



Measurement of ambient radon and MeV-scale calorimetry in the MicroBooNE LArTPC

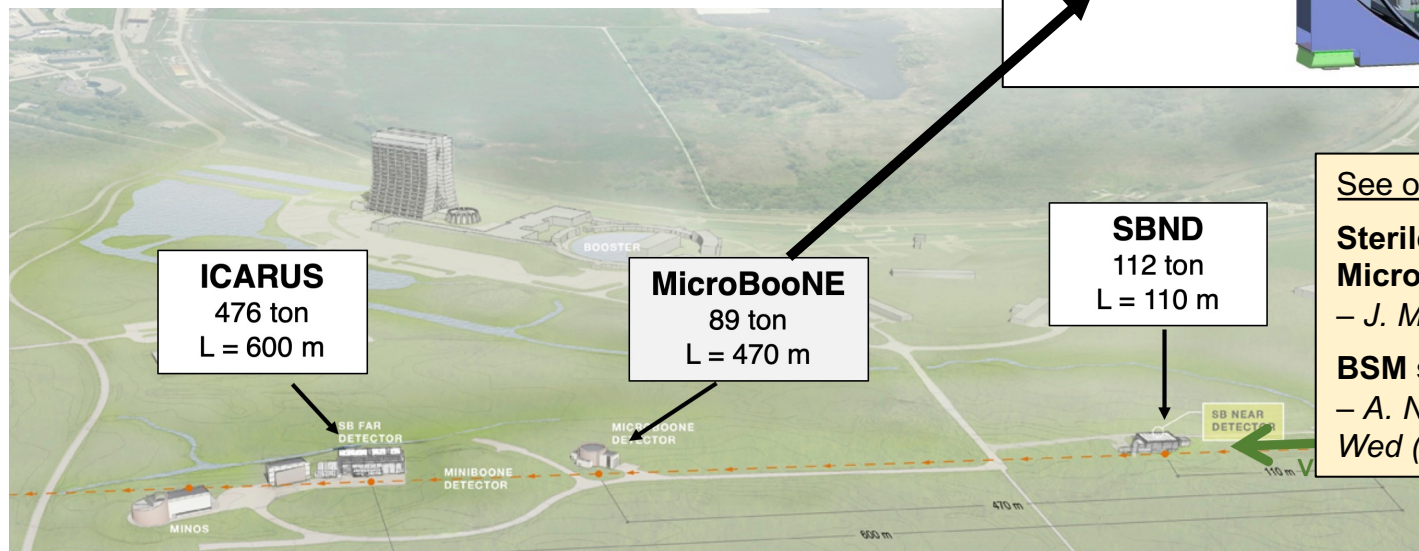
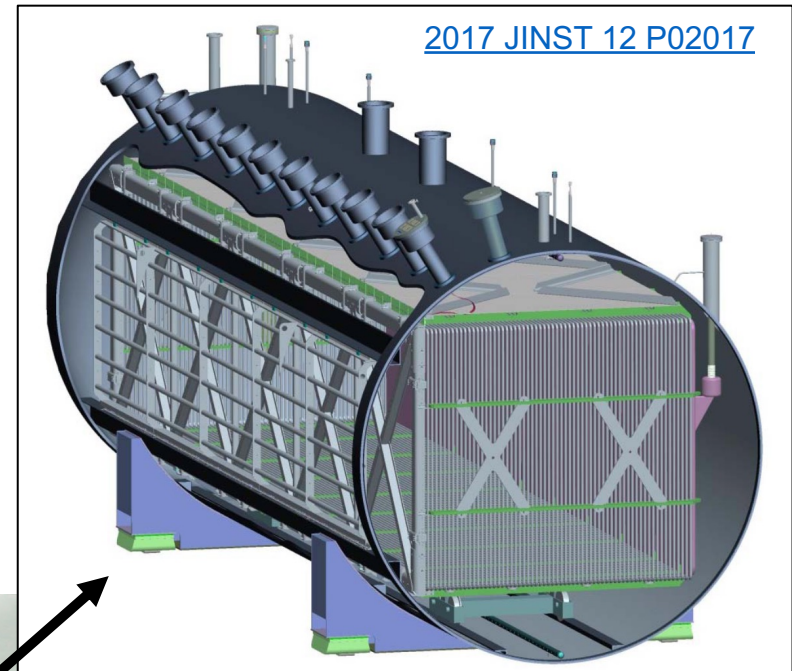


Will Foreman (Illinois Institute of Technology)
on behalf of the MicroBooNE Collaboration
Email: wforeman @ iit.edu

Topics in Astroparticle and Underground Physics (TAUP)
University of Vienna
August 28 – Sept 1, 2023

The MicroBooNE Experiment

- Surface-level LArTPC, 85 metric ton active volume ($10.4 \times 2.5 \times 2.3 \text{ m}^3$)
- Ran in Fermilab's Booster Neutrino Beamline from 2015-2021
- Primary goal: understand "low-energy" ($\sim 200 \text{ MeV}$) ν_e excess observed by MiniBooNE in the same beamline



See other talks:

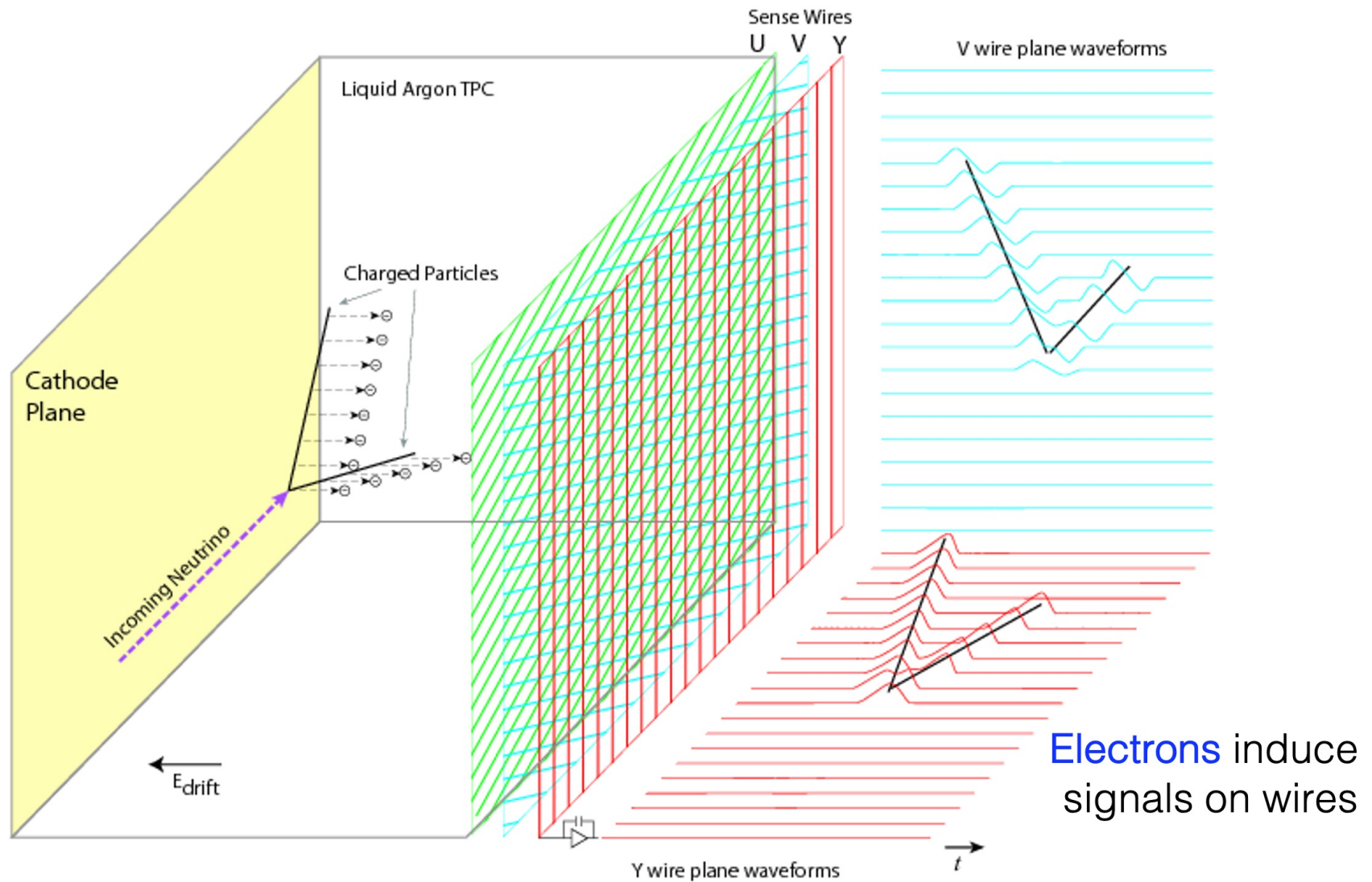
Sterile neutrino searches at MicroBooNE

– J. Micallef, 2pm Mon

BSM searches at MicroBooNE

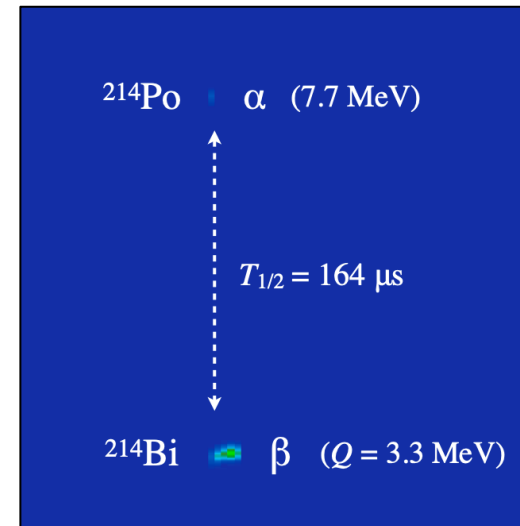
– A. Navrer-Agasson, 4:15pm
Wed (Hörsaal 7)

LArTPC

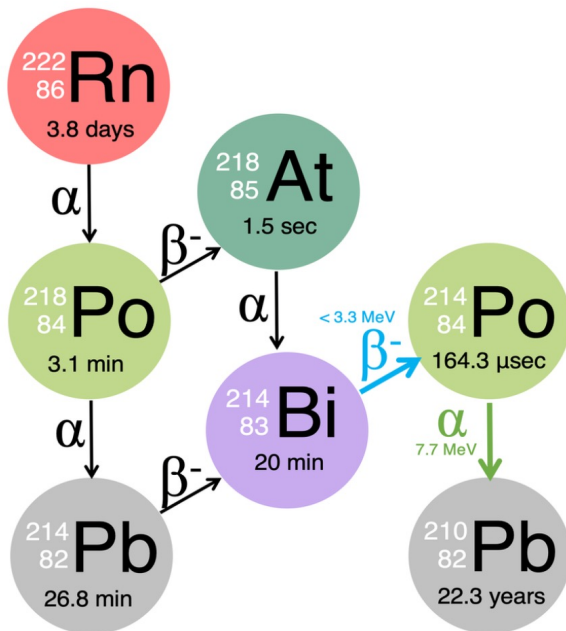


Radon in LArTPCs

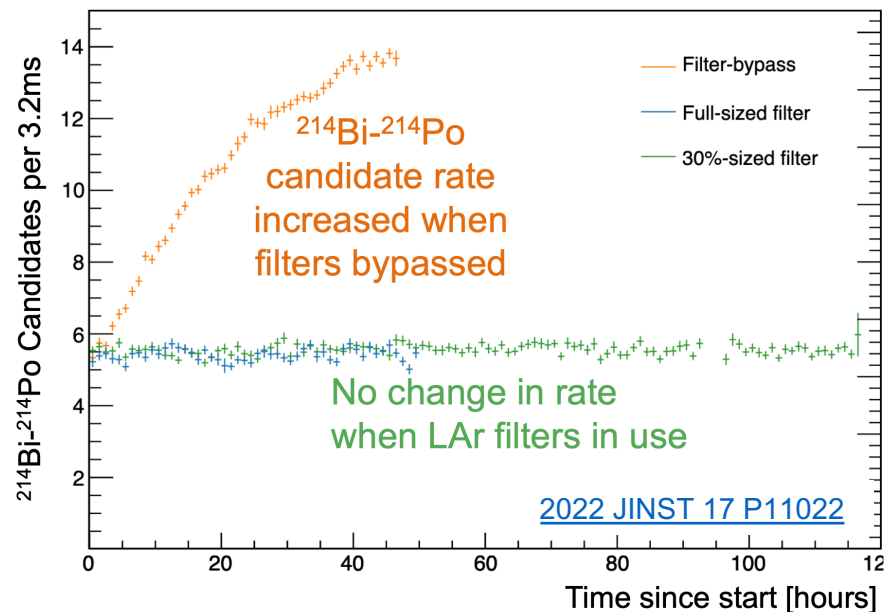
- ^{222}Rn radiopurity target for DUNE: $< 1 \text{ mBq/kg}$
- MicroBooNE LArTPC previously demonstrated Rn (doped into the LAr) was removed by its liquid filtration system
 - *but*: unknown backgrounds prevented measuring ambient rate and β / α energy spectra



[2022 JINST 17 P11022](#)

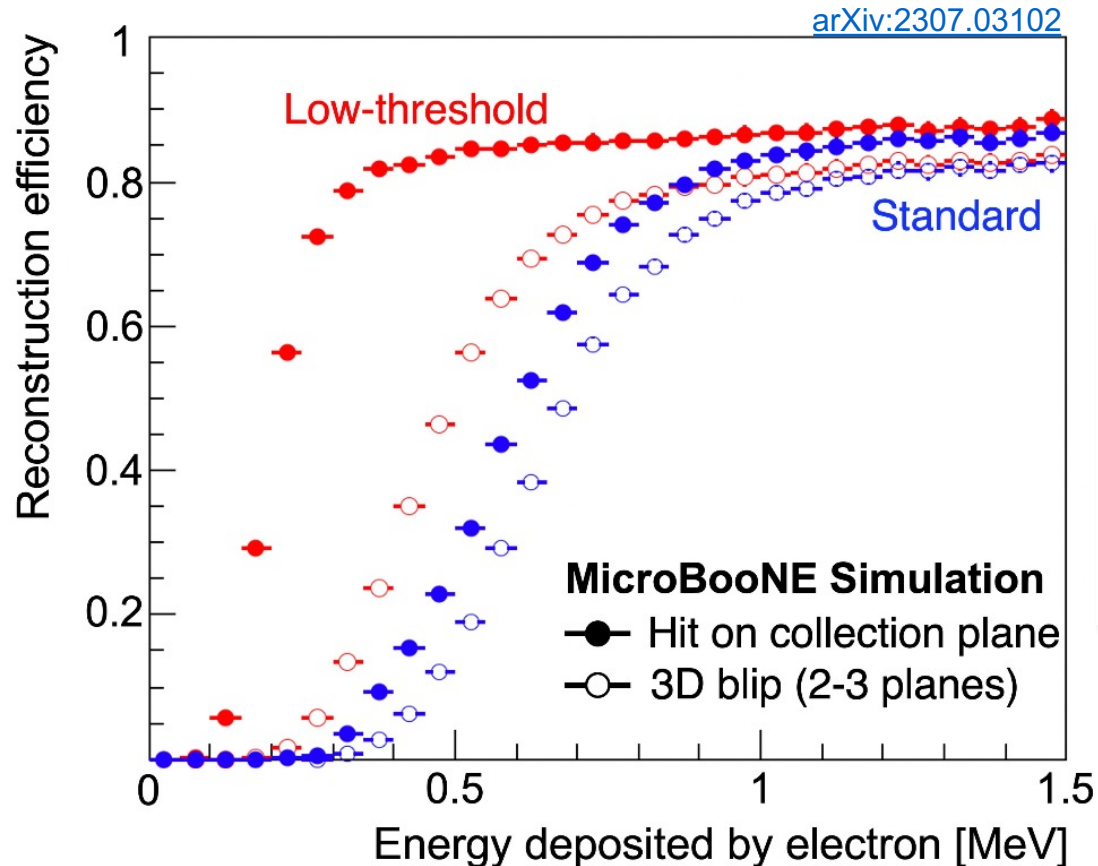


MicroBooNE Data



Energy thresholds

- Datasets were processed with ***lowered thresholds***
 - -30% on induction planes
 - -70% on collection plane

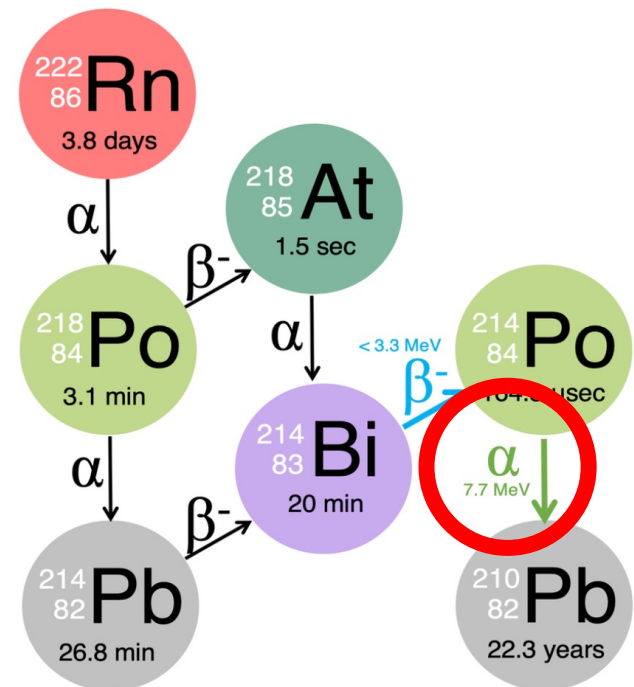
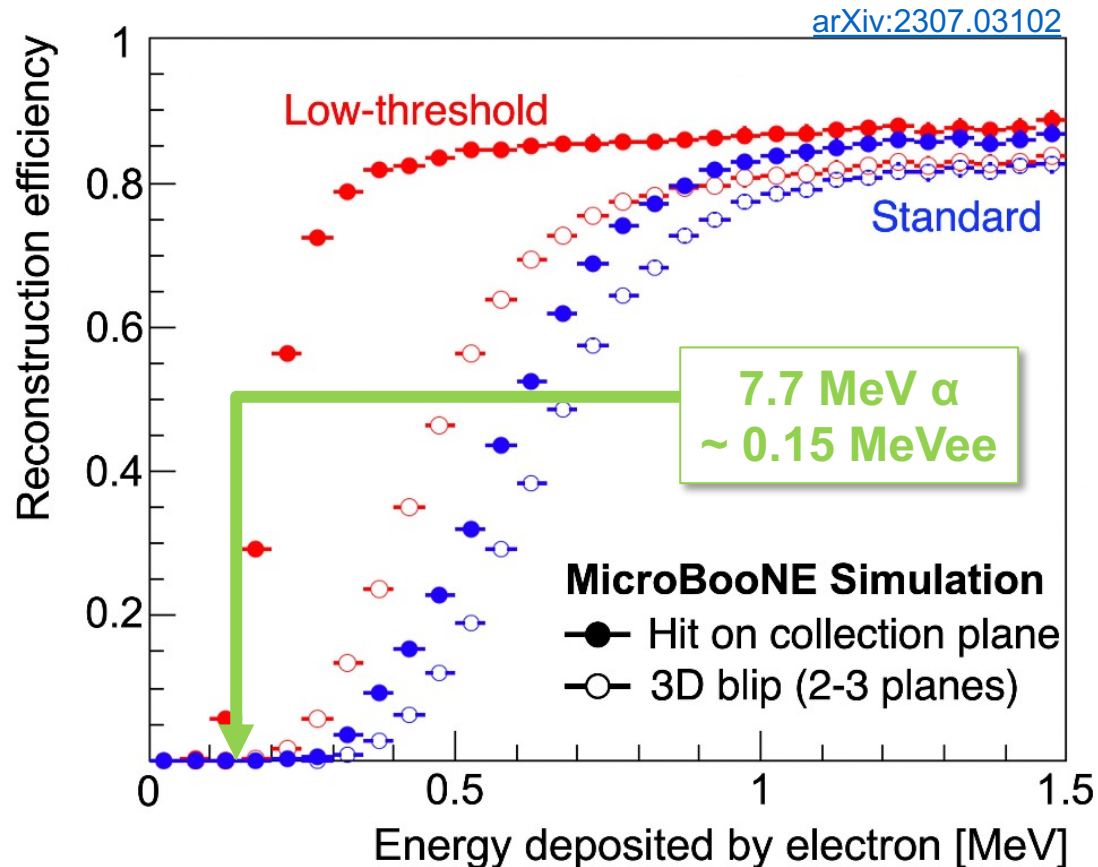


Configuration	50% Eff. Threshold [keV]	
	Standard settings	Low-threshold settings
1st induction plane	730	530
2nd induction plane	750	540
Collection plane	620	210
3D-matched blip, 2-3 planes	670	450
3D-matched blip, 3 planes	770	600

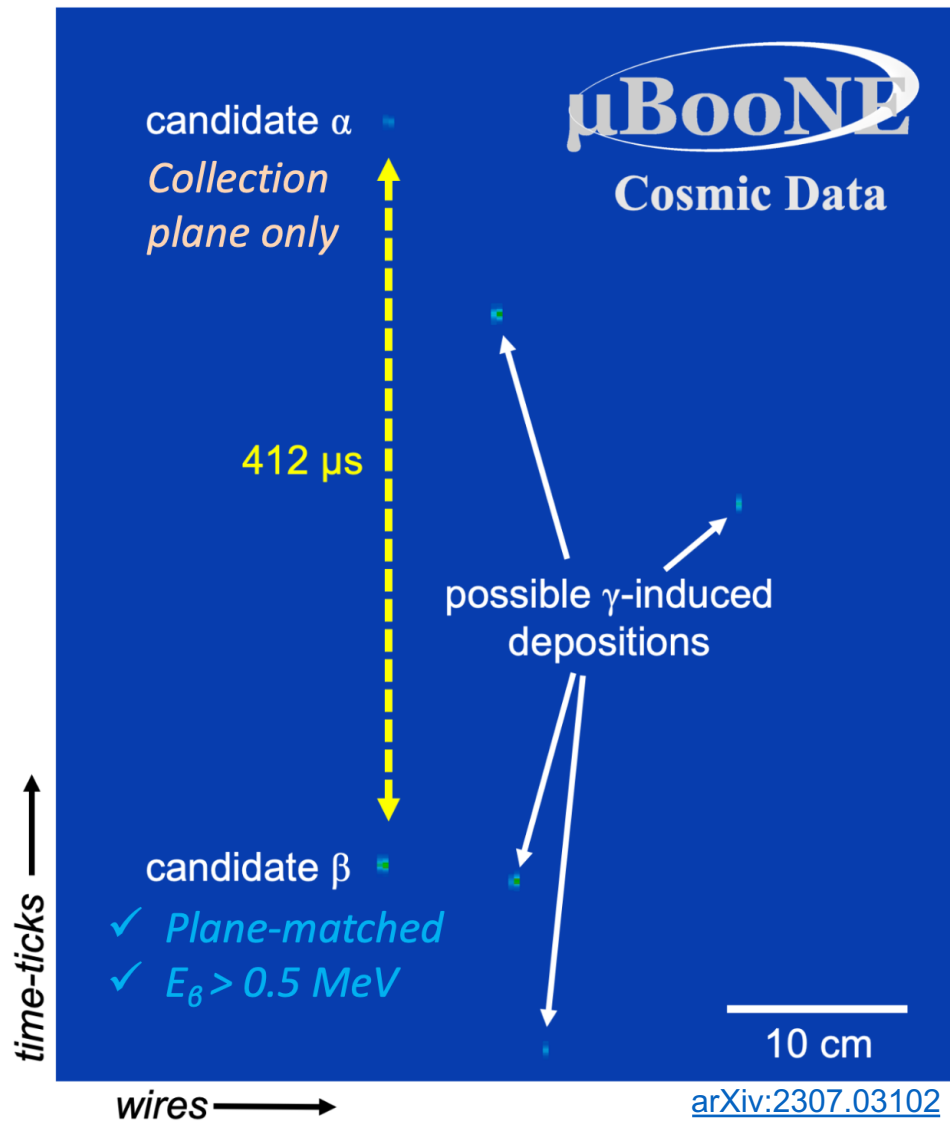
TABLE I. True electron-deposited energy at which the reconstruction efficiency reaches 50% of its maximum achievable value for the standard and low-threshold settings.

Energy thresholds

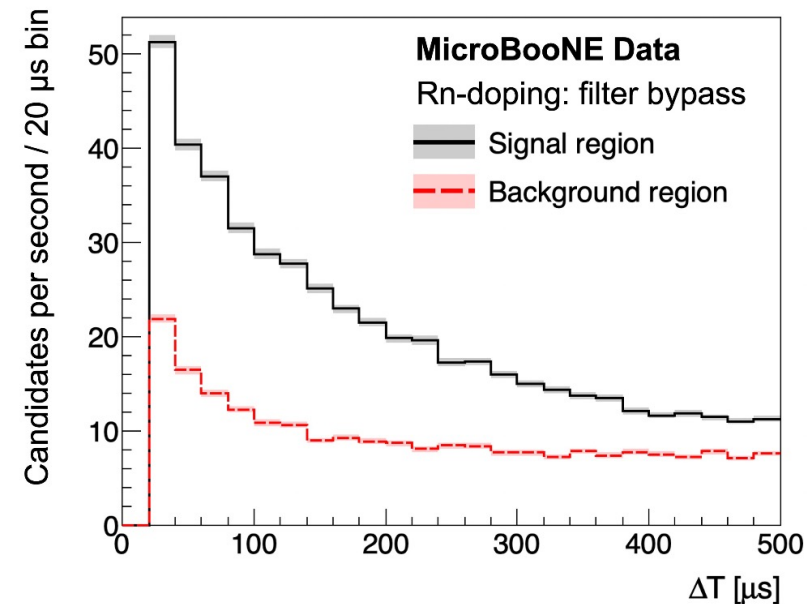
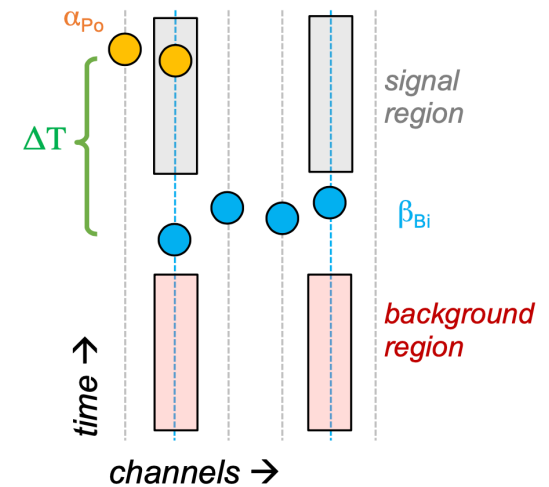
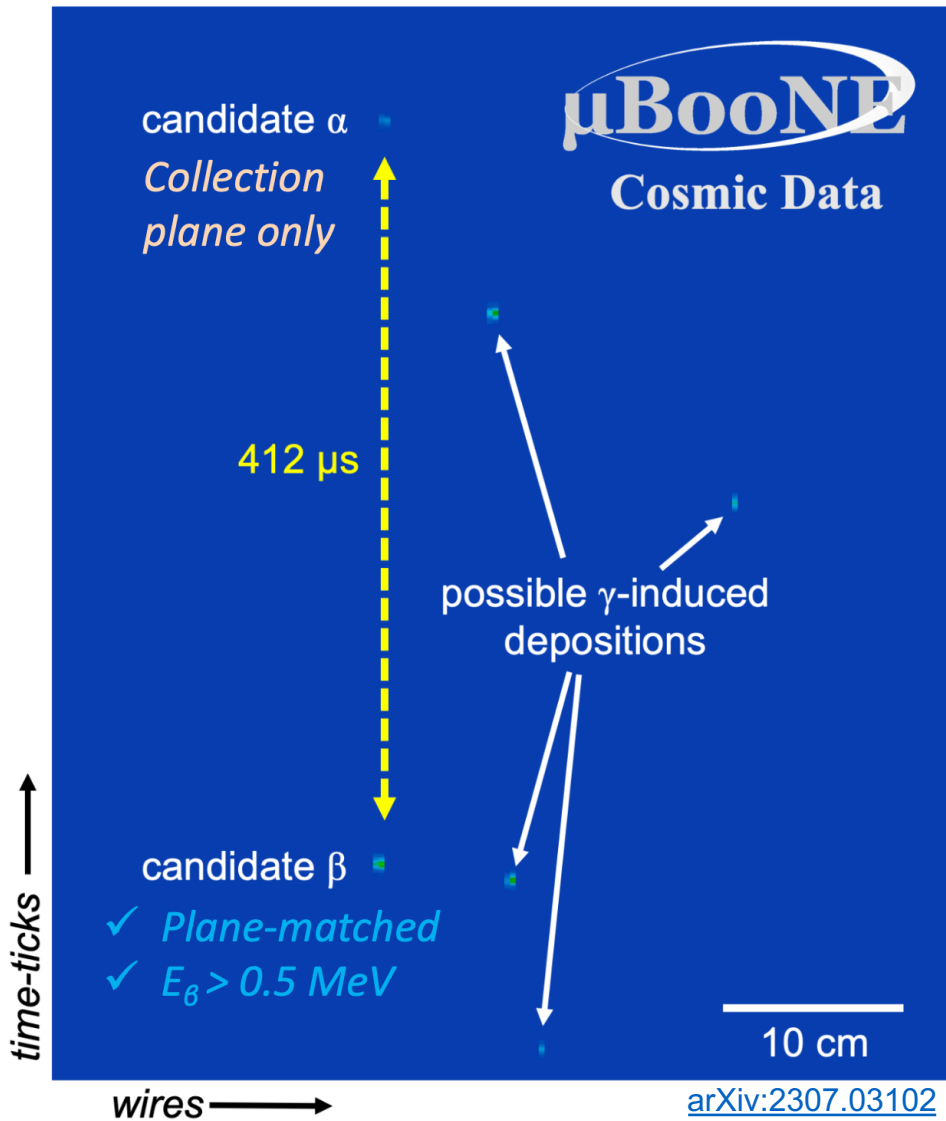
- Datasets were processed with ***lowered thresholds***
 - -30% on induction planes
 - -70% on collection plane



Bi-Po signal and background selection

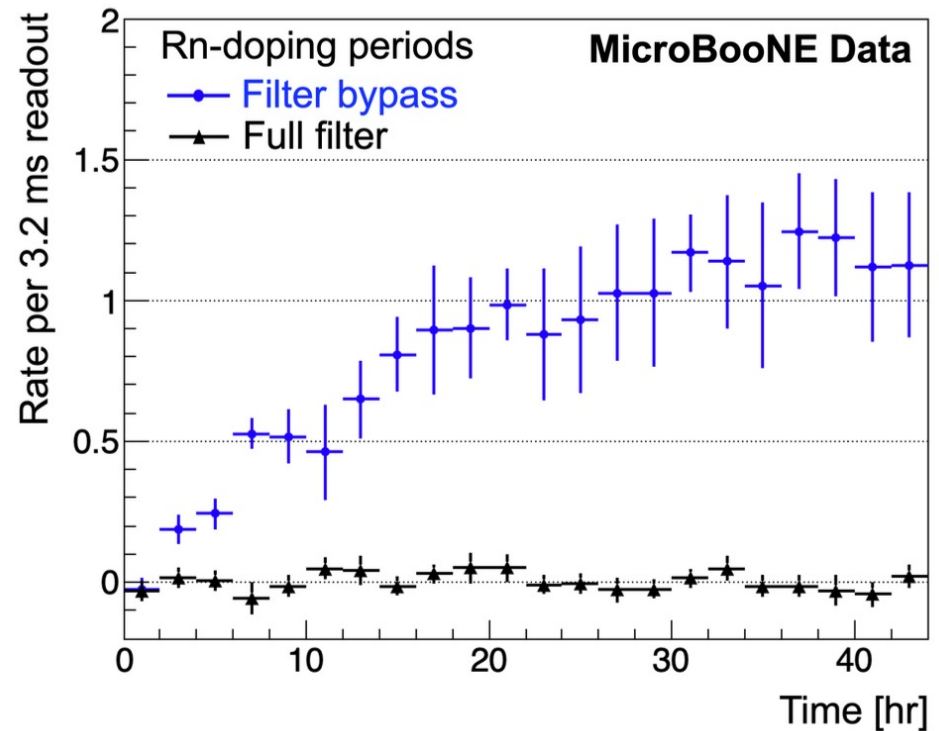
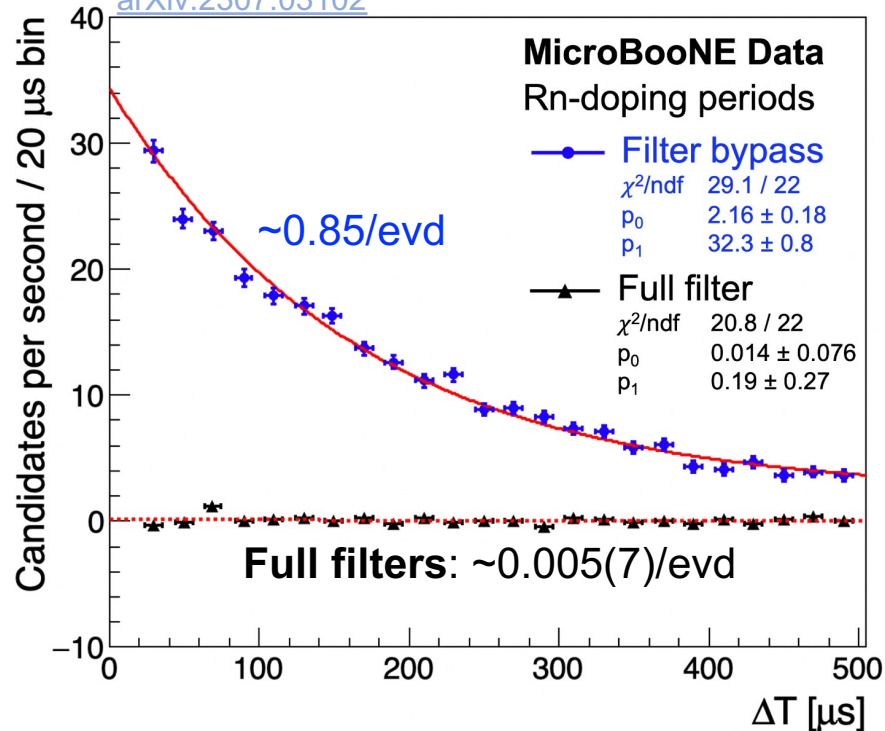


Bi-Po signal and background selection



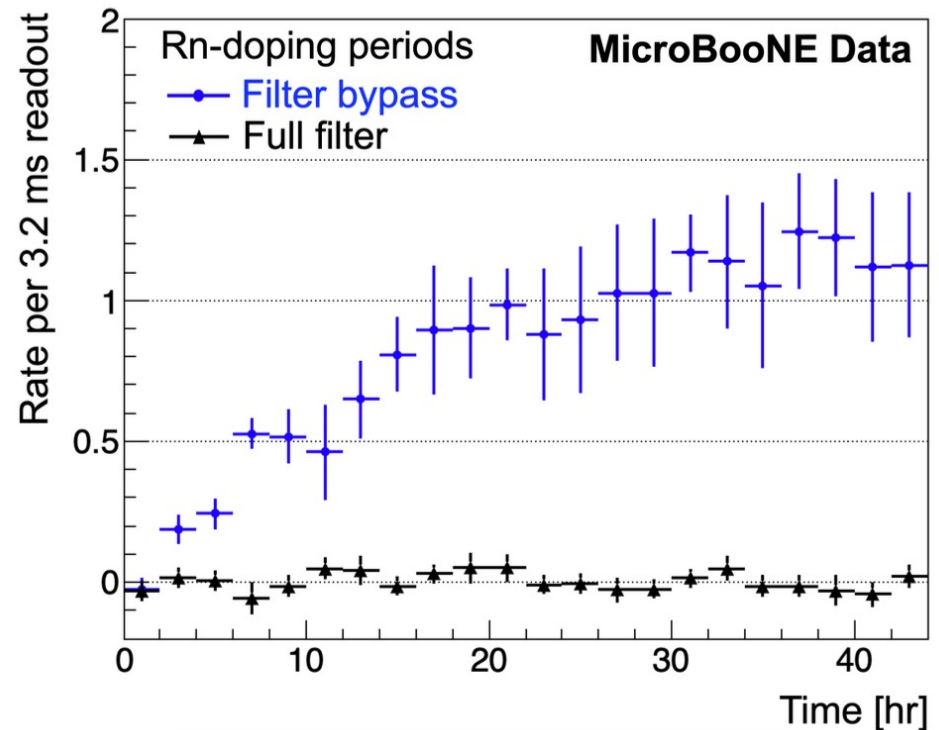
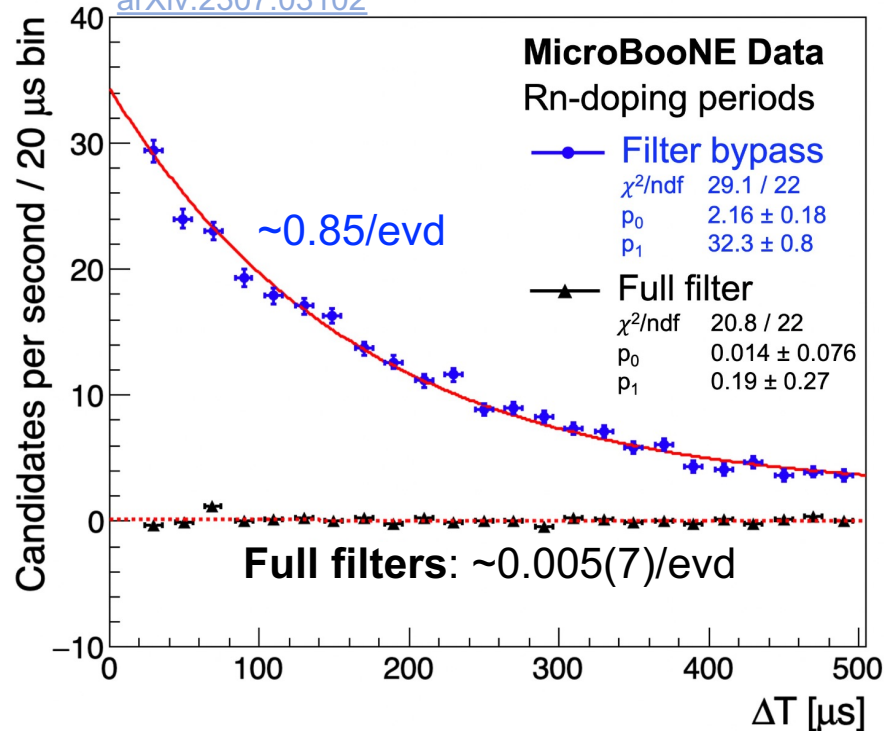
Measuring the rate

[arXiv:2307.03102](https://arxiv.org/abs/2307.03102)

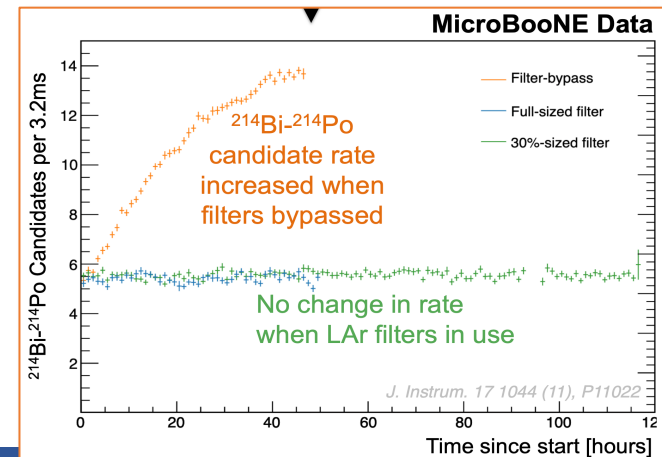


Measuring the rate

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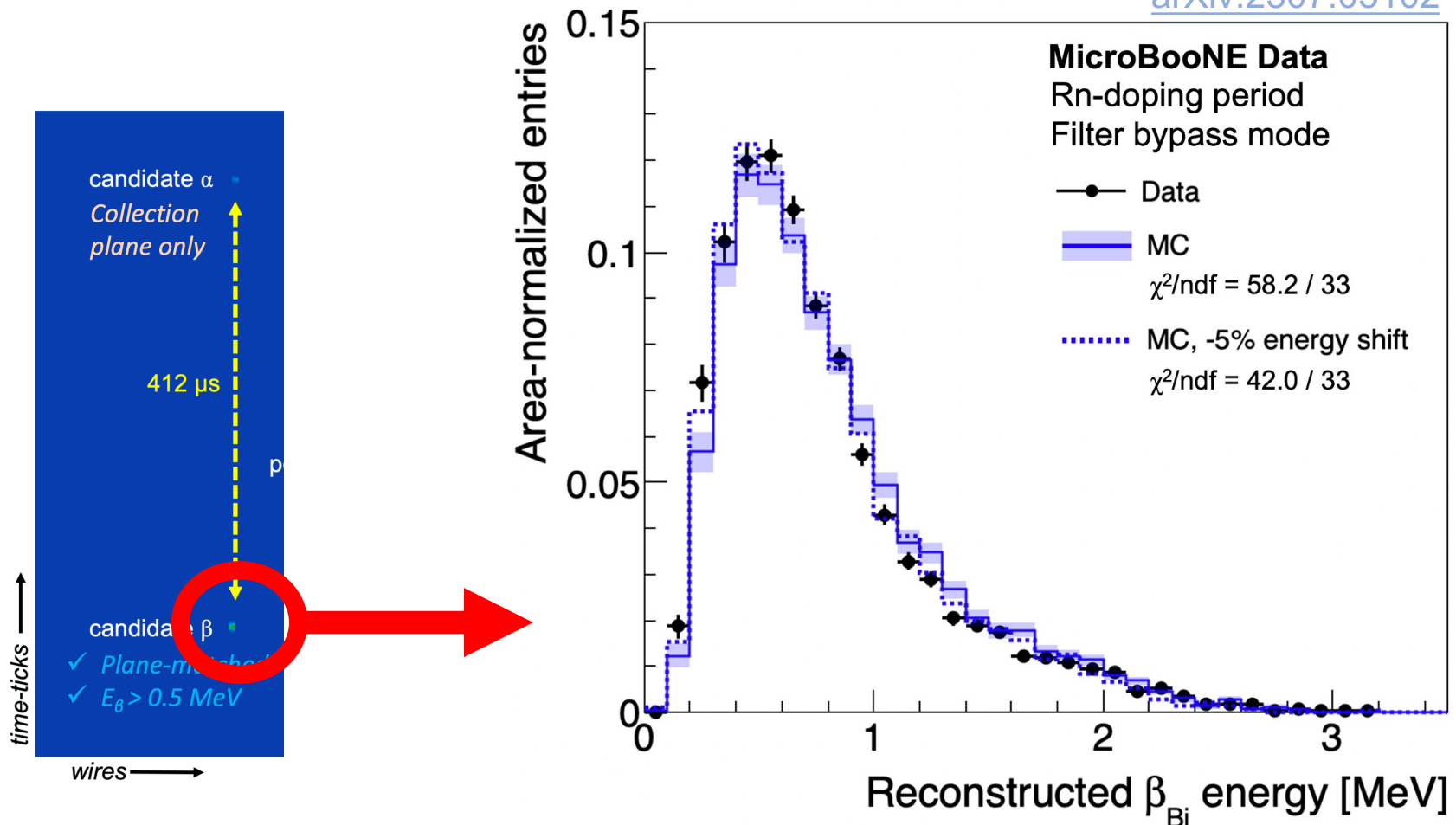
Previous study's background rate (~ 5.5 candidates/evd) has been successfully removed



Monte Carlo calorimetric validation: 0-3.3 MeV β_{Bi}

Same BG subtraction applied to β *energy spectrum*

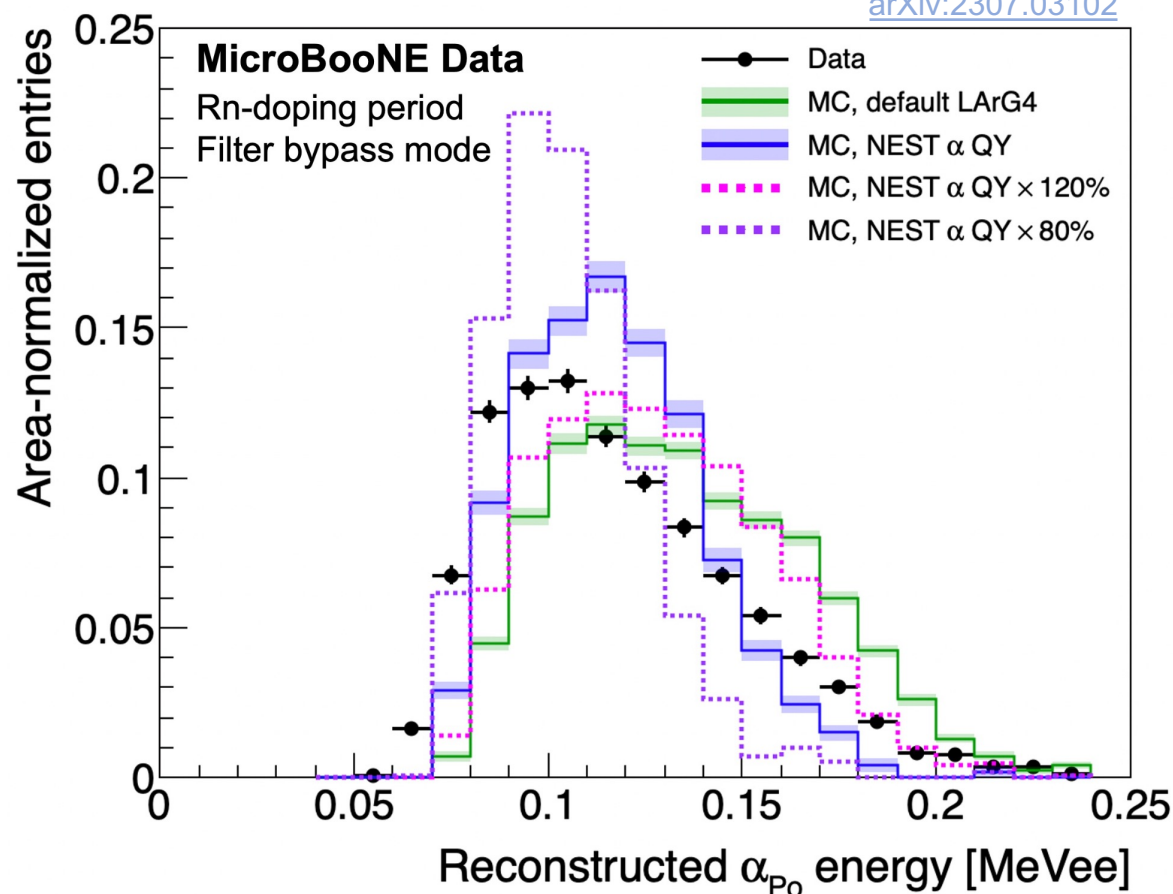
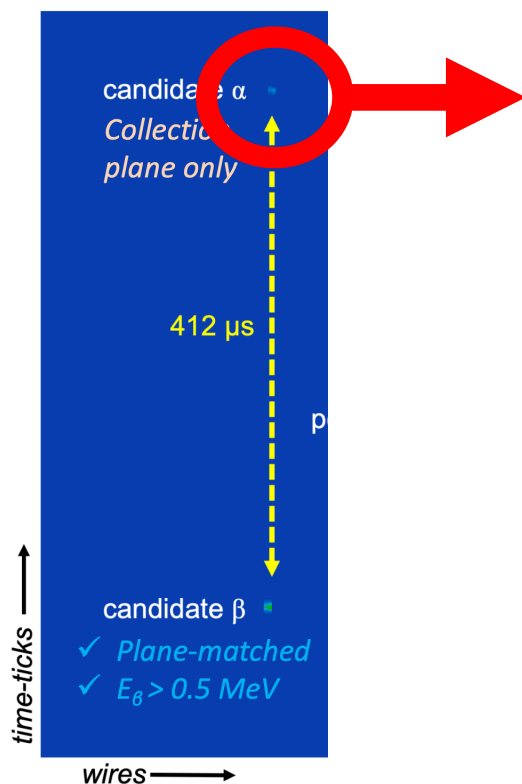
[arXiv:2307.03102](https://arxiv.org/abs/2307.03102)

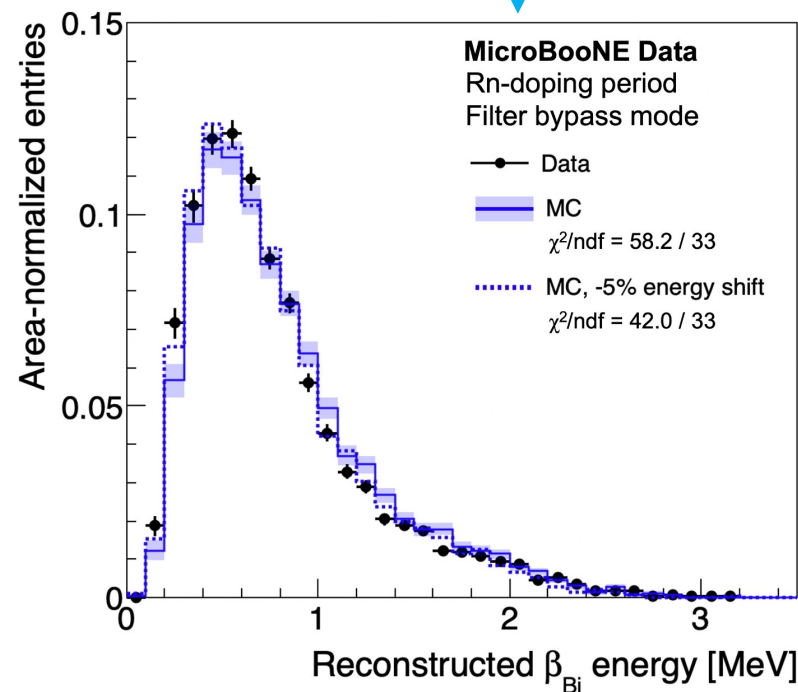
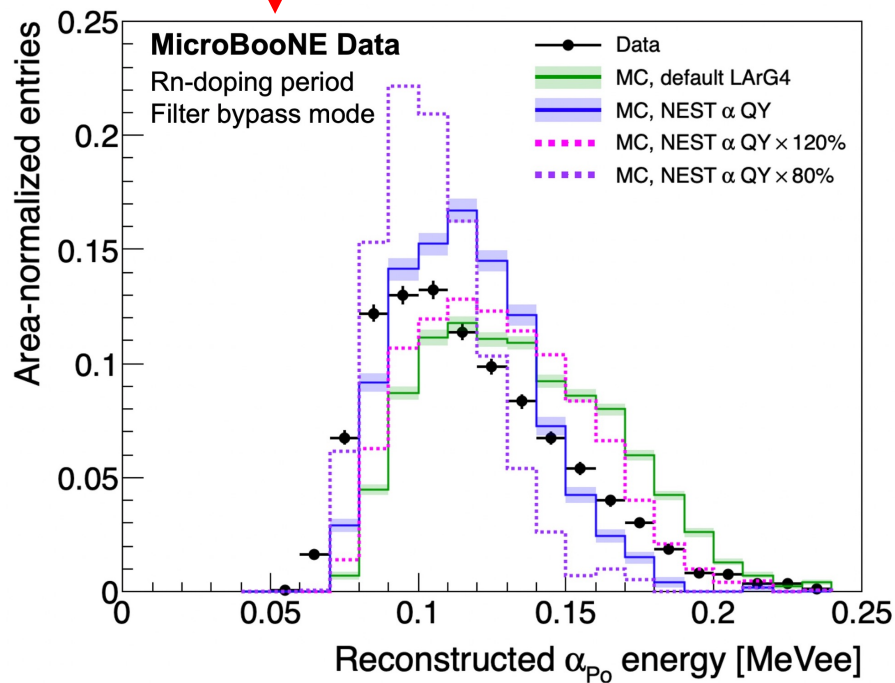
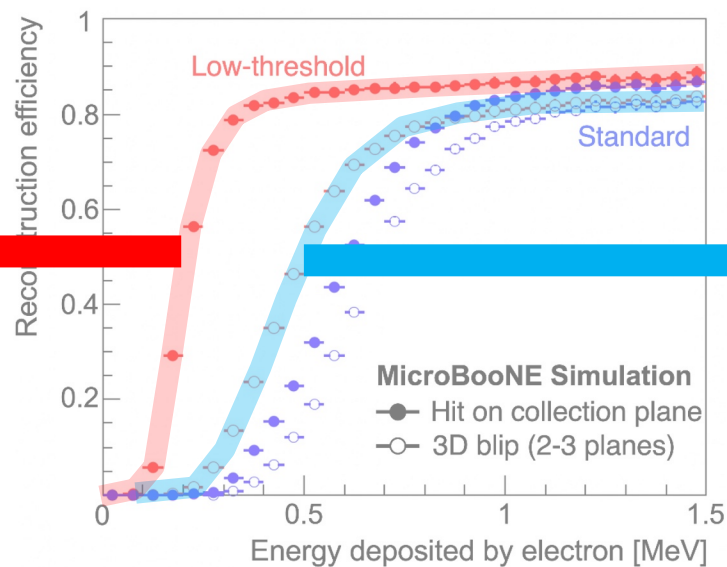


Monte Carlo calorimetric validation: 7.7 MeV α_{P_0}

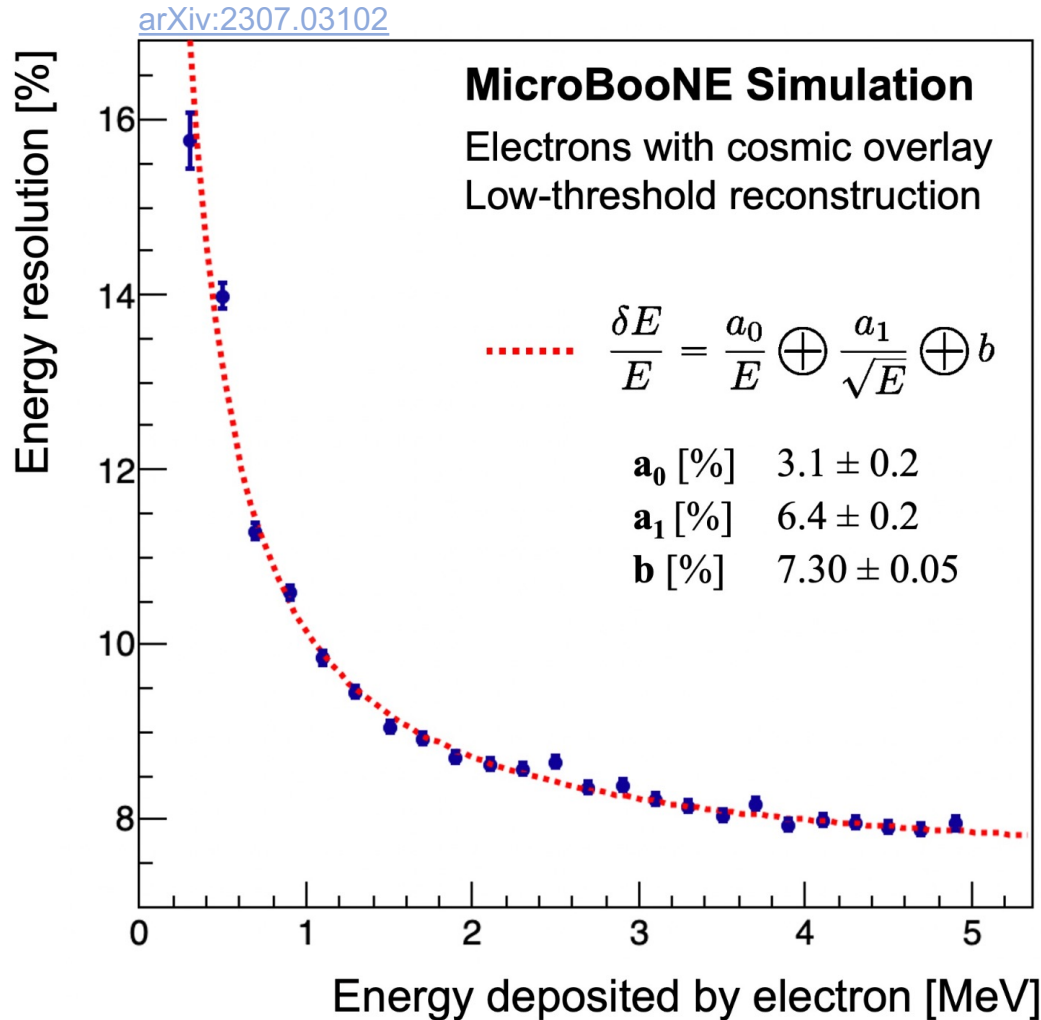
... and same for the α_{P_0} energy spectrum
(large uncertainties in charge yield/quenching)

[arXiv:2307.03102](https://arxiv.org/abs/2307.03102)





Monte Carlo predicted energy resolution



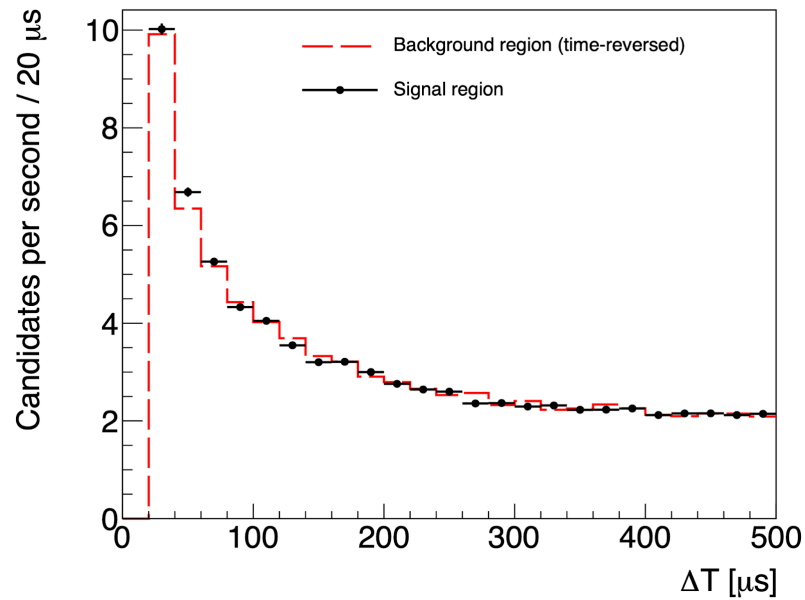
MC electron resolution:

- 10% at 1 MeV
- 8% at 5 MeV

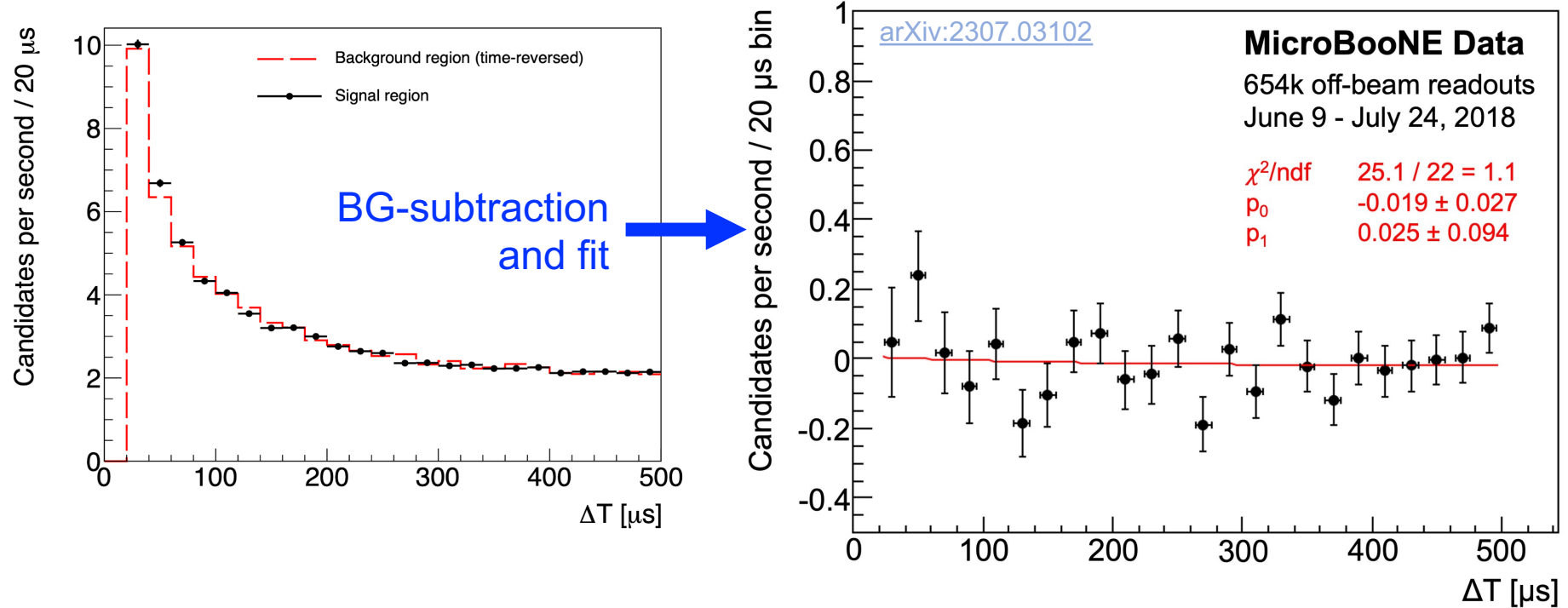
DUNE requirements for:

- SNe ν : ~10-20%
[Euro. Phys. J. 81, 423 \(2021\)](#)
- Solar ν : ~7% for > 5 MeV
[Phys. Rev. Lett. 123, 131803 \(2019\)](#)

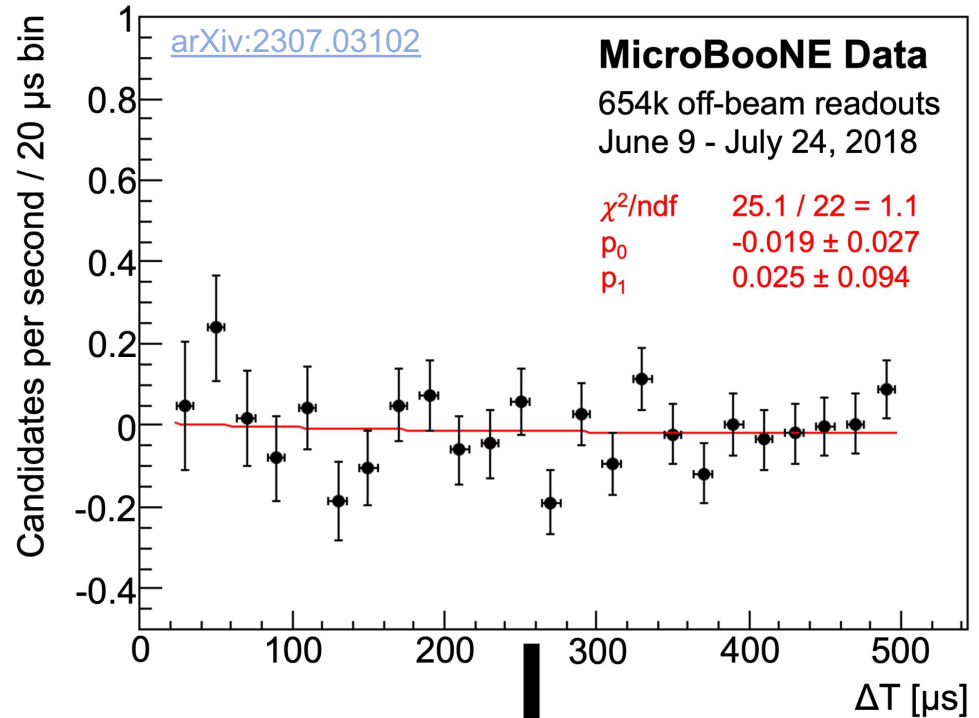
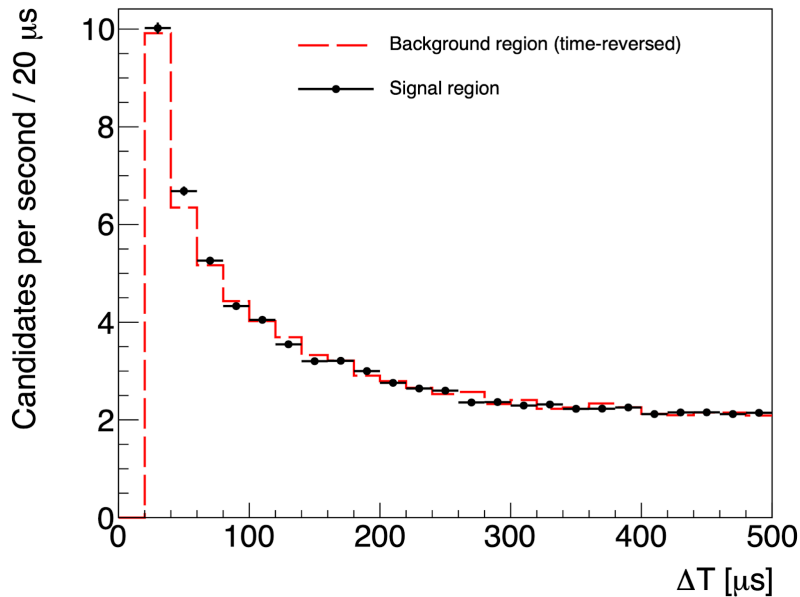
Measuring ambient rate in standard conditions



Measuring ambient rate in standard conditions



Measuring ambient rate in standard conditions



DUNE target: < 1 mBq/kg

$$n = (0.7 \pm 2.5 \text{ (stat)} \pm 1.4^{**} \text{ (syst)}) \times 10^{-3} \text{ decays/readout}$$

$$R^* = 0.04 \pm 0.15 \text{ (stat)} \pm 0.09 \text{ (syst) mBq/kg}$$

$$= 0.04 \pm 0.17 \text{ mBq/kg}$$

$$< 0.38 \text{ mBq/kg at 95\% CL}$$

$$^*_R [\text{Bq/kg}] = \frac{n/\epsilon}{85000 \text{ kg}}$$

****Systematic on n from fixing flat background-term p_0 to 0 & re-fitting**

Conclusions (1/2)

- MicroBooNE has developed a technique to measure absolute ^{222}Rn rate in-situ with LArTPC wire readout data
- 75-100 keV threshold demonstrated – lowest achieved in any single-phase LArTPC neutrino detector
- **No Rn detected:** < 0.38 mBq/kg at 95% CL

Published to arXiv:
[arXiv:2307.03102](https://arxiv.org/abs/2307.03102)

In review by PRD

Measurement of ambient radon daughter decay rates and energy spectra in liquid argon using the MicroBooNE detector

P. Abratenko,³⁵ O. Alterkait,³⁵ D. Andrade Aldana,¹⁵ L. Arellano,²⁰ J. Asaadi,³⁴ A. Ashkenazi,³² S. Balasubramanian,¹² B. Baller,¹² G. Barr,²⁵ D. Barrow,²⁵ J. Barrow,^{21,32} V. Basque,¹² O. Benevides Rodrigues,¹⁵ S. Berkman,¹² A. Bhanderi,²⁰ A. Bhat,⁷ M. Bhattacharya,¹² M. Bishai,³ A. Blake,¹⁷ B. Bogart,²² T. Bolton,¹⁶ J. Y. Book,¹⁴ L. Camilleri,¹⁰ Y. Cao,²⁰ D. Caratelli,⁴ I. Caro Terrazas,⁹ F. Cavanna,¹² G. Cerati,¹² Y. Chen,²⁸ J. M. Conrad,²¹ M. Convery,²⁸ L. Cooper-Troendle,^{26,39} J. I. Crespo-Anadón,⁶ R. Cross,³⁸ M. Del Tutto,¹² S. R. Dennis,⁵ P. Detje,⁵ A. Devitt,¹⁷ R. Diurba,² Z. Djurcic,¹ R. Dorrill,¹⁵ K. Duffy,²⁵ S. Dytman,²⁶ B. Eberly,³⁰ P. Englezos,²⁷ A. Ereditato,^{7,12} J. J. Evans,²⁰ R. Fine,¹⁸ O. G. Finnerud,²⁰ W. Foreman,¹⁵ B. T. Fleming,⁷ N. Foppiani,¹⁴ D. Franco,⁷ A. P. Furmanski,²³ D. Garcia-Gamez,¹³ S. Gardiner,¹² G. Ge,¹⁰ S. Gollapinni,^{33,18}

Conclusions (2/2)

- Existing wire-readout technology and reconstruction tools sufficient for DUNE to achieve its baseline goals
 - ✓ Sensitivity to ~ 100 keV w/lowered thresholds
 - ✓ $< 10\%$ charge-based electron energy resolution
- Existing LArTPC liquid filtration achieves high radon radiopurity, well-below DUNE's requirements

Published to arXiv:
[arXiv:2307.03102](https://arxiv.org/abs/2307.03102)

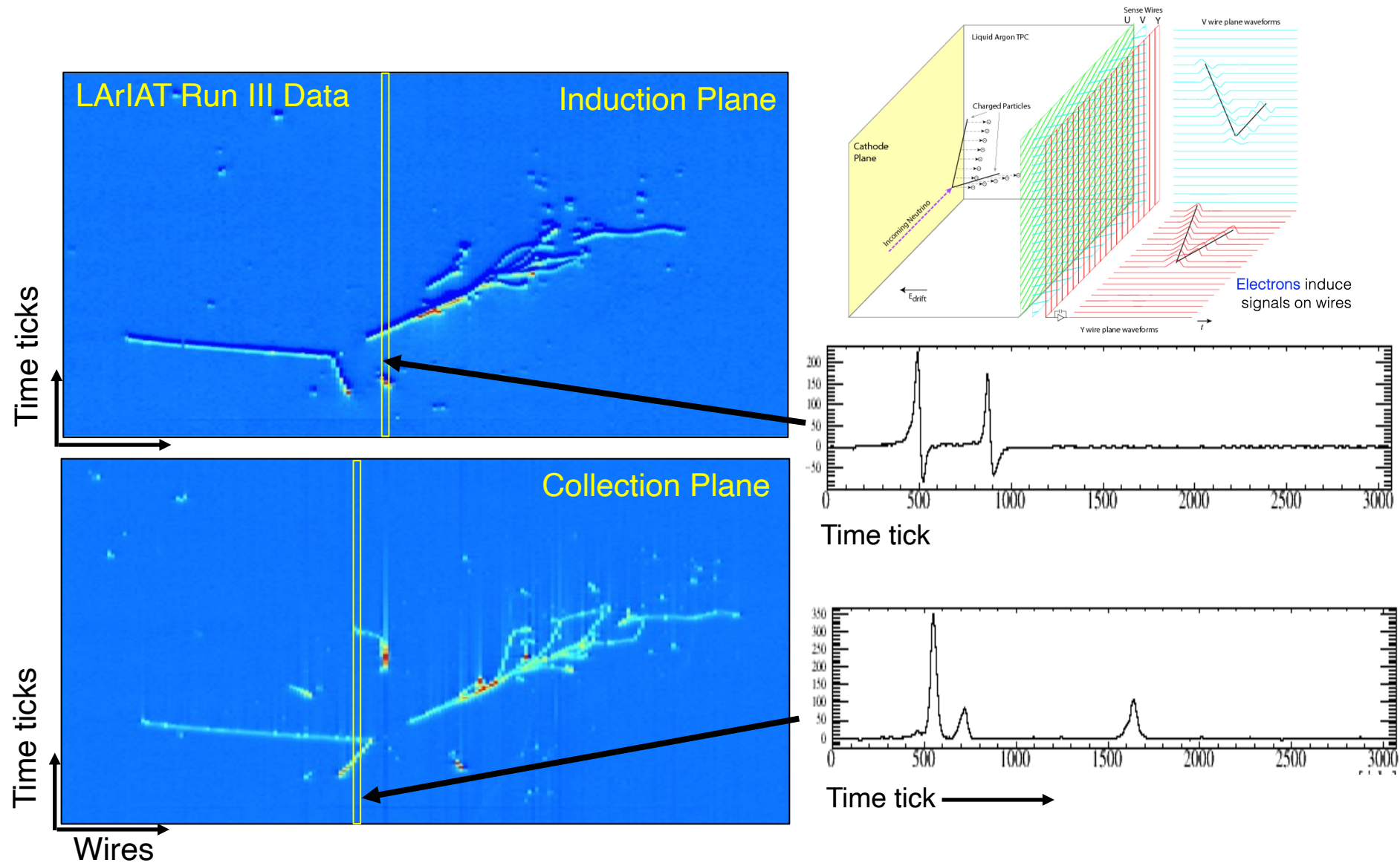
In review by PRD

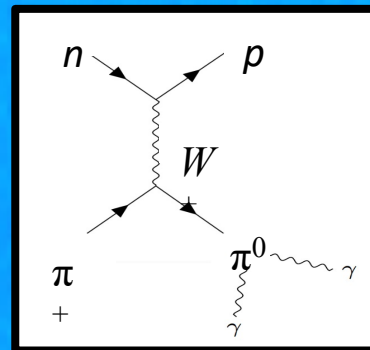
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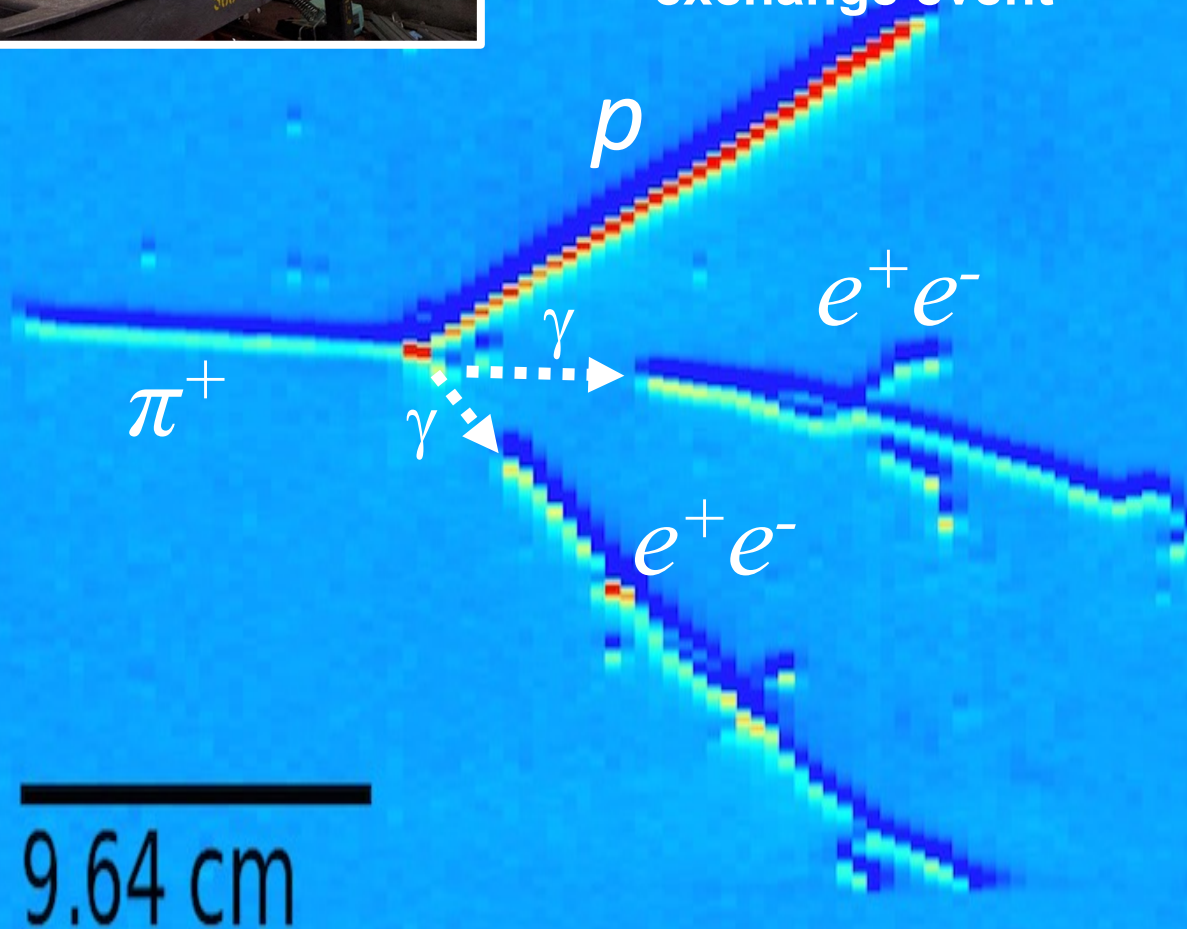
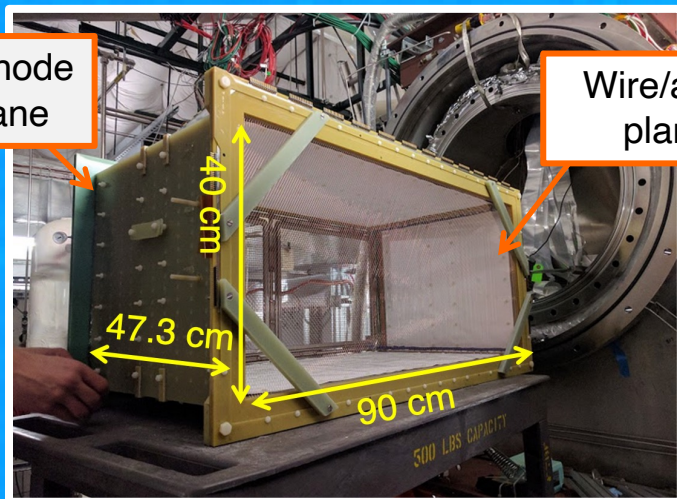
BACKUP

Liquid argon time projection chamber (LArTPC)

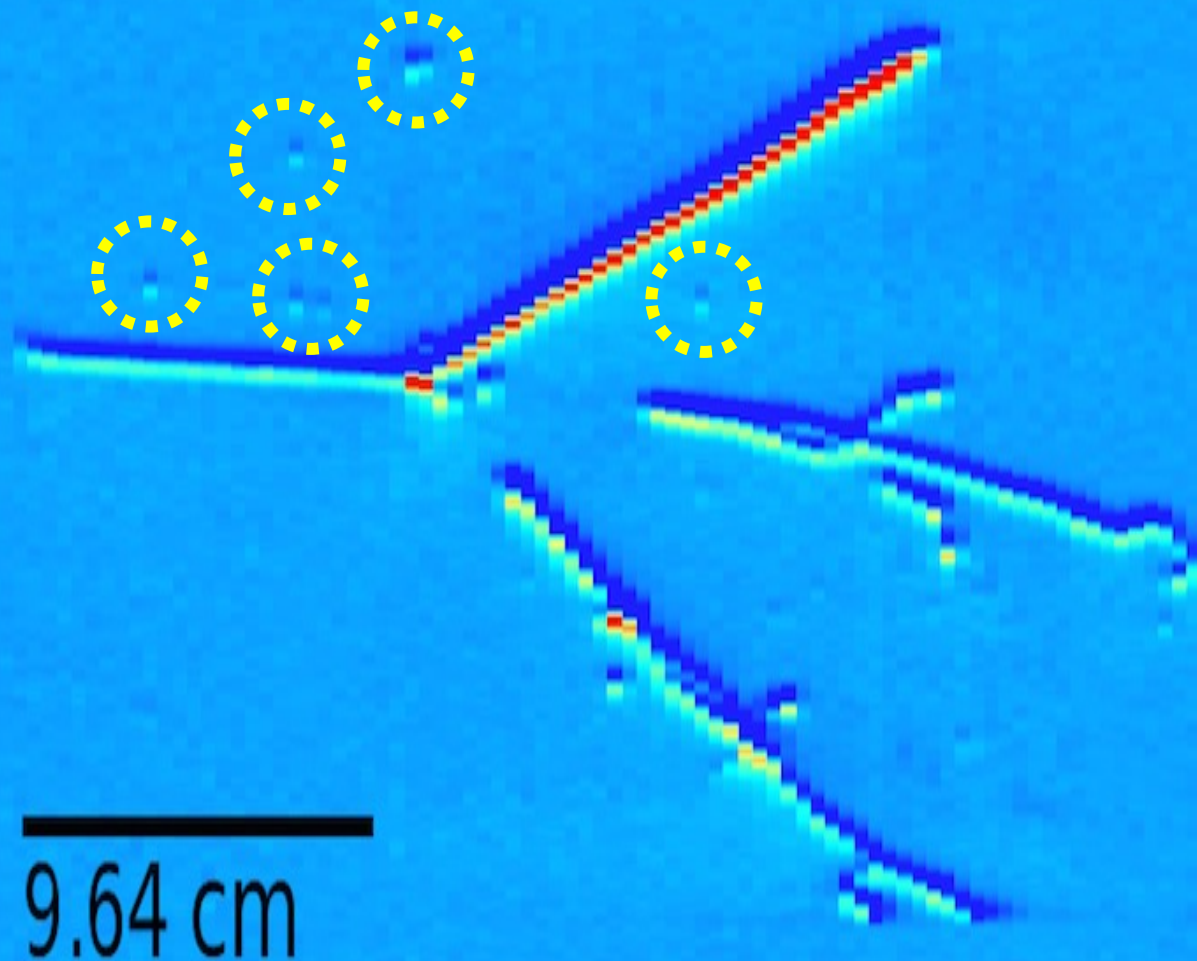




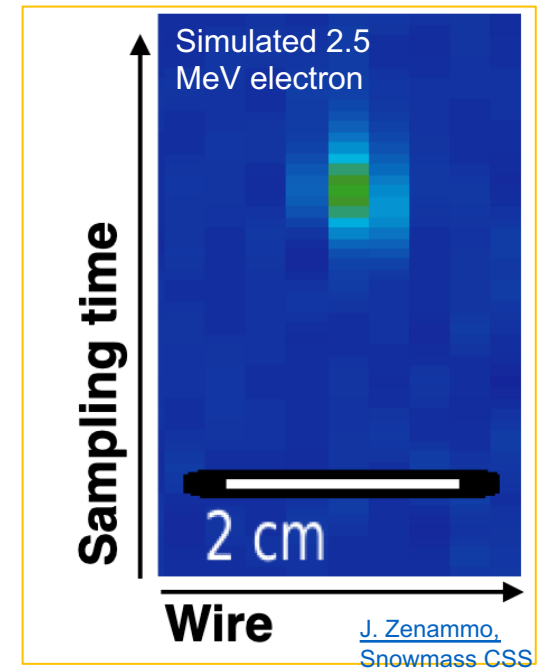
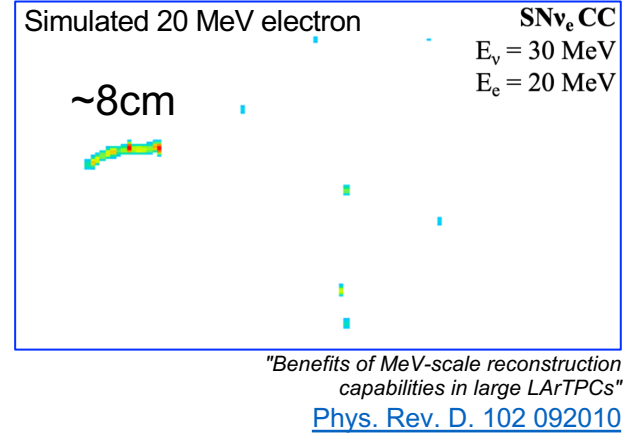
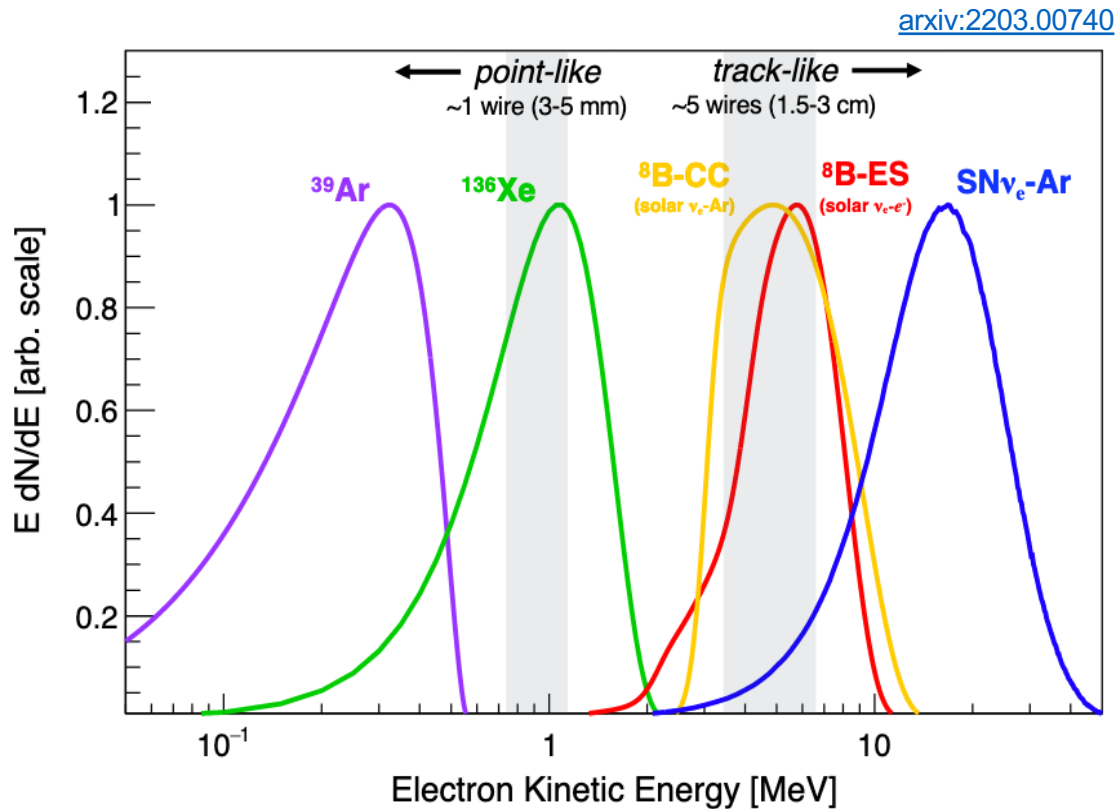
Pion charge-exchange event



*MeV-scale activity ("blips") from
de-excitation γ 's and neutrons*



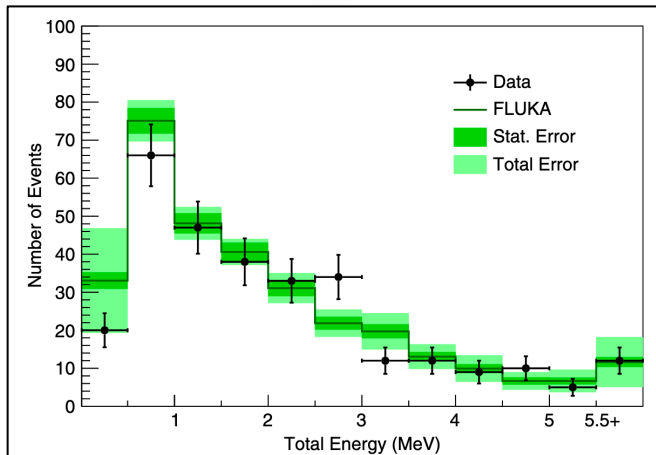
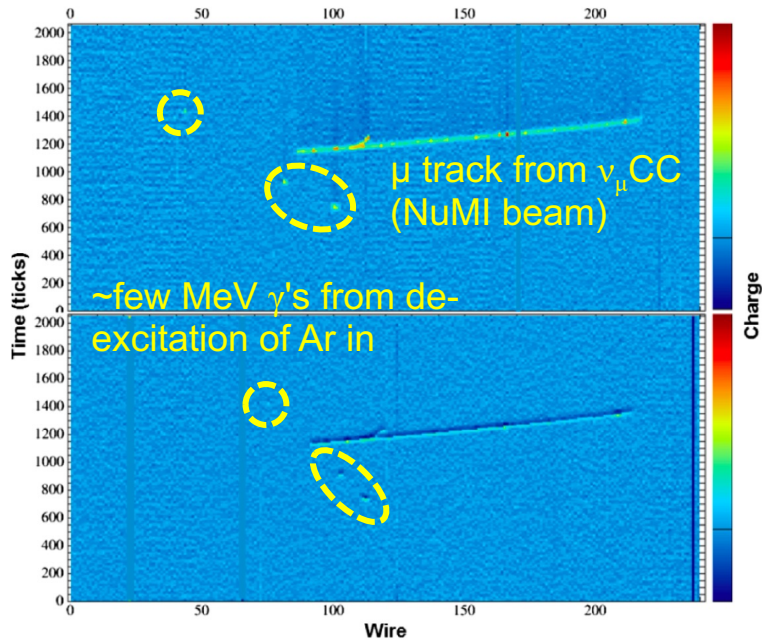
Energy scales in LAr



Some history of MeV-scale studies

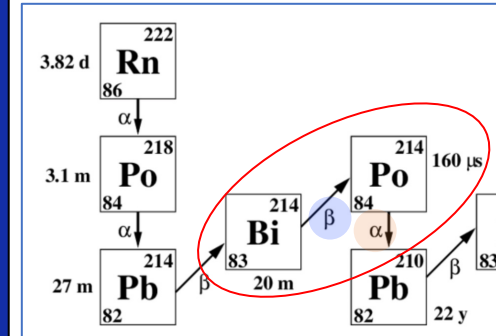
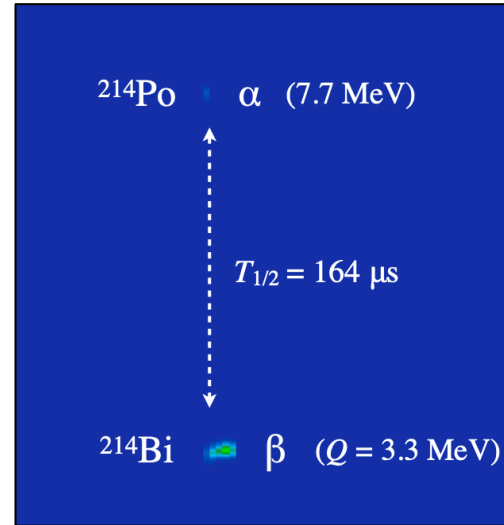
ArgoNeuT

[Phys Rev D 99, 012002](#)

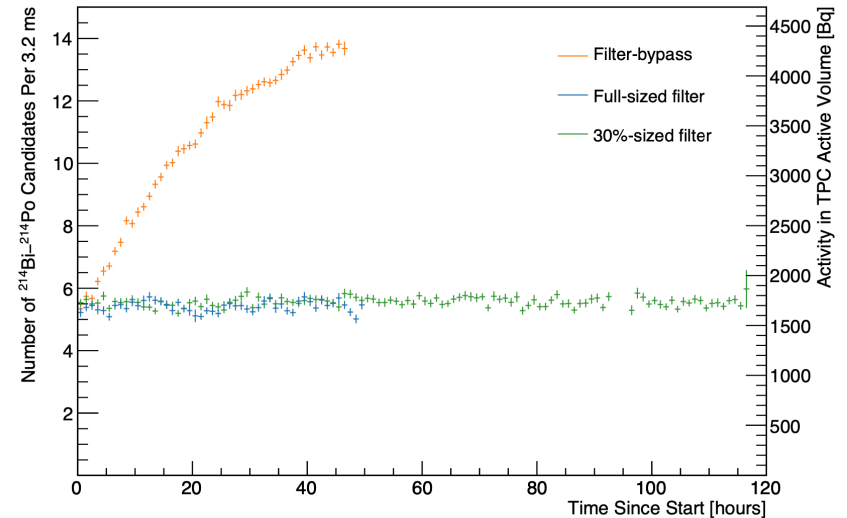


MicroBooNE

[2022 JINST 17 P11022](#)



MicroBooNE Data



Charge → energy calculation

Collected charge (Q) must be converted into deposited energy

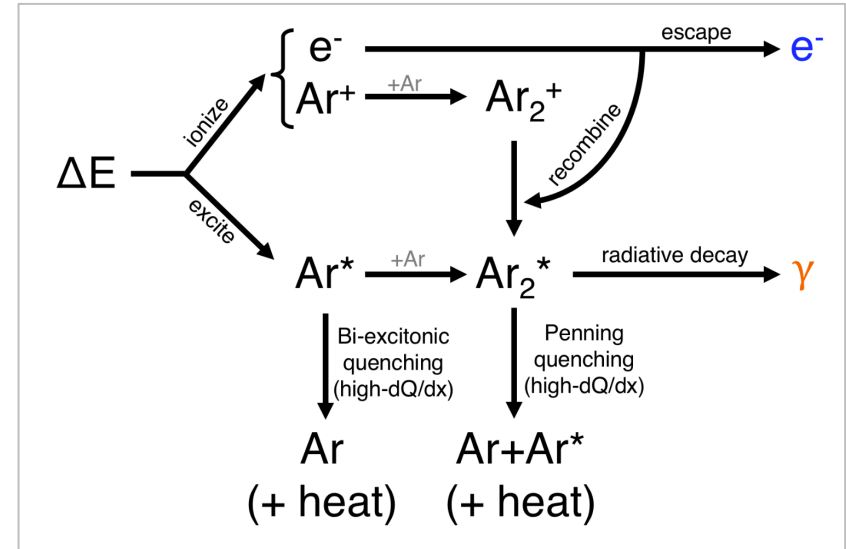
Number of electrons collected

$$E = Q \times R^{-1} \times (24 \text{ eV})$$

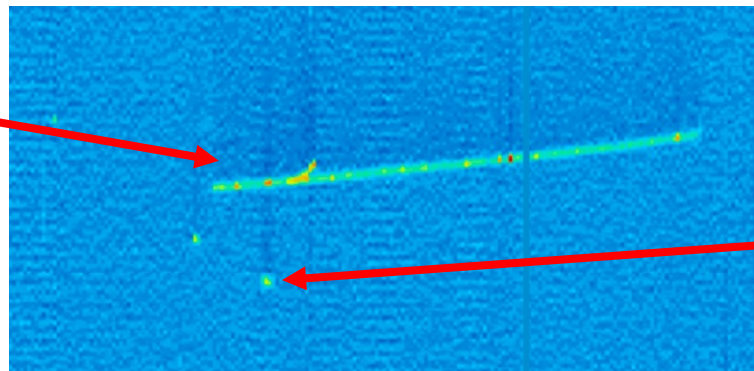
Electron recombination factor
(function of dE/dx
and E -field)

Average energy required to make
 e^-/Ar^+ pair

arXiv: 1909.07920

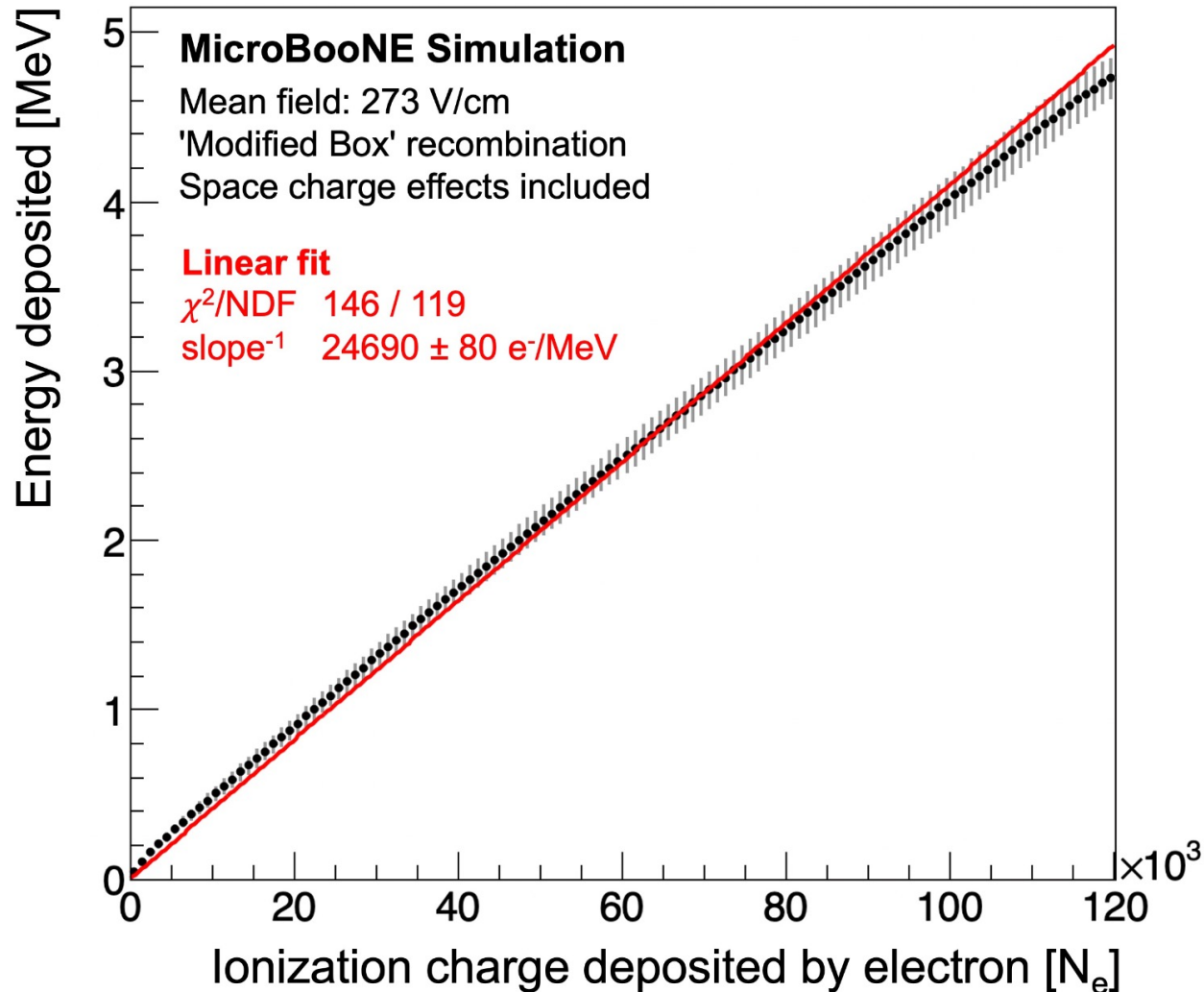


For *tracks*, we know the length and therefore dQ/dx for each hit.

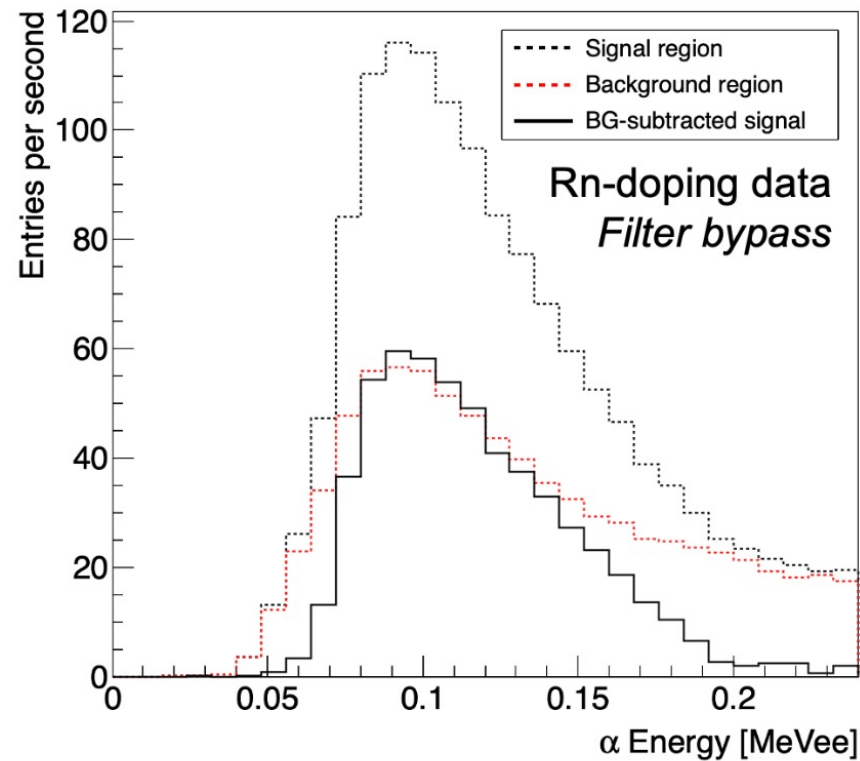
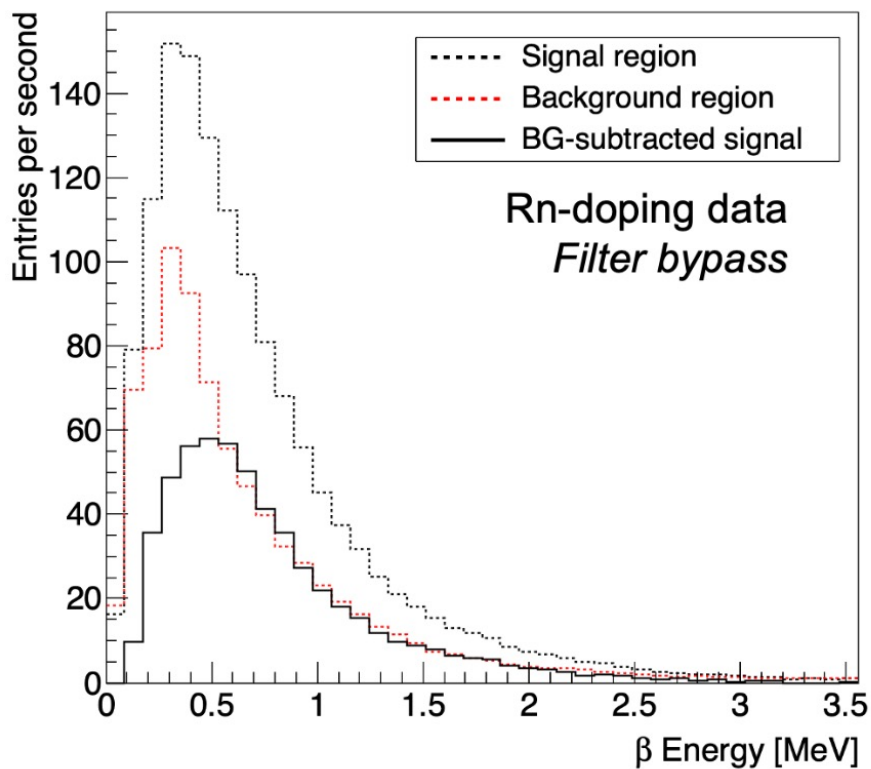


For *blips*, no spatial extent: we lose that "dx" information!

Charge vs energy for electrons



Energy spectra backgrounds



Monte Carlo efficiency

α QY: $\pm 20\%$

$D_L: \pm 1\sigma$, $D_T: \pm 30\%$

All charge scaled $\pm 5\%$

'Birks' model, and enhanced
recombination fluctuations

Systematic	Uncertainty
Alpha QY	$\pm 43\%$
Electron diffusion	$+26\%, -17\%$
Energy scale	$\pm 15\%$
Recombination modeling	$\pm 1.9\%$
Total	$+52\%, -49\%$

Final efficiency for BiPo
rate measurement:
 $\varepsilon = (6 \pm 3) \%$

Contributions to efficiency

	Relative probability (NEST)	Relative probability (LArG4)
Volume remaining after 2D cosmic track-masking	~86%	same
Bi214 beta decays producing collection plane hits*	~51%	same
Bi214 blips plane-matched	~62%	same
Po214 alphas producing collection plane hits	~22%	~43%
Total	~6%	~12%

* Using 'low-threshold' reconstruction

New result from MicroBooNE

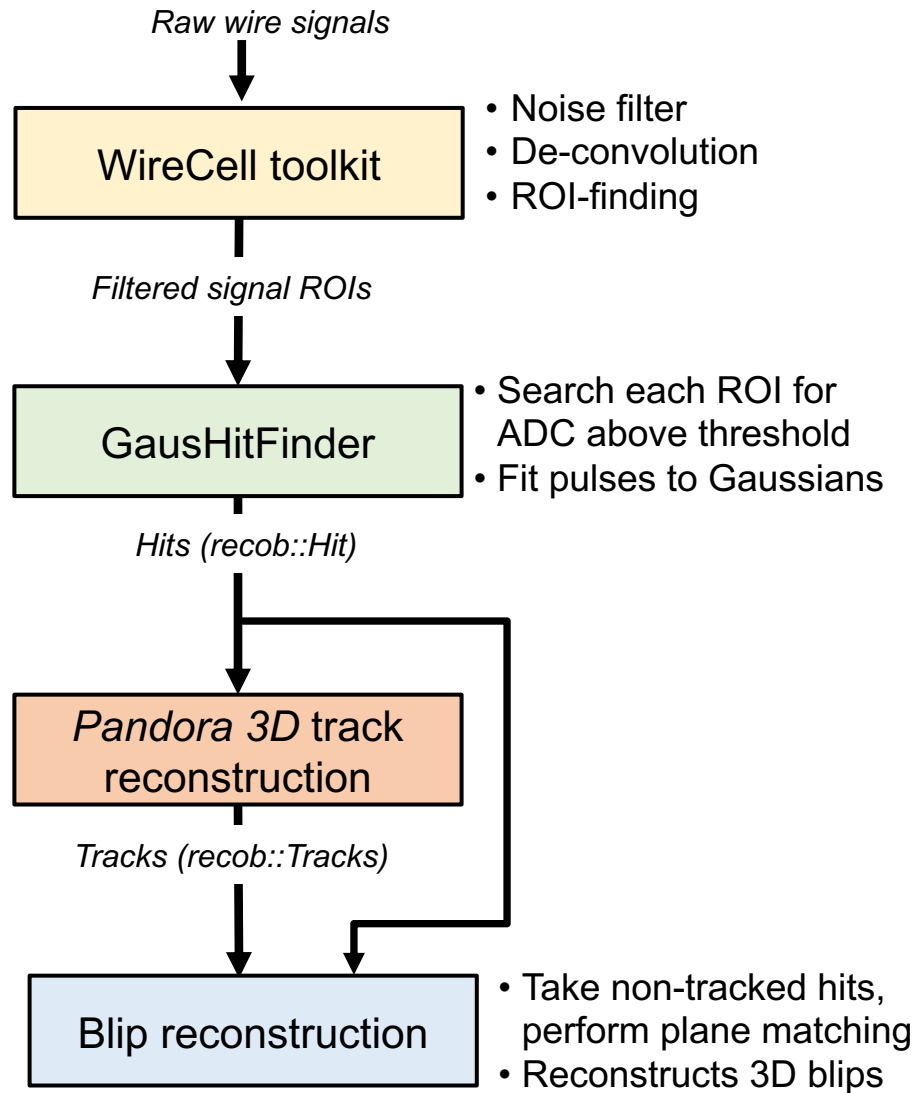
- Showcase of new tools developed for MeV-scale reconstruction in LAr that can directly benefit the astrophysical ν community
 - Based on traditional algorithmic approach: WireCell signal processing, gaussian-based hit finding ('gaushit')
 - Tested on real LArTPC physics data
 - Available for immediate implementation in DUNE

Published to arXiv last week: [arXiv:2307.03102](https://arxiv.org/abs/2307.03102)

Measurement of ambient radon daughter decay rates and energy spectra in liquid argon using the MicroBooNE detector

We report measurements of radon daughters in liquid argon within the MicroBooNE time projection chamber (LArTPC). The presence of radon in MicroBooNE's 85 metric tons of active liquid argon bulk is probed with newly developed charge-based low-energy reconstruction tools and analysis techniques to detect correlated ^{214}Bi - ^{214}Po radioactive decays. Special datasets taken during periods of active radon doping enable new demonstrations of the calorimetric capabilities of single-phase neutrino LArTPCs for β and α particles with electron-equivalent energies ranging from 0.1 to 3.0 MeV. By applying ^{214}Bi - ^{214}Po detection algorithms to beam-external physics data recorded over a 46-day period, no statistically significant presence of radon is detected, corresponding to a limit of < 0.38 mBq/kg at the 95% confidence level. The obtained radon radiopurity limit – the first ever reported for a noble element detector incorporating liquid-phase purification – is well below the target value of the future DUNE neutrino detector.

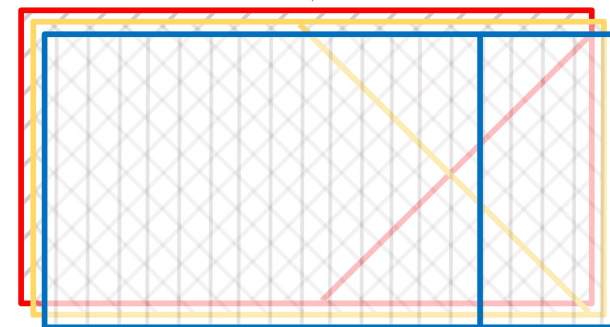
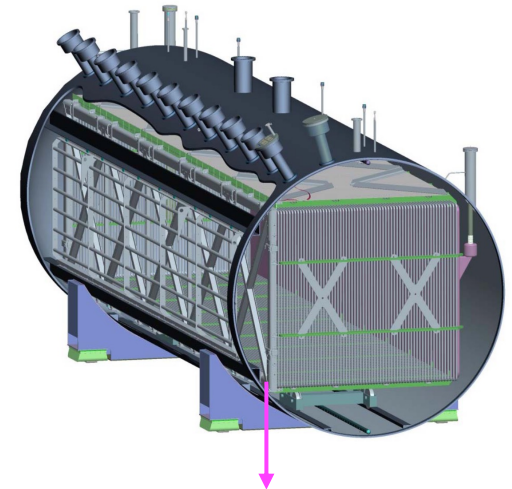
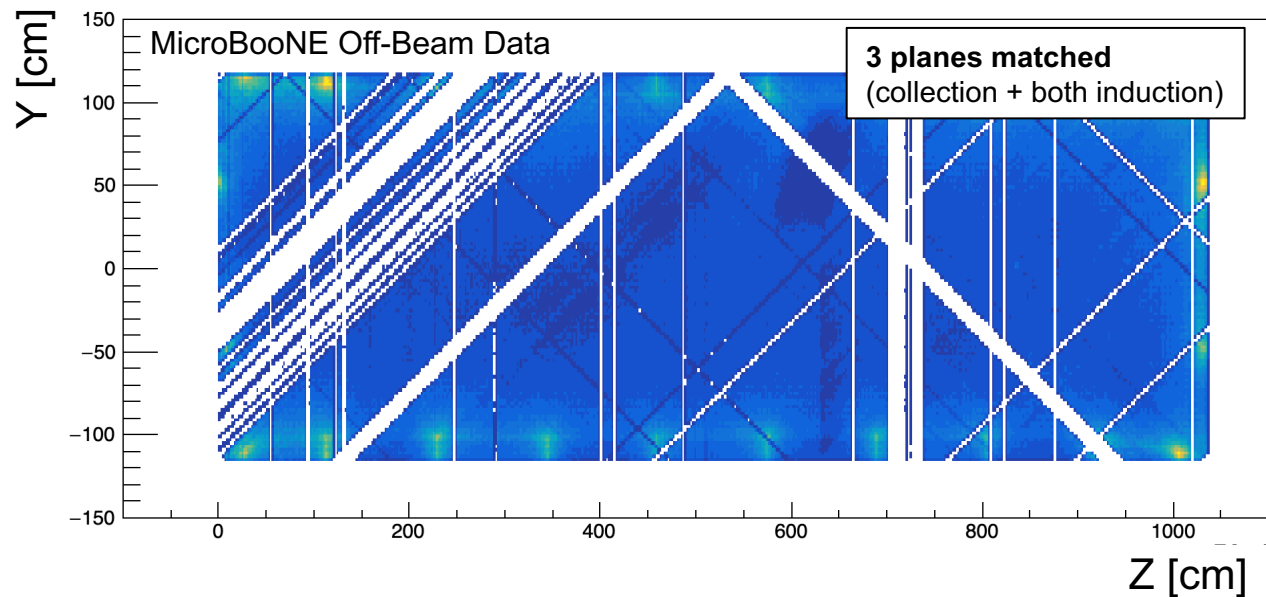
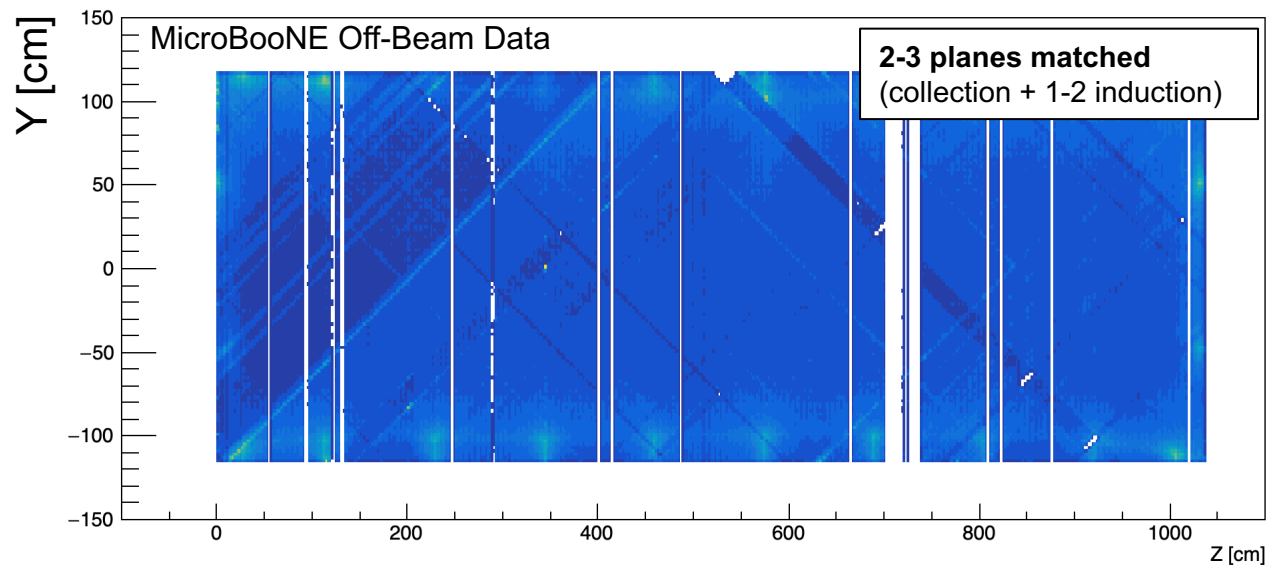
Reconstruction workflow in MicroBooNE



New tools for MeV-scale reconstruction: *BlipReco*

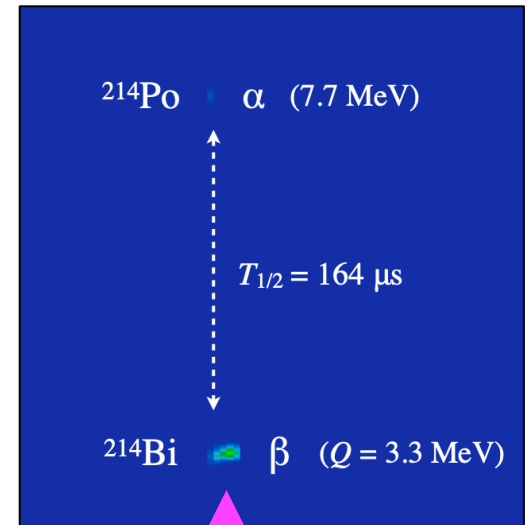
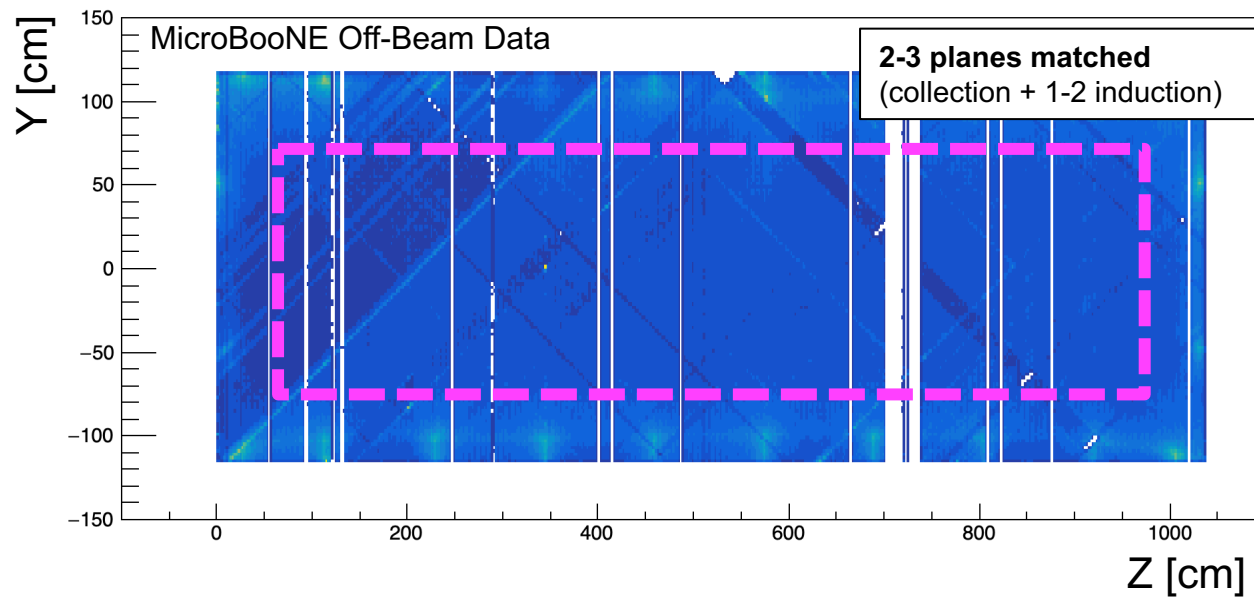
- Techniques from previous analyses, pioneered in ArgoNeuT, were packaged into dedicated algorithm class in MicroBooNE's LArSoft repository
- Flexible integration into other reco/analysis modules
- Goal: experiment-agnostic LArSoft tool and eventual 'Blip' data object

All ambient blip activity



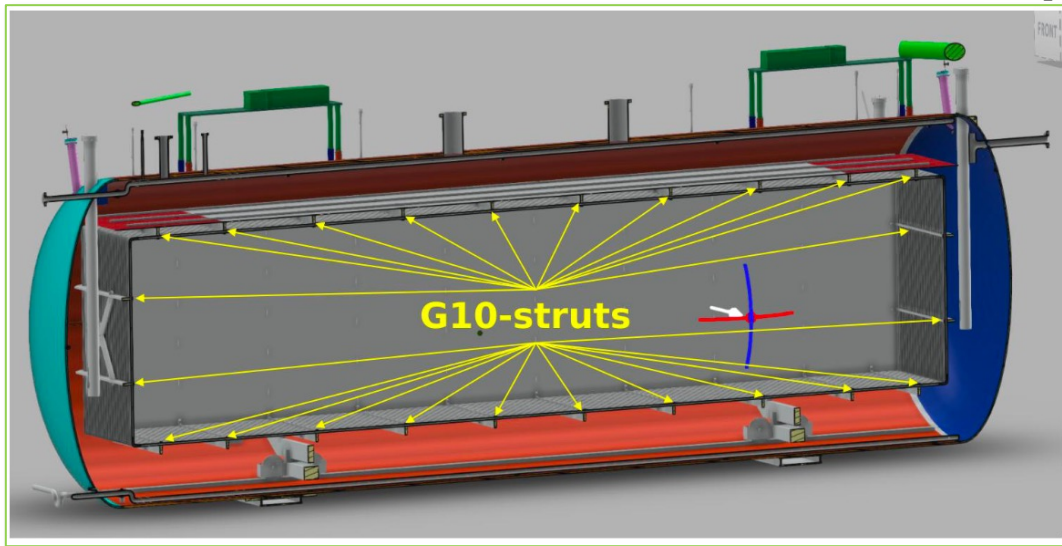
- U-plane (induction)
- V-plane (induction)
- Y-plane (collection)

All ambient blip activity



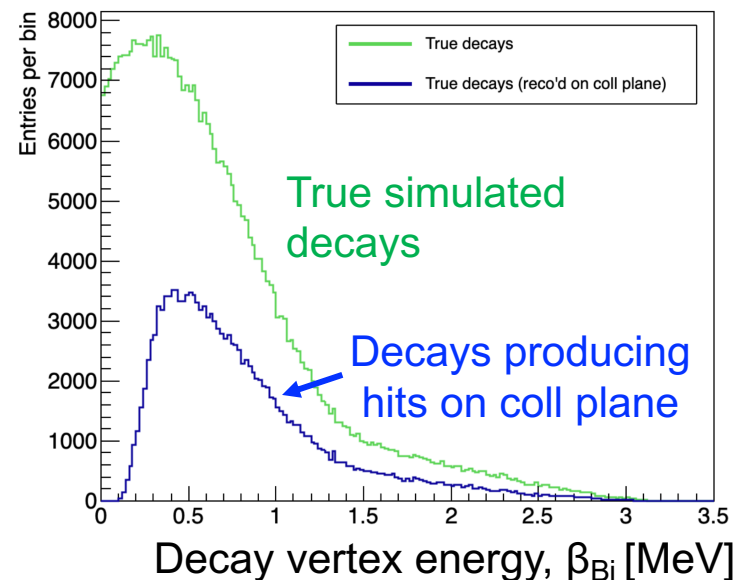
β_{Bi} candidate:
3D plane-matched blip

Enables
fiducialization
in YZ



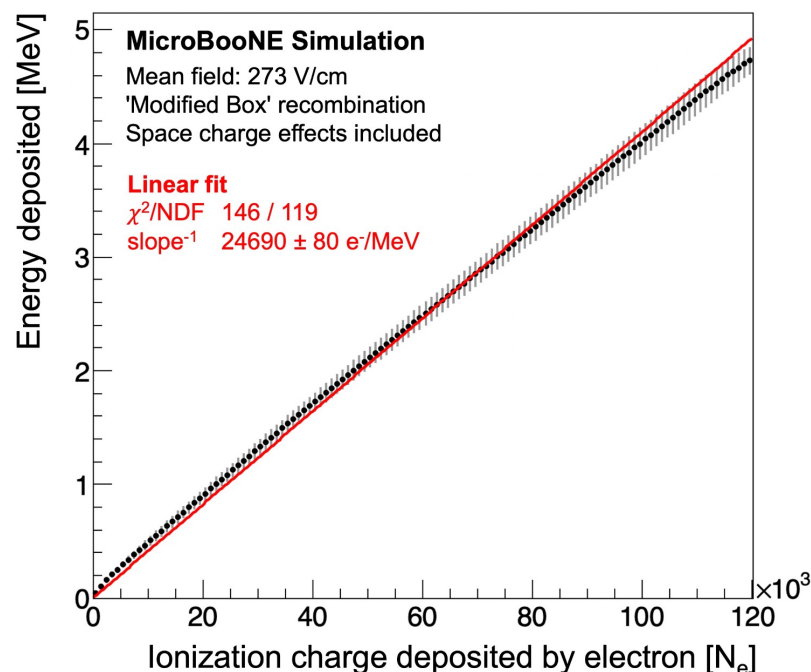
Monte Carlo

- Simulated ^{214}Bi - ^{214}Po final-states ($\beta + \alpha + N\gamma$) overlaid with cosmic data
- Identical reconstruction/analysis as data
- Calorimetry:** linear *charge-to-energy*, assuming recombination for low- E electrons ($dE/dx \sim 2.8 \text{ MeV/cm}$)



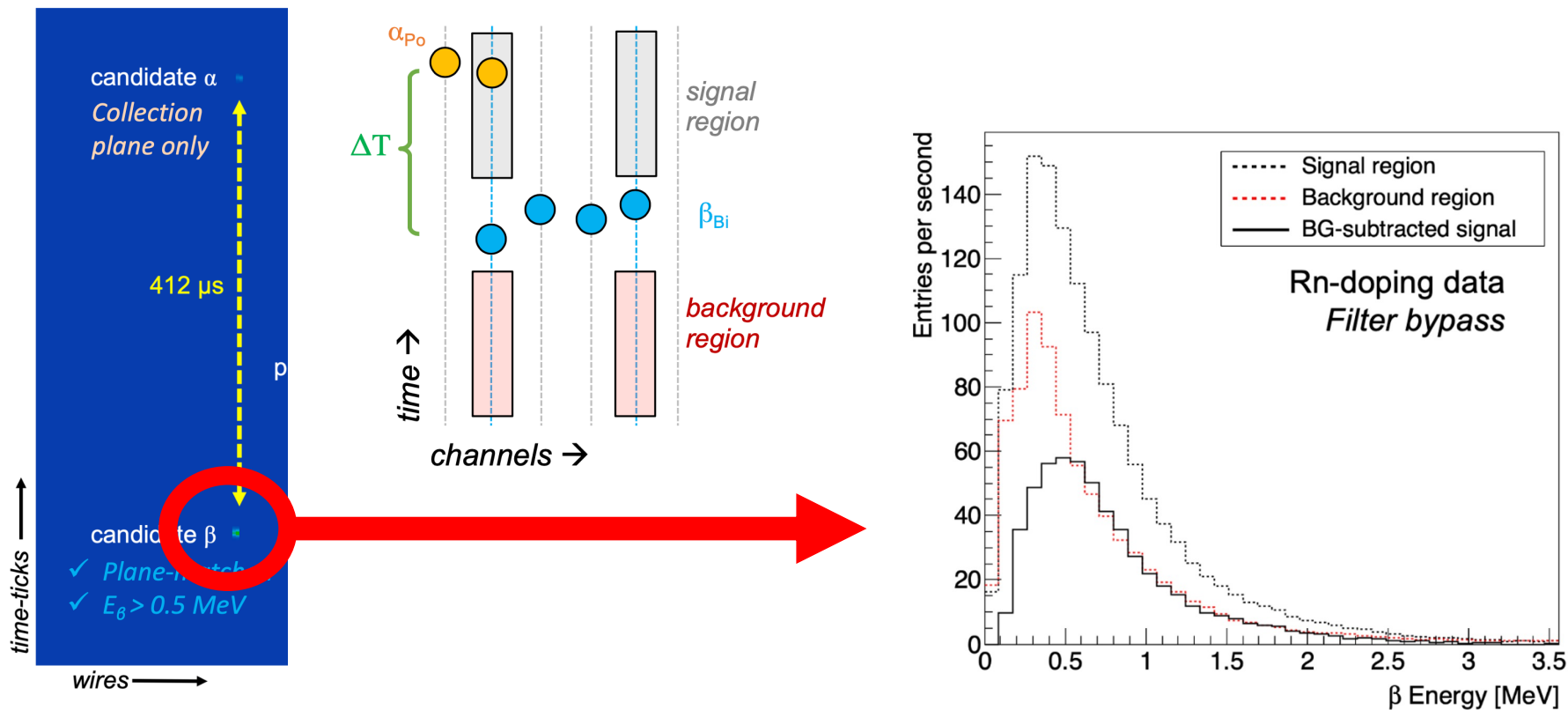
$$E_{\text{reco}} = \frac{Q}{\mathcal{R}(dE/dx, \mathcal{E}_{\text{local}})} \times W_{\text{ion}}$$

$$E_{\text{reco}} [\text{MeVee}] = \frac{Q}{0.584} \times W_{\text{ion}}$$



Monte Carlo calorimetric validation: 0-3.3 MeV β_{Bi}

Same BG subtraction applied to β *energy spectra*



Monte Carlo calorimetric validation: 7.7 MeV α_{Po}

Using NEST-parameterized alpha charge-yield (QY) model

<https://zenodo.org/record/7577399>

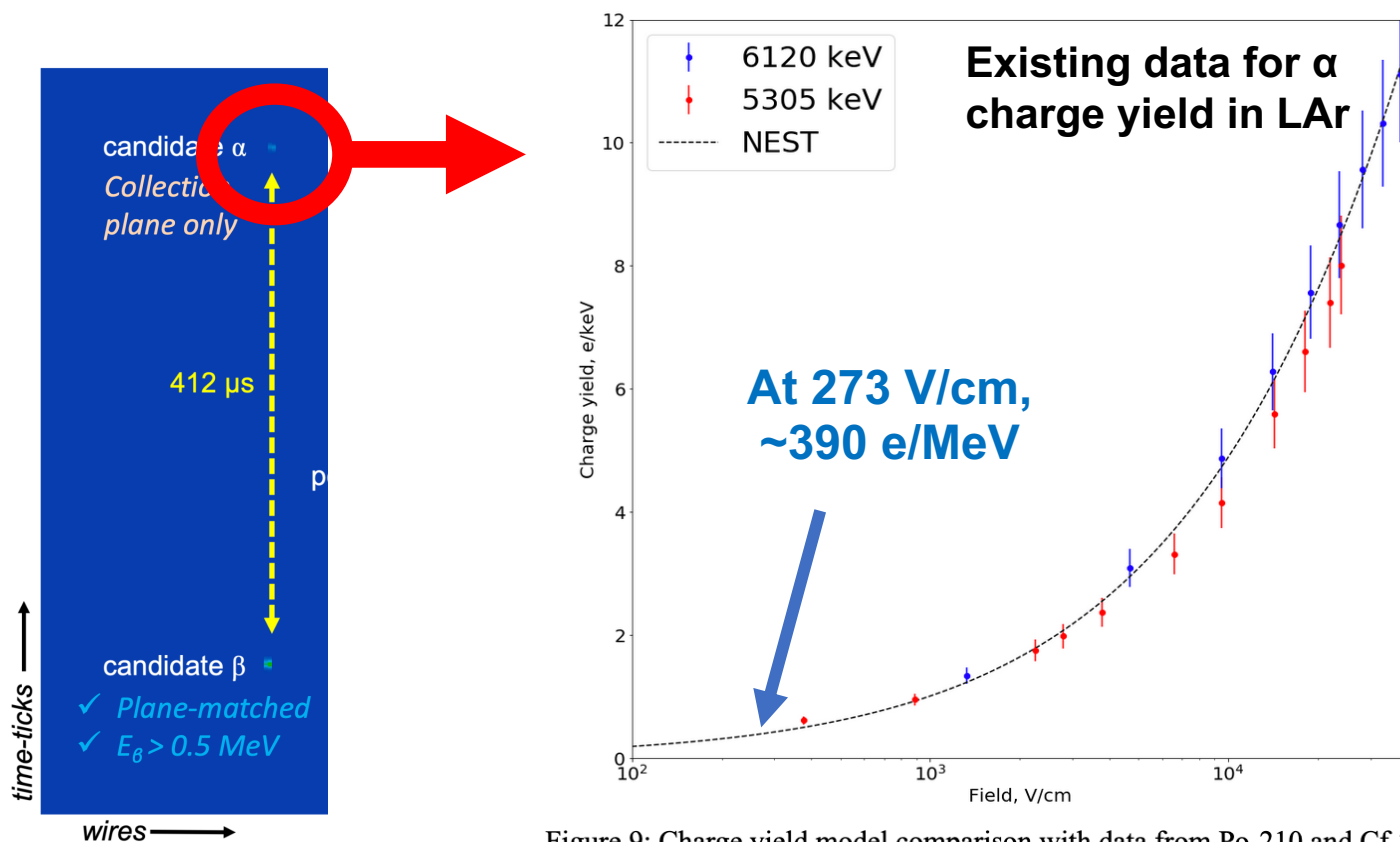


Figure 9: Charge yield model comparison with data from Po-210 and Cf-252

BlipReco: geometric reconstruction

1. Isolated hits identification

Hits *within* tracks > configurable length are vetoed; optional 2D masking in regions surrounding long tracks

2. Hit clustering per plane

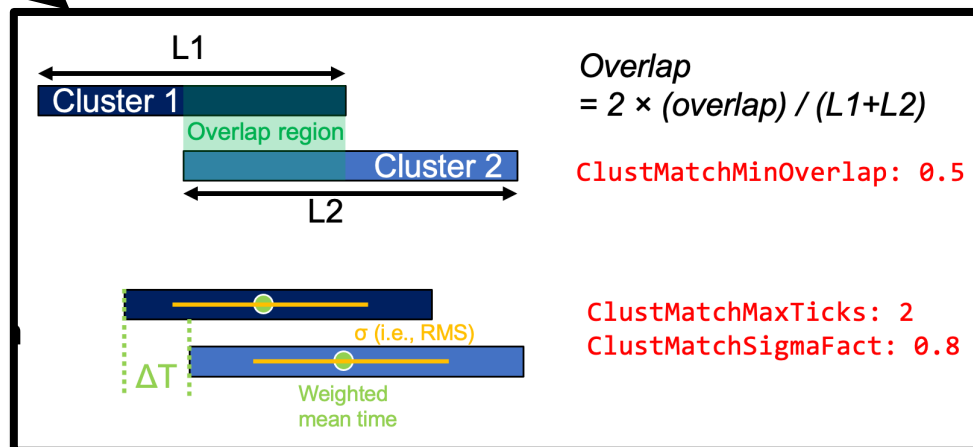
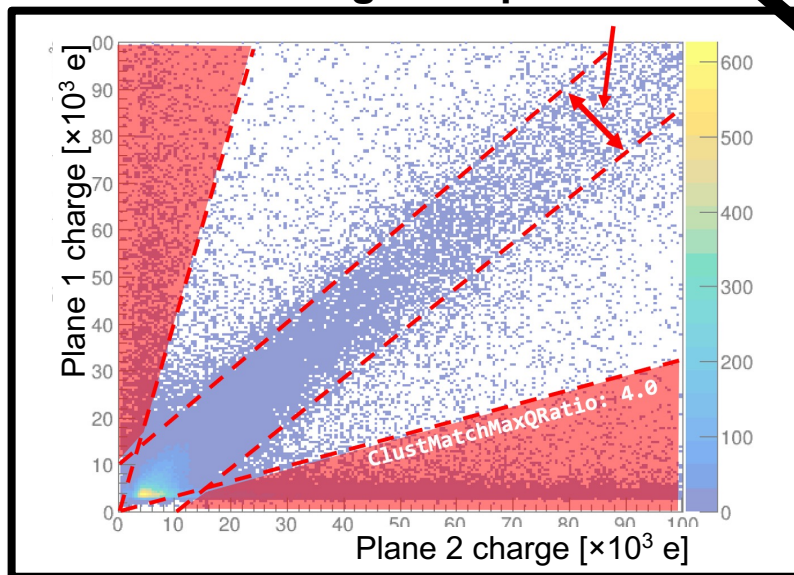
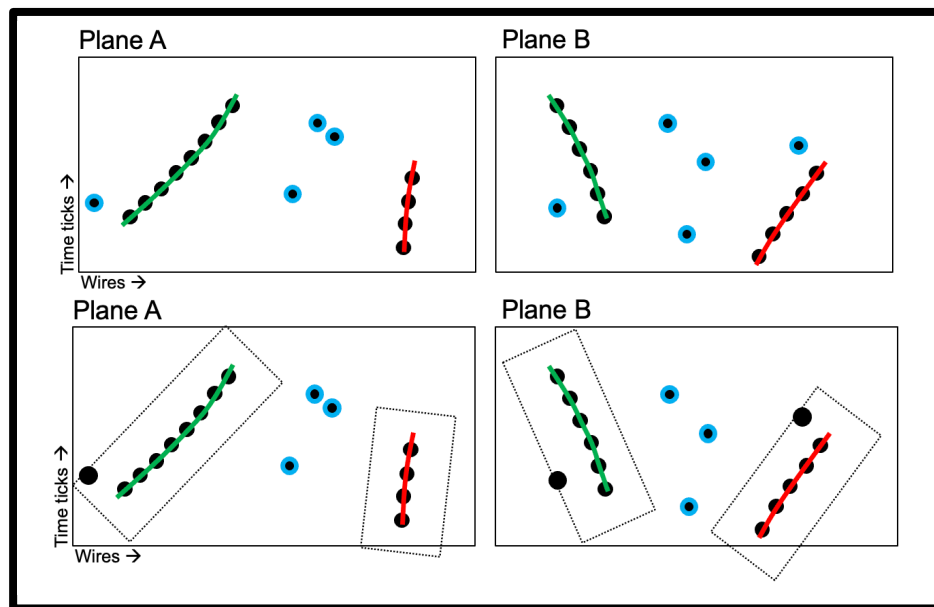
Hit width ('RMS') defines proximity threshold for clustering in wire-time space

3. Cluster plane-matching

4. Geometric requirement

Wires must cross!

5. Relative charge comparison



https://cdcv.sfnal.gov/redmine/projects/ubrec/repository/show/ubrec/BlipReco?rev=feature%2Fwforeman_blipreco

BlipReco code structure

ubreco/BlipReco (3.3 MB total)

Alg

BlipAna_module.cc
blipreco_badchannels.txt
blipreco_configs.fcl
BlipRecoProducer_module.cc
CMakeLists.txt

job

ParticleDump_module.cc
TrackMasker_module.cc

Utils

Utils

BlipUtils.cc
BlipUtils.h
classes_def.xml
classes.h
CMakeLists.txt
DataTypes.h

DataTypes.h

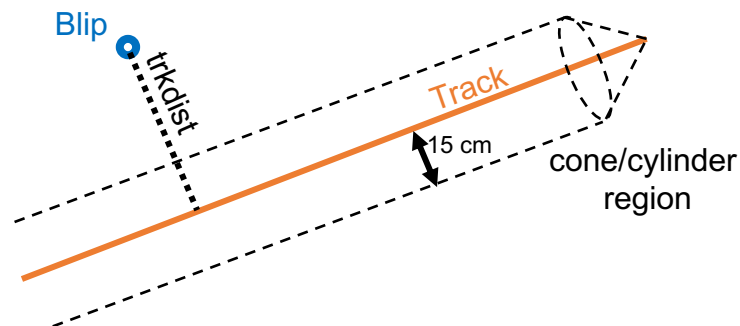
```
struct Blip {
    int ID = -9; // Blip ID / index
    bool isValid = false; // Blip passes basic checks
    int TPC = -9; // TPC
    int NPlanes = -9; // Num. matched planes
    int MaxWireSpan = -9; // Maximum span of wires on any plane cluster
    float Charge = -9; // Charge on calorimetry plane
    float Energy = -999; // Energy (const dE/dx, fcl-configurable)
    float EnergyESTAR = -999; // Energy (ESTAR method from ArgoNeUT)
    float Time = -999; // Drift time [ticks]
    float ProxTrkDist = -9; // Distance to closest track
    int ProxTrkID = -9; // ID of closest track
    bool inCylinder = false; // Is it in a cone/cylinder region?

    TVector3 Position; // 3D position TVector3
    float SigmaYZ = -9.; // Uncertainty in YZ intersect [cm]
    float dX = -9; // Equivalent length along drift direction [cm]
    float dYZ = -9; // Approximate length scale in YZ space [cm]

    // Plane/cluster-specific information
    blip::HitClust clusters[kNplanes];

    // Truth-matched energy deposition
    blip::TrueBlip truth;

    // Prototype getter functions
    double X() { return Position.X(); }
    double Y() { return Position.Y(); }
    double Z() { return Position.Z(); }
```



"Blip" data object prototype (C++ struct)

- Encodes XYZ, charge, & energy of 3D blips
- Includes distance to nearest track & track cone-cylinder region flag
- Truth-matching information also encoded

DataTypes.h

```
// True energy depositions
struct TrueBlip {
    int ID = -9; // unique blip ID
    int TPC = -9; // TPC ID
    float Time = -999e9; // time [us]
    float Energy = 0; // energy dep [MeV]
    int DepElectrons = 0; // deposited electrons
    int NumElectrons = 0; // electrons reaching wires
    float DriftTime = -9; // drift time [us]
    int LeadG4ID = -9; // lead G4 track ID
    int LeadG4Index = -9; // lead G4 track index
    int LeadG4PDG = -9; // lead G4 PDG
    float LeadCharge = -9; // lead G4 charge dep
    TVector3 Position; // XYZ position
```

BlipReco code structure

- Single call to algorithm is all that's required
 - Alg takes pointer to entire `art::Event` and does all the magic behind the scenes
 - Returns a vector of 'Blip' objects that the user is free to incorporate into their analysis or reconstruction as they see fit

```
//=====
// Run blip reconstruction:
//=====

fBlipAlg->RunBlipReco(evt);

//
// In the above step, we pass the entire art::Event to the algorithm,
// and it creates a single collection of blip 'objects', a special data
// struct in the 'blip' namespace defined in BlipUtils.h.
//
// We can then retrieve these blips and incorporate them into
// our analysis however we like:
//
// std::vector<blip::Blip> blipVec = fBlipAlg->blips;
//
// The alg also creates collections of 'HitInfo' and 'HitClust'
// structs used in the blip reconstruction process, which can be
// accessed in the same way as blips.
//
// * HitInfo simply saves some calculations for each hit that aren't
// present in the native recob::Hit object, like drift time, associated
// G4 particle IDs, etc.
//
// * HitClust is just a cluster of hits on a specific plane; these are
// used to create 3D blips by plane-matching.
//
```

Example of looping through blips
and filling histograms of XYZ,
energy, and true energy

```
for(auto& blip : blipVec ) {
    h_histogram_X    ->Fill( blip.x );
    h_histogram_Y    ->Fill( blip.y );
    h_histogram_Z    ->Fill( blip.z );
    h_histogram_E    ->Fill( blip.Energy );
    h_histogram_TrueE ->Fill( blip.truth.Energy );
}
```