# Some Open Problems in Generative Methods

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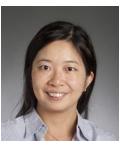
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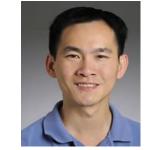


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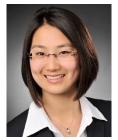
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## **Generative Methods**

Generative methods are getting more and more popular:

- VAE
- GAN
- Normalizing flows
- Transformers
- Diffusion
- and many others ...

## **Generative Methods**

#### We will discuss some important questions:

- Different variants/improvements of existing methods?
- How to generate other objects than images?
- How to create shallow (non deep learning based) generative methods?
  - $\circ~$  Density functional estimation
  - Distribution regression/classification, distribution embedding
- How good are these generative methods? Convergence rates?
- Open problems?

## **Generative Methods**

#### Goal:

```
Given a training dataset, oldsymbol{x}_1,\ldots,oldsymbol{x}_n\sim p_{\mathsf{data}} ,
```

```
generate more data x_{n+1}, \ldots, x_{n+m} from the same distribution p_{\mathsf{data}} .
```

[without estimating the distribution/density of the data]

#### We will start the discussions with GANs

## Generative Adversarial Networks A Brief Summary

## **Generating Adversarial Networks**



Generated fake celebrity images

Tero Karras, Timo Aila, Samuli Laine, ICLR 2018

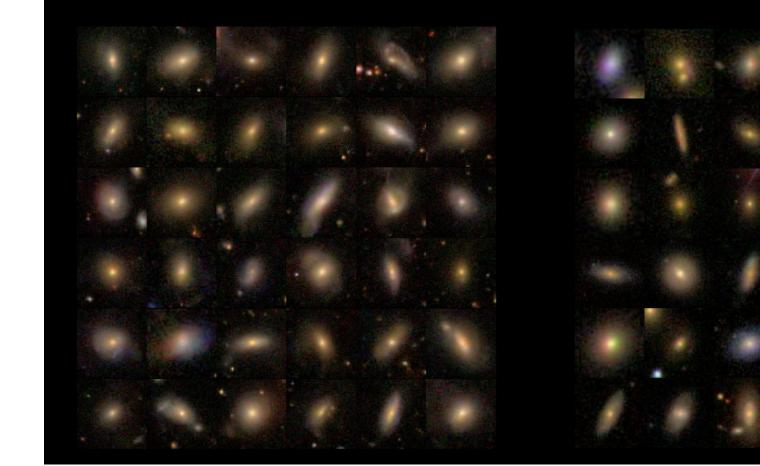
## CelebA-HQ 1024 × 1024

## Latent space interpolations

Tero Karras, Timo Aila, Samuli Laine, ICLR 2018

Machine Learning & Art Eunsu Kang Ravanbakhsh, M., Lanusse, F., Mandelbaum, R., Schneider, J., and Poczos, B., AAAI 2017

## visual Turing test







## **Generative Adversarial Networks**

#### **Goodfellow et al, Generative Adversarial Nets, 2014**

#### **Generator:**

- We define a prior on input noise variables  $p_{z}(z)$ . (e.g.  $z \sim \mathcal{N}(0, I)$ )
- Then create a mapping to data space as  $G(z; \theta_g)$ .

Here G is a neural net with parameters  $\theta_g$ .

[In case of diffusion based merthods, G is a diffusion process starting from z]

#### **Discriminator:**

- $D(x; \theta_d)$  is a second neural net that outputs a single scalar in [0, 1].
- $D(x; \theta_d)$  represents the estimated probability that x came from the data rather than the generator G.

• We train D to maximize the probability of assigning the correct label to both training examples and samples from G:

D wants D(x) to be large when  $x \sim p_{data}$ 

D wants D(G(z)) to be small [since these are the generated sample points.]

**Objective function of the discriminator:** 

$$\max_{D} V(D,G) = \mathbb{E}_{x \sim p_{\mathsf{data}}(x)}[\log D(x)] + \mathbb{E}_{z \sim p_z(z)}[\log(1 - D(G(z)))]$$

• We simultaneously train G to trick the discriminator D:

$$\min_{G} \max_{D} V(D,G) = \mathbb{E}_{x \sim p_{\mathsf{data}}}(x) [\log D(x)] + \mathbb{E}_{z \sim p_z(z)} [\log(1 - D(G(z)))]$$

## **Generating Adversarial Networks**

$$\min_{G} \max_{D} V(D,G)$$

$$V(D,G) := \mathbb{E}_{x \sim p_{data}} (x) [\log D(x)] + \mathbb{E}_{z \sim p_{z}(z)} [\log(1 - D(G(z)))]$$

$$(1 ) 0 \text{ real data} \text{ sigmoid} \text{ function} \text{ function} \text{ Discriminator} D(x) \in [0,1]$$

$$z \sim p_{z}(z) \text{ Generator} \text{ Network} \text{ } G(z) \text{ generated} \text{ } data$$

## **Generating Adversarial Networks**

$$\min_{G} \max_{D} V(D,G) = \mathbb{E}_{x \sim p_{\mathsf{data}}}(x) [\log D(x)] + \mathbb{E}_{z \sim p_z(z)} [\log(1 - D(G(z)))]$$

**Lemma:** For G fixed, the optimal discriminator D is  $D_G^*(x) = \frac{p_{\text{data}}(x)}{p_{\text{data}}(x) + p_g(x)}$ 

Lemma: 
$$C(G) := V\left(D_G^*, G\right)$$
  
=  $-\log(4) + KL\left(p_{data} \parallel \frac{p_{data} + p_g}{2}\right) + KL\left(p_g \parallel \frac{p_{data} + p_g}{2}\right)$   
=  $-\log(4) + JS\left(p_{data} \parallel \frac{p_{data} + p_g}{2}\right)$ 

The original GAN is trying to minimize the Jensen-Shannon divergence between the distributions of the generated data  $p_g$  and the training data  $p_{data}$ .

**Lemma:** This minimax game has a global optimum for  $p_g = p_{data}$ .

## **Other Versions?**

## **Adversarial Losses**

The GAN loss function is equivalent to 
$$\min_{G} JS\left(p_{data} \parallel \frac{p_{data} + p_{g}}{2}\right)$$

However, there are many other divergences/distances between distributions that we could try to minimize instead:

- Kolmogorov-Smirnov distance
- Lp loss
- Maximum mean discrepancy (MMD)
- Energy distance
- Wasserstein distance
- Renyi-alpha divergence

- Kantorivich Rubinstein distance
- Total variation distance
- Sobolev distance
- Dudley metric
- Neural network distance
- ...

#### They have very different properties:

Distance/divergence, bounded/unbounded, continuity, differentiability, statistical power, ...

## **Wasserstein GAN**

#### Arjovsky et al, Wasserstein GAN, 2017

Let  $\mathbb{P}_r$  and  $\mathbb{P}_g$  denote the distributions of the real and generated data. The Earth-Mover distance or Wasserstein-1

$$W(\mathbb{P}_r, \mathbb{P}_g) = \inf_{\gamma \in \Pi(\mathbb{P}_r, \mathbb{P}_g)} \mathbb{E}_{(x,y) \sim \gamma} \left[ \|x - y\| \right],$$

where  $\Pi(\mathbb{P}_r, \mathbb{P}_g)$  denotes the set of all joint distributions  $\gamma(x, y)$  whose marginals are respectively  $\mathbb{P}_r$  and  $\mathbb{P}_g$ .

Intuitively,  $\gamma(x, y)$  indicates how much "mass" must be transported from x to y in order to transform the distributions  $\mathbb{P}_r$  into the distribution  $\mathbb{P}_g$ .

The EM distance then is the ``cost" of the optimal transport plan.

## **Wasserstein GAN**

$$W(\mathbb{P}_r, \mathbb{P}_g) = \inf_{\gamma \in \Pi(\mathbb{P}_r, \mathbb{P}_g)} \mathbb{E}_{(x,y) \sim \gamma} \left[ \|x - y\| \right] ,$$

The Earth-Mover distance is not tractable

However, from the Kantorovich-Rubinstein duality we have that

$$W(\mathbb{P}_r, \mathbb{P}_{\theta}) = \sup_{\|f\|_L \le 1} \mathbb{E}_{x \sim \mathbb{P}_r}[f(x)] - \mathbb{E}_{x \sim \mathbb{P}_{\theta}}[f(x)]$$

where the supremum is over all the 1-Lipschitz functions  $f : \mathcal{X} \to \mathbb{R}$ .

Similarly, 
$$K \cdot W(\mathbb{P}_r, \mathbb{P}_{\theta}) = \sup_{\|f\|_L \leq K} \mathbb{E}_{x \sim \mathbb{P}_r}[f(x)] - \mathbb{E}_{x \sim \mathbb{P}_{\theta}}[f(x)]$$

where the supremum is over all the K-Lipschitz functions  $f : \mathcal{X} \to \mathbb{R}$ .

## **Wasserstein GAN**

$$K \cdot W(\mathbb{P}_r, \mathbb{P}_{\theta}) = \sup_{\|f\|_L \le K} \mathbb{E}_{x \sim \mathbb{P}_r}[f(x)] - \mathbb{E}_{x \sim \mathbb{P}_{\theta}}[f(x)]$$

where the supremum is over all the K-Lipschitz functions  $f : \mathcal{X} \to \mathbb{R}$ .

Therefore, if we have a parameterized family of functions  $\{f_w\}_{w \in W}$  that are all *K*-Lipschitz for some *K*, we could consider solving the problem

$$\max_{w \in \mathcal{W}} \mathbb{E}_{x \sim \mathbb{P}_r}[f_w(x)] - \mathbb{E}_{z \sim p(z)}[f_w(g_\theta(z))]$$

this would yield a calculation of  $W(\mathbb{P}_r, \mathbb{P}_{\theta})$  up to a multiplicative constant.

How to get  $\mathcal{W}$ , a family of K-Lipschitz functions for some K?

Consider neural networks with bounded weights.

WGAN objective: 
$$\min_{\theta} \max_{w \in \mathcal{W}} \mathbb{E}_{x \sim \mathbb{P}_r}[f_w(x)] - \mathbb{E}_{z \sim p(z)}[f_w(g_\theta(z))]$$

## **MMD GAN**

#### Li et al, MMD GAN, 2017

Given two distributions  $\mathbb{P}$  and  $\mathbb{Q}$ , and a kernel k, the square of MMD distance is defined as

$$M_k(\mathbb{P},\mathbb{Q}) = \mathbb{E}_{\mathbb{P}}[k(x,x')] - 2\mathbb{E}_{\mathbb{P},\mathbb{Q}}[k(x,y)] + \mathbb{E}_{\mathbb{Q}}[k(y,y')].$$

**Lemma:** Let k be a characteristic kernel. Then  $M_k(\mathbb{P}, \mathbb{Q}) = 0$  iff  $\mathbb{P} = \mathbb{Q}$ . An example of characteristic kernel is the Gaussian kernel  $k(x, x') = \exp(||x - x'||^2)$ .

In practice we use finite samples from distributions to estimate MMD distance. Given  $X = \{x_1, \dots, x_n\} \sim \mathbb{P}$  and  $Y = \{y_1, \dots, y_n\} \sim \mathbb{Q}$ , one estimator of  $M_k(\mathbb{P}, \mathbb{Q})$  is

$$\widehat{M}_k(X,Y) = \frac{1}{\binom{n}{2}} \sum_{i \neq i'} k(x_i, x_i') - \frac{2}{\binom{n}{2}} \sum_{i \neq j} k(x_i, y_j) + \frac{1}{\binom{n}{2}} \sum_{j \neq j'} k(y_j, y_j').$$

MMD GAN

$$\widehat{M}_k(X,Y) = \frac{1}{\binom{n}{2}} \sum_{i \neq i'} k(x_i, x_i') - \frac{2}{\binom{n}{2}} \sum_{i \neq j} k(x_i, y_j) + \frac{1}{\binom{n}{2}} \sum_{j \neq j'} k(y_j, y_j').$$

#### **MMD GAN objective function:**

$$\min_{\theta} \max_{k \in \mathcal{K}} M_k(\mathbb{P}_{\mathcal{X}}, \mathbb{P}_{\theta}),$$

where

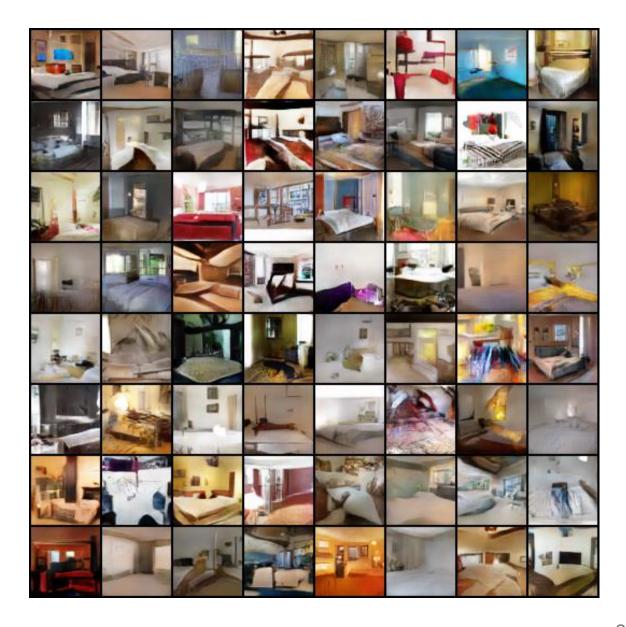
- $\bullet \ \mathbb{P}_{\mathcal{X}}$  is the distribution of the training data
- $\mathbb{P}_{\theta}$  is the distribution of samples generated by the generative neural network.
- $\theta$  is the parameters of the generative neural network.
- $\bullet \ \mathcal{K}$  is a set of characteristic kernels.

e.g. combining Gaussian kernels with injective functions  $f_{\phi}$ :

$$\tilde{k}(x,y) = \exp(-\|f_{\phi}(x) - f_{\phi}(y)\|^2).$$

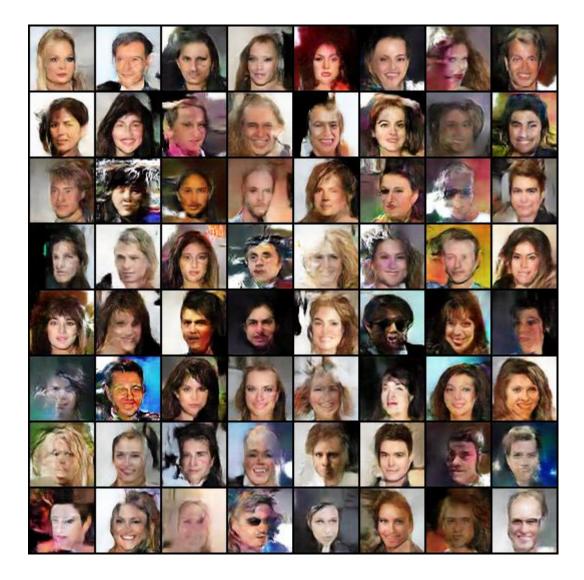
## **MMD GAN**





## **MMD GAN vs WGAN**





## Take me Home!

Depending on the distance/divergence used between distributions, we can create new GAN methods

These all have different properties, and some divergences have never been tried: e.g. Renyi-alpha GAN? How to Generate More Complicated Objects?

### Li et al, Point Cloud GAN, 2018

The previous methods generated a sample point from a distribution.

#### **Question: Can we create a hierarchical data generation process?**

- Generate a sample point x
- Based on x, generate sample points from another conditional distribution p(y|x)

#### **Applications:**

- Point cloud generation
- 3D mesh generation
- Autoregressive data generation

■ …



$$p(X,\theta) = \underbrace{p(\theta)}_{\text{object}} \qquad \underbrace{\prod_{i=1}^{n} p(x_i|\theta)}_{\text{points for object}}$$

#### **Issues:**

Although GANs have been extended to learn conditional distributions, they require the conditioning variable  $\theta$  to be observed, such as the one-hot label or a given image.

What should  $\theta$  be?

Naïvely modeling  $\theta$  to be a one-hot vector, to indicate which object the points belong to in the training data, cannot generalize to unseen test data.

We need a richer representation for  $\theta$ , which is an unobserved random variable. Thus, we need to infer  $\theta$  during the training.

$$p(X,\theta) = \underbrace{p(\theta)}_{\text{object}} \quad \underbrace{\prod_{i=1}^{n} p(x_i|\theta)}_{\text{points for object}}$$

#### Solution:

If we knew the feature  $\theta$  of a given object, we could use conditional GAN:

- We define a prior on input noise variables  $p_{\boldsymbol{z}}(\boldsymbol{z})$ . (e.g.  $\boldsymbol{z} \sim \mathcal{N}(0, I)$ ,  $\boldsymbol{z} \in \mathbb{R}^{d_1}$ )
- Let the new generated point be  $x = G_x(z, \theta)$ , where  $z \sim p(z)$ ,

 $G_x(z,\theta)$  is a generative neural network that takes  $z \in \mathbb{R}^{d_1}$  and  $\theta \in \mathbb{R}^{d_2}$  as inputs.

Since we don't know vector  $\theta$ , we need to infer it from the point clouds:

We need to create an inference network Q, that takes a point cloud as input  $X = \{x_1, \ldots, x_n\}$ , and outputs a vector  $\theta \in \mathbb{R}^{d_2}$ .

Luckily such neural network exists: DeepSets.

$$p(X,\theta) = \underbrace{p(\theta)}_{\text{object}} \qquad \underbrace{\prod_{i=1}^{n} p(x_i|\theta)}_{\text{points for object}}$$

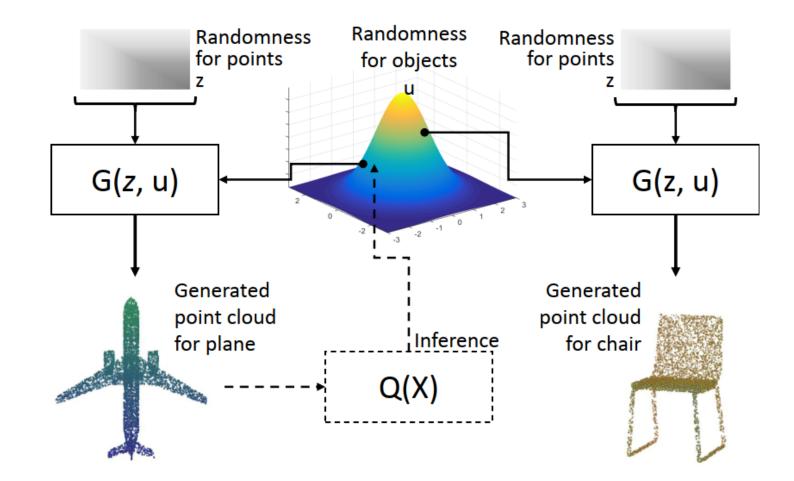
**Hierarchical sampling:** 

Given a point cloud  $X = \{x_1, \ldots, x_n\}$ , we can generate more points from this object with this:  $x = G_x(z, Q(X))$ 

To create a fully hierarchical model, all that left is to create another generative neural network  $G_{\theta}(u)$  that can map noise  $u \in \mathbb{R}^{d_3}$  into  $Q(X) \in \mathbb{R}^{d_2}$  for some point cloud  $X = \{x_1, \ldots, x_n\}$ .

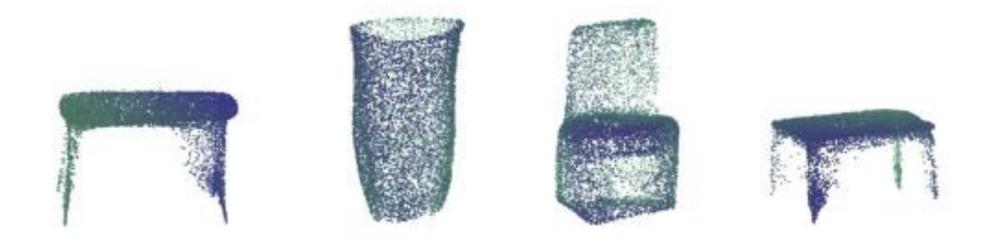
#### The full generative process for sampling one point cloud:

$$\{x_i\}_{i=1}^n = \{G(z_i, u)\}_{i=1}^n = \{G_x(z_i, G_\theta(u))\}_{i=1}^n, \text{ where } z_1, \dots, z_n \sim p(z), \text{ and } u \sim p(u).$$



The full generative process for sampling one point cloud:

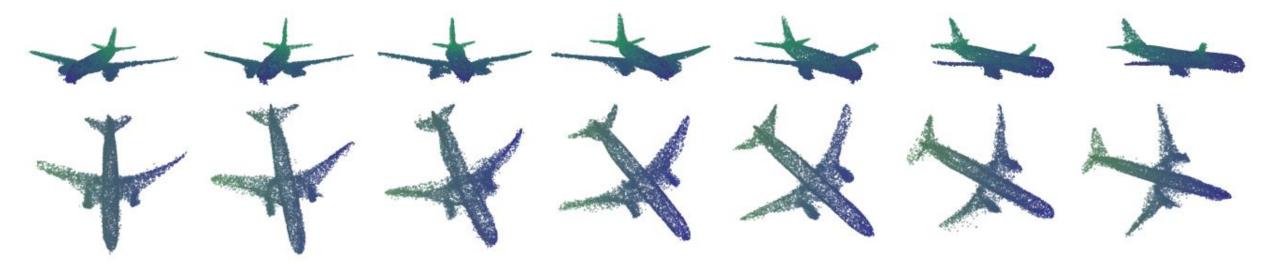
 ${x_i}_{i=1}^n = {G(z_i, u)}_{i=1}^n = {G_x(z_i, G_\theta(u))}_{i=1}^n$ , where  $z_1, \ldots, z_n \sim p(z)$ , and  $u \sim p(u)$ .



# Randomly sampled objects and corresponding point cloud from the hierarchical sampling



Interpolating between a table and a chair point clouds using the latent space representation.



Interpolating between different rotations of an airplane, using the latent space representation.

## **Shallow Generative Methods**

- Divergence Estimation
- ML on Sets
  - Regression & Classification
  - Manifold Learning

## Given a dataset,

- 1. Estimate some properties of the unknown distribution of the data (*Entropy, mutual information, KL divergence*, ...)
- 2. Sample more points from this unknown distribution (Generative AI)

### **Density Functional Estimation**

### **Density Functionals**

$$lacksquare$$
 Entropy  $-\int p\log p$ 

- **G** KL Divergence  $\int p \log \frac{p}{q}$
- $\hfill \Box$  Mutual Information  $\int p_{XY} \log \frac{p_{XY}}{p_X p_Y}$

Fernandes & Gloor: Mutual information is critically dependent on prior assumptions: would the correct estimate of mutual information please identify itself? BIOINFORMATICS Vol. 26 no. 9 2010, pages 1135–1139

### **Divergences between distributions**

Euclidean: 
$$D(p,q) = (\int (p(x) - q(x))^2 dx)^{1/2}$$
  
 $\prec$ ullback-Leibler:  $D(p,q) = KL(p,q) = \int p(x) \log \frac{p(x)}{q(x)} dx$   
Renyi:  $D(p,q) = R_{\alpha}(p||q) = \frac{1}{\alpha-1} \log \int p^{\alpha} q^{1-\alpha}$ 

## **RÉNYI DIVERGENCE ESTIMATION**

without density estimation

Using 
$$X_{1:n} = \{X_1, \dots, X_n\} \sim p$$
  $Y_{1:m} = \{Y_1, \dots, Y_m\} \sim q$   
Estimate divergence  $R_{\alpha}(p||q) \doteq \frac{1}{\alpha - 1} \log \int p^{\alpha} q^{1 - \alpha}$ 

### How should we estimate them?

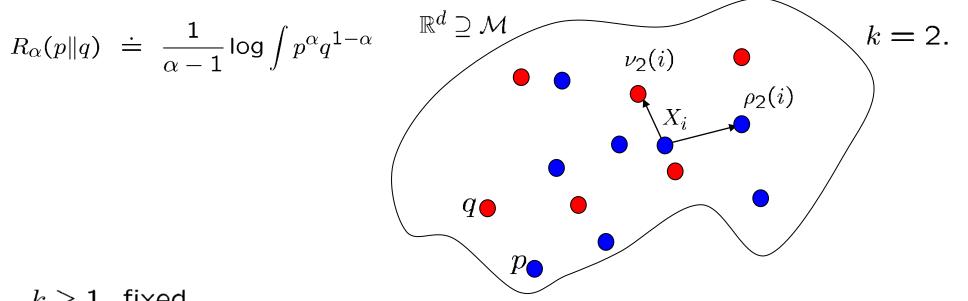
### Naïve plug-in approach using density estimation

histogram
 kernel density estimation
 k-nearest neighbors [D. Loftsgaarden & C. Quesenberry. 1965.]

**Density**: nuisance parameter **Density estimation**: difficult, **curse of dimensionality!?** 

How can we estimate them directly, without estimating the density?

### **The estimator**

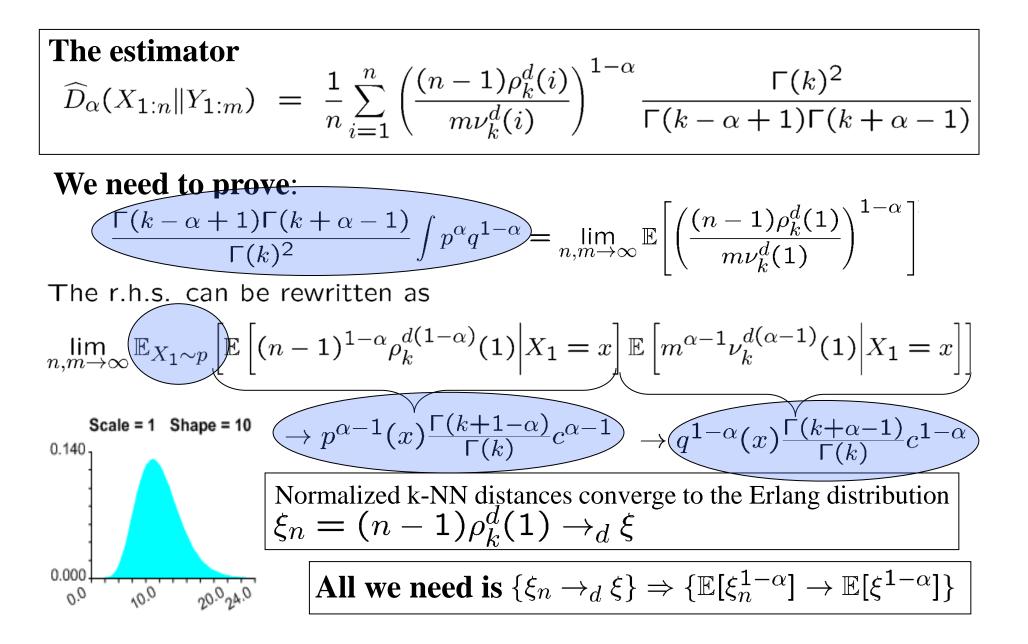


 $k \geq 1$ , fixed.

 $\rho_k(i)$ : the distance of the *k*-th nearest neighbor of  $X_i$  in  $X_{1:n}$   $\nu_k(i)$ : the distance of the *k*-th nearest neighbor of  $X_i$  in  $Y_{1:m}$  $D_{\alpha}(p||q) \doteq \int p^{\alpha}q^{1-\alpha}$ 

$$\widehat{D}_{\alpha}(X_{1:n} \| Y_{1:m}) = \frac{1}{n} \sum_{i=1}^{n} \left( \frac{(n-1)\rho_k^d(i)}{m\nu_k^d(i)} \right)^{1-\alpha} \frac{\Gamma(k)^2}{\Gamma(k-\alpha+1)\Gamma(k+\alpha-1)}$$

## Asymptotically unbiased



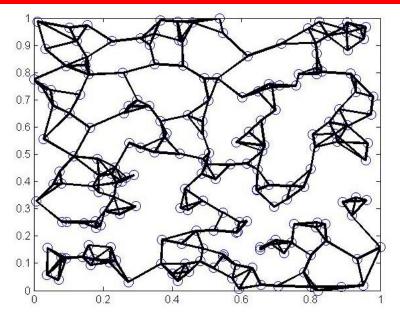
# **ENTROPY ESTIMATION** without density estimation

Using  $X_{1:n} \doteq (X_1, \dots, X_n)$  i.i.d. sample  $\sim f$ 

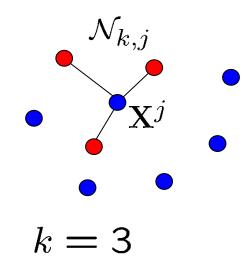
**Estimate Rényi entropy**  $R_{\alpha} = \frac{1}{1-\alpha} \log \int f^{\alpha}(\mathbf{x}) d\mathbf{x}$ 

## Rényi entropy estimators using kNN graphs

$$\mathbf{X}^1, \dots, \mathbf{X}^n \sim f$$
 i.i.d. samples in  $\mathbb{R}^d$   
Let  $p \doteq d - d\alpha$ ,  $k$  fixed.



Let  $\mathcal{N}_{k,j}$  be the set of the k nearest neighbours of  $\mathbf{X}^j$  in  $\{\mathbf{X}^1, \ldots, \mathbf{X}^n\}$ 



**Calculate:** 
$$L_n = \sum_{j=1}^n \sum_{\mathbf{V} \in \mathcal{N}_{k,j}} \|\mathbf{V} - \mathbf{X}^j\|^p$$

$$\int \frac{1}{1-\alpha} \log\left(\frac{L_n}{n^{(d-p)/d\beta}}\right) \to H_{\alpha}(\mathbf{X})$$

### **MUTUAL INFORMATION ESTIMATION**

without density estimation

**Using**  $X_1, \ldots, X_n$  i.i.d. sample  $\sim f = (f_1, \ldots, f_d)$ **Estimate MI**  $I_{\alpha} \doteq \frac{1}{\alpha - 1} \log \int f^{\alpha}(x) \left(\prod_{i=1}^d f_i(x_i)\right)^{1 - \alpha} dx$ 

### Trick: Information is preserved under monotonic transformations.

Let  $(g_1(X_1), \ldots, g_d(X_d)) = (Z_1, \ldots, Z_d) = \mathbb{Z}$ where  $g_j : \mathbb{R} \to \mathbb{R}, \ j = 1, \ldots, d$ , are monotone functions.

$$I_{\alpha}(\mathbf{Z}) \doteq \frac{1}{\alpha - 1} \log \int_{\mathcal{Z}} \left( f_{\mathbf{Z}}(\mathbf{z}) \right)^{\alpha} d\mathbf{z} = I_{\alpha}(\mathbf{X})$$

When the marginals of Z are uniform,  $\Rightarrow I_{\alpha}(\mathbf{Z}) = -H_{\alpha}(\mathbf{Z})$ 

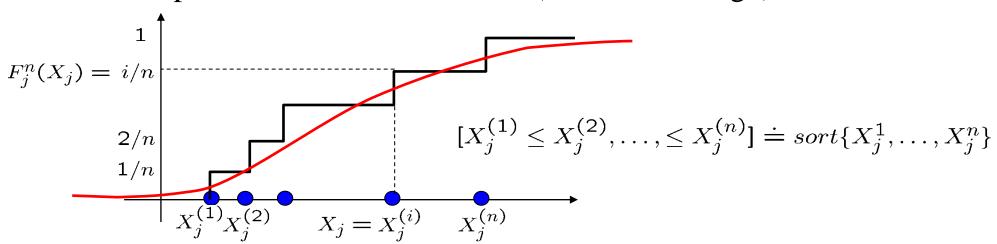
$$\Rightarrow I_{\alpha}(\mathbf{X}) = I_{\alpha}(\mathbf{Z}) = -H_{\alpha}(\mathbf{Z})$$
Monotone transform Uniform margins

### **Transformation to get uniform margins**

Monotone transformation leading to uniform margins? Prob theory 101:  $X_j \sim F_j$  cont.  $\Rightarrow F_j(X_j) \sim U[0, 1]$ 

The copula transformation: Let  $\mathbf{X} = \begin{bmatrix} X_1, \dots, X_d \end{bmatrix} \rightarrow \begin{bmatrix} F_1(X_1), \dots, F_d(X_d) \end{bmatrix} = \begin{bmatrix} Z_1, \dots, Z_d \end{bmatrix} = \mathbf{Z}$ 

A little problem: we don't know  $F_i$  distribution functions... Solution: Empirical distribution function (ranks are enough)



### **Extensions**

### **Conditional Rényi Mutual Information:**

$$I_{\alpha}(X,Y|Z) \doteq \int p_Z(z) D_{\alpha}(p(X,Y|Z=z) || p(X|Z=z) p(Y|Z=z) || Z=z)$$

$$\widehat{I}_{\alpha} = \frac{1}{\alpha - 1} \log \frac{1}{N} \sum_{n=1}^{N} \frac{(c_{xyz})^{(1-\alpha)} \rho_{xyz}^{d_{xyz}(1-\alpha)}(X_n; Y_n; Z_n)}{(c_{xz})^{(1-\alpha)} \rho_{xz}^{d_{xz}(1-\alpha)}(X_n; Z_n)} \frac{(c_z)^{(1-\alpha)} \rho_{z}^{d_z(1-\alpha)}(Z_n)}{(c_{yz})^{(1-\alpha)} \rho_{yz}^{d_{yz}(1-\alpha)}(Y_n; Z_n)} B^2,$$
  
where  $B^2 = \frac{\Gamma^4(k)}{\Gamma^2(k-\alpha+1)\Gamma^2(k+\alpha-1)}.$ 

 $\int$ 

## **Open Questions**

- What density functionals can we estimate without estimating the densities themselves?
  - entropy, divergences, mutual information,...
- When can we avoid the curse of dimensionality?
- How can we exploit manifold property in the data?
- What are the most practical "smoothness classes"?

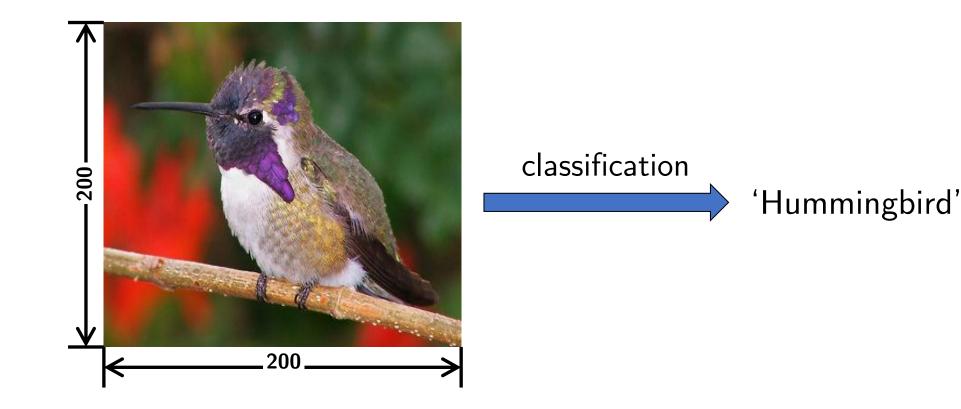
## Take me Home!

Some density functionals (e.g entropy, mutual information, divergences) can be estimated directly, without estimating the densities first!



### **Motivation**

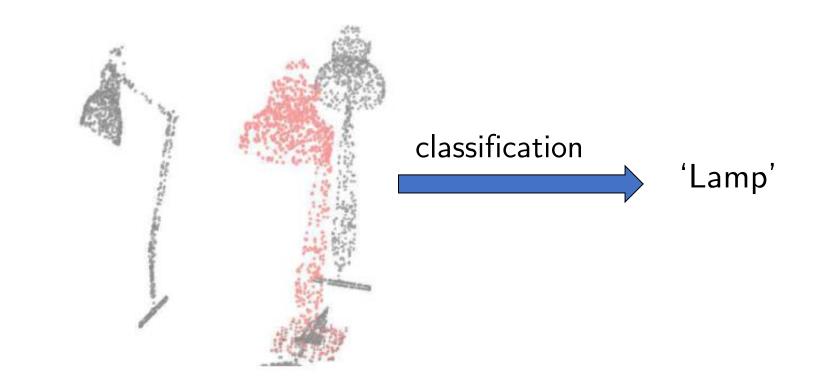
Traditionally, machine learning handles data of the form of fixed dimensional vectors



### **Motivation**

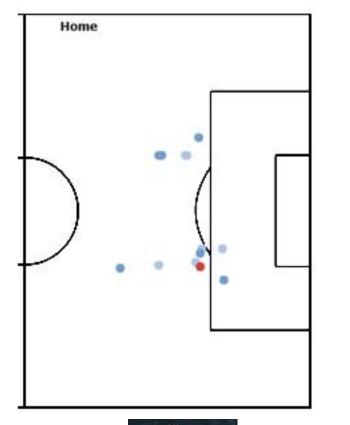
### What happens if the inputs are sets?

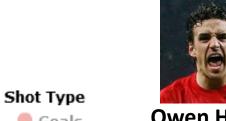
- Unordered collection of objects
- □ and the number of objects can vary



## **Distributional Data**

#### Manchester United 07/08



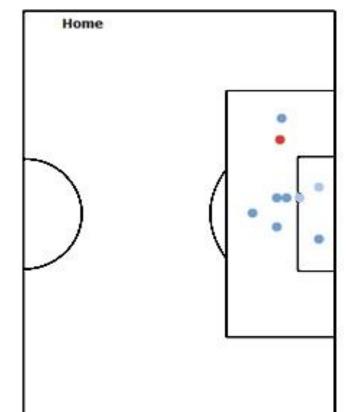


Goals
 Shots on G



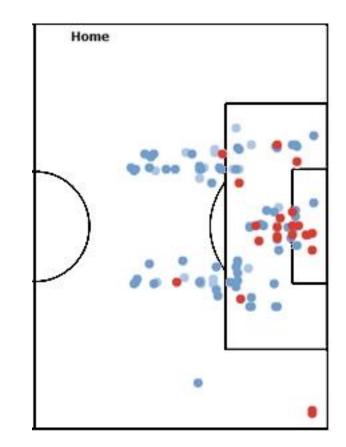
Shots on Goal

Shots





**Rio Ferdinand** 

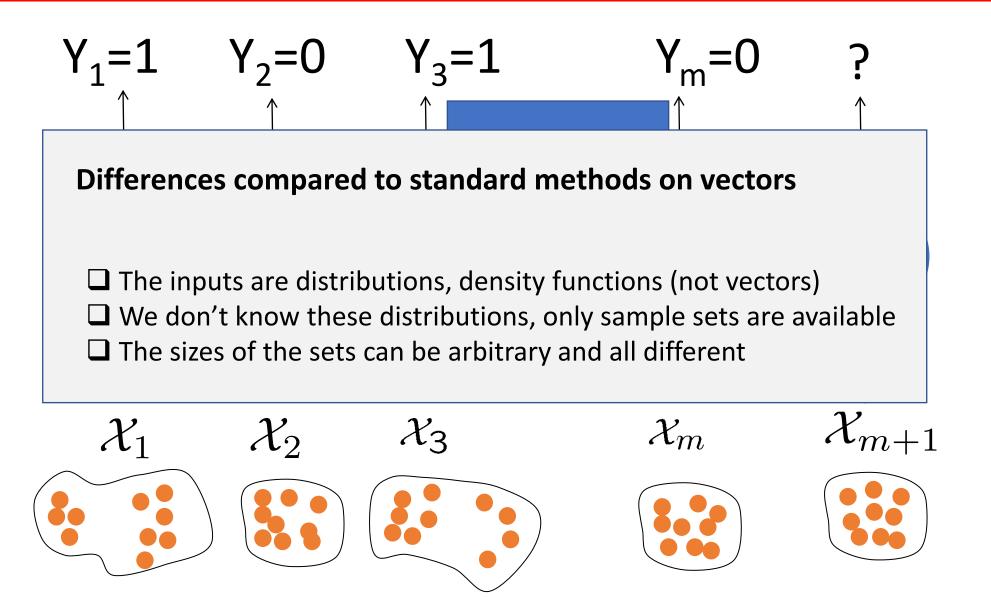




**Cristiano Ronaldo** 

www.juhokim.com/projects.php

### **Distribution Regression / Classification**



## **Kernel / Support Vector Regression**

## Kernel / Support Vector Ridge Regression

Linear regression after feature transformation:  $f(x) = \langle \mathbf{w}, \phi(x) \rangle$ 

**Primal problem:** 

$$\widehat{\mathbf{w}} = \arg\min_{\mathbf{w}\in\mathcal{K}}\sum_{i=1}^{n}\xi_{i}^{2}$$
  
subject to  $y_{i} - \langle \underbrace{\phi(x_{i})}_{\mathbf{x}_{i}}, \mathbf{w} \rangle = \xi_{i}, \forall i = 1, \dots, n$   
and  $\|\mathbf{w}\| \leq B$ 

## Kernel / Support Vector Ridge Regression Algorithm

**Dual problem:** 

Given 
$$D = \{(x_i, y_i), i = 1, ..., n\}$$
 training data set.  
 $k(\cdot, \cdot)$  kernel,  $\lambda > 0$  parameter.  $\mathbf{y} \doteq (y_1, ..., y_n)^T \in \mathbb{R}^n$   
•  $G \in \mathbb{R}^{n \times n} \doteq \{G_{ij}\}_{i,j}^{n,n}$ ,  $k(x_i, x_j)$   
where  $G_{ij} \doteq \overbrace{\langle \mathbf{x}_i, \mathbf{x}_j \rangle_{\mathcal{K}}}^{n}$ , Gram matrix.  
•  $\hat{\alpha} = (G + \lambda I_n)^{-1}\mathbf{y}$   
•  $\hat{\mathbf{w}} = \sum_{i=1}^n \hat{\alpha}_i \phi(x_i)$ .  
•  $f(x) = \langle \hat{\mathbf{w}}, \phi(x) \rangle = \sum_{i=1}^n \hat{\alpha}_i k(x_i, x)$ 

### **Kernel Estimation for Support Vector Machines**

**Kernel function:**  $K(\cdot, \cdot)$  is a positive semi-definite function.

**Linear kernel:**  $K(p,q) = \int pq$ 

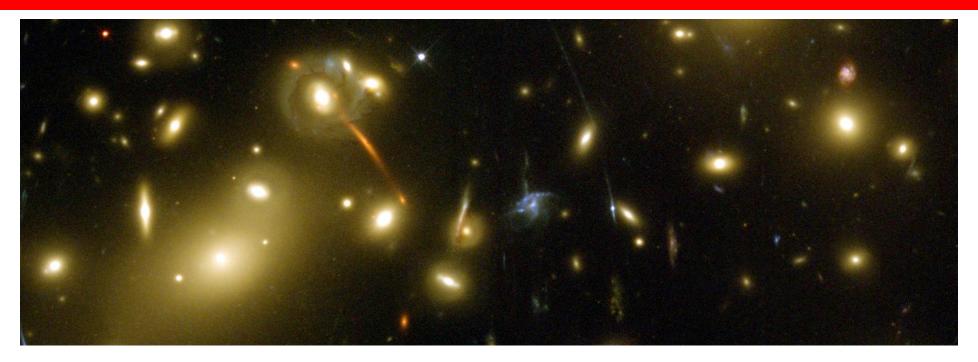
**Polynomial kernel:**  $K(p,q) = (\int pq + c)^s$ 

**Gaussian kernel:**  $K(p,q) = \exp(-\frac{1}{2\sigma^2}(\int (p-q)^2)) = \exp(-\frac{1}{2\sigma^2}(\int p^2 + \int q^2 - 2\int pq))$ .

We only need to estimate  $\int p^{\alpha}q^{\beta}$  terms.

## Applications

## **Estimating Properties where Physics is too Complicated**



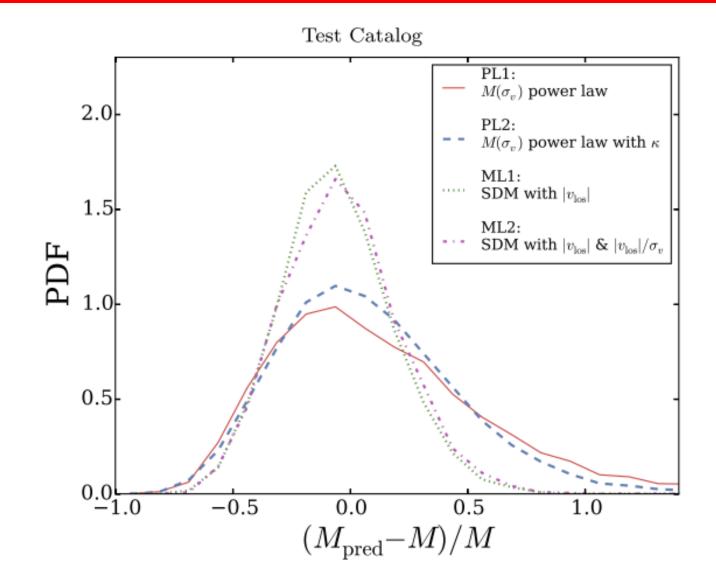
#### Goal: Estimate dynamical mass of galaxy clusters.

**Importance:** Galaxy clusters are being the largest gravitationally bound systems in the Universe. Dynamical mass measurements are important to understand the behavior of dark matter and normal matter.

**Difficulty**: We can only measure the velocity of galaxies not the mass of their cluster. Physicists estimate dynamical cluster mass from single velocity dispersion.

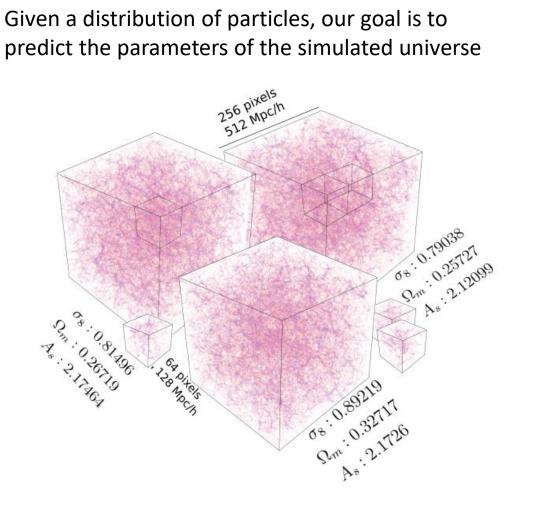
**Our method:** Estimate the cluster mass from the whole distribution of velocities rather than just a simple velocity distribution.

### **Estimating Properties where Physics is too Complicated**

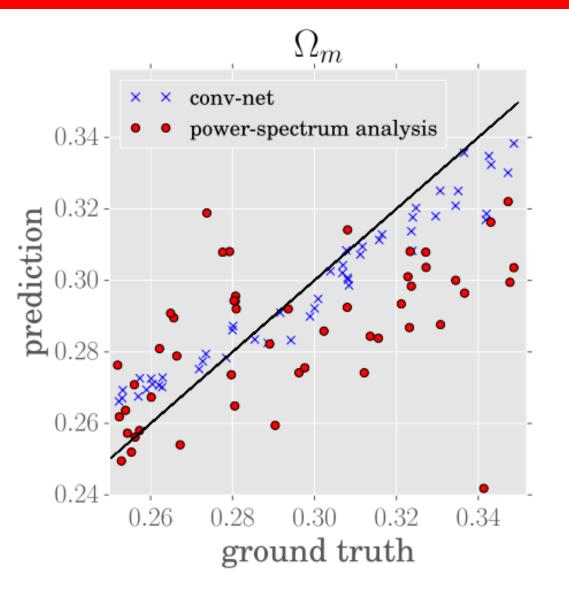


Michelle Ntampaka et al, A Machine Learning Approach for Dynamical Mass Measurements of Galaxy Clusters, APJ 2015

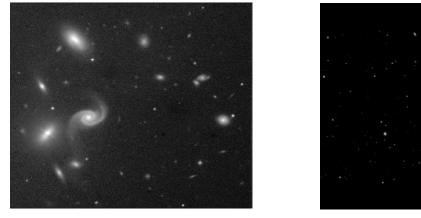
### Find the parameters of Universe



Ravanbakhsh, M., Oliva, J., Fromenteau, S., Price, L., Ho, S., Schneider, J., and Poczos, B., ICML 2016



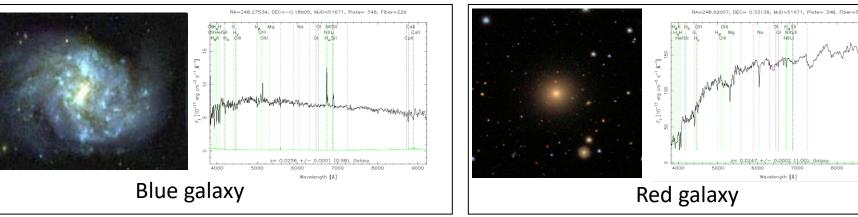
## **Find interesting Galaxy Clusters**





#### Sloan Digital Sky Survey (SDSS)

continuum spectrum
 505 galaxy clusters (10-50 galaxies in each)
 7530 galaxies



### What are the most anomalous galaxy clusters?

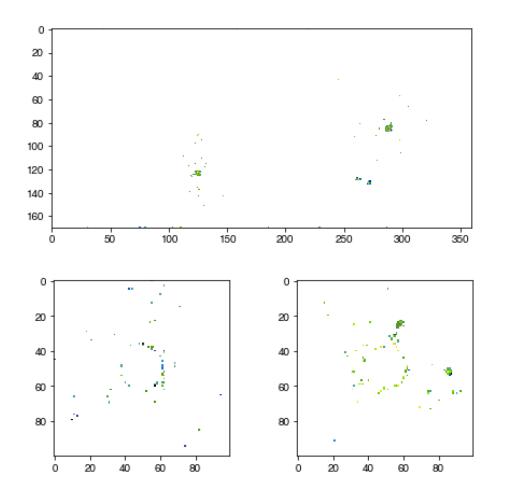
The most anomalous galaxy cluster contains mostly

- □ star forming blue galaxies
- □ irregular galaxies

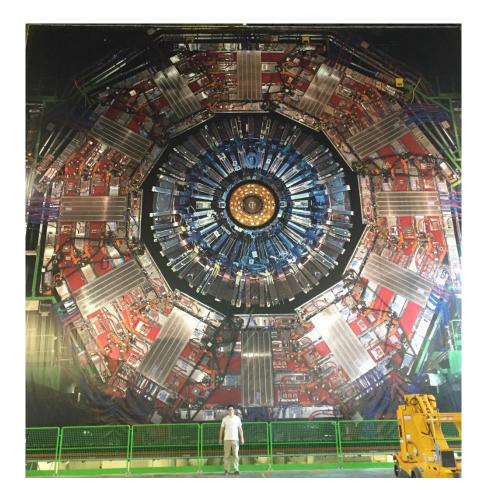
64

### **Point Cloud Applications – High Energy Physics**

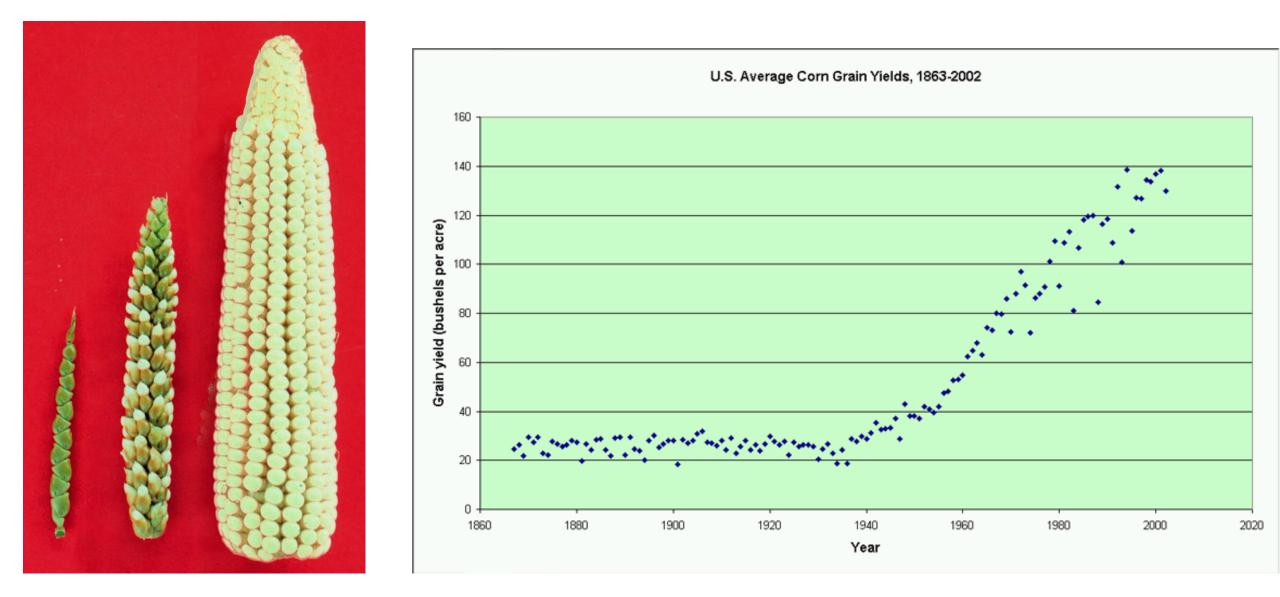
#### Compact Muon Solenoid data (CMS, LHC)



### End-to-End Event Classification



### **Corn Evolution**



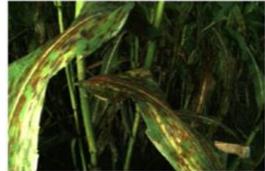
### Surrogate robotic system in the field

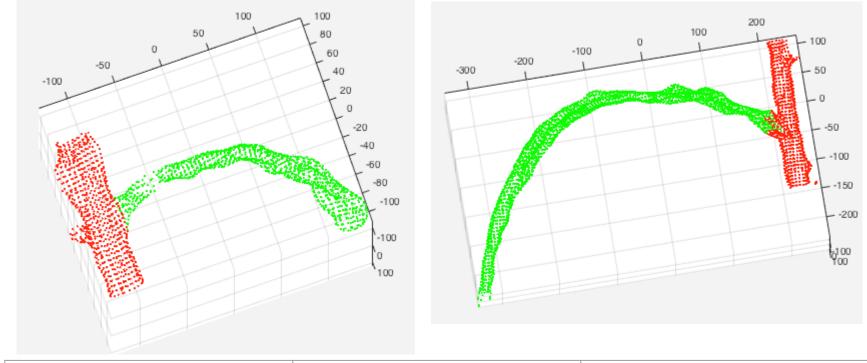








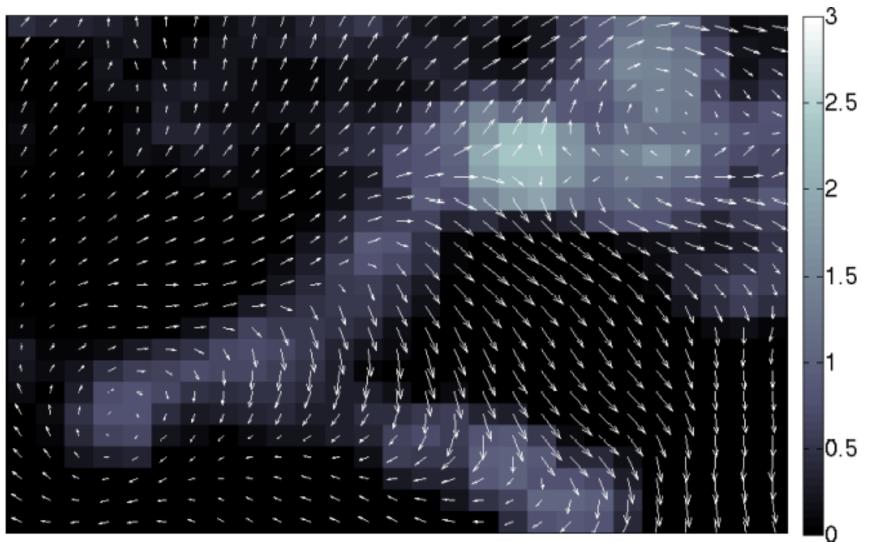




Name	Range	<b>RMSE error</b>
Leaf angle*	75.94	3.30 (4.35%)
Leaf radiation angle*	120.66	4.34 (3.60%)
Leaf length*	35.00	0.87 (2.49%)
Leaf width [max]	3.61	0.27 (7.48%)
Leaf width [average]	2.99	0.21 (7.02%)
Leaf area*	133.45	8.11 (6.08%)

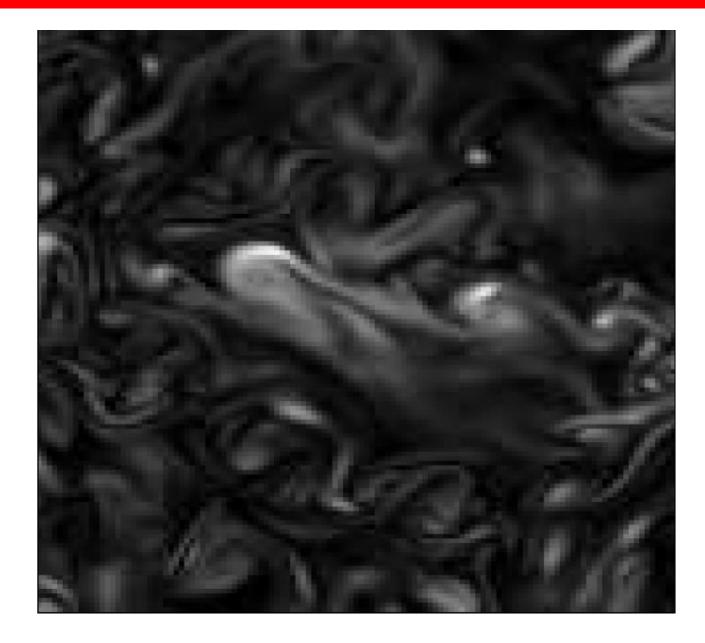
### **Find Interesting Phenomena in Turbulence Data**

#### **Anomaly detection**



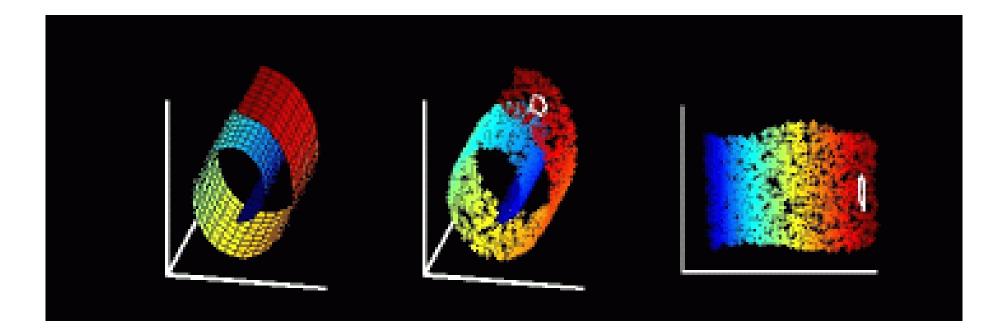
Anomaly scores

### Find Interesting Phenomena in Turbulence Data



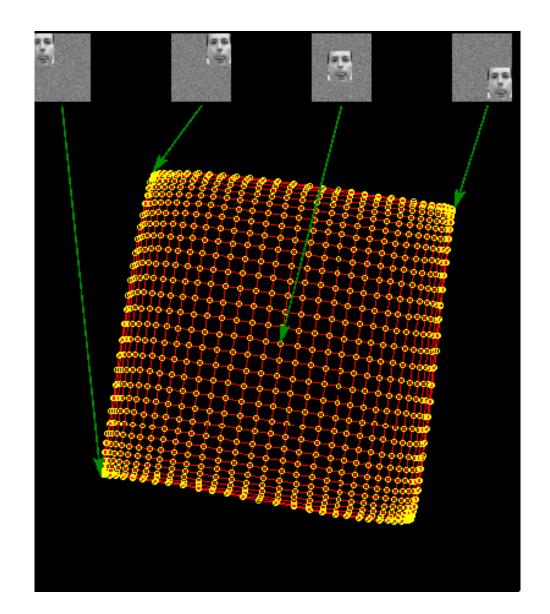
### **Locally Linear Embedding**

### **Locally Linear Embedding**

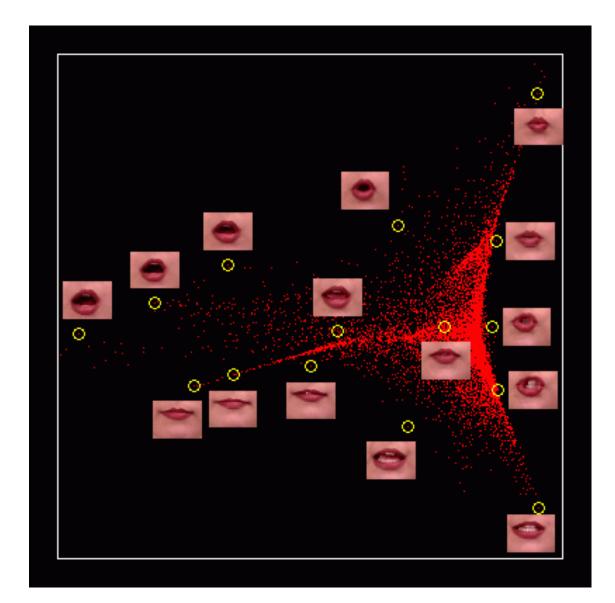


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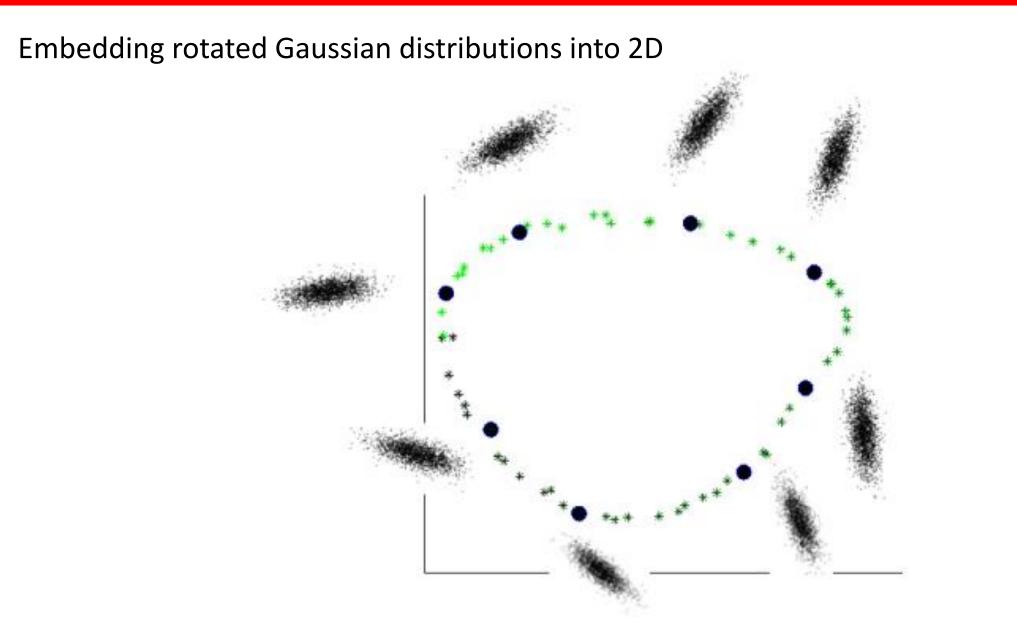
### Locally Linear Embedding



### **Locally Linear Embedding**

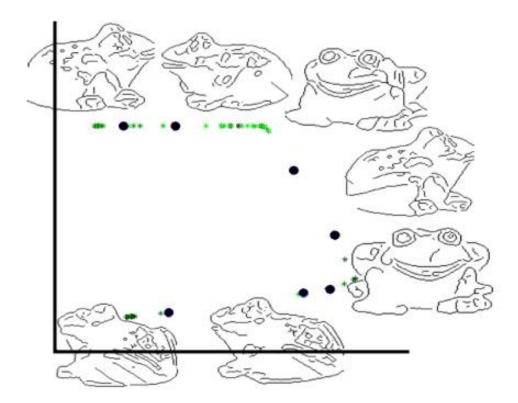


### Local Linear Embedding of Sets and Distributions

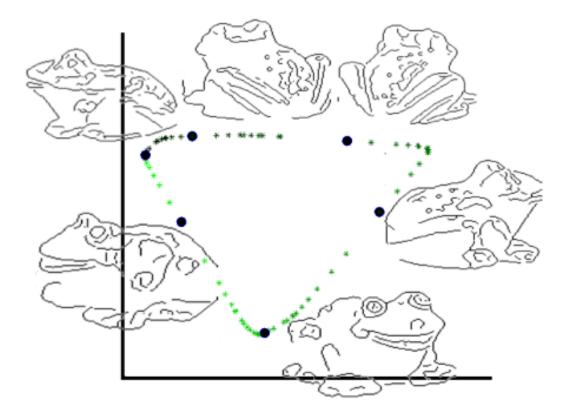


### **Local Linear Embedding of Sets and Distributions**

Embedding rotated frog images into 2D



LLE with Euclidean distances fails

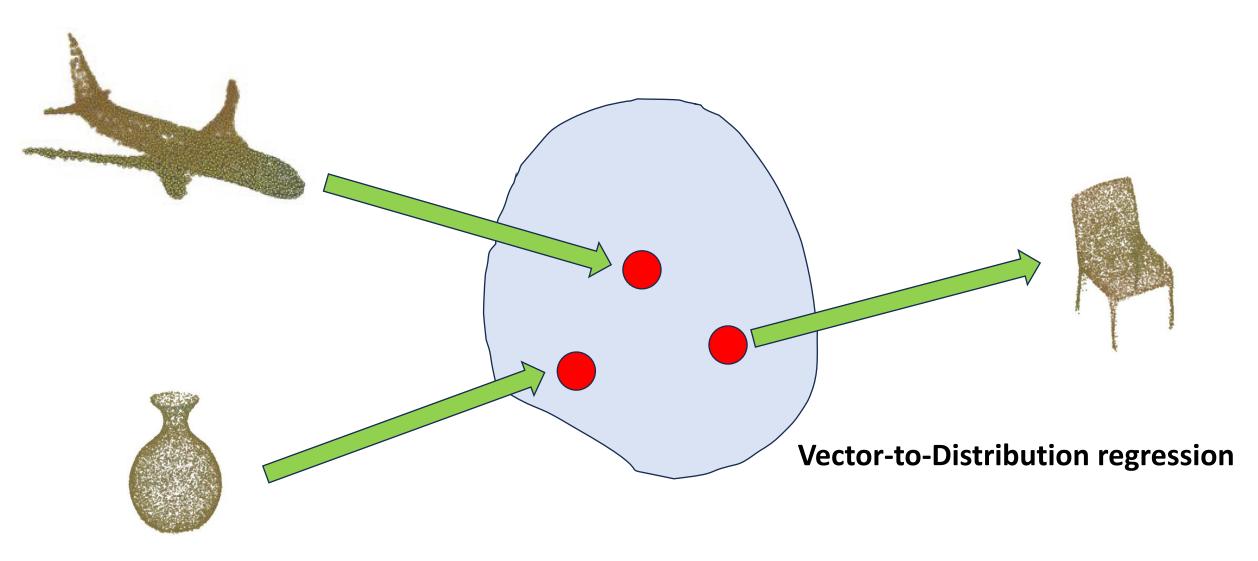


LLE with estimated Renyi divergence is successful

# Take me Home!

There are machine learning algorithms that can operate on sets/distributions as instances

## **Generative Methods without Deep Learning**



**Distribution embedding with LLE** 

## **Convergence Rate of GANs**

## **Adversarial Losses**

Our goal is to study minimax convergence rates for **density estimation** under **adversarial losses** 

#### Special cases of adversarial losses as distances between distributions:

- Kolmogorov-Smirnov distance
- Lp loss
- Maximum mean discrepancy (MMD)
- Energy distance
- Wasserstein distance

- Kantorivich Rubinstein distance
- Total variation distance
- Sobolev distance
- Dudley metric
- Neural network distance

• ...

We will study how

- choice of loss (encoded by the discriminator)
- smoothness of density (encoded by the generator)

affects the convergence rate of density estimation.

### **Adversarial Losses**

### **Definition [Adversarial loss / Integral Probabilistic Metric]**

$$d_{\mathcal{F}_d}(P,Q) \doteq \sup_{f \in \mathcal{F}_d} \left| \mathbb{E}_{X \sim P} \left[ f(X) \right] - \mathbb{E}_{X \sim Q} \left[ f(X) \right] \right|$$

#### $\mathcal{F}_d$ : Discriminator class

\* Bounded Borel measurable functions  $\{f : \mathcal{X} \to \mathbb{R}\}$ 

#### $\mathcal{F}_g$ : Generator class

 $\star$  Borel probability measures on  ${\mathcal X}$ 

$$\star P, Q \in \mathcal{F}_g$$

## **Problem Statement**

\* Let  $P \in \mathcal{F}_g$  be an unknown probability measure on  $\mathcal{X}$ . [P: the true distribution that we want to learn]

\*  $X_{1:n} = X_1, ..., X_n \stackrel{IID}{\sim} P$  observations. [Training data]

\* We are interested in constructing an estimator  $\hat{P}(X_{1:n})$  where  $\hat{P}: \mathcal{X}^n \to \mathcal{F}_g$ 

**Question**: When does  $\lim_{n\to\infty} d_{\mathcal{F}_d}(\hat{P}_n^*, P) = 0$ ?

**Question**: What is the rate of the convergence?

## Notation

Let  $\mathcal{Z} \subset \mathbb{Z}^d$  be a countable family [d-dim grid]. Let  $\mathcal{B} \doteq \{\phi_z : \mathcal{X} \to \mathbb{R}, \sup_u \phi_z(u) < \infty, z \in \mathcal{Z}\}$  be an orthonormal basis in  $\mathcal{L}^2$ . Let  $\tilde{P}_z \doteq \mathbb{E}_{X \sim P}[\phi_z(X)] = \int_{\mathcal{X}} p(x)\phi_z(x)dx$  [The  $z^{th}$  coefficient of P (or p) in  $\mathcal{B}$ ] We say  $\{a_z\}_{z \in \mathcal{Z}}$  is a real-valued net if  $a_z \in \mathbb{R}, \forall z \in \mathcal{Z}$ 

#### **Definition [Generalized Ellipse]:**

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## Special case: Sobolev Space

**Definition [Sobolev Ball]:** 

For example, when  $\mathcal{B}$  is the standard Fourier basis and s is an integer, for a constant factor c depending only on s and the dimension d:

$$\mathcal{W}^{s,p}(cL) = \left\{ f \in \mathcal{L}^p(\mathcal{X}) \middle| \| f^{(s)} \|_{\mathcal{L}^p} \le L \right\}$$

## **Consequences for GANs**

#### Theorem:

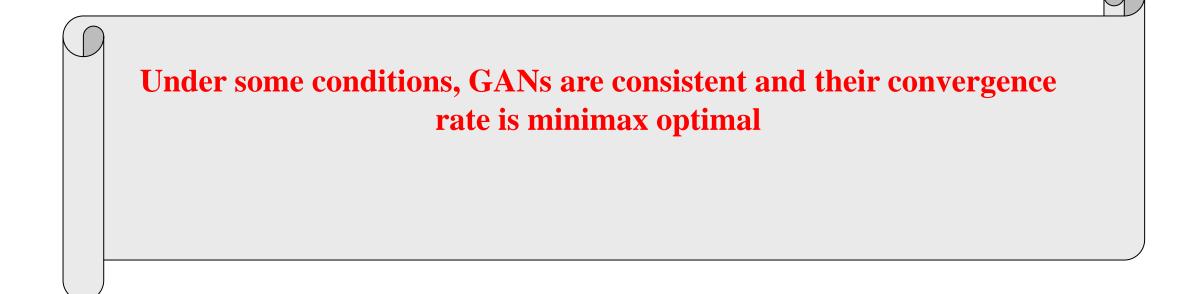
- Let  $\epsilon > 0$  be a desired accuracy. Let s, t > 0.
- Then there exists a GAN architecture, in which
  - \* The discriminator  $\mathcal{F}_d$  has at most  $O(\log(1/\epsilon))$  layers. and  $O(\epsilon^{-d/s}\log(1/\epsilon))$  parameters.
  - \* The generator  $\mathcal{F}_g$  has at most  $O(\log(1/\epsilon))$  layers. and  $O(\epsilon^{-d/t}\log(1/\epsilon))$  parameters.

such that if  $\hat{P}_*(X_{1:n}) \doteq \arg \min_{\hat{P} \in \mathcal{F}_g} d_{\mathcal{F}_d}(\hat{P}, P)$  is the optimized GAN estimate of P,

$$\Rightarrow \sup_{P \in \mathcal{W}^{t,2}} \mathbb{E}_{X_{1:n}} \left[ d_{\mathcal{W}^{s,2}(P,\hat{P}_*(X_{1:n}))} \right] \le C \left( \epsilon + n^{-\min\{\frac{1}{2},\frac{s+t}{2t+d}\}} \right)$$

#### ... and the GAN is consistent and minimax optimal!

# Take me Home!



# **Open Problems**

- Statistical properties under less restrictive conditions?
- Results for convolutional neural nets?
- Best way for training GANs (i.e best way for solving the minmax optimization)?
- GANs on manifolds?
- $\circ~$  Rare event generation?
- Generate uniform distribution on the support of the data?
- Maybe *minimax* rates are too pessimistic designed for the worst-case scenarios and we need to study different framework?
- Physics informed generative methods? Adding inductive bias to the generation?
- Similar question for diffusion based generative models ...

## **Thanks for your Attention!**