Deep Image Segmentation of the Radio Sky

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Summary

- → Radio Astronomy's Big Data Problem
- → Objectives
- → Image Segmentation
- → U-Net



Radio Astronomy's Big Data Problem

→ Large scale observatories will provide a huge influx of data

→ The Square Kilometre Array (SKA) will produce data at a rate of ~160 TB/sec

→ We hope **ML** will provide a solution to this problem

Extragalactic Radio Sources

- → A radio galaxy is an AGN that emits in the radio band of EM spectruM
- → Characterised by bright jets that far extend the galaxy's optical contribution
- → Radio emission is generated via synchrotron emission as mass is accreted onto central black hole



Science Data Challenges

→ In the lead up to the launch of the SKA, the SKAO has been releasing model data challenges for analysis by the community

→ This work looks at the first data challenge released, **SDC1**



Image credit: SKAO

→ SDC1 is 2D simulated radio continuum data provided with source location and characteristics labels.

SDC1

- → 9 images
- → 3 observing frequencies
- → 3 observing periods
- → 3 truth catalogues
- → 1 catalogue contains > 5 million sources
- → 1 image contains > 6500 of these patches



Objectives

→ Detect location of sources

→ Retrieve source parameters

→ Generate a predicted source catalogue that is consistent with the ground truth

→ Improve upon detection rate from traditional software eg. PyBDSF

Image Segmentation

- → The process of partitioning a digital image into multiple image segments
- → Used in machine vision, object detection, medical imaging etc.









Image credit: Research Gate

Binary Segmentation Maps

- → All methods were trained using data-segmentation map pairs
- → These are generated using labels in truth catalogues
- → Pixel-wise labels
- \rightarrow 1 = source
- \rightarrow 0 = background



U-Net

- → Worked based on: <u>U-Net:</u> <u>Convolutional Networks for</u> <u>Biomedical Image Segmentation</u>
- → Train network using data-segmentation map pairs

→ Network learns segmentation and can predict new maps

Architecture

- → Based on Encoder-Decoder architecture
- → End-to-end fully convolutional network
- → No fully connected layer, can accept image of any size
- → Skip connections
 - concatenate the output of deconvolutional layers with feature maps from the Encoder at the same level
 - give it "U" shape
 - model learns to assemble a more precise output

Architecture



Dataset

- → Trained on 256x256 data-map pairs
- → Segmentation maps generated from high S/N sources
- → Used 80:10:10 for train, validation and test datasets
- → Small training set 897 images



Output

Raw Image



Reconstrution



Ground Truth



Threshold Yen



Reconstruction













Connected Components

→ To get a predicted segmentation map from our reconstruction we use connected components from <u>OpenCV</u>







Segmentation



Ground Truth Comparison

→ Once we have our connected components we can compare the prediction to the ground truth to understand how well our network is performing

Predicted Labels



True Labels



Pixel Wise Metrics

- → Pixel level metrics
- → Direct comparison of each pixel in ground truth and predicted segmentation
- ➔ To check if pixel classification is correct

Predicted Labels



True Labels



Source Wise Metrics

- → Dataset is heavily imbalanced
- → Majority of pixels are 0
- → Calculate metrics for only the sources (1s)
- → Determine 'true' detections
- → Recover FP/FN/TP/TN values

Predicted Labels



True Labels



Comparison



Comparison to PyBDSF

→ PyBDSF is a widely used source detection software in astronomy

→ We run our test images through PyBDSF and perform the same post-processing and analysis to caclulate the metrics

Comparison to PyBDSF

Pixel Level Metrics



Source Level Metrics



Source Wise Metrics

→ High false positive rate

→ Network is misclassifying noise as sources



Surface Brightness

- → Some cutouts have a broad surface brightness range
- → The network struggles to detect the fainter sources in these cases
- → This gives us a high false negative rate
- → Which brings down the overall scores for all cutouts
- → Have tried using histogram equalisation and logging input







Source Size Recovery



Source Finder



Next Steps

- → Denoise input images using <u>deep-image-prior</u>
- → Comparison to <u>ProFound</u>
- → Recover the source parameters
- → Recover all of the **low S/N sources**







Thank you! 감사합니다

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Variational Autoencoder

- → Work based on: <u>Anatomical Priors in</u> <u>Convolutional Networks for</u> <u>Unsupervised Biomedical Segmentation</u>
- → Trained on 16x16 data-map pairs
- Trained network by reducing the loss between the reconstruction and the segmentation map
- → Network then learns the segmentation
- Network can predict segmentation map for new input data



Convolutional Autoencoder

- → Trained on 60x60 data-map pairs
- → Trained network by reducing the loss between the reconstruction and the segmentation map



