

## Chapter 4 : Cyclotron Design

- Cyclotron summary
- How to design a cyclotron ?
- Simulation code
- Simulation algorithm
- Simulation
  - (closed orbit, matched beam, backward tracking to injection
  - forward tracking up to extraction

Design Strategy for K=10 MeV cyclo ( Most diffused ion cyclotron)

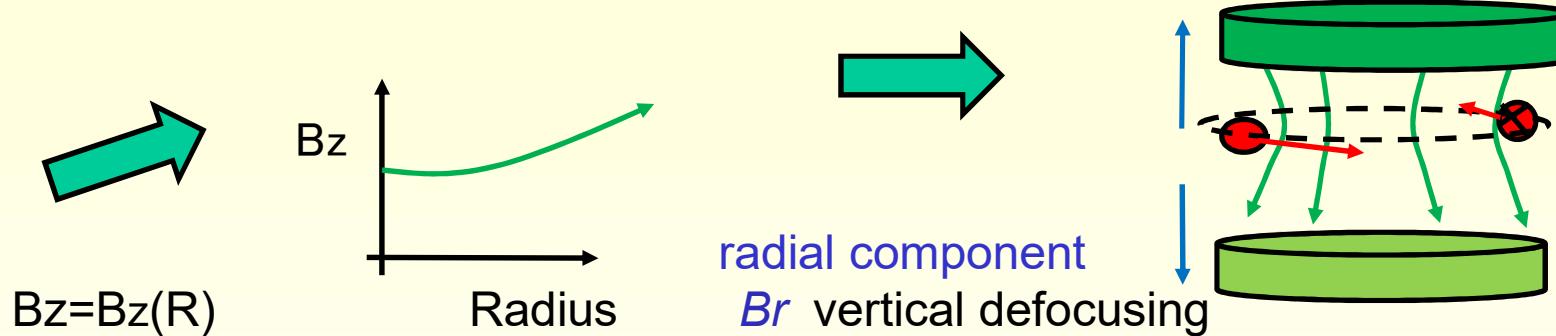
Design Strategy for a research facility (E/A vs Intensity)

# Cyclotron Summary

$$\omega_{rev} = 2\pi F_{rev} = \frac{qD}{m\gamma}$$

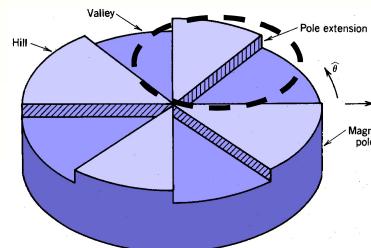
Longitudinal dynamics: particles synchronous with RF

Isochronous cyclotron = constant revolution frequency



Transverse dynamics vertical defocusing forces have to be compensated

Azimuthal( $\theta$ ) Field modulation = vertical focusing  $B_z(R, \theta) \Rightarrow B_\theta$

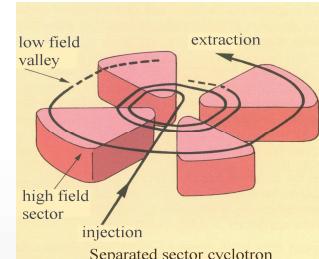


Straight  
sectors

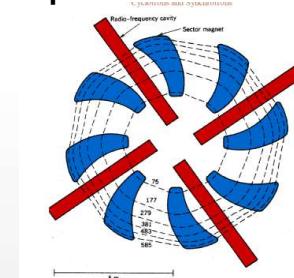


Spiraled  
sectors

Separated  
sectors



Separated and  
Spiraled sectors



# Cyclotron Summary : with formulas

Isochronous cyclotron = constant revolution frequency

$$\omega_{rev} = \frac{qB_z(R)}{\gamma(R) m} = const$$

field index  $n < 0$

$$B_z = B_0 (R/R_0)^{-n}$$

$$n(R) = 1 - \gamma^2$$

$$\langle R \rangle = \frac{B\rho}{\gamma} = \frac{\gamma mv}{q \langle B_z \rangle}$$

$$E/A = Kb \cdot (Q/A)^2$$

Vertical stability in isochronous cyclotron  $B_z = F(R, \theta)$

requires Azimuthal Field Modulation (N sectors)

$$\frac{d^2 z}{dt^2} = -\omega^2 \cdot Q_z^2 \cdot z$$

$$Q_z^2 = \langle \left( n + \frac{v_r}{\omega B_0} \cdot \frac{dB_z}{R d\theta} \right) \rangle > 0$$

$z(t) \sim z_0 \exp(-i Q_z \omega t)$  : vertical tune  $Q_z$ ; real for stability

$$Q_z^2 = \langle n \rangle + \frac{N^2}{N^2 - 1} Fl \cdot (1 + 2 \tan^2(\xi)) + \dots$$



# Tutorial : Isochronous field B(R) and field index n(R)

Compute the field index  $n(R)$  in cyclotron as a function of  $\gamma$  factor

$$n = - \frac{R}{B_{0z}} \frac{\partial B_z}{\partial R}$$



$$\frac{dB}{B} = -n \frac{dR}{R}$$

$$B \rho = \langle B \rangle \cdot \langle R \rangle = \frac{p}{q}$$

Longitudinal dynamics lecture

$$\frac{dp}{p} = \frac{dB}{B} + \frac{dR}{R} = (1-n) \frac{dR}{R}$$

$$\frac{dp}{p} = \gamma^2 \frac{d\beta}{\beta} = \gamma^2 \frac{d(\omega_{rev} \cdot R)}{\omega_{rev} \cdot R} = \gamma^2 \frac{dR}{R}$$

$$n(R) = (1 - \gamma^2)$$

$$1 - n = \gamma^2$$

« At high energy » isochronism requires  $n \ll 0$

The Azimuthal modulations are not sufficient.  
It is a (Focusing) limit for high energy isochronous cyclotron

# How to design a cyclotron : first parameters

- 1) Define the basic parameters of the cyclotron (B,R,F) :

Particle choice - ion : A/Q Energy =>  $B\rho \gamma$

- final Intensity ?  $I_f$

- Desired Accelerator transmission=  $I_f / I_0$  (Duty cycle)

## 2) Magnet design

- magnet technology =  $\langle B \rangle$

- magnet size ; Rextraction=  $B\rho / \langle B \rangle$

- magnet field index  $n = f(\text{Energy}) = 1 - \gamma^2$

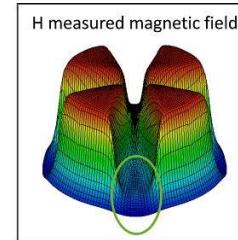
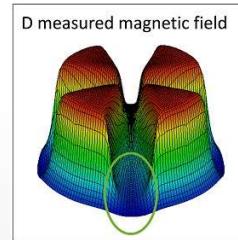
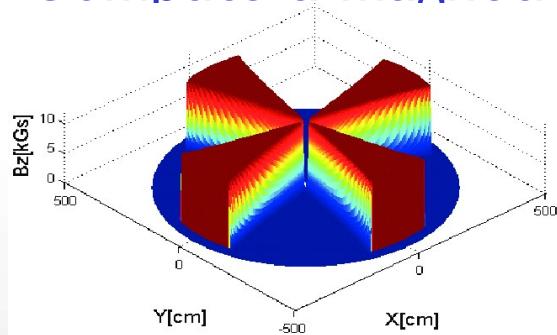
### Vertical stability in theory :

What Flutter  $F_l$  is required , spiral angle ( $\xi$ ) for  $Qz^2 > 0$

$$Q_z^2 = \langle n \rangle + \frac{N^2}{N^2 - 1} F_l \cdot (1 + 2 \tan^2(\xi)) + \dots$$

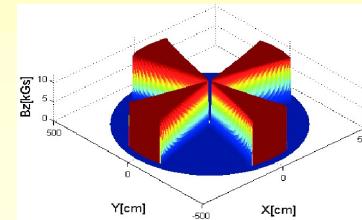


Compute a magnetic model  $B_z, B_r, B_\theta = F(R, z, \theta)$



# How to design a cyclotron : Beam dynamics

0) Get a magnetic map model  $B(r,\theta,z)$



1) Simulation Code (MadX ?, ....) : integration in  $\theta$

2) Find the closed orbit (1 particle) in the middle of the cyclotron

3) Find a matched beam in the cyclotron (multiparticles) toward injection  
(backward tracking)

4) Forward tracking (multiparticles) toward extraction  
Extraction (multiparticles) : (deflector, precession, resonance)

Iterative process

Problems ? : restart with a new magnet model : iterative process

# Simulation code: Particle Tracking with a computer code

Simulation : tracking ions ( $M, Q, v_0$ )

Transport Matrix not precise enough

Multi-particle code in « realistic » magnetic field  
In cylindrical coordinates



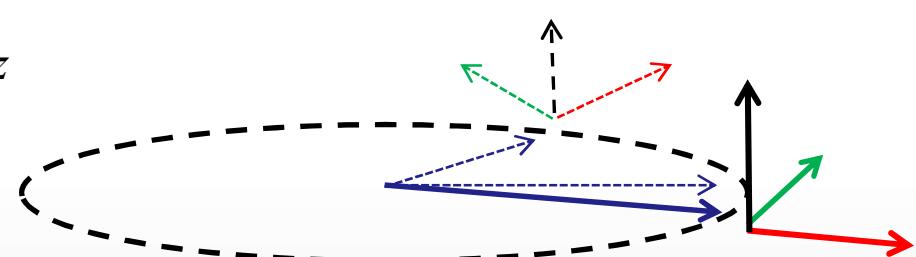
$$\mathbf{r} = r \cdot \mathbf{e}_r + z \cdot \mathbf{e}_z$$

Comoving Frame :  $\mathbf{e}_r = f(t)$

$$d\mathbf{e}_r = \mathbf{e}_\theta \cdot d\theta \quad d\mathbf{e}_z = 0 \quad d\mathbf{e}_\theta = -\mathbf{e}_r \cdot d\theta$$

$$\dot{\mathbf{r}} = \dot{r} \cdot \mathbf{e}_r + z \cdot \dot{\mathbf{e}}_z + r \cdot \dot{\mathbf{e}}_r + \dot{z} \cdot \mathbf{e}_z$$

$$\frac{d}{dt} \left[ m\gamma \dot{\mathbf{r}} \right] = q \cdot (\mathbf{E} + \dot{\mathbf{r}} \times \mathbf{B})$$



Unit vectors **are evolving** in time !!!

# Simulation code: Particle tracking with a computer code

Tracking ions ( $M, Q, v_0$ ) In cylindrical coordinates

Let's track one particle Start  $\theta = \theta_0$  (At  $t=0$ )

$$r = r_0 \quad p_r = p_{r\_0}$$

$$z = z_0 \quad p_z = p_{z\_0}$$

$$p_\theta = p_{\theta\_0}$$

What is the particle position at  $\theta = \theta_0 + \Delta\theta$  (At  $t=0 + \Delta\theta [dt/d\theta]$ )

$$r(\theta_0 + \Delta\theta) = r_0 + \Delta\theta [dr/d\theta] \quad \text{first order extrapolation= euler algorithm)$$

$$z = z_0 + \Delta\theta [dz/d\theta]$$

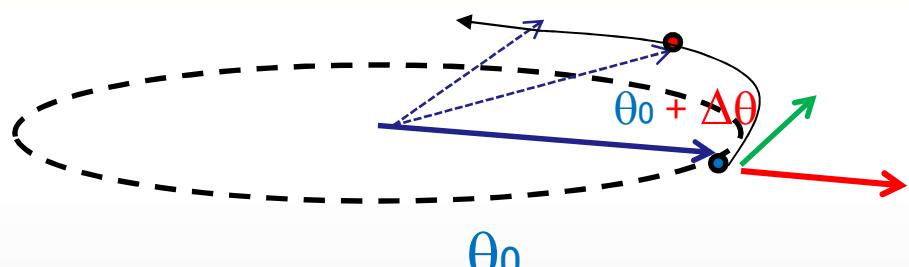
$$p_r = p_{r\_0} + \Delta\theta [dp_r/d\theta]$$

$$p_z = p_{z\_0} + \Delta\theta [dp_z/d\theta]$$

$$p_\theta = p_{\theta\_0} + \Delta\theta [dp_\theta/d\theta]$$

$$[dr/d\theta] =$$

$$[dp_r/d\theta] = \text{cylindrical equation of motion} = f[B(r, \theta, z)]$$



# Cyclotrons simulation: cylindrical equation

$$\frac{d\mathbf{p}}{dt} = q \cdot (\mathbf{E} + \mathbf{v} \times \mathbf{B})$$

$$\mathbf{v} \times \mathbf{B} = \begin{vmatrix} \mathbf{e}_r & \mathbf{e}_z & \mathbf{e}_\theta \\ \dot{r} & z & r\dot{\theta} \\ B_r & B_z & B_\theta \end{vmatrix} =$$

$$= (\dot{z} \cdot B_\theta - r\dot{\theta} \cdot B_z) \cdot \mathbf{e}_r + (r\dot{\theta} \cdot B_x - \dot{r} \cdot B_\theta) \cdot \mathbf{e}_z + (\dot{r} \cdot B_z - z\dot{B}_r) \cdot \mathbf{e}_\theta$$

Evolution in time  $t$  is not convenient, evolution in  $\theta$  is better !!!

$$\frac{d}{dt} = \frac{d\theta}{dt} \frac{d}{d\theta} = \dot{\theta} \frac{d}{d\theta}$$

$$\frac{d\mathbf{p}}{dt} = \dot{\theta} \frac{d\mathbf{p}}{d\theta} = q \cdot (\mathbf{E} + \mathbf{v} \times \mathbf{B})$$

$$\frac{d}{d\theta} \left[ m\gamma \dot{r} \right] = \frac{d}{d\theta} [p_r] = m\gamma \dot{r}\dot{\theta} + \frac{q}{\dot{\theta}} (\dot{z} \cdot B_\theta - r\dot{\theta} \cdot B_z)$$

$$\frac{d}{d\theta} \left[ m\gamma \dot{z} \right] = \frac{d}{d\theta} [p_z] = \frac{q}{\dot{\theta}} (r\dot{\theta} \cdot B_x - \dot{r} \cdot B_\theta)$$

$$\frac{d}{d\theta} \left[ m\gamma r \dot{\theta} \right] = \frac{d}{d\theta} [p_\theta] = \frac{q}{\dot{\theta}} \dots$$

$$\frac{dr}{rd\theta} = \frac{\dot{r}}{r\dot{\theta}} = \frac{p_r}{p_\theta} \quad \frac{dz}{rd\theta} = \frac{\dot{z}}{r\dot{\theta}} = \frac{p_z}{p_\theta}$$

# Cyclotrons simulation : the simplest algorithm

## Euler algorithm

**Loop j=1, Nparticles**

Initial position and momentum :  $\theta = 0$        $r, z$      $p_r, p_z, p_\theta$

**Loop i=1,Nstep // step in  $\Delta\theta$**

**FIELD MAP**

$$B_r = BR(r, z, \theta) \quad B_z = BZ(r, z, \theta) \quad B_\theta = B\theta(r, z, \theta)$$

$$\theta = \theta_0 + \Delta\theta$$

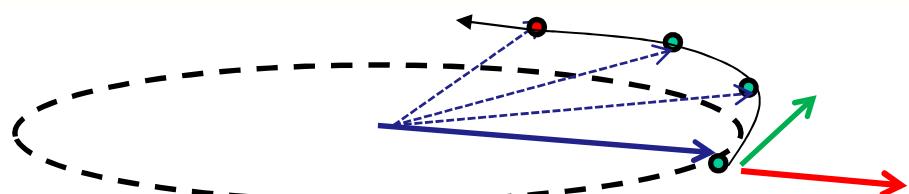
$$r(\theta = \theta + d\theta) = r + \frac{dr}{d\theta} \Delta\theta \quad p_r(\theta) = p_{r0} + \frac{dp_r}{d\theta} \Delta\theta$$

$$z(\theta = \theta + d\theta) = z + \frac{dz}{d\theta} \Delta\theta \quad p_z(\theta) = \dots$$

$$\frac{d}{d\theta}[pr] = m\gamma \dot{r}\theta + \frac{q}{\dot{\theta}}(z \cdot B_\theta - r \cdot B_z)$$

**Endloop I // end  $\Delta\theta$  loop**

**Endloop J // Nparticle loop**



**Euler algorithm (second order accurate in  $d\theta$  )**

# Cyclotrons simulation : the algorithm

- **Numerical integration of the equations of motion**

What algorithm ?

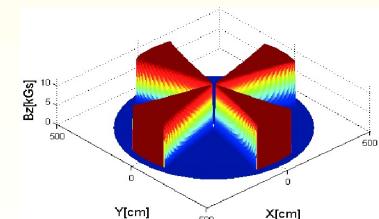
- Euler algorithm (**second order** accurate in  $\Delta\theta$  ) is not the best !!
- RK4 (Runge Kutta order 4) is better (**4th order** accurate in  $\Delta\theta$  )
- RK5 : slightly better
- ....

See a Numerical analysis Lecture

- **Fied Interpolation of the magnetic map :**

Be very carefull

The field interpolation between the points of the field map  $B(r_i, \theta_i, z_i)$  is the main source of error



# Beam dynamics in cyclotrons

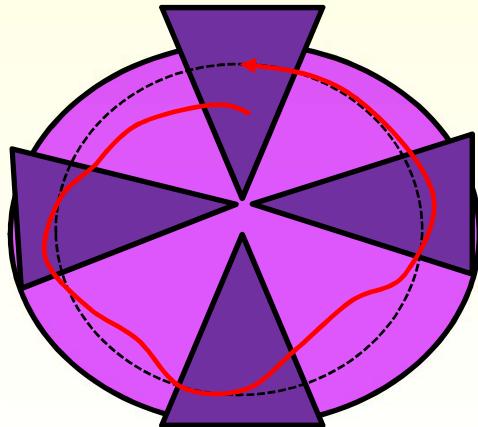
## 4 Steps :

- **Find the closed orbit** ([1 particle](#)) in the middle of the cyclotron
- **Find a matched beam** in the cyclotron ([multiparticles](#))
  - **Backward tracking toward injection** (decelerate beam toward injection)
  - **Forward tracking toward extraction**  
**And** define Extraction : (deflector, precession, resonance)

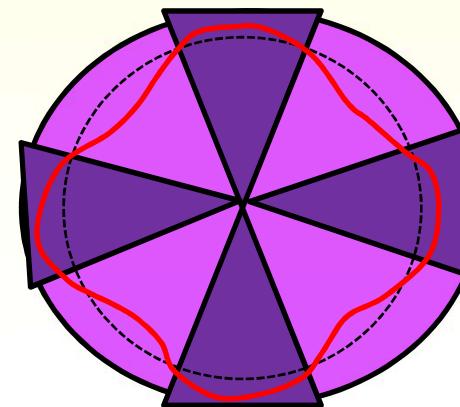
# Simulation: Find the closed orbit at Ref. Radius

Dynamic of 1 particle in the middle of the cyclotron  
Without acceleration in the field map

- Choose reference particle (1 particle) ( $M, Q, B\rho_0$ )
- Choose a field Level  $B(r, \theta) = k \cdot \text{FIELD MAP}$

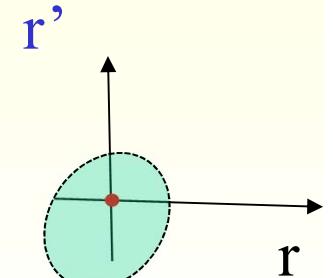
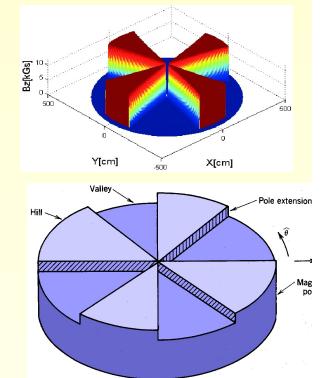


Send a particle in the code  
Trajectory is not a closed orbit  
Not a good starting point  
Change the initial position



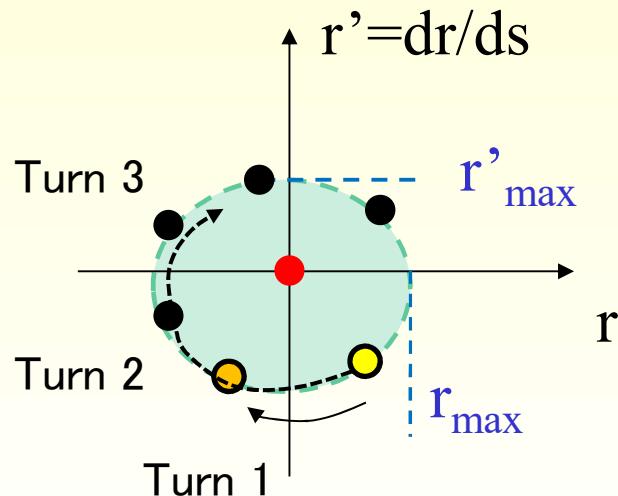
Trajectory is a closed orbit : OK

$$\langle R_{\text{ref}} \rangle = \langle B(r, \theta) \rangle / B\rho$$

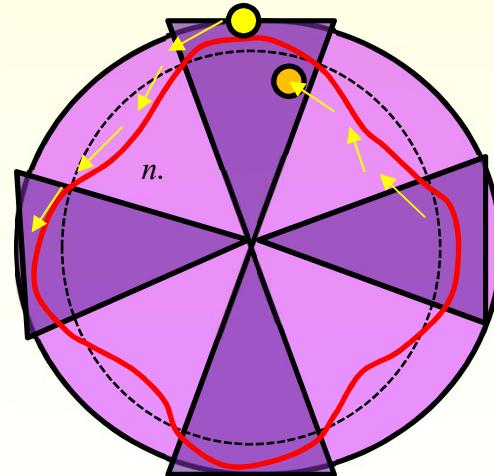


# Simulation: Find a matched beam in the cyclotron at R<sub>ref</sub>

Around the reference trajectory, send a particle for many turns



Hill-Valley is a periodic lattice

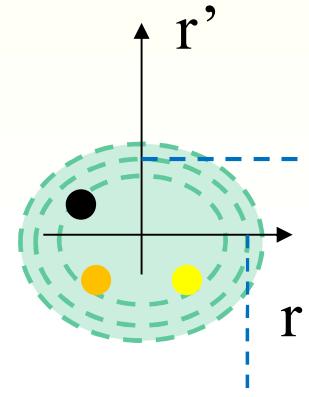


A particle trajectory follows an ellipse

$$r(t) = r_0 + r_{\text{max}} \cos(Q_r \omega_0 t)$$

$$r'(t) = r'_{\text{max}} \sin(Q_r \omega_0 t)$$

Beam matching =  
Choose a beam ellipse with  
 $\Delta r' / \Delta r = r'_{\text{max}} / r_{\text{max}}$



This ellipse occupy the minimal size in the cyclotron

# Mismatched beam recall

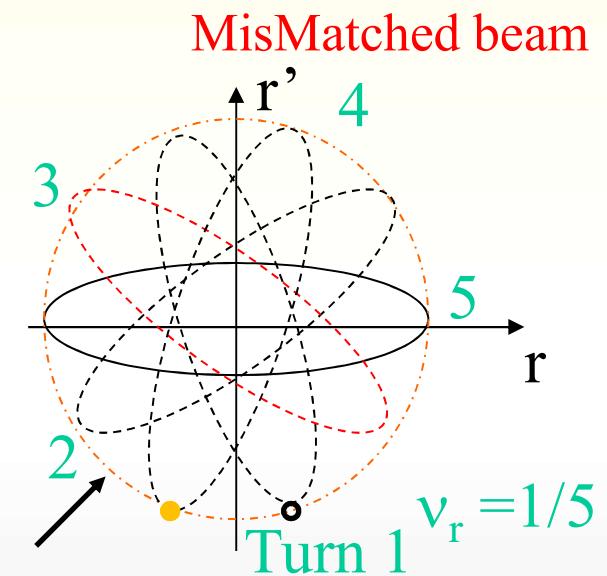
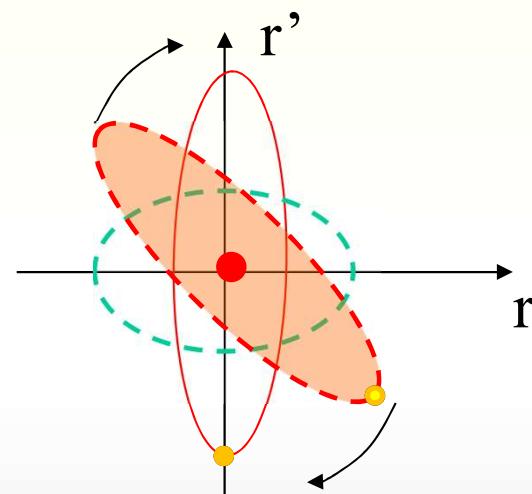
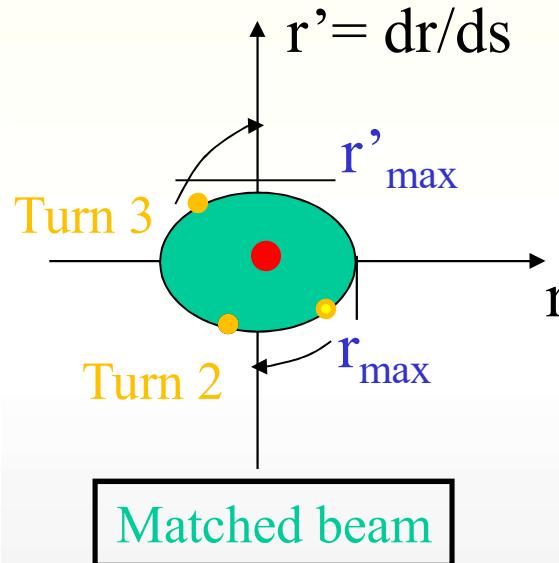
Because of each individual trajectory over N turn

$$\begin{cases} r(t) = r_0 + r_{\max} \cos(Q_r \omega_0 t) \\ r'(t) = r'_{\max} \sin(Q_r \omega_0 t) \end{cases} \quad (\text{without acceleration})$$

it exist an optimal ellipse

for a given beam      Emittance :  $\varepsilon = \pi \Delta r_{\max} \cdot \Delta r'_{\max}$

Betatron oscillation with mismatched beam



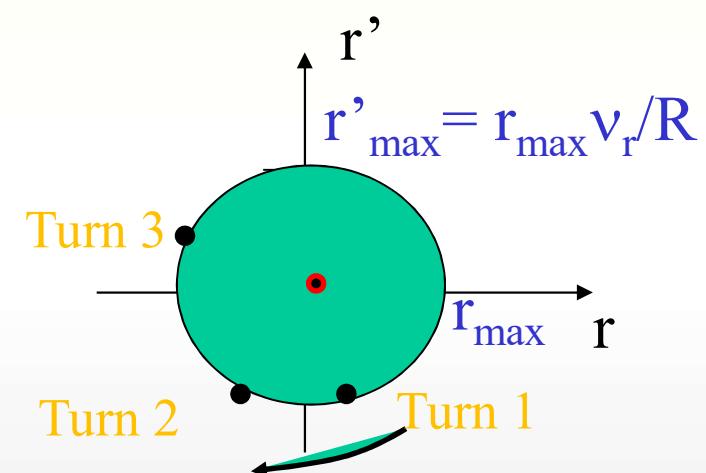
# Matched beam recall

$$\left\{ \begin{array}{l} \mathbf{r}(t) = \mathbf{r}_0 + r_{\max} \cos(Q_r \omega t) \\ \mathbf{r}'(t) = d\mathbf{r}/ds = d\mathbf{r} / R \omega dt = -(r_{\max} Q_r / R) \sin(Q_r \omega t) \end{array} \right.$$

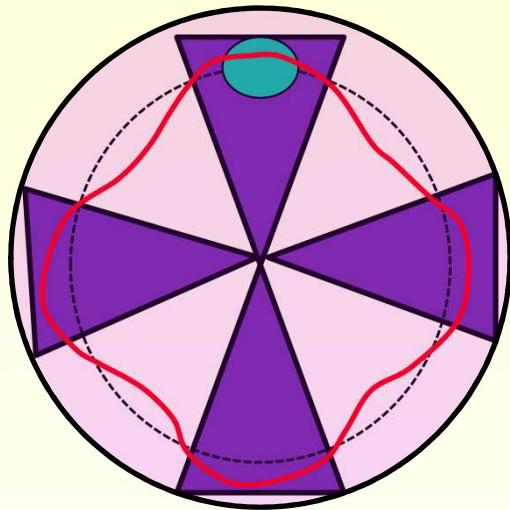
the Matched ellipse  $|r'_{\max}| = |r_{\max} Q_r / R|$

⇒ Initial beam conditions depend of the tune ( $Q_r$ ) of the cyclotron at the matching point.

- ⇒ Betatron oscillation disappears
- ⇒ Matched beam
- ⇒ Minimum of acceptance

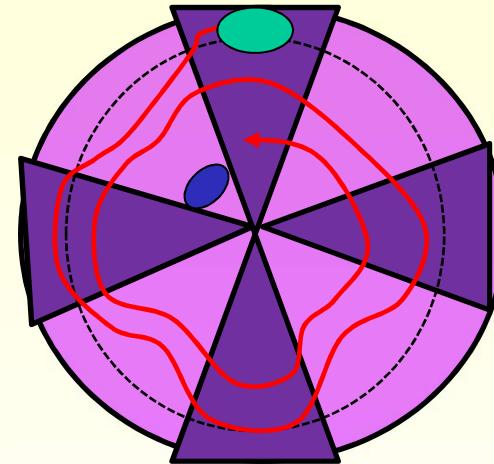


## Simulation: backward tracking toward injection

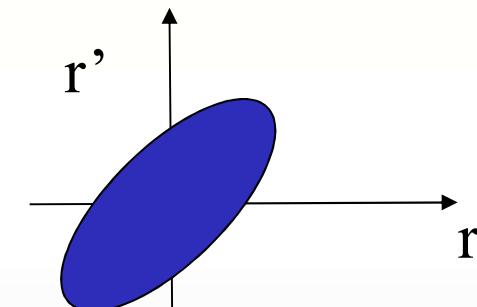
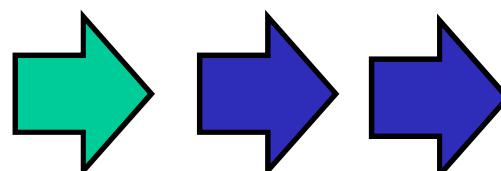
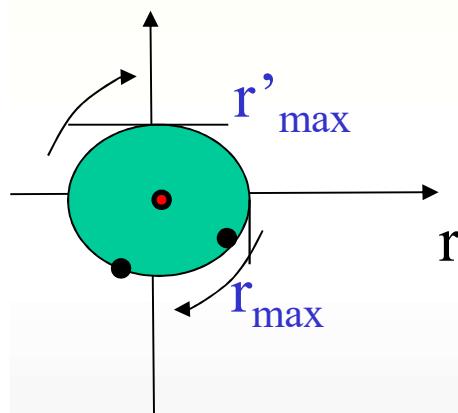


Central Trajectory is a closed orbit :OK

Beam matched : OK



turn on RF : backward toward injection  
Adjust Vrf, central field.....



Corresponding optimal beam at injection radius

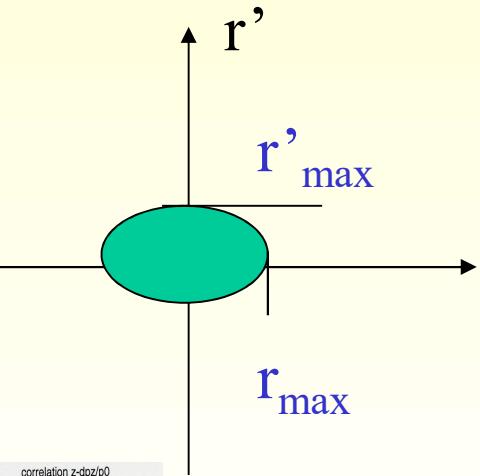
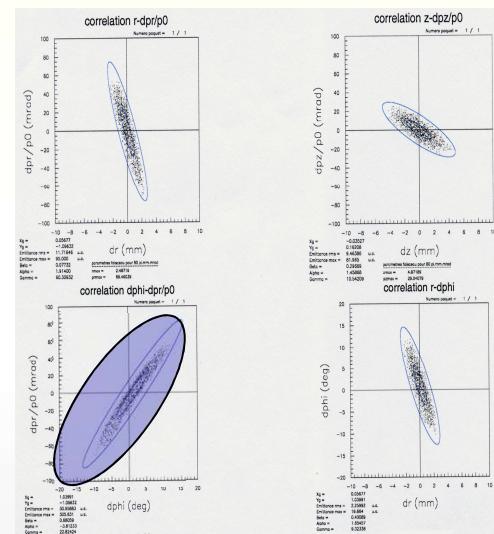
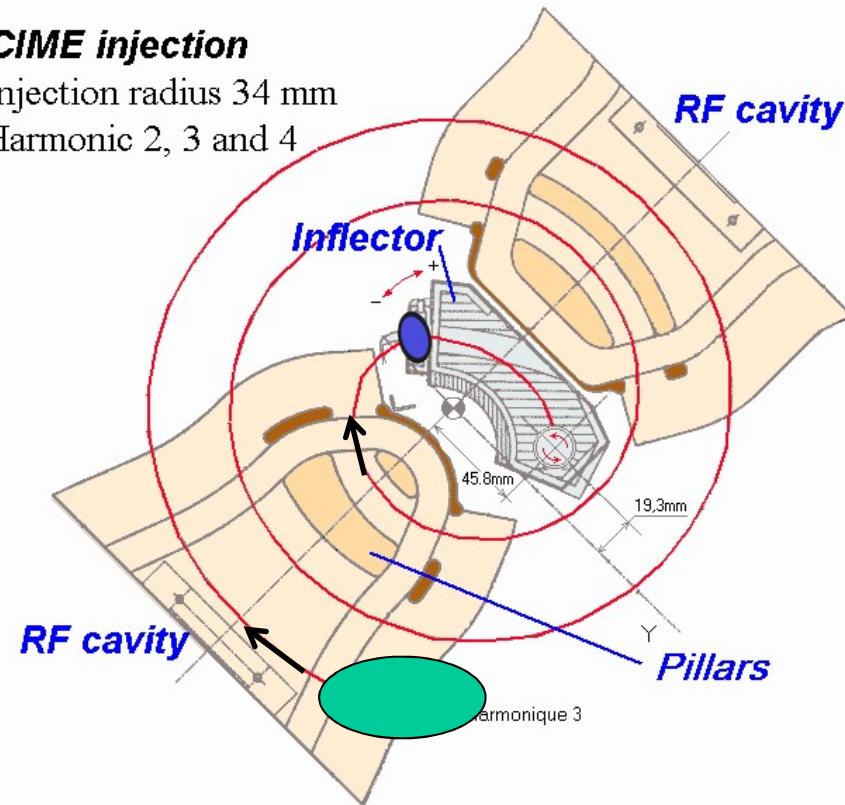
# Simulation: backward tracking toward injection

Start with matched beam in the cyclotron (**multiparticles**) at large radius  
Then Adjust Vrf, central field to reach injection Radius

Find the optimal beam at injection radius

## CIME injection

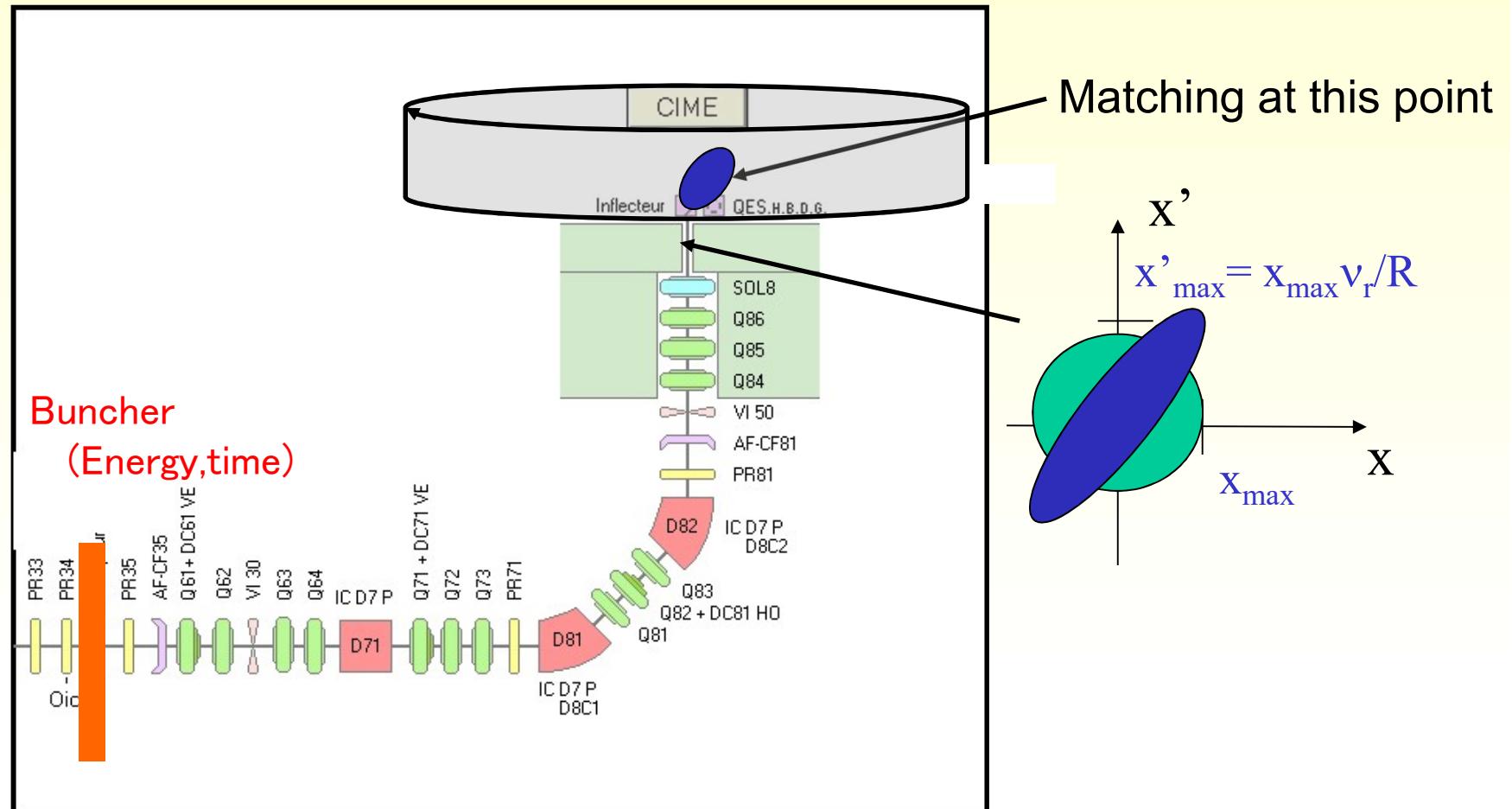
Injection radius 34 mm  
Harmonic 2, 3 and 4



Beam  
Obtained  
With backward  
tracking

$(r, r', z, z', E, \phi)$

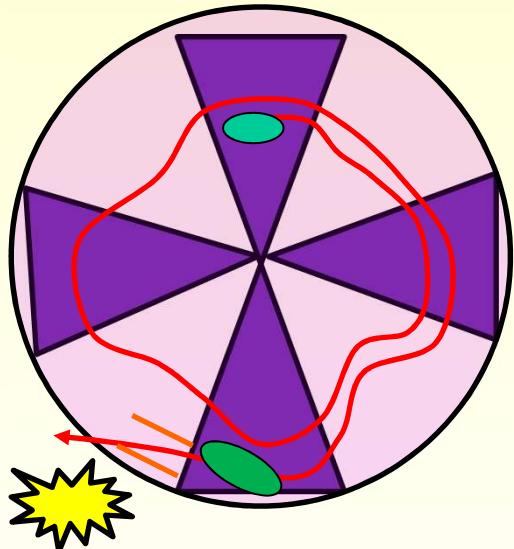
# Simulate the injection beam line to get the perfect beam at injection



Classical transport line problems :

Adjust quads to get desired beam at injection ( $r, r'$ ) ( $z, z'$ ) ( $t, E$ )

## Simulation: Forward tracking up to extraction



turn on RF : Forward toward extraction

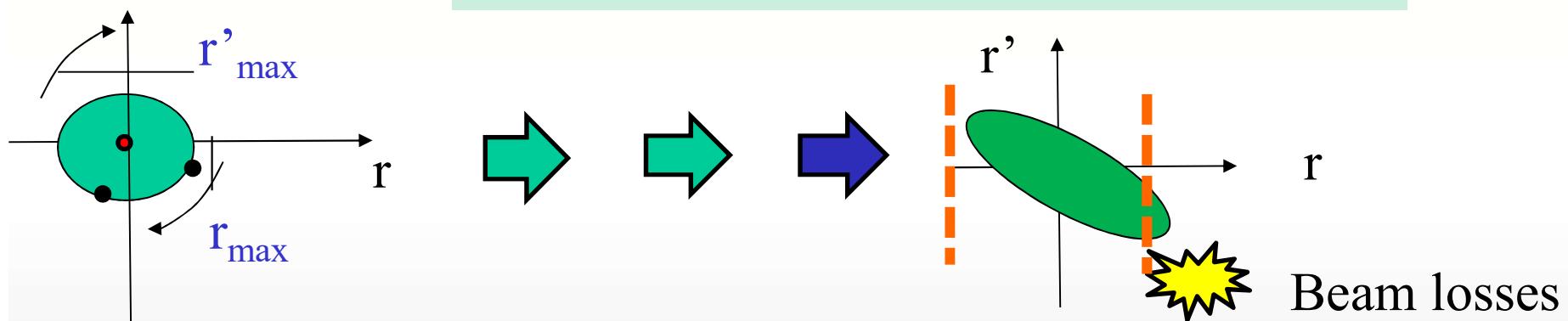
tune the isochronism  $\langle B(r) \rangle = \langle B \rangle \gamma(r)$

### Extraction

- design the extraction (deflector +..)
- turn separation  
(RF + precession + magnetic bump)
- beam losses ?

Start with a  
Beam matched

beam at extraction radius : Watch the beam losses  
in the deflector



The cyclotron is simulated, Let's construct it !

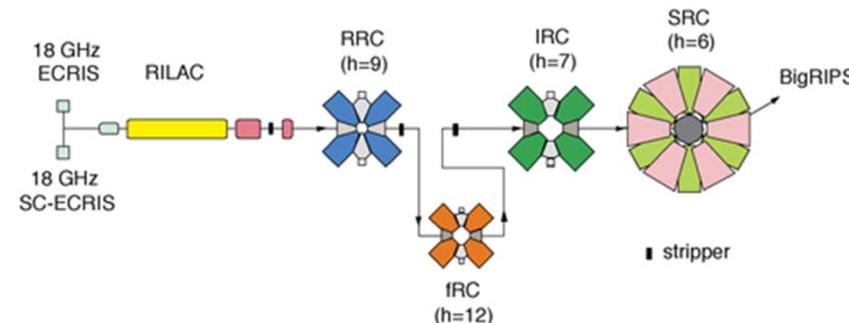
# Cyclotron Design strategies

Radio-Isotopes production  
cost & reliability



Nuclear physics & Research facility  
performance , intensity,...

Mode (1): RILAC + RRC + (stripper2) + fRC + (stripper3) + IRC + SRC



# Strategy for Radio-Isotopes production (medical applications)

10 MeV Protons / 5 MeV Deutons: @ low cost

$B_{\rho\max} = 0.458 \text{ T.m} = \langle B \rangle \text{ Rextraction}$

Rextract = 0.34 m

$\langle B \rangle = 1.35 \text{ Tesla}$  [hill = 1.8 T // valley = 0.5 T]

AVF with 4 straight sectors (sufficient z-focusing)

$I_{beam} \sim 0.1 - 0.05 \text{ mA}$

Rf Dees : 2 (so 4 gaps)

2 possibilities for extraction

Extraction By stripping :  
external target (18F, radiotracer)

No Extraction :  
internal target (in yoke)



# A « low energy » industrial cyclotron

## Cyclone 10/ 5 : 2 particle kinds : $^1\text{H}$ & $^2\text{D}$

$K_b=10 \text{ MeV}$

Fixed energy ;

4 straight sectors 50°

fixed  $\text{Fr}_f = 42 \text{ MHz}$

$\langle B \rangle = 1.35 \text{ Tesla}$

Harmonic  $H=2(p), 4(D)$

Internal source

$\text{Rextraction}=0.33 \text{ m}$

$B_p \text{max} = 0.33 \times 1.35 = 0.45 \text{ T.m}$



$$F_{rev} \sim \langle B \rangle \cdot Q/A$$

$$E/A = K_b \cdot (Q/A)^2$$

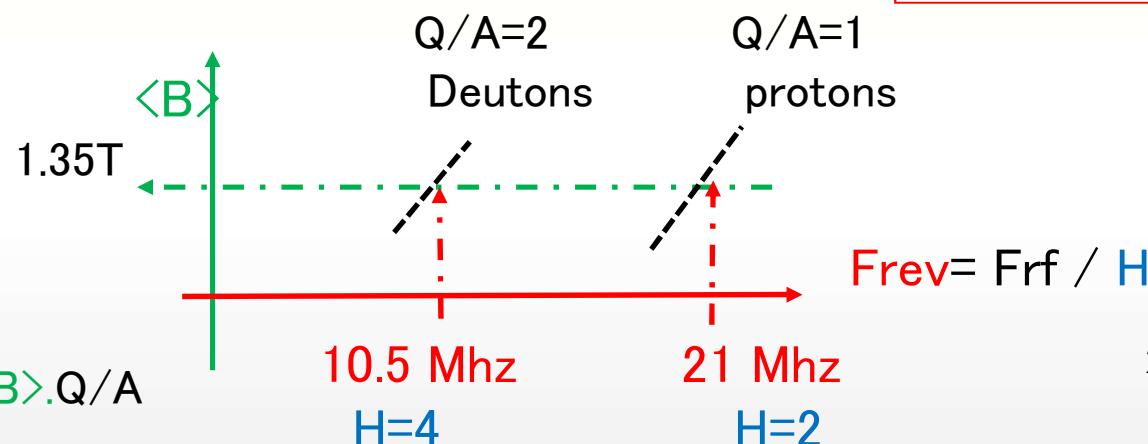
Eprotons=10 MeV                    protons=  $^1\text{H}^{1+}$     A=1   Q=1  
 $(E/A = K_b \cdot 1^2 = 10 \text{ MeV}/A)$

RF Harmonic =2                     $F_{rev}=42 \text{ MHz} / h = 21 \text{ MHz}$

EDeutons=5 MeV                    Deutons=  $^2\text{H}^{1+}$     A=2   Q=1  
 $(E/A = K_b \cdot 0.5^2 = 2.5 \text{ MeV}/A)$

RF Harmonic =4

$$F_{rev} \propto \frac{Q \cdot B_{cyclo}}{A}$$



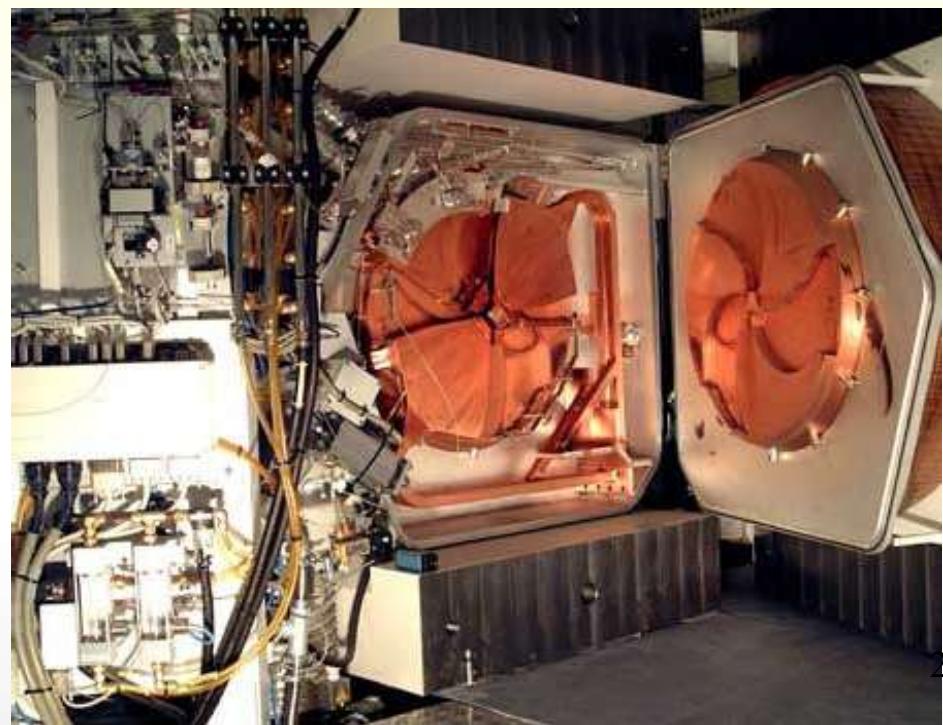


## Cyclone 10/5 MeV (IBA)

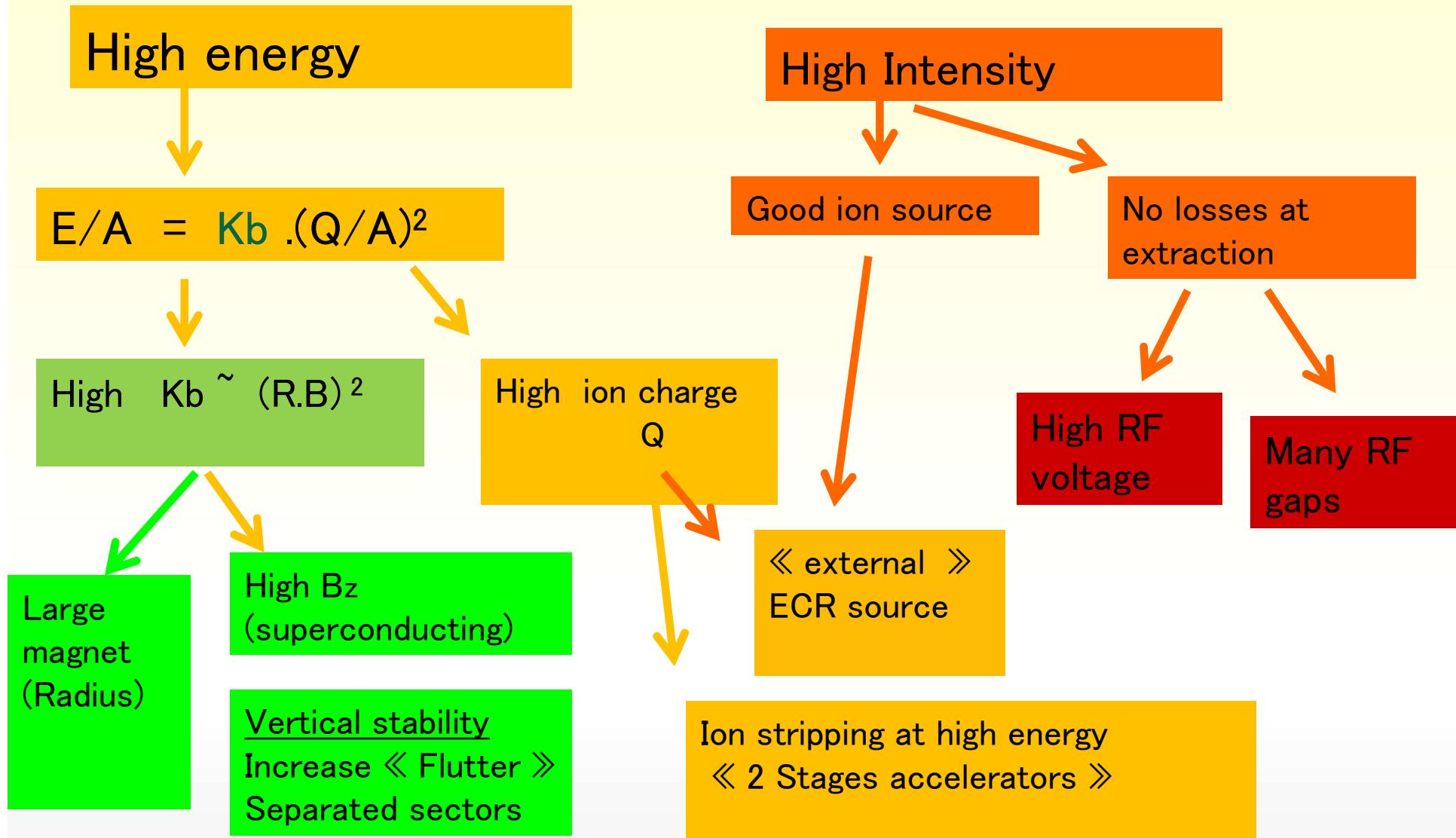
= 10 MeV proton ( $K_b=10\text{MeV}$ )

= 5 MeV Deuteron

cyclone 3D (“vertical implantation”)

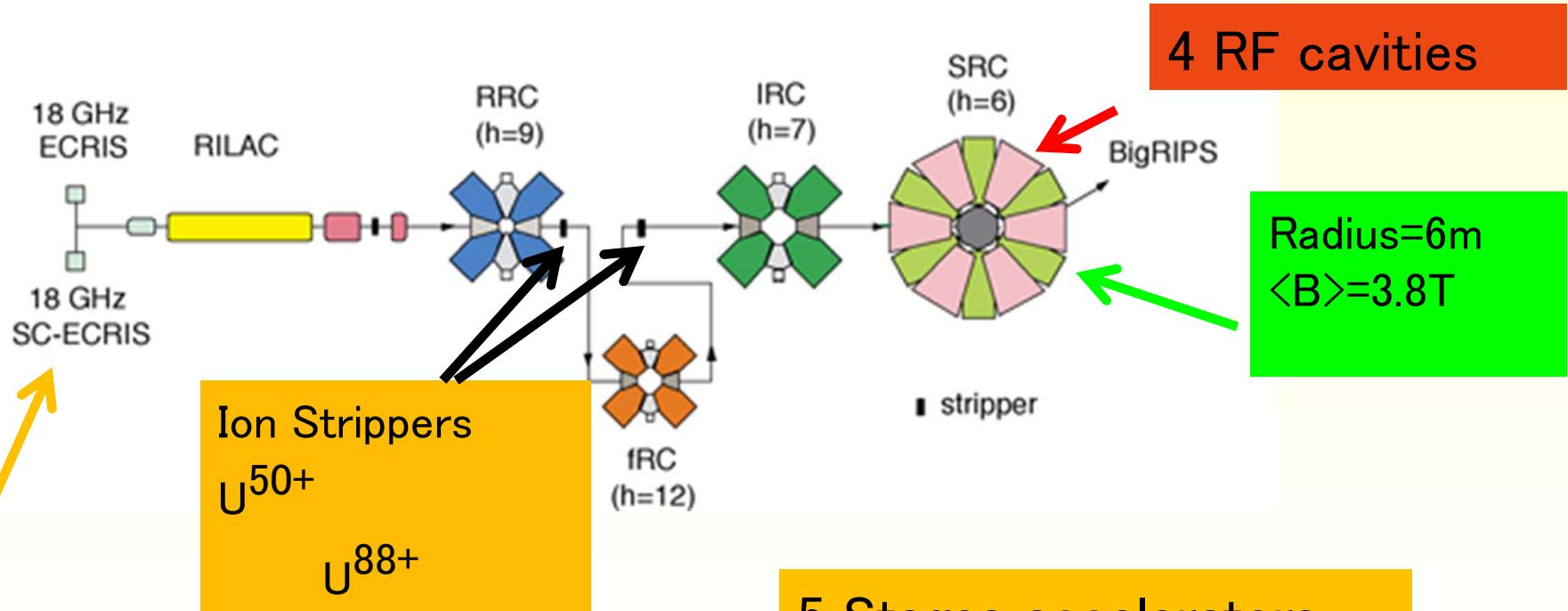


# Strategy for a Cyclotron in a research facility



# RIBF (Japan) : SRC (K=2600 MeV) –the biggest cyclo Uranium beam $^{238}\text{U}^{88+}$ @345 MeV/A cw

Mode (1): RILAC + RRC + (stripper2) + fRC + (stripper3) + IRC + SRC



5 Stages accelerators

1 LINAC  
+ 4 Cyclotrons

ECR source  
 $\text{U}^{30+}$

# Coupling of 2 Cyclotrons : velocity matching

-Two cyclotrons can be used to reach higher energy:

Harmonic & Radius of the 2 cyclotrons have to be matched

The velocity of extraction Cyclo n°1 = velocity of injection Cyclo n°2

$$v_1 = R_{extraction}^1 \cdot \omega = R_{extraction}^1 \frac{\omega_{rf}^1}{H_1} \quad v_2 = R_{inject}^2 \cdot \omega = R_{inject}^2 \frac{\omega_{rf}^2}{H_2}$$

$$R_{extraction}^1 \frac{F_{rf}^1}{H_1} = R_{inject}^2 \frac{F_{rf}^2}{H_2}$$

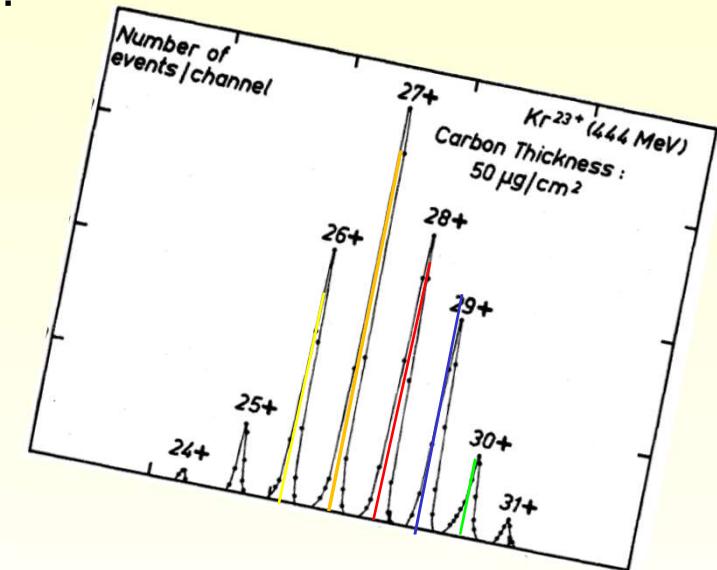
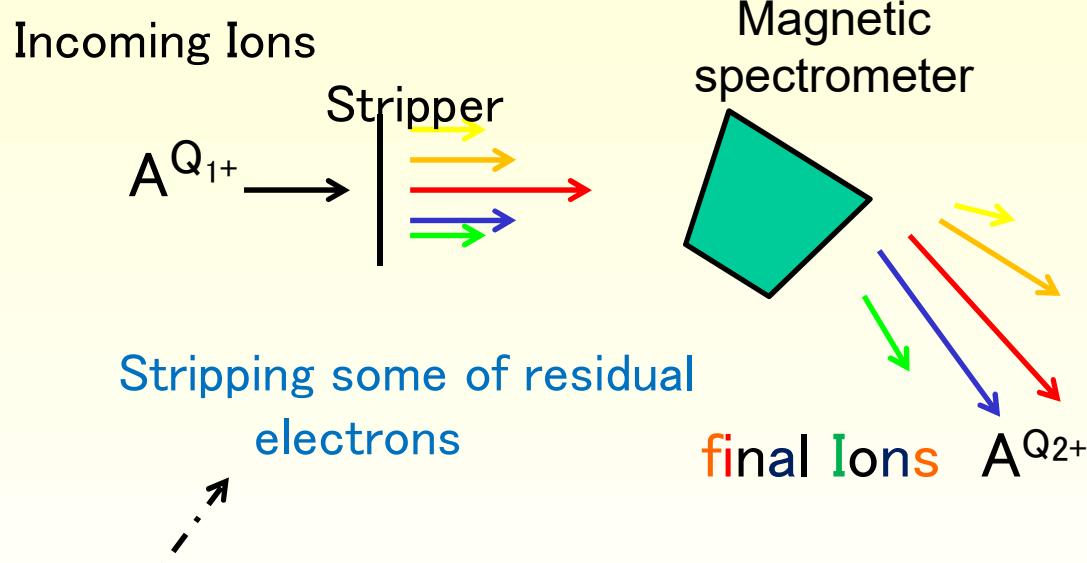
- Ion stripping can be used, to increase the charge state Q before injection into the second cyclo

large Q  $\Rightarrow$  large  $E_{max}$

$$\left[ \frac{E}{A} \right]_{max} = K_b \left\{ \frac{Q}{A} \right\}^2$$

# Ion Stripping at high energy

Heavy ions are not fully stripped by ion sources :



$$Q_2 > Q_1$$

$$B\rho_2 < B\rho_1$$

$$B\rho = \frac{P}{q} = \frac{\gamma m.v}{q}$$

Ion Stripping help to increase the maximal energy of a given cyclotron....

$$[E/A]_{\max} = Kb \left[ \frac{Q}{A} \right]^2$$

## Important facts for cyclotron:

- 1) Magnetic structure provide the vertical stability  
(field index n compensated by sectors)
- 2) Simulations are done with realistic magnetic field  
(not transport matrices)
- 3) The Beam matching at injection for better transverse acceptance

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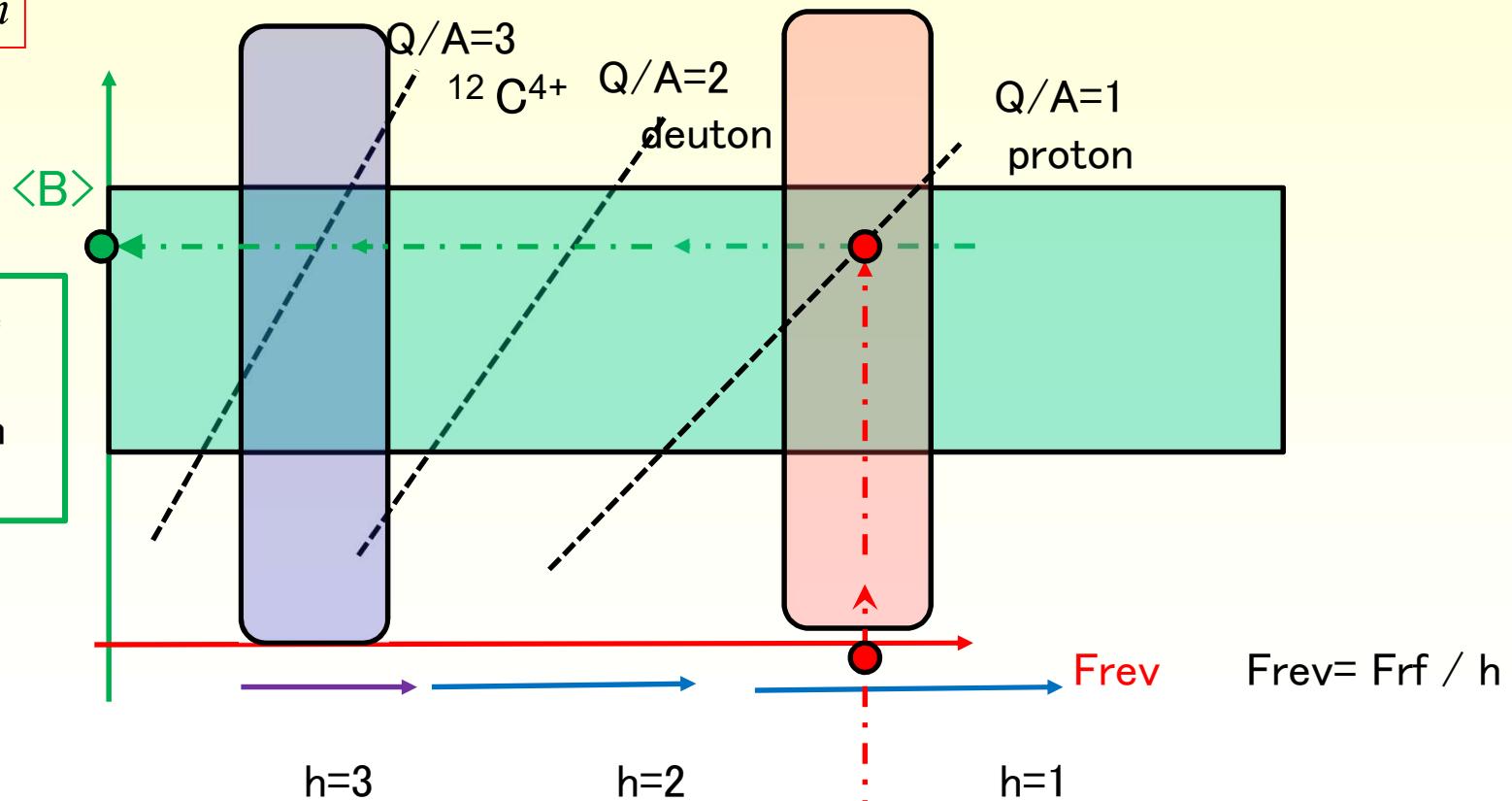


# Diagram for The variable energy cyclotrons

$$F_{rev} \propto \frac{Q \cdot B_{cyclo}}{A} \propto h \cdot F_{RF}$$

$$\omega_{rev} = \frac{qB}{\gamma m}$$

A= nucleon number  
Q= charge number



$B_p \# \langle B \rangle$  Rextract

$E/A \text{ (MeV/A)} \# K (Q/A)^2$