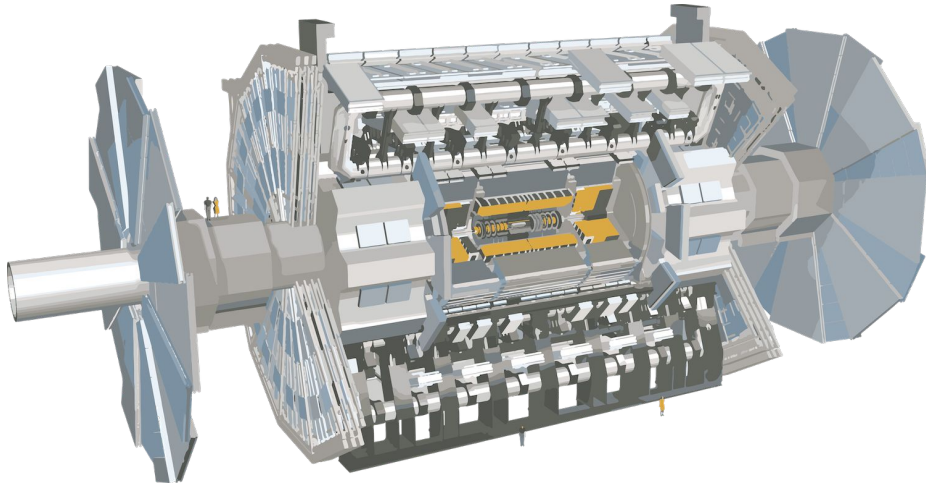


ROOT Part 3

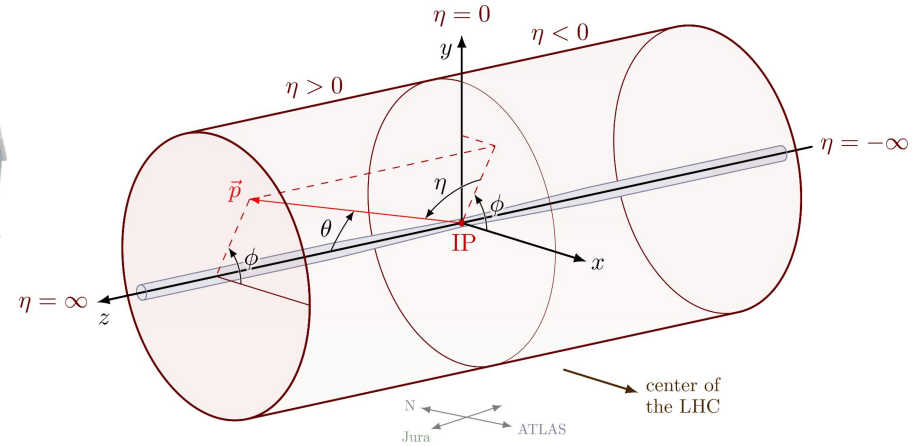
Recap

- ROOT files (*.root) can hold any type of ROOT object
- A TTree stores information in a set of branches for every entry
 - Able to easily browse and draw information in a TTree
- TBrowser allows browsing files and drawing histograms and branches
- C++ ROOT macros can be used to perform complex ROOT analyses
 - Interpreted using CLING
- TLorentzVector provides methods for relativistic calculations

Detector Coordinates



<https://atlas.cern/Discover/Detector>



https://tikz.net/axis3d_cms/

Angular distances

- 4-vectors are defined with η and ϕ angular directions
- Distances in detector space are defined as angular difference
 - Consistently defined at any radius from the interaction point

$$\Delta R = ((\Delta\eta)^2 + (\Delta\phi)^2)^{1/2}$$

- `TLorentzVector` provides `DeltaR()` and `DeltaPhi()` methods

`TLV1.DeltaR(TLV2)`

- Note: for distance calculations, $\Delta\phi$ must be $[-\pi, \pi]$
 - By-hand calculations often fall outside of this range and need to be adjusted

Save objects to output ROOT file

- ROOT objects need to be added to files explicitly
- Create a new output file:

```
TFile *outFile = new TFile("output.root","RECREATE");
```

- The `TObject Write()` function saves object to current directory
- Latest directory (or file) to be used is the current directory
- It is useful to call `file->cd()` before calling `Write()`
- If writing same object to file multiple times, multiple snapshots are saved

Create and save an output TTree

- Storing information in a **TTree** is useful for later analysis
 - Generally useful when simplifying information for quickly repeatable analysis
 - Significantly reduce amount of information and number of events once and then analyze remaining information multiple times
- Declare new branches with **Branch()** and populate tree with **Fill()**

```
float dRHH;  
outTree->Branch("dRHH", &b_dRHH);  
for(...) {  
    dRHH = H1.DeltaR(H2);  
    outTree->Fill();  
}  
outTree->Write();
```

Setting object directory

- The directory where a `TObject` lives can be modified using `SetDirectory()`
- Argument is generally a `TFile` to assign object to the file
- `SetDirectory(0)` disconnects the object from any file
 - Very useful for retrieving objects from a file and then closing the file

TString

- ROOT provides its own implementation of strings: [TString](#)
- [TString](#) provides all of the functionality of `std::string` and more
- Some useful methods:
 - [Append\(\)](#) and [Prepend\(\)](#)
 - [Insert\(\)](#)
 - [Replace\(\)](#)
 - [Length\(\)](#)
 - [First\(\)](#)
- [Data\(\)](#) returns a char array - often necessary when passing as an argument

Histogram errors

- Histograms can hold statistical errors
 - Defined as entry weights added in quadrature
- Use `Sumw2()` to create structure to hold errors
 - Needs to be called before entries are added
- Error bars are drawn by default
- Draw just the bin contents with:

```
myHist->Draw("HIST");
```

Histogram scaling

- Uniformly change the integral of a histogram with `Scale()`

```
myHist->Scale(3); // multiply by 3
```

- Scaling preserves the shape of a histogram
- Scale histograms to have integral = 1 to compare shape of distributions
 - Commonly done when comparing signal and background to choose selection cuts

```
myHist->Scale(1 / myHist->Integral());
```

Multi-histogram operations

- Numerous ways to interact with multiple histograms simultaneously
- Add two histograms with scale factors:

```
h1.Add(h2,3); // add 3*h2 to h1
```

```
h1.Add(h2,1.3,h3,7); // set h1 to be 1.3*h2 + 7*h3
```

- Take the ratio of two histograms:

```
h1.Divide(h2);
```

- Overlay histograms on the same canvas:

```
h2->Draw("same");
```

- Stack histograms using [THStack](#)

pyROOT

- ROOT provides python bindings
- Check supported version of python with `root-config --python-version`
- Commands are intuitive python implementations of C++ methods

```
import ROOT
h = ROOT.TH1F("myHist", "myTitle", 64, -4, 4)
h.FillRandom("gaus")
h.Integral()
```

- More details available here: <https://root.cern/manual/python/>

ROOT Documentation

- Extensive documentation available on ROOT website
 - <https://root.cern/manual/basics/> - good starting point
 - <https://root.cern/doc/master/> - provides all class definitions
 - https://root.cern/doc/master/group__Tutorials.html - good tutorials
 - <https://root-forum.cern.ch/> - ask questions to experts (or find existing questions)
- ROOT naming conventions:
 - Class/namespace and member functions are in UpperCamelCase (a.k.a. PascalCase)
 - Most classes/namespaces begin with T
 - Non-class types end in `_t`
- When using Google, begin search with “CERN ROOT”
 - ROOT refers to the top level directory in a file system or the name of an admin account