

# ROOT Part 1

# What is ROOT

- <https://root.cern>
- ROOT is a set of libraries optimized for HEP research
- Developed and maintained at CERN
  - Written in C++ with interfaces to Python and R available
  - Successor to previous FORTRAN-based CERN Program Library
- Wide range of features such as simple calculation, relativistic calculations, histogramming, graphing, functional fitting, columnar analysis and efficient data storage/access
- Industry standard for HEP
  - Some movement towards using other tools such as [uproot](#) and [numpy](#)

# Installing ROOT

- Installing ROOT is quite simple
  - A few years ago, it required building the binaries yourself
- Recommend using version 6.24.X or newer
  - New versions occasionally break backwards compatibility
- <https://root.cern/install/>
  - Pre-compiled binary available for Linux, MacOS and Windows (beta version)
  - Available through package managers
  - Check [dependencies](#) before installation
- Source [thisroot.sh](#)(.bat) to set environment variables
- Already available on lxplus

# Launching ROOT

- Launch using `root`
  - Options can be passed using -
    - `-l`: suppress splash screen (`-a` to enable it now)
    - `-b`: batch mode (prevents pop ups)
    - `-q`: quit ROOT at the end of executing command (generally when running a macro)
  - Splash screen has been turned off by default since 6.20
- Arguments can be passed, usually used to run macros or open files
- Display a list of ROOT commands with `.help` or `.?` (don't forget period)
- Exit ROOT session with `.q`

# ROOT on lxplus

- ROOT is installed and set up by default on lxplus
  - Can run immediately upon login
- Opening X11 windows can be very slow
  - Add “X11.UseXft: no” to `~/.rootrc` to speed it up a bit
- To set up a specific version of ROOT:

```
export ATLAS_LOCAL_ROOT_BASE=/cvmfs/atlas.cern.ch/repo/ATLASLocalRootBase
```

```
alias setupATLAS='source ${ATLAS_LOCAL_ROOT_BASE}/user/atlasLocalSetup.sh'
```

```
setupATLAS
```

```
lsetup "root 6.28.00-x86_64-centos7-gcc11-opt" (as an example version)
```

# VSCoDe ROOT extension

- VSCoDe has a useful extension to view ROOT files
- ROOT File Viewer by Alberto Pérez de Rada Fiol
- Generally faster than integrated ROOT browser
  - Somewhat limited functionality, but great for quickly viewing files

# ROOT Documentation

- Extensive documentation available on ROOT website
  - <https://root.cern/manual/basics/> - good starting point
  - <https://root.cern/doc/master/> - provides all class definitions
  - [https://root.cern/doc/master/group\\_\\_Tutorials.html](https://root.cern/doc/master/group__Tutorials.html) - good tutorials
  - <https://root-forum.cern.ch/> - ask questions to experts (or find existing questions)
- ROOT naming conventions:
  - Class/namespace and member functions are in UpperCamelCase (a.k.a. PascalCase)
  - Most classes/namespaces begin with T
  - Non-class types end in `_t`
- When using Google, begin search with “CERN ROOT”
  - ROOT refers to the top level directory in a file system or the name of an admin account

# ROOT Calculations

- ROOT can be used as a simple calculator
  - The result of any math command is printed to the screen
- Variables can be declared, assigned and used
  - Variable type is implicit but can be done explicitly
- Can use `cmath` or `TMath` functions
- TMath namespace provides huge number of mathematical methods
  - <https://root.cern/doc/master/namespaceTMath.html>
  - Call using e.g., `TMath::Sqrt(7)`



# ROOT Objects

- ROOT has classes for many different types of objects
  - Thorough system of inheritance - well documented
- Most classes do not have implicit (default) constructors
- Declare objects as pointers and call constructor with **new**
  - Be sure to delete your pointers when you are done
- Most classes inherit from **TObject** and **TNamed**
  - Have **name** and **title** string attributes
  - **name** is a unique identifier that ROOT uses to retrieve objects from memory
    - Multiple instances of the same **name** can lead to unexpected results
  - **title** should be descriptive but doesn't need to be unique

# TF1 Class

- 1D functions use the `TF1` class
  - <https://root.cern/doc/master/classTF1.html>
- Initialize with name and function expression
  - Optional arguments for the range of  $x$
- Function can use `cmath`, `TMath` or user-defined functions

```
TF1 *f1 = new TF1("f1","sin(x)",0,10);  
TF1 *f2 = new TF1("f2","TMath::Cos(x)",0,10)  
Double_t myFunc(double x) {return x+sin(x);}  
TF1 *f3 = new TF1("f3","myFunc(x)",0,10)
```

# TCanvas and Drawing

- Many ROOT classes allow you to draw plots
  - Histograms, functions, graphs, etc.
- Plots are drawn on a **TCanvas** object
  - If no canvas is active, a default canvas is created
  - Use constructor to define size or just use default values
  - Change active canvas with **cd()** command: `c1->cd()`
- Use the **Draw()** command to draw to the active canvas
  - Use **"same"** as an argument to draw multiple things to the same canvas
  - Drawing captures a snapshot of the plot and canvas is not updated automatically
- Save **TCanvas** using **SaveAs()** ("**<filename>**") method
  - Most image formats supported

# Histograms Overview

- A histogram is a binned representation of data
  - Histograms defined by bin edges
  - Each entry is placed in the bin with the corresponding range
  - Entries can be added with different weights
- ROOT offers 1, 2 and 3 dimensional histograms
- Different classes are available to be optimized for different types of data
  - TH1F, TH1S, TH2I, TH3D, etc
- Note that in ROOT, histogram bin numbers are indexed from 1!!!

# TH1

```
TH1F *h1 = new TH1F("h1","h1",20,0,10);  
h1->Fill(6.2);  
h1->Fill(3.4,0.7);  
h1->Draw();  
h1->GetEntries();  
h1->Integral();  
h1->GetBinContent(4);  
h1->FillRandom("gaus",1000);
```

# ROOT Macros

- C++ macros (\*.C files) can be used to call available ROOT functions
- Main function needs to have the same name as macro
- Header files for used classes need to be explicitly included

mymacro.C:

```
#include <TH1F.h>
void myMacro() {
    TH1F *h1 = new TH1F("h1","h1",20,0,10);
    h1->Fill(6.7);
    return;
}
```

# Running ROOT Macros

- Macros can be called through the CLING interpreter or compiled
  - CLING interprets C++ similar to the way python is interpreted

- Within root, execute a macro using:

```
.x mymacro.C
```

- Or call using (for CLING interpreter):

```
root mymacro.C
```

- Or with (to compile the code):

```
root mymacro.C+
```