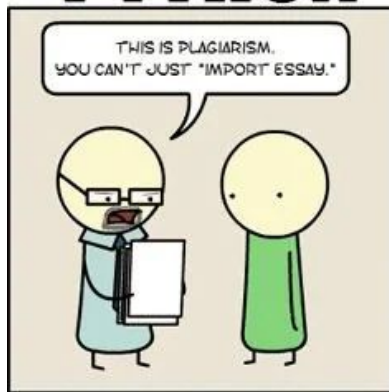


LaTeX

# PYTHON



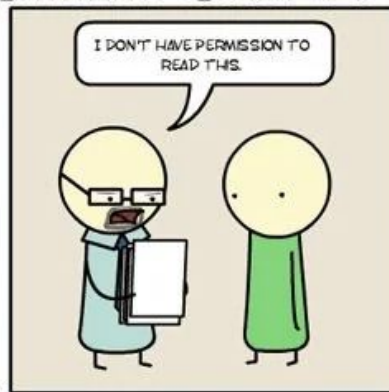
# JAVA



# C++



# UNIX SHELL



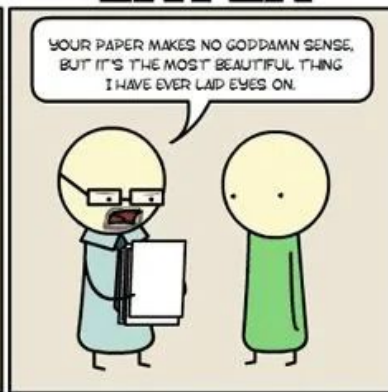
# ASSEMBLY



# C



# LATEX



# HTML



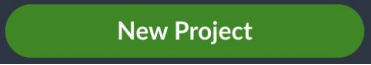
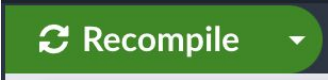
# Introduction

- LaTeX is a typesetting language that is commonly used in HEP
  - Steeper learning curve than e.g., Microsoft Word, but offers many advantages
- Uses a plain text document (.tex format) with LaTeX commands that is typeset to produce an output .pdf file
- LaTeX easily handles formatting, references and mathematical expressions
- Excellent for tedious tasks such as documenting large numbers of images that are frequently updated
- Source files can easily be factorized for ease of editing and collaboration
- Countless available packages to allow you to do almost anything

# How to get LaTeX

- [LaTeX](#) is available for free to install on your computer
  - [MikTeX](#) seems to be the most popular for Windows
  - [MacTeX](#) for MacOS
  - LaTeX Workshop for VSCode
- Online services such as [Overleaf](#) allow easy collaboration
  - No need to deal with installations/updates
  - We will be using Overleaf for this class

# Introduction to Overleaf

- Click on  and select “Blank Project”
- A file called main.tex is created and automatically typeset
- Typesetting is performed by clicking on  or Ctrl-S
- Errors and warnings are indicated in source viewer and/or when typesetting
- Files (.tex, images, etc.) can be uploaded and managed in the left panel

# A basic LaTeX document

```
\documentclass{article}
\usepackage{graphicx} % Required for inserting images
```

Preamble

```
\title{Example}
\author{jveatch}
\date{February 2023}
```

Document information

```
\begin{document}
```

Example

```
\maketitle
```

jveatch

```
\section{Introduction}
```

February 2023

Main body

```
\end{document}
```

**1 Introduction**

# Document classes

- article: for scientific articles, short reports, simple documents
- proc: for conference proceedings
- report: for longer reports containing several chapters, short books, thesis, ...
- book: for books
- slides: for slides
- letter: for writing letters
- beamer: for presentation slides
- Custom classes can also be defined and used

# Packages

- Much LaTeX functionality is available in packages
  - Packages are written and maintained by many developers
- Include packages in preamble with `\usepackage{<name>}` command
- Documentation for individual packages is available at <https://ctan.org/>
- In local LaTeX installations, it is important to regularly download package updates



# Macros

- Macros are predefined functions that make typesetting easy
  - Users can define their own macros - will be covered next time
- Macros can take 0 or more arguments, including optional arguments
- `\tableofcontents` creates a TOC - typically placed before any sections
- `\section{<name>}`, `\subsection{<name>}`, and `\subsubsection{<name>}` help to create navigation through the document
- `\textbf{...}`, `\textit{...}`, and `\underline{...}` for **bold**, *italic*, and underlined text

# Lists

```
\begin{itemize}  
  \item One  
  \item Two  
  \item Three  
\end{itemize}
```

- One
- Two
- Three

```
\begin{enumerate}  
  \item One  
  \item Two  
  \item Three  
\end{enumerate}
```

1. One
2. Two
3. Three

```
\begin{enumerate}  
  \item One  
  \begin{enumerate}  
    \item Two  
    \item Three  
    \item Four  
  \end{enumerate}  
  \item Five  
  \item Six  
\end{enumerate}
```

1. One
  - (a) Two
  - (b) Three
  - (c) Four
2. Five
3. Six

# Math mode

- Formulas can be embedded in text using math mode:
  - Denoted using `$`: `$<math expression>$`

$$f(x) = x^2$$

$$f(x) = x^2$$

- Standalone equations can be used (amsmath package is needed):

```
\begin{equation}
1 + 2 = 3
\end{equation}
```

Other math examples:

- `\int^a_b` for integral sign
- `\frac{a}{b}` for fraction
- `\sqrt{x}` for square root
- Greek symbols, such as `\mu`

# Figures

- Figures require the graphicx package

```
\begin{figure}  
  \includegraphics[width=0.9\linewidth]{LHCTunnel.jpg}  
  % Change width and the figure is scaled appropriately.  
  \caption{LHC tunnel.}  
  \label{fig:lhc}  
\end{figure}
```

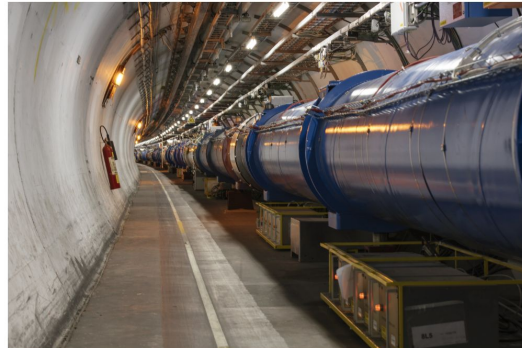


Figure 1: LHC tunnel.

# Tables

```
\begin{table}[h!]  
  \begin{center}  
    \begin{tabular}{|l|c|r} % Alignments: 1st column left, 2nd middle and 3rd  
right, with vertical lines in between  
      \textbf{Value 1} & \textbf{Value 2} & \textbf{Value 3} \\ \\  
       $\alpha$  &  $\beta$  &  $\gamma$  \\  
      \hline  
      1 & 1110.1 & a \\  
      2 & 10.1 & b \\  
      3 & 23.113231 & c \\  
    \end{tabular}  
  \end{center}  
  \label{tab:table1}  
  \caption{Your first table.}  
  \end{center}  
\end{table}
```

<b>Value 1</b>	<b>Value 2</b>	<b>Value 3</b>
$\alpha$	$\beta$	$\gamma$
1	1110.1	a
2	10.1	b
3	23.113231	c

Table 1: Your first table.

# Labels and references

- Add labels to figures, tables, equations, sections, etc. for easy referencing
  - Use `\label{}` macro
  - Make sure a unique label is used for each item
  - Tip: begin labels with “fig:”, “tab:”, “eq:”, “sec:” etc. for easier bookkeeping

- Reference labels in text using:

Some text referencing Table `\ref{tab:table1}`

- It is important to write reference type in text
  - Some advanced reference packages can do this for you

# Detexify

<https://detexify.kirelabs.org/classify.html>

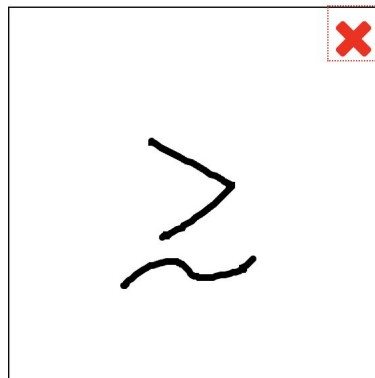
Detexify

classify symbols



Detexify

classify symbols



$\approx$

Score: 0.08058095887831139  
`\usepackage{ amssymb }`  
`\gtrsim`  
mathmode

$\succsim$

Score: 0.12791928559704543  
`\usepackage{ amssymb }`  
`\succsim`  
mathmode

$\gtrapprox$

Score: 0.12991987151786571  
`\usepackage{ amssymb }`  
`\gtrapprox`  
mathmode

$\simeq$

Score: 0.1497862275775864  
`\simeq`  
mathmode

$\geq$

Score: 0.15976133469264425  
`\usepackage{ amssymb }`  
`\geq`  
mathmode

# Useful resources

- Wikibooks: <https://en.wikibooks.org/wiki/LaTeX>
- Overleaf documentation: <https://www.overleaf.com/learn>
- LaTeX tutorials: <https://www.latex-tutorial.com/tutorials/>
- Stack exchange: <https://tex.stackexchange.com/>
- Google