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- Neutron sources
- Slowing down of neutrons
- Neutron Diffusion
- Flux Fluence Current
 - Isolethargic
- Resolution function
 - Energy-Time relation
 - Effective Neutron path
- Spallation target optimization



Experimental neutron fluence per 7 $10^{12}p^+$



Neutron Sources



Through Reactions:

 With low Binding energy of the last neutron (Neutron Separation Energy) light nuclei: typically small apart from α-composed atoms 	Nucleus	Binding Energy (Mev)	Nucleus	Binding Energy (Mev)
 intermediated: 7-10 MeV heavy: 6-7 MeV 	H^2	2.225	C12	18.720
due to Coulomb barrier, light nuclei play the predominate rule (at low energies)	H ³ He ³ He ⁴	$6.258 \\ 7.719 \\ 20.577$	C ¹³ C ¹⁴ N13	4.937 8.176 20.326
(α,n)	He ⁵	-0.956	N ¹⁴	10.553
• Excitation energy ~10 MeV, sometimes exothermic, or endothermic. → Continuous energy spectrum e.g. ${}^{9}Be + a \rightarrow 12C + n + 5.704 MeV$	Li ⁶ Li ⁷ Li ⁸	$5.663 \\ 7.253 \\ 2.033$	N ¹⁵ N ¹⁶ O ¹⁵	$ \begin{array}{c} 10.834 \\ 2.500 \\ 13.222 \end{array} $
(d,n)	Be ⁸	18.896	$\overset{\circ}{\mathrm{O}^{16}}$	15.669
• Due to small binding energy of the deuteron (2.2 MeV) and a very highly excited compound nucleus is almost always exothermic e.g. $^{7}Li + d \rightarrow ^{8}Be + n + 15.028 MeV$	Be ³ B ⁹ D ¹⁰	1.665 6.814 18.575	O ¹⁸ F ¹⁸	4.142 8.047 9.141
(p,n)	B11	$\begin{array}{r} 8.440\\ 11.456\end{array}$	F ²⁰	$\begin{array}{c} 10.442\\ 6.599\end{array}$
 typically mono-energetic sources 	CII	13.092		

Binding energy of the last neutron in light nuclei

(α,n)

(d,n)

(p,n)

• typically mono-energetic sources e.g. $^7Li + p \rightarrow 7Be + n - 1.646 MeV$

(γ,n)

• nearly mono-energetic neutron production e.g. ${}^9Be + \gamma \rightarrow {}^8Be + n - 1.666 \, MeV$



Radioactive

- (α,n): Ra-⁹Be, Bi-Be, Pu-Be,...
- (γ,n): ⁹Be (1.66 MeV), ²H(2.2 MeV) (almost mono-energetic)
- Fission
 - On average 2.5 \pm 0.1 neutrons

Via Bremsstrahlung

- Using electron accelerators $E_{e-} \approx 50-100 MeV$
- Heavy target $\rightarrow \gamma \rightarrow (\gamma, n)$ or photo-fission

Spallation

• A violent reaction of a high energy particle on a heavy target. Disintegrates the nucleus through intra-nuclear cascade emitting numerous nucleons (protons, neutrons, alpha,...)







ightarrow residuals can be radioactive

At GeV energies there is no formation of compound nucleus

Hadron-Nucleus: Neutron yield



Thin layers: 0.01λ thickness, 2λ radius





Hadronic Showers: numbers Average π^0 fraction: For *E=20 GeV* π^0 $\frac{1}{all} \approx 0.10 \log(E)$ Average ratio electromagnetic and hadronic particles: $\frac{\ddot{}}{h} \approx 1.1 - 1.35$ Shower maximum: $d_{\rm max} \approx [0.6 \log(E) - 0.2] \lambda$ Shower depth for 95% longitudinal containment: $d_{95\%} \approx d_{max} + 4E^{0.15}\lambda$ Shower radius for 95% radial containment: $R_{95\%} \approx \lambda$ with: E in GeV



0.3

 1.6λ

7.9 λ

The Particle Detector BriefBook ISBN 3-540-64120-3

Hadronic shower: Neutron yield

















small diminution of dI (from dI to I-dI) in intensity $-\frac{dI}{I} = \frac{\sigma NSdx}{S}$ where: $S = \text{surface } [cm^2],$ x x+dx X $N = N_{\Delta}\rho/A = \text{atom density } [cm^{-3}],$ σ = effective target area [*barn*=10⁻²⁴ *cm*²] σ_t = total cross section [*barn*] $\sigma_t = \sigma_v + \sigma_f + \sigma_s + \dots$

0

neutron

beam







- Both microscopic and macroscopic cross section are shown to have a similar physical meaning of: "probability of interaction per unit length" with length measured in different units. Thus, the number of interaction can be obtained from both by multiplying with neutron beam the corresponding particle track-length. 0
 - x x+dx X Some numbers:
 - $\sigma_{s}(1 \text{keV}) = 4.7 b$ $\lambda_{s} = 2.1 \ cm$ **C**: $\sigma_{\rm s}(1 {\rm keV}) = 1.42 \, b$ AI: λ_{s} = 11.7 cm $\sigma_{\rm s}(1 {\rm keV}) = 10.7 \, b$ $\lambda_{\rm s}$ = 2.8 cm Pb: $\sigma_{\rm sH}(1 {\rm keV}) = 20.3 \, b,$ H_2O : $\sigma_{so}(1 \text{keV}) = 3.85 b$, $\lambda_{s} = 0.67$ cm





• The number of interactions (*reaction rate*) [*cm*⁻² *s*⁻¹] with a sample in a beam:

$$\frac{n(\mathbf{r}) \, dx \, \sigma N}{dt} = n(\mathbf{r}) \frac{dx}{dt} \Sigma = n(\mathbf{r}) v \Sigma = \frac{n(\mathbf{r}) v}{\lambda}$$

where: $n(\mathbf{r}) =$ neutron density [cm^{-3}], having velocity v [cm/s]

- The quantity $\Phi(E, \mathbf{r}, \mathbf{\Omega}, t) = n(\mathbf{r}, \mathbf{\Omega})v$ is known as differential neutron flux
- Integrating over all solid angles

$$\Phi(E, \mathbf{r}, t) = \int_{4\pi} \Phi(E, \mathbf{r}, \mathbf{\Omega}, t) d\mathbf{\Omega} = n(E, \mathbf{r}, t) v$$

• we get the *fluence rate* or *flux density*





- has dimensions: $[cm^{-3} cm s^{-1}] = [cm^{-2} s^{-1}].$
- The time integral of the flux density
 \$\Delta(E,r)\$ is the fluence [cm⁻²]\$
- Fluence is measured in *particles per cm*² but in reality it describes the *density of particle tracks* [*cm/cm*³]!
- The number of reactions inside a volume V is given by the formula: (where the product ΣΦV is integrated over energy or velocity)



Fluence is equivalent to the particles crossing a surface of $1cm^2$ always perpendicular to the particle direction. Or a sphere with cross section of $1cm^2$

Properties: Isotropic vs Uniform?



Current vs Fluence



Surface crossing

• Imagine a surface having an infinitesimal thickness dt. A particle incident with an angle θ with respect to the normal of the surface S will travel a segment $dt/cos\theta$.



• Therefore, we can calculate an average surface fluence by adding $dt/cos \theta$ for each particle crossing the surface, and dividing by the volume S dt: $\sum \frac{dt}{dt}$

$$\Phi = \lim_{dt \to 0} \frac{\sum_{i} \frac{dt}{\cos \theta_{i}}}{Sdt}$$

• While the current J counts the number of particles crossing the surface divided by the surface:

$$J = dN/dS$$

The fluence is independent from the orientation of surface *S*, while the current is NOT!

Q: In an isotropic field can be easily seen that on a flat surface $J = \Phi/2$



Slowing down of neutrons





Slowing down of neutrons





The quantity $ln(E_1/E_2)_{avg}$ is called *lethargy* and represents the *average logarithmic energy* loss per collision:

$$\xi = \overline{ln\frac{E_1}{E_2}} = 1 + \frac{a}{1+a}lna$$

Taylor approximation gives us (for A>1):

• For A≥10 is a good approximation.

• For A=2 the error of the approximation is 3%

For mixtures:

$$\bar{\xi} = \frac{\sum_{i} N_i \sigma_s^i \xi_i}{\sum_{i} N_i \sigma_s^i}$$

 $\xi \approx \frac{z}{A + 2/3}$

Slowing down of neutrons



• lethargy can be used to estimate the number of collisions to moderate from the initial energy E_i to E_f

$$n\xi = ln\frac{E_i}{E_f}$$

• Giving a neutron fluence

$$\Phi(E) = \frac{C}{\bar{\xi}\Sigma_s E}$$

Slowing down power: $\xi \Sigma_s \rightarrow M$ oderation ratio: $\xi \Sigma_s / \Sigma_a$

• larger $\xi \rightarrow$ faster slow down; larger $\Sigma_{\varsigma} \rightarrow$ more often collisions

	Н	D	He	Li	Be	С	0	Pb	U
Α	1	2	4	7	8	12	16	207	238
a	0	0.111	0.360	0.562	0.640	0.716	0.778	0.981	0.983
ξ	1.0	0.725	0.425	0.268	0.209	0.158	0.120	0.00963	0.00838
n	18	25	43	67	86	114	150	1888	2172

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Slow down parameters from 2MeV \rightarrow 0.025 eV (thermal)



Thermal Neutrons

NTOF

The velocities of thermal motion of the material nuclei are distributed with a Maxwellian distribution

$$n(E)dE = \frac{2\pi n}{(\pi kT)^{3/2}} e^{-E/kT} \sqrt{E} dE$$

where n(E)dE is the number of neutrons per cm^3 with energies [E,E+dE), *n* is the total density

The average energy is $\overline{E} = \frac{3}{2}kT$ The most probable energy is $E_T = kT$ At T=20°C=293K, kT = 0.0253eV, v=2200m/s



Neutron flux is given $\frac{\Phi(E)dE}{\Phi} = e^{-E/E_T} \frac{E}{E_T} \frac{dE}{E_T}$

Flux/Fluence – Isolethargic



- Textbook representation of fluence as Φ(E) = dn/dE is spanning over several orders of magnitude
 → hides a lot of information
- For energies above thermal the flux is almost: $\Phi(E) \approx \frac{C}{\overline{\xi}\Sigma_s E}$

which can be converted to $E \Phi(E) = E \frac{dn}{dE} \approx C/\overline{\xi}\Sigma_s$ $\Longrightarrow \frac{dn}{dlnE} \approx C/\overline{\xi}\Sigma_s = const$

• Resulting to a histogram "flat" in log space in the epithermal region

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Isolethargic or Lethargy Plot





Advantages:

- Structures are more visible
- The Y scale is independe on the X unit since dlnE = dE/E= unit less
- When X in log, the areas represent the integral of neutrons

How to read:

• It gives the amount of neutrons at energy *E* for an energy interval *AE=E*

Converting histogram to Isolethargic



Logarithmic Histogram (base-10):

- Defined as: $X_{min} = log_{10}(E_{min})$, $X_{max} = log_{10}(E_{max})$, N_{bins}
- Log step: $s = (X_{max} X_{min})/N_{bins}$
- Lower Energy of each bin: $E_i = 10^{X_{min}+i \cdot s}$
- Width of each bin: $\Delta E_i = 10^{X_{min}+(i+1)\cdot s} 10^{X_{min}+i\cdot s}$
- Geometric Mean of the each bin: $\overline{E}_i = \sqrt{E_i \cdot E_{i+1}} = 10^{X_{min} + (i + \frac{1}{2}) \cdot s}$
- To convert to isolethargic can be done by multiplying with: $f = \frac{\overline{E}}{\Delta E} = \frac{10^{X_{min} + (i + \frac{1}{2}) \cdot s}}{10^{X_{min} + (i + 1) \cdot s} - 10^{X_{min} + i \cdot s}} = \frac{\sqrt{10^s}}{10^s - 1}$

Q: difference of geometric mean vs mean for 20 bins per decay?







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In beam Gamma background

In beam gamma background mostly comes from thermal neutrons radiative capture on ¹H

$${}^1_1H + {}^1_0n \rightarrow {}^2_1H + \gamma(2.2MeV)$$

at n_TOF they arrive to the experimental area EAR1 @185m distance, at times in the range of $\mu s...ms$, together with the keV...100keV neutrons





Borated Water effect



One option to suppress this background, was the addition of Boric Acid in the moderator circuit.

Boric acid: Saturated at 1.28 % enriched with 95% $^{\rm 10}{\rm B}$



Iron (45 mm, 2mm) [background subtracted]



The 2.2 MeV γ is replaced by a 484 keV (94%) from the ¹⁰B(n, α) 6% gives 2.79 MeV









Total vector of travel during moderation $r = \sum_{i=1}^{N} s_i$ Thus $r \cdot r = r^2 = \sum_{i=1}^{N} \sum_{j=1}^{N} s_i s_j = \sum_{i=1}^{N} s_i^2 + \sum_{i \neq j} \sum_{i \neq j}^{N} s_i s_j$

If we make the bold assumption we are isotropic in LAB (normally for low energies it is isotropic in CMS not in LAB) \rightarrow the second term will average to zero $\overline{r^2} \cong N\overline{s^2}$

S₁

Neutron diffusion

 $\boldsymbol{s}_i \, \boldsymbol{s}_j$





Combining the probability of a neutron traversing a distance *s* without making interaction and then making a collision in *ds* we have $-\frac{s}{2} ds$

Assuming that
$$\Sigma_s \gg \Sigma_a$$

 $\overline{s^2} = \int_0^\infty s^2 e^{-\frac{s}{\lambda_s}} \frac{ds}{\lambda_s} = 2\lambda_s^2$



$$\overline{r^2} = 2n\lambda_s^2$$

Y

Including the mean cosine per scattering

$$\overline{\cdot^2} = \frac{2n\lambda_s^2}{1 - \overline{\cos\vartheta}}$$

Finally with the lethargy

$$|\mathbf{r}| = \sqrt{\frac{2ln\frac{E_i}{E_f}}{\xi(1 - \overline{\cos\vartheta})}}\lambda_s$$



Neutron diffusion

 $(J_{z+dz} - J_z)dxdy = -D\left[\left(\frac{\partial\Phi}{\partial z}\right)_{z+dz} - \left(\frac{\partial\Phi}{\partial z}\right)_z\right]dxdy$ $= -D\frac{\partial^2\Phi}{\partial z^2}dxdydz$ where $D = \lambda_s / 3(1 - \overline{cos\vartheta})$ diffusion length coefficient Combining it in 3D it gives $D\nabla^2 \Phi(\mathbf{r})$ The balance of neutrons per unit volume \rightarrow diffusion equation $\frac{\partial \Phi(\mathbf{\dot{r}})}{\partial t} = S(\mathbf{r}) + D\nabla^2 \Phi(\mathbf{r}) - \Sigma_a \Phi(\mathbf{r})$ production outflow absorption rate rate rate

Outflow in z direction in a small volume dV=dxdydz





For a point like source in the center (Ficks'law) $\frac{S(r)}{D} + \nabla^2 \Phi(r) - \frac{\Sigma_a}{D} \Phi(r) = 0$ where $L = \sqrt{\frac{D}{\Sigma_a}} \approx \sqrt{\frac{\lambda_a \lambda_s}{3}} = Diffusion length [cm]$

 \rightarrow specifies the average distance between the place where a neutron is born and the place where it is absorbed.

Notes:

Neutron diffusion

J_{z+dz}

dx

у

- A neutron reflector should be of the order of a diffusion length
- Infinite medium should be at least one diffusion length

Some numbers:

Carbon: $L \approx 48 \ cm$

Lead: $L \approx \text{ order of } 150 \text{ } cm$

↓ z

0

dz

dv





• For an infinite medium the solution (Green's function) $\Phi(\mathbf{r}) \approx So \frac{e^{-r/L}}{4\pi Dr}$



where S_o =neutron source rate [n/s] L = diffusion length [cm] D = diffusion length coefficient

• Flux Enhancement with the use of a moderator: For a region close to the source r/L << 1 $\Phi(r) \approx S_o/4\pi Dr$

Considerably higher with respect to absence of moderator $\Phi_o(r) \approx S_o/4\pi r^2$ Enhancement $f = \frac{\Phi(r)}{\Phi_o(r)} = r/D$ Carbon: @30cm, f=30/(2.1/3) = 42.8 Lead: @30cm, f=30/(2.8/3) = 32.1



The average increase in lethargy per unit of time during moderation is $u=n\xi$

 $\frac{du}{dt} = \xi \Sigma_s \frac{dx}{dt} = \xi \Sigma_s v$ From the lethargy $u = n\xi = \ln(\frac{E_i}{E_f})$ we have $v_f = v_i e^{-\frac{u}{2}}$ Therefore: $\frac{dv}{dt} = -\frac{\xi \Sigma_s}{2} v^2$ Integrating: $t = \frac{2}{\xi \Sigma_s} \int_v^{v_o} \frac{dv}{v} = \frac{2}{\xi \Sigma_s} (\frac{1}{v_f} - \frac{1}{v_i})$

Converting to energy:

Energy Time relation

$$E = \frac{2m_n}{(\xi \Sigma_s t)^2} v(t)$$

Energy-Time relation				
for A=1	$\overline{E(t)} = \frac{3m_n}{(\Sigma_s t)^2} = \frac{1.8eV\mu s^2}{t^2}$			
for A>>1	$\overline{E(t)} = \frac{m_n}{2} \frac{A(A+2)}{(\Sigma_s t)^2} \approx \frac{A^2}{(\Sigma_s t)^2} 0.522 \ eV \mu s^2 cm^{-2}$			
more accurately*	$\overline{E(t)} = \frac{K}{(t+t_o)^2}$			
	where $K = \frac{m_n \lambda_s^2 (1-a)^2}{2a^2}$ and $t_o = (1-a) \frac{\lambda_s}{a} \sqrt{\frac{m_n}{2E_o}}$			

R.E.Slovacek et al, Nucl. Sci. and Eng. 62:445-462,1977





Moderation:

$$\overline{E(t)} = \frac{K}{(t+t_o)^2}$$

Flight:

$$E = \frac{m_n L^2}{2 t^2}$$

Relativistically:

$$\gamma = 1 / \sqrt{1 - \left(\frac{L}{tc}\right)^2}$$
$$E_{kin} = (\gamma - 1) m_n$$

Differentiating we get the uncertainty:

$$\frac{\Delta E}{E} = -2\frac{\Delta t}{t} = 2\frac{\Delta l}{L+l}$$

l = virtual quantity "*effective neutron path*"







Neutron Moderation





Mean free path



Effective length l_n after *n* collisions

$$l_n = v_n \cdot t_n = v_1 \cdot e^{-\frac{n-1}{2}\xi} \cdot \frac{\lambda_s}{v_1} \sum_{i=1}^n e^{\frac{i-1}{2}\xi}$$
$$l_\infty \approx 2\frac{\lambda_s}{\xi}$$

Neutron Moderation



NTOF

Mean free path $\lambda_s = \frac{1}{\Sigma_s} = \frac{1}{\sigma_s \frac{N_A}{A}\rho} \approx const$ Average energy loss in collision $\xi = \ln\left(\frac{E_2}{E_1}\right) \approx \frac{2}{A+2/3}$ Velocity after *n* collisions $v_n = v_1 \cdot e^{-\frac{n-1}{2}\xi}$ Time after *n* collisions $t_n = \frac{\lambda_s}{\nu_1} \sum_{i=1}^{\infty} e^{\frac{i-1}{2}\xi}$ Effective length l_n after *n* collisions $l_n = v_n \cdot t_n = v_1 \cdot e^{-\frac{n-1}{2}\xi} \cdot \frac{\lambda_s}{v_1} \sum_{i=1}^n e^{\frac{i-1}{2}\xi}$ $l_\infty \approx 2\frac{\lambda_s}{\xi}$



Effective Neutron Path



• Lead: $\sigma_{s}(1 \text{keV}) = 11.35 \text{ b}$ $\lambda_{s} = 2.7 \text{ cm}$ $\xi = 9.6 \times 10^{-3}$ $l \approx 560 \text{ cm}$



Effective Neutron path in infinite block with $E_0=1$ MeV



Effective Neutron Path



• Lead: $\sigma_{s}(1 \text{keV}) = 11.35 \text{ b}$ $\lambda_{s} = 2.7 \text{ cm}$ $\xi = 9.6 \times 10^{-3}$ $l \approx 560 \text{ cm}$ • Aluminum: $\sigma_{s}(1 \text{keV}) = 1.42 \text{ b}$

$$\lambda_{\rm s} = 11.7 \text{ cm}$$

 $\xi = 7.2 \times 10^{-2}$
 $l \approx 320 \text{ cm}$





Effective Neutron Path



- Lead: $\sigma_{s}(1 \text{keV}) = 11.35 \text{ b}$ $\lambda_{s} = 2.7 \text{ cm}$ $\xi = 9.6 \times 10^{-3}$ $l \approx 560 \text{ cm}$
- Aluminum:
 - $σ_s$ (1keV) = 1.42 b $λ_s$ = 11.7 cm $ξ = 7.2 × 10^{-2}$ *l* ≈ 320cm
- Water:

$$σH_s(1keV) = 20.3 b$$

 $σO_s(1keV) = 3.85 b$
 $λ_s = 0.67 cm$
 $ξ_H = 1, ξ_O = 0.12$
 $l_H ≈ 1.5 cm$







The lambda spread is determined by the spread of energy loss after collision

Maximum (θ =0°)



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For H (A=1)

For (A>>1)



Effective Neutron Path Spread

$$\sqrt{(\Delta E/_E)^2} = 150\%$$

 $\Delta l \approx 2.25 \mathrm{cm}$





Water Energy resolution @1eV





Lambda vs # neutron collisions





Note:

- to thermalize 2MeV in Pb we need ~1900 collisions
- n=1000 col ≈ keV energies
- Average distance traveled (moderation path)

$$r = \sqrt{2n\lambda_s^2}$$

$$\approx \sqrt{2 \cdot 1000 \cdot 2.5^2}$$

= 111 cm

Lambda vs # collisions





Note:

- to thermalize 2MeV in Water (due to H) we need ~18 collisions
- $n=10 \text{ col} \approx \text{keV}$ energies
- Average distance traveled (moderation path)

$$r = \sqrt{2N\lambda_s^2}$$

$$\approx \sqrt{2 \cdot 10 \cdot 0.67^2}$$

= 3.0 cm

Lambda vs # collisions







Neutron source optimization recipe



Ingredients:

- A fast accelerator
- Freshly heavy A target (with low XS)
- Room temperature water

- 2 collimators
- 1 sweeping magnet
- ¹⁰B optional

Instructions:

- If you have a fast accelerator lying around, Spallation is your best friend. 1.
- Cut the heavy A target to dimensions (to contain 95% of the shower): 2.
 - Length 3-4 λ_{inel}
 - Radius >1 λ_{inel}
- Shoot fast protons on it 3.
- Soak the produced spallation neutrons 4. in room temperature water, ~4cm in length
 - Optional: to spice it up add a jest of ¹⁰B
- 5. let them fly in vacuum
- collimate 6.
- 7. use a sweeping magnet to remove charged particles
- 8. collimate again
- 9. enjoy your neutron spectrum







- *"Neutron Physics"* K.H. Beckurts and K.Wirtz
 Springer-Verlag, 1964
 http://www.springer.com/de/book/9783642876165
- *"The Particle Detector BriefBook"* R.K.Bock – A.Vasilescu Springer ISBN 3-540-64120-3



