

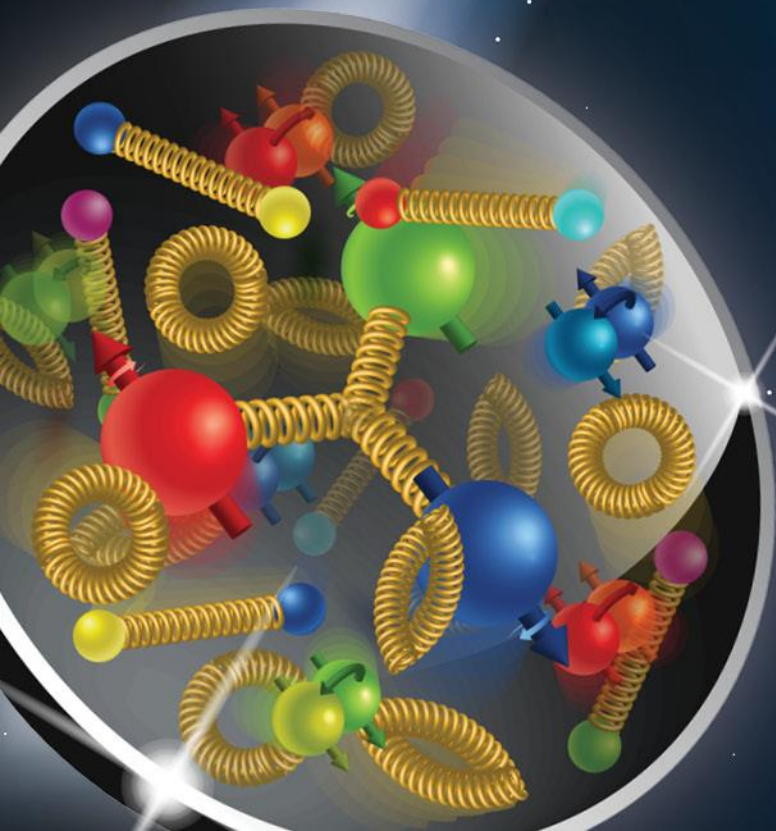
EIC Collimation Studies

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US FCC Workshop



Electron-Ion Collider

BROOKHAVEN
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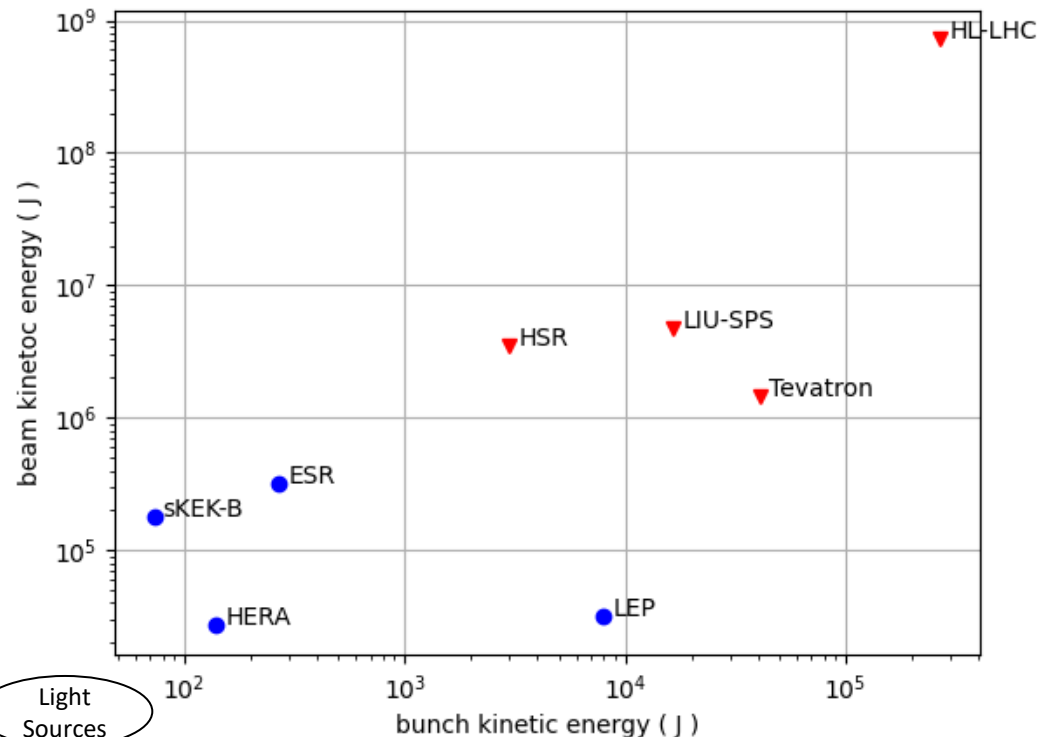
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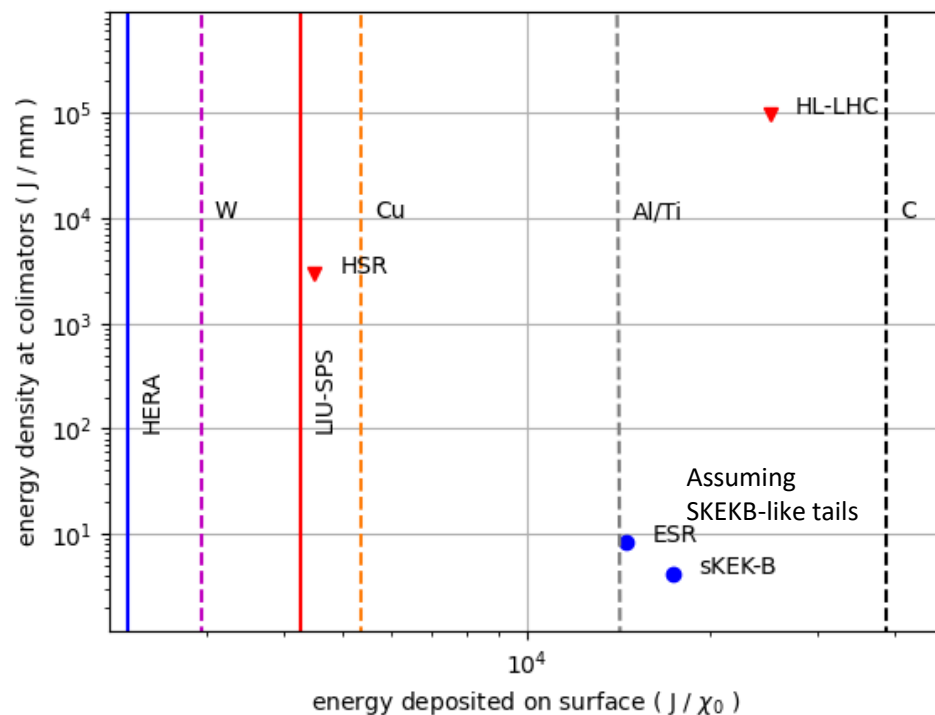
Context

- The EIC will feature powerful beams
 - 10x the stored energy of RHIC
 - 2x Super KEK-B target stored energy in the ESR with 1/2 the bunches
- Collimators accomplish 2 main missions
 - Beam cleaning to reduce radiation & backgrounds from lost particles
 - Machine & Detector protection from accidental beam losses (CCs, kickers, instabilities, ...)
- Constraints
 - Impedance budget
 - Beam lifetime
 - \$ budget



Introduction

- The e^- bunches will be very dense (0.5 mm^2) and melt metals in case of normal impact.
- The p^+ beam will have similar parameters as the post-LIU SPS.
- Other complexes have reported issues limiting performance:
 - Super KEK-B experienced instabilities causing collimator damage and limiting beam currents.
 - HL-LHC will switch to coated collimators (MoGr) to reduce impedance.

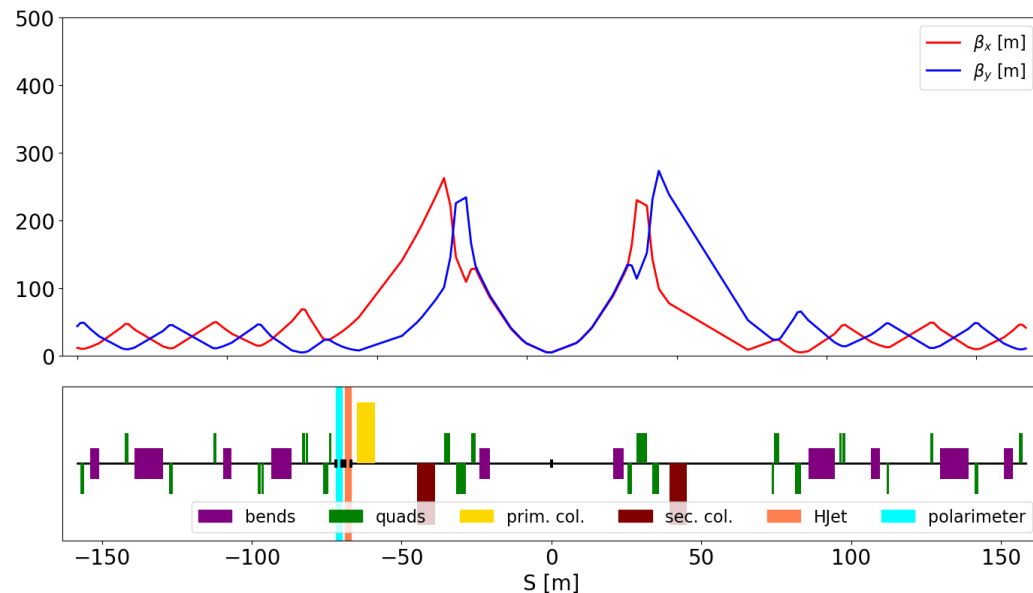


HSR Collimators

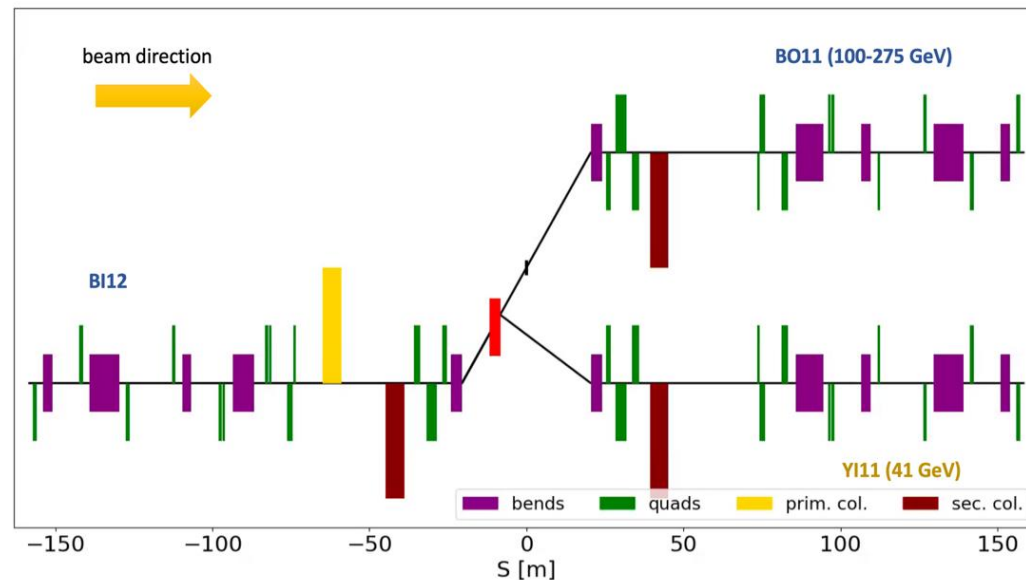
- Special constraints:
 - Different loss behavior for protons/ions
 - Cold ring requires good cleaning efficiency in the arcs
 - More flexibility on the optics
- We can benefit from RHIC and LHC experience.
- Planned in IR12 :
 - issues with other users due to radiation
 - switchyard doubles the second secondary
- Momentum collimators are planned for the sector 12 "D7" dummy.

Courtesy of
G. Robert-Demolaize

RHIC/EIC IR12 Blue layout (100-275 GeV)



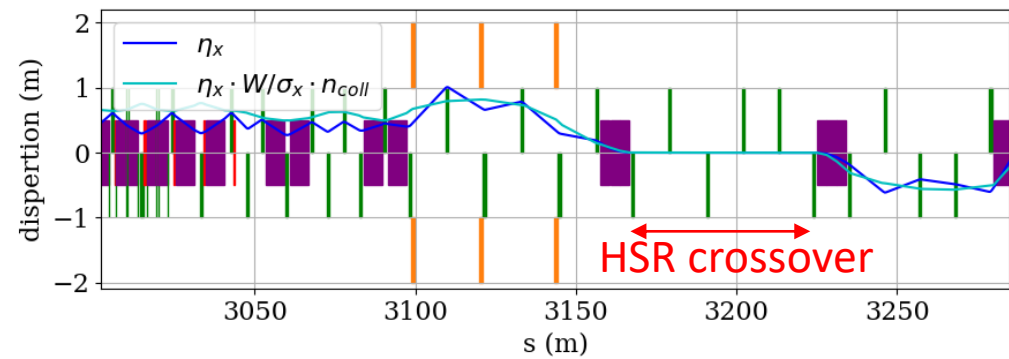
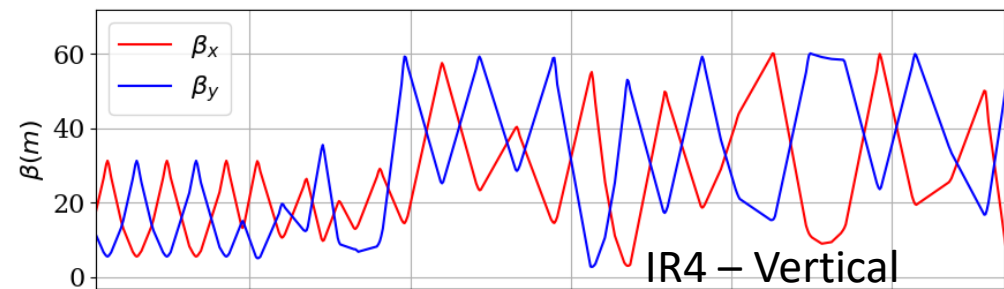
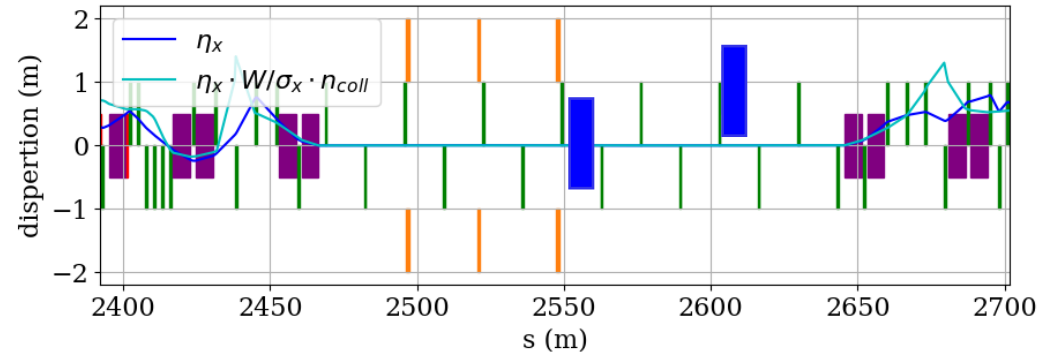
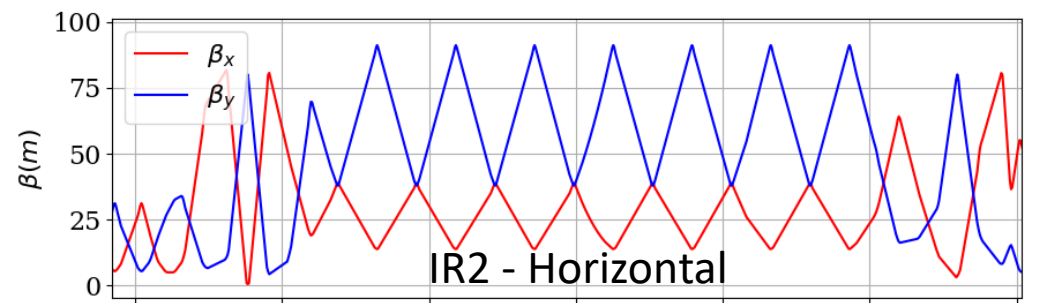
RHIC/EIC IR12 Blue layout w/ switchyard



ESR collimation

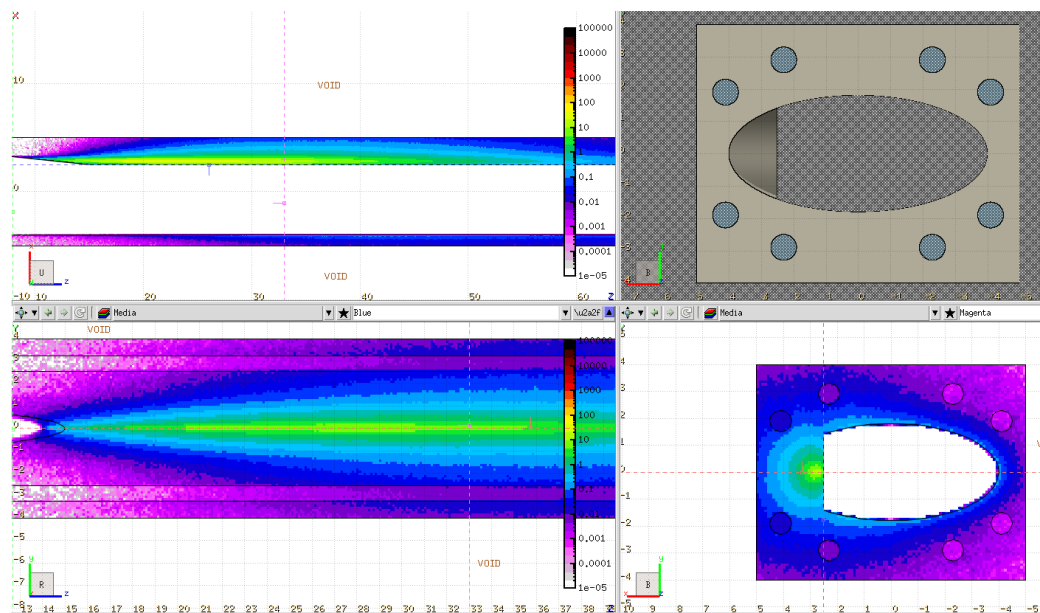
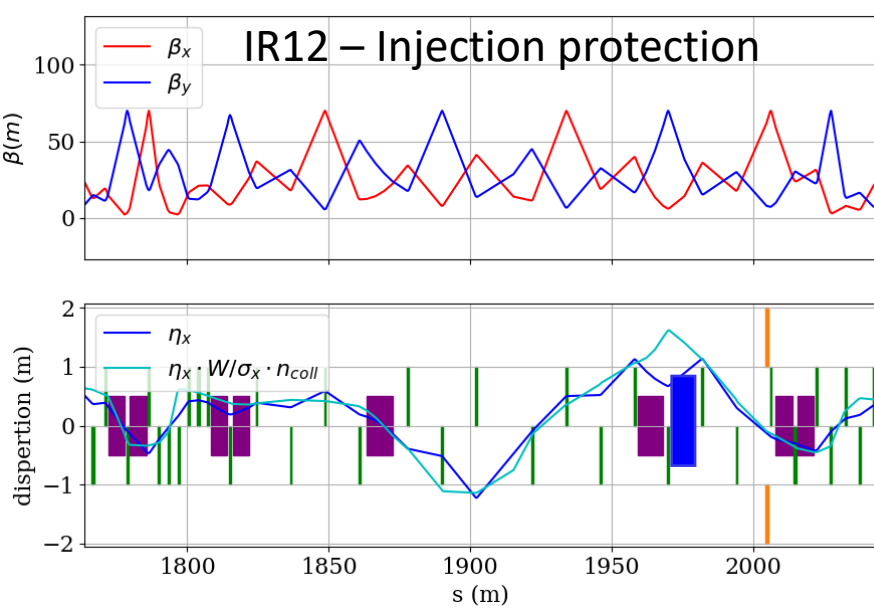
- Focus on the 10 GeV case with the most stored energy.
- Planned in IR2 & 4 :
 - 1 double-sided primary
 - 2 double-sided secondary for cleaning and flexibility with phase advances and optics
 - Possibility to double each set for redundancy and extra flexibility

Collimators
 Quadrupoles
 Dipoles
 Dump kickers &
 Lambertson



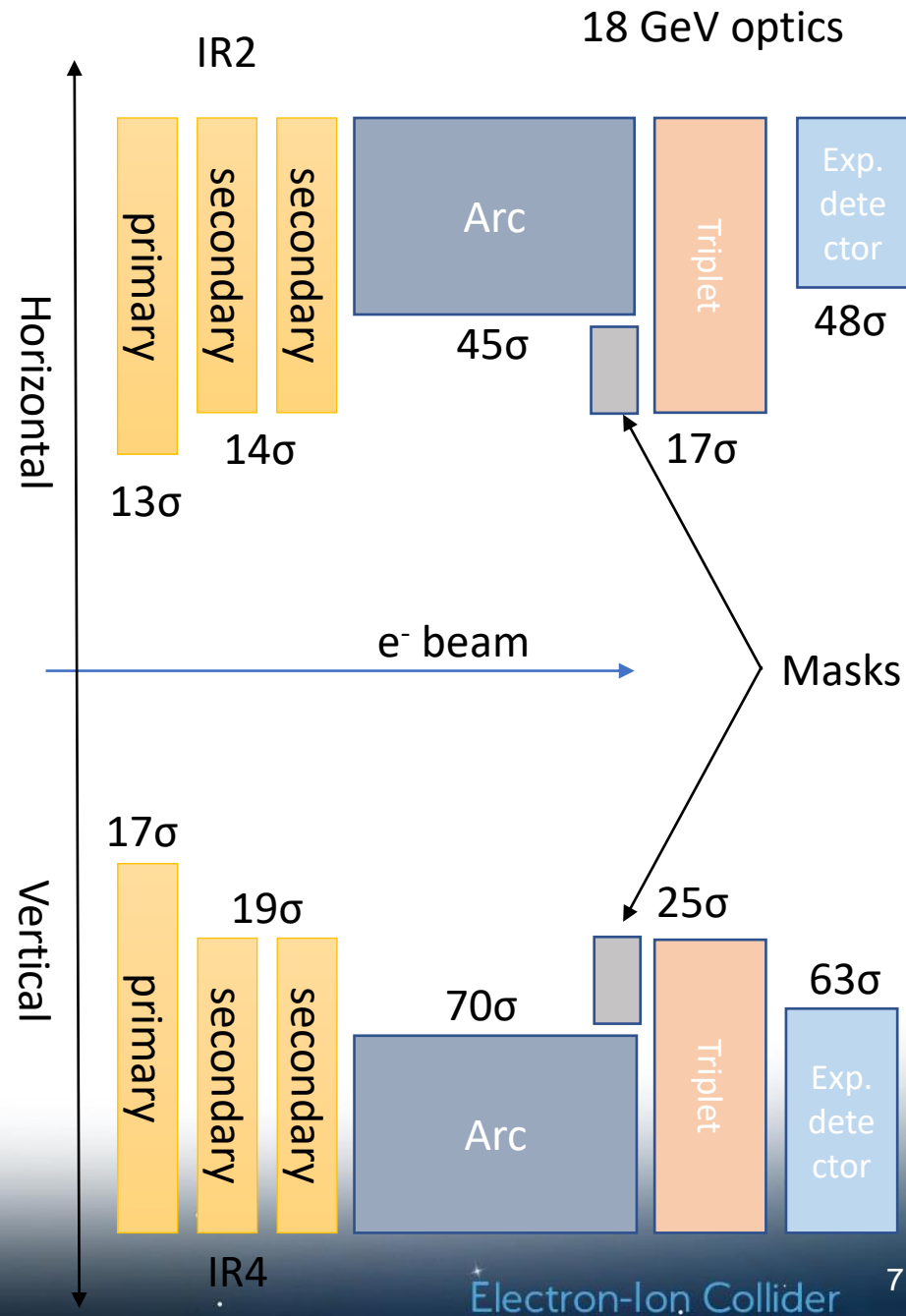
ESR collimation (continued)

- Electron bunches have a short polarization lifetime (~35 min) and will be replaced every 10 minutes. The ~250 J of the used bunch will be absorbed in-vacuum.
- The Titanium transfer-absorber will be in IR12 with 2 jaws for injection failure cases.
- IR12 is also the location with the largest dispersion and the most suitable for momentum collimation.



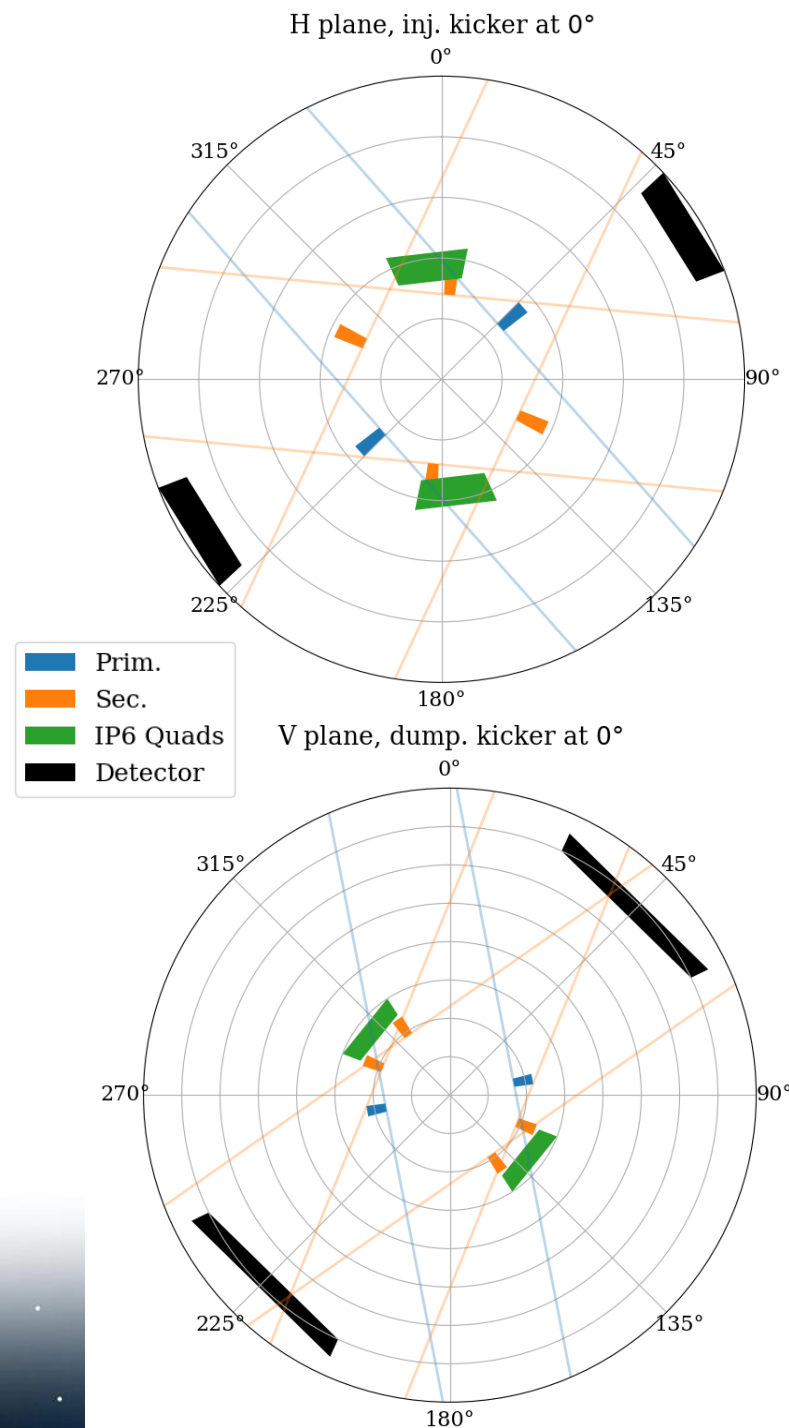
Collimation hierarchy

- Imposed by squeezed optics in the IRs
- Retraction from prim \rightarrow sec \rightarrow aperture based on orbit stability
- Arc is tighter than experiment in the horizontal plane
- Masks upstream of IRs will prevent losses into the focusing quads from showering to the detectors



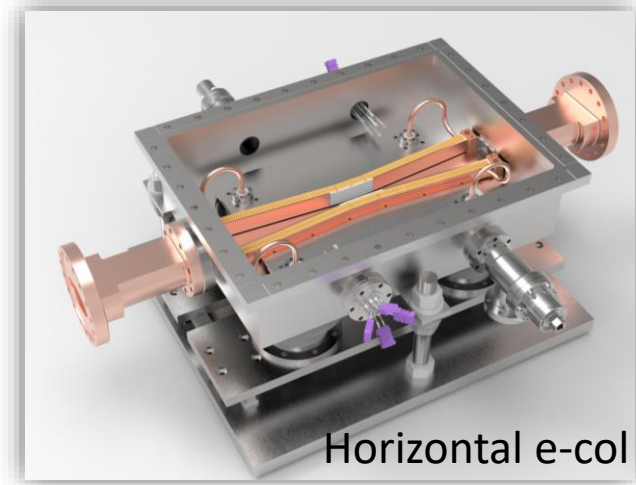
Optics considerations

- Phase advances :
 - key to protect against kicker failures
 - important to ensure cleaning efficiency with secondaries
 - Orbit/optics will have to be monitored to ensure protection/cleaning
- Orbit stability, β -beat, errors, ... will affect collimations hierarchy and retraction margins.
- Failure case simulations are needed once powering circuits are being finalized.
- We are following developments at KEK-B closely to learn from their experience.



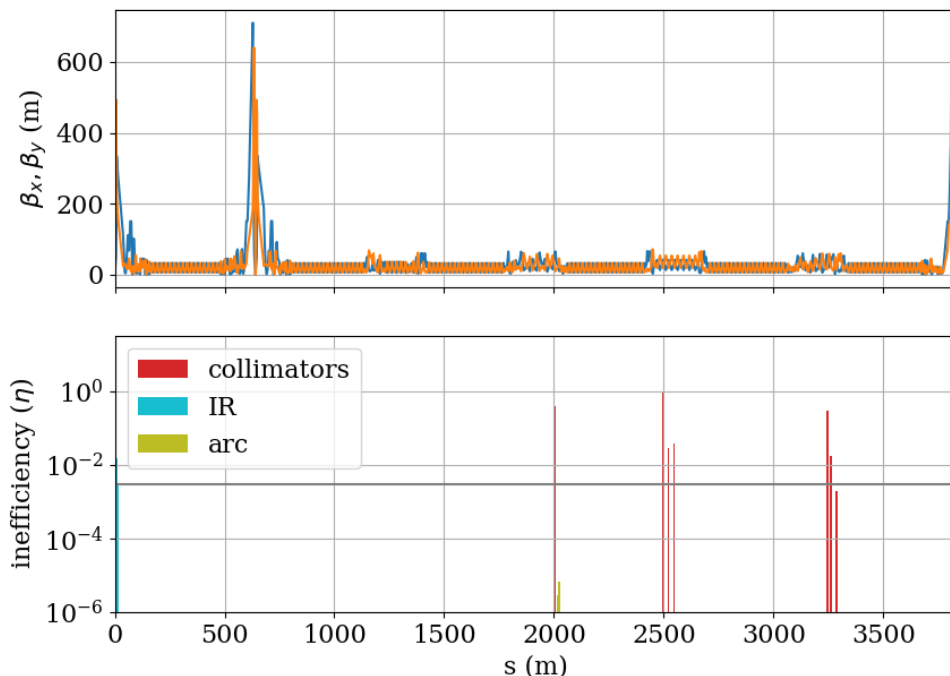
Mechanical design

- The HSR will feature long LHC-like collimators.
 - The jaws will be several meters long and made of amorphous Carbon
- The ESR will feature short KEKB-like collimators.
 - Coated Carbon would benefit energy absorption and impedance.
 - Composite materials are also under consideration (MoGr).
 - All collimators will feature the same design for replaceability.



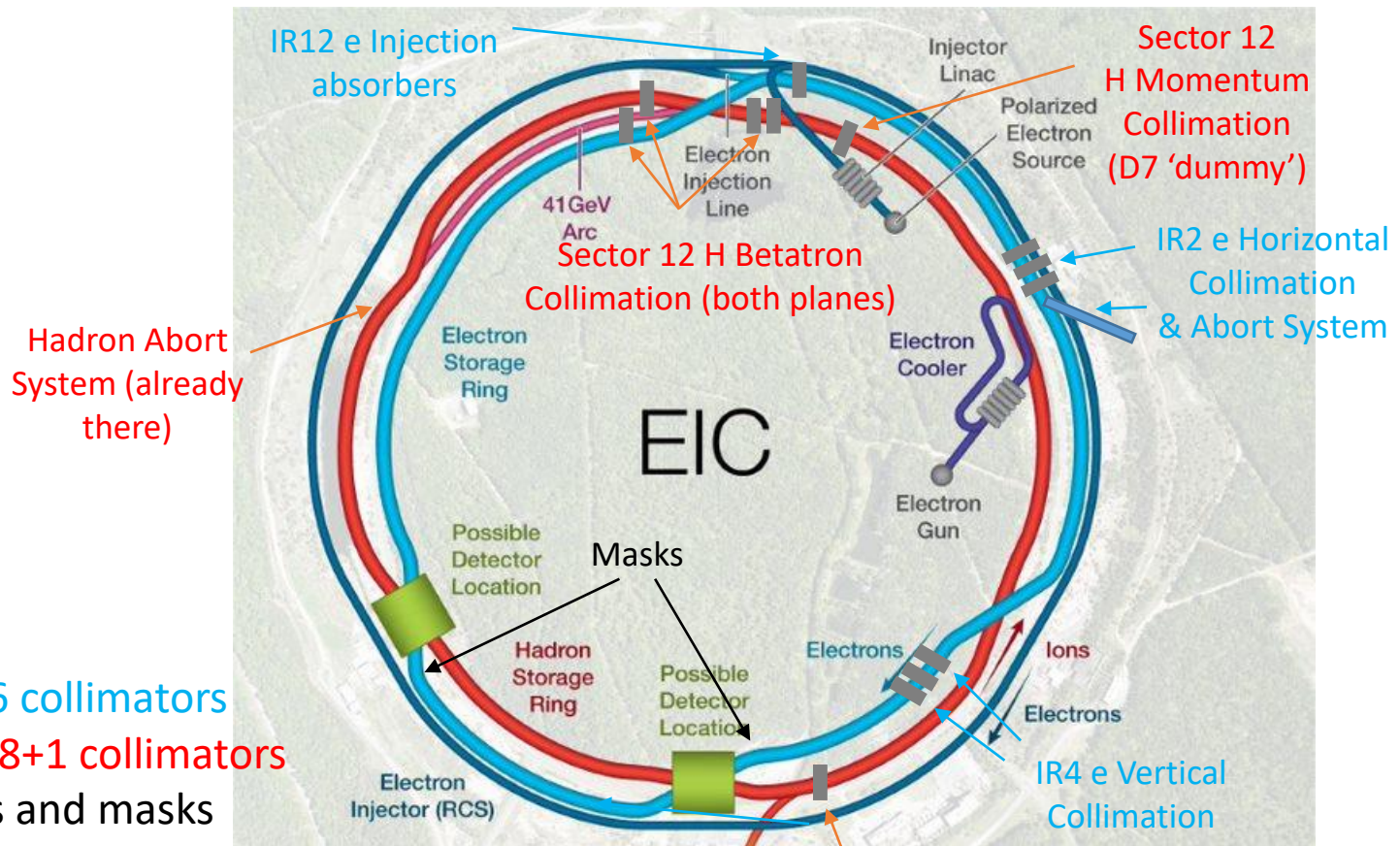
Tracking simulations

- Xsuite + BDSIM used as a tracking tool.
- Sample loss maps for the ESR are ready and allow design validation.
 - More elaborated simulations will follow, including SR, beam-gas and generation of secondary particles.



Special thanks go
to CERN's
collimation team :
Frederik, Andrey,
Pablo and Stefano
for their help.

Summary



electron : 6 collimators
 Hadrons : 8+1 collimators
 +absorbers and masks

H Injection protection
 (note: not actual inj. location)

Conclusion & Outlook

- Collimation system design :
 - Space, impedance and budget constraints are included to ensure background reduction and protection from failure cases.
 - Global/Local optics requirements are defined for the lattice integrators.
 - IR4 optics are being finalized and moveable mask location conflict need to be ironed-out.
- Tracking simulations :
 - ESR : preliminary loss maps are ready, more detailed studies on cleaning inefficiency and errors are next
 - HSR : pending software functionalities
 - A dedicated simulation server is being purchased
- Failure simulations will follow once some design parameters are settled.

