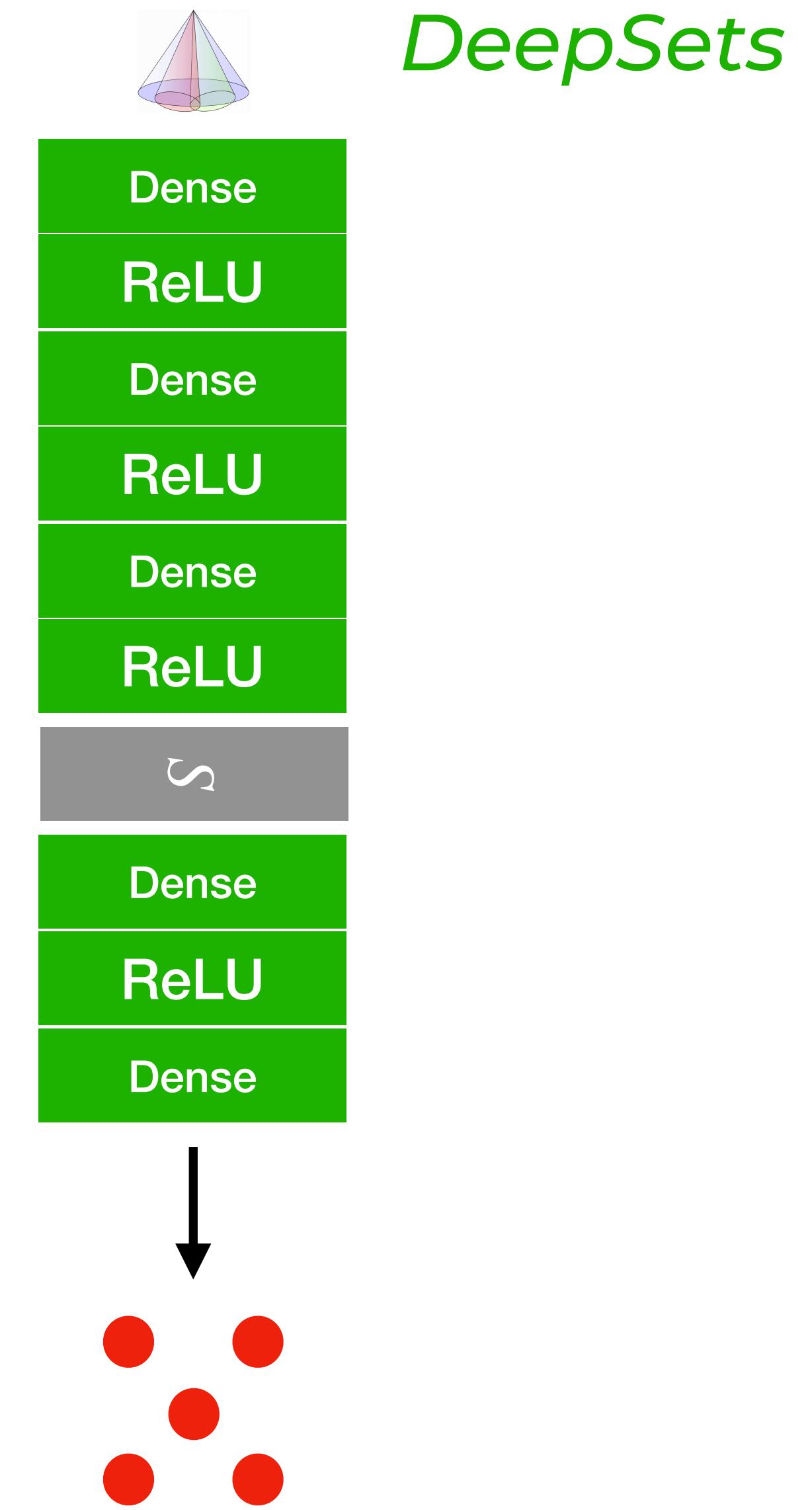
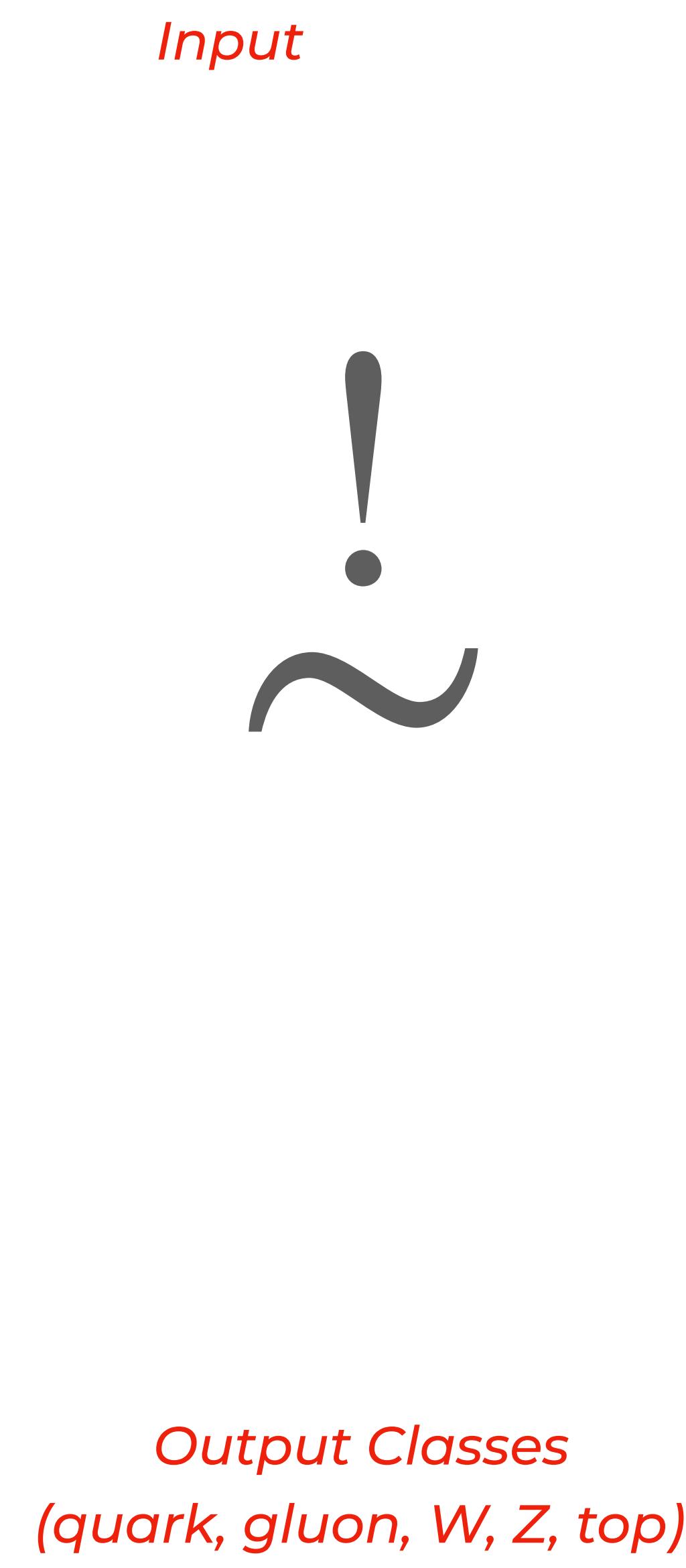
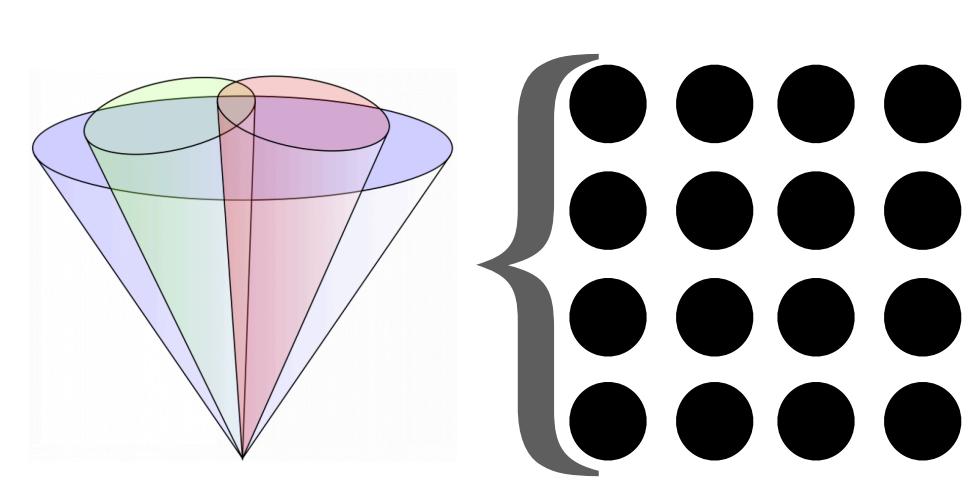
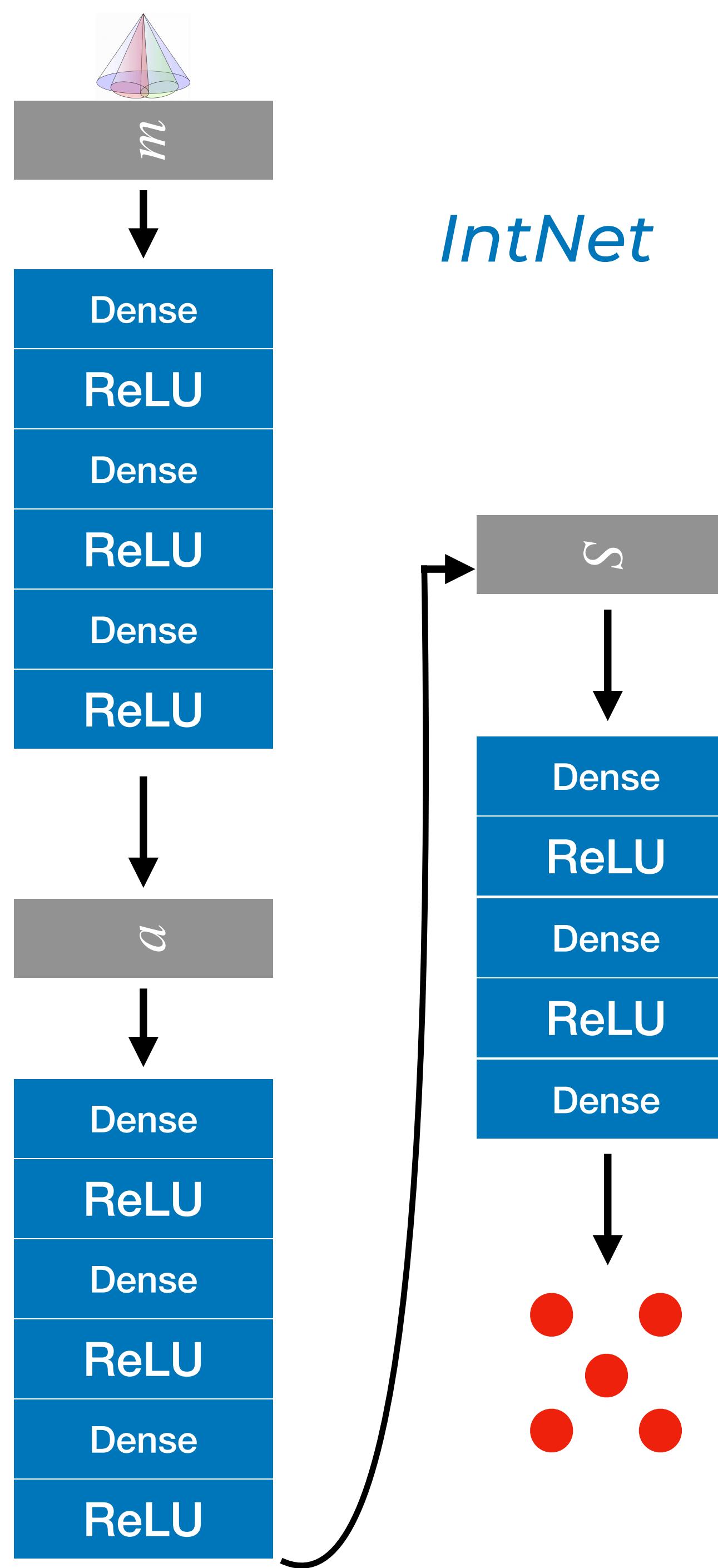


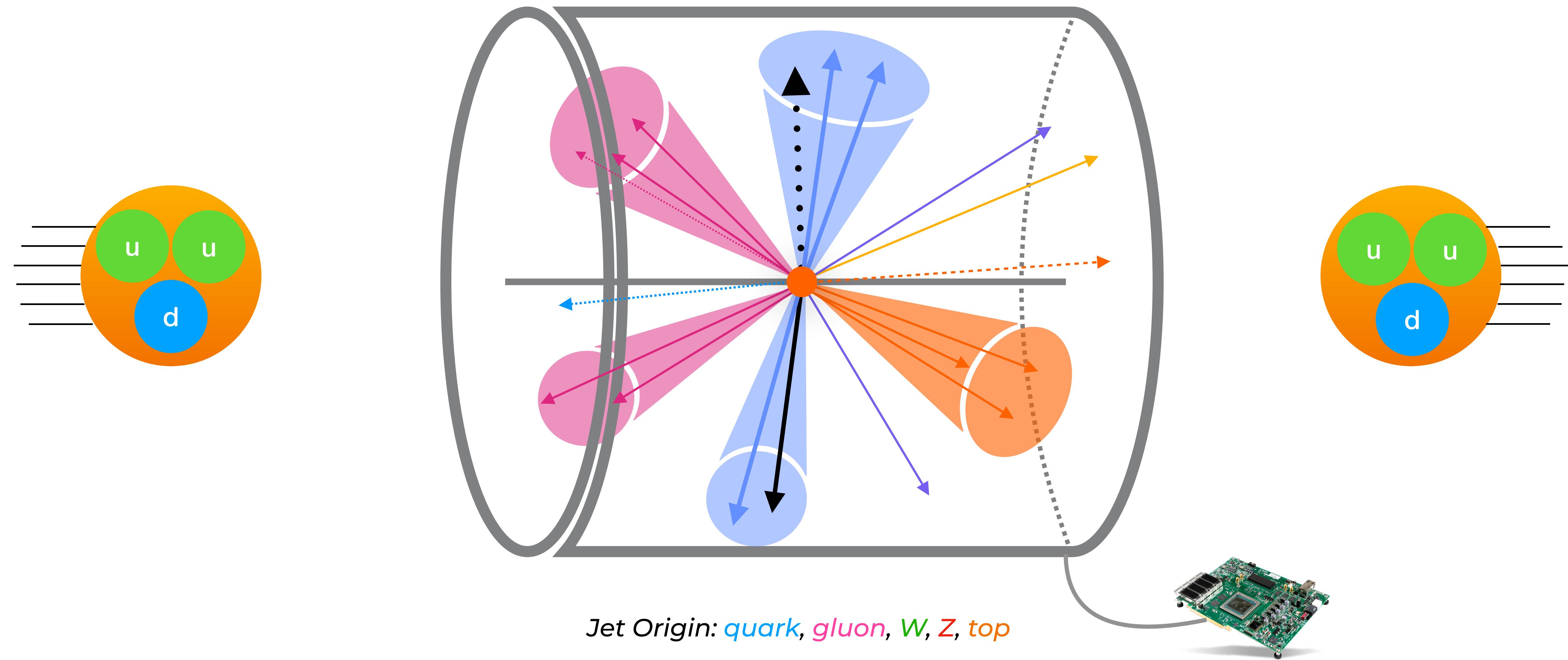
IntNets and DeepSets for Fast Jets

Patrick Odagiu

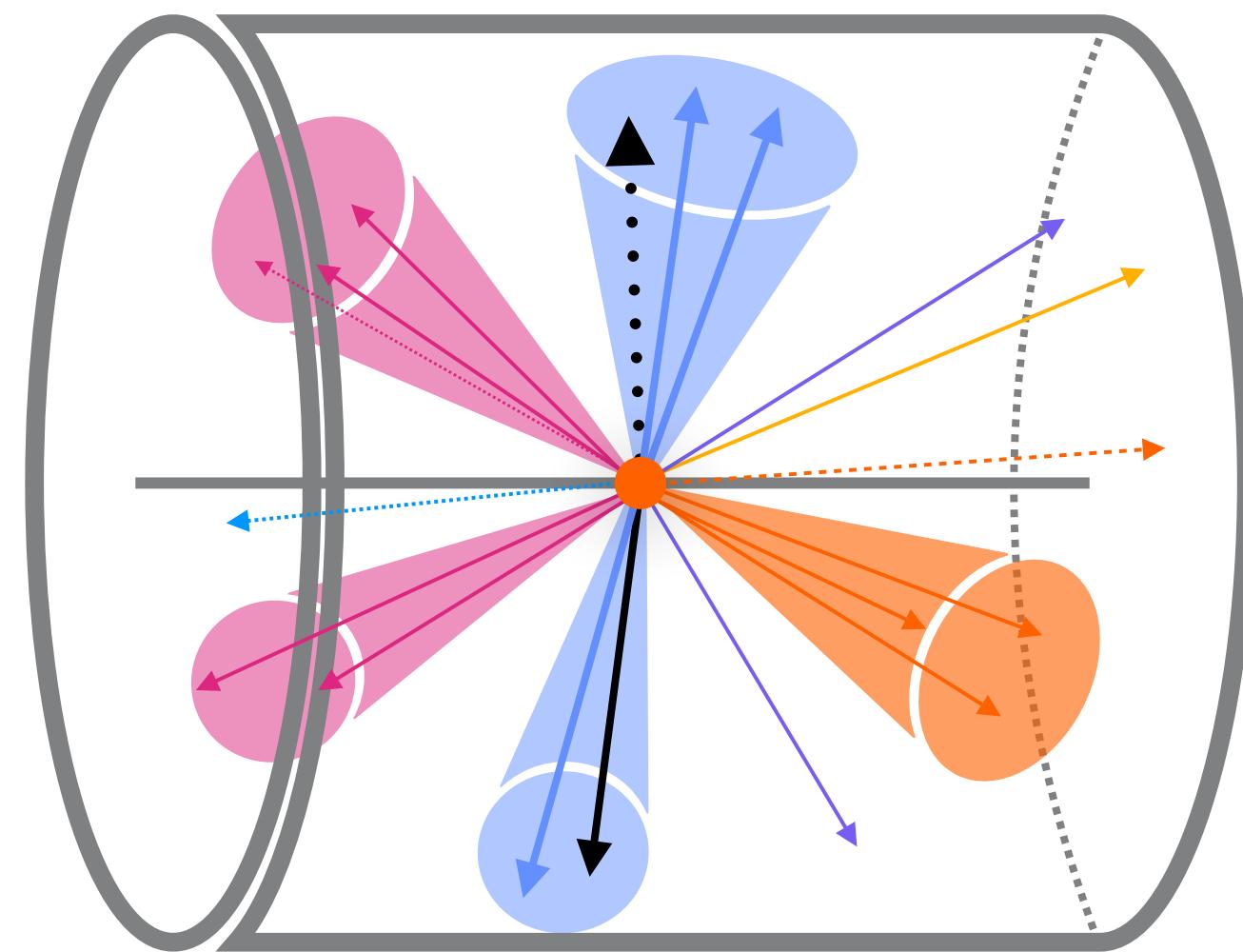
Andre Sznader, Zhiqiang Que, Javier Duarte, Thea Arrestad, Vladimir Loncar, Jennifer Ngadiuba, Philipp Rincke, Johannes Haller, Gregor Kasieczka, Ihor Komarov, Finn Labe, Artur Lobanov, Matthias Schroder, Maurizio Pierini, Arpita Seksaria, Wayne Luk, and Sioni Summers



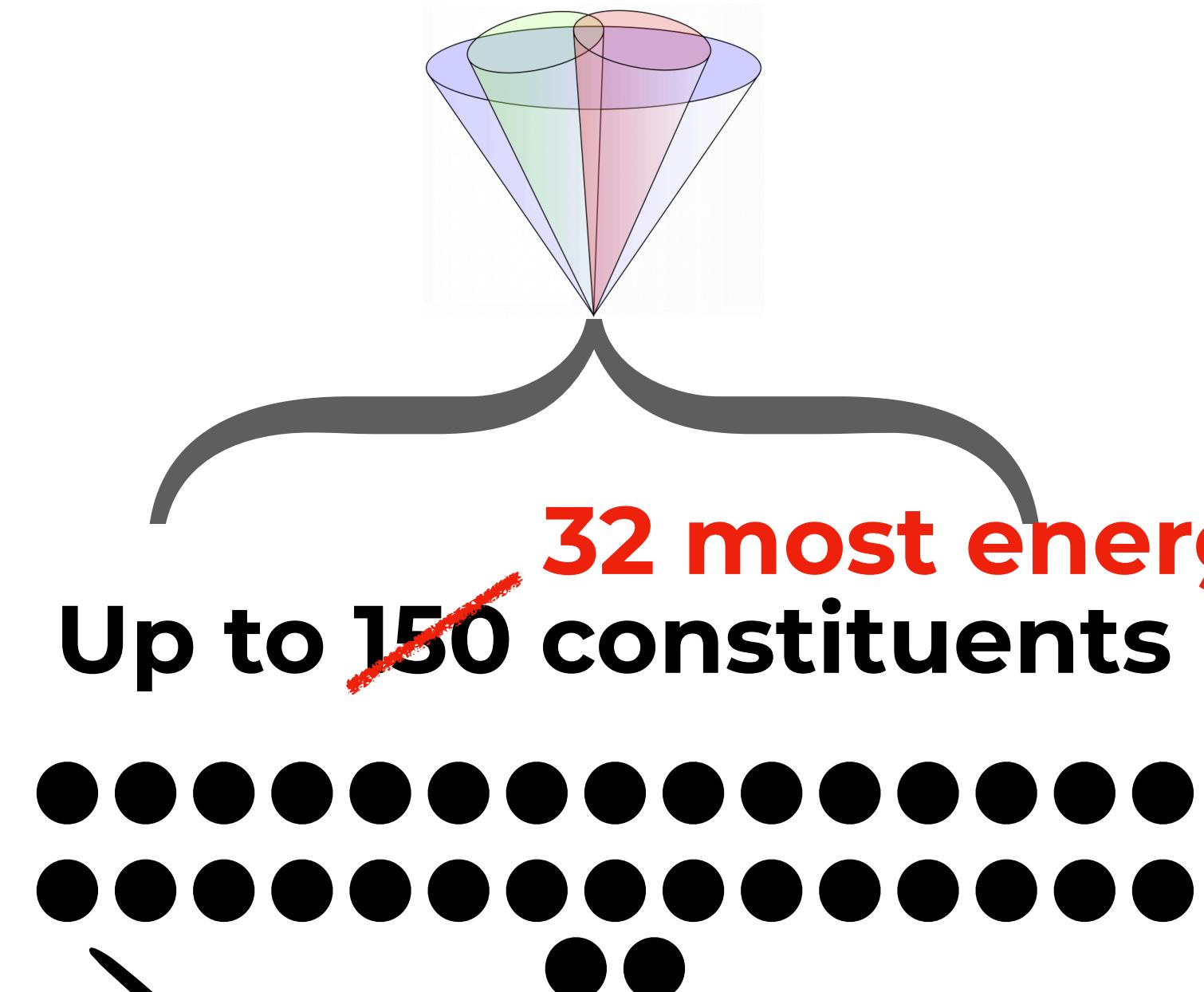
Collision every 25 ns: ~60 Tb/s data influx



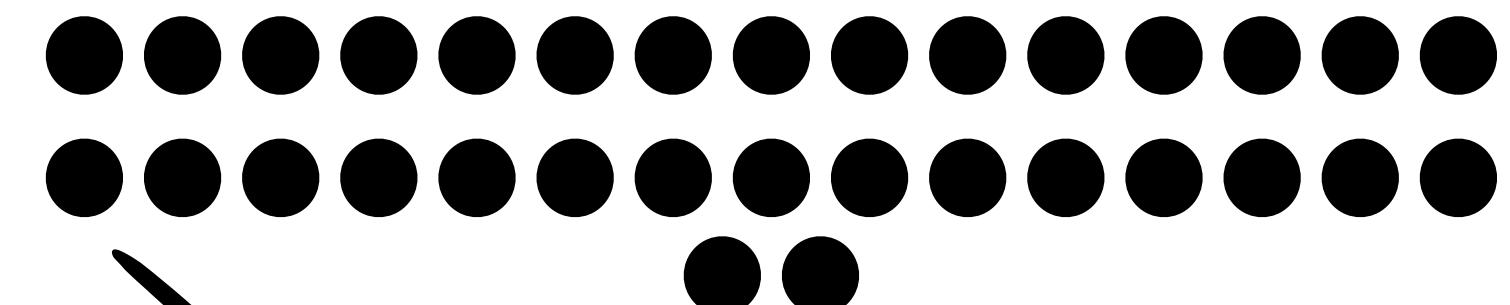
***speed reasons**



853 390 jets



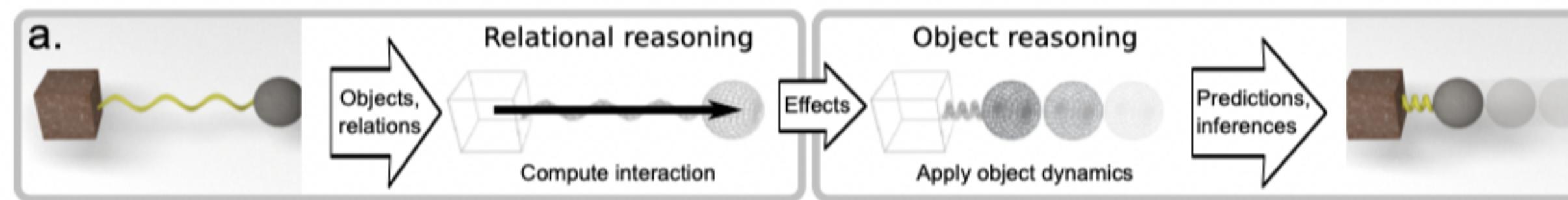
Up to ~~150~~ constituents



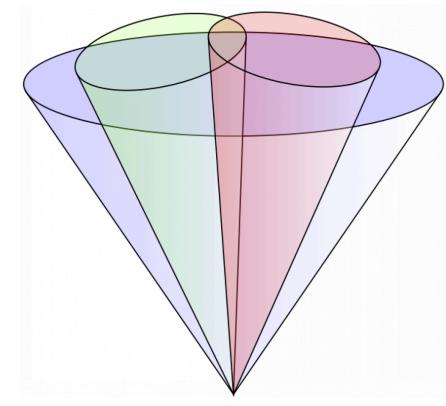
3
Up to 16 features:
 ~~$p_x, p_y, p_z, E, E_{\text{rel}}, p_T,$~~
 ~~$p_T^{\text{rel}}, \eta, \eta_{\text{rel}}, \eta_{\text{tot}}, \phi, \phi_{\text{rel}}, \phi_{\text{tot}}$~~
 ~~$\Delta R, \cos \theta, \cos \theta_{\text{rel}}$~~

<https://zenodo.org/records/3602260>

An interaction network looks at a complex system in terms of objects and relations, and then in terms of the dynamics and interactions of these elements.

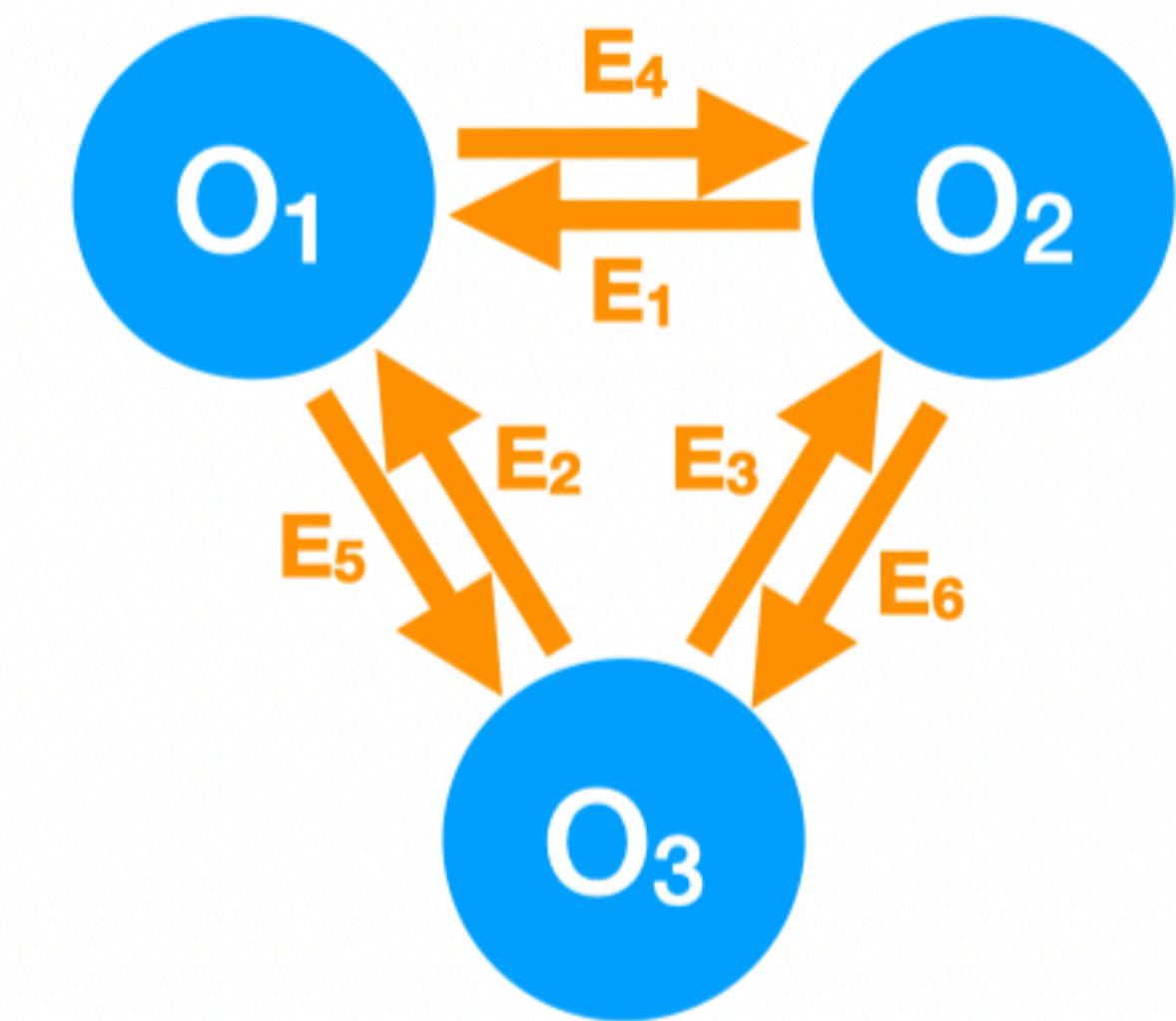


arXiv:1612.00222



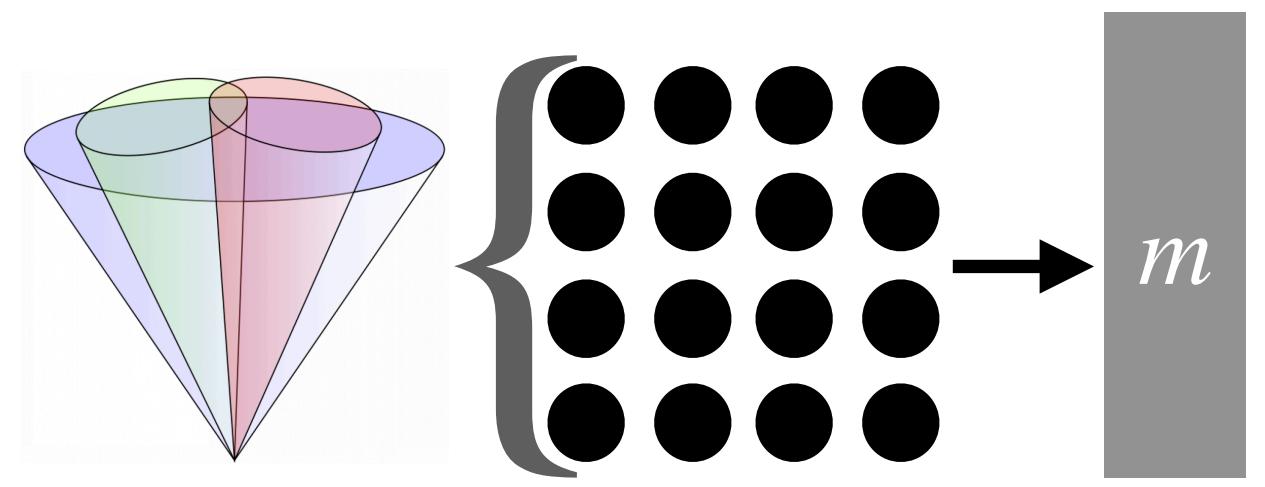
$$I \equiv \begin{pmatrix} p_T^1 & \dots & p_T^{16} \\ \eta^1 & \dots & \eta^{16} \\ \phi^1 & \dots & \phi^{16} \end{pmatrix} \times \left\{ \begin{array}{l} \text{concat.} \\ R_S \equiv \begin{pmatrix} 1 & 1 & \dots & 0 \\ \dots & 0 & \dots & 1 \\ 0 & 0 & \dots & \dots \end{pmatrix} \\ \dim(R_S) = \dim(R_R) = N_O \times N_E \\ R_R \equiv \begin{pmatrix} 0 & 0 & \dots & 0 \\ \dots & 1 & \dots & 0 \\ 1 & 1 & \dots & 0 \end{pmatrix} \end{array} \right\}$$

$$m(G) = B = \begin{pmatrix} I \times R_R \\ I \times R_S \end{pmatrix}$$



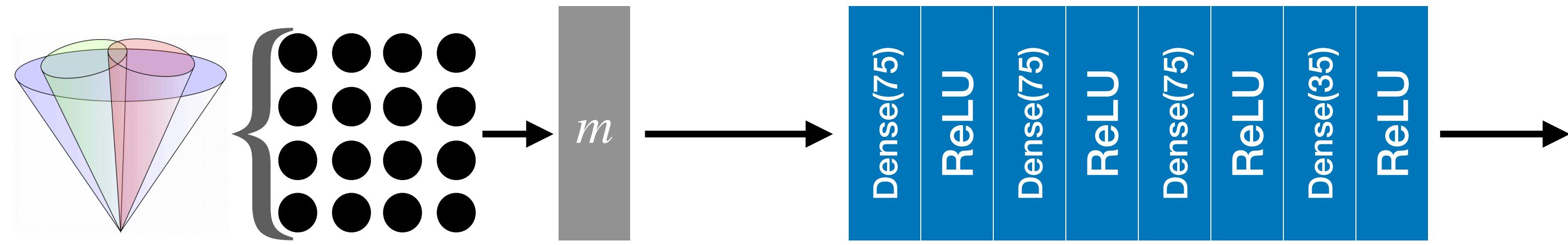
$$R_S = \begin{matrix} & E_1 & E_2 & E_3 & E_4 & E_5 & E_6 \\ \begin{matrix} O_1 \\ O_2 \\ O_3 \end{matrix} & \begin{pmatrix} 0 & 0 & 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 & 0 & 0 \end{pmatrix} \end{matrix}$$

$$R_R = \begin{matrix} & E_1 & E_2 & E_3 & E_4 & E_5 & E_6 \\ \begin{matrix} O_1 \\ O_2 \\ O_3 \end{matrix} & \begin{pmatrix} 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 1 \end{pmatrix} \end{matrix}.$$



$$m(G) = B = \begin{pmatrix} I \times R_R \\ I \times R_S \end{pmatrix}$$

$$\dim(B) = (240, 6)$$



$$m(G) = B = \begin{pmatrix} I \times R_R \\ I \times R_S \end{pmatrix}$$

$$\dim(B) = (240, 6)$$

$$\phi_R(B) = E$$

Cumulative effects of interaction received by a given vertex.

$$\bar{E} = ER_R^\top$$

Concatenate to input.

$$C = \begin{pmatrix} I \\ \bar{E} \end{pmatrix}$$



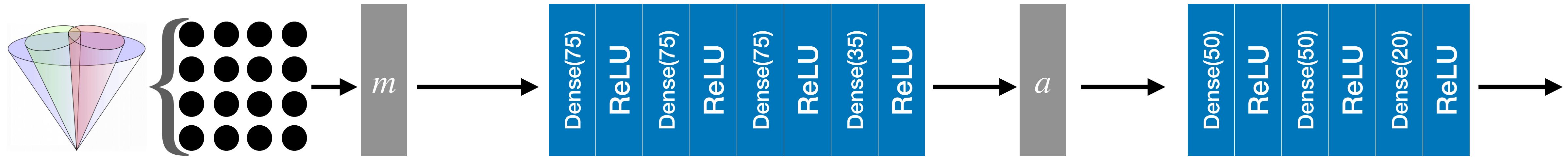
$$m(G) = B = \begin{pmatrix} I \times R_R \\ I \times R_S \end{pmatrix}$$

$$\dim(B) = (240, 6)$$

$$\phi_R(B) = E$$

$$\dim(C) = (16, 38)$$

$$\phi_O(C) = P$$



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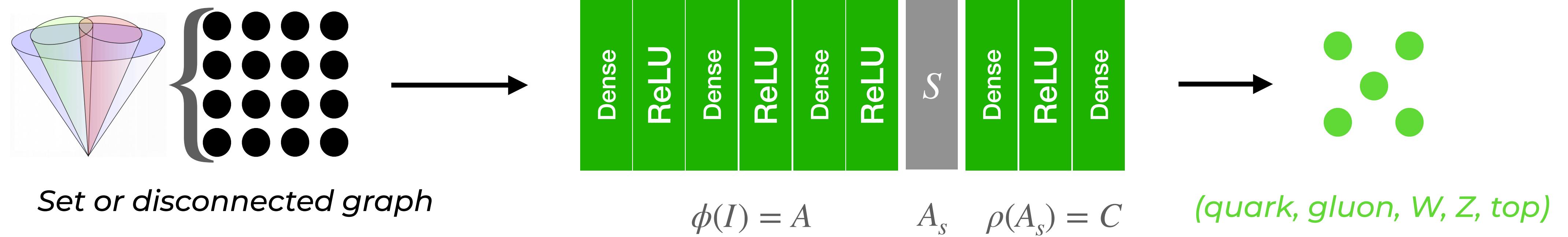


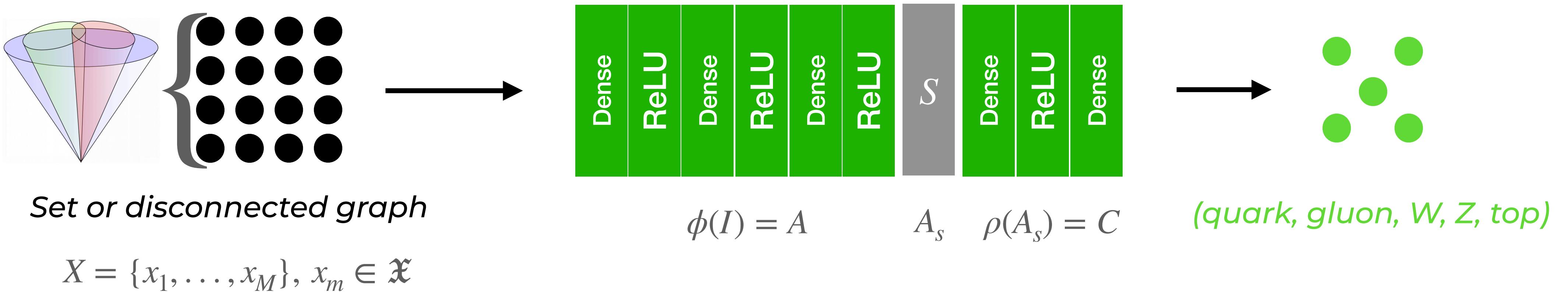
invariant

$$\dim(P) = 20$$

$$\phi_A(P) = A$$

(quark, gluon, W, Z, top)



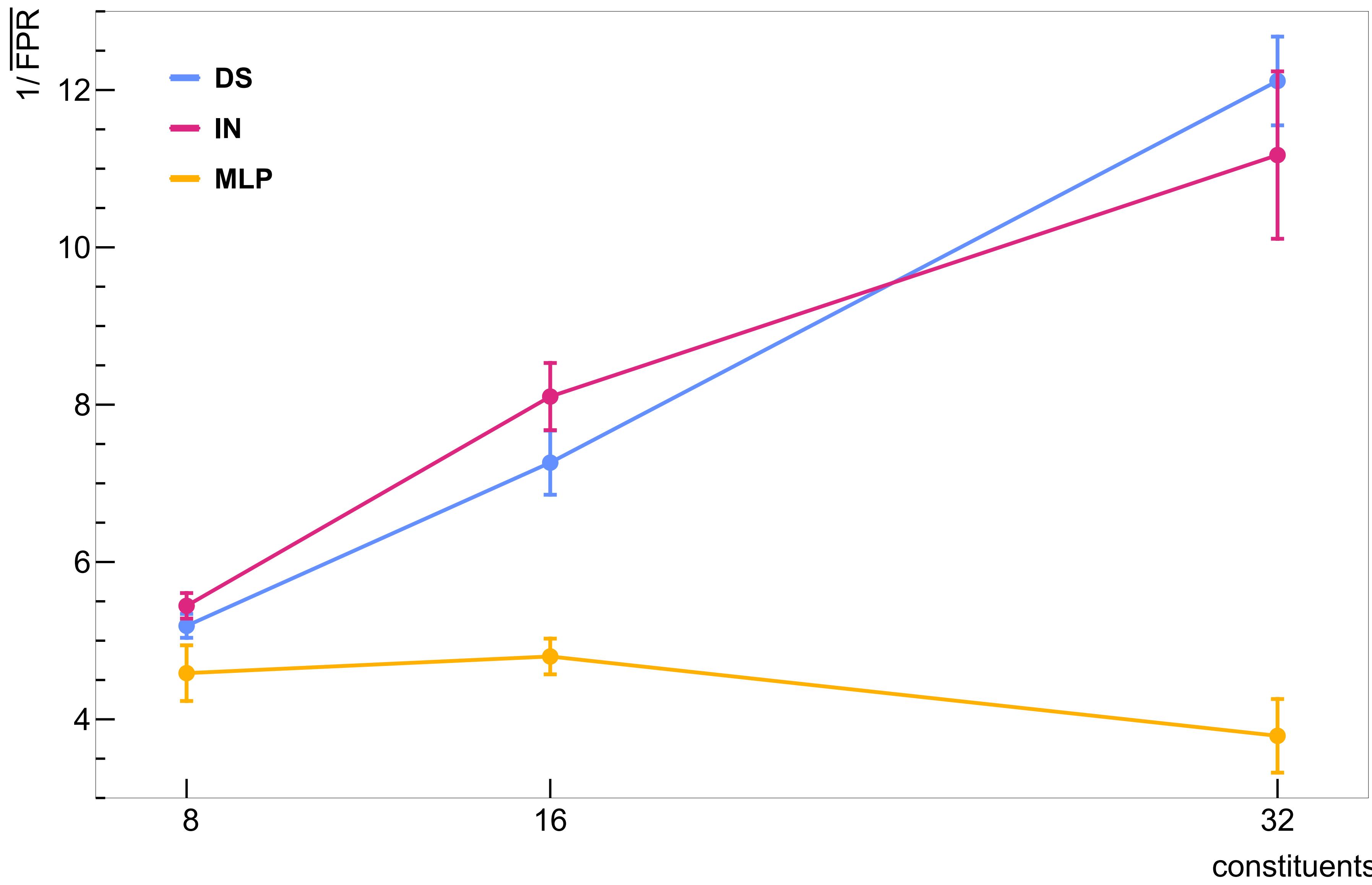


$$f: 2^{\mathfrak{X}} \rightarrow \mathcal{Y}$$

$$f(\{x_1, \dots, x_M\}) = f(\{x_{\pi(1)}, \dots, x_{\pi(M)}\})$$

invariant

$$\rho\left(\sum_{x \in X} \phi(x)\right)$$



Xilinx VU13P



Latencies (ns)

*8 bit quantised

n particles	MLP	DS	IN
8	55	95	185
16	55	115	200
32	55	130	235

Xilinx VU13P



Resources (LUTs)

*8 bit quantised

n particles	MLP	DS	IN
8	7%	31%	15%
16	7%	63%	36%
32	7%	76%	75%

★ **Set representation ~ fully connected graph for this type of data!**

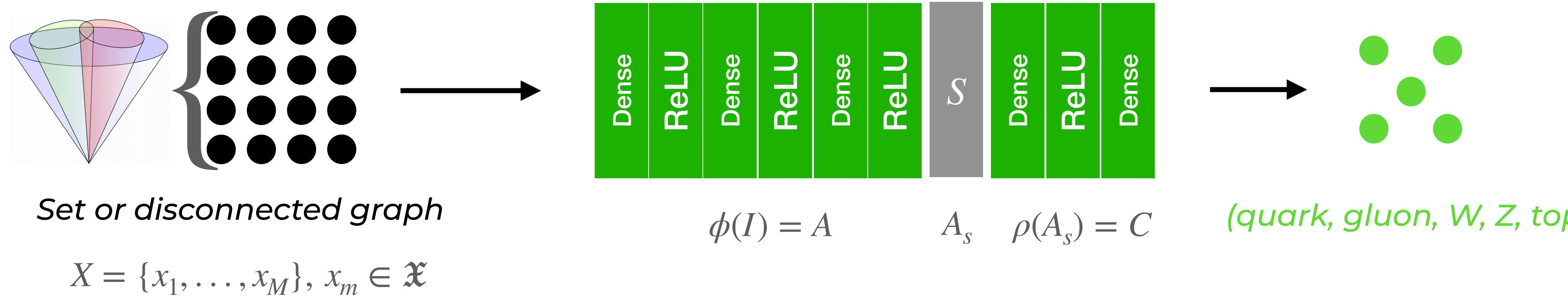
- * better representation?
- * other symmetries beyond permutation invariance to be exploited?

★ **Incorporate symmetries bottom-up**

- * understand what symmetries are present in the data
- * test each separately

★ **Geometrical models: smart, but can also be really **FAST!****

Backup



$$c : \mathfrak{X} \rightarrow \mathbb{N}$$

then $\sum_{x \in X} \phi(x)$ is a unique representation for every $X \in 2^{\mathfrak{X}}$

$$\phi(x) = 4^{-c(x)}$$

similarly construct $\rho : \mathbb{R} \rightarrow \mathbb{R}$ s.t. $f(X) = \rho \left(\sum_{x \in X} \phi(x) \right)$

**Countable Sets*

$$\text{IN} = \phi_O(a(G, X, \phi_R(m(G))))$$

$$1. m(G) \equiv \langle o_i, o_j, r_k \rangle \equiv b_k$$

$$2. \phi_R(\langle o_i, o_j, r_k \rangle) = e_k$$

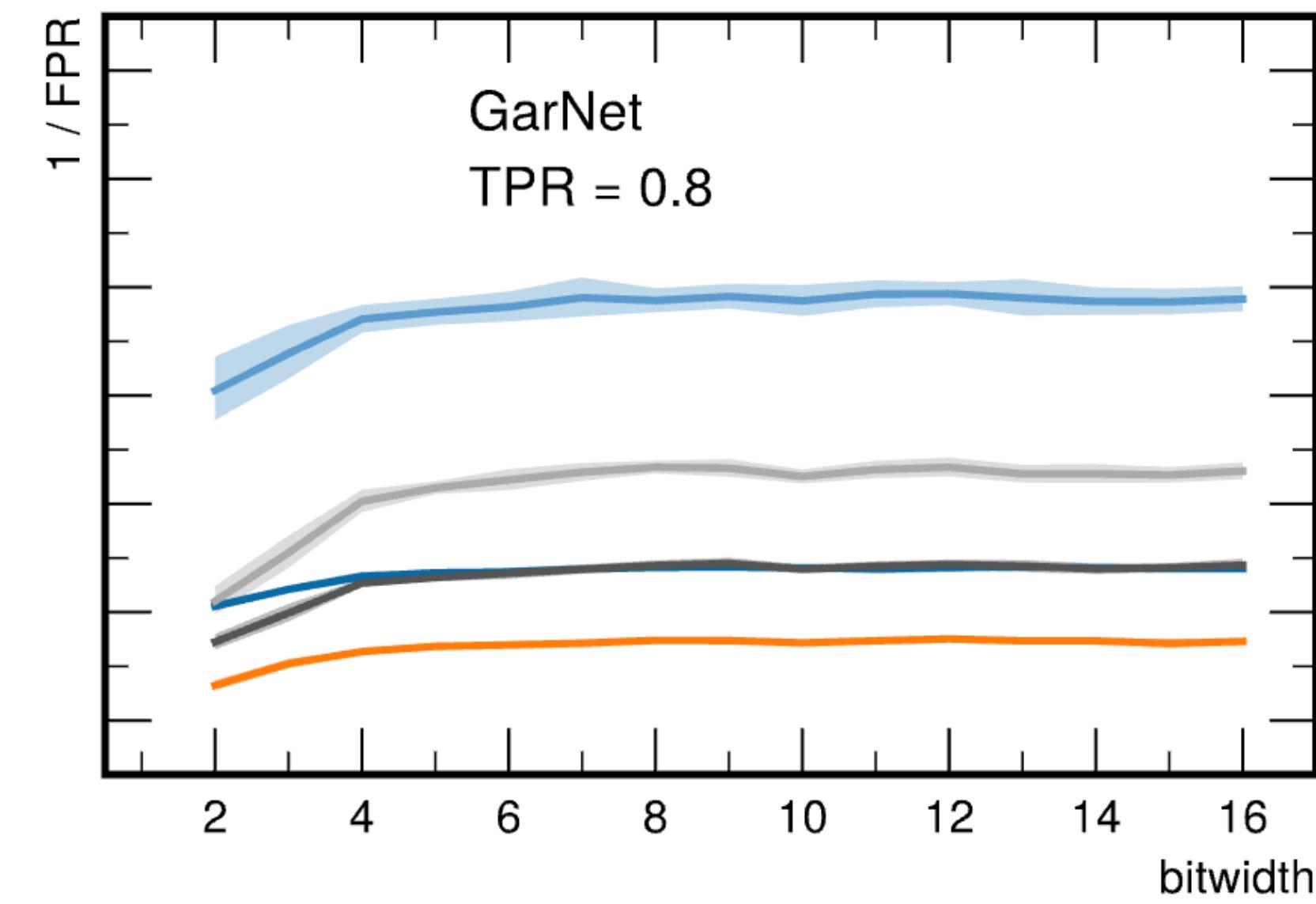
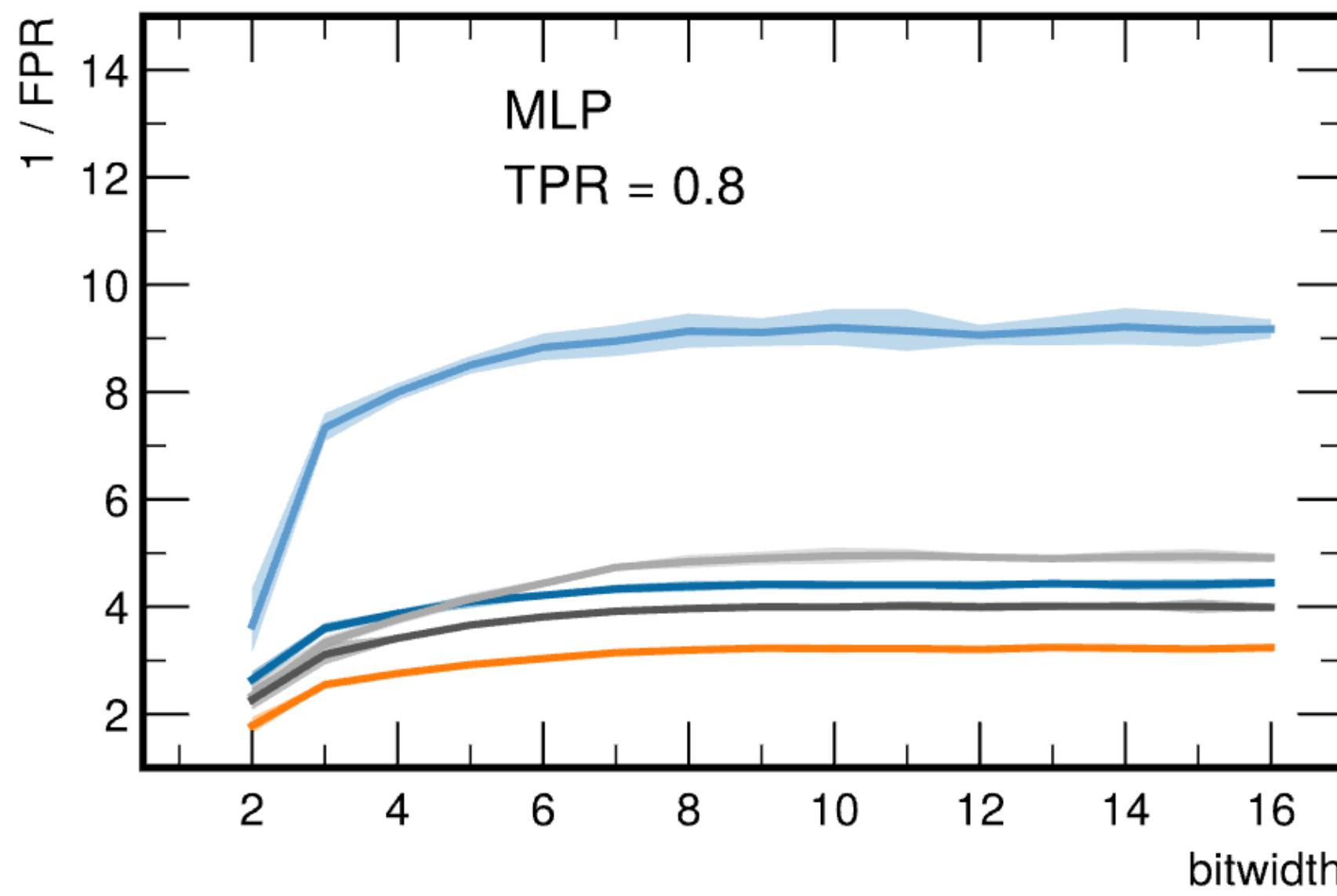
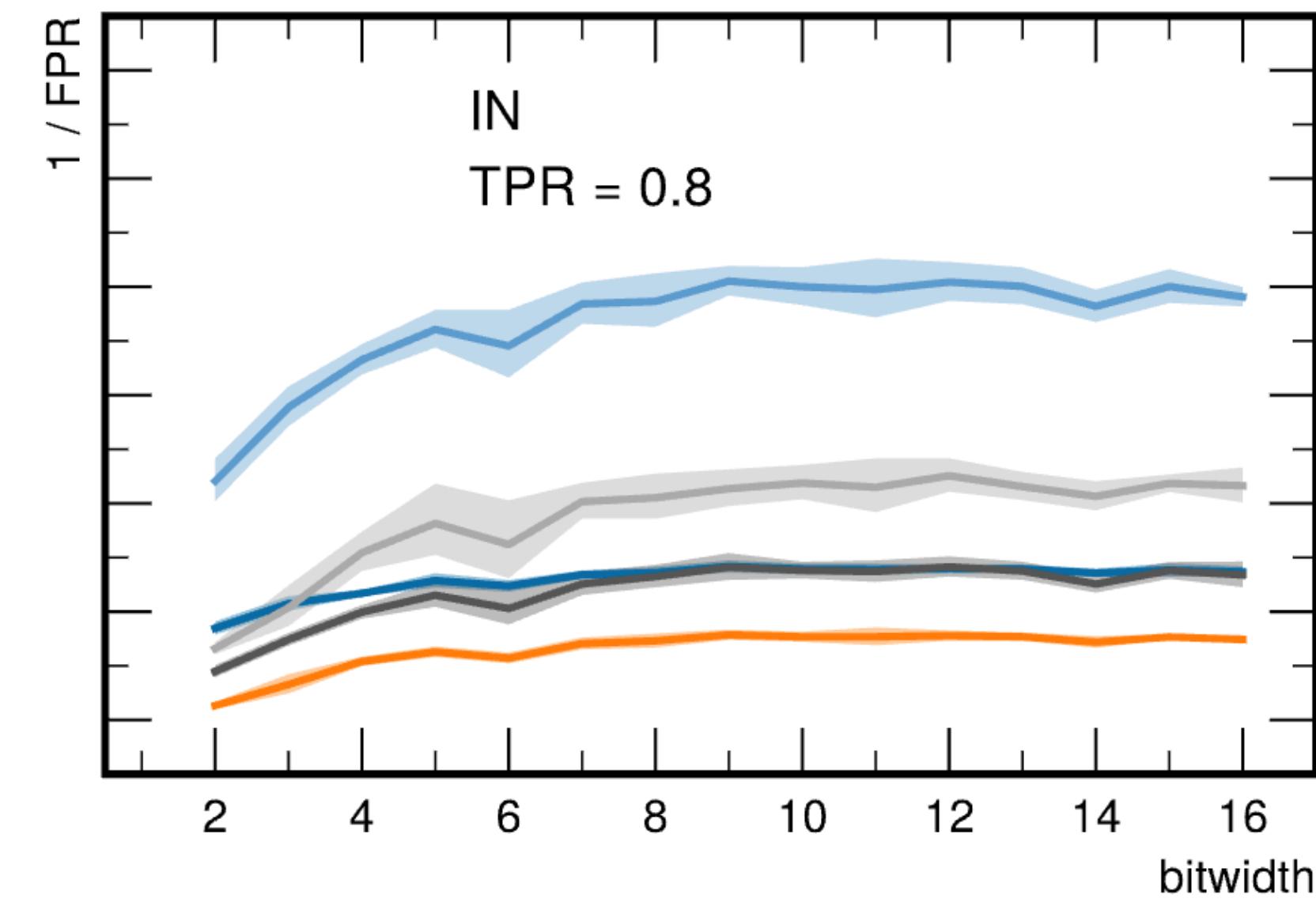
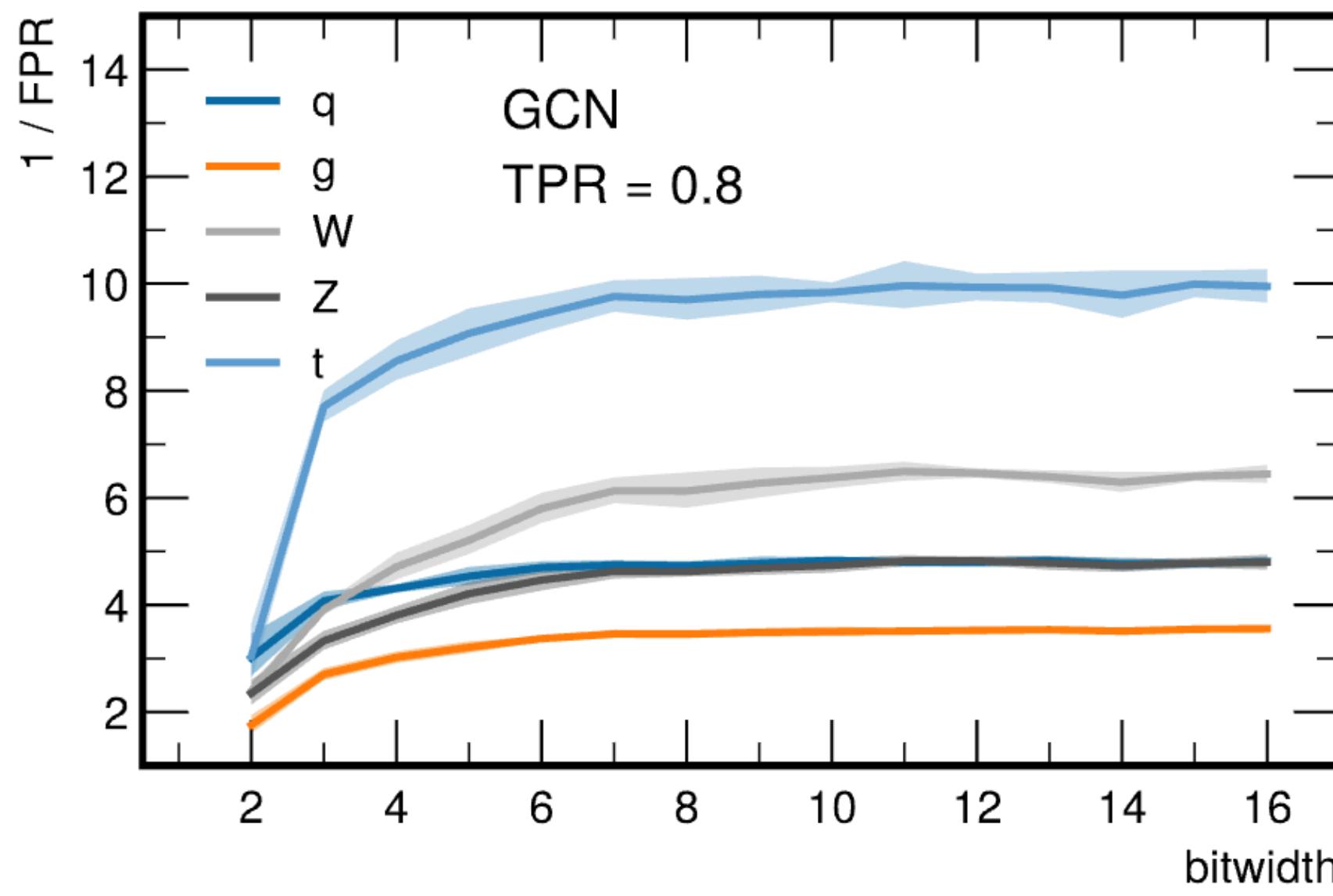
$$3. a(G, X, E) \equiv C$$

$$4. \phi_O(C) = P$$

In simulation, can be interpreted as state
of the constituents of G at (t+1).

$$5. \phi_A(P) = A$$

Can learn order of P.



Xilinx VU13P



Resources (DSPs)

*8 bit quantised

n particles	MLP	DS	IN
8	2.4%	5.7%	6.4%
16	2.5%	4.5%	3.8%
32	2.4%	3.5%	7.3%

Xilinx VU13P



Resources (FFs)

*8 bit quantised

n particles	MLP	DS	IN
8	0.6%	3.5%	6.7%
16	0.7%	6.9%	10.4%
32	0.7%	10.4%	32.7%

BRAMs are all 0.1% - softmax