## Sensitivity Studies for Search of $B^+ \to K^{*+}\nu\overline{\nu}$ using Lorentz Equivariant Neural Networks at the Belle II Experiment

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#### $b \rightarrow s \nu \overline{\nu}$ Transitions

- Probe Flavor Changing Neutral Currents in  $b \to s \nu \overline{\nu}$ .
- Suppression in standard model allows for precise tests on alternate theories.
- Limits enhanced by precise theory prediction, since no  $\gamma$  exchange.
- Possible at Belle II only due to neutrinos in final state.



## How to Reconstruct $B \to K^* \nu \overline{\nu}$ at Belle II?

Known collision kinematics and large Belle II coverage allow two types of reconstruction:



Full reconstruction of both B. Low efficiency, high purity.



Novel 'inclusive' approach: (arXiv:2104.12624) **ML classification with minimal reconstruction.** *High efficiency, low purity.* 

# Input Features in ML classification of $B \to K^{(*)} \nu \overline{\nu}$

#### Secondary kinematic features and event shapes

Pro: Easy to interpret. Contra: Loss of information in high-level representation.



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## Network Architecture

Two-branch model on primary and secondary features in 2 training stages.



## Network on Four-Vectors

Initial deep sets and GNNs (adjacency via angular distance or decay tree relations) performed poorly.

**Domain-specific Lorentz-Equivariant GNN** respects Lorentz group symmetries of four-momenta. Entire net equivariant under boosts and rotations.

Lorentz Equivariant Net among best performing on top tagging benchmark data set (arXiv:2201.08187).

Learn Lorentz-equivariant embedding of four-vectors, while avoiding costly tensor operations.



# Efficient Lorentz Equivariant Neural Net (arXiv:2201.08187)

A continuous function  $\phi:\mathbb{R}^{4\times N}\to\mathbb{R}^4$  is Lorentz-Equivariant if and only if

 $\phi(p_1,...,p_N) = \sum_{i=1}^N g_i(\langle p_i,p_1\rangle,...,\langle p_i,p_N\rangle) \cdot p_i \quad \text{for scalar functions/NNs } g_i.$ 

Minkowski dot product attention

$$p_i^{l+1} = p_i^l + c \sum_{j \in N} \phi_x(\phi_e(h_i^l,h_j^l,||p_i^l - p_j^l||^2,\langle p_i^l,p_j^l\rangle)) \cdot p_j^l$$

learns embedding of vectors  $p_i$  and scalars  $h_i$  through Lorentz group equivariant continuous mappings.



#### Lorentz Group Equivariant Block (LGEB)

## Training Procedure for Second Training Stage

- training on Monte Carlo truth-matched, testing on non-truth-matched data.
- four momenta include intermediate particles and beam as in arXiv:2006.04780.
- batches of size 140 with 50% signal and 7 equi-proportional background types.
- binary crossentropy loss, Adam optimizer with learning rate of 0.001.
- about 10 hours training for 2500 batches and 30 epochs on NVIDIA GeForce GTX 1080 Ti.

## **ROC Curve**



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## Outlook

- ▶ ML approches beyond BDTs for 'inclusive' reconstruction  $B \to K^{*+}\nu\bar{\nu}$ .
- Combining the BDT and a Lorentz equivariant architecture performs best.
- ln the future scalars  $(m_{\rm inv}, \mathcal{L}_{\rm pid}, q,...)$  could be added to nodes.

Future model-independent searches:

- Kinematic quantities are model-dependent (four-vectors)!
- NN performance will vary with tested model.
- Idea for uniform performance: Train model as function of theory parameters.