

TWEPP 2023 - October 3rd, 2023

Design and characterization of sub-10ps TDC ASIC in 28nm CMOS technology for future 4D trackers

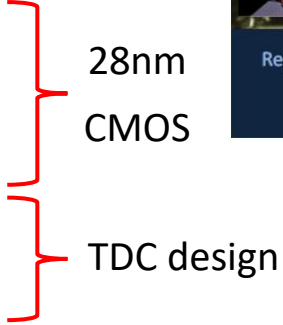
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Motivation

2019 DOE Basic Research Needs Study on High Energy Physics Detector Research and Development

- Future high energy, high luminosity hadron colliders will present much higher levels of pileup and extreme radiation environments
- Future detectors will require higher segmentation (3D position resolution) and additional time resolving capabilities while sustaining higher radiation doses (**Instrumentation BRN – Science Driver: Higgs and the energy frontier - PRD10, PRD16, PRD17, PRD18, PRD19, PRD20**)*
- To satisfy requirements front-end sensors and readout ASICs will need to be compatible with:
 - Larger channel density – Low power, Smaller feature size (Deep sub-micron technologies)
 - Unprecedented radiation levels (dose of up to 30 GRad and 10^{18} neutrons/cm²)
 - Precision timing resolution – fast sensors, in pixel high precision timing circuits



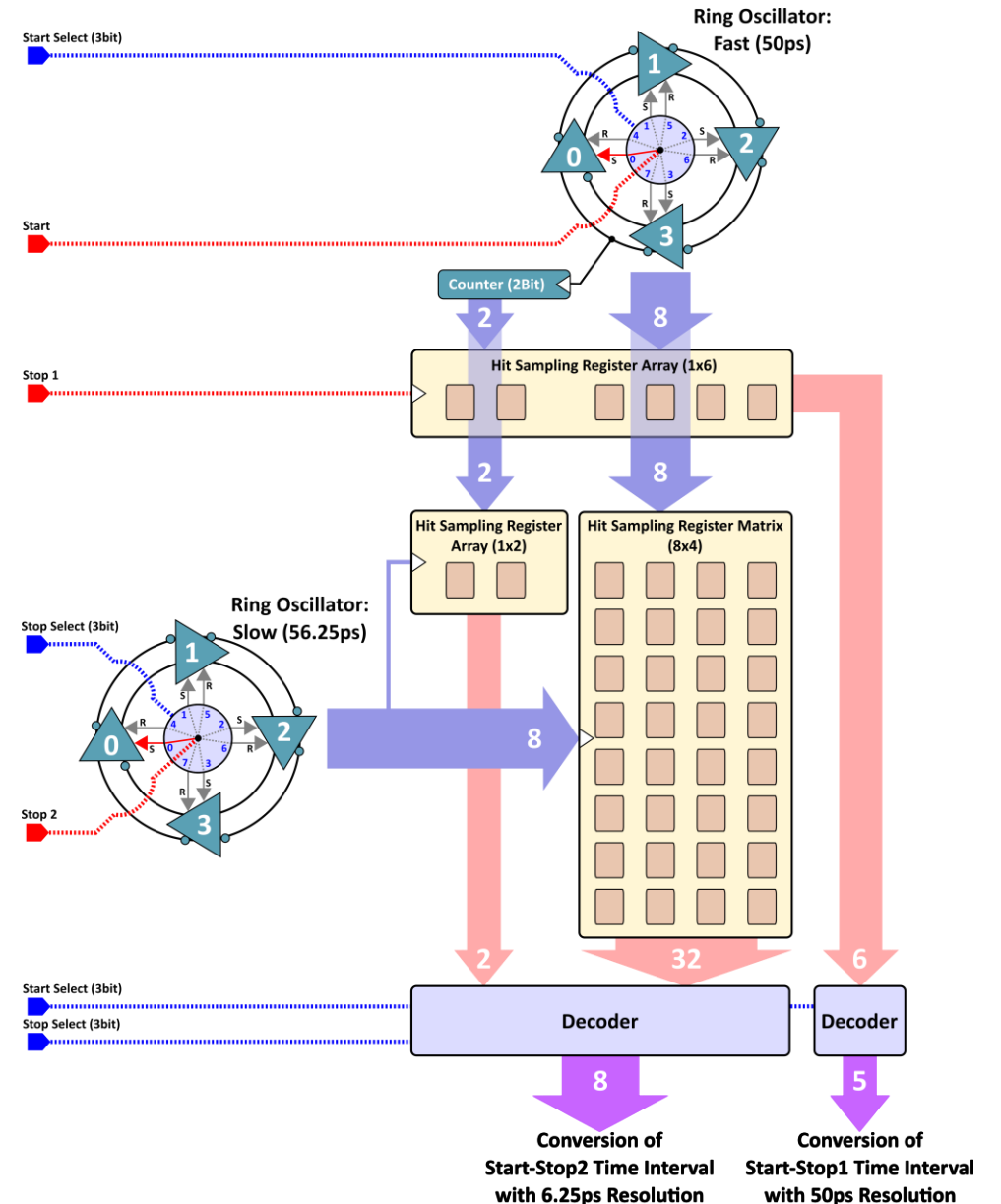
Basic Research Needs for High Energy Physics
Detector Research & Development

| | | PRD: Priority Research Direction | Grand Challenge |
|----------------|----------------|---|-----------------|
| Calorimetry | Calorimetry | PRD 1: Enhance calorimetry energy resolution for precision electroweak mass and missing-energy measurements | 1 |
| | | PRD 2: Advance calorimetry with spatial and timing resolution and radiation hardness to master high-rate environments | 1,4 |
| | | PRD 3: Develop ultrafast media to improve background rejection in calorimeters and particle identification detectors | 1,3,4 |
| Nobles | Nobles | PRD 4: Enhance and combine existing modalities to increase signal-to-noise and reconstruction fidelity | 1,2 |
| | | PRD 5: Develop new modalities for signal detection | 1 |
| Photodetectors | Photodetectors | PRD 6: Improve the understanding of detector microphysics and characterization | 1 |
| | | PRD 7: Extend wavelength range and develop new single-photon counters to enhance photodetector sensitivity | 1,3 |
| | | PRD 8: Advance high-density spectroscopy and polarimetry to extract all photon properties | 2,3 |
| | | PRD 9: Adapt photosensors for extreme environments | 2,4 |
| | | PRD 10: Design new devices and architectures to enable picosecond timing and event separation | 1,2,4 |
| Quantum | Quantum | PRD 11: Develop new optical coupling paradigms for enhanced or dynamic light collection | 1,2,3 |
| | | PRD 12: Advance quantum devices to meet and surpass the Standard Quantum Limit | 1,3 |
| | | PRD 13: Enable the use of quantum ensembles and sensor networks for fundamental physics | 1,2 |
| | | PRD 14: Advance the state of the art in low-threshold quantum calorimeters | 1,3 |
| | | PRD 15: Advance enabling technologies for quantum sensing | 1,2,3 |
| ASIC | ASIC | PRD 16: Develop process evaluation and modeling for ASICs in extreme environments | 3,4 |
| | | PRD 17: Create building blocks for Systems-on-Chip for extreme environments | 1,4 |
| SolidState | SolidState | PRD 18: Develop high spatial resolution pixel detectors with precise high per-pixel time resolution to resolve individual interactions in high-collision-density environments | 1,4 |
| | | PRD 19: Adapt new materials and fabrication/integration techniques for particle tracking | 2,3 |
| | | PRD 20: Realize scalable, irreducible-mass trackers | 2,3 |
| TDAQ | TDAQ | PRD 21: Achieve on-detector, real-time, continuous data processing and transmission to reach the exascale | 2,4 |
| | | PRD 22: Develop technologies for autonomous detector systems | 2 |
| | | PRD 23: Develop timing distribution with picosecond synchronization | 1 |
| | | PRD 24: Manipulate detector media to enhance physics reach | 1,3 |
| Xcut | Xcut | PRD 25: Advance material purification and assay methods to increase sensitivity | 1,2,3,4 |
| | | PRD 26: Addressing challenges in scaling technologies | 2,3 |

*Similar Detector Research and Development Themes (DRDTs) are identified in the 2021 European Committee for Future Accelerators (ECFA) Detector R&D (DRD) Roadmap

28nm TDC Architecture

- **2D Vernier Architecture:**
 - Fast Ring Oscillator with 50ps propagation delay cells;
 - Slow Ring Oscillator with 56.25ps propagation delay cells;
- START + two STOP signal for simultaneous Time-Of-Arrival (TOA) and Time-Over-Threshold (TOT) measurements;
- Start-Stop1 - Coarse time resolution (TOT): 50ps;
- Start-Stop2 - Fine time resolution (TOA): 56.25ps - 50ps = 6.25ps;
- **Sliding scale technique for improvement of conversion linearity:**
 - Both ring oscillators have programmable starting conditions via delay cell set/reset function;
 - Starting conditions randomly selected each measurement cycle and corresponding values subtracted from the conversion result;
 - Same time intervals converted with different parts/bins of the TDC conversion characteristics;
 - Sliding scale transforms the non-linearities into stochastic variable thus effectively improving the conversion linearity at the expense of worsening single-shoot precision.

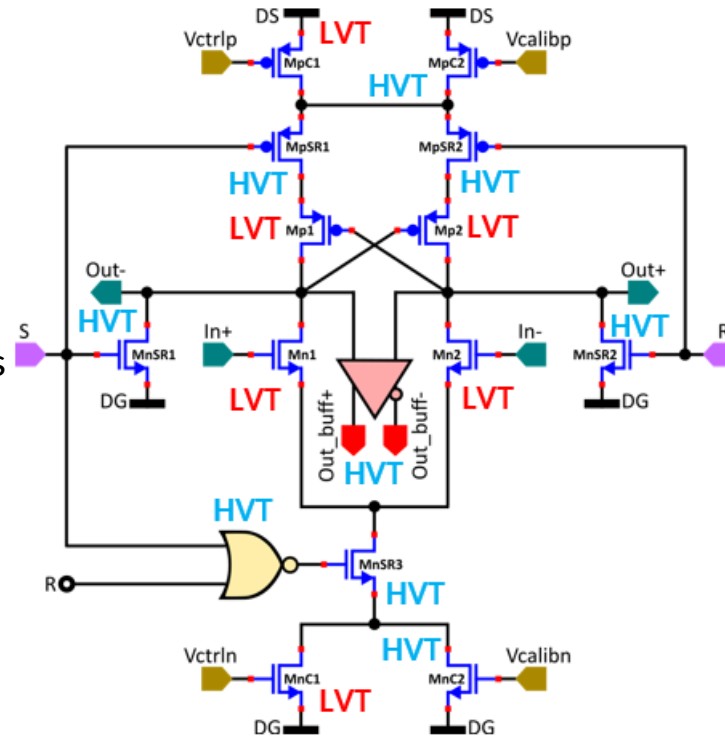


Voltage-Controlled Delay Cell (VCDC)

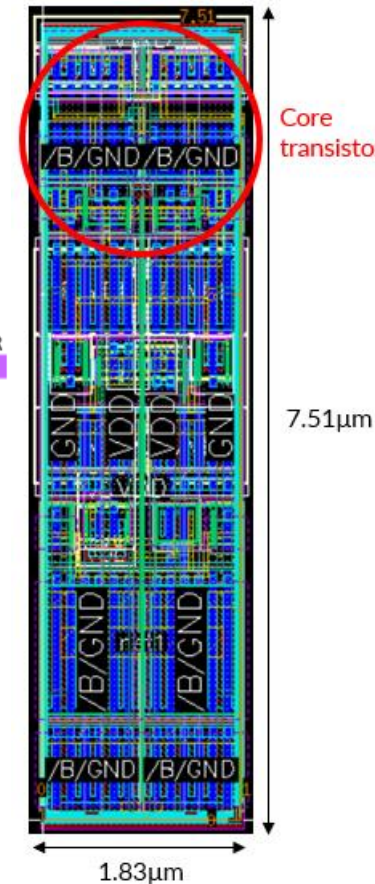
- ❑ Differential Cascode Voltage Switch Logic (DCVSL) implementation
- ❑ Current-starved approach for propagation delay control
- ❑ Calibration / Trimming
- ❑ Output buffer for driving the state-sampling registers
- ❑ **Set/Reset logic controls**

- ❑ Leakage reduction*:
 - Non-minimum length (35nm) used for all transistors
 - **Low Voltage Threshold (LVT) used for speed-critical transistors**
 - **High Voltage Threshold (HVT) transistors in series between supply and ground**

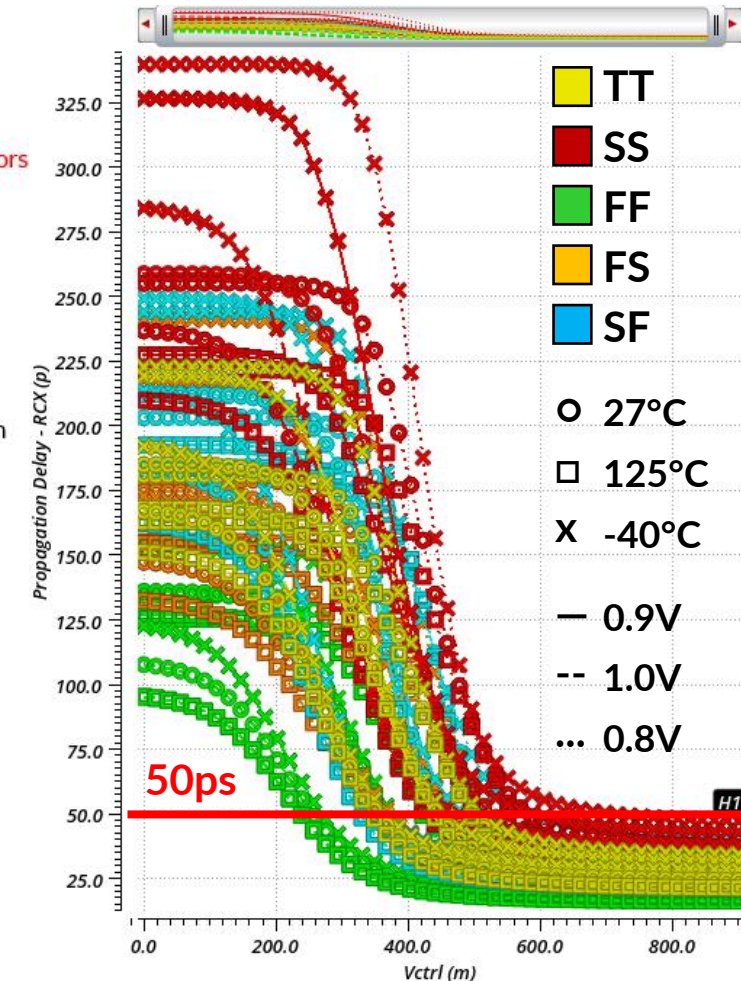
❑ Schematic:



❑ Layout:

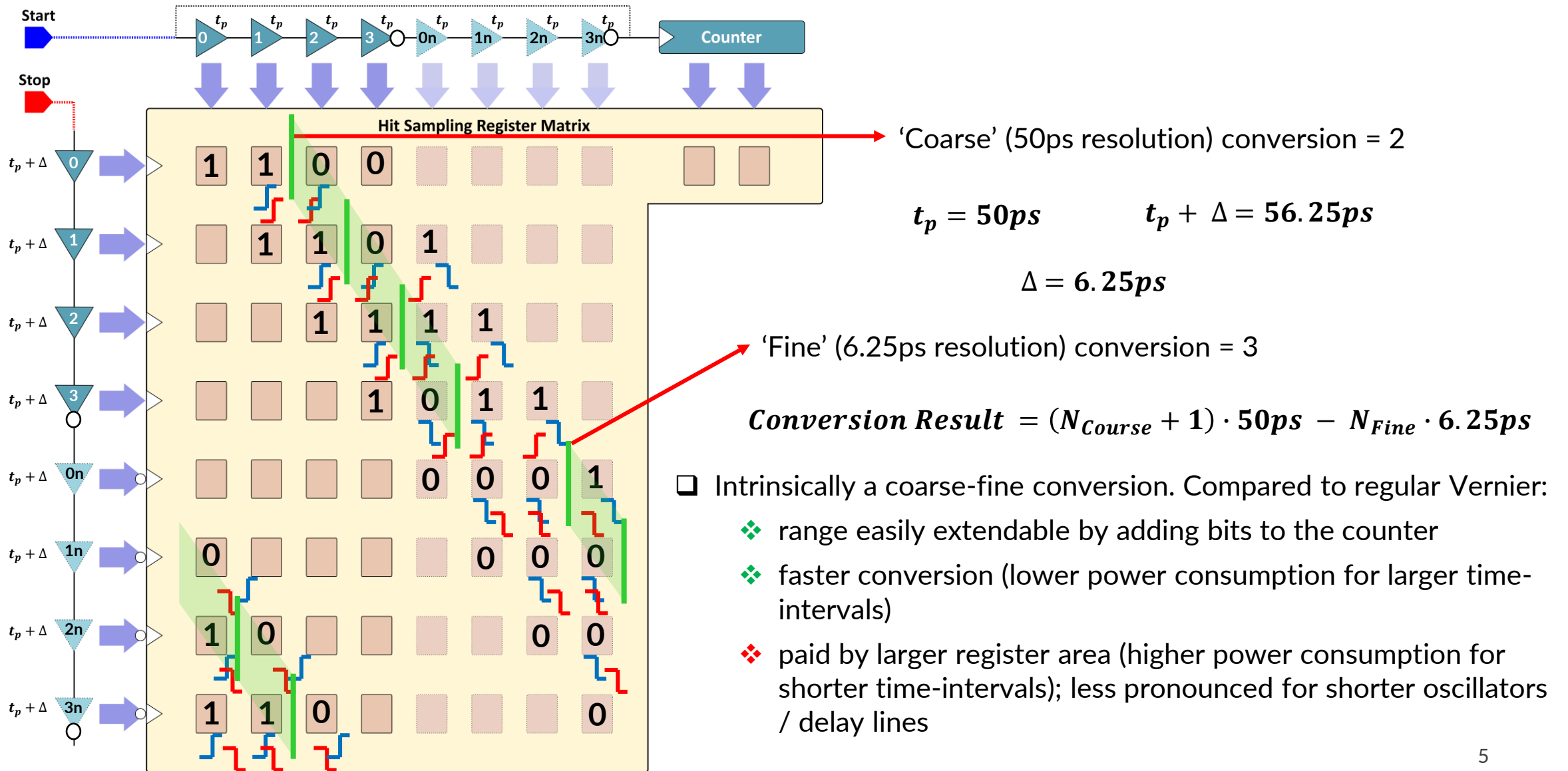


❑ Delay-Voltage Characteristics (RCX):



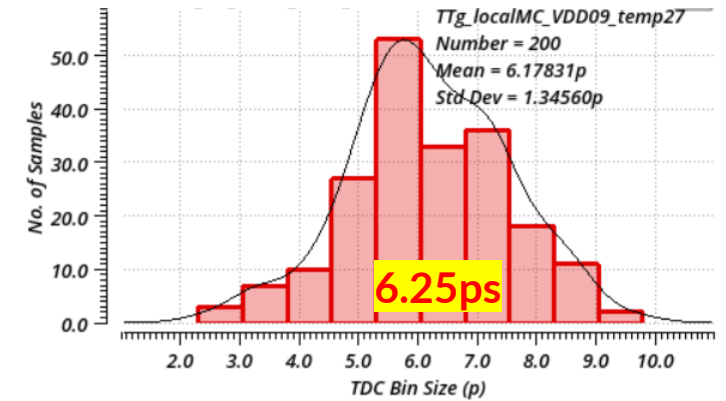
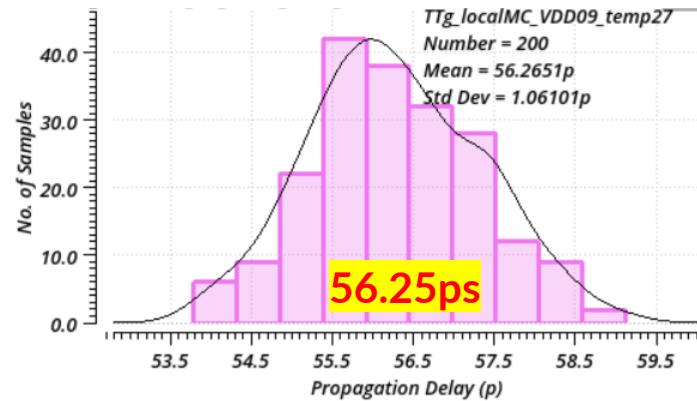
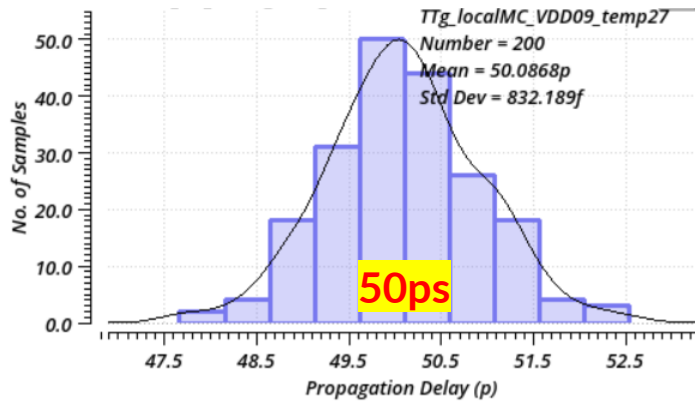
*technology simulations show significant leakage currents, making the logic static power consumption not negligible (especially at higher temperatures)

2D Vernier TDC - Operation

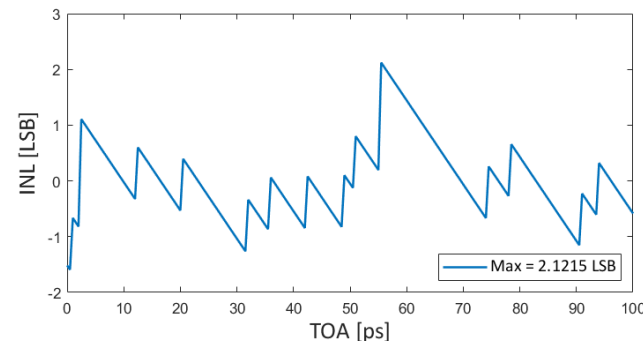
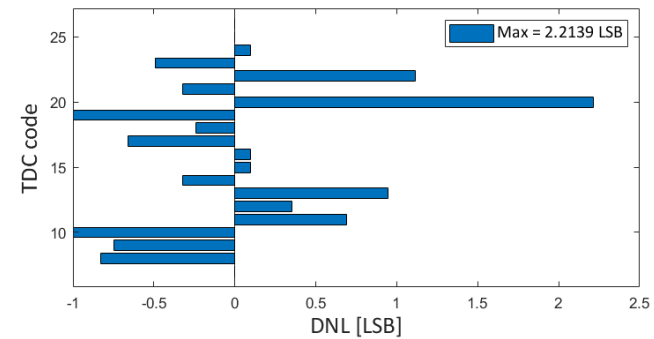
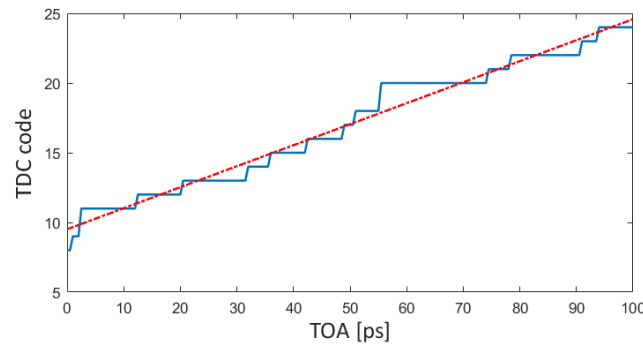


2D Vernier TDC – Mismatch (sliding scale disabled)

□ Delay Cell Mismatch (RCX, Global Corner + Local MC, N° of runs: 200):

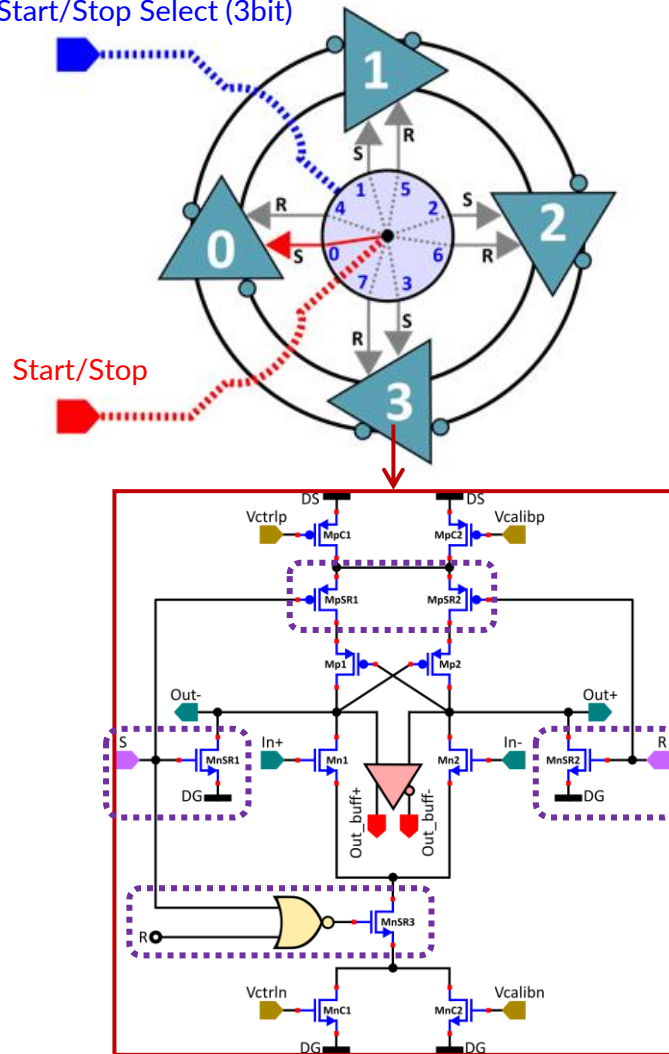


□ 2D Vernier TDC characteristics with mismatch (Global Corner + Local MC, one iteration):



Sliding-Scale Implementation

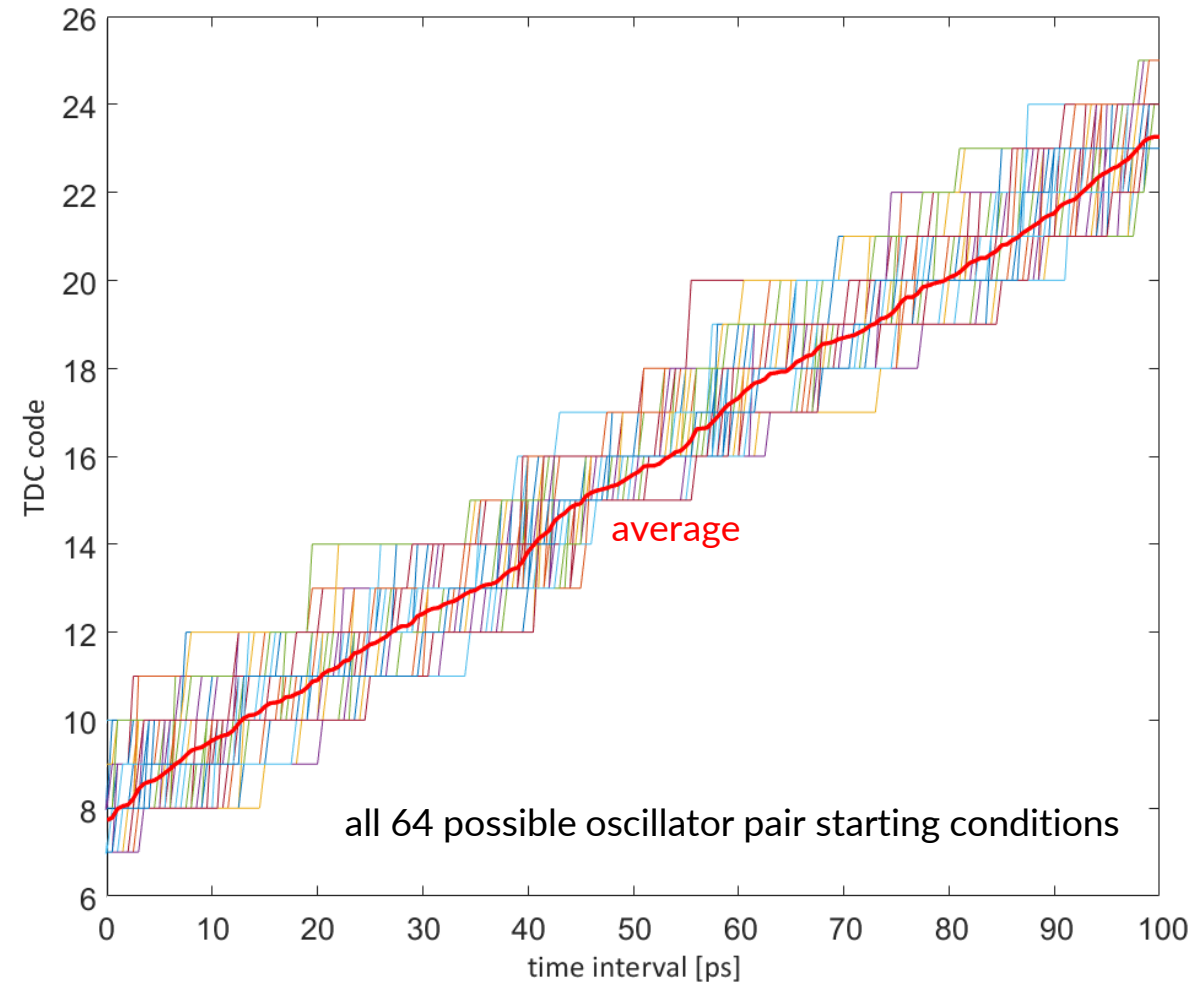
Start/Stop Select (3bit)



Sliding-Scale technique [1,2]:

- Both ring oscillators have programmable starting conditions via delay cell **set/reset** function;
- Starting conditions randomly selected each measurement cycle and corresponding values subtracted from the conversion result;
- Same time intervals converted with different parts/bins of the TDC conversion characteristics;

TDC characteristics with mismatch:

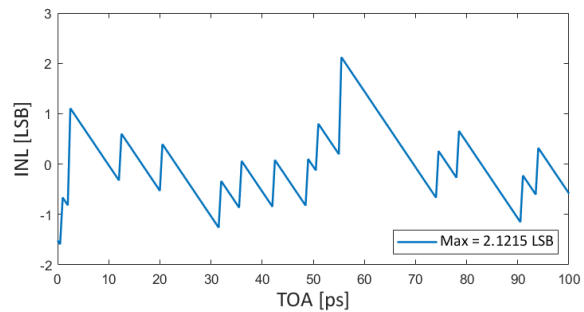
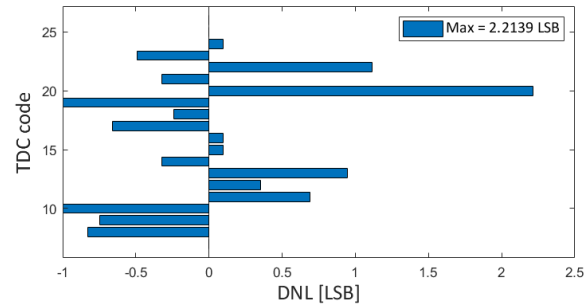
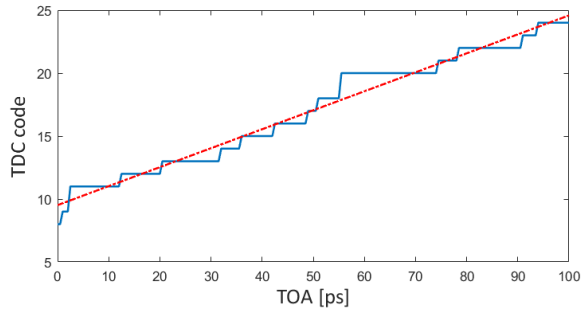


[1] C. Cottini, **E. Gatti**, and V. Svelto, "A new method for analog to digital conversion," Nucl. Instr. Meth., vol. 24, p. 241, Aug. 1963.

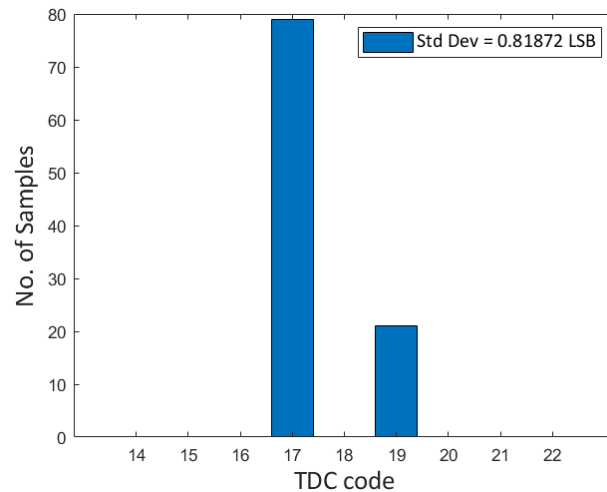
[2] **E. Gatti**, P. F. Manfredi, and D. Marino, "Analysis and characterization of cyclic-scale compensated analog-to-digital converters," Nucl. Instrum. Methods, vol. 165, no. 2, pp. 225-230, Oct. 1979.

28nm TDC Architecture – Sliding Scale

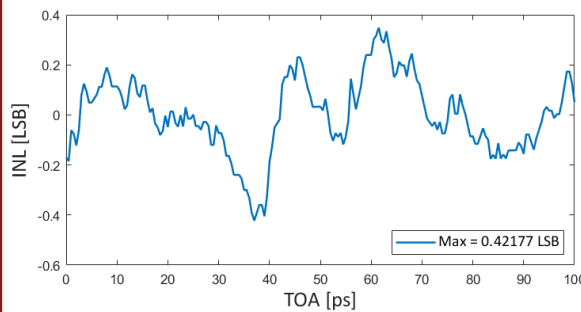
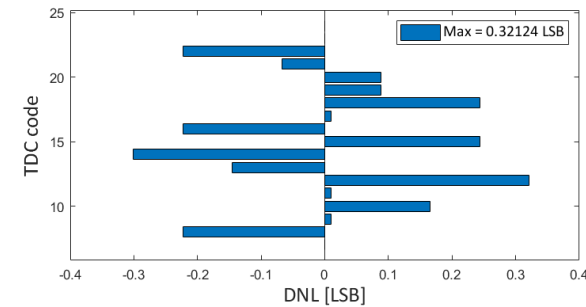
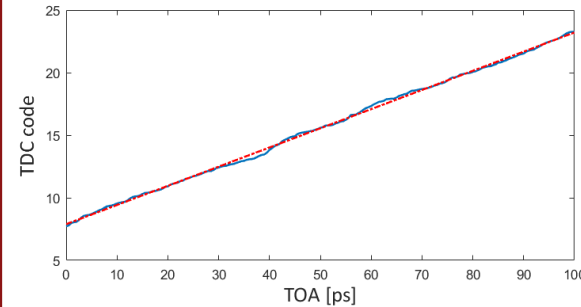
❑ TDC characteristics with sliding scale disabled



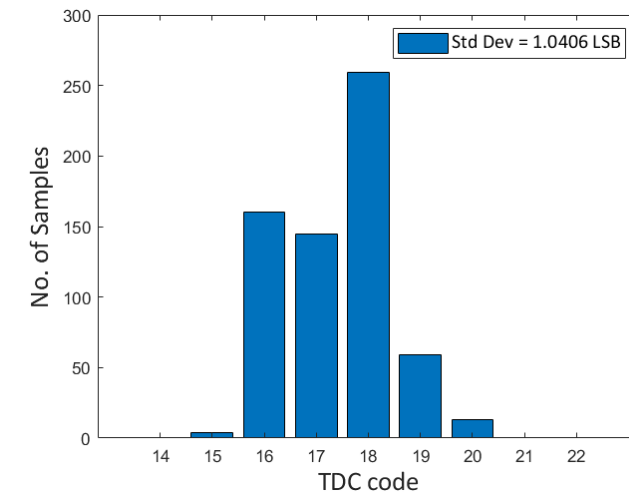
❑ Transient noise simulation – sliding scale disabled:



❑ Equivalent TDC characteristics with sliding scale enabled



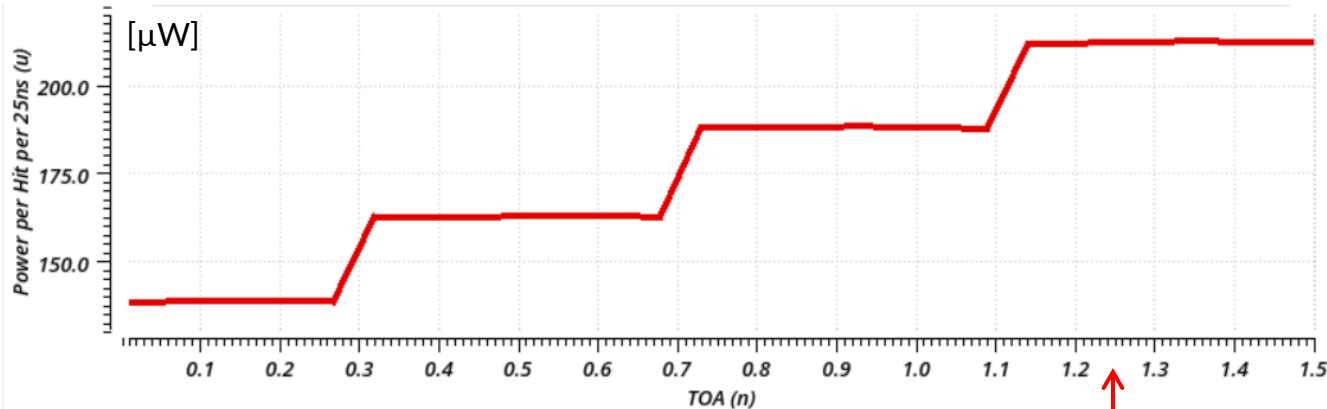
❑ Transient noise simulation – sliding scale enabled:



Sliding scale transforms the non-linearities into stochastic variable thus effectively improving the conversion linearity at the expense of worsening single-shot precision:

28nm TDC – Power, Conversion Time, Area

❑ Average power within 25ns window VS TOA (RCX):



- ❑ TDC/channel idle consumption (due to leakage): $\sim 1.2\mu W$
- ❑ TDC/channel power consumption depends on time-interval being measured
 - For uniformly distributed time-intervals T_i the average power consumption per Hit in a 25ns measurement window is:

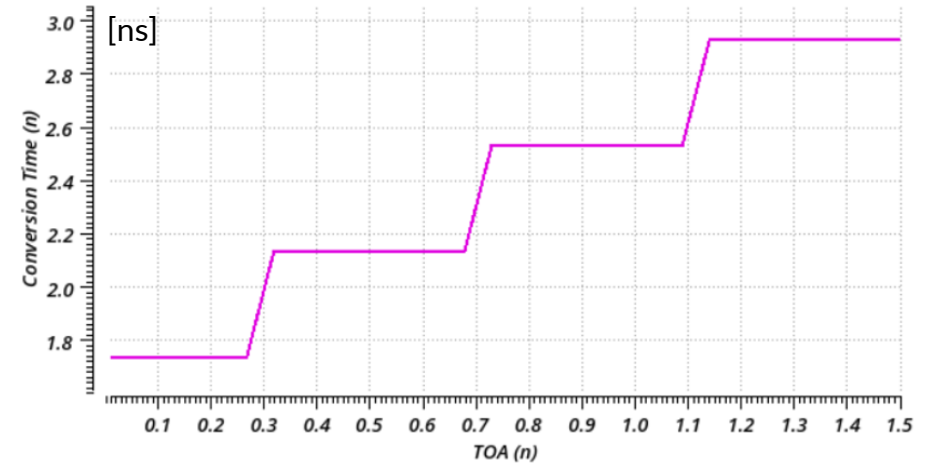
$$P_{\frac{av}{hit}/T_{CK}} = 173\mu W$$

❑ Average power consumption:

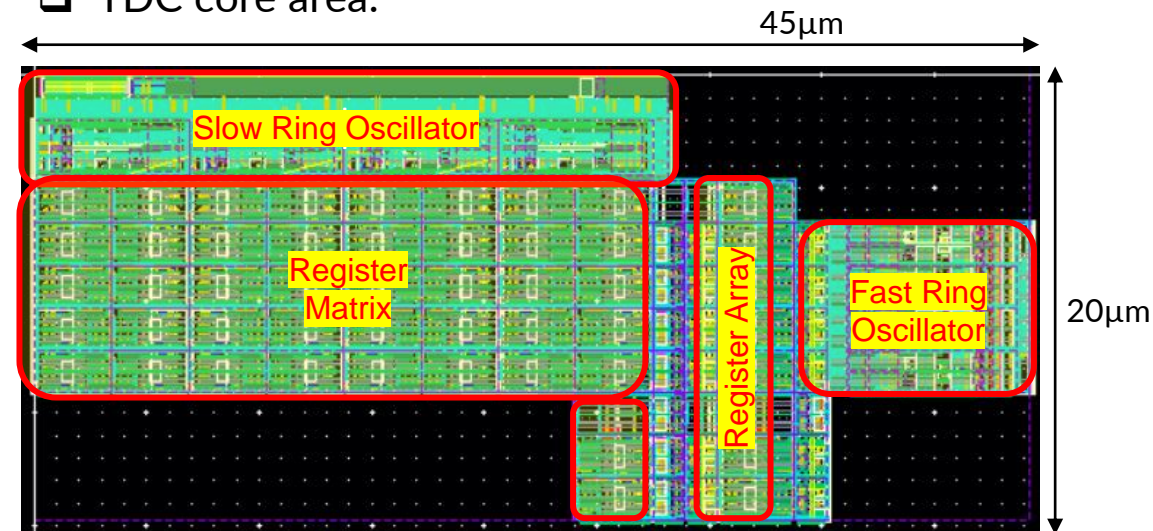
$$P_{av} = 1.2\mu W \cdot (1 - Occupancy) + P_{\frac{av}{hit}/T_{CK}} \cdot Occupancy$$

- For 10% occupancy: $\sim 18.4\mu W$
- For 1% occupancy: $\sim 2.9\mu W$

❑ Time between Start signal and the end of conversion VS TOA (RCX):

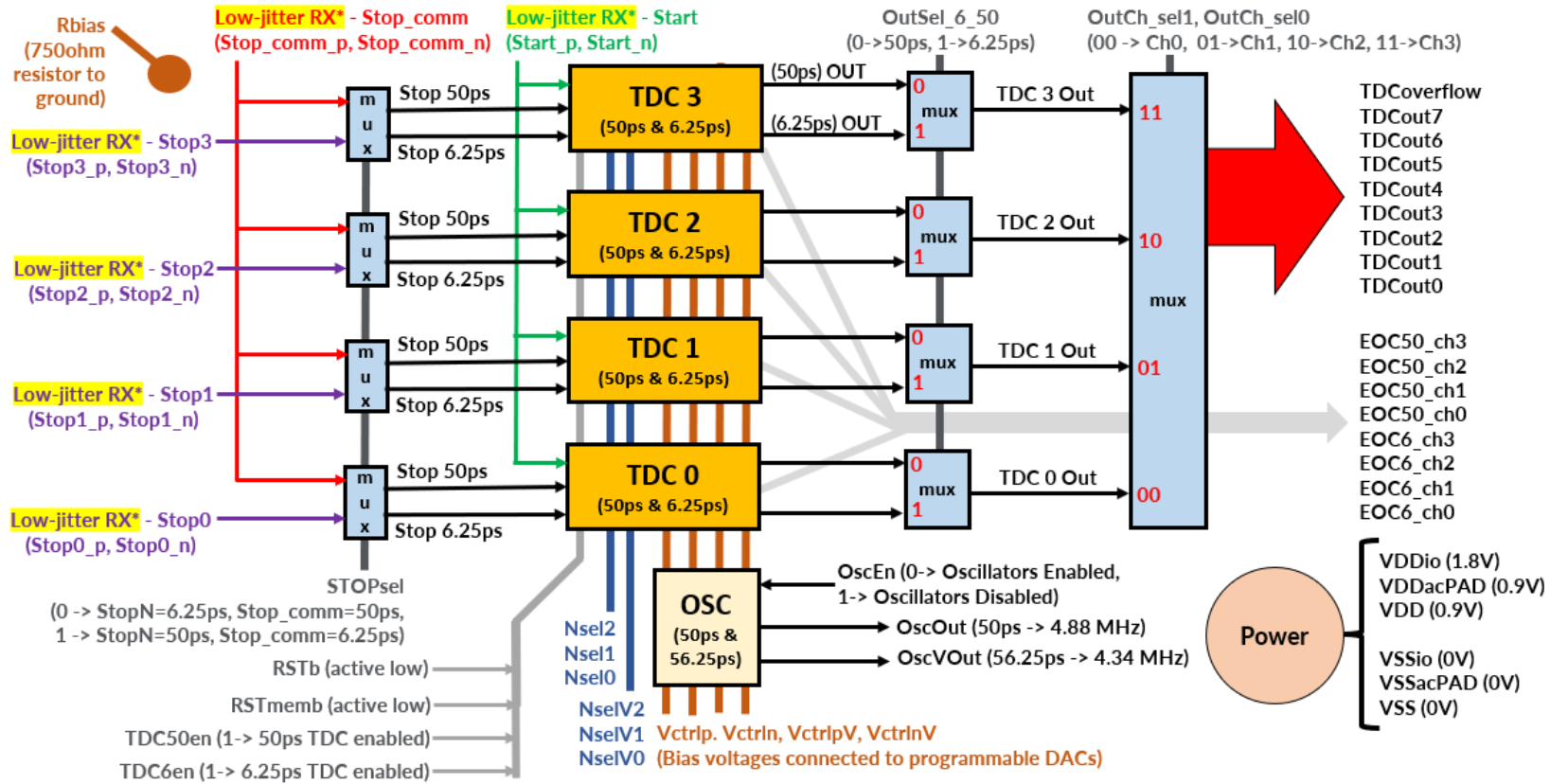


❑ TDC core area:



28nm TDC ASIC prototype

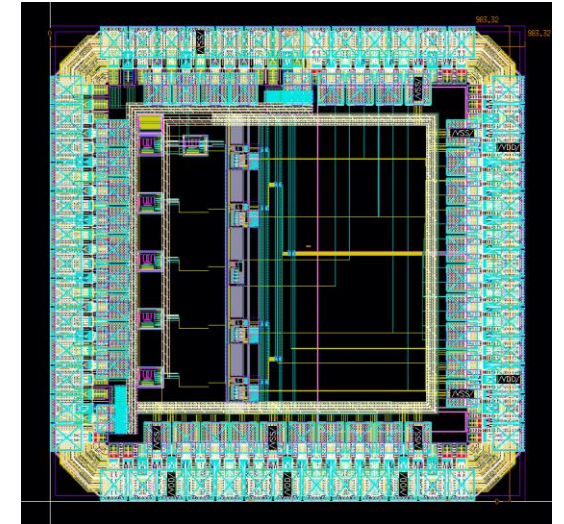
ASIC block schematic:



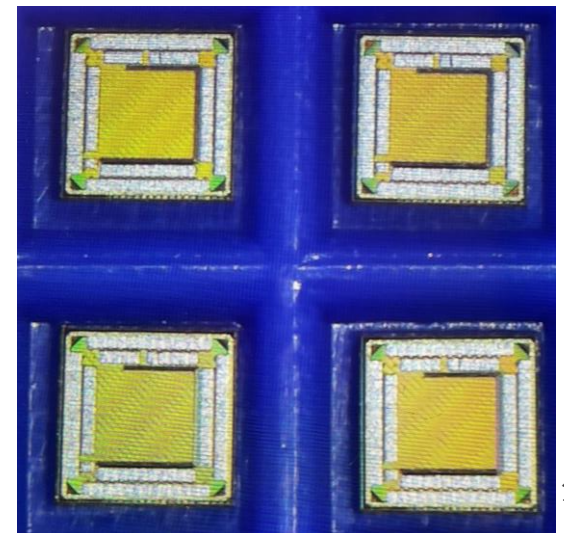
*courtesy of Carl Grace (LBNL)

- 4 TDC channels, each with 50ps and 6.25ps sections
- Common Start, a common Stop1 and 4 separated Stop2 inputs
- Low-jitter receivers provided by LBNL
- Fast and Slow Oscillators for propagation delay control

ASIC layout:

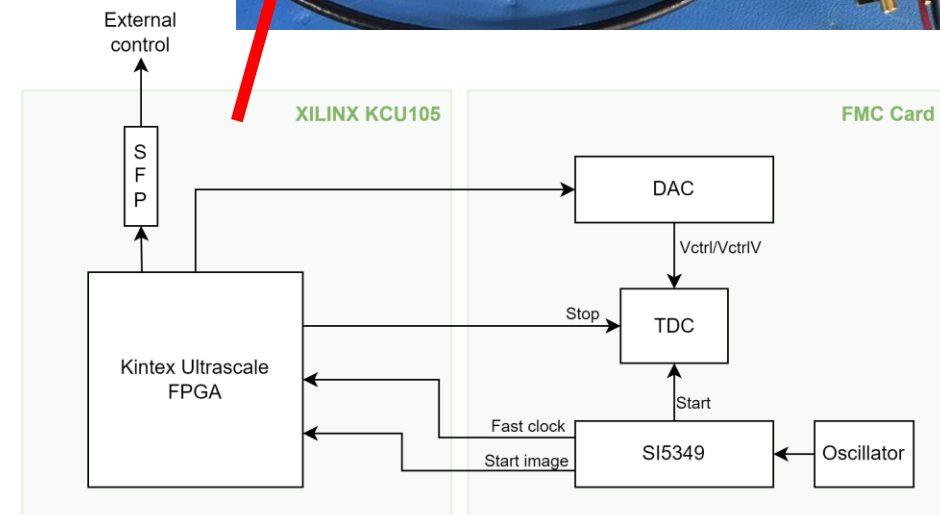
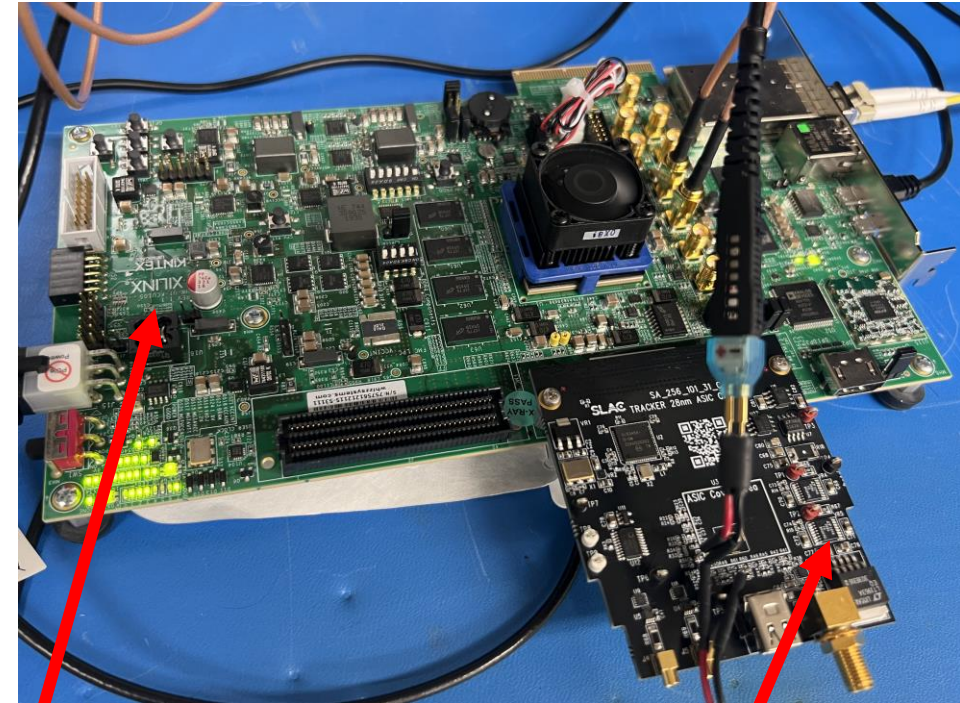


ASICs photo:



Development Board and custom ASIC Carrier

- AMD/Xilinx KCU105 development board for FPGA (KU040)
- FMC card for the ASIC carrier
 - Power regulation
 - Level translation
 - Low jitter PLL reference
 - Connectors for external reference and inputs option
- PLL (SI5349) provides start and stop signal sources:
 - Start signals directly comes from a PLL output
 - Jitter measurement: 2.6 ps-RMS
 - Output start images to the FPGA – constant phase
 - Provide fast clock signal that is used to shift the start signal
- DAC allows testing the ring oscillator reply in frequency
- External control through 10 Gbps serial link



Readout Block Diagram

- Controlled via an AXI-Lite bus:

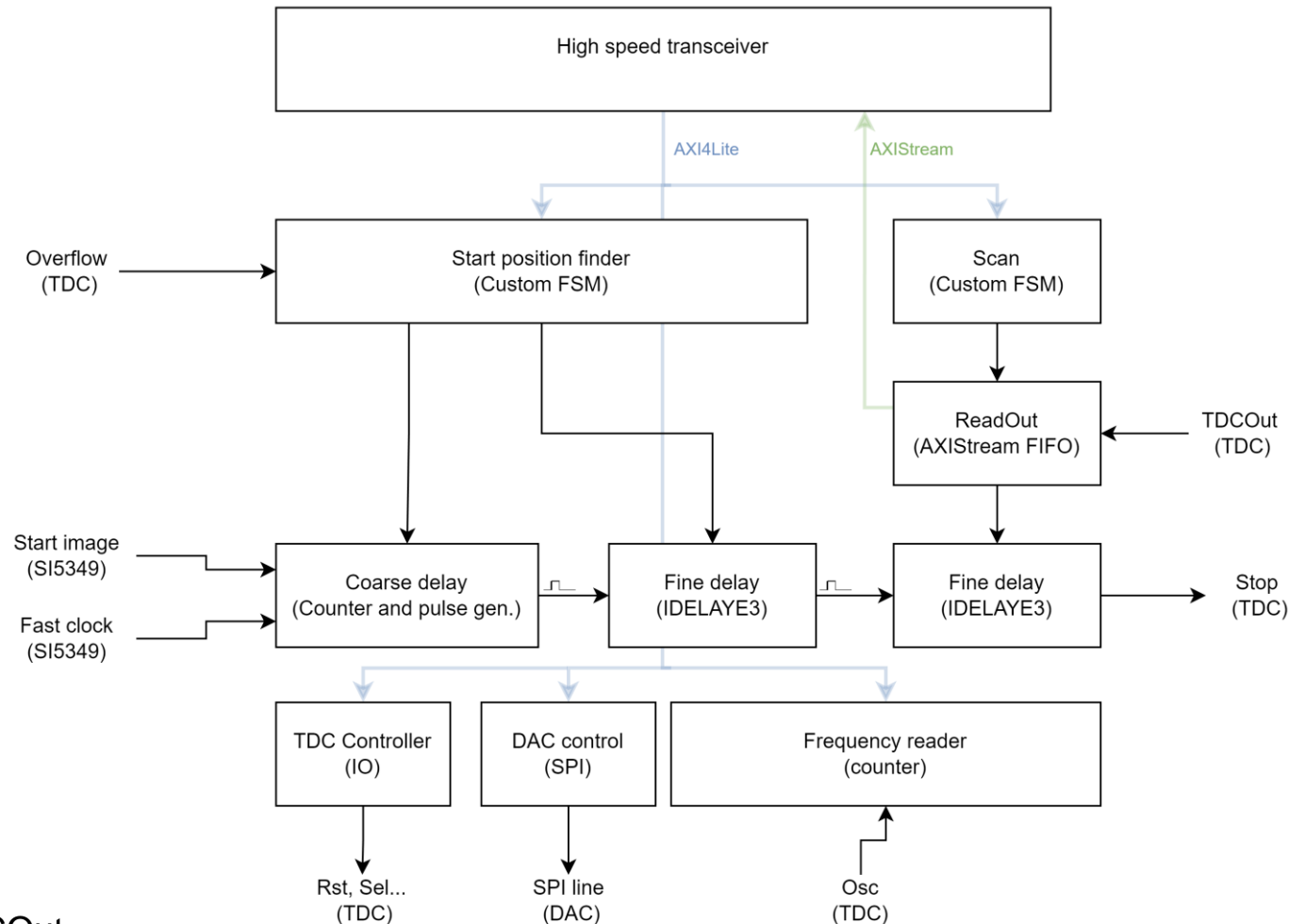
- Configure TDC via memory mapped registers
- Set DAC to configure the TDC's oscillators
- Read TDC's oscillator frequency
- Start and get status of custom FSMs

- Start position finder:

- Search for the first non-overflow value
- Generate stop pulse sync with start
- Shift stop pulse by fast clock period steps
- Set the 0 position with 5ps accuracy (IDELYE3)

- Scan and readout:

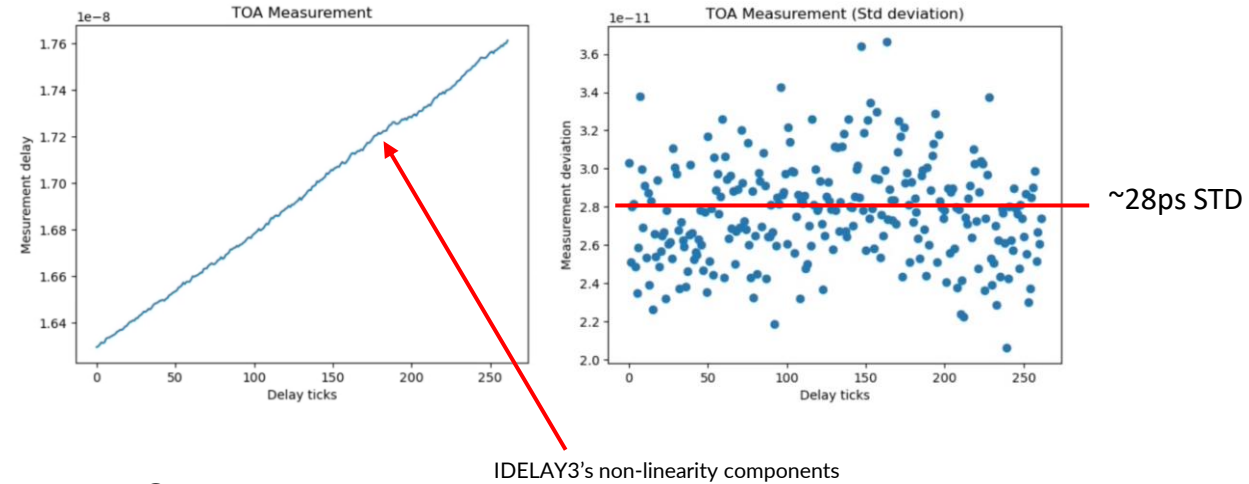
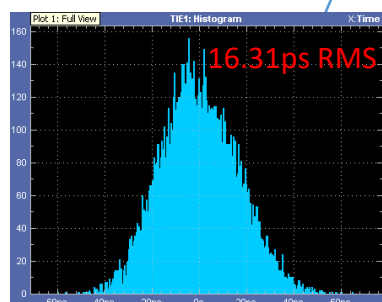
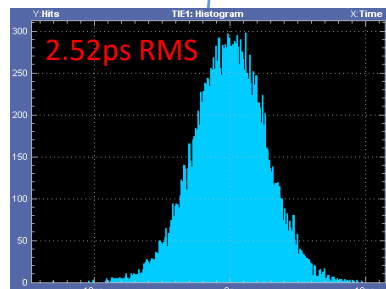
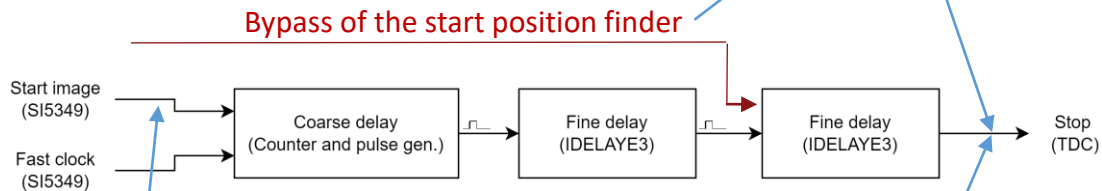
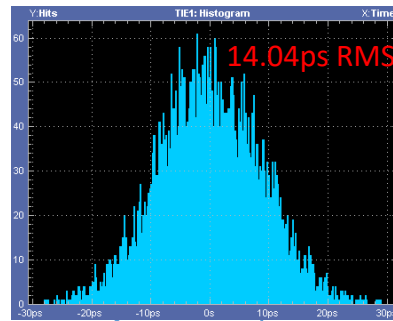
- Set fine delay position (increment of 5ps)
- Generate AXI stream frame with position and TDCOut



FPGA Calibration pulse results and path forward

TOA measurements (calibration):

- Measured using high speed scope (Tektronix DPO7254)
- Averaged over 1000 samples
- Max. Std deviation of 35ps

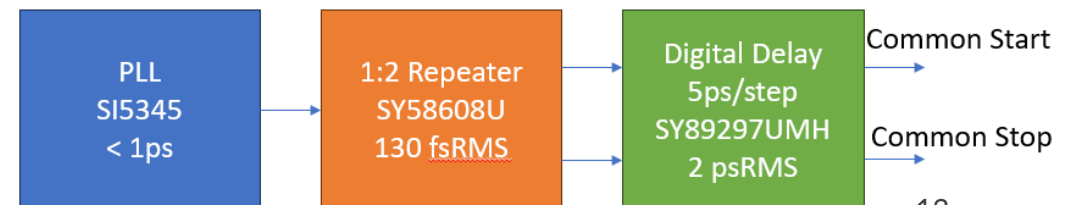


Status:

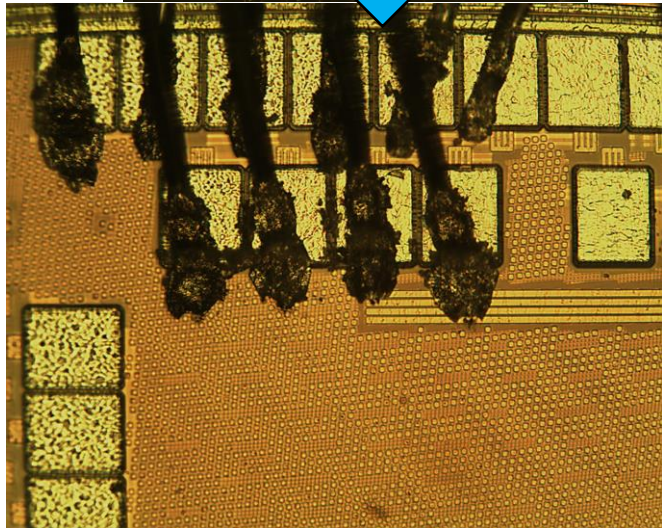
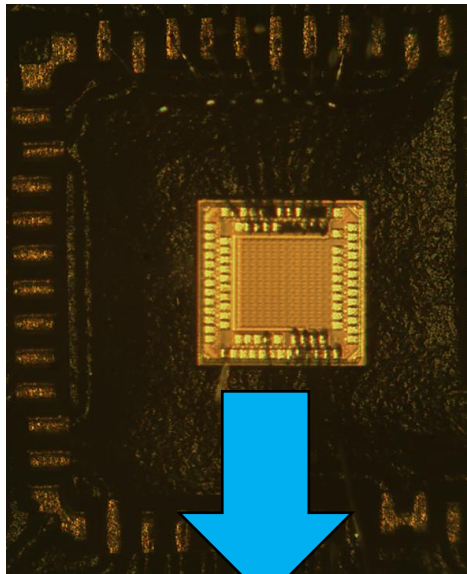
- Good enough for the 50ps/step linear sweeping
- But **not** good enough for 6.5ps/step
- Can be used to qualify the 50ps configuration

Path forward:

- Use of external delay line (SY89297UMH)

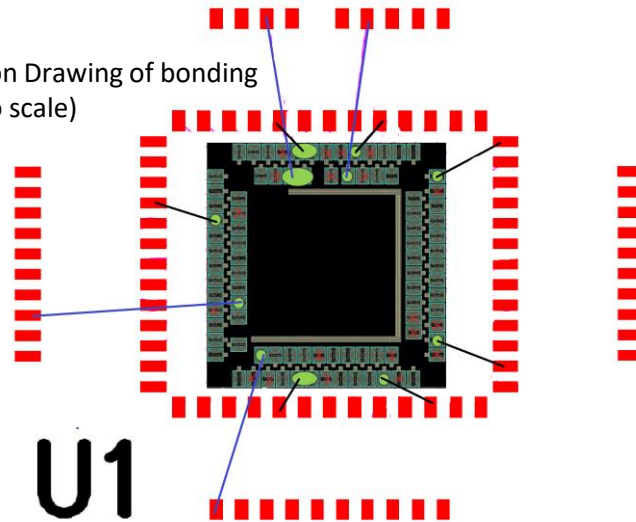


ASIC + PCB Wire bonding Issues

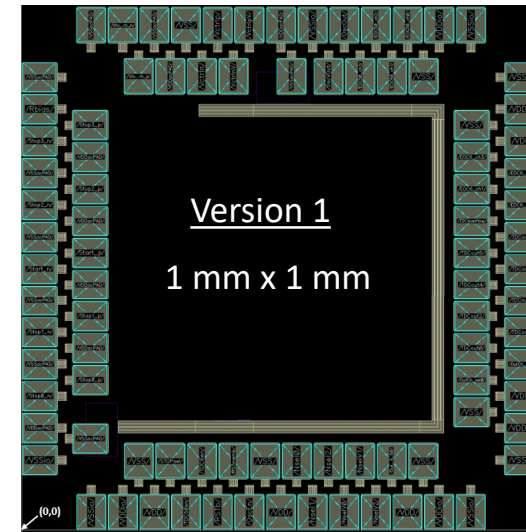


54 μm pitch (4 gap) and double row was too aggressive for the wire bonding pads

Cartoon Drawing of bonding (not to scale)



Returning to the vendor to wire bond the “bare minimum” to measure VCO frequencies v.s. DAC voltages to compare with simulation (**in progress**)



Retape out ASIC with less I/O pads, single row, and wider pitch



Summary and Future Plans

- **First tape out of 28nm at SLAC:**
 - As with any new technology node, there are large learning curves to overcome
- **Custom ASIC PCB carrier and FPGA firmware/software has been developed**
 - Calibration sweep circuit meets the 50ps/step requirement
 - Expecting much lower jitter in the common stop (< 3p-RSM) in the next ASIC carrier revision with new delay IC circuit
- **ASIC bonding pad placement was too aggressive in Version 1:**
 - Lesson learned: Getting feedback from wire bonding vendor and their recommendation prior to tape out
 - Working on a “bare minimum” bonding to measure the ring oscillators compare simulation results before next revision
 - Version 2 will use a less aggressive pad pitch (Early 2024 tape out)

Backup

Linearity Improvement: Sliding-Scale

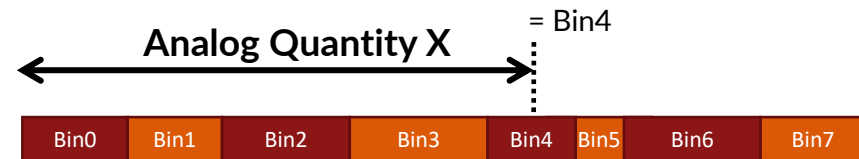


[1] C. Cottini, E. Gatti, and V. Svelto, "A new method for analog to digital conversion," Nucl. Instr. Meth., vol. 24, p. 241, Aug. 1963.

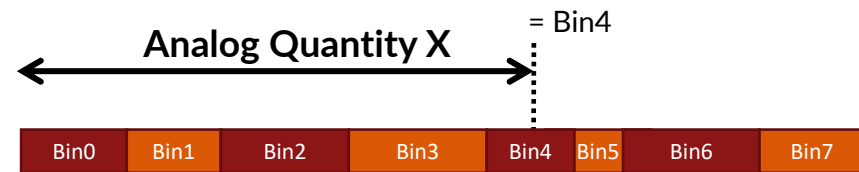
[2] E. Gatti, P. F. Manfredi, and D. Marino, "Analysis and characterization of cyclic-scale compensated analog-to-digital converters," Nucl. Instrum. Methods, vol. 165, no. 2, pp. 225–230, Oct. 1979.

Regular Converter:

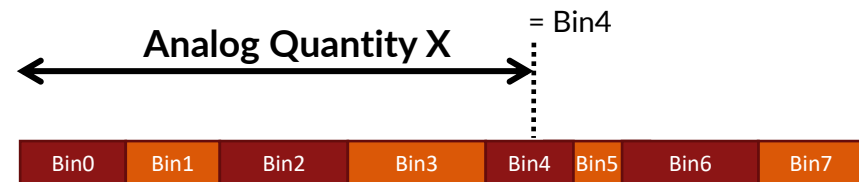
Measurement1:



Measurement2:

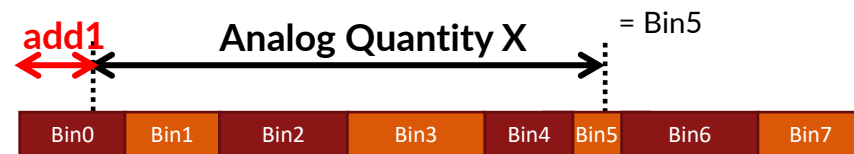


Measurement3:

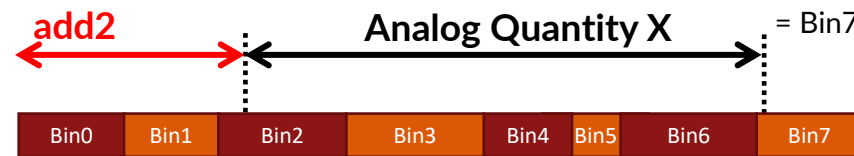


Sliding Scale [1][2]

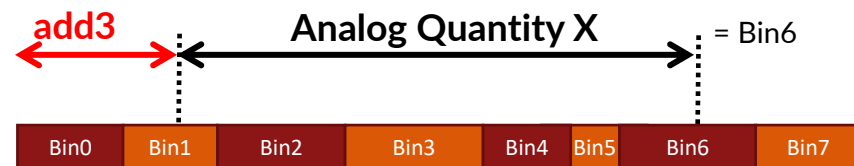
Result = Conversion - add



Result = 5 - 0 = 5



Result = 7 - 2 = 5



Result = 6 - 1 = 5