

Automotive Lidars in foggy environment

In cooperation with the CEREMA and the LAMP



What is a Lidar ?

LIght Detection And Ranging



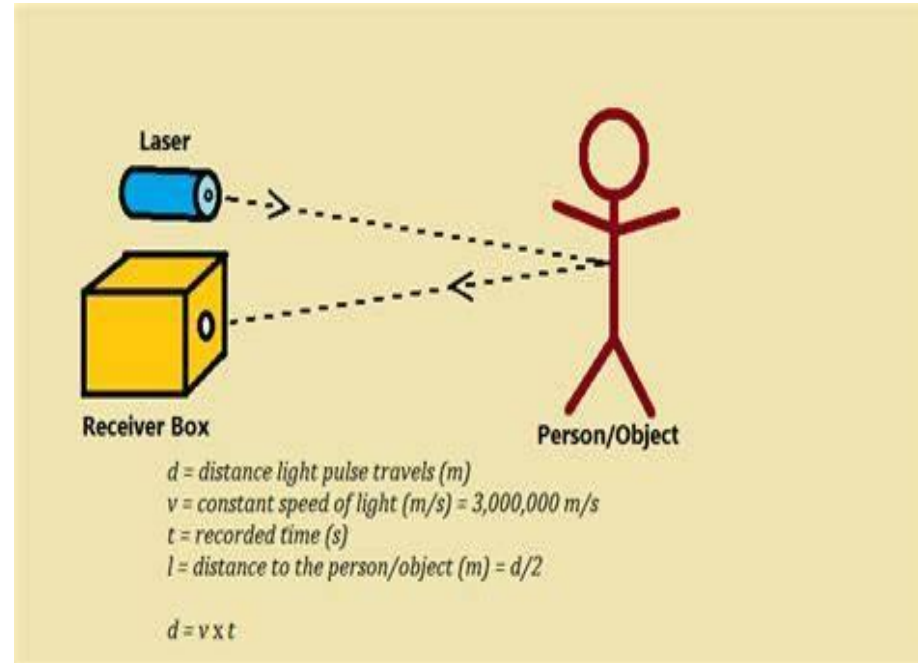
Goal: Give the distance to the obstacle or map the surroundings

Lidars' principle

Use of TOF Lidars

Main equation:

$$R = \frac{1}{2n} c \Delta t$$



The fog

Appears when visibility < 1 km

In France, on the road the limit is 400 m



The fog

Appears when visibility < 1 km

In France, on the road the limit is 400 m

Two types of fog:



The fog

Appears when visibility < 1 km

In France, on the road the limit is 400 m

Two types of fog:

- **Radiation fog**

Due to **temperature inversion** and the **condensation of the humidity** caused by a **cooling of the air** near the ground



The fog

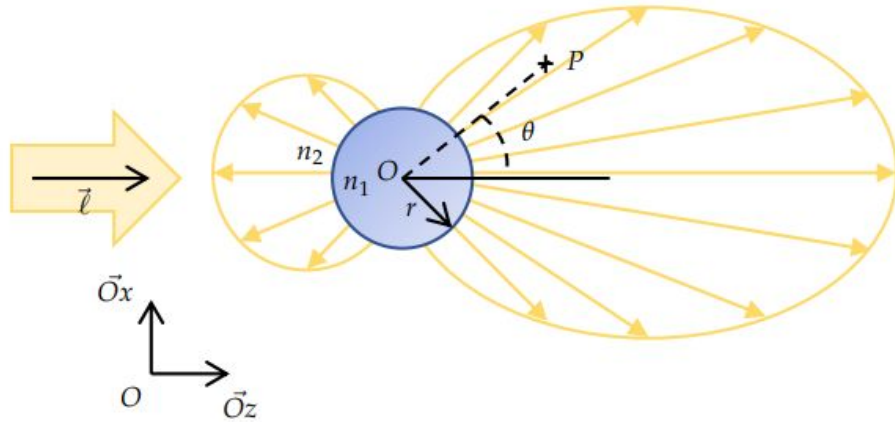
Appears when visibility < 1 km
In France, on the road the limit is 400 m

Two types of fog:

- **Radiation fog**
Due to **temperature inversion** and the **condensation of the humidity** caused by a **cooling of the air** near the ground
- **Advection fog**
Due to a **contact** between a **warm and humid air** and a **colder surface**



Fog's effects on Lidars



Scheme of a droplet and its scattering by Mie theory

Droplets will disturb the signal
 => backscattering and scattering effects
 These effects give the equation of Lidars :

$$P(r)r^2 = C_0\beta(r) \exp \left[-2 \int_0^r \alpha(r')dr' \right]$$

where

$$C_0 = P_0 \frac{c\tau}{2} A$$

r the distance to the object

A the telescope aperture

τ the laser pulse length

P_0 the power transmitted by the laser

$\beta(r)$ the backscatter

$\alpha(r)$ the extinction coefficient

Autonomous cars

Future generation of vehicles

Use of **many sensors** likes cameras, radars and **Lidars**

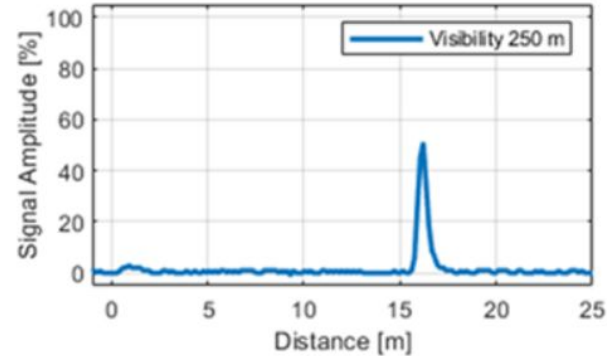
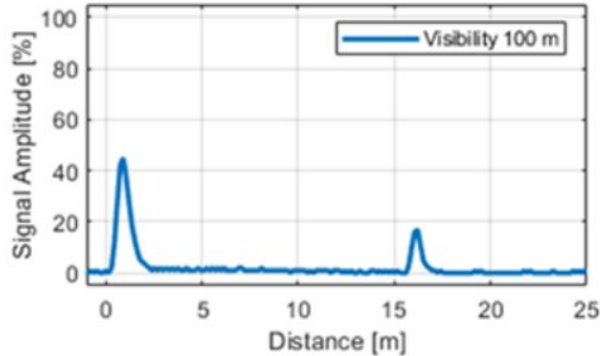
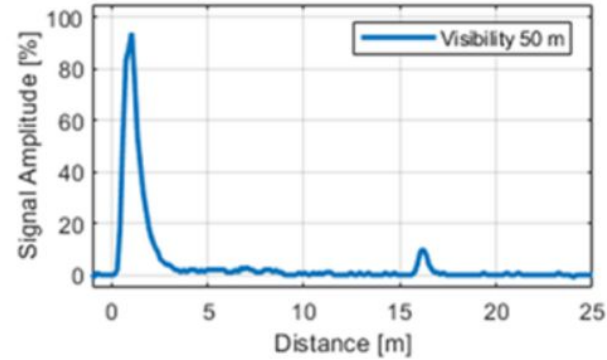
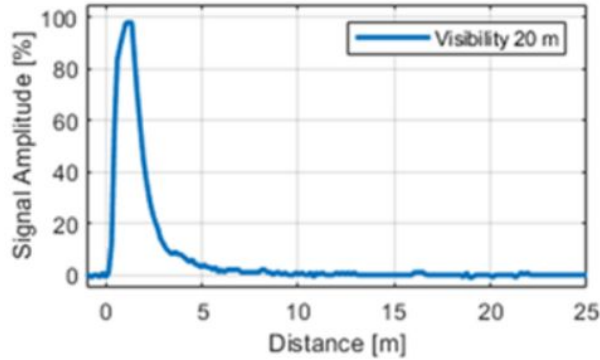
Lidars to **detect obstacles** and to improve the **vehicle security**

Not currently useable => many improvements have to be made



Navya Shuttle project

Problems with fog conditions



Main steps

- Understand the principle of Lidars, fog and the application on autonomous vehicles

Main steps

- Understand the principle of Lidars, fog and the application on autonomous vehicles
- Work with Mie Theory and Monte Carlo algorithm

Main steps

- Understand the principle of Lidars, fog and the application on autonomous vehicles
- Work with Mie Theory and Monte Carlo algorithm
- Use the LAMP model for spatial Lidars and transform it into a model for automotive Lidars

Main steps

- Understand the principle of Lidars, fog and the application on autonomous vehicles
- Work with Mie Theory and Monte Carlo algorithm
- Use the LAMP model for spatial Lidars and transform it into a model for automotive Lidars
- Simulate this model on different conditions of fog visibility

Main steps

- Understand the principle of Lidars, fog and the application on autonomous vehicles
- Work with Mie Theory and Monte Carlo algorithm
- Use the LAMP model for spatial Lidars and transform it into a model for automotive Lidars
- Simulate this model on different conditions of fog visibility
- Make conclusions on these results to help the advance on the construction of the autonomous vehicle

Thank you
for your
attention

Back up

Mie Theory

- Theory which deals with **light scattering on spheres** here droplets
- Allow to **calculate** the **backscatter** and **extinction coefficients**
- The **wavelength** and the **size of the particle** must be **similar**
- **Rayleigh** should be use when the **size of the particle** is **much lower** than the **wavelength**

Monte Carlo algorithm

- Numerical method to **simulate random events** based on a **probabilistic model**
- Perform **random repetitions** of a process to compute a **numerical estimate**
- Based on recording **photon's histories** as they are **scattered** and **absorbed** using optical properties of the medium
- Allow to **optimize lidars parameters**

Velodyne Lidar

Information on Velodyne Ultra Puck:

- TOF Lidar
- range 200m (80% reflectivity)
- accuracy 5 cm
- 360° HORIZONTAL
- 40° VERTICAL
- 0.2° horizontal angular resolution
- 0.3° vertical angular resolution
- 903 nm
- Max scanning speed 20 Hz

Navya Shuttle project

- Goal is to create an autonomous bus which will be able to circulate in the city center
- It is also built to be fully electrical
- Its capacity should be 15 people
- Autonomy of 9h and a max speed of 25 km/h

Other autonomous vehicles projects

- Waymo an autonomous taxi-car build by Google
- Tesla FSD (Full Self-Driving) with more advanced driver assistance
- Cruise a field of General Motors working on 2 projects: a commercial ride-hailing service and an electric car with self-driving technology
- Mobileye a field of Inter Corporations to create a robotaxi service in Tel Aviv

Questions that I have to answer

- Why using Monte Carlo algorithm instead of the Lidar equation in this subject ?
- How the Velodyne detect an object precisely ? Where does this low accuracy come from ?
- What is the microphysic of the fog ?
- Why do Lidars only use 2 different wavelengths 905 and 1550 nm ?
- What is the impact of fog on Lidars measurements ? What is the limit ?