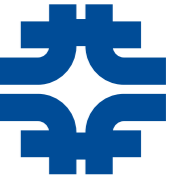




CMS Trigger System

Christian Herwig
July 10, 2023



Who am I?

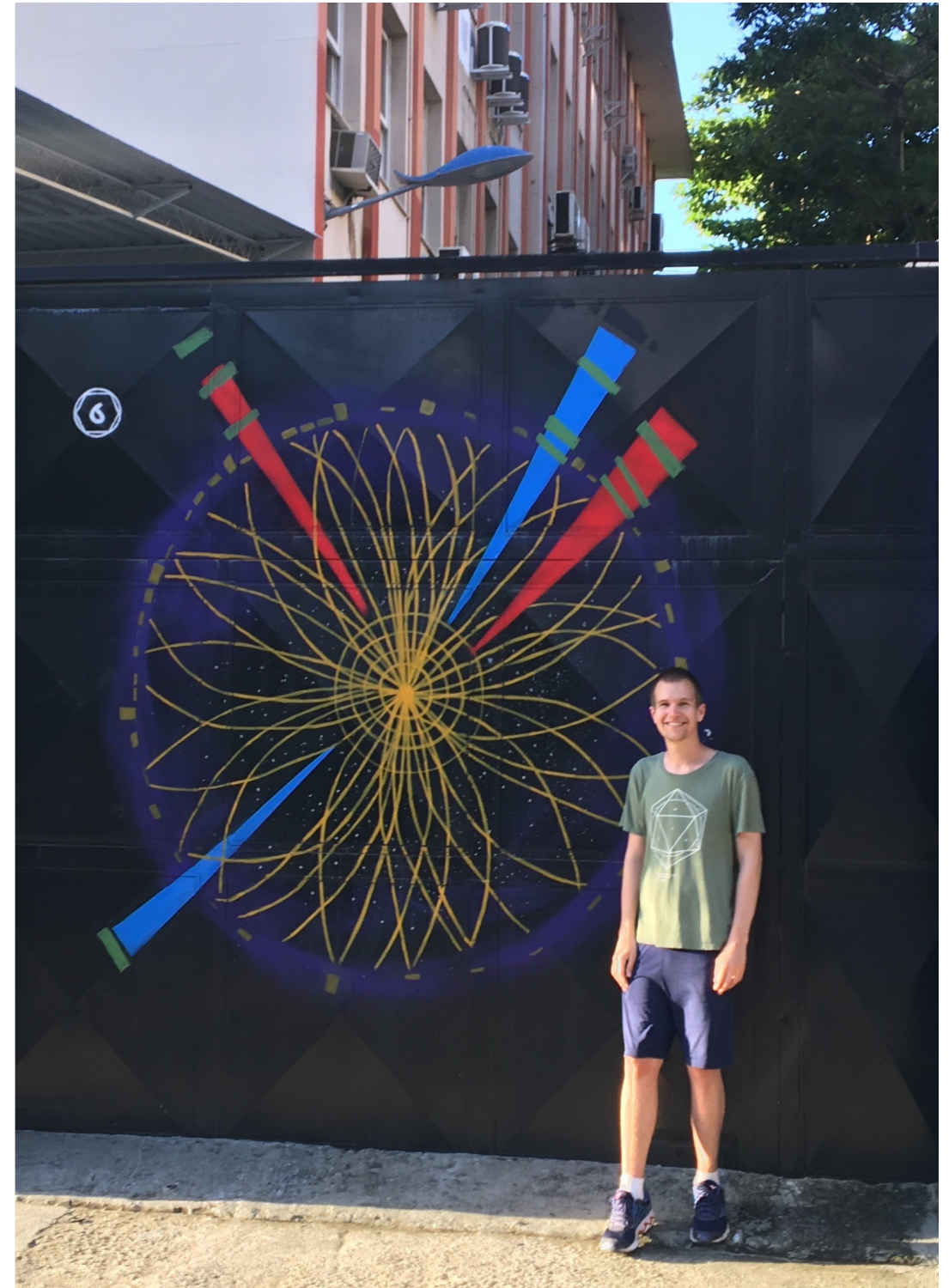
Grew up in small town Massachusetts.

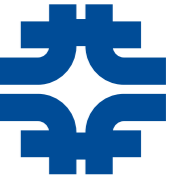


First came to Chicago for undergraduate, then found myself back again, @ Fermilab (Philadelphia↔Geneva→Chicago).

Main physics interests: Higgs (problems, solutions), Dark Matter, Trigger!

Can find me enjoying the outdoors while I can (hiking, swimming, cycling, sailing,...) or in a museum (aquarium) when not.





Why did we build the LHC?

Search for the Standard Model Higgs boson!

Tests the Electroweak theory at high precision

- Higher energies than before, large data-sets

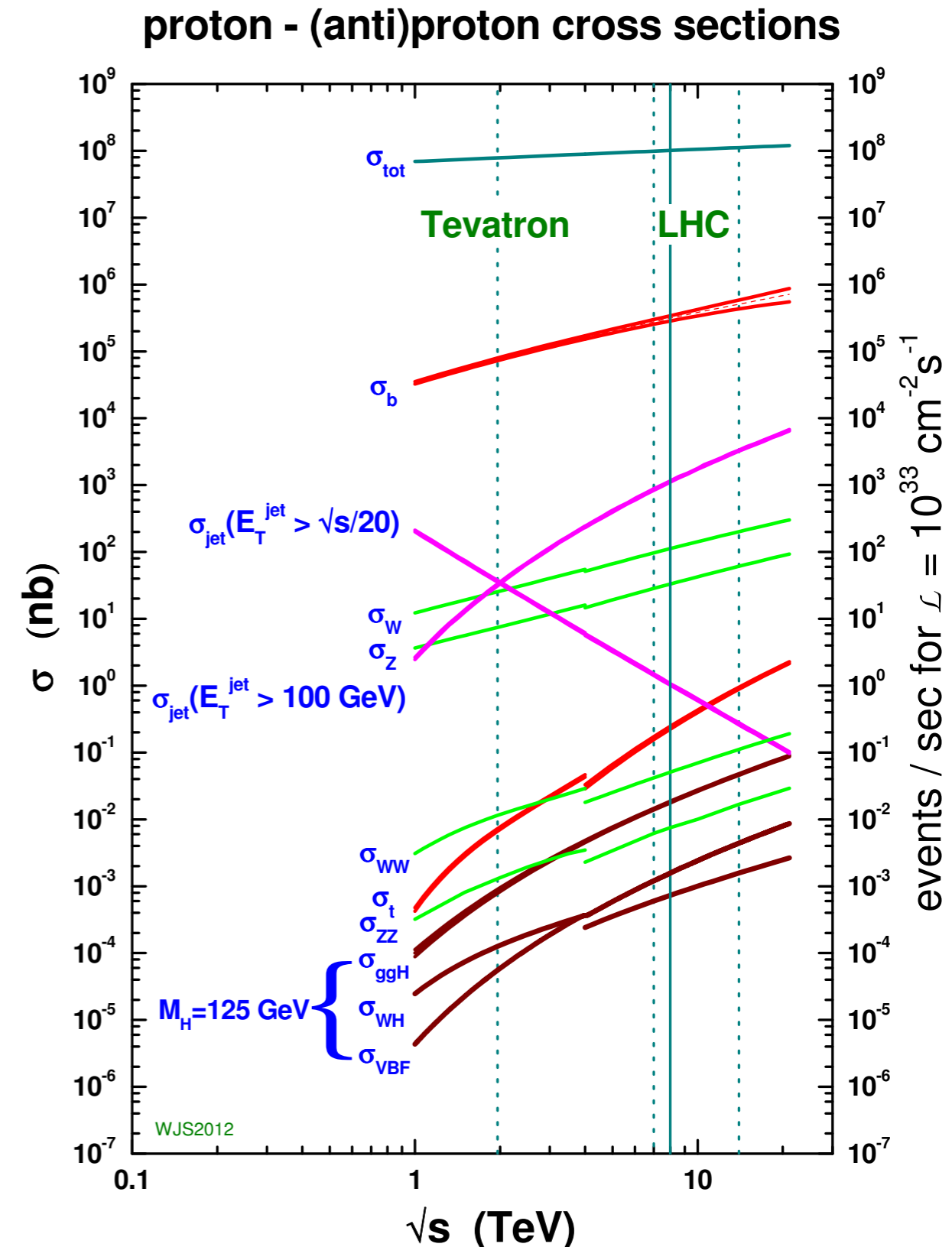
Search for new particles & phenomena

- Explore the unknown: $2j$, $2L$ resonances (Z' , gravitons, Higgs... TeV+)
 - Track record of discovery in “ $2X$ ” final states
- Search for Dark Matter
 - WIMP miracle \rightarrow DM with $W/Z/h$ -like masses, couplings
- Heavy cousins of the top quark?
 - SM should have new “top-like” particles to solve hierarchy problems
- ...and many more that address other deep questions
 - CP violation, matter/antimatter asymmetry, small neutrino masses,...

Target cross sections are small...



- At 13 TeV, the total cross section is $\sigma_{pp} = 100$ milli-barn
- Our target processes are many **orders of magnitude** more rare
 - Higgs boson: 49 pico-barn
This is $(\sigma_{pp} / 2 \cdot 10^9)$!
 - Higgsino (150 GeV): 3.8 pb
 - Top squark (500 GeV): 0.6 pb
- Even the “most common” processes occur only in a fraction of events
 - Single-W production: 1 in 10^6
 - High- p_T jet (100 GeV): 1 in 10^5
- Most events: “soft, inelastic QCD”





... so data sets must be large

Discovering rare phenomena requires many, many pp collisions.

- In 2012, Higgs discovery needed $\sim 10/\text{fb}$ of 8 TeV data.
 - Produced 200k Higgs Bosons (Only 0.2% to $\gamma\gamma$, 0.01% to 4L).
 - This corresponds to 10^{15} total pp interactions!

The CMS detector takes high-fidelity images of each event, 40 million / sec.

- Each image is ~ 1 MegaByte \rightarrow we generate 40 TeraBytes / second.
- Reconstructing each event takes ~ 1 second.

But reconstructing and storing 10^{15} collisions would take:

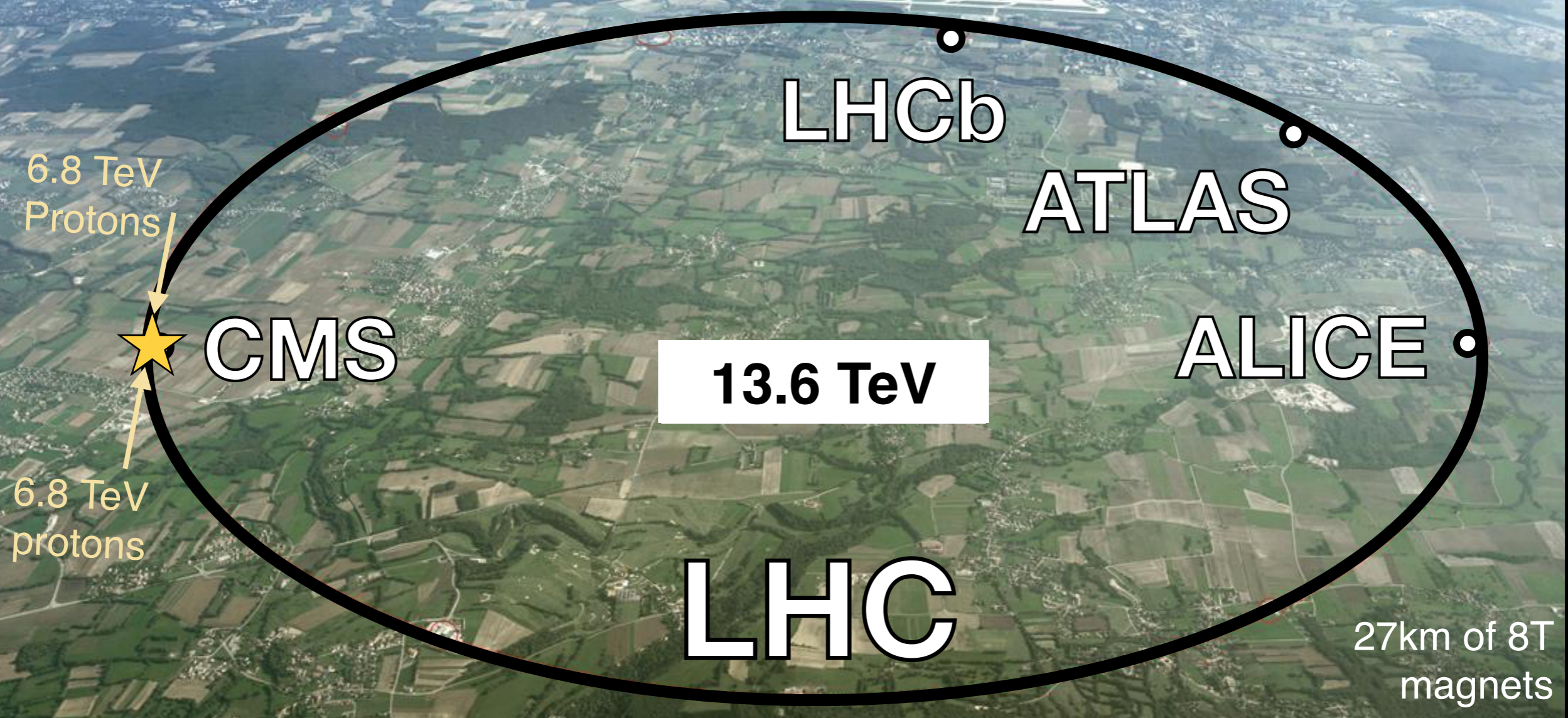
- 1 ZettaByte of data (Recall: Zetta > Exa > Peta > Tera > Giga > ...)
- 32 Million years

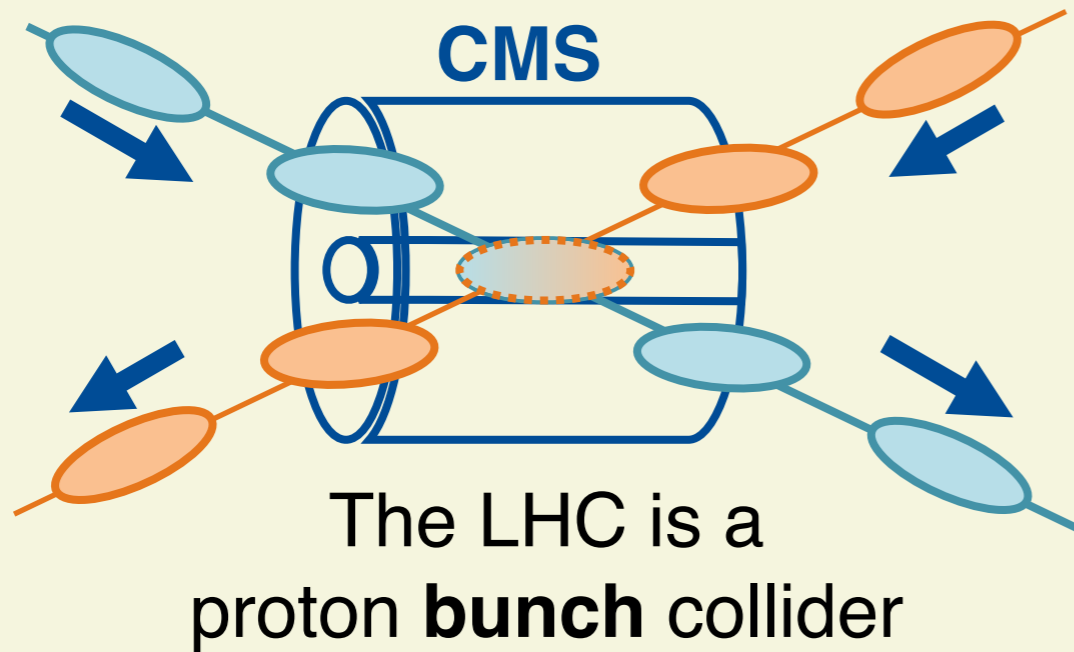
How does CMS solve this problem? \rightarrow the thrust of my talk today.

The Large Hadron Collider

Salève

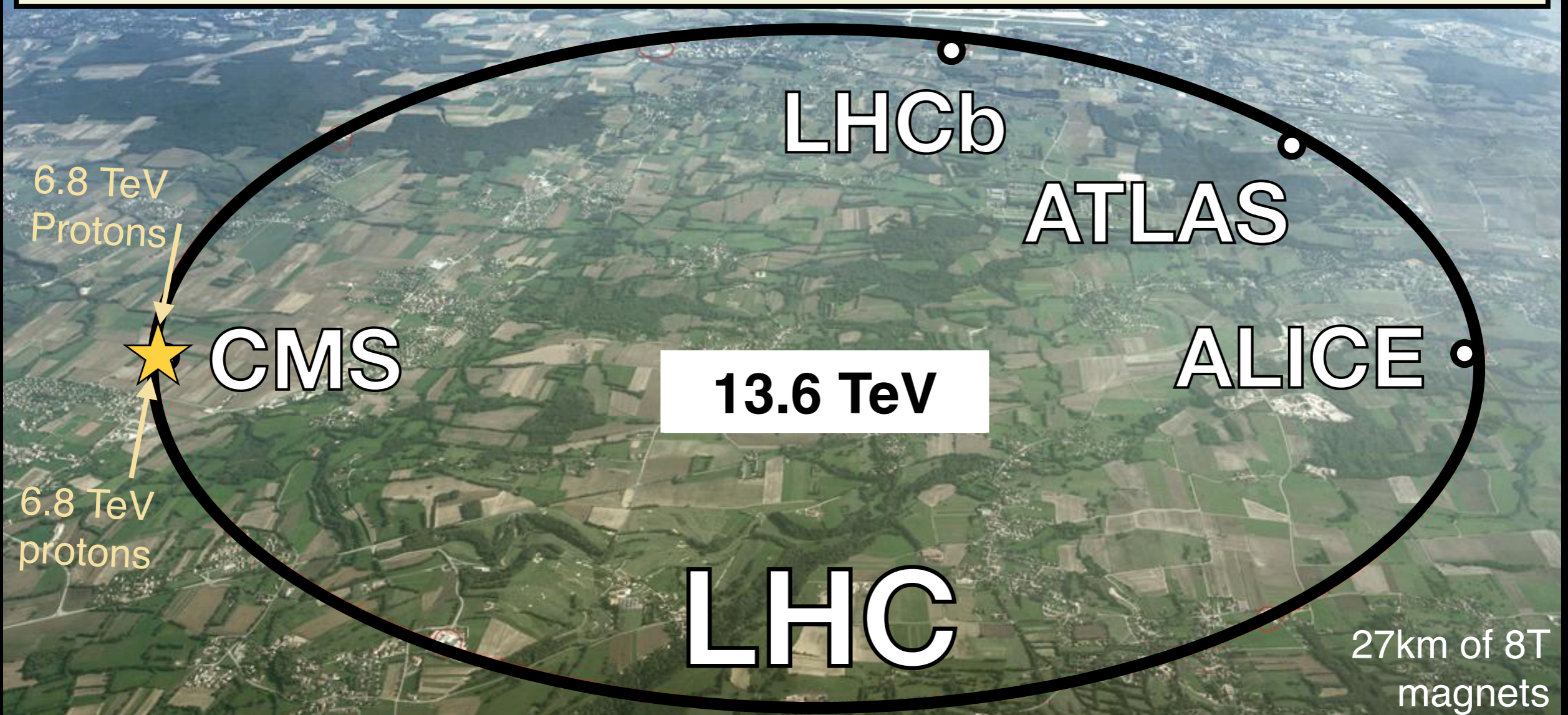
Lake Geneva





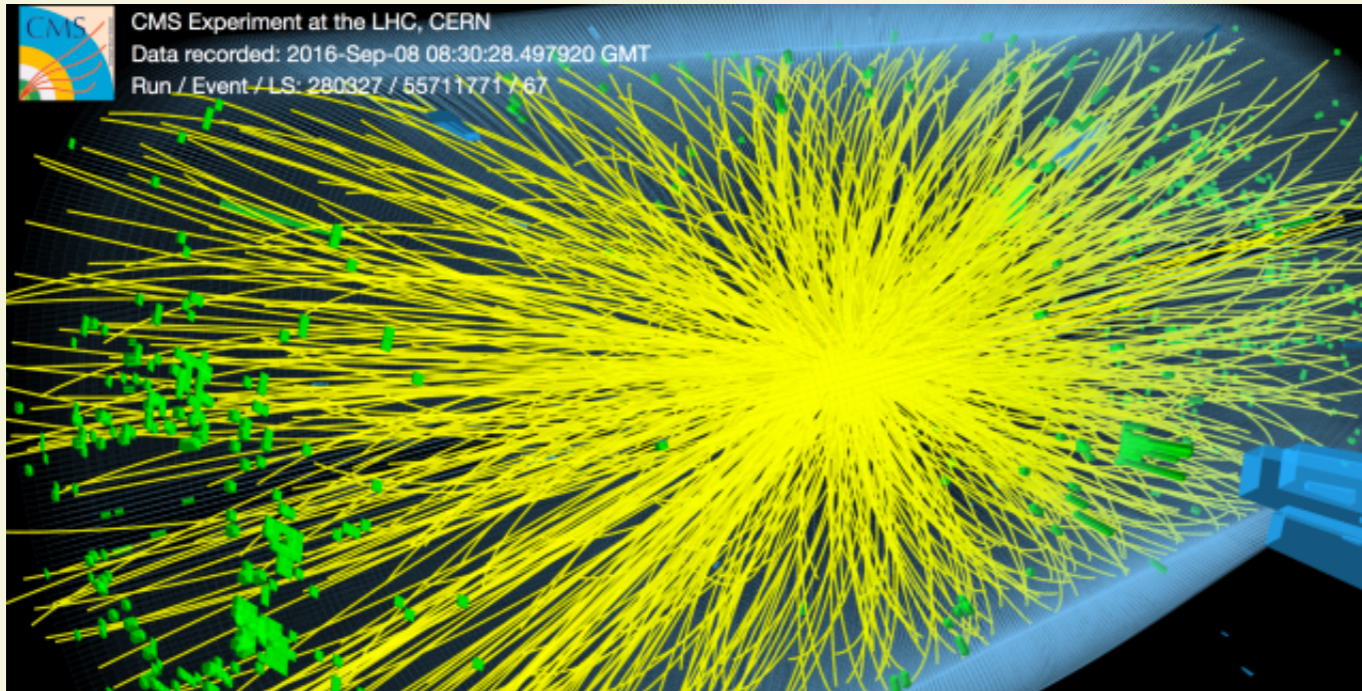
Bunches collide every 25ns
this is "one event".

Current average is about
~60 *pp* collisions / bunch



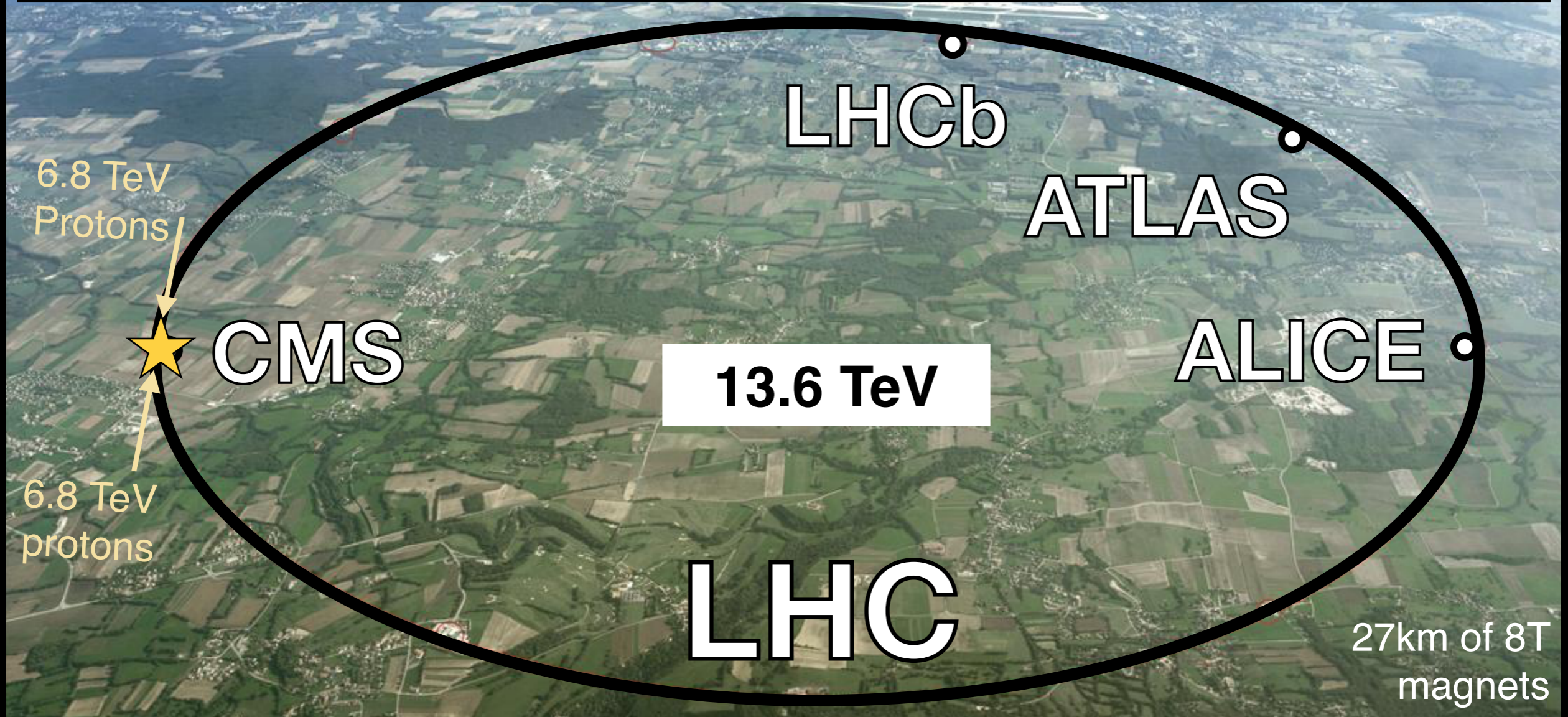


CMS Experiment at the LHC, CERN
Data recorded: 2016-Sep-08 08:30:28.497920 GMT
Run / Event / LS: 280327 / 55711771 / 67



Bunches collide every 25ns
this is “one event”.

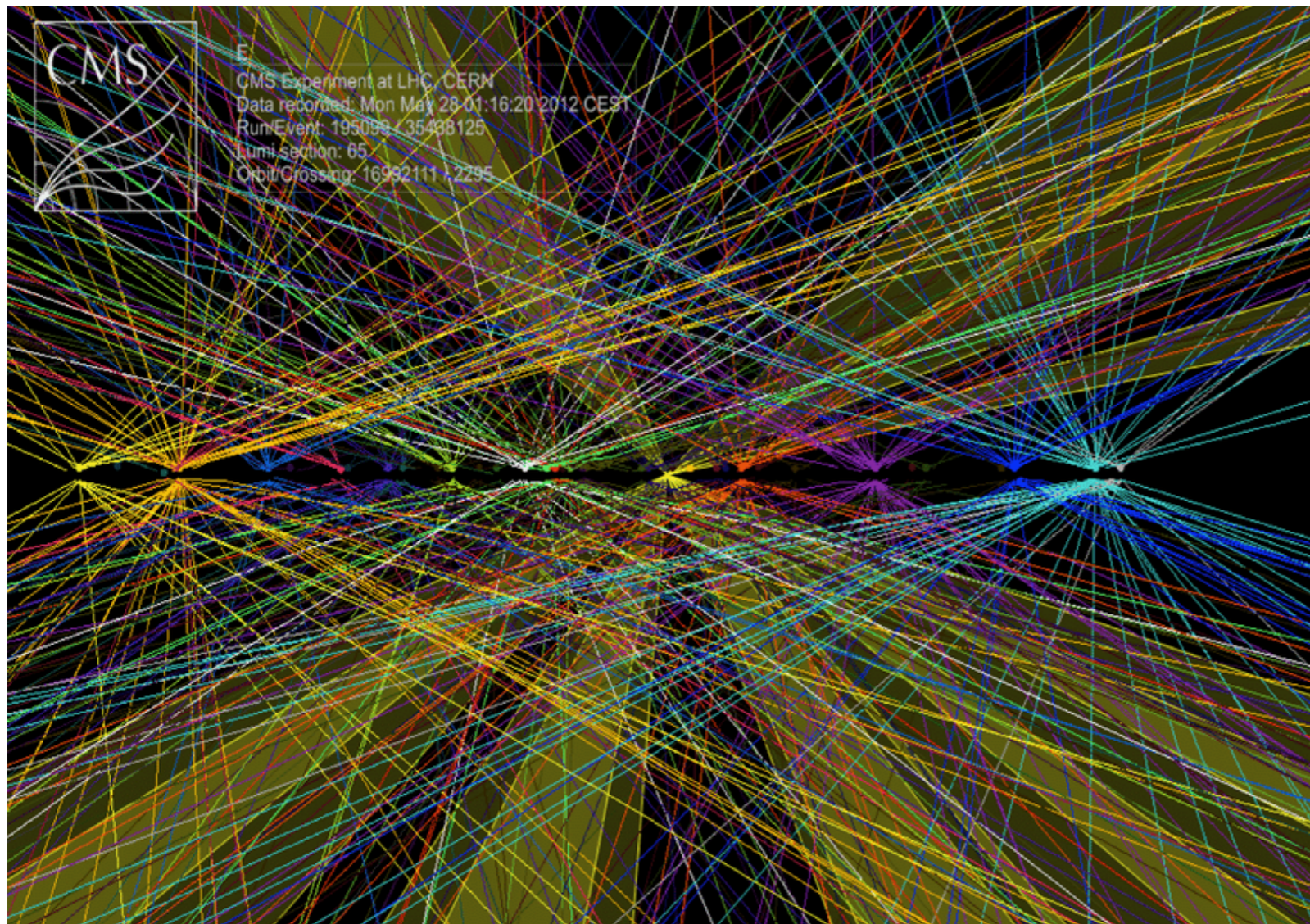
Current average is about
~60 *pp* collisions / bunch



High-pileup data-taking



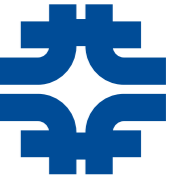
- Packing each bunch crossing full of more proton-proton collisions is an excellent way to accumulate data faster!
 - 60x collisions / event \rightarrow 60x fewer events for a given dataset size
 - But are events “60x more complicated”? Yes and no...



Challenge: can you tell the interactions apart?

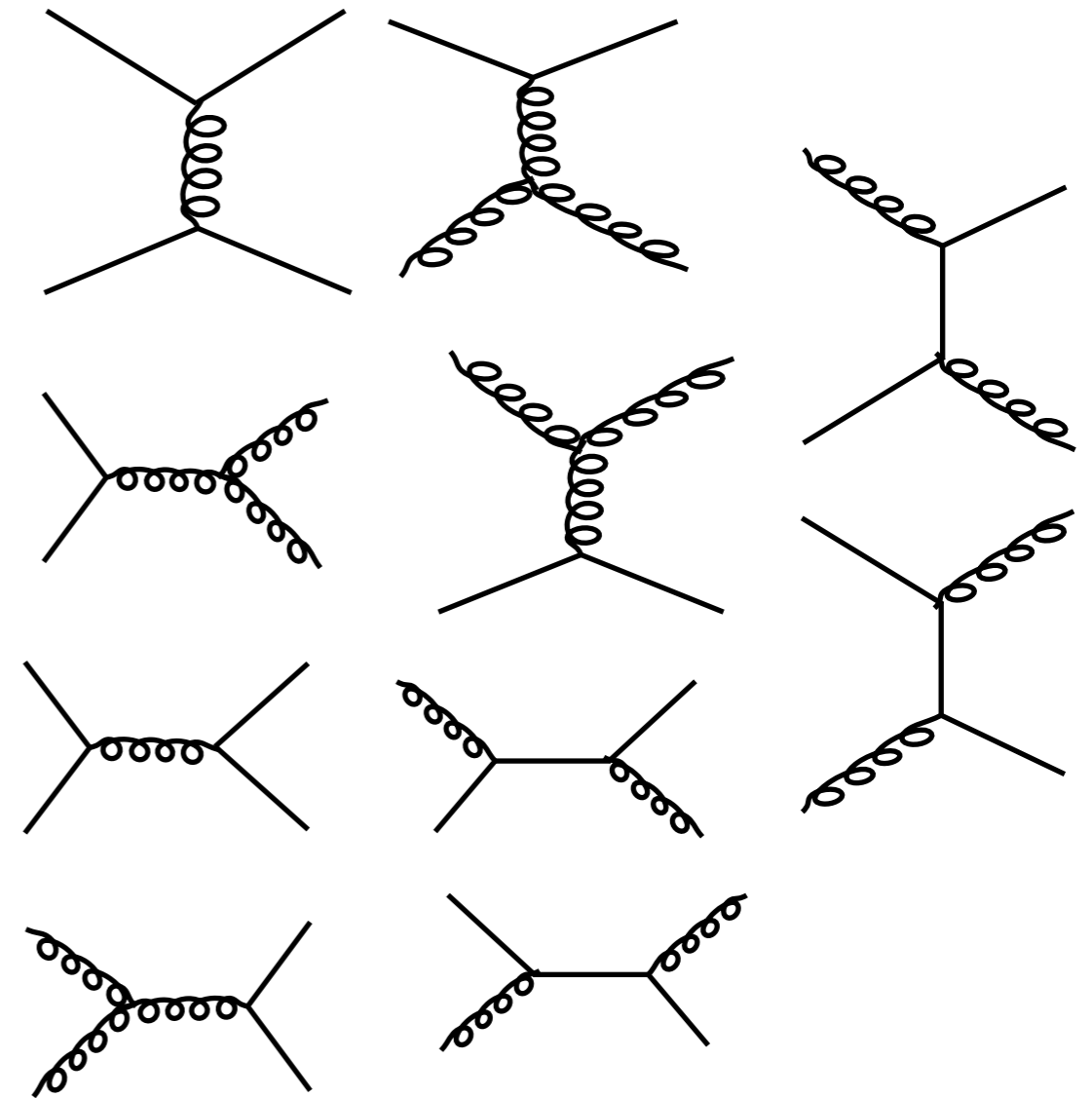
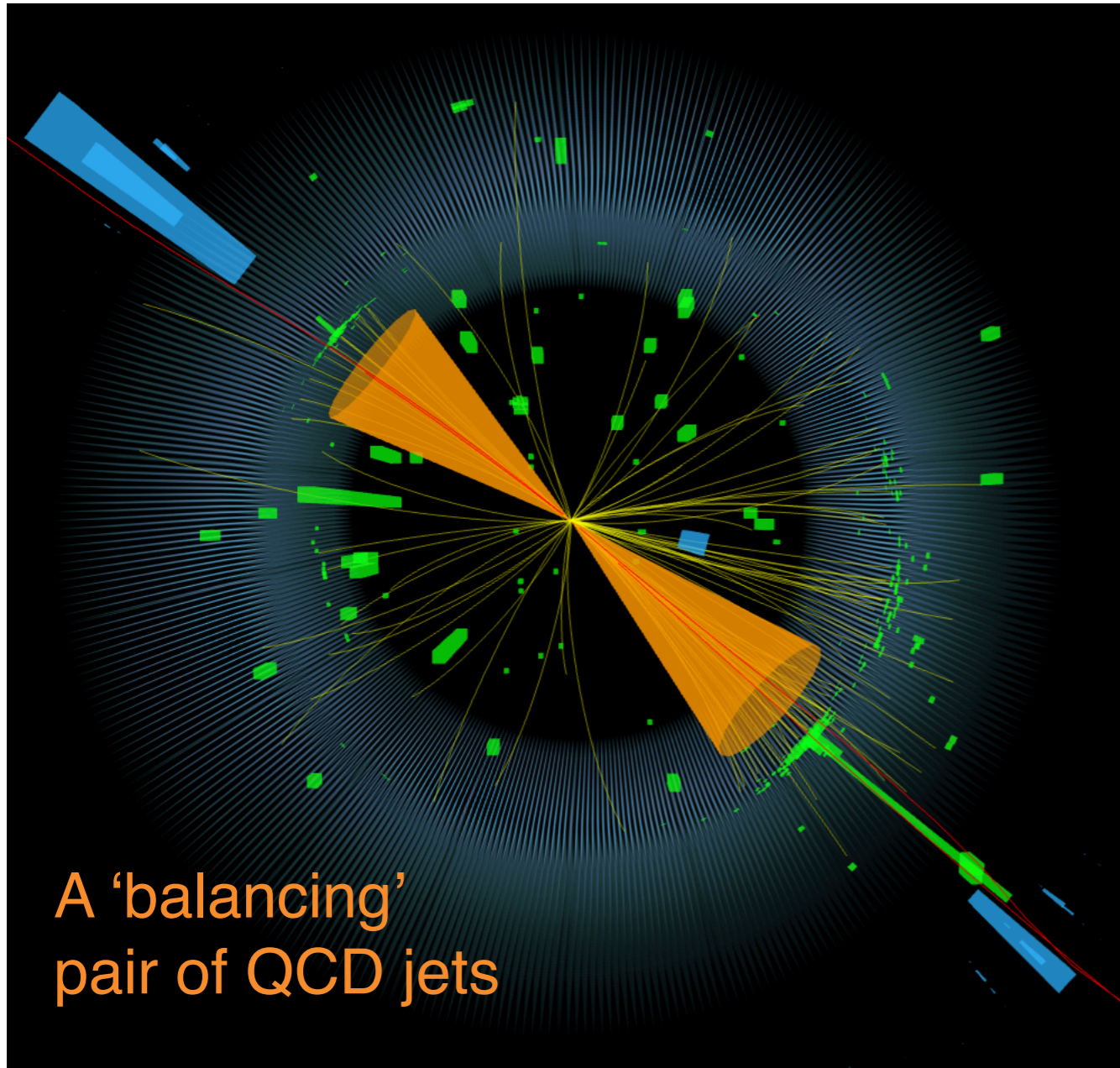
- Charged particles: Silicon trackers provide excellent vertexing capability.
- Neutral particles are more difficult, but can be done “on average”.

But the tracking step is most computationally expensive!



Typical LHC collision: di-jets

- There are many, many ways to produce pairs of jets in LHC collisions
 - 8 gluons, and 5 x 3 light quarks!



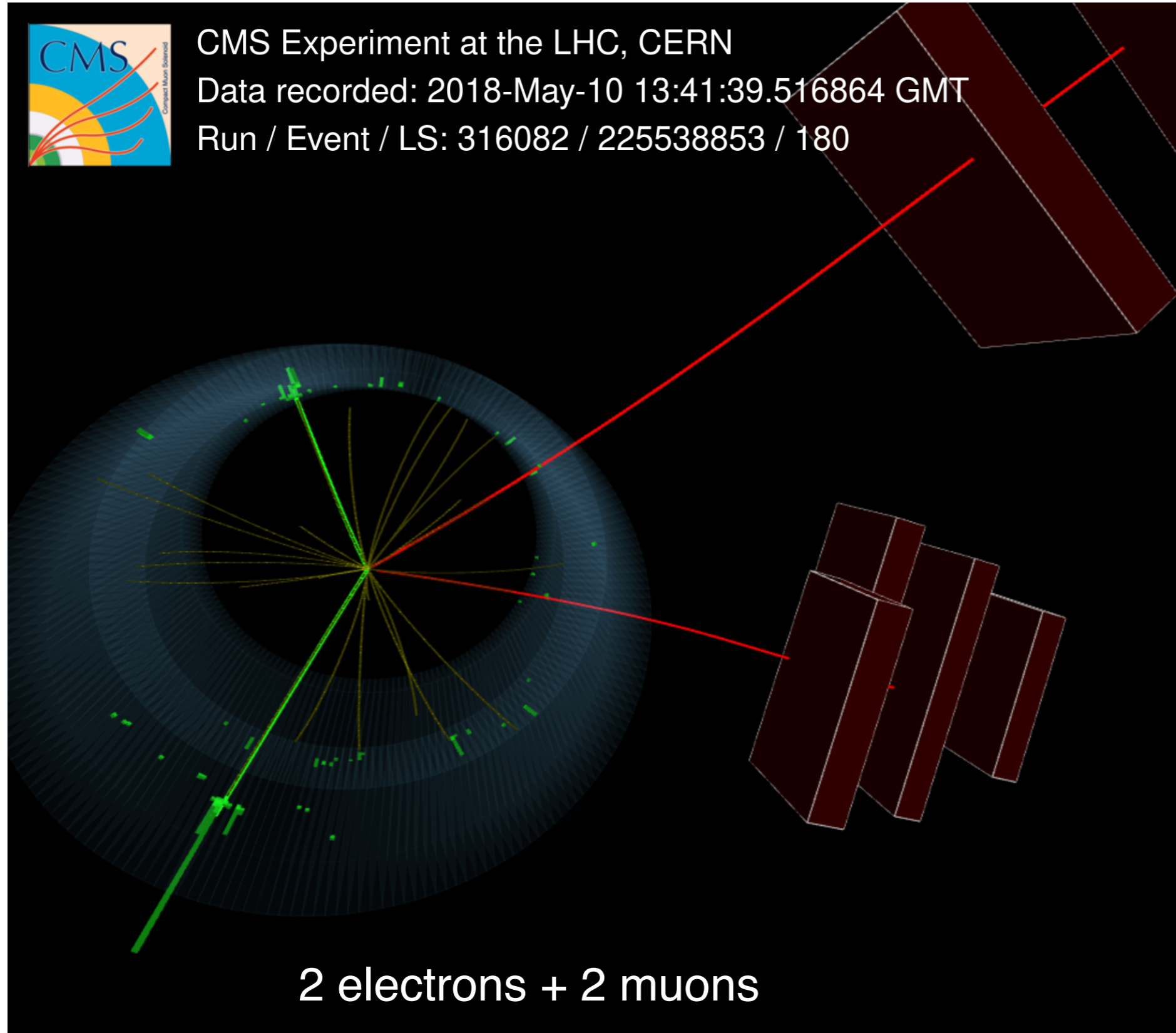
Interesting collisions: Higgs(\rightarrow ZZ)



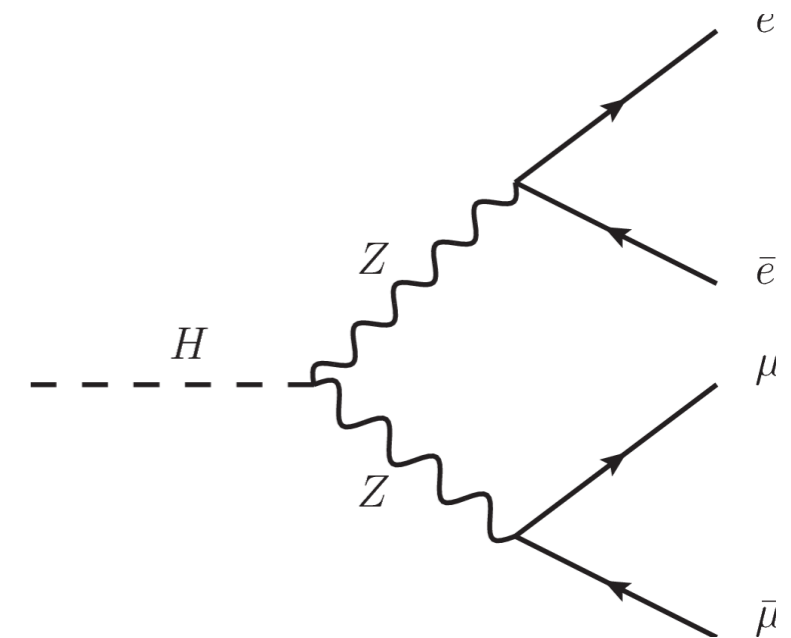
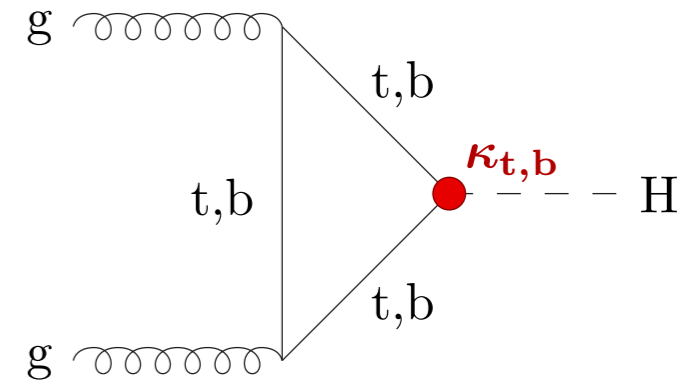
CMS Experiment at the LHC, CERN

Data recorded: 2018-May-10 13:41:39.516864 GMT

Run / Event / LS: 316082 / 225538853 / 180



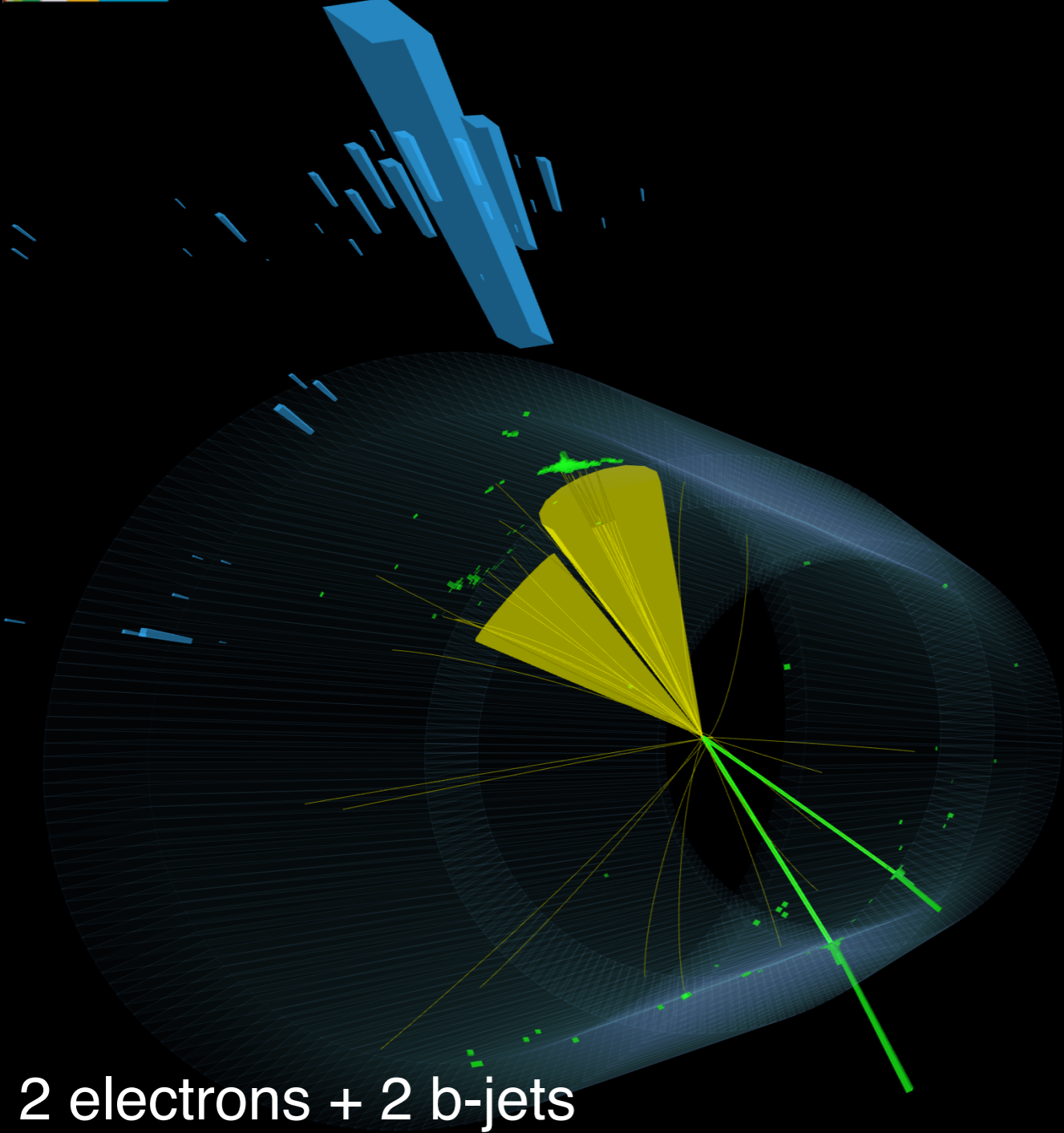
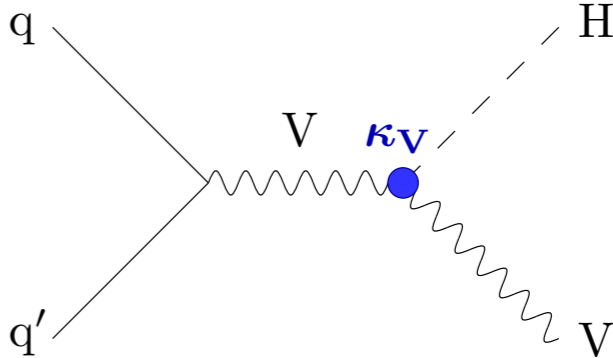
2 electrons + 2 muons



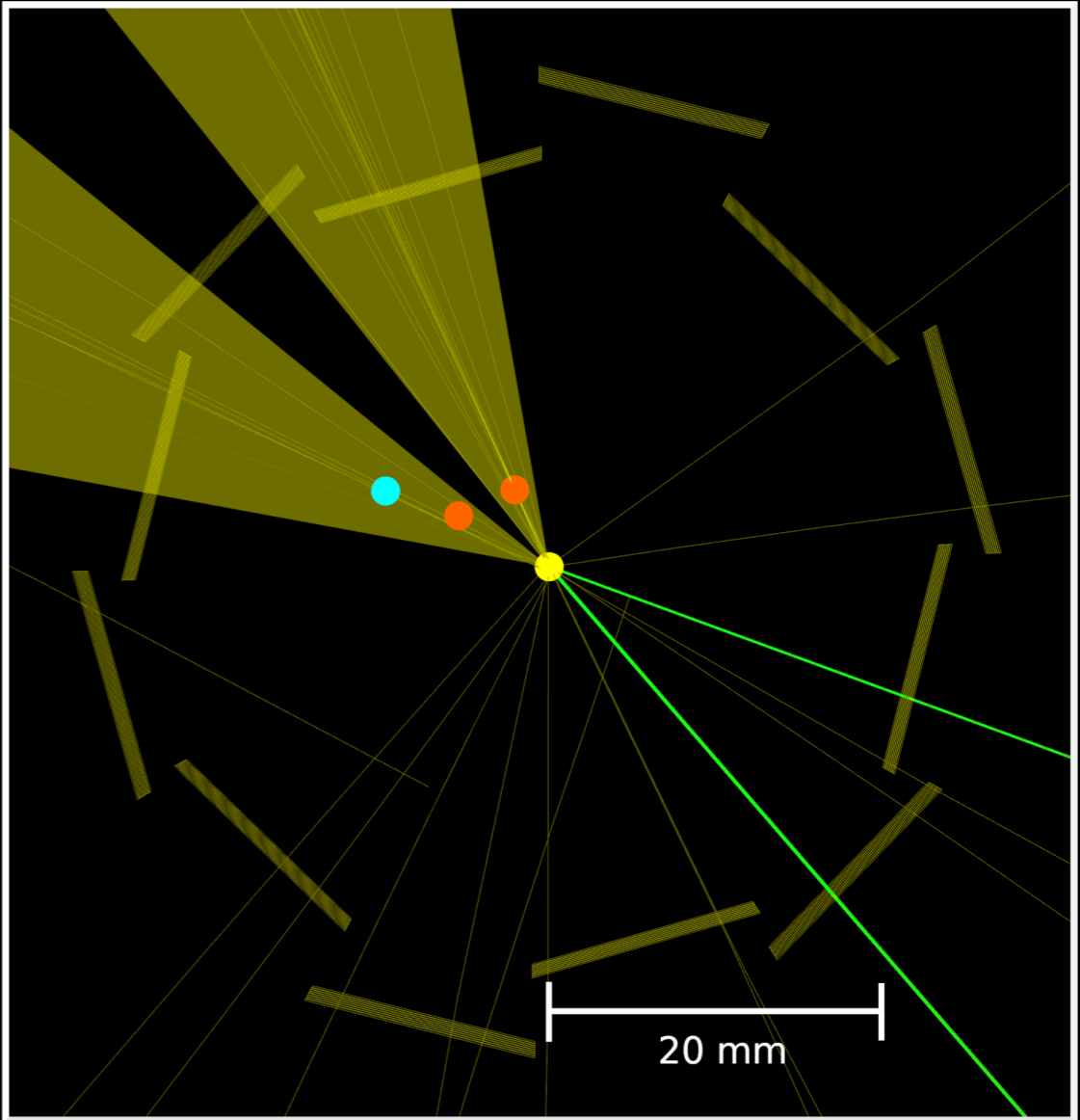
Interesting collisions: Higgs(\rightarrow bb)



CMS Experiment at the LHC, CERN
Data recorded: 2017-Aug-20 18:16:45.926208 GMT
Run / Event / LS: 301472 / 634226645 / 664

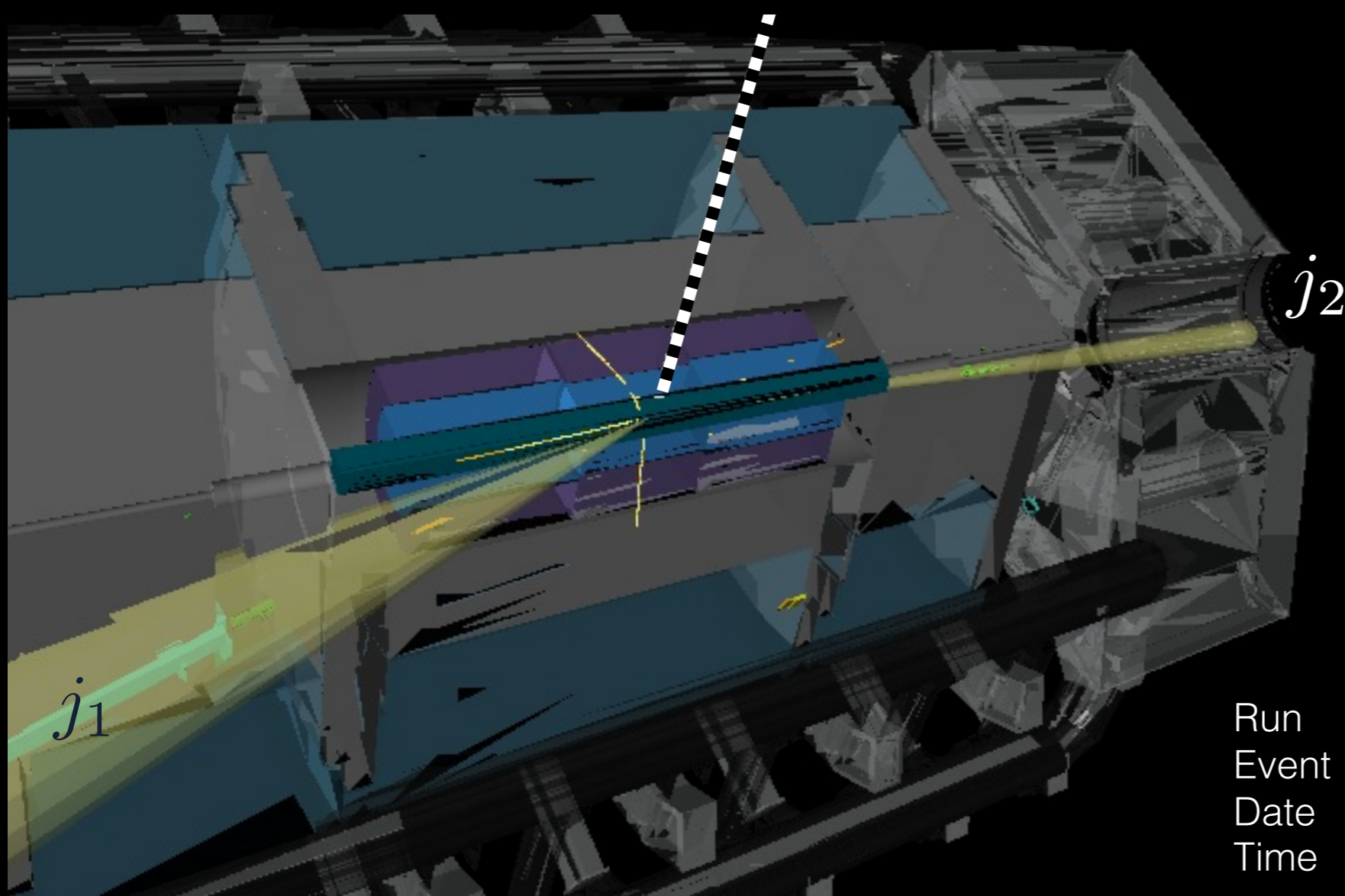


2 electrons + 2 b-jets



20 mm

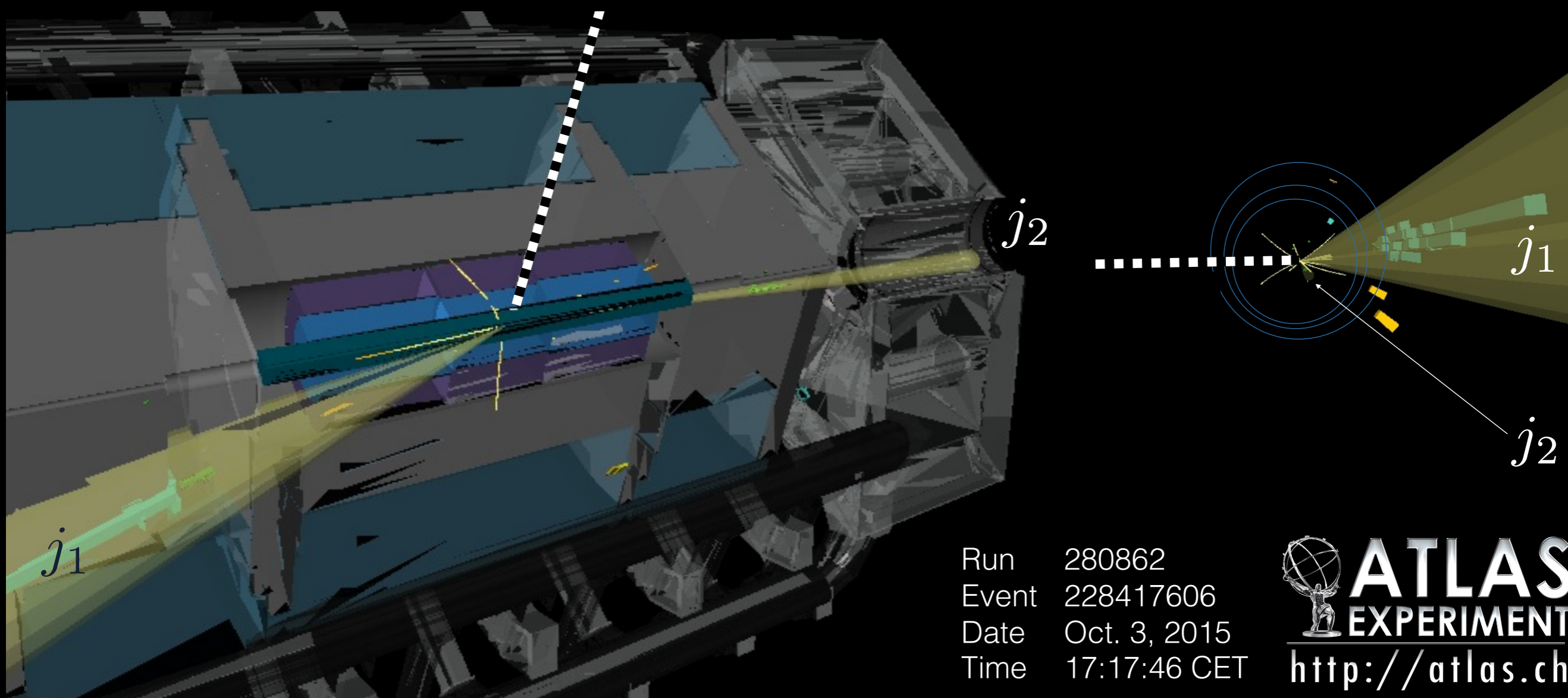
Interesting collisions: Dark Matter?



Run 280862
Event 228417606
Date Oct. 3, 2015
Time 17:17:46 CET

 **ATLAS**
EXPERIMENT
<http://atlas.ch>

Interesting collisions: Dark Matter?



Interesting collisions: Dark Matter?

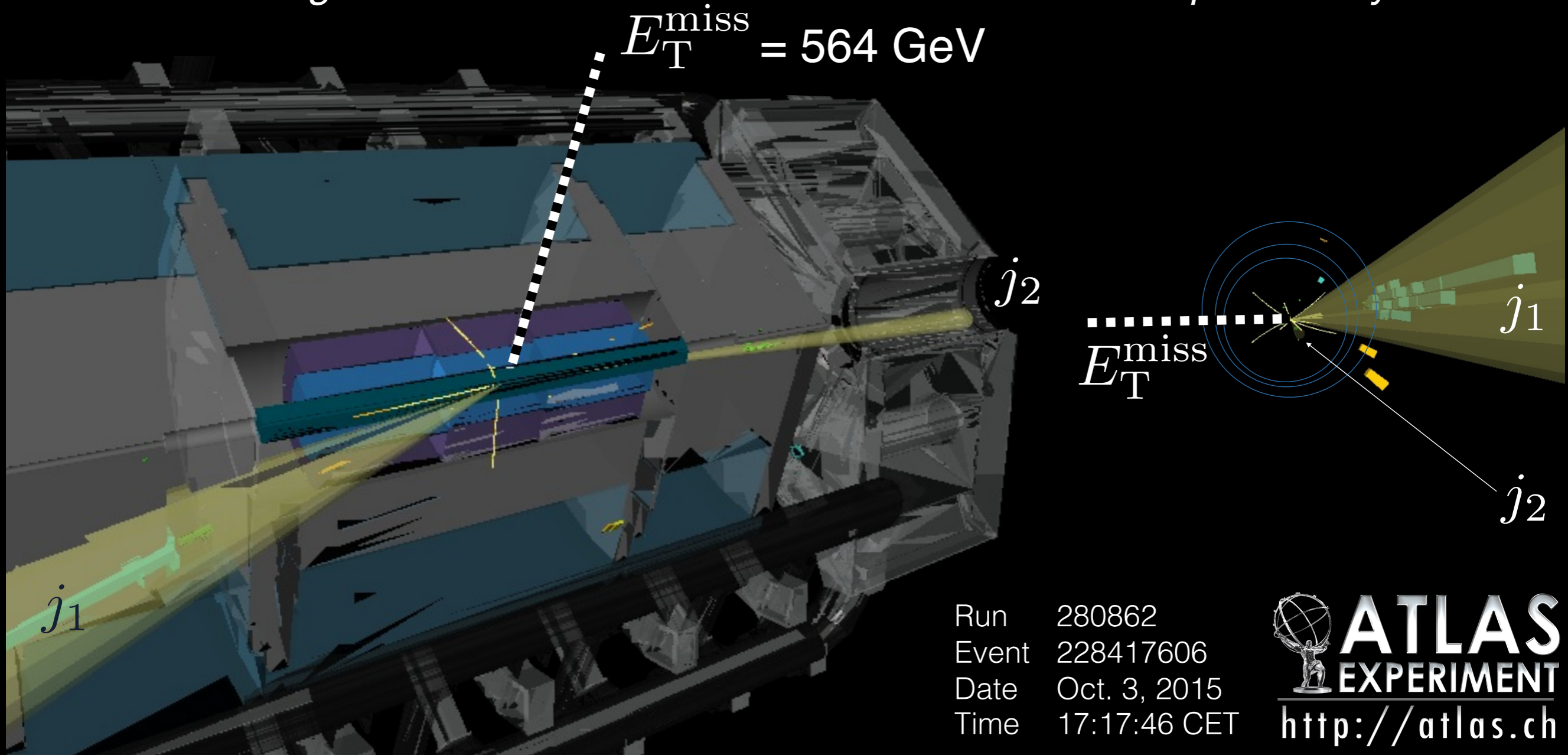


Candidate in signal region of $H \rightarrow \chi\bar{\chi}$ with two VBF jets ($m_{jj} = 3.6$ TeV)

Longitudinal view

Perspective x-y view

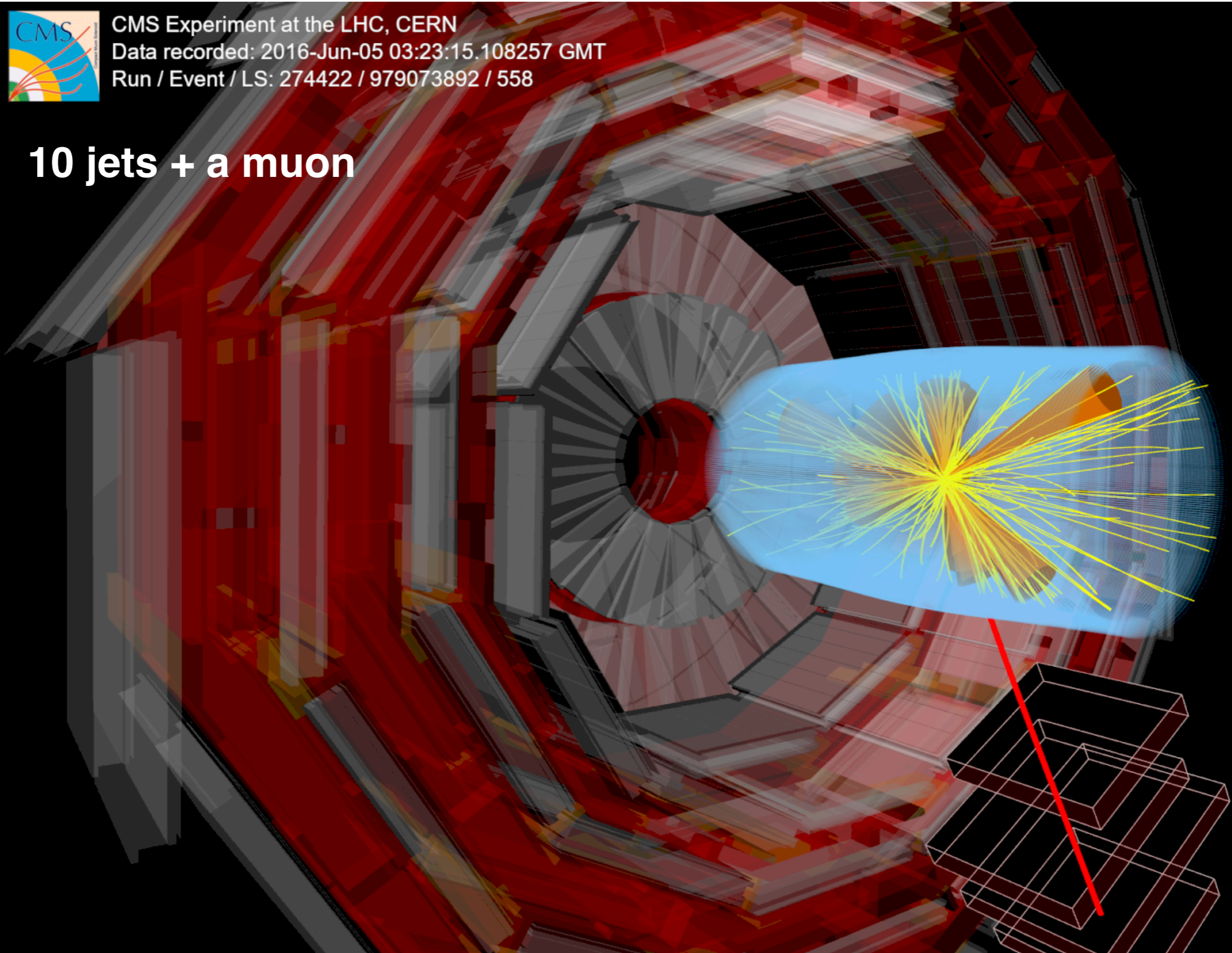
$$E_T^{\text{miss}} = 564 \text{ GeV}$$



Run 280862
Event 228417606
Date Oct. 3, 2015
Time 17:17:46 CET


 **ATLAS**
EXPERIMENT
<http://atlas.ch>

Interesting collisions: top quark partner?

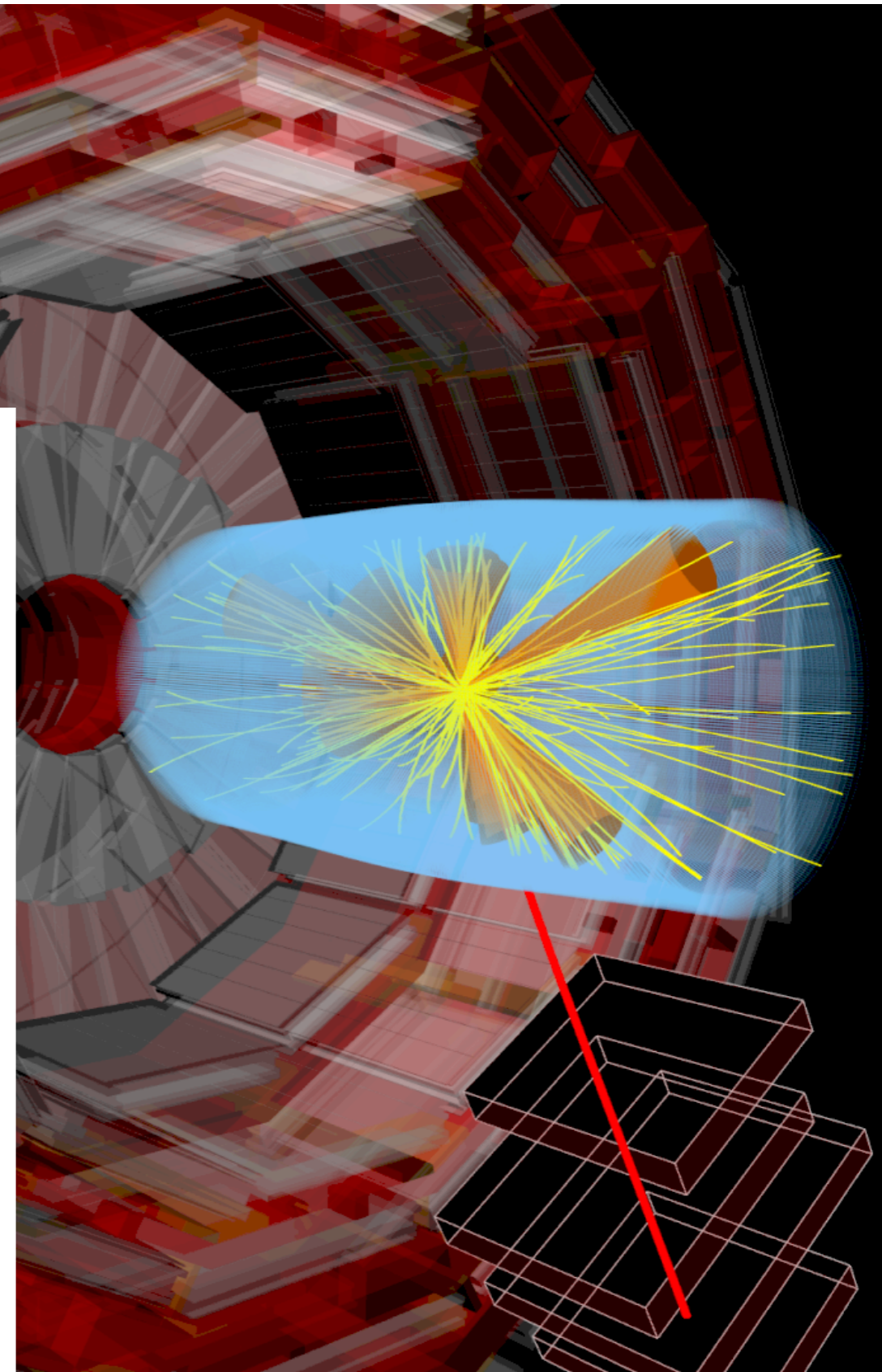
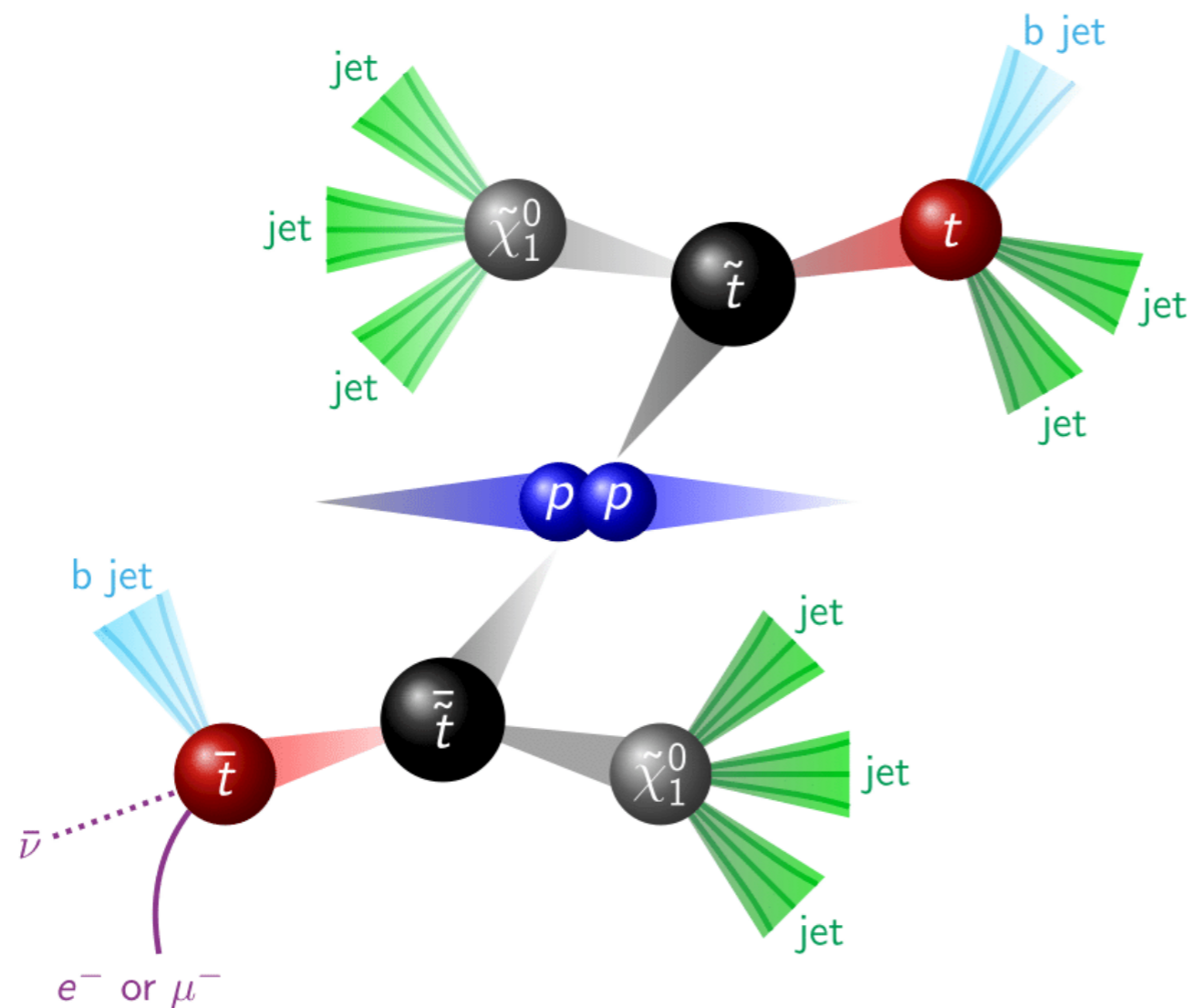


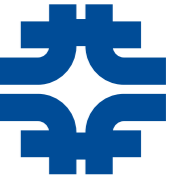
Interesting collisions: top quark partner?



 CMS Experiment at the LHC, CERN
Data recorded: 2016-Jun-05 03:23:15.108257 GMT
Run / Event / LS: 274422 / 979073892 / 558

10 jets + a muon





The CMS Trigger Strategy

The events we are most interested in are largely “**spectacular**”

- They have striking features not found in most soft QCD interactions
 - Electrons, muons, tau leptons, photons, “missing-momentum”
 - High-energy objects
 - Multiple objects
 - Hadronic interactions too: e.g. many high- p_T jets, “missing-momentum”

These features can be *quickly identified* with a **subset of the complete detector information**.

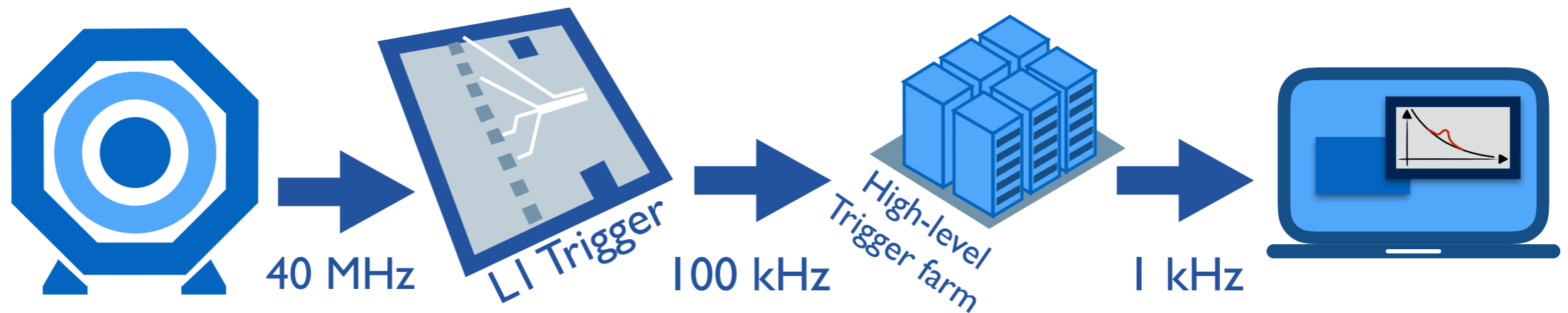
→ This is the role of the CMS Trigger system!

CMS Trigger Design



System should efficiently select "interesting" events to save

Run 2+3
trigger
system



Level-1 Trigger:

Custom electronics

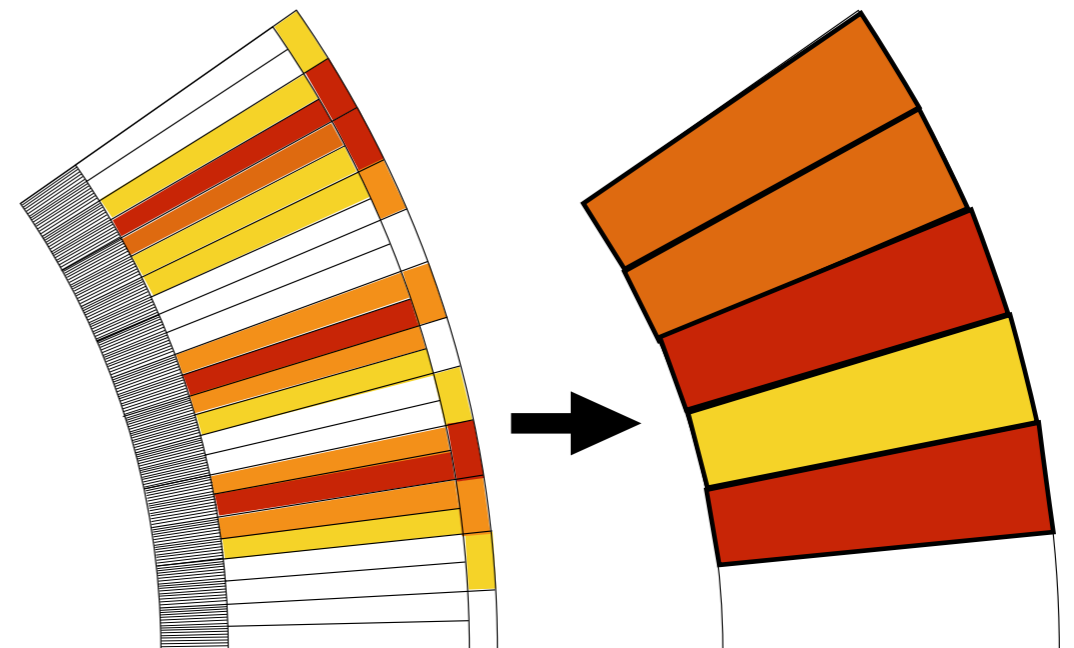
Simple algorithms

Limited data: calorimeters & muons

High-Level Trigger:

Commercial PCs, GPUs

Tracking, Advanced ML, ...



Calorimeter @ Level-1



Workhorse of the Level-1 Trigger

Field Programmable Gate Arrays "compute across space and time"

The underlying technology of LHC triggers

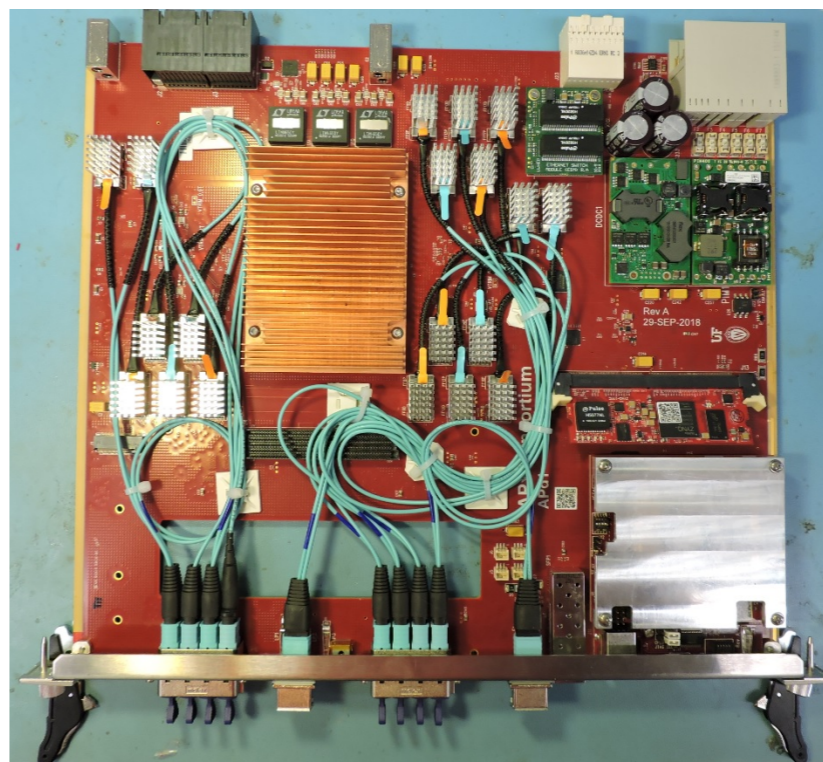
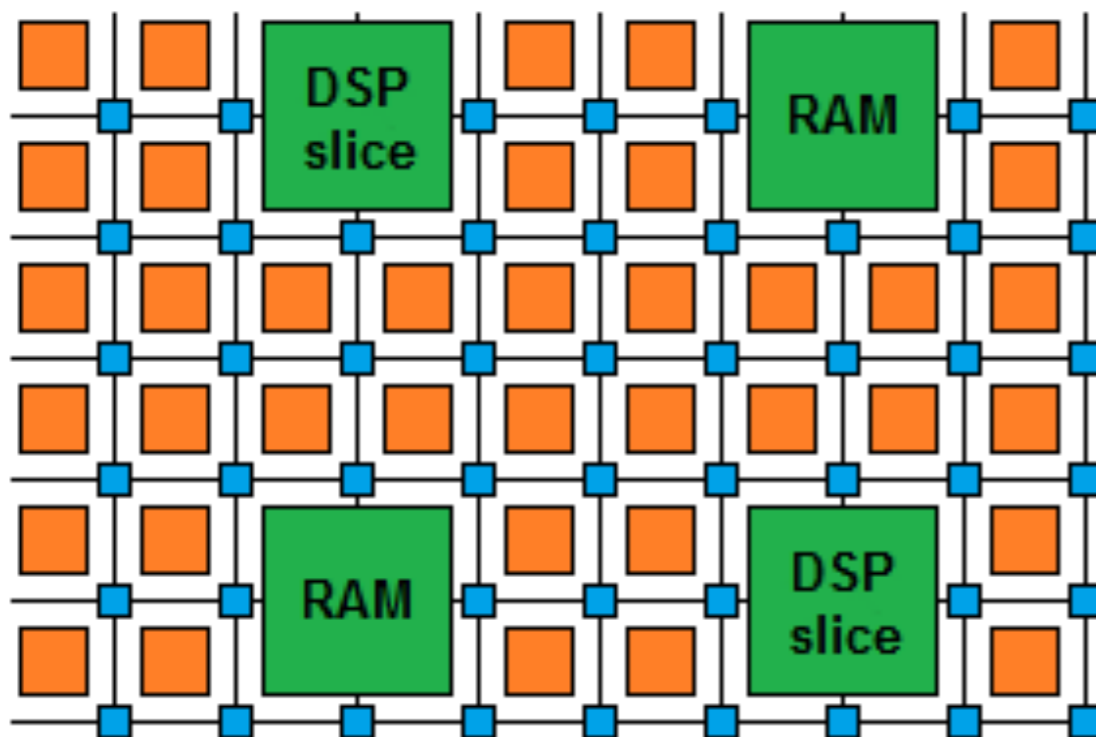
Fully re-programmable:

Build custom circuits by connecting:

Memories, Multipliers, and other configurable logic blocks

Enables:

- Highly parallel computation
- High-throughput (Tb/s)



A prototype Trigger board for CMS

Unlocking FPGAs for physics



Recently, a number of advances have increased the suitability of FPGAs for physics applications.



Improving technologies:

Typical Run 1 FPGA:

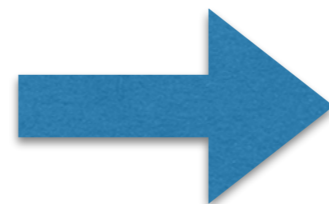
~50 multiplier units

Target Phase-II FPGA:

~12k multiplier units

Accessible and automated design tools:

High-level synthesis (HLS) allows non-experts to create firmware designs with C code



You and me:

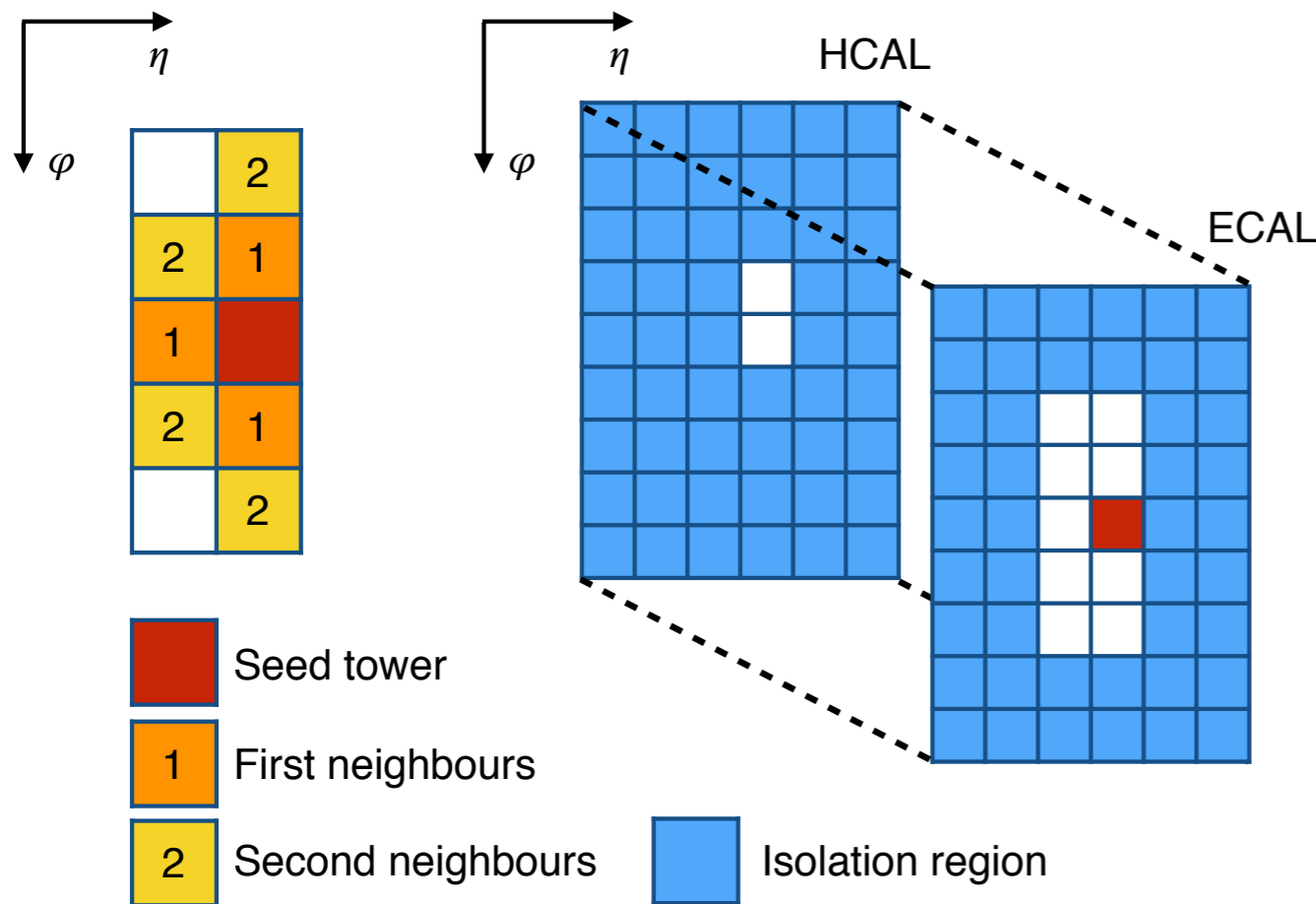
Growing community of physicists and engineers working to unlock our experiments full potential!

Triggering on electrons & photons



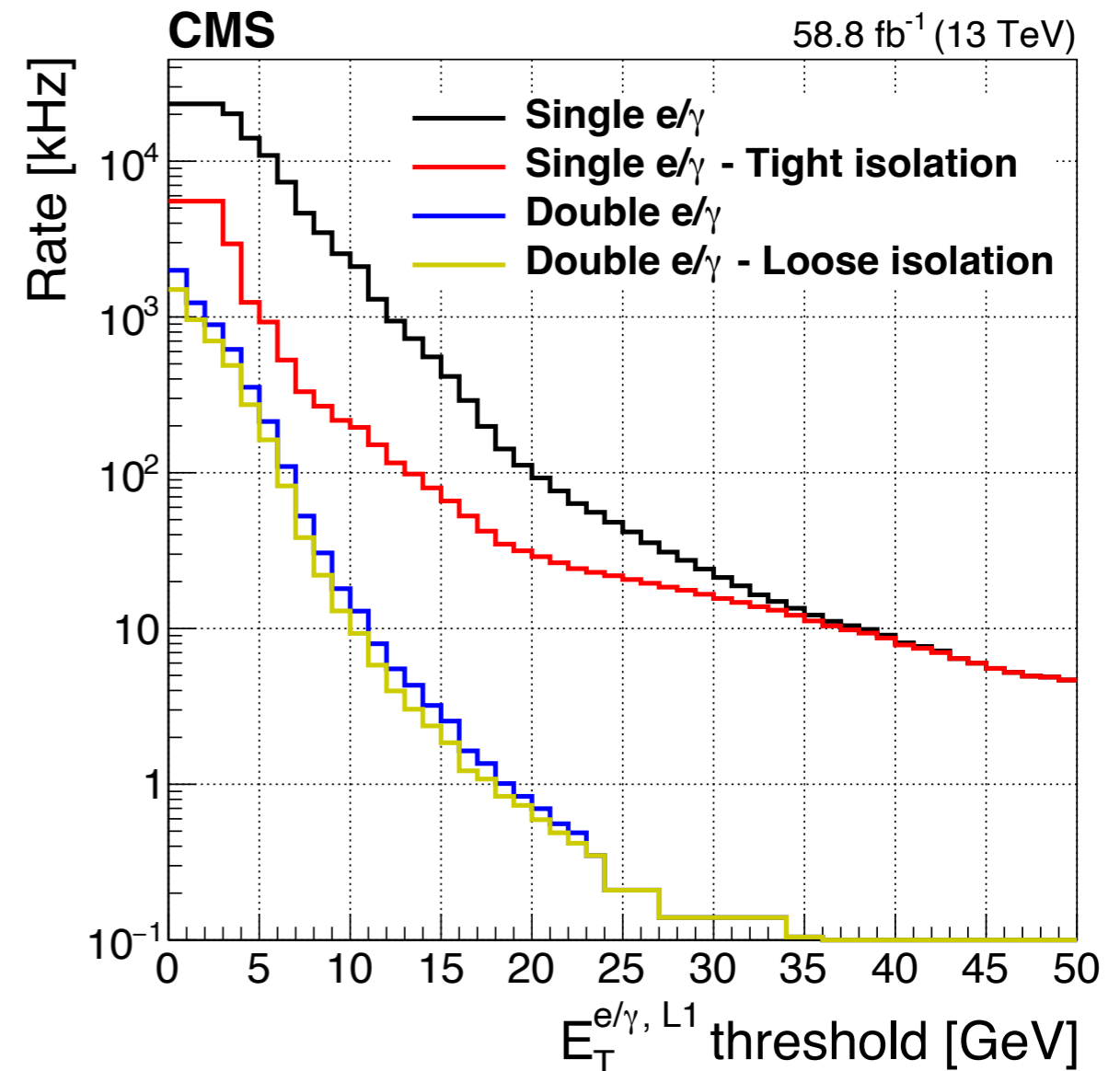
Electromagnetic showers are identified from their shapes in ECal+HCAL

→ expect narrow, isolated clusters



Typical thresholds @ 2E34

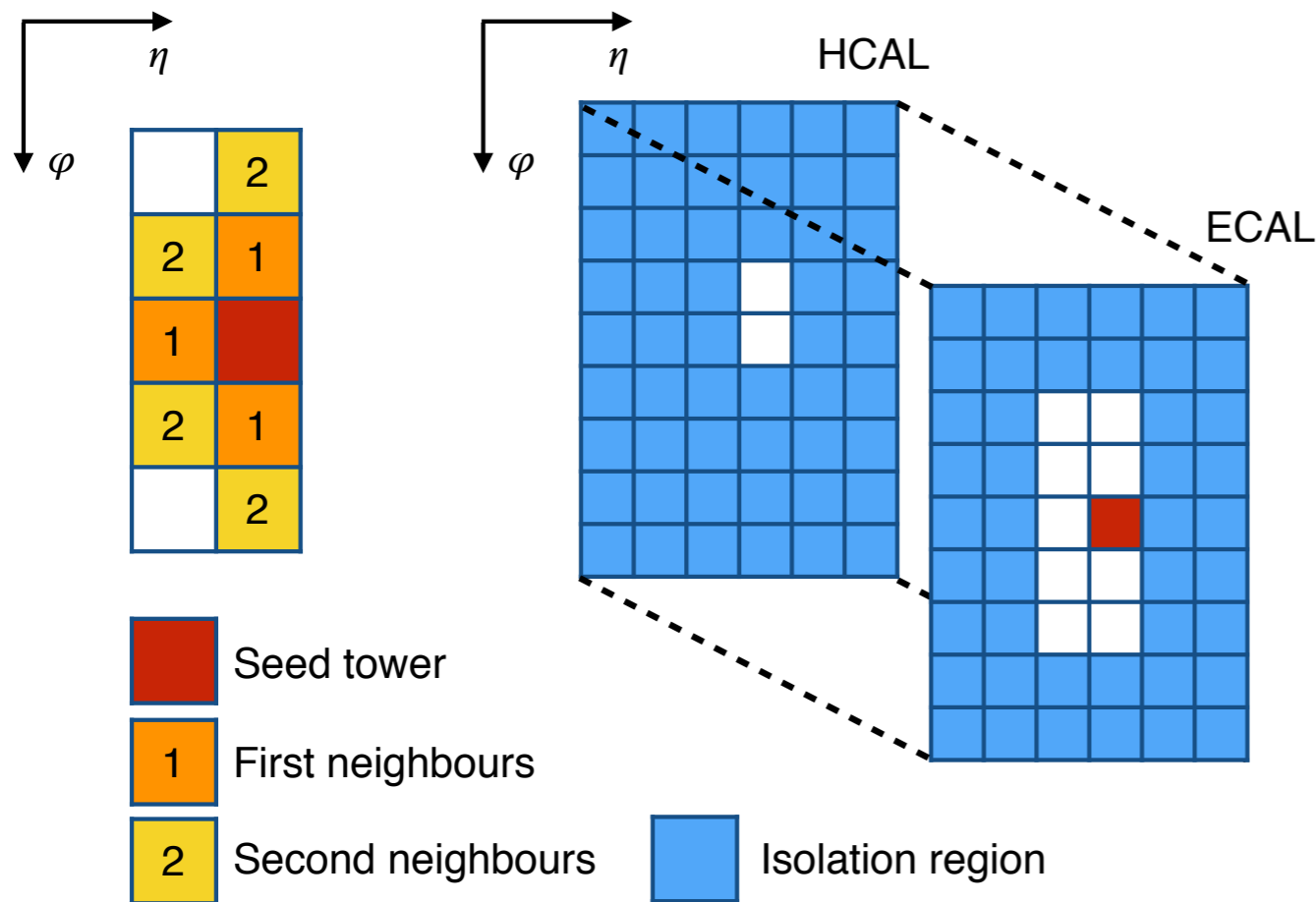
SingleIsoEG > 30 GeV
 DoubleEG > 25, 14 GeV
 TripleEG > 18, 17, 8 GeV



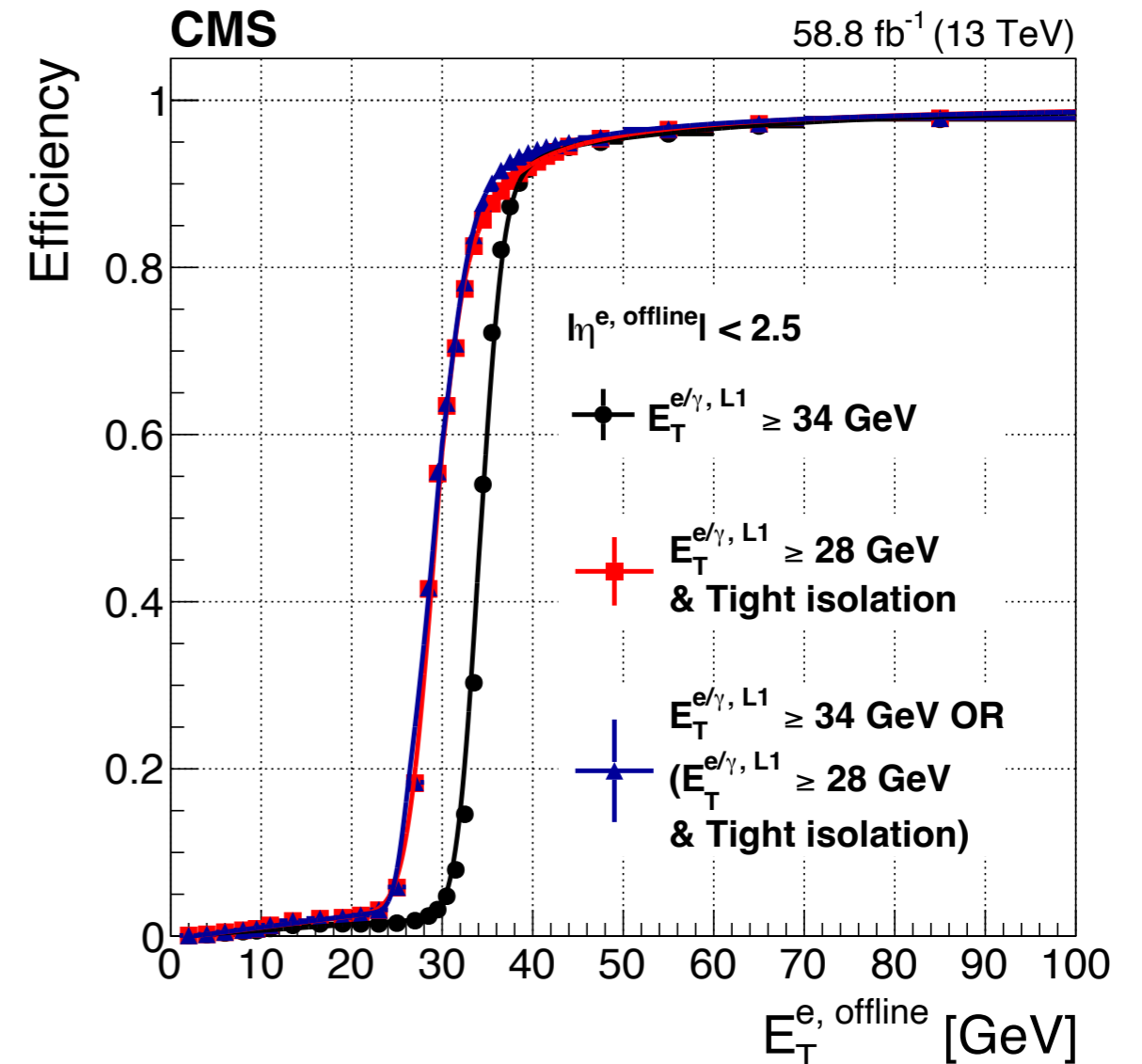
Triggering on electrons & photons



Electromagnetic showers are identified from their shapes in ECal+HCAL



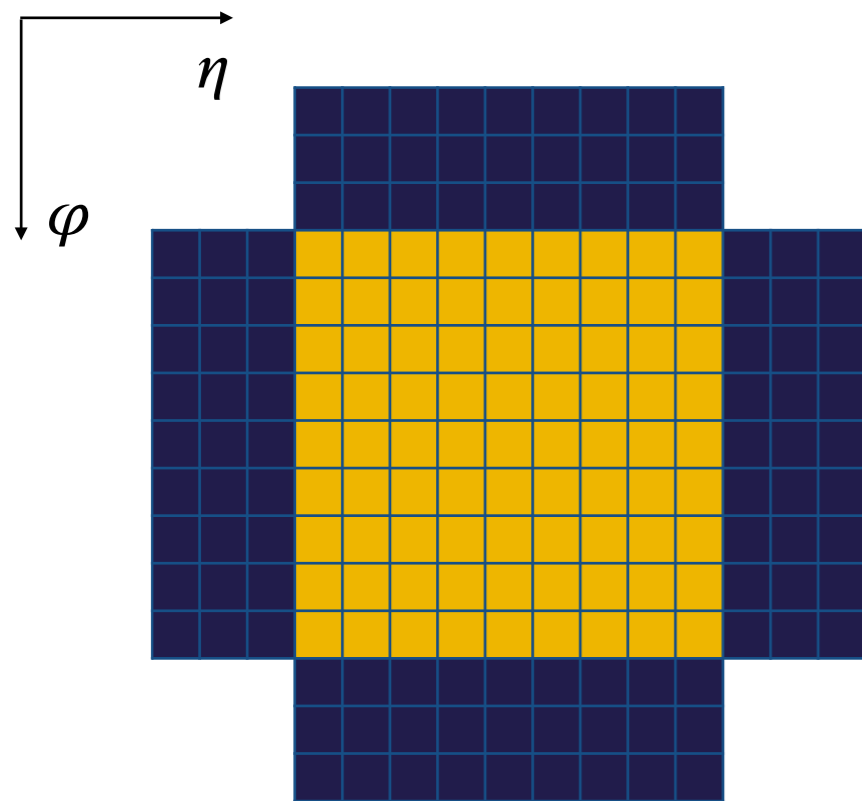
Good correspondence between the trigger algorithm and full “offline reconstruction” →



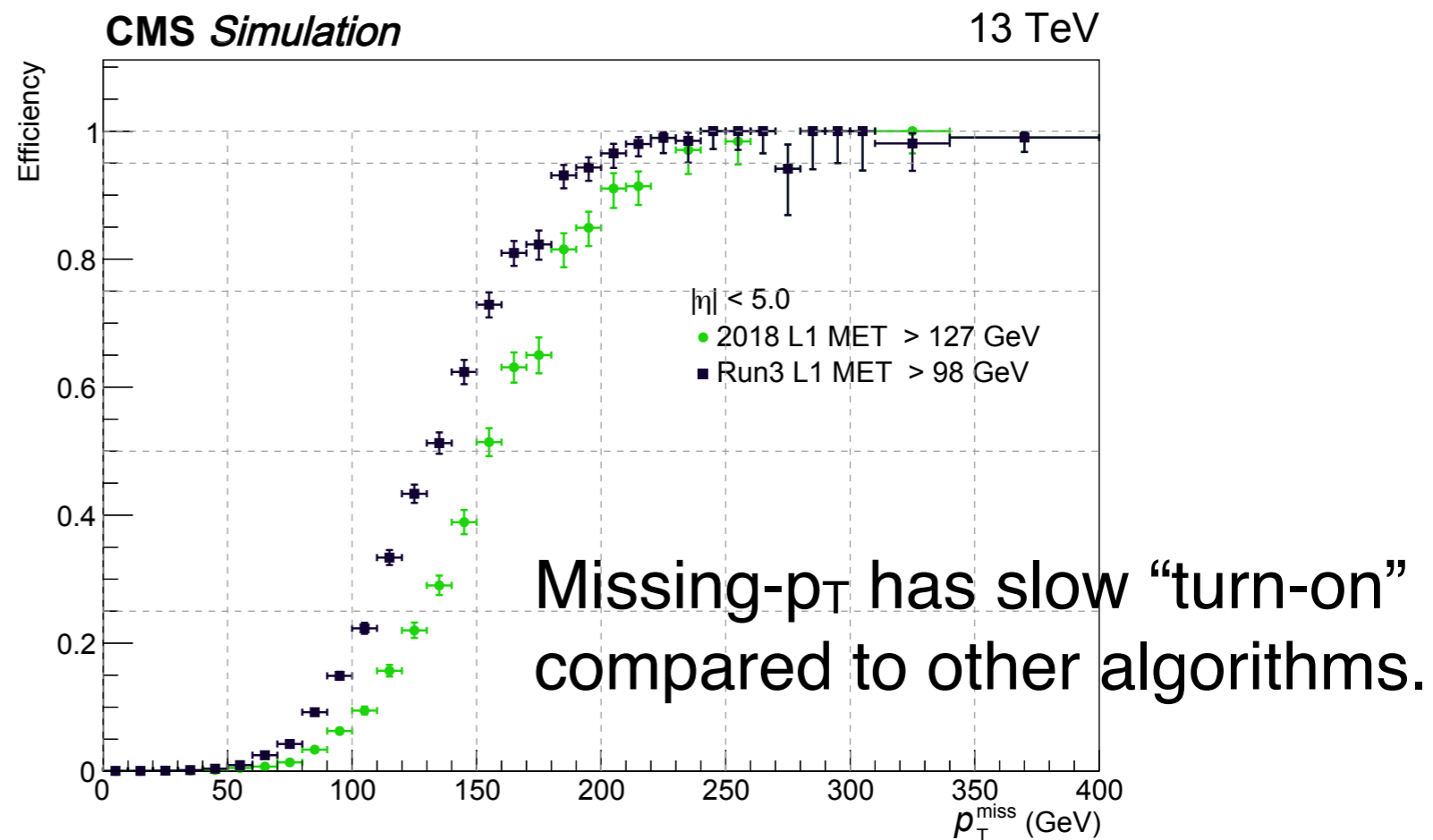
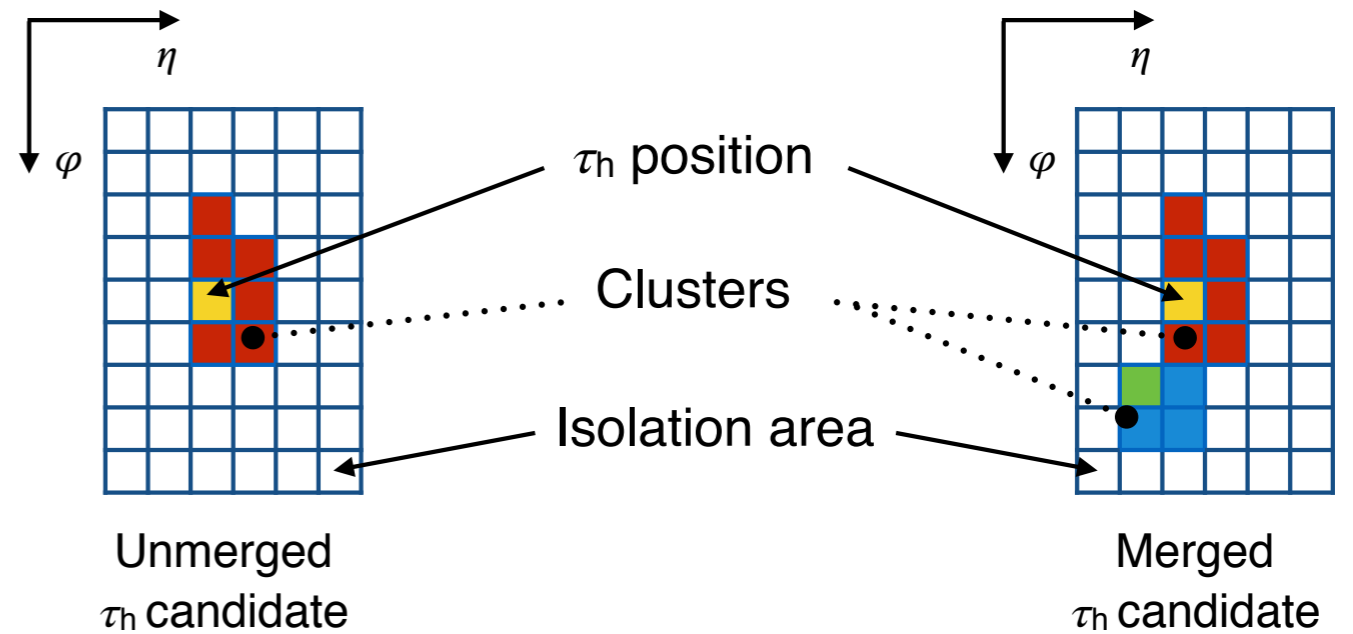
Other hadronic algorithms



Hadronic tau decays can be identified similar to e/γ



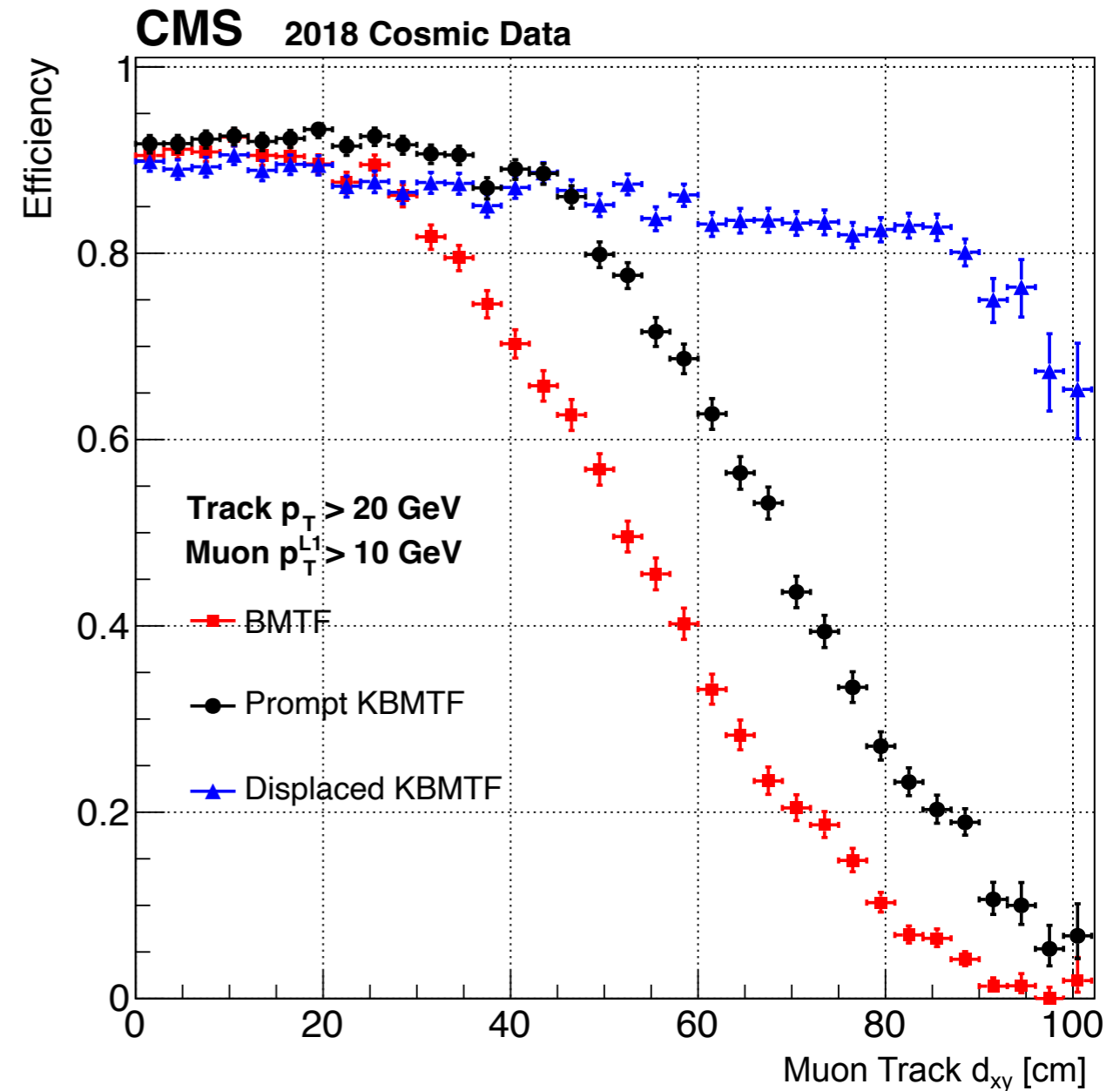
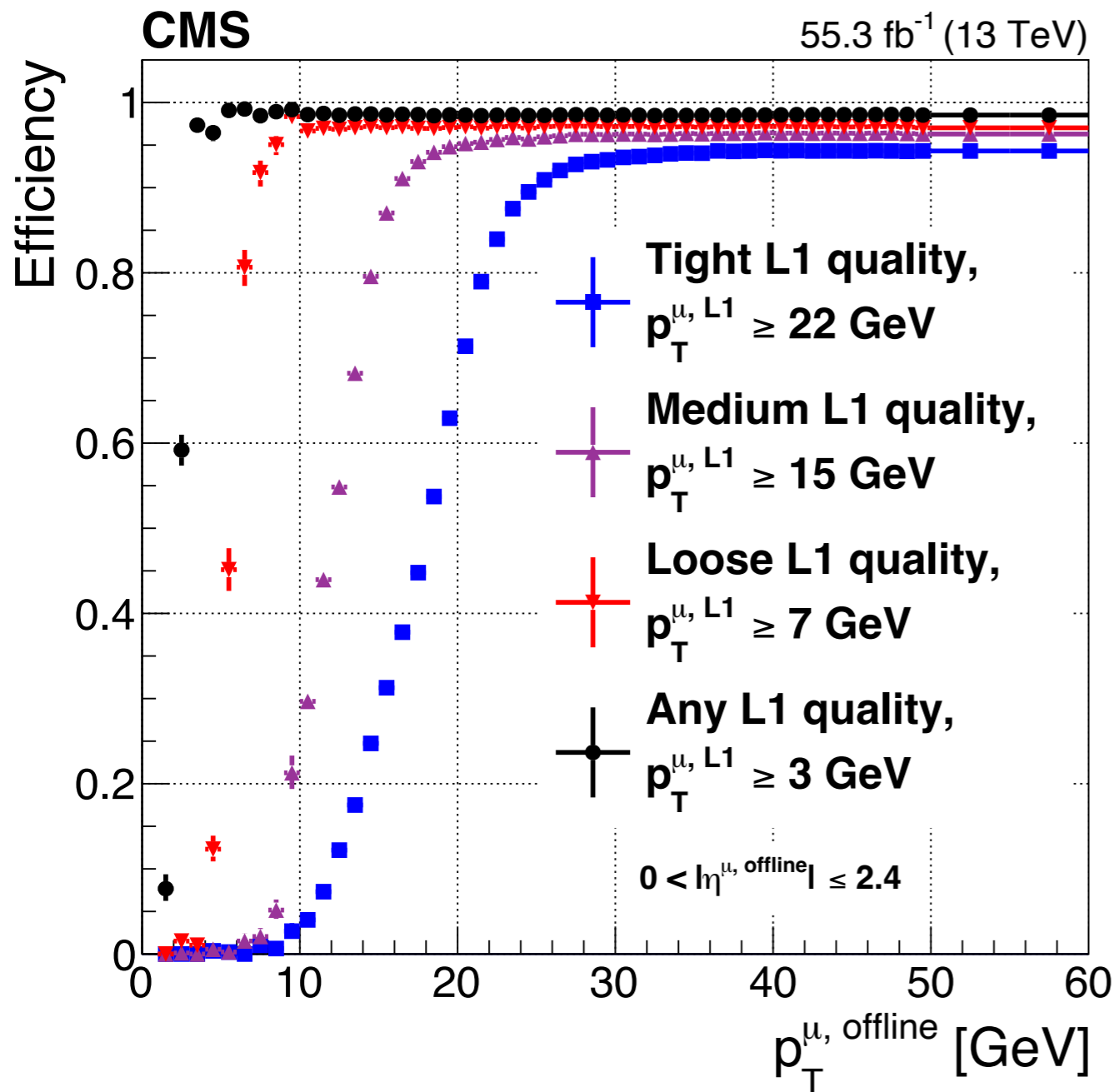
Jet energies are especially sensitive to pileup collisions



Muons



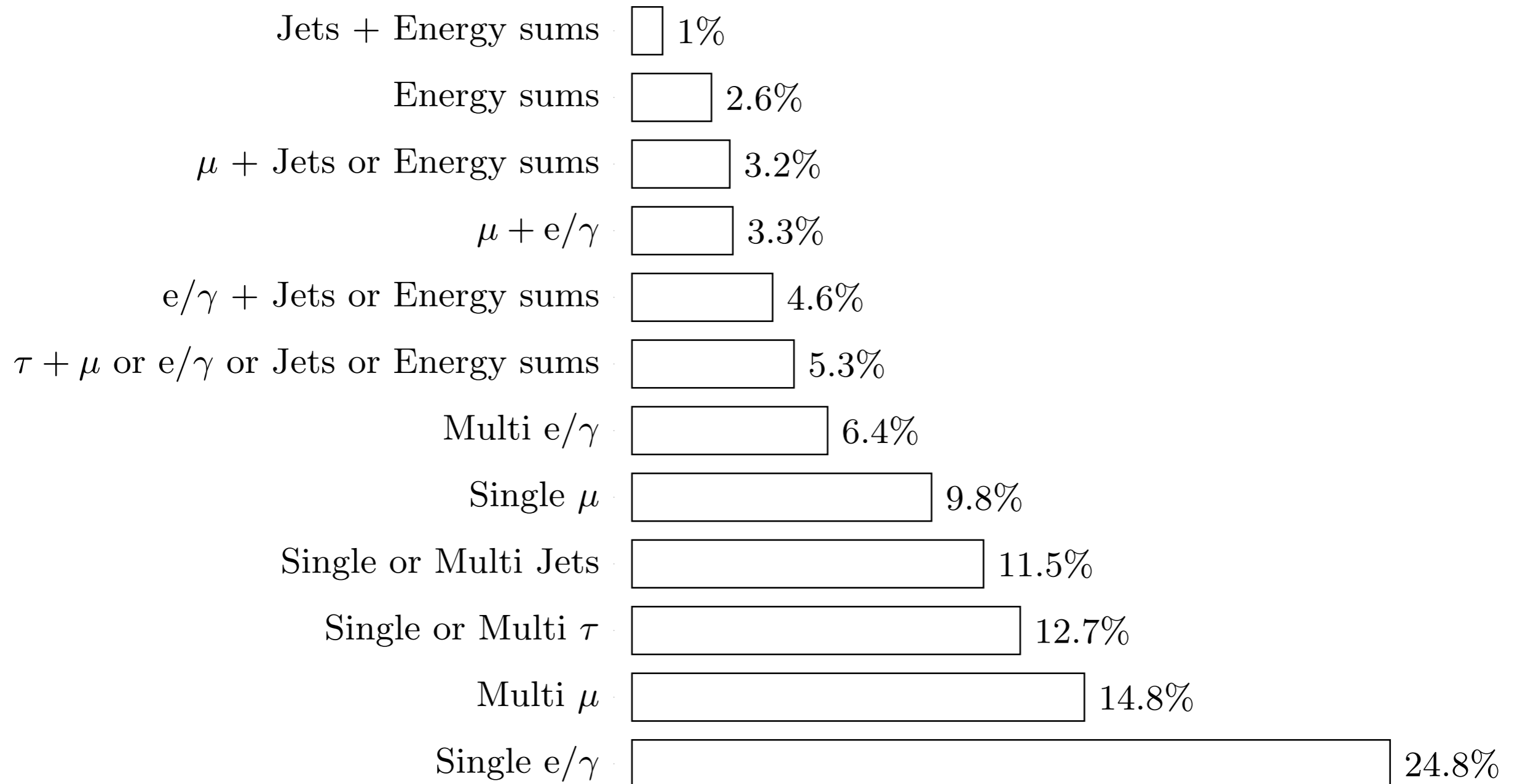
Similar to offline: low hit rates b/c few particles reach muon chambers.
Missing the silicon tracker, which refines this p_T measurement.



Breaking down the total L1 accept rate



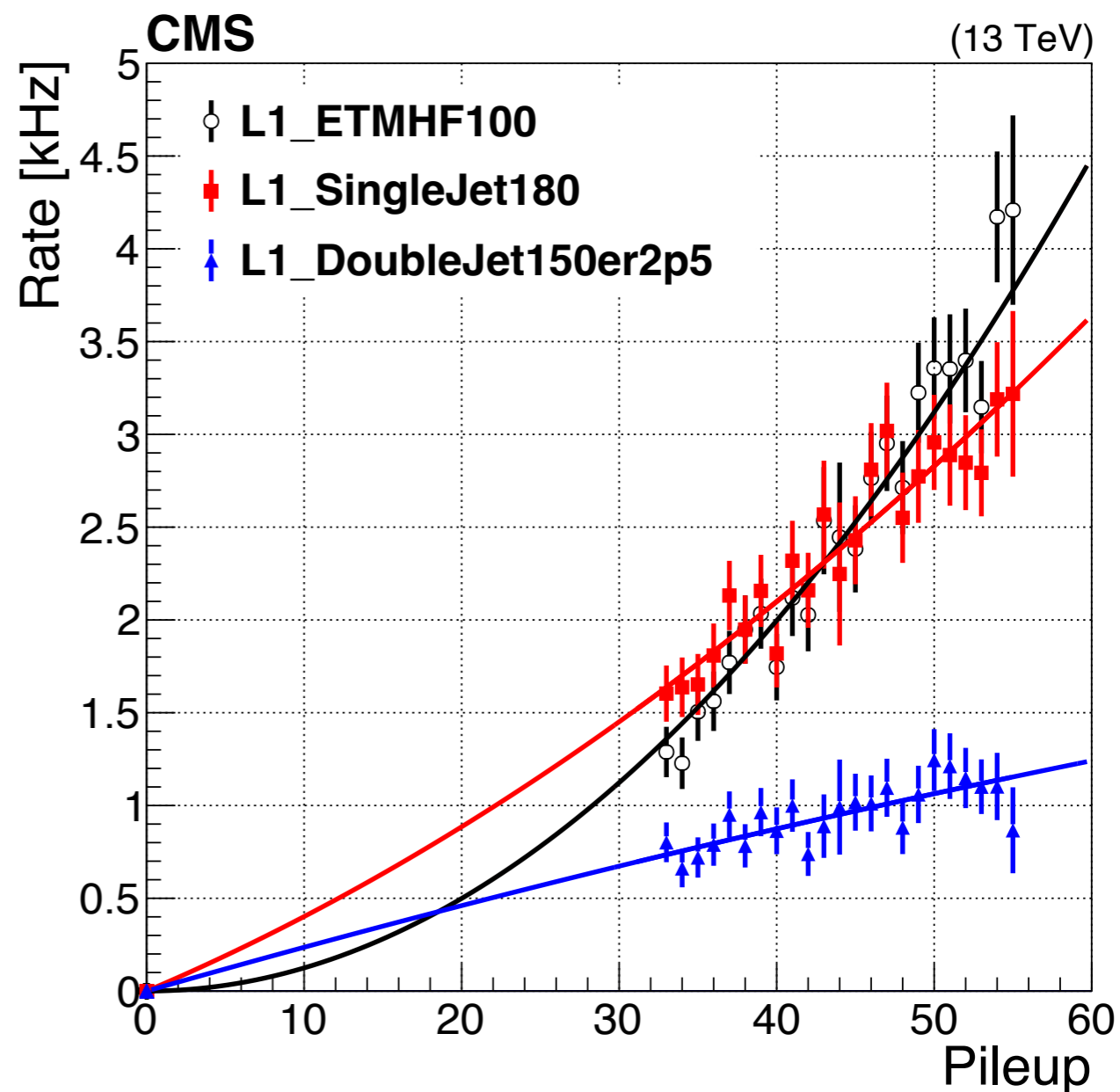
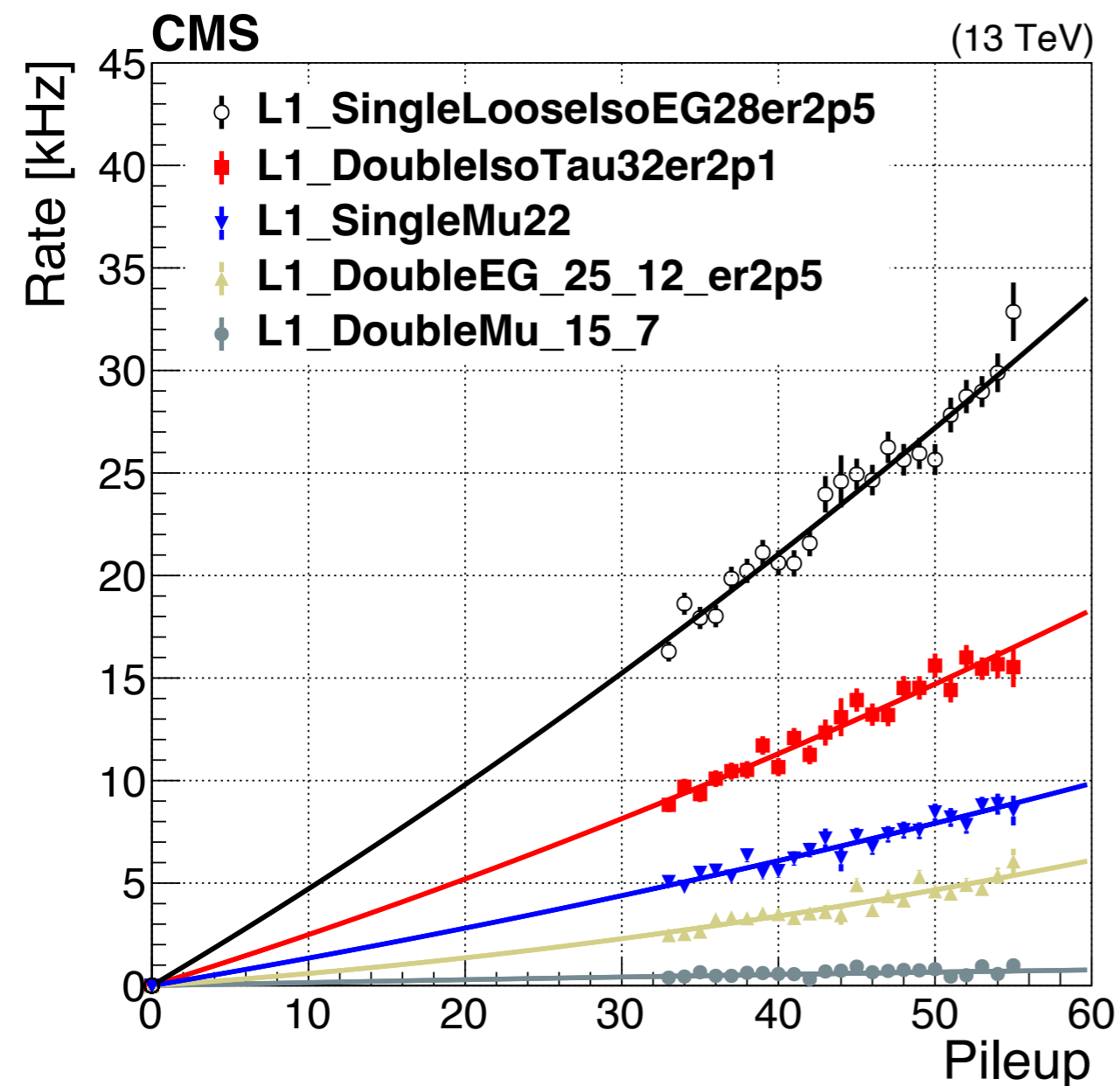
The total 100kHz accept rate is split among many different algorithms.
Considerations: physics priorities, event purity, overlapping events,...



Level-1 trigger rates



Menus with different energy thresholds target different inst. luminosity.
Ideally the rate of accepted events scales linearly with pileup.





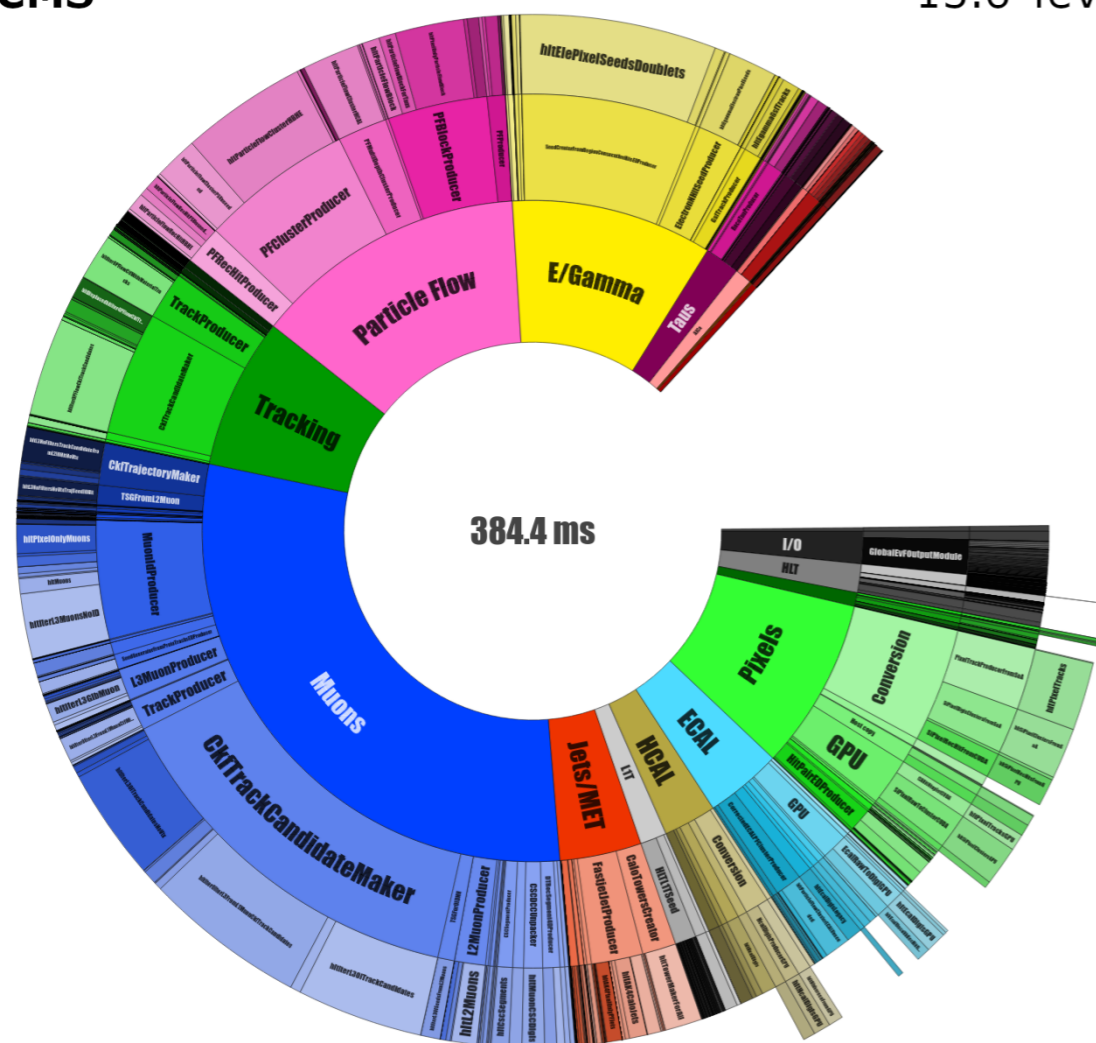
The high-level trigger

Software-based event filtering system (close-to-offline reconstruction).
Consists of 50k CPU cores and 400 GPUs.

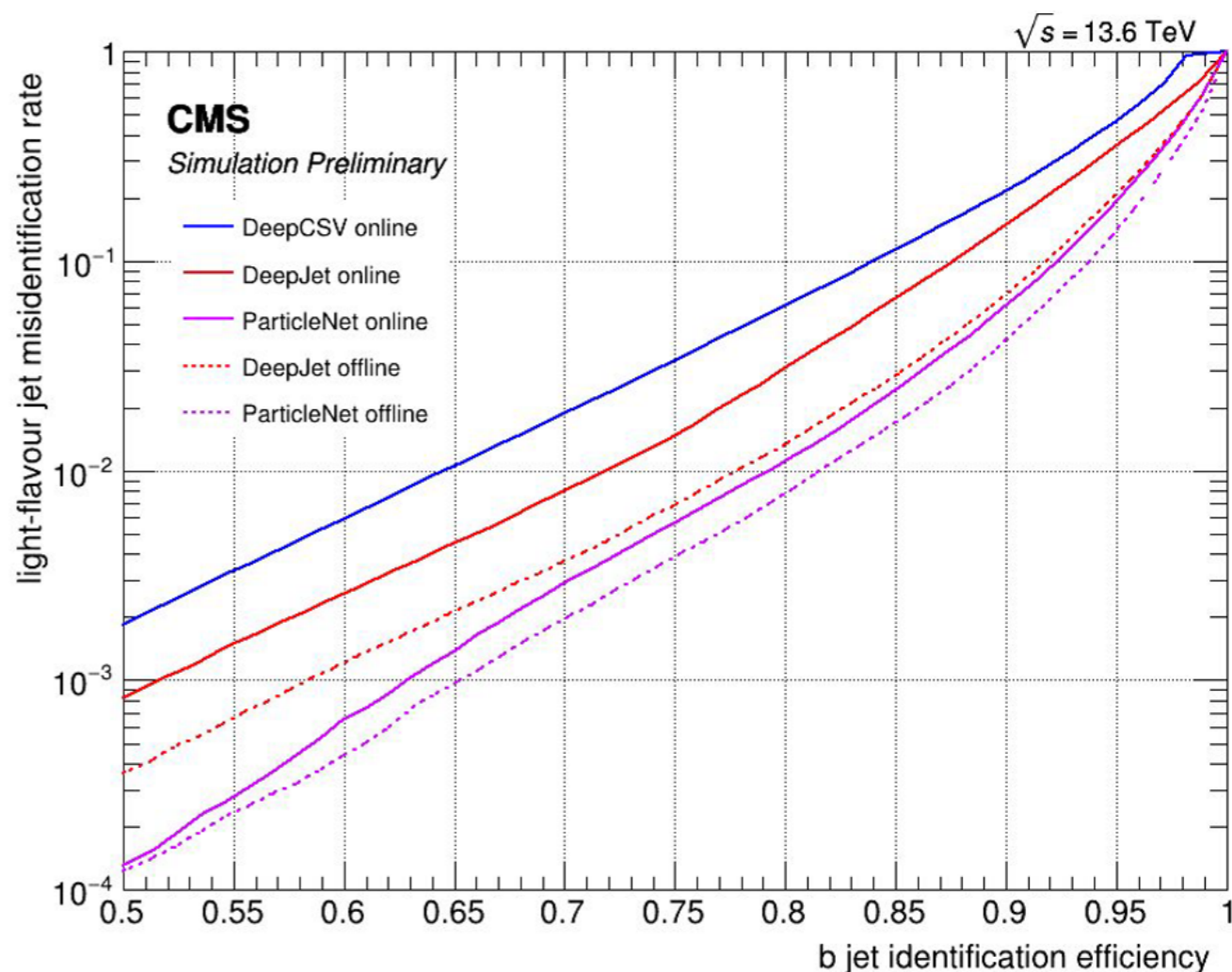


CMS

13.6 TeV



Average processing time: ~0.5 sec
Tracking offloaded to GPUs.



Secondary vertex reconstruction (B decays in jets) is near-offline.



The Trigger Menu

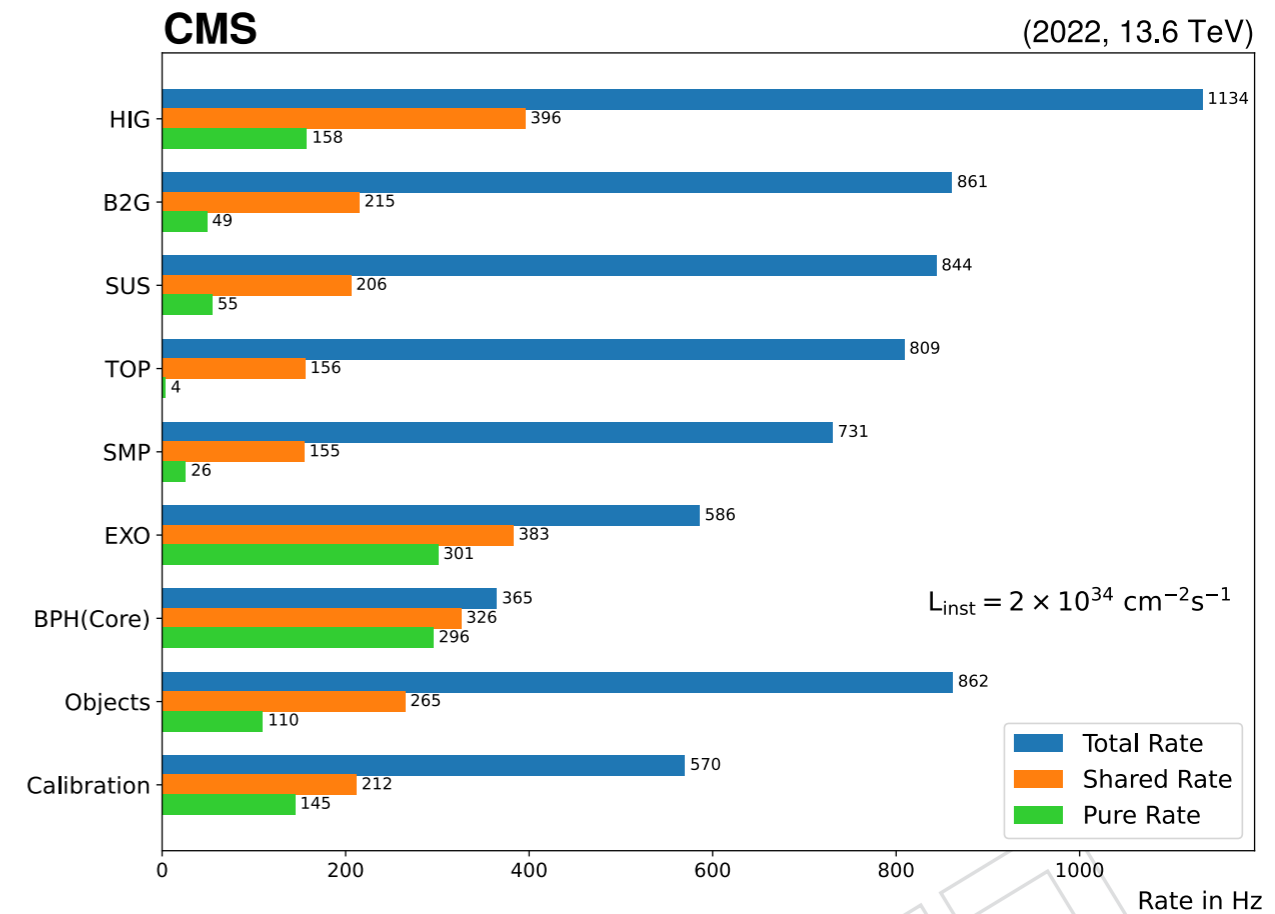
Each Level-1 trigger path can “seed” one or more HLT paths.

The full list of HLT paths is 500+ items long! Adds up to ~1000 Hz.

HLT algorithm	Rate
Isolated muon with $p_T > 24$ GeV	250 Hz
Isolated electron with $E_T > 32$ GeV	182 Hz
Particle-flow based $p_T^{\text{miss}} > 110$ GeV	81 Hz
4 PF jets with $p_T > 70/50/40/35$ GeV with 2 b tag	57 Hz
Two isolated tau leptons with $p_T > 35$ GeV	54 Hz
Muon with $p_T > 50$ GeV	51 Hz
Two electrons with $E_T > 25$ GeV	21 Hz
AK4 PF jet with $p_T > 500$ GeV	16 Hz
Two same-sign muons with $p_T > 18/9$ GeV	10 Hz

Each path can encode a long list of selection criteria!

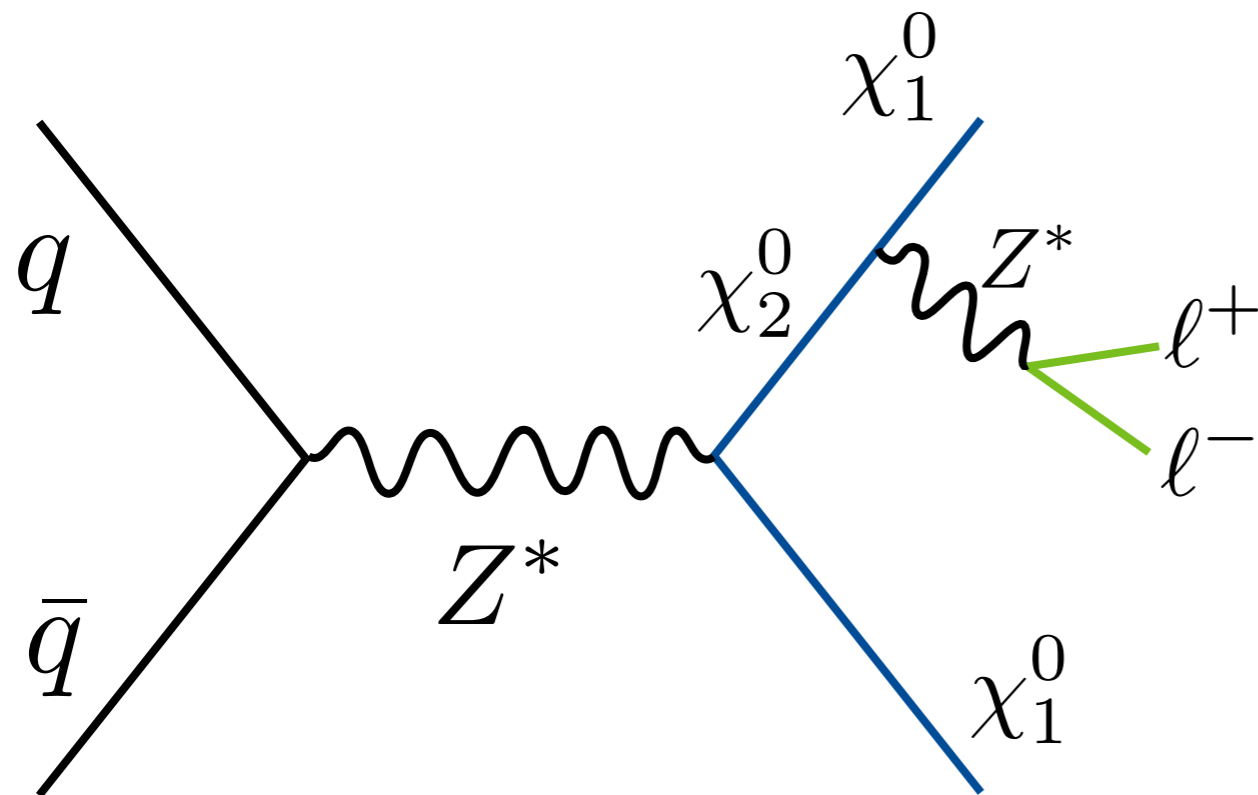
Example: “**HLT_Mu17_TrkIsoVVL_Mu8_TrkIsoVVL_DZ_Mass3p8**”
Encodes most configurable information $p_T(1)$, $p_T(2)$, isolation, $|z_1 - z_2|$, $m_{\mu\mu}$ but not all (e.g. muon η , dR, identification quality, ...)



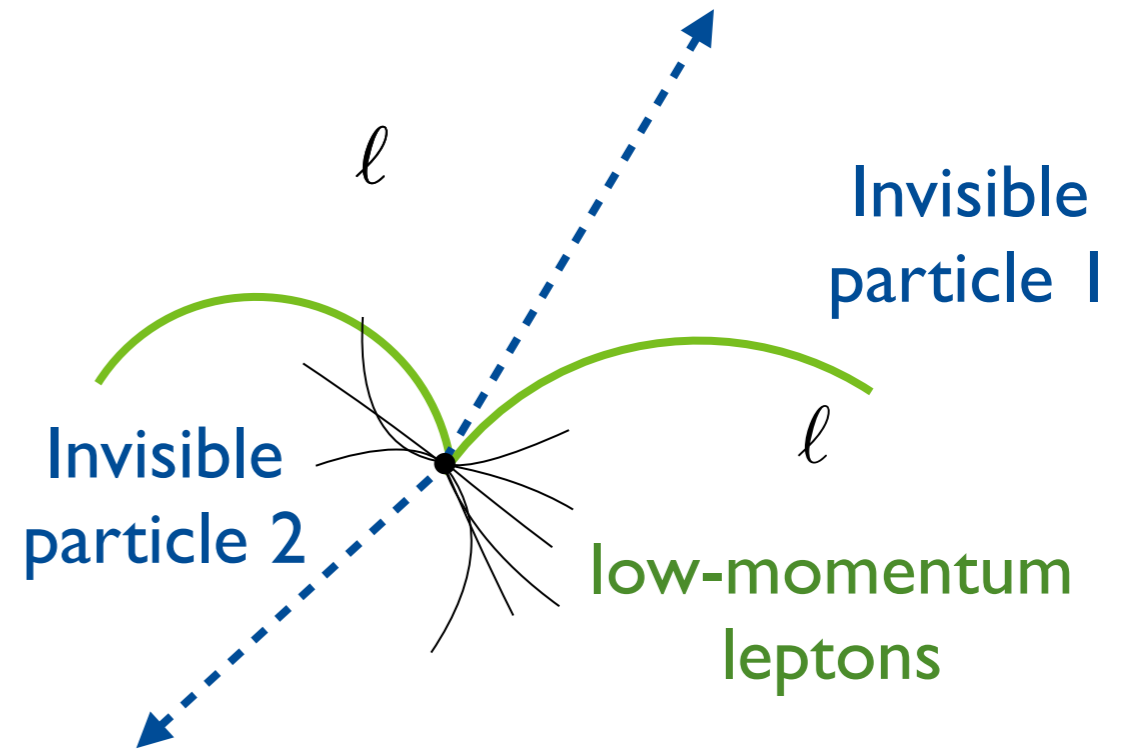


An analyzer's perspective

All new searches & measurements must start with a critical question:
How am I going to record the data that contains my events??



Feynman view

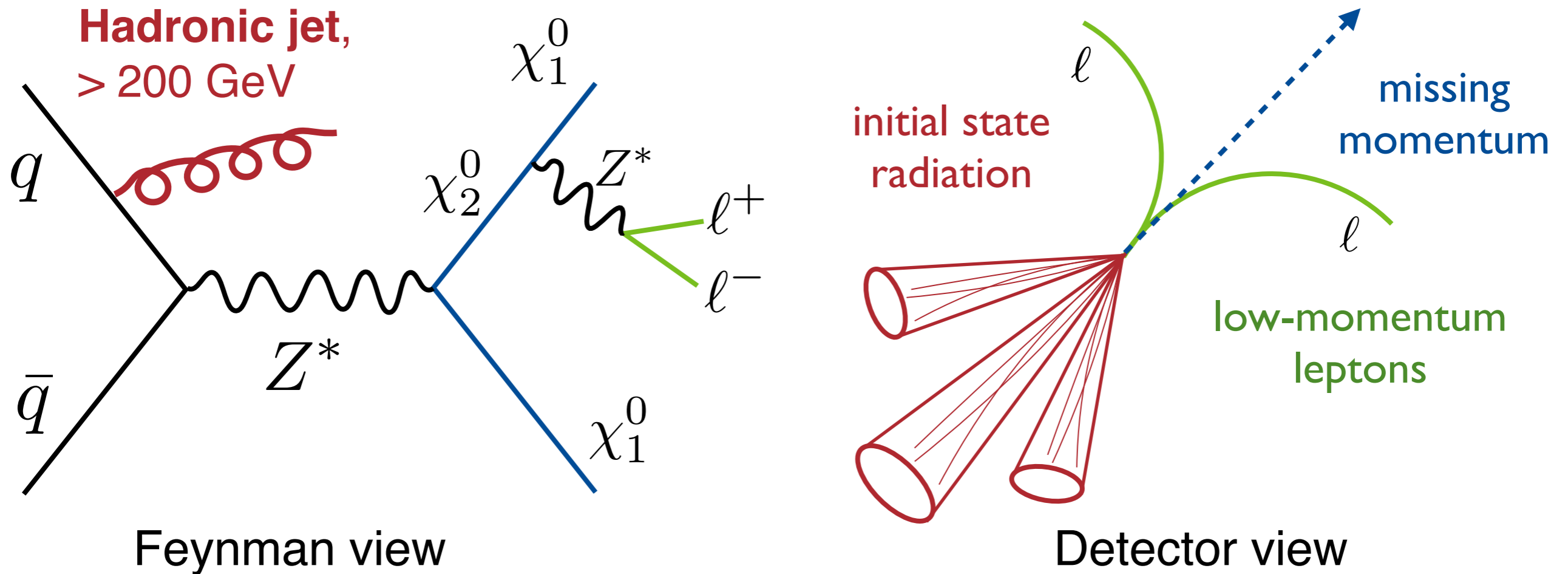


Detector view



An analyzer's perspective

All new searches & measurements must start with a critical question:
How am I going to record the data that contains my events??

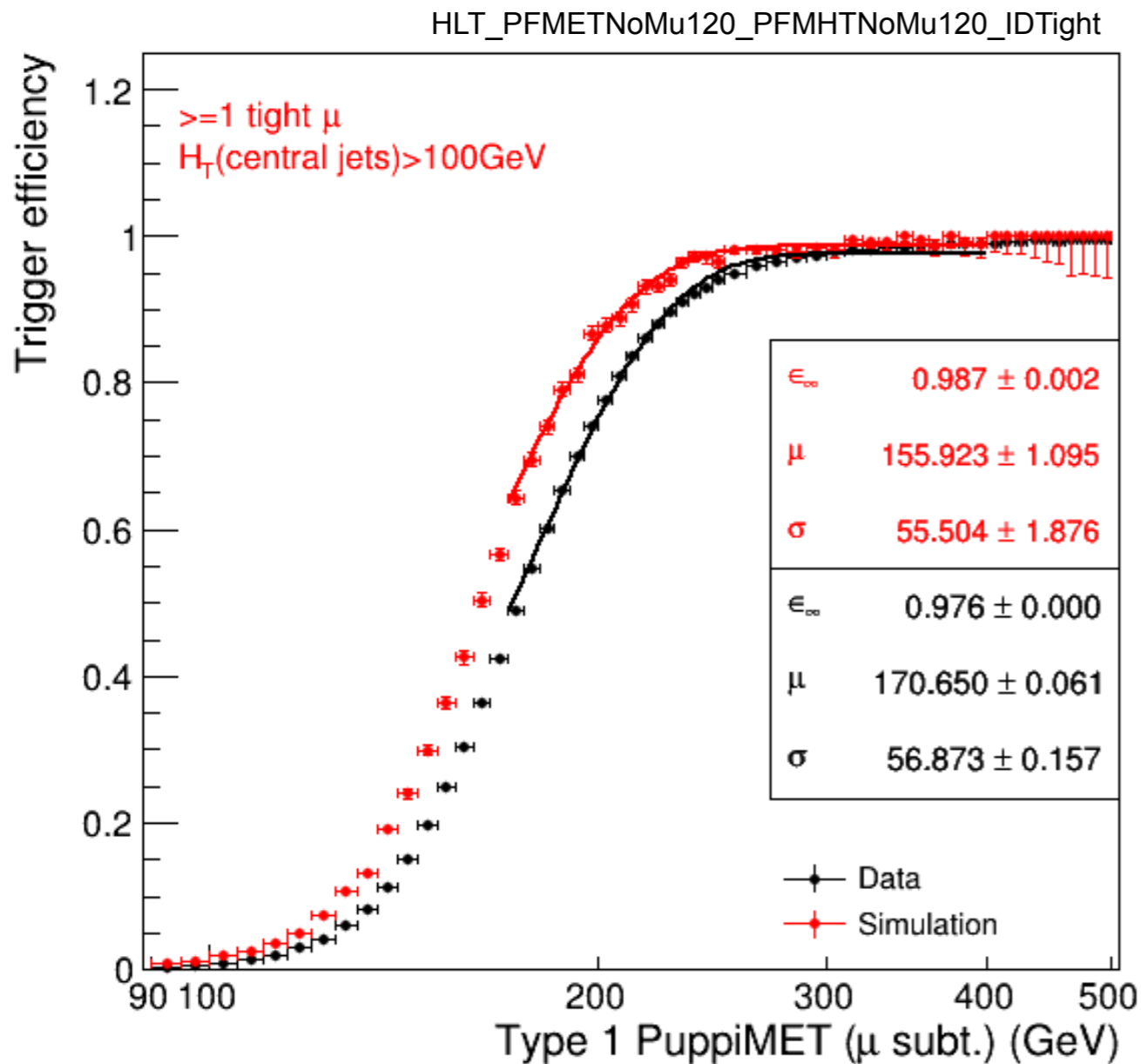


Trigger shapes search: look at sub-set of events with a high-energy jet.
Boost the Dark Matter candidates to create “missing momentum”.

How do existing triggers perform?



Can test the standard missing- p_T trigger, measure performance in data.



Make an unbiased measurement by selecting events with an orthogonal trigger ($W \rightarrow \mu\nu$ here).

Not perfectly modeled **in simulation**
Must be corrected to ensure we predict the expected number of events properly!

Still, the efficiency is quite low below 200 GeV. **Can we do better?**

Designing a new trigger path



Specific “cross-triggers” can exploit selections on multiple objects:

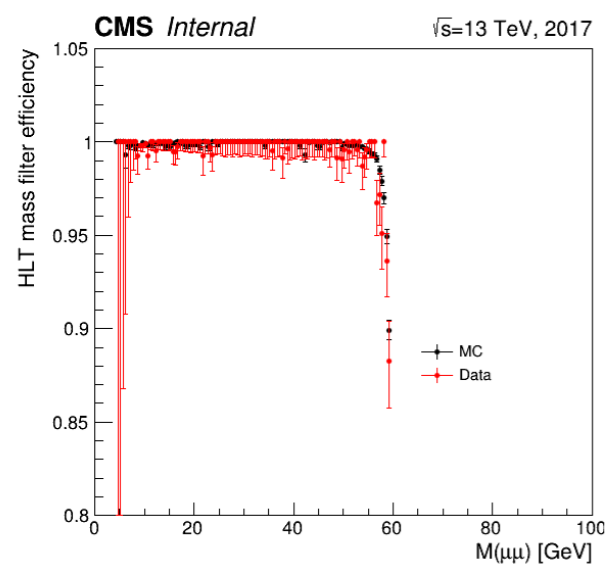
L1_DoubleMu3_SQ_ETMHF50_Jet60er2p5_OR_DoubleJet40er2p5

HLT_DoubleMu3_DZ_PFMET50_PFMHT60

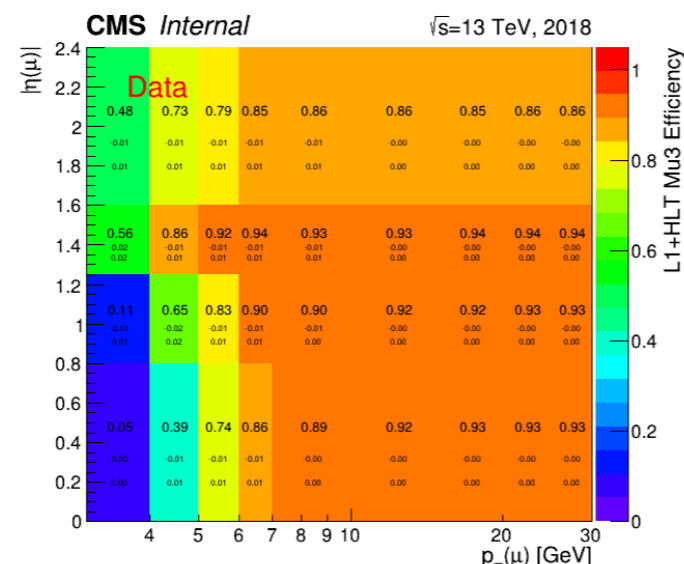
Requires: 2 muons with $p_T > 3$ GeV and p_T -missing > 60 GeV.

Pro: recorded significantly more events for the analysis!

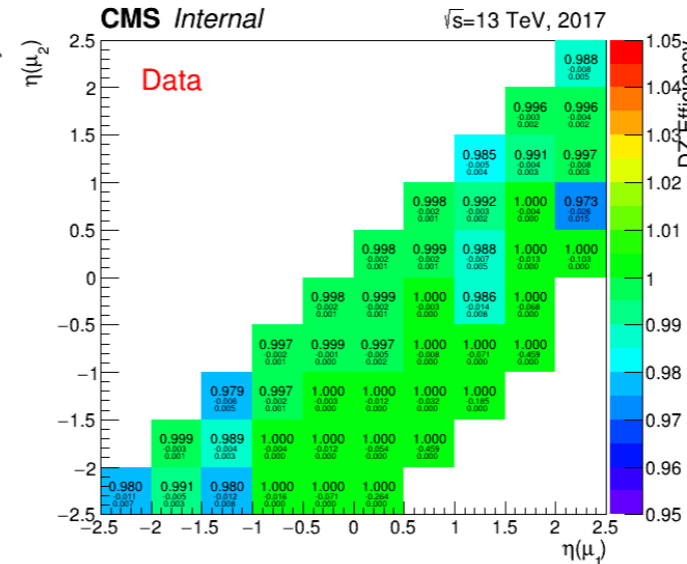
Con: trigger is **COMPLICATED!** Many parts of the efficiency to measure!



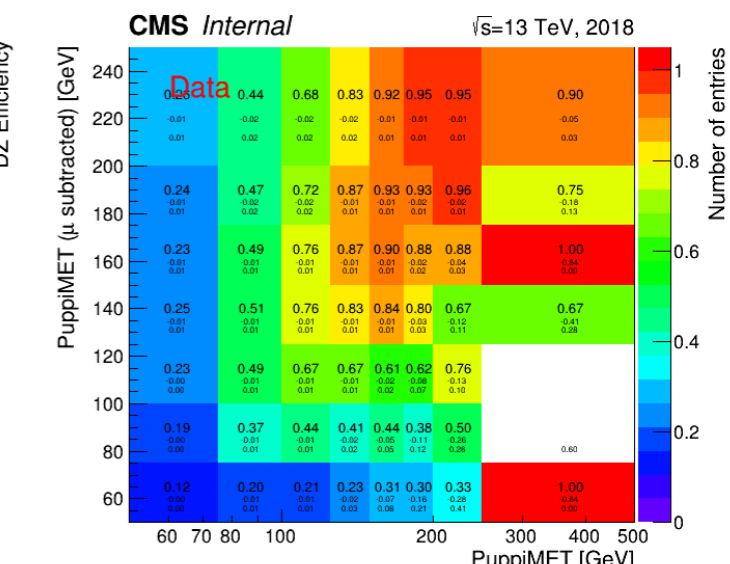
$m(\mu\mu)$



$p_T, |\eta|(\mu)$



$dz(\mu_1, \mu_2)$



p_T -miss

So... how did we collect 10^{15} events?



Remember, we needed 10^{15} pp interactions to make 200k Higgs by 2012.

- Pack each bunch-crossing with 20 collisions / event
- Level-1 Trigger reduces rate from 40MHz to 100kHz.

Up to this point:

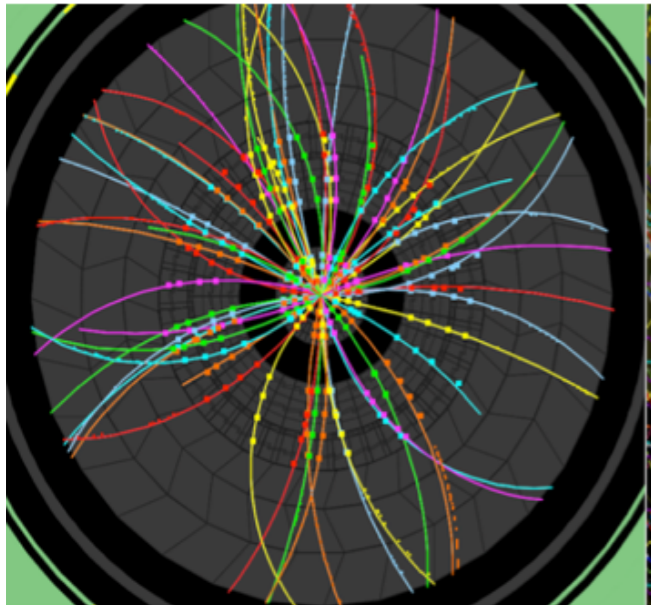
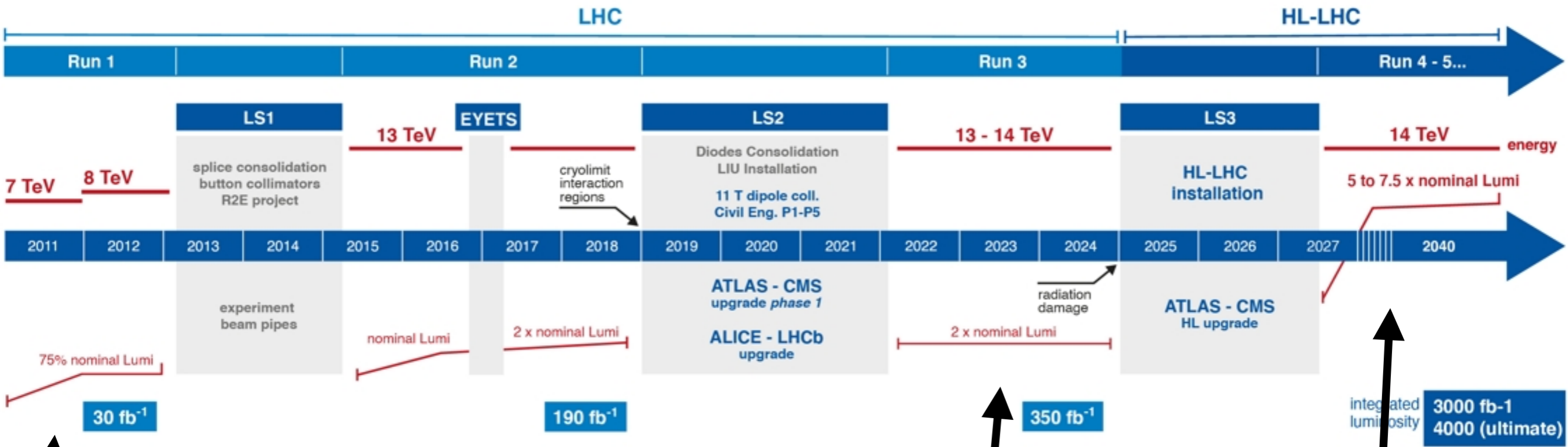
- The total # of events is still 125 Billion
- The total data rate is 100 GB/sec
- The High-Level Trigger farm (50k CPU cores) processes ≥ 2 events / second to “keep up” with the Level-1 trigger output.
 - HLT filters keeps 1 in 100 events, with the final 1kHz written to disk.

This means that “only” 1.25 Billion events are stored to disk.

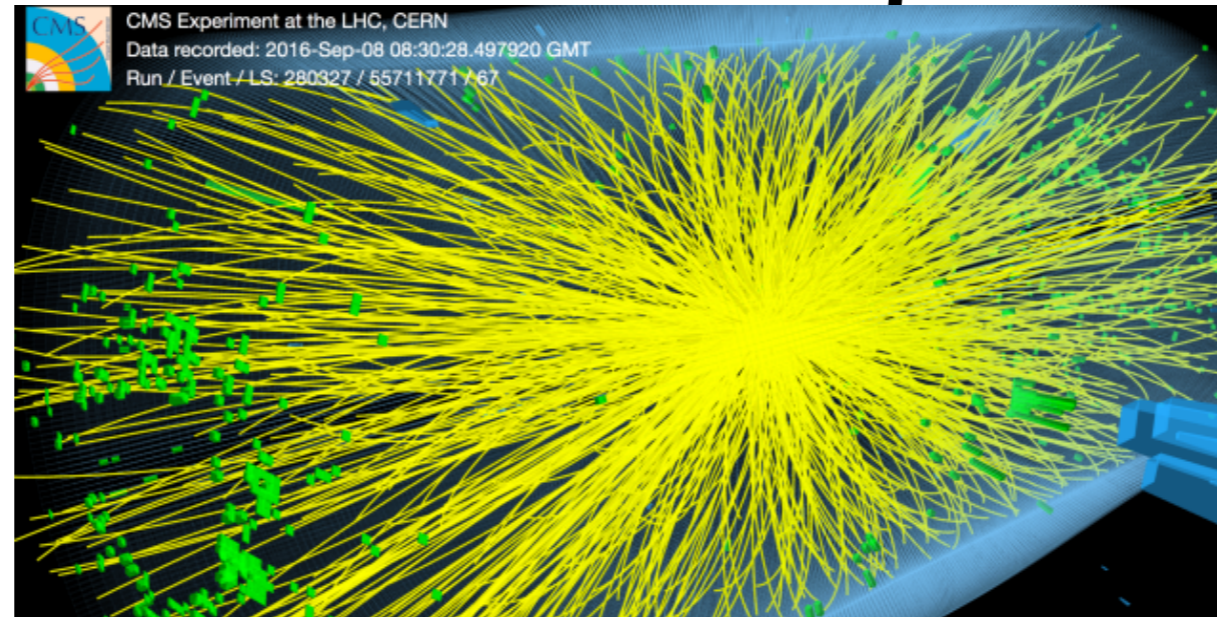
- An offline CPU farm of similar to HLT can reconstruct this in only $2.5 \cdot 10^4$ seconds (~ 7 hours)!



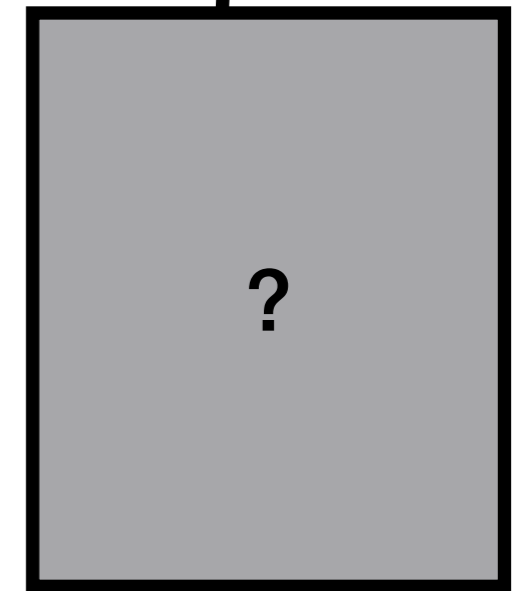
LHC / HL-LHC Plan



2 collisions



86 collisions



200 collisions!

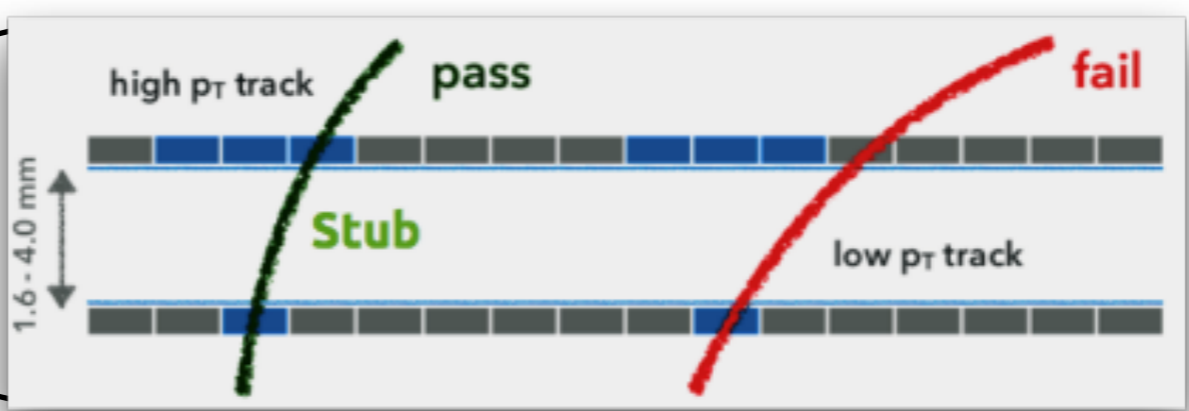
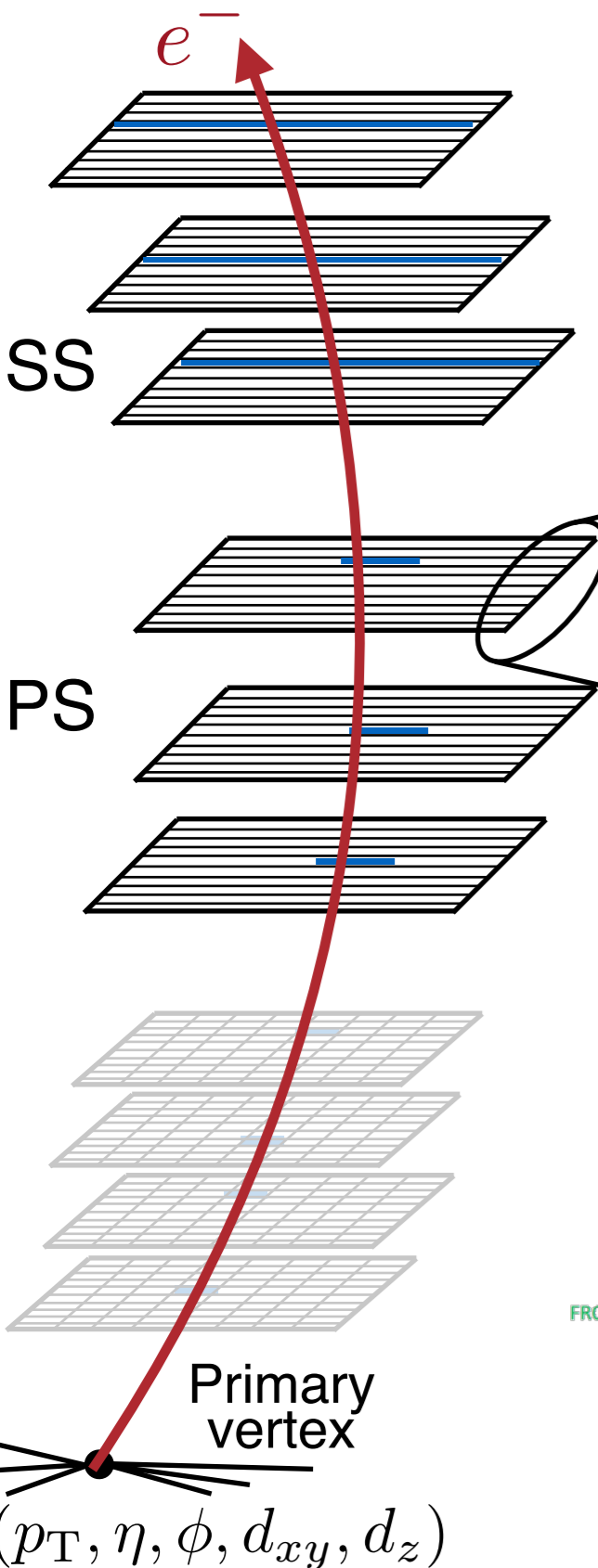


Trigger-driven tracker design

Large-radius sensors drive p_T measurement (lever arm).

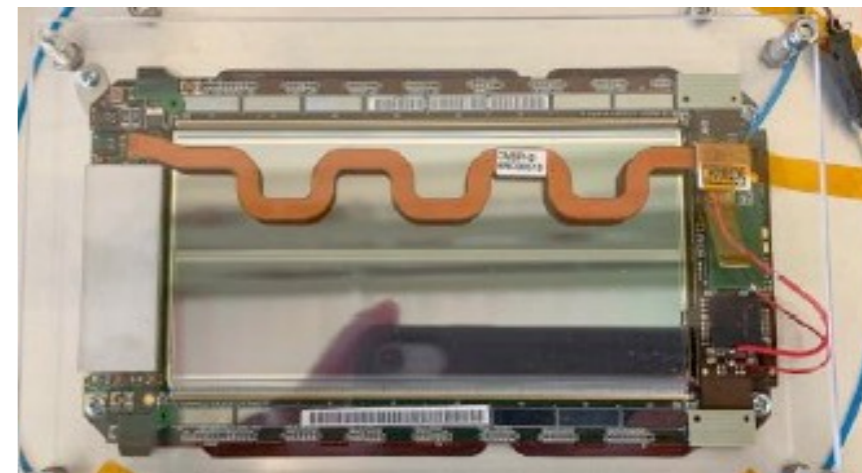
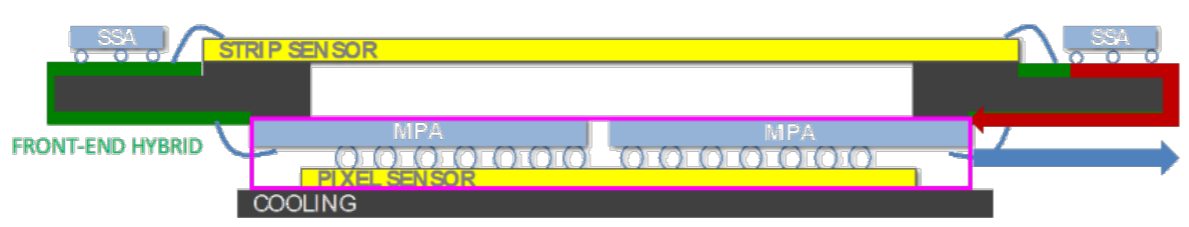
Outer layers: 2 stacked sensors with 5cm strips “SS”.

Inner layers: strips (2.4cm) + macro-pixel (1.5mm) “PS”.



Double-layer strip modules provide local p_T measurement.

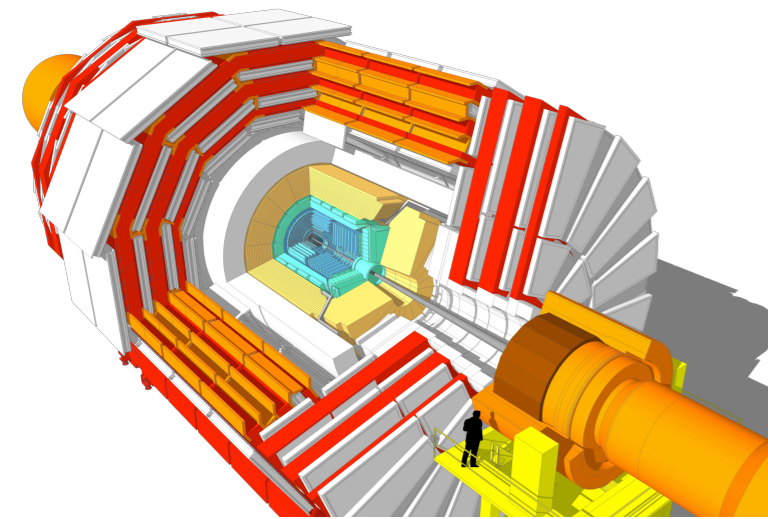
→ Intrinsic mechanism to filter hits from low- p_T tracks, allows high- p_T (2 GeV) track-finding in the trigger system!



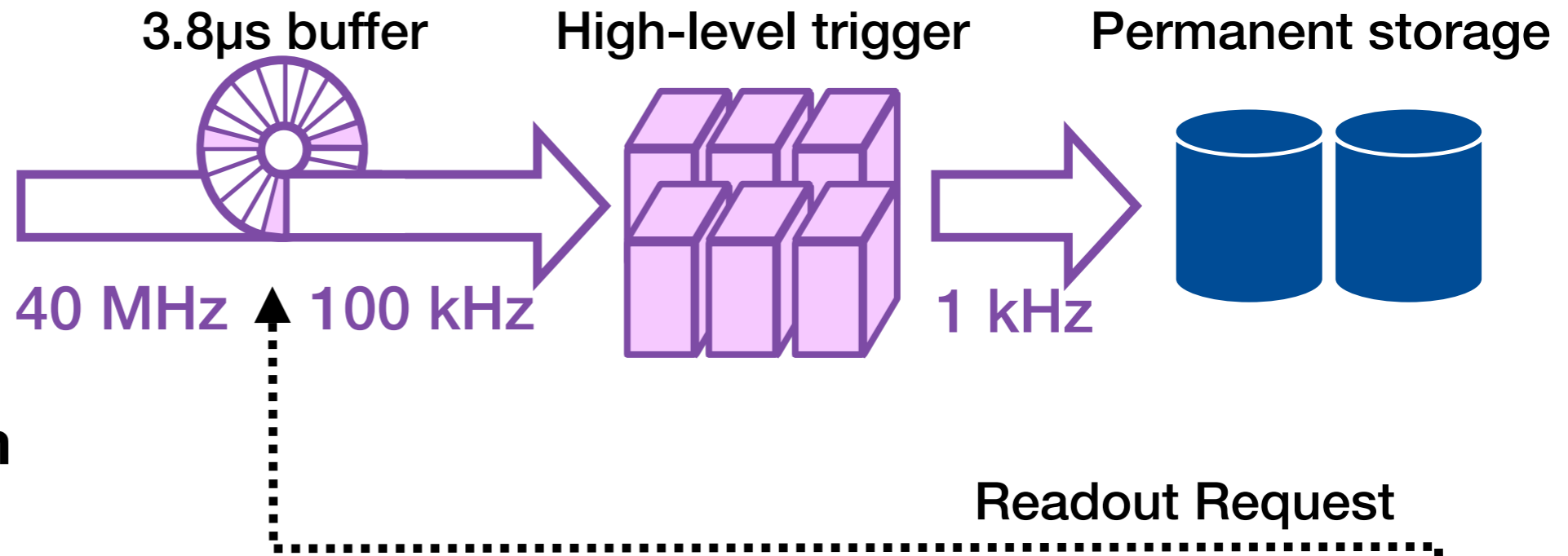
Schematic and prototype of a “MacroPixel+Strip” module

$(p_T, \eta, \phi, d_{xy}, d_z)$

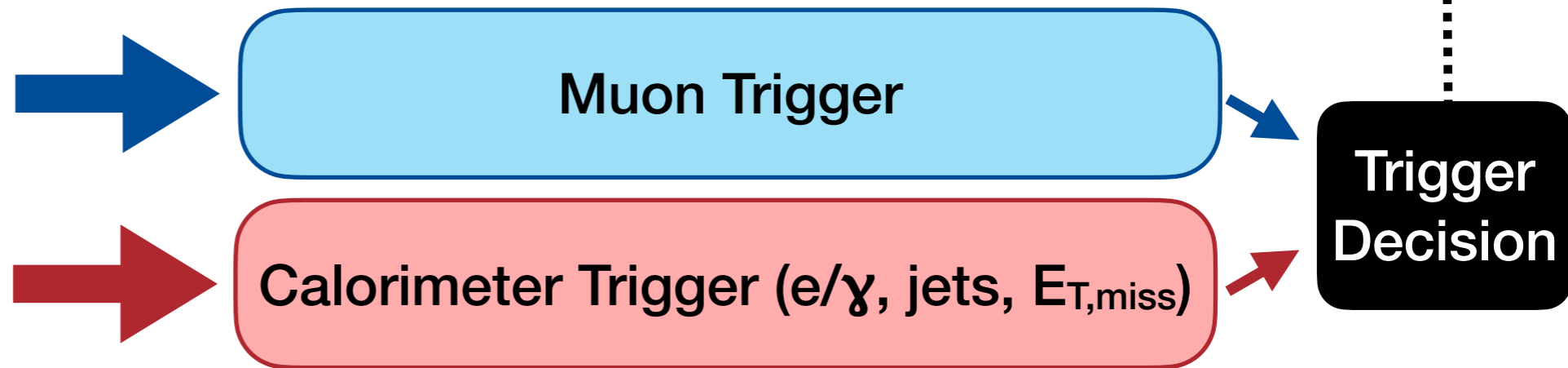
CMS Trigger Design (2023)



Data Acquisition path
(High-resolution data)

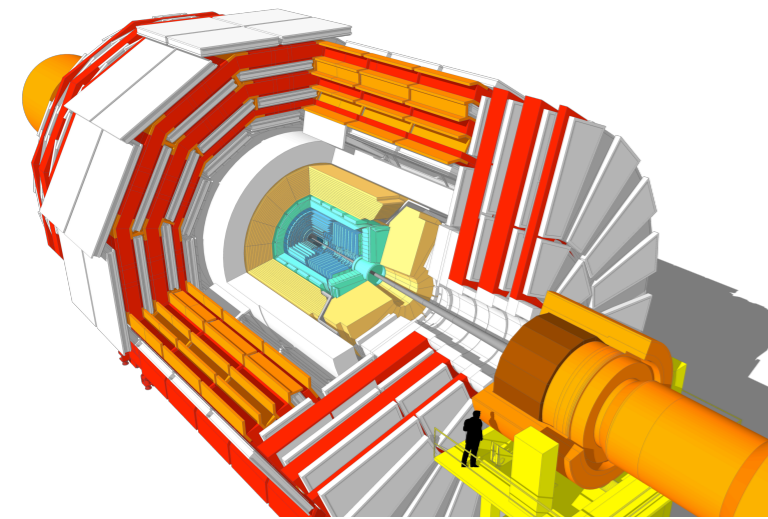


Trigger path
(Low-resolution data)
@ 40 MHz

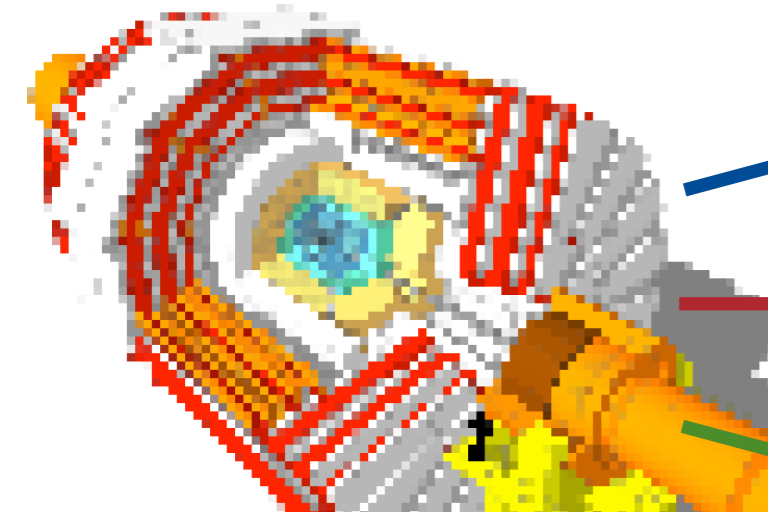
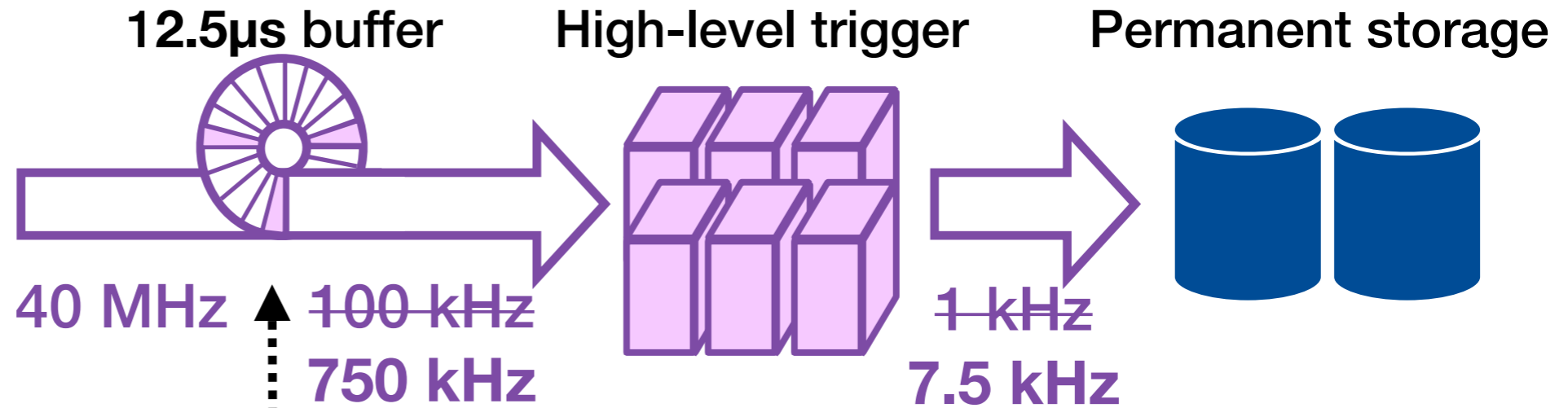


Readout Request

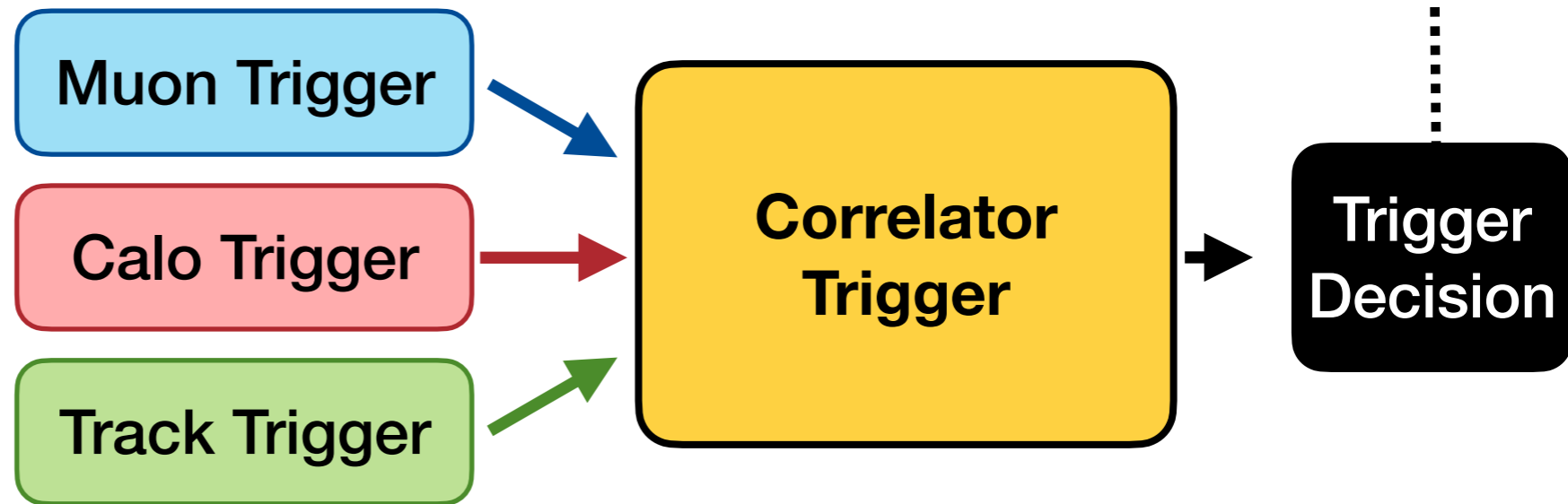
CMS Trigger Design (2023)



Data Acquisition path
(High-resolution data)



Trigger path
(Low-resolution data)
@ 40 MHz



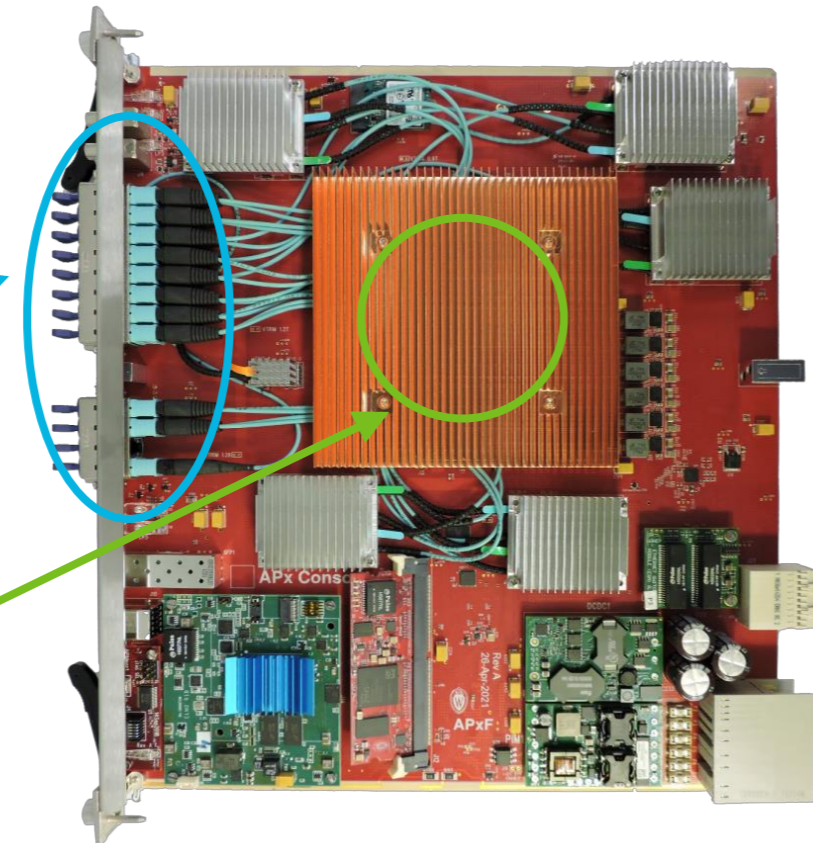
**Complete Particle
Reconstruction & Analysis**



Level-1 Trigger system

One of many trigger processing boards:

- 120 x 28 Gbps optical links
- UltraScale+ FPGA (12k DSP slices)



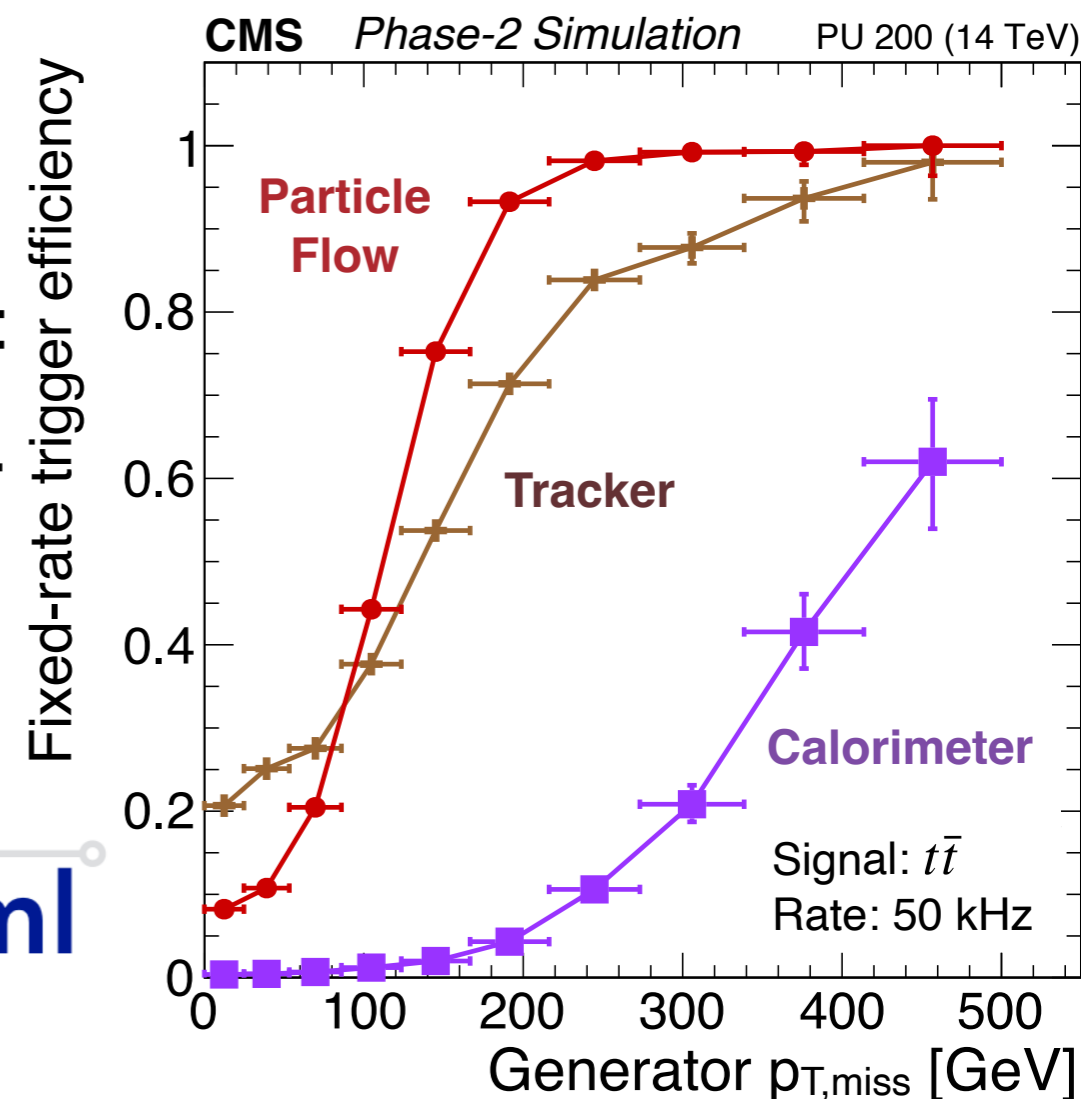
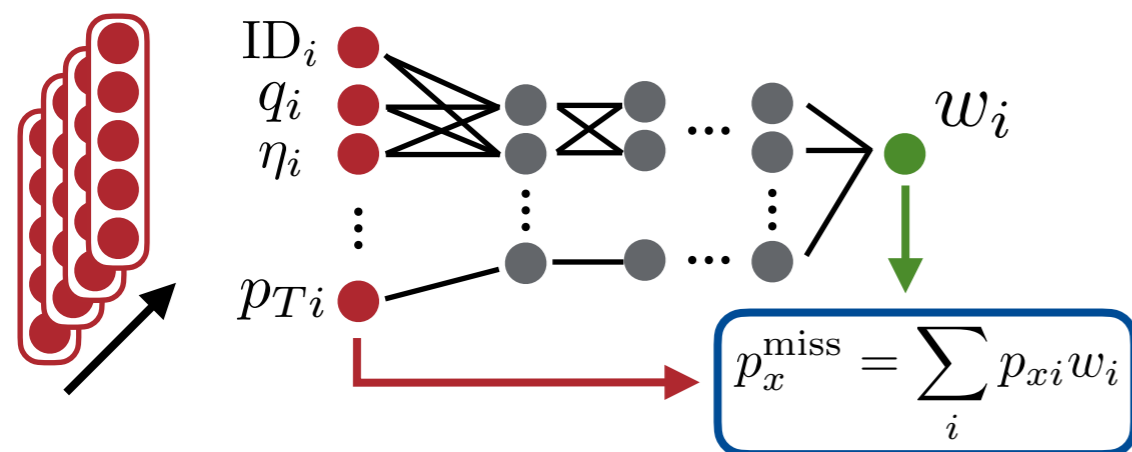
Example: Correlator Trigger

- 66 processing boards
- 6-18x time-multiplex factor
- 1+1.5μs latency budget

Building all particles allows for complex algos:

Jet-finding, τ ID, missing- p_T w/ neural nets,...

HLS: physicists can program FPGAs w/ C++



Trigger will enable HL-LHC physics!

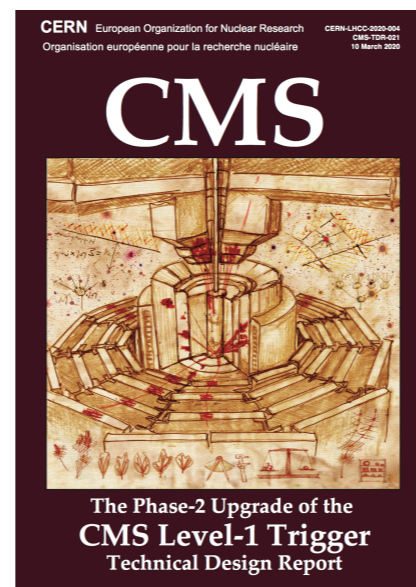
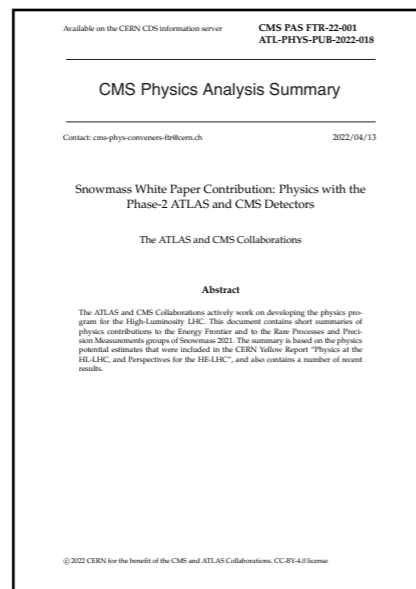
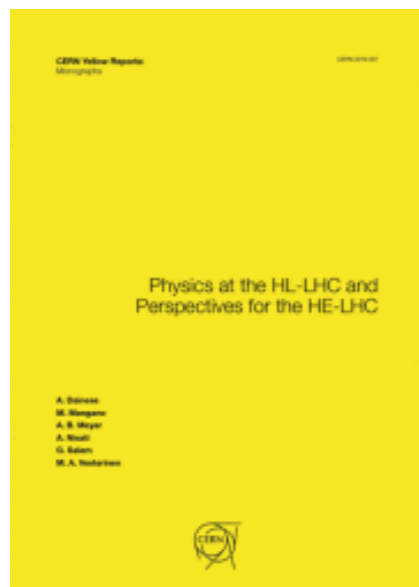


High-Luminosity data will dramatically enrich the physics potential of CMS.

Highlights: precision Higgs program & many opportunities for New Physics!

The upgraded Trigger System is critical to unlocking its power.

Trigger is the first step of your physics analysis!



For more details:

- CERN Yellow Report
- ATLAS/CMS Snowmass reports
- Trigger TDRs

Thanks for listening!