



A3D3 High-Throughput AI Methods and Infrastructure Workshop

Hackathon Challenge Introduction



July 12-14 2023

Melissa Quinnan



Motivation & Goals

- A3D3 is about fostering interdisciplinary collaboration and idea exchange
- This hackathon takes 3 active research challenges from Neuroscience, Multi-Messenger Astronomy, and High Energy Physics and challenges you to come up with solutions
- You will form teams from various career levels, research areas and institutions and brainstorm approaches to these challenges
- Goals:
 - Foster **interdisciplinary collaboration**
 - **Innovate** creative solutions to active research challenges
 - **Learn** about widely applicable ML tools & infrastructure
 - **Have fun!**

Projects

- We have 3 projects featuring current research challenges in their respective fields:
 - Neuroscience: Brain signal classification from touch stimulus in mice
 - MMA: Classifying astrophysical sources from the ZTF telescope
 - HEP: Real-time anomaly detection with CERN open data
- Will introduce projects in next presentations
 - You will be provided with datasets, code examples, and some ideas to get you started
 - Every team will include people who actively research the challenge topic!

Team Formation

- 3 teams for the 3 challenge topics (Neuro, MMA, HEP)
- You can choose to participate in any one of these projects**
- All backgrounds, career levels, areas of expertise welcome!
 - We highly encourage you to **join a project outside of your own field!!**
- **We may ask you to switch groups in order to ensure roughly equal team sizes and mix of experience levels

Outcomes & Expectations

- You are **NOT** expected to finish your project by the end of this workshop
 - **Goal:** well defined project strategy and good start + good team communication
 - **Tonight at banquet:** select spokesperson from your team to give a brief overview of project and team members and any strategy you have managed to discuss today
 - Teams will present their project strategy and progress on **Friday**
- Idea is to meet semi-regularly with your team to continue your project
- Objective: **Present projects next year at A3D3 meet-up!**
 - award for best team
 - possibilities: publications???

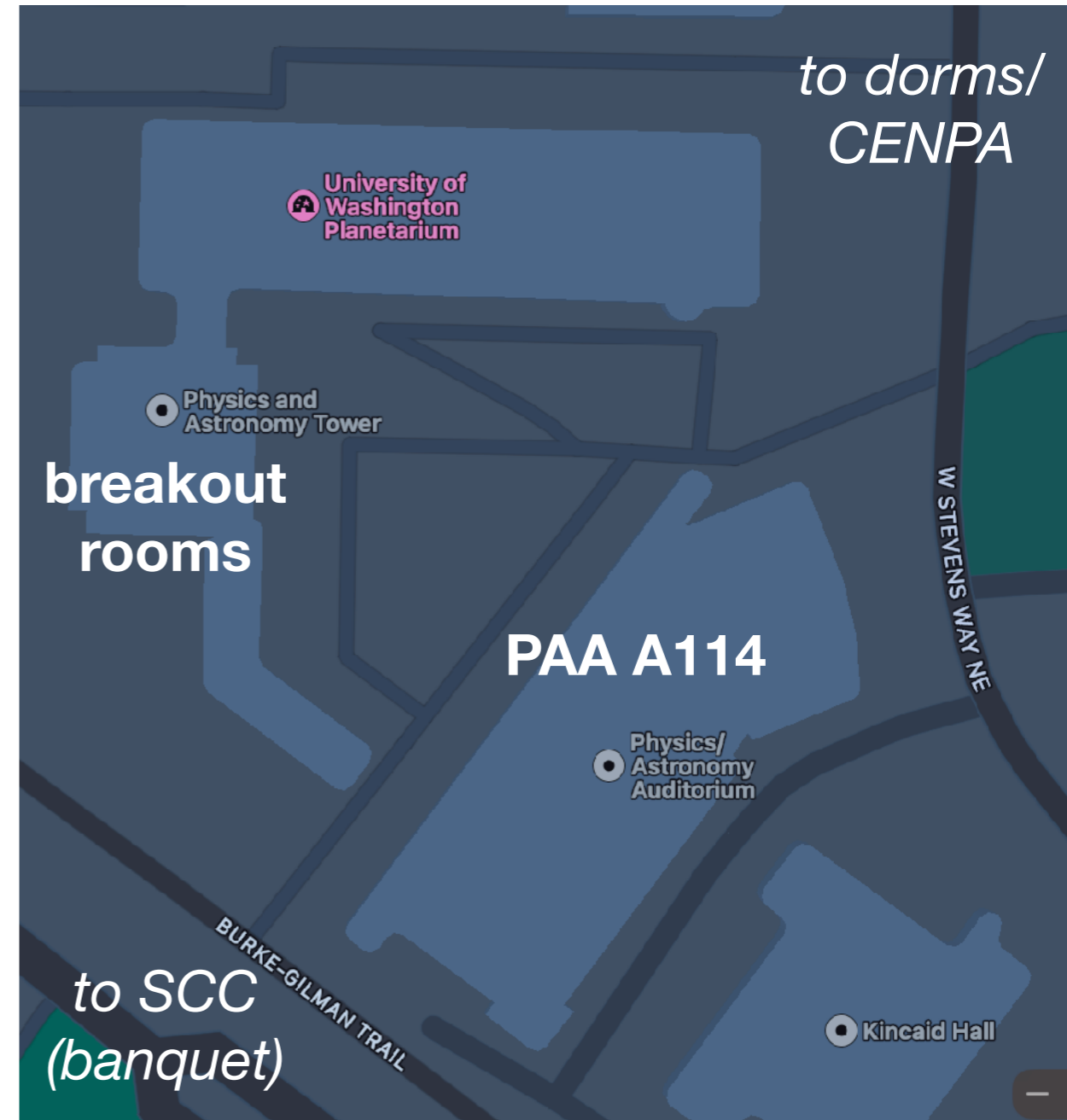
Expert Consultants

- Thank you to those who volunteered to help out all of the teams where needed as floating helpers!
- Please introduce yourselves, your position, and your area of expertise!!



Breakout Rooms

- Groups can pick among 3 available breakout rooms in the physics and Astronomy tower:
 - **C520*** - 5th floor, 40 people
 - **C521** - 5th floor, 15 people
 - **WRF Studio** - 6th floor, 20 people
- *2 groups can share C520 if desired
- Consultants can float among rooms as needed



- We will be in these breakout rooms + PAA A114 for the rest of the workshop

Slack Channels



- We have created slack channels for the hackathon in the **FastML workspace**
 - **a3d3-hackathon**: general channel for everybody, asking questions of expert consultants
 - Join the channel [here](#) (all teams+experts):
 - Group specific channels (team members)
 - **neuro-hackathon-2023**: [join here after group formation](#)
 - **mma-hackathon-2023**: [join here after group formation](#)
 - **hep-hackathon-2023**: [join here after group formation](#)

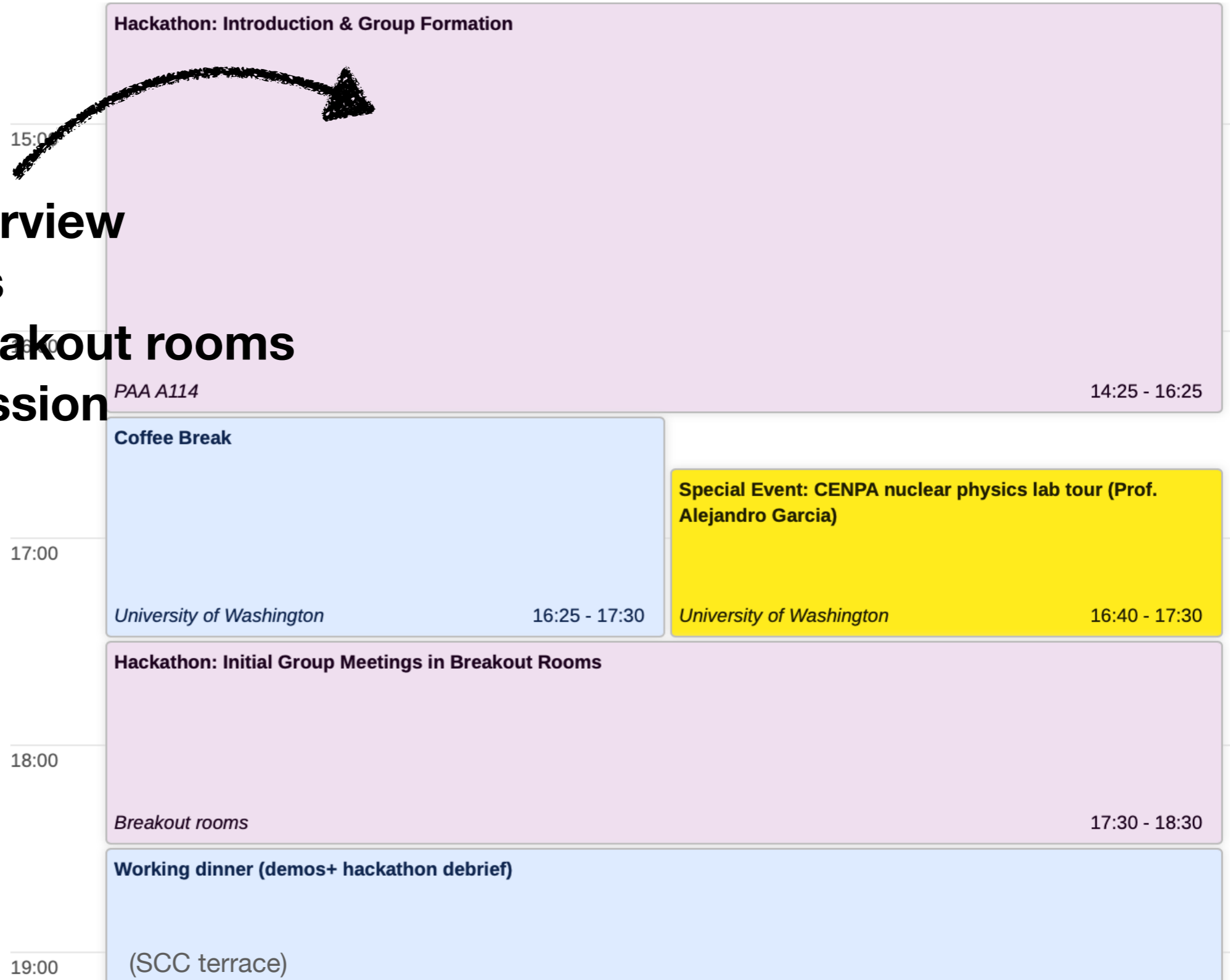
Github

- Each team is **required** to share their code in a git repo within the a3d3-hackathon git organization: <https://github.com/a3d3-hackathon>
 - You may choose to create your own fresh repo or fork an existing one (see project introductions)
 - Python/jupyter notebooks recommended
 - **Share your github handle on the a3d3-hackathon slack channel so we can add you!**

Today

You are here:

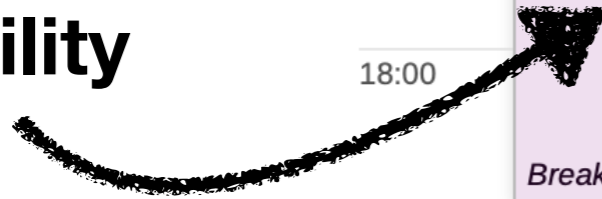
- project overview
- form teams
- choose breakout rooms
- start discussion



Today



**Up to your team
depending on
availability**



Today

Select
spokesperson to
introduce project,
team members,
and any strategy
you have
discussed so far



Thursday

Morning Town Halls

- this workshop
- postbac program
- a3d3 in general

08:00	Morning coffee <i>PAA A114</i> 08:00 - 08:30	
	A3D3 Town Hall: Summary of June Post-bac Workshop <i>Javier Mauricio Duarte, Melissa Quinnan</i> <i>PAA A114</i> 08:30 - 09:00	
09:00	A3D3 Town Hall: NSF Site Visit Debrief/Town Hall <i>PAA A114</i> 09:00 - 09:45	
	Coffee Break <i>PAA A114</i> 09:45 - 10:15	
10:00	A3D3 Town Hall: A3D3 Feedback Discussion: Trainees Only	A3D3 Town Hall: A3D3 Feedback (PI only)
11:00	<i>Breakout rooms</i> 10:15 - 11:15	<i>Breakout rooms</i> 10:15 - 11:15
	A3D3 Town Hall: A3D3 Feedback Debriefing Session (Trainees + PIs) <i>PAA A114</i> 11:15 - 12:00	
12:00	Lunch (self-organized)	
13:00	<i>University of Washington</i> 12:00 - 13:30	
	Hackathon: Hackathon Challenge (BREAKOUT ROOMS)	

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**Afternoon
dedicated to
hackathon!!**


- **breakout rooms**
- **experts available**



Friday

Each team gives 20 min presentation:

- team members
- project strategy
- major challenges?
- progress/status so far?
- plan for continuing?



08:00	Morning coffee <i>PAA A114</i>	08:00 - 09:00
09:00	4 - Hackathon: Team Presentations <i>PAA A114</i>	09:00 - 10:30
10:00	Coffee Break <i>PAA A114</i>	10:30 - 11:00
11:00	39 - Poster Award Presentation <i>PAA A114</i>	<i>Daniel Diaz</i> 11:00 - 11:30
	6 - Workshop Conclusion <i>PAA A114</i>	<i>Melissa Quinnan</i> 11:30 - 12:00
12:00		

Conclusion



- Exciting opportunity to get to know A3D3 members from other areas, learn a lot, and make potential real impacts on current research!
 - Up to you to make the most of it
 - Encouraged to join team outside of your scientific discipline!
- Next: learn about projects, join teams, pick breakout rooms
- Don't forget to **join github and slack!!!**
- Use the **experts** this week while you have them!!