

Quantum-enhanced adaptive agents with efficient long-term memories

Thomas J. Elliott

University of Manchester

November 24, 2023

Contents

- 1 (Quantum) models of stochastic processes
- 2 Adaptive agents
- 3 Quantum-enhanced adaptive agents

Modelling a Stochastic Process

Suppose we have a stochastic process $\dots X_{-3} X_{-2} X_{-1} X_0 X_1 X_2 X_3 \dots$

Task: (Statistically) replicate the future behaviour of the process $P(\vec{X} | \overleftarrow{X})$

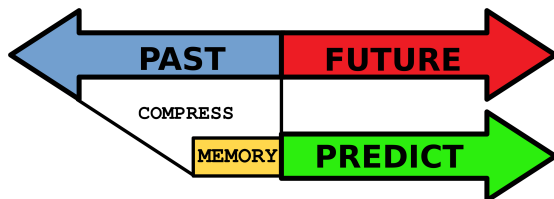
Modelling a Stochastic Process

Suppose we have a stochastic process $\dots X_{-3}X_{-2}X_{-1}X_0X_1X_2X_3\dots$

Task: (Statistically) replicate the future behaviour of the process $P(\vec{X}|\overleftarrow{X})$

Storing the entire past is infeasible...

...we must extract the useful information



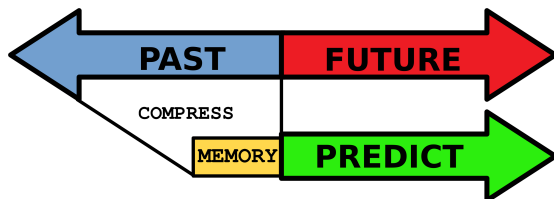
Modelling a Stochastic Process

Suppose we have a stochastic process $\dots X_{-3}X_{-2}X_{-1}X_0X_1X_2X_3\dots$

Task: (Statistically) replicate the future behaviour of the process $P(\vec{X}|\overleftarrow{X})$

Storing the entire past is infeasible...

...we must extract the useful information



Compression by encoding function $f : \overleftarrow{X} \rightarrow \sigma_{\mathcal{M}}$

Update function to produce outputs $\Lambda : \sigma_{\mathcal{M}} \rightarrow \sigma_{\mathcal{M}} \times \mathcal{X}$

Modelling a Stochastic Process

Memory cost: $C_f = -\text{Tr}(\rho \log_2[\rho])$

(Note: $\rho = \sum_m P(m)\sigma_m$)

Modelling a Stochastic Process

Memory cost: $C_f = -\text{Tr}(\rho \log_2[\rho])$ (Note: $\rho = \sum_m P(m)\sigma_m$)

Causal state encoding function

$$f_\varepsilon(\overleftarrow{x}) = f_\varepsilon(\overleftarrow{x}') \Leftrightarrow P(\overrightarrow{X} | \overleftarrow{X} = \overleftarrow{x}) = P(\overrightarrow{X} | \overleftarrow{X} = \overleftarrow{x}')$$

Provably memory-minimal classical encoding

Modelling a Stochastic Process

Memory cost: $C_f = -\text{Tr}(\rho \log_2[\rho])$

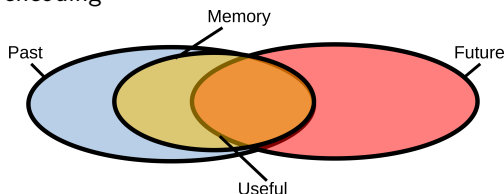
(Note: $\rho = \sum_m P(m)\sigma_m$)

Causal state encoding function

$$f_\varepsilon(\overleftarrow{x}) = f_\varepsilon(\overleftarrow{x}') \Leftrightarrow P(\overrightarrow{X} | \overleftarrow{X} = \overleftarrow{x}) = P(\overrightarrow{X} | \overleftarrow{X} = \overleftarrow{x}')$$

Provably memory-minimal classical encoding

These minimal classical models still store redundant information



Modelling a Stochastic Process

Memory cost: $C_f = -\text{Tr}(\rho \log_2[\rho])$

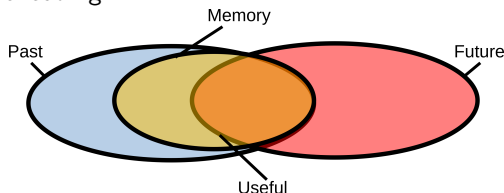
(Note: $\rho = \sum_m P(m)\sigma_m$)

Causal state encoding function

$$f_\varepsilon(\overleftarrow{x}) = f_\varepsilon(\overleftarrow{x}') \Leftrightarrow P(\overrightarrow{X} | \overleftarrow{X} = \overleftarrow{x}) = P(\overrightarrow{X} | \overleftarrow{X} = \overleftarrow{x}')$$

Provably memory-minimal classical encoding

These minimal classical models still store redundant information



Fully distinguishable memory states give rise to partially distinguishable futures

$$f_\varepsilon : \overleftarrow{\mathcal{X}} \rightarrow \{|j\rangle\}$$

Quantum Compression Advantage

Quantum encodings can mitigate some of this redundancy

$$f_q : \overleftarrow{\mathcal{X}} \rightarrow \{|\sigma_j\rangle\}$$

-
- M. Gu, K. Wiesner, E. Rieper, and V. Vedral, Nat. Comm. **3** 762 (2012)
T. J. Elliott and M. Gu, npj Quantum Information **4** 18 (2018)
K.-D. Wu et al., Nature Communications **14** 2624 (2023)

Quantum Compression Advantage

Quantum encodings can mitigate some of this redundancy

$$f_q : \overleftarrow{\mathcal{X}} \rightarrow \{|\sigma_j\rangle\}$$

Whenever the ε -machine stores redundant information...

... a quantum model can do better!

$$C_\mu > I(\overleftarrow{\mathcal{X}}; \overrightarrow{\mathcal{X}}) \quad \Leftrightarrow \quad C_q < C_\mu$$

M. Gu, K. Wiesner, E. Rieper, and V. Vedral, Nat. Comm. **3** 762 (2012)

T. J. Elliott and M. Gu, npj Quantum Information **4** 18 (2018)

K.-D. Wu et al., Nature Communications **14** 2624 (2023)

Quantum Compression Advantage

Quantum encodings can mitigate some of this redundancy

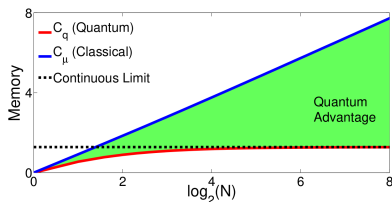
$$f_q : \overleftarrow{\mathcal{X}} \rightarrow \{|\sigma_j\rangle\}$$

Whenever the ε -machine stores redundant information...

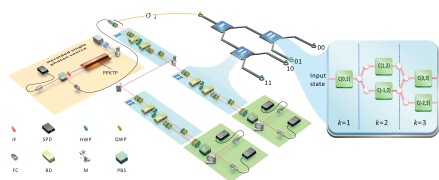
... a quantum model can do better!

$$C_\mu > I(\overleftarrow{\mathcal{X}}; \overrightarrow{\mathcal{X}}) \iff C_q < C_\mu$$

Scaling advantage



Experimentally implemented



M. Gu, K. Wiesner, E. Rieper, and V. Vedral, Nat. Comm. **3** 762 (2012)

T. J. Elliott and M. Gu, npj Quantum Information **4** 18 (2018)

K.-D. Wu et al., Nature Communications **14** 2624 (2023)

Adaptive Agents

What about systems that modify behaviour in response to environmental input?

Adaptive Agents

What about systems that modify behaviour in response to environmental input?

For example, AI, self-driving cars, chatbots, and trading algorithms

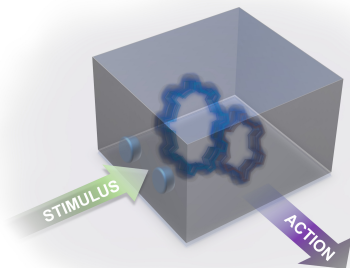
Adaptive Agents

What about systems that modify behaviour in response to environmental input?

For example, AI, self-driving cars, chatbots, and trading algorithms

These are **adaptive agents**

Process replaced by a *strategy*



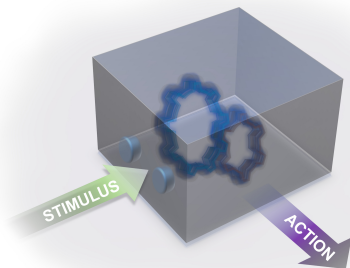
Adaptive Agents

What about systems that modify behaviour in response to environmental input?

For example, AI, self-driving cars, chatbots, and trading algorithms

These are **adaptive agents**

Process replaced by a *strategy*



There is a trade-off between strategy complexity and memory cost

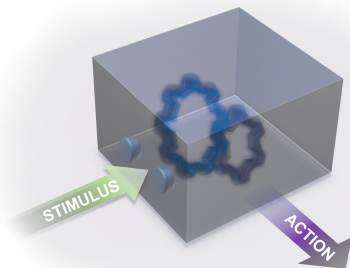
Adaptive Agents

What about systems that modify behaviour in response to environmental input?

For example, AI, self-driving cars, chatbots, and trading algorithms

These are **adaptive agents**

Process replaced by a *strategy*



There is a trade-off between strategy complexity and memory cost

Can quantum technologies provide a competitive edge?

Anatomy of an Adaptive Agent

An adaptive agent is defined by:

Anatomy of an Adaptive Agent

An adaptive agent is defined by:

- \mathcal{X} Stimuli (inputs) the agent can recognise

Anatomy of an Adaptive Agent

An adaptive agent is defined by:

- \mathcal{X} Stimuli (inputs) the agent can recognise
- \mathcal{Y} Actions (outputs) the agent can perform

Anatomy of an Adaptive Agent

An adaptive agent is defined by:

- \mathcal{X} Stimuli (inputs) the agent can recognise
- \mathcal{Y} Actions (outputs) the agent can perform
- $\{\sigma_m\}$ The agent's memory states

Anatomy of an Adaptive Agent

An adaptive agent is defined by:

- \mathcal{X} Stimuli (inputs) the agent can recognise
- \mathcal{Y} Actions (outputs) the agent can perform
- $\{\sigma_m\}$ The agent's memory states
- $f : \overleftarrow{\mathcal{X}} \times \overleftarrow{\mathcal{Y}} \rightarrow \{\sigma_m\}$ The agent's memory encoding function

Anatomy of an Adaptive Agent

An adaptive agent is defined by:

- \mathcal{X} Stimuli (inputs) the agent can recognise
- \mathcal{Y} Actions (outputs) the agent can perform
- $\{\sigma_m\}$ The agent's memory states
- $f : \overleftarrow{\mathcal{X}} \times \overleftarrow{\mathcal{Y}} \rightarrow \{\sigma_m\}$ The agent's memory encoding function
- $\Lambda : \mathcal{X} \times \{\sigma_m\} \rightarrow \mathcal{Y} \times \{\sigma_m\}$ The agent's policy function

Anatomy of an Adaptive Agent

An adaptive agent is defined by:

- \mathcal{X} Stimuli (inputs) the agent can recognise
- \mathcal{Y} Actions (outputs) the agent can perform
- $\{\sigma_m\}$ The agent's memory states
- $f : \overleftarrow{\mathcal{X}} \times \overleftarrow{\mathcal{Y}} \rightarrow \{\sigma_m\}$ The agent's memory encoding function
- $\Lambda : \mathcal{X} \times \{\sigma_m\} \rightarrow \mathcal{Y} \times \{\sigma_m\}$ The agent's policy function

These enable the agent to implement a strategy $P(Y|\overleftarrow{X}, \overleftarrow{Y}, X)$

Anatomy of an Adaptive Agent

An adaptive agent is defined by:

- \mathcal{X} Stimuli (inputs) the agent can recognise
- \mathcal{Y} Actions (outputs) the agent can perform
- $\{\sigma_m\}$ The agent's memory states
- $f : \overleftarrow{\mathcal{X}} \times \overleftarrow{\mathcal{Y}} \rightarrow \{\sigma_m\}$ The agent's memory encoding function
- $\Lambda : \mathcal{X} \times \{\sigma_m\} \rightarrow \mathcal{Y} \times \{\sigma_m\}$ The agent's policy function

These enable the agent to implement a strategy $P(Y|\overleftarrow{X}, \overleftarrow{Y}, X)$

Minimal classical agents:

$$f_\varepsilon(\overleftarrow{z}) = f_\varepsilon(\overleftarrow{z}') \Leftrightarrow P(\overrightarrow{Y}|\overleftarrow{z}, \overrightarrow{x}) = P(\overrightarrow{Y}|\overleftarrow{z}', \overrightarrow{x}) \forall \overrightarrow{x}$$

Anatomy of an Adaptive Agent

An adaptive agent is defined by:

- \mathcal{X} Stimuli (inputs) the agent can recognise
- \mathcal{Y} Actions (outputs) the agent can perform
- $\{\sigma_m\}$ The agent's memory states
- $f : \overleftarrow{\mathcal{X}} \times \overleftarrow{\mathcal{Y}} \rightarrow \{\sigma_m\}$ The agent's memory encoding function
- $\Lambda : \mathcal{X} \times \{\sigma_m\} \rightarrow \mathcal{Y} \times \{\sigma_m\}$ The agent's policy function

These enable the agent to implement a strategy $P(Y|\overleftarrow{X}, \overleftarrow{Y}, X)$

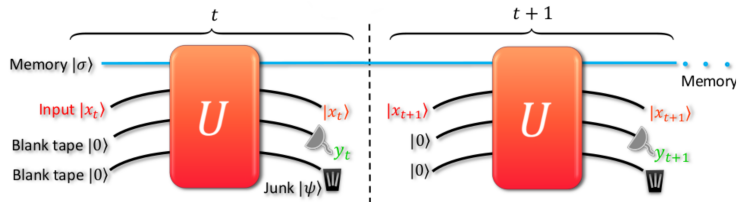
Minimal classical agents:

$$f_\varepsilon(\overleftarrow{z}) = f_\varepsilon(\overleftarrow{z}') \Leftrightarrow P(\overrightarrow{Y}|\overleftarrow{z}, \overrightarrow{x}) = P(\overrightarrow{Y}|\overleftarrow{z}', \overrightarrow{x}) \forall \overrightarrow{x}$$

Quantum agents: $\{\sigma_m\}$ are quantum states, Λ a quantum channel

Quantum-Enhanced Adaptive Agents

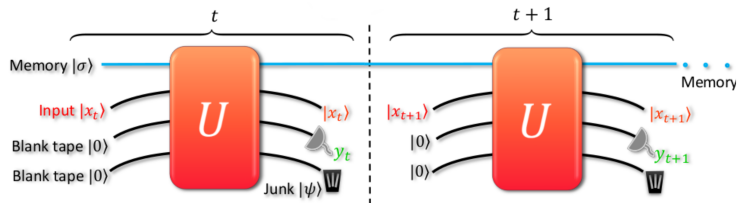
Provably memory-minimal form of a quantum adaptive agent:



$$U|\sigma_s\rangle|x\rangle|0\rangle|0\rangle = \sum_y \sqrt{P(y|x, s)} |\sigma_{\lambda(z, s)}\rangle|x\rangle|y\rangle|\psi(z, s)\rangle$$

Quantum-Enhanced Adaptive Agents

Provably memory-minimal form of a quantum adaptive agent:

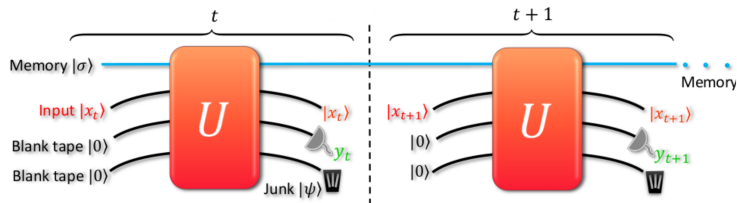


$$U|\sigma_s\rangle|x\rangle|0\rangle|0\rangle = \sum_y \sqrt{P(y|x, s)} |\sigma_{\lambda(z, s)}\rangle|x\rangle|y\rangle|\psi(z, s)\rangle$$

Memory states pure and one-to-one with causal states

Quantum-Enhanced Adaptive Agents

Provably memory-minimal form of a quantum adaptive agent:



$$U|\sigma_s\rangle|x\rangle|0\rangle|0\rangle = \sum_y \sqrt{P(y|x, s)} |\sigma_{\lambda(z, s)}\rangle|x\rangle|y\rangle|\psi(z, s)\rangle$$

Memory states pure and one-to-one with causal states

Classical inputs and outputs

Quantum processing only *within* agent

Algorithm Systematic quantum agent encoding

Inputs: Causal states \mathcal{S} , transition probabilities $P(Y|X, S)$, and update rule $\lambda(z, s)$

Outputs: Quantum memory states $\{|\sigma_s\rangle\}$, evolution operator U

- 1: Construct the set of multivariate polynomial equations

$$c_{ss'}^x = \sum_y \sqrt{P(y|x, s)P(y|x, s')} \prod_{x'} c_{\lambda(z,s)\lambda(z,s')}^{x'} \quad (1)$$

defined $\forall s, s' \in \mathcal{S}, x \in \mathcal{X}$ and solve to obtain $\{c_{ss'}^x\}$

- 2: Use a reverse Gram-Schmidt procedure to construct quantum memory states $\{|\sigma_s\rangle\}$ from overlaps $c_{ss'} = \prod_x c_{ss'}^x$, and junk states $\{|\psi(z, s)\rangle\}$ from overlaps $d_{ss'}^z = \prod_{x' \neq x} c_{ss'}^{x'}$
 - 3: Construct the columns of U explicitly defined
 - 4: Use a Gram-Schmidt procedure to fill the remaining columns of U , ensuring orthogonality with existing columns
-

Quantum-Enhanced Adaptive Agents

Algorithm Systematic quantum agent encoding

Inputs: Causal states \mathcal{S} , transition probabilities $P(Y|X, S)$, and update rule $\lambda(z, s)$

Outputs: Quantum memory states $\{|\sigma_s\rangle\}$, evolution operator U

- 1: Construct the set of multivariate polynomial equations

$$c_{ss'}^x = \sum_y \sqrt{P(y|x, s)P(y|x, s')} \prod_{x'} c_{\lambda(z, s)\lambda(z, s')}^{x'} \quad (1)$$

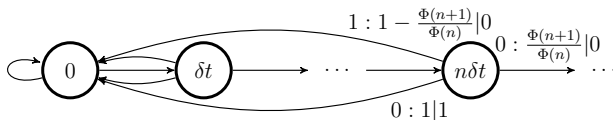
defined $\forall s, s' \in \mathcal{S}, x \in \mathcal{X}$ and solve to obtain $\{c_{ss'}^x\}$

- 2: Use a reverse Gram-Schmidt procedure to construct quantum memory states $\{|\sigma_s\rangle\}$ from overlaps $c_{ss'} = \prod_x c_{ss'}^x$, and junk states $\{|\psi(z, s)\rangle\}$ from overlaps $d_{ss'}^z = \prod_{x' \neq x} c_{ss'}^{x'}$
 - 3: Construct the columns of U explicitly defined
 - 4: Use a Gram-Schmidt procedure to fill the remaining columns of U , ensuring orthogonality with existing columns
-

Quantum advantage unless for all possible pairs of states $\exists \vec{x}$ that leads to perfectly distinguishable future action sequences

Scalable Quantum Advantage

Example: Resettable stochastic clocks



$\Phi(t)$: Probability of 'survival' to time t without ticking *under natural evolution*

δt : Resolution of the coarse-grained timesteps

Inputs

$x = 0$ *Evolve naturally*

$x = 1$ *Reset*

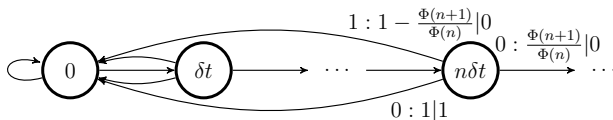
Outputs

$x = 0$ *No Tick*

$x = 1$ *Tick*

Scalable Quantum Advantage

Example: Resettable stochastic clocks



$\Phi(t)$: Probability of 'survival' to time t without ticking *under natural evolution*

δt : Resolution of the coarse-grained timesteps

Inputs

$x = 0$ *Evolve naturally*

$x = 1$ *Reset*

Outputs

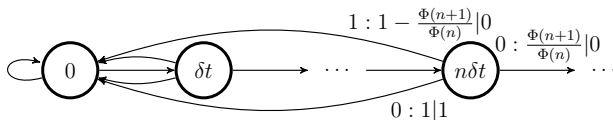
$x = 0$ *No Tick*

$x = 1$ *Tick*

We expect memory cost to increase with $1/\delta t$

Scalable Quantum Advantage

Example: Resettable stochastic clocks



$\Phi(t)$: Probability of 'survival' to time t without ticking *under natural evolution*

δt : Resolution of the coarse-grained timesteps

Inputs

$x = 0$ *Evolve naturally*

$x = 1$ *Reset*

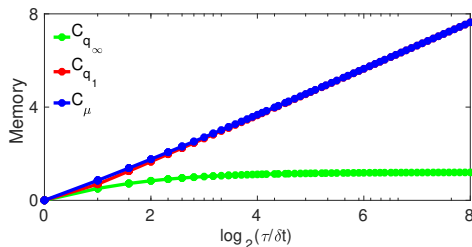
Outputs

$x = 0$ *No Tick*

$x = 1$ *Tick*

We expect memory cost to increase with $1/\delta t$

True for classical agents...
... but not for quantum!



Scalable Quantum Advantage

Scaling advantages can be found in more general settings

Scalable Quantum Advantage

Scaling advantages can be found in more general settings

Consider n -bit discretisation of (finite) continuous parameter τ into $\delta\tau^{(n)}$

Scalable Quantum Advantage

Scaling advantages can be found in more general settings

Consider n -bit discretisation of (finite) continuous parameter τ into $\delta\tau^{(n)}$

- **Distributional convergence:** Memory state steady-state probability (densities) converge exponentially with increasing precision

$$|P^{(n)}(\tau^{(n)})/\delta\tau^{(n)} - P^{(n-1)}(\tau^{(n)})/\delta\tau^{(n-1)}| < K\delta\tau^{(n)}$$

Refined states approximately share equal weighting

Scalable Quantum Advantage

Scaling advantages can be found in more general settings

Consider n -bit discretisation of (finite) continuous parameter τ into $\delta\tau^{(n)}$

- **Distributional convergence:** Memory state steady-state probability (densities) converge exponentially with increasing precision

$$|P^{(n)}(\tau^{(n)})/\delta\tau^{(n)} - P^{(n-1)}(\tau^{(n)})/\delta\tau^{(n-1)}| < K\delta\tau^{(n)}$$

Refined states approximately share equal weighting

- **Memory-overlap convergence:** Memory state overlaps converge exponentially with increasing precision

$$|c_{\tau^{(n)}\tau'^{(n)}}^{(n)} - c_{\tau^{(n)}\tau'^{(n)}}^{(n-1)}| < K\delta\tau^{(n)}$$

where $c_{jk} := \langle \sigma_j | \sigma_k \rangle$

Refined states have very similar distributions

Scalable Quantum Advantage

Scaling advantages can be found in more general settings

Consider n -bit discretisation of (finite) continuous parameter τ into $\delta\tau^{(n)}$

- **Distributional convergence:** Memory state steady-state probability (densities) converge exponentially with increasing precision

$$|P^{(n)}(\tau^{(n)})/\delta\tau^{(n)} - P^{(n-1)}(\tau^{(n)})/\delta\tau^{(n-1)}| < K\delta\tau^{(n)}$$

Refined states approximately share equal weighting

- **Memory-overlap convergence:** Memory state overlaps converge exponentially with increasing precision

$$|c_{\tau^{(n)}\tau'^{(n)}}^{(n)} - c_{\tau^{(n)}\tau'^{(n)}}^{(n-1)}| < K\delta\tau^{(n)}$$

where $c_{jk} := \langle \sigma_j | \sigma_k \rangle$

Refined states have very similar distributions

If these conditions are satisfied, C_q remains bounded as $n \rightarrow \infty$

Scalable Quantum Advantage

Scaling advantages can be found in more general settings

Consider n -bit discretisation of (finite) continuous parameter τ into $\delta\tau^{(n)}$

- **Distributional convergence:** Memory state steady-state probability (densities) converge exponentially with increasing precision

$$|P^{(n)}(\tau^{(n)})/\delta\tau^{(n)} - P^{(n-1)}(\tau^{(n)})/\delta\tau^{(n-1)}| < K\delta\tau^{(n)}$$

Refined states approximately share equal weighting

- **Memory-overlap convergence:** Memory state overlaps converge exponentially with increasing precision

$$|c_{\tau^{(n)}\tau'^{(n)}}^{(n)} - c_{\tau^{(n-1)}\tau'^{(n-1)}}^{(n-1)}| < K\delta\tau^{(n)}$$

where $c_{jk} := \langle \sigma_j | \sigma_k \rangle$

Refined states have very similar distributions

If these conditions are satisfied, C_q remains bounded as $n \rightarrow \infty$

Stochastic clocks: Satisfied if $\Phi(t)$ infinitely differentiable
and $\sim e^{-\gamma t}$ at long times

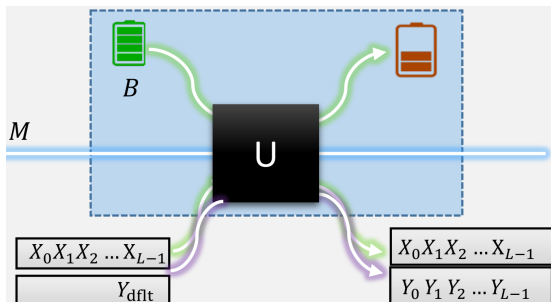
Thermodynamical Advantage for Quantum Agents

Quantum memory advantages correspond to reduced thermodynamical footprint

Thermodynamical Advantage for Quantum Agents

Quantum memory advantages correspond to reduced thermodynamical footprint

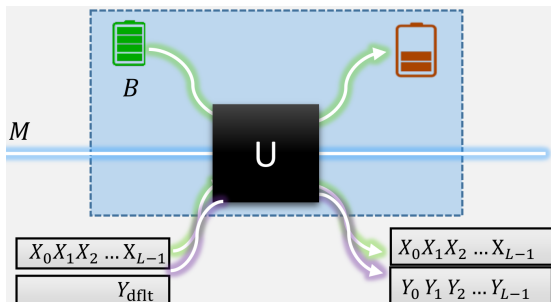
Agent must expend energy to clean up junk



Thermodynamical Advantage for Quantum Agents

Quantum memory advantages correspond to reduced thermodynamical footprint

Agent must expend energy to clean up junk



For agents in parallel, work cost (per agent) to process L inputs at once given by

$$\frac{\Delta W}{k_b T \ln 2} = S(Y_{\text{in}0:L}) + S(X_{0:L}) + S(M_0) - S(X_{0:L}, Y_{0:L}, M_L)$$

Thermodynamical Advantage for Quantum Agents

Assume i.i.d. inputs, steady-state memory; work rate (per timestep cost) becomes

$$\frac{w_L}{k_b T \ln 2} = S(Y_{\text{in}}) + \frac{1}{L} [I(X_{0:L}, Y_{0:L}; M_L) - S(Y_{0:L}|X_{0:L})]$$

Thermodynamical Advantage for Quantum Agents

Assume i.i.d. inputs, steady-state memory; work rate (per timestep cost) becomes

$$\frac{w_L}{k_b T \ln 2} = S(Y_{\text{in}}) + \frac{1}{L} [I(X_{0:L}, Y_{0:L}; M_L) - S(Y_{0:L}|X_{0:L})]$$

Quantum advantage given by

$$w_L^c - w_L^q = \frac{k_b T \ln 2}{L} [I(X_{0:L}, Y_{0:L}; M_L^c) - I(X_{0:L}, Y_{0:L}; M_L^q)]$$

Thermodynamical Advantage for Quantum Agents

Assume i.i.d. inputs, steady-state memory; work rate (per timestep cost) becomes

$$\frac{w_L}{k_b T \ln 2} = S(Y_{\text{in}}) + \frac{1}{L} [I(X_{0:L}, Y_{0:L}; M_L) - S(Y_{0:L} | X_{0:L})]$$

Quantum advantage given by

$$w_L^c - w_L^q = \frac{k_b T \ln 2}{L} [I(X_{0:L}, Y_{0:L}; M_L^c) - I(X_{0:L}, Y_{0:L}; M_L^q)]$$

By data processing inequality, $w_L^c - w_L^q > 0$ if $C_q < C_\mu$

Thermodynamical Advantage for Quantum Agents

Assume i.i.d. inputs, steady-state memory; work rate (per timestep cost) becomes

$$\frac{w_L}{k_b T \ln 2} = S(Y_{\text{in}}) + \frac{1}{L} [I(X_{0:L}, Y_{0:L}; M_L) - S(Y_{0:L} | X_{0:L})]$$

Quantum advantage given by

$$w_L^c - w_L^q = \frac{k_b T \ln 2}{L} [I(X_{0:L}, Y_{0:L}; M_L^c) - I(X_{0:L}, Y_{0:L}; M_L^q)]$$

By data processing inequality, $w_L^c - w_L^q > 0$ if $C_q < C_\mu$

For offline processing ($L \rightarrow \infty$)

$$w^c - w^q \propto C_\mu - C_q$$

Thus, analogous scalable quantum advantage in thermal efficiency

Summary & Future

Summary:

- Quantum computers can simulate complex processes with less memory
- Framework can be extended to quantum-enhanced adaptive agents
- Such quantum advantages can scale with increasing complexity
- Superior thermal efficiency of quantum agents

Summary & Future

Summary:

- Quantum computers can simulate complex processes with less memory
- Framework can be extended to quantum-enhanced adaptive agents
- Such quantum advantages can scale with increasing complexity
- Superior thermal efficiency of quantum agents

Future:

- Quantum advantage in memory dimension
- Applications of memory-efficient quantum agents
- Incorporation with quantum 'speed-ups' for agents

Thanks for listening!



Mile Gu



Andrew Garner



Jayne Thompson



T. J. Elliott et al., Phys. Rev. X **12** 011007 (2022)