

# Quantum algorithms: What's quantum complexity theory got to do with it?

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Germany



# Mindset



Quantum computers

# Mindset



Quantum computers

vs.



Classical computers

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Quantum computers

vs.



Classical computers

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Quantum computers

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Classical computers

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- 1 Classical: Honed over **decades**, extremely good at many tasks. Actually **exist**.
- 2 Quantum:
  - ▶ Promise\* of substantial improved performance for **certain (important!)** tasks.
  - ▶ **Relatively** early in hardware development

# With an eye on...



## Computational Complexity Theory

- What **resources** (e.g. time, space) required to solve a computational problem?
- Complexity classes such as P, NP, BQP, QMA



# Outline

- 1 A brief history of quantum algorithms
- 2 The computational model
- 3 Matrix Inversion (MI)
  - $MI \in BQP$
  - MI is BQP-hard
- 4 Quantum Singular Value Transform (QSVT)
- 5 Dequantization
  - Example: Low-precision estimation of ground state energies

# Origins

Wiesner's quantum money (late 1970's): "Unforgeable" notion of money

- **Security**: Proven via semidefinite programming [MVW12]
- **Adaptive attack**: Scheme insecure if bank *returns* banknote after checking it! [BNSU14]



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Encapsulates many traits of quantum computing:

- Possible to do things which are **impossible** classically (due, e.g., to no-cloning theorem)
- Such feats do *not* require a **universal** quantum computer
- **Beware** the details hiding in quantum claims

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## Lloyd's Hamiltonian simulation algorithm (1996)

- Efficiently simulates quantum systems governed by **local** Hamiltonians  $H = \sum_i H_i \in \mathcal{L}(\mathbb{C}^2)^{\otimes n}$
- Introduced use of Trotterization/Lie Product Formula:

$$e^{H_1+H_2} = \lim_{n \rightarrow \infty} \left( e^{\frac{H_1}{n}} e^{\frac{H_2}{n}} \right)^n .$$

# The 2000's: The posterchild

Harrow-Hassadim-Lloyd (HHL) algorithm (2008)

- Solves\* linear systems of equations  $Ax = b$  with **exponential** speedup, i.e. time **polylog**(dim( $x$ ))



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- **Approach**: "Eigenvalue surgery"
  - 1 Use Hamiltonian simulation to simulate unitary  $U = e^{iA}$
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- **BQP-complete**: Matrix inversion precisely captures the power of efficient quantum computation

# The 2010's: A general quantum algorithms framework

Low-Chuang optimal Hamiltonian simulation algorithm (2016)

- Simulate Hamiltonian  $H$  for time  $t$  and error  $\epsilon$ , i.e. unitary  $U = e^{iHt}$  in time  $O(t + \log(1/\epsilon))$

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- ▶ Use “post-selection” to **probabilistically** map

$$U|\psi\rangle \mapsto p(H)|\psi\rangle \approx e^{iHt}|\psi\rangle.$$

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Quantum Singular Value Transformation (Gilyén, Su, Low, and Wiebe 2019)

- Generalizes Low and Chuang's qubitization approach to *non-square* matrices  $A$
- Given non-square  $A$  (embedded as block of unitary  $U$ ), polynomial  $p$ , simulates mapping

$$|\psi\rangle \mapsto p\left(\sqrt{A^\dagger A}\right)|\psi\rangle.$$

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  - ▶ [Martyn, Rossi, Tan and Chuang 2021] *iteratively* apply QSVT to simulate Fourier Transform



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# Which computing model?

Universal models:

- Quantum Turing Machines
- **Quantum circuits**
- Quantum adiabatic computing
- One-way measurement based computing
- Quantum walks
- Quantum Approximate Optimization Algorithm (QAOA)

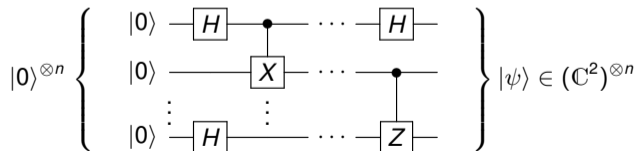


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Here: Work with  $\text{poly}(n)$ -size quantum circuit implementing  $n$ -qubit unitaries  $U$ , e.g.

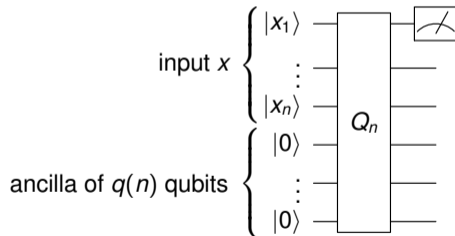


# What counts as an efficient quantum algorithm?

## Bounded-error quantum polynomial-time (BQP)

Promise problem  $\mathbb{A} = (A_{\text{yes}}, A_{\text{no}}) \in \text{BQP}$  if  $\exists$  P-uniform quantum circuit family  $\{Q_n\}$  and polynomial  $q$  as below. The first output qubit of  $Q_n$  is measured in the standard basis and returned. For any input  $x \in \{0, 1\}^*$ :

- (YES case) If  $x \in A_{\text{yes}}$ , then  $Q_n$  outputs 1 with **probability** at least  $2/3$ .
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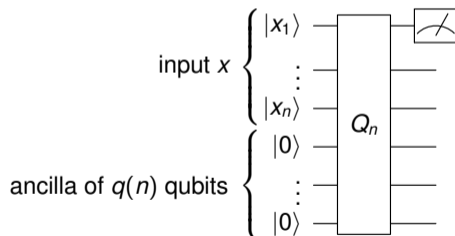


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**Exercise:** Why do we require a P-uniform quantum circuit family?

# Assumption



All quantum operations are **noise-free**, i.e. perfect

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# The Pikachu of BQP

Linear system solving:

- Input: Invertible  $A \in \mathbb{C}^{N \times N}$  and target vector  $\mathbf{b} \in \mathbb{C}^N$
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- If  $A$  represented “**succinctly**” via query-access and  $\mathbf{b}$  given via **quantum** circuit?



# Matrix inversion problem (MI)

**Input:**  $O(1)$ -sparse row-computable invertible Hermitian matrix  $A \in \mathbb{C}^{N \times N}$ .

- **$O(1)$ -sparse:** At most  $O(1)$  non-zero entries per row.
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- MI is in BQP, i.e. can be efficiently solved in  $\text{polylog}(N)$  time on a quantum computer,
- MI is BQP-hard, i.e. BQP computation can be reduced to an instance of MI.

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Notation: Spectral decomposition  $A = \sum_i \lambda_i |\psi_i\rangle\langle\psi_i|$ .

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## Framework: Eigenvalue surgery

- 1 Eigenvalue extraction (via **Hamiltonian simulation** and Quantum Phase Estimation (QPE))
- 2 Eigenvalue processing (done classically, coherently)
- 3 Eigenvalue reinsertion (via postselection)

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## Hamiltonian simulation [Low, Chuang 2017]

Given  $d$ -sparse  $H$ , simulation time  $t \geq 0$ , and  $\epsilon > 0$ , can simulate  $e^{iHt}$  up to error  $\epsilon$  and success probability at least  $1 - 2\epsilon$  in time<sup>a</sup>

$$O\left(td \|H\|_{\max} + \frac{\log(1/\epsilon)}{\log \log(1/\epsilon)}\right).$$

---

<sup>a</sup>Query complexity. Gate complexity has  $O(n)$  overhead.

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## Framework: Eigenvalue surgery

- 1 Eigenvalue extraction (via Hamiltonian simulation and **Quantum Phase Estimation (QPE)**)
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- Hermitian  $H$  with spectral decomposition  $H = \sum_j \lambda_j |\psi_j\rangle\langle\psi_j|$  acting on  $n$  qubits.
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Given precision  $k$ , and ability to compute controlled- $U^{2^K}$  for  $1 \leq K \leq k$  in time  $\text{poly}(n)$ , map

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**Exercise:** Given  $n$ -qubit unitary  $U$ , can we efficiently compute  $U^{2^n}$  in general?

# Overview

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**Idea:** To compute  $A^{-1}$ , *coherently invert* each eigenvalue of  $A$  via Quantum Phase Estimation (QPE).

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- 1 Eigenvalue extraction (via Hamiltonian simulation and Quantum Phase Estimation (QPE))
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# Step 1: Eigenvalue extraction

Recall spectral decomposition  $A = \sum_i \lambda_i |\psi_i\rangle\langle\psi_i|$ .

- Prepare target state

$$|b\rangle = \sum_{j=1}^N \alpha_j |\psi_j\rangle \in \mathbb{C}^N,$$

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- Apply QPE to unitary  $e^{iA}$  with an  $n$ -qubit ancilla:

$$\sum_{j=1}^N \alpha_j |0^n\rangle |\psi_j\rangle \mapsto \sum_{j=1}^N \alpha_j |\lambda_j\rangle |\psi_j\rangle \in (\mathbb{C}^2)^{\otimes n} \otimes \mathbb{C}^N.$$

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- Conditioned on the first register, rotate a new single-qubit ancilla as follows:

$$\sum_{j=1}^N \alpha_j |\lambda_j\rangle |\psi_j\rangle |0\rangle \mapsto \sum_{j=1}^N \alpha_j |\lambda_j\rangle |\psi_j\rangle \left( \sqrt{1 - \frac{1}{\lambda_j^2 \kappa^2(\mathbf{A})}} |0\rangle + \left( \frac{1}{\lambda_j \kappa(\mathbf{A})} \right) |1\rangle \right) \in (\mathbb{C}^2)^{\otimes n} \otimes \mathbb{C}^N \otimes \mathbb{C}^2.$$

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**Exercise:**

Assume  $\|\mathbf{A}\|_{\infty} = 1$ . Show

$$\frac{1}{\kappa(\mathbf{A})} \leq \frac{1}{\lambda_j \kappa(\mathbf{A})} \leq 1.$$

Thus, amplitudes above well-defined.



## Step 3: Eigenvalue reinsertion

- Uncompute eigenvalues via inverse QPE:

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- Measure third register in standard basis, postselect on outcome 1, discard third register:

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**Exercise.** Prove that probability of obtaining outcome 1 is at least  $1/\kappa^2(\mathbf{A})$ .

# Runtime

To compute unit vector proportional to  $A^{-1}|b\rangle$  within error  $\epsilon$ :

$$\tilde{O}(\log(N)s^2\kappa^2(A)/\epsilon) \quad \text{where}$$

- $N$  the dimension of  $A$ ,
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## Implication:

- When  $\kappa(A), s \in \text{polylog}(N)$ , exponentially faster than classically solving  $N \times N$  system.
- **But** this solves a different problem than classical linear systems solvers!

# Outline

- 1 A brief history of quantum algorithms
- 2 The computational model
- 3 Matrix Inversion (MI)**
  - $MI \in BQP$
  - **MI is BQP-hard**
- 4 Quantum Singular Value Transform (QSVT)
- 5 Dequantization
  - Example: Low-precision estimation of ground state energies

# Matrix inversion problem (MI)

**Input:**  $O(1)$ -sparse row-computable invertible Hermitian matrix  $A \in \mathbb{C}^{N \times N}$

- **$O(1)$ -sparse:** At most  $O(1)$  non-zero entries per row.
- **Row-computable:**  $\exists$   $\text{polylog}(N)$ -time classical algorithm which, given  $r \in [N]$ , outputs entries of row  $r$ .

**Output:** Let  $|x\rangle \propto A^{-1}|0^N\rangle$  be a unit vector, and  $\Pi = |1\rangle\langle 1|$  a projector onto the first qubit of  $|x\rangle$ . Then:

- If  $\langle x|\Pi|x\rangle \geq 2/3$ , output YES.
- If  $\langle x|\Pi|x\rangle \leq 1/3$ , output NO.

**Theorem [Harrow, Hassidim, Lloyd, 2008]**

MI is BQP-complete under poly-time many-one reduction, i.e.:

- MI is in BQP, i.e. can be efficiently solved in  $\text{polylog}(N)$  time on a quantum computer,
- **MI is BQP-hard**, i.e. BQP computation can be reduced to an instance of MI.

# MI is BQP-hard

Goal: Show that any BQP computation  $V$  poly-time reducible to an instance  $A$  of MI.



Arbitrary BQP circuit



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**Moral:** If you can solve MI, you can simulate any BQP circuit

# MI is BQP-hard

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**Starting point:** Let  $V = V_m \cdots V_1$  be a BQP circuit on  $n$  qubits,  $N = 2^n$ . Assume WLOG  $m$  is power of 2.

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**Exercise:** Check that  $U^m |0^{\log m}\rangle |0^n\rangle = |m\rangle V |0^n\rangle$ .

**Implication:** Measuring first qubit of second register of  $U^m |0^{\log m}\rangle |0^n\rangle$  simulates measuring output qubit of  $V$ !

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**Exercise:** I cheated less slightly somewhere else on this slide. Where did I make a bigger boo boo?

# Final exercises for MI

Construction *almost* works, but for 3 issues to check:

- 1  $A$  must be  $O(1)$ -sparse (by def of MI).

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- 4 I cheated again. There is a 4th issue —  $A$  must be Hermitian. But I will spare you these details.

# Outline

- 1 A brief history of quantum algorithms
- 2 The computational model
- 3 Matrix Inversion (MI)
  - $MI \in BQP$
  - MI is BQP-hard
- 4 Quantum Singular Value Transform (QSVT)**
- 5 Dequantization
  - Example: Low-precision estimation of ground state energies



# Open season

**Observation:** For linear systems, given as input Hermitian  $A$ , we:

- Showed how to simulate  $A^{-1}$  by “manually” inverting eigenvalues, i.e.  $A^{-1} = \sum_i \frac{1}{\lambda_i} |\psi_i\rangle\langle\psi_i|$ .
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- $A$  not unitary  $\rightarrow$  post-selection still needed.

# Remember this?

## Quantum Singular Value Transformation (Gilyén, Su, Low, and Wiebe 2019)

- Generalizes Low and Chuang's qubitization approach to *non-square* matrices  $A$
- Given non-square  $A$  (embedded as block of unitary  $U$ ), **polynomial**  $p$ , simulates mapping

$$|\psi\rangle \mapsto p\left(\sqrt{A^\dagger A}\right)|\psi\rangle.$$

- **Unified** framework for a host of quantum algorithms:
  - ▶ Hamiltonian simulation, **linear systems**, amplitude amplification, quantum machine learning algorithms, and essentially all “quantum matrix linear algebra”
  - ▶ [Martyn, Rossi, Tan and Chuang 2021] *iteratively* apply QSVT to simulate Fourier Transform



# Challenges

- 1 How to apply non-unitary (or perhaps not even square)  $A$ ?
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## Solutions:

- 1 Use **block encodings** of  $A$  (more generally, **projected unitary encodings**).
- 2 Use Quantum Signal Processing (QSP), i.e. **qubitization**.

## Step 1: Block encodings

Recall key step of HHL algorithm ( $A = \sum_j \lambda_j |\psi_j\rangle\langle\psi_j|$ ):

$$\sum_{j=1}^N \alpha_j |0\rangle_R |\lambda_j\rangle |\psi_j\rangle \mapsto \sum_{j=1}^N \alpha_j \left( \sqrt{1 - \frac{1}{\lambda_j^2 \kappa^2(A)}} |0\rangle + \left( \frac{1}{\lambda_j \kappa(A)} \right) |1\rangle \right)_R |\lambda_j\rangle |\psi_j\rangle.$$

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- 3 Measure  $R$  and postselect on outcome 0:

$$U|0\rangle_R |b\rangle \mapsto (\langle 0|_R \otimes I) U|0\rangle_R |b\rangle \propto A^{-1} |b\rangle.$$

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A *block encoding* of matrix  $A$  on  $n$  qubits is any unitary  $U$  s.t.

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More generally:

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**Exercise.** What are  $\Pi_L$  and  $\Pi_R$  in case of block encoding?

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Have projected unitary encoding  $A = \Pi_L U \Pi_R$  for efficiently implementable  $U$ .



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Given polynomial  $p$ , how to obtain projected unitary encoding of  $p(A)$ ?

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**Tool:** Quantum Signal Processing (QSP), in two steps:

- 1 QSP on single qubit system
- 2 Embed into QSP on larger systems



# QSP on single qubit system

- Consider following block encoding of  $1 \times 1$  Hermitian matrix  $[x]$  with  $x \in [-1, 1]$ :

$$R(x) := \begin{pmatrix} x & \sqrt{1-x^2} \\ \sqrt{1-x^2} & -x \end{pmatrix} \in \mathcal{L}(\mathbb{C}^2).$$

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- **Question:**

- ▶ Suppose we can apply  $R$ ,  $R^\dagger$ , and  $e^{i\theta Z}$  for Pauli  $Z$  and any  $\theta \in [0, 2\pi]$ .
- ▶ For which polynomials  $p$  can the mapping above be done, and what is the cost?

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**Exercise:** Why do we prefer *low-degree* polynomials?



On to the general case:  $A$  acting on  $n$  qubits

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$$A = \sum_{i=1}^d s_i |l_i\rangle\langle r_i|, \text{ for}$$

- $s_i \geq 0$  are *singular values*,
- $\{|l_i\rangle\}$  are orthonormal set of *left singular vectors*,
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**Goal:** Given projected unitary encoding  $A = \Pi_L U \Pi_R$  and odd polynomial  $p \in \mathbb{C}[x]$ , simulate

$$p(A) := \sum_{i=1}^d p(s_i) |l_i\rangle\langle r_i|.$$

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- $\{|l_i\rangle\}$  are orthonormal set of *left singular vectors*,
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**Goal:** Given projected unitary encoding  $A = \Pi_L U \Pi_R$  and odd polynomial  $p \in \mathbb{C}[x]$ , simulate

$$p(A) := \sum_{i=1}^d p(s_i) |l_i\rangle\langle r_i|.$$

**Exercise.** Why does this generalize our single-qubit setup? (i.e. previously we had  $x \in [-1, 1]$ )



## QSVT by alternating phase modulation (Gilyén, Su, Low, and Wiebe 2018)

Consider projected unitary encoding  $A = \Pi_L U \Pi_R$ , and let  $p \in \mathbb{C}[x]$  be odd polynomial of degree  $d$ , s.t.

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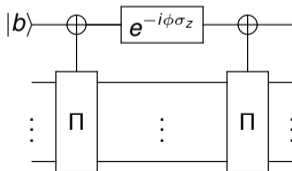
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# Sanity check



We said that for projected unitary encoding  $A = \Pi_L U \Pi_R$  and polynomial  $p \in \mathbb{C}[x]$ ,

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**Exercise:** Aren't you forgetting to ask a very important question? (Hint: The sequence  $(\phi_1, \dots, \phi_d)$ .)



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$$1 \leq i \leq k \quad \mathcal{H}_i := \text{Span}(|r_i\rangle) \quad \tilde{\mathcal{H}}_i := \text{Span}(|l_i\rangle),$$

$$k < i \leq r \quad \mathcal{H}_i := \text{Span}(|r_i\rangle, |r_i^\perp\rangle)$$

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$$|r_i^\perp\rangle := \frac{(I - \Pi)U^\dagger |l_i\rangle}{\|(I - \Pi)U^\dagger |l_i\rangle\|} = \frac{(I - \Pi)U^\dagger |l_i\rangle}{\sqrt{1 - s_i^2}},$$

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 \end{aligned}$$

Alternating these two yields:

$$\begin{aligned}
 U_\Phi &= \bigoplus_{i \in [k]} [P(s_i)]_{\tilde{\mathcal{H}}_i}^{\mathcal{H}_i} \oplus \bigoplus_{i \in [r] \setminus [k]} \begin{bmatrix} P(s_i) & \cdot \\ \cdot & \cdot \end{bmatrix}_{\tilde{\mathcal{H}}_i}^{\mathcal{H}_i} \oplus \bigoplus_{i \in [d] \setminus [r]} [e^{i\phi_0}]_{\tilde{\mathcal{H}}_i^R}^{\mathcal{H}_i^R} \oplus \bigoplus_{i \in [d] \setminus [r]} [e^{-i\phi_0}]_{\tilde{\mathcal{H}}_i^L}^{\mathcal{H}_i^L} \oplus [\cdot]_{\tilde{\mathcal{H}}_\perp}^{\mathcal{H}_\perp}. \\
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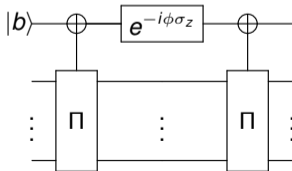
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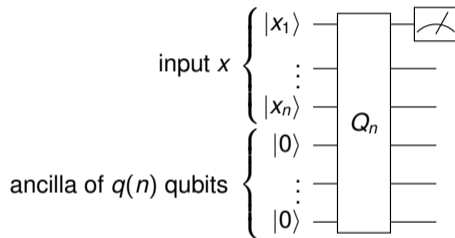
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## Example 2: Amplitude Amplification via QSVT

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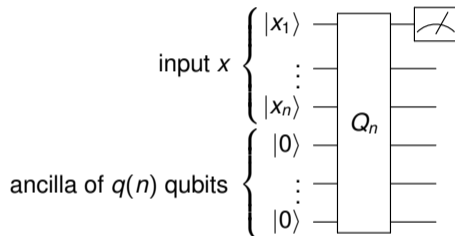
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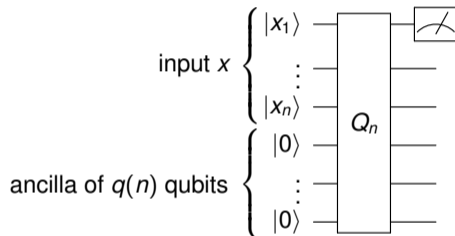
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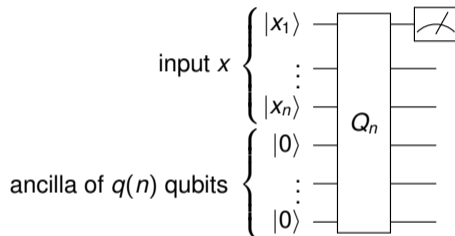
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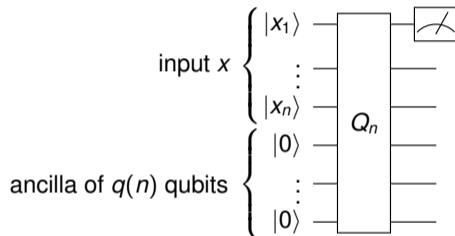
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- Pick a polynomial  $p$  which is  $\epsilon/2$ -close to 1 on  $[\sqrt{p}, 1]$ .

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- Compile new circuit  $U'$  which outputs 1 with probability  $\approx 1$ .



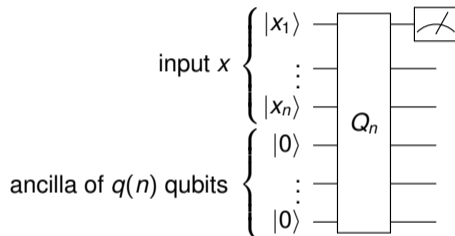
How to setup QSVT:

- Set  $\Pi_R := |x\rangle\langle x| \otimes |0\rangle\langle 0|^{\otimes q(n)}$  and  $\Pi_L := |1\rangle\langle 1| \otimes I$ .
- Then,  $A = \Pi_L U \Pi_R$  is rank 1 with singular value the square root of acceptance probability of  $U$ .
- Pick a polynomial  $p$  which is  $\epsilon/2$ -close to 1 on  $[\sqrt{p}, 1]$ .
- Apply QSVT with  $p$  to  $A$  to get  $p(A) = \Pi_L U' \Pi_R$  s.t.  $U'$  accepts with probability  $\geq 1 - \epsilon$ .

## Example 2: Amplitude Amplification via QSVT

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- Suffices to choose  $p$  of degree  $O\left(\frac{1}{\sqrt{p}} \log\left(\frac{1}{\epsilon}\right)\right)$ .

# Outline

- 1 A brief history of quantum algorithms
- 2 The computational model
- 3 Matrix Inversion (MI)
  - $MI \in BQP$
  - MI is BQP-hard
- 4 Quantum Singular Value Transform (QSVT)
- 5 **Dequantization**
  - Example: Low-precision estimation of ground state energies

# The story of dequantization

Quantum recommendation systems (Kerenidis, Prakash, 2016)

- Recommendation system (used by, e.g., Netflix):
  - ▶ Use ratings of  $n$  products by  $m$  users to provide personalized recommendations to users
  - ▶ Modelled as  $m \times n$  preference matrix, **assumed** to have good rank- $k$  approximation

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- Quantum machine learning algorithm which runs in time  $\text{poly}(k, \log(mn))$ .



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Conversation between Scott Aaronson and his 18-year old undergrad student, Ewin Tang:

- Scott: I like this paper of Jordanis and Anupam. Can you prove it can't be simulated classically?



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A quantum-inspired classical algorithm for recommendation systems (Tang, STOC 2019):

We give a classical analogue to Kerenidis and Prakash's quantum recommendation system, previously believed to be one of the strongest candidates for provably exponential speedups in quantum machine learning. Our main result is an algorithm that, given an  $m \times n$  matrix in a data structure supporting certain  $\ell^2$ -norm sampling operations, outputs an  $\ell^2$ -norm sample from a rank- $k$  approximation of that matrix in time  $O(\text{poly}(k)\log(mn))$ , only polynomially slower than the quantum algorithm. As a consequence, Kerenidis and Prakash's algorithm does not in fact give an exponential speedup over classical algorithms. Further, under strong input assumptions, the classical recommendation system resulting from our algorithm produces recommendations exponentially faster than previous classical systems, which run in time linear in  $m$  and  $n$ .

The main insight of this work is the use of simple routines to manipulate  $\ell^2$ -norm sampling distributions, which play the role of quantum superpositions in the classical setting. This correspondence indicates a potentially fruitful framework for formally comparing quantum machine learning algorithms to classical machine learning algorithms.

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Lemma ((Kerenidis, Prakash 2017), as stated in (Tang 2019))

$\exists$  data structure storing  $v \in \mathbb{R}^n$  with  $w$  nonzero entries in  $O(w \log(n))$  space, which supports:

- Reading and updating an entry of  $v$  in  $O(\log n)$  time;
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- Any quantum algorithm with input encoded as above can, in principle, be attacked via dequantization.
- Classical dequantized algorithms still typically **polynomially** slower than quantum algorithms
- One has to be careful in assumptions about how the input is specified!

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## Guided local Hamiltonian problem (GLH) [G, Le Gall 2022]

- Input: **sparse** Hamiltonian  $H$  on  $n$  qubits,  $\alpha < \beta$ , **samplable**  $|\psi\rangle \in (\mathbb{C}^2)^{\otimes n}$
- Promise:  $\lambda_{\min}(H) \leq \alpha$  or  $\lambda_{\min}(H) \geq \beta$ ,  $\|\Pi_H|\psi\rangle\|_2 \geq \delta$
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## $\zeta$ -samplable state for $\zeta \in [0, 1)$

Have  $\zeta$ -sampling-access to  $|\psi\rangle \in \mathbb{C}^{2^n}$  if all three hold:

- (query access) For any  $i \in [2^n]$ , can compute  $\psi_i \in \mathbb{C}$  in  $\text{poly}(n)$  classical time
- (sampling access) Can sample in  $\text{poly}(n)$  classical time from distribution  $p: [2^n] \rightarrow [0, 1]$  such that

$$\forall j \in [2^n] \quad p(j) \in \left[ (1 - \zeta) \frac{|\psi_j|^2}{\|\psi\|^2}, (1 + \zeta) \frac{|\psi_j|^2}{\|\psi\|^2} \right]$$

- (norm approximation) Have  $m$  s.t.  $|m - \|\psi\| \leq \zeta \|\psi\|$ .

**Note:** When  $\zeta = 0$ , recover [Tang 2019]'s definition from dequantization of recommender systems

$n = \#$  of qubits

Theorem: GLH “tractable” in  $O(1)$ -precision setting

$\forall$  constants  $\delta, \alpha, \beta \in (0, 1]$  and  $k \in O(\log n)$ , GLH classically solvable in  $\text{poly}(n)$  time with probability  $1 - 2^{-n}$ .

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### Theorem (informal)

The sparse “Guided Singular Value Estimation” problem is efficiently solvable to  $O(1)$  precision.



choose **constant-degree** polynomial  $P$  in QSVT to “process” singular values  
→ possible in  **$O(1)$ -precision** setting

### Theorem (informal)

The sparse Quantum Singular Value Transform (QSVT) can be “dequantized” for  $O(1)$  precision.

# Dequantizing the QSVT in the sparse setting

## Singular Value Transform (SVT)

- Input: (1) query-access to  $s$ -sparse matrix  $A \in \mathbb{C}^{M \times N}$  with  $\|A\| \leq 1$   
(2) query-access to  $u \in \mathbb{C}^N$  s.t.  $\|u\| \leq 1$   
(3)  $\zeta$ -samplable  $v \in \mathbb{C}^N$  s.t.  $\|v\| \leq 1$   
(4) even polynomial  $P \in \mathbb{R}[x]$  of degree  $d$  (even  $\implies$  for all  $x \in \mathbb{R}$ ,  $P(x) = P(-x)$ )

Output: estimate  $\hat{z} \in \mathbb{C}$  s.t.  $|\hat{z} - v^\dagger P(\sqrt{A^\dagger A})u| \leq \epsilon$

## Lemma: Dequantizing SVT

$\forall \epsilon \in (0, 1]$  and  $\zeta \leq \epsilon/8$ , SVT solvable classically with probability  $1 - 1/\text{poly}(N)$  in  $O^*((s^{2d+1})/\epsilon^2)$  time.

# Proof sketch for dequantizing SVT

SVT( $s, \epsilon, \zeta$ ) (singular value transform)

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**Correctness:** High probability bound obtained via Chebyshev's inequality

# Summary

- Overview of quantum algorithms over the decades
- Quantum algorithm for solving linear systems
- Quantum Singular Value Transform
- Dequantization - beware the power of state preparation



# References

- Harrow, Hassadim, Lloyd. Quantum algorithm for solving linear systems of equations, 2009.
- Gilyén, Su, Low, Wiebe. Quantum singular value transformation and beyond: exponential improvements for quantum matrix arithmetics, 2019.
- Tang. A quantum-inspired classical algorithm for recommendation systems, 2019.
- Gharibian, Le Gall. Dequantizing the Quantum Singular Value Transformation: Hardness and Applications to Quantum Chemistry and the Quantum PCP Conjecture, 2022.

Course notes/videos for Intro to Quantum Computation and Quantum Complexity Theory:

- See <https://groups.uni-paderborn.de/fg-qi/teaching.html>.

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