

DIFFERENTIAL EQUATION MODEL OF TUNE RIPPLE EFFECT ON BEAM SPILL RIPPLE IN RFKO SLOW EXTRACTION



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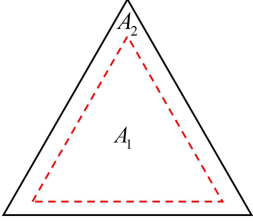
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Background

- The **beam spill uniformity** is an **important** factor that must be considered in the third order slow extraction optimization.
- The **tune ripple caused by the power supply ripple** is an important factor that causes the beam uniformity to **deteriorate**.
- Existing models of how the tune ripple transfers to the beam spill ripple in RFKO slow extraction **can't specify how to optimize RF signal** because the excitation effect of the RF signal on the beam is **described as only one variable on average**.
- We attempt to establish a model in which the **excitation effect** of the RF signal on the beam is not described as only one variable on average but **two on the extraction and diffusion region**.

Two Regions



- Referring to the concept of diffusion region and extraction region, the **extraction beam intensity** of two regions will be **calculated separately**.
- Set the beam intensity of A_1 entering A_2 is I_1 , and the beam intensity exiting A_2 is I_2 . I_1 reflects the excitation effect of the RF signal on the diffusion region.
- Set the number of particles in A_2 is N_2 .

Figure 1: Schematic diagram of two regions. A_1 refers to the diffusion region and A_2 refers to the extraction region.

Assumption



Figure 2: Radial beam distribution with two region's boundaries.

Assumption A_2 is a small region in which particles are uniformly distributed

Differential equation without tune ripple influences

$$I_2(t + \Delta t)\Delta t = kN_2(t)\Delta t \quad N_2(t + \Delta t) - N_2(t) = I_1(t)\Delta t - I_2(t)\Delta t$$

$$\frac{dN_2(t)}{dt} + kN_2(t) = I_1(t)$$

$$I_2(t) = kN_2(t)$$

k : a coefficient and represents the ratio of the number of extracted particles per unit time to the initial number

Influence of the variation of stable phase space region's area

$$I_2(t + \Delta t)\Delta t = (k + \rho(t))N_2(t)\Delta t$$

$\rho(t)$: the ratio of the particles extracted by the area variation per unit time to the initial number

$$A_0 = 48\sqrt{3}\pi^2 \frac{q^2}{S^2} \quad A_0: \text{total area of the stable region}$$

$$q(t) = q_0 + a \sin(2\pi ft)$$

$$\rho(t) = \frac{1}{A_2} \frac{dA_2}{dt} = \frac{1}{\gamma A_0} \frac{dA_0}{dt} \approx \frac{4\pi fa}{\gamma q_0} \cos(2\pi ft)$$

$$= p \cos(2\pi ft)$$

Influence of the variation of the beam emittance growth rate

$$k = k_0 + \Delta k \sin(2\pi ft) \quad I_1 = I_{10} + I_r \sin(2\pi ft)$$

$$\frac{dN_2(t)}{dt} + kN_2(t) = I_1(t) \quad \frac{dN_2(t)}{dt} + (k_0 + \Delta k \sin(2\pi ft) + p \cos(2\pi ft))N_2(t) = I_{10} + I_r \sin(2\pi ft)$$

Conclusions

- Excitation effect of the RF signal on the beam is **described as two variables** corresponding to the extraction and diffusion region respectively. Then a **new differential equation model** of the tune ripple effect on beam spill ripple is **established and solved**.
- **Two preliminary conclusions are obtained and checked by simulation** which validates the reliability of this model. At last, this model has the **potential** to provide the optimal RF signal theoretically.

DIFFERENTIAL EQUATION SOLUTION

$$\frac{dN_2(t)}{dt} + (k_0 + \Delta k \sin(2\pi ft) + p \cos(2\pi ft))N_2(t) = I_{10} + I_r \sin(2\pi ft)$$

Assume that the expression of N_2 can be written as the follow

$$N_2(t) = N_{20} + A \sin(2\pi ft + \phi_1) + B \sin(4\pi ft + \phi_2) + \dots$$

$$A\omega \cos(2\pi ft + \phi_1) + k_0 A \sin(2\pi ft + \phi_1) + (\Delta k \sin(2\pi ft) + p \cos(2\pi ft))N_{20} = I_r \sin(\omega t)$$

$$2B\omega \cos(2\omega t + \phi_2) + k_0 B \sin(2\omega t + \phi_2) + \sqrt{\Delta k^2 + p^2} \sin(\omega t + \phi_0) A \sin(\omega t + \phi_1) = 0$$

$$\sin(\phi_1) = \frac{pk_0 N_{20} + \omega(I_r - \Delta k N_{20})}{\sqrt{k_0^2 + \omega^2} \sqrt{(I_r - \Delta k N_{20})^2 + p^2 N_{20}^2}}$$

$$\cos(\phi_1) = \frac{-p\omega N_{20} + k_0(I_r - \Delta k N_{20})}{\sqrt{k_0^2 + \omega^2} \sqrt{(I_r - \Delta k N_{20})^2 + p^2 N_{20}^2}}$$

$$I_2(t) = (k_0 + \Delta k \sin(2\pi ft) + p \cos(2\pi ft))(N_{20} + A \sin(2\pi ft + \phi_1))$$

$$= I_{10} + I_{2,r,dc} + I_{2,r,\omega} \sin(\omega t + \phi_1) + I_{2,r,2\omega} \sin(2\omega t + \phi_2) + \dots$$

$$\frac{I_{2,r,\omega}}{I_{10}} = \sqrt{\frac{(I_r k_0^2 - p\omega)^2 + \Delta k^2 \omega^2}{k_0^2 (\omega^2 + k_0^2)}} \quad \frac{I_{2,r,2\omega}}{I_{10}} = \frac{\sqrt{p^2 + \Delta k^2}}{2k_0} \sqrt{\frac{(I_r \frac{k_0}{I_0} - \Delta k)^2 + p^2}{\omega^2 + k_0^2}}$$

➤ A mono frequency tune ripple will modulate multiple frequency beam spill ripple.

➤ The relative spill ripple amplitude does not vary monotonically with k . But it is usually agreed that the bigger the better for k due to the cognition that the smaller N_{20} is, the smaller relative spill ripple is.

Simulation verification

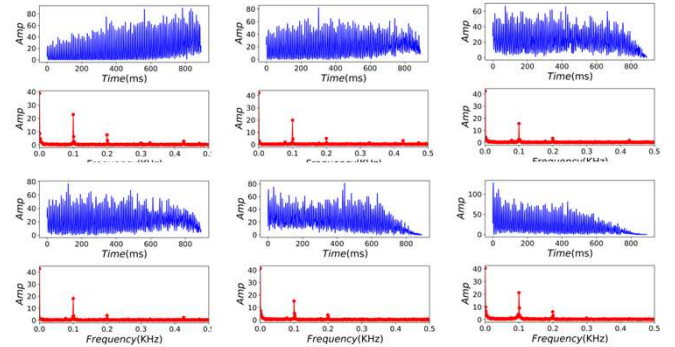


Figure 3: Extraction spill's time structures and spectrum diagrams under the influence of the 100Hz tune ripple with 1 kHz sampling. (From left to right and down, the amplitude ratio of the mono frequency to the dual FM is 0, 0.25, 0.5, 1, 1.5 and 2)

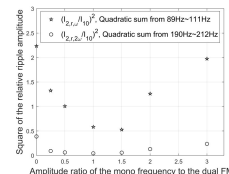


Figure 4: Square of the relative beam spill amplitudes under different amplitude ratios of the mono frequency to the dual FM