



The Fast Simulation Program of ATLAS at the LHC

Martina Javurkova

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On behalf of the ATLAS collaboration

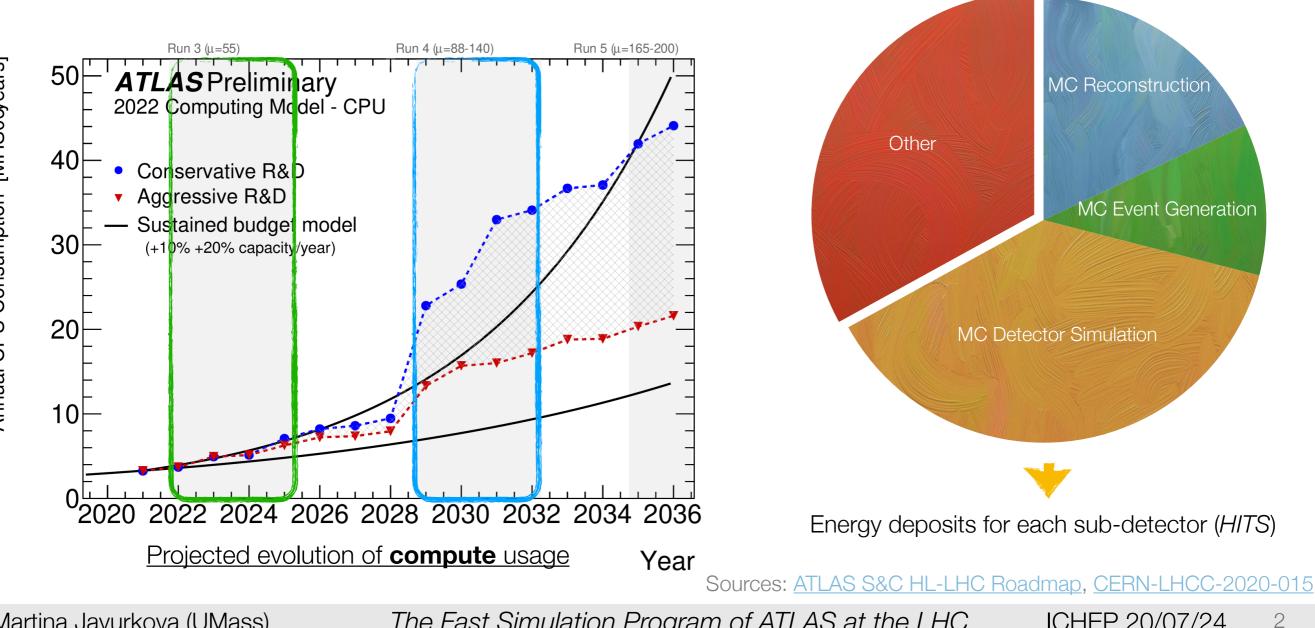


Why Fast Simulation?

Not enough computing resources to produce sufficient samples with detailed simulation

MC production takes ~70% of the GRID CPU time in ATLAS

Dominated by MC full detector simulation done with Geant4



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Fast Simulation in Run 3

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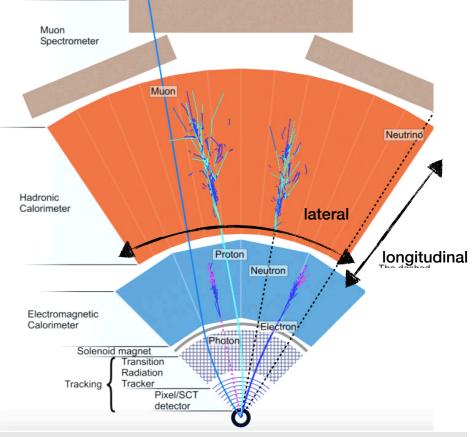
Fast Calorimeter Simulation

The most CPU-intensive component of the Geant4 simulation is the calorimeter shower simulation

- ~80% of the total simulation time
- ATLAS developed a fast simulation tool called <u>AtlFast3</u>
 - To replace the slow propagation and interactions of incident particles inside the calorimeter volume with the direct generation of *energy deposits* based on an underlying parametrisation
 - Introduced for Run 2 [1] and further improved for Run 3 [2]
 - Uses a simplified geometry of the calorimeter cells to simplify its complex and non-homogeneous structure
 - Employs two techniques (complementary in different parts of detector)
 - FastCaloSim: parametric approach for the shower development
 - FastCaloGAN: generative adversarial networks (GANs)
 - The goal is to reproduce the Geant4 full simulation in the calorimeters
 - Speed-up + high-accuracy



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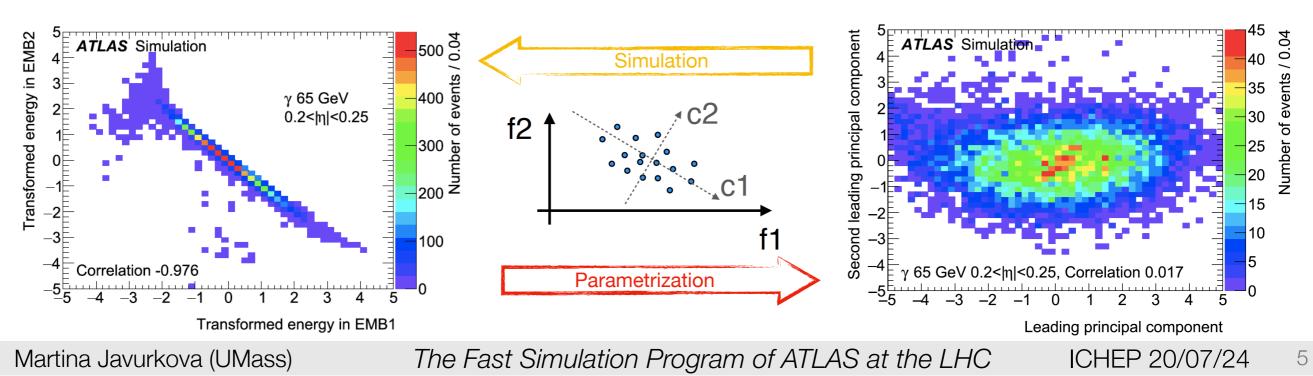


AtlFast3 strategy

Parameterisation used for FastCaloSim and training of the GANs are based on single particles simulated with Geant4

► Various <u>particle types</u>	- photons and electrons for electromagnetic showers
	- pions for hadronic showers (in the case of FastCaloGAN also protons)
Fine bins of η	- 100 linearly spaced bins to provide coverage up to $ \eta = 5$
Different <u>energy ranges</u>	- 17 logarithmically spaced energy bins

- ▶FastCaloSim
 - Separate parametrisation of *longitudinal* and *lateral* shower development
 - ► Energy deposited in layers are decorrelated using Principal Component Analysis (PCA)
 - Average lateral shower profile is parametrised as 2D probability density functions

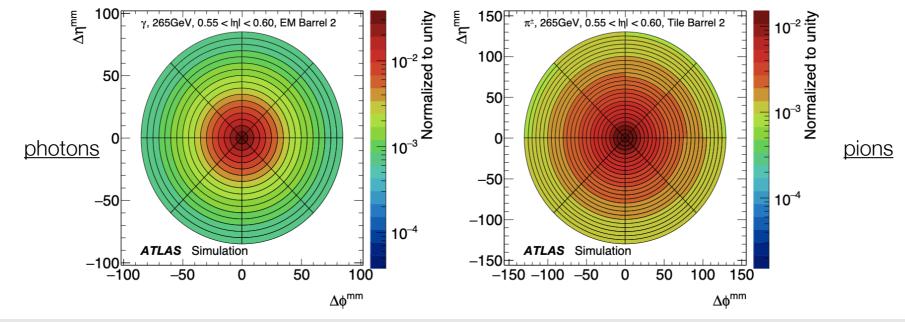


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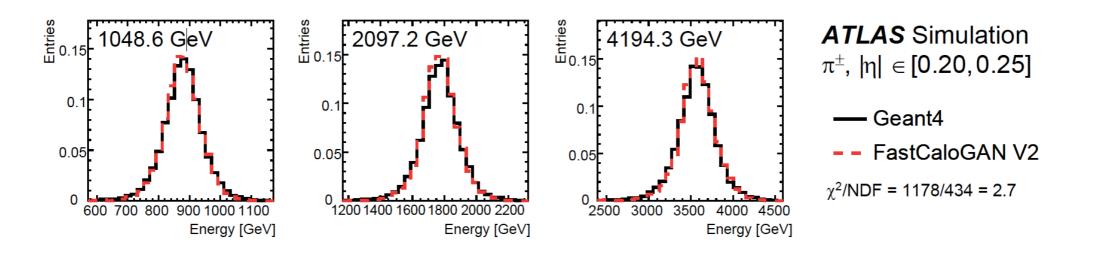
AtlFast3 strategy

▶ FastCaloGAN

- One GAN trained for each particle type and $|\eta|$ bins, and conditioned on the true momentum: 600 GANs
- Trained to reproduce energy deposited in *voxels*, *layers* as well as *total energy* in the calorimeter in a single step
 - ► Calorimeter *HITS* are grouped into **voxels**

► Their granularity is optimised and finer than that of the calorimeter cells, which improves the modelling

Architecture of the networks and the hyperparameters were optimised



During the simulation, HITS are produced in the calorimeter based on the chosen technique given particle type and energy

Additional corrections are then applied to match the accuracy of Geant4

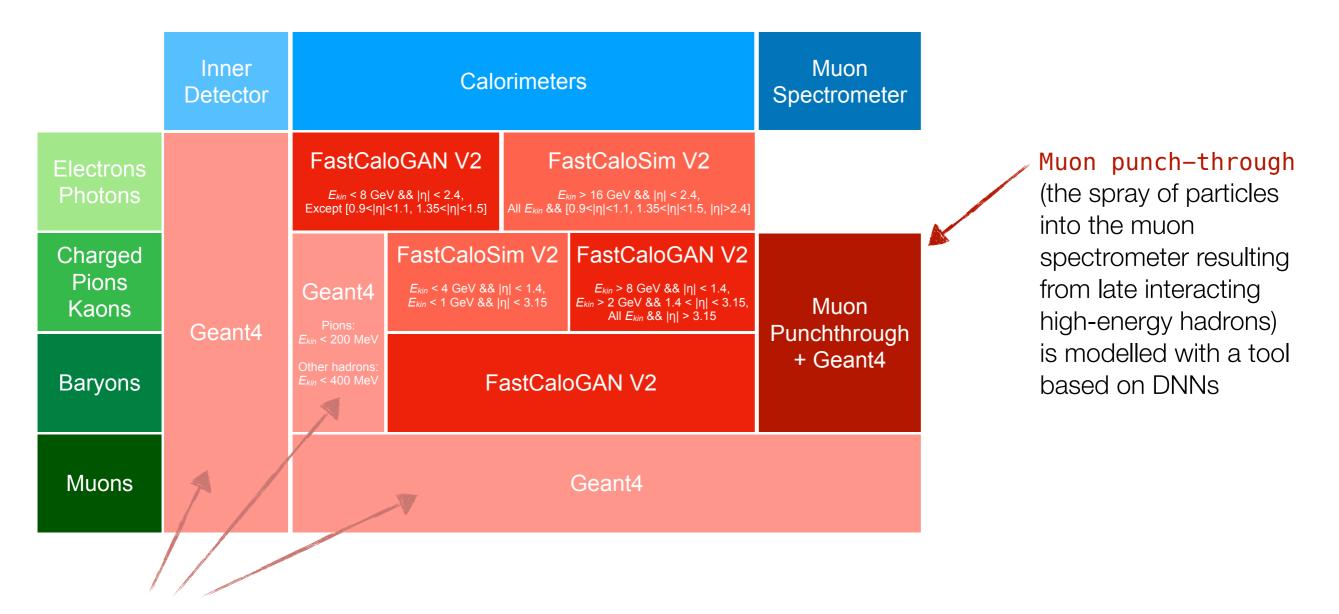
Source: arxiv:2404.06335

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AtlFast3 configuration in Run 3

AtlFast3 combines the strengths of the FastCaloSim and FastCaloGAN approaches by selecting the most appropriate algorithm depending on the properties of the shower-initiating particles

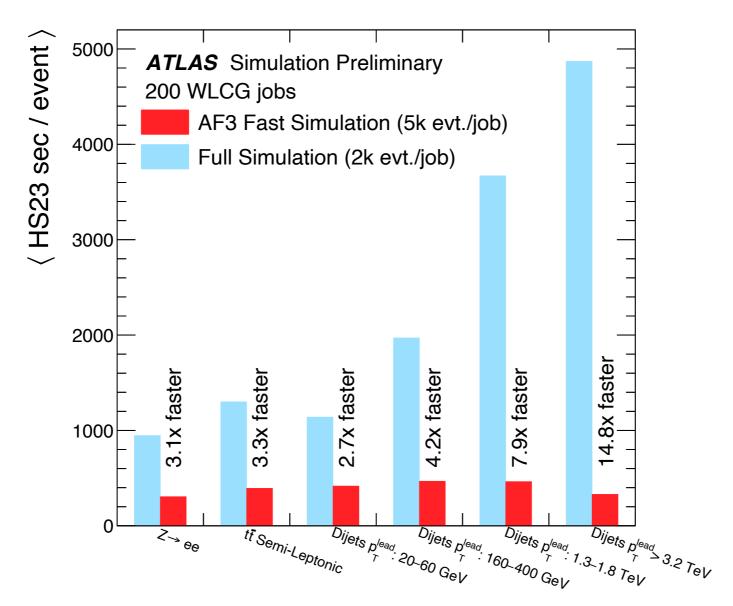


Geant4 is used to simulate all particles in the Inner Detector, low energy hadrons in the calorimeters and muons

Source: arxiv:2404.06335

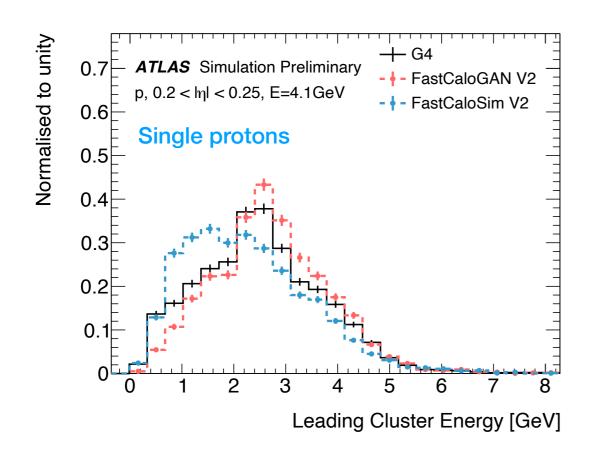
AtlFast3 performance: speed-up

• AtlFast3 is 3 (for $Z \rightarrow ee$ events) to 15 (for high- p_T di-jet events) times faster than Geant4 simulation of the ATLAS Run 3 detector covering 2023 data taking (corresponding to mc23c production campaign)

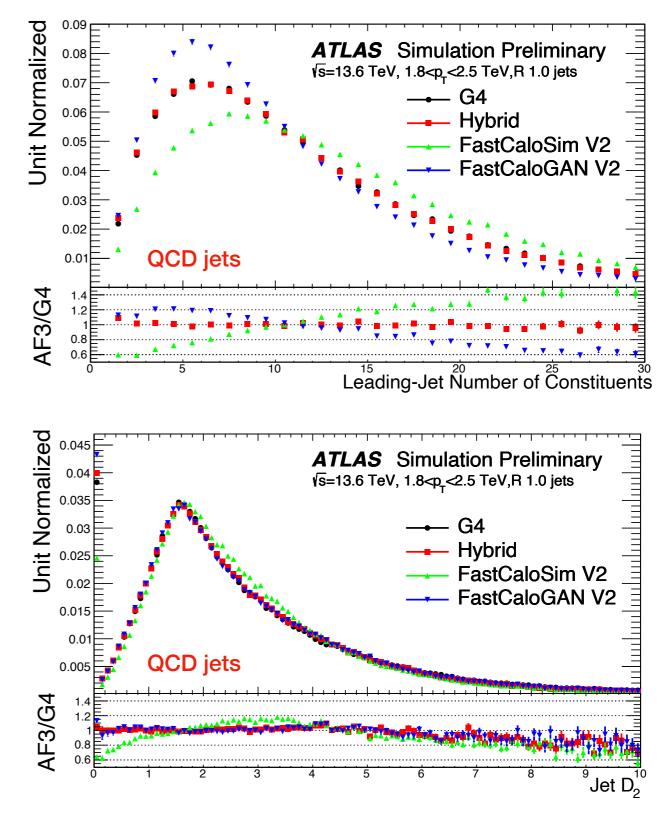


Sources: <u>SIM-2023-005</u>

AtlFast3 performance: accuracy



- Very accurate modelling of the leading cluster energy for protons with FastCaloGAN where dedicated GAN was trained on protons as well as of the number of constituents for the leading jet and D2 variable in di-jet events with the hybrid approach
- For most observables used in physics analyses,
 AtlFast3 and Geant4 agree within <u>a few percent</u>
 - AtlFast3 can be used for almost every analysis (not only signals but also backgrounds)



Sources: <u>SIM-2023-004</u>

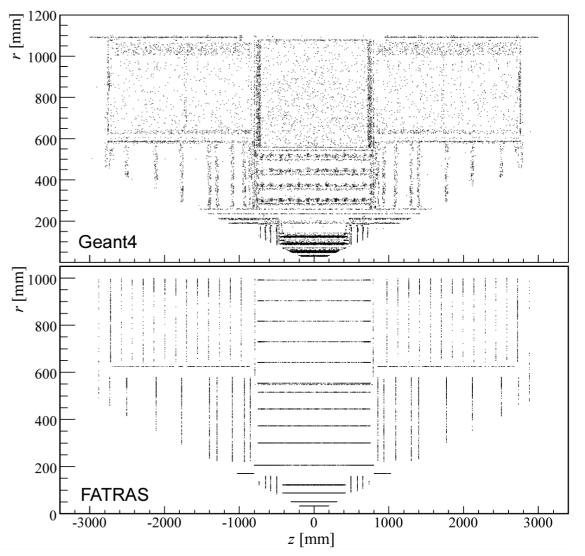
Fast Simulation towards HL-LHC

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Fast Track Simulation

- When AtlFast3 is used, most time is spent on the simulation of the inner detector with Geant4
- Fast ATLAS Track Simulation (FATRAS) utilizes
- Simplified detector geometry
 - Volume material properties projected to layer surfaces
- Fast algorithms to parameterise material effects
 - ► Ionization loss: Bethe-Bloch formula
 - ▶ Radiation loss: Bethe-Heitler formula
 - Multiple coulomb scattering: Gaussian mixture model
 - Hadronic interactions: param. from simulated Geant4 events



Source: ATL-SOFT-PUB-2008-001

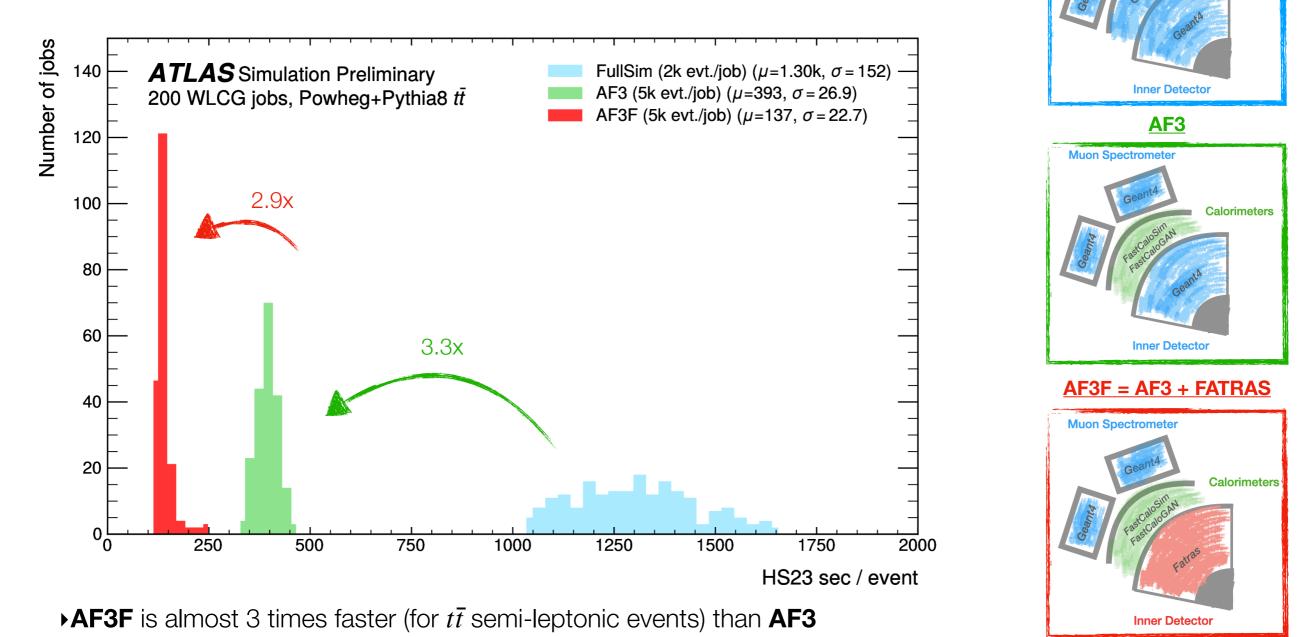
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FATRAS integration and speed-up

Integration into ACTS (A Common Tracking Software) ongoing

ACTS is an experiment-independent software package [1], [2]

Thread-safe fast simulation of the inner detector



FullSim

Calorimeters

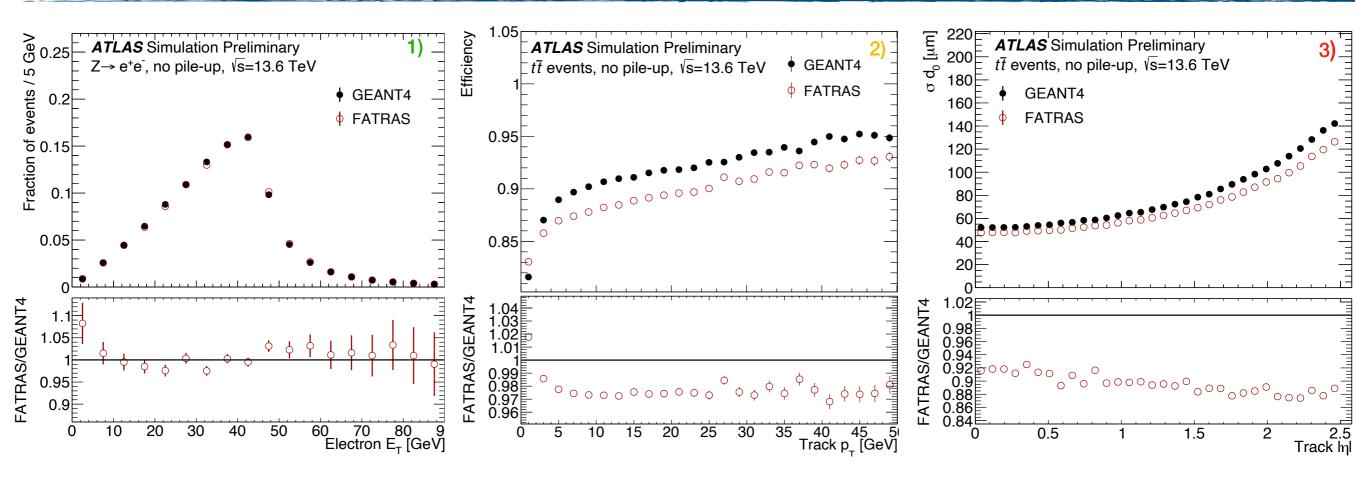
Muon Spectrometer

Sources: SIMU-2024-06, [1] ATL-SOFT-PROC-2017-030, [2] ACTS documentation

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FATRAS performance



1) EM physics: photon conversion model needs to be improved

- 2) Track reconstruction efficiency: within 3% vs pT (too high @ low pT / too low @ pT>2GeV)
- 3) Transverse impact parameter (d0) resolution: 10% @ large $|\eta|$ (due to FATRAS's inability to simulate rare hadronic interactions)
- ► FATRAS reproduces Geant4 with ~10% accuracy
 - Ongoing work to improve the physics modelling performance to be within ~1% of the Geant4

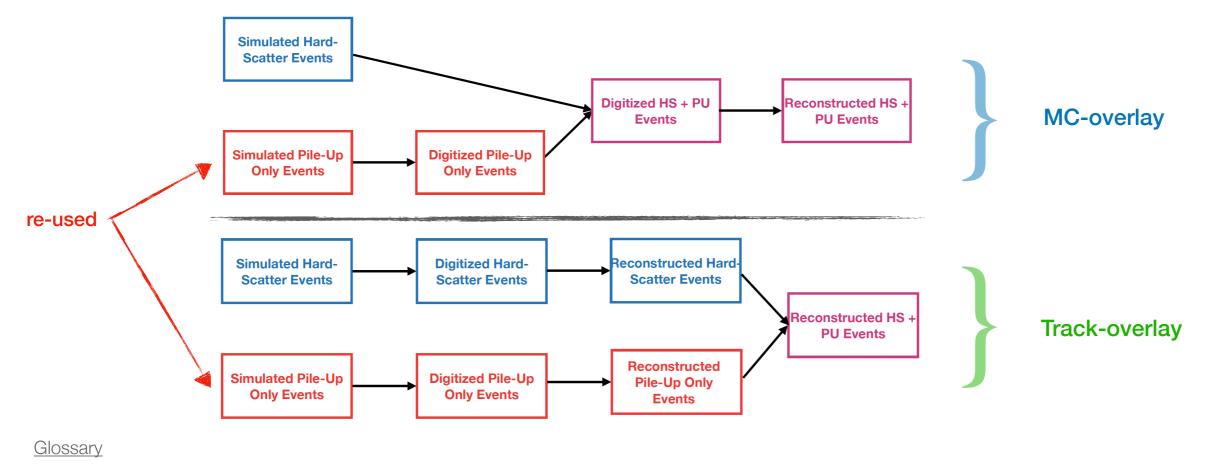
Sources: <u>SIM-2024-002</u>

Fast Reconstruction

• Most CPU-consuming reconstruction algorithm is the inner detector track reconstruction, which identifies track candidates from tracking detector *HITS*, as it is greatly slowed down by the presence of pile-up (PU) collisions

ATLAS PU model

- MC-overlay: PU collisions simulated, digitised and overlayed onto hard-scatter (HS) events during digitisation (standard)
- Track-overlay: PU collisions simulated, digitised, reconstructed and overlayed onto HS events during reconstruction



- Digitisation: simulation of detector electronics and read-out
- Reconstruction: used to find tracks and identify physics objects (particles, jets)

Source: CHEP 2023 proceedings

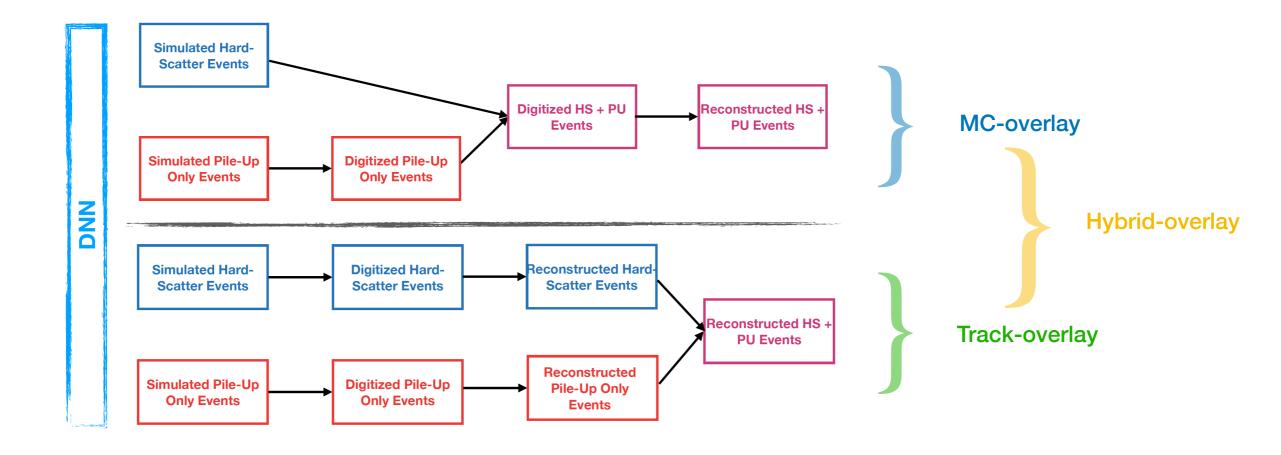
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Hybrid-overlay

Track-overlay is a good approximation as long as HS tracks do not pick up PU HITS (no dense environment)

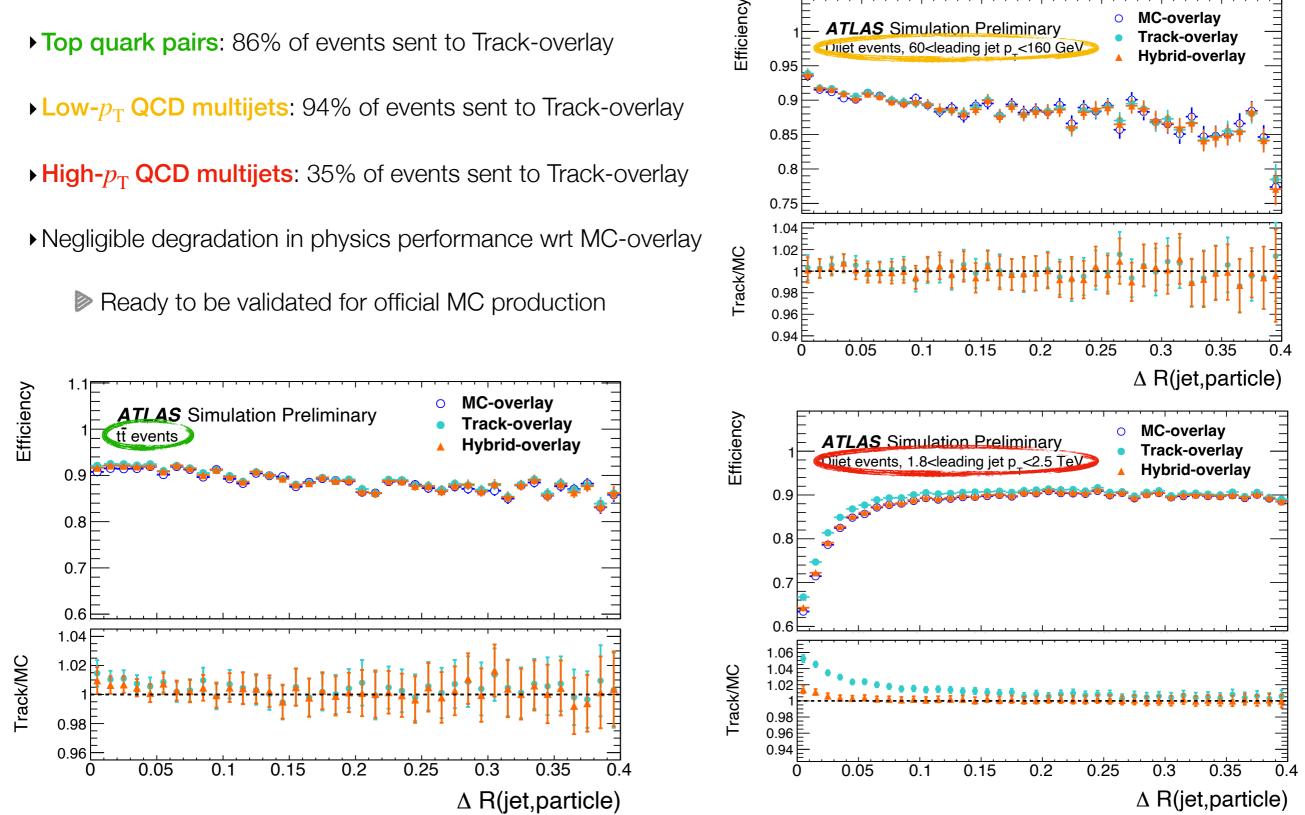
Use a Deep Neural Network to decide on an event-by-event basis whether Track-overlay can be used

▶ Input features: kinematics of generator-level particles, event topology (e.g. local track density), PU information



Source: CHEP 2023 proceedings

Hybrid-overlay performance

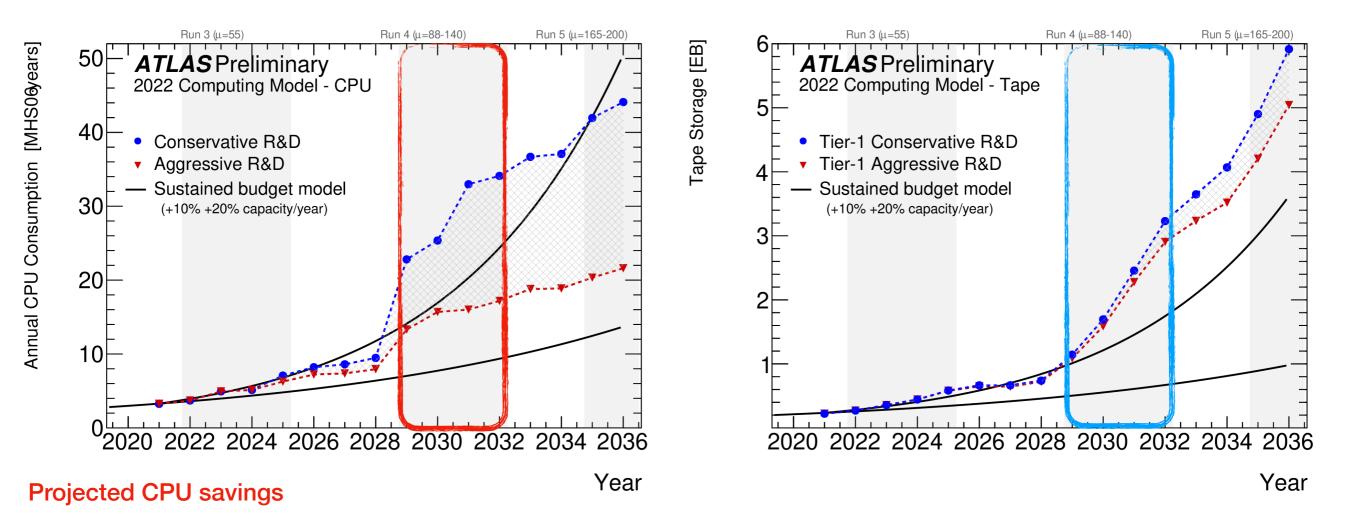


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How to Effectively Use Fast Simulation Tools?

Fast Chain workflow replaces CPU-intensive parts of the MC production chain with fast simulation tools and allows to

- Prepare various production deployment scenarios running different simulation tools: flexible
- Generate outputs used as input to physics analysis directly without storing intermediate files: tape/disk savings



▶ 1.2 MHS06*year from FATRAS: tradable for >200 PB of tape space when skipping HITS and re-simulating everything each year

▶ 0.8 MHS06*year from Track-overlay

Sources: ATLAS S&C HL-LHC Roadmap, CDR

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Conclusions

•Fast Simulation Program of ATLAS aims to provide a faster alternative to the standard MC production chain with more efficient handling of I/O and CPU resources

•Essential to meet the computational requirements of the future runs of the LHC, as well as physics modelling accuracy needs

► AtlFast3 for Run 3 reaches high precision for many objects and <u>3-15 times</u> CPU speed-up

► Can be used for many physics analyses (not only signals but also backgrounds)

Default for HL-LHC (plan to study the feasibility for long-lived particles)

▶ FATRAS aims to further speed-up the simulation time by a factor of ~3

•Work ongoing to improve physics modelling performance

▶ Hybrid-overlay is designed to increase CPU efficiency in the inner detector reconstruction by a factor of ~1.8

► Negligible degradation in physics performance, deployment planned for Run 3

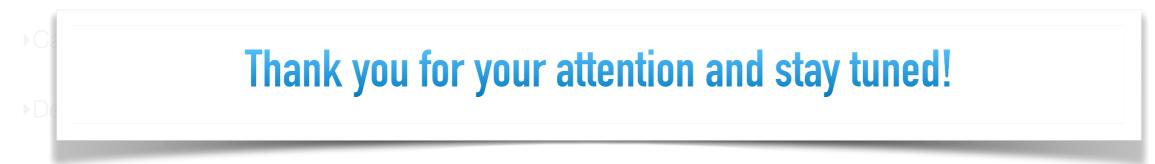
▶By combining these fast simulation tools effectively into different Fast Chain workflow scenarios, it is possible to meet current ATLAS resource requirements (CPU/storage)

Conclusions

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Essential to meet the computational requirements of the future runs of the LHC, as well as physics modelling accuracy needs

AtlFast3 for Run 3 reaches high precision for many objects and 3-15 times CPU speed-up



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Work ongoing to improve physics modelling performance

► Hybrid-overlay is designed to increase CPU efficiency in the inner detector reconstruction by a factor of ~1.8

▶Negligible degradation in physics performance, ready to be validated for official MC production

By combining these fast simulation tools effectively into different Fast Chain workflow scenarios, it is possible to meet current ATLAS resource requirements (CPU/storage)

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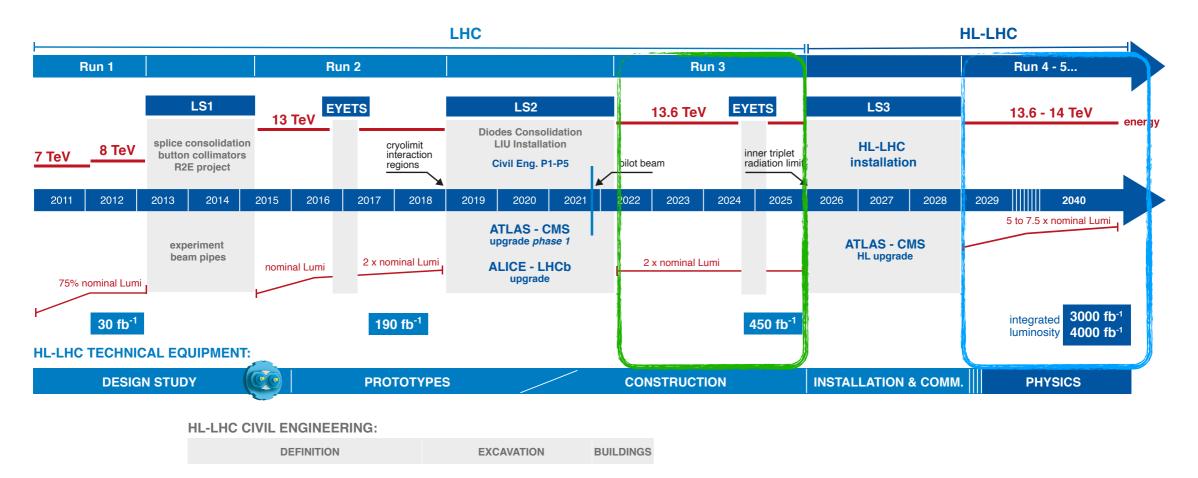
Backup

LHC program



LHC / HL-LHC Plan



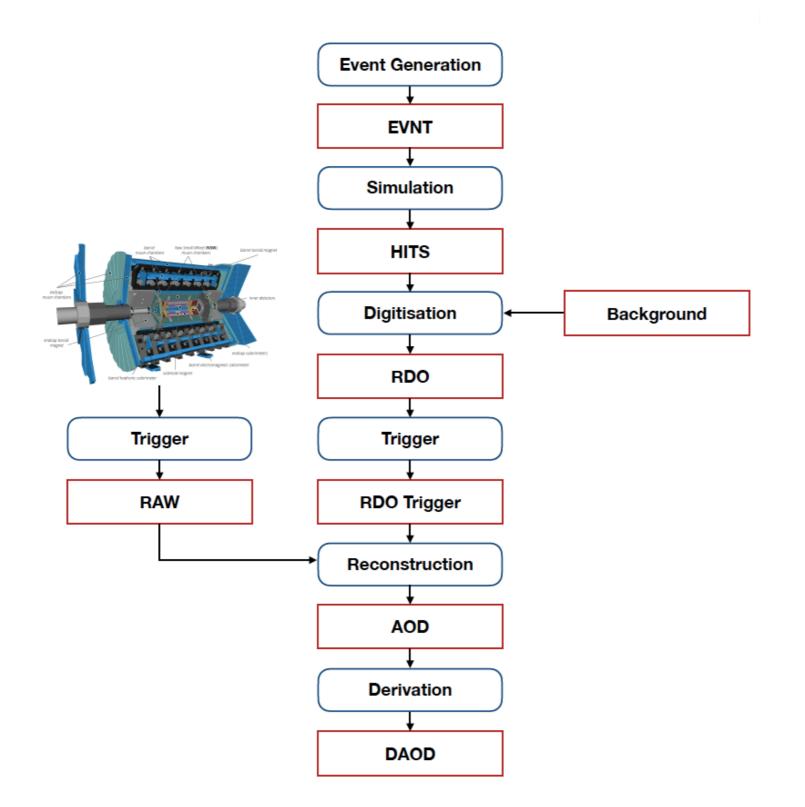


Source: <u>HL-LHC project</u>

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ATLAS Software Workflow

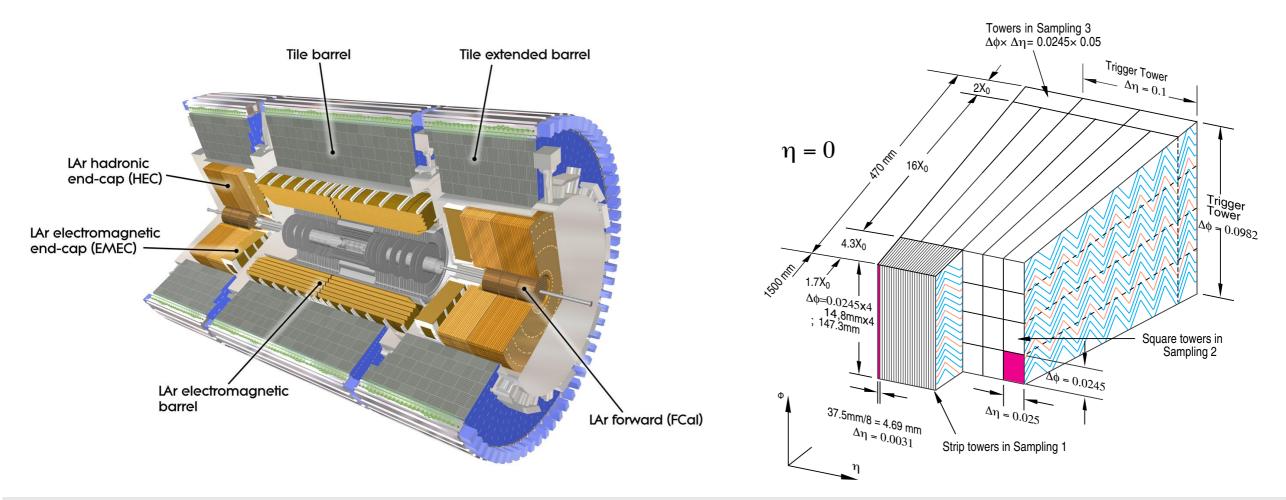


Sources: <u>arxiv:2404.06335</u>

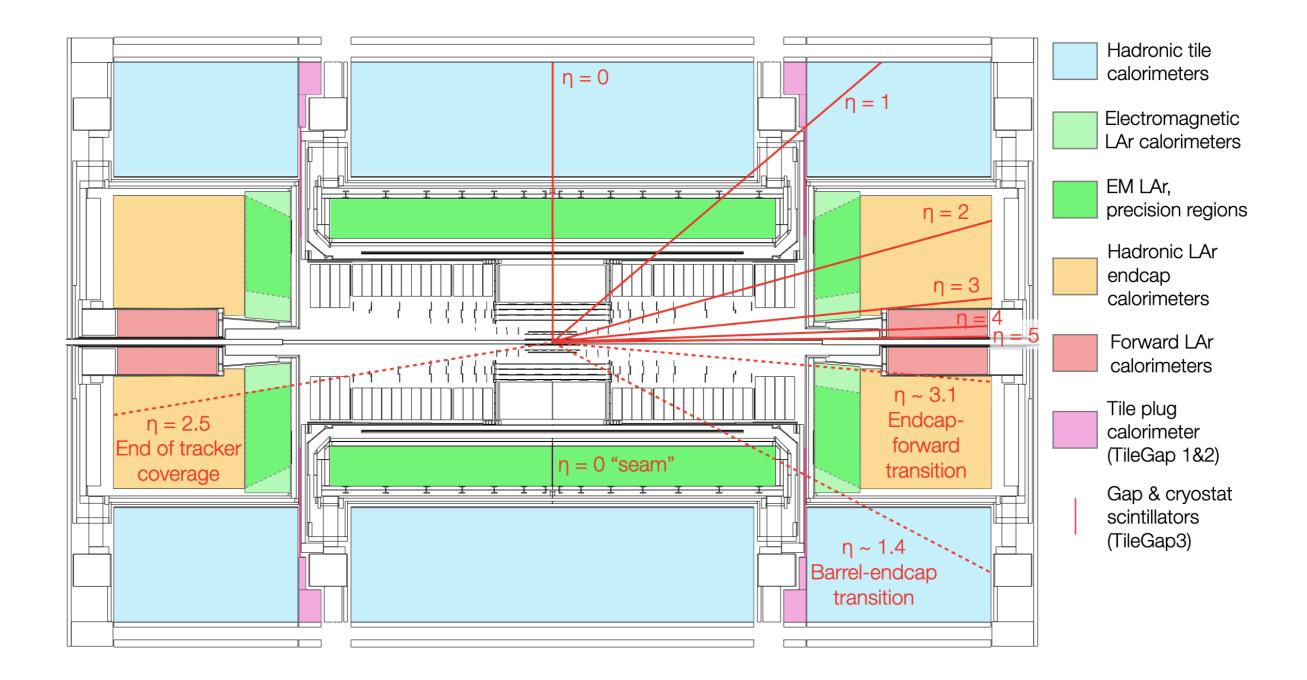
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ATLAS Calorimeter System

Calorimeter	Layers	Module Name	η -coverage	Sampling Layer
Electromagnetic calorimeters	4	Electromagnetic Barrel (EMB)	$ \eta < 1.5$	PreSamplerB, EMB1, EMB2, EMB3
	4	Electromagnetic Endcap (EMEC)	$1.5 < \eta < 1.8$	PreSamplerE
			$1.5 < \eta < 3.2$	EME1, EME2
			$1.5 < \eta < 2.5$	EME3
Hadronic calorimeters	4	Hadronic Endcap (HEC)	$1.5 < \eta < 3.2$	HEC0, HEC1, HEC2, HEC3
	3	Tile Barrel (TileBar)	$ \eta < 1.0$	TileBar0, TileBar1, TileBar2
	3	Tile Extended Barrel (TileExt)	$0.8 < \eta < 1.7$	TileExt0, TileExt1, TileExt2
	3	Tile Gap (TileGap)	$1.0 < \eta < 1.6$	TileGap1, TileGap2, TileGap3
Forward calorimeter	3	FCal	$3.1 < \eta < 4.9$	FCal0, FCal1, FCal2
Transition regions	-	between barrel and endcap	$ \eta \approx 1.45$	-
	-	between outer and inner wheel of endcap	$ \eta = 2.5$	-
	-	between endcap and FCal	$ \eta \approx 3.2$	-



Layout of ATLAS with pseudorapitidy

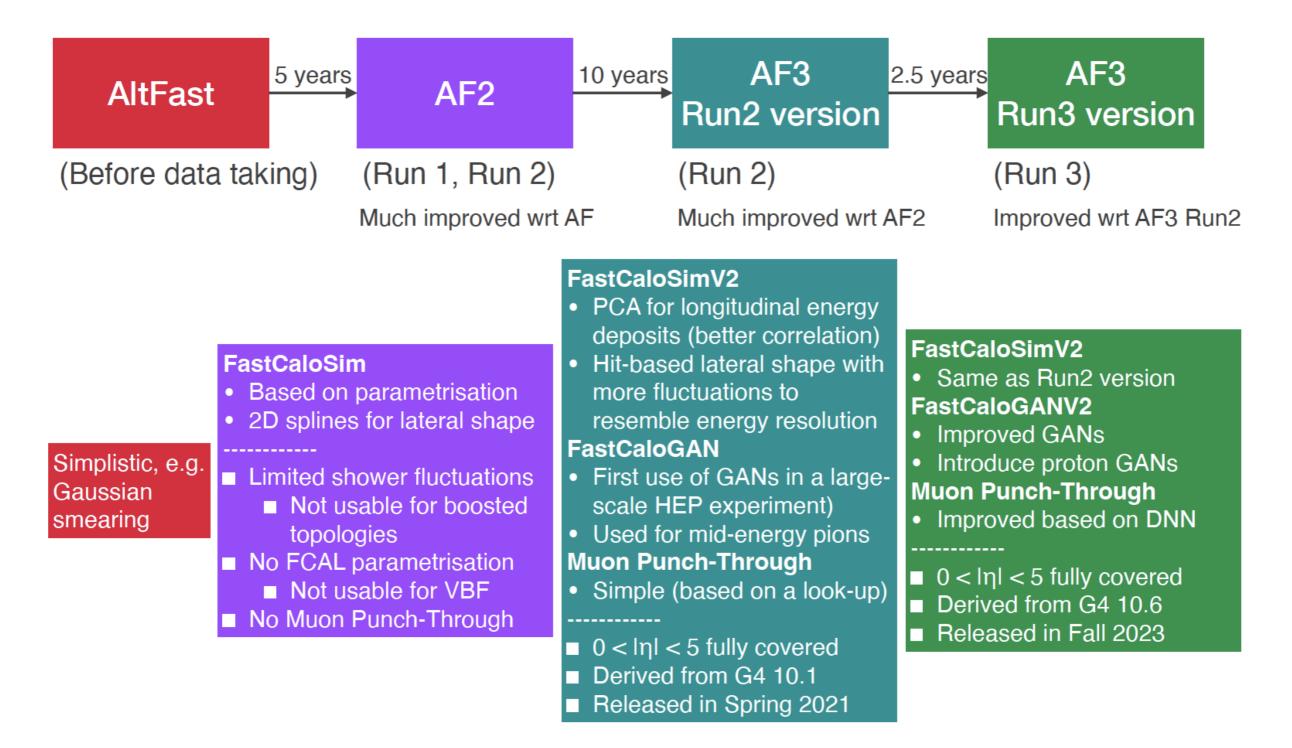


Source: arxiv:2007.02645

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Fast Calorimeter Simulation History



Source: Thanks to Rui Zhang and Jana Schaarschmidt for inputs.

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AtlFast3 corrections

Energy Resolution Correction: only FastCaloSim

• Simulation of the resolution of the total energy is improved by reweighting to the distribution from Geant4

Energy ϕ -Modulation Correction: FastCaloSim and FastCaloGAN

- Due to the accordion structure of the EM calorimeter, the total deposited energy is modulated in the ϕ -direction: this modulation is not reproduced because it does not have a functional dependence on ϕ
- Resolution of showers is corrected by deriving the energy parameterisation after removing the modulation of the energy as a function of ϕ in the reference samples

Hadron Total Energy Correction: only FastCaloSim

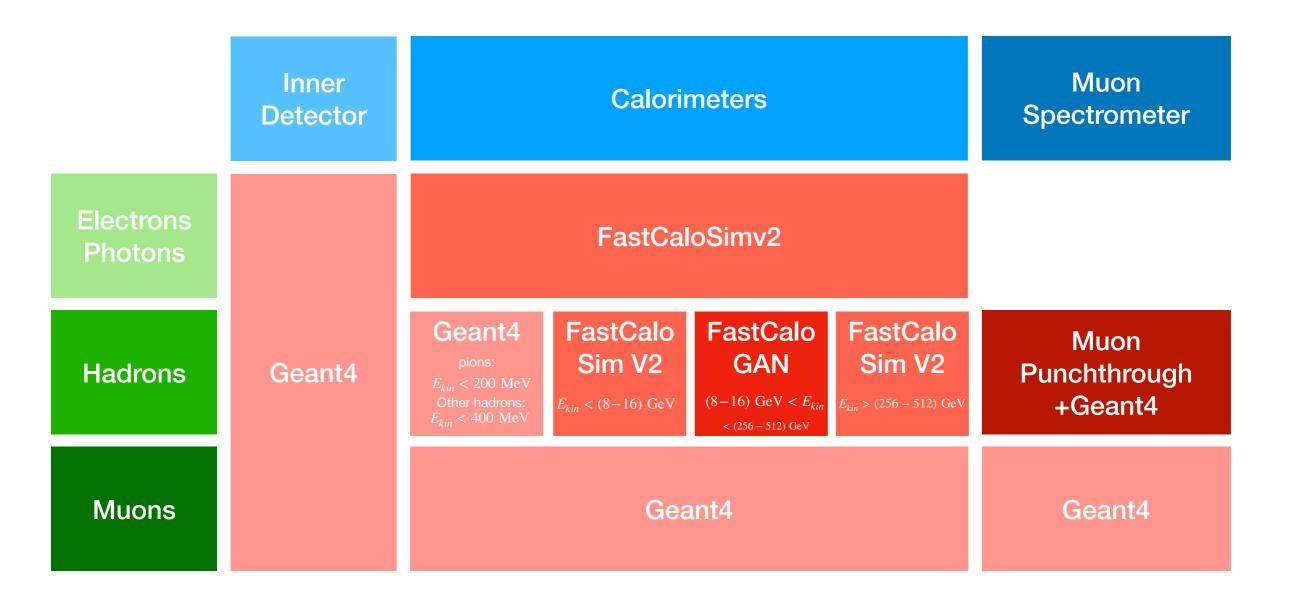
 Accounts for the difference between the charged-pion response, which is used to derive the calorimeter parameterisations, and the response to other hadron species

Simplified Geometry Shower Shape Correction: FastCaloSim and FastCaloGAN

- HITS generated by FastCaloSim and FastCaloGAN are assigned to calorimeter cells using a simplified cuboid geometry
- Small displacement in ϕ is assigned to each *HIT* before geometrically matching it to a cell with the simplified geometry

Fast Calorimeter Simulation

▶ Run 2 schema



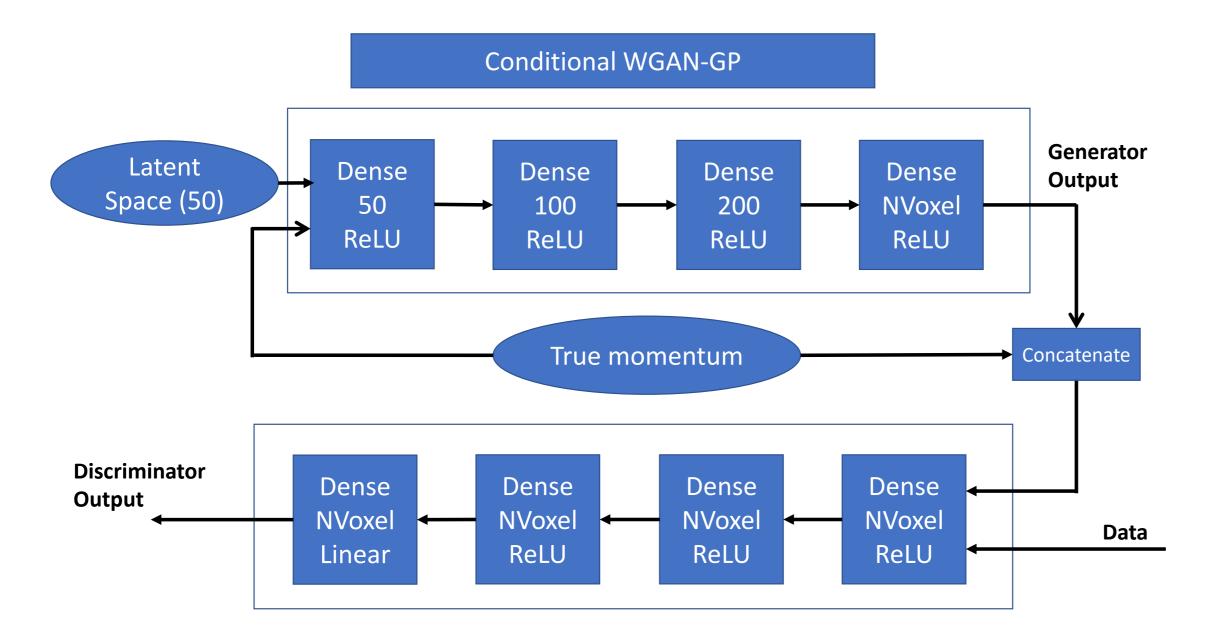
Source: COMPUT SOFTW BIG SCI 6, 7 (2022)

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FastCaloGAN model

FastCaloGAN uses the Wasserstein GAN with a gradient penalty (WGAN-GP) term in the loss function of the discriminator = good performance and training stability

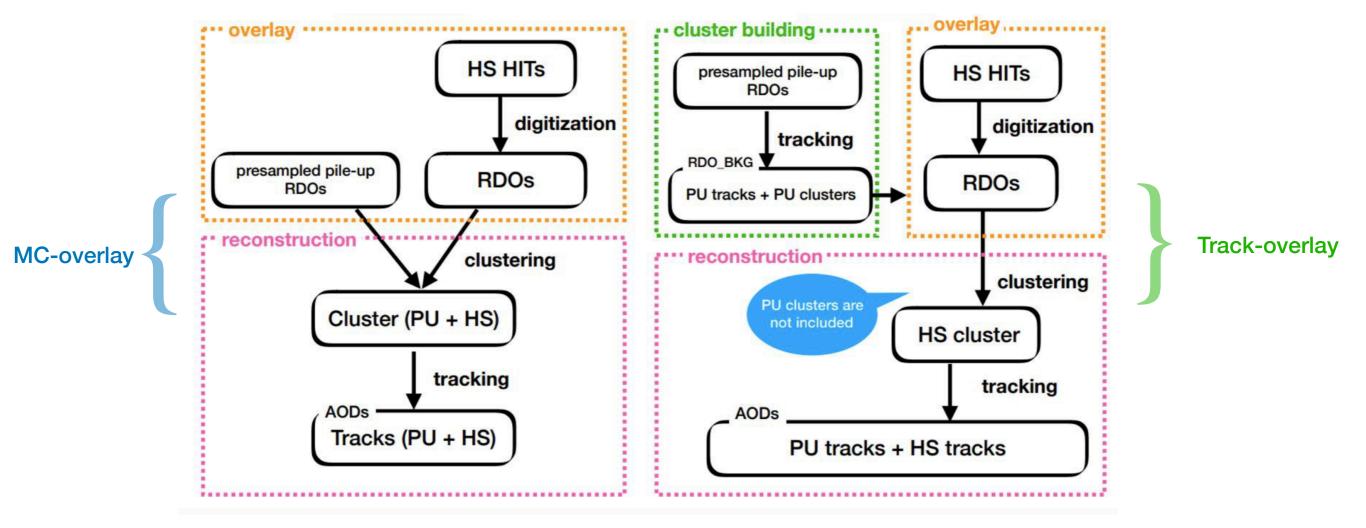


• Rectified Linear Unit (ReLU) activation function I used in all layers of the discriminator with the exception of the last

Source: COMPUT SOFTW BIG SCI 6, 7 (2022)

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Fast Reconstruction

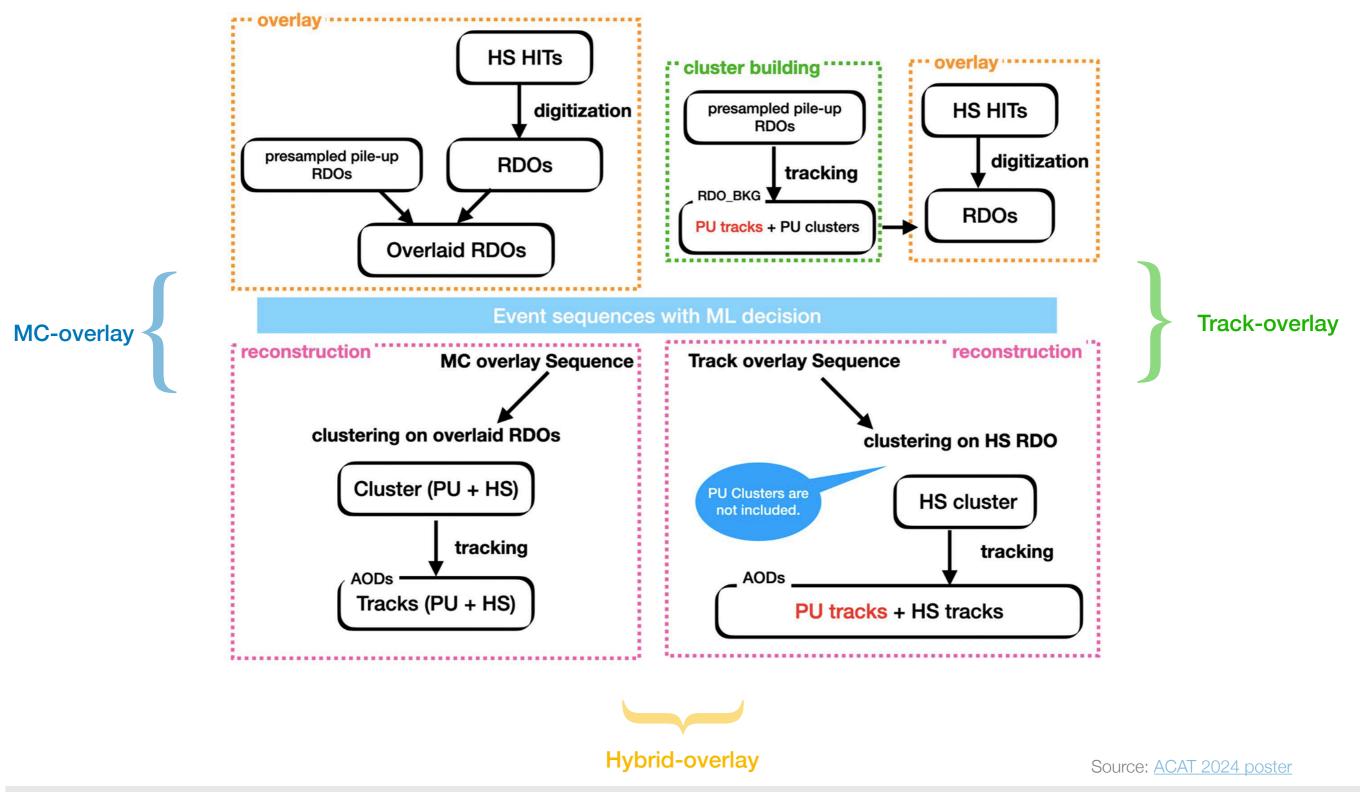


Source: ACAT 2024 poster

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Hybrid-overlay



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