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# Generative models and seq2seq techniques for the flash-simulation of the LHCb experiment

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# Computing requirements for simulation

The baseline for simulation at LHCb is **Detailed Simulation**:

- simulation of all radiation-matter interactions
- simulated hits in detectors processed as real data
- high CPU cost (more than 90% used during LHC Run 2)
- <u>unsustainable</u> in the long term (*i.e.*, LHC Run 3+)

The **new Run 3 LHCb detector** (more details in the G. Tuci's <u>parallel talk</u> and Y. Ahmis' <u>plenary talk</u>) is collecting an increased amount of data. This puts **severe pressure on the CPU resources** to meet the upcoming and future requests for simulated samples.

Relying only on Detailed Simulation will far exceed the computing budget (pledge) of the experiment  $\rightarrow$  evolving the simulation technologies is mandatory!







LHCb Integrated Recorded Luminosity in pp by years 2010-2024







### Fast simulation vs. Flash simulation

Methods to **speed up** the Geant4-based simulation productions:

- upgrade of the simulation framework (including multi-threading)
- leveraging GPU-acceleration (e.g., use AdEPT, Celeritas)
- reuse of the not-signal part of the event, **ReDecay** [2]

*Fast Simulation* techniques to parameterize the detector <u>low-level</u> <u>response</u> without relying on Geant4:

- **Point library** for Calorimeters energy deposits [3]
- Generative Models (e.g., GAN, VAE) for Calorimeters energy deposits [4]

*Flash Simulation* (also called *Ultra-Fast* or *parametric*) defines a <u>more</u> <u>radical approach</u> by replacing Geant4 and reconstruction with parameterizations able to **directly transform** generator-level particles into analysis-level reconstructed objects















# Lamarr: the LHCb flash-simulation option

*Lamarr* [5-7] is the novel <u>flash-simulation framework</u> of LHCb, able to offer the fastest option for simulation. Lamarr consists of a **pipeline of** (ML-based) **modular parameterizations** designed to replace both the simulation and reconstruction steps.



The Lamarr pipeline can be split in two branches:

- a branch treating charged particles relying on tracking and particle identification (RICH + MUON + GPID) parameterizations
- 2. a branch treating neutral particles that require an accurate parameterization of the ECAL detector









### The Lamarr pipeline for the tracking system

Lamarr relies on the following models to parameterize the high-level response of the LHCb tracking system for a set of quasi-stable charged particles (electrons, muons, and hadrons):

- **propagation** → approximates the trajectory of a charged particles through the dipole magnetic field
- acceptance → predicts which of the generated tracks lay within a sensitive area of the detector
- efficiency → predicts which of the generated tracks in acceptance are properly reconstructed by the detector
- **resolution**  $\rightarrow$  parameterizes the errors introduced by the reconstruction algorithms to the track parameters
- **covariance** → parameterizes the uncertainties assessed by the Kalman filter procedure











# The Lamarr pipeline for the PID system

Lamarr relies on the following models to parameterize the high-level response of the LHCb particle identification system:

- **RICH**  $\rightarrow$  parameterizes DLLs resulting from the RICH detectors
- $\blacksquare \quad \textbf{MUON} \rightarrow \textbf{parameterizes likelihoods resulting from the MUON system}$
- **isMuon** → parameterizes the response of a FPGA-based criterion for muon loose boolean selection
- **Global PID** → parameterizes the global high-level response of the PID system, consisting of CombDLLs and ProbNNs [8]

Models specialized for **muons**, **pions**, **kaons**, and **protons** are provided by Lamarr for each set of PID variables.











# Parameterizations for charged particles

**Unambiguous relation** between k generated particles and k (<=) reconstructed tracks  $\rightarrow$  2 families of models

#### Efficiency model

Neural network trained to perform a <u>classification task</u> to capture the fraction of "good" candidates (*e.g.*, accepted, reconstructed, selected) as a function of <u>generator-level quantities</u>

#### "Resolution" model

GAN [9] trained to learn the <u>probability distributions</u> of **variables at reconstructed-level** (e.g., reconstructed errors, PID likelihoods, classification probabilities) considering <u>generator-level conditions</u>



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### The ECAL detector in Lamarr

The flash-simulation of the ECAL detector is a <u>more complex</u> <u>task</u> due to **secondary processes** that lead to have *n* generated particles responsible for *m* reconstructed calorimetric clusters (with  $n \neq m$ )

While for <u>background</u> modeling the *n*-to-*m* relations cannot be evaded, in case of **signal photons** Lamarr is investigating a strategy similar to the one employed for charged particles (track + PID) and eligible once a **photon-cluster matching rule** is defined

Geometric rules allow to define <u>reconstructed photons</u> by enforcing **unambiguous** *k*-to-*k* relations











# Parameterizations for signal photons

<u>Forcing</u> an <u>unambiguous relation</u> between k generated photons and k (<=) reconstructed clusters  $\rightarrow$  2 families of models

#### Efficiency model

Neural network trained to perform a <u>classification task</u> to capture the fraction of *reconstructed* signal photons (photons that geometrically match with clusters) as a function of <u>generator-level quantities</u>

#### "Resolution" model

GAN [9] trained <u>with conditions</u> (generator-level quantities) to parameterize both the **resolution effects** and **photon identification variables** as obtained from reconstructed ECAL clusters



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# Validation of the flash-simulation paradigm

Lamarr reproduces the high-level response of the LHCb detector by relying on a **pipeline of ML-based modules** 

To validate the *flash-simulation* philosophy, we employ the following decay mode:

- interesting *B*-meson decay channel
  - <u>crucial</u> for *charmonium* spectrum studies (latest results in the parallel talks from <u>V. Yeroshenko</u> and <u>L.M. Garcia Martin</u>)
- **kaons**, **protons**, and **photons** in a single decay
  - most of the particle species for which Lamarr provides models
- Lamarr-based samples, detailed simulated samples, and plots obtained from the LHCb analysis software
  - enabling to test the integration with the LHCb software stack
- training samples made of a cocktail of heavy flavour decays
  - □ the validation decays represents a <u>negligible fraction</u> of the sample











# The Lamarr software

Lamarr has been designed with dual capabilities:

- being a stand-alone simulation framework:
  - a fast development cycle in Python environments as typical in machine learning projects
  - use of ML backend-agnostic models by relying on a *trancompilation* approach [10]
- being seamlessly integrated with Gauss(-on-Gaussino) [1,11]:
  - □ interface with all the LHCb-tuned physics generators
  - access to <u>Grid distributed computing resources</u> and production environment
  - providing ready-to-use datasets for analysis



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### **Exploiting Cloud resources for validation**

Great effort has been spent to integrate Lamarr with modern Cloud technologies, like <u>Kubernetes</u> (K8s):

- access to <u>Cloud computing resources</u>
- hardware-aware workflows (on CPU and/or GPU)
- quasi-interactive production environment for simulations

By relying on a <u>K8s-powered snakemake-based workflow</u>, the Lamarr validation campaign was successfully performed combining the resources provisioned by **three different Cloud computing sites** scattered across Italy (Cloud@CNAF, CloudVeneto, and Cloud@ReCaS-Bari)

The workload for validation was distributed among the 3 sites by relying on the *Virtual Kubelet* mechanism with <u>interLink</u> as provider allowing to expand K8s **beyond the local cluster nodes** 













### Lamarr sanity checks

The described workflow allows to well reproduce the **invariant masses** of all the hadrons involved in the validation decay chain, demonstrating the capabilities of Lamarr to parameterize the high-level response of the LHCb experiment:

- integration with LHCb-tuned generators → good generated kinematics ✓
- tracking pipeline  $\rightarrow$  smearing effects and reconstruction uncertainties
- <u>PID pipeline</u> → protons and kaons PID variables ✓
- ECAL pipeline → "efficiency" and smearing effects ≈

Enforcing *k*-to-*k* relations, the pipeline chosen for signal photons has <u>limited</u> <u>capabilities</u> and fails to reproduce the plateau of wrongly associated photons shown in the *B* mass from Geant4  $\rightarrow$  need for an evolution of the ECAL model

**NOTE** As Detailed Simulation, also flash-simulated datasets can be **further processed** by using the standard combinatorial selection algorithms  $\rightarrow$  invariant mass and decay vertexing

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# Facing the n-to-m ECAL problem

In general, a reconstructed cluster *matches* with a generated photon if <u>any fraction</u> of the energy deposited comes from that photon  $\rightarrow$  **particle-to-particle correlation problem** 

The <u>correlations</u> require that the ECAL flash-simulation relies on models able to describe the high-level response due to all the particles traversing the detector in an event at once  $\rightarrow$  we need an **event-level parameterization** for ECAL

Lamarr is investigating the use of **seq2seq models**, like <u>Transformers</u> [12] and <u>GNNs</u> [13], to face the *n*-to-*m* problem and the capabilities of the **attention mechanism** to capture the correlations between generated particles and reconstructed objects









# Conclusions

- Lamarr offers to LHCb the <u>fastest option for simulation production</u>
  - **pipelines of subsequent ML models** succeed in implementing the *flash-simulation* paradigm
- Lamarr is designed as a *stand-alone* simulation framework well-integrated with the LHCb Simulation software
  - the *transcompilation* approach allows to deploy the ML models as <u>plugins</u> within the framework
- <u>Validation campaigns</u> ongoing to test the validity of the flash-simulation philosophy and software implementation
  - test also for a quasi-interactive production environment for simulation on federated Cloud resources
- Validation studies have highlighted **pros** and **cons** of employing flash-simulation strategies
  - significant <u>reduction of the simulation cost</u> for high-quality simulated samples
  - work still needed to face the *n*-to-*m* relation problem for an **event-level description** of the detector response



### Any questions or comments?

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### BACKUP

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### Priorities for flash-simulated samples

The simulation production is driven by the LHCb physics program, *i.e.* heavy hadron decays

- most of the events (76%) don't require ECAL
- photons and electrons are less requested

The simulation cost is driven by Geant4

- simulating secondary particles is expensive
- RICH and calorimeter systems dominate the cost
- parameterizing the detector response allows to save a lot of computing resources

#### Priorities for LHCb flash-simulation:

- 1. tracking + PID  $\rightarrow$  most of charged particles (no electrons)
- **2.** ECAL  $\rightarrow$  photons
- 3. tracking + PID → specialized treatment for electrons



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# Integration with the LHCb software stack

The integration of Lamarr with Gauss unlocks:

- interface with all the LHCb-tuned physics generators (e.g., Pythia8, EvtGen)
- compatibility with the distributed computing middleware and production environment
- providing ready-to-use datasets for analysis



Most of the Lamarr parameterizations are ML-based:

- need for a fast development cycle (new architectures or training strategies easily outperform predecessors)
- Al community extremely versatile in terms of software technologies (no decades tradition of HEP community)

#### Models deployment $\rightarrow$ *transcompilation* approach [10,14]

- compatibility with the <u>scikinC</u> package
- models compiled as shared library and dynamically linked to the main application (Gauss)
- distribution through WLCG nodes via <u>cvmfs</u>
- dynamic links avoid to recompile the main application for model updates → fast development cycle

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# The transcompilation approach



For a seamless integration of the trained parameterizations in the LHCb simulation framework models have to be applied to each single particle  $\rightarrow$  **thousands of independent calls per event** 

Even a small latency (*e.g.*, *context switching*) wastes unacceptable amount of CPU resources

Lamarr solution  $\rightarrow$  we transpile the trained models in C and compile them to binaries, dynamically linked at runtime

- LHCb tool: <u>scikinC</u> [10]
- Possible partial migration to: <u>keras2c</u> [14]









### Photon-cluster association issues











# Seq2seq approach





Aiming to directly facing the particle-to-particle correlation problem, the ECAL response can be described as a **translation problem** 

- <u>source</u>: sequence of *n* generated photons
- <u>target:</u> sequence of *m* reconstructed clusters

#### Transformer-based model investigated to describe this *n*-to-*m* system

- encoder-decoder architecture powered by attention mechanism [12]
- encoder designed to process the source sequence (*i.e.*, generated photons), and parameterize photon-to-photon correlations
- *decoder* designed to process the target sequence (*i.e.*, reconstructed clusters), and parameterize both cluster-to-cluster and photon-to-cluster correlations
- training driven by a **regression task** → event-level ECAL description
- convergence trick  $\rightarrow$  adversarial-powered training relying on DeepSets [15]









# Graph2graph approach



Relaxing the sorting statement at the basis of the seq2seq approach, we end up with the fact the graphs better describe the *topology* of calorimeter simulations  $\rightarrow$  graph2graph approach

**GNN-based model** investigated to describe this *n*-to-*m* system

- heterogeneous graph composed of two families of nodes (photon/cluster)
- photon edges follow a geometrical criteria in the (x, y, E)-space
- cluster edges randomly initialized to finite number of photon/cluster nodes
- message passing procedure powered by the attention mechanism [12]
  - immutable photon features and <u>updatable</u> photon hidden states
  - □ <u>updatable</u> cluster features and <u>updatable</u> cluster hidden states
- training driven by a **regression task**  $\rightarrow$  event-level ECAL description
- convergence trick → adversarial-powered training relying on DeepSets [15]









## **RICH detectors:** alternative solution

Recent developments in deep generative models reveal the effectiveness of using **Normalizing Flows** for fast/flash detector simulation [16]



Preliminary study for LHCb flash simulations  $\rightarrow$  RICH system

- same input/output of GAN-based models
- conditioned pdf directly learned by Flow-based models
- Masked Autoregressive Flows (MAF) [17] used for these studies

Promising results in proton-kaon separation

- as for GANs, RichDLLpK not included in input conditions
- GAN performance benefits from the auxiliary training process (RichDLLpK only used by the discriminator)
- MAF-based models obtain good results even without the auxiliary training process









# MUON detectors: alternative solution

Recent developments in deep generative models reveal the effectiveness of using **Normalizing Flows** for fast/flash detector simulation [16]



Preliminary study for LHCb flash simulations  $\rightarrow$  MUON system

- same input/output of GAN-based models
- conditioned pdf directly learned by Flow-based models
- Masked Autoregressive Flows (MAF) [17] used for these studies

Unsatisfactory results in muon-proton separation

- as for GANs, muDLL **not included** in input conditions
- GAN performance strongly benefits from the auxiliary training process (muDLL only used by the discriminator)
- MAF-based models fail to reproduce the peaked structures of the muDLL distribution without relying on the auxiliary procedure







# Transformer architecture



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# **Deep Sets architecture**











### Hopaas: multi-site optimization campaigns



source: https://hopaas.cloud.infn.it

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### Hopaas: client-server system



source: https://hopaas.cloud.infn.it

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# Hopaas: web dashboard



source:

https://hopaas.cloud.infn.it