Overview of the HL-LHC Upgrade for the CMS Level-1 Trigger

Sioni Summers for the CMS Collaboration

ICHEP, Prague
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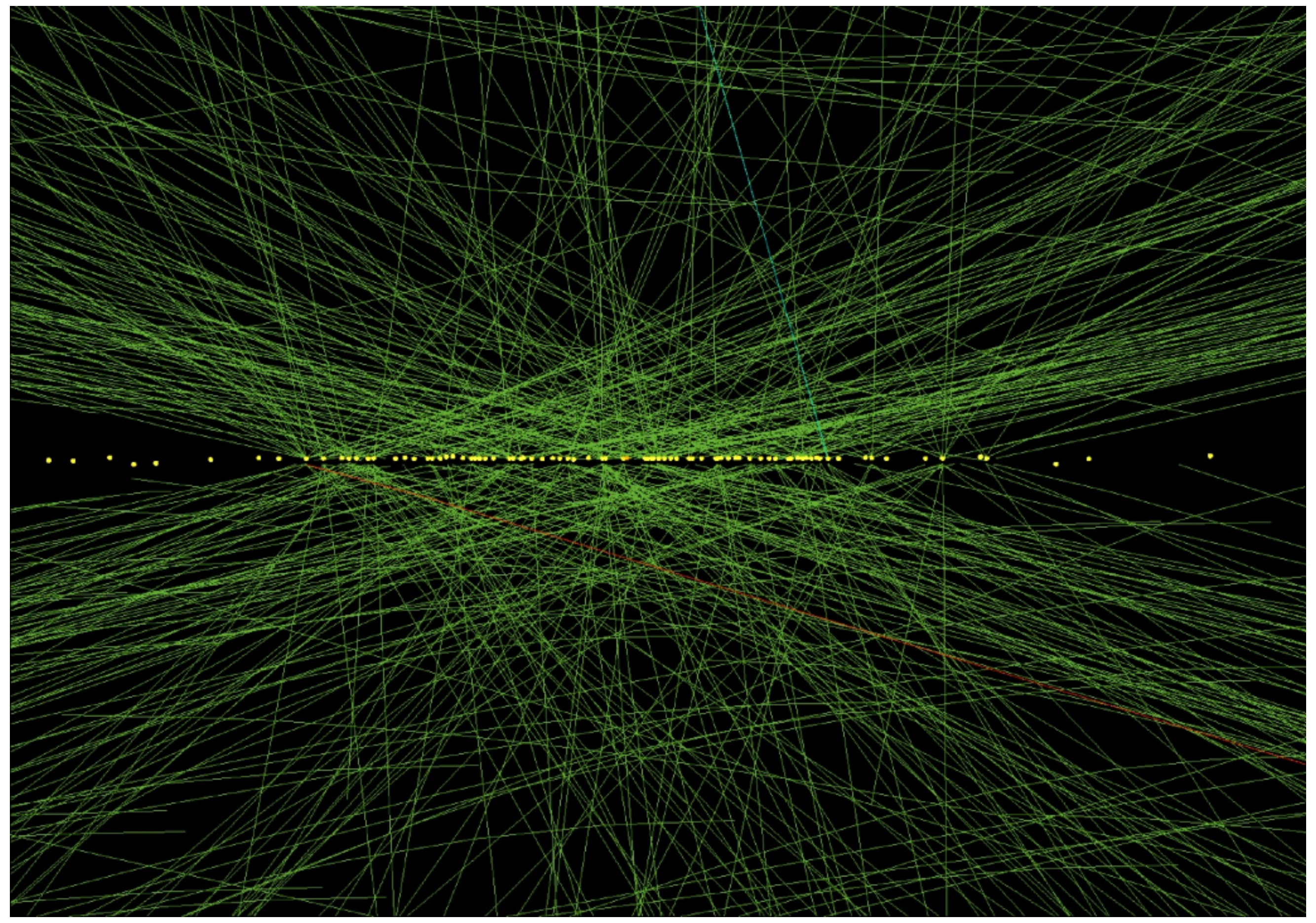
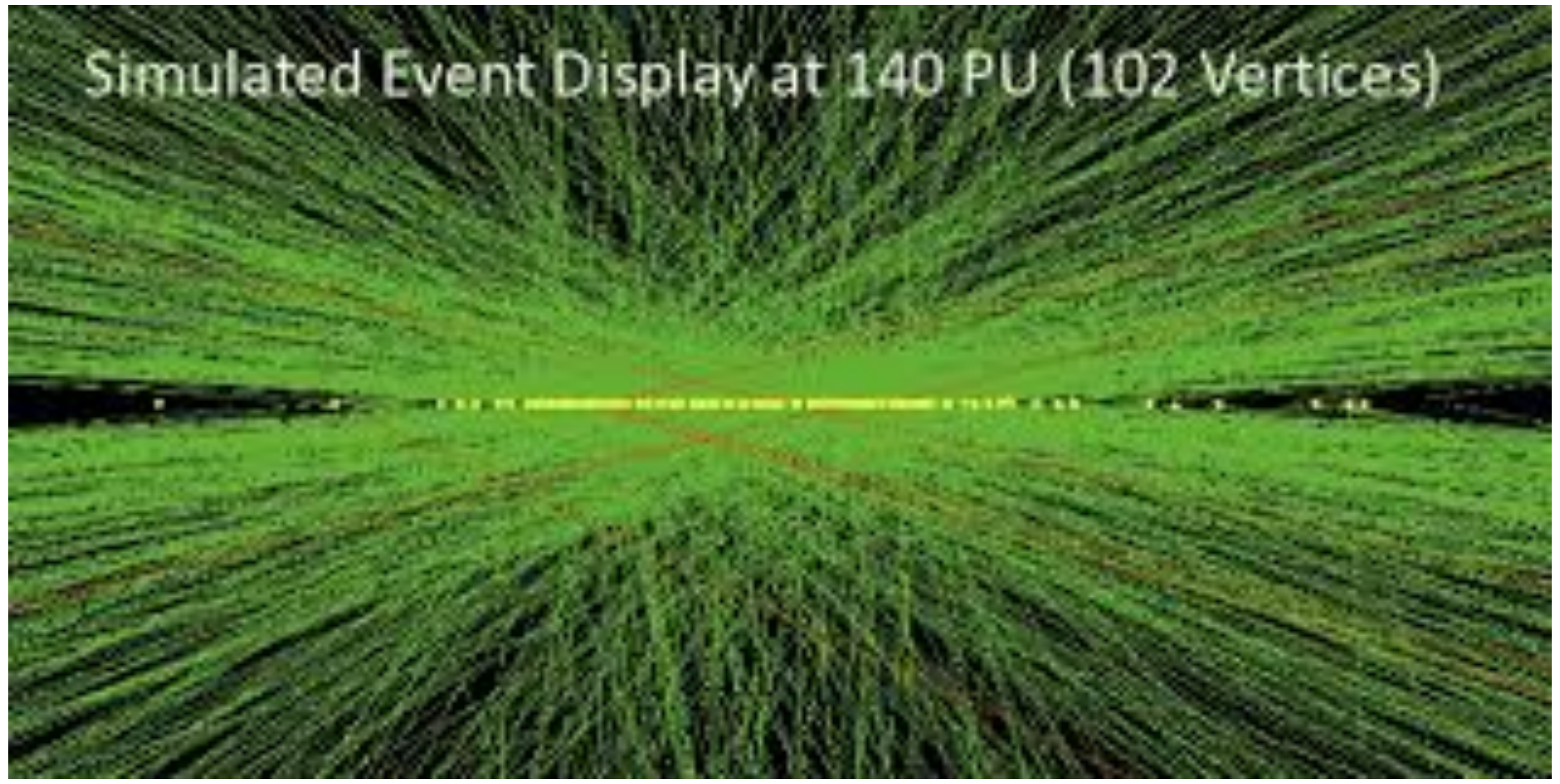
Introduction

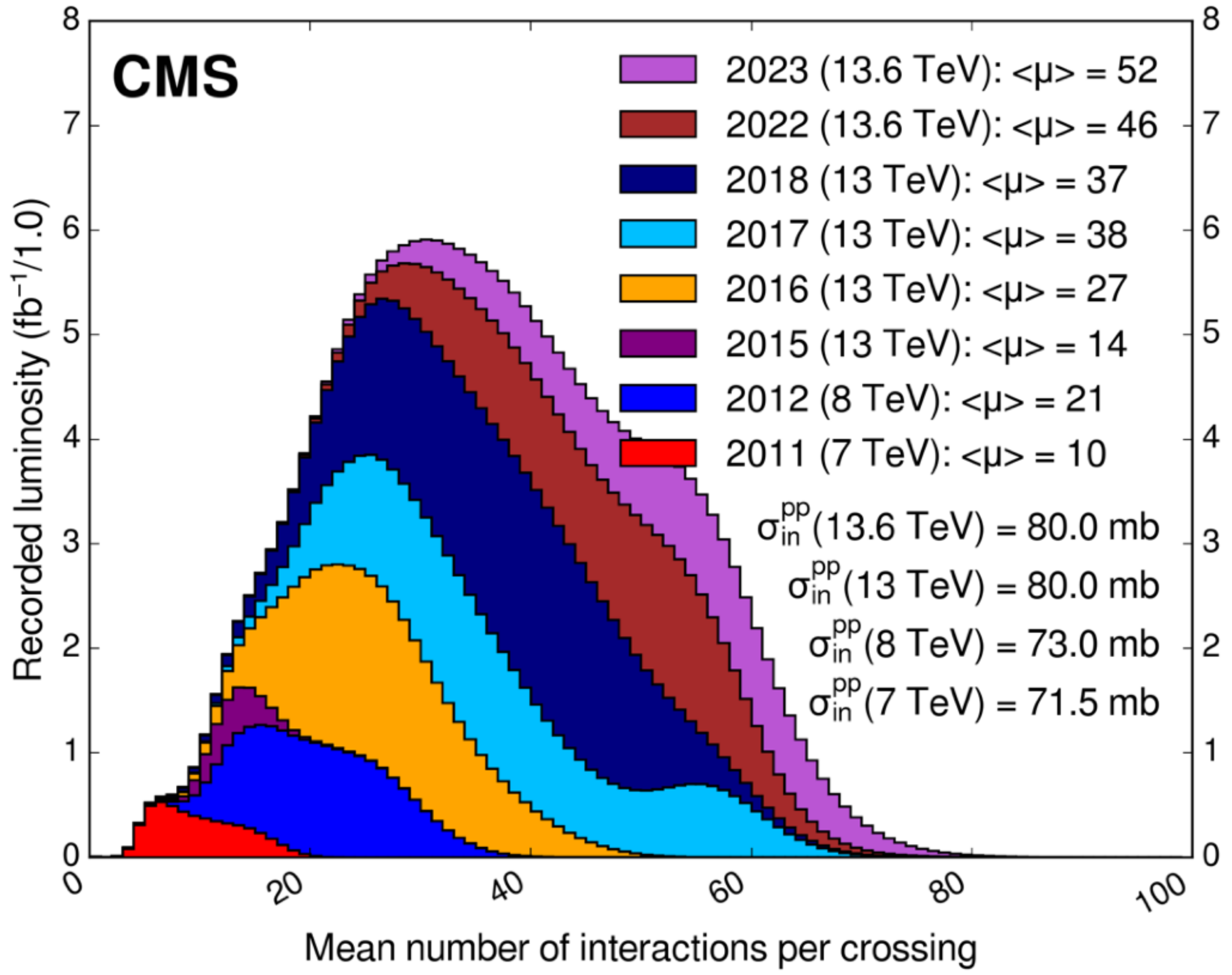
- High-Luminosity LHC will increase the number of simultaneous p-p collisions (pileup) **up to 200**
- CMS will **upgrade detectors** for the HL-LHC era: new tracker with tracking at L1T for first time, new endcap High Granularity Calorimeter (HGCAL), upgrades to muon detectors
- Phase 2 Upgrade of CMS L1T will **select 750 kHz** events from 40 MHz for further reconstruction and selection at High Level Trigger
  - **Maintain Run-2-like trigger thresholds** for standard single/double-object triggers (jets, electrons, muons, taus, missing transverse momentum)
  - **Add new algorithms and techniques** to extend CMS physics acceptance compared to Phase 1
  - Adapt and evolve as needs of experiment change

⬇ 78 pileup vertices



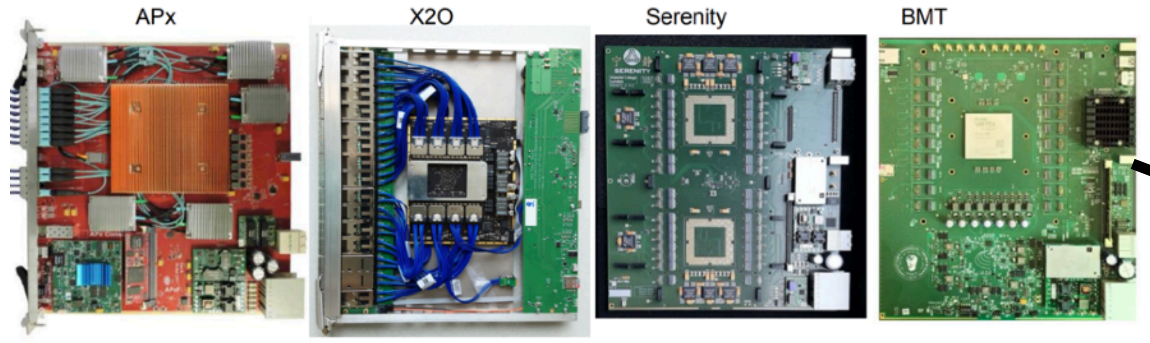
⬇ 140 pileup vertices



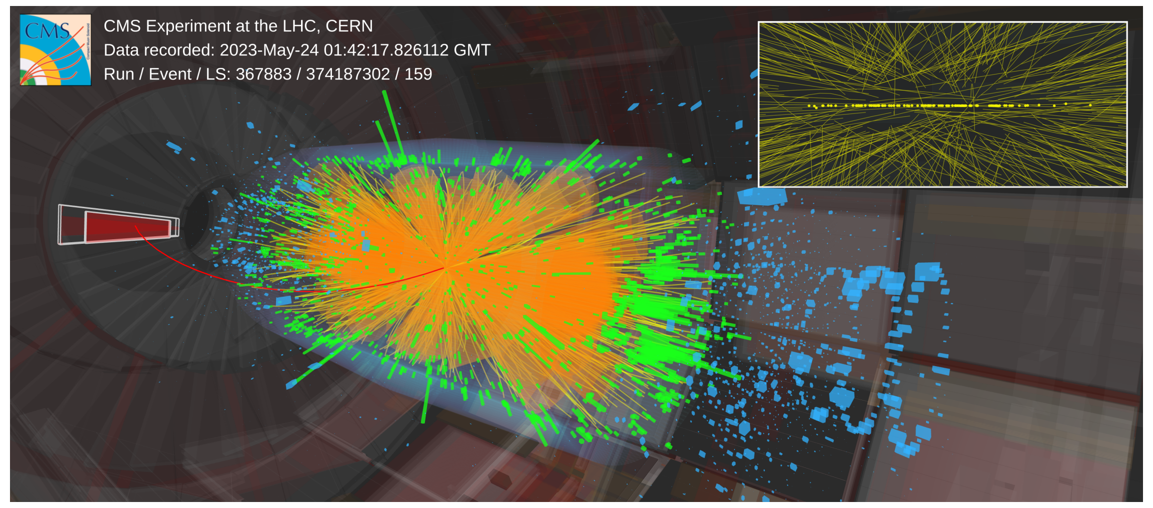


Trigger Processing

- How do we decide which events to keep? reconstructing high level information from low level detector information
  - Low level: raw detector hits (digitised measurements from sensors)
  - High level: particles, event-level quantities like total energy, jets (sprays of particles)
- Final decision compares the high level quantities with a “menu” of conditions to accept
- Processing mostly uses **physics algorithms** for reconstruction, and **Machine Learning**
  - We’ll discuss some of the reconstruction steps and trigger selection algorithms

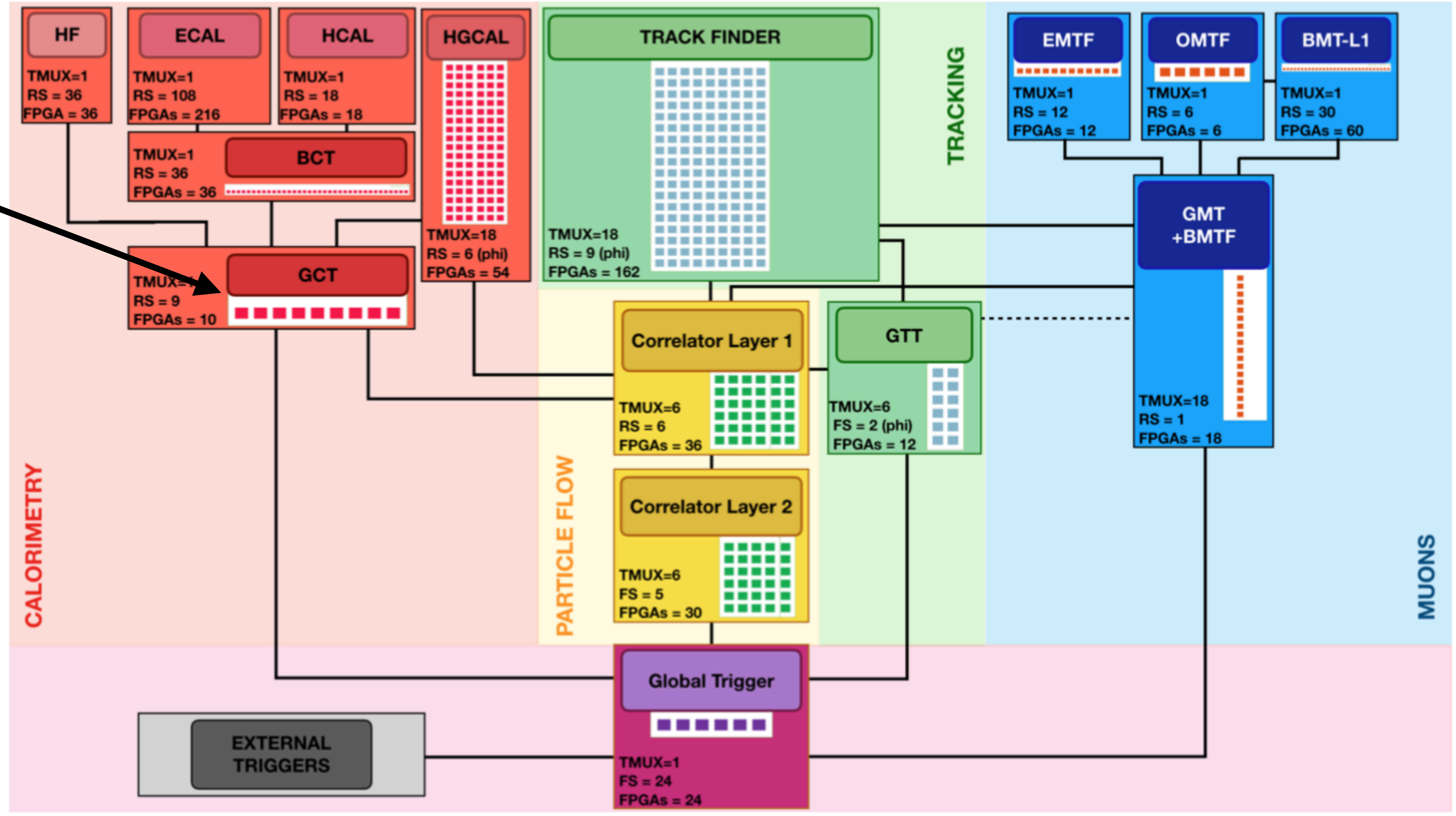


1 small box = 1 FPGA board with AMD VU13P FPGA

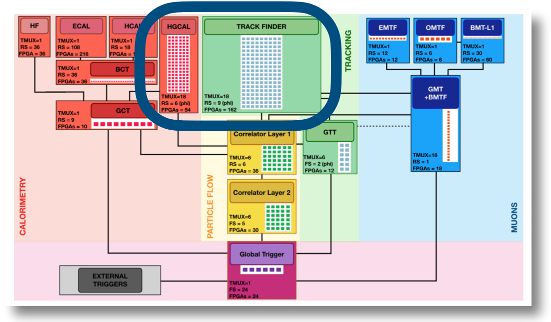


t = 0

t < 12.5 μs

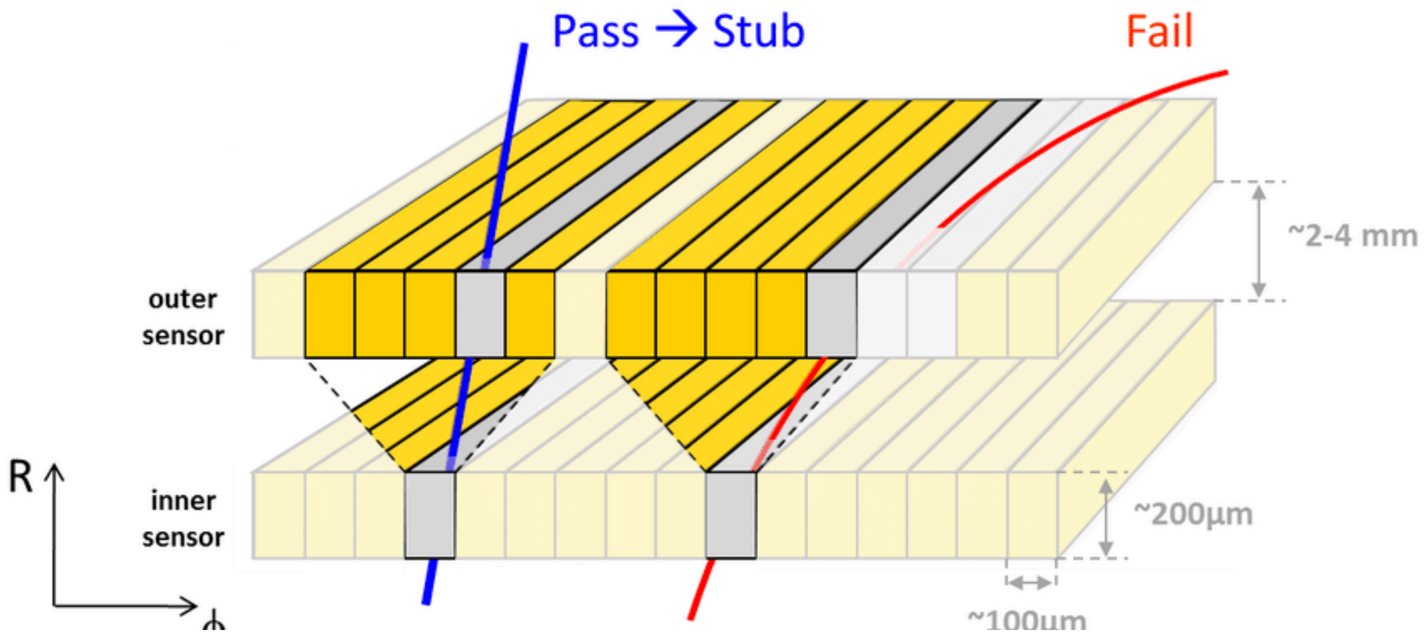


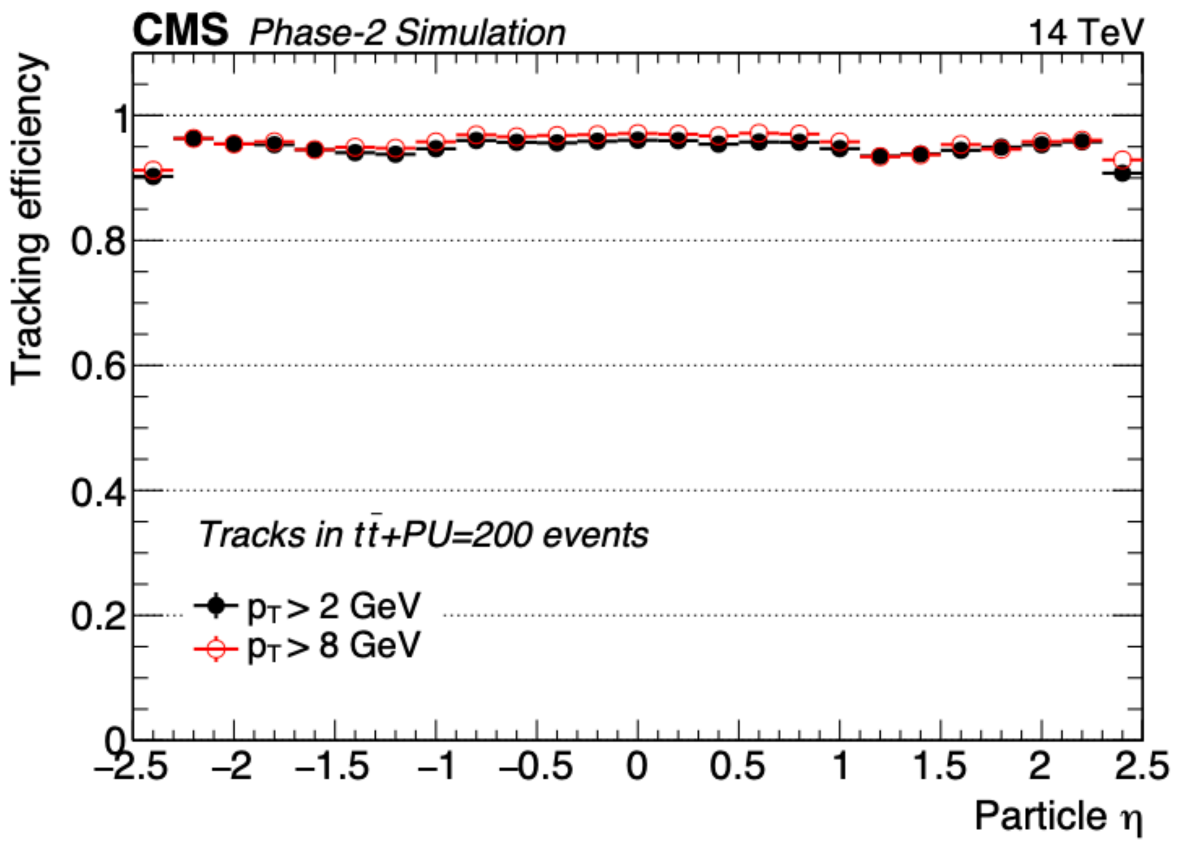
0 μs	**Detector hits**
5 μs	**Clusters & Tracks**
6 μs	**Particles**
7 μs	**Event Categorisation**
8 μs	**1 bit: keep / discard**

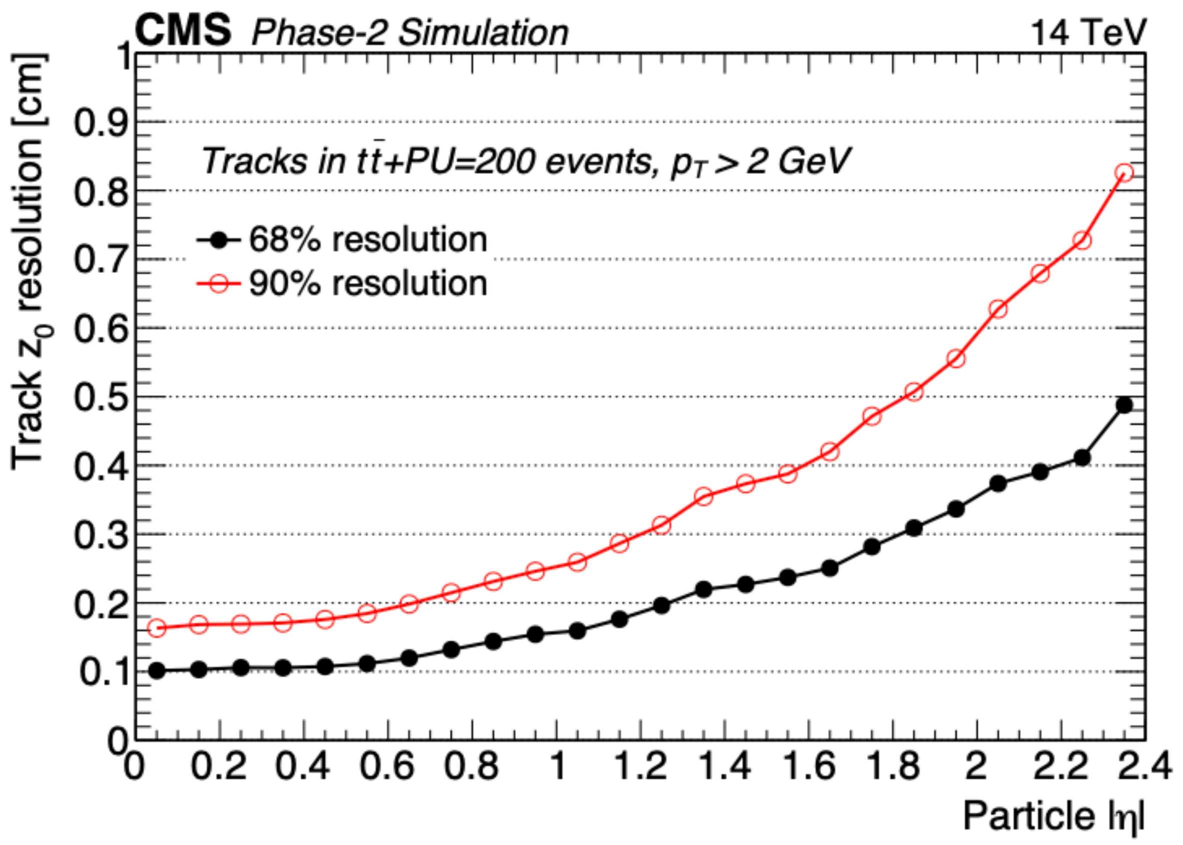


Phase 2: New Detectors

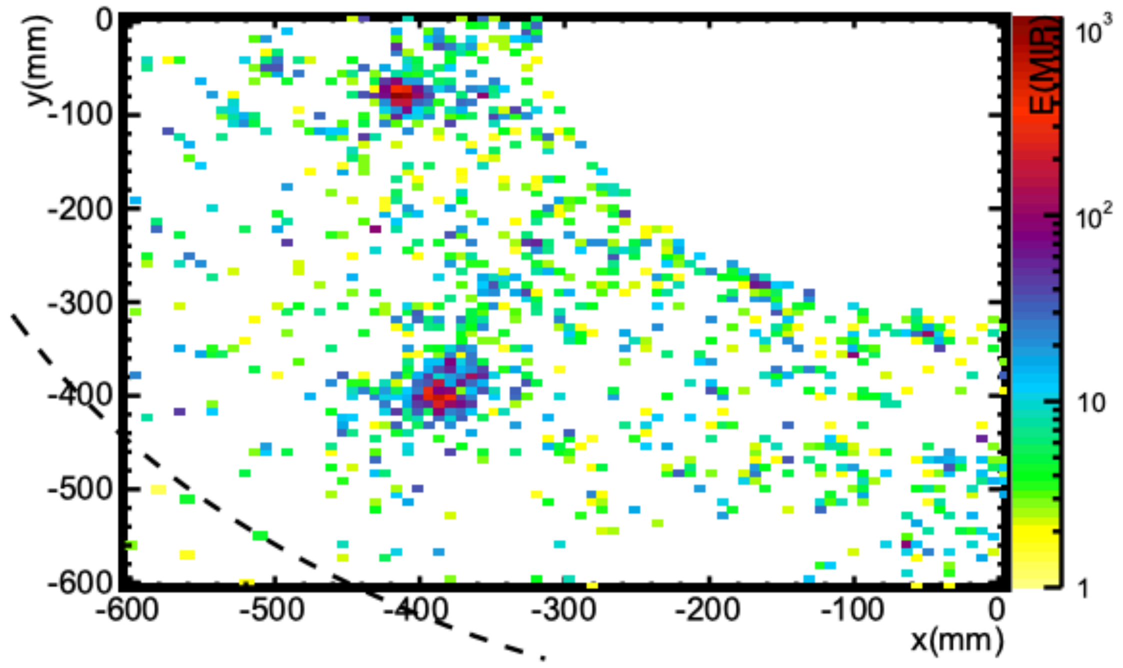
- **Track Reconstruction** at Level 1 Trigger for first time up to |η| < 2.4
- "Stubs" with p_T > 2 GeV will be sent to L1T from outer tracker
- Tracks in the Level 1 Trigger essential for 200 PU conditions
  - Primary vertex reconstruction, particle reconstruction
- L1T Track finding in around 200 FPGAs
- Seed finding, road building, track fitting

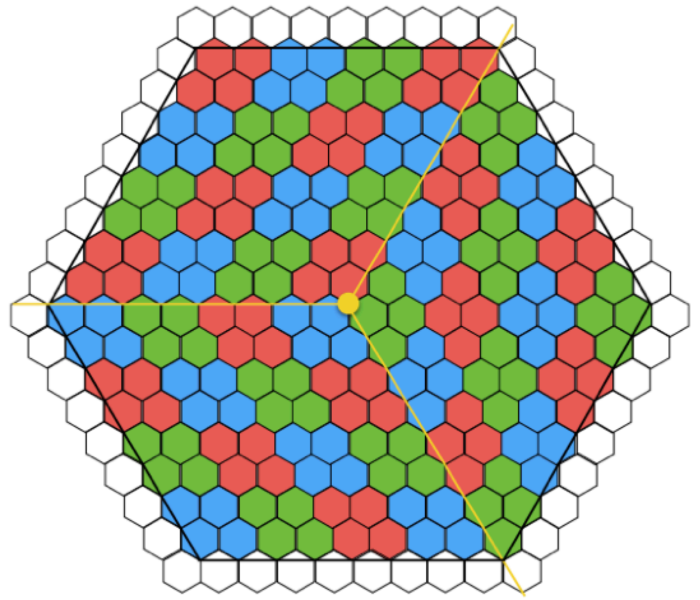


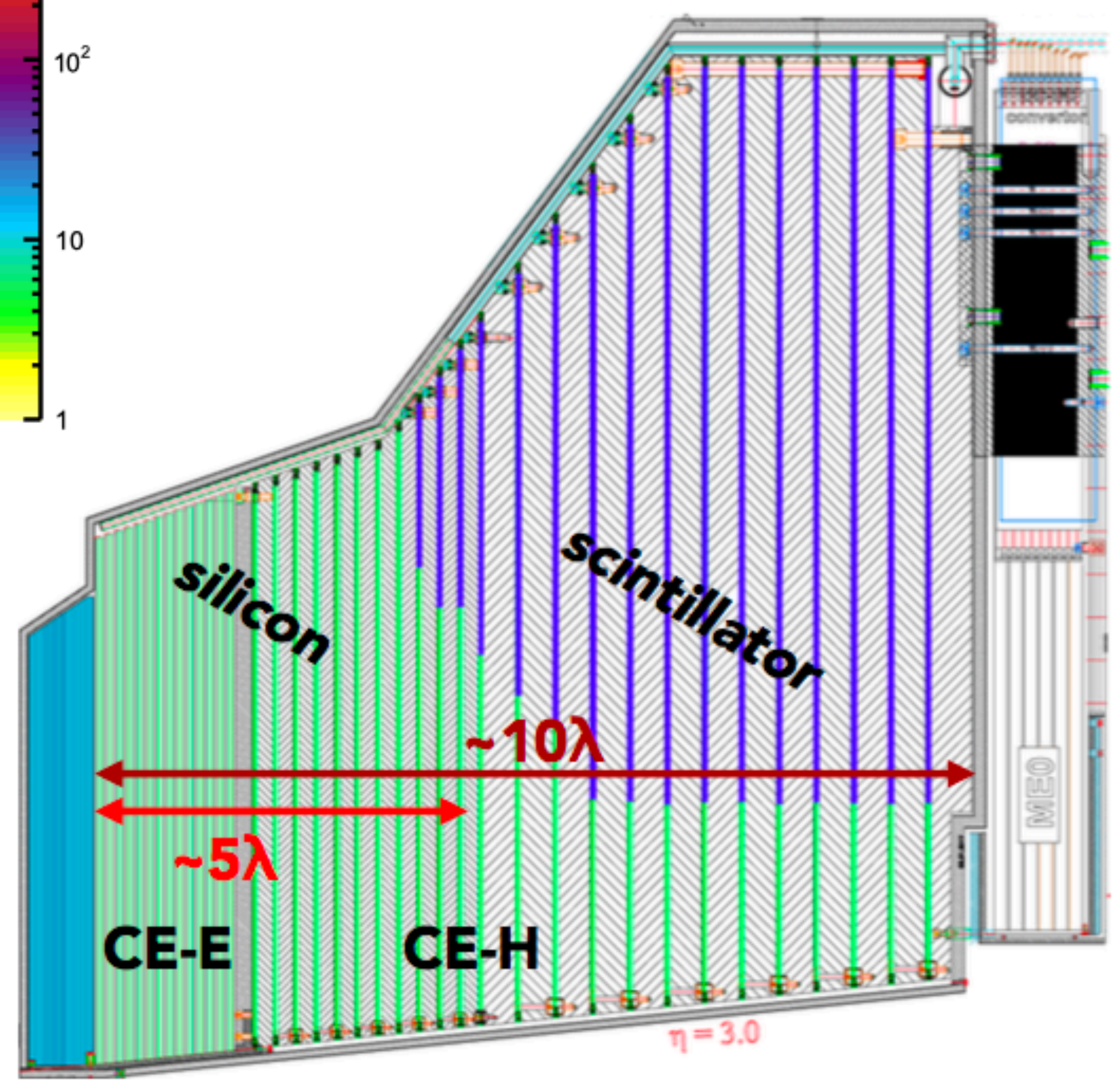




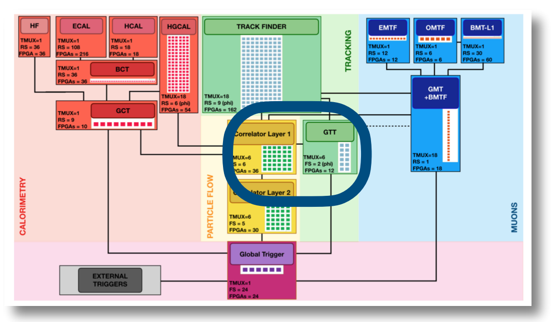
- **High granularity calorimeter**: silicon sampling calorimeter for the endcaps (1.5 < |η| < 3)
- 6.5 million channels (1 million to trigger) in 47 layers
  - Very fine transverse and longitudinal segmentation
- Around 200 FPGAs for 3D cluster reconstruction in L1T





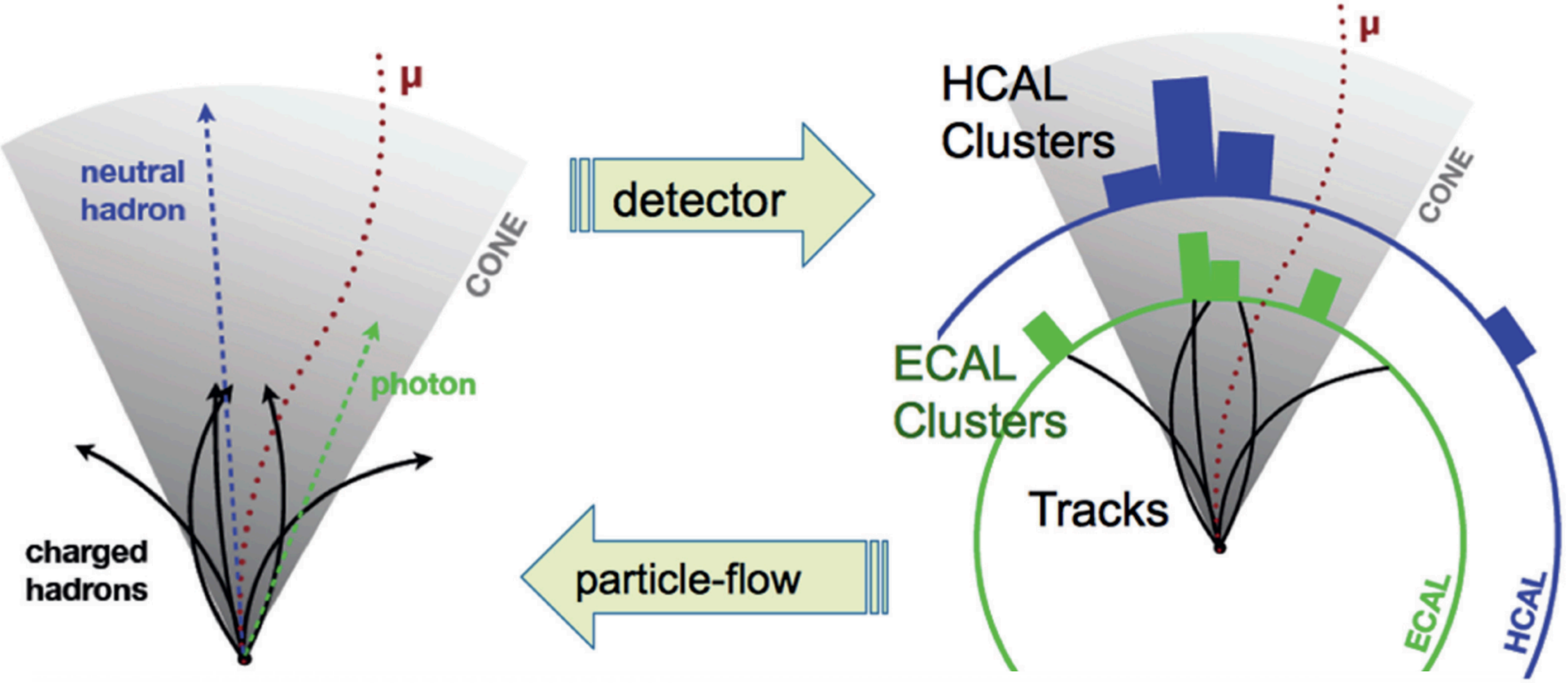


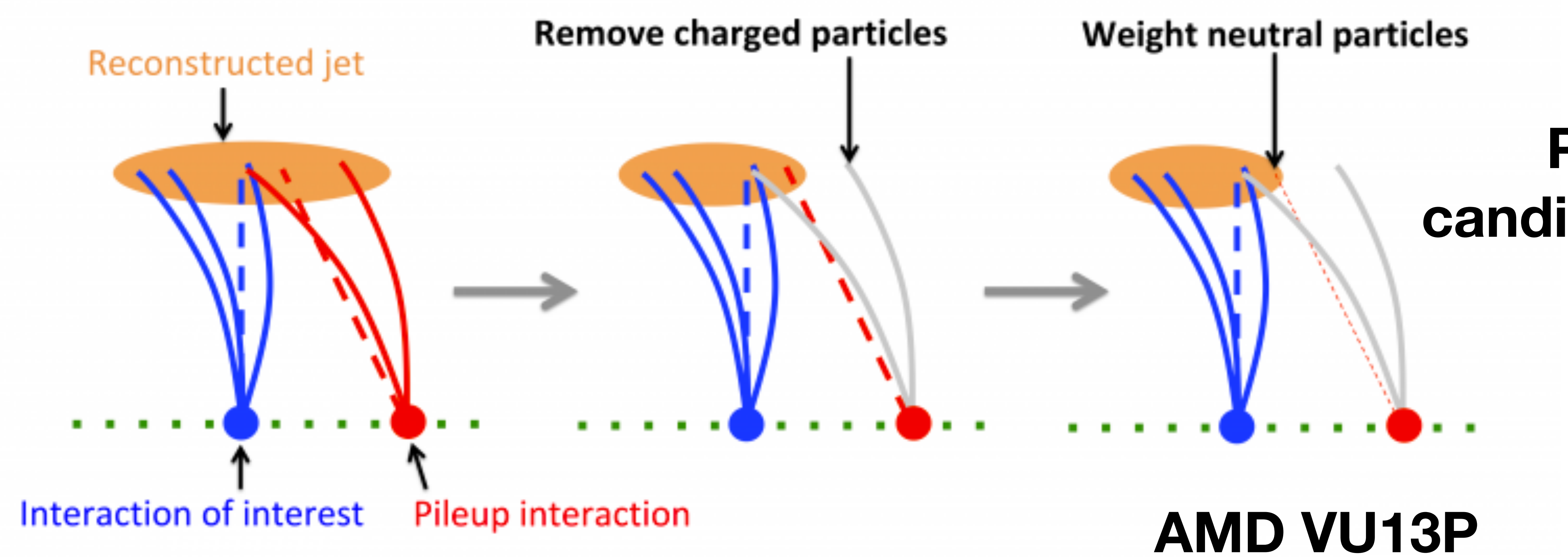
CMS-TDR-019
arXiv:1708.08234



Particle Flow, Vertexing, and PUPPI

- Particle Flow and PUPPI are principle CMS offline reconstruction algorithms, now to be at L1T
- Each sub-detector first performs **local reconstruction**
  - Tracks, calorimeter clusters, muons
- ***Particle Flow*** links elements from different sub-detectors to reconstruct final state *particles*
  - Link tracks to calo. clusters for charged/neutral hadrons and electrons/photons
  - Link tracks to muons
- ***Vertex Finding*** reconstructions primary vertex from tracks
- ***PileUp Per Particle Identification*** (PUPPI) isolates the particles from the primary interaction
  - Using vertex association for charged particles
  - Nearby energy weighting for neutral particles
- Implementation splits detector into small regional chunks for parallelism, takes about 1 μs latency

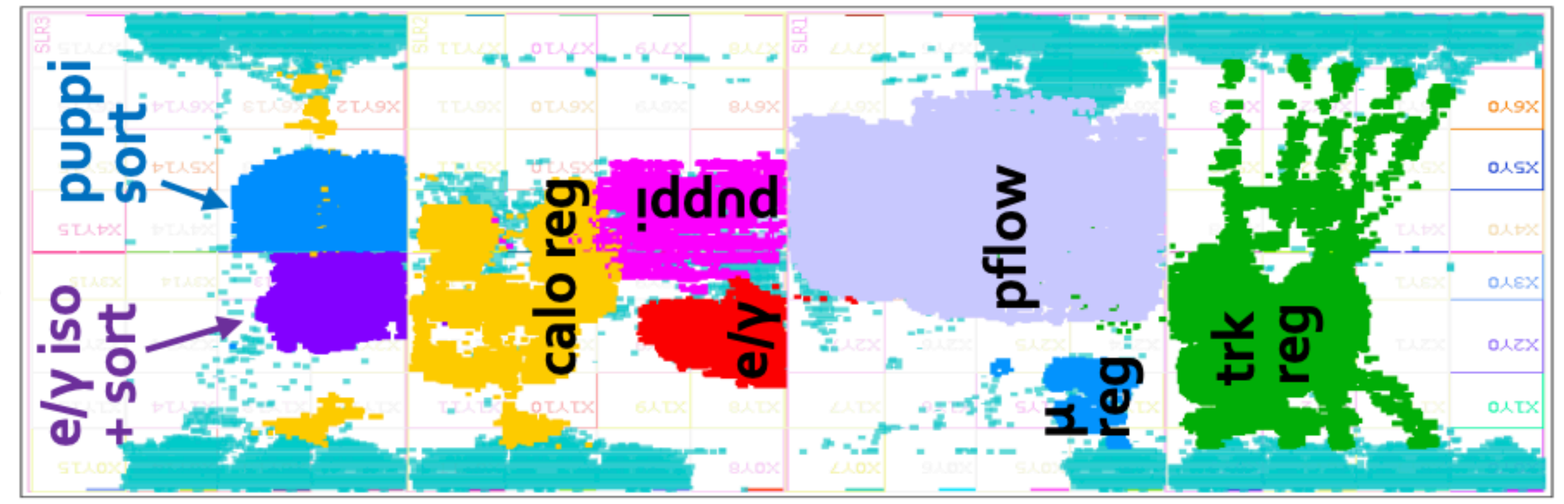


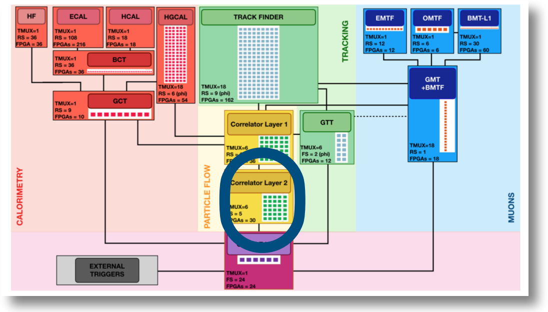


PUPPI candidates

Particle Flow candidates

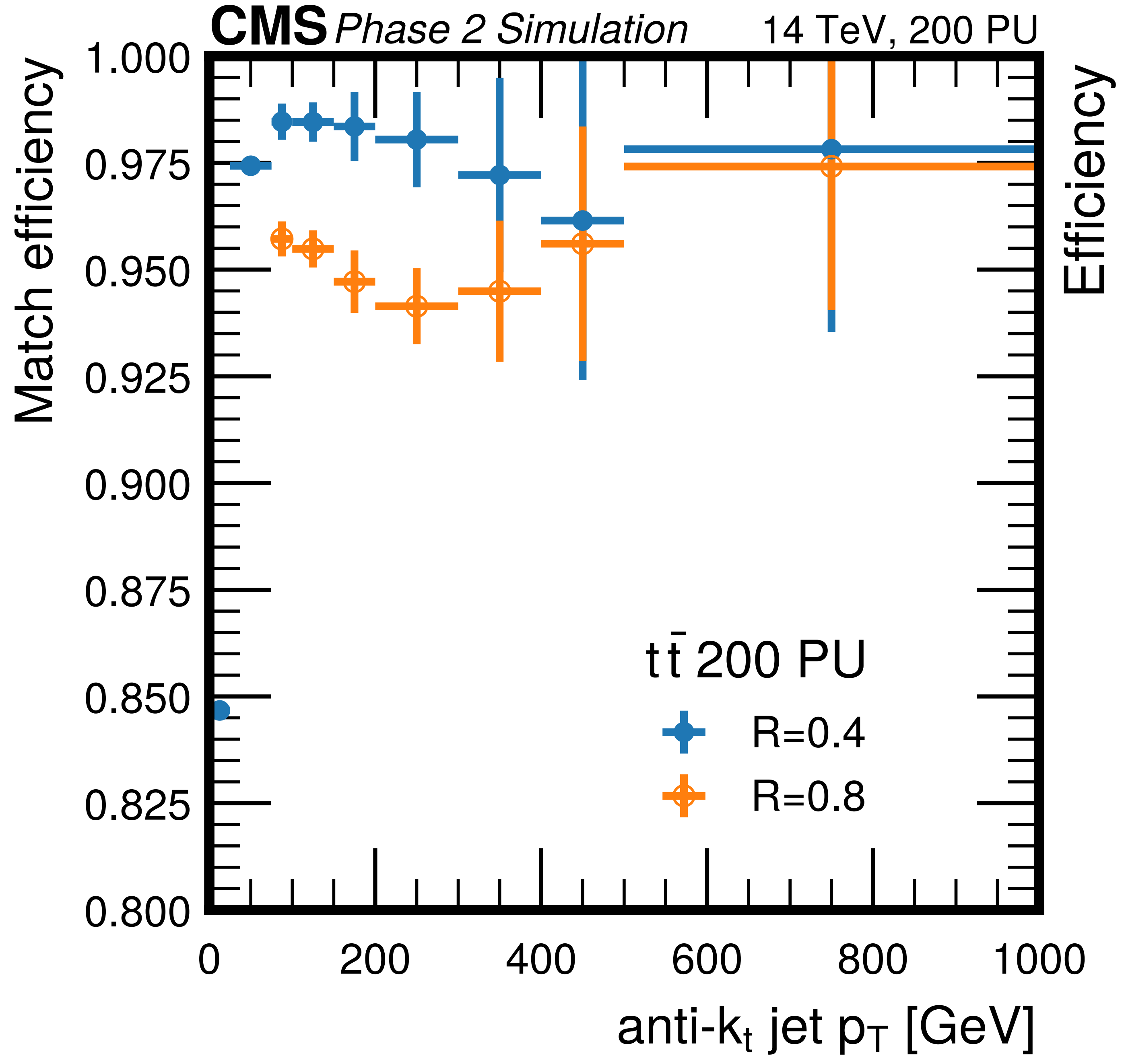
AMD VU13P

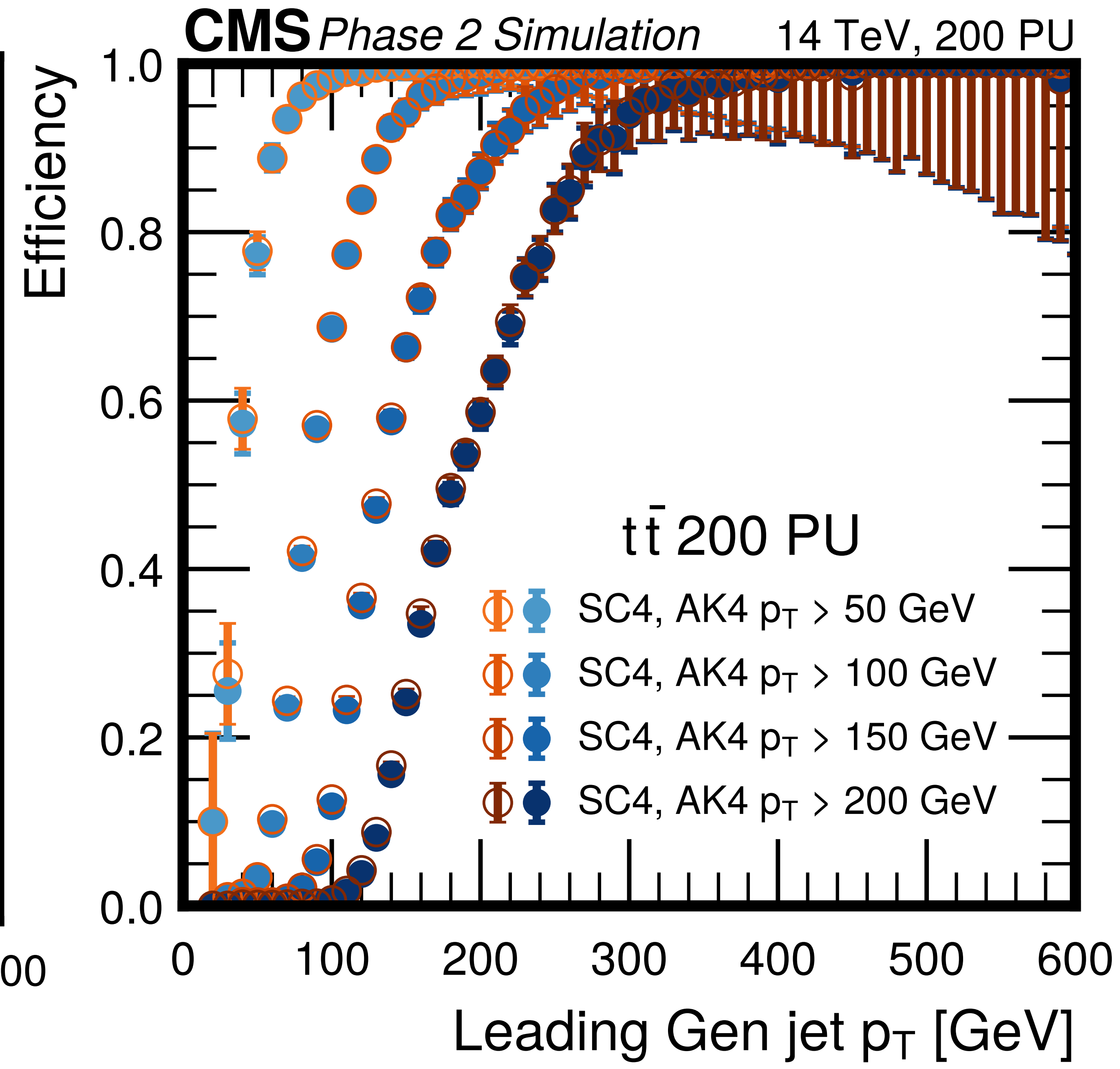


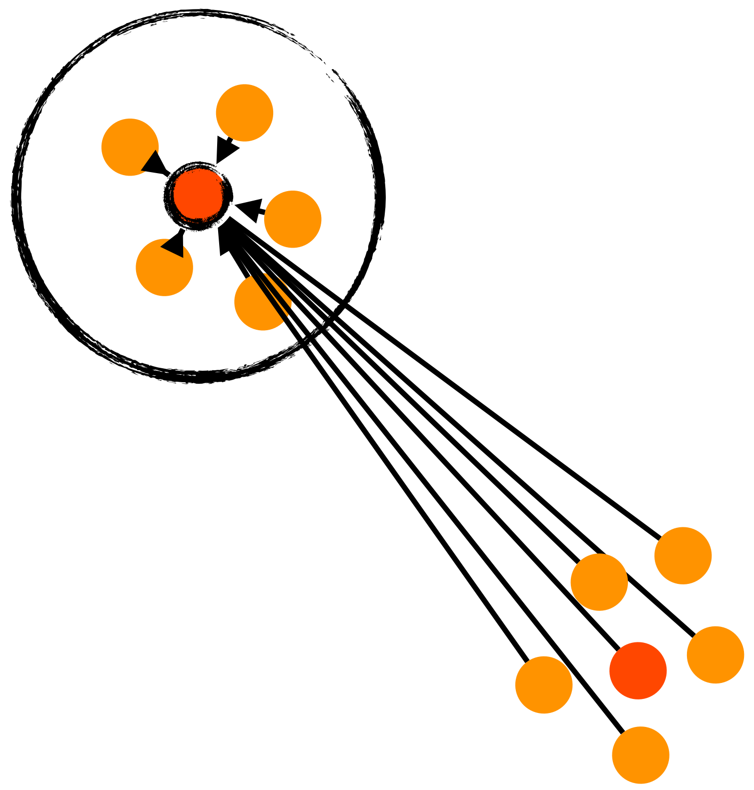


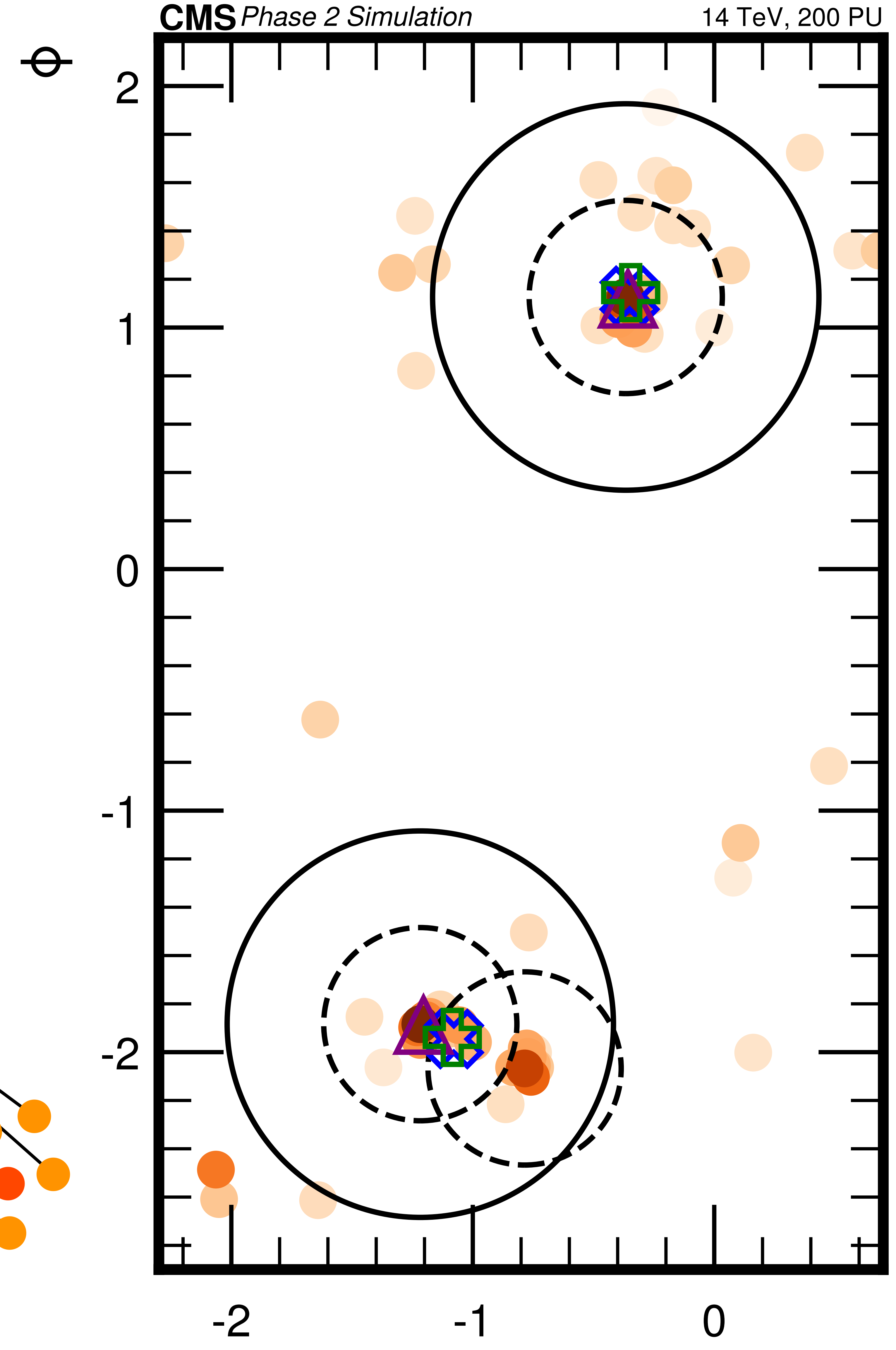
Jet Reconstruction

- Particle Flow and PUPPI at L1T, plus powerful FPGAs and **new techniques** allow us to push what can be done at L1T further
- Now we can cluster particles into jets and **tag the flavour** of those jets
- First we develop a fast and performant jet reconstruction for FPGA
  - Very **simple cone algorithm**: choose a high-p_T seed, cluster in a cone around it
  - Latency 750 ns for 12 jets, **performance close to anti-k_T**
  - Reconstruction of jets with both R=0.4 and R=0.8 enabling **access to substructure**

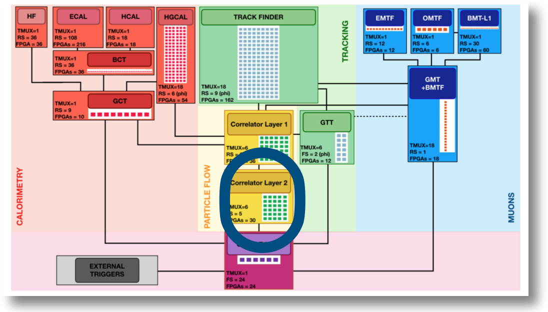






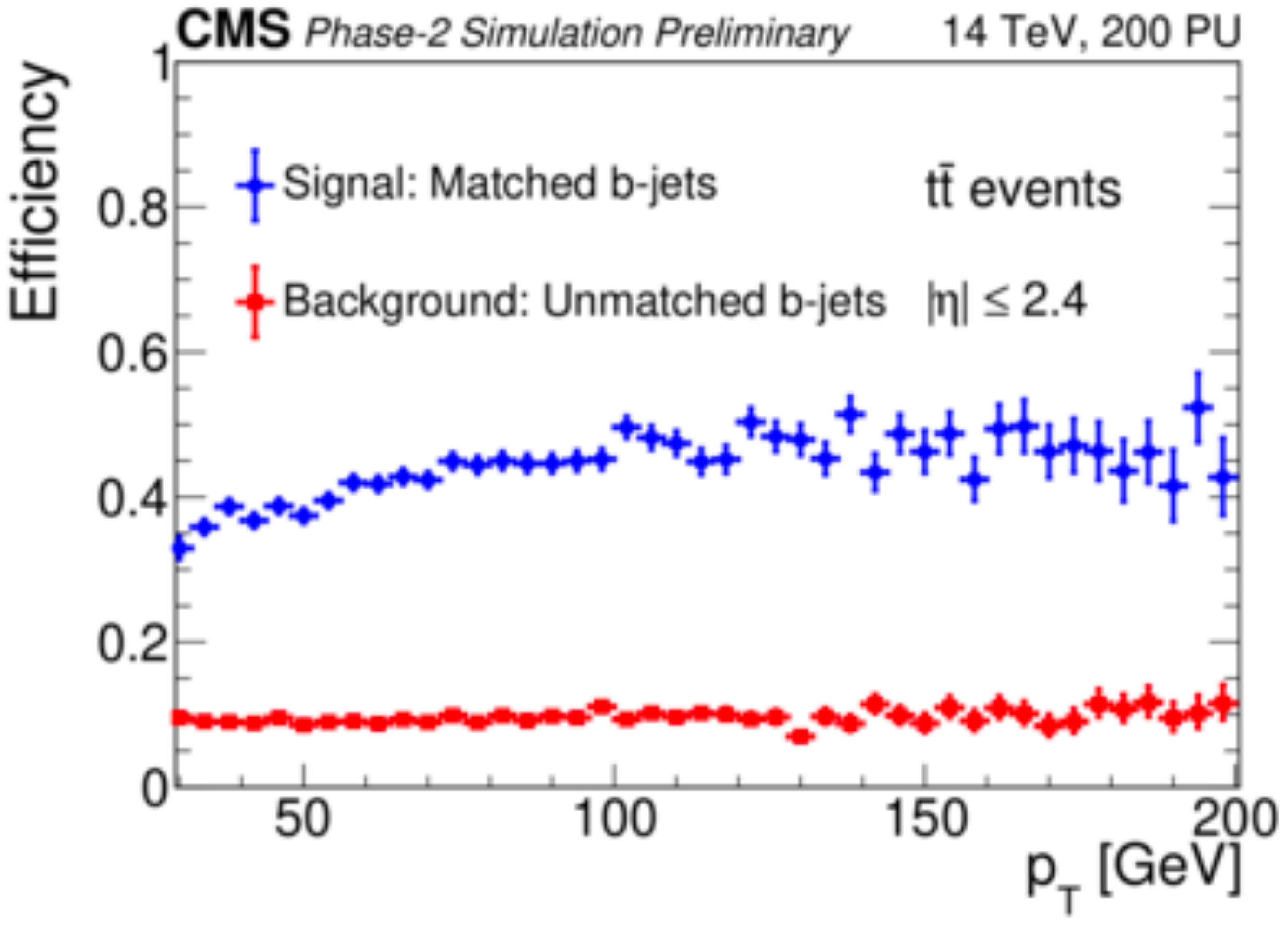


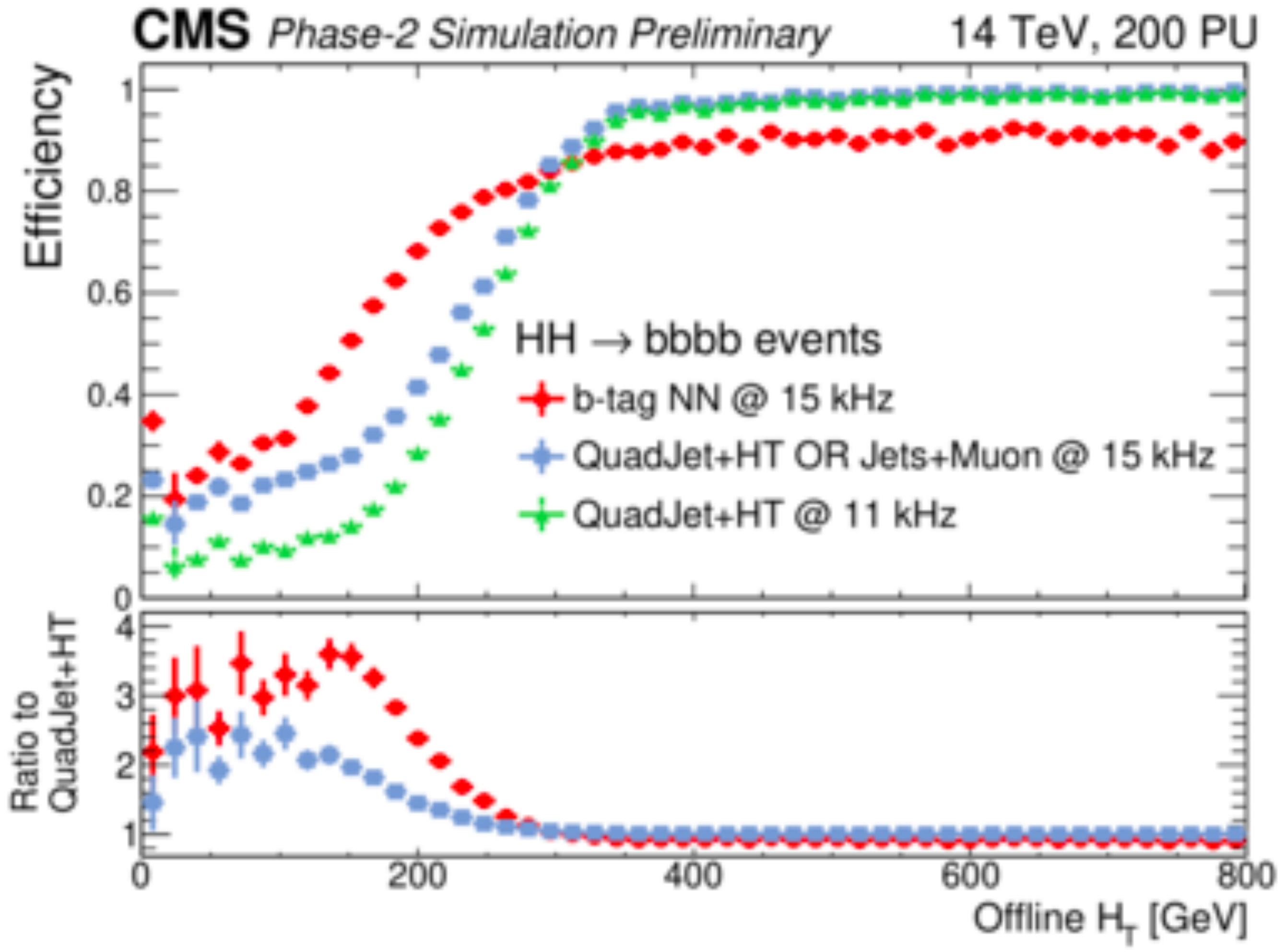
arXiv:2310.08062

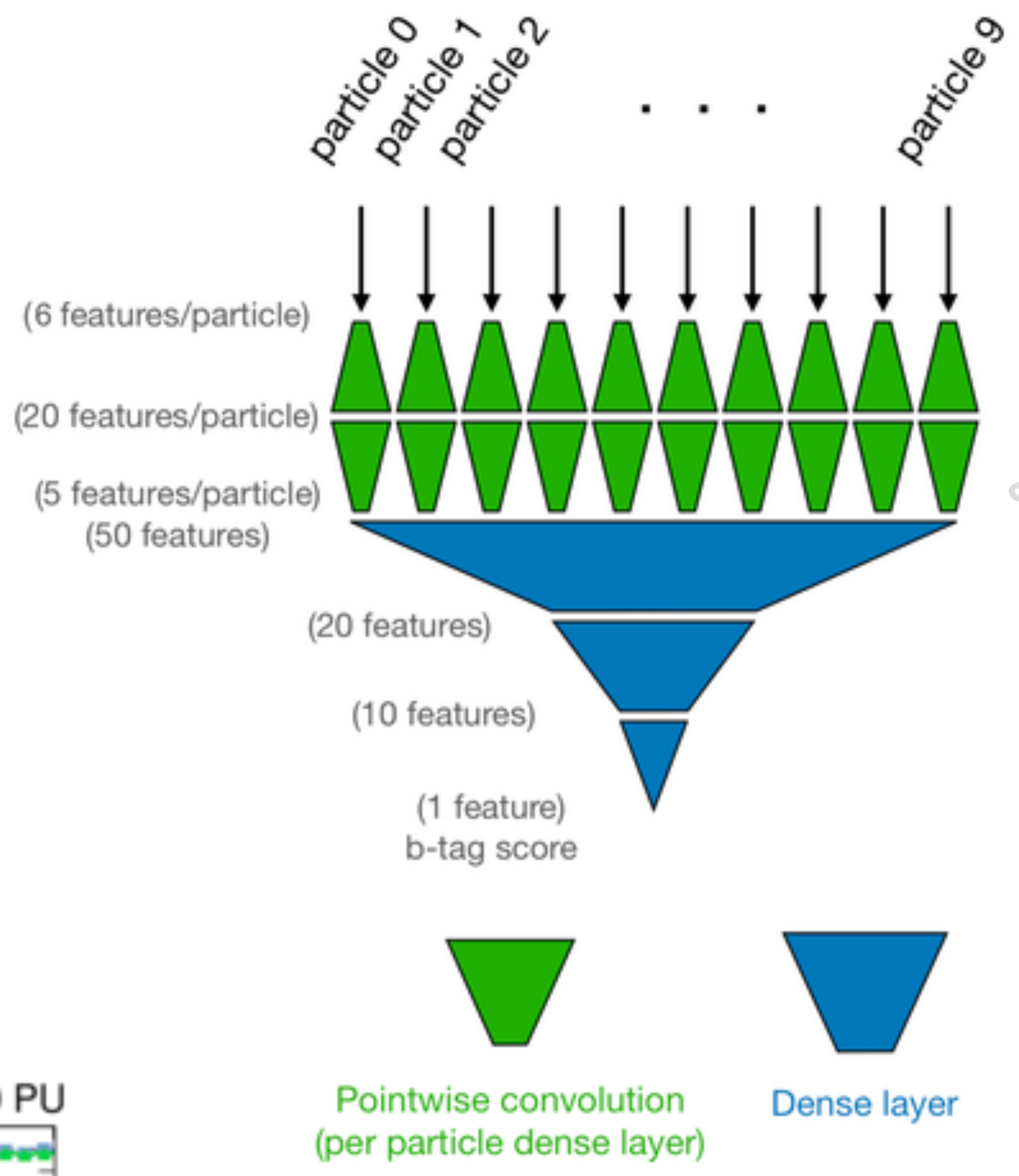


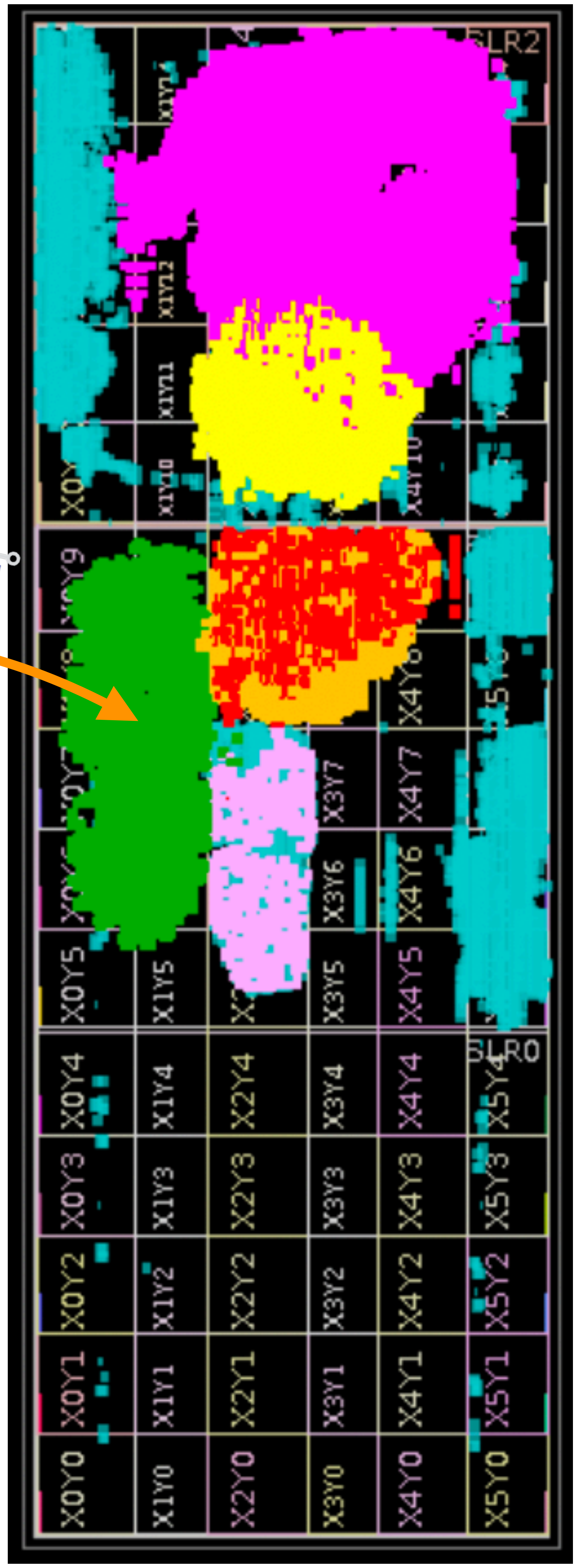
Jet Tagging

- After jet reconstruction we retain the list of **jet constituents**
- We can use **Machine Learning** for jet tagging
- Using Deep Neural Network for **b tagging**
  - Relies on track displacement measurement from L1 track finder
- **Tiny model** improves trigger reach to important final states (HH→bbbb shown)
- Fits in FPGA (right) and total latency (jet reco + tagging) less than 1 μs





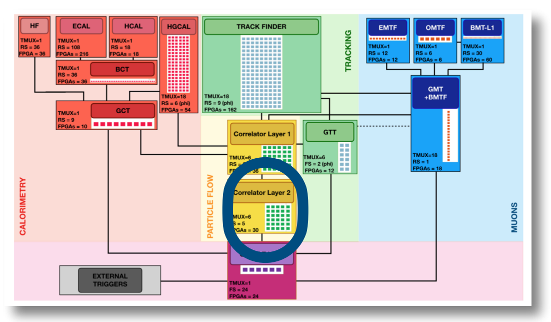




Particle Receiving
Jet Constituent Finding
Jet Axis Computation
Sorting, Buffering
B tagging Neural Network

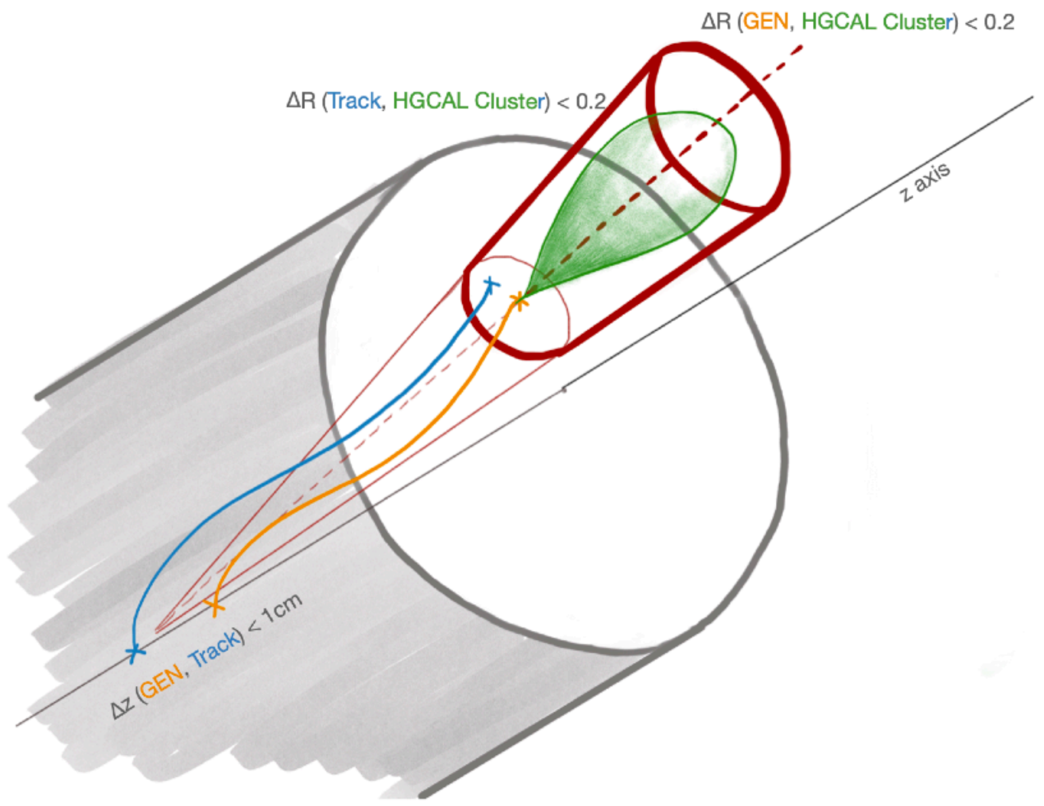
AMD VU9P

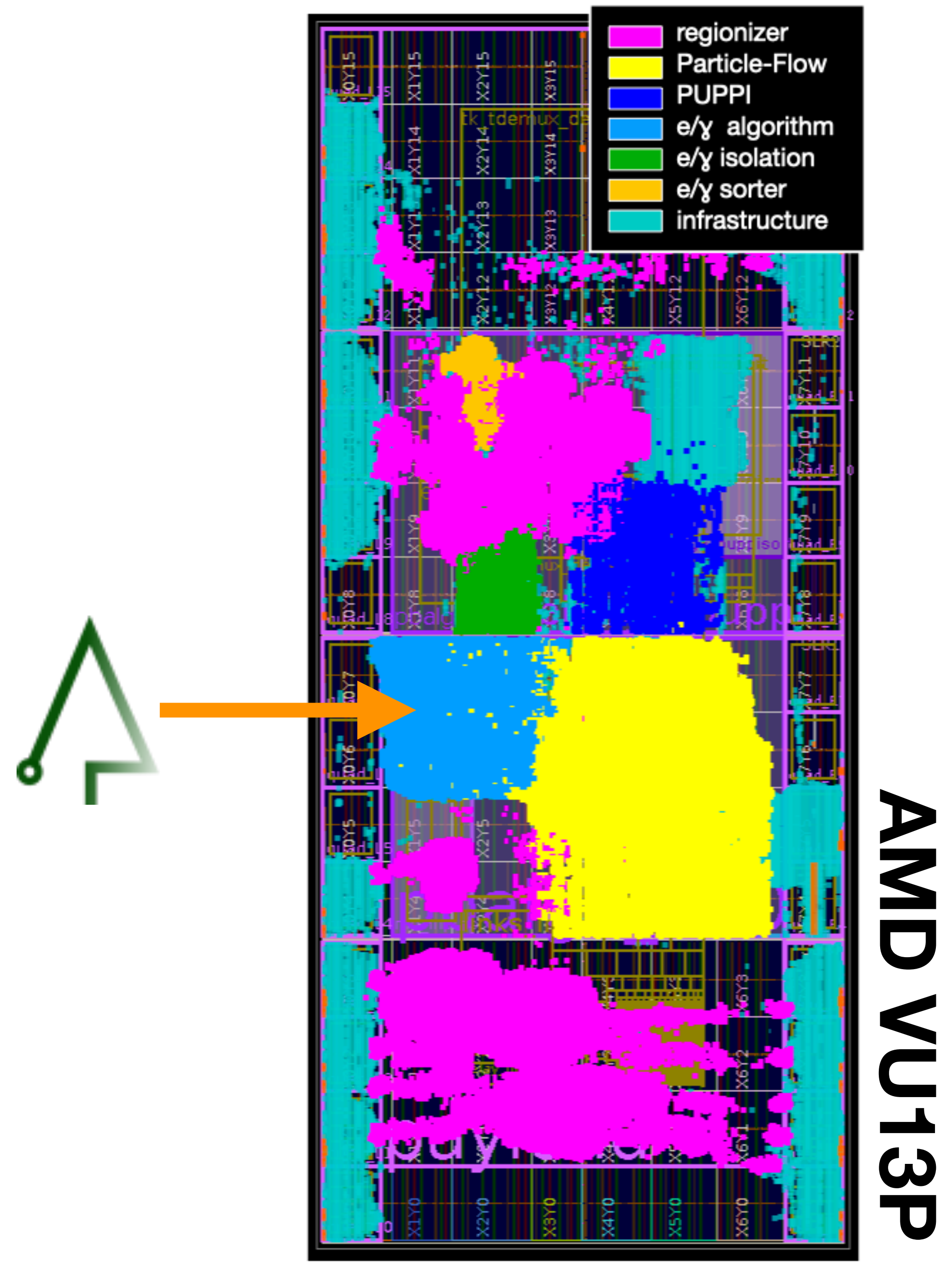
CMS-DP-2022-021



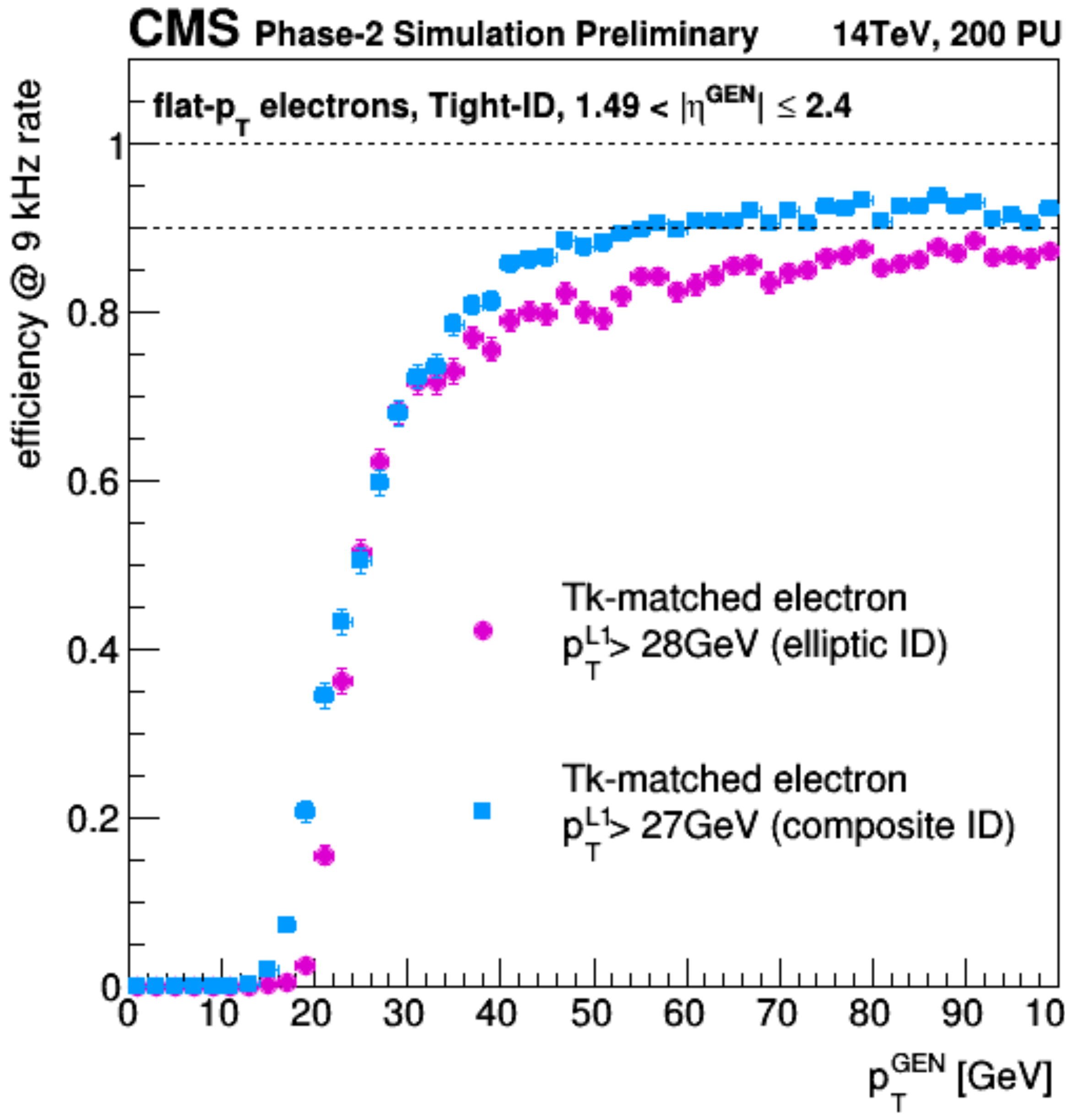
Electron ID

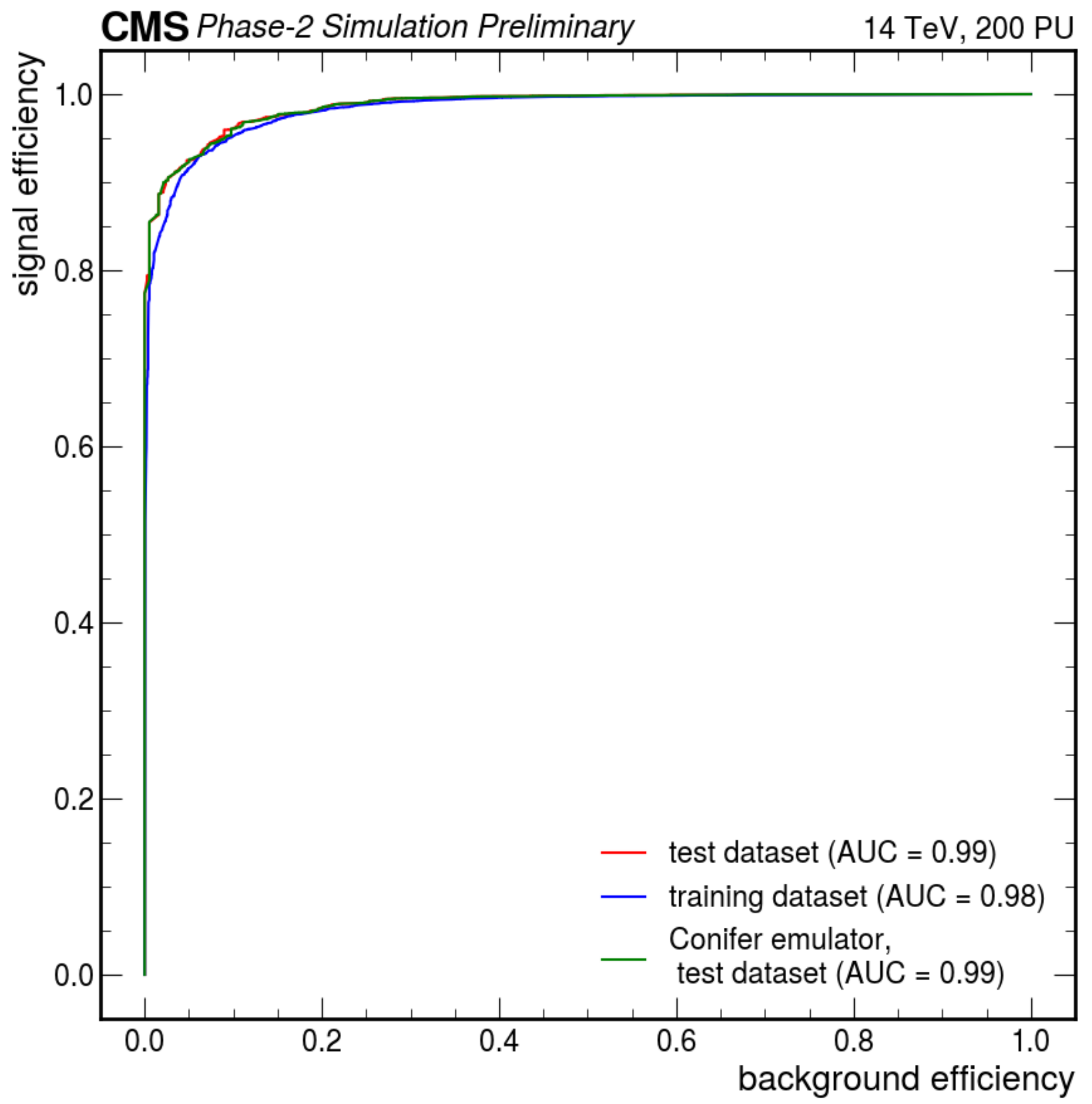
- Electrons will be reconstructed by linking a track with a calorimeter cluster
- Neither reconstruction is perfect, and electrons emit bremsstrahlung
- **Baseline kinematic approach** used (η, ϕ) distance and p_T compatibility to make a link
- **New BDT approach** first makes a loose kinematic selection, then uses ML to predict probability that the track & cluster both originated from an electron
  - Using variables from both track and cluster
  - Tiny xgboost model, **conifer** for BDT inference in FPGAs
- **Improved** electron reconstruction **efficiency** with new method (bottom left)
- Keeps electron trigger thresholds as low as Run 2 while maintaining sustainable rate

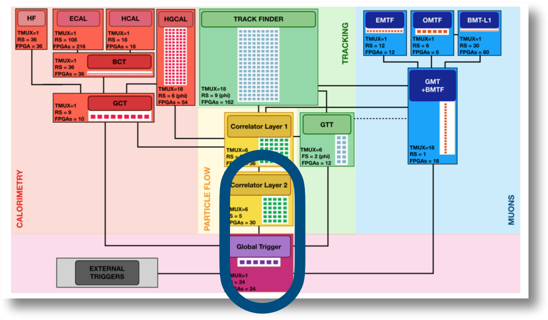




CMS-DP-2023-047

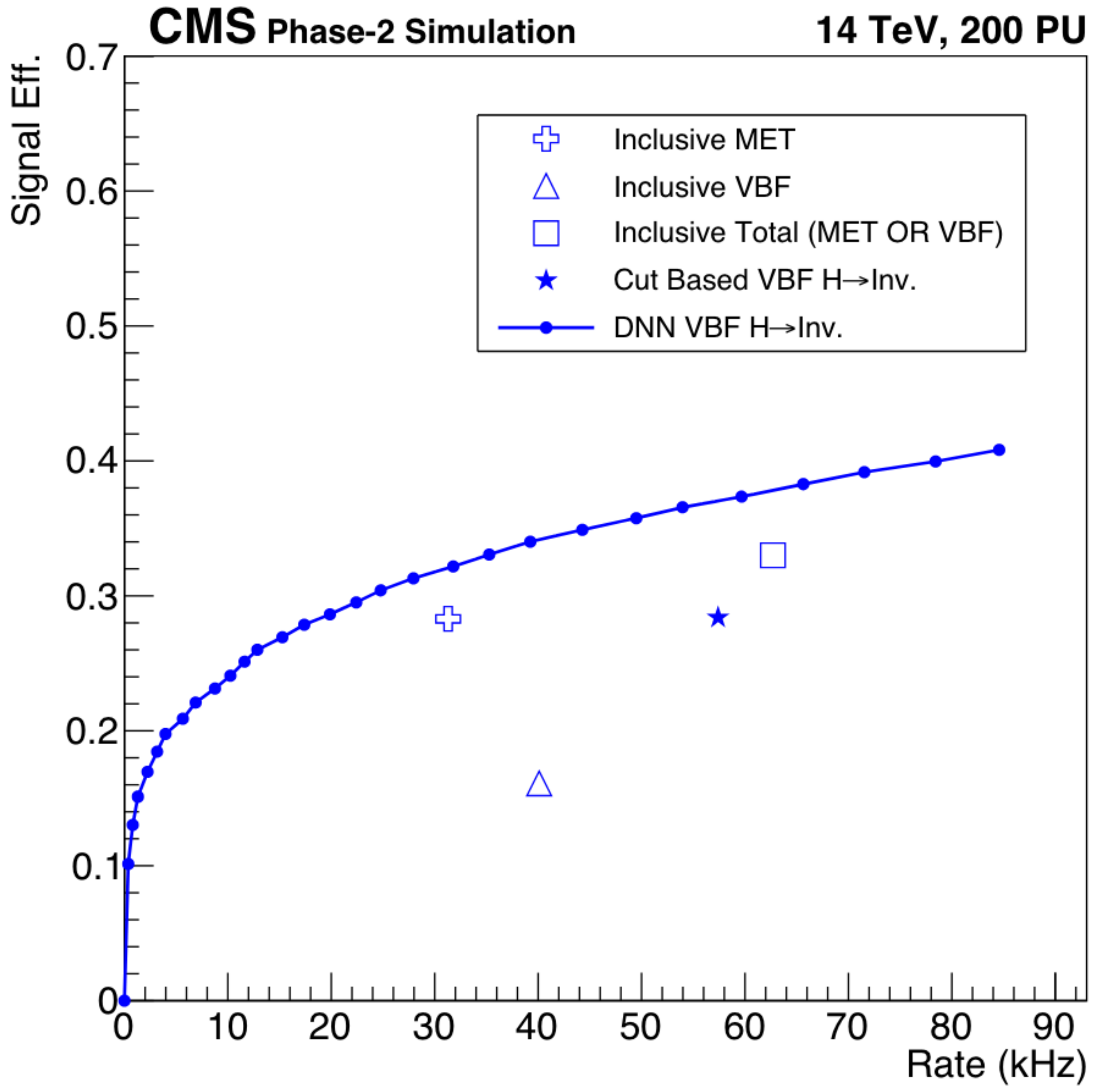


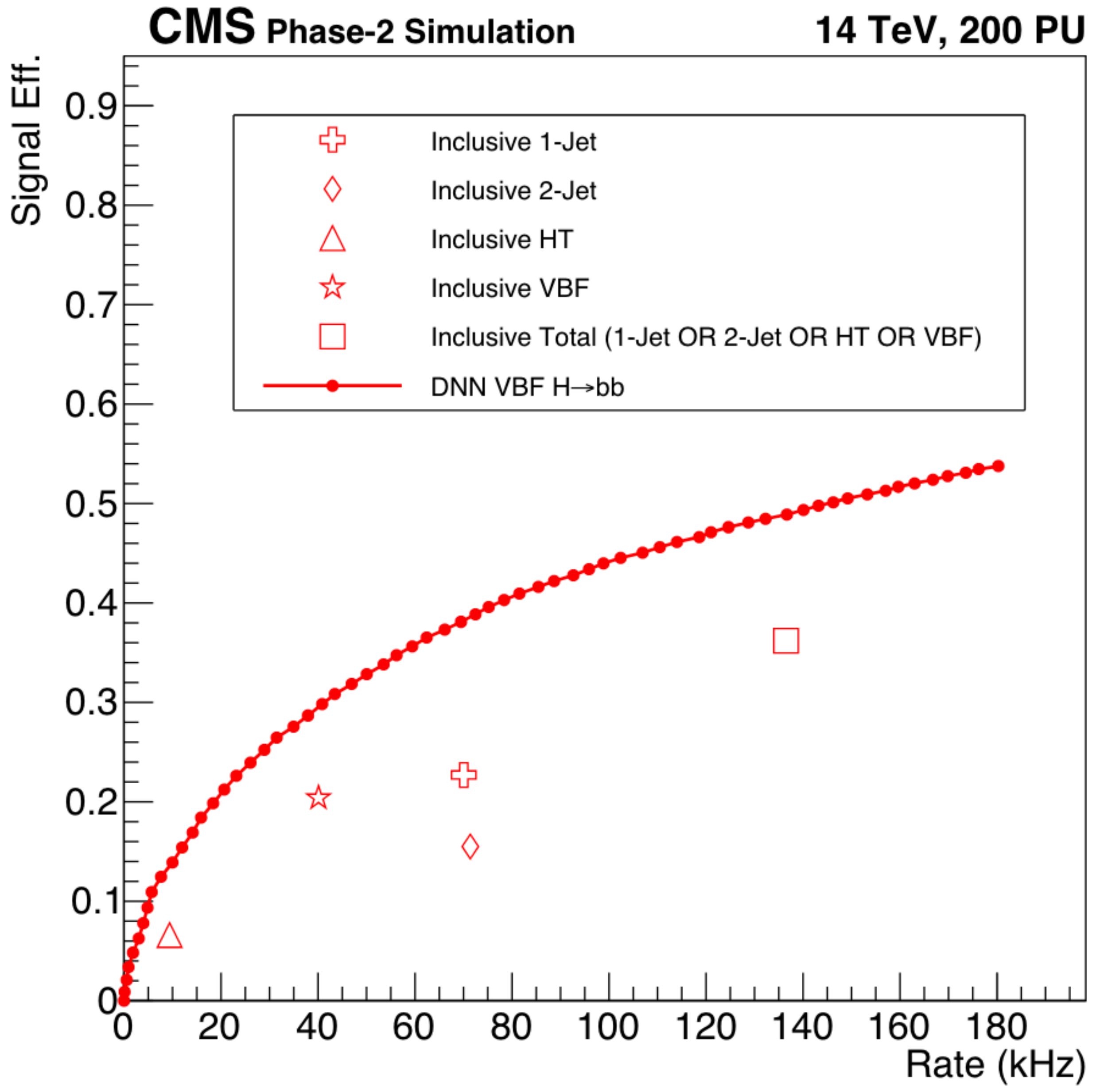


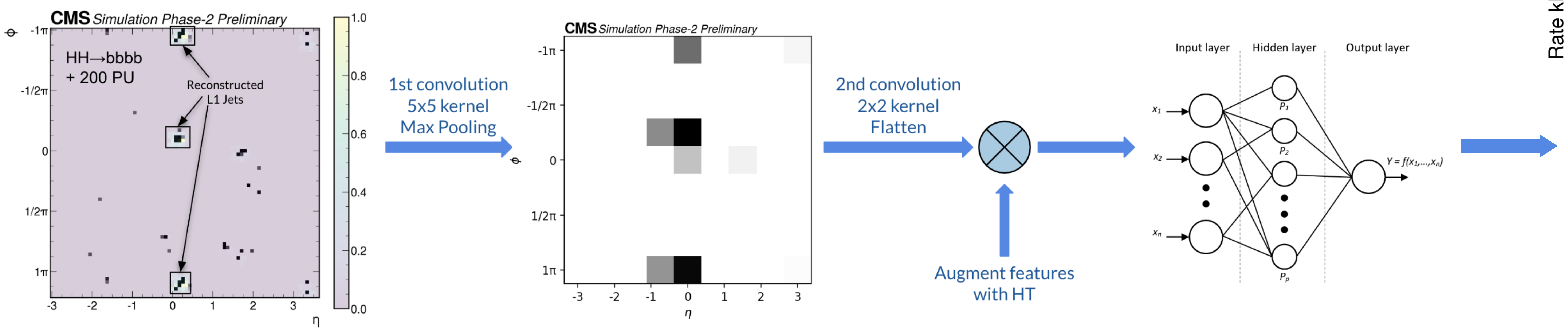


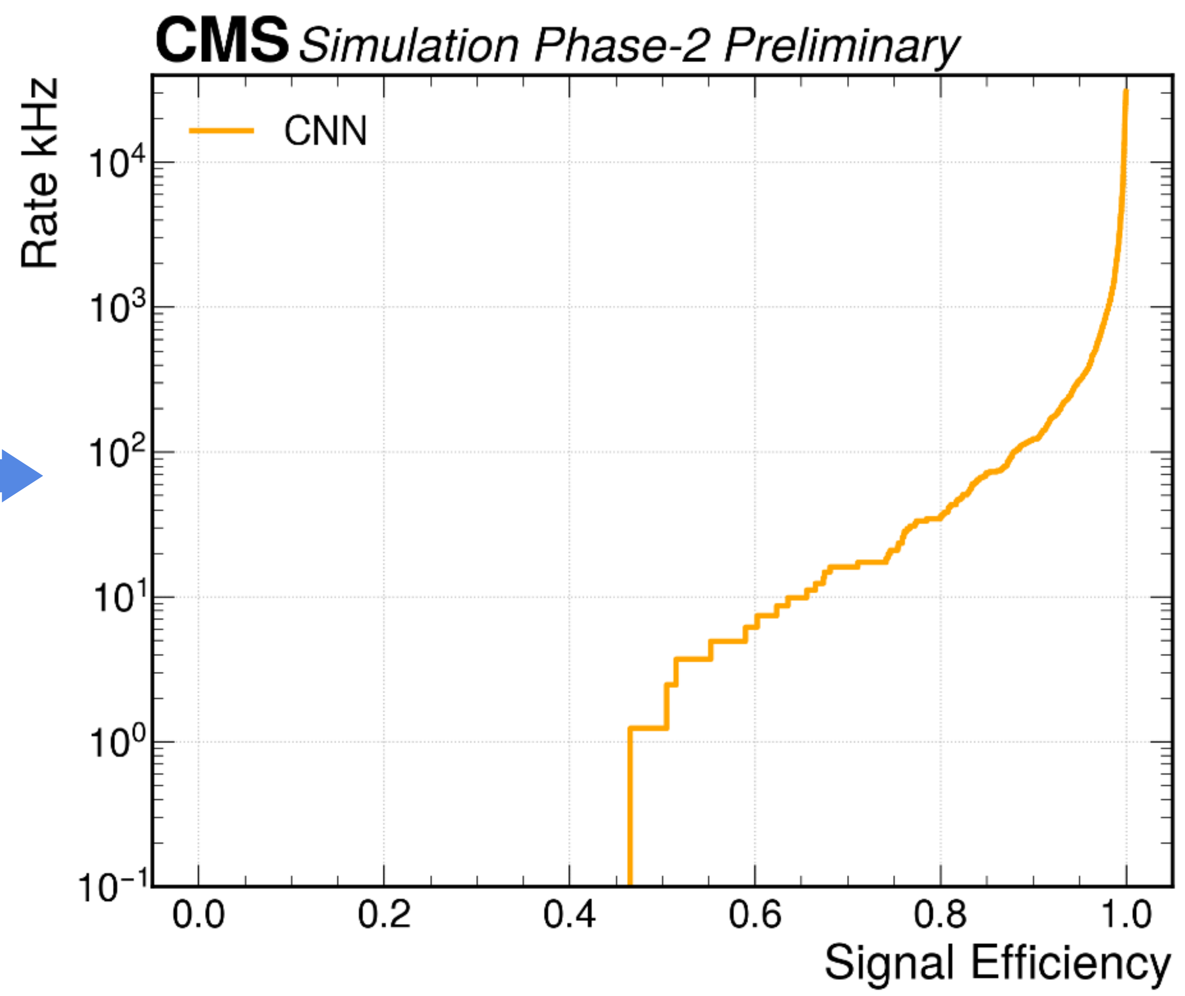
Final State Selection with ML

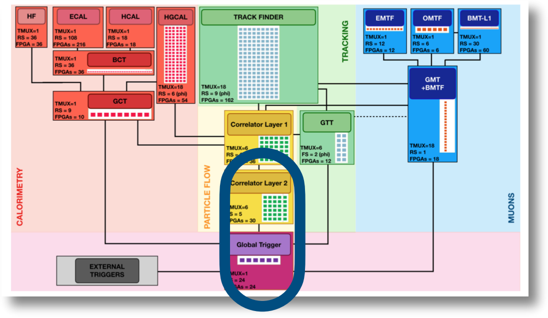
- **Global Trigger** makes the final event selection decision comparing event objects against "menu" of conditions
  - jets, sums (missing transverse energy), electrons, photons, muons, taus
- We will **exploit ML extensively** to improve reconstruction, and also to make trigger decisions
- In Global Trigger we can train ML models on event objects
  - e.g. VBF Higgs in top row plots
- In Correlator we can use all of the PUPPI candidates to **classify topologies**
  - e.g. HH → bbbb on bottom row











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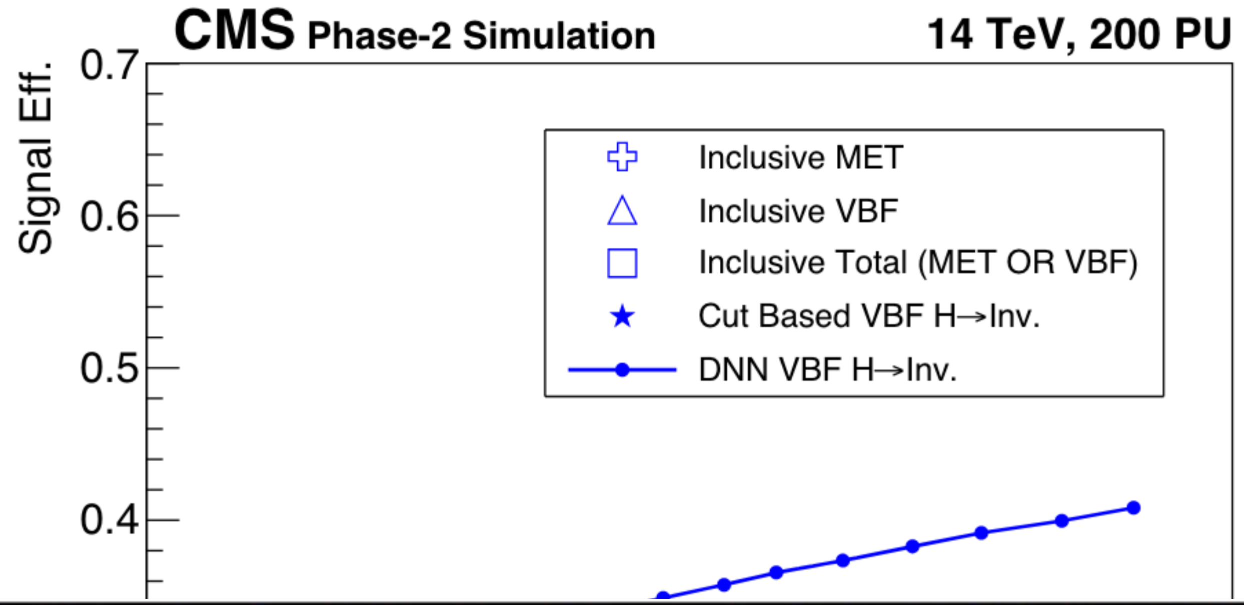
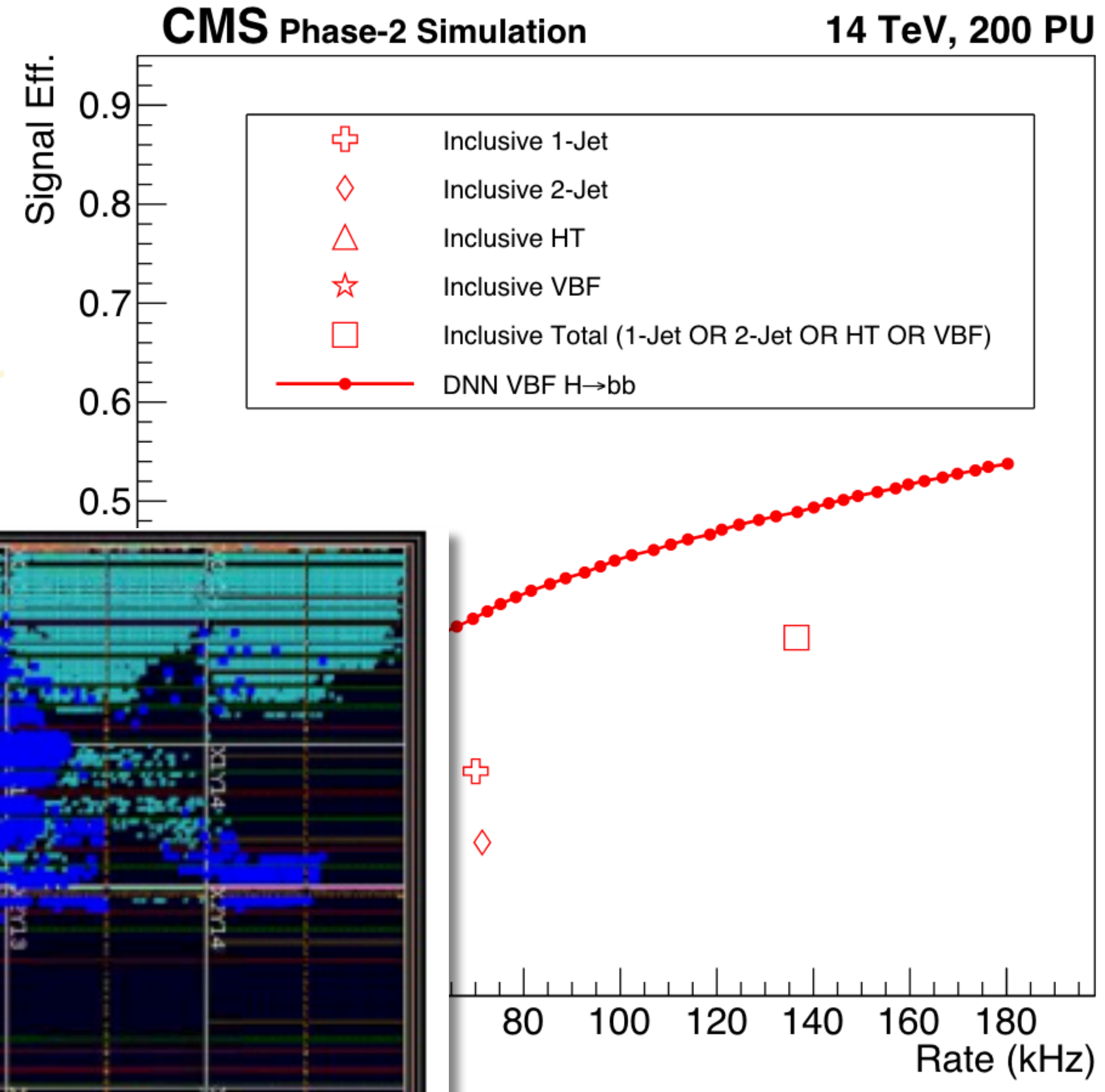
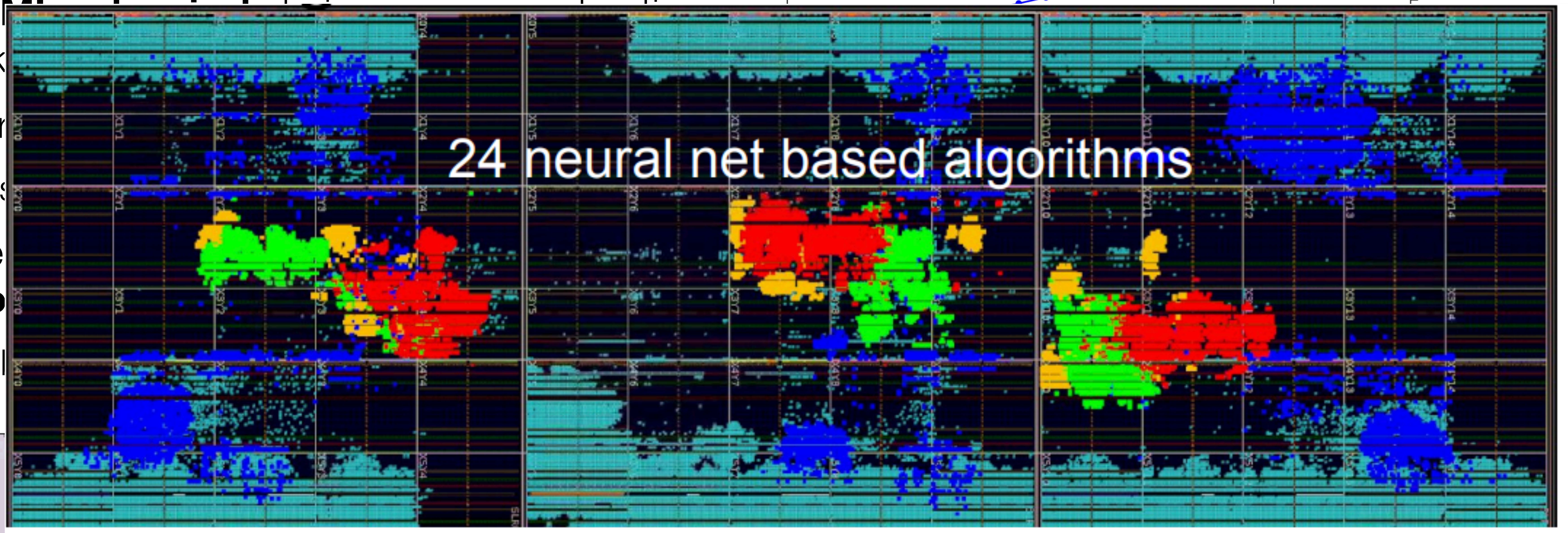
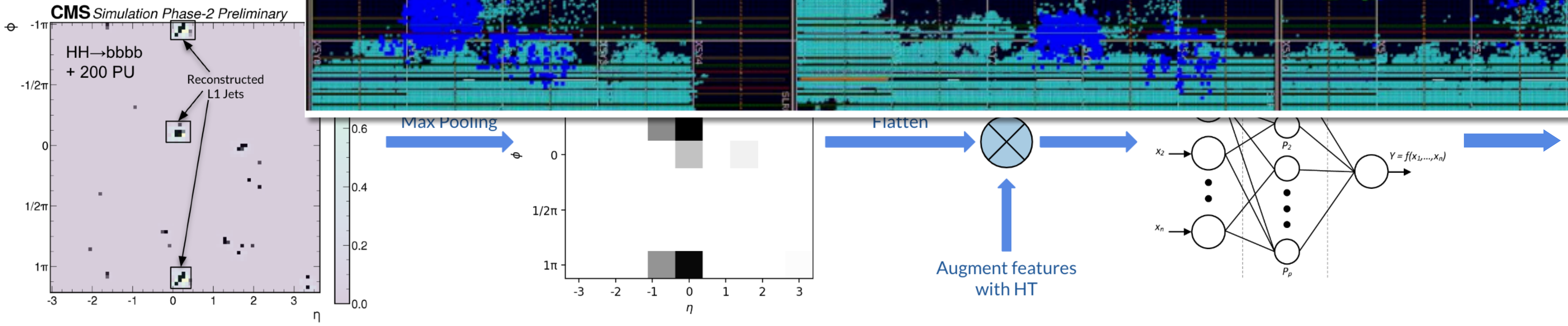
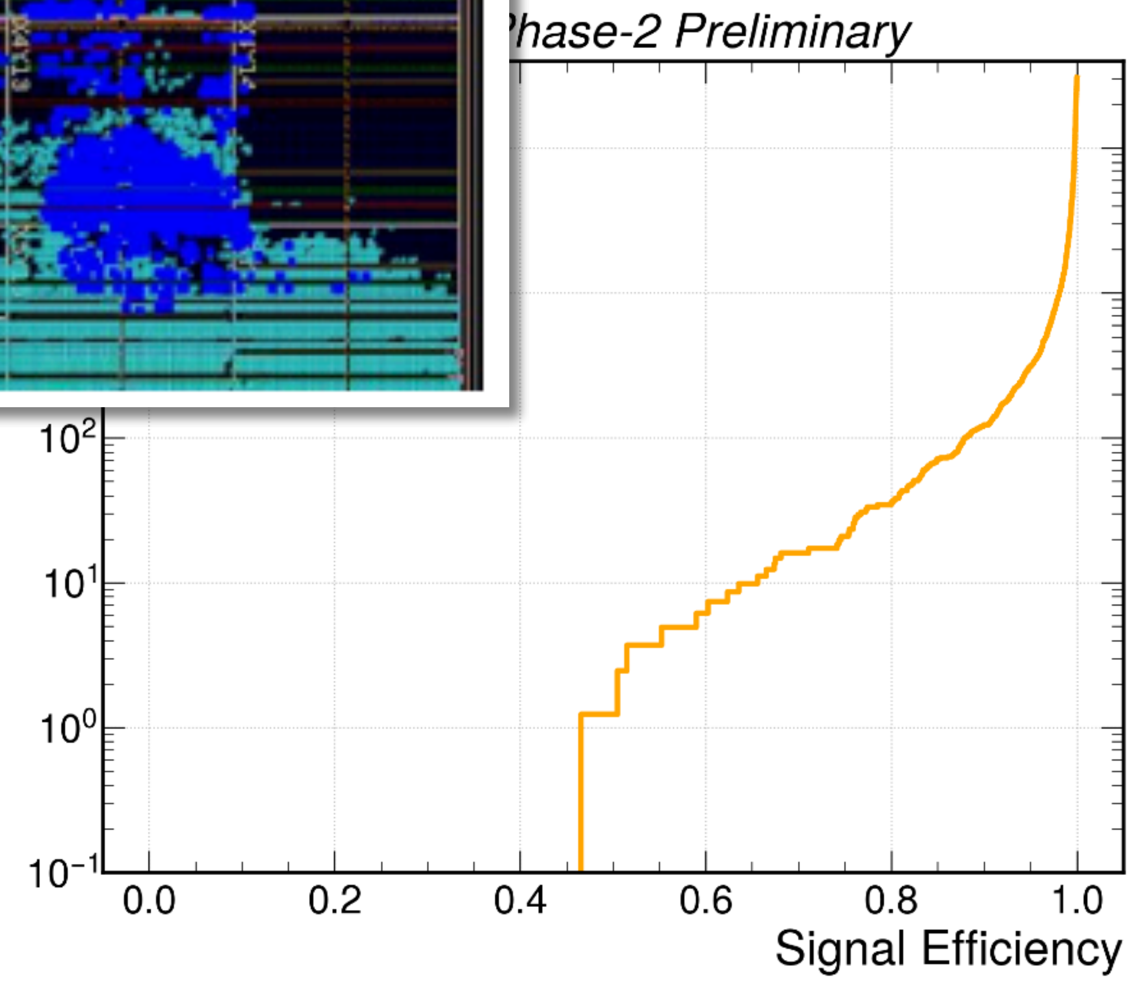










Summary

- CMS will be **extensively upgraded** for up to 200 PU conditions of High Luminosity LHC
  - New subdetectors: High Granularity Calorimeter in endcaps, and Outer Tracker sending 2 GeV stubs to L1 Trigger
- CMS has developed a solid solution to triggering for HL-LHC
- L1 Trigger system will be upgraded to **maintain and extend physics reach** compared to Runs 2 & 3
- New processing boards with powerful FPGA processors and high speed optics
- New algorithms exploiting **sophisticated reconstruction**:
  - Track Finding, Clustering, Particle Flow, Jet Reconstruction
- Extensive use of **Machine Learning** for improved reconstruction and also final state selection
  - 25 billion inferences per second accounted for from current projects, expect this to increase!

Triggering on electrons, photons, tau leptons, Jets and energy sums at HL-LHC with the upgraded CMS Level-1 Trigger
18 Jul 2024, 19:00
2h
Foyer Floor 2
Poster | 14. Computing, AI a... | Poster Session 1

Triggering on muon showers in the Barrel Muon Trigger of the CMS experiment for the HL-LHC upgrades
18 Jul 2024, 19:00
2h
Foyer Floor 2
Poster | 12. Operation, Perfo... | Poster Session 1

The CMS Level-1 Trigger Data Scouting system for the HL-LHC upgrade
19 Jul 2024, 10:45
15m
Terrace 2B
Parallel session talk | 12. Operation, Perfo... | Operation, Performanc...

Pileup Mitigation at CMS Level-1 Trigger for the HL-LHC
19 Jul 2024, 19:00
2h
Foyer Floor 2
Poster | 12. Operation, Perfo... | Poster Session 2

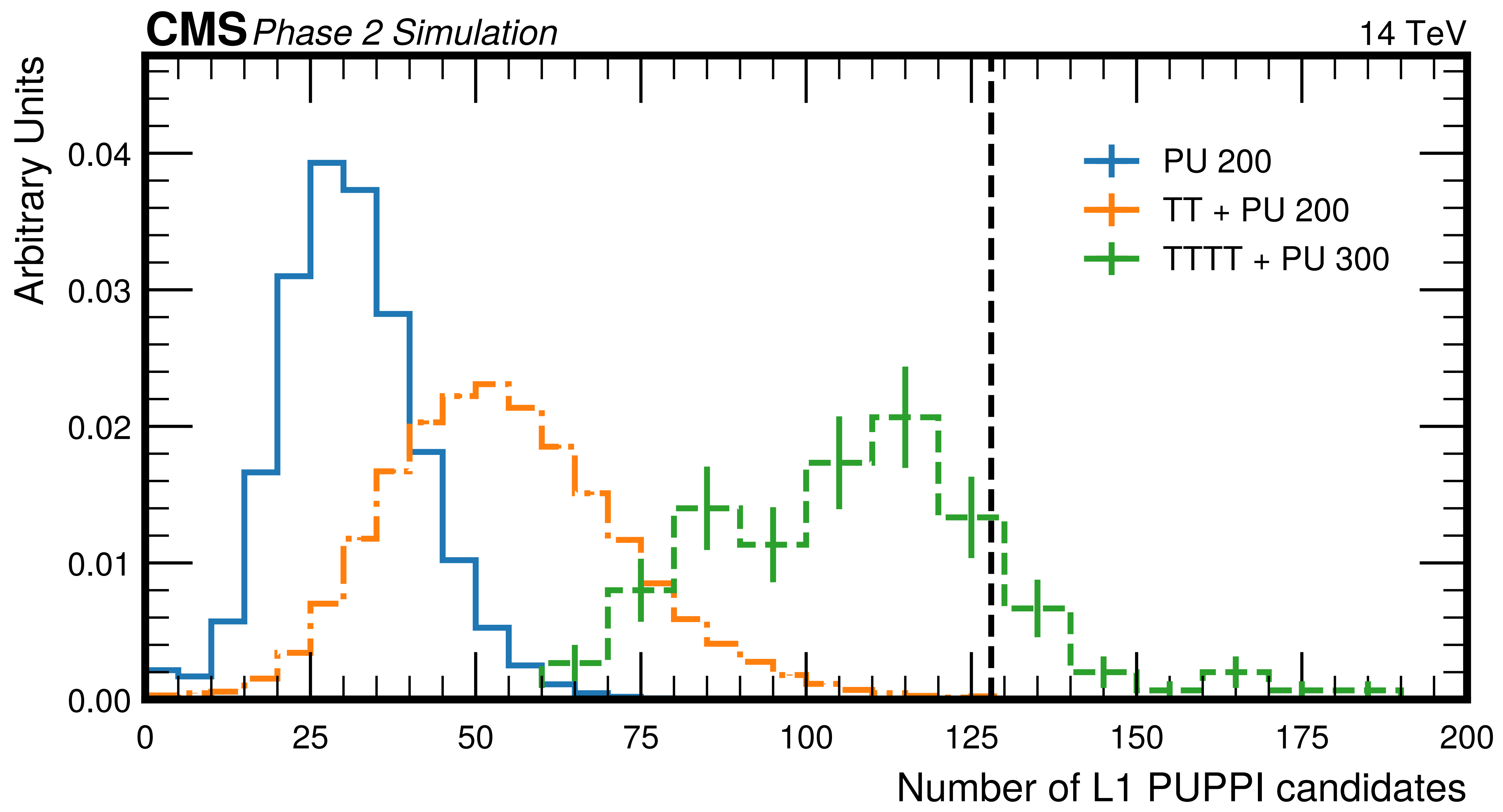
Level 1 Muon Triggers for the CMS Experiment at the HL-LHC
19 Jul 2024, 19:00
2h
Foyer Floor 2
Poster | 12. Operation, Perfo... | Poster Session 2

From software to hardware: An easy guide to accelerate algorithms for the HL-LHC upgrades of CMS trigger system
19 Jul 2024, 19:00
2h
Foyer Floor 2
Poster | 12. Operation, Perfo... | Poster Session 2

Backup

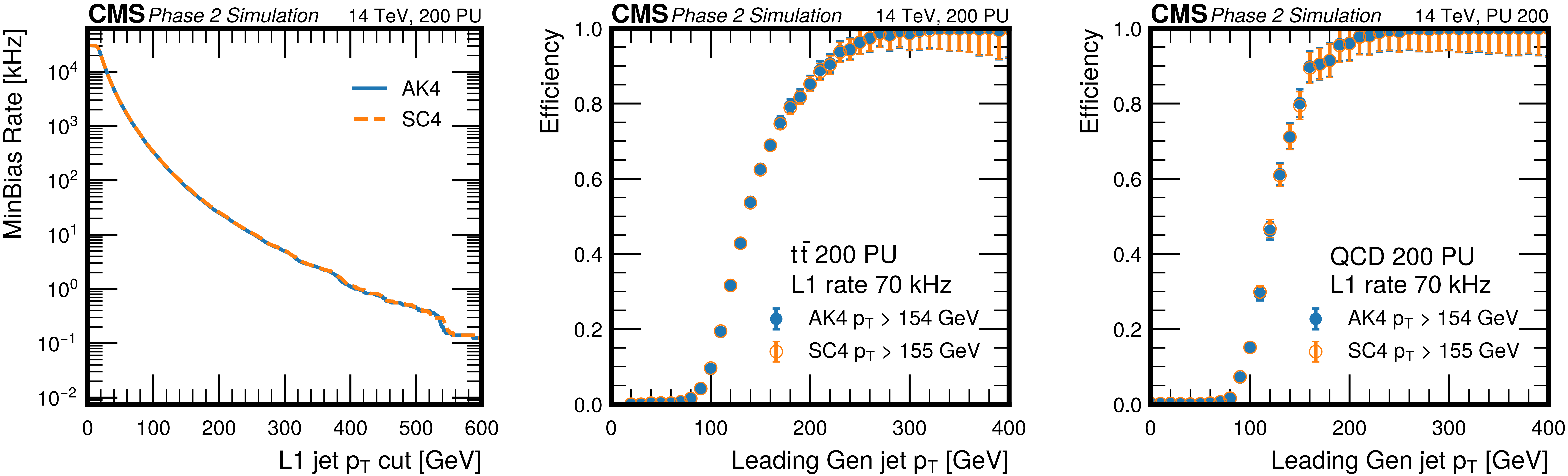
Deregionizer

- Truncation of 128 particles in deregionizer motivated by multiplicity observed in high pileup simulations
- Typical event with no hard interaction and only pileup well below truncation limit
- High multiplicity topology tt with 200 pileup interactions has truncation of one particle for one event per thousand
- “Extreme scenario” tttt with 300 pileup has some more significant truncation, but many jets will be found regardless



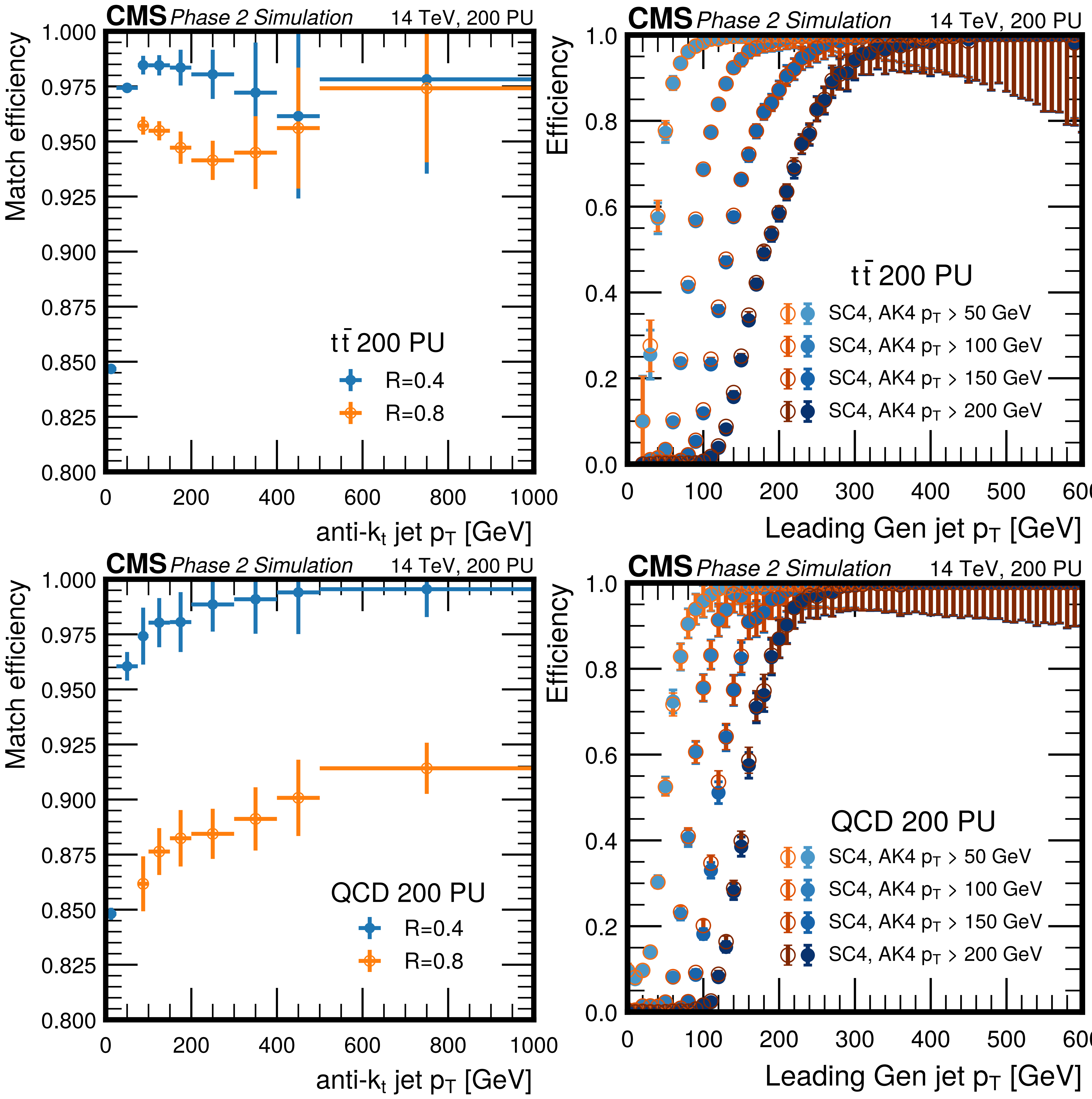
Jet performance 1 - Efficiency and Rate

- Left: online threshold vs rate in PU 200 events (no primary interaction)
- Centre: turn-on curve with thresholds chosen for a rate of 70 kHz in $t\bar{t}$ with 200 pileup
- Right: turn-on curve with thresholds chosen for a rate of 70 kHz in QCD with 200 pileup
- SC4 performance nearly identical to AK4



Jet performance 2

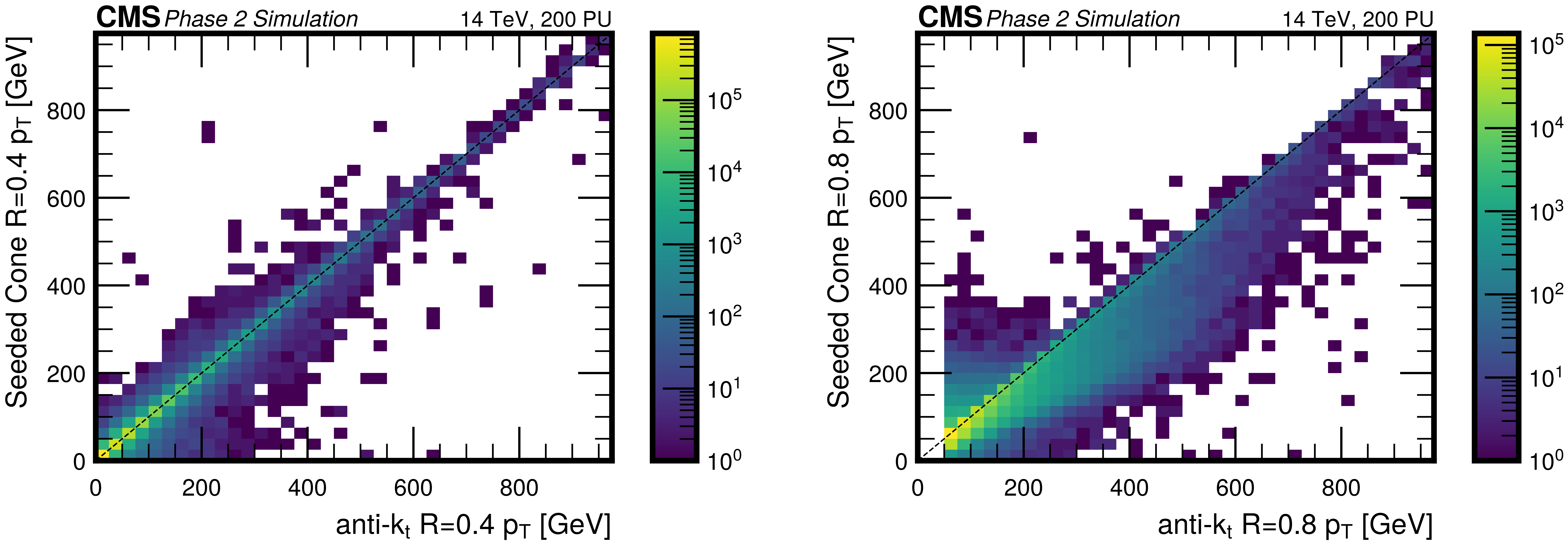
- Simulated events with tt + 200 pileup (top), QCD + 200 pileup (bottom) run through CMS detector simulation and L1T algorithm emulation
- Run Seeded Cone anti-k_t jet reconstruction on the same L1T PUPPI particles, for R=0.4 and R=0.8
- Left column: efficiency to match each anti-k_t jet to a Seeded Cone jet within $\Delta R \leq 0.2$ and p_T within 20%
- Right column: trigger efficiency as a function of simulated jet p_T for different L1T thresholds
- Seeded Cone generally matches well to anti-k_t, with some mismatches where the SC jet seeding can miss some particles / sub-jet that anti-k_t captures
- Trigger turn-ons are virtually identical for SC4 and AK4



Jet performance 3 - SC to AK matching

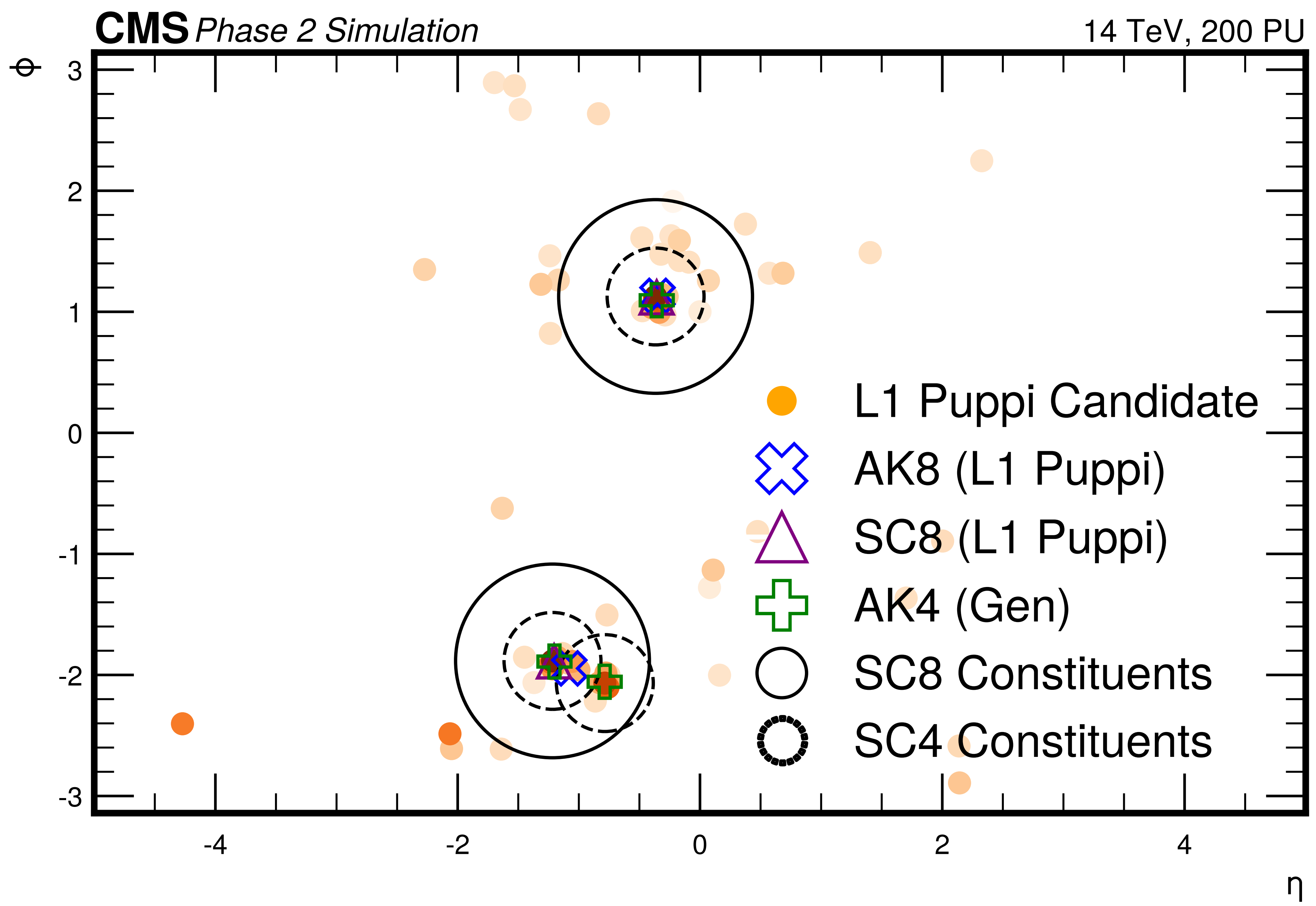
Left: distribution of Seeded Cone p_T for jets matched within $\Delta R \leq 0.2$ of an anti-k_t jet with R=0.4 in simulated events of $t\bar{t}$ with 200 pileup.

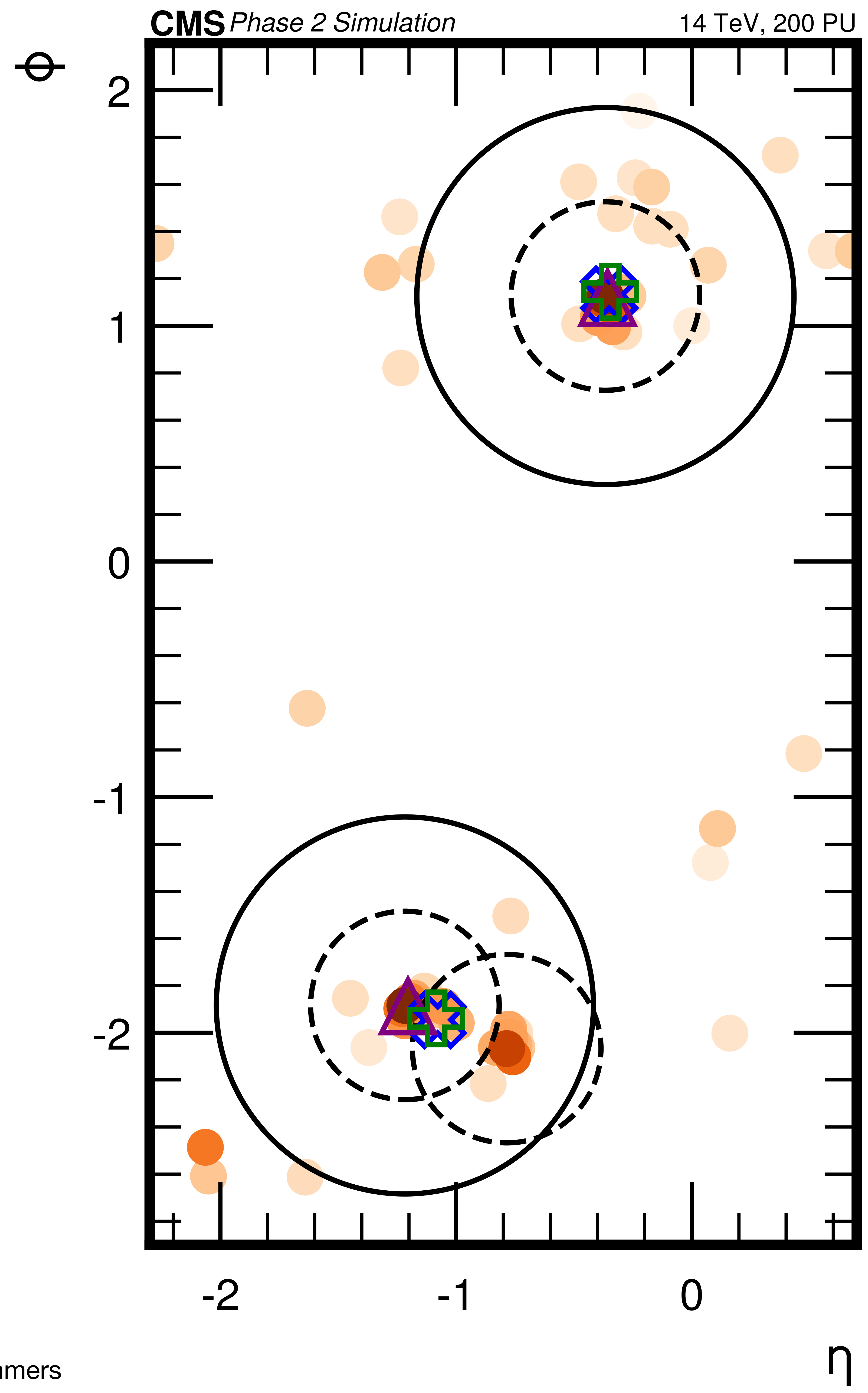
Right: distribution of Seeded Cone p_T for jets matched within $\Delta R \leq 0.2$ of an anti-k_t jet with R=0.8 in simulated events of $t\bar{t}$ with 200 pileup.



Event Displays 1

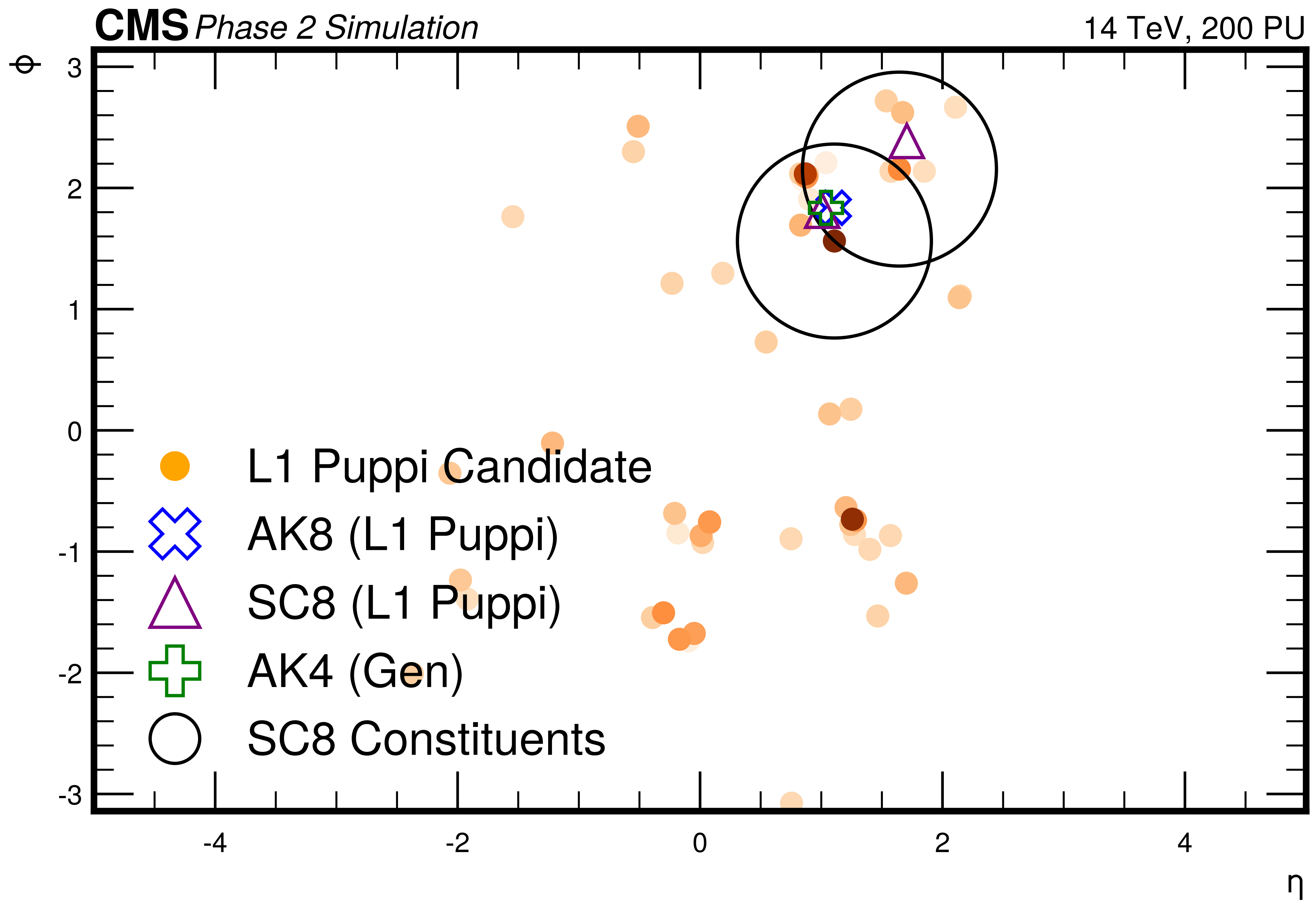
- "Event display" from sample of Higgs bosons produced in association with a W or Z boson
- Shows a Higgs with p_T of 400 GeV decaying to two b quarks around (η,ϕ) ≃ (0,1) and a W boson with p_T of 360 GeV decaying to light quarks around (η,ϕ) ≃ (-1,-2)
- The W is reconstructed as two R=0.4 jets or one R=0.8 jet by both Seeded Cone and anti-k_t reconstruction.

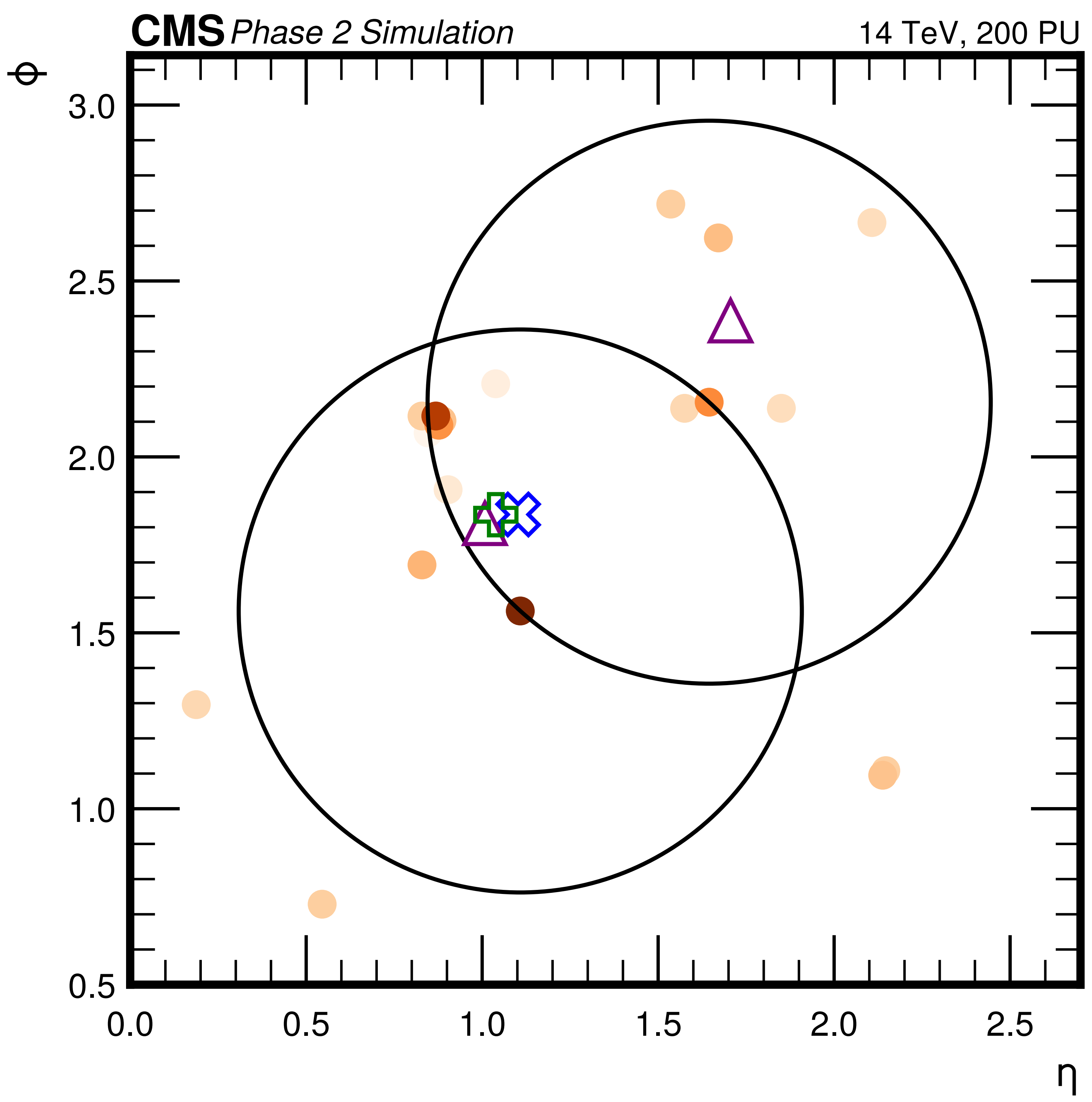




Event Displays 2

- "Event display" from sample of $t\bar{t}$ with 200 pileup
- Shows a case where one AK8 jet is reconstructed as two SC8 jets due to the limitations of casting the cone around the single highest p_T particle seed with no reclustering





Event Displays

- Event displays from $t\bar{t}$ with 200 PU where one Gen AK4 jet is resolved as two SC4/AK4 jets or one SC8/AK8 jet