

# An efficient and sustainable approach to precision simulations at the (HL-)LHC

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#### **Expected computing requirements**

- projected evolution of computing resources sees cost of event generation on par with detector simulation
- LHC measurements in danger of being limited by Monte Carlo statistics









#### Targeted optimisation of CPU-based event generation

- → Most event generation CPU spent on multi-leg NLO calculations [JHEP 08 (2022) 089]
  - → used for main Standard Model processes: extremely large event sample sizes
  - → relevant to measurements and searches alike



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  - → introduction of pilot run in Sherpa brings a factor 5 improvement
  - → using analytic QCD loop amplitudes in the unweighting brings another factor 1.5
  - detailed write-up presented in [EPJC 82 (2022) 12]



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cumulative speed-ups for:	$pp  ightarrow e^+e^-$ + jets				$pp  ightarrow tar{t}$ + jets			
setup variant	runtime old		runtime [CPU h/5k events] old new speed-up					
no variations EW <sub>virt</sub> EW <sub>virt</sub> +scales EW <sub>virt</sub> +scales+100 PDFs EW <sub>virt</sub> +scales+100 PDFs	20 h 35 h 45 h 90 h	5h 5h 5h 5h	4× 6× 7× 15×		15h 20h 25h 55h	8 h 8 h 8 h 8 h	$2 \times 2 \times 4 \times 7 \times 51 $	



#### Case study: ATLAS baseline configuration



#### $\rightarrow$ CPU consumption overall improved by factors of $\times$ 39 and $\times$ 43 for V+jets and $t\bar{t}$ +jets

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#### **Typical MC production chain**



Lack of active development on infrastructure tools (LHE, HepMC, ...) set to become major bottleneck going forward



#### Parton vs particle level

- Scaling of parton- and particle level analysed in [PRD 100 (2019) 1]
- → cost of showering matrix elements with extra emissions dominated by parton level
  - number of diagrams grows factorially with every additional emission (at best exponentially when exploiting recursions a la COMIX)
- Iow-multiplicity matrix elements cheaper to regenerate entirely than to store on disk





#### Introducing Pepper: a portable ME generator for the HL-LHC

- → Focus on highest multi (e.g. e<sup>+</sup>e<sup>-</sup> + 5, tt
  + 4) this is beyond small scale computing → WLCG / HPC
- → 10–20 years ago: Homogeneous CPU+RAM architectures
- This is undergoing a big change (partly due to AI trends)
  - → HPC moves to exascale era → scalability
  - → GPU acceleration → portability
- PEPPER addresses both aspects with MPI, HDF5 and Kokkos
- → PEPPER parallelises the entire parton-level event generation:



- → Tested Xeon CPU, Intel/AMD/Nvidia GPU, HPC systems
  - → Covers all (pre-)exascale architectures on previous slide
  - Scalable from a laptop to a Leadership Computing Facility



#### **Comparing runtimes on relevant architectures**

- Excellent performance across a wide range of architectures
- → Portability provided by Kokkos: one code-base compiled for different architectures



MEvents / hour	2×Skylake8180	V100	A100	H100	MI100	MI250	PVC
$pp  ightarrow t\overline{t} + 4j \ pp  ightarrow e^-e^+ + 5j$	0.06	0.5	1.0	1.7	0.4	0.3	0.3
	0.003	0.03	0.05	0.1	0.03	0.03	0.02



#### Portability: Aurora example

 Estimate "roughly 330 billion [leptonically decaying V+jets] events" required for HL-LHC [arXiv:2112.09588]

→ "SHERPA 2.2.11 setup would exceed budget by 16%"

- Assuming all 330 billion events are Z + 4j, production cost at parton-level would be:
  - Э 240М CPUh Coмix @ Intel E5-2650 v2 CPU
  - → 380k GPUh PEPPER @ Nvidia A100 → This would be 8h on Aurora (with PVC)





#### Introducing LHEH5

established LHEF format is based on XML

- flexible enough to add any desired feature
- → poses a challenge for I/O operations at scale

new efficient LHE-like data format based on HDF5+HighFive proposed in [PRD 109 (2024) 1]

Name	Data type	Contents
VERSION INIT	$3 \times \text{int}$ $10 \times \text{double}$	Version ID beamA, beamB, energyA, energyB, PDFgroupA, PDFgroupB, PDFsetA, PDFsetB, weightingStrategy, numProcesses
PROCÍNFO	$6 \times \text{double}$	procld, npLO, npNLO, xSection, error, unitWeight
EVENTS	$9 \times \text{double}$	pid, nparticles, start, trials, scale, fscale, rscale, aged, agcd
PARTICLES	13  imes double	id, status, mother1, mother2, color1, color2, px, py, pz, e, m, lifetime, spin
CTEVENTS CTPARTICLES	$\begin{array}{l} 9\times \text{double} \\ 4\times \text{double} \end{array}$	ijt, kt, i, j, k, z1, z2, bbpsw, tlpsw px, py, pz, e



#### I/O performance



overall I/O time reduced to below 1s per rank

time spent in I/O operations less than 5% when reading 128.85 GiB

→ ideal for accessing back-fill queues at large computing centres



#### **Comparison of parton-level event generators**

- $\rightarrow$  validated for standard candle processes (Z+jets shown) at various multiplicities
- can mix and match generators to reduce computing time to the absolute minimum required for event simulation





## Improved modelling through high-multiplicity final states

- simulation of additional radiation at tree level clearly necessary for proper physics modelling of high-multiplicity final states
- hatched bands indicate the scale uncertainties from 7-point scale variations at LO, solid bands represent the corresponding band at NLO
- uncertainties inevitably increase with additional jet multiplicities as more of the phase space is systematically varied



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#### More robust uncertainty estimates

→ LHEH5 enables efficient substitution of various parts in the event generation chain

- → already supported by Pepper, Sherpa and Pythia!
- $\rightarrow$  10% uncertainty seen in Z+jets due to different algorithmic choices in the parton showers





#### Future event generation workflows

- Approach 1: produce parton-level samples centrally with input from the MC developers, provide them in a shared space for all experiments
  - → experiments run their preferred shower setup (
  - → allows for affordable plug & play between different models (✓)
  - → lowers cost threshold for reproducing larger setups after some time if need be (✓)
  - → requires more storage for parton-level events (×)
  - → new infrastructure needs to be set up and maintained (×)



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  - → requires more storage for parton-level events (×)
  - $\rightarrow$  new infrastructure needs to be set up and maintained ( $\times$ )
- Approach 2: run everything in one go, harnessing heterogeneous resources, possibly with in-memory transfer of GPU-accelerated calculation components
  - → no intermediate storage for parton level events needed (✓)
  - → minimal infrastructure changes required (✓)
  - → parton-level events continue to cost twice as strictly necessary (×)
  - → regenerating larger setups from scratch will become painful (×)



#### Summary

- computing cost of traditional CPU-based multi-leg event generation significantly reduced by factor 40–80 following dedicated profiling
- first production-ready portable LO event generator allows to incorporate GPU resources into high-precision simulations
- new LHEH5 format allows for efficient parton-level event generation
  - → excellent I/O performance for massive MPI applications
  - → additional factor 3–6 speed-up for traditional grid resources
- → new tools chain facilitates more robust uncertainty estimates of parton-shower effects
- allows better exploitation/recycling of existing resources in subsequent large-scale production campaigns
- seeing latest performance improvements reflected in up-to-date projections from the experiments paramount for defining appropriate objectives going forward



## **Backup**



#### Initial profiling exercises

 first generator CPU profiling done by Tim Martin suggested per-event CPU dominated by LHAPDF

- graph shows PDF calls highlighted in blue (using LHAPDF 6.2.3)
- maybe not completely surprising: multiweights originally not designed with hundreds of variations in mind [EPJC 76 (2016) 11]



explore two approaches in parallel: make LHAPDF faster and rework LHAPDF call strategy

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#### Improving LHAPDF

- first PDF-grid cache introduced in v6.3.0
  - rendered ineffective by PDF-call strategy used in Sherpa
  - nevertheless useful as case study



N Cache Locations Tested

- follow-up release v6.4.0 with improved interpolation logic
  - revised cache implementation with improved memory layout (but well-matched call strategy in the generator still crucial)
  - $\rightarrow$  pre-computation of shared coefficients of the interpolation polynomial along (x,  $Q^2$ ) grid lines
  - → results in factor 3 speed-up for single flavour computations
  - can achieve factor 10 speed-up when combining with multi-flavour caching



#### Impact of new LHAPDF

#### → ATLAS V+jets setup overall 30% faster using new LHAPDF release

switching from old ATLAS production default v6.2.3 to new v6.4.0 release





#### Internal restructuring and pilot run

- perform the unweighting using a minimal setup and once an event is accepted, rewind RNG state and re-calculate accepted event using all the bells and whistles
- achieves factor 5 speed improvement for ATLAS setup (using LHAPDF 6.4.0 yields additional 6% speed-up)
- → pilot run reduces CPU spent on evaluating PDFs to below 10%





#### Internal restructuring in Sherpa 2.2.12: the pilot run

- → CPU spent on calculating EW one-loop amplitudes going from 19% down to 0.8% when using the pilot run with the ATLAS V+jets setup
- → nevertheless, ~40% of the CPU still spent on calculating QCD loops





#### Analytic vs numerical QCD loop amplitudes

- employ analytic one-loop amplitudes (if available) in the pilot run using Sherpa-MCFM interface [EPJC 81 (2021) 12]
- → yields additional ~35% speed improvement for the V+jets setup





#### Breakdown of CPU budget in V+jets



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#### Breakdown of CPU budget in $t\bar{t}$ +jets



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#### **Cluster-independent scale definition**

- → employ clustering-independent scale definition (H'<sub>T</sub>/2) for H-events in tt
  +jets (already used in V+jets baseline setup)
- yields additional factor 2 speed-up of the overall run time





#### Comparison of MEPS@NLO vs Pilot Scale strategy









#### Weight distribution for pilot scale

weight distributions for partially unweighted events after matching and merging:



second unweighting would reduce the efficiency by less than factor 2 for large Nevents

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#### Benchmarking with state-of-the-art event generators

- → comparison of Sherpa's COMIX with PEPPER+CHILI, on a single core Intel(R) Core(TM) i3-8300 CPU at 3.70GHz with 8MB L3 cache.
- → samples generated with a given target for the total cross section uncertainty ("Tot. unc.")
- → "Speed-up" gives the walltime gain factor of PEPPER+CHILI vs. COMIX
- → PEPPER+CHILI: Z + 0, 1j generated using helicity summing, while the higher ones use helicity sampling, thereby achieving the best possible performance in each case
- factorial scaling in PEPPER causes COMIX to win at very high multiplicities

			Sherpa (Comix)			Pepper+Chili			
Process	Tot. unc. [%]	Walltime [s]	Mem. (USS) [MB]	Eff. [%]	Walltime [s]	Mem. (USS) [MB]	Eff. [%]	Speed-up	
Z+0j	0.089	68	62	22	10	40	43	6.8	
Z+1j	0.19	76	66	5.3	31	33	10	2.5	
Z+2j	0.99	92	64	0.28	10	35	1.4	9.2	
Z+3j	3.8	95	65	0.037	36	43	0.097	2.6	
Z+4j	14	122	115	0.0050	71	133	0.016	1.7	



## Case study: Higgs plus many jets at LO

→ *H*+0, 1, 2, 3, 4, 5, 6, 7*j*@LO, ratios normalised to *n*<sub>max</sub> = 2

→ maximum jet multiplicity (n<sub>max</sub>) set to the number of measured jets, N (red), N + 1 (green), N + 2 (blue) and N + 3 (purple)





## Case study: Higgs plus many jets at NLO

 $\rightarrow$  H + 0, 1, 2j@NLO+3, 4, 5, 6, 7j@LO, ratios normalised to  $n_{max} = 2$ 

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