



## Thinking Like Transformers



13945 + 2903482

2917427

Gail Weiss, Yoav Goldberg, Eran Yahav



#### **Attention Is All You Need**

Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit, Llion Jones, Aidan N. Gomez, Lukasz Kaiser, Illia Polosukhin

Highly parallel architecture Strong performance



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### Encoder



Decoder

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### Encoder



### Decoder

very similar to the encoder but:

- has a mask on the "attention"
- reads also from the decoder

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### Encoder



### Decoder

very similar to the encoder but:

- has a mask on the "attention"
- reads also from the decoder

an encoder-decoder pair can be trained to work together to solve tasks such as translation or summarisation

very often you will see them independently...



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**BERT: Pre-training of Deep Bidirectional Transformers for Language Understanding** 

Jacob Devlin, Ming-Wei Chang, Kenton Lee, Kristina Toutanova

Add & Norm
Add a North
Feed
Forward
N× Add & Norm
Multi-Head
Attention
Positional Encoding
Input
Embedding
Inputs



### Decoder

Example: The GPT family of transformers

#### Improving Language Understanding by Generative **Pre-Training**

Alec Radford, Karthik Narasimhan, Tim Salimans, Ilya Sutskever



wint but Al @dril\_gpt2 Aug 11

im getting real sick of having to scroll through a bunch of old news to find my name. lets make the news today be about me for once



1 28

199

MICROSOFT \ TECH \ ARTIFICIAL INTELLIGENCE

#### Microsoft exclusively licenses OpenAl's groundbreaking GPT-3 text generation model



https://www.forbes.com > bernardmarr > 2023/03/01

#### The Best Examples Of What You Can Do With ChatGPT

1 Mar 2023 — ChatGPT is a versatile tool that can be used in a myriad of ways to enhance your productivity and learning. Whether you're looking for quick ...



#### Wikipedia

https://en.wikipedia.org > wiki > GPT-4

#### **GPT-4**

Rumors claim that GPT-4 has 1.76 trillion parameters, which was first



#### x+5=11. What is x?



**Cool! How did you do that?** 

How do they think?????



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Encoder

**Example: BERT** 

#### **BERT: Pre-training of Deep Bidirectional** Transformers for Language Understanding

Jacob Devlin, Ming-Wei Chang, Kenton Lee, Kristina Toutanova

Held sota on multiple NLP leaderboards (now has more competition... eg XLNet)

used in Google search!



### We will focus on encoders

(understanding decoders will be very simple after encoders)





How do they think?

We're figuring out all kinds of things...



How do they think?

#### We're figuring out all kinds of things...

Are Transformers universal approximators of sequence-to-sequence functions?

Chulhee Yun, Srinadh Bhojanapalli, Ankit Singh Rawat, Sashank J. Reddi, Sanjiv Kumar





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#### Theoretical Limitations of Self-Attention in Neural Sequence Models





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#### Theoretical Limitations of Self-Attention in Neural Sequence Models

Overcoming a Theoretical Limitation of Self-

Formal Language Recognition by Hard Attention Transformers: Perspectives from Circuit Complexity

Yiding Hao, Dana Angluin, Robert Frank





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On the Ability and Limitations of Transformers to Recognize Formal Languages

Satwik Bhattamishra, Kabir Ahuja, Navin Goyal





Lena Strobl, William Merrill, Gail Weiss, David Chiang, Dana Angluin

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**Attention is Turing-Complete** 

Jorge Pérez, Pablo Barceló, Javier Marinkovic; 22(75):1-35, 2021.

Statistically Meaningful Approximation: a Case Study on **Approximating Turing Machines with Transformers** 

Colin Wei, Yining Chen, Tengyu Ma





## Teaser: Reverse







Computational Model(s)!







Computational Model(s)!







Computational Model(s)!







Computational Model(s)!







Computational Model(s)!







Computational Model(s)!







Computational Model(s)!







Computational Model(s)!







Computational Model(s)!





Computational Model(s)!







L-star variants

Computational Model(s)!







RNNs to WFAs

DFA extraction: Clustering

DFA and WDFA extraction: L-star variants

LSTMs are counter machines

GRUs are DFAs

Computational Model(s)!







RNNs to WFAs

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LSTMs are counter machines

GRUs are DFAs





RNNs to WFAs

DFA extraction: Clustering

DFA and WDFA extraction: L-star variants

LSTMs are counter machines

GRUs are DFAs

Stack-RNNs



Transformer Oct 16, 2012 god i wish that were me





## (References for the Interested)



Explaining Black Boxes on Sequential Data using Weighted Automata

> Extraction of Rules from Discrete-**Time Recurrent Neural Networks**

**Extracting Automata from Recurrent** Neural Networks Using Queries and Counterexamples

Connecting Weighted Automata and **Recurrent Neural Networks through** Spectral Learning

On the Practical Computational Power of Finite Precision RNNs for Language Recognition

Sequential Neural Networks as Automata

A Formal Hierarchy of RNN Architectures

Inferring Algorithmic Patterns with **Stack-Augmented Recurrent Nets** 

Learning to Transduce with **Unbounded Memory** 



### But what are Transformer-Encoders?











### Any ideas?

## Teaser: Reverse





## **Transformer Encoders**



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Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit, Llion Jones, Aidan N. Gomez, Lukasz Kaiser, Illia Polosukhin

## **Transformer Encoders**



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• Receive their entire input 'at once', processing all tokens in parallel
### **Transformer Encoders**



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- Receive their entire input 'at once', processing all tokens in parallel
- Have a fixed number of layers, where the output of one is the input of the next

### **Transformer Encoders**



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- Receive their entire input 'at once', processing all tokens in parallel
- Have a fixed number of layers, where the output of one is the input of the next

Computation "progresses" along network depth... not input length



### Transformers



Layer input/outputs are "variables" of a transformer "program" The layers themselves are "operations"



tokens = positionwise\_embeddings(input) indices = positionwise\_indices(input) x = tokens+indices $y^1 = L_1(x)$  $y^2 = L_2(y^1)$  $= L_{I} (y^{L-1})$ v = v



#### **RASP** (Restricted Access Sequence Processing)



#### **RASP (Restricted Access Sequence Processing)**

- A transformer-encoder is a sequence to sequence function ("sequence operator", or, "**s-op**")
- Its layers apply operations to the sequences
- **RASP builds s-ops**, constrained to a transformer's inputs and possible operations
  - (The s-ops are the transformer abstractions!)



# **RASP base s-ops**



The information before a transformer has done anything ("0 layer transformer")





### **RASP base s-ops**

The information before a transformer has done anything ("0 layer transformer")

tokens and indices are RASP built-ins:

# **RASP base s-ops**



#### The information before a transformer has done anything ("0 layer transformer")

tokens and indices are RASP built-ins:

Example: tokens("hello") = [h, e, l, l, o] (strings) s-op: indices Example: indices("hello") = [0, 1, 2, 3, 4] (ints)

> The RASP REPL gives you examples (until you ask it not to)





# Okay, now what?

>> tokens; s-op: tokens Example: tokens("hello") = [h, e, l, l, o] (strings) >> indices; s-op: indices Example: indices("hello") = [0, 1, 2, 3, 4] (ints)

To know what operations RASP may have, we must inspect the transformer-encoder layers!

# **Transformer-Encoder Layer**







# Feed-Forward Sublayer





# **Feed-Forward Sublayer**





#### Feed-Forward gives us (Many) Elementwise Operations



>> indices+1; s-op: out Example: out("hello") >> tokens=="e" or tokens=="o"; s-op: out Example: out("hello")

#### Multilayer Feedforward Networks are Universal Approximators

KURT HORNIK

Technische Universität Wien

MAXWELL STINCHCOMBE AND HALBERT WHITE

University of California, San Diego

(Received 16 September 1988; revised and accepted 9 March 1989)

**Abstract**—This paper rigorously establishes that standard multilayer feedforward networks with as few as one hidden layer using arbitrary squashing functions are capable of approximating any Borel measurable function from one finite dimensional space to another to any desired degree of accuracy, provided sufficiently many hidden units are available. In this sense, multilayer feedforward networks are a class of universal approximators.

#### Example: out("hello") = [1, 2, 3, 4, 5] (ints) =="e" or tokens=="o";

Example: out("hello") = [F, T, F, F, T] (bools)

```
>> tokens;
     s-op: tokens
         Example: tokens("hello") = [h, e, l, l, o] (strings)
>> indices;
     s-op: indices
         Example: indices("hello") = [0, 1, 2, 3, 4] (ints)
>> indices+1;
     s-op: out
         Example: out("hello") = [1, 2, 3, 4, 5] (ints)
>> tokens=="e" or tokens=="o";
     s-op: out
         Example: out("hello") = [F, T, F, F, T] (bools)
```

### So far

#### Are we all-powerful (well, transformer-powerful) yet?





# **Transformer-Encoder Layer**

# **Attention Sublayer**



### **Background - Multi Head Attention**

#### Starting from single-head attention...

#### input

























scores



scores



scores



#### input



 $d_k$ 

 $d_{v}$ 

 $\mathbf{X}$ 



#### input



 $d_k$ 

 $d_{v}$ 

 $\mathbf{X}$ 

![](_page_61_Figure_3.jpeg)

![](_page_62_Figure_2.jpeg)

![](_page_63_Figure_2.jpeg)

![](_page_64_Figure_1.jpeg)

# So, how do we present an attention head?

![](_page_66_Figure_1.jpeg)

![](_page_67_Figure_1.jpeg)

#### Self Attention (Single Head) **Attention Head** scores -8-> $d_{l}$ $d_{k}$ $W_{3,1} W_{3,2} W_{3,3}$ weights $\mathcal{V}_1$

![](_page_68_Figure_1.jpeg)

![](_page_68_Picture_2.jpeg)

### Single Head: Scoring ↔ Selecting

![](_page_69_Figure_1.jpeg)

![](_page_69_Picture_2.jpeg)

# Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary select/don't select decisions

![](_page_70_Figure_2.jpeg)

#### sel = select([2,0,0],[0,1,2],==)

2 0 0 0 F T T 1 F F F 2 T F F

# Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary select/don't select decisions

![](_page_71_Figure_2.jpeg)

#### sel = select [2,0,0], [0,1,2], ==) 2 0 0 0 F T T 1 F F F 2 T F F
Decision: RASP abstracts to binary select/don't select decisions



### sel = select([2,0,0][0,1,2]]==)

2 0 0 0 F T T 1 F F F 2 T F F

Decision: RASP abstracts to binary select/don't select decisions



sel = select([2,0,0],[0,1,2],==)

2 0 0 0 F T T 1 F F F 2 T F F

Decision: RASP abstracts to binary select/don't select decisions



### sel = select([2,0,0],[0,1,2],==)

200 0FTT 1FFF 2TFF

Decision: RASP abstracts to binary select/don't select decisions



### sel = select([2,0,0],[0,1,2],==)

2 0 0 0 F T T 1 F F F 2 T F F

Decision: RASP abstracts to binary select/don't select decisions



### sel = select([2,0,0],[0,1,2],==)

200 0FTT 1FFF 2TFF

Decision: RASP abstracts to binary select/don't select decisions



### sel = select([2,0,0],[0,1,2],==)

2 0 0 0 F T T 1 F F F 2 T F F

Another example:

sel2 = select([2,0,0],[0,1,2] 2 0 0 0 T T T 1 T F F 2 T F F



## Single Head: Scoring ↔ Selecting

### prevs = select([0,1,2],[0,1,2],<=)</pre>

0 1 0 0 T F F 1 T T F 2 T T T

## Single Head: Scoring ↔ Selecting

### prevs = select([0,1,2],[0,1,2],<=)

0 1 0 0 T F F 1 T T F 2 T T T

$$(1, 0, 0, ...) k_1$$
  
 $(0, 1, 0, ...) k_2$   
 $(0, 0, 1, ...) k_3$ 

## Single Head: Scoring ↔ Selecting

### prevs = select([0,1,2],[0,1,2],<=)

0 1 0 0 T F F 1 T T F 2 T T T

$$(1, 0, 0, ...) k_1$$
  
 $(0, 1, 0, ...) k_2$   
 $(0, 0, 1, ...) k_3$ 

(1, 0, 0, ...) 
$$q_1$$
  
(1, 1, 0, ...)  $q_2$   
(1, 1, 1, 1, ...)  $q_3$ 

### Single Head: Weighted Average $\leftrightarrow$ Aggregation



### Single Head: Weighted Average $\leftrightarrow$ Aggregation



new=aggregate(sel, [1,2,4])

# 124F T T 124 => 3 F F F 124 => 0 => [3,0,1] T F F 124 => 1

### Single Head: Weighted Average ↔ Aggregation





### Single Head: Weighted Average $\leftrightarrow$ Aggregation





### Single Head: Weighted Average ↔ Aggregation





### Single Head: Weighted Average $\leftrightarrow$ Aggregation





### Single Head: Weighted Average ↔ Aggregation





### Single Head: Weighted Average ↔ Aggregation



### new=aggregate(sel, [1,2,4])

### 124F T T 124 => 3 F F F 124 => 0 => [3,0,1] T F F 124 => 1

Symbolic language + no averaging when only one position selected allows (for example):

#### reverse=aggregate(flip, [A,B,C])

 $\begin{array}{cccc} A B C \\ F F T A B C => C \\ F T F A B C => B => [C,B,A] \\ T F F A B C => A \end{array}$ 

## Great! Now do multi-headed attention



### The multi-headed attention lets one layer do multiple single head operations

We do not need 'new' RASP operations to describe it!

(We will just let the RASP compiler know it can place multiple heads on the same layer)





reverse=aggregate(flip, [A,B,C])

 $\begin{array}{cccc} A B C \\ F F T A B C => C \\ F T F A B C => B => [C,B,A] \\ T F F A B C => A \end{array}$ 





reverse=aggregate(flip, [A,B,C])

ABC F F T ABC => C F T F ABC => B => [C,B,A] T F F ABC => A



#### >> = select(length-indices-1, indices, );

reverse=aggregate(flip, [A,B,C])

 $\begin{array}{cccc} A B C \\ F F T A B C => C \\ F T F A B C => B => [C,B,A] \\ T F F A B C => A \end{array}$ 



0













#### See anything suspicious in the example?







See anything suspicious in the example?

It's length!









#### The select decisions are pairwise!!

What would happen if they were arbitrarily powerful?





## **Transformer-Encoder Layer**





### **RASP (Restricted Access Sequence Processing)**

**Initial Sequences** 

>>	tokens;
	s-op: tokens
	Example: tokens("hello") = [h, e, l, l, o] (strin
>>	indices;
	s-op: indices
	Example: indices("hello") = [0, 1, 2, 3, 4] (ints

#### Selectors, and aggregate



**Elementwise application of atomic operations** 



```
>> indices+1;
     s-op: out
         Example: out("hello") = [1, 2, 3, 4, 5] (ints)
>> tokens=="e" or tokens=="o";
     s-op: out
         Example: out("hello") = [F, T, F, F, T] (bools)
```

```
>> flip = select(length-indices-1, indices, ==);
     selector: flip
         Example:
                             hello
                         h
                         е
>> reverse = aggregate(flip,tokens);
     s-op: reverse
         Example: reverse("hello") = [0, 1, 1, e, h]
```





### **Extra Sequences** length; >> s-op: length Example: length("hello") = [5]\*5 (ints)



#### **Extra Sequences**

#### length; >> s-op: length Example: length("hello") = [5]\*5 (ints)

#### **Selector Compositions**

<pre>&gt;&gt; select(indices,3,==)     selector: out     Example:</pre>	<pre>or select(indices,indices,&lt;=);</pre>
•	hello
	h   1 1
	e   1 1 1
	l   1 1 1 1
	l   1 1 1 1
	o   1 1 1 1 1
	•



#### **Extra Sequences**

#### length; >> s-op: length Example: length("hello") = [5]\*5 (ints)

#### **Selector Compositions**

<pre>&gt;&gt; select(indices,3,==)     selector: out     Example:</pre>	<pre>or select(indices,indices,&lt;=);</pre>
•	hello
	h   1 1
	e   1 1 1
	l   1 1 1 1
	l   1 1 1 1
	o   1 1 1 1 1
	•



#### **Functions**



#### **Extra Sequences**

#### length; >> s-op: length Example: length("hello") = [5]\*5 (ints)

#### **Selector Compositions**

<pre>&gt;&gt; select(indices,3,==)     selector: out     Example:</pre>	<pre>or select(indices,indices,&lt;=);</pre>
•	hello
	h   1 1
	e   1 1 1
	l   1 1 1 1
	l   1 1 1 1
	o   1 1 1 1 1
	•



#### **Functions**








1 1

## **Computing** *length*:

```
>> full_s = select(1,1,==);
     selector: full_s
        Example:
                            hello
                        h
                            1 1 1 1 1
                            111
                        е
                            11
                            1 1 1
                                 1 1
                            1 1 1 1 1
                        0
```



```
>> full_s = select(1,1,==);
     selector: full_s
         Example:
                              hello
                          h
                              1 1 1
                                    1 1
                          е
                              1 1 1
                                    1 1
                                    1 1
                              1 1 1
                          0
                            indicator(indices==0)
```





```
>> full_s = select(1,1,==);
     selector: full_s
         Example:
                             hello
                         h
                             1 1 1
                                   1 1
                         е
                               1
                                 1
                         0
  frac_0=aggregate(full_s,indicator(indices==0));
>>
     s-op: frac_0
         Example: frac_0("hello") = [0.2]*5 (floats)
```





```
>> full_s = select(1,1,==);
     selector: full_s
         Example:
                             hello
                         h
                             1 1 1
                                   1 1
                         е
                             1 1
                                 1
                         0
>> frac_0=aggregate(full_s,indicator(indices==0));
     s-op: frac_0
         Example: frac_0("hello") = [0.2]*5 (floats)
> round(1/frac_0);
     s-op: out
         Example: out("hello") = [5]*5 (ints)
```





Are our RASP programs predicting relevant selector patterns?

Are our RASP programs predicting the right number of layers?

### [>> draw(reverse,"abcdeabcde")



RASP expects 2 layers for arbitrary-length reverse

### [>> draw(reverse,"abcdeabcde")



RASP expects 2 layers for arbitrary-length reverse

### Test:

Training small transformers on lengths 0-100:

2 layers: 99.6% accuracy after 20 epochs 1 layer: 39.6% accuracy after 50 epochs

Even with compensation for number of heads and parameters!

### [>> draw(reverse,"abcdeabcde")



RASP expects 2 layers for arbitrary-length reverse

Test:

Training small transformers on lengths 0-100:

2 layers: **99.6**% accuracy after 20 epochs 1 layer: **39.6**% accuracy after 50 epochs

**Bonus**: the 2 layer transformer's attention patterns:





## **Connection to Reality?** Example 2: *histogram* (assuming BOS)

Eg:

## $[\$,h,e,l,l,o] \mapsto [0,1,1,2,2,1]$ $[\$,a,b,a] \mapsto [0,2,1,2]$ $[\S,a,b,c,c,c] \mapsto [0,1,1,3,3,3]$

## **Connection to Reality?** Example 2: *histogram* (assuming BOS)

Eg:

## $[\$,h,e,l,l,o] \mapsto [0,1,1,2,2,1]$ $[\$,a,b,a] \mapsto [0,2,1,2]$ $[\S,a,b,c,c,c] \mapsto [0,1,1,3,3,3]$

>> selector\_width(select(tokens,tokens,==)); s-op: out Example: out("hello") = [1, 1, 2, 2, 1] (ints)

Example 2: *histogram* (assuming BOS)



Example 2: histogram (assuming BOS)

>> set example "§hello" >> same\_or\_0 = select(tokens,tokens,==) or select(indices,0,==); selector: same\_or\_0 Example:



## **Connection to Reality? Example 2:** *histogram* (assuming BOS)

>> set example "§hello" >> same\_or\_0 = select(tokens,tokens,==) or select(indices,0,==); selector: same\_or\_0 Example: § h e l l o § | 1 h | 1 1 e | 1 1 l | 1 1 1 l | 1 1 1 0 >> frac\_with\_0 = aggregate(same\_or\_0, indicator(indices==0)); s-op: frac\_with\_0 Example: frac\_with\_0("§hello") = [1, 0.5, 0.5, 0.333, 0.333, 0.5] (floats)

## **Connection to Reality? Example 2:** *histogram* (assuming BOS)

>> set example "§hello" >> same\_or\_0 = select(tokens,tokens,==) or select(indices,0,==); selector: same\_or\_0 Example: § h e l l o  $\begin{bmatrix}
 8 & | & 1 \\
 h & | & 1 & 1 \\
 e & | & 1 & 1 & 1 \\
 l & 1 & 1 & 1 & 1 \\
 l & 1 & 1 & 1 & 1
 \end{bmatrix}$ >> frac\_with\_0 = aggregate(same\_or\_0,indicator(indices==0)); s-op: frac\_with\_0 Example: frac\_with\_0("&hello") = [1, 0 5, 0.5, 0.333, 0.333, 0.5] (floats) >> histogram\_assuming\_bos = round(1/frac\_with\_0)-1; s-op: histogram\_assuming\_bos Example: histogram\_assuming\_bos("§hello") = [0, 1, 1, 2, 2, 1] (ints)

## Example 2: *histogram* (assuming BOS)



## **RASP** analysis:

- Just one attention head
- It focuses on:
  - 1. All positions with same token, and:
  - 2. Position 0 (regardless of content)

## **Example 2:** *histogram* (assuming BOS)



Selector pattern vs trained transformer's attention for same input sequence:



## **RASP** analysis:

- Just one attention head
- It focuses on:
  - 1. All positions with same token, and:
  - 2. Position 0 (regardless of content)

§ -	0.8	0.0	0.0	0.0	0.0	0.0	0.1	0.0	0.0	0.1		- 1.0
j-	0.3	0.4	0.0	0.0	0.0	0.0	0.0	0.3	0.0	0.0		
i -	0.2	0.0	0.3	0.0	0.0	0.3	0.0	0.0	0.2	0.0		- 0.8
b -	0.4	0.0	0.0	0.3	0.3	0.0	0.0	0.0	0.0	0.0		0.6
b -	0.4	0.0	0.0	0.3	0.3	0.0	0.0	0.0	0.0	0.0		- 0.0
i -	0.2	0.0	0.3	0.0	0.0	0.2	0.0	0.0	0.2	0.0		- 0.4
e -	0.6	0.0	0.0	0.0	0.0	0.0	0.4	0.0	0.0	0.0		0.4
j -	0.3	0.4	0.0	0.0	0.0	0.0	0.0	0.3	0.0	0.0		-02
i -	0.2	0.0	0.3	0.0	0.0	0.3	0.0	0.0	0.2	0.0		0.2
g -	0.7	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.3		- 0.0
	5	j	i	b	b	i	e	j	i	ģ		0.0

## **RASP** (Restricted Access Sequence Processing)

**Initial Sequences** 

>>	tokens; s-op: tokens
	Example: tokens("hello") = [h, e, l, l, o] (string
>>	indices;
	s-op: indices
	Example: indices("hello") = [0, 1, 2, 3, 4] (ints

### Selectors, and aggregate



**Elementwise application of atomic operations** 



out("hello")	=	[1,	2,	З,	4,	5]	(in
tokens=="o";							
out("hello")	=	[F,	т,	F,	F,	T]	(bo
	out("hello") tokens=="o"; out("hello")	<pre>out("hello") = tokens=="o"; out("hello") =</pre>	<pre>out("hello") = [1, tokens=="o"; out("hello") = [F,</pre>	<pre>out("hello") = [1, 2, tokens=="o"; out("hello") = [F, T,</pre>	<pre>out("hello") = [1, 2, 3, tokens=="o"; out("hello") = [F, T, F,</pre>	<pre>out("hello") = [1, 2, 3, 4, tokens=="o"; out("hello") = [F, T, F, F,</pre>	<pre>out("hello") = [1, 2, 3, 4, 5] tokens=="o"; out("hello") = [F, T, F, F, T]</pre>

```
>> flip = select(length-indices-1,indices,==);
     selector: flip
         Example:
                            hello
                        h
                         е
                        0 1
>> reverse = aggregate(flip,tokens);
     s-op: reverse
         Example: reverse("hello") = [0, 1, 1, e, h]
```





# Insight

### 1. Further motivates the Universal Transformer



### Universal Transformers

Mostafa Dehghani, Stephan Gouws, Oriol Vinyals, Jakob Uszkoreit, Łukasz Kaiser

## Recurrent blocks are like allowing loops in RASP!

# Insight

## 2. Explains results of the Sandwich Transformer

### Improving Transformer Models by Reordering their Sublayers

Ofir Press, Noah A. Smith, Omer Levy

If re-ordering and switching attention and feedforward layers of a transformer (while adjusting) to keep same number of parameters):

- 1. Better to have attention earlier, and feedforward later
- 2. Only attention not enough

### self-attention

feed-forward

Model	P
sfffssfsfsfsffffsfffff	2
sffssfssssssssssfsfsfssffsssffsssf	2
sssss <mark>ff</mark> s <mark>ffff</mark> ss <mark>fffffsssfsf</mark> sssssssss	2
fffffffffsffssffssffsssfsfssf	2
fssfsssffffffssfsssfsffssssfss	2
s f f s f f f f f f s f s s f s s s f s f s f s s f s s f s	2
s f f s s f f s f f f s f s s s s s f f f f f f s s s s f f	2
fsffsfssfffsfsfffsffssfffssfffss	1
sffsffssffsffsfssssfsssfsssfffsss	1
ssfffffffssffssfsffsfsfsf	1
sfsfsfffsfffssfffsffssffsfsfss	1
sfsffsssffsffsssffssfffffssssf	1
sffsfssffsffsffsfssssffsffffsfsss	1
sffffsffssssfsssffssfffsssfsssfssf	1
fsssffsssssfsfsfsffsfffssfsfssss	1
sfsfsfsfsfsfsfsfsfsfsfsfsfsfsfsf	1
fsssssfsfsfsfffsfssssffsssffsssff	1
sfsfsfsfsfsfsfsfsfsfsfsfsfsfsfsf	1
ssfsfsssfssssffsfsfsfssfssfssfsssssss	1
sfsfsfsfsfsfsfsfsfsfsfsfsfsfsf	1
sfsfsfsfsfsfsfsfsfsfsfsfsfsfsfsf	1
sssfsffsfssfssffsfffffssfff	1
sssfsfsffsssfffffsfsfffssff	1
sfsfsfsfsfsfsfsfsfsfsfsfsfsfsf	1
sssssfssffffsfsfffffffff	1



# Insight

selector\_width can be used to implement sort:

>> selector examples off >> earlier\_token = select(tokens,tokens,<) or</pre> . . . selector: earlier\_token > num\_prev = selector\_width(earlier\_token); s-op: num\_prev >> sorted = aggregate(select(num\_prev,indices,==),tokens); s-op: sorted

which we know requires at least  $n \log(n)$  operations (if making no assumptions on input data)

3. Transformers can "use" at least  $n \log(n)$  of the  $n^2$  computational cost they have:

- (select(tokens,tokens,==) and select(indices,indices,<));</pre>
- Example: num\_prev("hello") = [1, 0, 2, 3, 4] (ints)
- Example: sorted("hello") = [e, h, l, l, o] (strings)

**Open Question**: is there something that "uses" all  $n^2$  of the attention head cost?



Researchers at Deepmind built an actual compiler for (a large subset of) RASP!!?!

### Tracr: Compiled Transformers as a Laboratory for Interpretability

David Lindner, János Kramár, Matthew Rahtz, Thomas McGrath, Vladimir Mikulik

## Tracr





Figure 3 | Tracr translates RASP to craft and then to model weights, analogous to how programming languages are first translated to assembly then to machine code.

## End



(or email me if you can't get on github)

Do a challenge! <u>https://srush.github.io/raspy/</u>

### "Thinking Like Transformers" - ICML 2021 (Available on Arxiv)

# **Optional Talking Points**

- Bhattamishra et al (2020) note that, unlike LSTMs, transformers struggle with some regular languages. Why might that be? (What would a general method for encoding a DFA in a transformer be?)
- Hahn (2019) proves that transformers with hard attention cannot compute Parity with hard attention. RASP can compute parity. What is the difference?
- How should we convert a RASP program to 'real' transformers? How big does our head-dimension need to be for "select(indices,indices,<)"? How do we implement and, or, and not between selectors?
- Do our selectors cover all the possible attention patterns? What is missing?
- How can aggregating on no positions be achieved in a transformer?

