Quantum Machine Learning

Introduction and examples from HEP

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- Part 1: A brief introduction to Quantum Computing
- Part 2: Quantum Computing for Machine Learning
- Part 3: Quantum Machine Learning for HEP

Quantum Computing

[…] "Nature isn't classical, dammit, and if you want to make a simulation of nature, you'd better make it quantum $mechanical...''$ [1]

[1] Richard P. Feynman, Department of Physics, California Institute of Technology, International Journal of Theoretical Physics, Vol 21, Nos. 6/7, 1982

Classical Computation

- **Based on classical binary logic** \blacksquare
- Reached incredibly peaks since late 40s \blacksquare
	- \circ Many problems still can not be addressed adequately

Quantum Computation

- New frontier of computation
- Started in early 80s
- First prototypal QC available since 2010s
	- Still in NISQ (Noisy Intermediate Scale Quantum) era

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The Second Quantum Revolution and Quantum Computing

- **Quantum Mechanic principles** are exploited to develop new technology
- Create **''artificial" quantum states** for a range of applications (single photons, trapped ions, superconductors, etc.)
- 1964: **Bell inequalities** prove that no theory based on **local hidden variables** (realism) can reproduce QM results
- Major step confirming the possibility of using distant entangled photons as a quantum information resource

See Institute of Quantum Computing, U. of Waterloo,

https://uwaterloo.ca/institute-for-quantum-computing/quantum-101/quantum-information-science-and-technology/what-qubit

Superconducting Qubits

Development Roadmap

Innovation Roadmap

IBM **Quantum**

Noisy Intermediate-Scale Quantum devices

- Limitations in terms of **stability** and **connectivity**
	- **Circuit optimisation**
- **De-coherence**, measurement errors or gate level errors (**noise**)
	- Specific **error mitigation techniques**
	- Prefer algorithms **robust against noise**
- **Problem size**
- Initially integrated in **hybrid quantum-classical infrastructure (HPC + QC)**
	- **Quantum Processing Units** as new "hardware accelerators"

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Quantum Information Theory

Unit of information

where $\alpha, \beta \in \mathbb{C}$ and $\theta, \phi, \gamma \in \mathbb{R}$

Quantum logic gates

- Single qubit operations ٠
	- **Hadamard gate:** creation of superposition $H = \frac{1}{\sqrt{2}}\begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$
		-

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Pauli gates: π rotations along main axes \circ

$$
\mathbf{r}_x = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \ \mathbf{\sigma}_y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}, \ \mathbf{\sigma}_z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}
$$

Two-qubit operations п

$$
CNOT = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}
$$

$$
C - \varphi = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & e^{-i\varphi} \end{pmatrix}
$$

creation of entanglement

- Generic multi-qubit operations: decomposed in \blacksquare single-qubit and two-qubit gates
- **Universal gate sets** ш

Quantum Information Theory

Composing quantum gates: quantum circuits

- Set of actions to be performed to the selected qubits qubits initialization \circ
	- \circ single-qubit gates, multi-qubit gates
	- measurements

Principles of quantum computation

- Quantum algorithm: set of quantum circuits performing certain task
	- o Purely quantum, e.g. Shor
	- o Hybrid classical-quantum, e.g. VQE
- **Quantum Simulation: simulation of time evolution of** quantum system
	- o Analog Simulator
	- Digital Simulator: quantum logic gates, more flexible \circ

Quantum Computing

Do **classically intractable** computations **efficiently** on a Quantum Computer leveraging Quantum Effects

Problems for a quantum computer

Quantum potential… and computer science

Operations (gates) are unitary transformations \rightarrow **reversible computing?**

Output is the result of a measurement according to Born rule \rightarrow **stochastic computation ?**

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No-cloning theorem \rightarrow information security

Quantum state coherence and isolation \rightarrow **computation stability and errors**

Qubit state collapses \rightarrow reproducibility?

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What is Quantum Machine Learning?

Fields in Quantum Computing

Type of algorithm

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Source: Qiskit Textbook

Fields in Quantum Computing

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Fields in Quantum Computing

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Fields in Quantum Machine Learning (QML)

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Fields in Quantum Machine Learning (QML)

e.g., **Quantum Reinforcement Learning**: find *policy* for agent that *maximizes reward* (expected reward computed using QC)

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Source: Qiskit Textbook

What is Quantum Advantage in QML?

Multiple considerations:

- 1. Runtime speed-up
- 2. Sample complexity
- 3. Representational power

Bloch sphere: only the marked points are produced by the Clifford operators acting on a computational basis state

This includes considerations regarding **classical intractability**:

Focus on Quantum Circuits that are **not efficiently simulable classically**

Nielsen, Michael A., and Isaac Chuang. "Quantum computation and quantum information." (2002). Gottesman, Daniel. "The Heisenberg representation of quantum computers." *arXiv preprint quant-ph/9807006* (1998). See also: - Kübler, Jonas, Simon Buchholz, and Bernhard Schölkopf. "The inductive bias of quantum kernels." *Advances in Neural Information Processing Systems* 34 (2021): 12661-12673. - Huang, HY., Broughton, M., Mohseni, M. *et al.* Power of data in quantum machine learning. *Nat Commun* **12**, 2631 (2021). https://doi.org/10.1038/s41467-021-22539-9

Quantum Machine Learning Lyfecycle

Models

Gradient-free or **gradient-based** optimization **Data Embedding** can be **learned**

Ansatz design can leverage data symmetries1

Image credit SwissQuantumHub

Representer theorem:

Implicit models achieve **better accuracy3**

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Explicit models exhibit **better generalization** performance

Feature maps as **quantum kernels**

Classical **kernel-based training** (**convex** losses)

Identify classes of kernels that relate to specific data **structures2 QUANTUM COMPUTING**

Image credit M. Schuld Build network of stochastic binary units and optimise their energy. QBM has quadratic energy function that follows the Boltzman distribution (Ising Hamiltonian)

² Glick, Jennifer R., et al. "**Covariant quantum kernels for data with group structure**." *arXiv:2105.03406* (2021). 31.01.24 25¹ Bogatskiy, Alexander, et al. "**Lorentz group equivariant neural network for particle physics**." PMLR, 2020. 3Jerbi, Sofiene, et al. "**Quantum machine learning beyond kernel methods**." *arXiv:2110.13162* (2021).

Supervised Learning in Quantum Computing: Quantum Classifiers

Goal: learn input-output relation of labeled data

Classical Neural Network Parametrized Quantum Circuit

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Quantum Circuits and *the Born rule*

Initialization:

 \rightarrow initialize qubits in computational basis state

An arbitrary quantum circuit generating the state |Ψ⟩

Quantum Circuits and *the Born rule*

Evolve initial state:

→ Apply set of **unitary** gates that may **encode classical input data x** and include **parametrized gates**

An arbitrary quantum circuit generating the state |Ψ⟩

Quantum Circuits and *the Born rule*

An arbitrary quantum circuit generating the state |Ψ⟩

Quantum Measurement

 \rightarrow retrieve a classical output distribution $|\langle x|\Psi\rangle|^2$ of classical output states

(with $x \in \{0,1\}^n$) according to Born rule

Quantum Classifier example: Quantum Tree Tensor Network

Quantum embedding for classical data

- Compromise between **exponential compression and circuit depth**
- Ex: **Amplitude Encoding**

$$
|\phi(x)\rangle = \frac{1}{\|x\|} \sum_{i=0}^{N} x_i |i\rangle
$$

Exponential compression $n_{\text{cubic}} \propto O(log(N))$

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Parameter optimization

$$
\theta \rightarrow \theta - \eta \nabla_{\theta} f
$$

The parameter-shift rule (gradient-based)

Compute **partial derivative** of variational circuit parameter θ , alternative to analytical gradient computation and classical finite difference rule (numerical errors and resource cost considerations)

$$
\Rightarrow \nabla_{\theta} \langle \hat{A} \rangle = u \left[\langle \hat{A} (\theta + \frac{\pi}{\mu_u}) \rangle - \langle \hat{A} (\theta - \frac{\pi}{\mu_u}) \rangle \right]
$$

Evaluate Quantum Circuit twice at shifted parameters to compute gradient

Source:https://pennylane.ai/qml/demos/tutorial_stochastic_parameter_shift/

Parameter optimization

Simultaneous Perturbation Stochastic Approximation (SPSA) (gradient-free)

 \rightarrow If gradient computation not possible, too resource-intensive, or noise-robustness required (slower convergence but fewer function evaluations) \rightarrow Gradient is approximated by two sampling steps and parameters are perturbed in all directions simultaneously

¹¹ y(0) = f(0) + ϵ "
coudom
 $\hat{g}(\hat{\theta}) = \frac{y(\hat{\theta}_k + C_k \Delta_k) - y(\hat{\theta}_k - C_k \Delta_k)}{2C_k \Delta_{ki}}$ Iterative update rule comparable to classical

stochastic gradient descent

https://pennylane.ai/qml/demos/ tutorial spsa

 $C_k \ge 0$, $\Delta_k = (\Delta_{k_1}, \Delta_{k_2}, \dots, \Delta_{k_p})^T$ perturbation vector $(\sim$ randomly sampled
from zero-mean distr.)

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Gradient descent /

 $$SPSA$$

stochastic estimate

 $ol \nabla_{\theta}$

Challenges when using Parametrized Quantum Circuits

- Efficient **data handling** and data **embedding**
- Find balance: **Generalization** and **representational power** vs. **Convergence**
	- Problem of barren plateaus and vanishing gradients in optimization landscape
	- How well can we survey the Hilbert space (expressibility)?
- Current hardware limitations
	- Limited number of qubits and connectivity
	- **Quantum Noise Effects** (decoherence, measurement errors or gate-level errors)
	- Efficient interplay between classical and quantum computer

• ….

Equivariant Quantum CNN

- § Construct **equivariant** quantum CNN **under rotational & reflectional symmetry**
- Improved generalization power

Extended MNIST Image classification: (digits 4,5)

Non-convexity of loss landscape

Loss landscape plotted with orqviz

Support Vector Machine

Classification problem: find the **hyperplane that better divides data classes**,

defining the prediction as an **inner product** and trying to **maximize the margins**.

- **Polynomial scaling** in training the model $O(n^3)$ (where *n* is the number of training data) \rightarrow improve scalability
- § Crucial to **select the right kernel**, but we have a limited set of well studied kernels \rightarrow help in finding useful kernel functions.

G.James, D.Witten, T.Hastie, R.Tibshirani: An introduction to statistical learning

Quantum Kernel Estimator

Use quantum computer to:

- encode the data;
- estimate the kernel as the *fidelity* between pairs of feature vectors;
- plug $K_{i,j}$ into the Dual $L_D(\alpha)$ and get α_i
- **Classical computer are then used to do the SVM according to:**

$$
label(s) = sign(\sum_{i \in T} \alpha_i y_i K(x_i, s) + b)
$$

V.Havlicek et al, Nature 567, 209 (2019)

Quantum SVM

QSVM replaces the kernel of classical SVM with a quantum kernel (inner product of quantum state)

SVM Execution Flow

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- Part 1:intro QC
- Part 2: QC for Quantum Machine Learning
- Part 3: QML for HEP

How does CERN engage in Quantum Technologies?

Can CERN stay out of quantum technologies?

capabilities required by CERN scientific programmes

- Allow CERN to interoperate with **future quantum infrastructures**
- **QT4HEP** Develop **technologies, The extend and share HEP4QT COLLER** • **Extend and share** technologies uniquely available at CERN
	- Boost development and adoption of QT beyond **CERN**
	- Use CERN reputation to **maximise impact**

How can CERN contribute to quantum technologies?

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The CERN Quantum Technology Initiative

Understanding the impact of quantum technologies in HEP

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 $\overline{\text{31.01.24}}$ QTI Roadmap: https://doi.org/10.5281/zenodo.55537748

Quantum Generative Models

Delgado and Hamilton, arXiv:2203.03578 (2022) Zoufal, et al., *npj Quantum Inf* **5**, 103 (2019) Leadbeater et al., *Entropy* **2021**, *23*, 1281. Amin, et al. *Physical Review X* 8.2 (2018): 021050.

QCBM

n dimensional binary strings map to 2ⁿ bins of the discretized dataset.

QGAN

Multiple implementations, mostly classical-quantum hybrid

QBM

Network of stochastic binary units with a quadratic energy function that follows the Boltzman distribution (Ising Hamiltonian)

$$
H=-\sum_{a}b_{a}\sigma^{z}_{a}-\sum_{a,b}w_{ab}\sigma^{z}_{a}\sigma^{z}_{b}
$$

Typical metrics:

$$
D_{\mathrm{KL}}(P\|Q) = \sum_i P(i)\,\log\!\left(\frac{P(i)}{Q(i)}\right)
$$

$$
\mathrm{MMD}(\mathbb{P}_r, \mathbb{P}_g) = \left(\mathbb{E}_{\substack{\mathbf{x}_r, \mathbf{x}_r' \sim \mathbb{P}_r, \\ \mathbf{x}_g, \mathbf{x}_g' \sim \mathbb{P}_g}}\!\left[k(\mathbf{x}_r, \mathbf{x}_r') - 2k(\mathbf{x}_r, \mathbf{x}_g) + k(\mathbf{x}_g, \mathbf{x}_g')\right]\right)^{\frac{1}{2}}
$$

Quantum Circuit Born Machine for Event Generation

Born machine:

Produces statistics according to Born's measurement rule using parametrized quantum circuit $|\psi(\theta)\rangle$

$$
p_{\theta}(x) = |\langle x|\psi(\theta)\rangle|^2, x \in \{0,1\}^{3n}
$$

Muon fixed target scattering experiment

Quantum Circuit Born Machine for Event Generation

- Generate samples of discrete PDFs with Born machine
- Train using Maximum Mean Discrepancy loss function:

 $MMD(P,Q) = \mathbb{E}_{X \sim P}$ $K(X, Y) + \mathbb{E}_{X \sim Q}$ $K(X, Y)$] – 2 $E_{X \sim P}$ $K(X, Y)$ $Y~$ $Y~Q$ Gaussian kernel $Y~Q$ $K(x, y) = \exp$

efficient way to generate multivariate (and conditional) distributions with only linear connectivity, suitable for NISQ devices (suggested by numerical evidence)

Kiss O., Grossi M. et all., **Conditional Born machine for Monte Carlo events generation***, Phys. Rev. A 106, 022612 (2022)*

Coyle, B., Mills, D. et al, **The Born supremacy.** In: *npj Quantum Inf 6, 60* (2020)

Quantum Kernels for classification and anomaly detection

Analysis setup

Analysis

Discrimination of the signal over the overwhelming background

Features

- For the each jet we have 8 features: (pT,η,ϕ,E,b tag,px,py,pz)
- For MET we have 4 features: (pT,px,py,ϕ)
- For the lepton (electron or muon) we have 7

features: (pT,η,ϕ,E,px,py,pz)

#features = 8×7(jets)+7(1lepton)+4(MET) = 67

Quantum SVM for Higgs Classification

Input dimensionality reduction through an Auto-Encoder projects to a lower dimension latent space (8,16)

Data encoding circuit serving as feature map for the 8-qubit QSVM implementation.

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Unsupervised learning for Anomaly Detection

Standard Model jets

- Simulate QCD multi-jets at the LHC
- Build jet from 100 highest pt particles
- Apply realistic event selection
- **Convolutional AutoEncoder** learns the jet **internal structure** $\mathbb{R}^{300} \rightarrow \mathbb{R}^{\ell}$, $\ell = 4, 8, 16$

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Unsupervised kernel machine

• Find the hyperplane that maximizes the distance of the data from the origin of the feature vector space

Upper bound on fraction of anomalies in training data at 0.01 (at most 1% QCD training data are falsely flagged)

 $k(x_i, x_j) \coloneqq \text{tr}[\rho(x_i)\rho(x_j)] = |\langle 0|U^{\dagger}(x_i)U(x_j)|0\rangle|^2$ $\rho(x_i) \coloneqq U(x_i) \ket{0} \bra{0} U^{\dagger}(x_i)$

 $\min_{w \in \mathcal{F},\, \xi \in \mathbb{R}^\ell,\, \rho \in \mathbb{R}} \quad \frac{1}{2} ||w||^2 + \frac{1}{\nu \ell} \sum_i \xi_i - \rho$ subject to $w \cdot \Phi(x_i) \ge \rho - \xi_i, \xi_i \ge 0, \forall i \quad \nu \in (0,1)$

Results

Is this an «advantage» we can use?

Quantum anomaly detection in the latent space of proton collision events at the LHC Vasileios Belis *et al*., *arXiv:2301.10780*.

In reality….

Increasing entanglement & expressivity

Quantum anomaly detection in the latent space of proton collision events at the LHC Vasileios Belis *et al*., *arXiv:2301.10780*.

Working with Quantum Kernels

• Create **classically intractable features in the Hilbert space** to reach advantage. However

• How do we find optimal kernel properties ?

A priori methodology to assess quantum advantage according to data geometry and kernels structure

HY Huang et al, (2021), Power of Data in Quantum Machine Learning, Nature Comm

Ex. Projected Quantum Kernel

Project quantum kernels lower dimensionality of the representation (i.e. local density matrix)¹:

- Improved generalizion while keeping features into states classically hard
- Example: $ttH(bb)$ binary classification²

Predicting advantage with QUASK

Can we automatize this pipeline?

Di Marcantonio, F., Incudini, M., Tezza, D., and Grossi, M. **"Quantum Advantage Seeker with Kernels (QuASK): a software framework to speed up the research in quantum machine learning."**

Quantum Mach. Intell. 5, 20 (2023).

https://doi.org/10.1007/s42484-023-00107-2

Quask – Documentation and Tutorial

https://quask.readthedocs.io/en/latest/index.html

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Research on QML applications in High Energy Physics is producing a **large number of prototypes algorithms for potential future use-cases**

- Current focus on *algorithms for data processing* in a *controlled* environment for current hardware
- Preliminary hints for advantage in terms of *representational power of quantum states*
- Mostly, algorithm performance is *as good as* the classical counterpart
- Need *more robust studies* to relate architecture of quantum computational model and its performance to data sets
- *Identify use-cases* where quantum approach is provably *more efficient* than classical model
- Studying QML algorithms today *links Quantum computing and Learning Theory* and draw separation between classical and quantum learner

Open questions

- Quantum computing offers great opportunties while HEP provides challenging problems
	- **What are the most promising applications?**
	- How do we define performance and validate results on **realistic use cases**?
- Experimental data has high dimensionality
	- Can we **train Quantum Machine Learning algorithms effectively**?
	- Can **we reduce the impact of data reduction** techniques?
- Experimental data is shaped by **physics laws**
	- Can we leverage them to build better algorithms?
- CERN is committed to creating impact on QT research in the coming years

Lectures and Hands-On at C

- «A practical [Introduction](https://indico.cern.ch/event/1293874/) to quantum computing https://indico.cern.ch/event/970903/
- «Introduction to quantum computing », Heather https://indico.cern.ch/event/870515/
- A set of two hands-on (introduction) sessions part of two hands-on (introduction) sessions summer student lectures series

https://indico.cern.ch/event/1293871/

https://indico.cern.ch/event/1293874/

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Accelerating Quantum Technology Research

Thanks!

https://quantum.cern/

RZZGate

giskit.circuit.library.RZZGate(theta, label=None, *, duration=None, unit='dt') GitHub 7

Bases: Gate

A parametric 2-qubit $Z \otimes Z$ interaction (rotation about ZZ).

This gate is symmetric, and is maximally entangling at $\theta = \pi/2$.

Can be applied to a $QuantumCircuit$ with the $rzz()$ method.

Circuit Symbol:

$$
\begin{array}{|c|c|}\n\hline\n2 & q_0: & -\n\hline\nz_2 & z_0 \\
\hline\n3 & q_1: & -\n\hline\n\end{array}
$$

Matrix Representation:

$$
R_{ZZ}(\theta)=\exp\left(-i\frac{\theta}{2}Z\otimes Z\right)=\begin{pmatrix} e^{-i\frac{\theta}{2}}&0&0&0\\ 0&e^{i\frac{\theta}{2}}&0&0\\ 0&0&e^{i\frac{\theta}{2}}&0\\ 0&0&0&e^{-i\frac{\theta}{2}}\end{pmatrix}
$$

This is a direct sum of RZ rotations, so this gate is equivalent to a uniformly controlled (multiplexed) RZ gate:

$$
R_{ZZ}(\theta)=\begin{pmatrix} RZ(\theta) & 0 \\ 0 & RZ(-\theta)\end{pmatrix}
$$

Examples:

$$
R_{ZZ}(\theta=0)=I\\ R_{ZZ}(\theta=2\pi)=-I\\ R_{ZZ}(\theta=\pi)=-Z\otimes Z\\ \hspace{2cm}\vdots\\ Z_Z\left(\theta=\frac{\pi}{2}\right)=\frac{1}{\sqrt{2}}\begin{pmatrix}1-i&0&0&0\\0&1+i&0&0\\0&0&1+i&0\\0&0&0&1-i \end{pmatrix}
$$

Create new RZZ gate.

Qiskit

FidelityQuantumKernel

class FidelityQuantumKernel(*, feature_map=None, fidelity=None, enforce_psd=True, evaluate_duplicates='off_diagonal') [source]

Bases: BaseKernel

An implementation of the quantum kernel interface based on the BaseStateFidelity algorithm.

Here, the kernel function is defined as the overlap of two quantum states defined by a parametrized quantum circuit (called feature map):

$$
K(x,y)=|\langle \phi(x)|\phi(y)\rangle|^2
$$

Parameters:

- feature_map (QuantumCircuit / None) Parameterized circuit to be used as the feature map. If None is given, 2ZFeatureMap is used with two qubits. If there's a mismatch in the number of qubits of the feature map and the number of features in the dataset, then the kernel will try to adjust the feature map to reflect the number of features.
- fidelity (BaseStateFidelity / None) An instance of the BaseStateFidelity primitive to be used to compute fidelity between states. Default is ComputeUncompute which is created on top of the reference sampler defined by Sampler.
- enforce_psd $(boo0)$ Project to the closest positive semidefinite matrix if $x = y$. Default True.
- evaluate_duplicates (str) –

Defines a strategy how kernel matrix elements are evaluated if duplicate samples are found. Possible values are:

- . all means that all kernel matrix elements are evaluated, even the diagonal ones when training. This may introduce additional noise in the matrix.
- \circ of f_diagonal when training the matrix diagonal is set to 1, the rest elements are fully evaluated, e.g., for two identical samples in the dataset. When inferring, all elements are evaluated. This is the default value.
- \circ none when training the diagonal is set to 1 and if two identical samples are found in the dataset the corresponding matrix element is set to 1. When inferring, matrix elements for identical samples are set to 1.

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Quantum Reinforcement Learning (RL)

Michael Schenk et al., **Hybrid actor-critic algorithm for quantum reinforcement learning at CERN beam lines.** arXiv:2209.11044

Beam Target Steering Task

Formulate as RL problem:

- Action: (discrete) deflection angle
- State: (continuous) BPM position
- Reward: integrated beam intensity on target
- Optimality: fraction of states for which the agent takes the right decision

Quantum Reinforcement Learning (RL)

learning at CERN beam *Task:* Beam optimization in linear accelerators **lines.** arXiv:2209.11044

 \rightarrow Use Reinforcement Learning (sample efficient)

Agent interacts with environment

- Follow **policy** $\pi(a_t|s_t)$
- Goal: Find policy that **maximizes reward**

Expected reward is estimated by **value function** $Q(s, a)$

- **DQN:** Deep Q-learning *(NN-based)*
- **FERL:** Free energy-based RL *(clamped Quantum Boltzmann Machine)*

Structure of the **Quantum RL scheme**:

- Agent is **classical**
- -function is computed as the **energy of a qubit system**

Schema of iterative Feedback-loop in RL

Michael Schenk et al., **Hybrid actor-critic algorithm for quantum reinforcement**

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Quantum Reinforcement Learning (RL)

Michael Schenk et al., **Hybrid actor-critic algorithm for quantum reinforcement learning at CERN beam lines.** arXiv:2209.11044

Structure of clamped Quantum Boltzmann Machine (QBM)

Weights of QBM can be learned iteratively (analogous to classical Q-learning)

$$
\mathcal{H}(\mathbf{v})=-\sum_{\substack{i\in V,\\j\in H}}w_{ij}v_i\sigma_{h_j}^z-\sum_{j,k\in H}w_{jk}\sigma_{h_j}^z\sigma_{h_k}^z\quad -\Gamma\sum_{j\in H}\sigma_{h_j}^x
$$

$$
\hat{Q}(s, a) \approx -F(\boldsymbol{v}) = -\langle H_{\boldsymbol{v}}^{\text{eff}} \rangle - \frac{1}{\beta} \sum_{c} \mathbb{P}(c|\boldsymbol{v}) \log \mathbb{P}(c|\boldsymbol{v})
$$

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Quantum Annealing

Transverse Field Ising model **Convergence Study for one-dim.** beam target steering task

Quantum RL converges much faster than classical Q-learning *(8±2 vs. 320±40 steps with e. r.)*