

UPDATE ON MAGNET AND PEOPLE TRANSPORT VEHICLES AND LOGISTICS SIMULATION STUDY

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People transport vehicle

- Dimensions, capacity and storage
- Motorization and drive
- Autonomous driving capabilities

Logistics simulation study

- New scenario and parameters
- Results and analysis

Magnet transport vehicle (additional topic)

- Challenge: Offset of booster ring
- Spreader beam and gripper concept





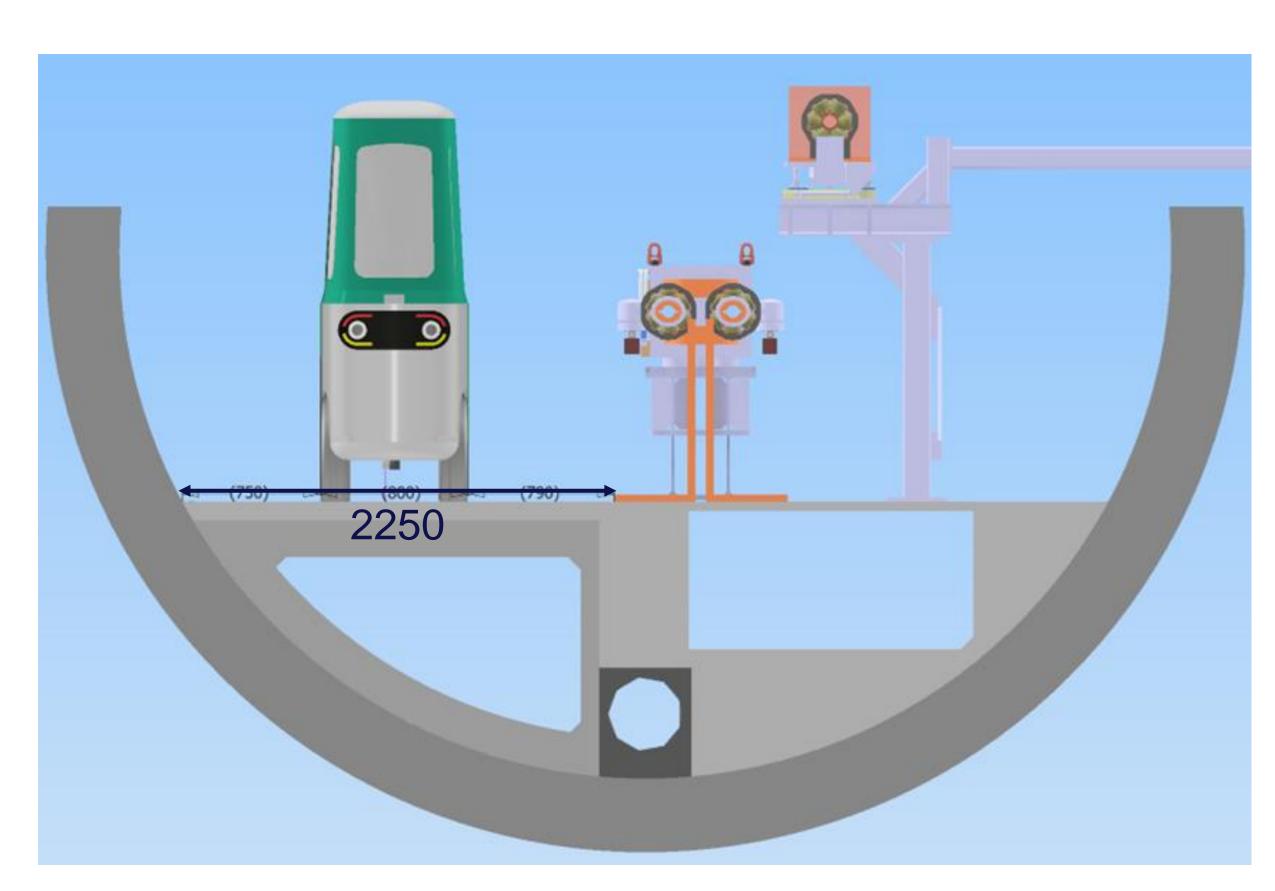


DEOPLE TRANSPORT VEHICLE LOGISTICS SIMULATION STUDY 3 MAGNET TRANSPORT VEHIC ΙF



Requirements for vehicle

- Capacity for up to 6 passengers with luggage
- Available width in tunnel: 2,25 m
- Vehicle slim enough to allow encountering traffic and bypassing of other vehicles
- Fully autonomous driving
- Symmetrical in both directions for bidirectional driving
- Electrical vehicle to avoid emissions in tunnel
- Closed vehicle to drive through smoke if necessary



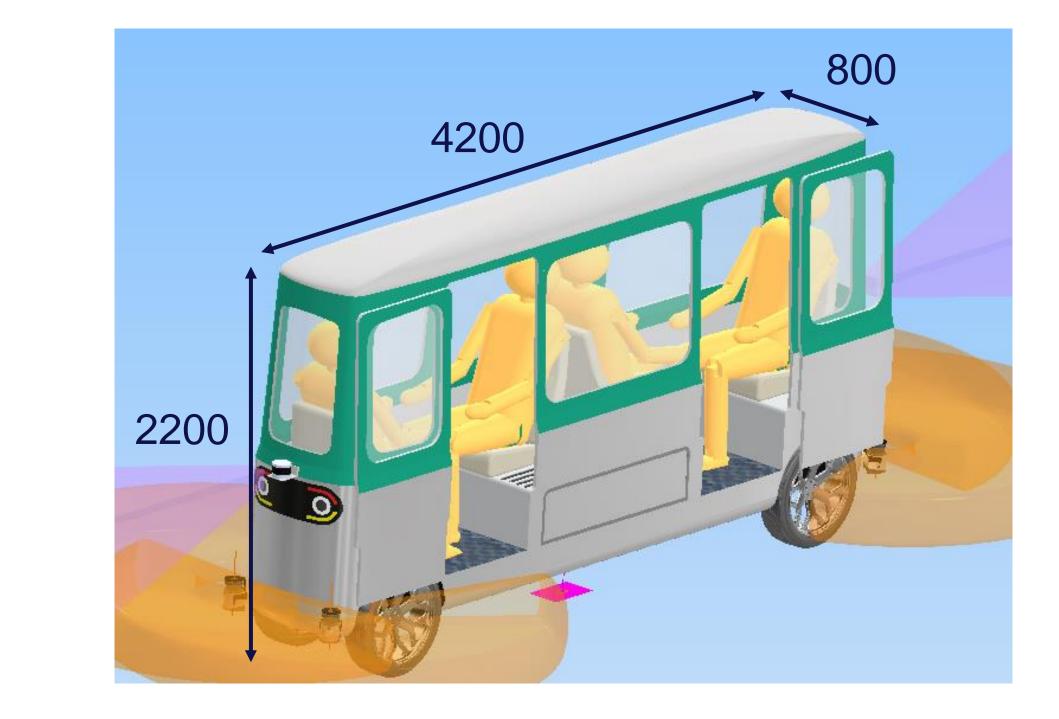


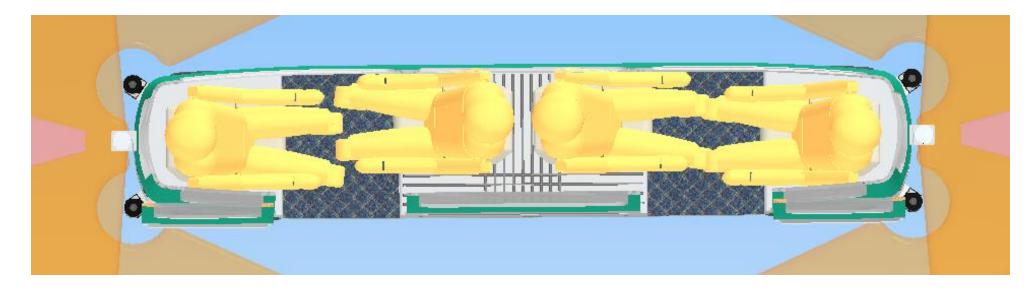
Dimensions, capacity and storage

- 80 cm width makes it possible to pass other vehicles in the 2,25 m wide tunnel
- Room for error per vehicle: (225 cm 2*80 cm) / 2 = 32,5 cm \rightarrow narrow but manageable with automated driving
- Cabin with windows to be able to drive through smoke in case of evacuation
- Sliding doors for maximum comfort and minimal usage of space
- Capacity of 4 passengers and additional space for luggage

Notes:

- Capacity of 6 people would have cost manoeuvrability and the ability to pass other vehicles
- Hight of people in figure is 192 cm (exceed the 95th percentile)

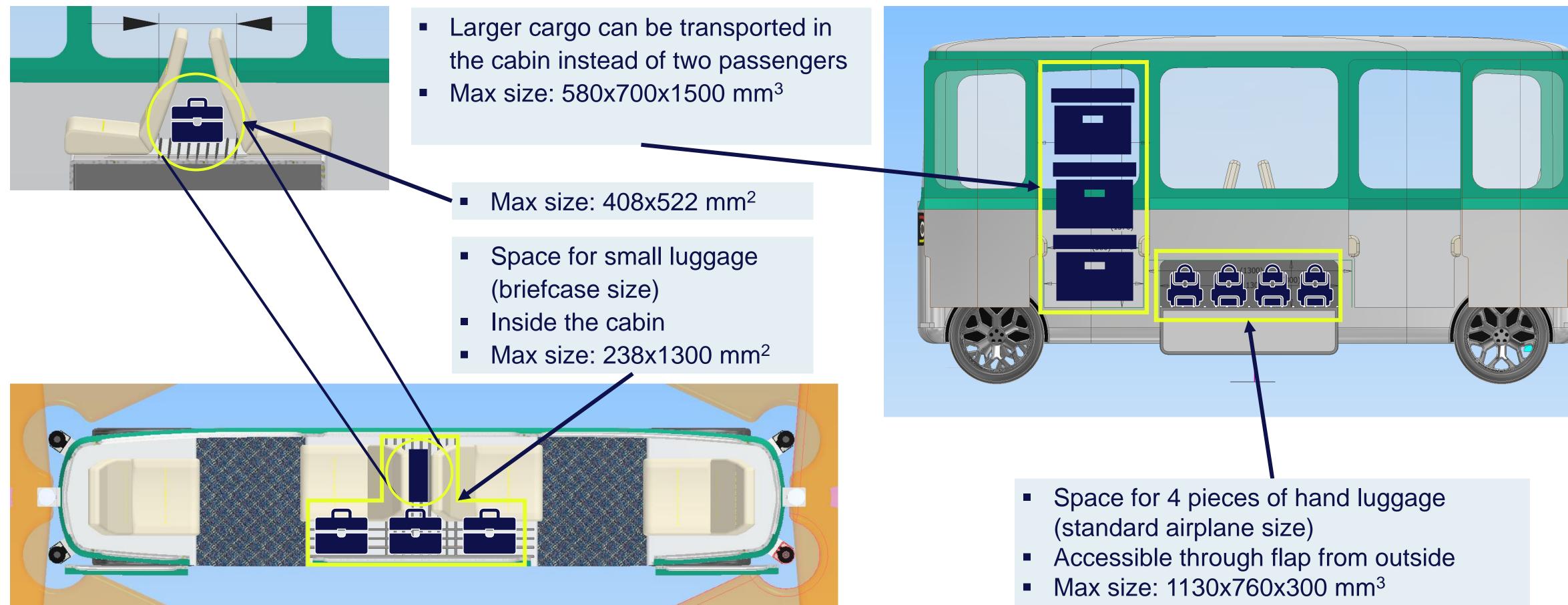








Dimensions, capacity and storage





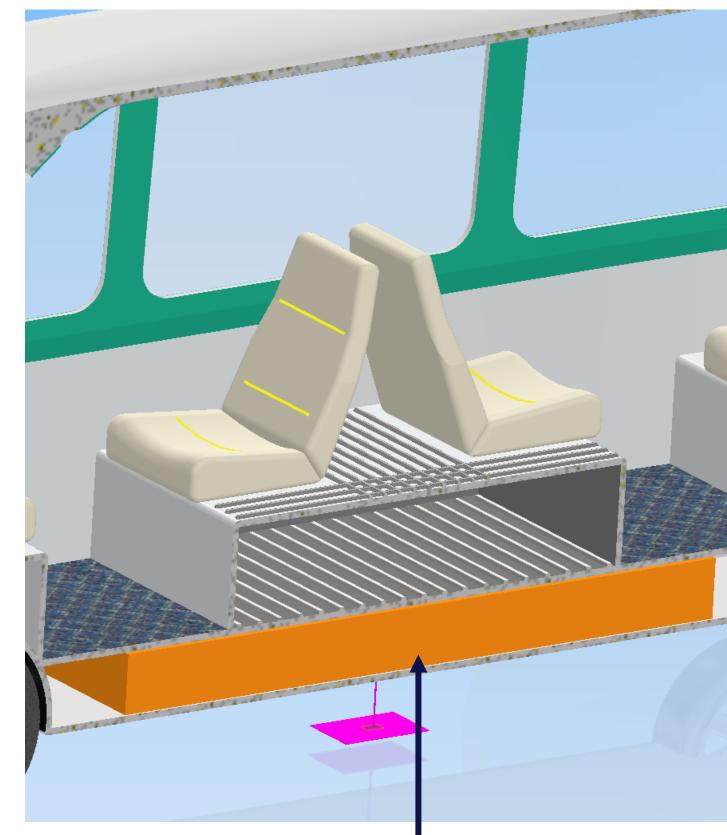


Motorization and drive

- Defined maximum speed: 30 km/h
- Fully loaded vehicle weight: 1500 kg
- Both axels are steerable 17°
- Expected necessary power ≈ 15 kW \rightarrow 4 wheel hub motors \approx 16 – 24 kW
- 216l batterie ≈ 48 kWh
- Expected energy consumption << 20 kWh / 100 km</p> \rightarrow expected range 150-200 km
- Batterie technology will improve in future and must be further analysed
- Challenge tilting speed: 24 km/h
- No sudden maximum change of direction at high speed when fully loaded \rightarrow implement in software
- Following the tunnel radius in regular operation at full speed is possible



Power of current wheel hub motors $\approx 4 - 6 \text{ kW}$



- Space for battery: 2000x180x600 mm³ = 216I
- Current batteries energy content ≈ 225 Wh/I

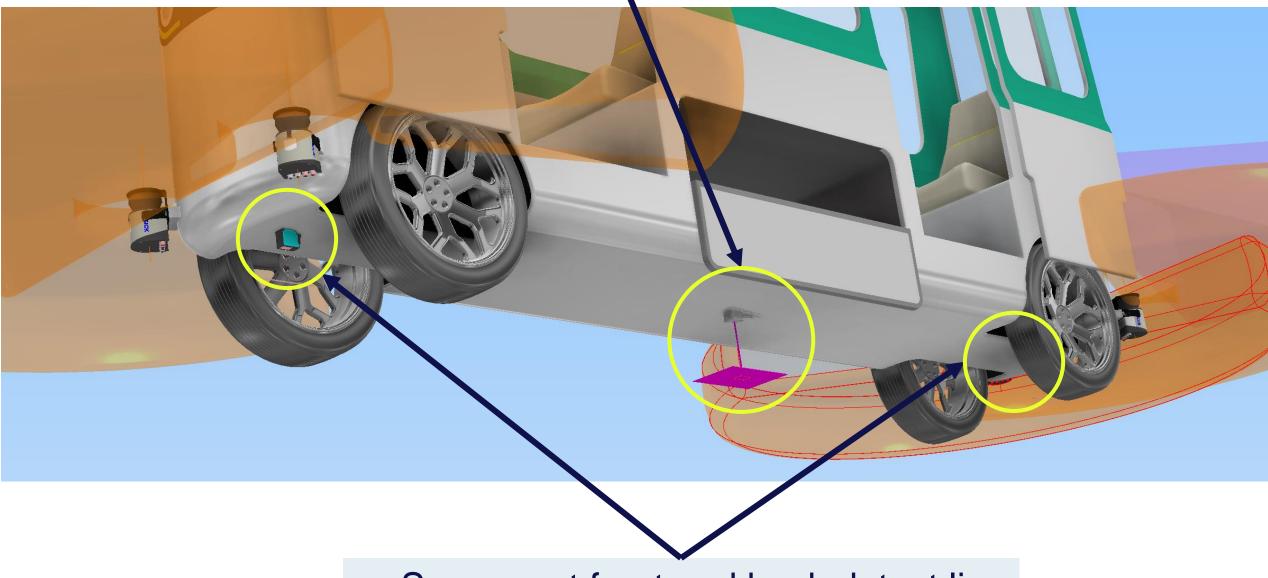






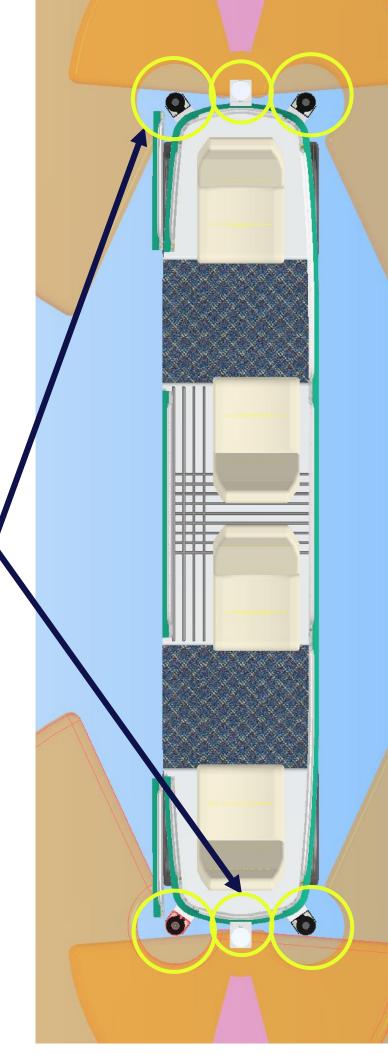
Autonomous driving capabilities

- Sensor to read barcode on the ground for localization of vehicle
- Between two codes odometry is used to determine the position



 Sensors at front and back detect line on floor that guides the vehicle le n

- LIDAR scanners at front and back to detect objects or people
- 2 short range sensors (20 m)
 per direction at the edges
- 1 long range sensor (100 m) per direction in the middle
- Sensors are also used for objects hanging from the ceiling
- 3D scanner on the roof is an additional option if the LIDAR sensors aren't sufficient
- Sensors that can handle smoke are available (e.g. infrared, radar)









PEOPLE TRANSPORT VEHICLE LOGISTICS SIMULATION STUDY MAGNET TRANSPORT VEHICLE ADDITIONAL TOPIC



New scenario

Assumptions

4 experimental shafts for lowering dipoles 4 technical shafts for lowering girders

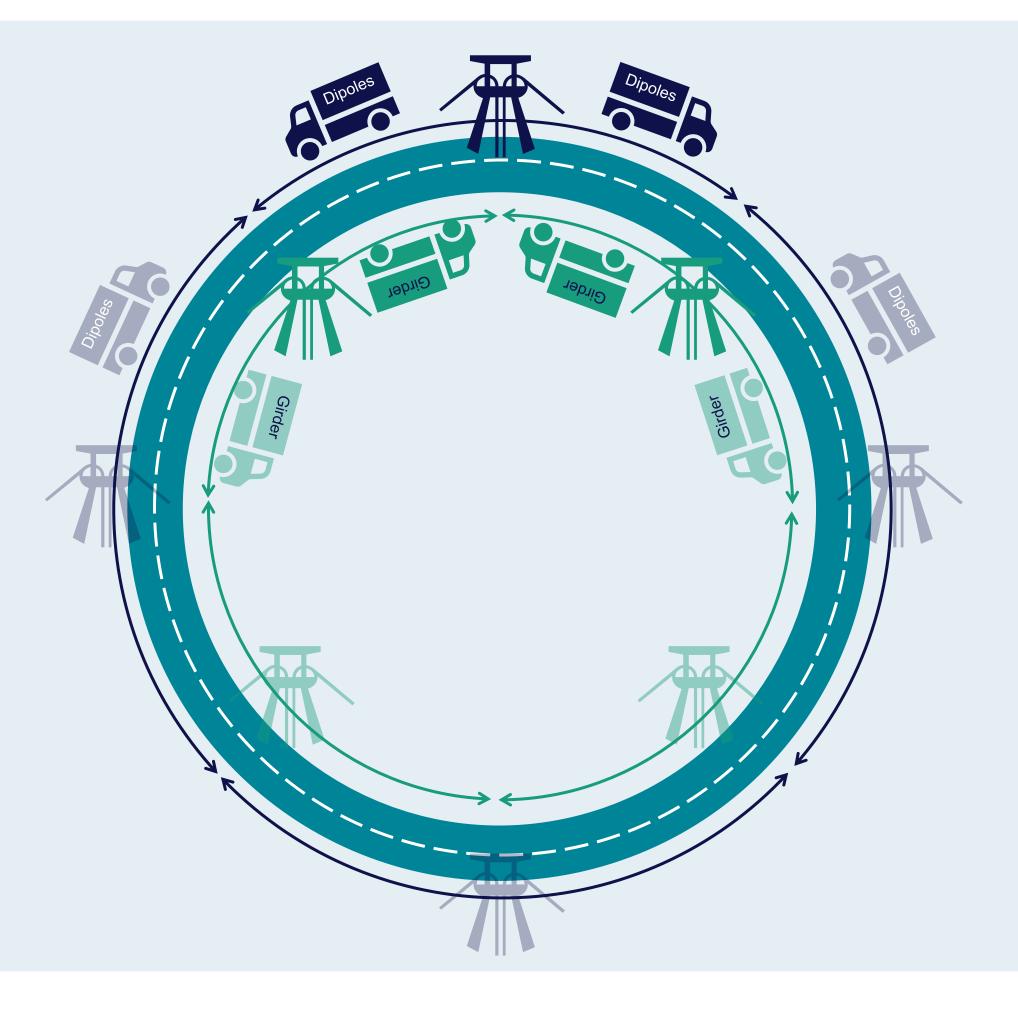
Limited availability of the crane at experimental shafts (50%)

The traffic of each shaft will be influenced by traffic from adjacent shafts

Simulation only covers magnets so far, further materials may be considered in future experiments

Connecting and aligning magnets is excluded for now and may be considered in future experiments

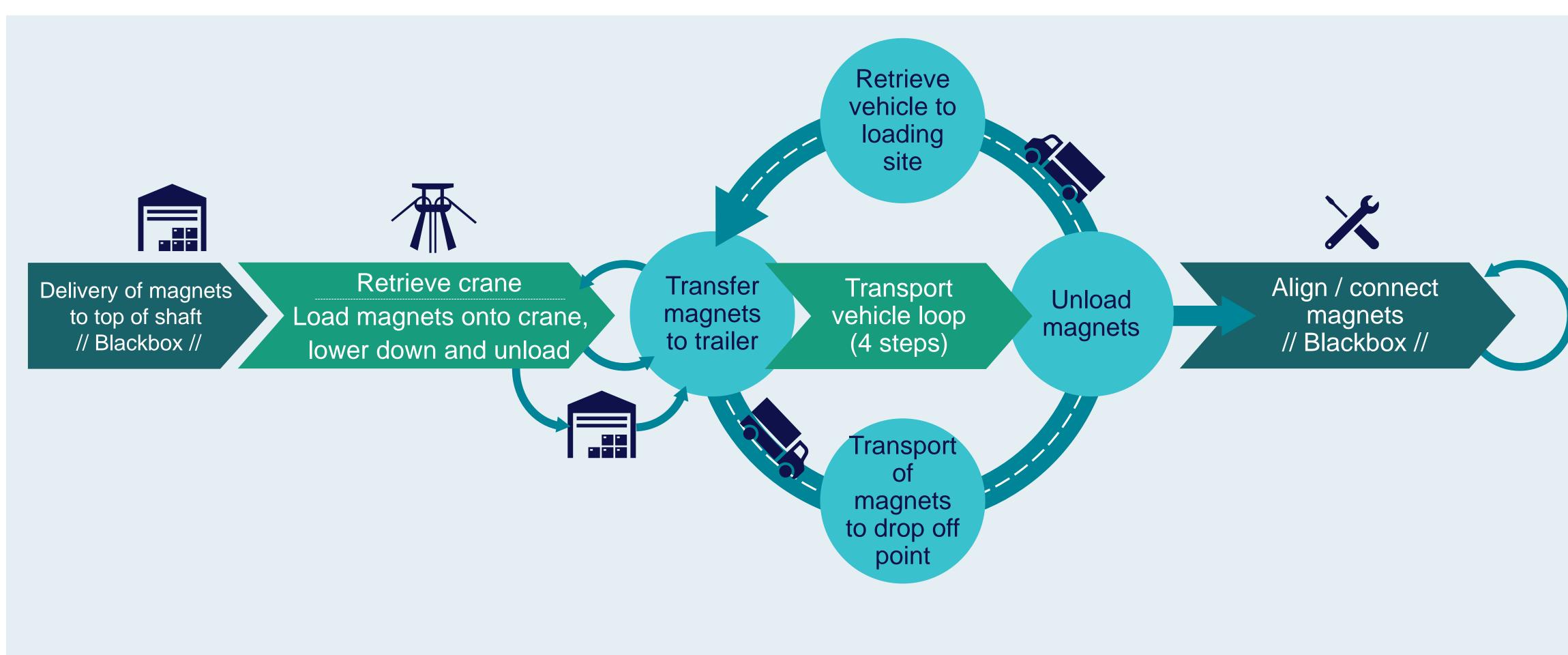
Simulation is based on average parameters (e.g., crane cycle time), individual shafts may be considered in future experiments







Process for the simulation study





Parameters for the simulation study

Parameter	Value	Information
Length of tunnel	91200 m	Given by
Enlargements for transport passing	One on each sector	Given by
No. of magnets overall	17352	Given by
Load crane, lower down, unload and retrieve crane	55 min	Rough gues
Magnet transfer time from crane to vehicle	25 min	Rough guess b
Unloading time vehicle	23 min	Estimate
Vehicle driving velocity loaded	10 km/h	Estimate by IML
Vehicle driving velocity unloaded	20 km/h	Estimate by IML
Underground buffer capacity for magnets at shaft	3 transport units	Rough guess b
No. of shafts for magnet transport	4 experimental for dipoles + 4 technical for girders	Given by
Availability of crane at technical shaft	100 %	Given by
Availability of crane at experimental shaft	50 %	Given by
No. of vehicles operating per shaft	2	Result

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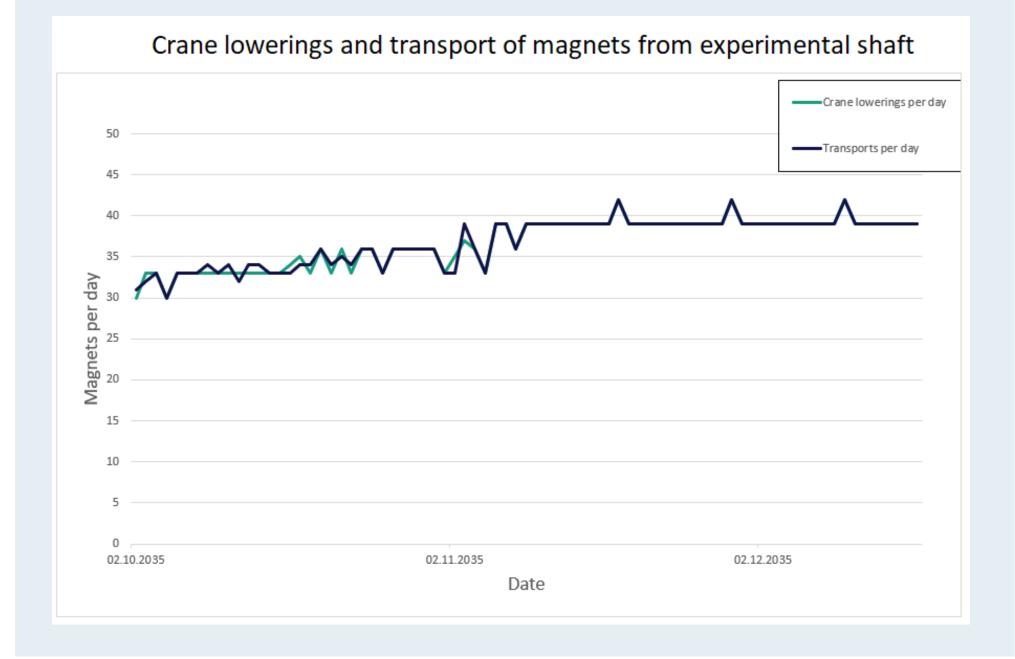






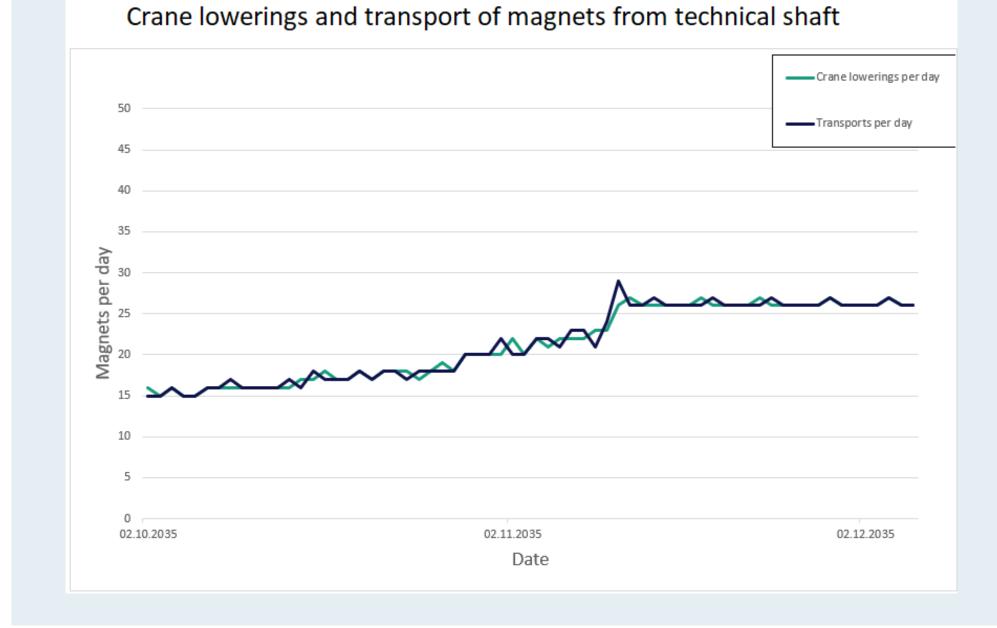
Experimental shaft for dipoles

- Transport time net working hours: 1872 h
 → in workdays with 1x8 h shift / day: 234 days
 → in workdays with 2x8 h shift / day: 117 days
- Avg. magnets transported per day: 37 dipoles



Technical shaft for girders

- Transport time net working hours: 1608 h
 → in workdays with 1x8 h shift / day: 201 days
 → in workdays with 2x8 h shift / day: 100,5 days
- Avg. magnets transported per day: 22 girders







Further experiments

Next potential steps for exploration (non-exhaustive list)

Include mature information on magnet alignment and connection

> Add transport of further material (technical infrastructure etc.) to simulation

Fine tune parameters and do further experiments with different parameters (in general)



Conduct experiments with individual parameters for each shaft configuration in the schedule

Check how crane failure affects the overall duration

Review the importance of the underground buffer with different crane times





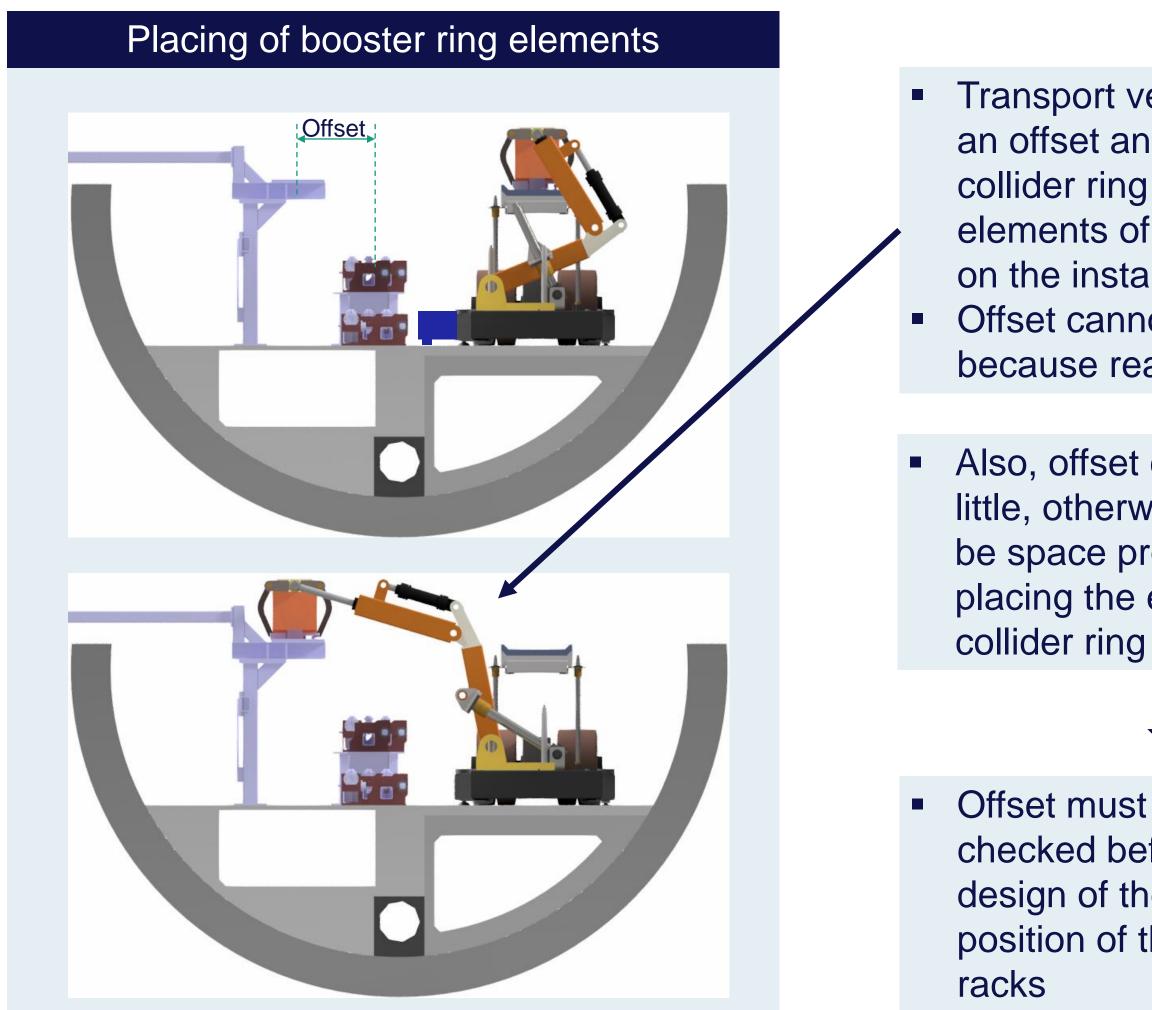


PEOPLE TRANSPORT VEHICLE OGISTICS SIMULATION STUDY MAGNET TRANSPORT VEHICLE 3 **ADDITIONAL TOPIC**

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Challenge: Offset of booster ring

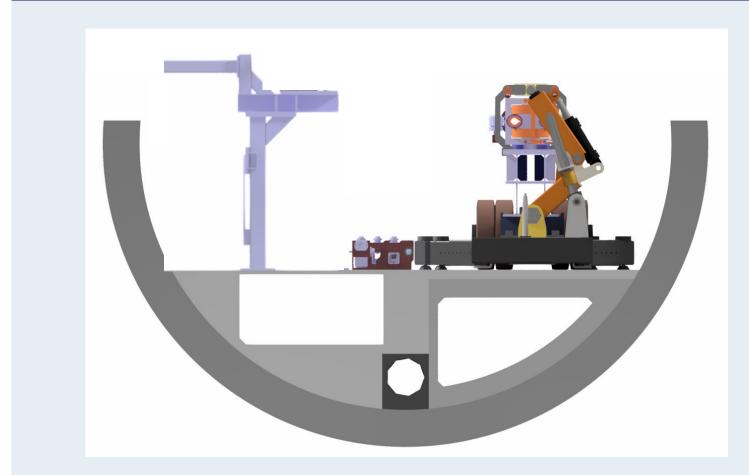


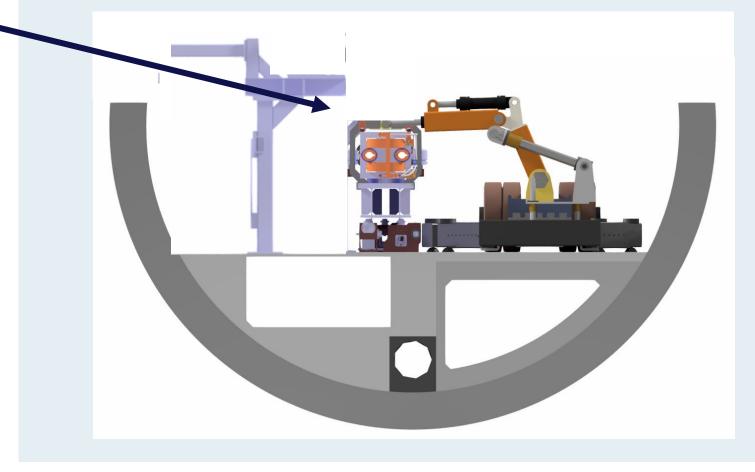
Transport vehicle can realize an offset and reach over the collider ring to place elements of the booster ring on the instalment racks Offset cannot be too large, because reach is limited

Also, offset cannot be too little, otherwise there might be space problems when placing the elements of the collider ring

Offset must be double checked before freezing the design of the vehicle and the position of the instalment

Placing of collider ring girder

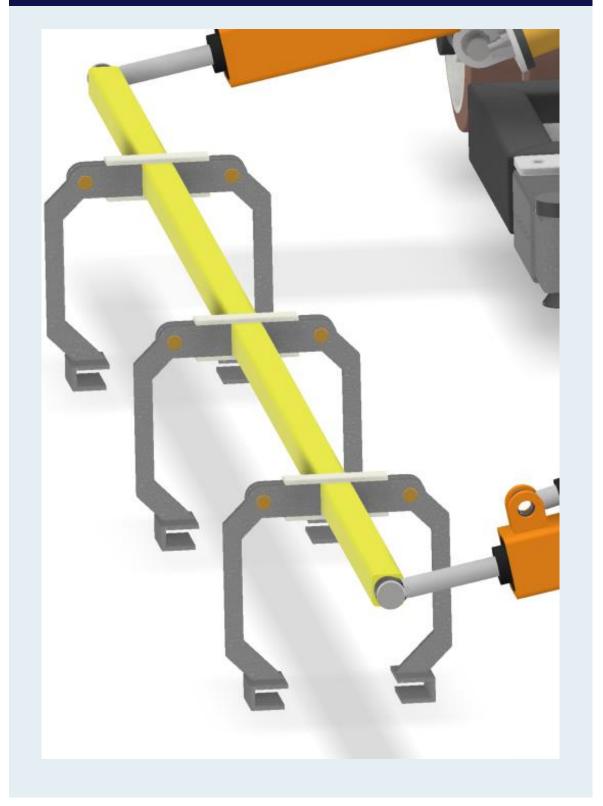






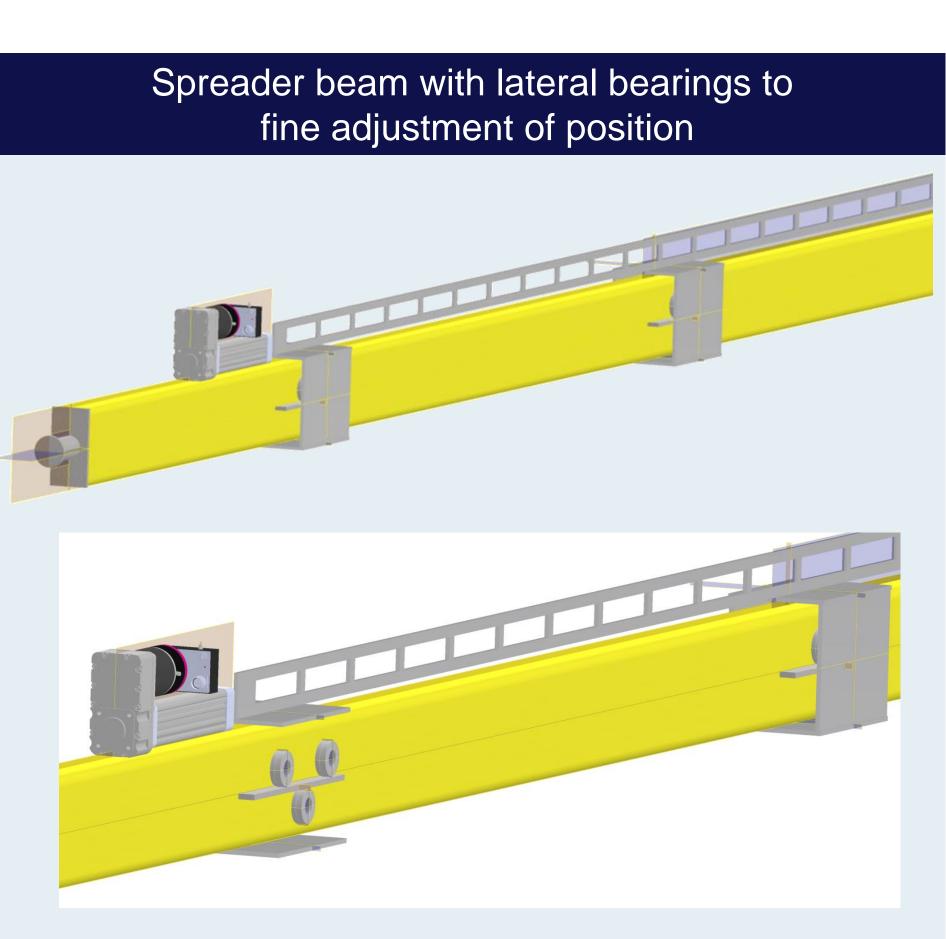
Spreader beam and gripper concept

Spreader beam with gripper for collider steel girder



- Spreader beam with multiple points of contact is used for all elements to get even distribution of weight
- There are different versions of the spreader beam (length and gripping / connecting system) to fit the different transport elements \rightarrow next slide
- Spreader beam has linear bearings and an electric motor to do lateral fine adjustments to the position of the transported element before placing it \rightarrow vehicle does not have to do the fine adjustment by driving forwards or backwards

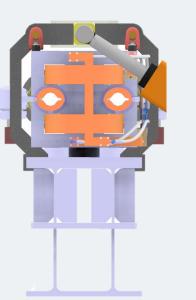
fine adjustment of position





Spreader beam and gripper concept

System type for magnet handling		Gripper (mechanic / active)	Connector / gripper (magnetic, pneumatic,)
Pro	 good for automatization reliable in case of electric shut down No moving parts / motors in connector 	 no elements integrated in magnets / small effort in design of steel girder for position of gripping process 	 no elements integrated in magnets / small effort in design of steel girder for position of gripping process
Contra	 Connecting parts must be designed into magnets / girders 	 automatization of fixing and loosening the gripper at the magnet Not as reliable in case of electric shutdown as connector Moving parts and motors for gripping 	 high amount of energy (electric for magnetic force or for vacuum technology) not reliable in case of electric shutdov No positioning in connection betwee gripper and structure
Example	Connector system for dipoles using bolts on dipole to lock in	Gripper system for collider ring girder with magnets	









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Thank you for your attention



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