



FUTURE
CIRCULAR
COLLIDER

Overview of and Challenges for the FCC-ee Fast Pulsed Beam Transfer Systems

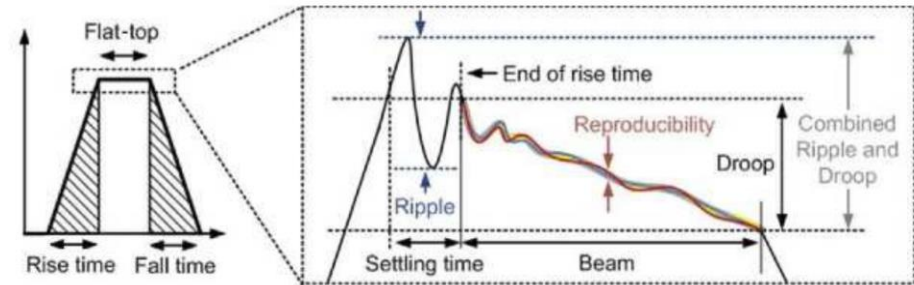
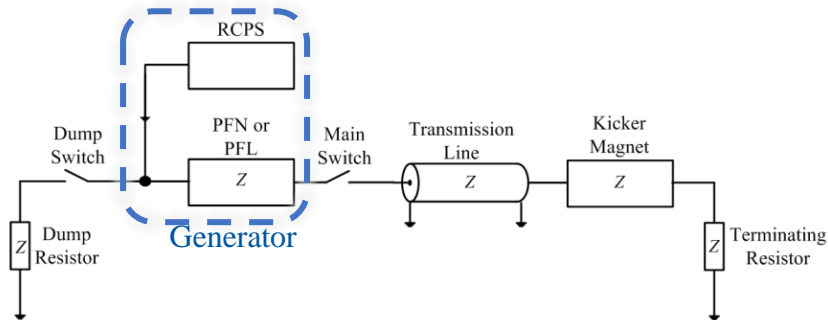
G. Favia on behalf of SY-ABT
CERN, Geneva, Switzerland

Outline

- Kicker system design principles
- FCC-ee kicker systems requirements
- Kicker systems design for DR, Booster and Collider
- Kicker systems integration
- Conclusion and next steps

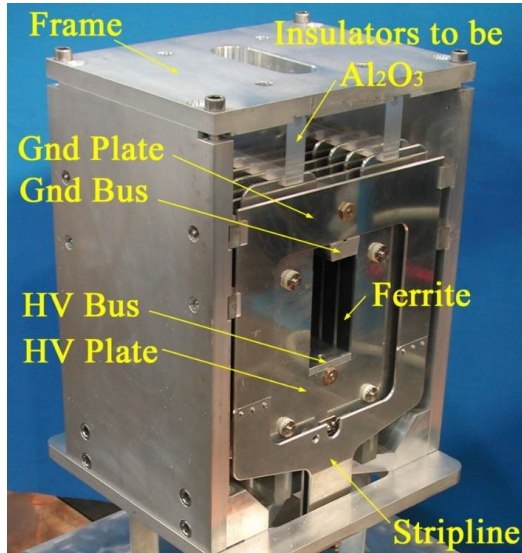
Kicker system design

- A kicker magnet is designed to provide a required field magnitude, duration, rise and fall time and homogeneity
- The pulse generator provides a certain current and voltage output to match the requirements for the needed pulse
- Critical parameters are:
 - current and voltage values
 - system impedance
 - pulse rise time and fall time, droop, flat-top stability, pulse-to-pulse stability
 - repetition rate

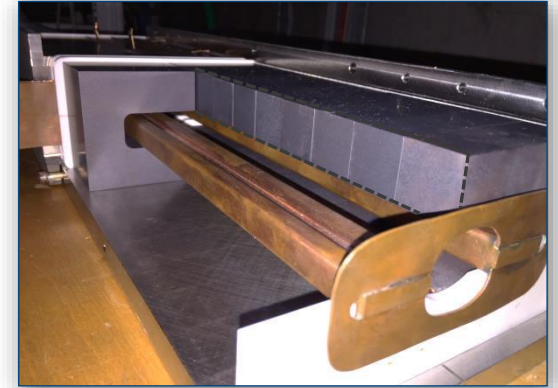


Magnet topologies

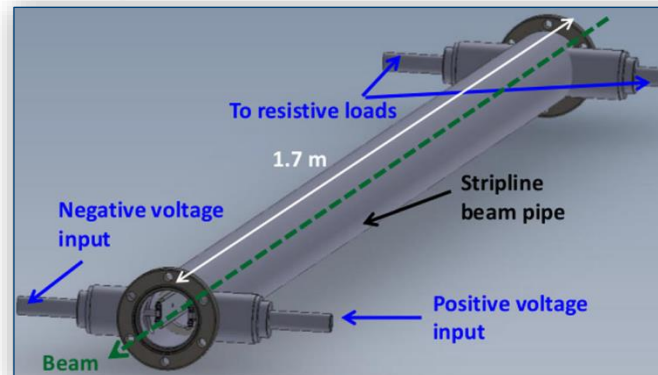
Transmission line



Lumped inductance



Stripline



Magnet topologies

TYPE	PRO	CONS
Stripline	<ul style="list-style-type: none">▪ Compact design▪ Very fast rise time (few ns)▪ Low beam coupling impedance	<ul style="list-style-type: none">▪ Uses both E and B (voltage up to 50 kV and weaker deflection)▪ Impedance matching important▪ Challenging flat-top stability▪ More power consumption
Transmission line		
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Transmission line	<ul style="list-style-type: none">▪ Fast rise time $\ll 1\mu\text{s}$▪ Strong deflecting field▪ At CERN: 80 kV, 5 kA	<ul style="list-style-type: none">▪ Complex to manufacture and costly▪ Impedance matching important▪ High beam coupling impedance
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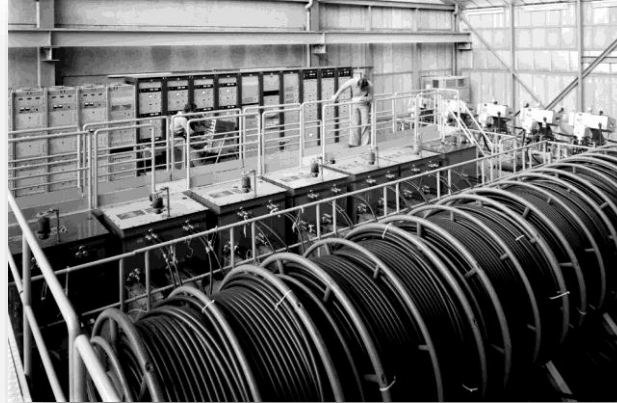
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Lumped inductance	<ul style="list-style-type: none"> ▪ Simple and robust magnet design ▪ Can be out of vacuum ▪ Strong deflecting field ▪ At CERN: 30 kV, 25 kA 	<ul style="list-style-type: none"> ▪ Suitable for rise time $\geq 1\mu\text{s}$ ▪ Needs minimizing interconnection inductance ▪ High beam coupling impedance

Generator topologies

PFN



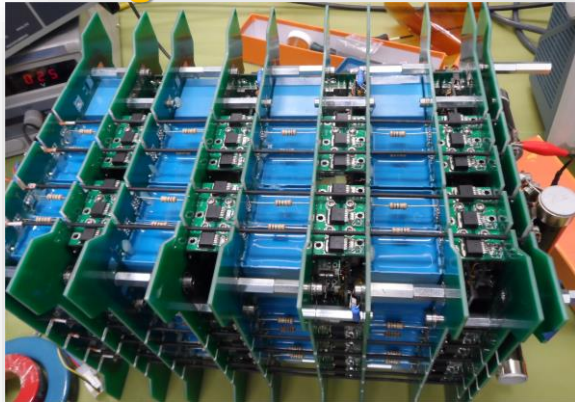
PFL



Inductive adder



Marx generator



Generator topologies

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Marx Generator		
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Marx Generator	<ul style="list-style-type: none"> ▪ Long duration pulse capability ▪ High repetition-rate ▪ Low-voltage components ▪ Modular 	<ul style="list-style-type: none"> ▪ Sensitive to radiation ▪ Complex triggering system
Inductive adder	<ul style="list-style-type: none"> ▪ Short and precise pulses ▪ Modular, redundant, scalable ▪ Easier triggering circuits 	<ul style="list-style-type: none"> ▪ Available pulse duration is affected by magnetic material ($< 3 \mu\text{s}$) ▪ Sensitive to radiation

FCC-ee Kickers requirements

	Damping Ring	Booster injection	Booster extraction	Booster dump	Collider injection	Collider dump
Energy [GeV]	1.54-2.86 (tbc)	20	45 – 182.5	45 – 182.5	45 – 182.5	45 – 182.5
Beam line length [m]	tbc	5.5	15	15	15	15
Total kick angle [mrad]	3	0.09	0.429	0.3	0.072	0.3
Aperture (beam stay clear) (\varnothing) [mm]	30	30	60	60	60	60
Rise / fall time [ns]	82	25	1100	1100	1100	1100
Flat top length [μ s]	0.08	0.08	30 – 304 (tbc)	304	30 – 304 (tbc)	304
Flat top quality [%]	± 0.5 (tbc)	± 0.5 (tbc)	± 0.5 (tbc)	5 (tbc)	± 0.5 (tbc)	5 (tbc)
Repetition rate [Hz]	200-100 (tbc)	200-100 (tbc)	10 (tbc)	1	10 (tbc)	0.1

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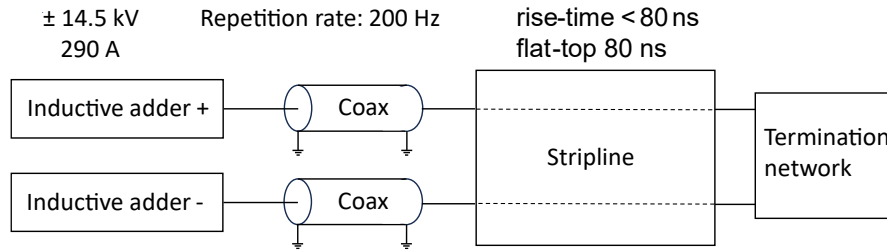
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Damping ring (1.54 GeV)

- The same system is suitable for injection and extraction
- **Magnet:** Stripline to satisfy fast rise and fall time requirements
- **Generator:** Inductive adder can provide the short flat top and the required homogeneity



- Impedance matching optimization needed to limit both pulse reflections and beam coupling impedance
- Coaxial cable length $\leq 30\text{m}$ to achieve rise time and field homogeneity

Damping ring (2.86 GeV)

- **Magnet:** Stripline to satisfy fast rise and fall time requirements
- **Generator:** Inductive adder can provide the short flat top and the required homogeneity
- Similar system developed for CLIC DR:
 - 12.5kV - 250A
 - feasibility confirmed through prototyping
 - slightly slower rise time wrt FCC DR requirements
 - Inductive Adder + cable delay = 13ns (~2.5m)

CLIC PDR & DR Kicker Specifications

Parameter	PDR	DR
Beam Energy (GeV)	2.86	2.86
Deflection Angle (mrad)	2	1.5
Aperture (mm)	40	20
Field rise and fall time (ns)	700	1000
Pulse flat top duration (ns)	~160	~160
Flat top reproducibility	1×10^{-4}	1×10^{-4}
Injection stability (per system)	$\sim 2 \times 10^{-2}$	$\sim 2 \times 10^{-3}$
Extraction stability (per system)	$\sim 2 \times 10^{-3}$	$\sim 2 \times 10^{-4}$
Injection field homogeneity (%)	± 0.1	± 0.1
Extraction field homogeneity (%)	± 0.1	± 0.01
Repetition rate (Hz)	50	50
Available length (m)	~3.4	~1.7
Stripline pulse current [50 Ω load] (A)	± 340	± 250

- Coaxial cable length $\leq 30\text{m}$ to achieve rise time and field homogeneity
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- Coaxial cable length $\leq 30\text{m}$ to achieve rise time and field homogeneity
- Impedance matching optimization needed to limit both pulse reflections and beam coupling impedance
- **Feasibility ok for both injection schemes, but need to freeze requirements to develop proper magnet design**

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Booster

Injection

- **Magnet:** Stripline
- **Generator:** Inductive adder

Extraction

- **Magnet:** Lumped inductance
- **Generator:** Marx generator

Dump

- **Magnet:** Lumped inductance
- **Generator:** Main capacitor discharge stage boosted by droop compensation stage(s)

	Booster injection	Booster extraction	Booster dump
Kicker / Systems	1/2	10/2	6/2
Impedance [Ω]	50	10	10
Current [kA]	0.36	1.4	1.7
Voltage [kV]	± 13.4	14.5	5
Element aperture [mm]	30	70	70
Integrated field [mT.m]	3	26.5	30
[MV]	0.9		
Effective length [m]	1	1	1
Physical length [m]	1.4	1.4	1.4

- Injection system: cable length $\leq 30\text{m}$ to achieve rise time and homogeneity
- Extraction system: long flat top requires large charging capacitor (hence generator space, $\times 10$)
- Dump system: cable length $< 100\text{m}$ to achieve rise time and field homogeneity
- **Heat load, radiation impact, beam coupling impedance need to be accounted for in the design optimization**

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Collider

Injection

- **Magnet:** Stripline
- **Generator:** Marx generator

Dump

- **Magnet:** Lumped inductance
- **Generator:** Main capacitor discharge stage boosted by droop compensation stages

	Collider injection	Collider dump
Elements / Systems	2/2	6/2
Impedance [Ω]	50	10
Current [kA]	0.32	1.2
Voltage [kV]	± 16	5
Element aperture [mm]	70	70
Integrated field [mT.m]	5.5	30
	[MV]	1.5
Effective length [m]	3	1
Physical length [m]	3.6	1.5

- Injection system: cable length $\leq 250\text{m}$ to achieve rise time and homogeneity
- Dump system: cable length $< 100\text{m}$ to achieve rise time and field homogeneity
- **Heat load, radiation impact, beam coupling impedance need to be accounted for in the design optimization**

Kicker hardware systems integration

Integration of magnet in the tunnel:

- Magnet length accounts for tank and flanges space allocation
- Radiation sensitive components requires knowledge of radiation map in the tunnel and dedicated tests

Services galleries:

- All radiation sensitive elements can't be installed in the tunnel (generator and controls)
- Galleries' location determines the length of cables between magnet and generator, hence affecting the systems' final performance

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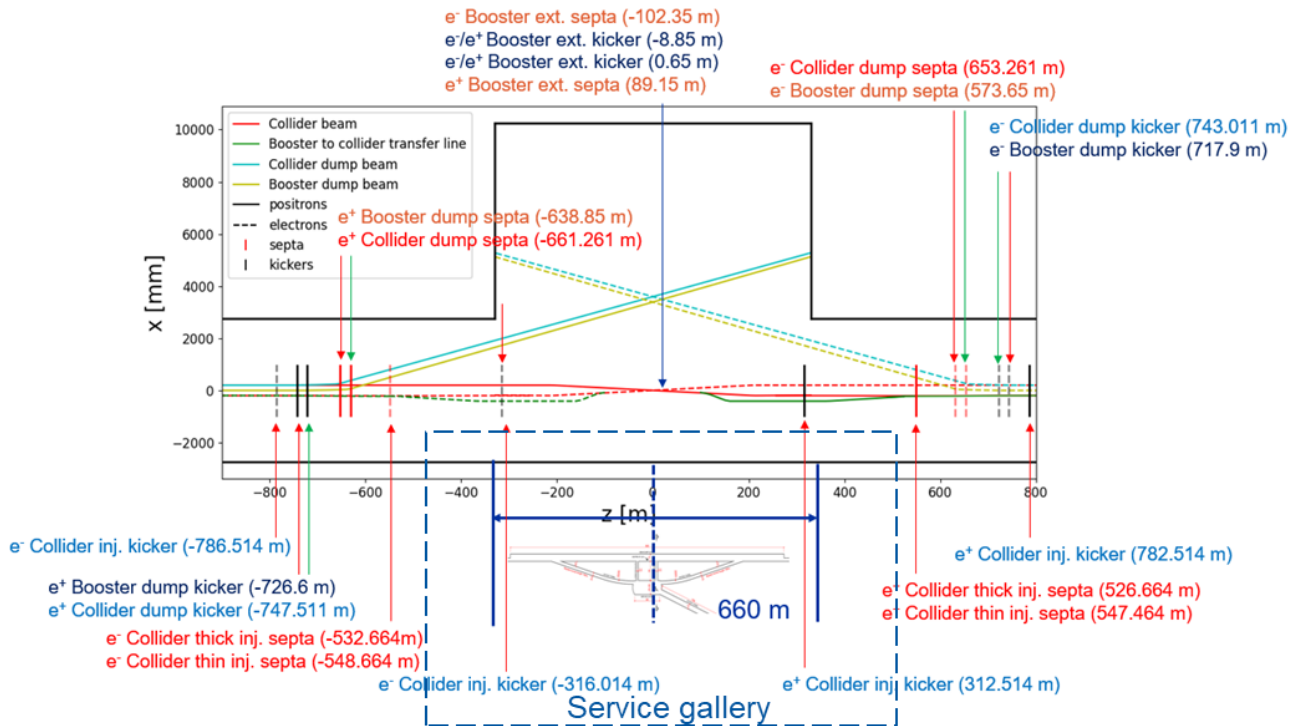
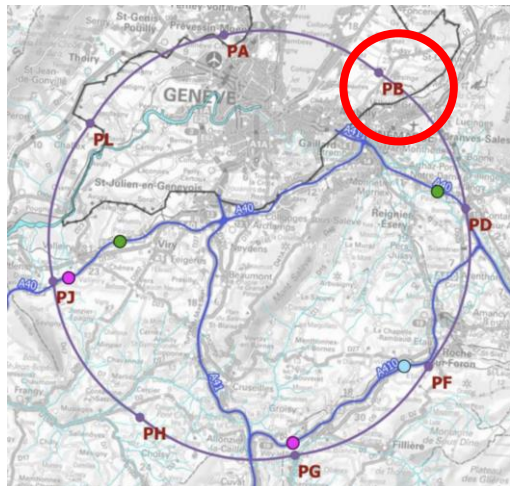
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Experience from LEP

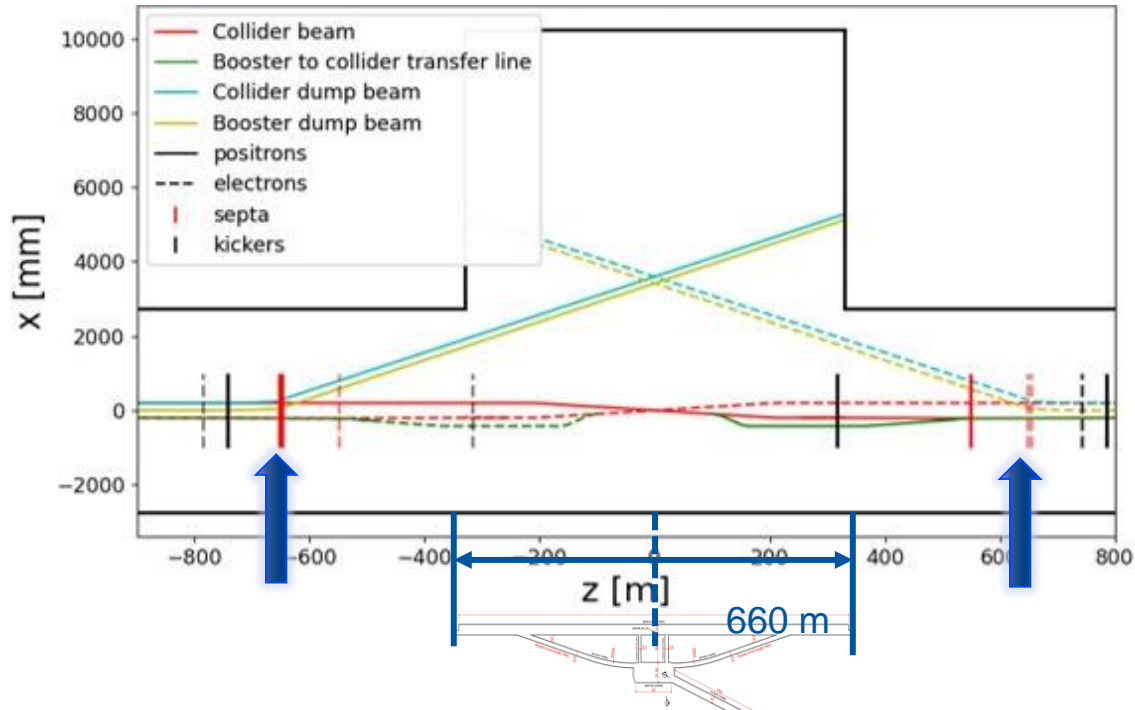
- Injection and dump systems:
 - A fast Resonant Charging Power Supply (RCPS) in surface building + small final generator near each magnet ($\sim 0.3\text{-}0.5\text{ m}^3$)
 - 100m long cable in between
- That was possible because thyatron switches are not sensitive to radiation
- Significant concern on the availability of high voltage thyatron switches → use semiconductor switches only (in service areas or dedicated low-radiation space)

Kickers and septa in Point B



P.Trubacova, Reunion Integration FCC 15.05.2024

Kickers and septa in Point B



- The current alcove layout imposes long cables for some kickers and septa systems
- Two additional service areas would keep cable length “short” enough and serve efficiently more systems
- Booster injection integration need to be verified as well

Conclusion

- Simulation models for striplines and ferrite loaded magnets, including their generators, have been established to validate FCC-ee kickers feasibility
- No showstoppers were found but several challenges identified (matching and droop compensation, cable length..)
- Further work is needed to adapt to changing requirements and to harmonize the kicker sub-systems across the FCC machines

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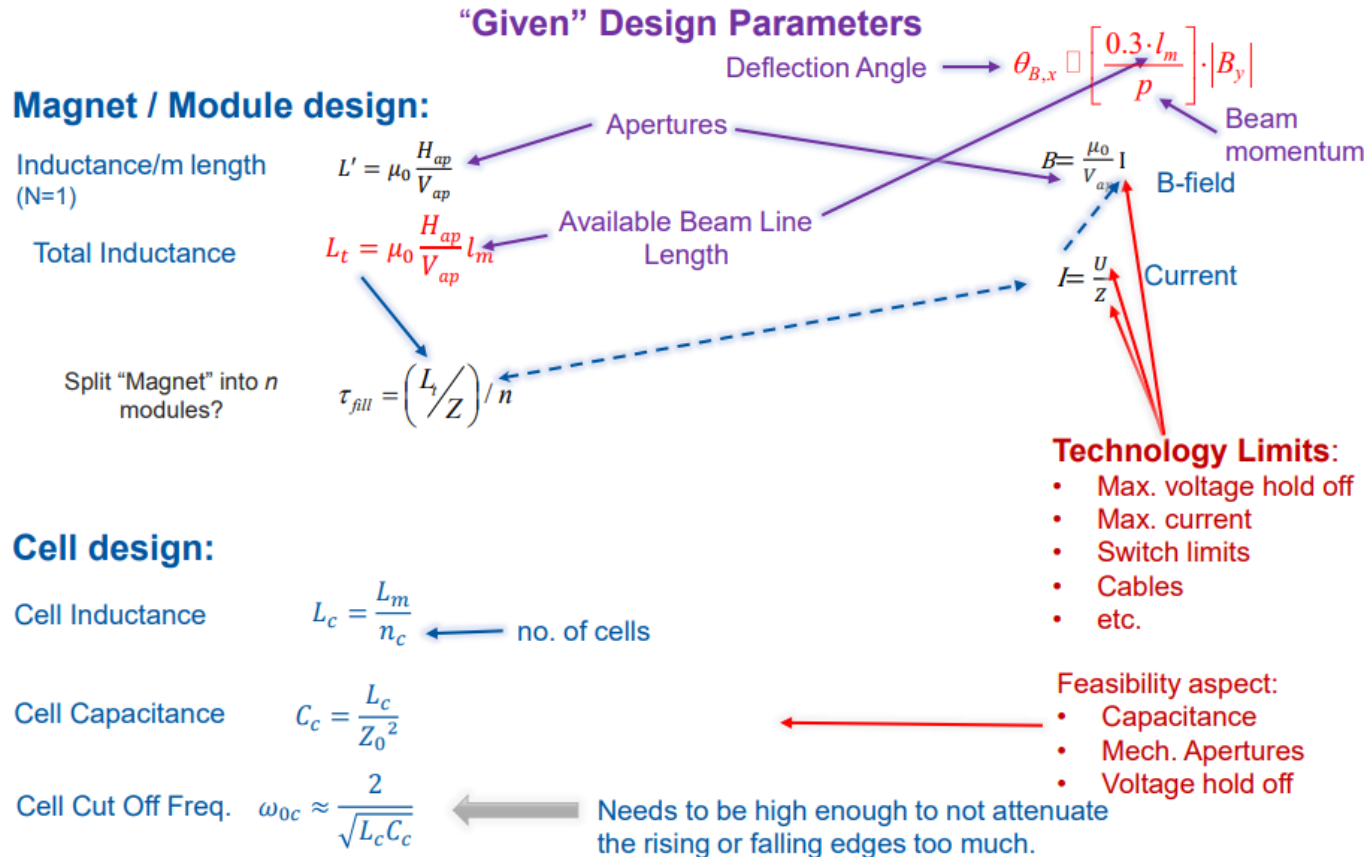
...next steps:

- Evaluate systems beam coupling impedance and consequent heat deposition
 - Need to define beam impedance budget and eventually implement beam shielding solutions
- Implement solutions for limiting heat load due to power dissipation
- Define HW integration in the tunnel and in the galleries and consequent cable length
- R&D laboratory activities and early prototyping is envisaged to develop and implement effective pulse optimization solutions (DR stripline and LI magnet + long pulse generator)

Thanks for you attention

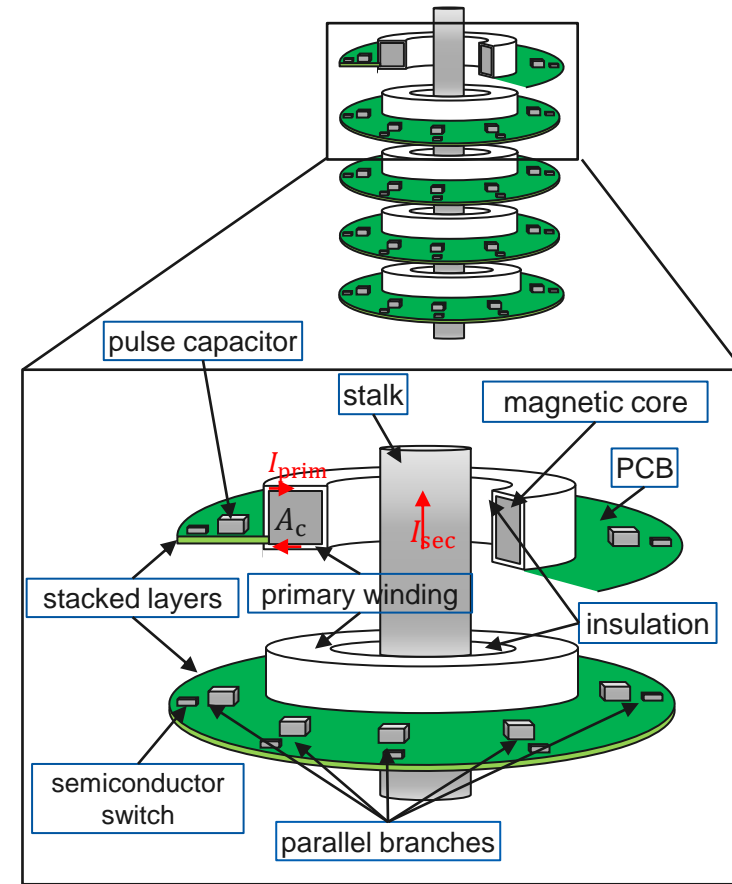
Spare slides

Simplified magnet design



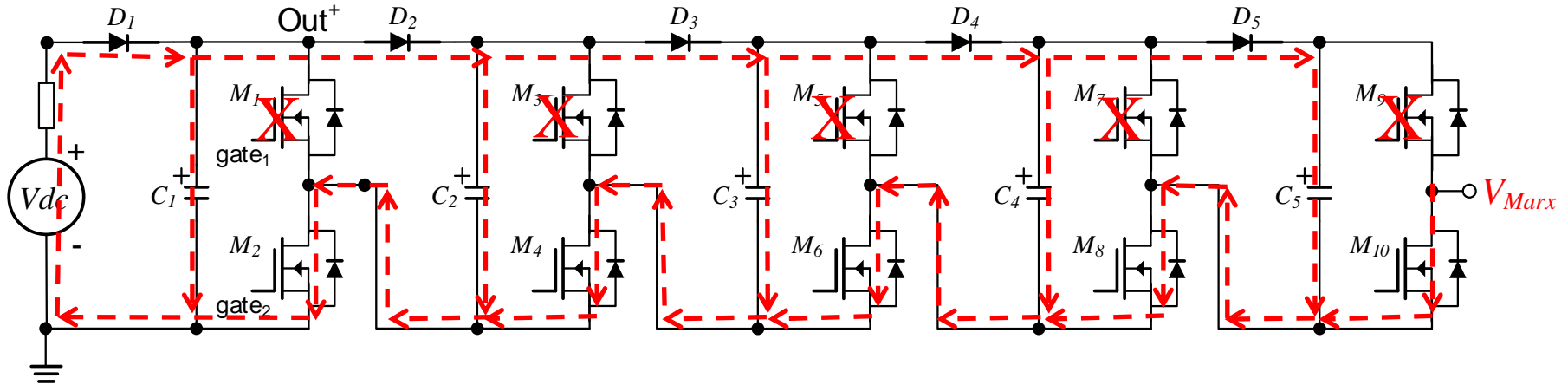
Inductive adder

- The IA is a solid-state modulator, which can provide relatively short and precise pulses
- An inductive adder consists of multiple parallel layers (also known as stages), each of which has a 1:1 transformer
- The single turn primary totally encloses a magnetic core; hence, the leakage inductance of this geometry is negligible
- The secondary winding of each of these transformers is connected in series: hence a step-up voltage ratio of 1:N is achieved by using N-layers, with adequate voltage isolation



Marx generator

- In a Marx generator n capacitors are charged in parallel from a relatively low-voltage DC power supply, and discharged in series into the load
- The output voltage pulse has an amplitude approximately equal to the number of stages (n) times the input voltage (V_{dc}), $V_{Marx} = n \cdot V_{dc}$
- 16 kV, 2.6 kA, 75 ns rise and fall prototype developed for FCC-hh



Thyatron vs semiconductor switches

Semiconductor switches can be used in fast high current pulsed power accelerator applications to replace thyratrons and PFLs.

Thyratrons

- + Generally reliable
- + Robust (fault tolerant)
- + Relatively high voltage
- + Relatively high current
- Long term availability
- Spontaneous turn on
- Can only be turned on

Versus:

Solid-state

- + Cost-effective
- + Easy to use
- + Off-the-shelf
- + Flexible
- + Modular
- + Maintainability
- + **Can be turned on and off (thus PFL/PFN is not required)**
- Relatively low voltage
- Relatively low current

But.... Semiconductors have limited voltage and current rating. Hence, requires **series and parallel connection of power semiconductors** to achieve high pulsed power.