

Transverse Feedback Options For FCC-ee

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Overall Topology

Spatial Sampling

Noise, Disturbance
Sources, Residual Motion

Multiple Feedback
Approach

What's Next

Summary

Outline

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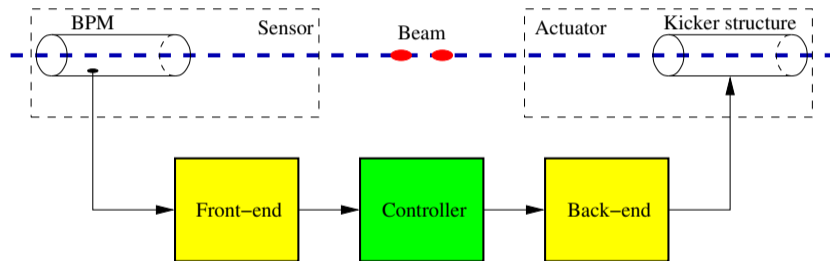
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Bunch-by-bunch Feedback

Definition

In **bunch-by-bunch feedback approach** the actuator signal for a given bunch depends only on the past motion of that bunch.



- ▶ Bunches are processed sequentially;
- ▶ Correction kicks are applied one turn later;
- ▶ Diagonal feedback — computationally efficient;
- ▶ De-facto standard in synchrotrons.

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Topology Options

- ▶ **Bunch-by-bunch feedback approach is extremely powerful;**
- ▶ Applies the same feedback to all coupled-bunch eigenmodes independent of the fill pattern;
- ▶ In the last 20–30 years electron and positron machines have settled on a single pickup single kicker topology:
 - ▶ Kick for each bunch is generated by a linear combination of transverse position measurements from previous turns (FIR filter);
 - ▶ Feedback filter coefficients can be tuned to any fractional tune and pickup-to-kicker phase advance;
 - ▶ Compact and robust.
- ▶ FCC-ee, especially at Z, presents unique challenges for the feedback due to fast growth times;
- ▶ A spatial sampling approach takes advantage of high integer tune to generate appropriately phase correction signal in a single turn;
- ▶ More exotic schemes (sub-revolution delay) are possible, but not warranted at growth times of 3–4 turns.

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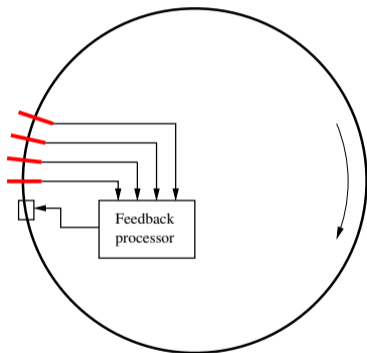
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Spatial Sampling — General Comments



- ▶ **Feedback processor must:**
 - ▶ Remove bunch-by-bunch DC offset (closed orbit) from each pickup signal;
 - ▶ Calculate correction kick from a linear combination of the resulting signals;
 - ▶ At least two non-degenerate pickups are needed, 3–4 probably provide a good balance between complexity, robustness, and performance.
- ▶ Phase advance from pickup to pickup does not need to be identical;
- ▶ Avoid cases where pickups are at $n\pi$;
- ▶ Avoid large swings in beta function from pickup to pickup.

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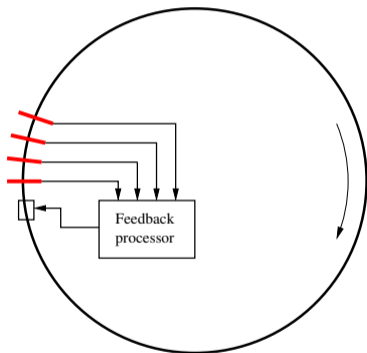
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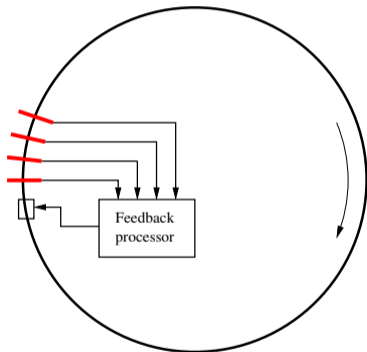
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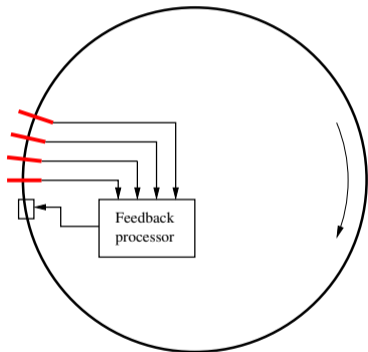
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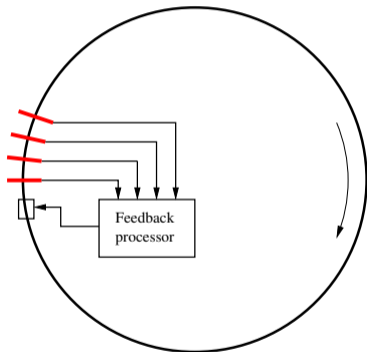
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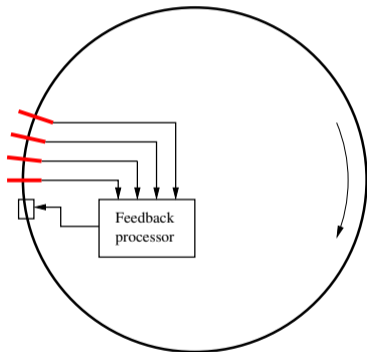
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Residual Motion and Disturbance Sources

- ▶ Residual dipole oscillation in collision can be converted to emittance blowup and can lead to luminosity loss;
- ▶ Without perturbation sources, residual motion under feedback control is determined by detection noise and closed-loop dynamics;
- ▶ Ions in the electron ring and electron cloud in the positron ring can excite transverse instabilities;
- ▶ Unlike HOMs and resistive wall, these will also drive steady-state dipole oscillation even under feedback stabilization;
- ▶ Suppression of these perturbations may require operation at higher loop gains than optimal from the noise-only perspective;
- ▶ With the lowest betatron lines at 520–660 Hz, mechanical disturbances can drive transverse motion;
- ▶ Special care is needed when deploying local or global orbit feedback mechanisms in FCC-ee due to the Bode sensitivity integral.

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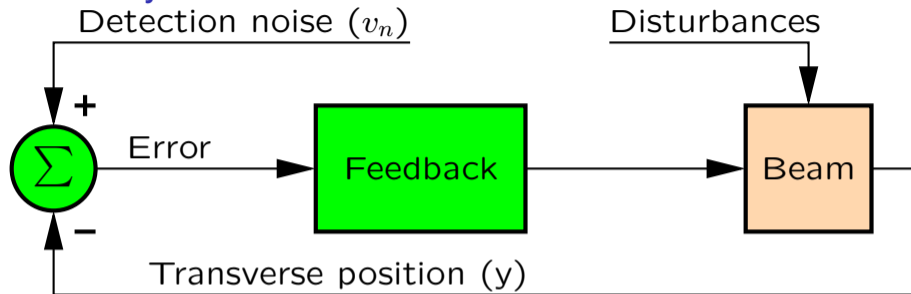
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Sensitivity and Noise

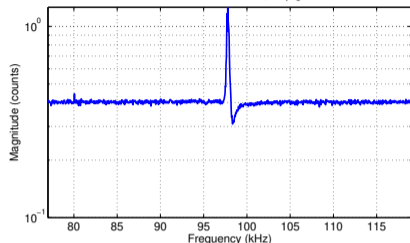


- ▶ Complementary sensitivity function $T(\omega) = L(\omega)/(1 + L(\omega))$ is the transfer function between noise v_n and beam motion y ;
- ▶ Assuming flat spectral density for v_n can calculate amplification or attenuation of sensing noise;
- ▶ Qualitatively, faster damping corresponds to wider bandwidth \rightarrow higher noise sensitivity;
- ▶ Rule of thumb: closed loop damping rate should be of the same magnitude as open-loop growth rate.

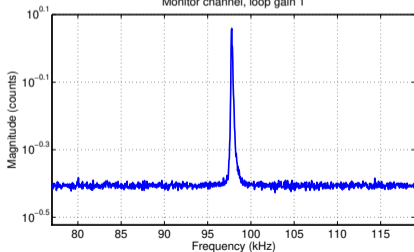
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Averaged Bunch Spectra vs. Feedback Gain ¹

Vertical feedback channel, loop gain 1



Monitor channel, loop gain 1

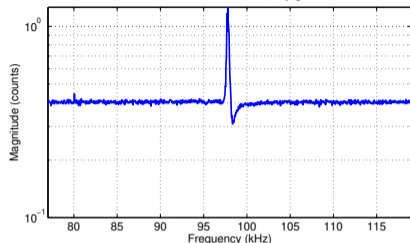


- ▶ Two independent channels monitoring vertical motion, one in the feedback loop, one out of the loop;
- ▶ Roughly similar sensitivities, 250 mA in 1000 bunches;
- ▶ At low feedback gain a visible residual motion line due to ion excitation;
- ▶ Double the feedback gain;
- ▶ Again;
- ▶ Again;
- ▶ Once more;
- ▶ A wider bandwidth comparison.

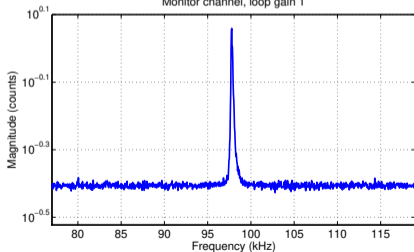
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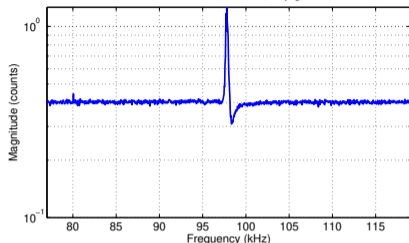
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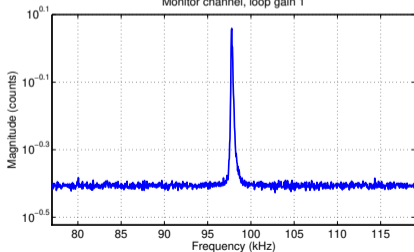
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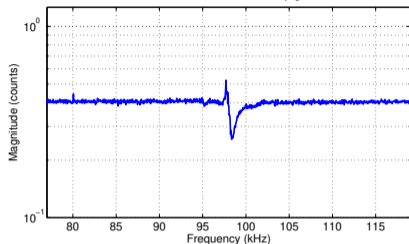
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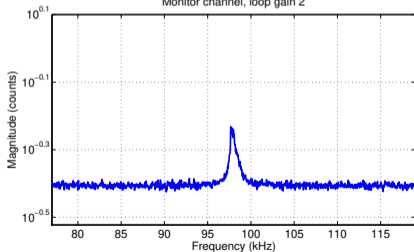
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Averaged Bunch Spectra vs. Feedback Gain ¹

Vertical feedback channel, loop gain 2



Monitor channel, loop gain 2

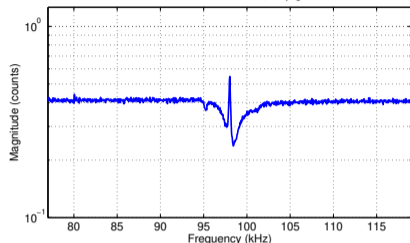


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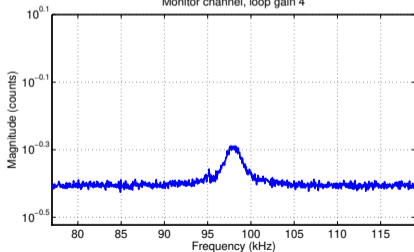
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Vertical feedback channel, loop gain 4



Monitor channel, loop gain 4

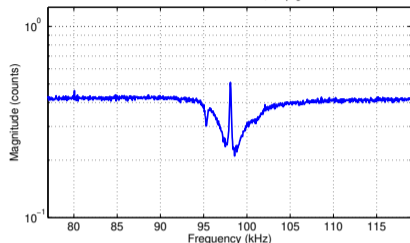


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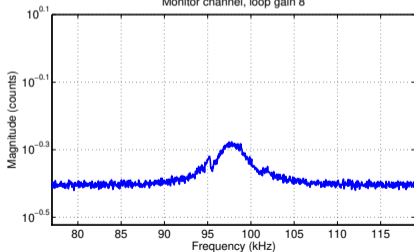
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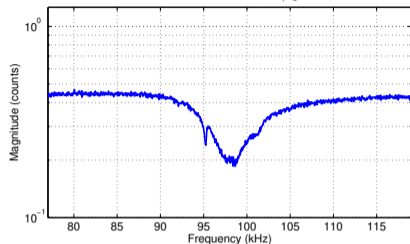
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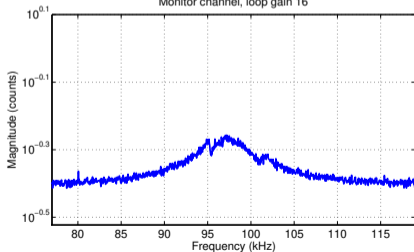
¹Measurements courtesy of Weixing Cheng of NSLS-II.

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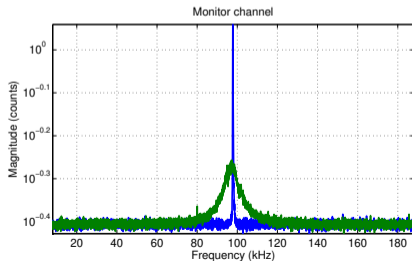
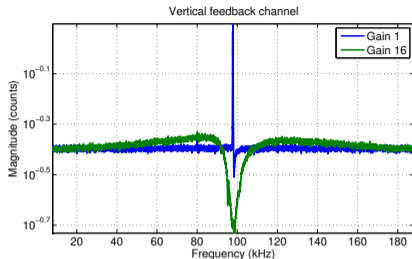
Noise, Disturbance
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Averaged Bunch Spectra vs. Feedback Gain ¹



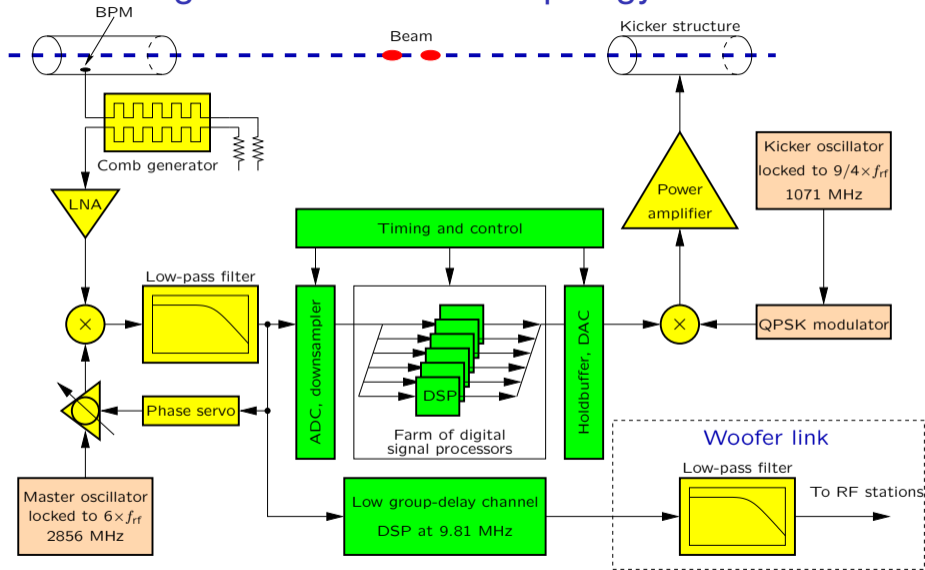
- ▶ Two independent channels monitoring vertical motion, one in the feedback loop, one out of the loop;
- ▶ Roughly similar sensitivities, 250 mA in 1000 bunches;
- ▶ At low feedback gain a visible residual motion line due to ion excitation;
- ▶ Double the feedback gain;
- ▶ Again;
- ▶ Again;
- ▶ Once more;
- ▶ A wider bandwidth comparison.

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¹Measurements courtesy of Weixing Cheng of NSLS-II.

PEP-II Longitudinal Feedback Topology

Transverse Feedback
Options For FCC-ee



Overall Topology

Spatial Sampling

Noise, Disturbance
Sources, Residual Motion

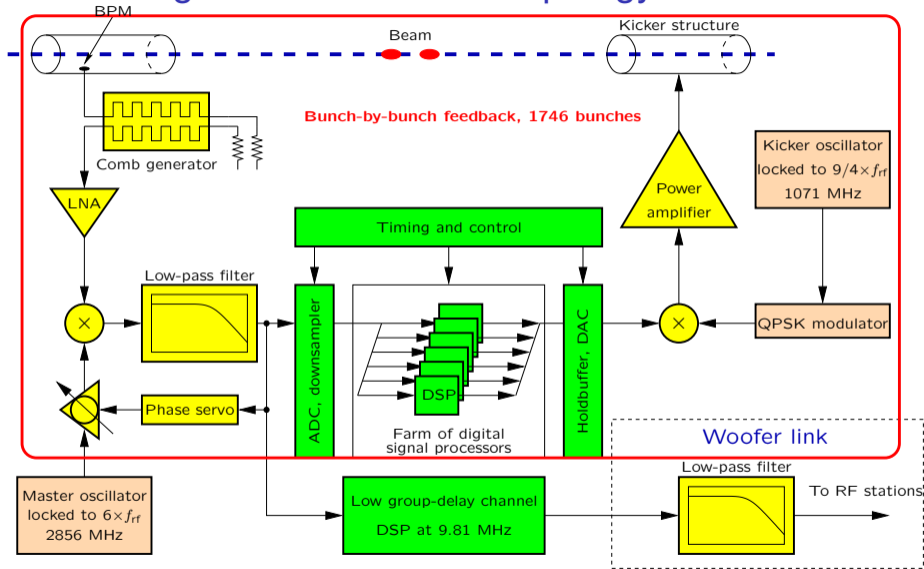
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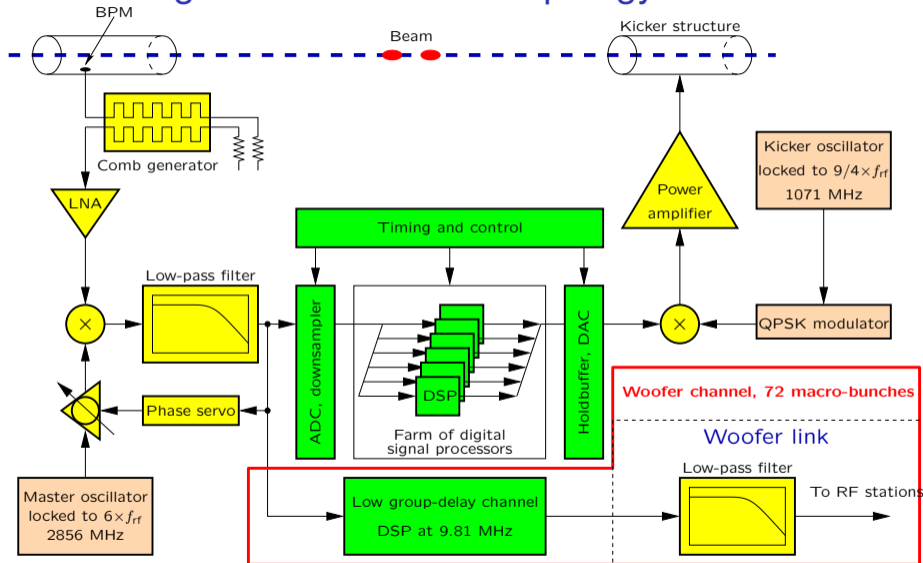
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PEP-II Longitudinal Feedback Topology



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- Spatial Sampling
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Testing the Ideas, Brainstorming

- ▶ A workshop to bring together coupled-bunch instability control, beam dynamics, and impedance experts to brainstorm and analyze ideas;
- ▶ Similar to a recent “I.FAST Workshop 2024 on Bunch-by-Bunch Feedback Systems and Related Beam Dynamics”:
 - ▶ Many experts in one room — interesting new ideas;
 - ▶ Experimental campaign at a real accelerator!
- ▶ Focus on FCC-ee specific challenges and proposals;
- ▶ **Experiments: what can we test in the existing machines?**
- ▶ Push conventional topology to maximum damping (models suggest 3–4 turns);
- ▶ Artificially increase the growth rates:
 - ▶ Steer the beam closer to the wall to increase the resistive wall growth rate;
 - ▶ Adjust normal conducting RF cavity temperature to increase the HOM rates;
- ▶ With Dimtel iGp12 hardware one could attempt a test of the 3 pickup spatial sampling approach.

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Summary

- ▶ **Control of fast resistive wall instabilities in the FCC-ee is feasible;**
- ▶ Achieving sufficiently low residual motion may be challenging due to wide closed-loop bandwidth and various perturbation sources;
- ▶ Tests at existing machines are a good way to validate and improve our understanding of the problem and of the limits.

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