

RNTuple Infrastructure needed for production workflows in ATLAS

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Introduction

• Full production needs a lot more than reading/writing RNTuples

• The shopping list includes (but is not limited to):

- Custom indexing (a la TTree::BuildIndex)
- Fast Merging RNTuples
- Having various utilities/tools to peek into, compare, validate, ... RNTuples
- Having the ability to optimize parameters for various use-cases
- Having support for relational RNTuples (a.k.a. *friendship*)

• As in any such big migration, new hurdles will be uncovered

• Therefore, having a close collaboration along the way is extremely crucial

• This talk will highlight some of these essential topics

- \circ $\,$ Focus is given to those that need input/work beyond ATLAS/Athena
- It would, nonetheless, be beneficial to share work/expertise across experiments if applicable





Custom Indexing (a la TTree::BuildIndex)

• A while ago we switched to building/using custom indices

- Each tree has an additional branch, called index_ref, holding a unique id for each event
- For each object the value of this index is stored in a token (along w/ the branch info. etc.)
- When reading an object, we use this information through TTree's custom index support
 - TTree::BuildIndex, TTree::GetEntryNumberWithIndex, etc.

• This functionality is essential for a number of use cases

- Fast merging worker outputs in AthenaMP jobs with SharedWriter (more on this later on)
- Cross-referencing event sample augmentation trees (more on this later on)

• The same functionality is also needed for RNTuple

- In the current prototype we *essentially* use simple row indices
 - We have an associated field for index_ref but this is internally mapped to a plain index





Fast Merging (via TFileMerger)

• We use fast-merging primarily in the DAOD production jobs

- These jobs execute in multi-process Athena (AthenaMP) w/ SharedWriter
 - Each worker produces its own in-memory output (via TMemFile)
 - This allows us to parallelize CPU intensive I/O operations such as compression
 - Then SharedWriter fast-merges the worker outputs into a single file
 - Following parallelMergeServer/parallelMergeClient approach of ROOT

• This relies on ROOT's ability to fast merge TTree/RNTuple

- For now we cannot utilize this version of SharedWriter for RNTuple samples
- SharedWriter also supports another, so-called, *legacy* mode that can handle RNTuples

• We have an ongoing effort w/ the core ROOT I/O team on this

- A functional RNTupleMerger prototype is being iterated at <u>root/pull/13858</u>
- It will definitely need a number of follow-up PRs to fully iron things out (hadd etc.)





Miscellaneous Topics

• We have a number of tools built around the TTree infrastructure

- Peeking into in-file meta data (see Maciej's <u>talk</u>) to configure the job based on the input file
- Checking if two files are content-wise identical as far as event/meta data is concerned
- Validating the output file at the end of the job to ensure there is no corruption
- Summarizing the file content in terms of in-memory/disk-space sizes per container

• Some are inherently ATLAS specific but some can be shared

- A good candidate is comparison of files, which is a crucial functionality for data processing
- Another good candidate is validating against data corruption etc.

• Are there any plans within ROOT and/or can such an effort be coordinated cross-experiment?

• Such an effort can be coordinated elsewhere, e.g., HEP Software Foundation etc.





Miscellaneous Topics (cont'd)

• Support for various modes of operations: Athena(MP/MT)

- Athena workflows support serial, multi-process, and multi-threaded modes
- We also utilize ROOT's IMT (both ROOT and Athena uses TBB, hence share thread pools)

Recently discovered AthenaMT + ROOT IMT + RNTuple don't get along very well

- Originally noticed in multi-threaded reconstruction jobs producing AODs w/ RNTuple
- Traced back to the default buffered writing (likely compression, but to be followed-up)
- Worked around (for now) with RNTupleWriteOptions::SetUseBufferedWrite(false)

• Different modes/workflows also have different conditions

- For example, how we read input data: Linear vs semi-linear vs random event access etc.
- Detailed studies w/ TTree were done that resulted in, e.g., <u>root/pull/1065</u> from 2017
- Needless to say, similar studies need to be performed for RNTuple, too

• Uncovering/debugging/fixing such issues rely on early testing

• We shouldn't overlook the importance of such subjects





Custom Optimizations for Different Use-cases

• Needless to say, not all data products are the same

• For example, event size can vary a lot between up/down-stream data products

• Over the years we optimized these for the TTree

- A prime example of this is the event clustering that can be tuned w/ TTree::AutoFlush
- Such optimizations have implications on CPU/memory/disk-space usage, quite complex!

• How these would translate into RNTuple?

- What would be the knobs we can turn etc.
- We should have ample time to test the pre-production infrastructure well ahead of time

• I think this is another synergetic topic across all clients

• Sharing expertise together w/ the guidance of the core ROOT I/O is very important





Event Sample Augmentation (a.k.a. *friendship***)**

• In Run-3 we had a paradigm shift in the analysis model

- Left Run-2's many (skimmed) DAODs in favor or a single-ish (unskimmed) DAOD(_PHYS)
- What happens if (many) analyses need (even a handful of) additional information in this format?
 - Option 1: Expand the common format w/ the new variables
 - Wasteful because not all events need all variables unconditionally
 - Option 2: Copy the common variables + new variables in a new format (Run-2 Style)

8

- Wasteful because one replicates the (possibly large) common data unnecessarily
- Option 3: Augment the main unskimmed data w/ skimmed variables (Event Sample Aug.)

RUN 3, with Event Sample Augmentation

DAOD

FORMAT

1 & 2:

index and additions

Content

Synchronized Index Reference

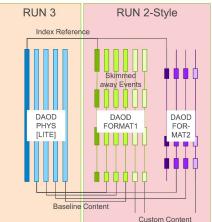
DAOD

PHYS

[LITE]

unmodified

Content







See Peter's CHEP talk

Event Sample Augmentation (a.k.a. *friendship***)**

• Prototype shows promising results in terms of disk-space

- Augment unskimmed PHYS content w/ Long-Lived Particles (LLP) content
 - Increase the event size by 40%, for skim of 40% of the events
 - **Run-2 Style Approach:** 140% extra data for 40% of events → **56% more storage**
 - Event Sample Augmentation: 40% extra data for 40% of events → 16% more storage

• TTree based implementation

- Use a custom branch as the main index (via TTree::BuildIndex)
 - Synchronized across all trees and used to cross-reference events across trees
- Athena has its own navigational structure to handle reading/writing
- However, physics analyses software rely on the TTree friendship concept

• A similar functionality in RNTuple would be the ideal scenario

• RPageSourceFriends is perhaps the way forward with this...





Conclusions & Outlook

• Adopting RNTuple in production needs a lot of work!

• The effort goes well beyond just data model support (beyond ATLAS, too)

• We need a number of core functionality on the ROOT side

• We highlighted a few of these in this talk, e.g., fast merging RNTuples, friend RNTuples etc.

• A number of tools are probably needed by all experiments

- For example, diff-ing RNTuples for ensuring binary identicality of event/meta data etc.
- Collaborating w/ other customers on these can be beneficial to all

• Core Athena support ≠ Everything is done

• Physics analyses need to adopt the new technology as well, which needs time/effort

• Our overall goal/plan is to:

- Address all open issues on the core Athena side by the end of Run-3, i.e., next ~1.5 years
- Use much of the Long Shutdown afterwards to test/optimize/deploy in production scenarios



Thank you for your attention!



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