

# Task 12.5: Particle Flow Reconstruction

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#### on behalf of the Task 12.5 institutes 18<sup>th</sup> March 2024

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## Overview

**Particle Flow Algorithms (PFAs)** 

State-of-the-art reconstruction for HEP calorimeters and neutrino detectors

Research Groups (main contacts)

- Dual Readout Calorimeters:
  - I. Vivarelli (Sussex), B. Di Micco (INFN Roma-3), S. Vallecorsa (CERN)
- APRIL, Algorithm for Particle Reconstruction @ ILC:
  - G. Grenier (CNRS-IP2I), V. Boudry (CNRS-LLR)
- DUNE Near Detector reconstruction:
  - J. Marshall\* & J. Back\* (Warwick), M. Uchida & S. Dennis (Cambridge)
     \* WP12.5 co-conveners

## Pandora Software Development Kit

https://github.com/PandoraPFA

A single clustering approach is unlikely to work for complex event topologies:

- Mix of track-like & shower-like clusters
- Use multi-algorithm approach using the Pandora SDK to build up events gradually:
  - Each step is incremental aim not to make mistakes (undoing mistakes is hard)
  - Deploy more sophisticated algorithms as picture of event develops
  - Algorithms: can use machine-learning methods & detector physics knowledge















# Jet Particle Flow reconstruction in Dual Readout Calorimeters

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#### **Dual Readout Calorimeter**

Improve energy resolution of hadronic calorimeters: measuring the EM fraction using scintillating & Cerenkov fibre readout

Calorimeter layout simulated with GEANT-4 for the IDEA detector (Innovative Detector for future e+e-Accelerators)



Figure 1: Sketch of a single slice of the IDEA calorimeter.



Scintillating fibers: polystyrene Cherenkov fibers: PMMA (PolyMethyl MethAcrylate)

Passive material: copper



## **Overview of the Particle Flow Project**

The aim of the project is to build a Neural Network based algorithm that, from a given collection of energy deposits in the

calorimeter, is able to completely reconstruct a jet in the detector and maximise the energy resolution of the dual read-out calorimeter



#### **DNN** approach: electron energy resolution

#### TensorFlow & Keras (CPU & GPUs)



incoming electrons

Adam, a stochastic optimiser, is used as
 optimiser to minimise the loss <u>Reference</u>







Physics seems too complex for NN to learn it, hit position seems to add confusion more than information. Puzzled by this we tried different NN architectures.

What NN needs to learn: electron bending in a magnetic field, electron radiation, fiber geometry:

the x, y, z coordinates are the 3D coordinate of the fiber endpoint pointing to the Interaction Point.

### **CNN** approach with proto clustering

as for DNN, CNN is also not able to reconstruct the electron position in the calo, tried a proto-clustering approach: try to simplify the CNN work by
defining the average position of the energy deposits, all fired fiber coordinates are defined respect to the proto-cluster position.

#### **Clustering**?

#### Clustering seems the obvious way to simplify conceptually the algorithm

- 1. Identify energy deposits released by a single particle, collect them, and apply energy regression at cluster level;
- 2. Preliminary test: hit energy and distance wrt the centroid used as NN input

$$d_{i} = \text{position}(\mathbf{x}, \mathbf{y}, \mathbf{z})_{i} - \frac{\sum_{i=0}^{i=N_{hits}} (\text{position}(\mathbf{x}, \mathbf{y}, \mathbf{z})_{i} \cdot \text{energy}_{i})}{\sum_{i=0}^{i=N_{hits}} \text{energy}_{i}}$$

3. Next step: exploit clustering algorithm in the Pandora framework



#### **CNN** approach angular resolution

Improvements observed if a proto-clustering is applied



#### Thoughts and plans for DR Calorimeter Pandora work

1. we were too much optimistic on the NN ability to solve problems for us :-)

- 2. we need to change approach, add NN on top of a classical reconstructions where known problems and features are solved (radiation, magnetic field bending, fiber geometry)
- 3. we need to develop a pre-reconstruction algorithm and use it as inputs to the NN together with row infos
- 4. this is time consuming, difficult to do it for all particles;
- 5. we need to re-think to the whole project (objectives, descoping)

B. Di Micco – ECFA Higgs Factories: 2nd Topical Meeting on Reconstruction – Particle Flow reconstruction with the DR calorimeter in Pandora Framework

### **Optimised APRIL PFA for hadronic jets**

G. Grenier (CNRS-IP2I), V. Boudry (CNRS-LLR)

#### AIDAinnova WP12

Tanguy Pasquier, Gérald Grenier

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#### SDHCAL corrections

- SDHCAL needed theta and phi angle correction  $\rightarrow E_{\rm rec}$  too low
- $E_{\rm rec}$  is now corrected with both angles
- Videau geometry taken in consideration
- Created an official SDHCALContent repository for all SDHCAL related plugins <a>Git repo</a> https://github.com/SDHCAL/SDHCALContent
- Separating detector (SDHCAL, ILD option 2) from PFA (APRIL).





#### SDHCAL corrections



- APRILContent uses mlpack nearest neighbours algorithms : update for mlpack v3 to v4.
- Created official APRILContent repository https://github.com/SDHCAL/APRILContent
- Work started to modify names in APRILContent that duplicate names in Pandora LCContent. Will allow to link to both PFA in the same Marlin Processor/ Gaudi Algorithm.

- Created SDHCAL version of DDMarlinPandora https://github.com/SDHCAL/DDMarlinPandora
- Using preprocessor tag (#ifdef) to switch between Pandora and APRIL compilation.
- SDHCALContent fully compatible with both Pandora LCContent and APRILContent.
- APRILContent and LCContent not fully compilable together.

#### Next steps

#### SDHCALContent

- Produce single Klong simulation for ILD option 2 with more energy.
- Fully calibrate the semi digital energy reconstruction with PFA.
- APRILContent and DDMarlinPandora
  - Clean APRILContent plugins names to avoid duplication with Pandora LCContent : goal is to reuse some Pandora plugins (e.g. AHCAL energy corrections) with APRIL.
  - Keep modifying DDMarlinPandora so that it can run both PFA with the same processor : it will need a runtime option to choose the right kind of Pandora CaloHit.
  - Longer term : a Gaudi Algorithm ?

## Reconstruction for the DUNE Near Detector (ND)

John Back & John Marshall (Warwick), Steve Dennis, Melissa Uchida & Leigh Whitehead (Cambridge), Tingjun Yang (Fermilab), Munera Alrashed (Kansas State), Richie Diurba & Anja Gauch (Bern), Aleena Rafique (Argonne)

• ND LAr = 7x5 array of 1x1x3 m<sup>3</sup> modules,

optically segmented LAr TPCs, **3D pixel** readout

- Use **Pandora** for reconstructing 2x2 prototype data
- 2x2 prototype simulation challenge underway
  - Centrally produced multi-neutrino events
  - larnd-sim digitisation applied to Geant4 (edep-sim) hits
  - HDF5 format; decoded for Pandora input
- Expect ~50 v interactions per sec for 7x5 ND LAr modules
  - LBNF 120 GeV, 1.2 MW proton beam on graphite target
  - Secondary  $\pi \rightarrow \mu \nu$ : 7.5x10<sup>13</sup> protons per beam "spill" (1.2 sec)



## Multi-neutrino interactions reco: Slicing

Break up complex spills into independent  $\nu$  interactions: 1 slice  $\cong$  1  $\nu$ 

- 1. Group together hits into Particle Flow Objects (PFOs) without using vertices
- 2. Find main v vertex for each slice to improve PFOs



2D projections of reconstructed PFOs, 1 colour = 1 slice

Recently updated Pandora's <u>LArContent</u> package:

- Moved slicing object creation from SlicingAlgorithm to LArSlice class
- Allows development of different ND slicing methods (instead of just the current default one)

### Pandora 3D ND reco developments (Leigh Whitehead)

- Initial energy hits clustering performed using 3D coords
- Cluster merging and refinement
  - Apply existing 2D algorithms to the 3D hit clusters
  - Currently does not use **y** information (to be addressed)
- Clusters projected into 2D
  - Use neutrino reco algorithms based on 2D projections (e.g. MicroBooNE)
- Create Particle Flow Objects
  - Match 2D hits back to 3D
  - Build final tracks and showers

## Pandora reco of 2x2 simulation neutrinos



DUNE work in progress

## Pandora reco of 2x2 simulation neutrinos



#### Pandora 2x2 reco event validation: $v_{\mu}$ events

Associating MC truth info with reco objects DUNE work in progress



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#### DUNE Near Detector Deep Learning vertexing: pytorch

Using "U, V, W" 2D projection views for 50k  $v_{\mu}$  training LArTPC simulation images

Two training passes: whole neutrino images, then x0.5 zoomed-in interaction vertex region images



#### Vertex reco – true MC residuals (cm)



#### Pandora hit reconstruction efficiencies



SVM: MicroBooNE support vector machine, DLVtx: pytorch ND deep learning vertexing

## Summary

- Dual readout calorimeters
  - NN (TensorFlow) jet reconstruction & PID
  - Rescoping: Use traditional (physics based) reco methods 1<sup>st</sup>,

then use NN to improve performance

- APRIL
  - Developing reconstruction algorithms for SDHCAL (ILD option 2)
  - Energy calibration studies
  - <u>SDHCALContent</u>, <u>APRILContent</u> & <u>SDHCAL/DDMarlinPandora</u> git repositories
- DUNE
  - Near Detector Pandora reconstruction: <u>LArRecoND</u> package
  - 2x2 LArTPC prototype
  - Deep Learning vertexing trained for ND
  - 3D reco developments to be added soon: PR10