

On a Geant4 based Dose Planning Method(DPM) like simulation:
fast and accurate 3D dose simulation in highly granular geometries

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① Motivation

② Some selected results

1 Motivation


2 Some selected results

What is DPM? Why?

- *Dose Planning Method*^a (DPM) is a **fast** and **accurate** dose simulation *Monte Carlo for photon, electron radiotherapy* treatment planning
- the algorithm, i.e. the EM shower modelling, is highly optimised (in terms of speed and accuracy) for voxelized geometry: a (large) set of small volumes resulting e.g. from imaging
- special γ and e^-/e^+ transport that permits **long transport steps across** (several) heterogeneity/**boundaries while keeping the precision**:
 - $\gamma \implies$ *Woodcock-tracking* of photons
 - $e^-/e^+ \implies$ special MSC that simplifies to a pure discrete process
- a Geant4-based but **standalone prototype has been developed** ([dpm-g4cpp](#) GitHub  repo.)
- with the following **motivations**:
 - investigate the possibility of **utilising the corresponding e^-/e^+ MSC** and/or *Woodcock-tracking* for γ transport, or even **the complete DPM like algorithm** in the HEP detector simulation domain \implies these might **greatly accelerate the** corresponding simulations, **especially in case of granular geometries** (e.g. CMS-HGCAL, ATLAS-EMEC) while keeping/**increasing the current accuracy**
 - prototype for providing a Monte Carlo simulator for photon and electron real-time (< 1 [s]) radiotherapy treatment
 - in collaboration with *Alex Howard & Marco Barbone* (Imperial College London)
 - goal: originally on FPGA but finally GPU is already suitable to reach the goal

^aJ Sempau, S. J. Wilderman, A. F. Bielajew, Phys. Med. Biol. 2000 Aug; 45(8):2263-91

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Ok but why? We have accurate EM shower simulation in EMZ/EM-opt4.

- this is true: EMZ/EM-opt4 utilises the accurate e^-/e^+ tracking from the GS model (stays accurate under any conditions)
- however, for the accurate e^-/e^+ tracking one need to:
- 1. use accurate distributions:
 - for the *angular deflections* due to multiple Coulomb scattering (MSC) as well as for the corresponding *longitudinal* and *lateral* post-step point positions
 - the GS model provides such distributions (when used with its most precise setting as in EMZ/EM-opt4)
- 2. be able to move the track to that post-step position:
 - **leads to very conservative stepping resulting higher and higher number of simulation steps with decreasing volume sizes/increasing geometry granularity**
- practically none of the description of MSC (we currently have in Geant4) is suitable **for accurate and fast** EM shower simulation in highly granular geometries
- this is why:
 - the **DPM like e^-/e^+ transport**, especially the **description of MSC**, **permits long transport steps across boundaries**
 - MSC simplifies to pure discrete process
 - no displacement is needed and no problem with moving from boundary to boundary (i.e. crossing an entire volume in a single step)
 - can **greatly reduce the number of e^-/e^+ simulation steps in granular geometries**
 - **without loss of accuracy**

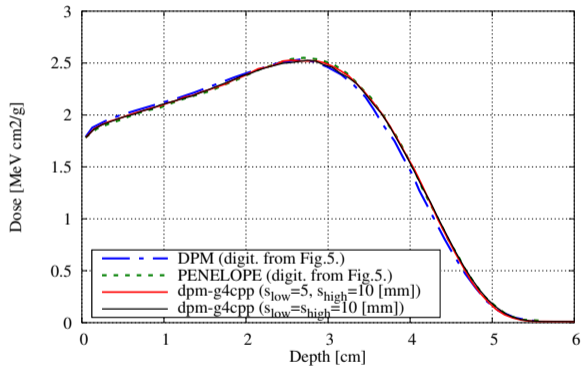
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- this is why: **looks like a dream...**
 - the **DPM like e^-/e^+ transport**, especially the **description of MSC**, **permits long transport steps across boundaries**
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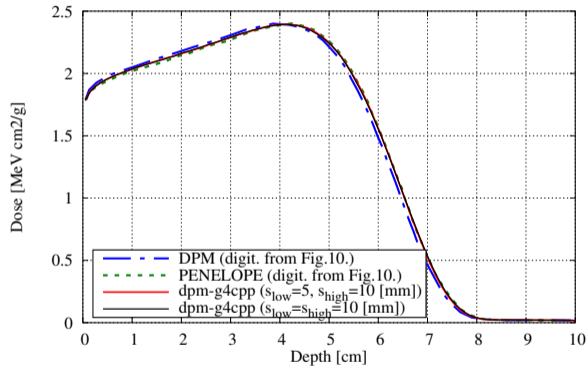
1 Motivation

2 Some selected results

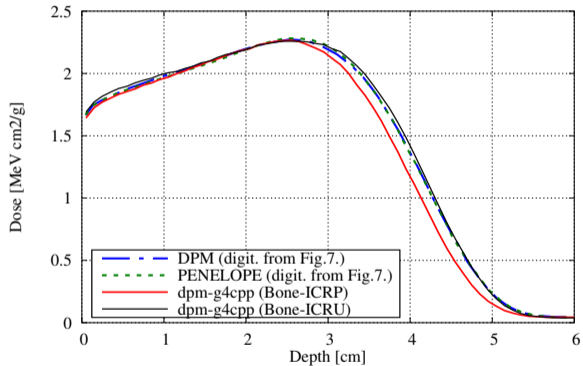
$E_0 = 10.0$ [MeV], Water
(config: 0; voxel = 1 [mm])



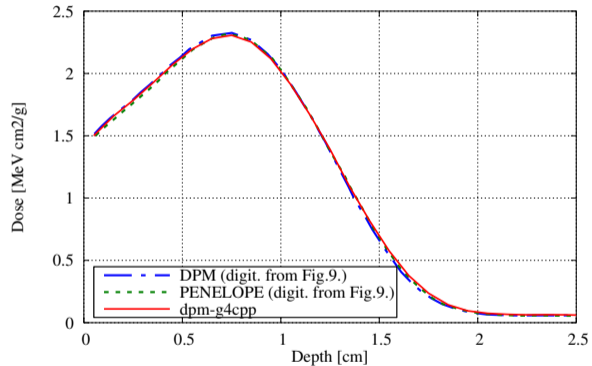
$E_0 = 15.0$ [MeV], Water
(config: 0; voxel = 1 [mm])



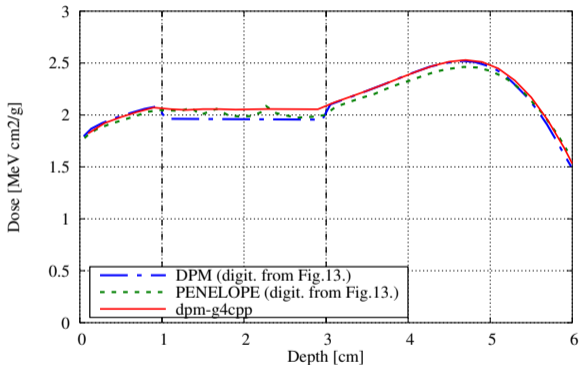
$E_0 = 18.0$ [MeV], Bone
(config: 0; $s_{\text{low}} = 5$ [mm], $s_{\text{high}} = 10$ [mm], voxel = 1 [mm])



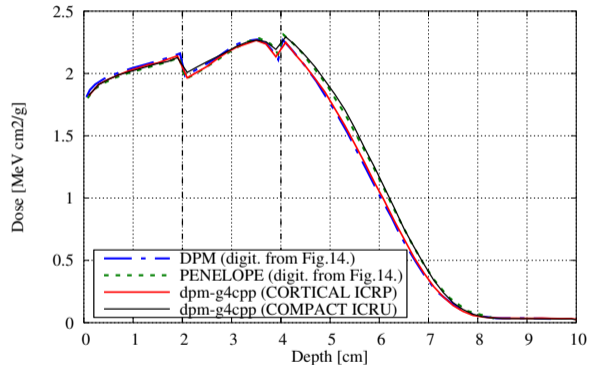
$E_0 = 15.0$ [MeV], Ti
(config: 0; $s_{\text{low}} = 2$ [mm], $s_{\text{high}} = 5$ [mm], voxel = 1 [mm])



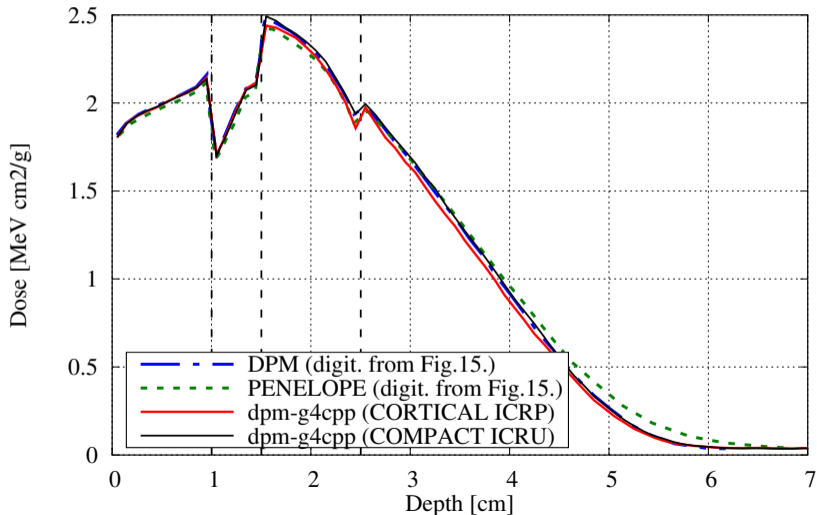
$E_0 = 10.0$ [MeV], Water-Air-Water
(config: 1; $s_{\text{low}} = 5$ [mm], $s_{\text{high}} = 10$ [mm], voxel = 2 [mm])

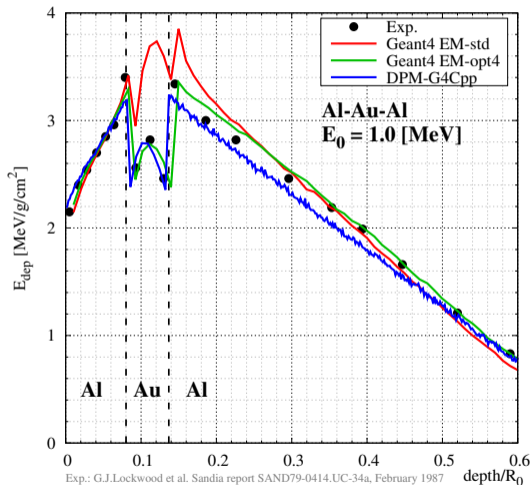
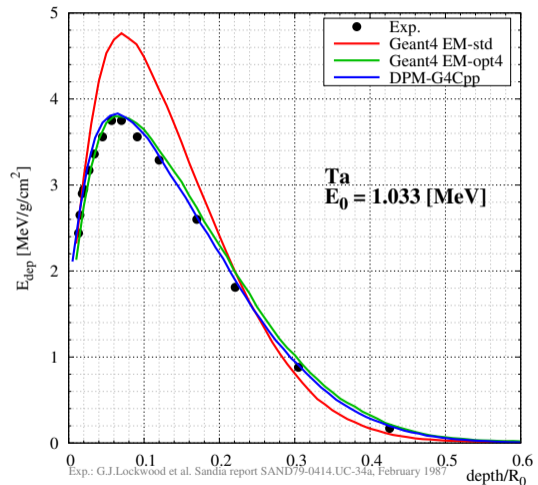


$E_0 = 18.0$ [MeV], Water-Bone-Water
(config: 2; $s_{\text{low}} = 5$ [mm], $s_{\text{high}} = 10$ [mm], voxel = 2 [mm])



$E_0 = 15.0$ [MeV], Water-Ti-Bone-Water
(config: 3; $s_{\text{low}} = 5$ [mm], $s_{\text{high}} = 10$ [mm], voxel = 1 [mm])





Indeed not bad ...

Is it something interesting for others as well?