## IDEA vertex and silicon wrapper detector simulation FCC Physics Workshop 2024, Annecy

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30.01.2024









A lot of work to be done for the feasibility study... For the experiments:

- Requirements to the accelerator? (backgrounds, space constraints, etc.)
- Expected performance? What can we do with the particles we get?
- What next-gen detector technologies can benefit the FCC-ee physics program? Different detector concepts?

#### Goal: Establish feedback-loop

 $\begin{array}{ll} \text{Sensor perf.} & \stackrel{\text{detector}}{\rightarrow} & \text{Subdetector perf.} & \stackrel{\text{sample}}{\rightarrow} & \text{physics perf.} & \stackrel{\text{theory}}{\rightarrow} & \text{sensor specification} \\ & \stackrel{\text{input}}{\rightarrow} & \text{sensor specification} \end{array} \end{array}$ 

Need to perform simulation and analysis of *realistic* detectors at FCC-ee!  $\rightarrow$  Full simulation of complete detectors, using particle flow



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Today on the menu: IDEA vertex and silicon wrapper and some more exquisite IDEAs

## IDEA vertex detector: Design









Vertex disks



- Vertex detector by INFN Pisa (F. Palla Tue. morning)
- Support tube done by F. Fransesini and M. Boscolo (INFN-LNF). Holding:
  - Luminosity calorimeter
  - Vertex detector
  - Beam pipe
    - $(R_{\rm inner}=1\,{\rm cm})$
- $\rightarrow$  Rather advanced design!
- $\rightarrow$  What's its performance?

## IDEA vertex detector: Design





Vertex inner barrel





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- $\rightarrow$  What's its performance?
- $\rightarrow$  Implement this in Key4hep full simulation!

## Vertex inner barrel



- Correct material stack, end-of-stave hybrid, insensitive sensor areas, ...
- Inner vertex support imported through DDCAD, but not included in material budget estimation
- Cooling cones not implemented yet, but outside of vertex acceptance
- Material budget in line with 0.3% per layer at  $cos(\theta) = 0$  (CDR assumption)





Vertex inner barrel, without support

## Vertex outer barrel



- Proxy volumes for truss structure and cooling pipes
- Proxy volume for end-of-stave holder (material budget contribution optimised with F. Palla)
- Still significant contribution from PEEK stave holder



## Vertex disks



- Correct placement of all modules in r and z
- Missing vertex disk global support
- Very uneven  $X_0$  distribution



%

GlueEcobond45 Kapton

Aluminum Silicon

CarbonFiber PCB PEEK 1.2



Complete vertex disks system

## Complete system





- Material budget comparable with CDR estimate
- First working version on k4geo, update imminent with some fixes (getting rid of last overlaps)
- Use it, let me know if you find problems!
- Plan to include last missing volumes using DDCAD (and find a way their material budget is seen using k4SimGeant4 script)
- Look at all material budget evaluations as a lower limit, there's always gonna be more added! (e.g off-detector cabling)

## IDEA silicon wrapper: Introduction



A last hurrah of the tracking system before Coulomb scattering takes over

- Momentum resolution thanks to long lever arm
- Extend tracker coverage
- Precise and stable ruler for acceptance definition

#### Possible technologies:

- DMAPS
- LGADs
- Microstrips
- ...

Needs to be added to DD4hep detector description as well!

#### Slide following A. Andreazza FCC Week 2021

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#### (fcc-ee-detector-full-sim.docs.cern.ch)



## IDEA silicon wrapper: Questions



Not engineered yet (anyone interested?). Some assumptions:

- Assume total of  $\approx 1\% X/X_0$  in barrel and disks
- Hermeticity
  - Decided to increase disk  $r_{\rm out}$  from 2020 to 2040 mm
  - Two barrel layers and two disks, to have at least one silicon hit, but most of the cases we have two silicon hits
- $\bullet\,$  Total area:  $\simeq 30\,m^2$  per barrel layer,  $\simeq 13\,m^2$  per disk  $\rightarrow\,$   $112\,m^2$  to cover
- Sensor thickness: 50  $\mu m$ , resolutions: pitch 0.05  $\times$  1 mm² and 40 ps per hit, don't care about specific sensor technology
  - Assume ATLASPix3-sized modules (42.2  $\times$  40.6 mm²) to construct tiles with 6, 12 or 24 modules each
- Disk design inspired by CMS endcap timing layer

Let's build a first silicon wrapper using vertex constructor codes



## IDEA Silicon wrapper disks





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## IDEA Silicon wrapper barrel







Staves making up the first layer

• Each stave is basically an extremely long tile

• Layer made up of 151 staves with 129\*2 modules, total of 77916 modules, 132 mm<sup>2</sup> of Si

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## IDEA Silicon Wrapper material budget





- Flex and cooling pipes (same as in vertex outer barrel and disk), 50 μm silicon, 1.4 mm of carbon fibre
- Adjust material budget when engineered design becomes available

#### **Mechanics:**

- No engineering design of the silicon wrapper exists nothing is fixed
  - $\rightarrow~$  Would be a great opportunity to contribute!
- Attach barrel to outer shell of DCH or the solenoid? The disks to the calo pre-shower?

#### Performance:

- How many silicon hits do we need with what time resolution? 30 ps overall sufficient?
- One hermetic layer of pixels  $O(0.2 \times 0.2 \text{ mm}^2)$  or two layers of strips or something else?
- What resolution to use in the disks? Petal-like design or use pixels?
- *Performance metrics*? Two-track confusion,  $\theta$  and momentum resolution as function of pitch for different momenta?

 $\rightarrow$  Some of these questions can be answered by using this DD4hep model of the silicon wrapper. Contact me if you're interested in collaborating!

PR, making simplified version that loads faster. Currently  $O(7 \min)$  to load geo and start sim



#### Couple of possibilities

- I wrote a simple digitisation of Si hits in k4RecTracker as a Gaudi algorithm
- ightarrow Works with IDEA vertex and Si wrapper and all CLD silicon layers
- ightarrow Can also project hits onto Si surface, apply simple Gaussian smearing of hits
  - Using DDPlanarDigiProcessor.cc from Marlin through k4MarlinWrapper
- $\rightarrow~$  Compatible with IDEA vertex and silicon wrapper implementation
  - Port of DDPlanarDigiProcessor as a Gaudi algorithm in k4Reco
- ightarrow Work in progress

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## Outlook



#### Lots of work ongoing

- IDEA vertex detector DD4hep implementation is mature, can be used
- $\bullet$  IDEA silicon wrapper in early development  $\rightarrow$  Looking for feedback and discussion!

#### Ultra-light vertex detector concept

- Development of conceptual design with INFN Pisa (see F. Palla Tue. morning)
- Already involved in characterisation of 65 nm test chips (see K. Gautam Tue. afternoon)
- Fast DELPHES study of some layer positioning options (à la previous study on the right)
- Full sim study of ultra-light vertex detector concept
- Compare performance between current IDEA vertex detector and ultra-light vertex detector concept
  - ightarrow Performance metrics



L. Freitag (BSc. thesis [4]) and A.I @ Krakow 2023

# Thanks!

To all the people who helped, especially Andrea Ciarma, Anna Macchiolo, Attilio Andreazza, Brieuc Francois, Fabrizio Palla and Patrizia Azzi!



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- [3] M. Tornago, Detector optimization and physics performance of the CMS Phase-2 Endcap Timing Layer, 2023. https://cds.cern.ch/record/2848200. Presented 13 Feb 2023.
- [4] L. Freitag, Benefits of Minimizing the Vertex Detector Material Budget at the FCC-ee, 2023. http://cds.cern.ch/record/2851362. BSc thesis, presented 01 Feb 2023.
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Key4hep is a huge ecosystem of software packages adopted by all future collider projects, complete workflow from generator to analysis

- Event data model: EDM4hep for exchange among framework components
  - Podio as underlying tool, for different collision environments
  - Including truth information
- Data processing framework: Gaudi
- Geometry description: DD4hep, ability to include CAD files
- Package manager: Spack: source /cvmfs/sw.hsf.org/Key4hep/setup.sh



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## Existing (vertex) full simulation in CLD

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Detector model in k4geo/FCCDetectors (smaller beam pipe)

- Linear collider reconstruction (iLCSoft/CLICPerformance)
- Can generate EDM4hep output using k4MarlinWrapper



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CLD vertex barrel



CLD endcap and vertex barrel

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#### Vertex inner barrel

- Small beam pipe of 10 mm inner radius
- $\bullet\,$  Three barrel layers to cover down to  $\theta=140\,{\rm mrad}$
- Consisting of staves of dual ARCADIA DMAPS, with pixels of  $25 \times 25 \,\mu\text{m}^2$  (~  $3 \,\mu\text{m}$  single point resolution)

#### **Outer Vertex**

- Quad ATLASPix3 DMAPS with 150  $\times$  50  $\mu m^2$  pixels
- Vertex outer barrel
  - Intermediate layer at r = 13 cm, outer layer at r = 31.5 cm
- Vertex disks
  - Three disks per side
  - Disks of 8 petals with 4-6 staves going from small to large r



D<sub>0</sub> (μm) Track angle 90 deg.



#### Material budget in inner vertex barrel





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#### Material budget in vertex disks





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- Stability of  $2 \times 2.4$  m long staves? Need another "support tube" holding the silicon wrapper? Or sequence of rings?
- Petal or ring design in the disks? Need better resolution than in barrel due to DCH being more massive in the endcap?
- What's the typical multiple scattering error after the drift chamber? This will define the needed spatial resolution in the Si wrapper
- How hermetic does it need to be?

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