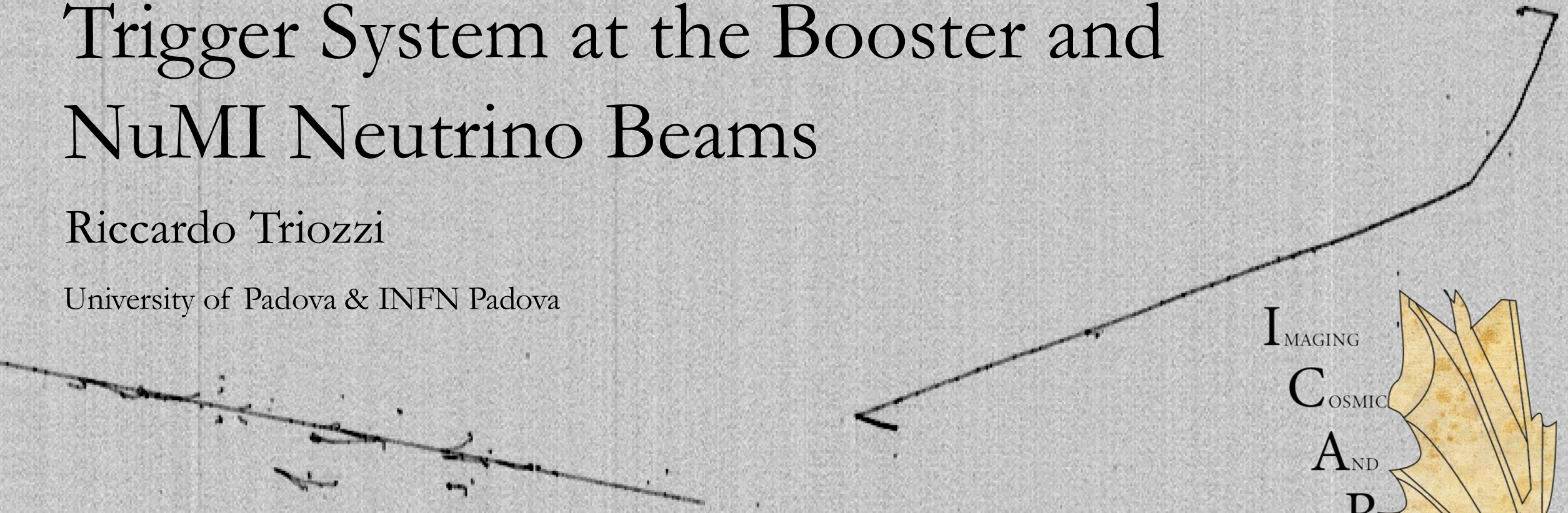


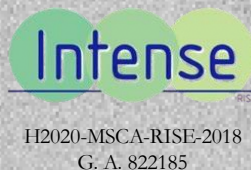
Performance of the ICARUS Trigger System at the Booster and NuMI Neutrino Beams

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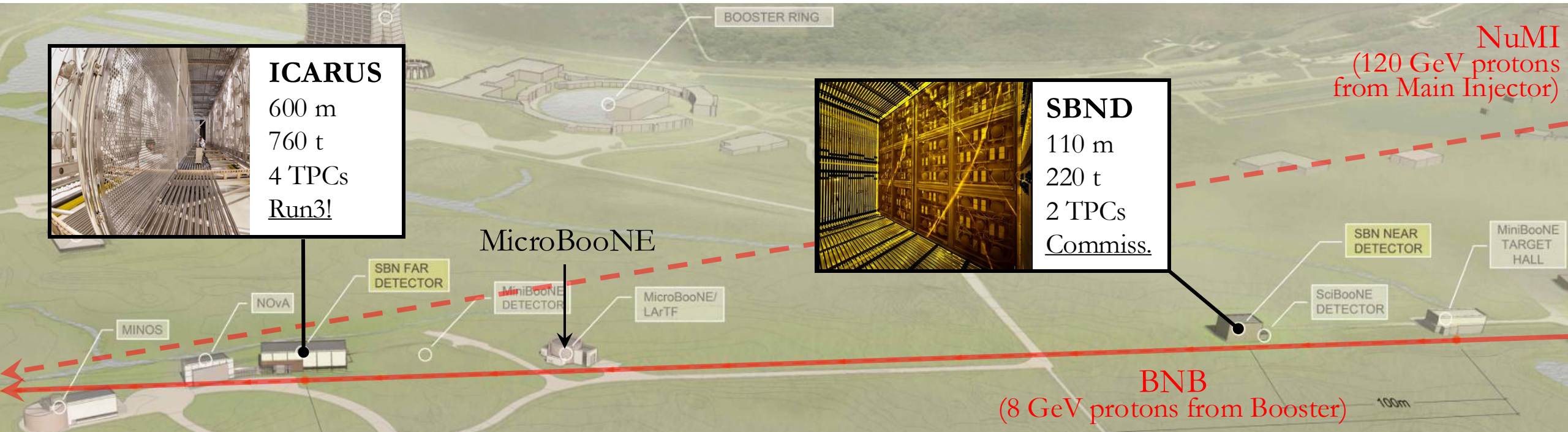


Short Baseline Neutrino Program

Several anomalies were observed at neutrino oscillation experiments (LSND, MiniBooNE), which might be explained with an additional **sterile neutrino** state.

SBN aims at studying anomalous neutrino oscillations at short baselines, using Liquid Argon TPC (**LArTPC**) detectors along the Booster Neutrino Beam (**BNB**):

- * measuring ν_μ -disappearance and ν_e -appearance within the same experiment, covering at 5σ the parameter regions allowed by LSND/MiniBooNE;
- * ICARUS also collects neutrinos from the Main Injector (**NuMI**) off-axis, for cross-section and BSM studies.



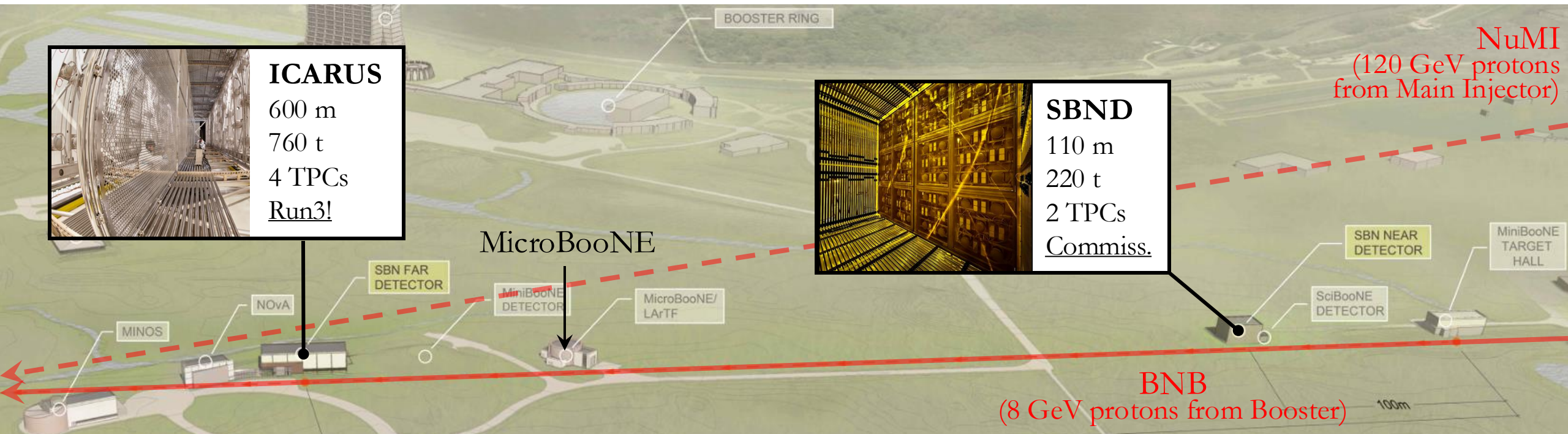
Short Baseline Neutrino Program

See **M. Artero's** talk on first **ICARUS** physics results tomorrow!

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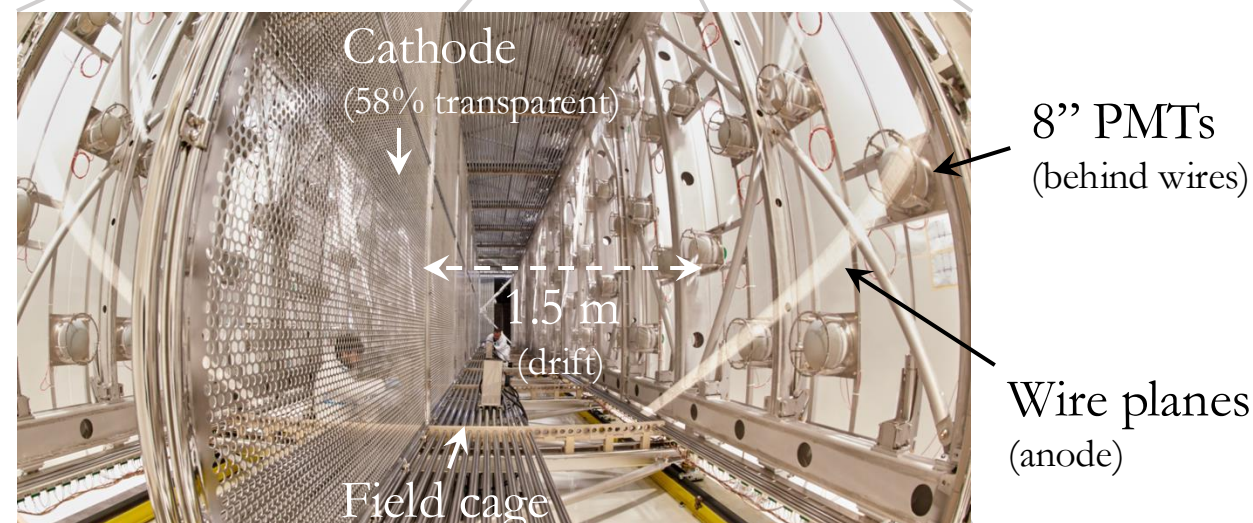
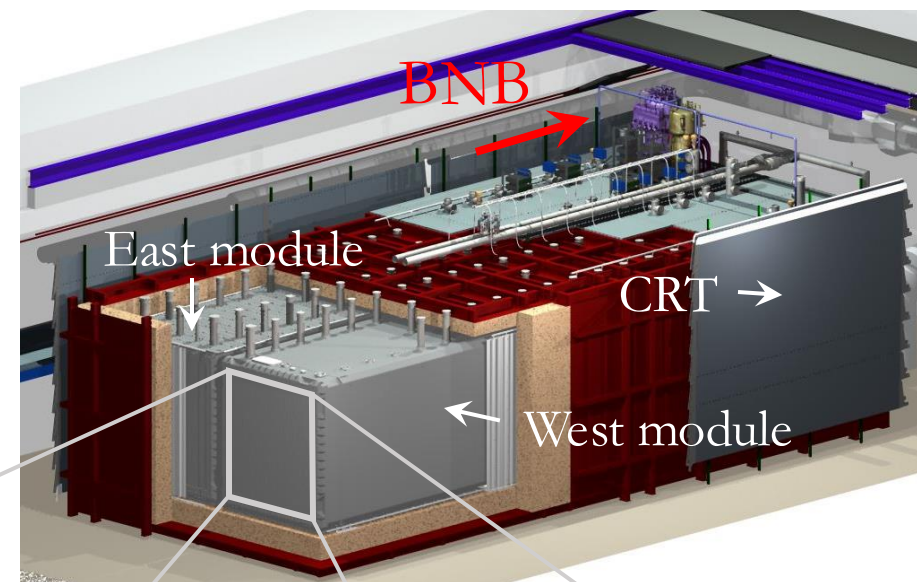
The ICARUS Detector

After underground operation at LNGS and overhauling at CERN/INFN, ICARUS is taking data at FNAL:

- * first large-scale LArTPC detector, with 476 t of active liquid argon;
- * two identical **modules**, each housing two TPCs separated by a shared cathode (uniform 500 V/cm field);
- * four anodic wire planes with three views each for 3-d. imaging;
- * 360 8" **PMTs** (90 per TPC) behind the wires to collect scintillation light ($\sim 20,000 \gamma/\text{MeV}$ at 500 V/cm).

At FNAL, ICARUS operates at the **surface**:

- * enclosed in a $\sim 4\pi$ Cosmic Ray Tagger (**CRT**) based on plastics scintillators;
- * $\sim 3\text{-m}$ concrete overburden reduces cosmic ray flux.



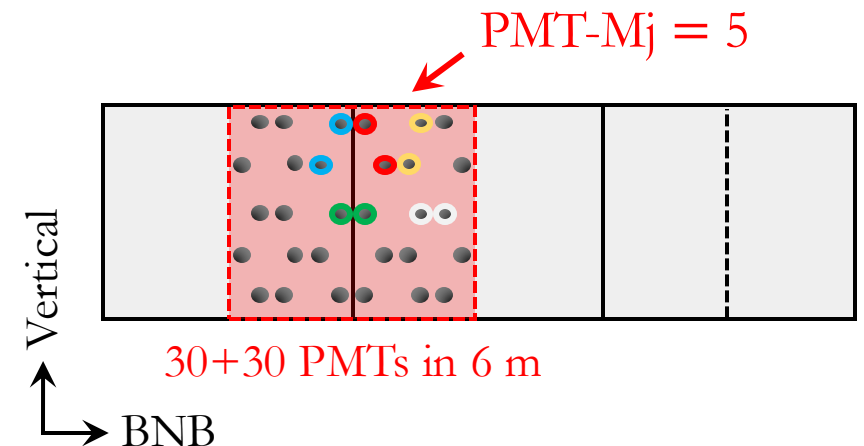
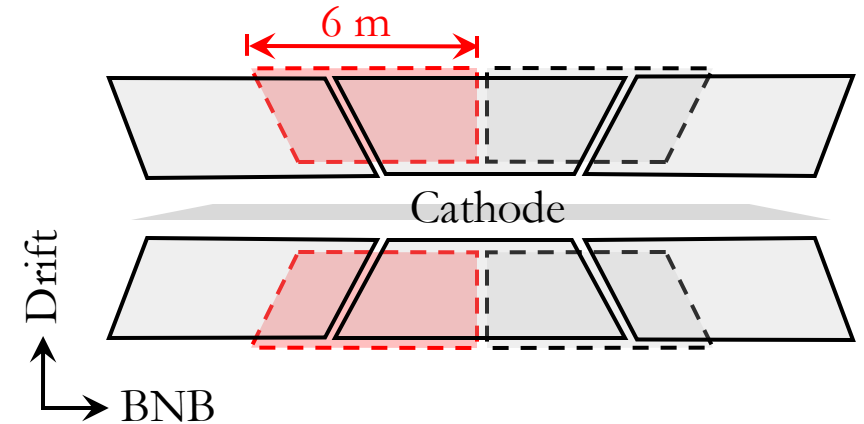
The ICARUS Trigger

The ICARUS trigger is **online** and fully implemented on hardware, based on FPGA programmable logic:

- * **interactions** from \sim GeV neutrinos are on average contained in \sim 4-m longitudinally;
- * each module is sliced in three side-by-side 6-m **windows** (Run1), plus two additional overlapped windows (Run2 – now);
- * each window contains 60 PMTs (30 per TPC, front-facing), discriminated with a 13 PEs threshold and paired (OR) into digital LVDS signals.

A **global trigger** is issued when there are **at least 5 PMT-pairs** over threshold in a window (**PMT-Majority** trigger, $M_j = 5$) in coincidence with BNB or NuMI, and TPCs/PMTs/CRTs are all readout.

ICARUS module



Trigger Menu

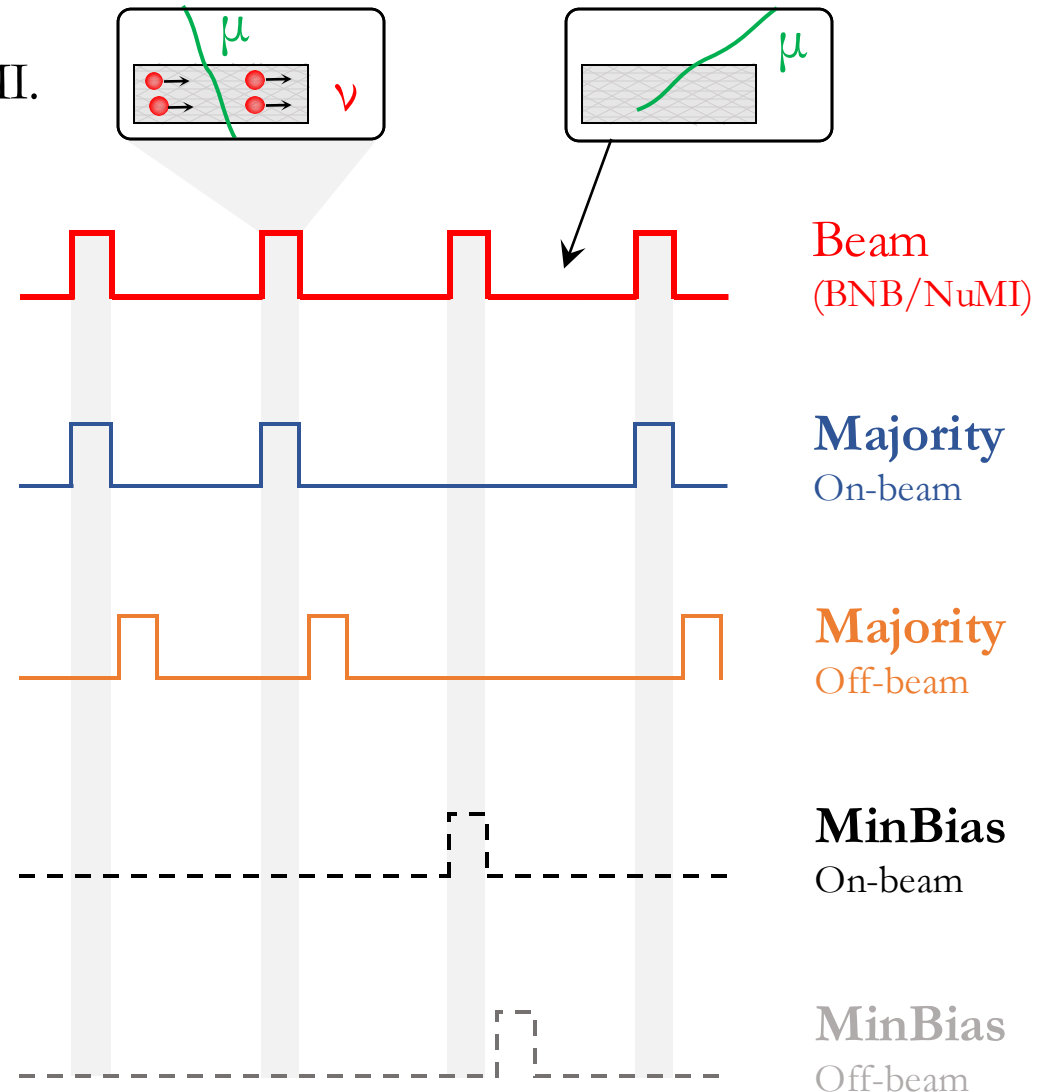
Several triggers are routinely collected with both BNB and NuMI.

As just described, **PMT-Majority** triggers are collected based on scintillation light:

- ★ **on-beam**, in coincidence with BNB and NuMI spills (trigger for beam physics);
- ★ **off-beam**, in between spills (background statistics).

Minimum Bias triggers are collected when there is a gate, regardless of the scintillation light, on and off-beam:

- ★ this is done every ~ 20 gates (**prescale** factor, varying for different streams);
- ★ useful for trigger efficiency, calibrations, and detector physics studies.



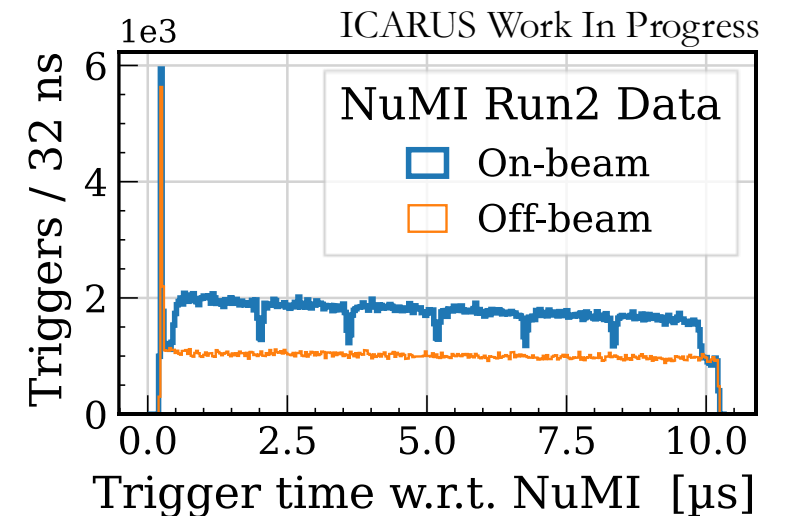
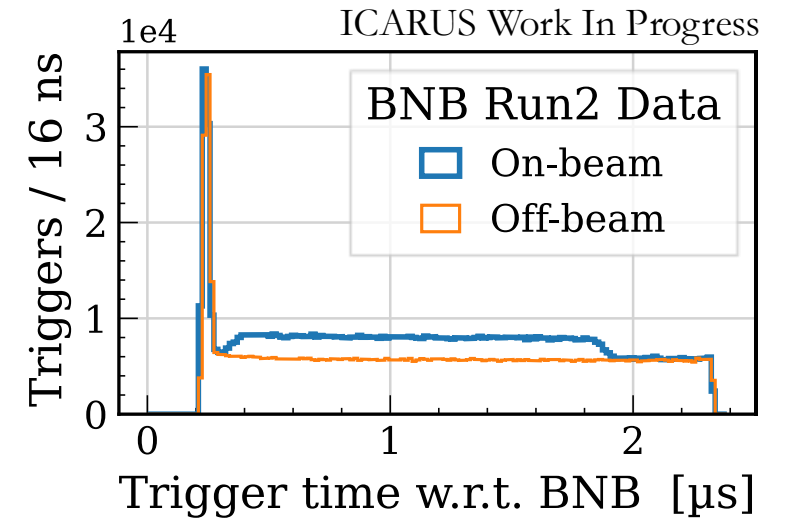
Operation of the Trigger

The ICARUS trigger is designed to **select physical interactions** within the BNB and NuMI beam spills:

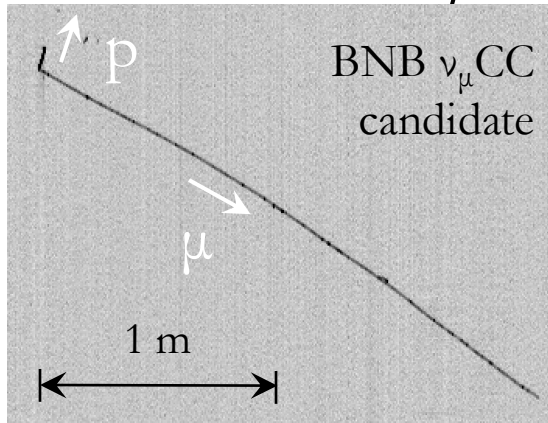
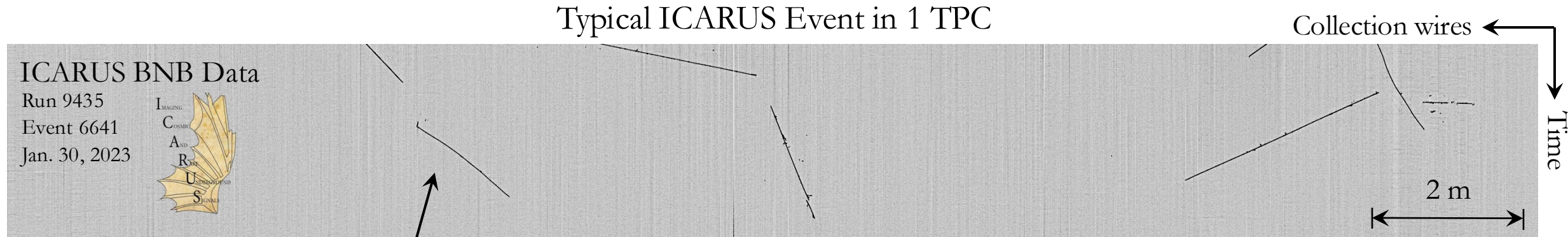
- ★ it rejects $\sim 97\%$ of spills, either empty or with negligible activity;
- ★ **beam-related activity** (neutrinos, beam-halo, dirt) is an evident excess in the on-beam data with respect to the off-beam data;
- ★ the **structures** of BNB (1.6 μs spill) and NuMI (9.5 μs spill, 6 batches) are visible: the proton-bunches sub-structure can be further reconstructed with PMTs and accelerator signals.

The trigger system enabled stable ICARUS operations:

	Trigger	BNB [POT]	NuMI [POT]
Run1	Mj-5 (3 windows)	$0.41 \cdot 10^{20}$	$0.68 \cdot 10^{20}$
Run2	Mj-5 (5 windows)	$2.05 \cdot 10^{20}$	$2.74 \cdot 10^{20}$



Cosmic Rejection



ICARUS, at the surface, is interested by ~ 11 kHz of cosmic rays crossing the detector during the drift of ionization electrons in beam events:

- * during the ~ 1 ms electron drift in 1.5 m, $\mathcal{O}(10)$ cosmic rays are acquired in the whole detector per event;
- * we can **tag cosmics** with light (TPC charge to light matching), **but** avoiding to acquire light continuously for 2 ms...

Cosmic Rejection

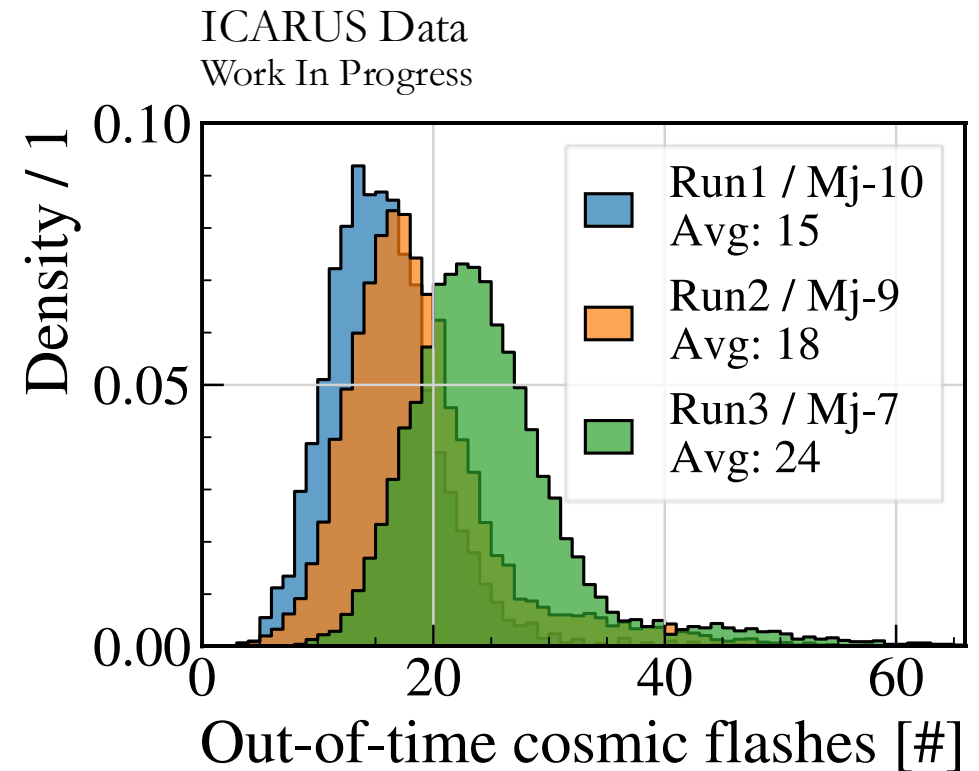
A “**flash**” is a cluster of PMTs fired in a 1 μ s window

...to improve cosmic background rejection without saturating the DAQ, additional “**out-of-time**” **triggers** are collected:

- ★ using a **tighter** PMT-Mj condition in a 2 ms window around the BNB / NuMI beam spills;
- ★ when fired, 10 μ s **PMT waveforms** are readout in the corresponding cryostat (180 PMTs), to tag crossing cosmics.

As of the latest physics runs:

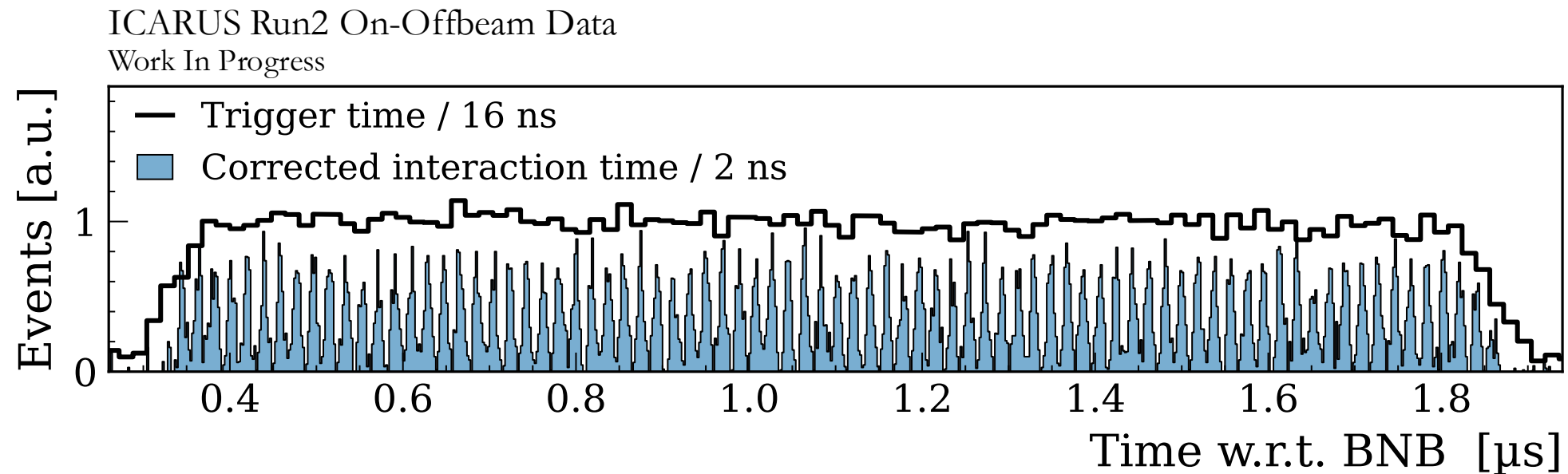
- ★ from Mj-10 in Run1, the requirements are lowered to Mj-7 in the latest physics runs (Run3): cosmic background rejection using light can be sensibly **improved**;
- ★ the “out-of-time” trigger rate in Run3 is ~ 10 kHz, approaching the physical rate for cosmic rays at the surface.



Cosmic Rejection

Cosmic rejection can be enhanced also through **precise interaction timing**:

- * the trigger provides timestamping with $\mathcal{O}(25 \text{ ns})$ resolution;
- * the proton-bunches **sub-structure** of the beams can be reconstructed with light only with $\mathcal{O}(3 \text{ ns})$ resolution, using the average rise-time of the first PMTs in the two side-by-side TPCs;
- * **PMTs** are calibrated with $< 1 \text{ ns}$ precision, the hardware trigger time jitter is removed by using signals from Fermilab accelerators and the time of flight is corrected by using the weighted-average position of fired PMTs;
- * a time-based cut in-between **neutrino bunches** is being developed to reject cosmics (and select neutrinos or BSM signals).

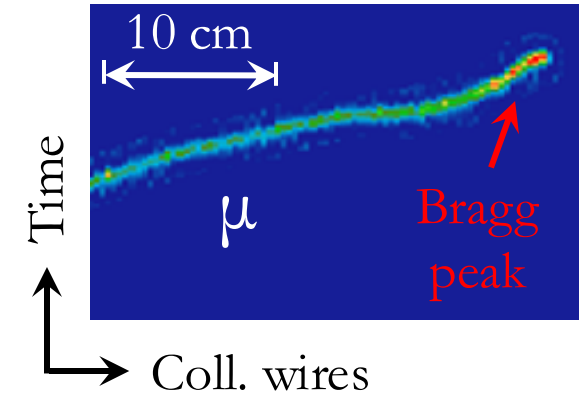


Study of the Trigger Performance

*arXiv:2407.12969

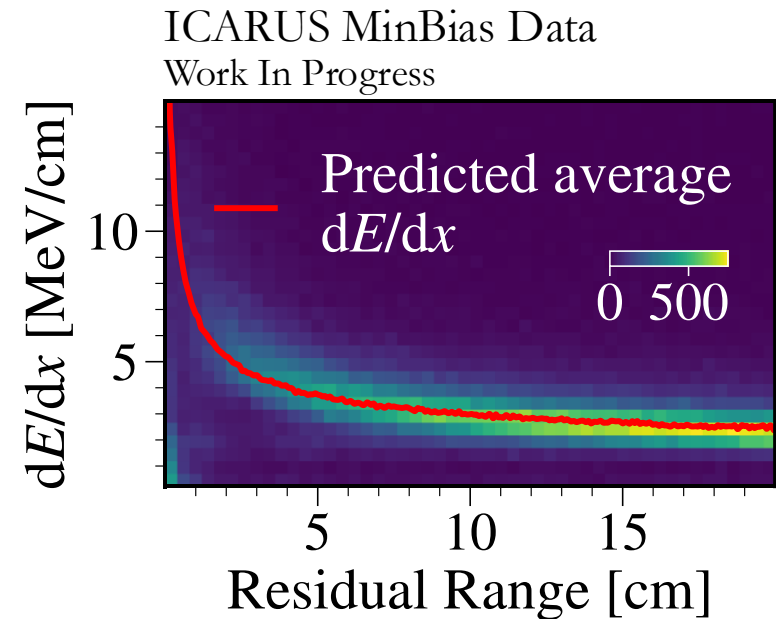
The trigger efficiency is studied with **cosmic muons**:

- * using off-beam **minimum bias** data, collecting all the gates independently of the presence of scintillation light;
- * time is assigned to cosmic ray particles with the **CRT**, matching in space hits on the scintillators with tracks in the TPCs;
- * the trigger logic is **emulated**, starting from the collected PMT waveforms.



Muons **stopping** in the detector fiducial volume are selected:

- * stopping muons are in topology and energy similar to BNB charged-current ν_μ interactions;
- * their energy can be precisely measured from the residual range;
- * **selection** is based on topology and calibrated* calorimetry (Bragg peak).



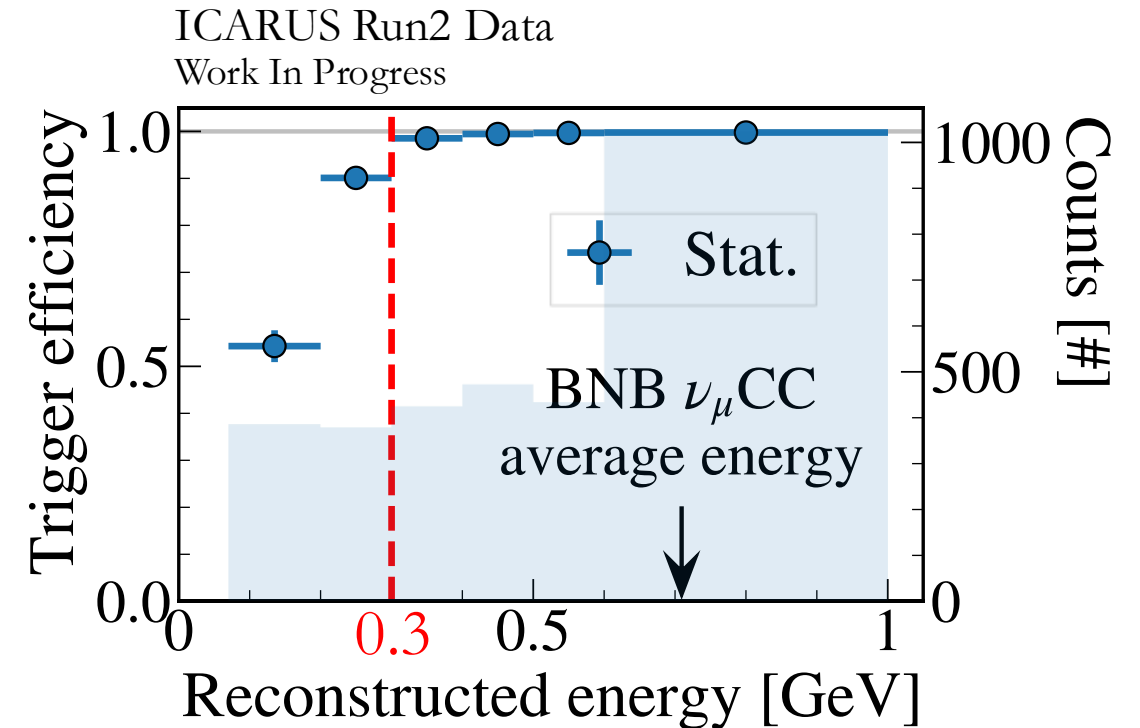
Study of the Trigger Performance

The Run2 trigger **efficiency** saturates at ~ 300 MeV
(muon energy reconstructed from range):

- * in Run2, we request at least 5 PMT-pairs in one of five overlapped 6 m-windows;
- * most of **BNB** charged-current interactions occur where the trigger is fully efficient (also from **NuMI**, at higher energies).

This result only relied on **cosmic** stopping muons:

- * for these, we reconstruct the energy precisely and easily;
- * neutrinos have a different topology, developing longitudinally (based on MC, efficiency would be 15% higher < 200 MeV);
- * systematic uncertainties are being finalized ($\sim 10\%$ < 200 MeV).



Adders

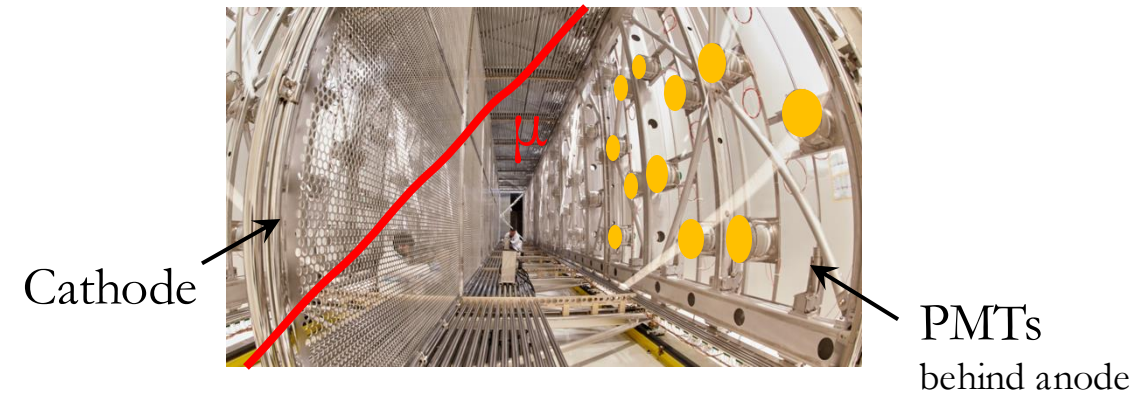
“**Adder**” electronic boards were recently introduced for a complementary trigger system:

1. signals from 15 contiguous PMTs (in a 3-m longitudinal window) are split into 95%/5% components;
2. the 95% components are digitized and used for triggering with the usual PMT-Majority logic;
3. the 5% components from 15 contiguous PMTs are summed up analogically.

An **Adder trigger** is fired when there is at least one Adder signal going over threshold:

- * can recover lower-energy events closer to the PMTs, where fewer PMTs collect more light;
- * adders, based on **collected** light, are **complementary** to the multiplicity-based logic of the PMT-Majority trigger.

Plenty of light, high multiplicity.



Plenty of light, lower multiplicity.



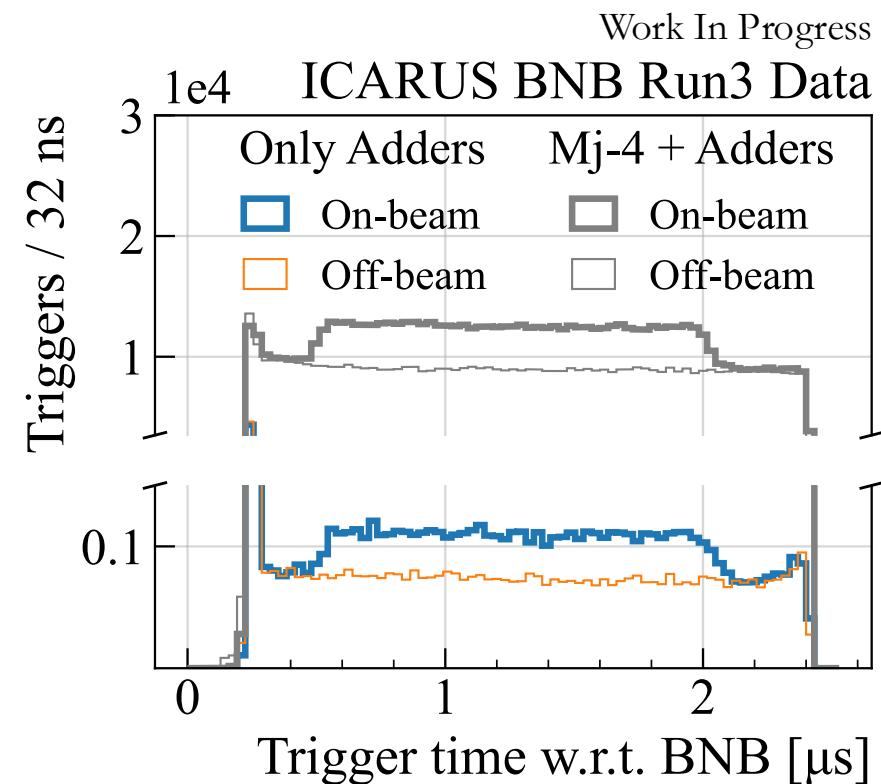
Trigger Performance in Run3

The trigger was **upgraded** for Run3 (Mar. 2024 – Jul. 2024), introducing the **Adders** in **OR** with the improved **PMT-Majority** logic:

- * **Adder trigger**: at least one Adder signal above a 50 mV threshold;
- * **PMT-Majority trigger**: the threshold was lowered from 5 to 4 PMT-pairs for collecting beam events, to further improve the efficiency;
- * the two trigger sources can be **distinguished** at hardware level.

Looking at the **Run3** trigger time profiles:

- * lots of **neutrinos** were collected with the Adders, on top of the well-performing PMT-Majority trigger;
- * **Adders** alone are responsible for **~8 – 10% of the triggers**, further improving the trigger efficiency at low energy.



Conclusions

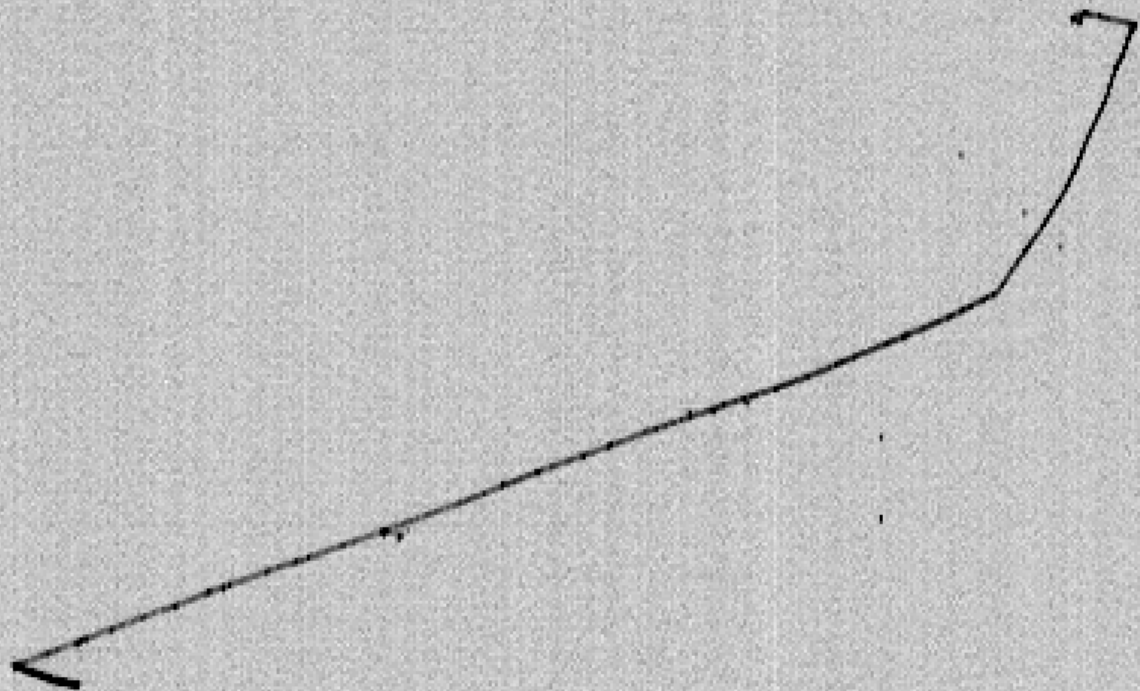
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- ★ **ICARUS** (SBN far detector) just completed its third physics run, collecting $> 4 (6) \cdot 10^{20}$ POT with BNB (NuMI);
- ★ The ICARUS **trigger**, based on the multiplicity of PMTs, was **characterized** with cosmic muons and is fully efficient > 300 MeV;
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Conclusions

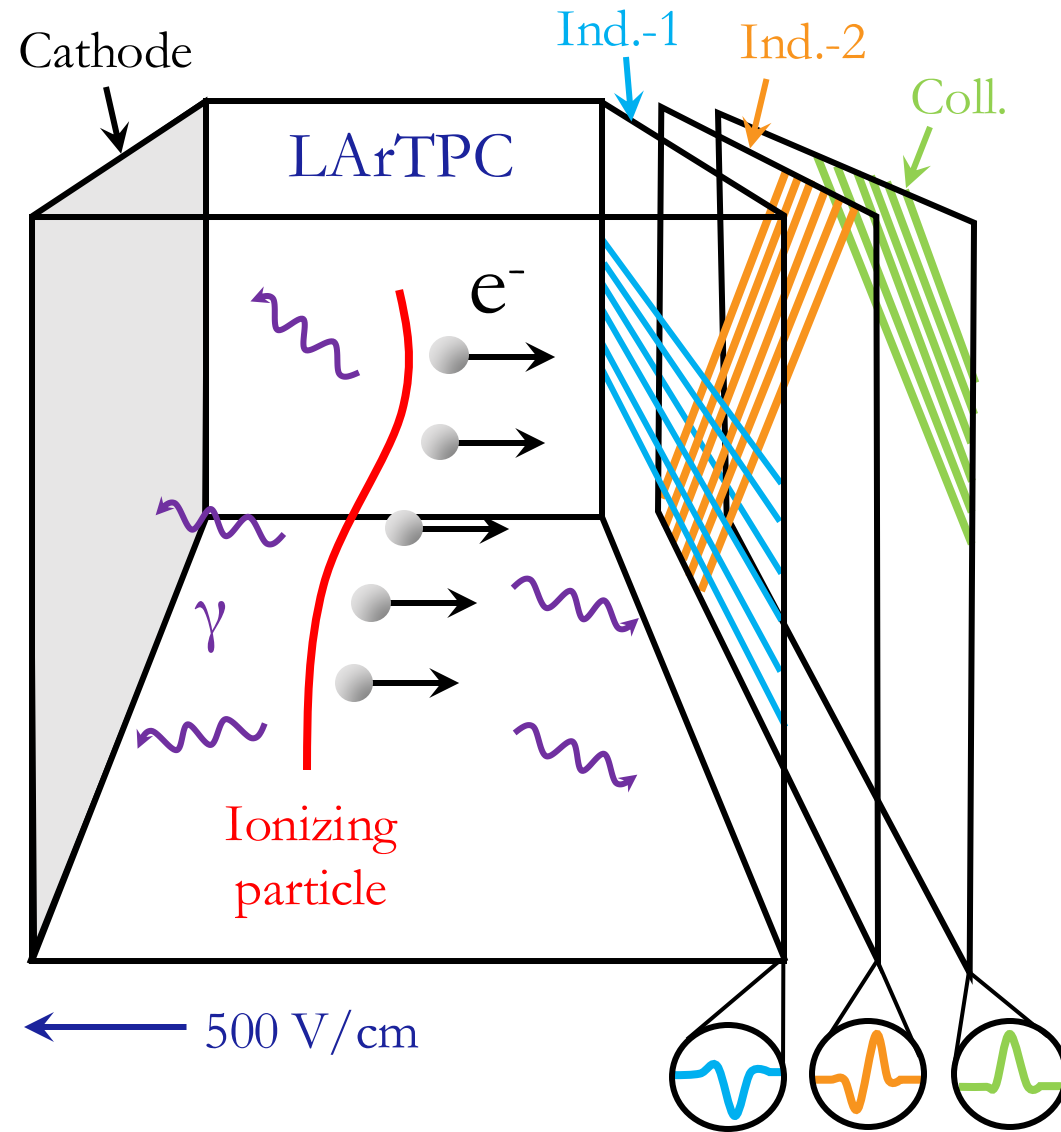
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Thank
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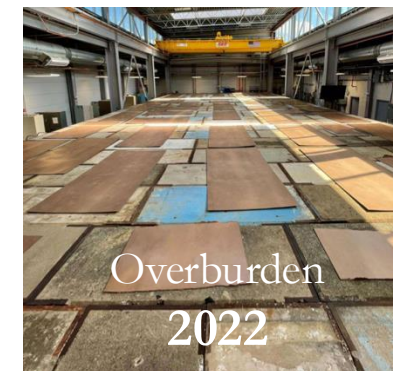
Backup



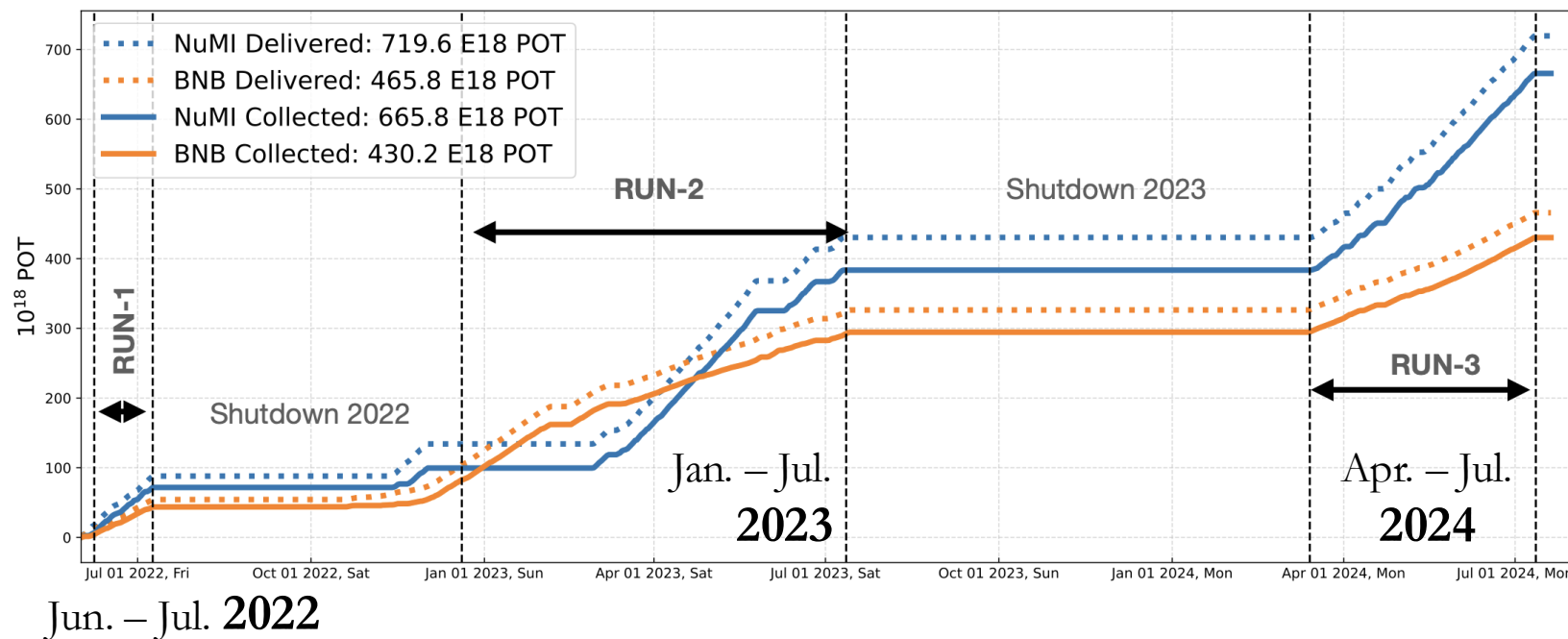
Liquid Argon Time Projection Chamber



ICARUS Timeline



ICARUS at the Fermilab Short-Baseline Neutrino program: initial operation. *Eur. Phys. J. C* **83**, 467 (2023).



Trigger Efficiencies

