COSMIC RAYS INTRODUCTION AND DETECTORS

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WHAT IS COSMIC RAYS PHYSICS -INTRO

- Cosmic rays (CR) first shown to come from space in 7/8/1912 by Victor Hess
- CR are high energy particles and nuclei coming from space
- Local source (The Sun) and galactic/extra galactic (?) sources
- CR physics part of HEP (high energy physics) studies CR using their interactions with Earth atmosphere to infer properties and origins of CR



https://www.aps.org/publications/ apsnews/201004/physicshistory.cf

COSMIC RAYS AND ASTROPHYSICS: SOURCES OF ULTRA-HIGH ENERGY (UHE) CR

Energy of UHECR from ~10¹⁵ up to 10²¹ eV and above

The large mystery today is the origin and the nature of UHECR

> Possible sources:

- Neutron Stars
- Active Galactic Cores
- (converting dark matter into high energy protons?)
- Hypernova Explosions (Fermi acceleration mechanism?)
- Decay of unknown massive particles or dark matter

Approximate composition of the primary cosmic ray at the energy of 10^{15} eV

protons	40 %	ALX.
α -particles (He nucleus)	20 %	
Group of nucleus of CNO	20 %	
Group of nucleus of Al	10 %	
Group of nucleus of Fe	10 %	



https://www.nas.nasa.gov/SC14/demos/demo4.htm

- Due to galactic magnetic field, charged particles loose direction to origin
- Trapped in galaxy for E<10¹⁵ eV for protons
- For E>10¹⁷ eV, all extra-galactic?
- If so then anisotropy should be present but not found

MYSTERY OF UHECR



EXTENSIVE AIR SHOWER

- Discovery by Bruno Rossi in early 1930s, attributed to Pierre Auger (1938)
- A phenomenon that allows to study cosmic rays
- Extensive shower of particles born in hadronic and electromagnetic interactions in the atmosphere resulting from interactions between a primary particle from cosmic ray and air nuclei

Electromagnetic component Muon component

Hadron component

All shower components

All components together form a shower disk that can be up to few km in diameter

TYPICAL METHODS OF CR PHYSICS



Hadrons Muons Electrons Proton, lgE/eV = 16t = 0 µs

- Can reconstruct using particle density distribution
- Need to calibrate detection points to obtain equivalent MIP number
- If know time and width, additional methods can be used (CORSIKA)





A sample of liquid organic scintillator under the UV light.

Composition: Toluene (methylbenzene) PPO (2,5diphenyloxazole) POPOP (1,4-di-(5-phenyl-2oxazolyl)benzene)

TYPICAL DETECTOR SYSTEM COMPONENTS

 1 m² polysterene-based scintillators & scintillating glass with PMT 1 m above

R7723 (H11284-30) Hamamatsu PMT (52 mm diameter)

- 2kV max voltage
- 1.7 ns pulse rise time
- 1.1 ns time spread
- 500 MHz digitization CAEN DT5730B ADC

A sample of organic plastic scintillator under the sunlight.

Composition: Polyurethane PPO (2,5diphenyloxazole) POPOP (1,4-di-(5-phenyl-2oxazolyl)benzene)



- All channels MIP/cable/linear range calibrated
 - Photos from Horizon-T and D.U.C.K. detector systems







DETECTOR DESIGN CONSIDERATIONS



DATA ANALYSIS

- A typical pulse from the **MIP** is used for detector characterization
- The **pulse front** between 10% and 50% of pulse CDF
- The total duration is 10%-90% of the pulse CDF
- **SD** with R7723 PMT characteristics:
 - pulse front: **7.16 ± 0.40 ns**
 - total duration: **21.6 ± 1.48 ns**
- GD characteristics
 - pulse front: 2.17 ± 0.13 ns
 - total duration: **5.10 ± 0.67**

SD contribution:

- pulse front: ~ 5 ns
- total duration: ~ 15 ns



Example of a typical inverted PMT pulse (left) and its normalized cumulative distribution(CDF) (right)



DETECTOR DESIGN AND SIMULATION

- Various designs were checked
 - Different PMT positions
 - Different medium shapes
 - Scintillator and glass
- PMT from the top results in better uniformity
 - Even with Cherenkov light in glass



- Calibration tests are for single MIP detection
- Bottom of the medium is painted in order to increase reflectivity



GLASS DETECTOR SIMULATION

 Relativistic charged particles emit only Cherenkov light while passing through optical glass. Cherenkov photons are emitted in a cone at fixed opening angle w.r.t. progenitor particle's trajectory (zenith angles of emitted photons):

$$\theta = \cos^{-1} \frac{1}{n_m \beta}$$

Anisotropy of the emitted lights is confirmed in simulation

Due to the anisotropy, it is necessary to use a transformation from particle's coordinate system to medium's coordinate system:

 $\begin{pmatrix} x'' \\ y'' \\ z'' \end{pmatrix} = \begin{pmatrix} \cos\theta\cos\varphi & \cos\theta\sin\varphi & \sin\theta \\ -\sin\varphi & \cos\varphi & 0 \\ -\sin\theta\cos\varphi & -\sin\theta\sin\varphi & \cos\theta \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}$

where $\begin{pmatrix} x \\ y'' \\ z'' \end{pmatrix}$ - unit vectors in a particle's coordinate system, $\begin{pmatrix} x \\ y \\ z \end{pmatrix}$ - unit vectors in medium's coordinate system, θ , φ – progenitor particle's angles.

DETECTOR DESIGN AND SIMULATION

• PMT position above glass results in statistically significantly higher light yield:

3.7

3.6

100

200

300

400

500

600

PMT position, mn

- 3.65 ± 0.04 detected photon per MIP for 'above'
- 3.19 ± 0.03 for 'below'
 - Uniformity increases / saturates depending on position



Detected photon number decreases



GLASS DETECTOR SIMULATION (CONT'D)

• Light yield vs. zenith angle θ



GLASS DETECTOR SIMULATION (CONT'D)

• Signal width vs. zenith angle θ



GLASS DETECTOR SIMULATION (CONT'D)

• Uniformity vs. zenith angle θ



COMPARISON OF 4 DETECTOR MODELS

Medium Type	Light Yield, number of detected photons	Average signal width, ns	Uniformity
Glass, black edges	181062±426	1.8±0.1	0.74 ± 0.07
Glass, white edges	230610±480	2.1±0.1	0.77±0.06
Scint, black edges	1609049±1269	7.5±0.1	0.68±0.12
Scint, white edges	1892122±1376	9.2±0.1	0.70±0.11

Parameters of 4 geometries obtained from the simulation

UNIFORMITY ACROSS THE SCINTILLATOR

 Progenitor particles' initial x,y-coordinates are distributed uniformly

✓ Zenith θ and polar ϕ angles are distributed uniformly in corresponding ranges as well

Isotropic light yield (implemented physics for scintillator detector is correct)

Distribution of detected photons' progenitor particles' initial x,ycoordinates for scintillator detector with PMT above



SD DETECTOR RESPONSE UNIFORMITY

The MIP signal calibration is done at the center of SD/GD, however, particles arrive randomly

- SD is scanned across using 60 Co radioactive source along the lines x = 20 cm, x = 80cm and two diagonals
- PMT dark current is subtracted
- Average weight value(measure of nonuniformity) for several SDs is 0.7 ± 0.1
- Light yield of scintillator itself is uniform across its volume; the rest is the effect of the detector shape (e.g. geometry).



SD Detector Response Uniformity

The size of **error bars** is due to the **low intensity** of the rad. source that was available.

TIME RESPONSE MEASUREMENTS



~ 2.2 ns rise time response (10-50% of the pulse area) of the PMT+glass

~ 1.7 ns pulse width is limited by PMT, ADC characteristics and geometry

~ 5.1 ns total time response (10-90% of pulse area) of the PMT+glass



19

PMT CALIBRATION: PE CALIBRATION

 PE calibration is needed to calculate number of incident photons in PMT pulse signal during detector operations

 Low light LED pulse is fed to PMT that is connected to DAQ via short cable (<1m)

Care is taken to ensure that
 pedestal has ~ 80% of all events in
 order for single photon detection
 assurance



R7723 PMT single PE response pulse area at 1700V



Single PE pulse area vs. bias voltage for R7723 PMT

PMT NON-LINEARITY

- **PMT response saturates** for large input signals
- I. PMT and Hamamatsu S3883Si PIN diode responses are measured for small signals with several photons detected
- **II. Intensity** of incident light is gradually increased
- **PIN diode** response is known to be **linear** up to **10¹⁰ photons**
- PMT signal is starts to be nonlinear with deviation ~ 7% near the ADC upped range limit



Schematic of PMT linearity measurement experiment



PMT and PIN diode pulse at point 3





	Deviation, %
Point 1	3.7 ± 0.3
Point 2	6.6 ± 0.2
Point 3	11.3 ± 0.2

Deviation of points from linearity

Linearity holds from 1 MIP and up to 3000 MIP for glass medium

SCINTILLATOR TESTING

- The light yield and light emission time were tested vs. PPO and POPOP concentration.
- The scintillator light output spectrum vs POPOP concentration was
 - accessed
- Signal gain depends on the PMT used.



ADC

Amplitude,

CORSIKA SIMULATION FOR STANDARD EAS DEFINITION





- CORSIKA* simulation software is based on our understanding of HEP, thus simulating a 'standard' shower.
 - Plots are for E=10¹⁷ eV proton.
- At observation level, such EAS has a single disk with particle density decreasing as ~1/r² (far) from the axis



* D. Heck, J. Knapp, J.N. Capdevielle, G. Schatz, T. Thouw. CORSIKA: A Monte Carlo Code to Simulate Extensive Air Showers, Forschungszentrum Karlsruhe Report FZKA (6019)

STANDARD EAS CHARACTERISTICS

- Disk arrival time ~r² (used for arrival direction determination)
- Disk passage time (e.g. width) is growing with ~r

- Can use particle density and <u>pulse</u> <u>width</u> additional information from each detection point
 - Need time resolution <10ns



100

50

100

200

300

400

500 Distance. m

DATA EXAMPLES FOR STANDARD EAS

- Standard EAS signal from each HT detector
- Corresponds to simulation





Estimated Energy: ~10¹⁶ eV (top) at low angle ~2·10¹⁶ eV (left) high zenith angle

UNUSUAL EAS EXAMPLE

Event of Jan26 '16 at Horizon-T. Typical behavior: separation between peaks increases with distance from axis



MODELING ATTEMPT AT UNUSUAL EVENTS BY COMBINING SIMULATED DISKS

- To approximate response of a detector from arrival of two disks separated in time and space, two simulated disks are overlaid.
- Following cases were simulated:
 - Two disks of the same energy falling with delay at the same distance from their centers (time delay)
 - Two disks of the same energy falling at the same time at different distances from their centers (spatial separation)
 - Two disks of different energies falling at the same time at different distances from their centers



27



COMBINING SIMULATED DISKS: <u>TIME DELAY</u>



ns.



Energy of each primary – 10¹⁷ eV Farther from the EAS axis the disks become wider, so combining two pulses results in overlapping of the shower fronts.

CLOSE TO THE CENTER, EACH DISK SIGNAL COULD BE DIFEERENTIATED EASILY. HOWEVER, HARDLY DISTINGUISHABLE MULTIPEAK EVENT CAN OCCUR FAR FROM THE CENTER

COMBINING SIMULATED DISKS: TIME DELAY 2







Although at even larger distances from the center of the shower (>300 meters) signals become separated clearer, it happens because of low density of particles in the shower disk. Still, wide particle distributions are observed as expected from disk width.

COMBINING SIMULATED DISKS: SPATIAL SEPARATION





ENERGY $- 10^{16} \text{ eV}$

THE PARTICLE DENSITY SO MUCH HIGHER CLOSER TO THE AXIS THAT CONTRIBUTION OF THE SECOND DISK IS NOT CLEARLY VISIBLE

EACH FIGURE SHOWS DISTANCES FROM THE DISK AXIS ON THE LEFT THEN FROM THE AXIS ON THE RIGHT

COMBINING SIMULATED DISKS: SPATIAL SEPARATION



Energy -10^{17} eV

EVEN FAR FROM THE CENTER OF THE SHOWER COMBINATION DOES NOT GIVE ANY DISTINGUISHABLE PEAKS

THUS, NO MULTI-PEAK BEHAVIOR CAN BE SEEN IN THIS CASE

31

HORIZON-T UNUSUAL EVENTS INITIAL ANALYSIS





Multipeak signals at distances far from the axis of EAS noticeably separated in time. For such events, pulses' widths and separation between pulses can be measured. Shown are clear separation at 600m detection point of Horizon-T (in magenta). Analysis showed that typical width of pulses is ~30-50 ns with expected >500s at such distance from axis.

Moreover, separation time between disks **increases** with distance to the shower axis.

CONCLUSION

- Cosmic ray detectors need to be fast, simple and with high dynamic range
- Detector of Unusual Cosmic casKades (DUCK) is in construction stage
- Unusual events show common features:
 - narrow multiple pulses far from expected axis
 - Multy-peaked pulses near axis with peaks overlap
 - Time separation between pulses increases with distance from axis
- Simple combination of simulated disks doesn't give similar picture
- Possible explanation: multiple showers originating from primary fragmentation with high transverse momentum
 - This mechanism can not be explained within current particle physics