

# Deadtime Simulation for ATLAS Level 1 Central Trigger

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# ROADMAP

- | Introduction & Background
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- | Project Scope & Specifications
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- | Project Demo
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- Future Steps

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# INTRODUCTION & BACKGROUND

# ATLAS' Big Data Problem

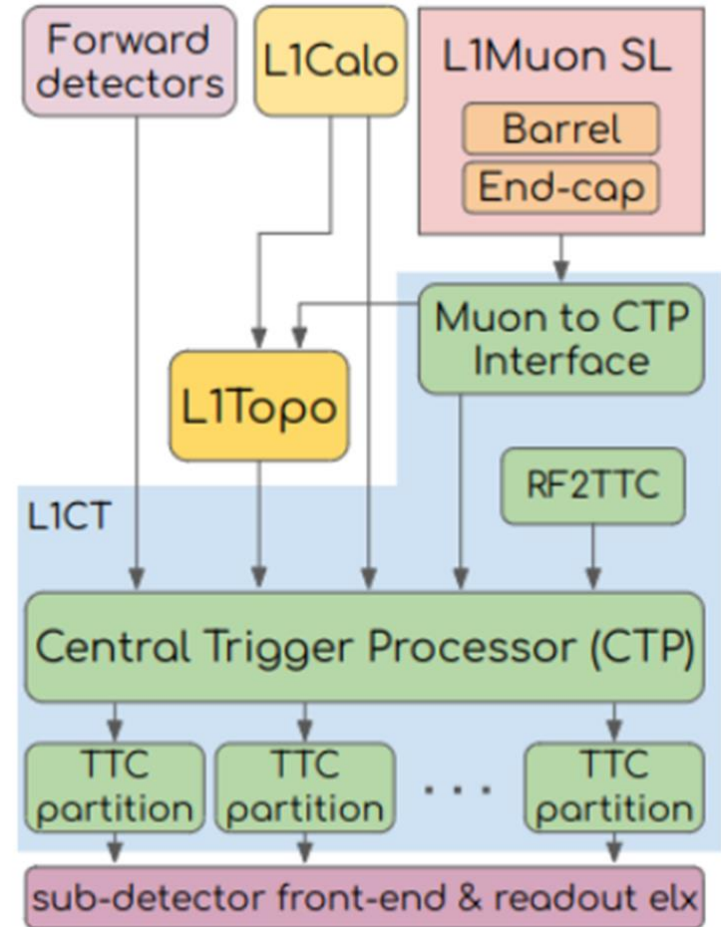
- LHC: Proton bunches
  - 3564 bunches per orbit, 25ns time separation → 40 MHz bunch crossing rate
  - Cannot record all this data (time, \$\$\$) →
    - Triggers (select “interesting” events)
    - Deadtime (ignore events)



L1CT must be simple + fast; eliminate background while keeping good events

# Deadtime

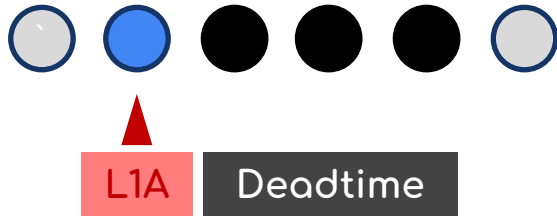
- Detectors take event data, write to temporary storage (“buffers”)
- Trigger system processes event – if fits requirements, issues “Level 1 Accept” (L1A) signal
- Reading information from detector buffers to HLT storage takes time
- Lowering data rate, trying to maintain high efficiency for physics events



# Deadtime Logic

Simple: After L1A, ignore  
N events

*Prevents overlap in events  
being read out*

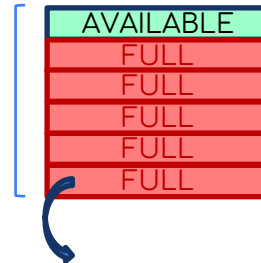


Complex: Sliding Window,  
Leaky Bucket Algorithms

*Prevents buffer overflow*



*Allow A triggers in a window of length B*



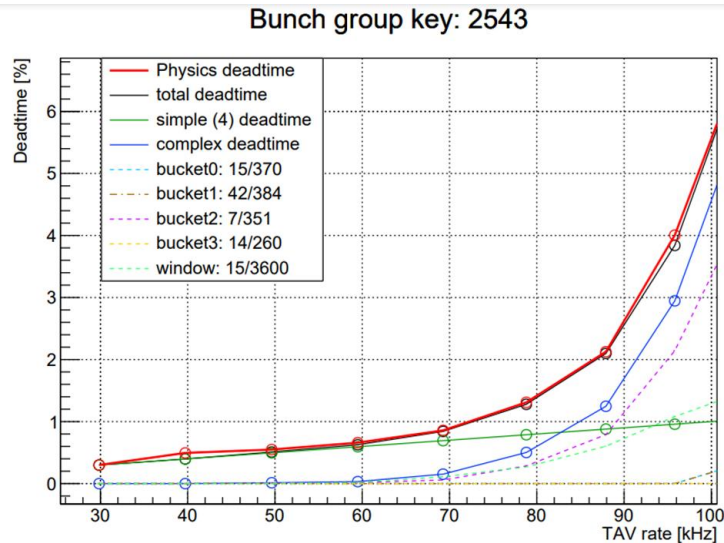
*Model detector buffer as  
a bucket with size C and  
leak rate D, don't allow  
triggers when full*

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# PROJECT SCOPE & SPECIFICATIONS

# Deadtime Simulation

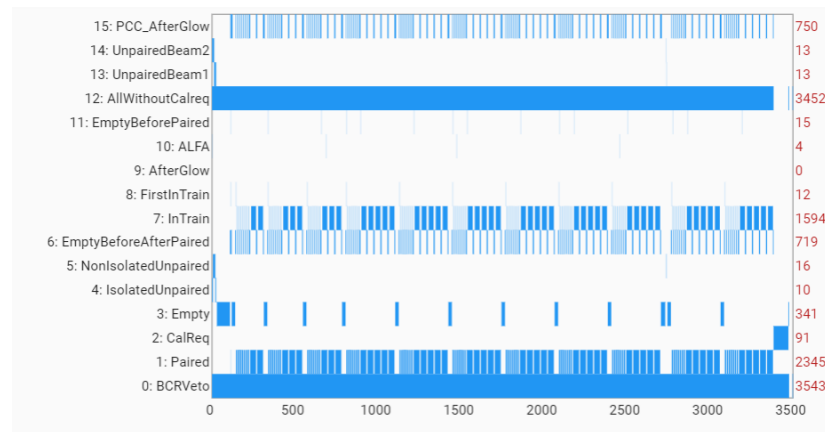
- Existing Deadtime Simulation Program
  - Take real LHC bunch group filling patterns, randomly assign triggers at different frequencies
  - Calculates simple, complex, total, and “physics” deadtime
    - Deadtime per bucket/logic mechanism
    - How many triggers/important events missed?





# Areas for Improvement

- Only accessible via terminal:  
secure copy program files, run
- All configuration must be directly  
edited in code
- Bunch group input mode: ATLAS  
TriggerTool Bunch Group Keys  
only
- No flexibility for simulating  
triggers for bcids outside of  
bunch group 1



TriggerTool visualization of bcids and corresponding bunch groups (information accessible via BGK)

# My Project

- Phase 1: Enable online monitoring, adjustable parameters
  - Full original functionality, but online and with user-friendly display
- Phase 2: Additional simulation capabilities
  - Bunch Group 15 triggering – trigger events that affect deadtime but aren't interesting for physics
  - Add input sources
    - LHC fill schemes (user file upload)
    - Get current bunch group key being used in ATLAS (via WebIS)
  - Random seed number for repeatability

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# PROJECT DEMO

# Links

## Project Site

[http://pc-adt-04.cern.ch/CtpWebMonitoring\\_Sarah/www/MainPage.php?url=Deadtime](http://pc-adt-04.cern.ch/CtpWebMonitoring_Sarah/www/MainPage.php?url=Deadtime)

## Demo Video

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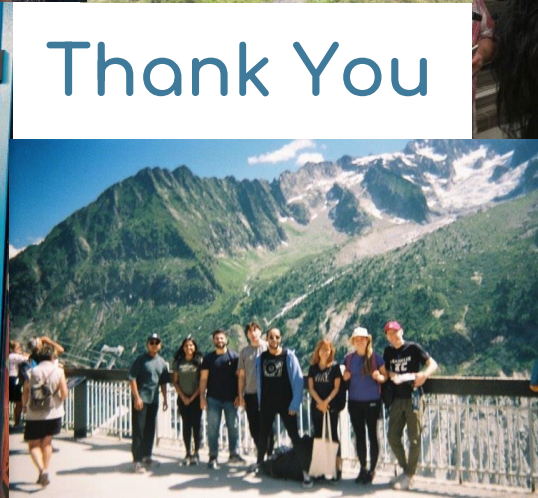
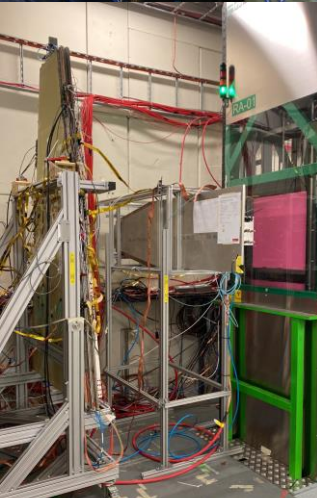
FUTURE STEPS

# Next Steps

- Short term (me)
  - Patch security holes
  - Validate form entries
  - Improve documentation
- Long term (someone else?)
  - Multithreading for faster simulation speed
  - Merge production branch into official ATLAS Web Monitoring Site
  - Connect WebIS to active ATLAS information (vs. current pc-adt-04 setup)
  - Incorporate tool into ATLAS control room display?

# Acknowledgements

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  - Antoine Marzin, Patrick Czodrowski, and the L1CT team
  - Theo Alexopoulos, Nikolaos Kanellos, Foteini Kolitsi, Valerio D'Amico
  - Myron Campbell, Junjie Zhu, Steven Goldfarb, Maggie and the UMich Team
  - Patricia Burchat, Lauren Tompkins
  - Friends & Family 🙌🙌
  - Nick for trying (and succeeding) to break my website this morning



Thank You



# Sources

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