



Graph Neural Network for Track Finding at LHCb

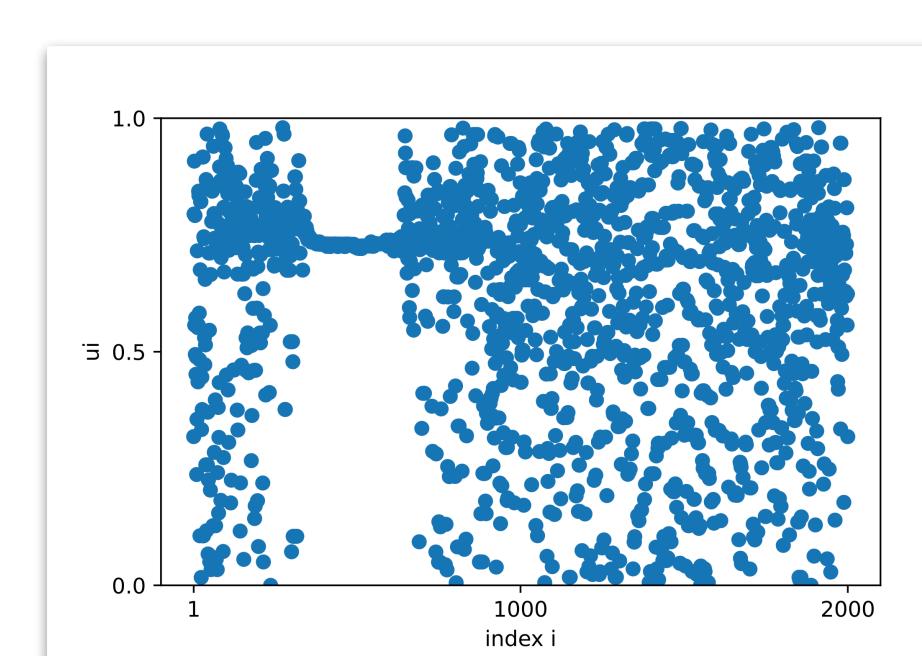
SMARTHEP Annual Meeting
Lund, Sweden, November 27, 2023

Fotis Giasemis, Anthony Correia, Nabil Garroum, Vladimir Vava Gligorov

Myself

Fotis

- Hometown: Agia Anna, Euboea, Greece
- MMathPhys Mathematical and Theoretical Physics
 - University of Oxford
 - 4 years
- MSc Applied Mechanics
 - National Technical University of Athens
 - 2 years
 - Thesis: Quantum Chaos
- ESR5: Paris (LIP6 + LPNHE)
 - RTA on heterogeneous architectures for LHC and self-driving cars
 - Vava Gligorov (LPNHE) and Bertrand Granado (LIP6)



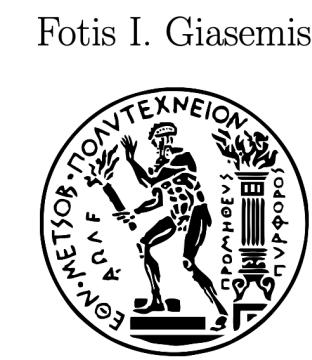
On the Yang–Mills Existence and Mass Gap Problem

The essential mathematical background and why we care about the mass gap

Candidate Number: 1004234



Quantum chaos in many-body systems without a classical analogue



Fotis I. Giasemis

Chimera States in the Leaky Integrate-and-Fire Model with Non-Local Connectivity



Fotis I. Giasemis

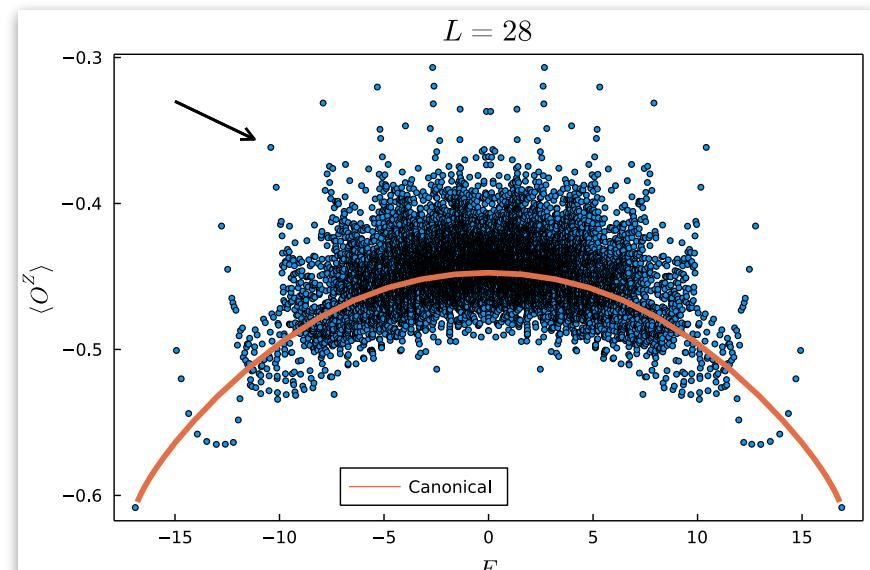
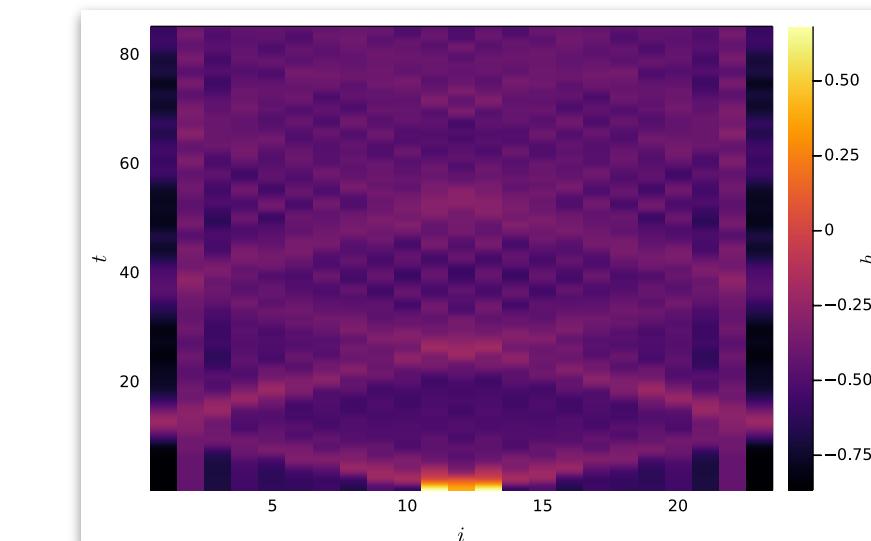
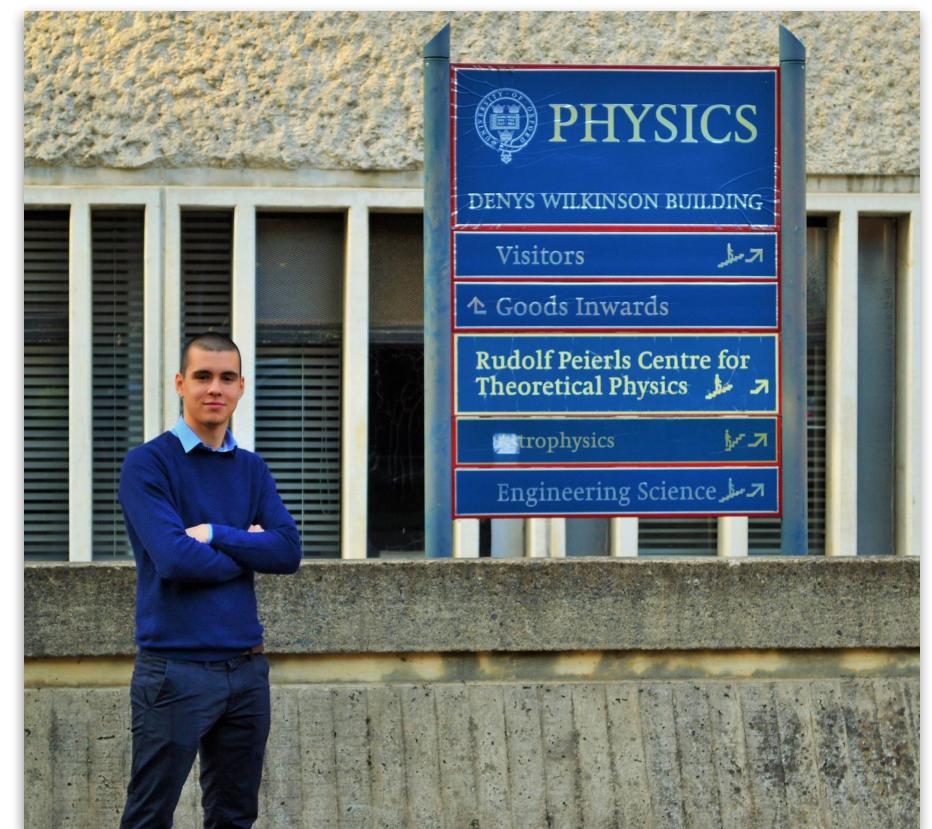
Bosonic String Orbifolds

Basic theory of the bosonic string on orbifold backgrounds, torus amplitudes and modular invariance

Project Submitted in Partial Fulfilment of the Requirements for the Degree of Master of Mathematical and Theoretical Physics

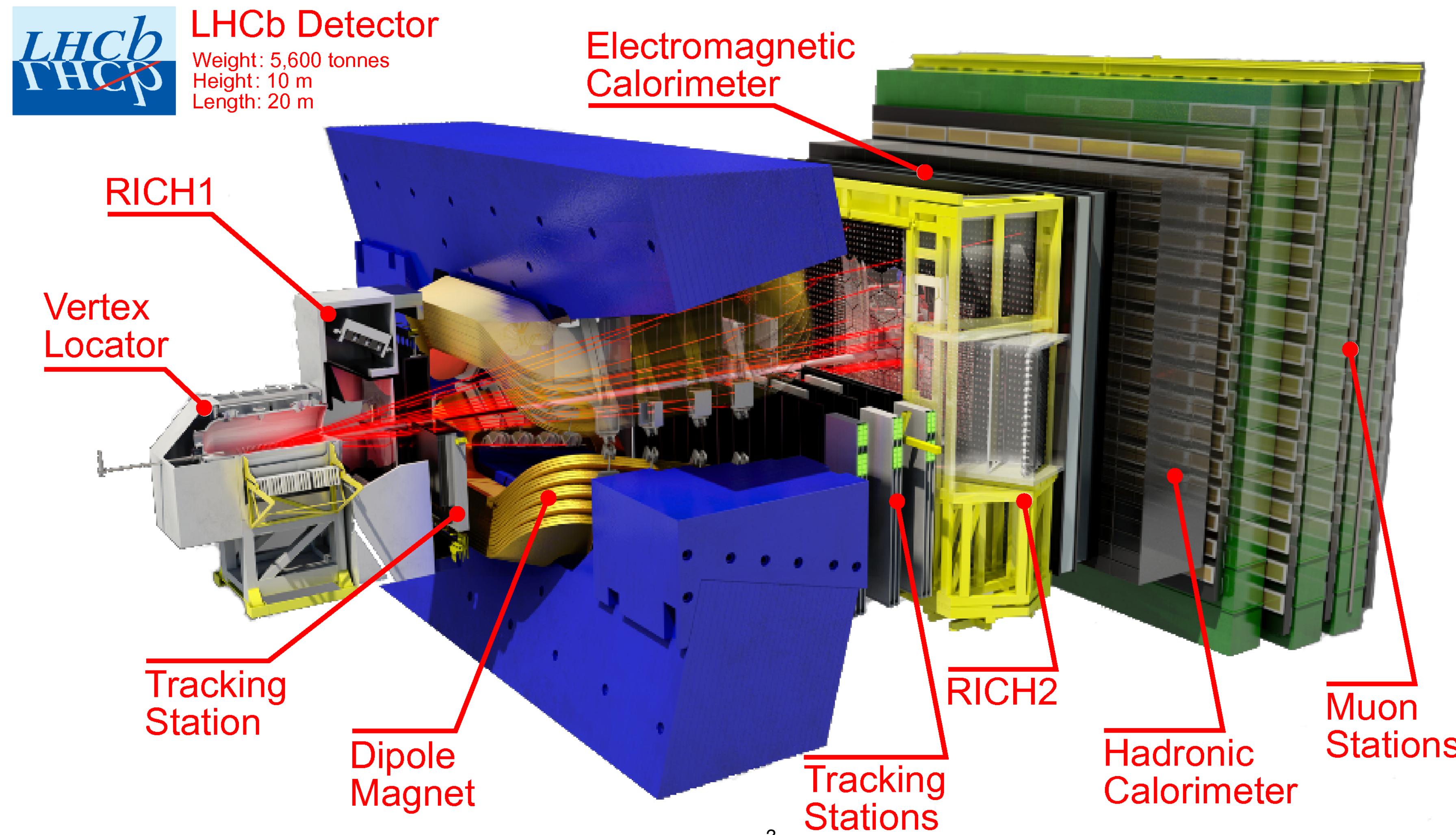


University of Oxford
March 2019



LHCb

The experiment and the detector



The LHCb trigger and Allen

The Software Trigger of LHCb

- Keep only the “interesting” events → **triggering**
- Software high level trigger: 2 levels
- Allen is the level 1 of the LHCb high-level trigger (HLT1) running on **GPUs**
- Filters an input rate of 30 million collisions per sec
- **High throughput constraint**
- Performs fast **track reconstruction** and selects collision events based on one- and two-track objects on GPUs

HLT1 or “Allen”

LHCb Upgrade Trigger Diagram

30 MHz inelastic event rate
(full rate event building)

Software High Level Trigger

Full event reconstruction, inclusive and exclusive kinematic/geometric selections

Buffer events to disk, perform online detector calibration and alignment

Add offline precision particle identification and track quality information to selections

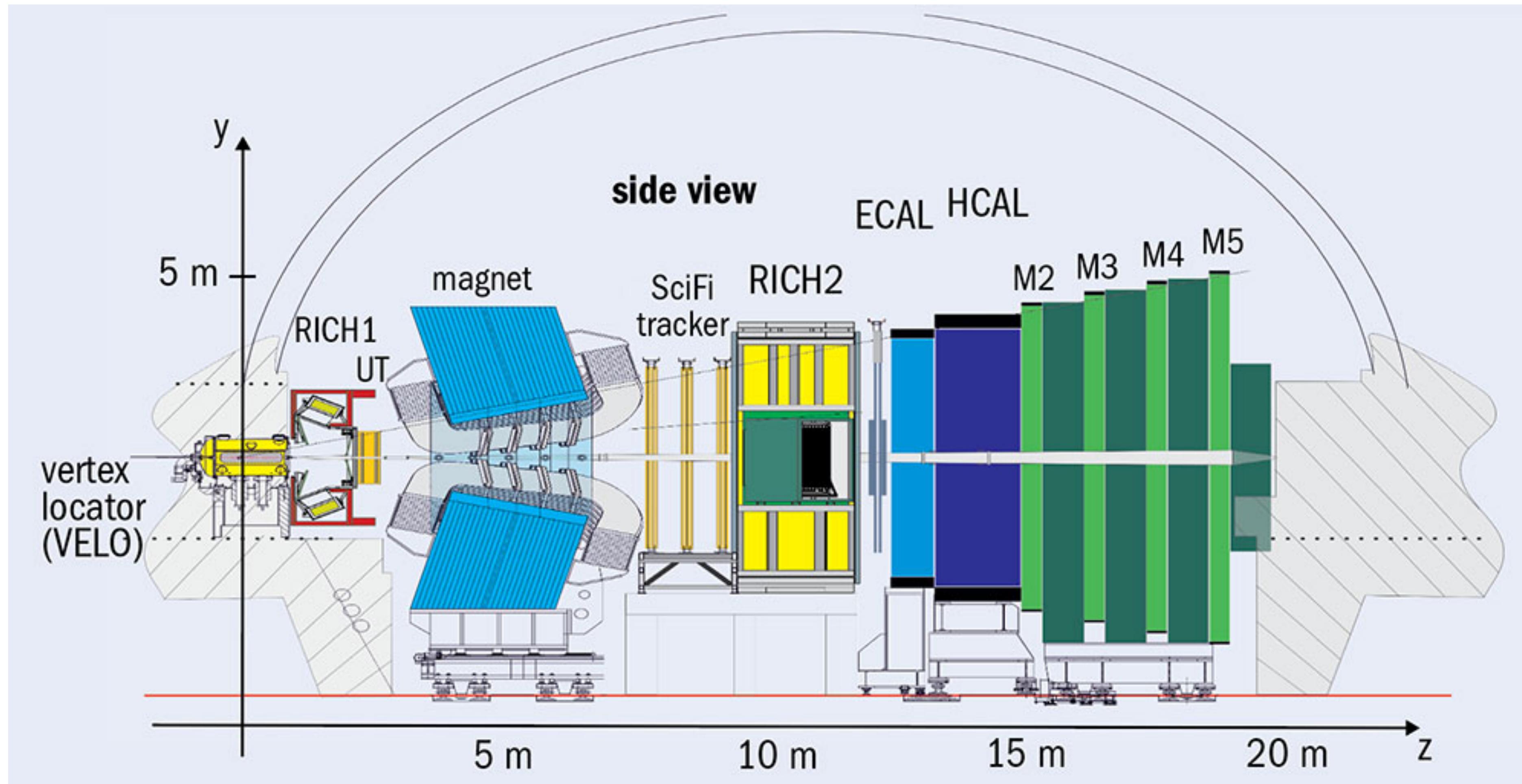
Output full event information for inclusive triggers, trigger candidates and related primary vertices for exclusive triggers

2-5 GB/s to storage

Also called
“track reconstruction”, or
“tracking”

Track Finding

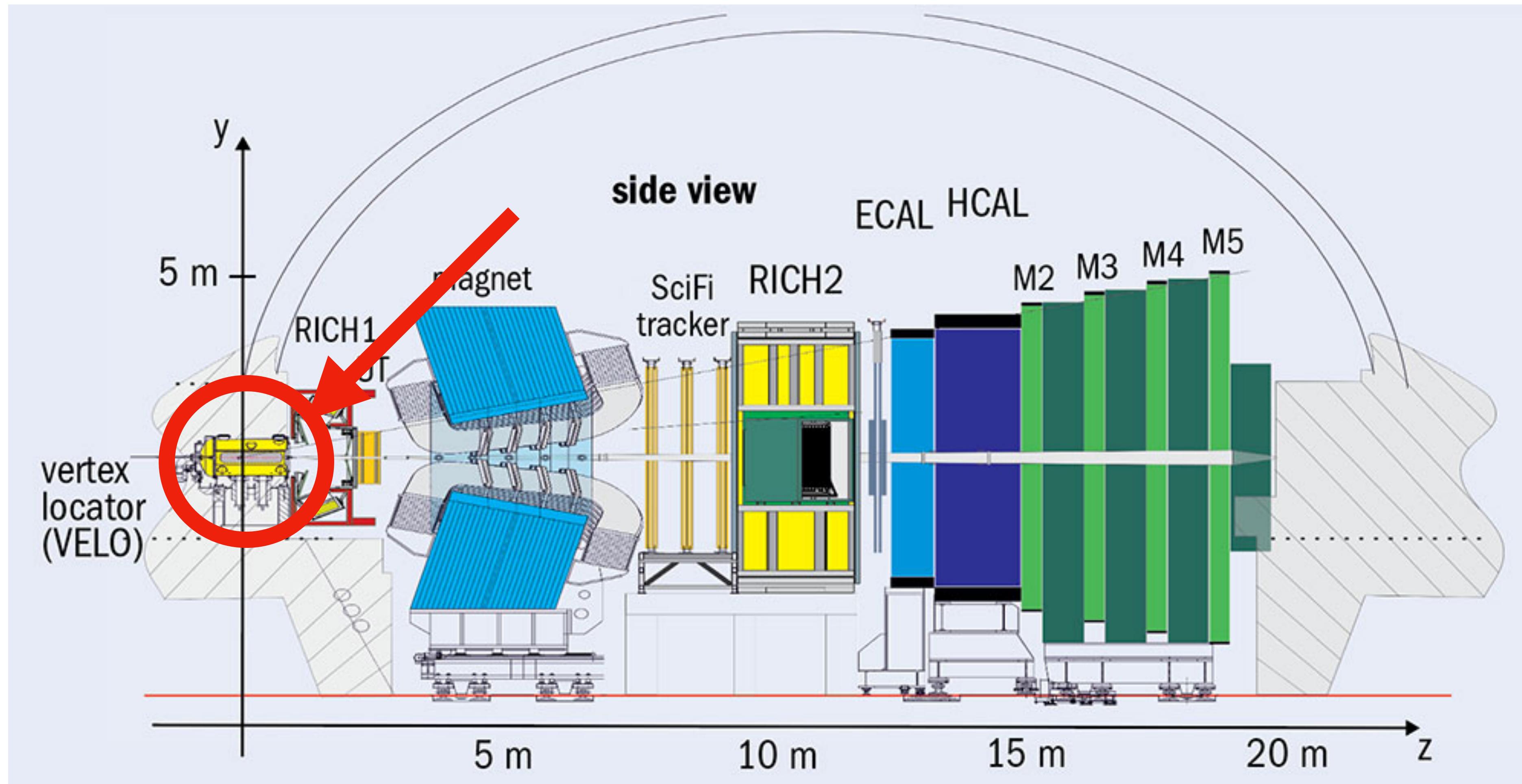
Finding tracks from the hits in the detector



Track Finding

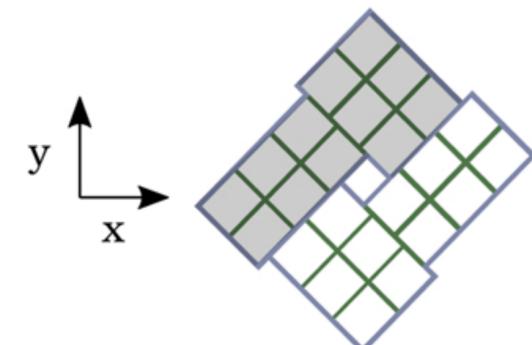
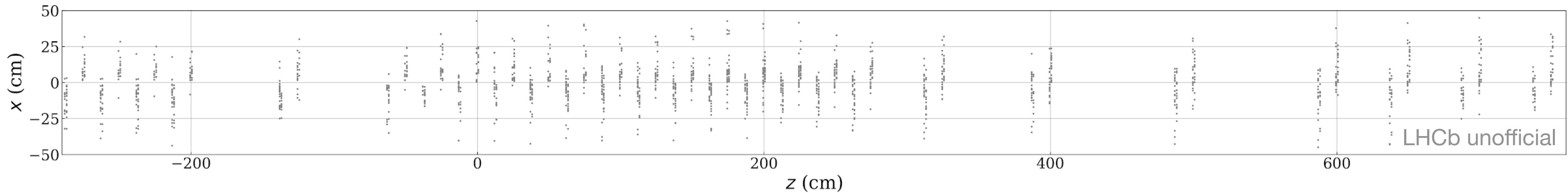
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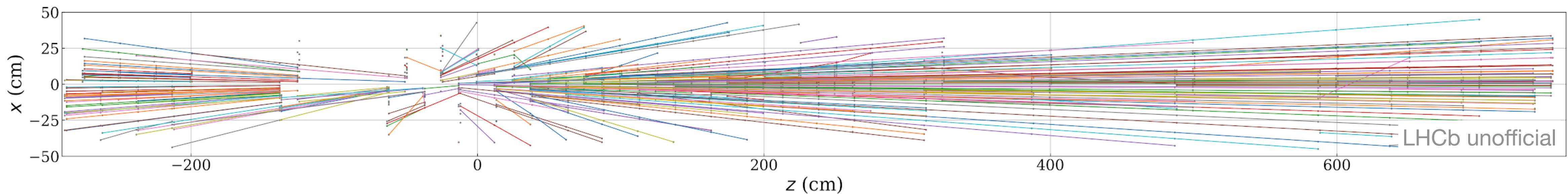


Track Finding

Finding tracks from the hits in the detector



Track finding



Graph Neural Network for Track Finding at LHCb

Main objectives

- Find a NN for tracking at LHCb that achieves state-of-the-art performance
- Optimise network enough in order to meet high throughput constraint

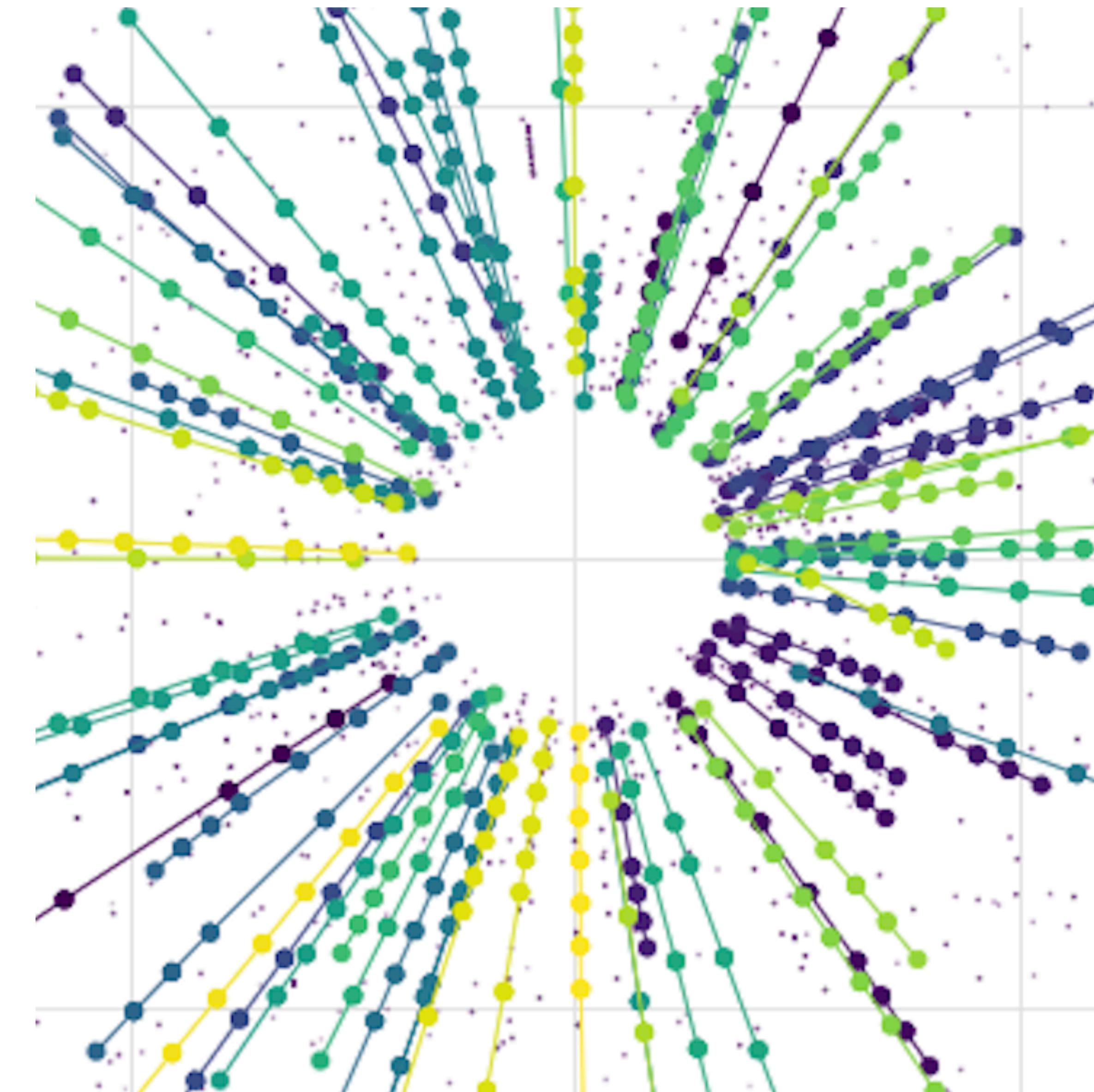
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ETX4VELO

**GNN-based pipeline for track
finding in the Velo at LHCb,
talk@CTD2023,**

GitLab repository:
[etx4velo@main](https://gitlab.cern.ch/etx4velo/main), [etx4velo@dev](https://gitlab.cern.ch/etx4velo/dev), [etx4velo@ctd2023](https://gitlab.cern.ch/etx4velo/ctd2023)

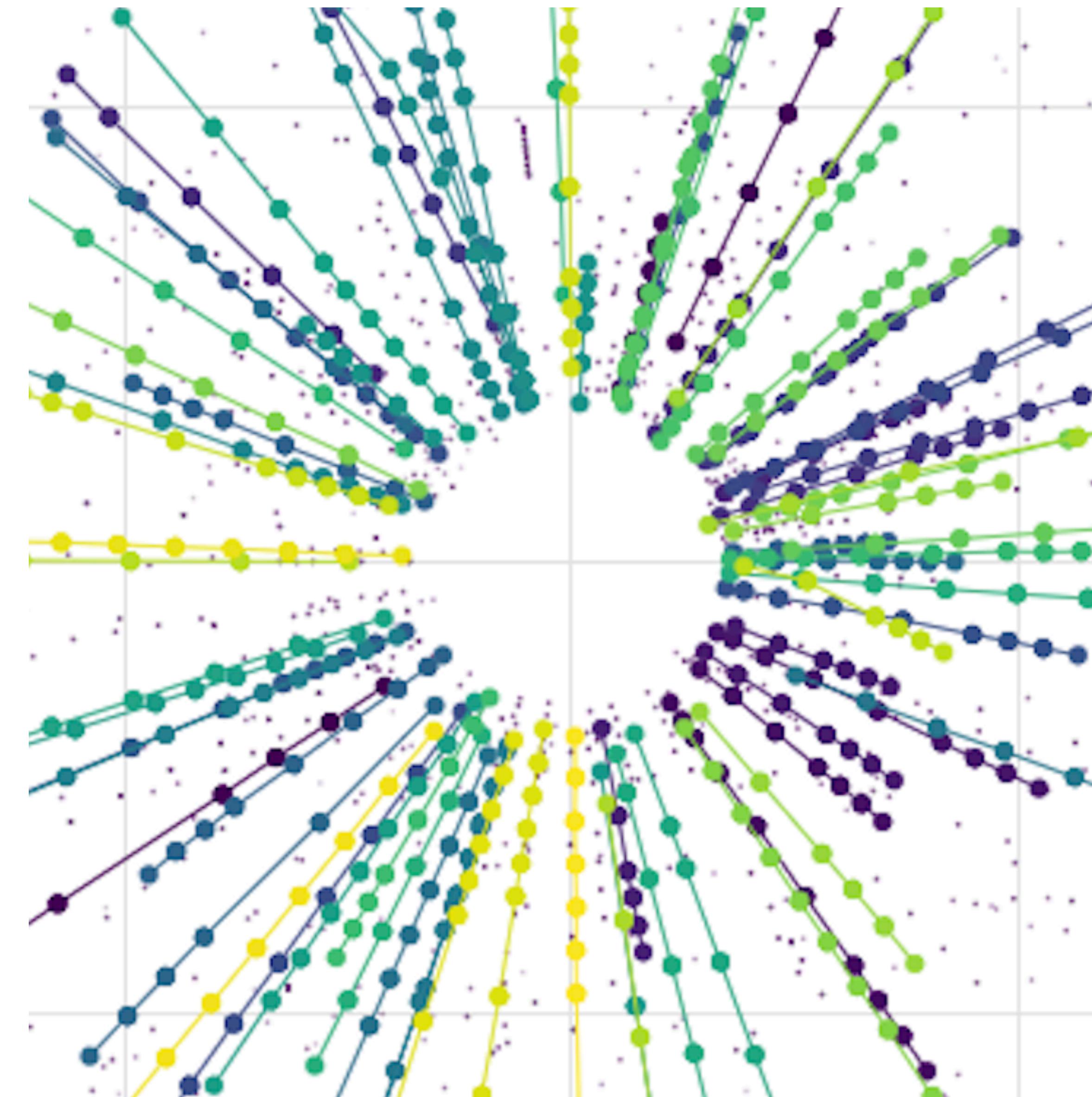




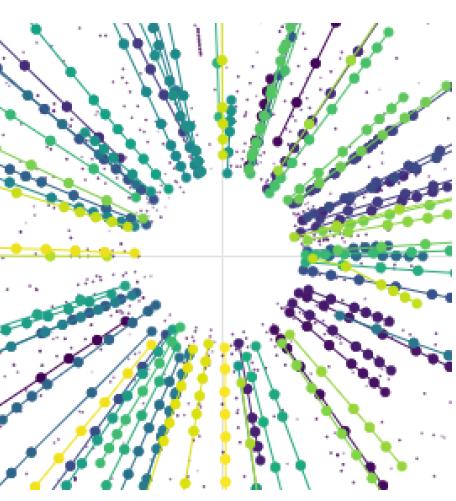
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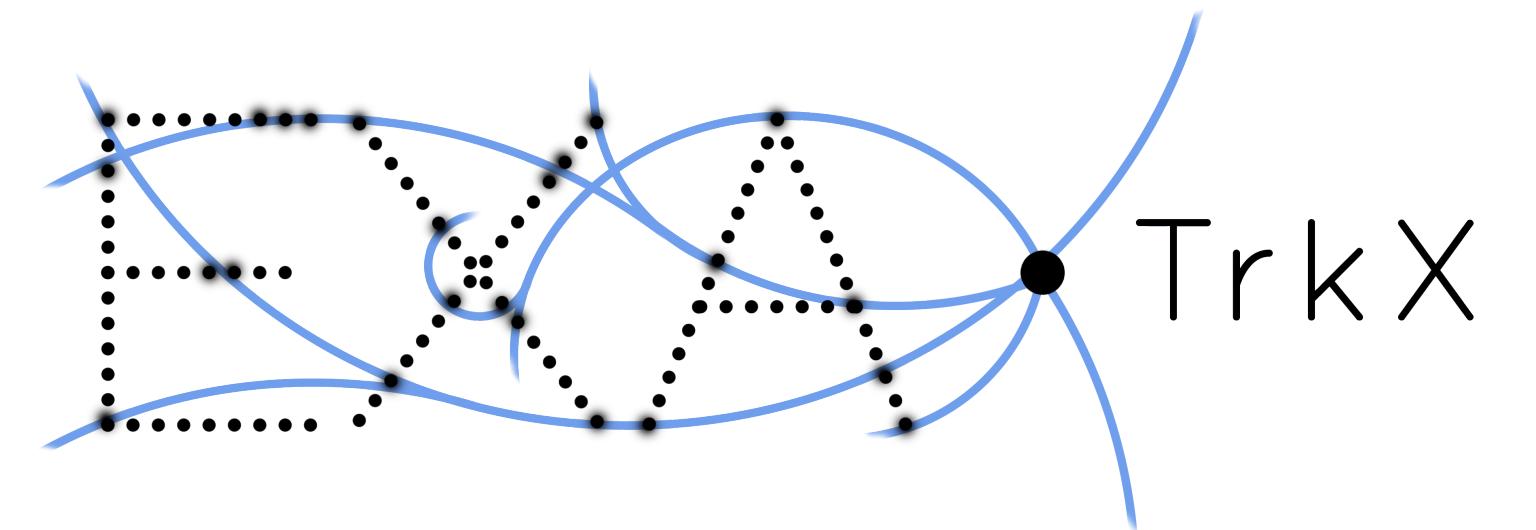


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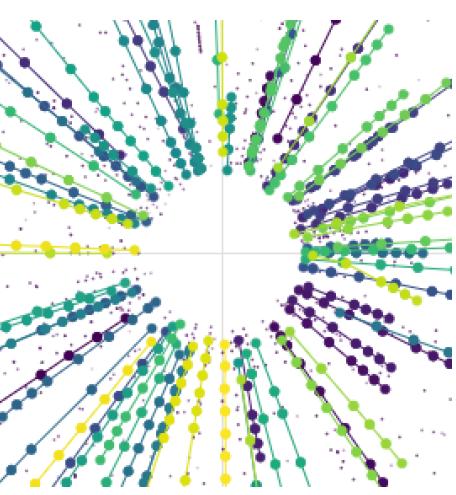


Graph neural network for track finding in the Velo

- Why?: Will ML allow a more **efficient** use of computing resources?
- Expected increase in luminosity, next generation of detectors
- Inference time close to linear on # hits vs classical worse-than-quadratic
- Comparative studies with classical approaches
- Where do we start?: Exa.TrkX collaboration
- exatrkh.github.io, talk@CHEP2021
- [PyTorch](#), [PyTorch Geometric](#), [PyTorch Lightning](#)

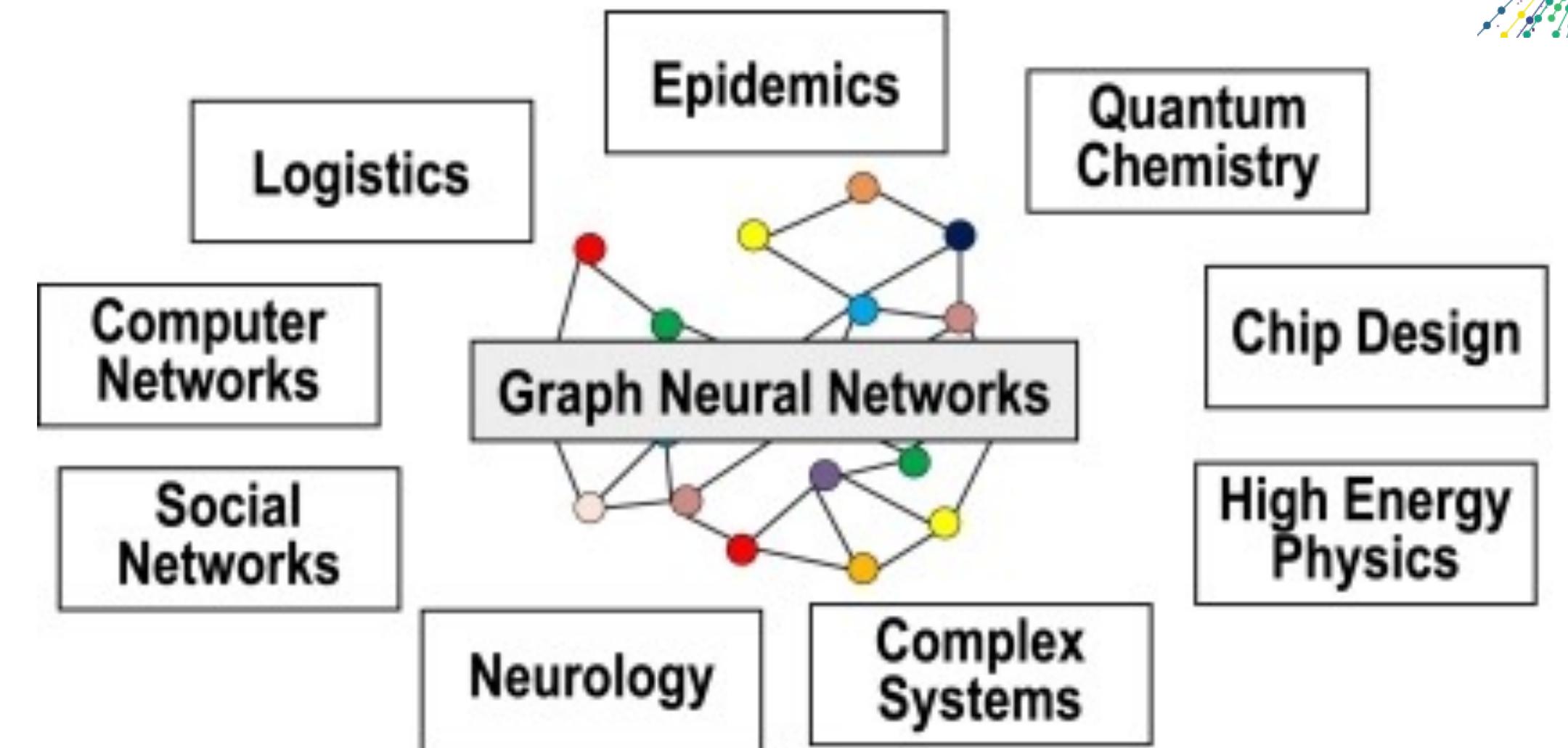


Graph Neural Networks

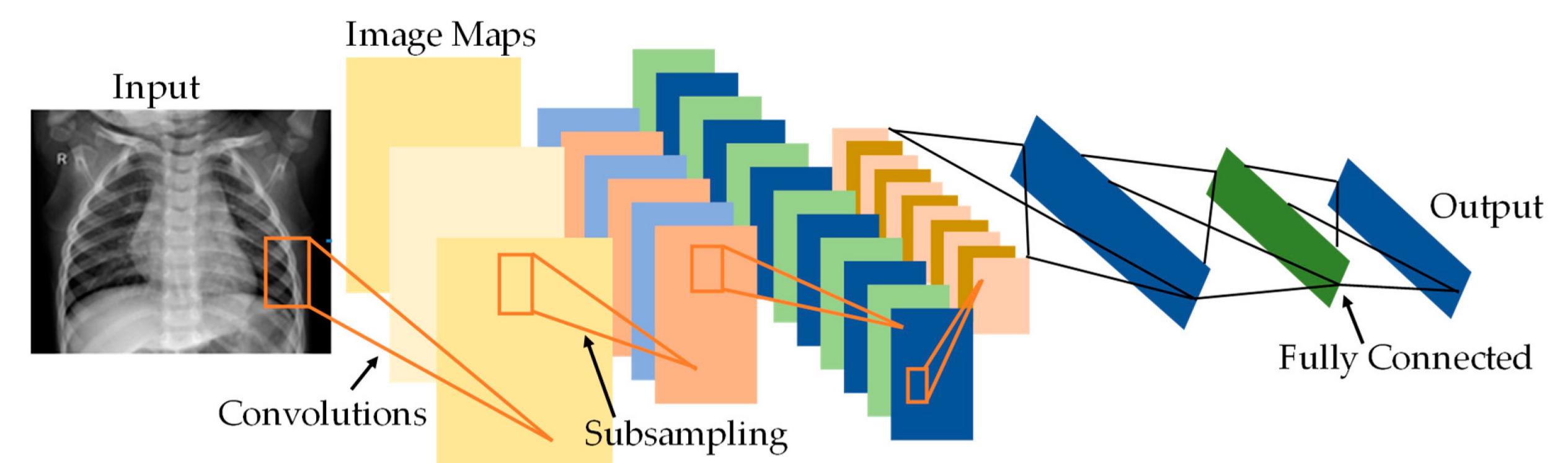


Why GNNs?

- Why graphs?
 - To take **connectivity** between data into account
- Why GNNs?
 - Modern DL only for structured data (sequences, grids etc.)
 - Develop NNs that are much more broadly applicable
 - Graphs can have **arbitrary shape and size**



[source](#)

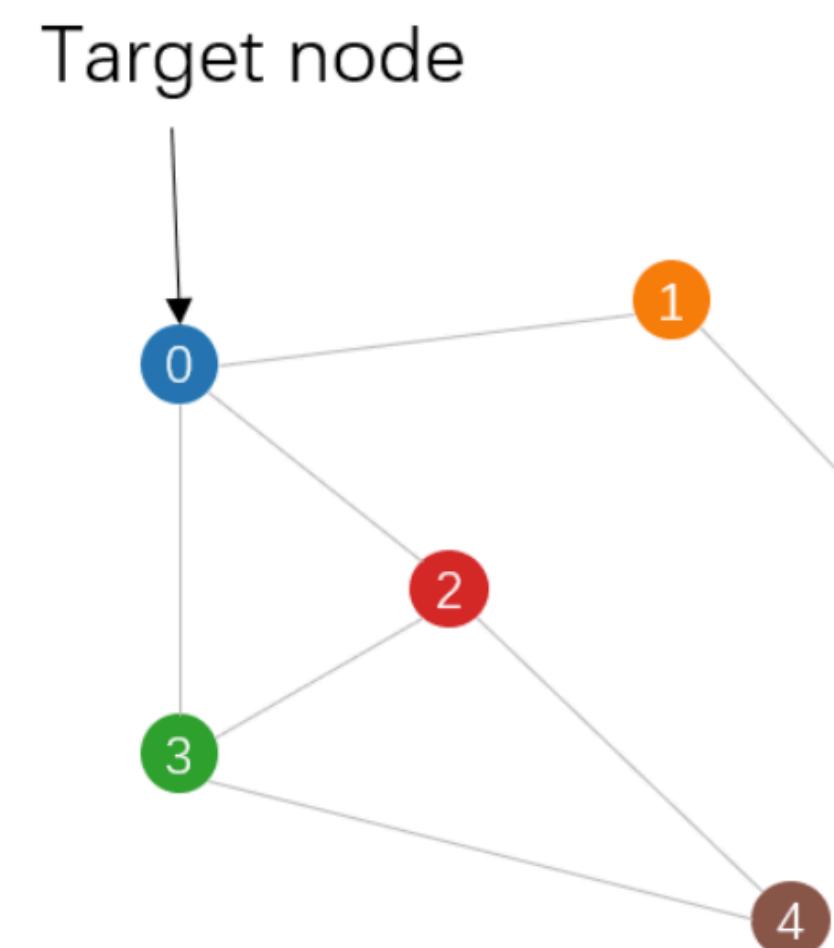


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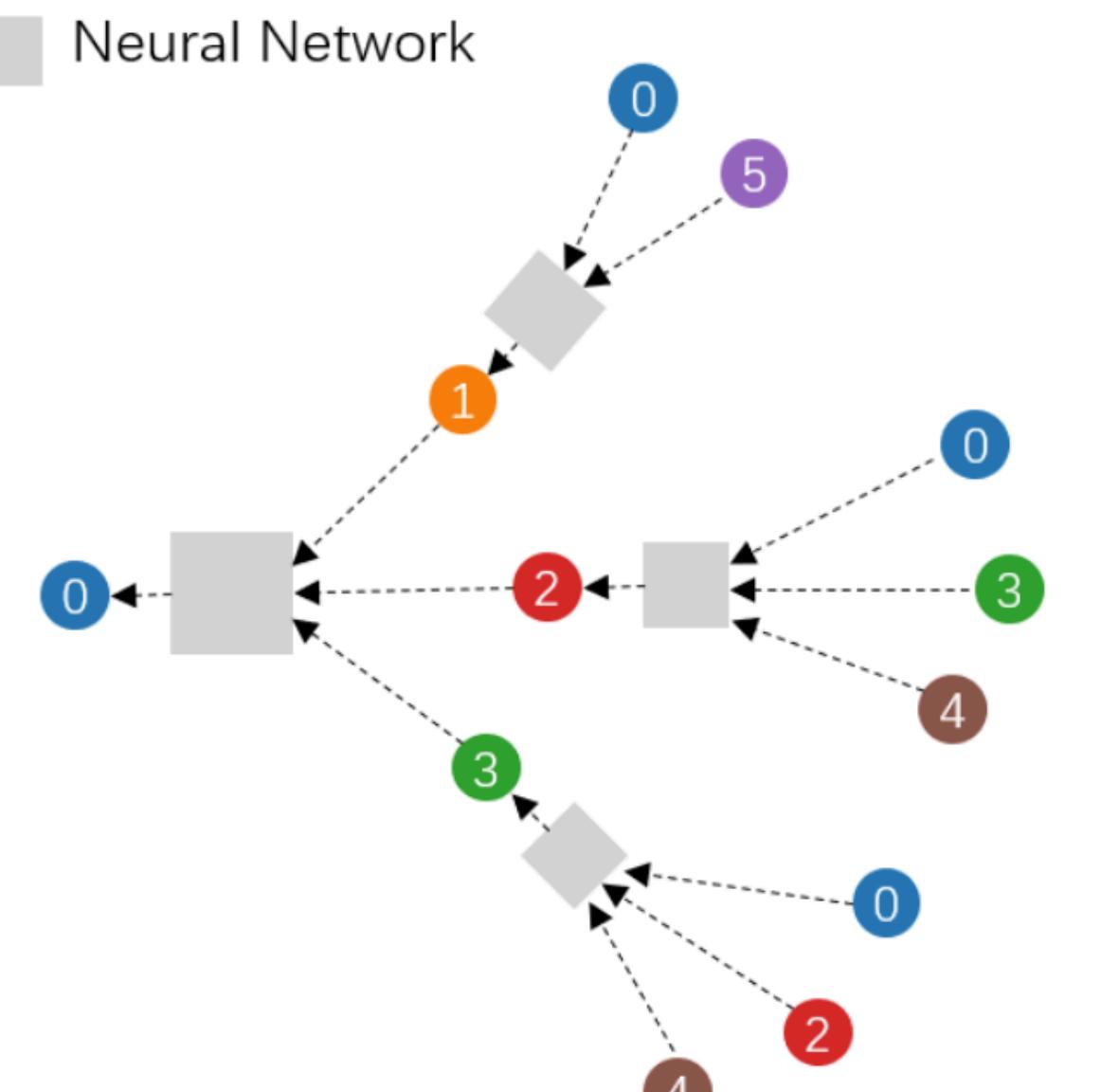
Graph Neural Networks

How?

- How do you learn the structure of the data?
 - Normal convolution, as in CNNs
 - “**Graph Convolution**”
- Graph Convolution via a computation graph:
 - Node features
 - Aggregation
 - Message passing



(a) Input graph

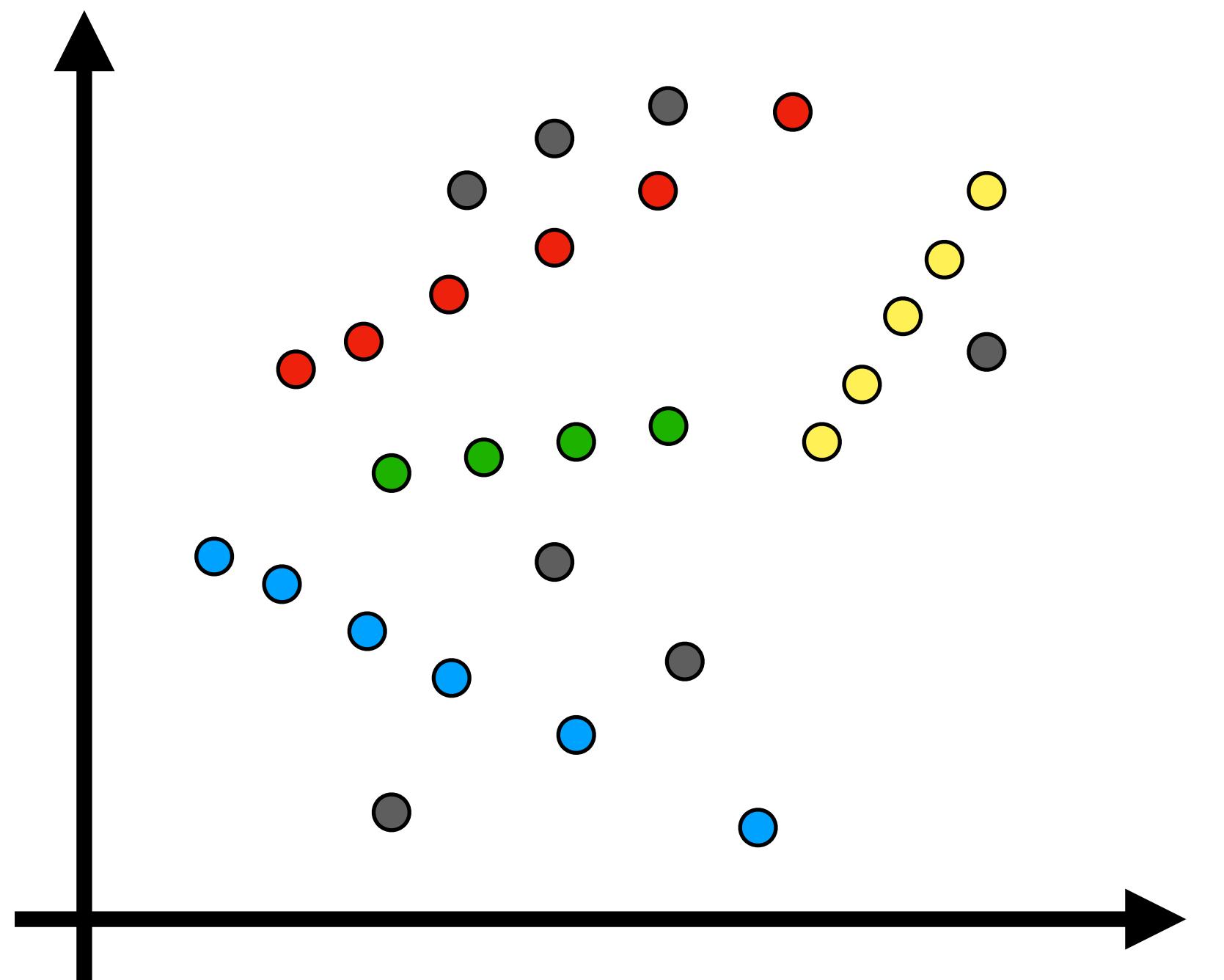
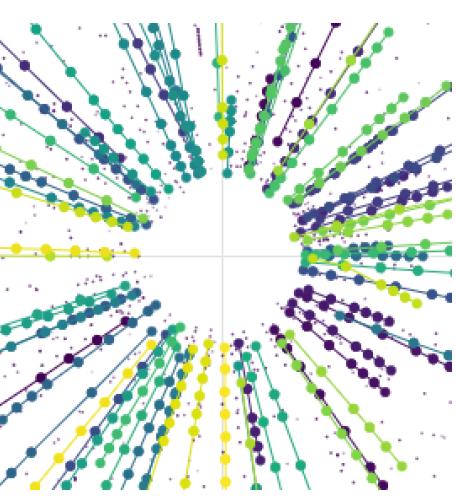


(b) Neighborhood aggregation

[source](#)

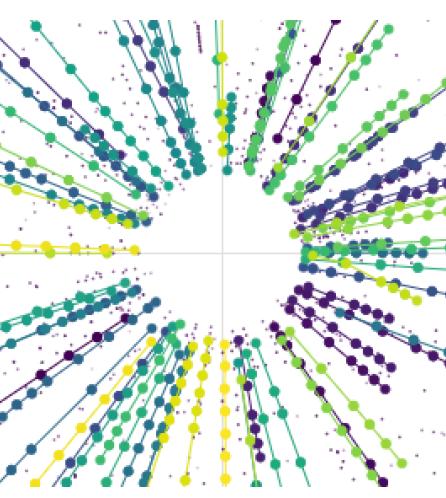
ETX4VELO

How do we get a graph from the hits?

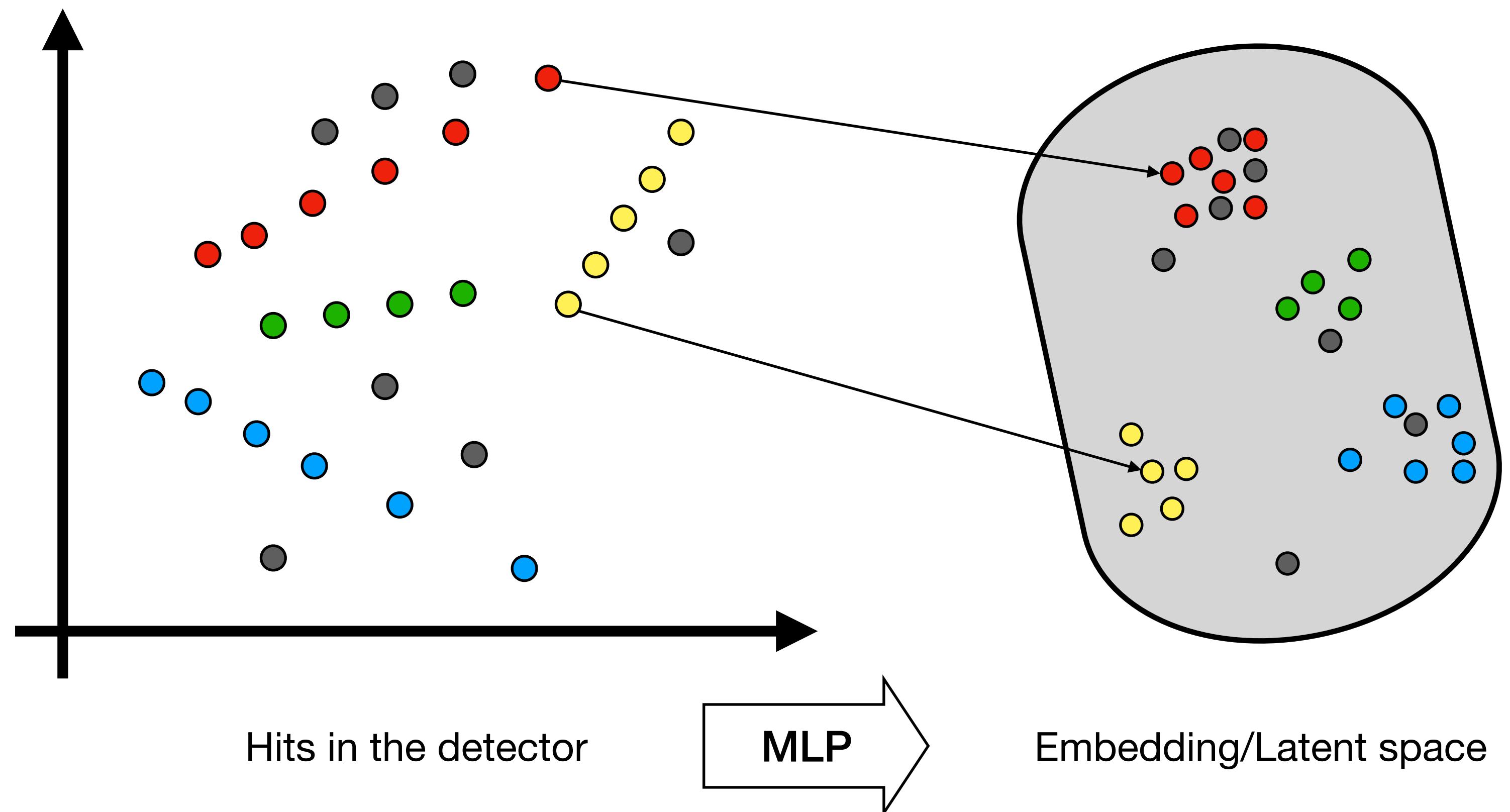


Hits in the detector

ETX4VELO

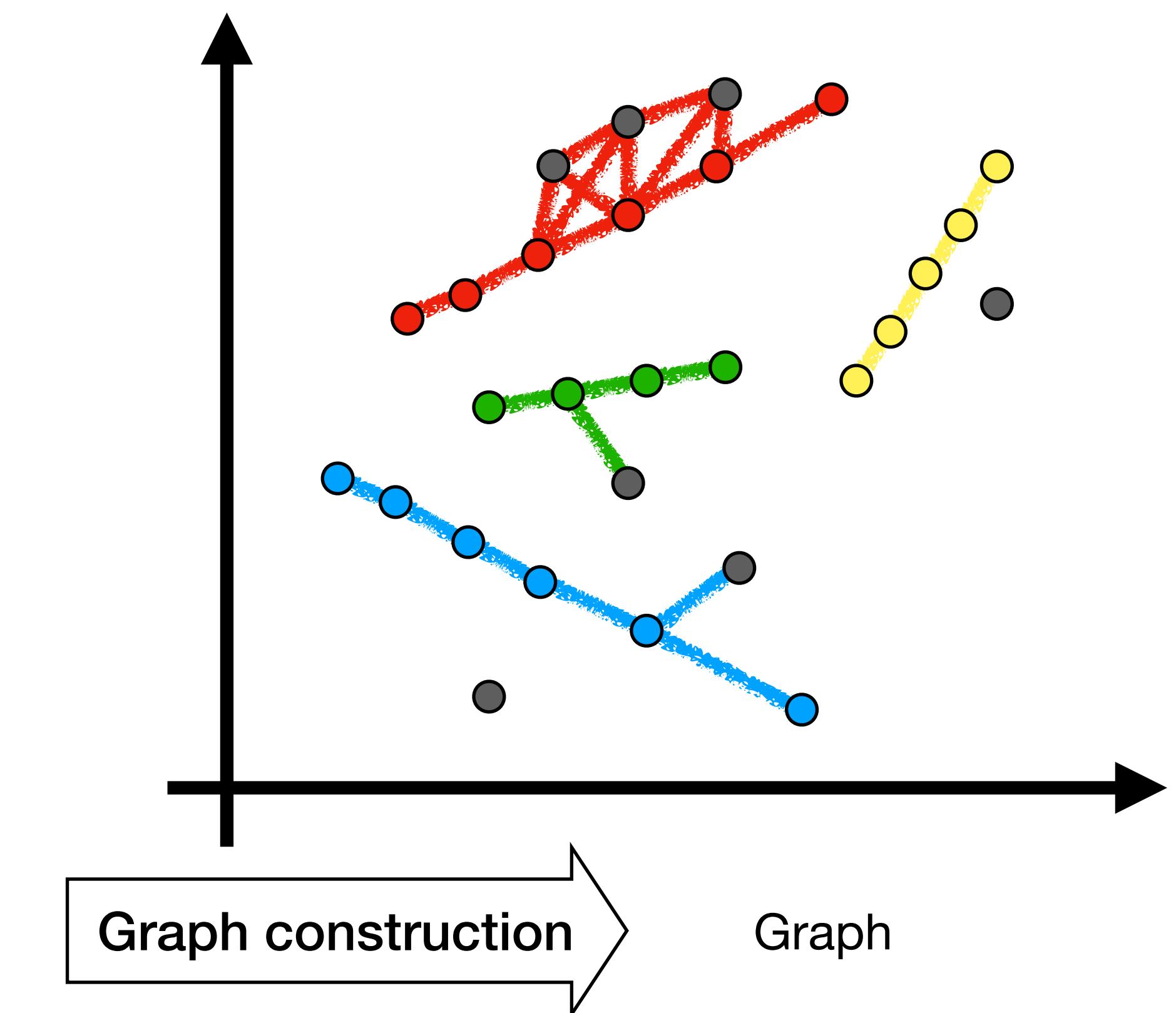
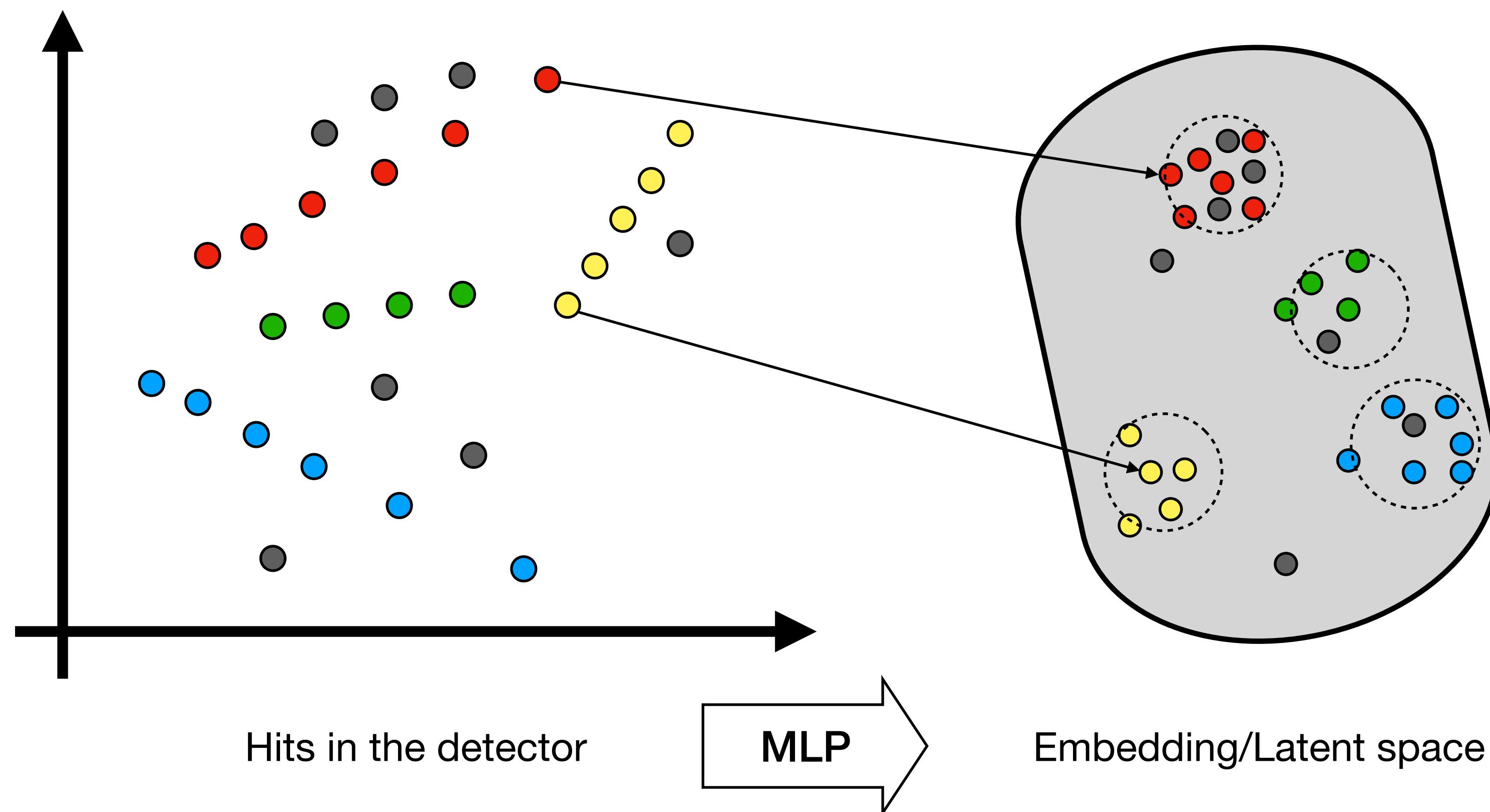
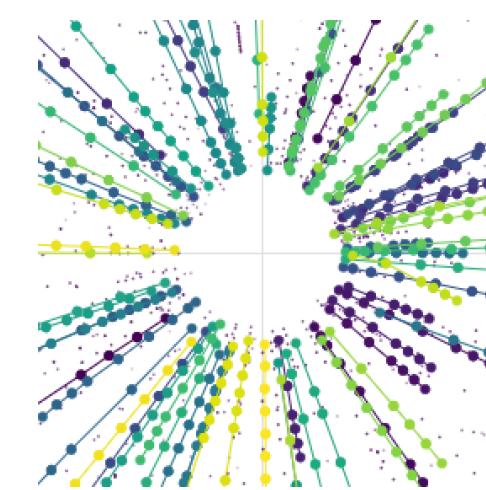


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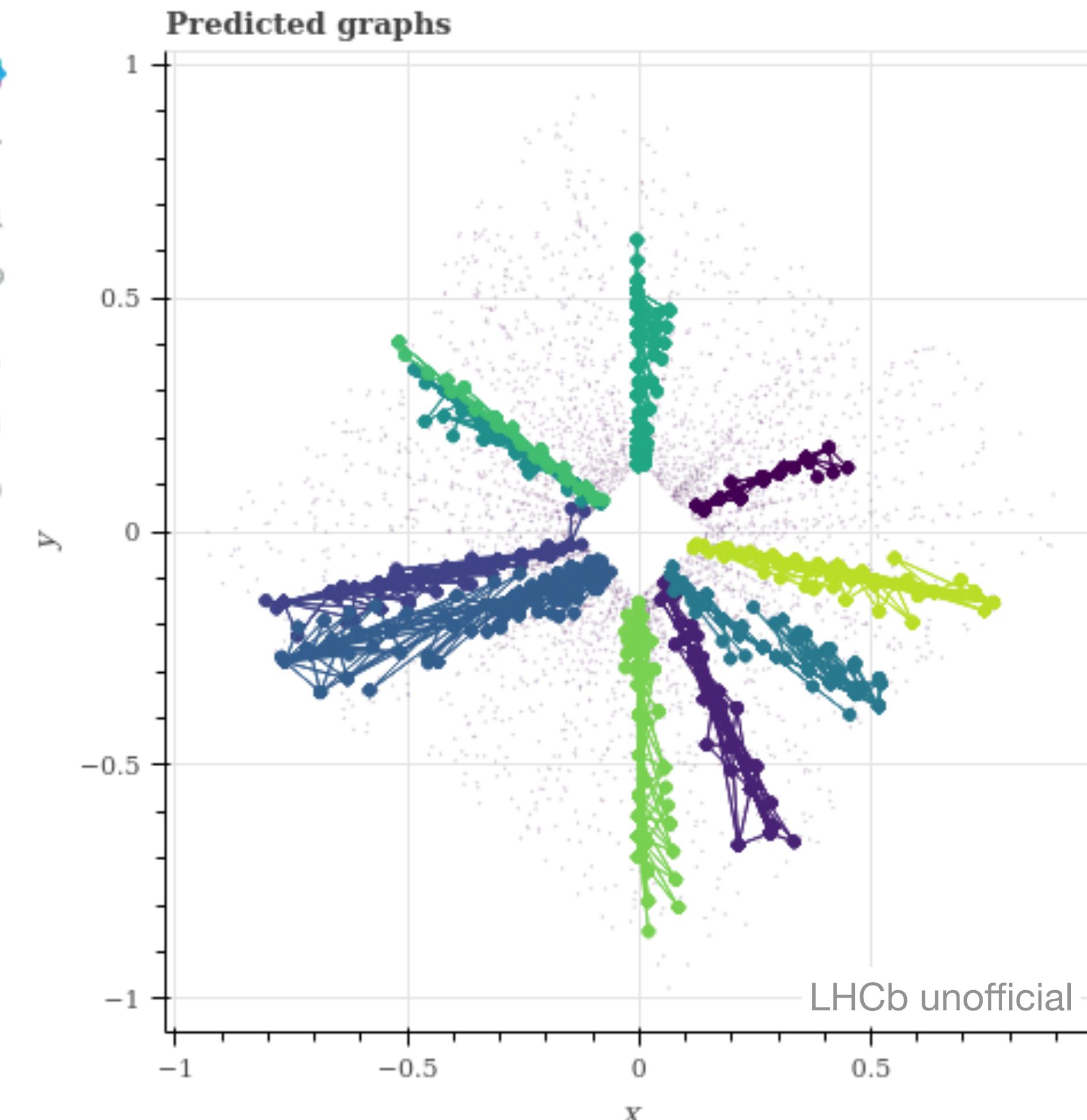
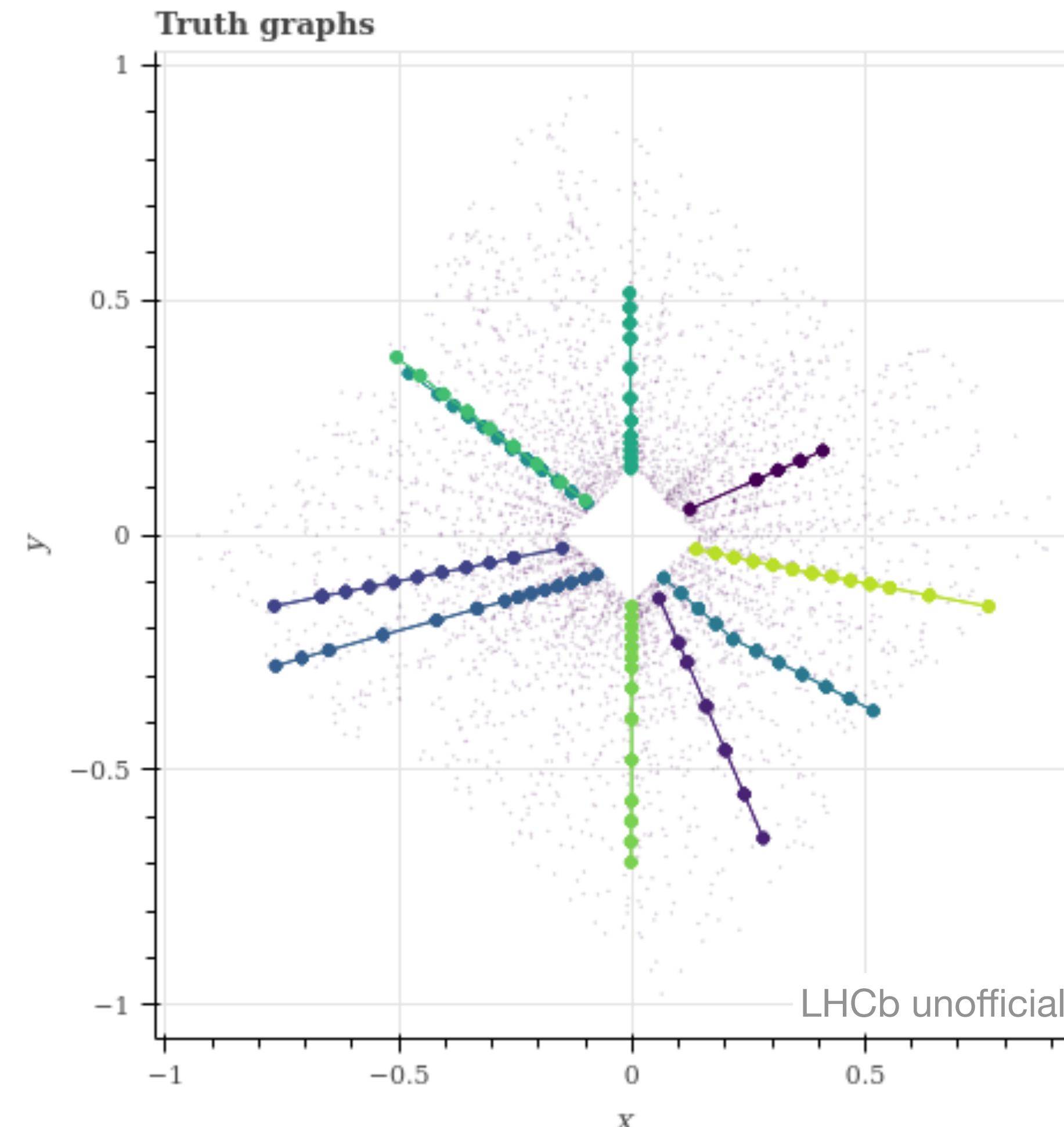
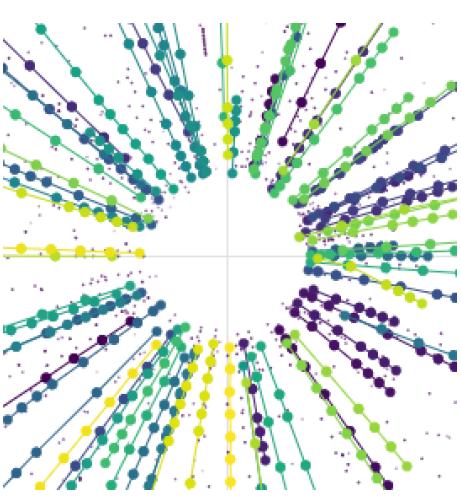
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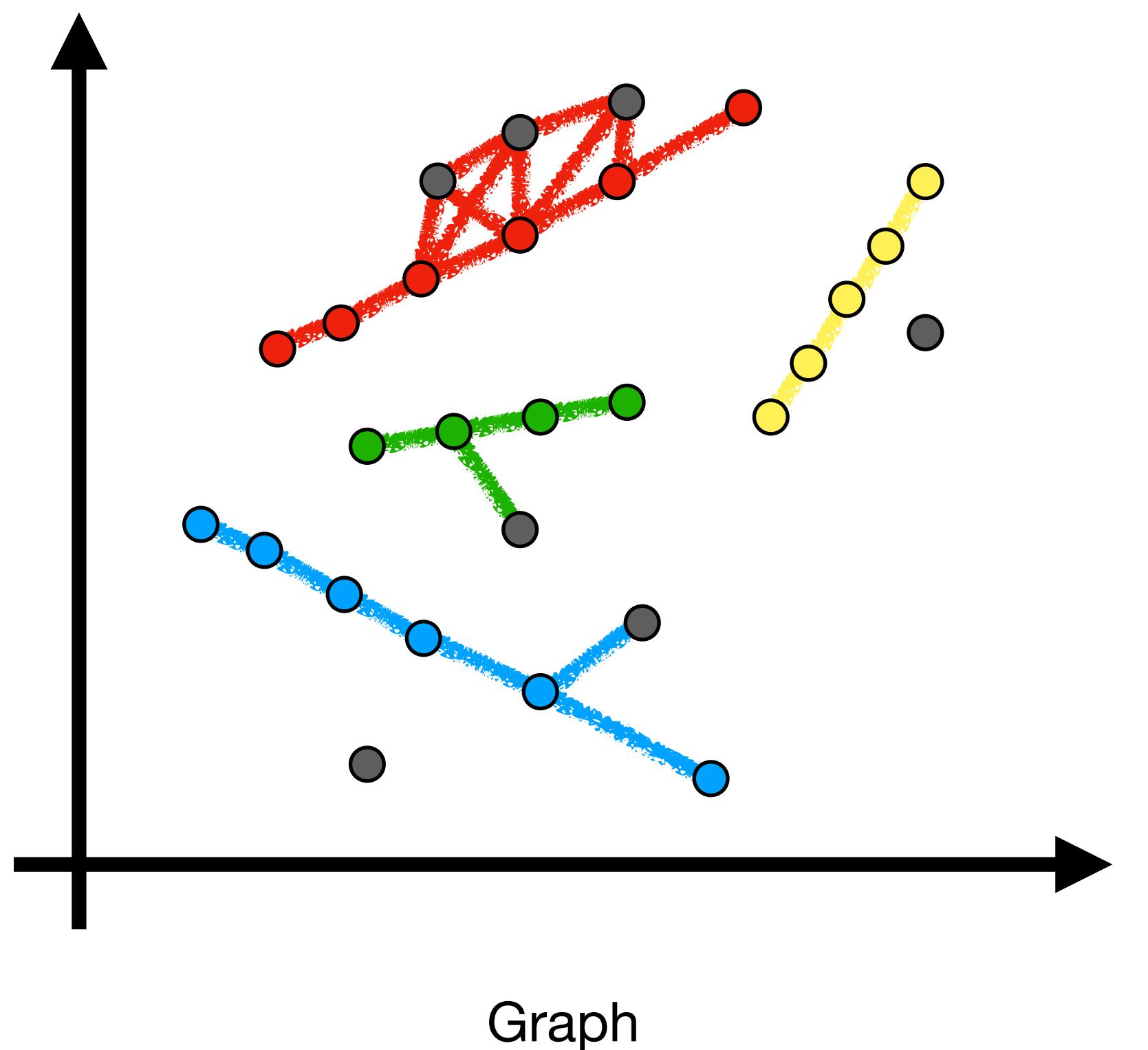
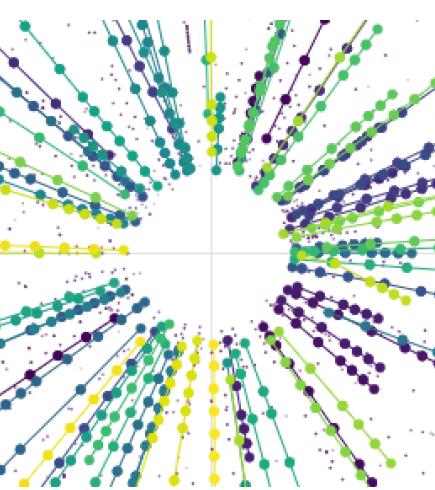
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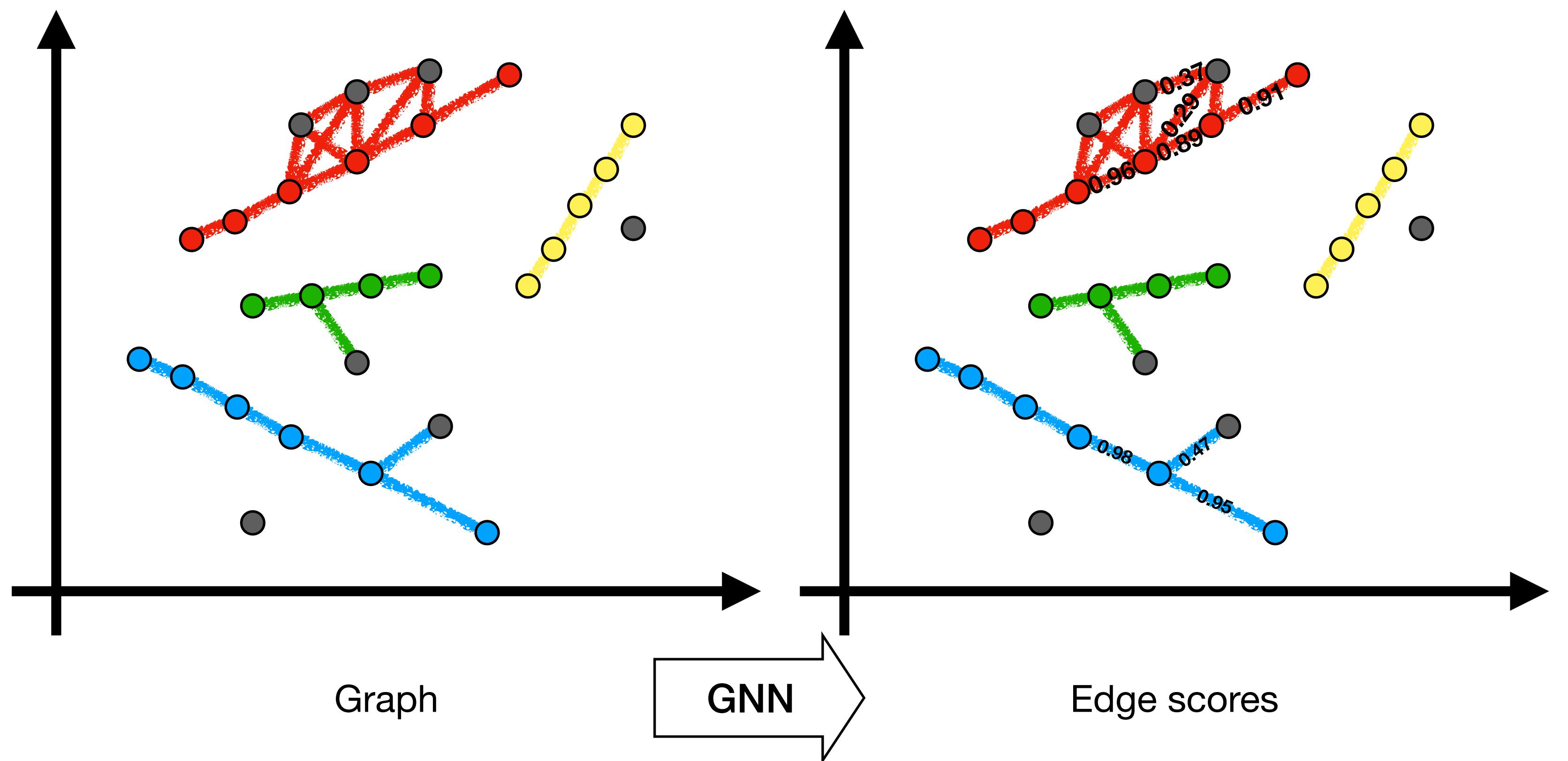
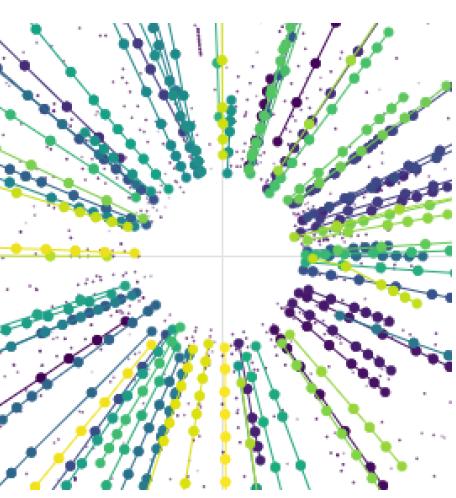
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How do we get tracks?



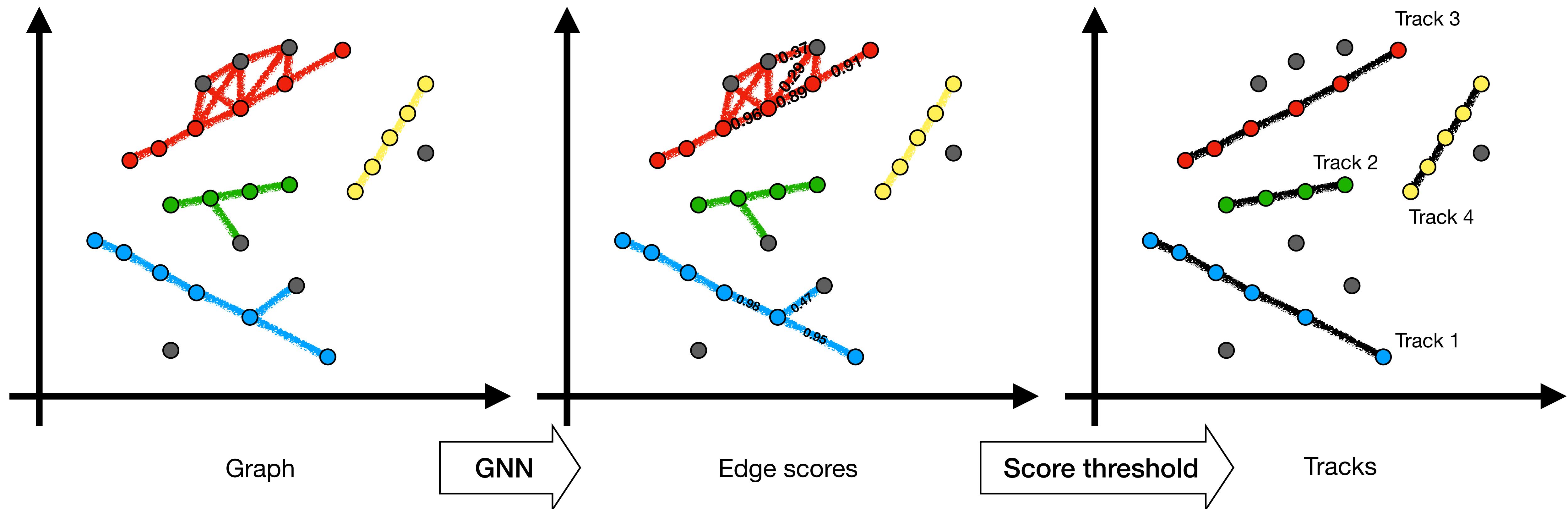
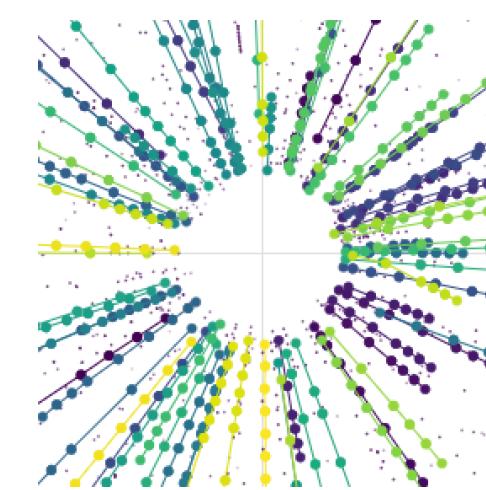
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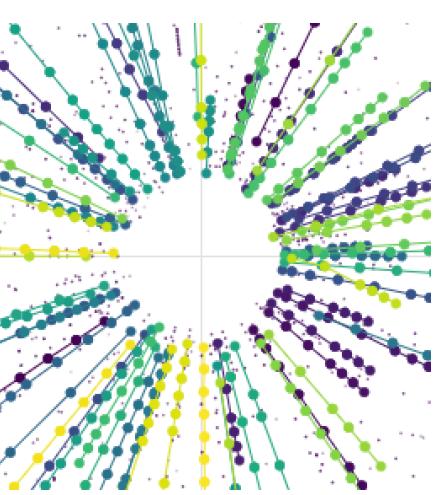


ETX4VELO

How do we get tracks?



ETX4VELO



Refinements

- Performance close to the state of the art
- Problem with electrons:
 - ~ 55% electrons share hits with another electron
 - The 2 electrons share ≥ 1 hit before splitting up
 - Electrons with “long tracks” = “**long electrons**”
 - Important for the LHCb physics program

```
TrackChecker output : 38049/ 1117828 3.40% ghosts
01_velo          : 491643/ 520515 94.45% ( 95.11%),
02_long           : 286719/ 296345 96.75% ( 97.22%),
03_long_P>5GeV   : 185866/ 189727 97.96% ( 98.30%),
04_long_strange   : 13654/ 15243 89.58% ( 90.68%),
05_long_strange_P>5GeV : 6606/ 7229 91.38% ( 92.00%),
06_long_fromB     : 497/ 513 96.88% ( 96.86%),
07_long_fromB_P>5GeV : 335/ 343 97.67% ( 97.82%),
08_long_electrons  : 16634/ 21330 77.98% ( 78.93%),
09_long_fromB_electrons : 41/ 58 70.69% ( 76.42%),
10_long_fromB_electrons_P>5GeV : 30/ 38 78.95% ( 81.18%),
```

*** Benchmark score: 94.01

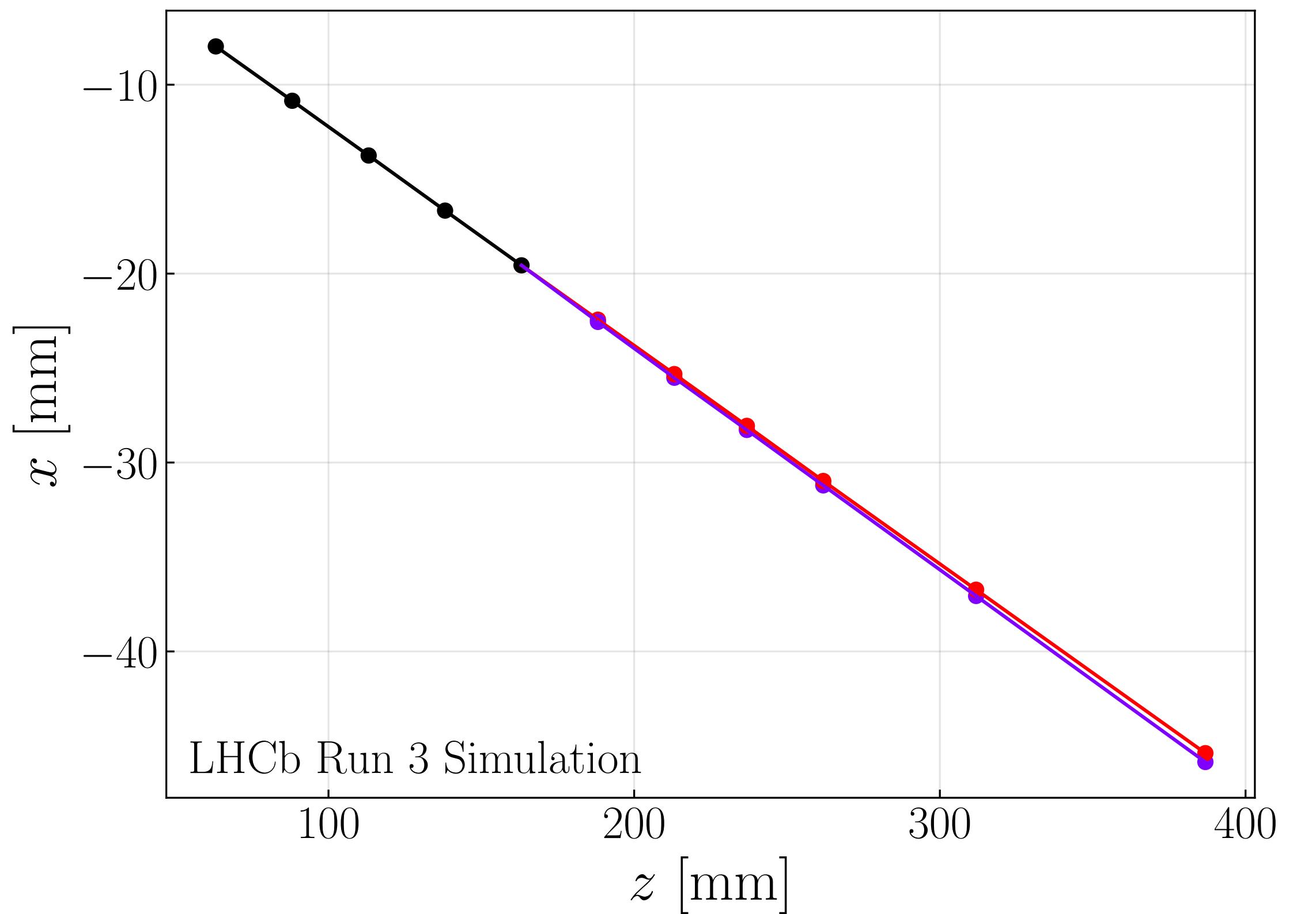
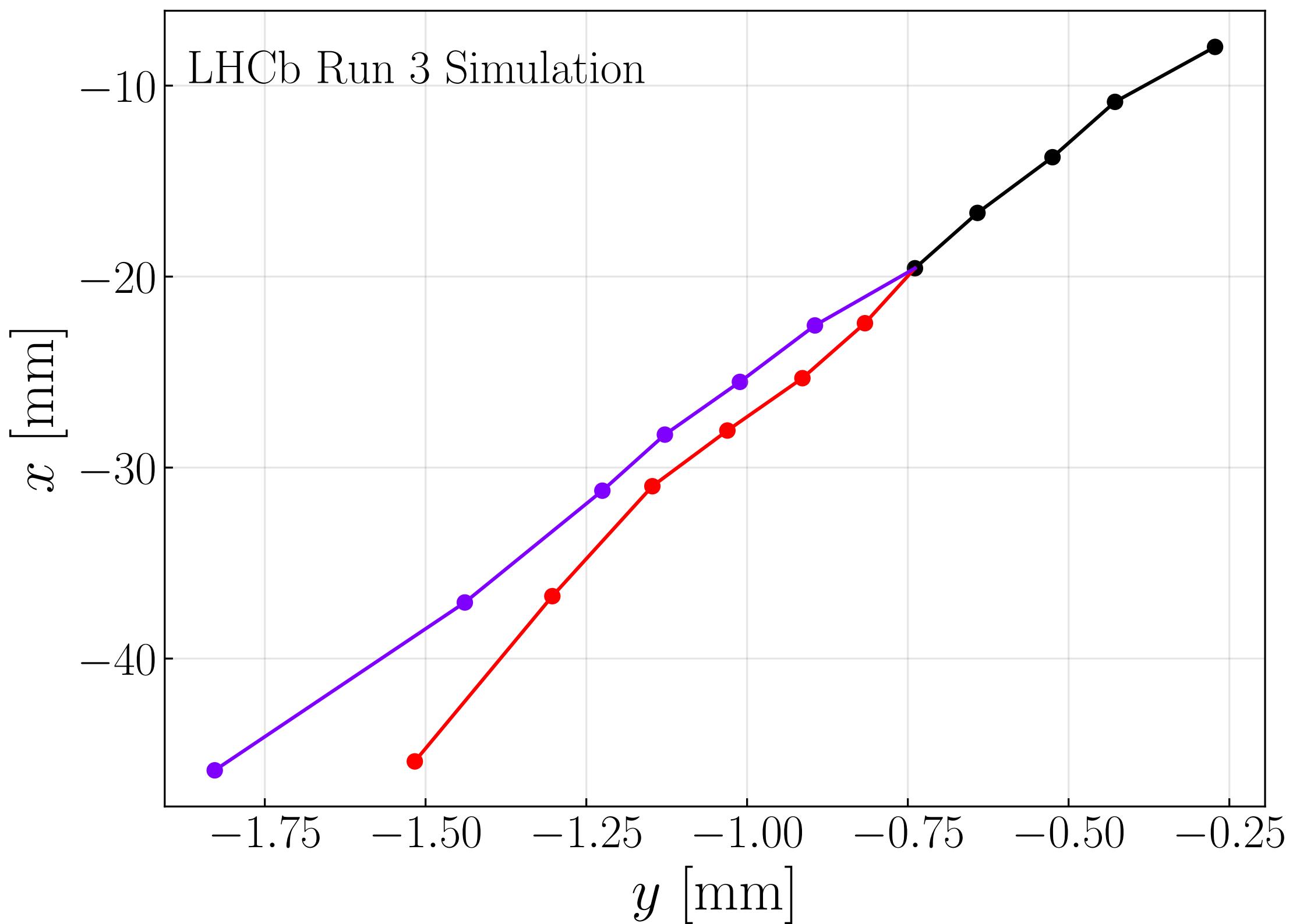
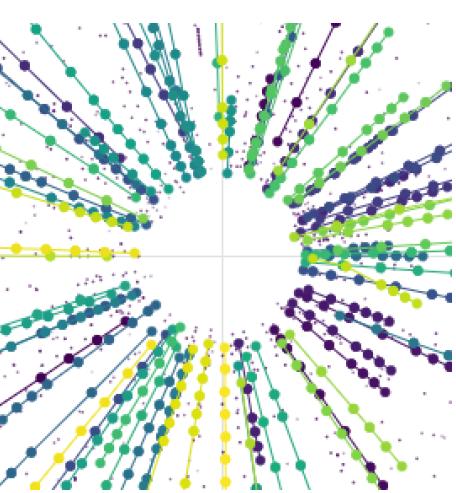
| Categories | Efficiency | Average efficiency | % clones | Average hit pur |
|----------------------|------------|--------------------|----------|-----------------|
| Velo | 90.37% | 91.08% | 1.41% | 99.03% |
| Long | 95.49% | 95.97% | 0.97% | 99.33% |
| Velo, no electrons | 94.45% | 95.11% | 0.89% | 99.30% |
| Velo, only electrons | 69.30% | 69.84% | 4.91% | 97.15% |
| Long, only electrons | 77.98% | 78.93% | 3.54% | 97.36% |

| Categories | # ghosts | # tracks | % ghosts |
|------------|----------|-----------|----------|
| Everything | 38,049 | 1,117,828 | 3.40% |

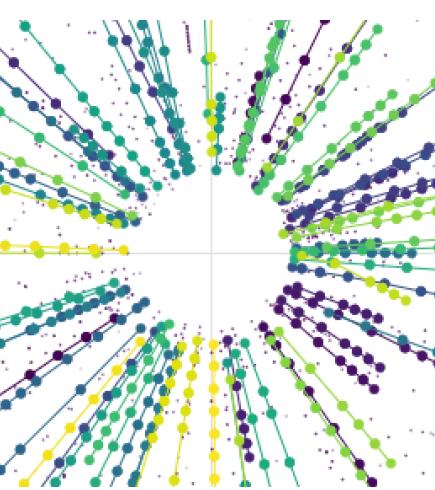
LHCb unofficial

ETX4VELO

Problem with electrons: shared hits

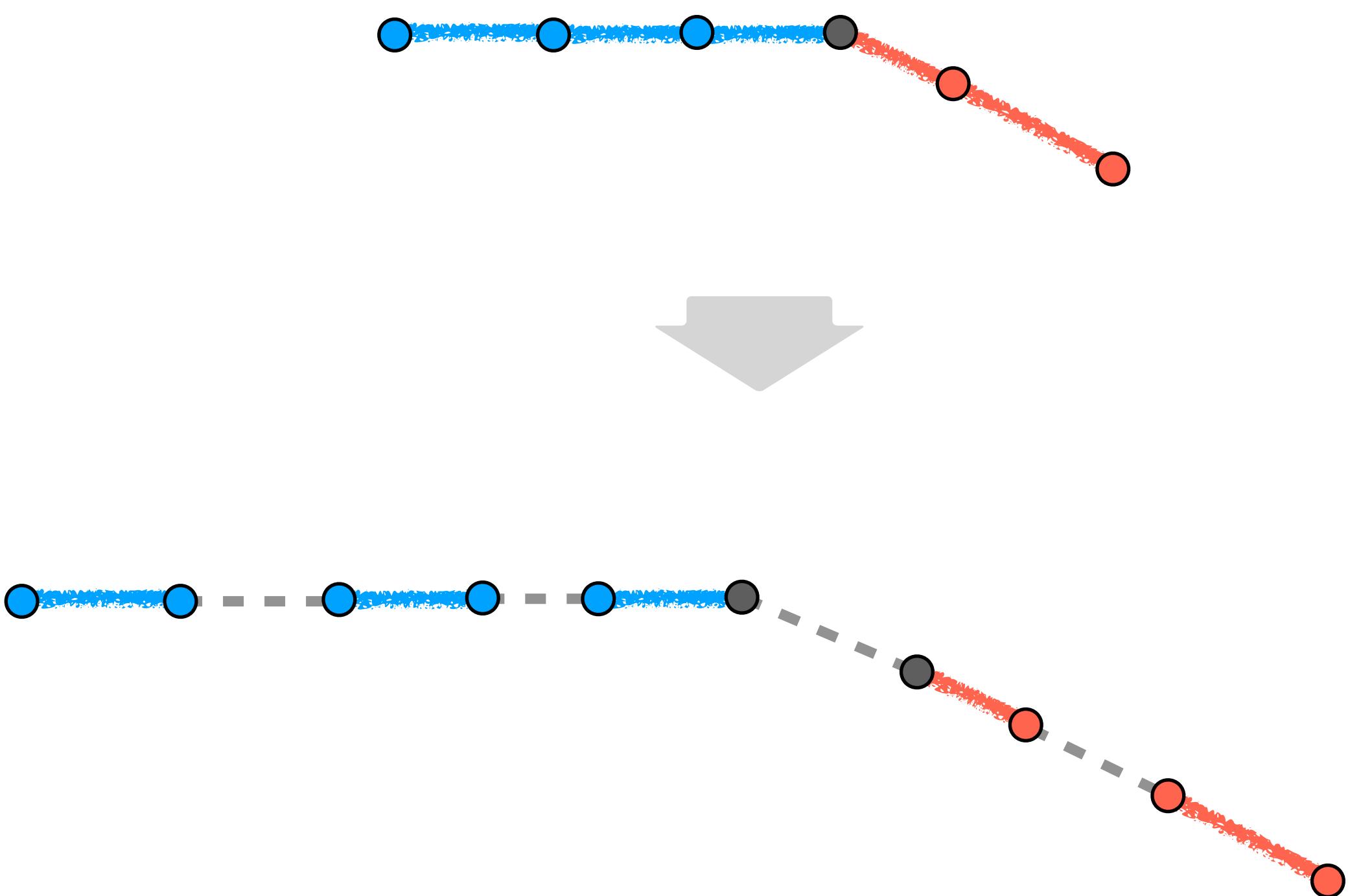


ETX4VELO



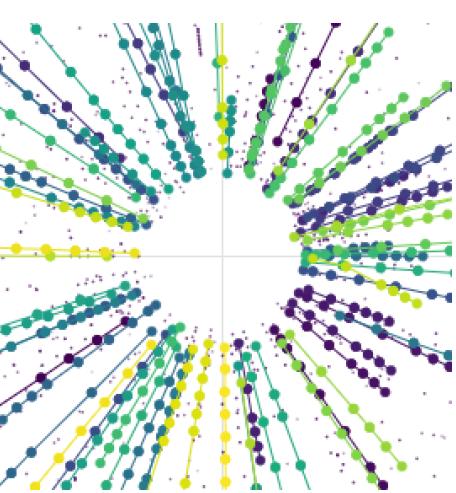
Problem with electrons: the solution

- Problem with electrons:
 - Pipeline cannot separate particle with shared edges
 - Hit-hit connections are not enough
 - Solution:
 - Use edge-edge connections (triplets)
 - Use GNN again on triplets



ETX4VELO

Already outperforming the state of the art



TrackChecker output

| | | | | |
|--------------------------------|---|----------|--------|--------------------|
| 01_velo | : | 1736 / | 254023 | 0.68% ghosts |
| 02_long | : | 102725 / | 104345 | 98.45% (98.48%), |
| 03_long_P>5GeV | : | 58771 / | 59167 | 99.33% (99.30%), |
| 04_long_strange | : | 38035 / | 38150 | 99.70% (99.65%), |
| 05_long_strange_P>5GeV | : | 3066 / | 3142 | 97.58% (97.64%), |
| 06_long_fromB | : | 1485 / | 1521 | 97.63% (97.45%), |
| 07_long_fromB_P>5GeV | : | 120 / | 120 | 100.00% (100.00%), |
| 08_long_electrons | : | 87 / | 87 | 100.00% (100.00%), |
| 09_long_fromB_electrons | : | 4169 / | 4198 | 99.31% (99.44%), |
| 10_long_fromB_electrons_P>5GeV | : | 10 / | 10 | 100.00% (100.00%), |
| | : | 7 / | 7 | 100.00% (100.00%), |

| | |
|---------------------------|--------------------------|
| 1059 (1.02%) clones, pur | 99.81%, hit eff 98.66% |
| 566 (0.95%) clones, pur | 99.89%, hit eff 98.93% |
| 296 (0.77%) clones, pur | 99.91%, hit eff 99.21% |
| 41 (1.32%) clones, pur | 99.48%, hit eff 98.55% |
| 10 (0.67%) clones, pur | 99.38%, hit eff 99.46% |
| 0 (0.00%) clones, pur | 100.00%, hit eff 100.00% |
| 0 (0.00%) clones, pur | 100.00%, hit eff 100.00% |
| 379 (8.33%) clones, pur | 98.39%, hit eff 96.38% |
| 0 (0.00%) clones, pur | 100.00%, hit eff 100.00% |
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LHCb unofficial

GDL4HEP > etx4velo



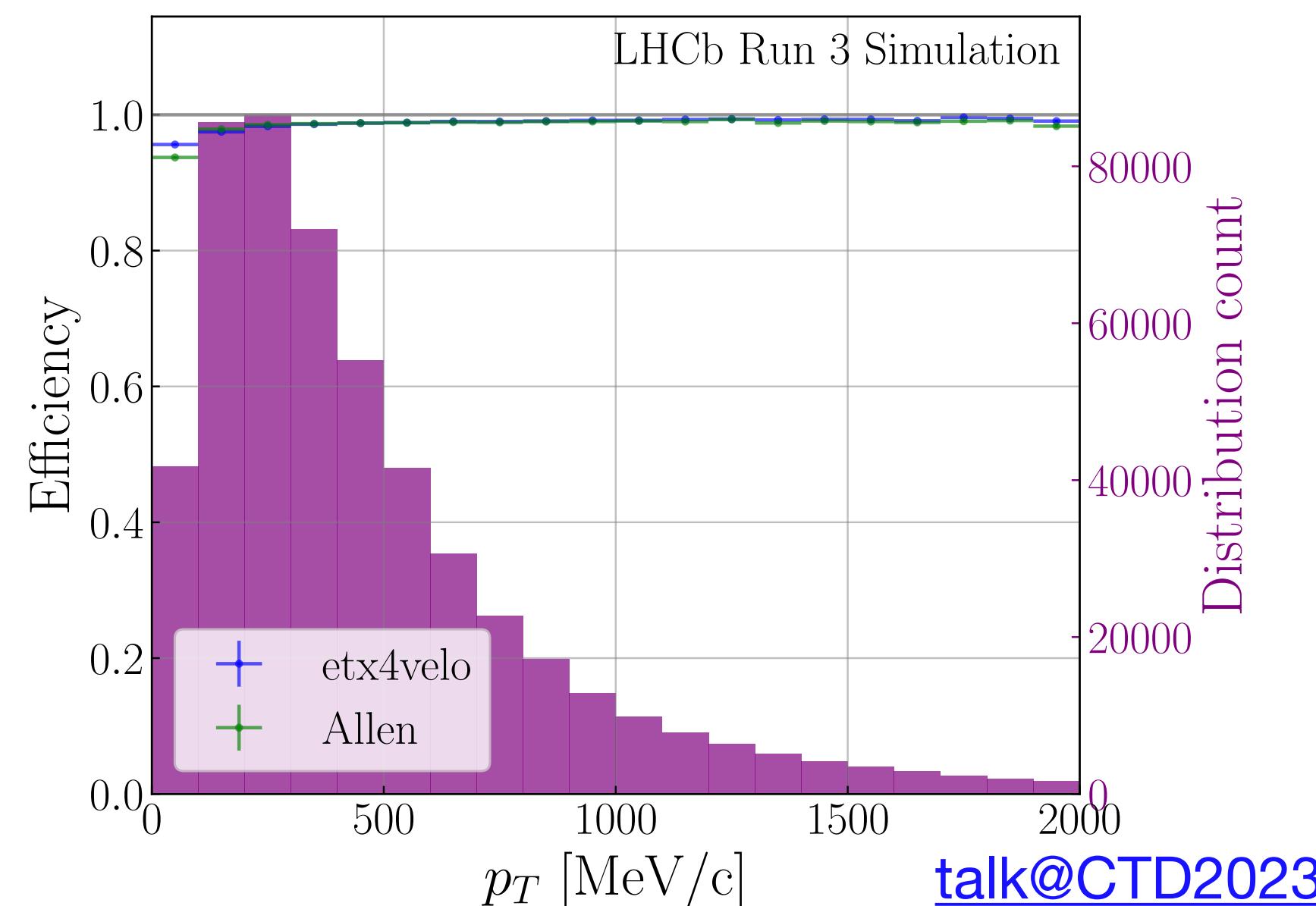
etx4velo

Project ID: 154495

738 Commits 13 Branches 4 Tags 1.1 GiB Project Storage 1 Release 1 Environment

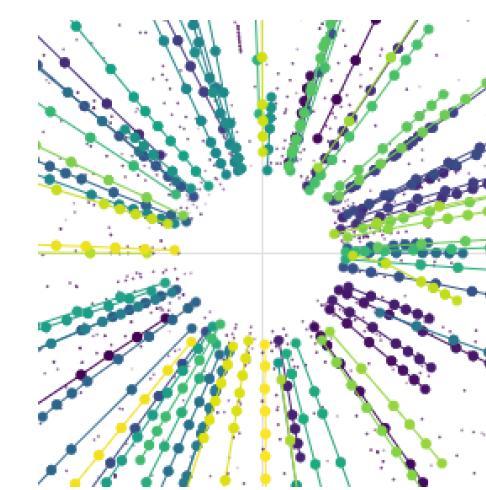
Topics: LHCb python Tracking + 2 more

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LHCb unofficial

GDL4HEP > etx4velo



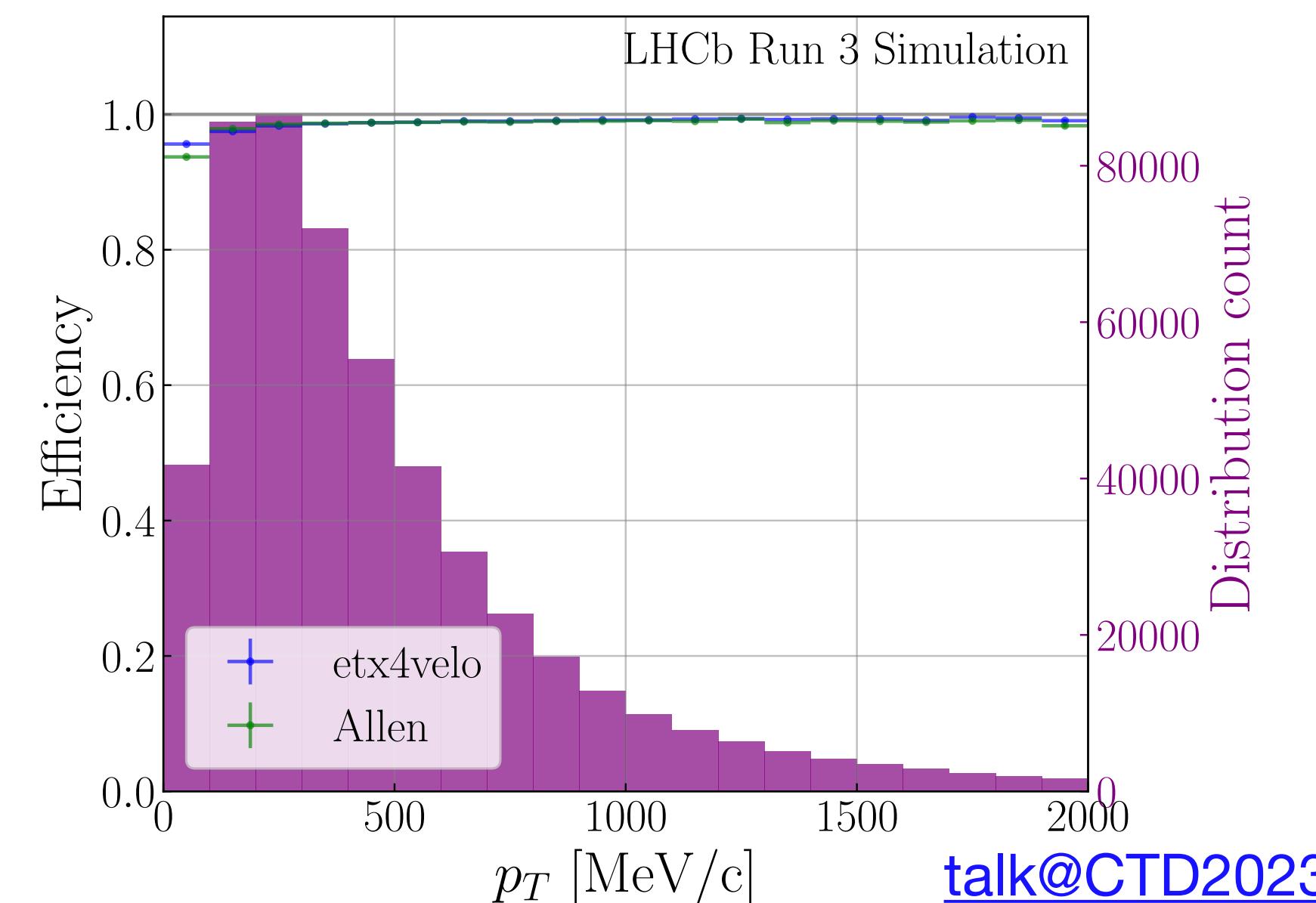
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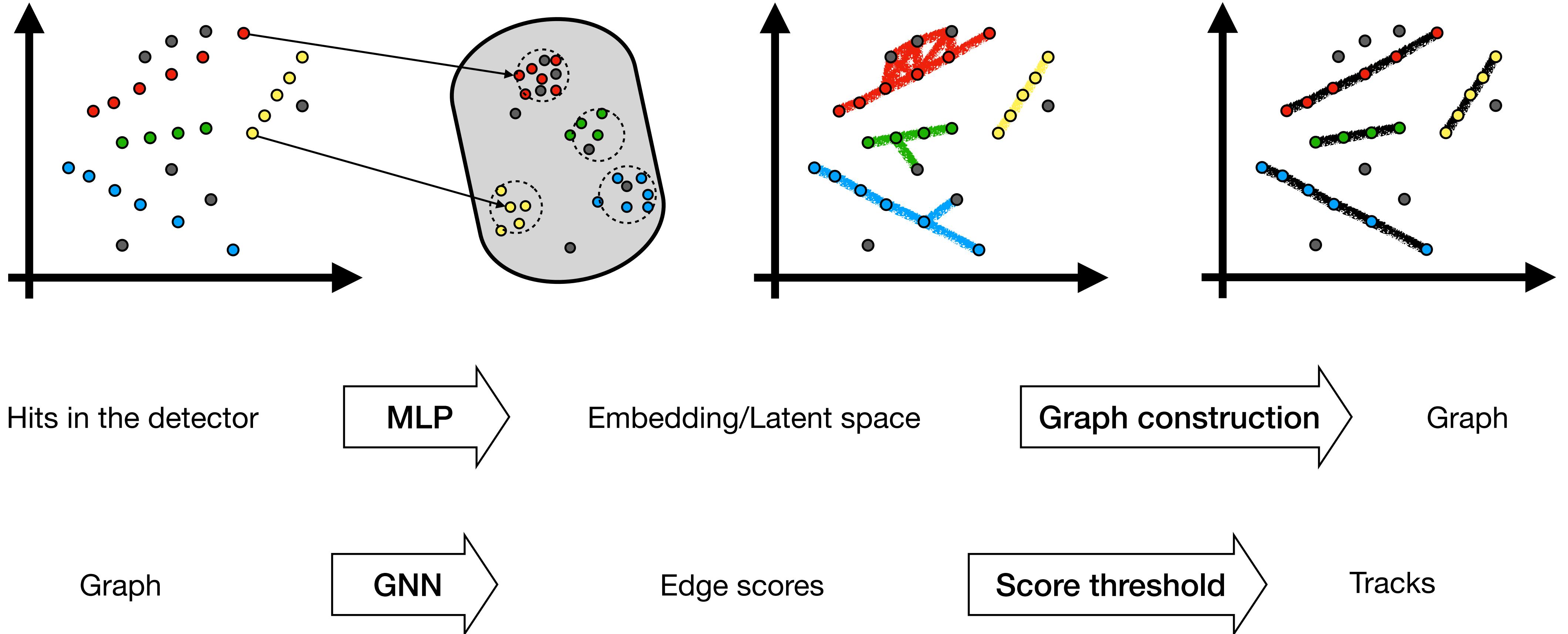
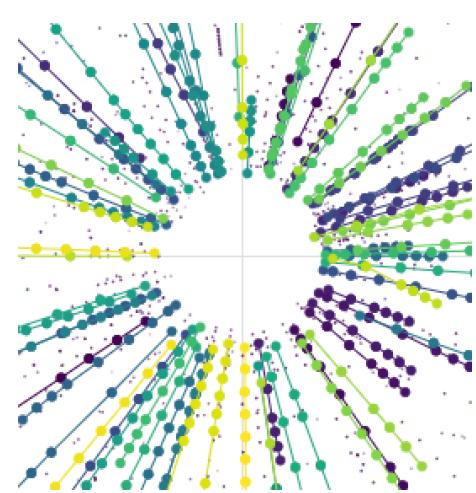
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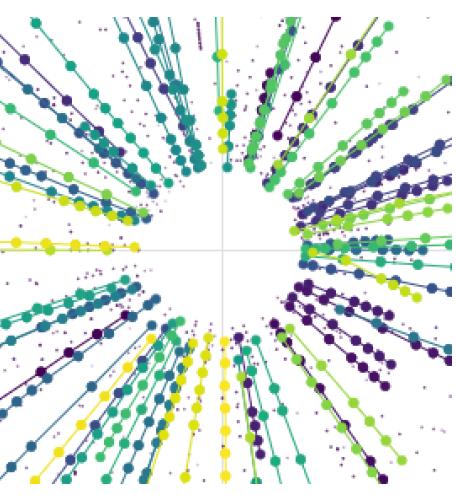
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- **Optimise network enough in order to meet high throughput constraint**

Switch from Python to C++/CUDA

From ETX4VELO to ETX4VELO_CPP

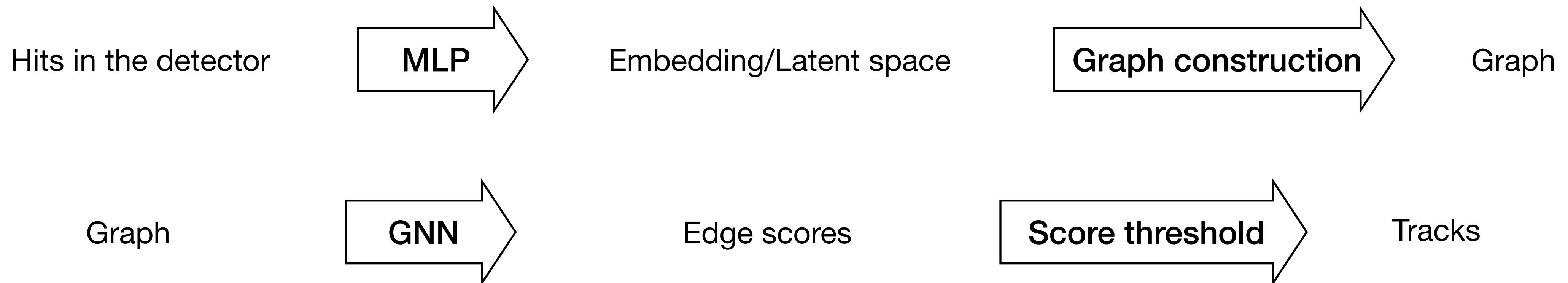
Inference: what is slowing us down?

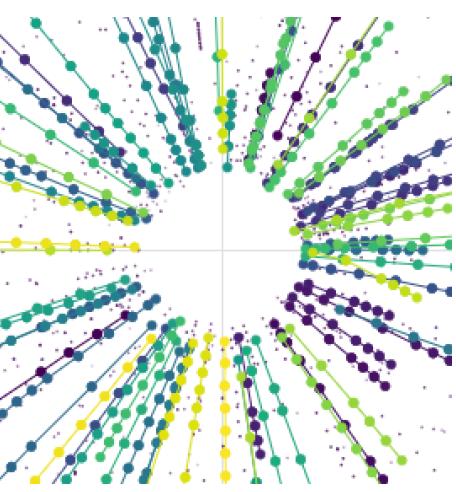




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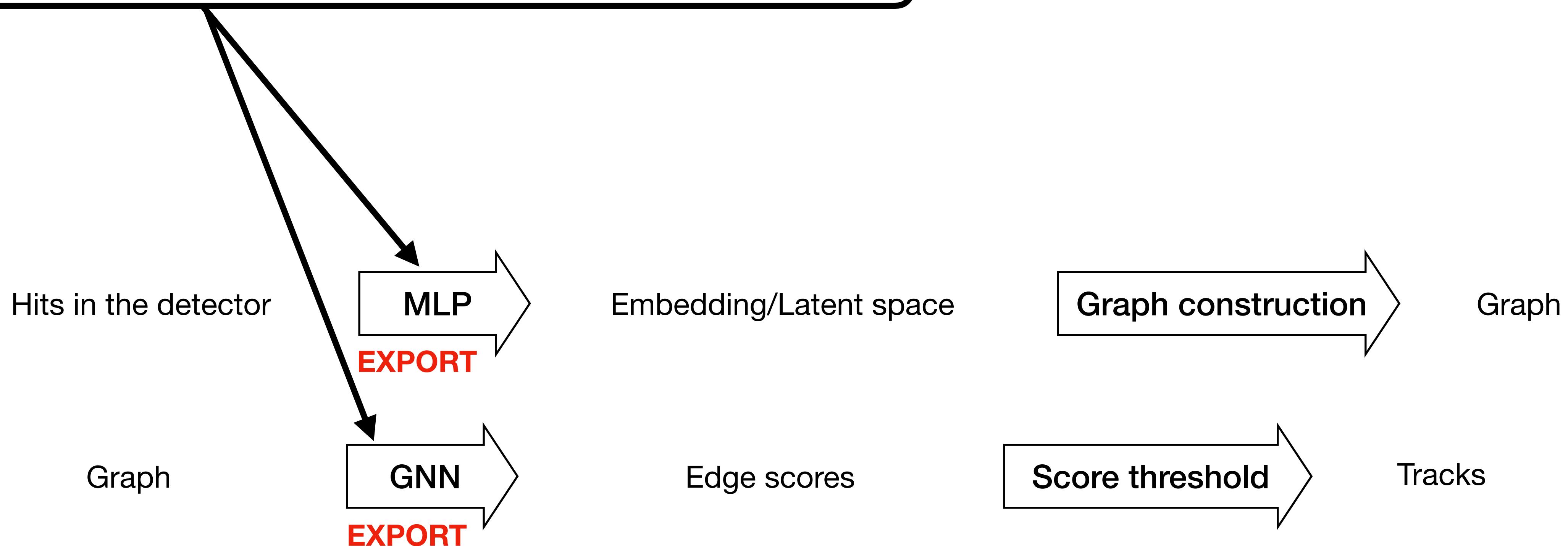




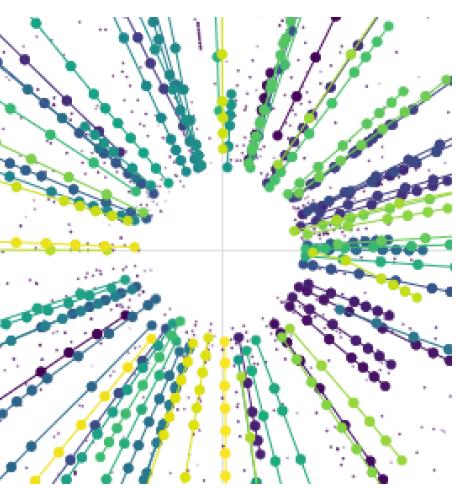
From ETX4VELO to ETX4VELO_CPP

Inference: what is slowing us down?

- Throughput depends on the sizes of the networks
- Can use tools for inference on GPU: TensorRT, ONNX runtime, libTorch



- EXPORT: ONNX or PyTorch
- IMPLEMENT: C++/CUDA



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“k nearest neighbours (kNN)” algorithm: computationally expensive

Hits in the detector

MLP

EXPORT

Graph

GNN

EXPORT

Embedding/Latent space

Edge scores

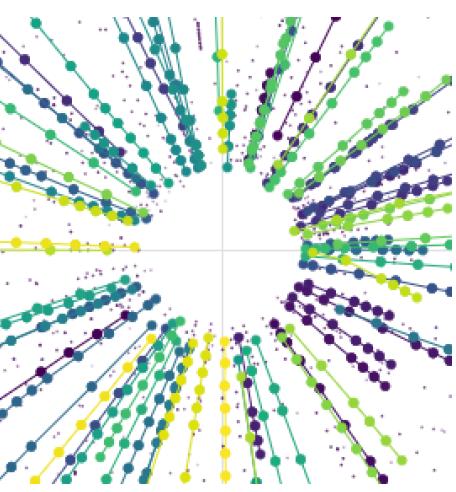
Graph construction

Score threshold

Graph

Tracks

- **EXPORT:** ONNX or PyTorch
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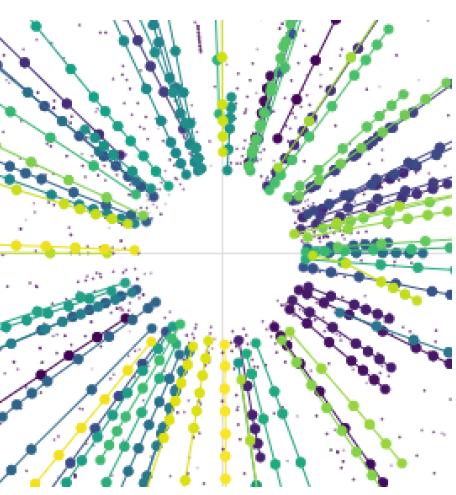
- **EXPORT:** ONNX or PyTorch
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IMPLEMENT

“Weakly connected components (WCC)” algorithm

Comparison of Python and C++ pipelines

Physics performance comparison

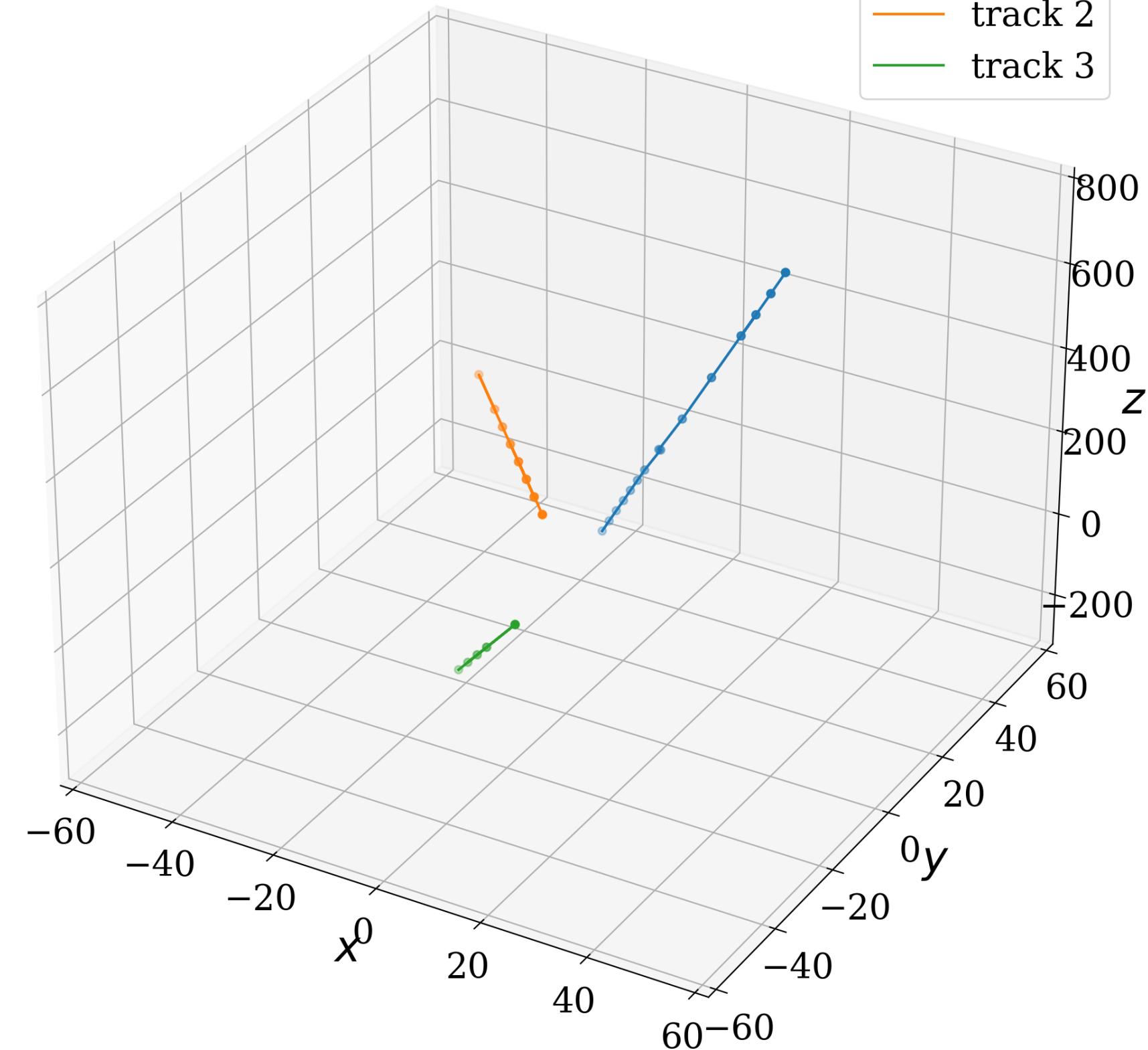


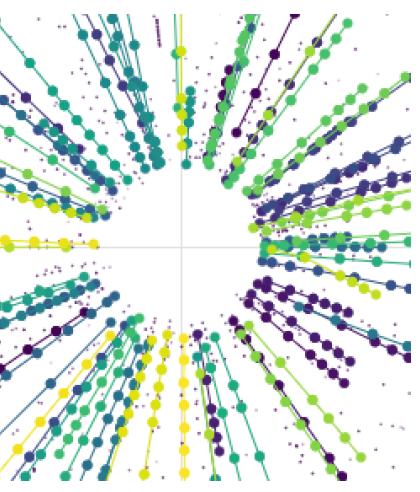
| ETX4VELO | | | | | |
|------------------------|----------|-------------------|-------------------|-------------|-----------------|
| TrackChecker output | 16/ 250 | 6.40% ghosts | | | |
| 01_velo | 117/ 123 | 95.12% (95.12%) | 3 (2.50%) clones | pur 98.26% | hit eff 92.95% |
| 02_long | 71/ 73 | 97.26% (97.26%) | 1 (1.39%) clones | pur 98.57% | hit eff 95.62% |
| 03_long_P>5GeV | 50/ 52 | 96.15% (96.15%) | 0 (0.00%) clones | pur 98.54% | hit eff 97.36% |
| 04_long_strange | 3/ 3 | 100.00% (100.00%) | 0 (0.00%) clones | pur 100.00% | hit eff 100.00% |
| 05_long_strange_P>5GeV | 2/ 2 | 100.00% (100.00%) | 0 (0.00%) clones | pur 100.00% | hit eff 100.00% |
| 08_long_electrons | 6/ 11 | 54.55% (54.55%) | 0 (0.00%) clones | pur 87.13% | hit eff 89.54% |

| ETX4VELO_CPP | | | | | |
|------------------------|----------|-------------------|-------------------|-------------|-----------------|
| TrackChecker output | 16/ 251 | 6.37% ghosts | | | |
| 01_velo | 117/ 123 | 95.12% (95.12%) | 3 (2.50%) clones | pur 98.57% | hit eff 92.72% |
| 02_long | 71/ 73 | 97.26% (97.26%) | 1 (1.39%) clones | pur 98.86% | hit eff 94.98% |
| 03_long_P>5GeV | 50/ 52 | 96.15% (96.15%) | 0 (0.00%) clones | pur 98.35% | hit eff 96.64% |
| 04_long_strange | 3/ 3 | 100.00% (100.00%) | 0 (0.00%) clones | pur 100.00% | hit eff 100.00% |
| 05_long_strange_P>5GeV | 2/ 2 | 100.00% (100.00%) | 0 (0.00%) clones | pur 100.00% | hit eff 100.00% |
| 08_long_electrons | 9/ 11 | 81.82% (81.82%) | 0 (0.00%) clones | pur 89.51% | hit eff 90.80% |

- Both pipelines produce exactly the same results
- Can now focus on throughput optimisations

Reconstruction of tracks with etx4velo_cpp





ETX4VELO_CPP inference

Throughput considerations

- First implementation using the Exa.TrkX [repository](#), talk@ACAT2021, [arXiv:2202.06929](#)
- **Optimizations** to do:
 - Parallelise kNN and WCC across the events
 - Infer MLP and GNN in large **batches**
 - Optimize **data transfers** between host and device
 - Reduce **neural network size** or change architecture, pruning
 - Write custom implementations
 - Accelerate parts of the pipeline on **FPGAs**

Conclusion

Track finding with ETX4VELO

- Comparable or superior performance to current state of the art
- Excellent electron reconstruction

C++ version of pipeline: ETX4VELO_CPP

- Identical physics performance with ETX4VELO (without triplets)
- Progress towards the implementation in LHCb framework (Allen)

Ongoing work

- Optimise throughput of the pipeline
- Compare optimal throughput with current classical algorithms
- Extension to other LHCb tracking detectors, starting from SciFi



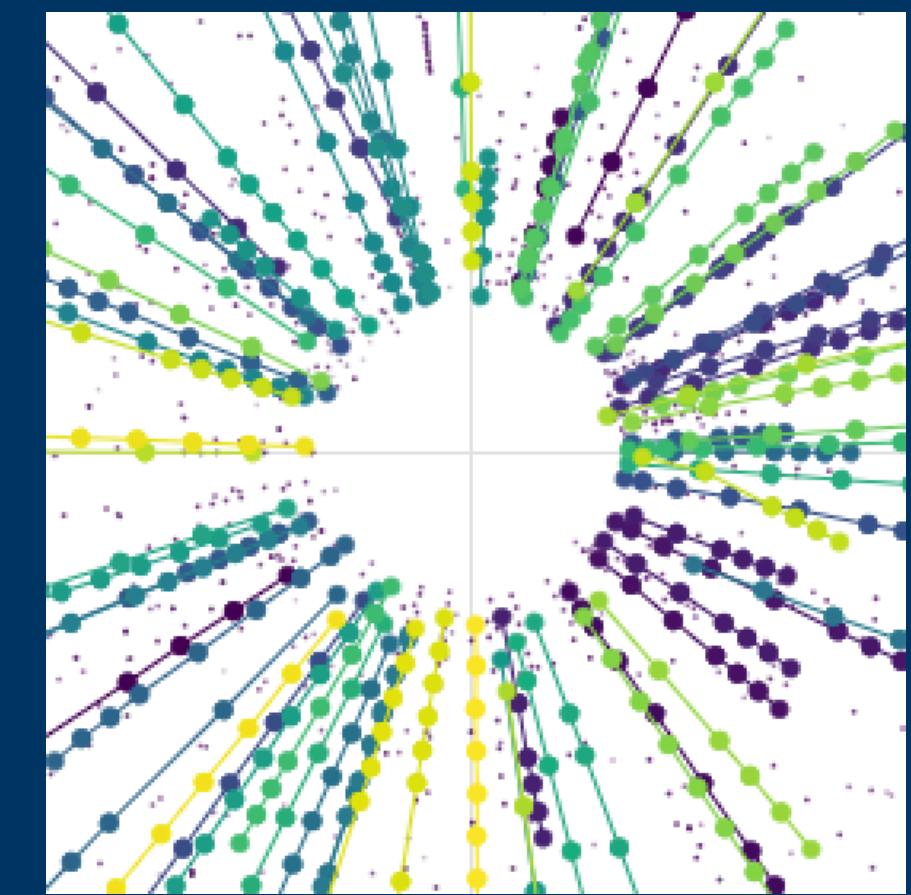
SORBONNE
UNIVERSITÉ



Thank you!

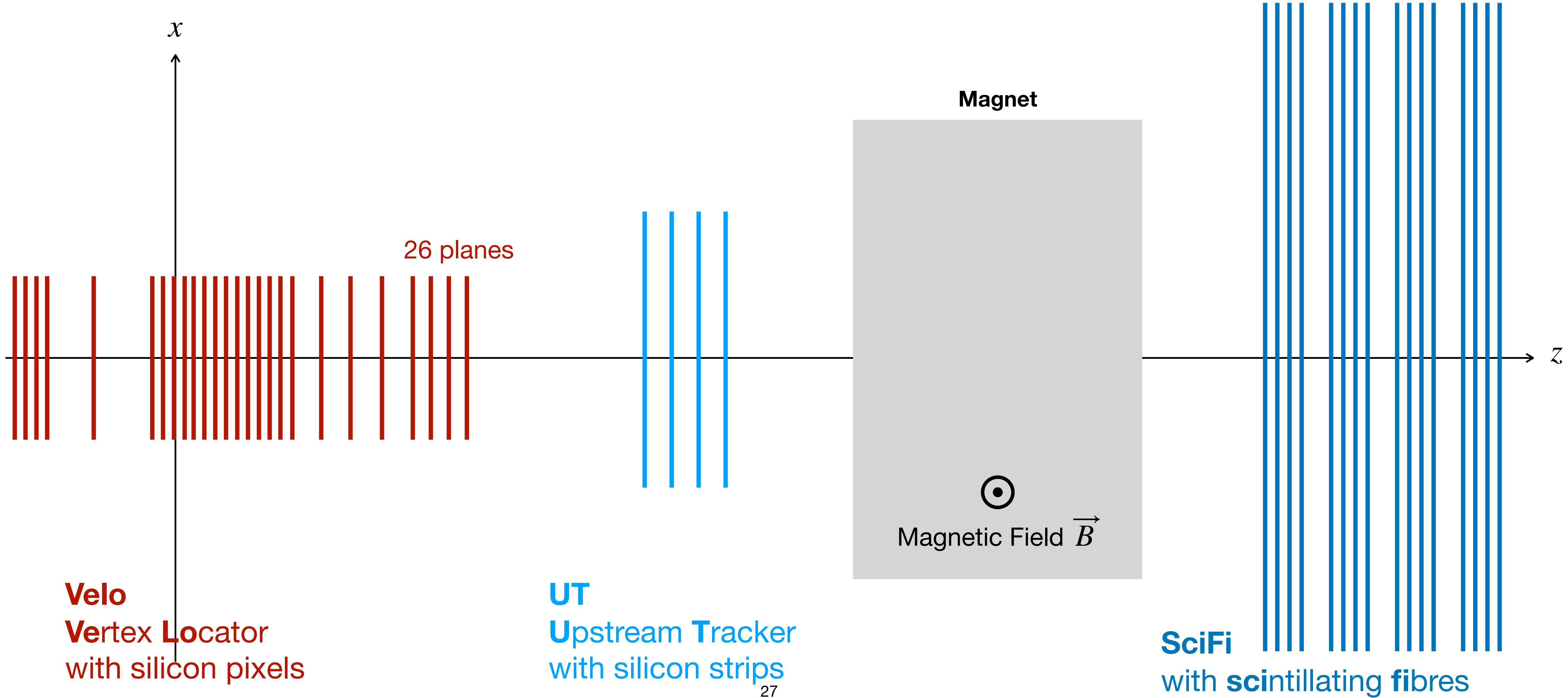
This work is part of the SMARTHEP network and it is funded by the European Union's Horizon 2020 research and innovation programme, call H2020-MSCA-ITN-2020, under Grant Agreement n. 956086.

Backup



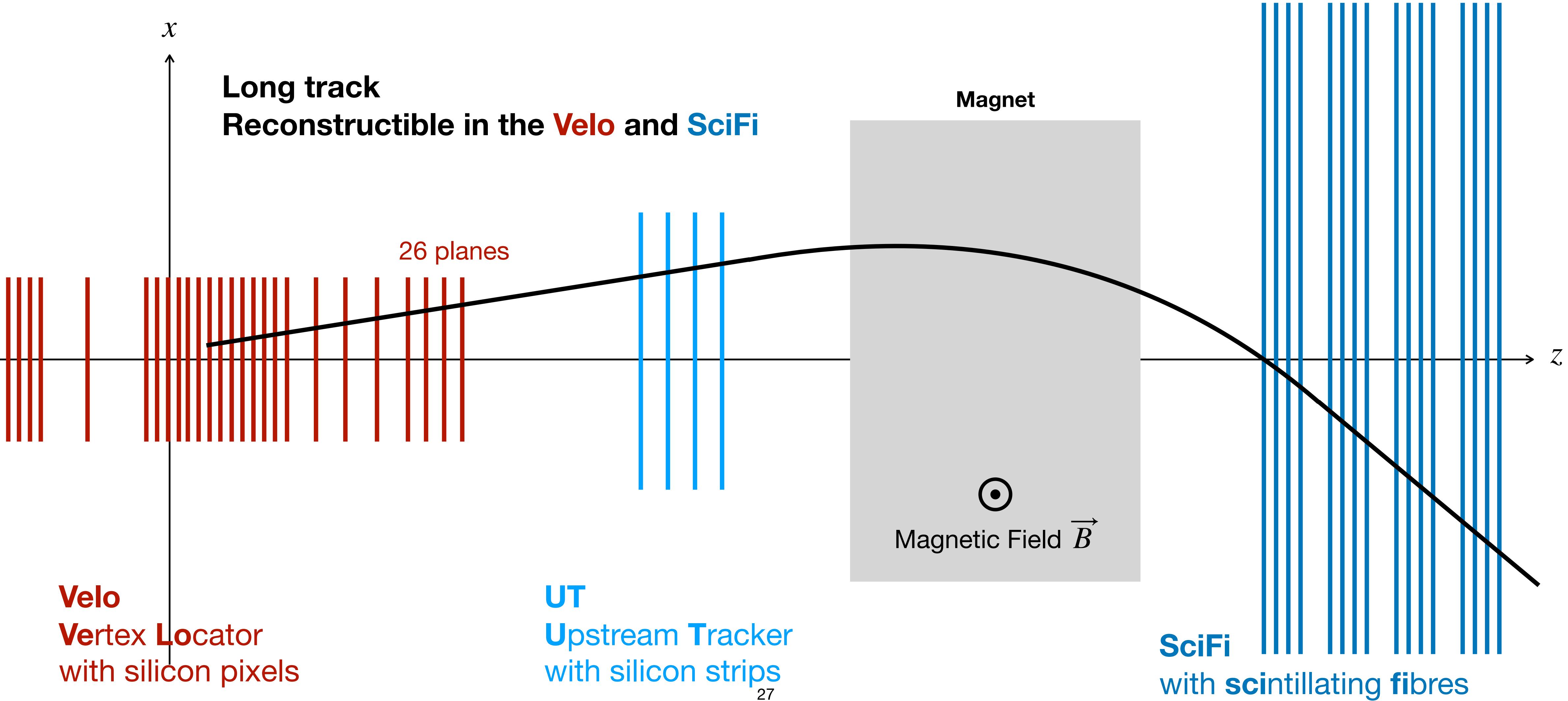
Tracks in LHCb

Long tracks



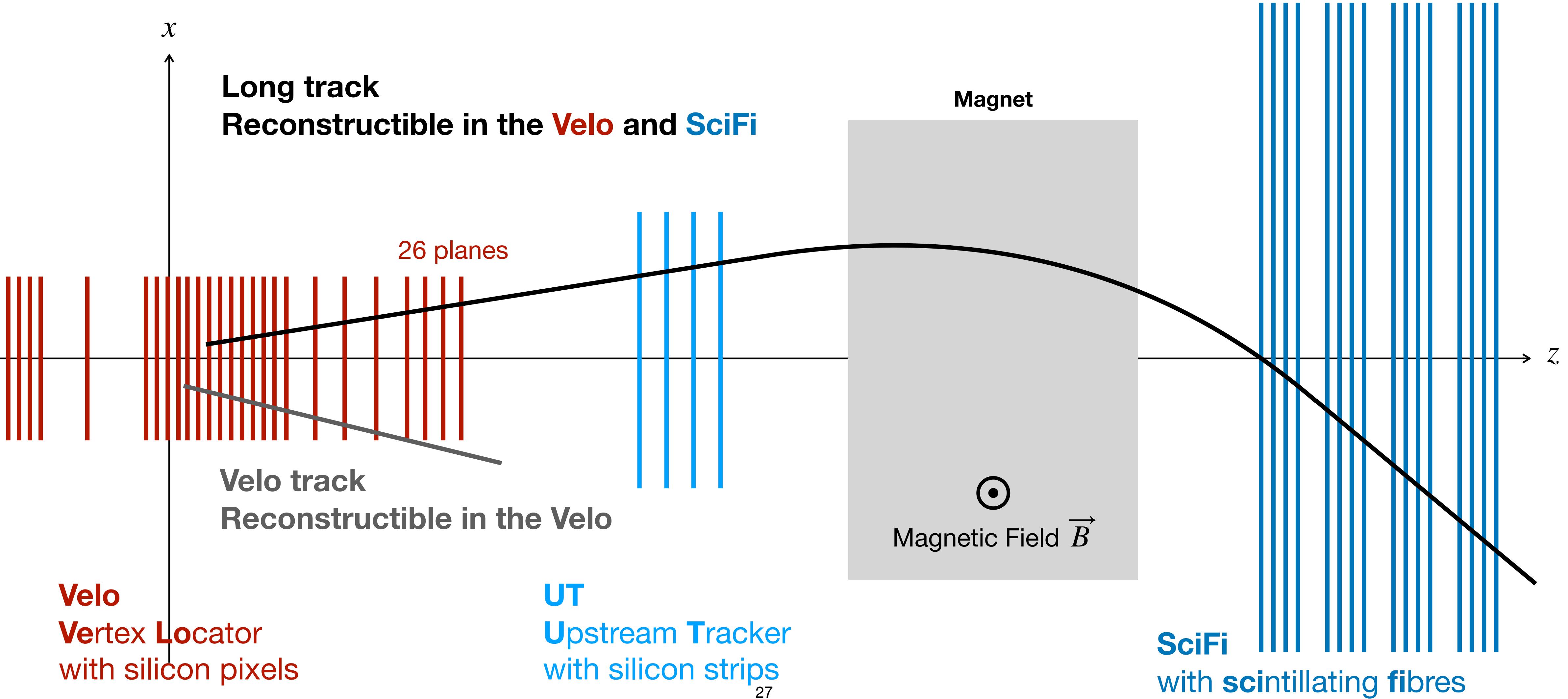
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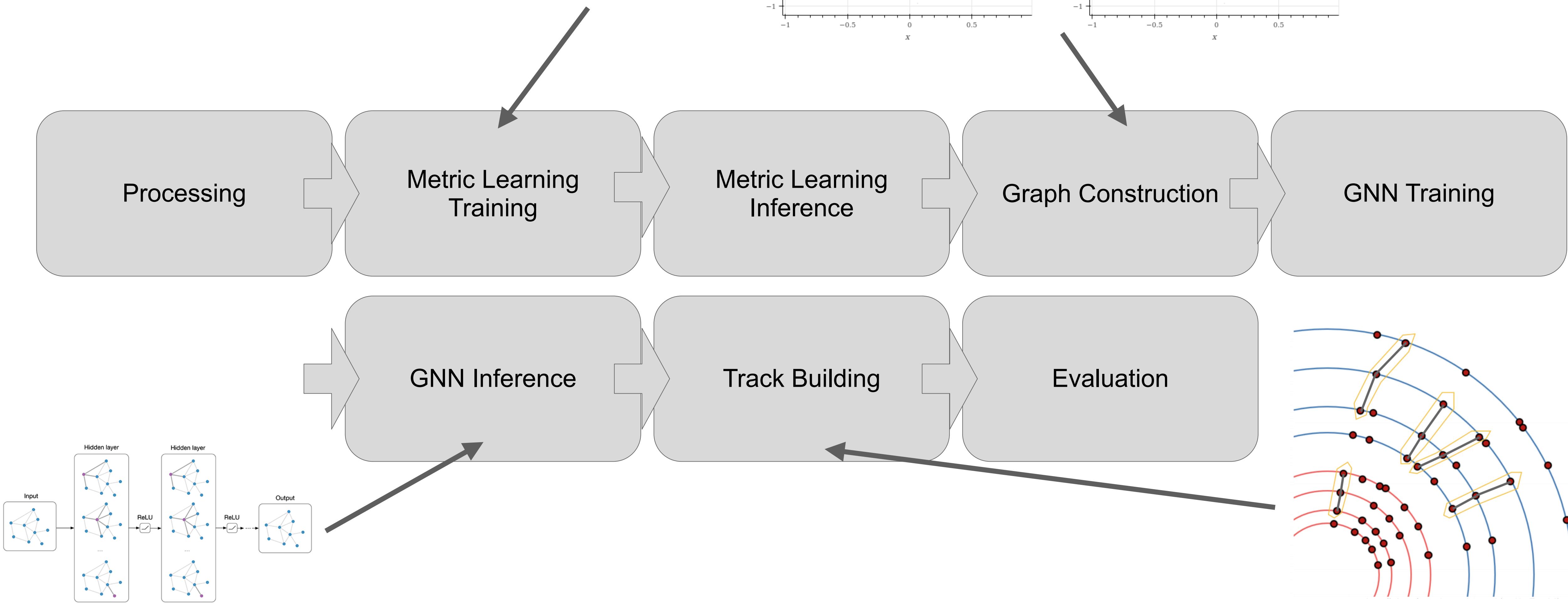
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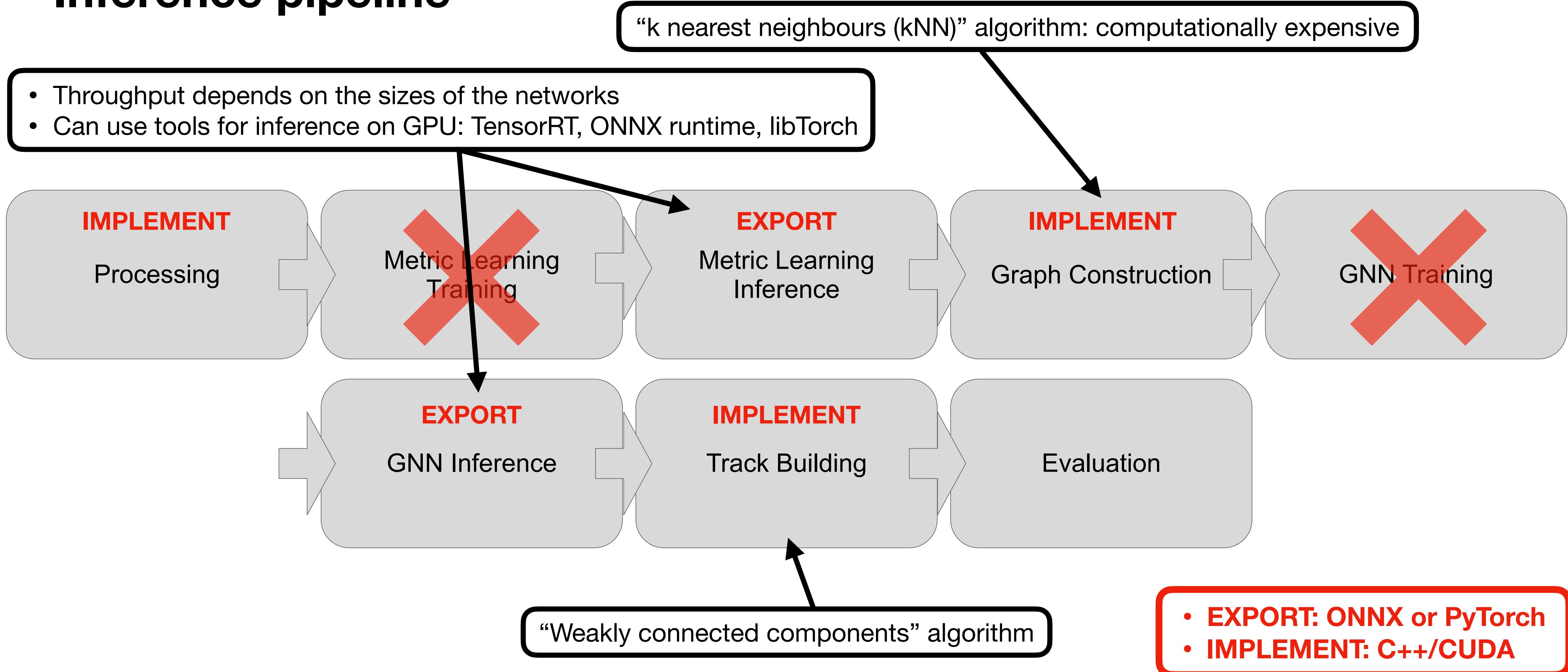
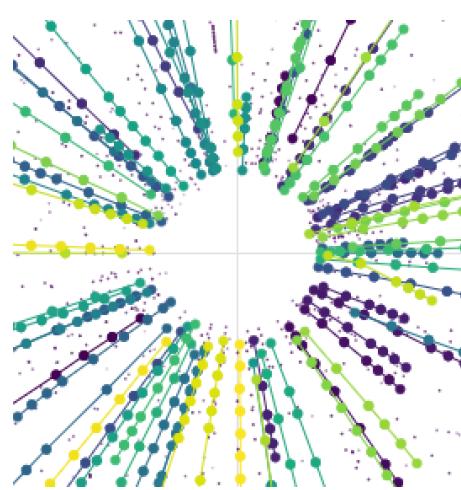
ETX4VELO

Training pipeline



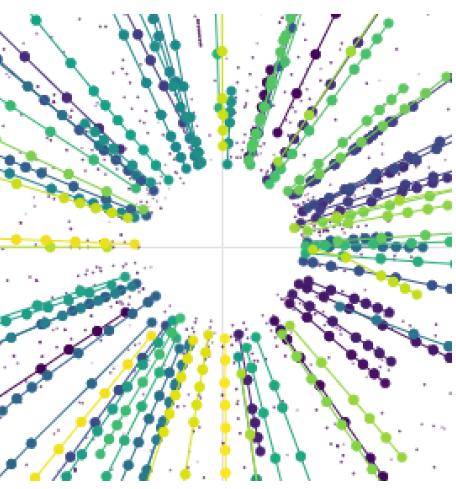
ETX4VELO

Inference pipeline

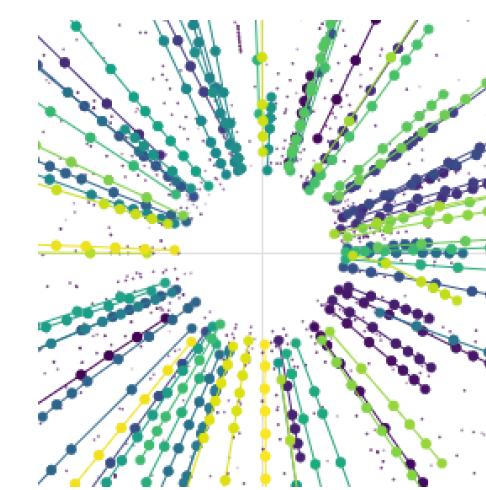


Processing

- Split data by event
- Selection on data / cuts
- Transform the data from Cartesian to cylindrical coordinates
- Calculate true edges of the graph
 - Find all the hits with the same mcid
 - Order them wrt the distance from the origin vertex
 - True edges are between these ordered successive hits
- Store data into torch tensors



Metric Learning

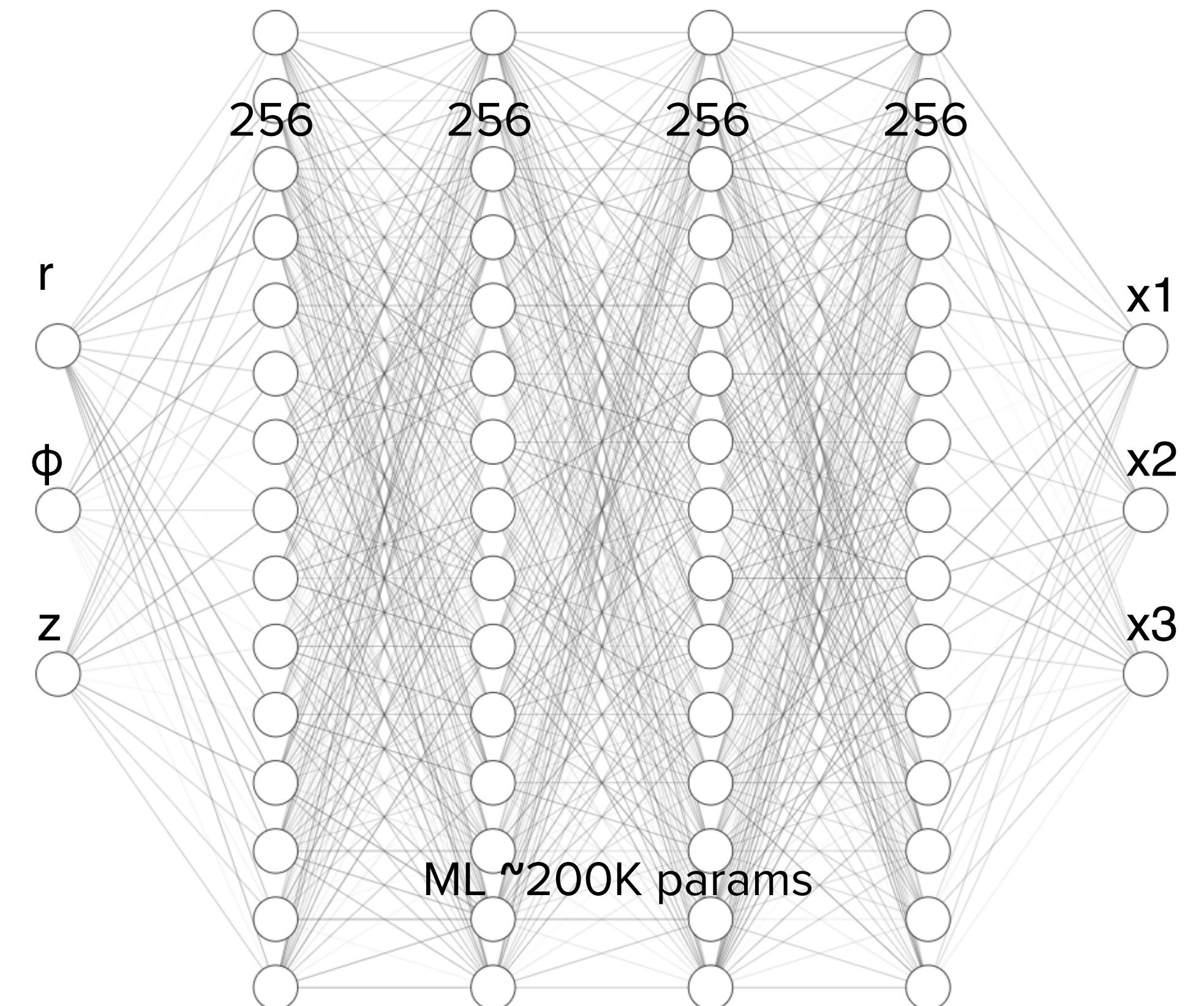


- **Metric Learning Training**

- Train an MLP to map the features to an embedding space
- **Distance is reduced for successive hits** (same edge)
- Distance is amplified if not successive
- Create the graph for the event
 - For each hit in the embedding space
 - Create hypersphere around it
 - Connect target hit with all hits inside hypersphere
 - **`faiss.knn_gpu`** github.com/facebookresearch/faiss

- **Metric Learning Inference**

- With the now trained network, **generate the graphs** for each of the events



[source](#)

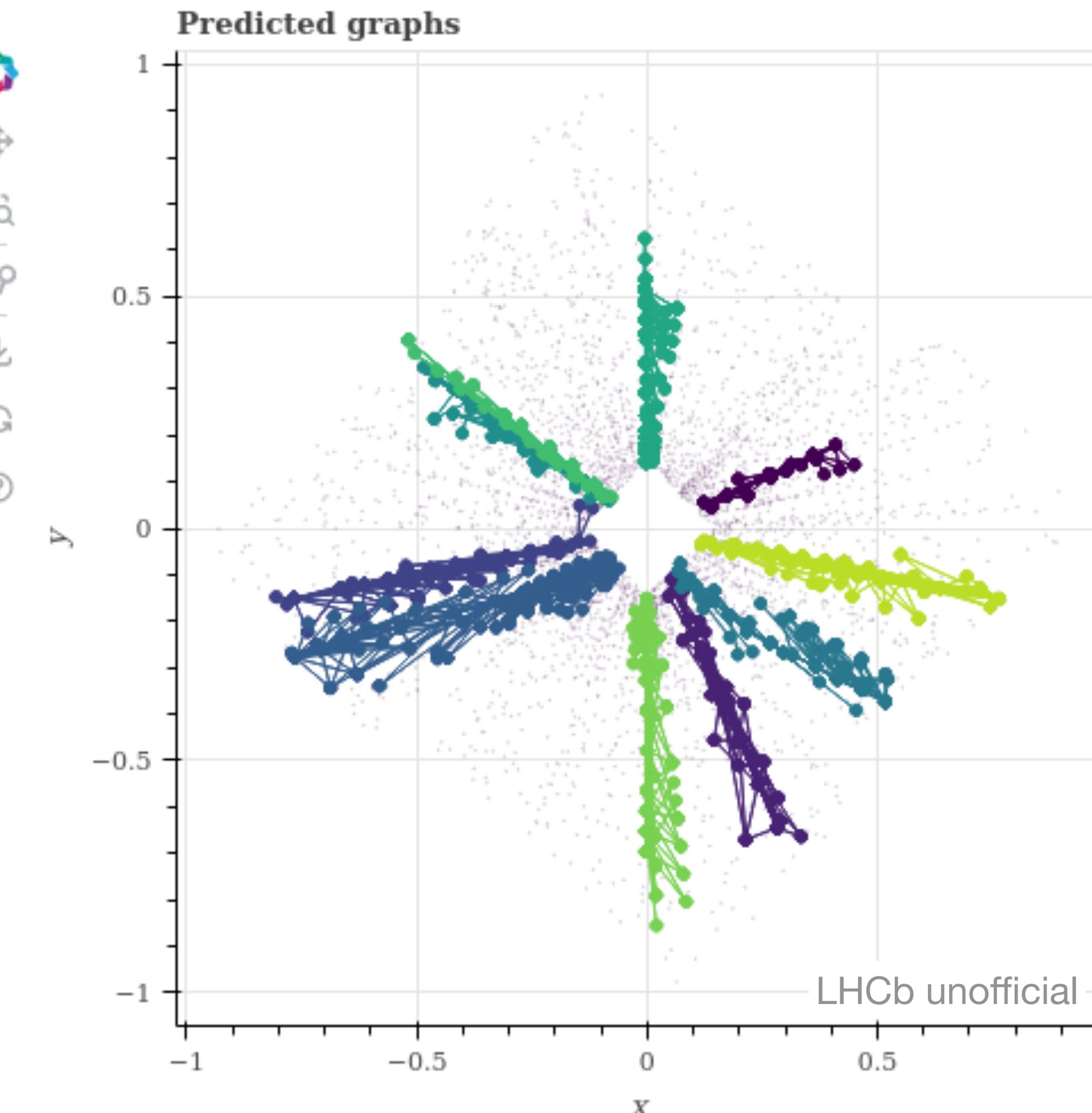
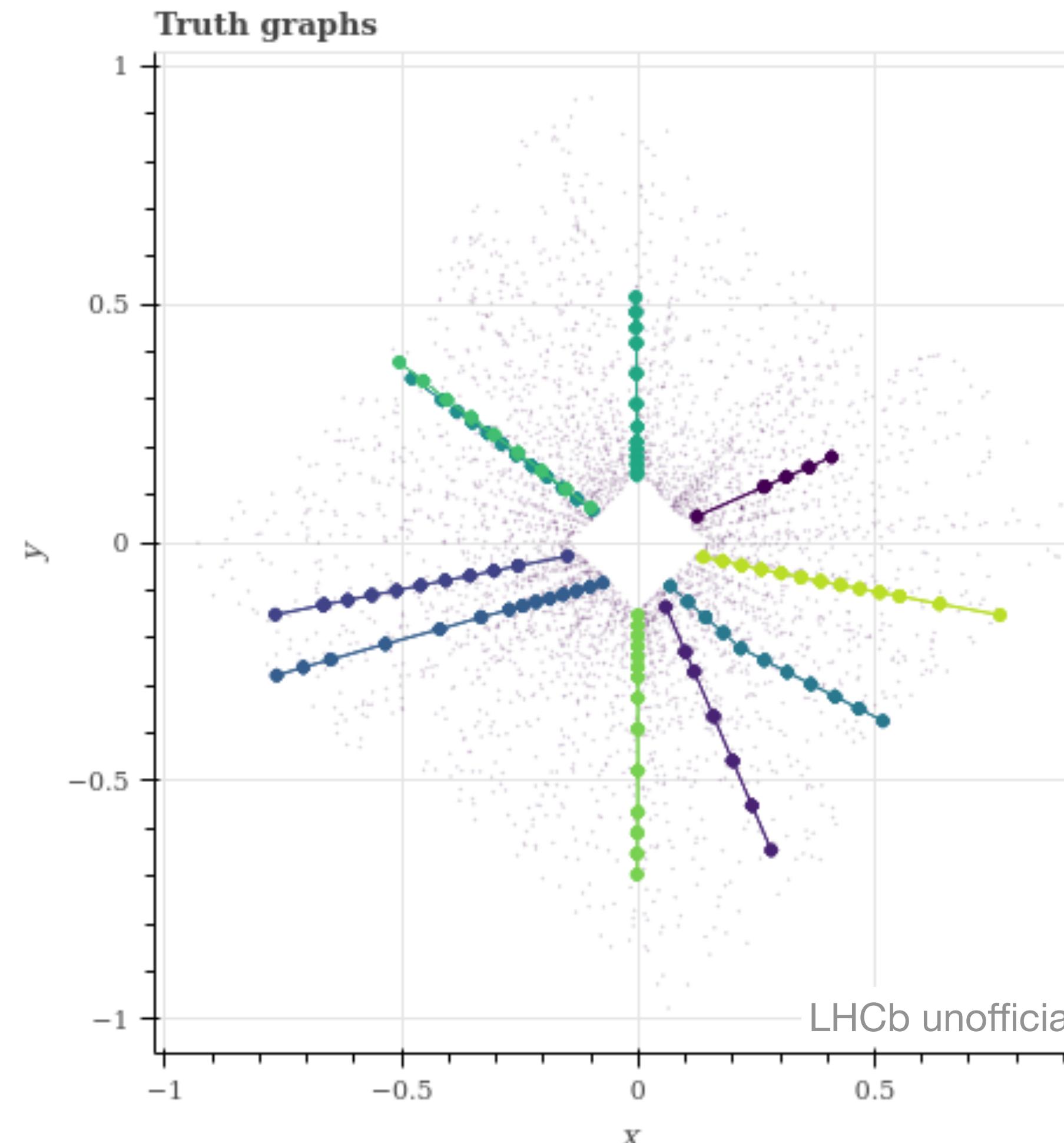
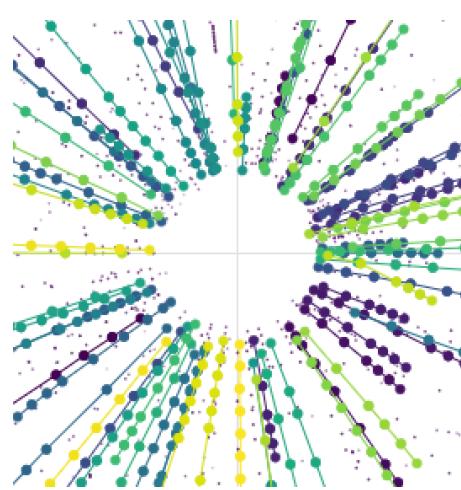
ETX4VELO

Metric Learning

Hits

Embedding

Graph

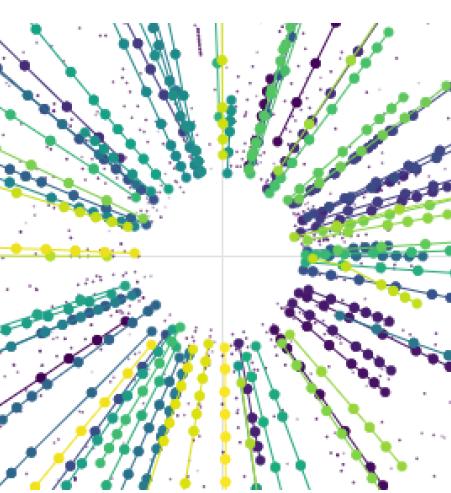


ETX4VELO

GNN

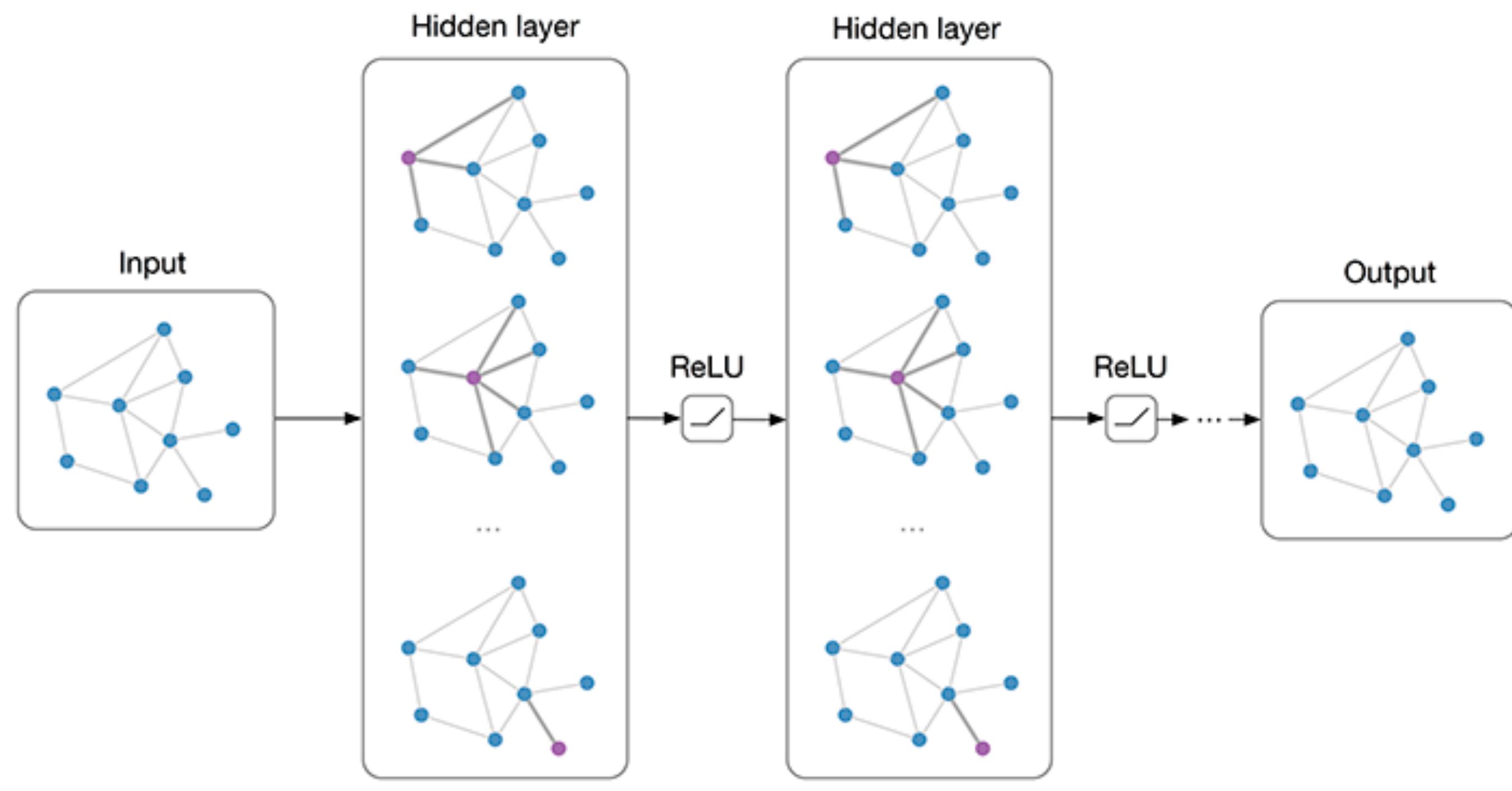
Graph

Edge scores



- **GNN Training**

- With the generated graphs, train the GNN to give scores to each edge
- True edge score = 1
- **GNN: Interaction network**, Battaglia et al.
“Interaction Networks for Learning about Objects, Relations and Physics”, [arXiv:1612.00222](https://arxiv.org/abs/1612.00222)



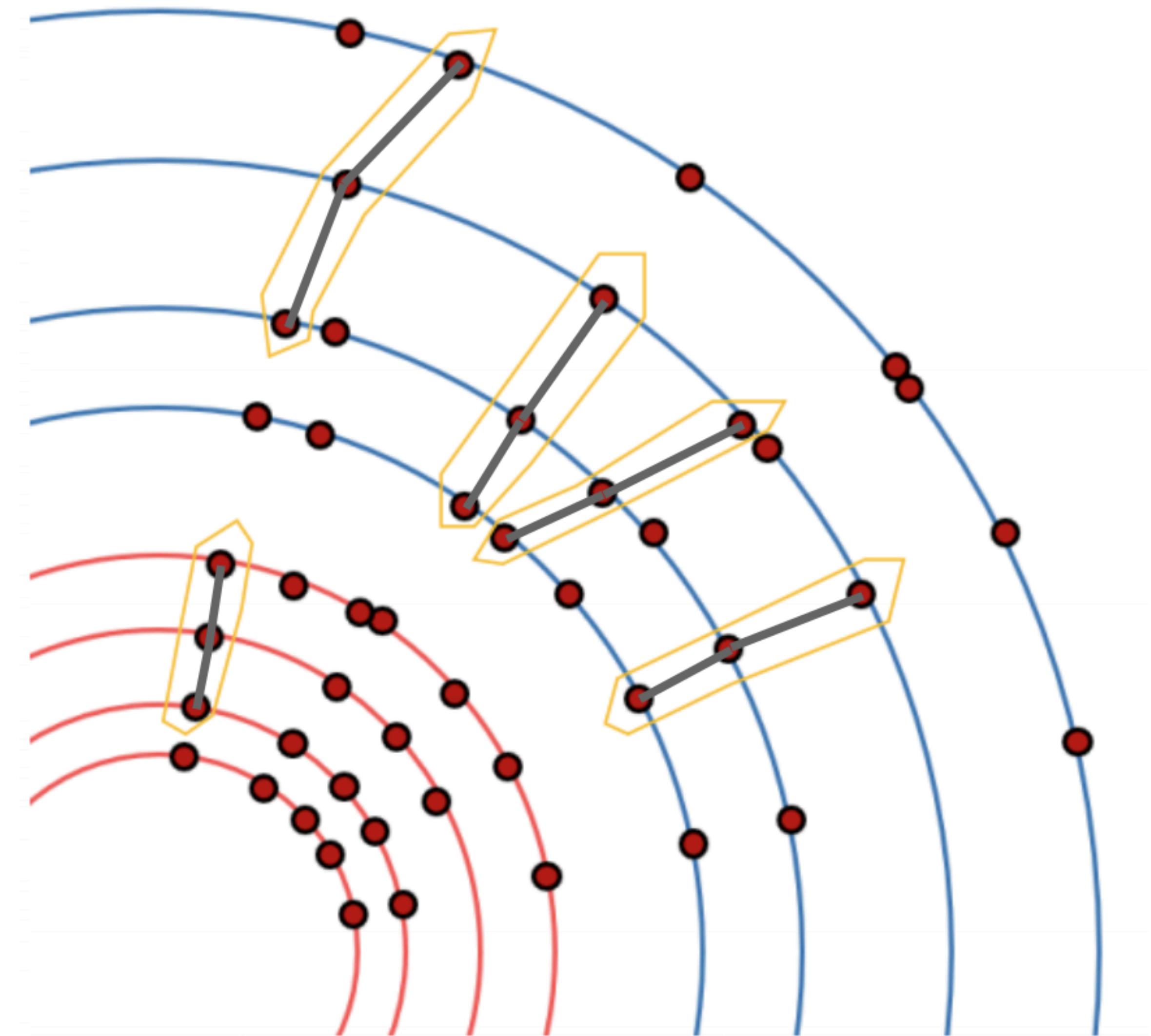
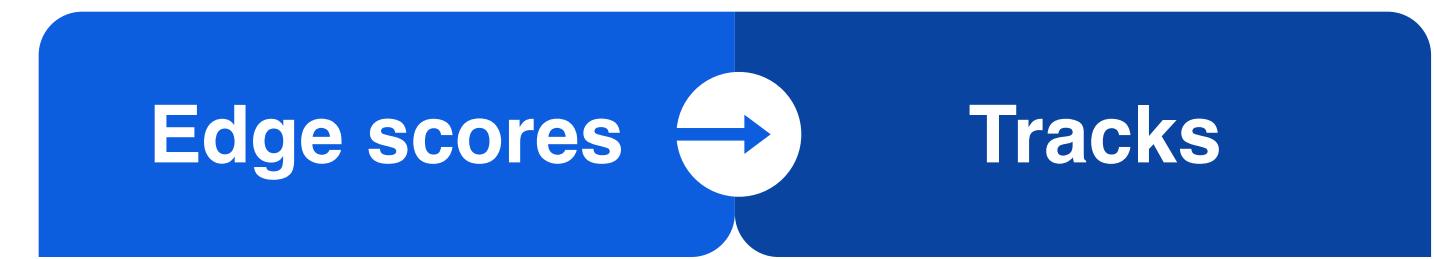
- **GNN Inference**

- For each generated graph for the events, give scores to all the edges

[source](#)

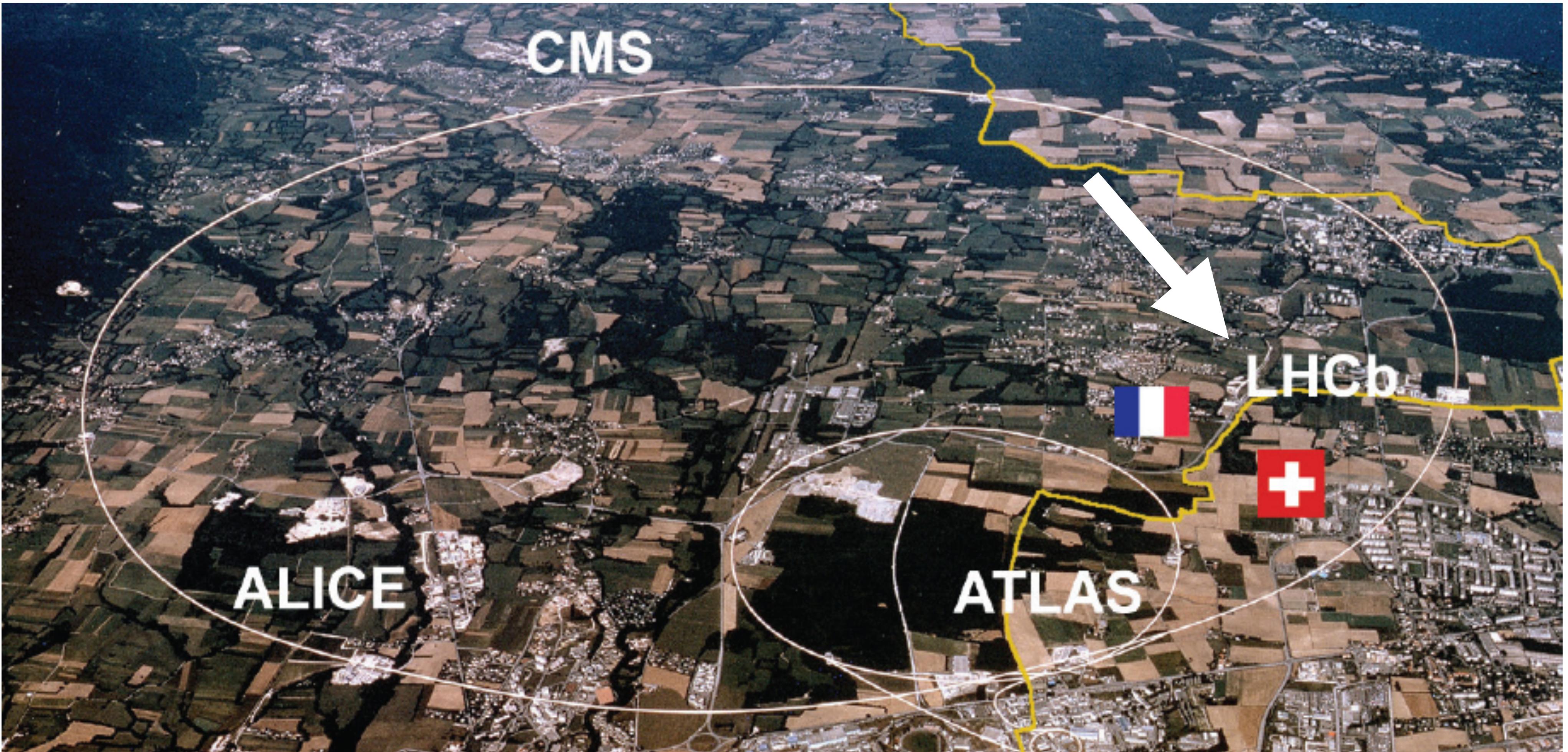
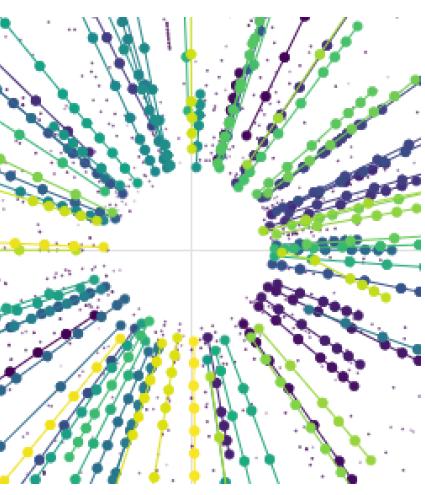
Track building

- Graph: sparse
- Choose score cut, e.g. 0.9
- If edge score < 0.9 : remove edge
- Graph with disconnected components
- Break graph down to its connected components, [scipy.sparse.csgraph.connected_components](https://scipy.org/doc/stable/reference/generated/scipy.sparse.csgraph.connected_components.html)
- → Track candidates



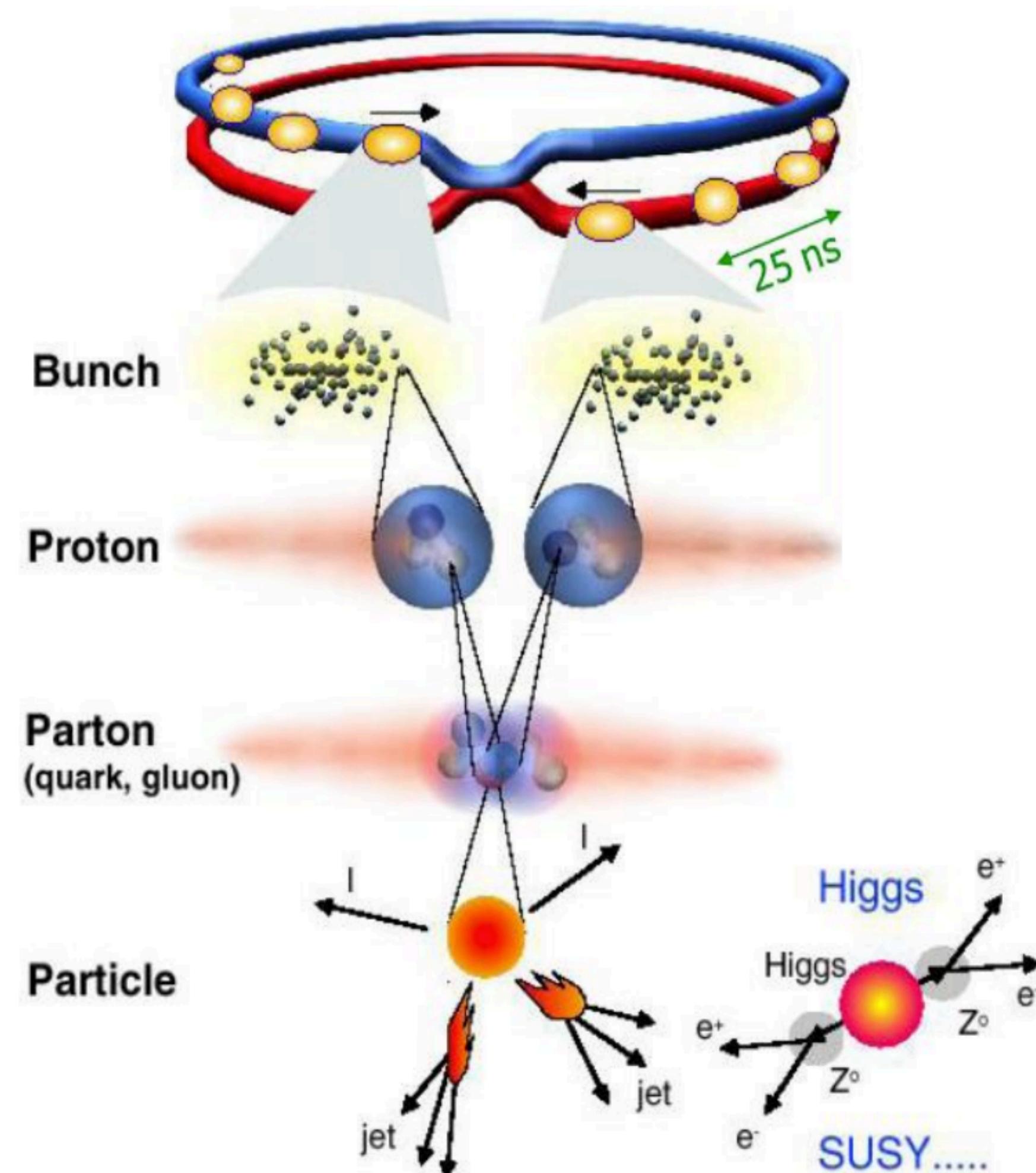
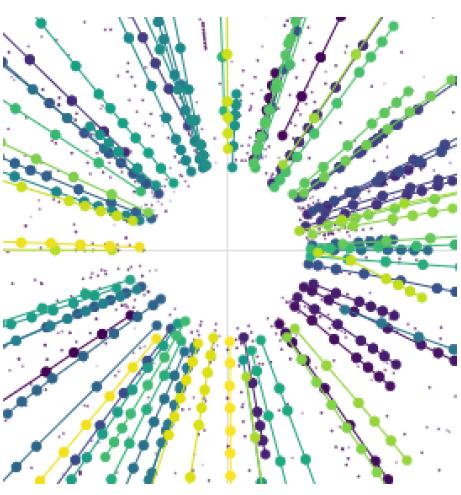
CERN

The Large Hadron Collider and LHCb



The Large Hadron Collider

Collisions at the LHC



Protons colliding at 0.99999999 the speed of light

