Graph Neural Network for Track Finding at LHCb

SMARTHEP Annual Meeting

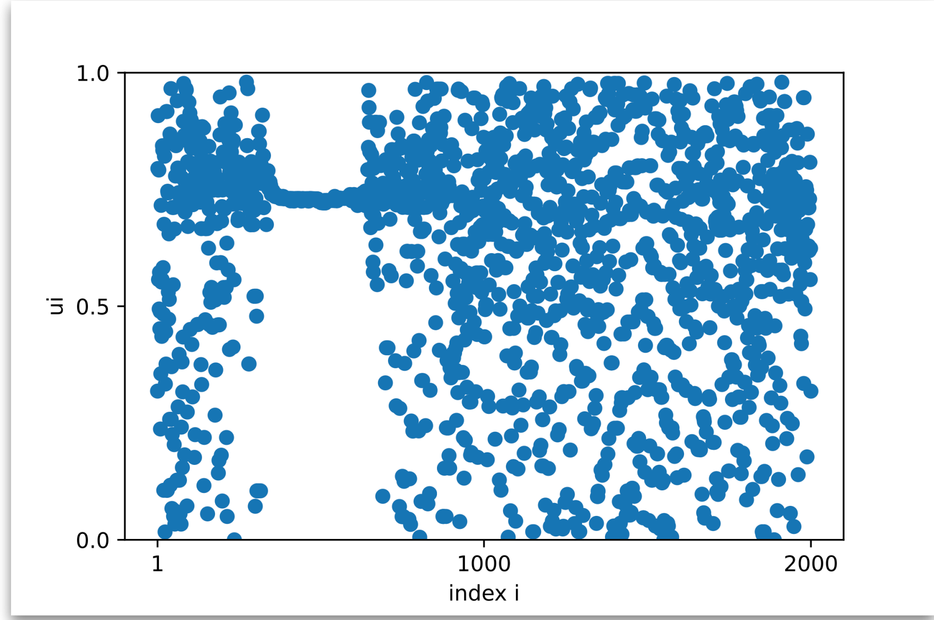
Lund, Sweden, December 1, 2023

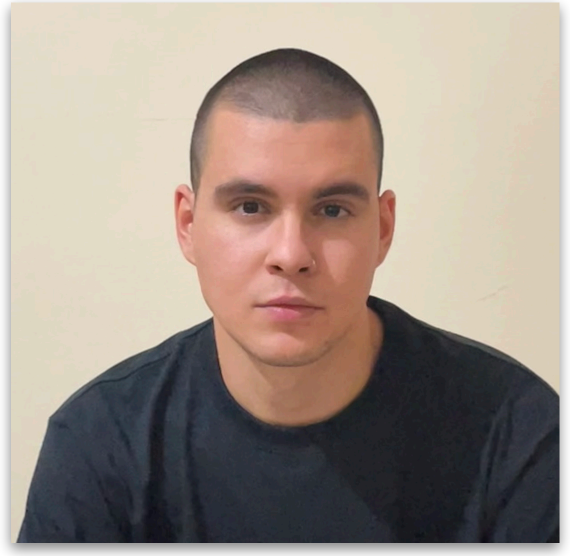
Fotis Giasemis, Anthony Correia, Nabil Garroum, Vladimir Vava Gligorov

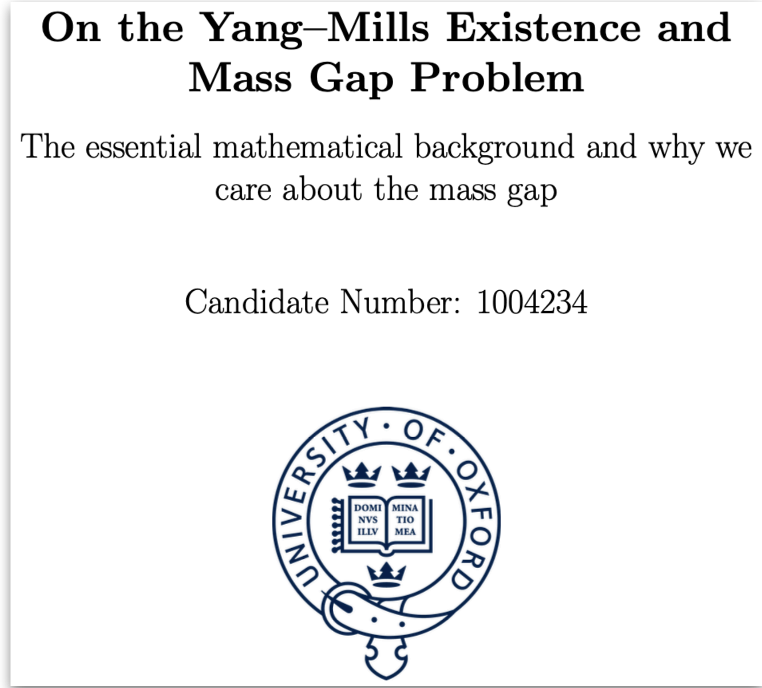
Myself

Fotis

- Hometown: Agia Anna, Euboea, Greece
- MMathPhys Mathematical and Theoretical Physics
  - University of Oxford
  - 4 years
- MSc Applied Mechanics
  - National Technical University of Athens
  - 2 years
  - Thesis: Quantum Chaos
- ESR5: Paris (LIP6 + LPNHE)
  - RTA on heterogeneous architectures for LHC and self-driving cars
  - Vava Gligorov (LPNHE) and Bertrand Granado (LIP6)

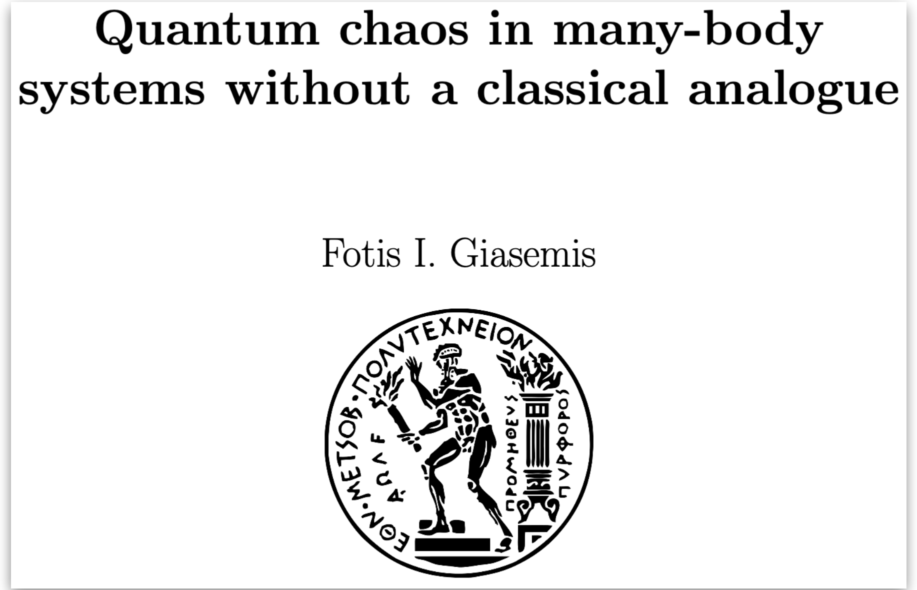




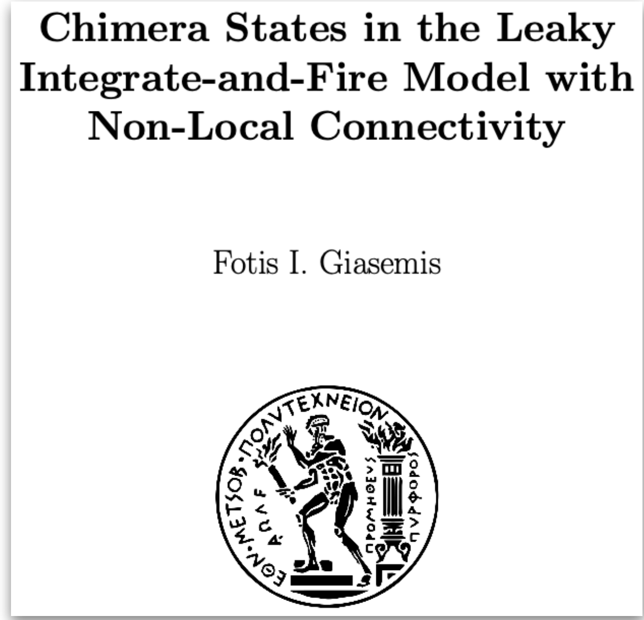

On the Yang–Mills Existence and Mass Gap Problem

The essential mathematical background and why we care about the mass gap

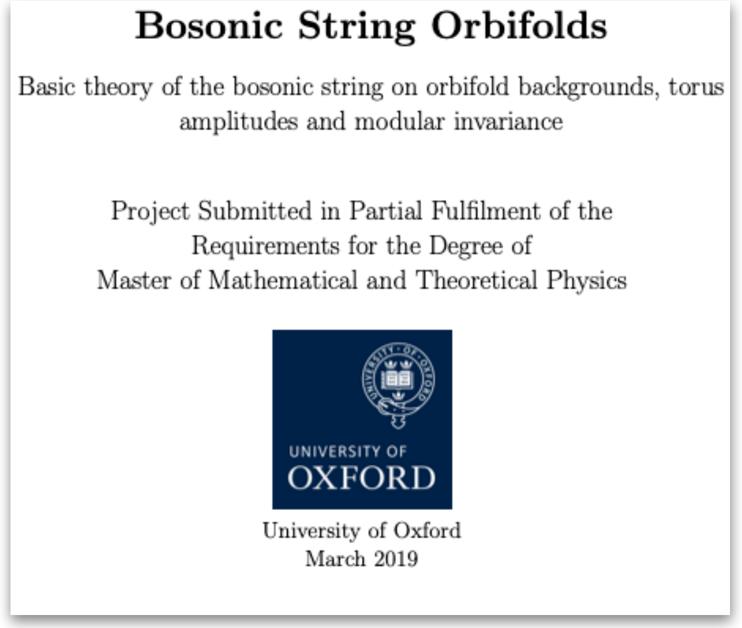
Candidate Number: 1004234


Quantum chaos in many-body systems without a classical analogue

Fotis I. Giasemis


Chimera States in the Leaky Integrate-and-Fire Model with Non-Local Connectivity

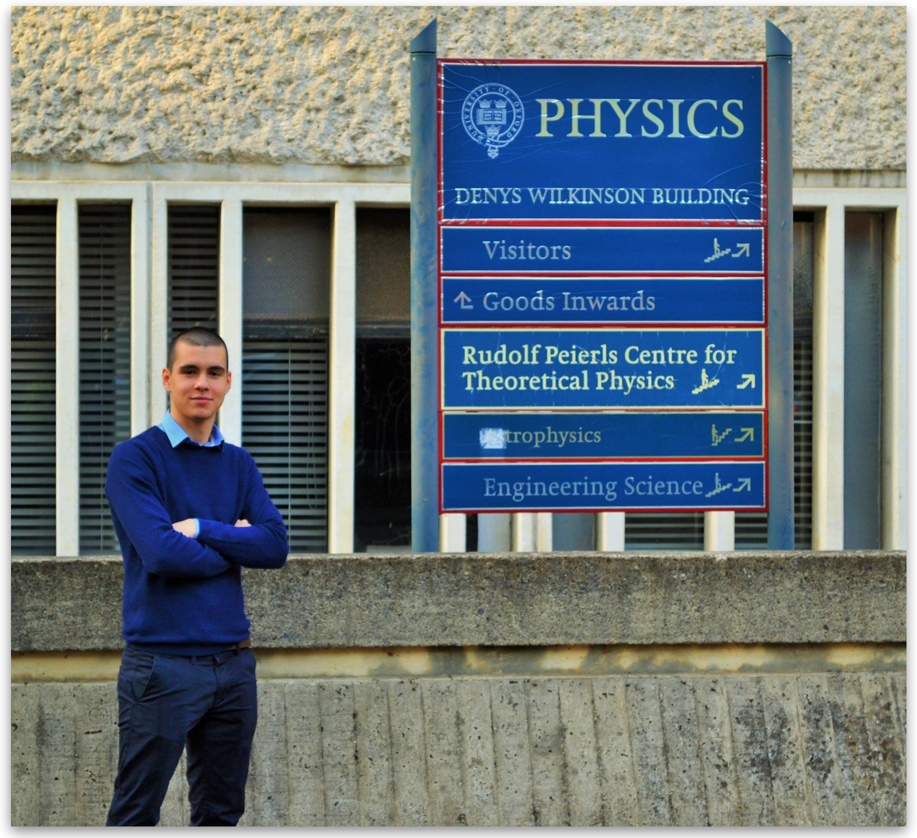
Fotis I. Giasemis

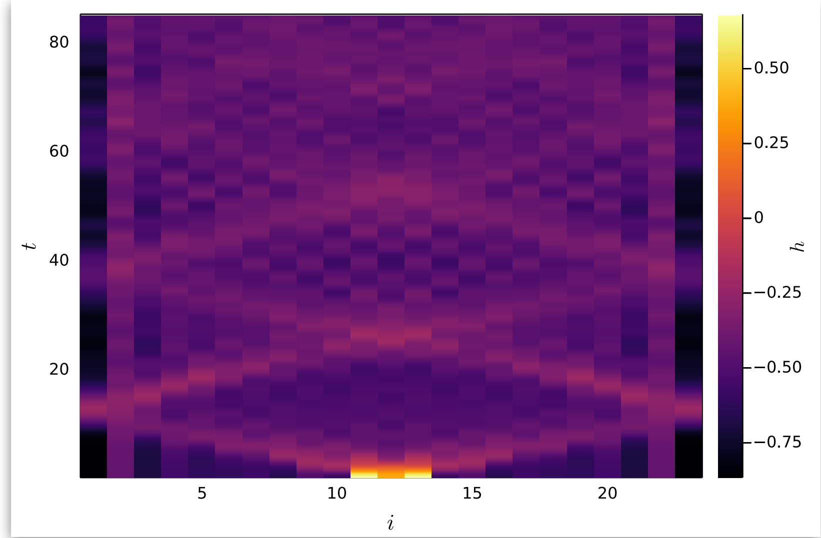

Bosonic String Orbifolds

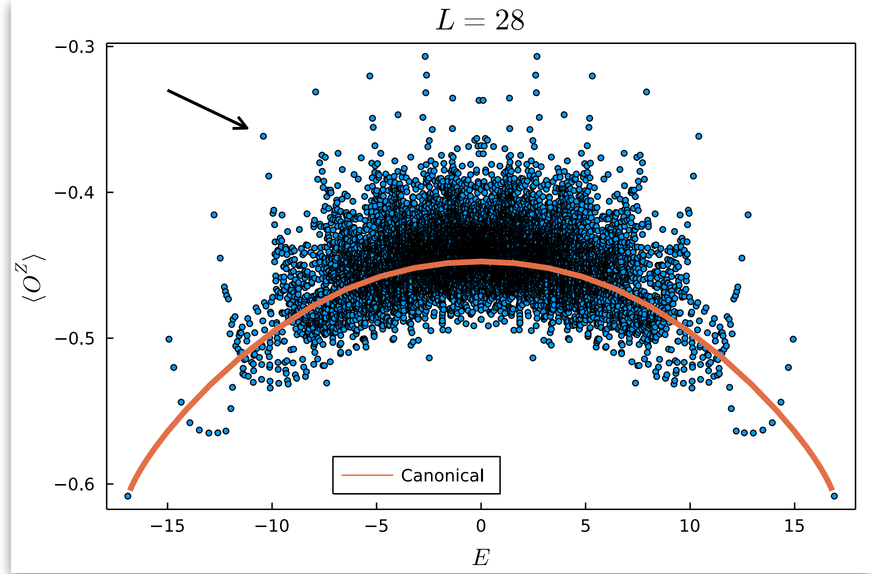
Basic theory of the bosonic string on orbifold backgrounds, torus amplitudes and modular invariance

Project Submitted in Partial Fulfilment of the Requirements for the Degree of Master of Mathematical and Theoretical Physics

University of Oxford
March 2019





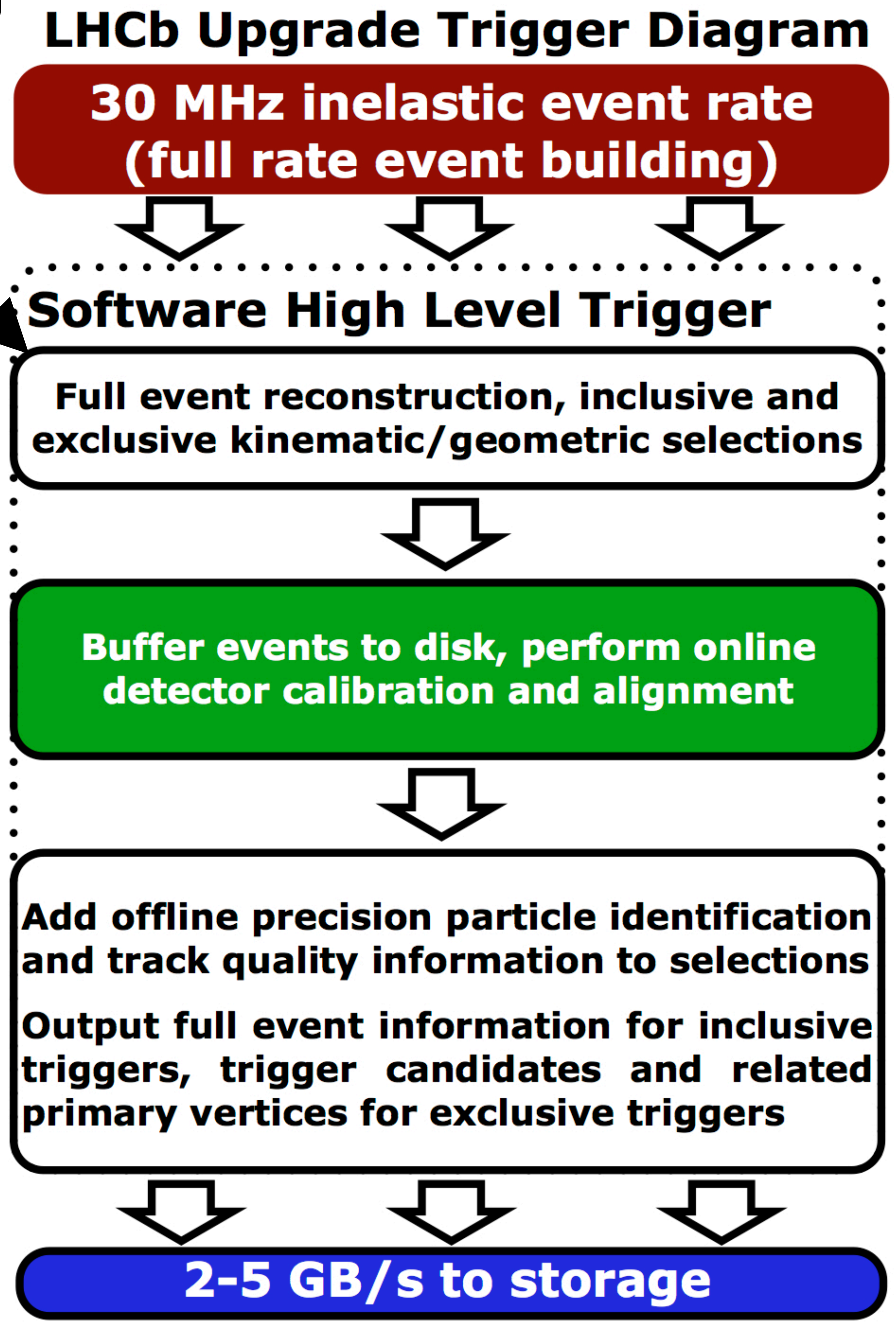


The LHCb trigger and Allen

The Software Trigger of LHCb

HLT1 or “Allen”

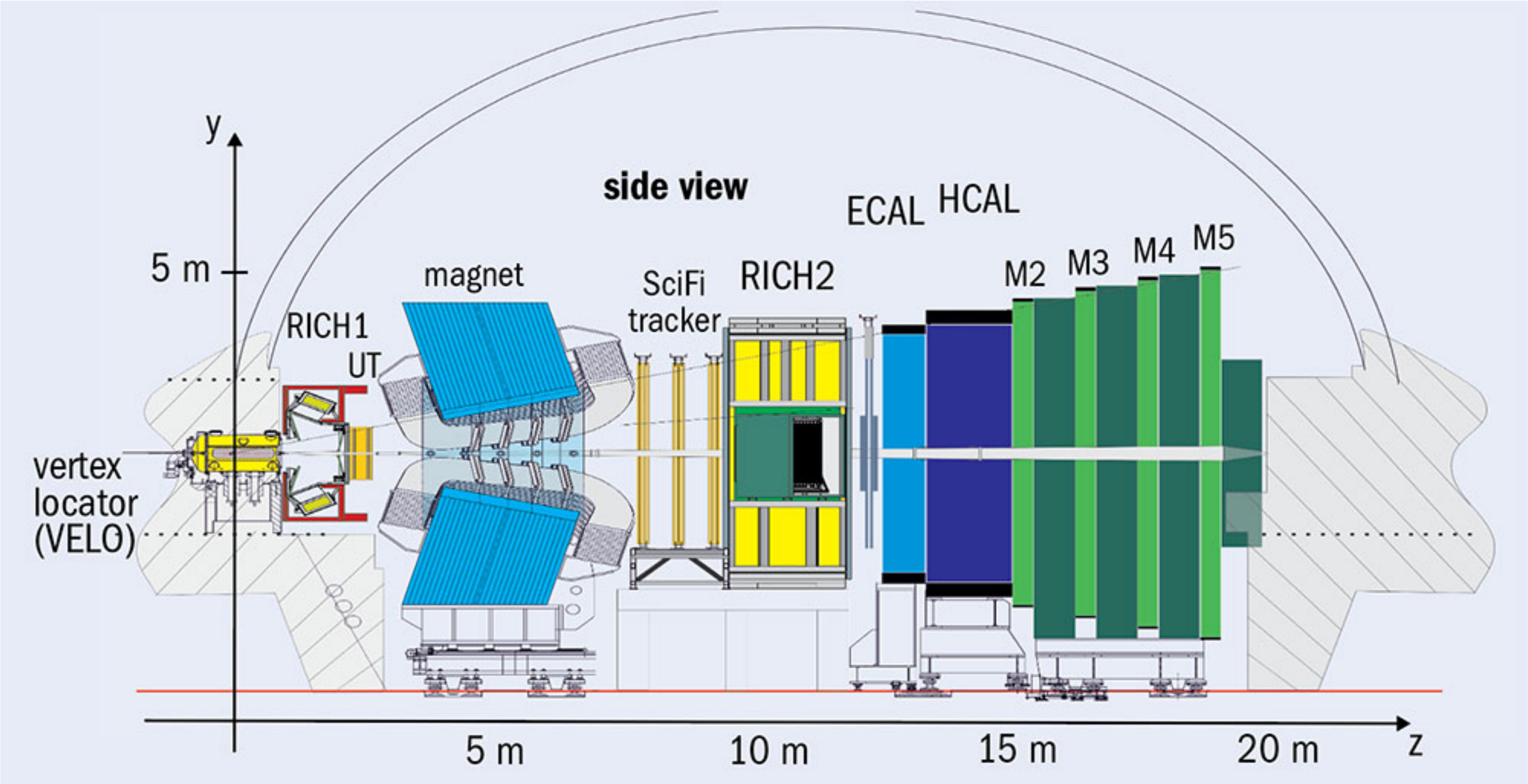
- Keep only the “interesting” events → **triggering**
- Software high level trigger: 2 levels
- Allen is the level 1 of the LHCb high-level trigger (HLT1) running on **GPUs**
- Filters an input rate of 30 million collisions per sec
- **High throughput constraint**
- Performs fast **track reconstruction** and selects collision events based on one- and two-track objects on GPUs



Track Finding

Also called
“track reconstruction”, or
“tracking”

Finding tracks from the hits in the detector



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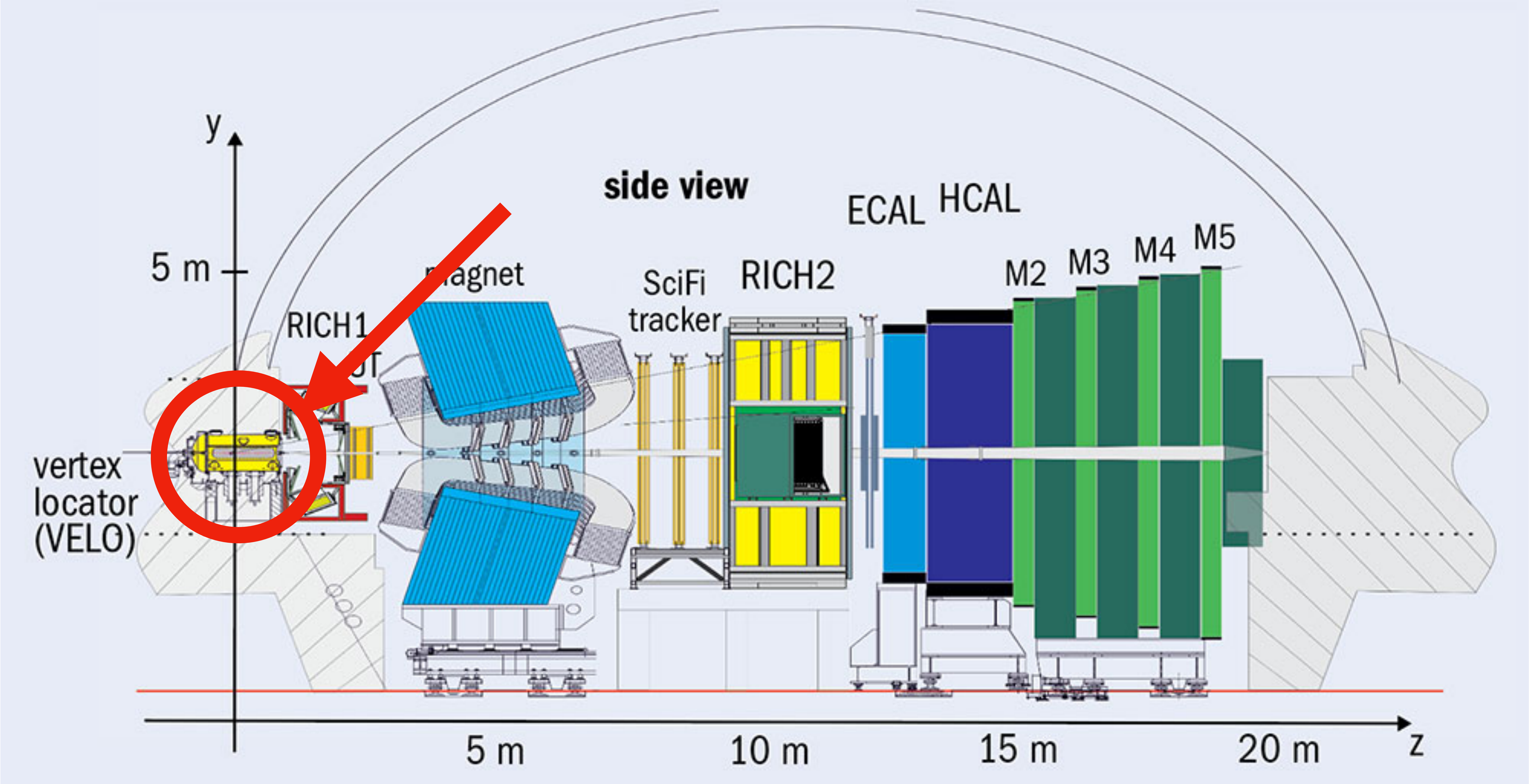

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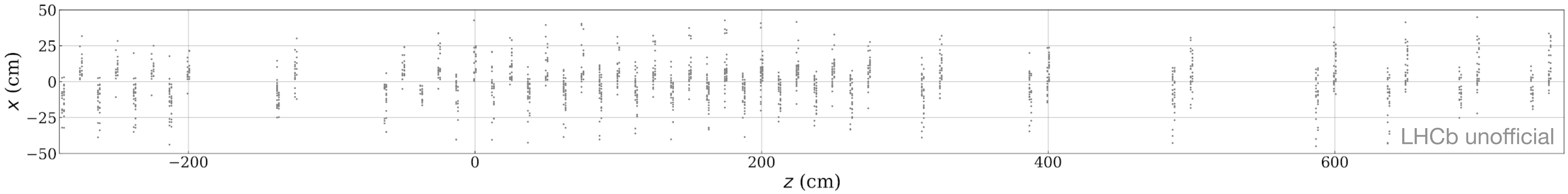
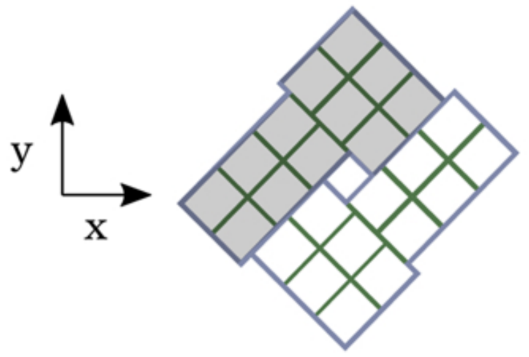
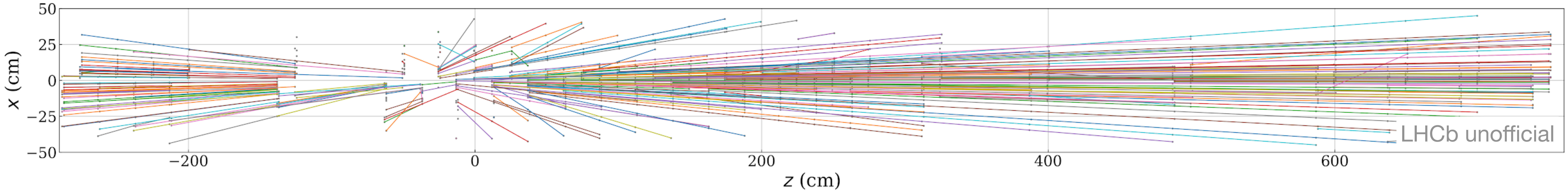




Track finding



Graph Neural Network for Track Finding at LHCb

Main objectives

- Find a NN for tracking at LHCb that achieves state-of-the-art performance

- Optimise network enough in order to meet high throughput constraint

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- **Find a NN for tracking at LHCb that achieves state-of-the-art performance**
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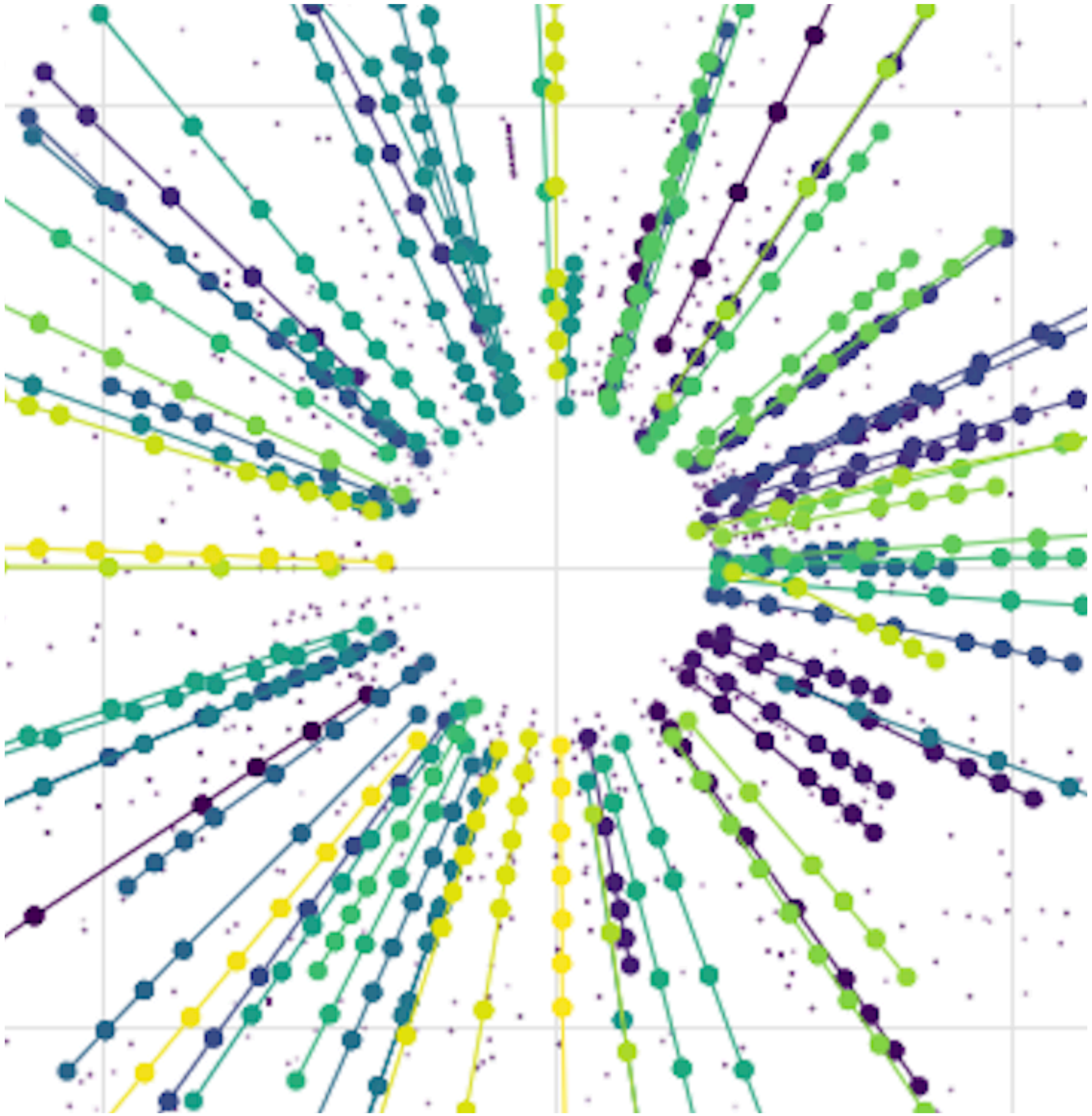
ETX4VELO

GNN-based pipeline for track finding in the Velo at LHCb, talk@CTD2023,

GitLab repository:
etx4velo@main, etx4velo@dev, etx4velo@ctd2023



Exa.TrkX

LHCb subdetector

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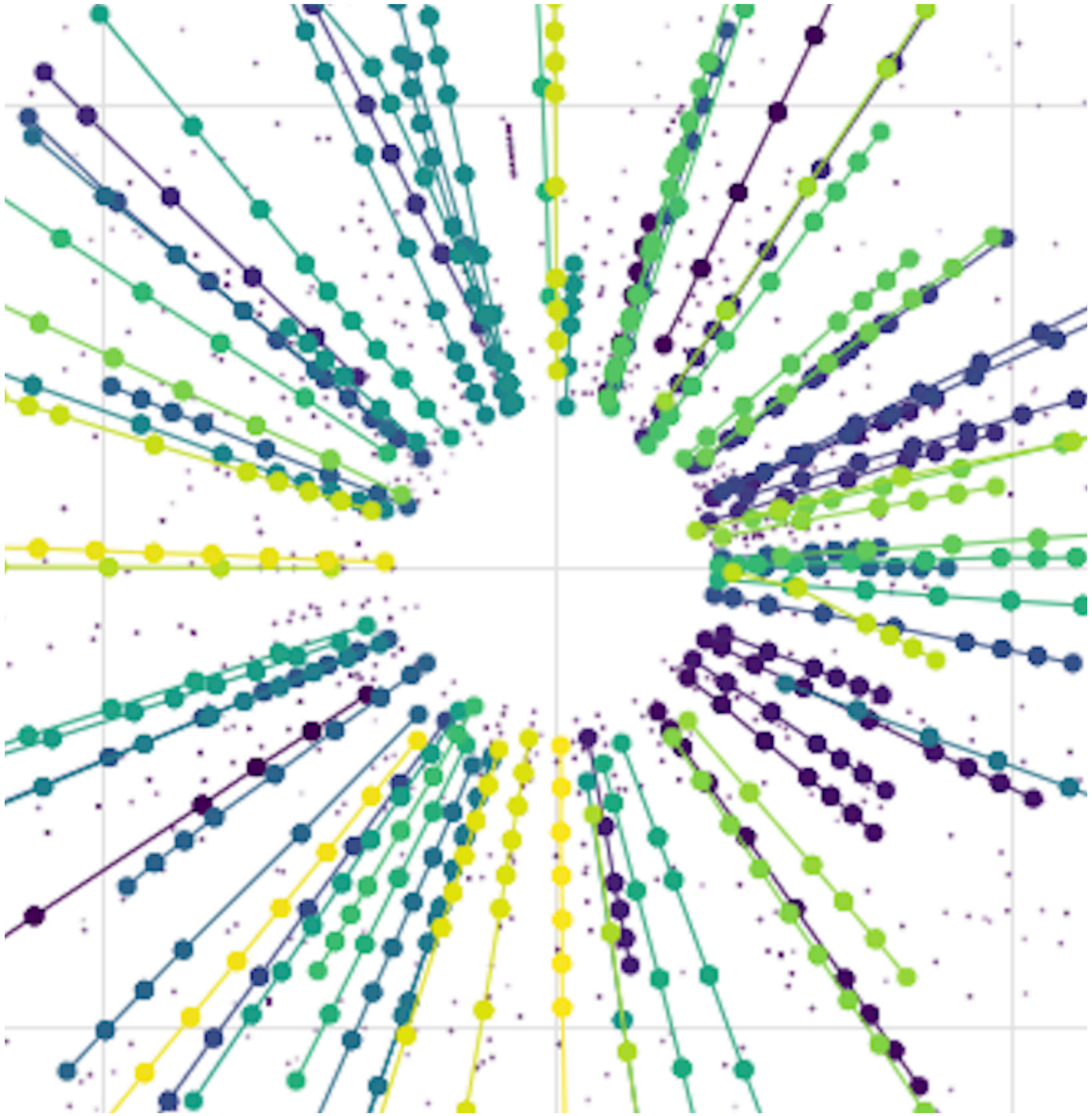

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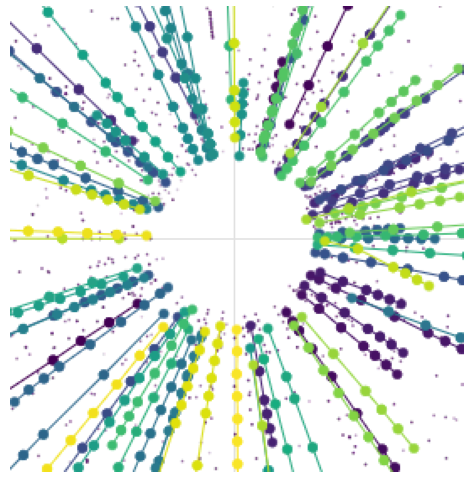


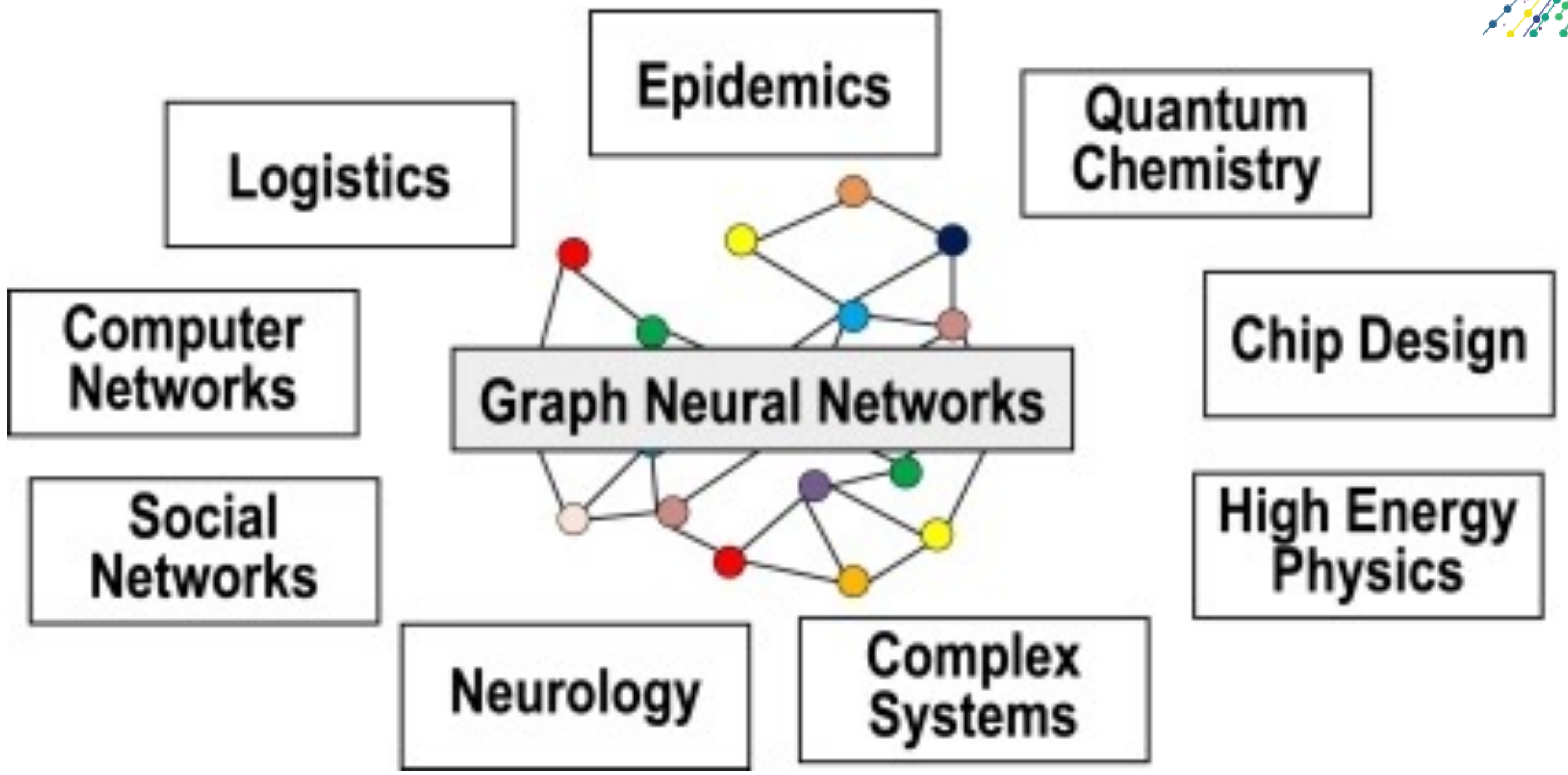
- Why?: Will ML allow a more **efficient** use of computing resources?
- Expected increase in luminosity, next generation of detectors
- Inference time close to **linear** on # hits vs classical **worse-than-quadratic**
- Comparative studies with classical approaches

- Where do we start?: Exa.TrkX collaboration
- exatrkx.github.io, talk@CHEP2021
- PyTorch, PyTorch Geometric, PyTorch Lightning

Graph Neural Networks

Why GNNs?

- Why graphs?
  - To take **connectivity** between data into account
- Why GNNs?
  - Modern DL only for structured data (sequences, grids etc.)
  - Develop NNs that are much more broadly applicable
  - Graphs can have **arbitrary shape and size**



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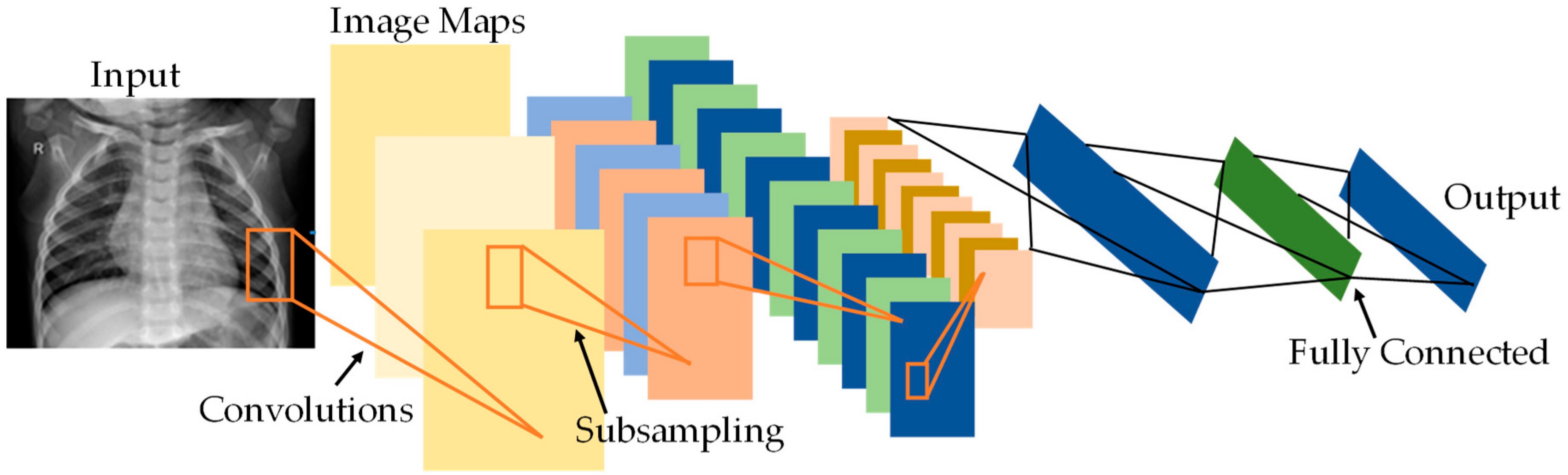

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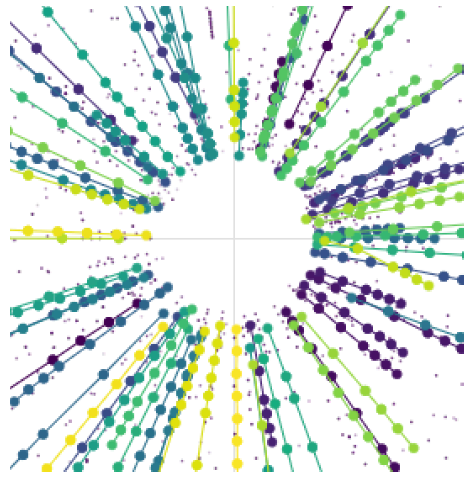
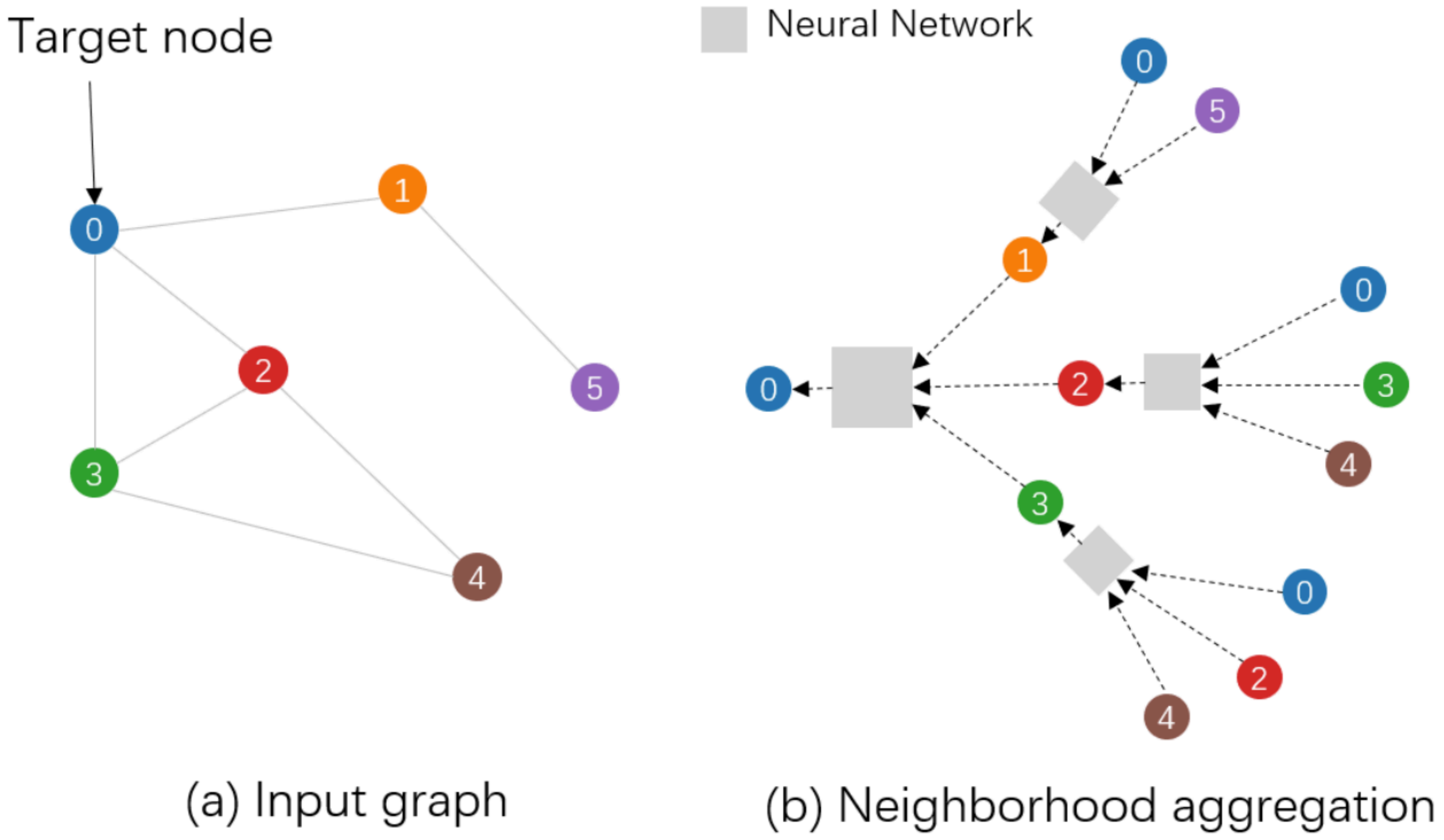


Graph Neural Networks

How?

- How do you learn the structure of the data?
  - ~~Normal convolution, as in CNNs~~
  - **“Graph Convolution”**
- Graph Convolution via a computation graph:
  - Node features
  - Aggregation
  - Message passing



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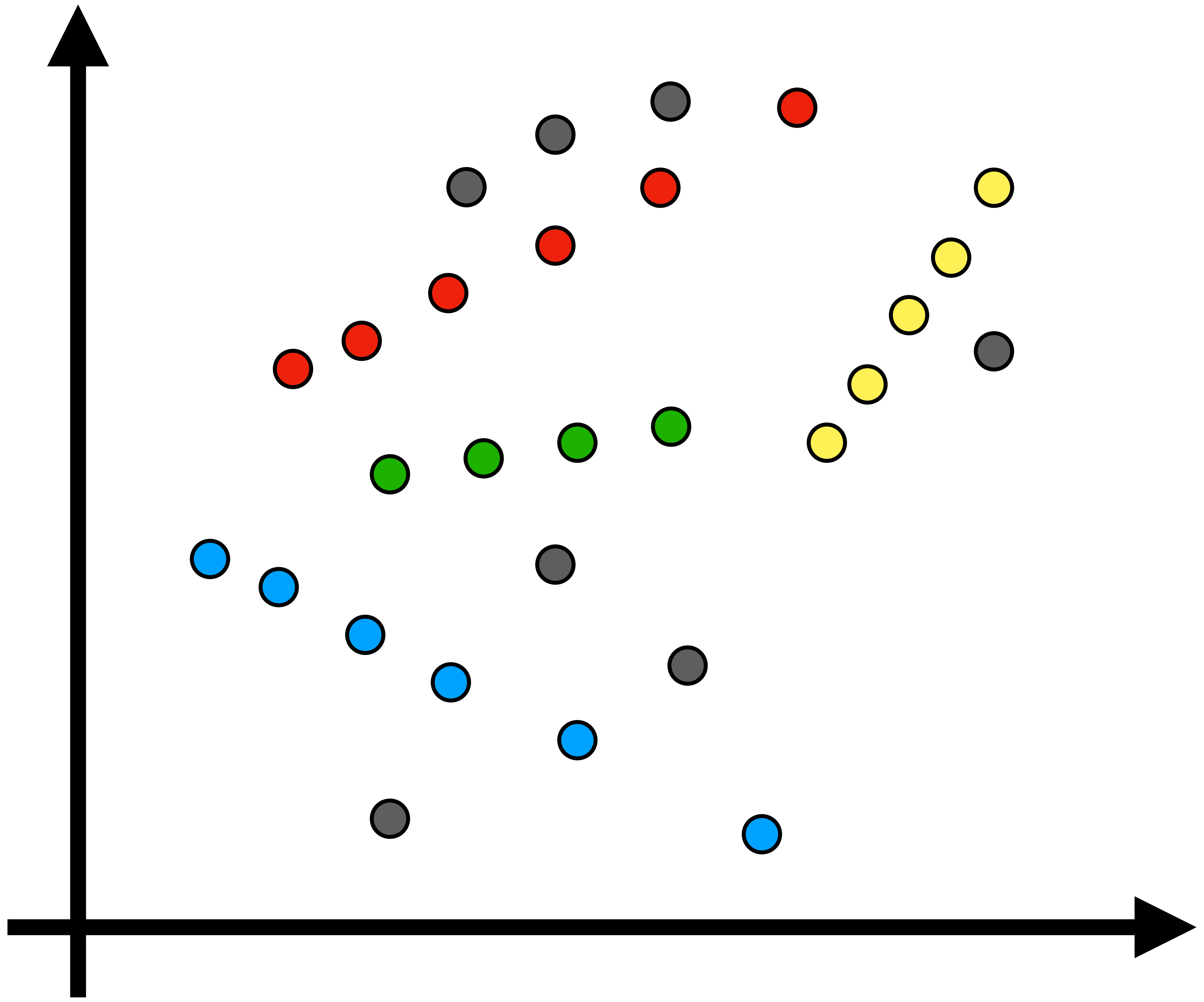
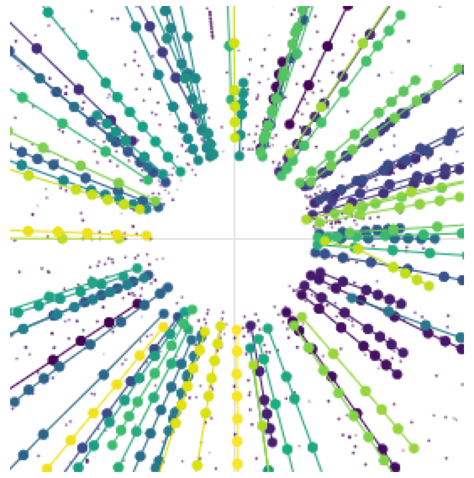
ETX4VELO

How do we get a graph from the hits?



Hits in the detector



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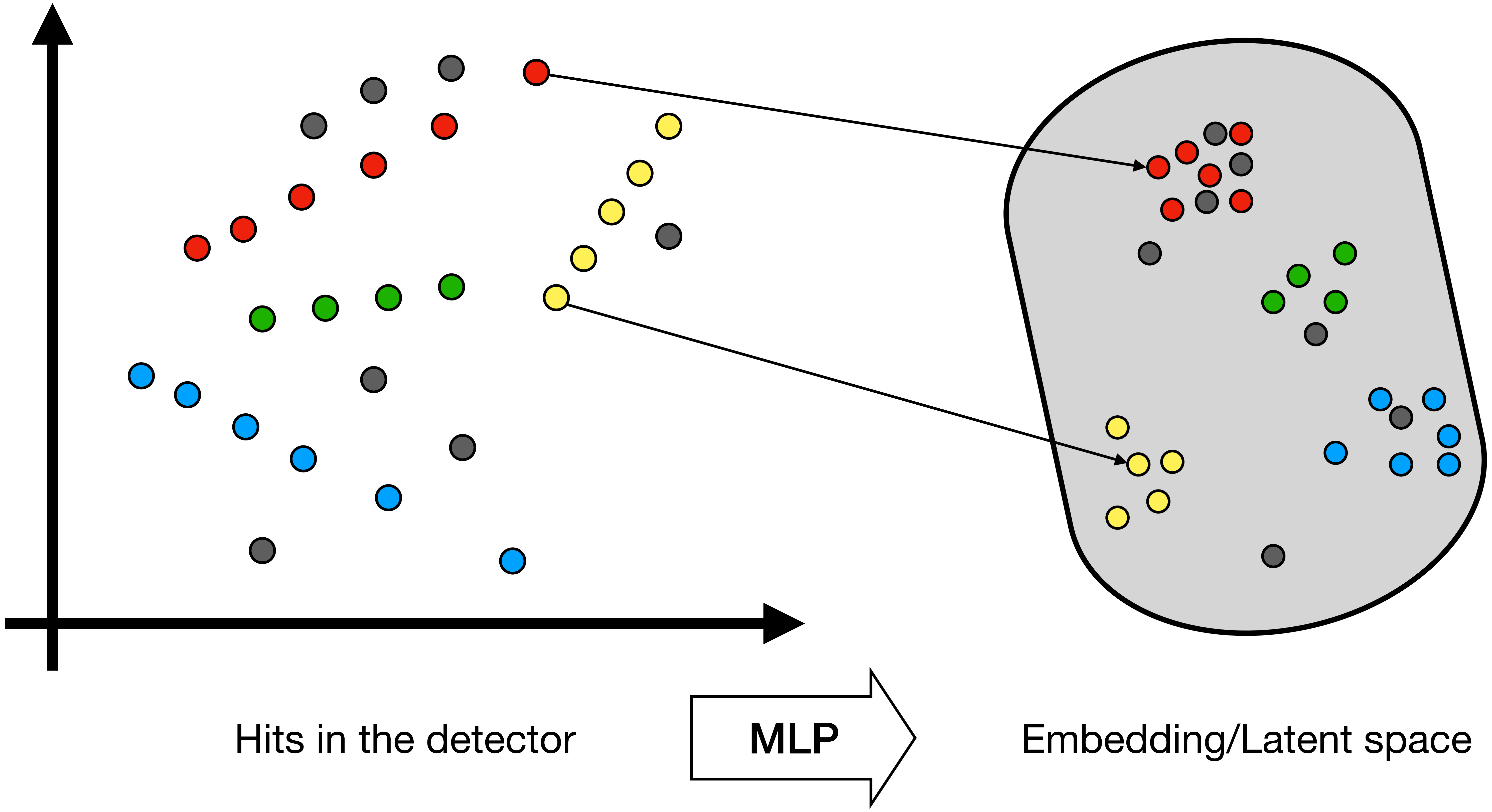

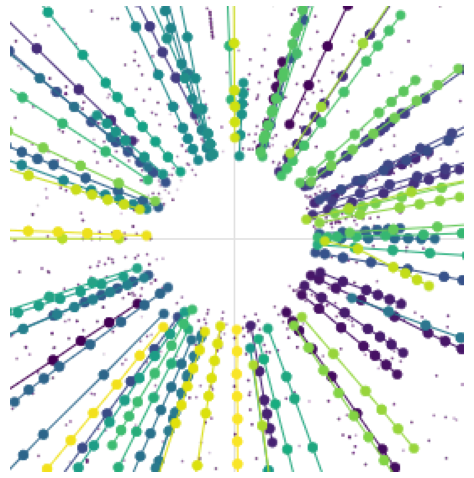

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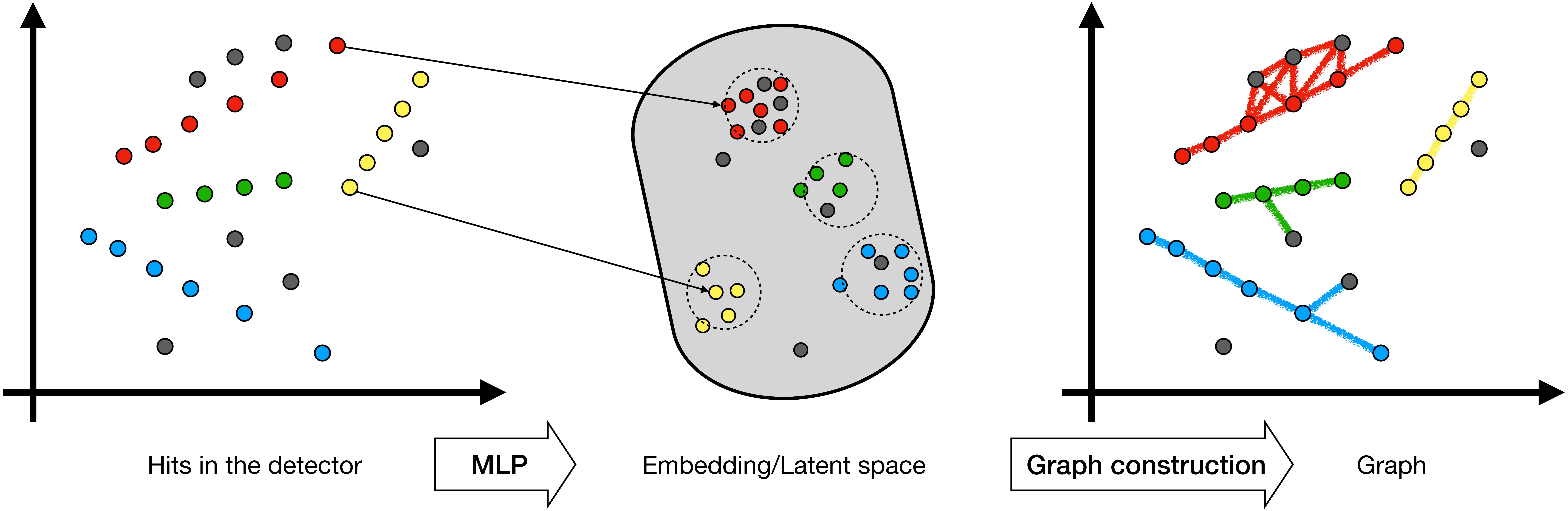

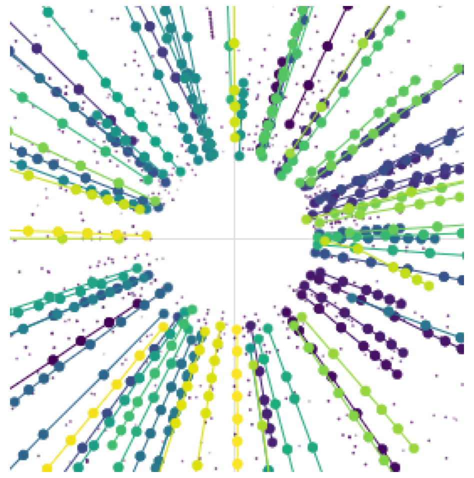

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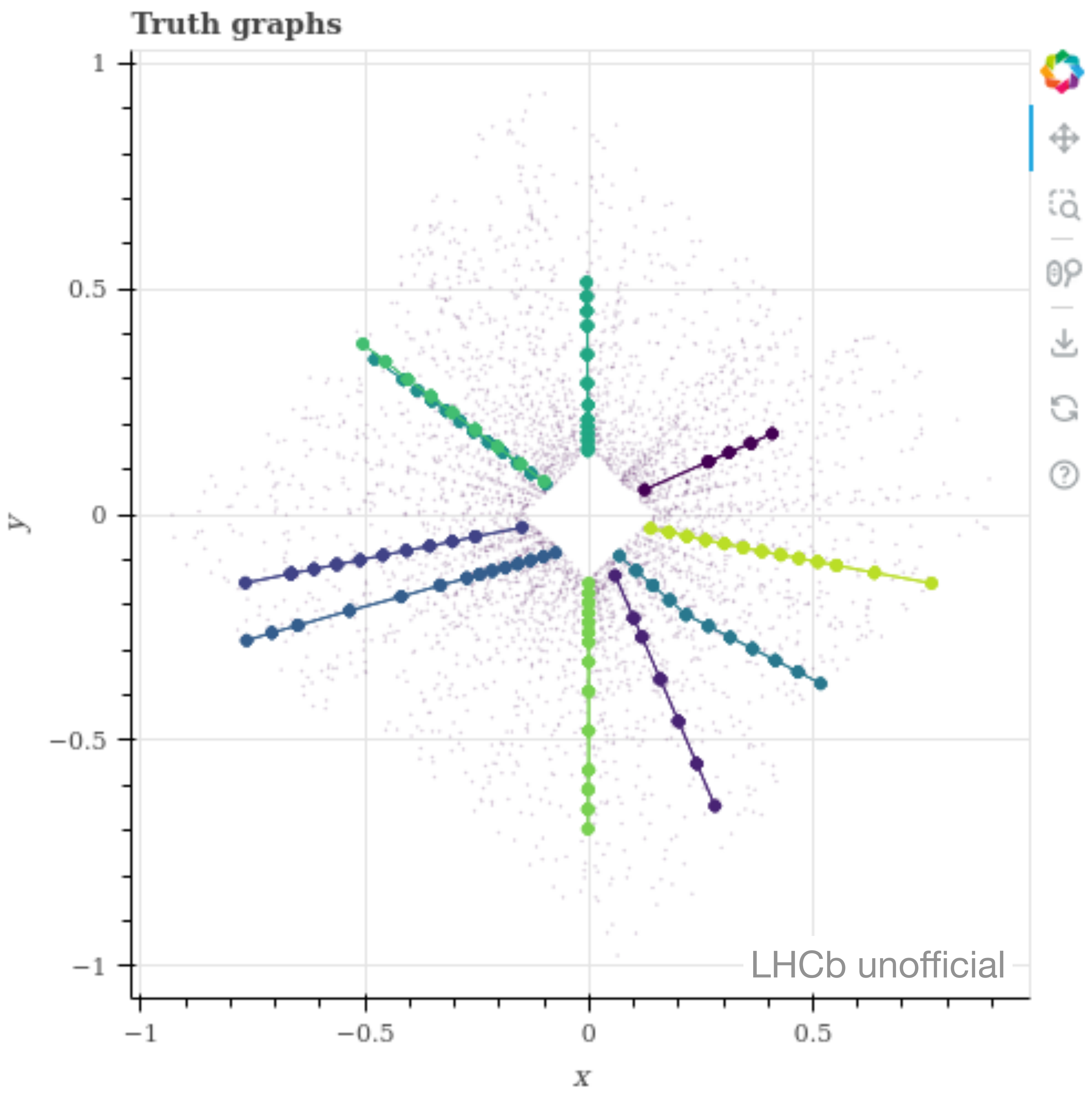
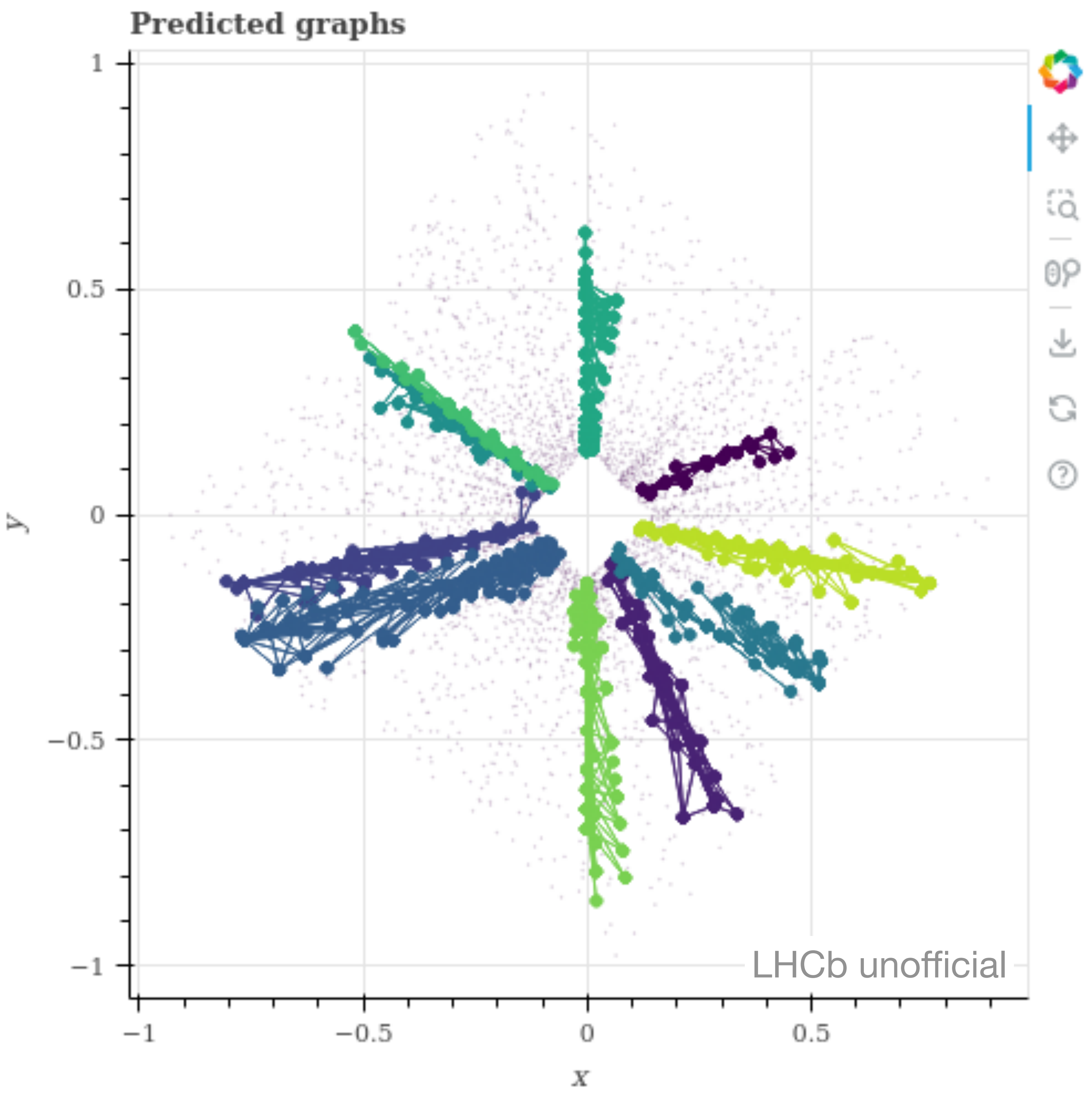
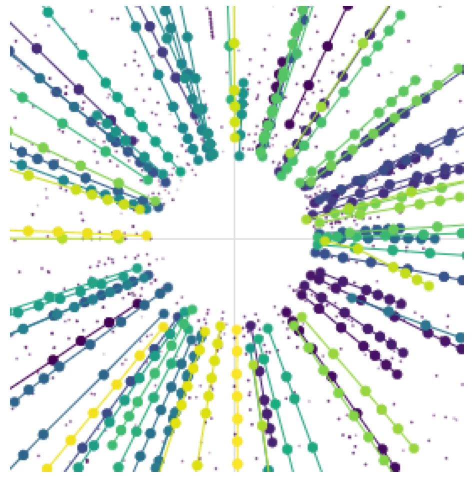
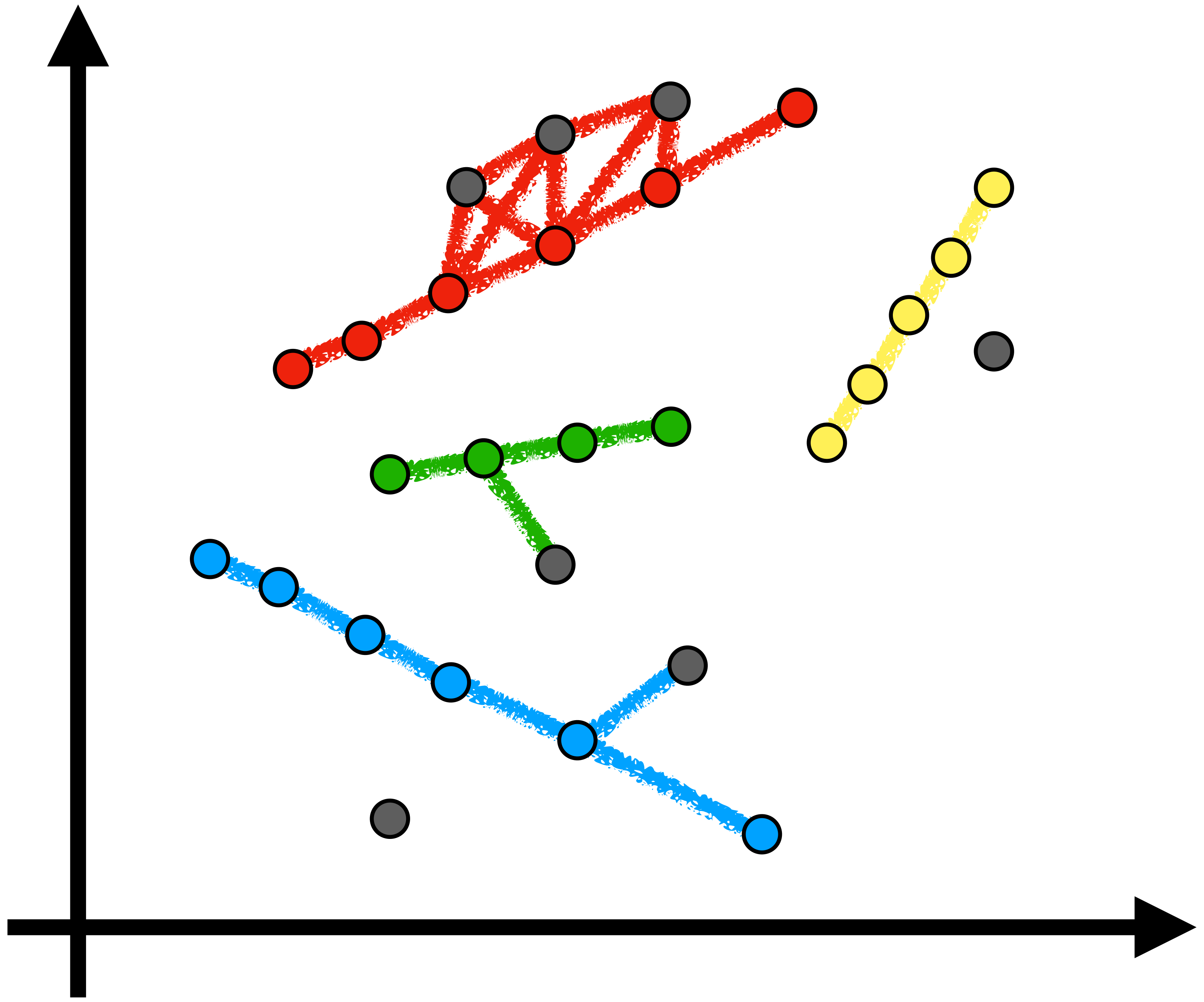




ETX4VELO

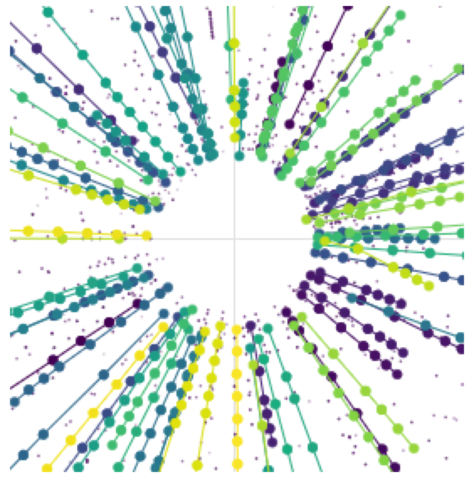
How do we get tracks?





Graph

ETX4VELO



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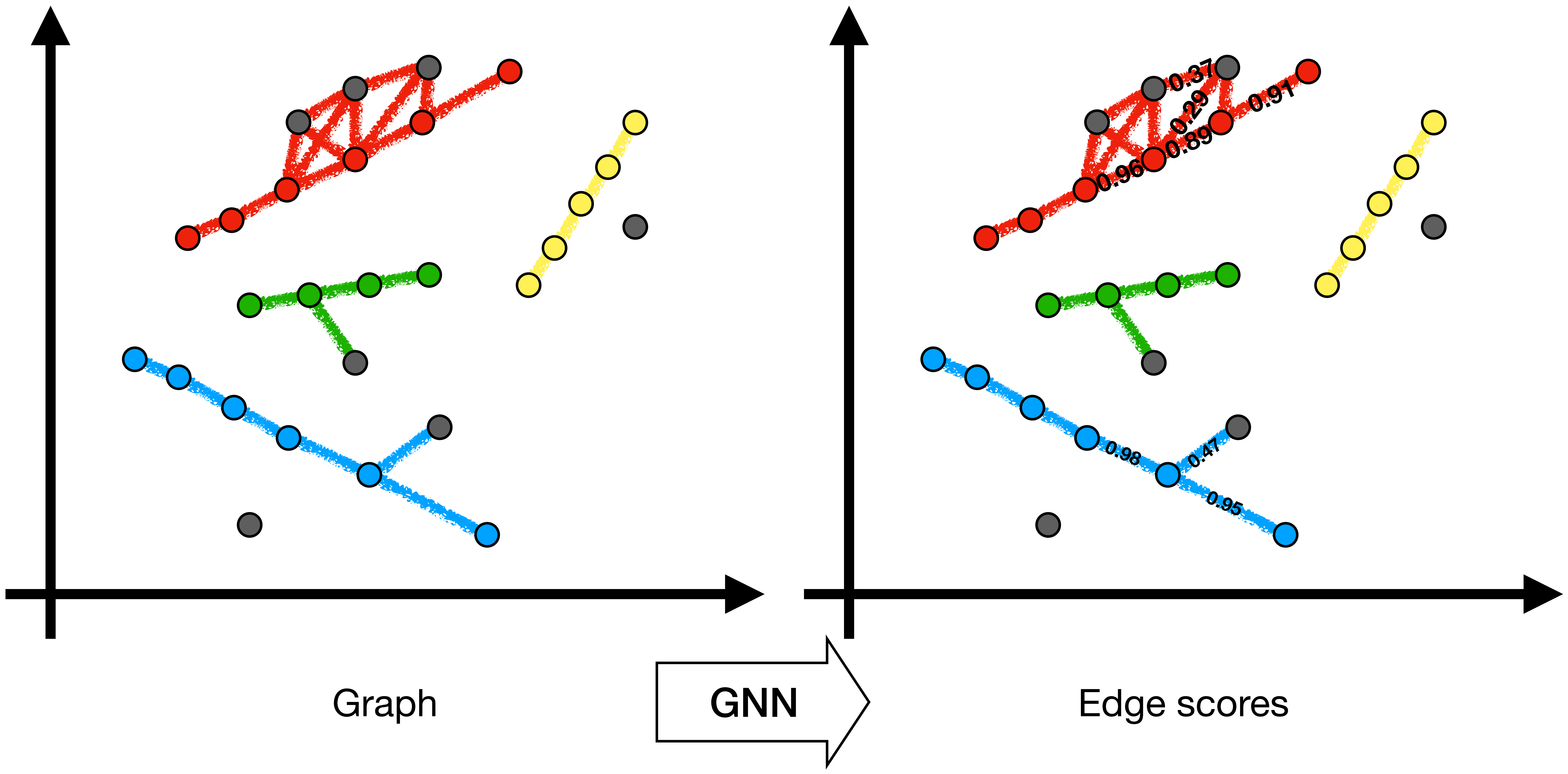

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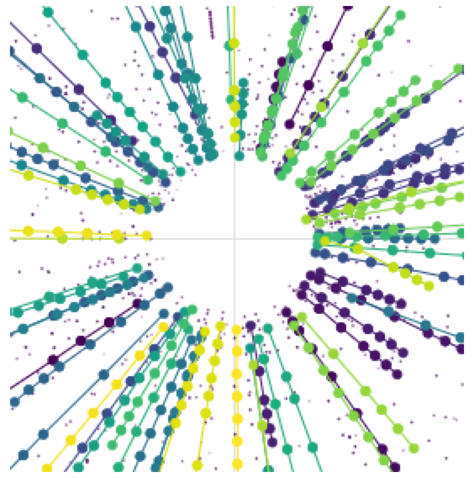
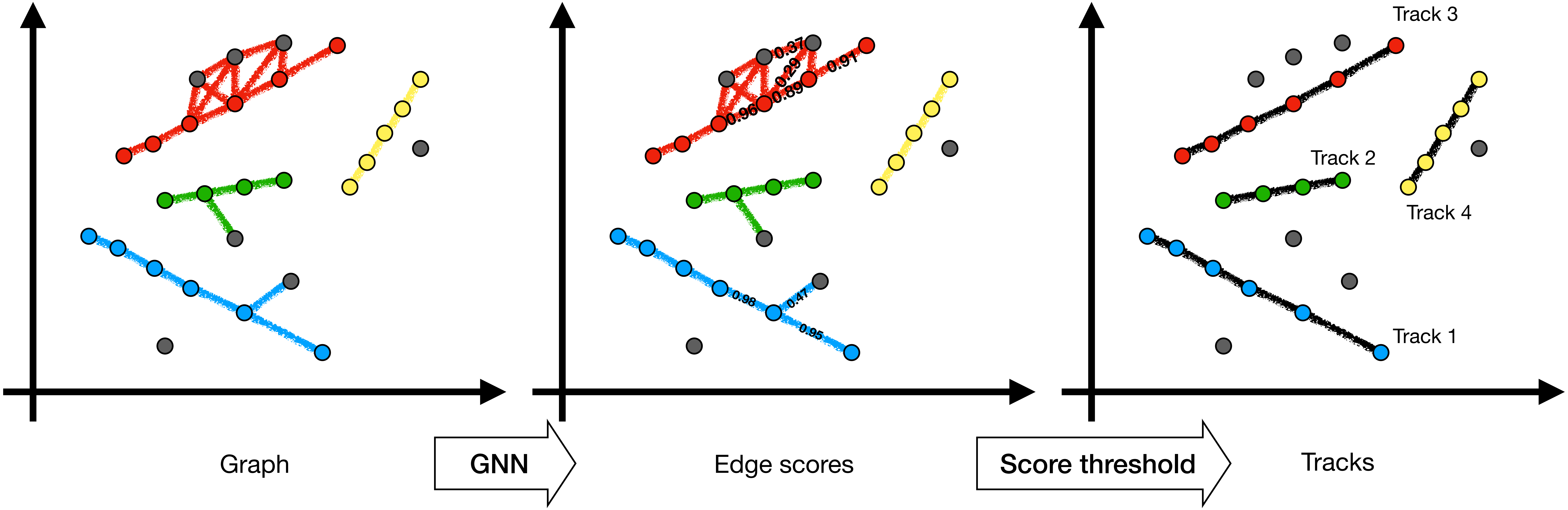
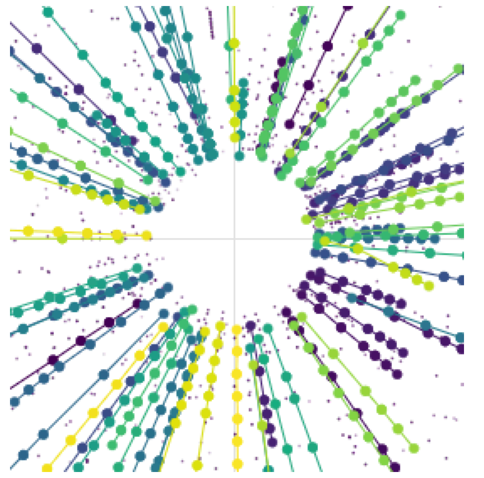






ETX4VELO

Refinements

- Performance close to the state of the art
- Problem with electrons:
  - ~ 55% electrons share hits with another electron
  - Then split up
  - Electrons with “long tracks” = **“long electrons”**
  - Important for the LHCb physics program
- Solution: use edge-edge connections (triplets)

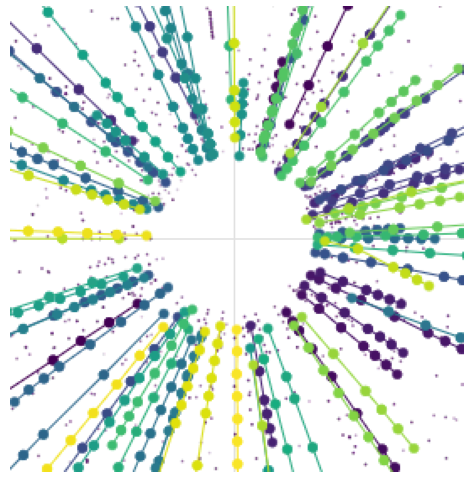
```
TrackChecker output                              :    38049/  1117828   3.40% ghos
01_velo                                          :   491643/   520515  94.45% ( 95.
02_long                                          :   286719/   296345  96.75% ( 97.
03_long_P>5GeV                                   :   185866/   189727  97.96% ( 98.
04_long_strange                                  :    13654/    15243  89.58% ( 90.
05_long_strange_P>5GeV                           :     6606/     7229  91.38% ( 92.
06_long_fromB                                    :      497/      513  96.88% ( 96.
07_long_fromB_P>5GeV                             :      335/      343  97.67% ( 97.
08_long_electrons                                :    16634/    21330  77.98% ( 78.
09_long_fromB_electrons                          :       41/       58  70.69% ( 76.
10_long_fromB_electrons_P>5GeV                   :       30/       38  78.95% ( 81.

*** Benchmark score:  94.01
```

Categories	Efficiency	Average efficiency	% clones	Average
Velo	90.37%	91.08%	1.41%	99.03%
Long	95.49%	95.97%	0.97%	99.33%
Velo, no electrons	94.45%	95.11%	0.89%	99.30%
Velo, only electrons	69.30%	69.84%	4.91%	97.15%
Long, only electrons	77.98%	78.93%	3.54%	97.36%

Categories	# ghosts	# tracks	% ghosts
Everything	38,049	1,117,828	3.40%

LHCb unoffic



ETX4VELO

Already outperforming the state of the art

```
TrackChecker output                  :      1736/   254023   0.68% ghosts
01_velo                              :    102725/   104345  98.45% ( 98.48%),       1059 (  1.02%) clones, pur  99.81%, hit eff  98.66%
02_long                              :     58771/    59167  99.33% ( 99.30%),        566 (  0.95%) clones, pur  99.89%, hit eff  98.93%
03_long_P>5GeV                       :     38035/    38150  99.70% ( 99.65%),        296 (  0.77%) clones, pur  99.91%, hit eff  99.21%
04_long_strange                      :      3066/     3142  97.58% ( 97.64%),         41 (  1.32%) clones, pur  99.48%, hit eff  98.55%
05_long_strange_P>5GeV               :      1485/     1521  97.63% ( 97.45%),         10 (  0.67%) clones, pur  99.38%, hit eff  99.46%
06_long_fromB                        :       120/      120 100.00% (100.00%),          0 (  0.00%) clones, pur 100.00%, hit eff 100.00%
07_long_fromB_P>5GeV                 :        87/       87 100.00% (100.00%),          0 (  0.00%) clones, pur 100.00%, hit eff 100.00%
08_long_electrons                    :      4169/     4198  99.31% ( 99.44%),        379 (  8.33%) clones, pur  98.39%, hit eff  96.38%
09_long_fromB_electrons              :        10/       10 100.00% (100.00%),          0 (  0.00%) clones, pur 100.00%, hit eff 100.00%
10_long_fromB_electrons_P>5GeV       :         7/        7 100.00% (100.00%),          0 (  0.00%) clones, pur 100.00%, hit eff 100.00%
```

LHCb unofficial

GDL4HEP › etx4velo

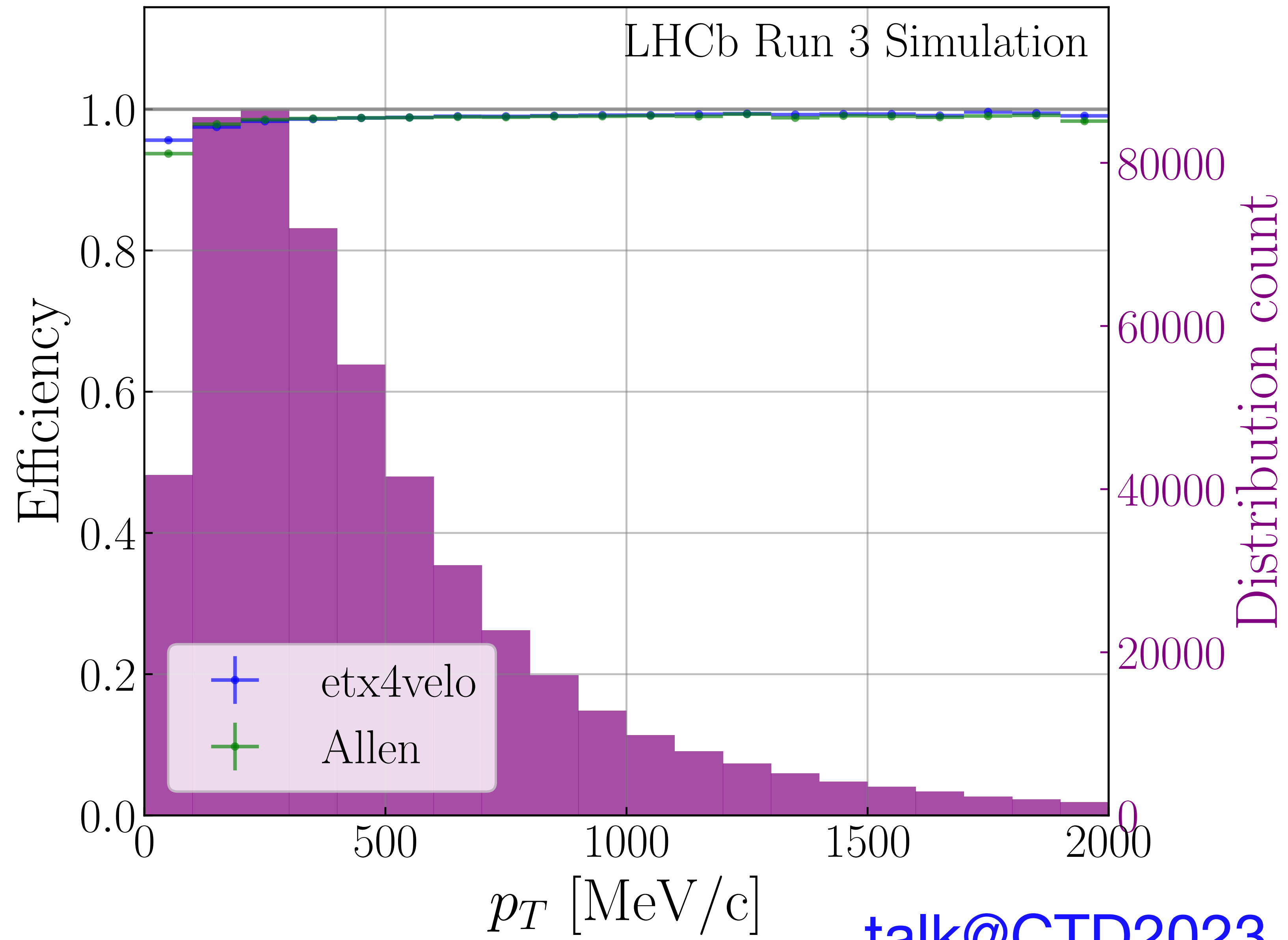
etx4velo

Project ID: 154495

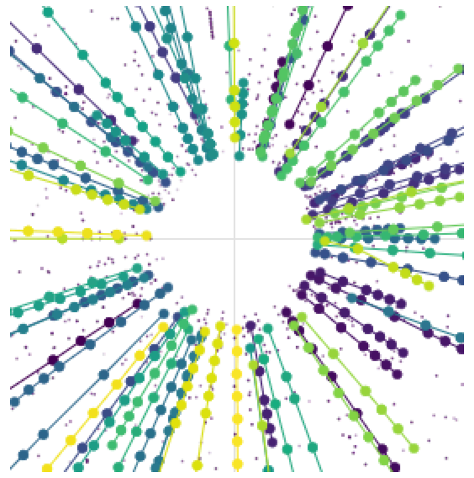
738 Commits · 13 Branches · 4 Tags · 1.1 GiB Project Storage · 1 Release · 1 Environment

Topics: LHCb · python · Tracking · + 2 more

Track reconstruction in Velo, using the tools of Exa.TrkX.



talk@CTD2023



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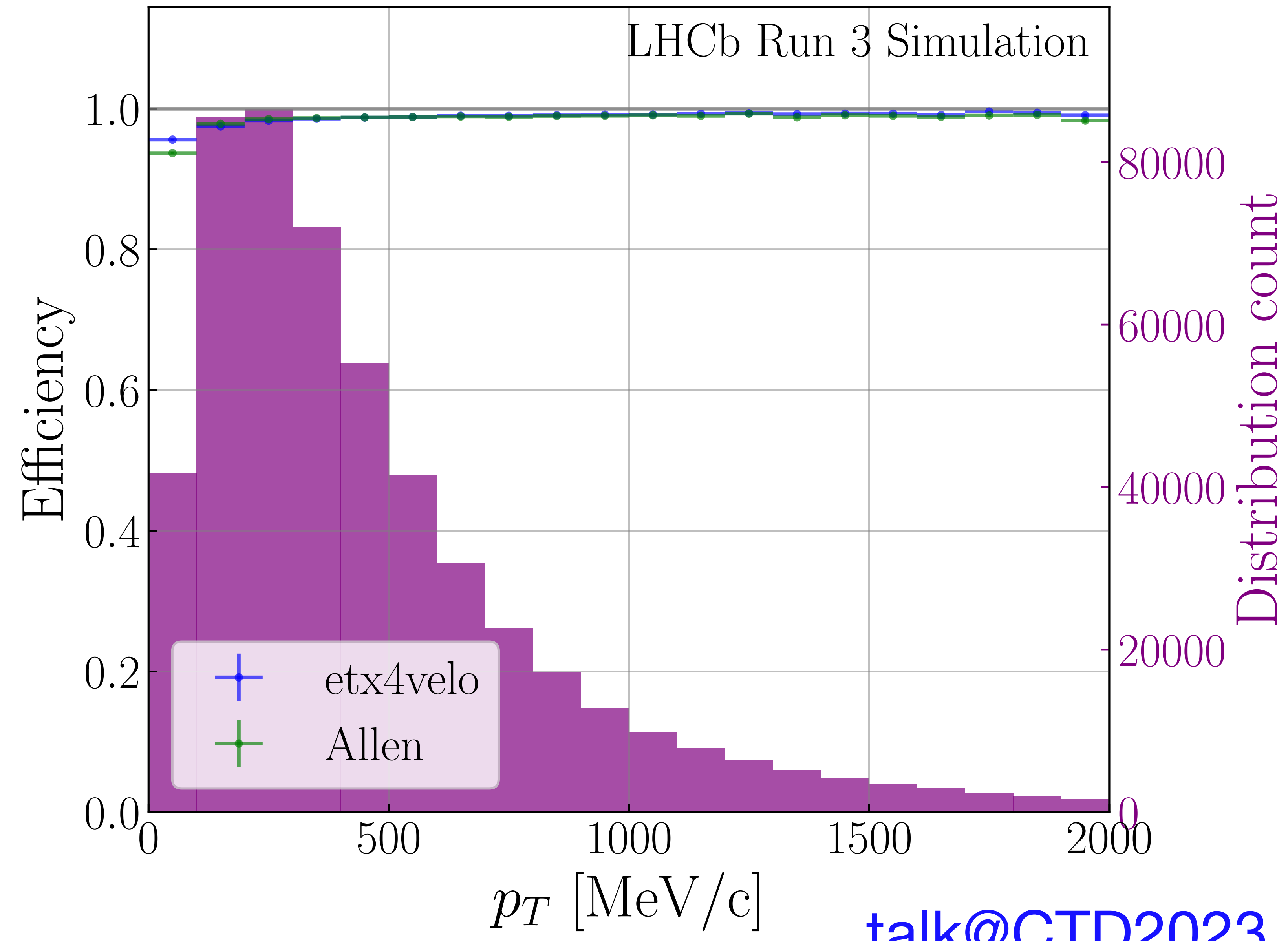

talk@CTD2023

Main objectives

- **Find a NN for tracking at LHCb that achieves state-of-the-art performance** ✓

- Optimise network enough in order to meet high throughput constraint

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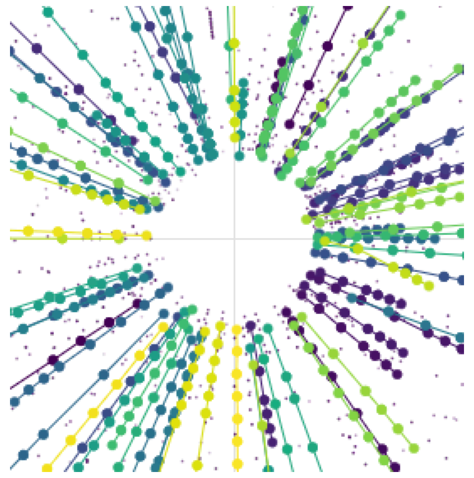
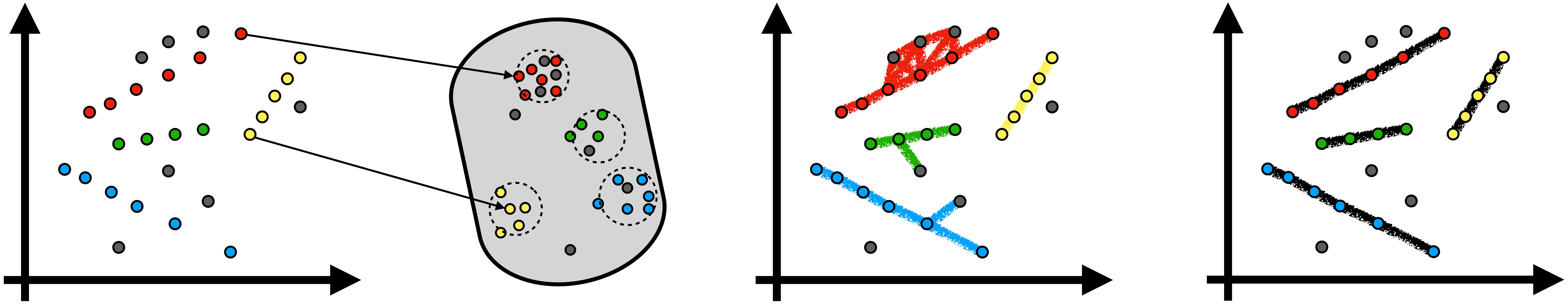
Switch from Python to C++/CUDA:
ETX4VELO inside Allen



From ETX4VELO to ETX4VELO_CPP

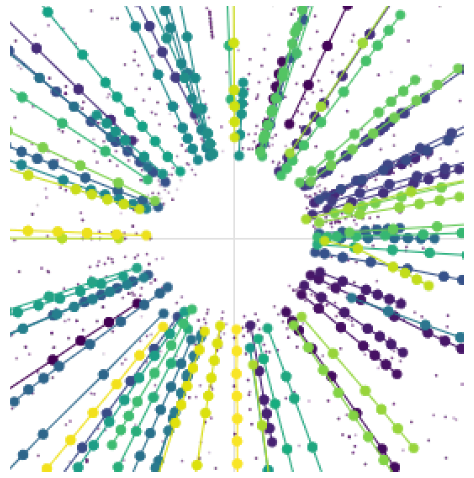
Inference: what is slowing us down?



Hits in the detector → **MLP** → Embedding/Latent space → **Graph construction** → Graph

Graph → **GNN** → Edge scores → **Score threshold** → Tracks

From ETX4VELO to ETX4VELO_CPP



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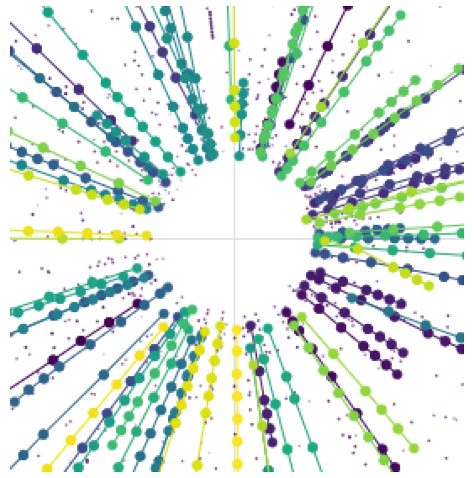


From ETX4VELO to ETX4VELO_CPP

Inference: what is slowing us down?

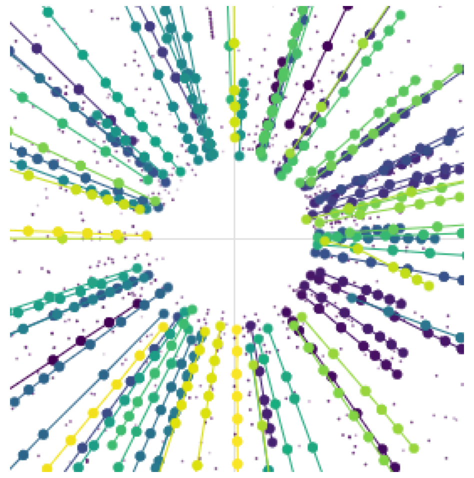
- Throughput depends on the sizes of the networks
- Can use tools for inference on GPU: TensorRT, ONNX runtime, libTorch

Hits in the detector → **MLP** (EXPORT) → Embedding/Latent space → **Graph construction** → Graph

Graph → **GNN** (EXPORT) → Edge scores → **Score threshold** → Tracks

- **EXPORT: ONNX or PyTorch**
- **IMPLEMENT: C++/CUDA**

From ETX4VELO to ETX4VELO_CPP



Inference: what is slowing us down?

- Throughput depends on the sizes of the networks
- Can use tools for inference on GPU: TensorRT, ONNX runtime, libTorch

IMPLEMENT

“k nearest neighbours (kNN)” algorithm: computationally expensive

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IMPLEMENT

"Weakly connected components (WCC)" algorithm

- **EXPORT: ONNX or PyTorch**
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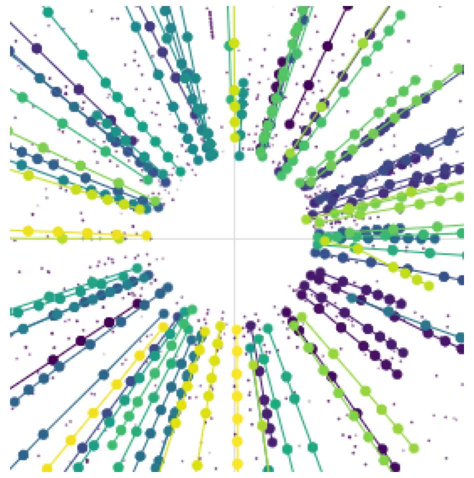


Comparison of Python and C++ pipelines

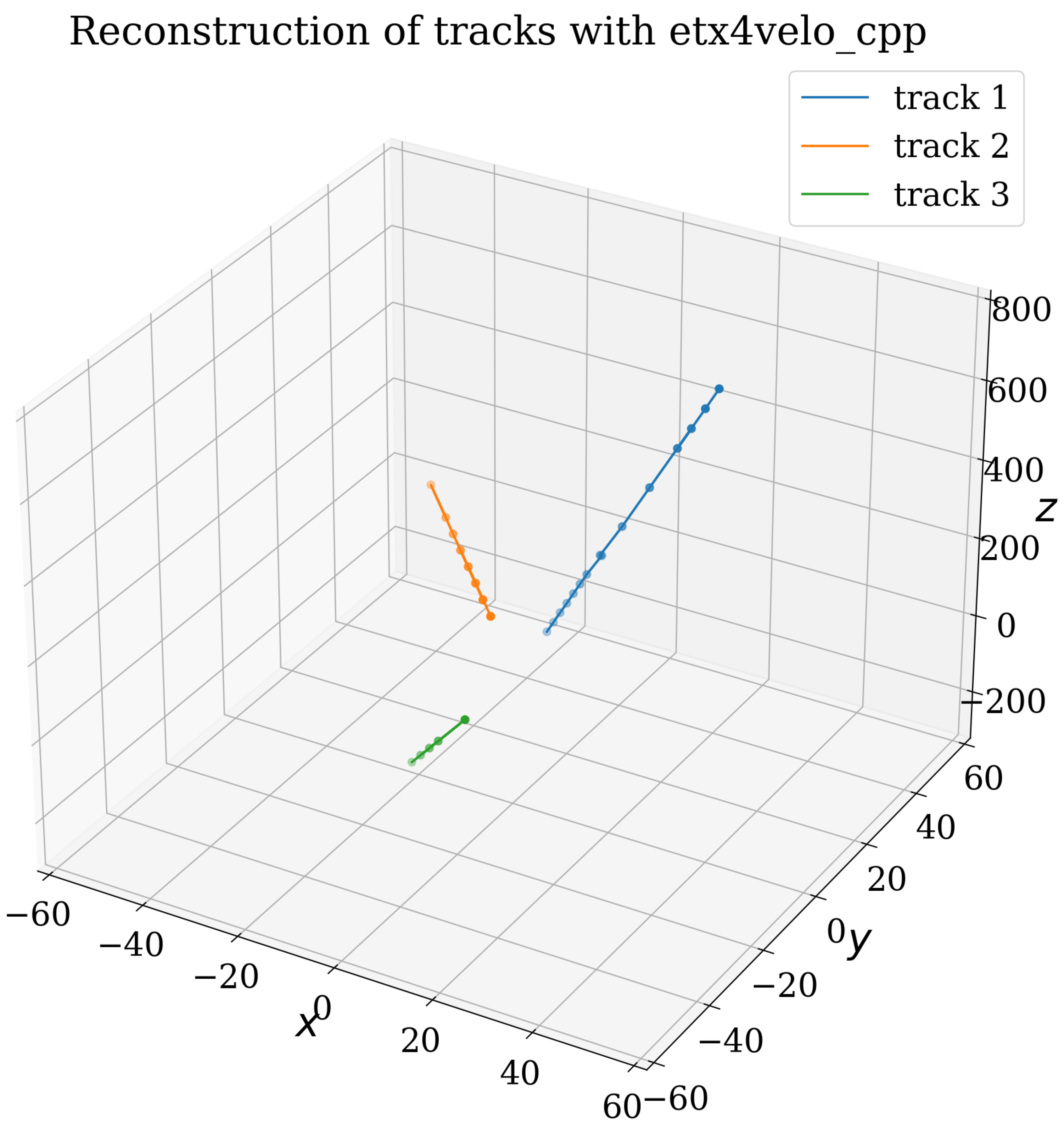
Physics performance comparison

ETX4VELO

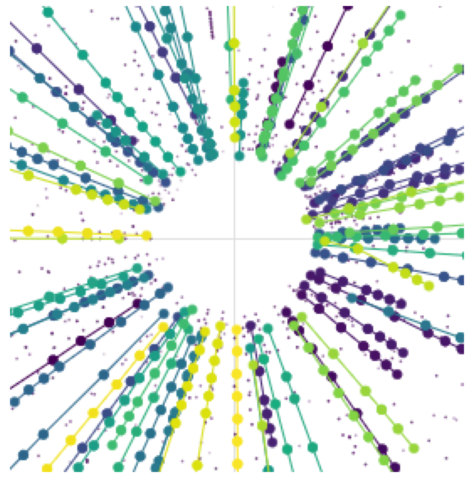
TrackChecker output	16/	250 6.40% ghosts			
01_velo	117/	123 95.12% (95.12%)	3 (2.50%) clones	pur 98.26%	hit eff 92.95%
02_long	71/	73 97.26% (97.26%)	1 (1.39%) clones	pur 98.57%	hit eff 95.62%
03_long_P>5GeV	50/	52 96.15% (96.15%)	0 (0.00%) clones	pur 98.54%	hit eff 97.36%
04_long_strange	3/	3 100.00% (100.00%)	0 (0.00%) clones	pur 100.00%	hit eff 100.00%
05_long_strange_P>5GeV	2/	2 100.00% (100.00%)	0 (0.00%) clones	pur 100.00%	hit eff 100.00%
08_long_electrons	6/	11 54.55% (54.55%)	0 (0.00%) clones	pur 87.13%	hit eff 89.54%

ETX4VELO_CPP

TrackChecker output	16/	251 6.37% ghosts			
01_velo	117/	123 95.12% (95.12%)	3 (2.50%) clones	pur 98.57%	hit eff 92.72%
02_long	71/	73 97.26% (97.26%)	1 (1.39%) clones	pur 98.86%	hit eff 94.98%
03_long_P>5GeV	50/	52 96.15% (96.15%)	0 (0.00%) clones	pur 98.35%	hit eff 96.64%
04_long_strange	3/	3 100.00% (100.00%)	0 (0.00%) clones	pur 100.00%	hit eff 100.00%
05_long_strange_P>5GeV	2/	2 100.00% (100.00%)	0 (0.00%) clones	pur 100.00%	hit eff 100.00%
08_long_electrons	9/	11 81.82% (81.82%)	0 (0.00%) clones	pur 89.51%	hit eff 90.80%



- Both pipelines produce exactly the same results
- Can now focus on throughput optimisations



ETX4VELO_CPP inference

Throughput considerations

- First implementation using the Exa.TrkX repository, talk@ACAT2021, arXiv:2202.06929
- **Optimizations** to do:
  - **Parallelise** kNN and WCC across the events
  - Infer MLP and GNN in large **batches**
  - Optimize **data transfers** between host and device
  - Reduce **neural network size** or change architecture, pruning
  - Write custom implementations
  - Accelerate parts of the pipeline on **FPGAs**

Conclusion

Track finding with ETX4VELO

- Comparable or superior performance to current state of the art
- Excellent electron reconstruction

C++ version of pipeline: ETX4VELO_CPP

- Identical physics performance with ETX4VELO (without triplets)
- Progress towards the implementation in LHCb framework (Allen)

Ongoing work

- Optimise throughput of the pipeline
- Compare optimal throughput with current classical algorithms
- Extension to other LHCb tracking detectors, starting from SciFi

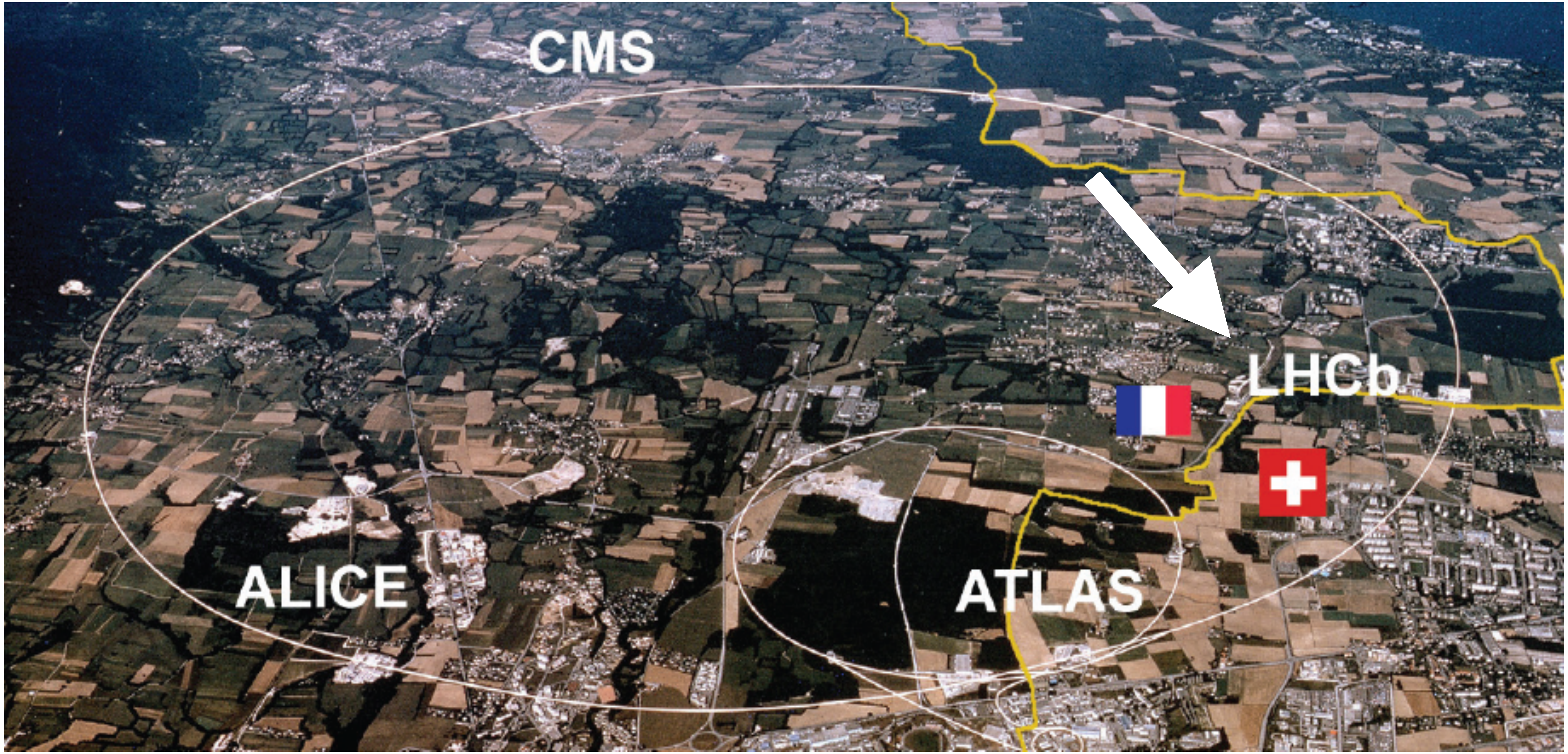
Thank you!

This work is part of the SMARTHEP network and it is funded by the European Union's Horizon 2020 research and innovation programme, call H2020-MSCA-ITN-2020, under Grant Agreement n. 956086.

Backup

CERN

The Large Hadron Collider and LHCb



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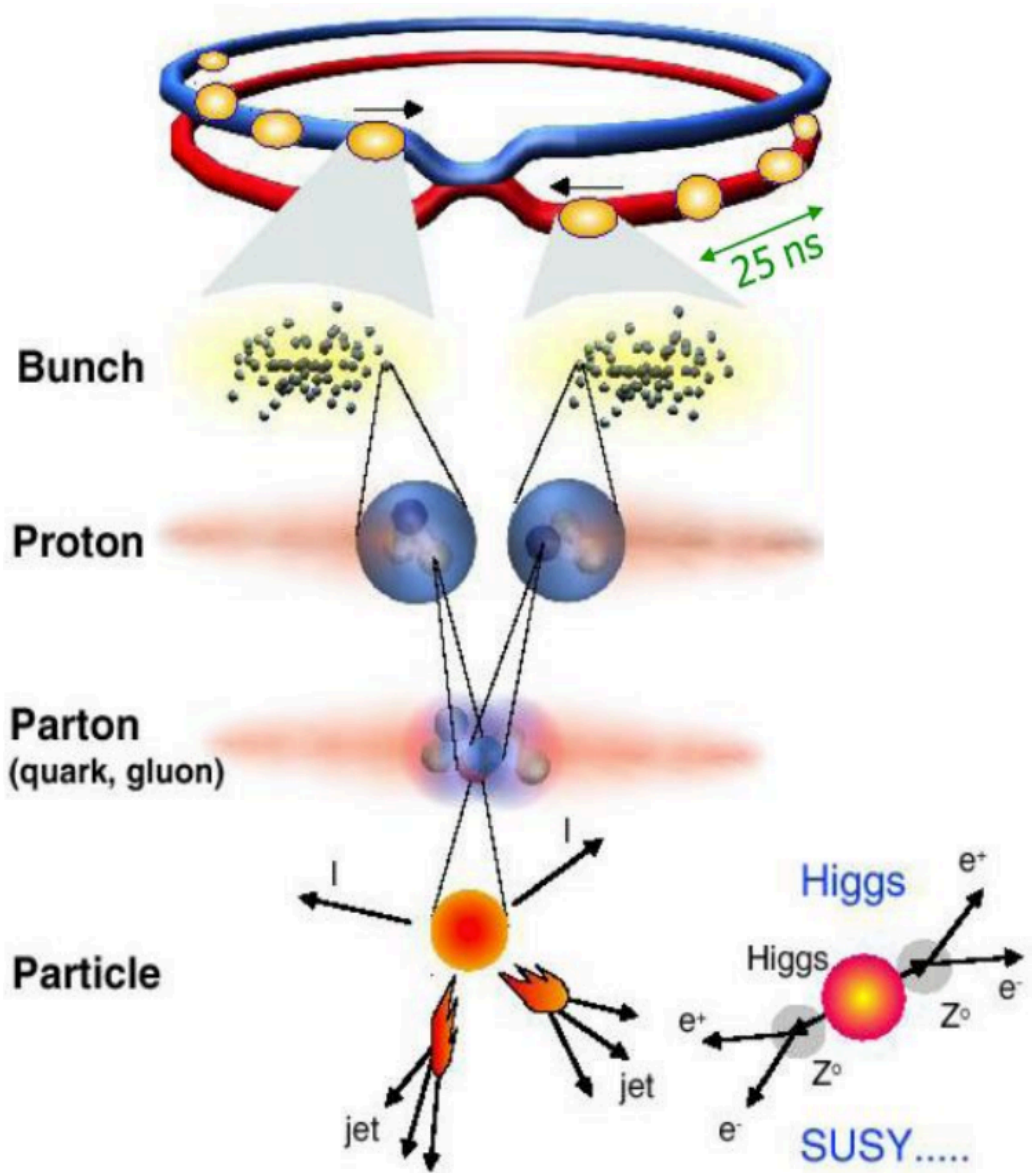
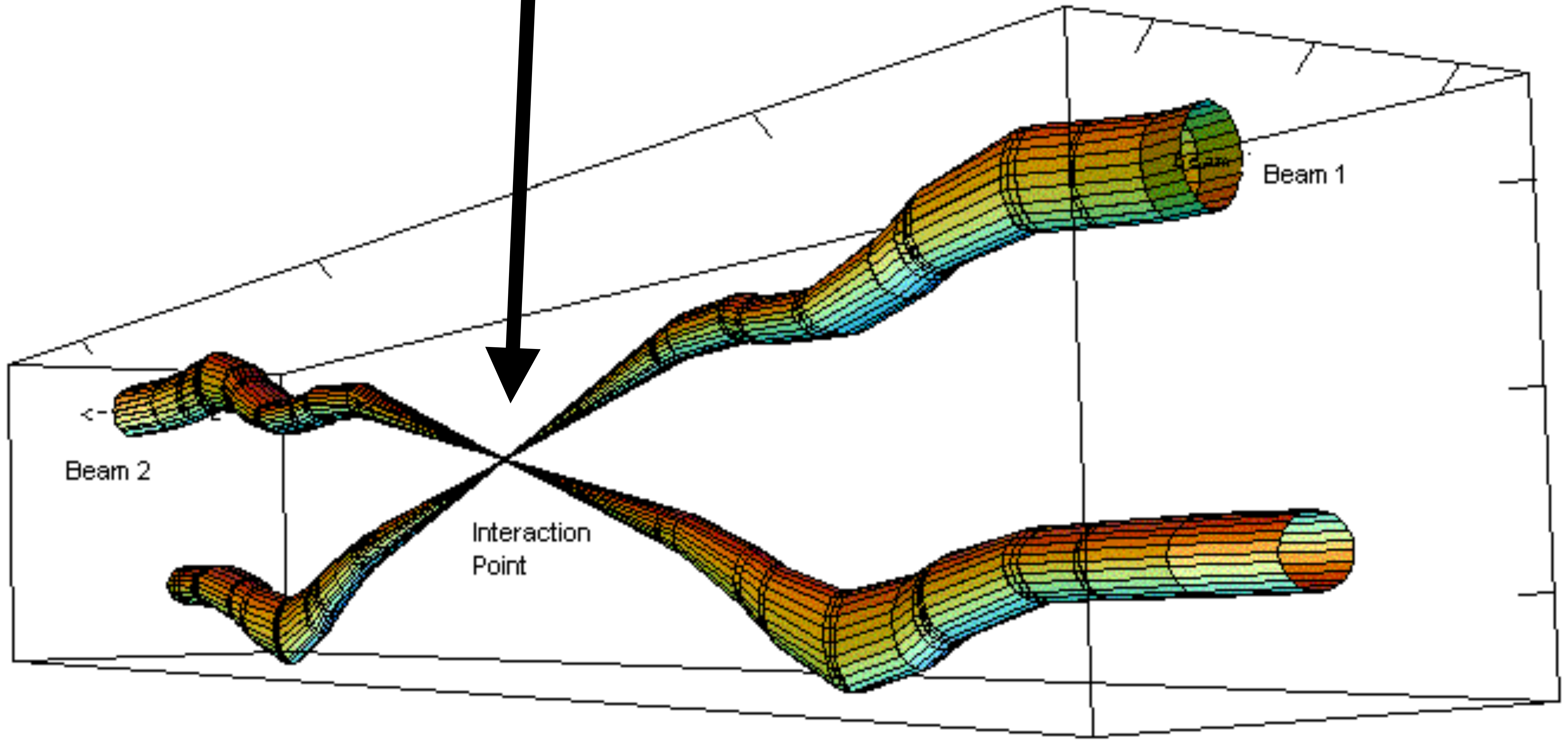
The Large Hadron Collider

Collisions at the LHC



source

Protons colliding at 0.99999999 the speed of light

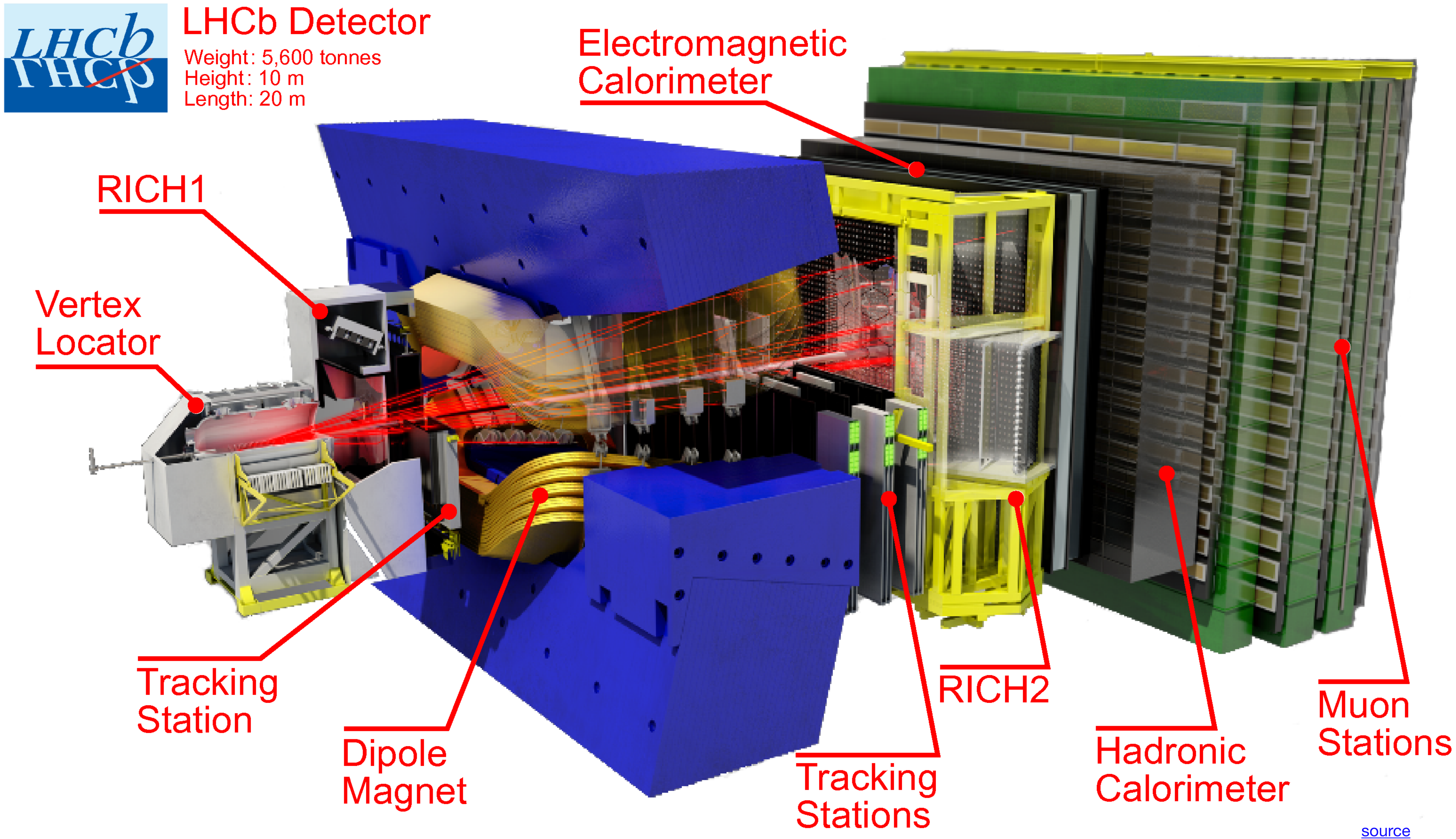


Relative beam sizes around IP1 (Atlas) in collision

source

LHCb

The experiment and the detector



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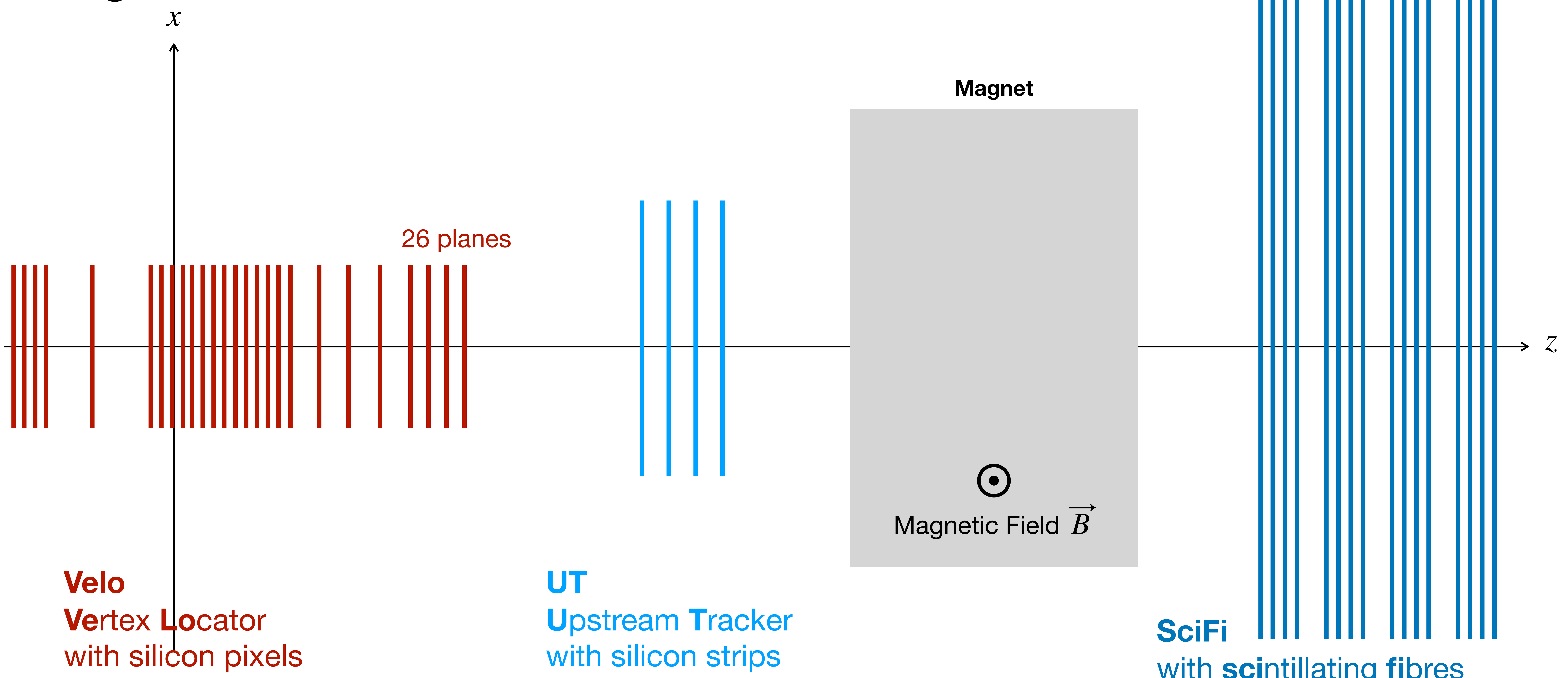
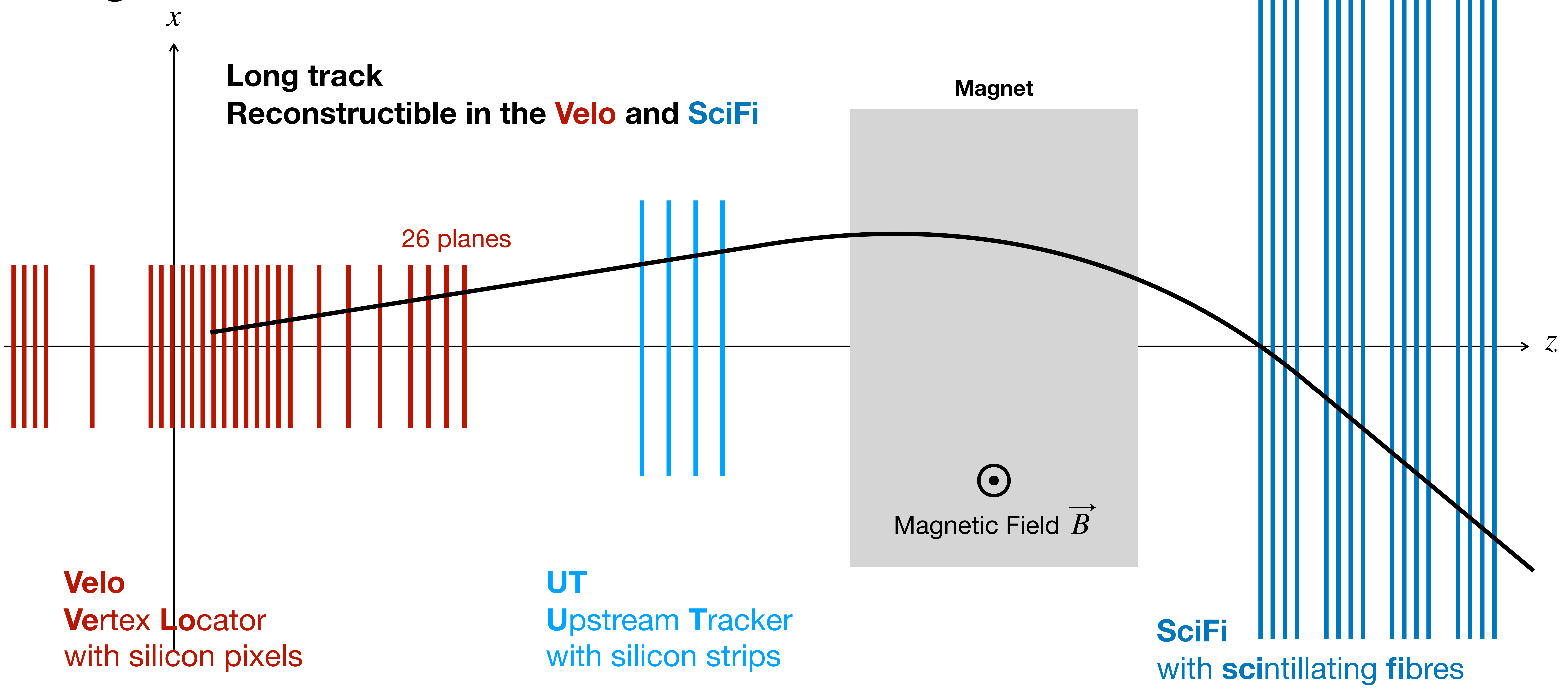
Tracks in LHCb

Long tracks



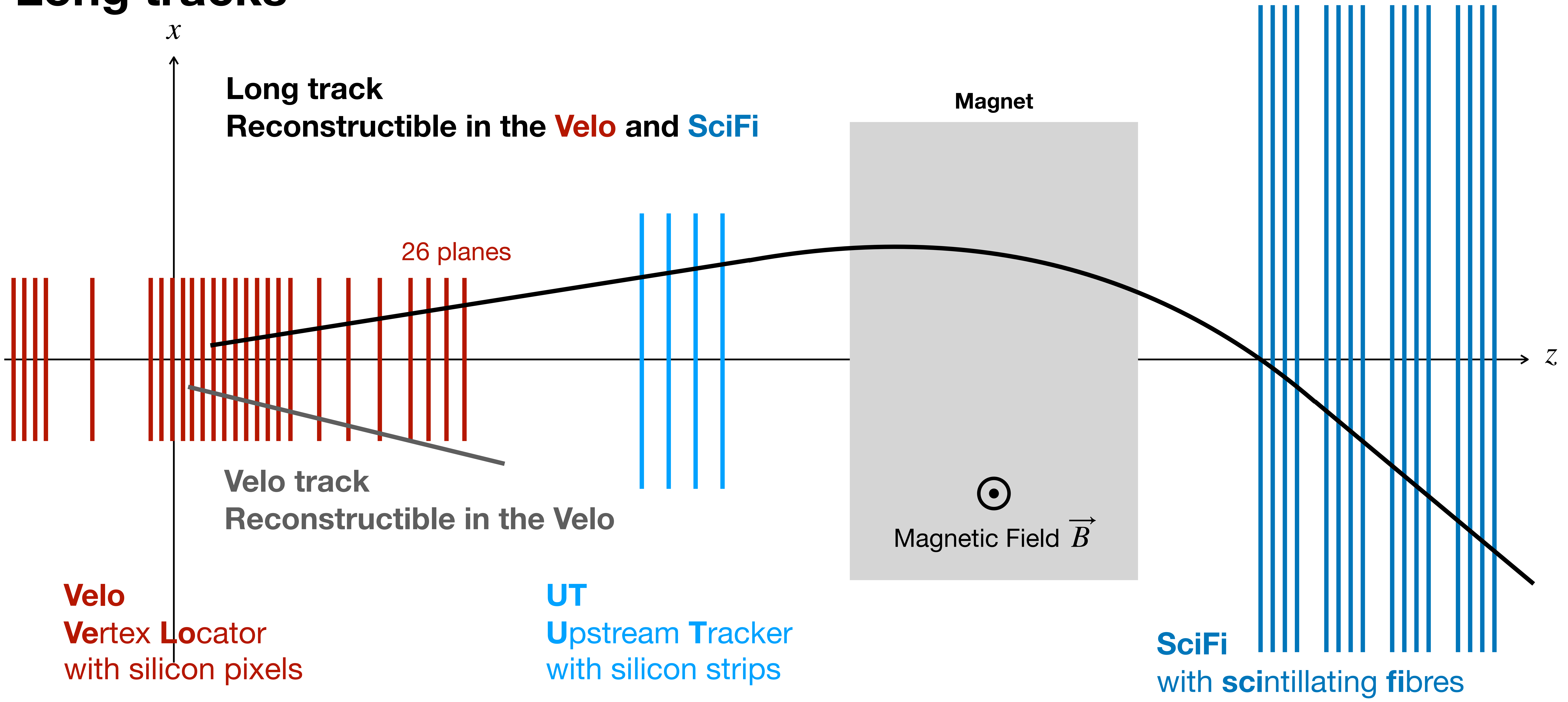
Tracks in LHCb

Long tracks



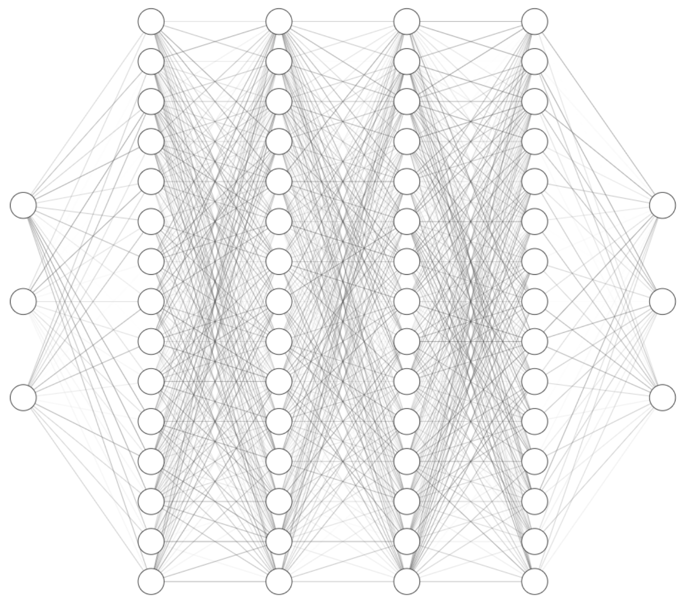
Tracks in LHCb

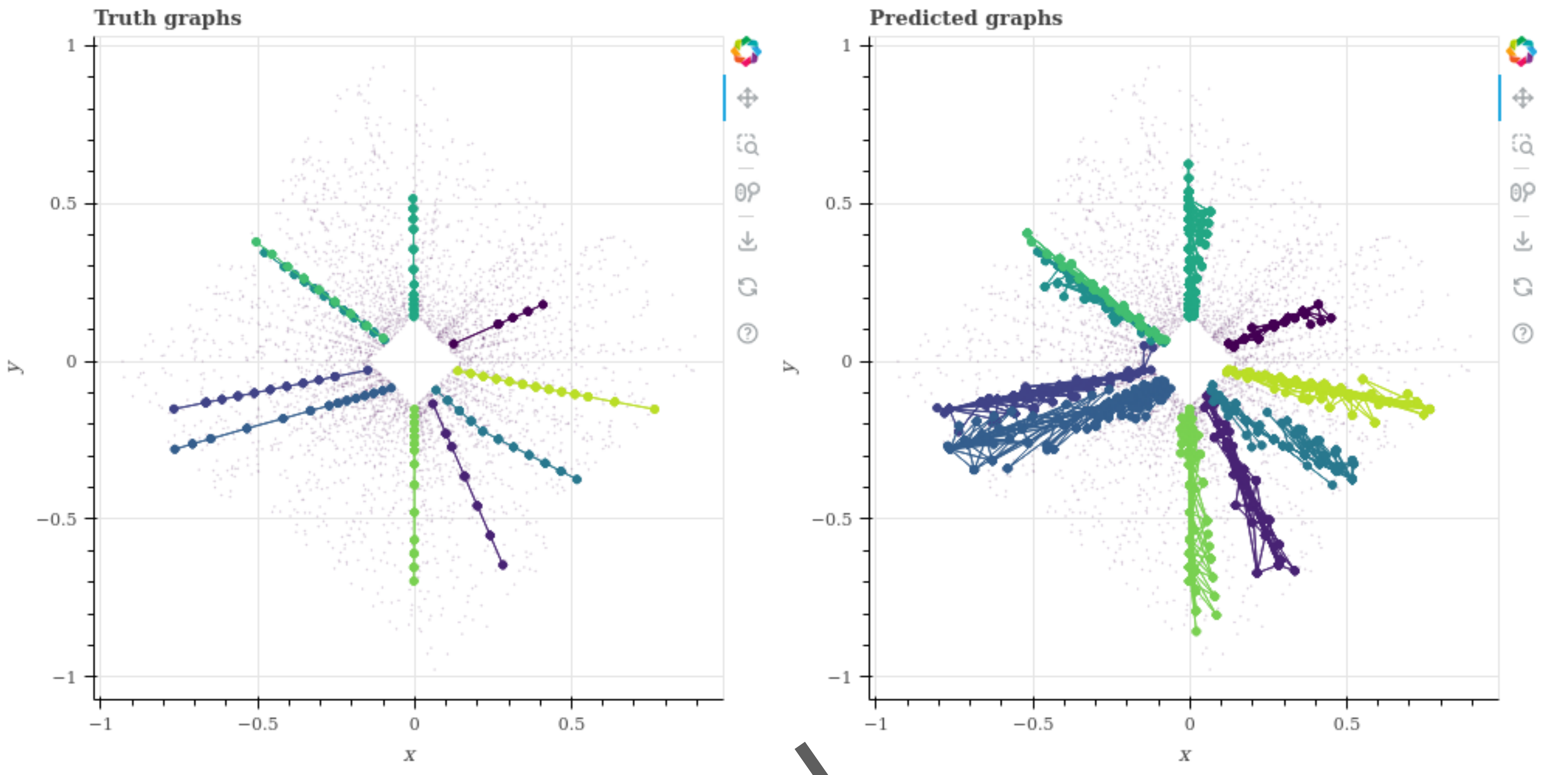
Long tracks

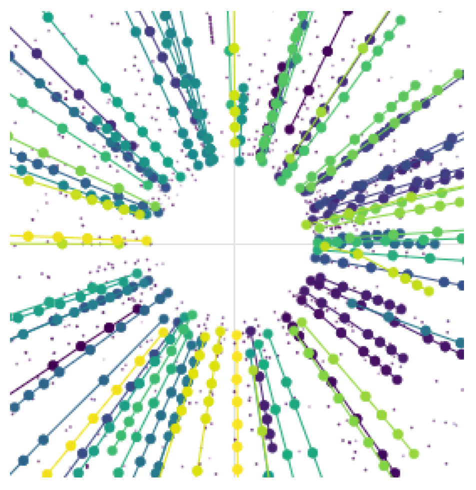


ETX4VELO

Training pipeline

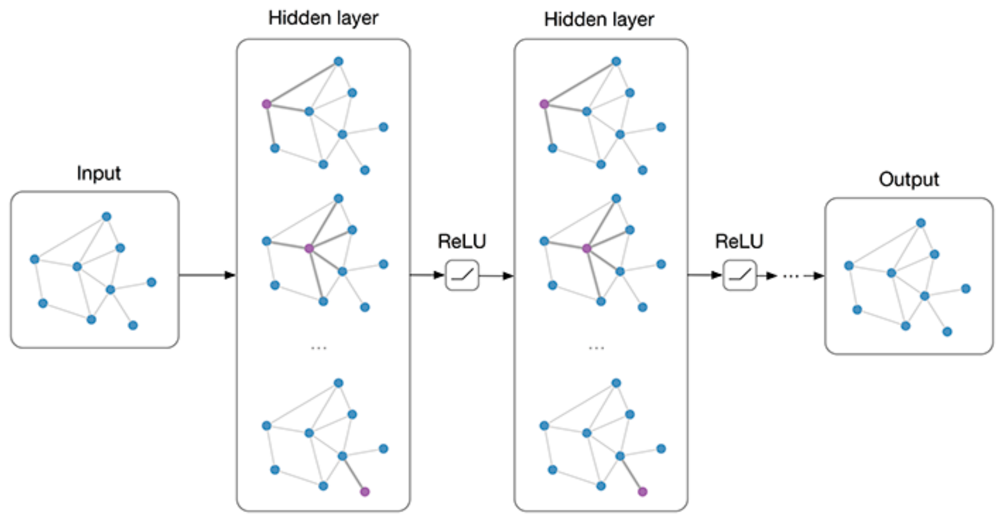


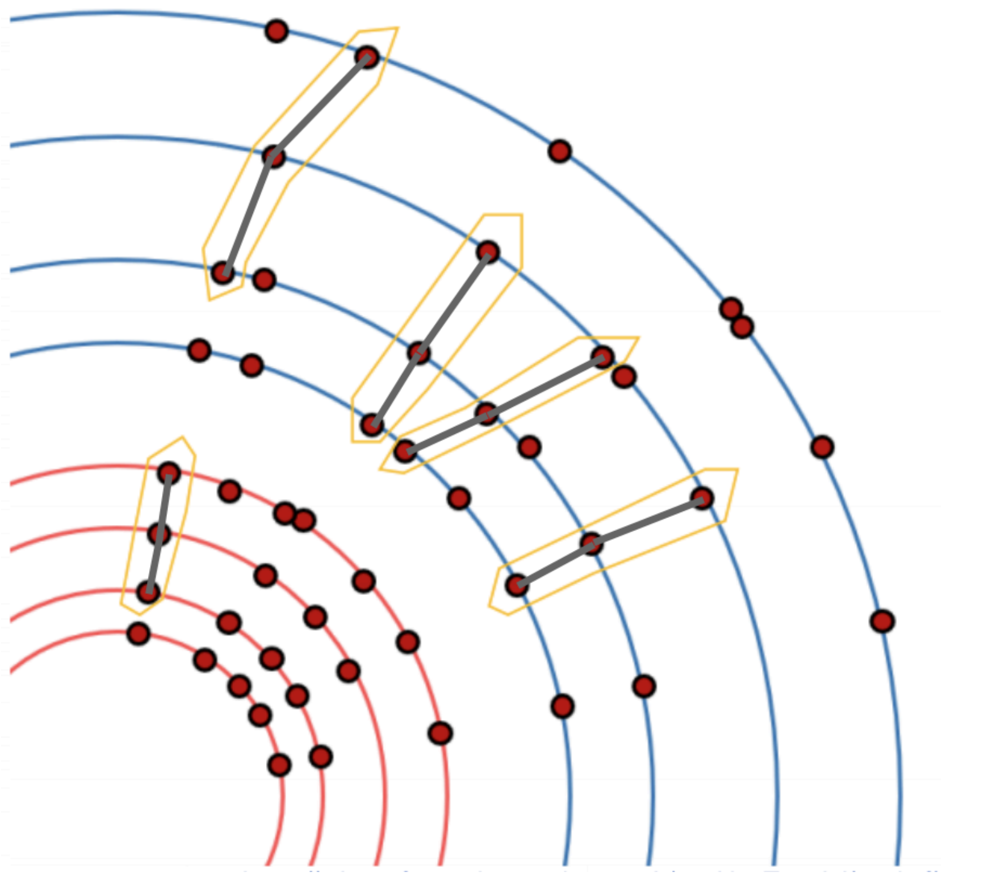




Processing → Metric Learning Training → Metric Learning Inference → Graph Construction → GNN Training

→ GNN Inference → Track Building → Evaluation

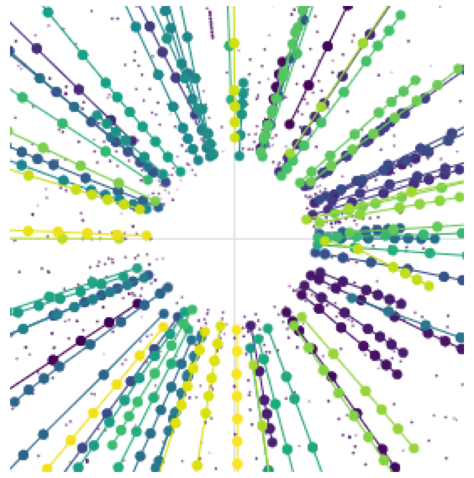




ETX4VELO

Processing

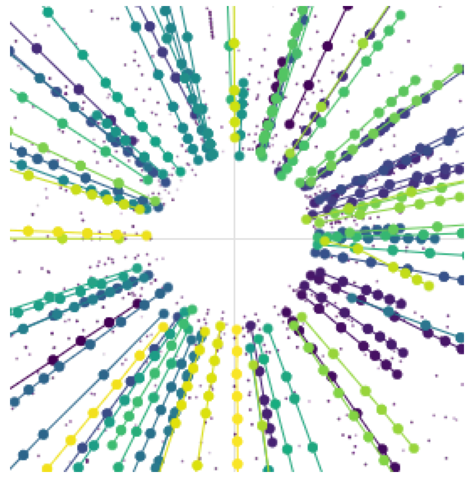
CSV → Torch



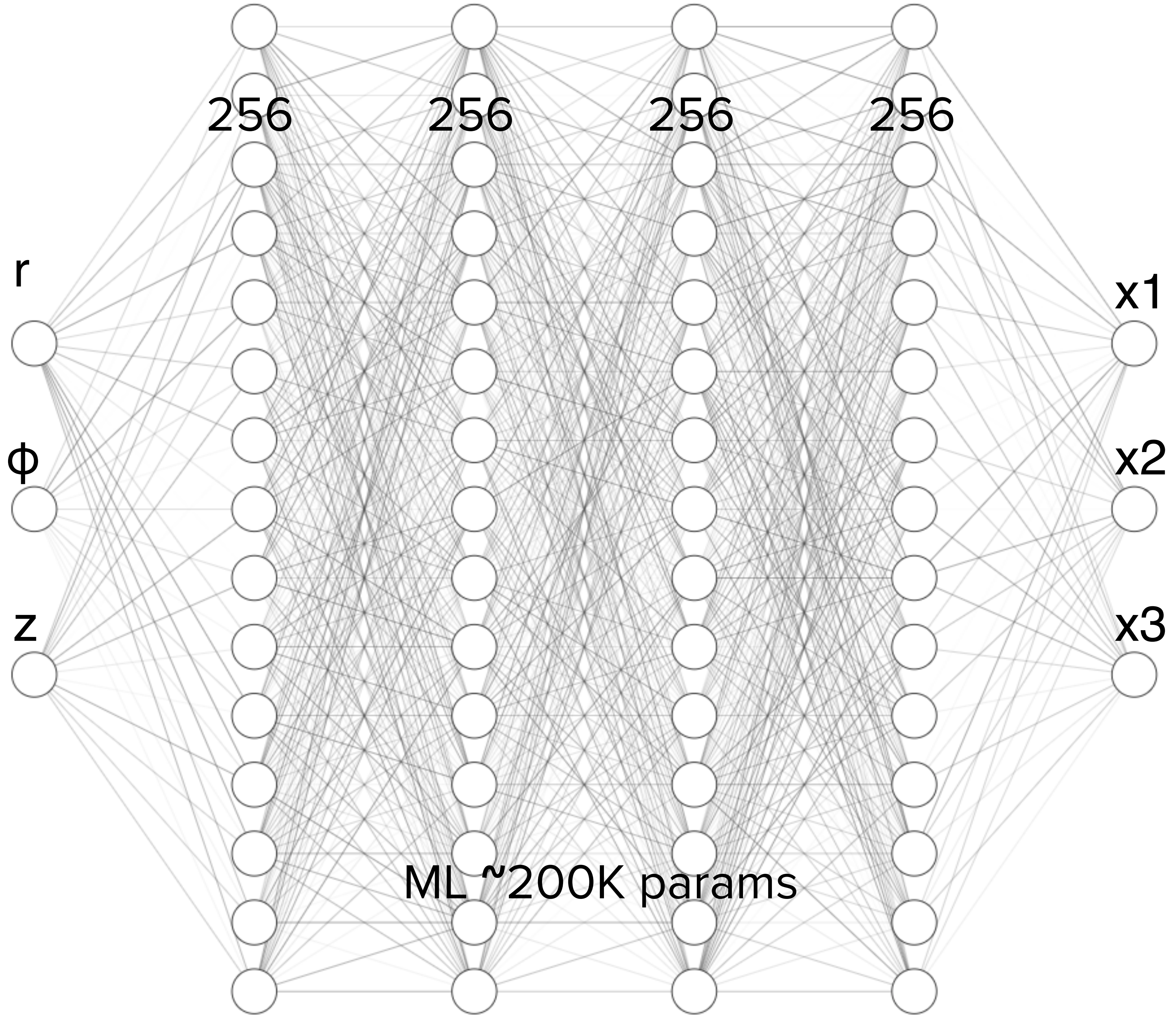
- Split data by event
- Selection on data / cuts
- Transform the data from Cartesian to cylindrical coordinates
- Calculate true edges of the graph
  - Find all the hits with the same mcid
  - Order them wrt the distance from the origin vertex
  - True edges are between these ordered successive hits
- Store data into torch tensors

ETX4VELO

Metric Learning



- **Metric Learning Training**
  - Train an MLP to map the features to an embedding space
  - **Distance is reduced for successive hits** (same edge)
  - Distance is amplified if not successive
  - Create the graph for the event
    - For each hit in the embedding space
    - Create hypersphere around it
    - Connect target hit with all hits inside hypersphere
    - **faiss.knn_gpu** github.com/facebookresearch/faiss
- **Metric Learning Inference**
  - With the now trained network, **generate the graphs** for each of the events



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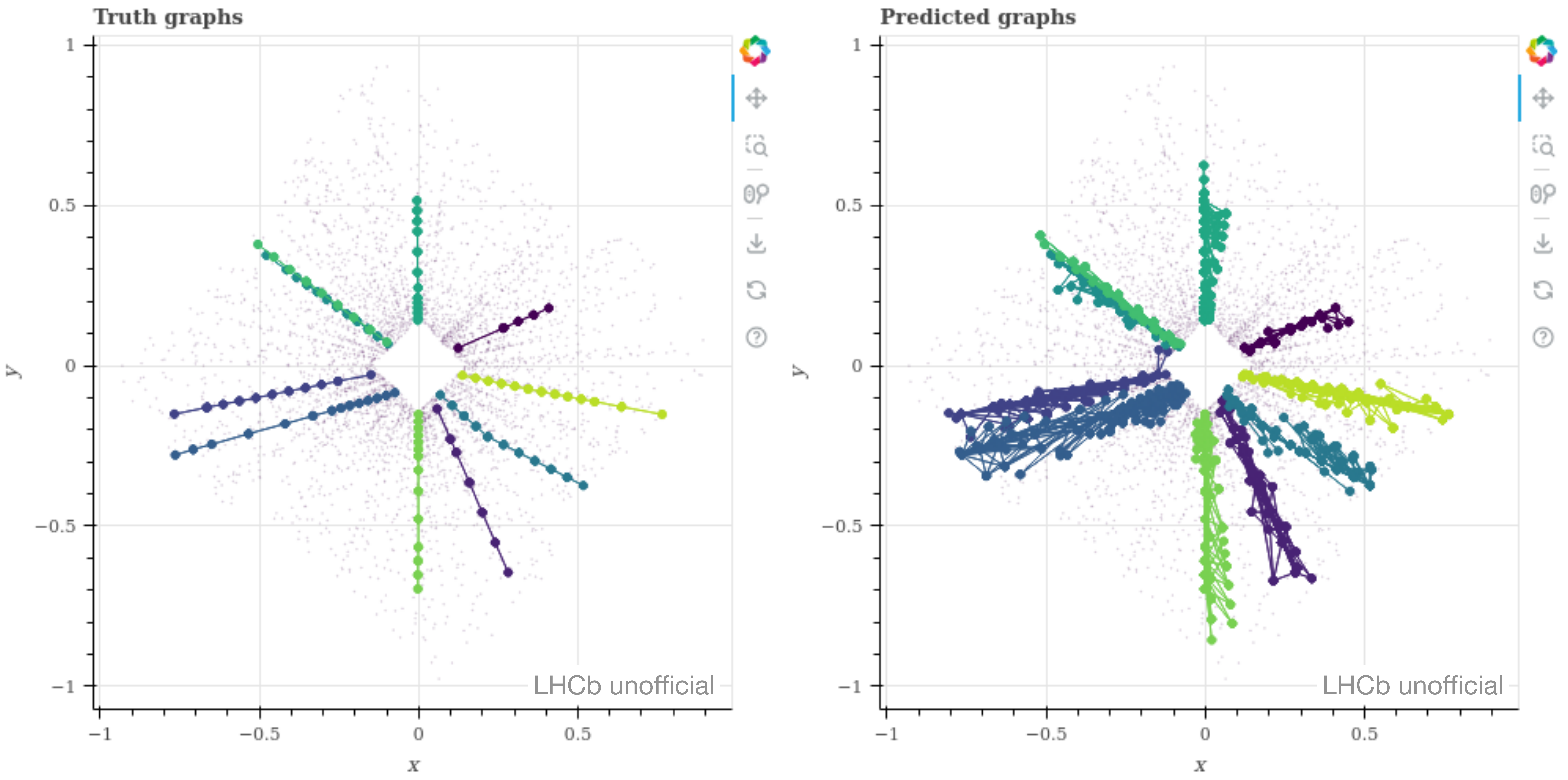
ETX4VELO

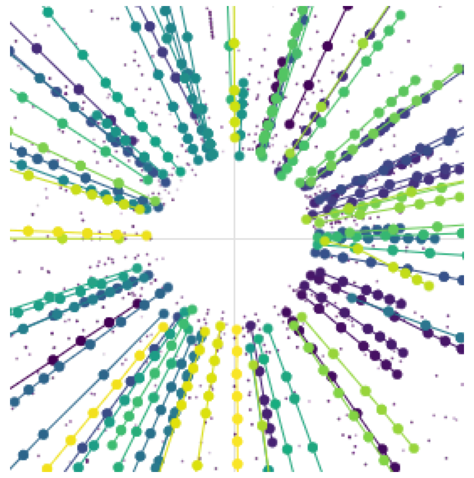
Metric Learning

Hits → Embedding → Graph



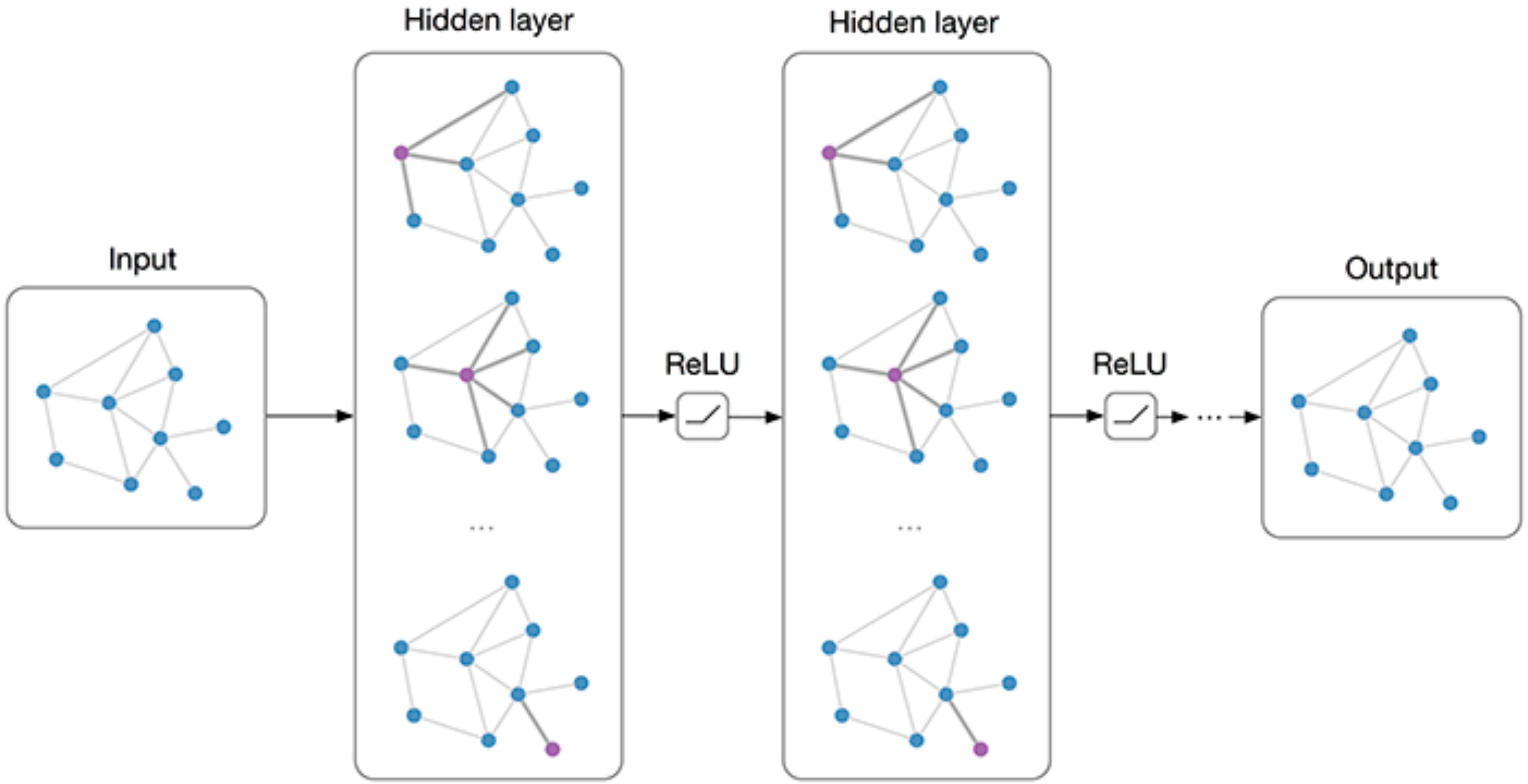
ETX4VELO
GNN

Graph → **Edge scores**



- **GNN Training**
  - With the generated graphs, train the GNN to give scores to each edge
  - True edge score = 1
  - GNN: Interaction network, Battaglia et al. “Interaction Networks for Learning about Objects, Relations and Physics”, arXiv:1612.00222
- **GNN Inference**
  - For each generated graph for the events, give scores to all the edges

GNN ~2M params (no pruning yet)

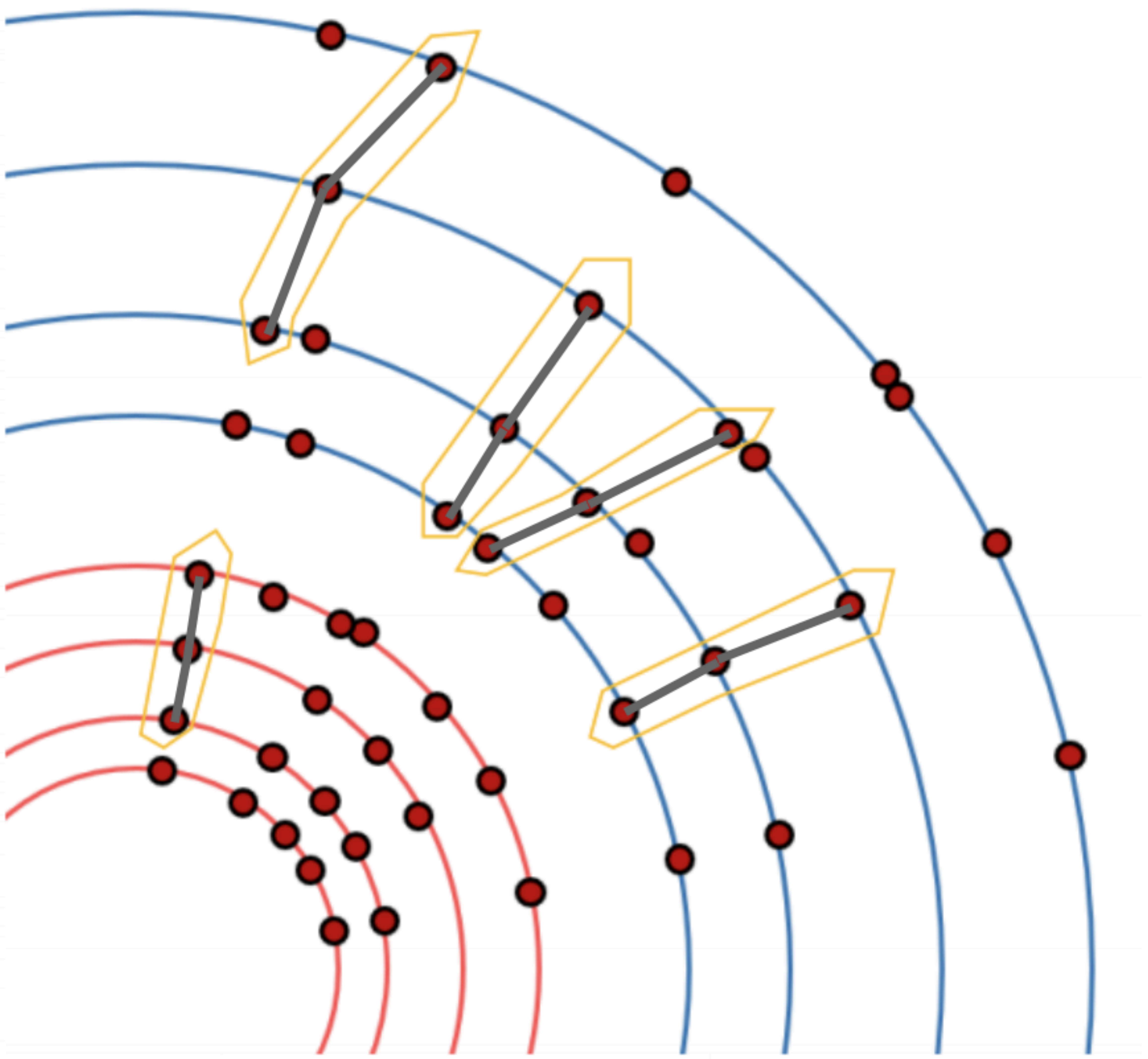


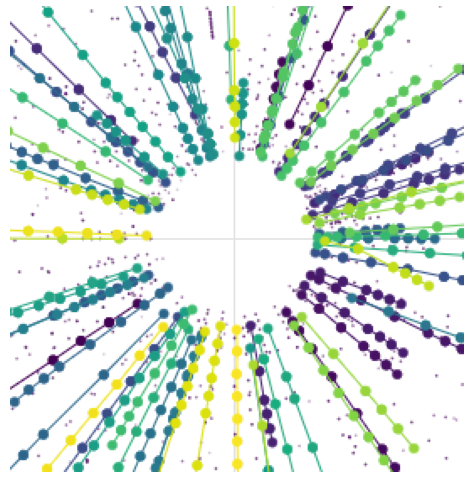
source

ETX4VELO

Track building

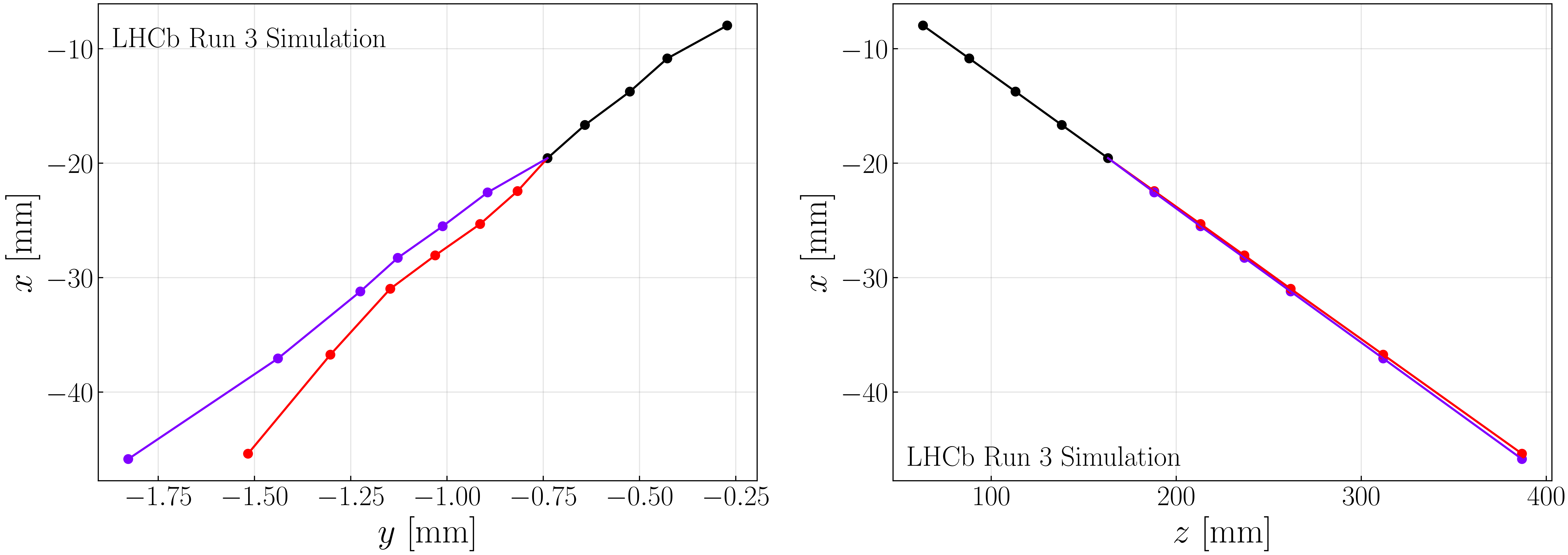
- Graph: sparse
- Choose score cut, e.g. 0.9
- If edge score < 0.9: remove edge
- Graph with disconnected components
- Break graph down to its connected components, scipy.sparse.csgraph.connected_components
- → Track candidates

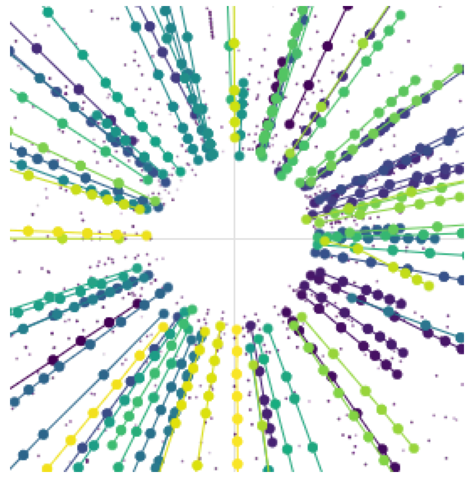




ETX4VELO

Problem with electrons: shared hits

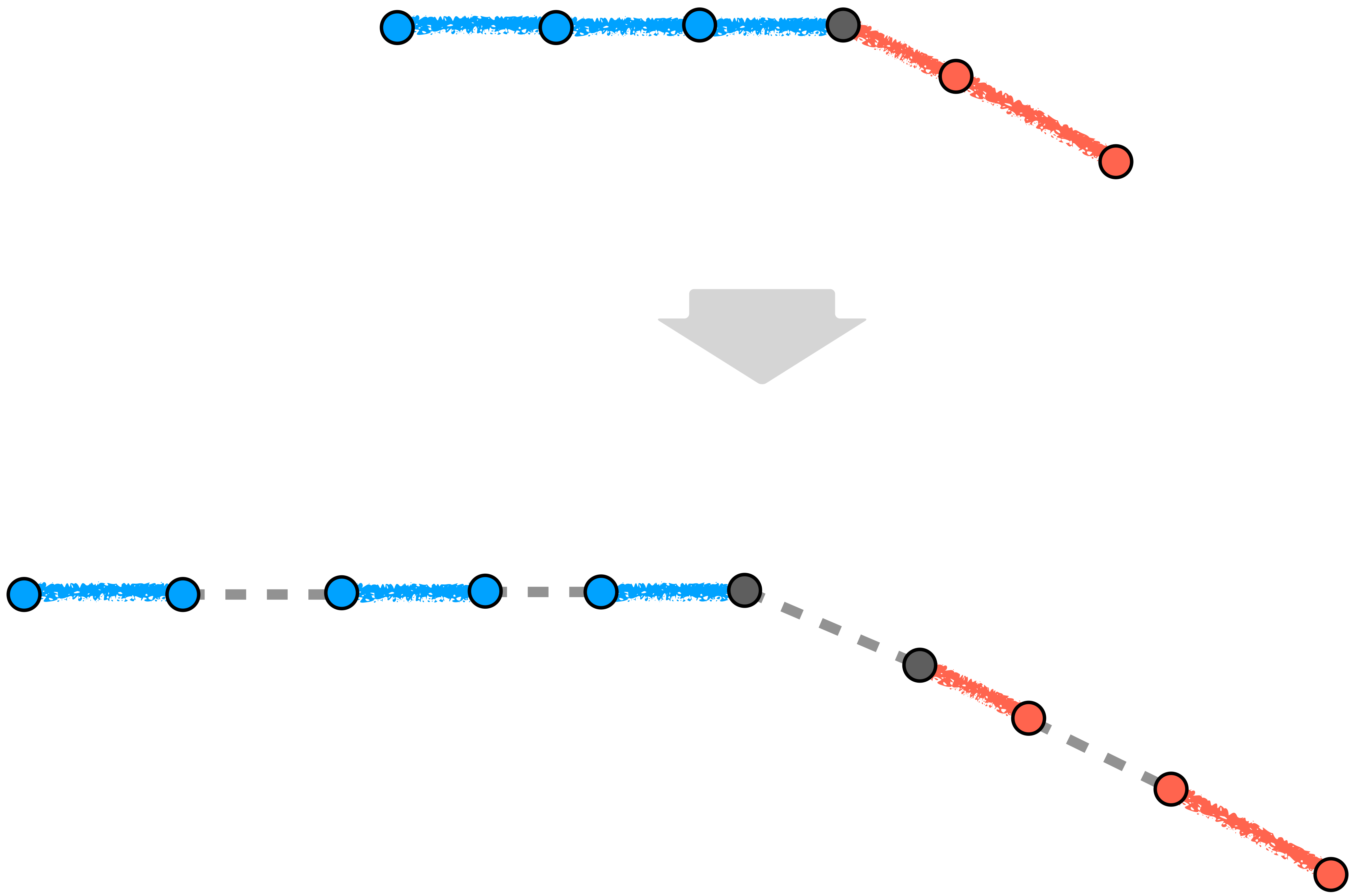


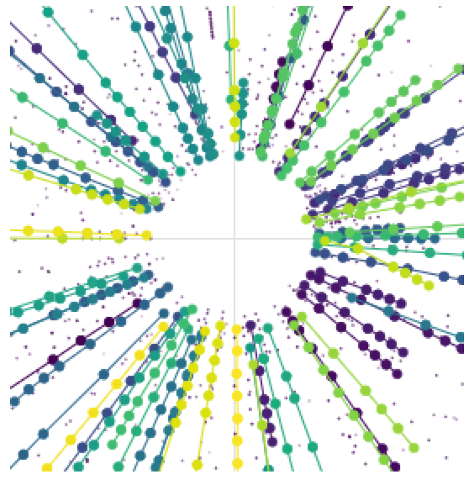


ETX4VELO

Problem with electrons: the solution

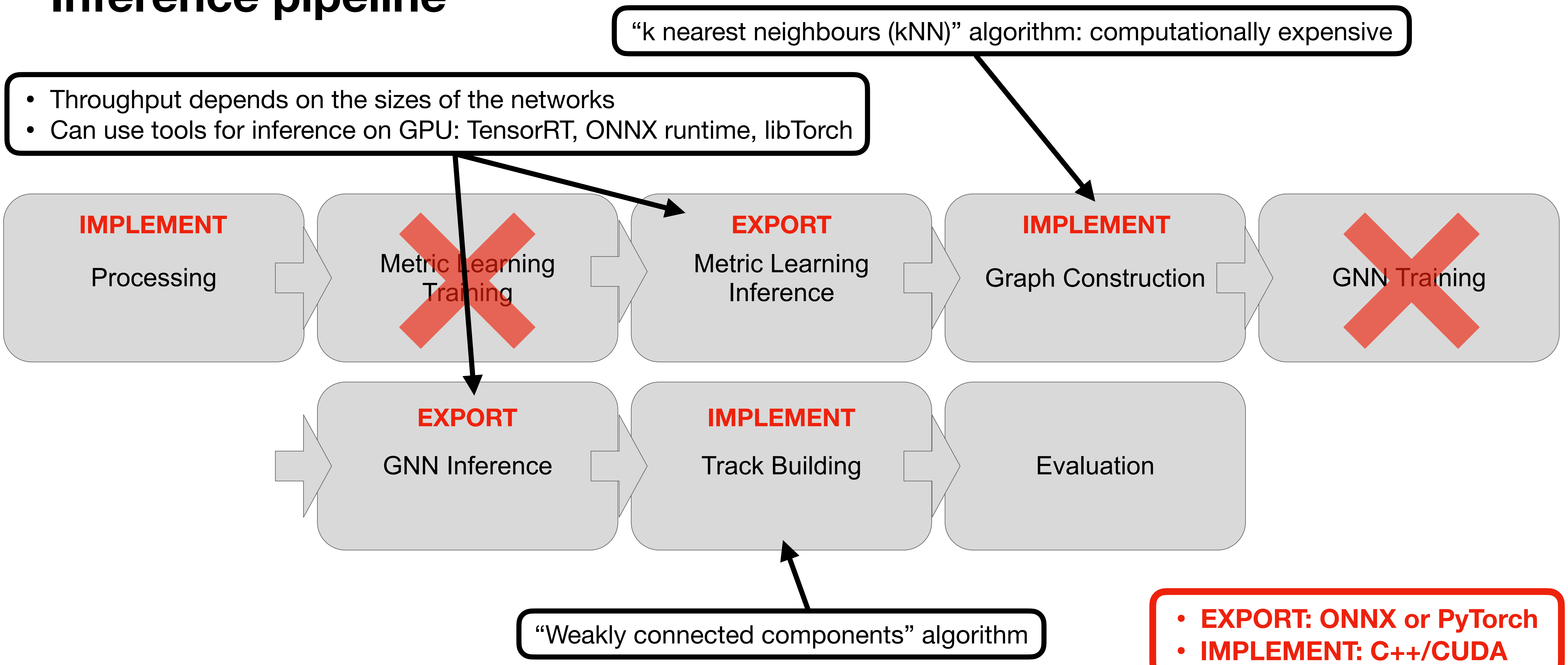
- Problem with electrons:
  - Pipeline cannot separate particle with shared edges
  - Hit-hit connections are not enough
  - Solution:
  - Use edge-edge connections (triplets)
  - Use GNN again on triplets





ETX4VELO

Inference pipeline



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