

# A3D3 Algorithm and Hardware Co-Development (HAC)

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OAC-  
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2023 Q3 Steer Board meeting  
Sep 29 2023



[https://a3d3.  
ai/](https://a3d3.ai/)

# HAC Telecon

- 2nd Thursday (4pm EDT) every month from Sep-May (except summer)
- Projects led by the HAC team will be presented in a rolling fashion, each project one time.
- Next time: 4 pm-5pm EDT on Oct 12<sup>th</sup>  
Siqi is going to talk about sparse transformer for tracking.

# HAC & MMA

- ▶ GNN for Icecube
- ▶ Ignacio Taboada & Pan Li initiated some discussion
  - New affiliates?
- ▶ Expected to have some prelim results in this semester

# Algorithm-System-Hardware Co-Design for Efficient Point Cloud Processing

*Team at MIT:* Zhijian Liu, Haotian Tang, Yujun Lin, Song Han

- **Achievements in Q3 2023:**
  - TorchSparse++ is accepted to MICRO 2023. Prepare code release.
    - Achieved **2.9X** speedup over MinkowskiEngine (from NVIDIA).
    - Achieved **3.3X** and **1.8X** speedups over SpConv v1/v2 (from TuSimple).
  - Presented BEVFusion at ICRA 2023.
  - Presented FlatFormer, SparseViT, and BEVFusion-R at CVPR 2023.
  - Explored activation sparsity in other applications.
    - SparseRefine (submitted to ICLR 2023) reduces the latency of image segmentation by **1.5-3.9X**.
    - The input to video and diffusion models can be sparsified by 50% without loss of accuracy.

# Scalable Geometric Deep Learning

**Team:** Siqi Miao, Pan Li, Javier Duarte, Mia Liu, Kilian Lieret, Gage Dezoort

- **Achievements in Q3 2023:**

- Scalable geometric deep learning (GDL)
  - For the tracking task
    - Successfully replaced previous SOTA GNN with a Sparse Transformer
      - SOTA GNN performance:
        - 90.88% acc, 95.69% recall
        - In  $O(E)$ , irregular graph operations
      - Our Sparse Transformer:
        - 93.86% acc, 99.17% recall
        - In  $O(N \log N)$ , regular matrix multiplications, no irregular operations on graphs
      - 100x+ Speedup on GPUs

- **Plans in Oct:**

- Summarize the lessons we learned from the tracking task.
- Try our Sparse Trans to other GDL tasks (Pileup mitigation & MLPF)

# Domain Adaptation on Graph Machine Learning & OOD

**Team:** Shikun Liu, Yongbin Feng (Fermi), Nhan Tran (Fermi), Han Zhao (UIUC), Pan Li

**OOD team:** Deyu Zou, Siqi Miao, Shikun Liu, Pan Li, Shiyu Chang (UCSB), Victor Fung (GT)

## • Achievements in Q3:

- Follow up on StruRW++
  - Finalize the pipeline StruRW++ that can handle both label shift and conditional shift on graphs
  - Implement the overall pipeline and achieve expected results on synthetic dataset in its effectiveness of handling conditional shift
  - Currently working on combining label shift and form a more stabilized training for real datasets
- GDL-DS benchmark (geometric deep learning – distribution shift)
  - Finish submitting the paper to ICLR 2024

## • Plan in October:

- Organize the codes for GDL-DS benchmark and publish the arxiv version
- Keep testing the StruRW++ on real datasets and get some preliminary results
- (Long term) Apply StruRW++ to semi-supervised pileup mitigation

# Hardware Accelerated Deep Learning for Sleep Spindle Detection

**Team:** Rajeev Botadra, Xiaohan Liu, Scott Hauck

- **Achievements in Sep :**
  - Present findings in thesis defense (Xiaohan)
    - Reported performance characteristics of quantized modified LFADs model deployed on Xilinx U55C.
  - Transfer of Knowledge (Rajeev)
    - Catch-up on LFADs, MRAE, and Transformers architecture.
    - Complete environment setup for model deployment from HLS to RTL.
- **Objectives for October:**
  - Test MRAE performance with and without Gaussian noise generation
  - MRAE implementation in HLS4ML, simulated performance and resource demands
  - Study Transformers implementation through HLS4ML