

Modern machine learning methods for new physics searches

Sapienta ex machina?



Midjourney AI

Why care about ML in physics?

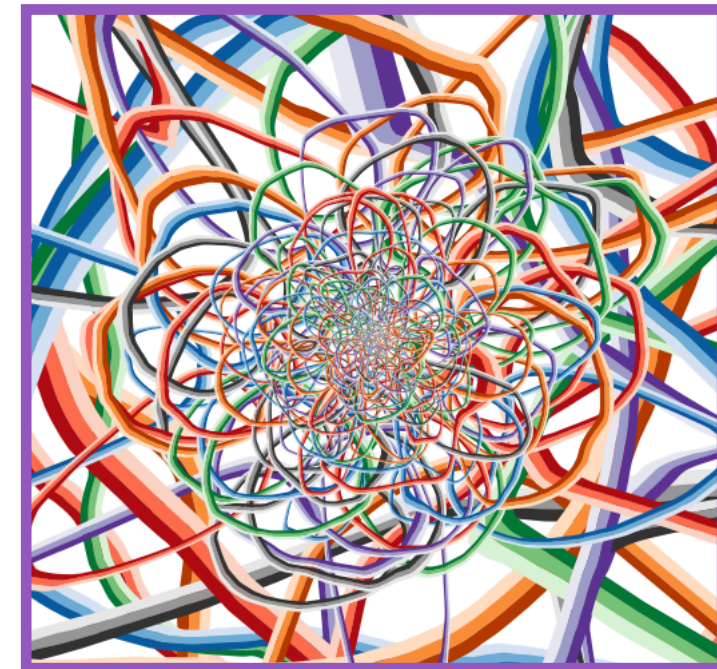
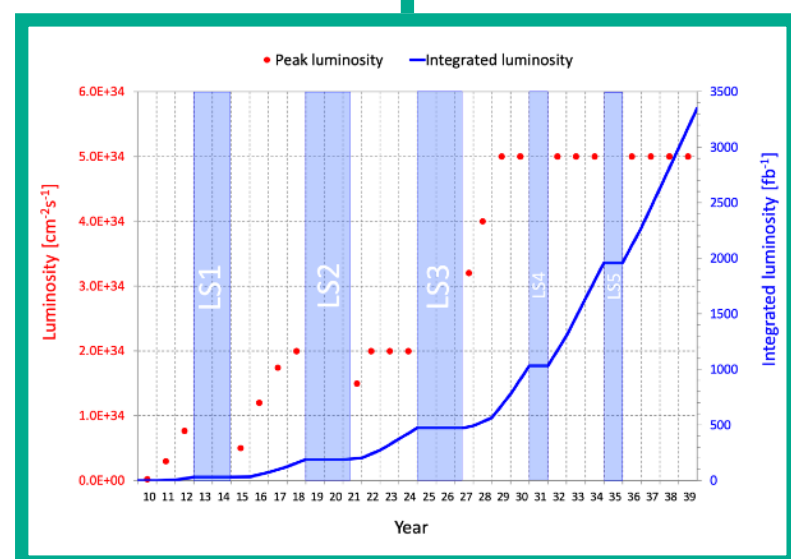
Why ML in HEP?

Data volume

Large amounts of data
1. labeled (Simulation)
2. unlabeled (Detector)

ML wants lots of data

1



2

Complexity

High-dimensional & highly correlated data structure

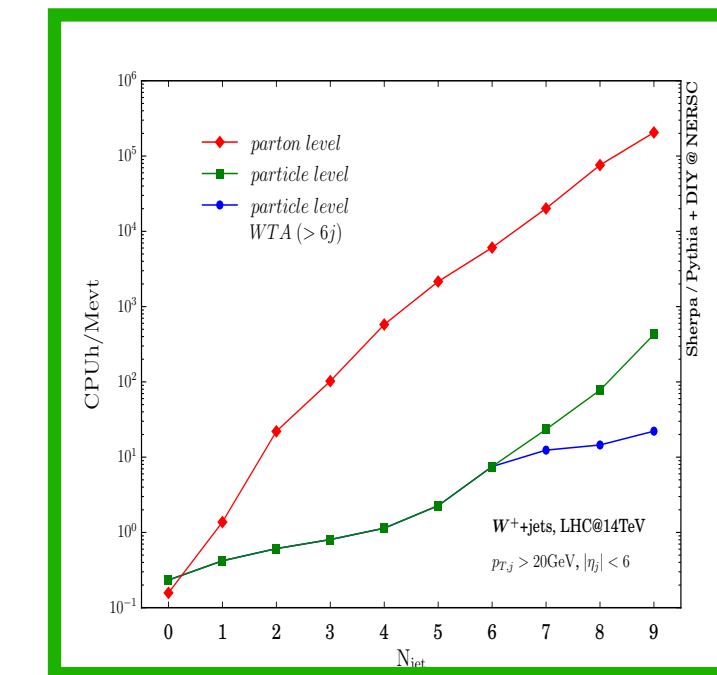
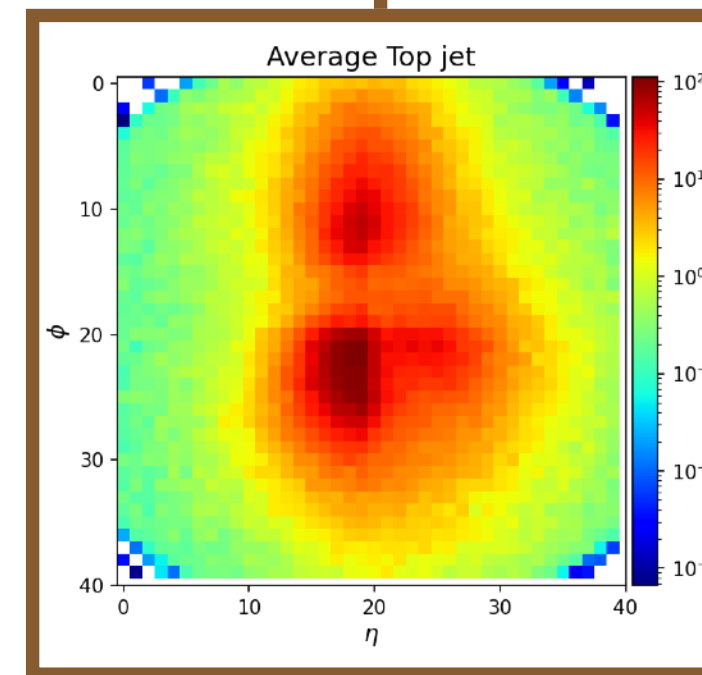
ML is expressive and interpretable

Signal detection

Rare and elusive signals among large backgrounds

ML has high accuracy and sensitivity

3



4

Computing Budget

Simulation & analysis is computationally expensive

ML is fast

Increasing interest

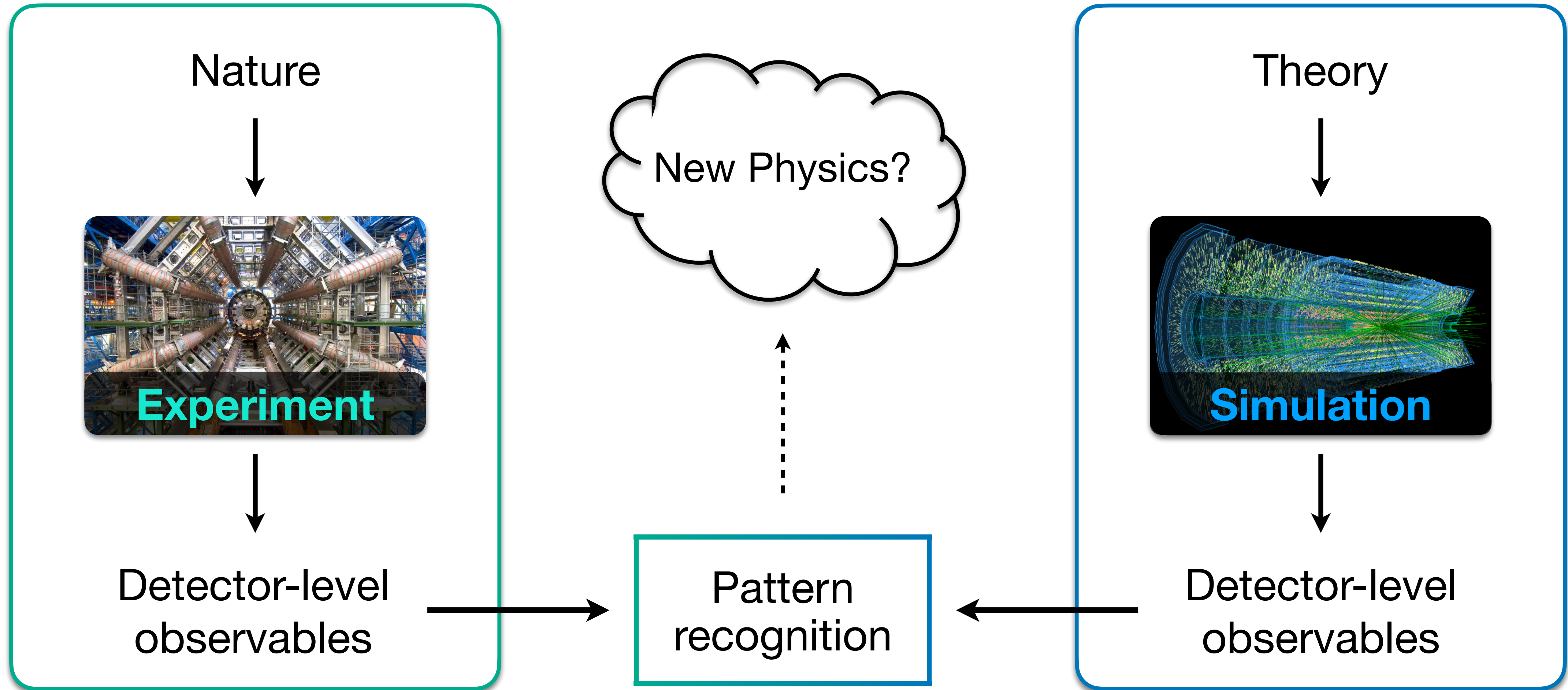
> 150 paper/year
Future of HEP?

ML is fun!

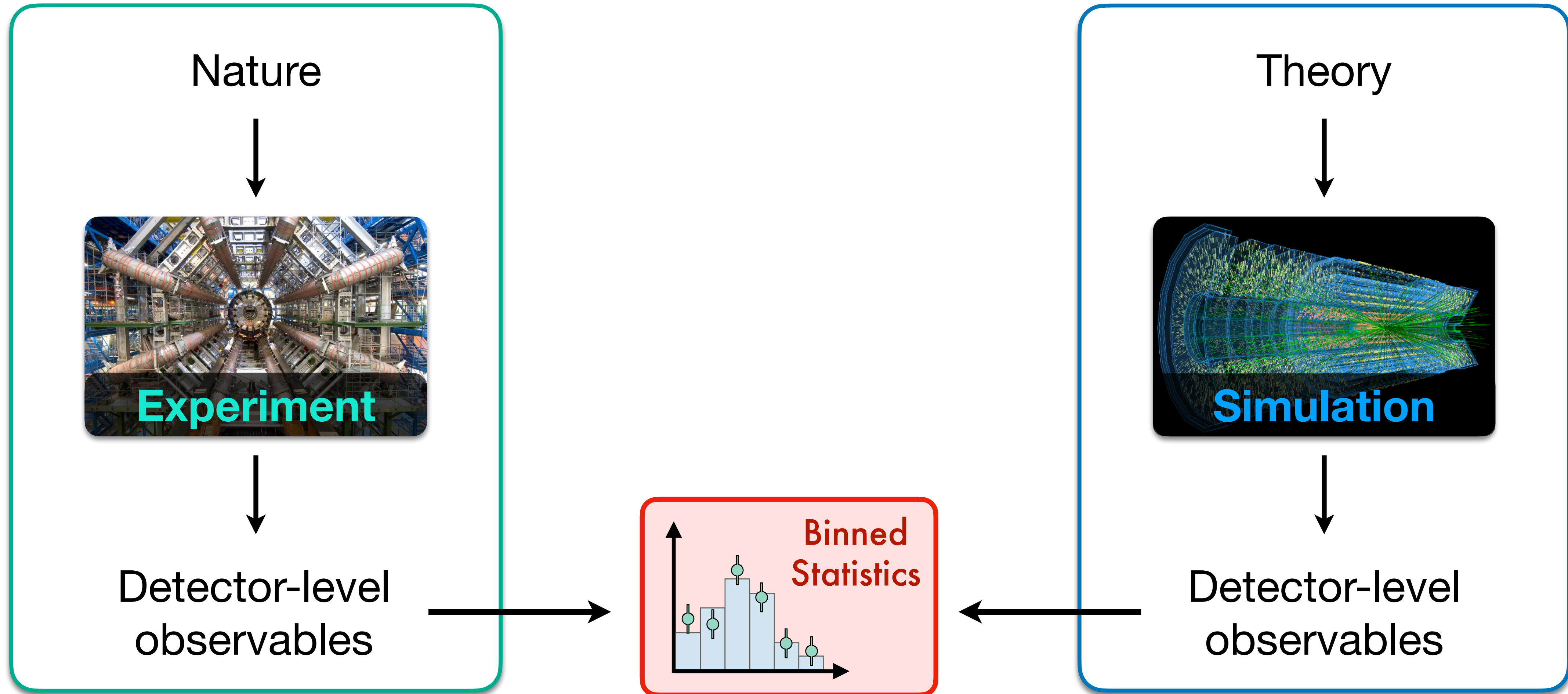
5



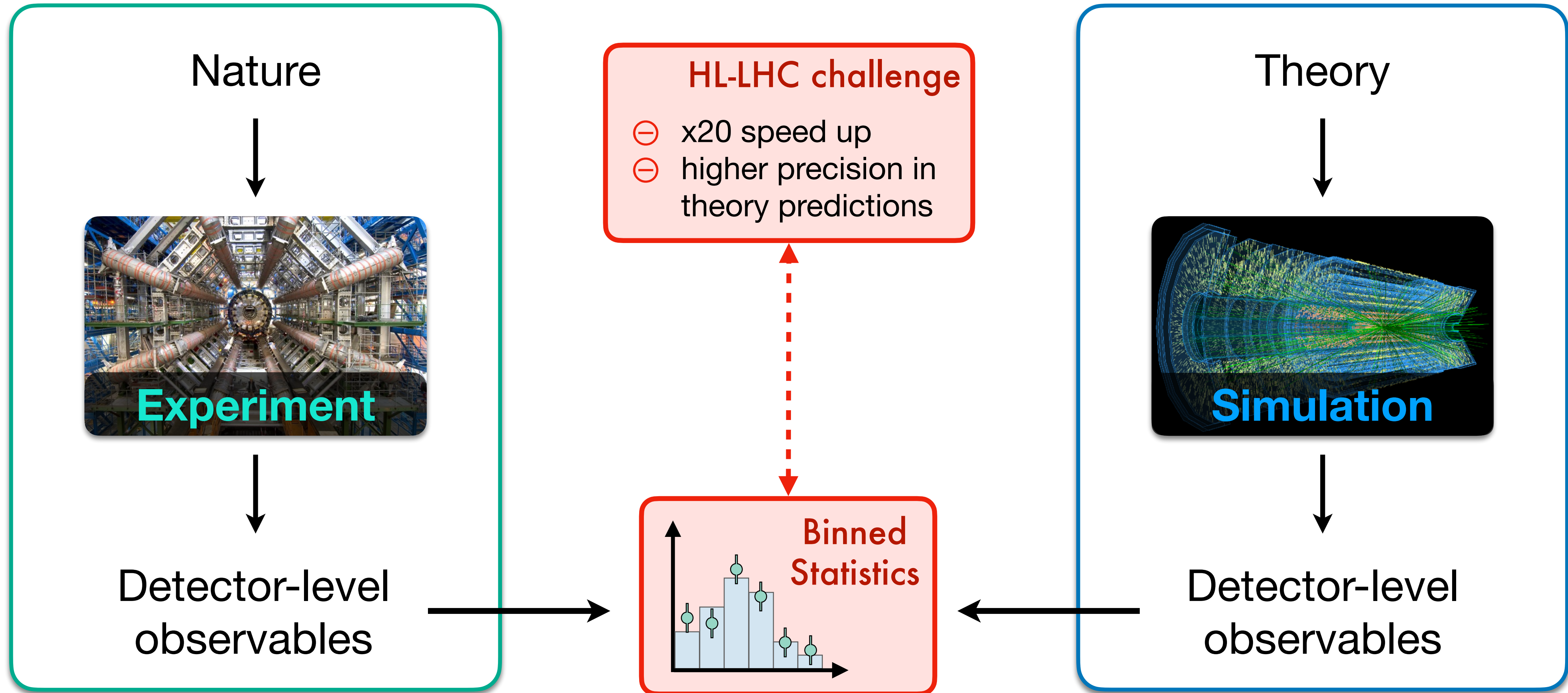
LHC analysis (oversimplified)



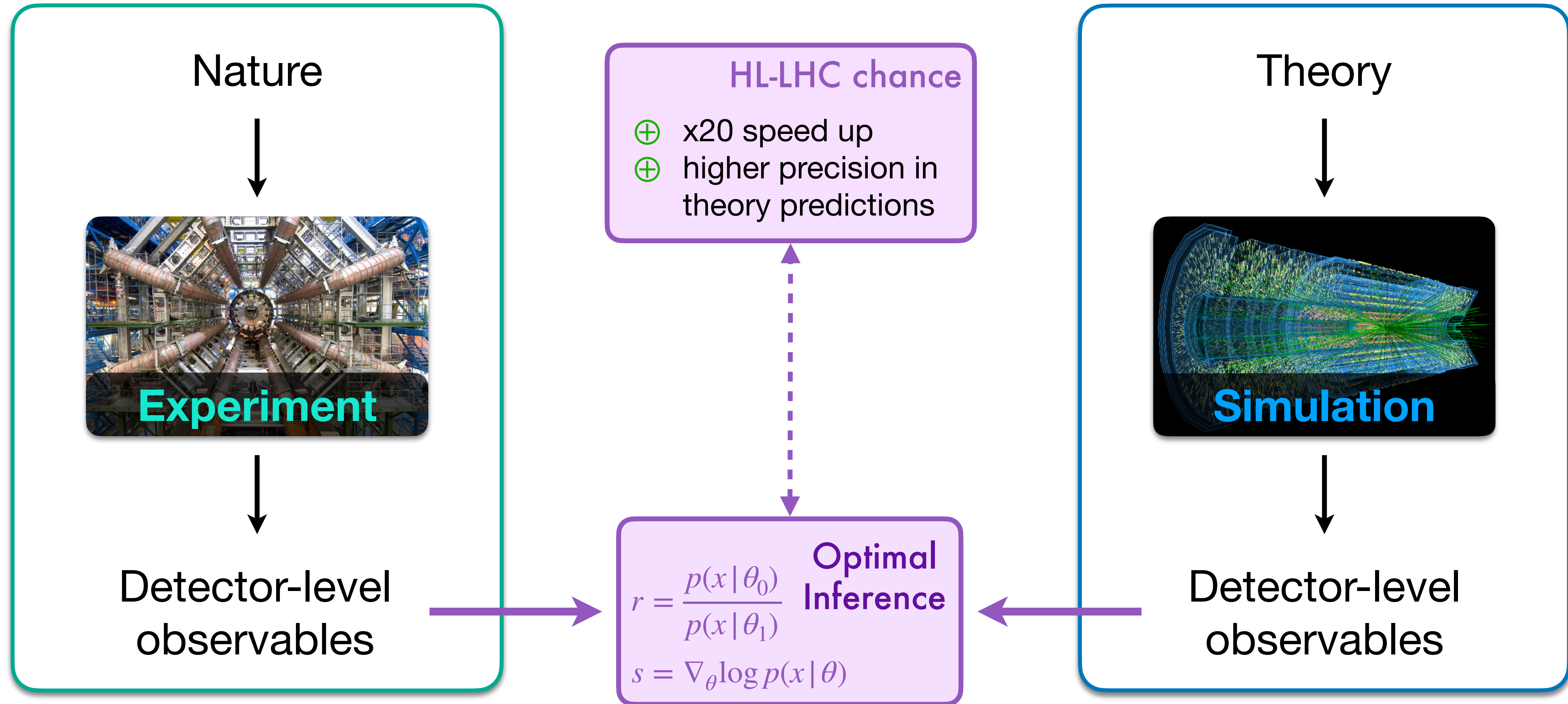
Problem: Information bottleneck



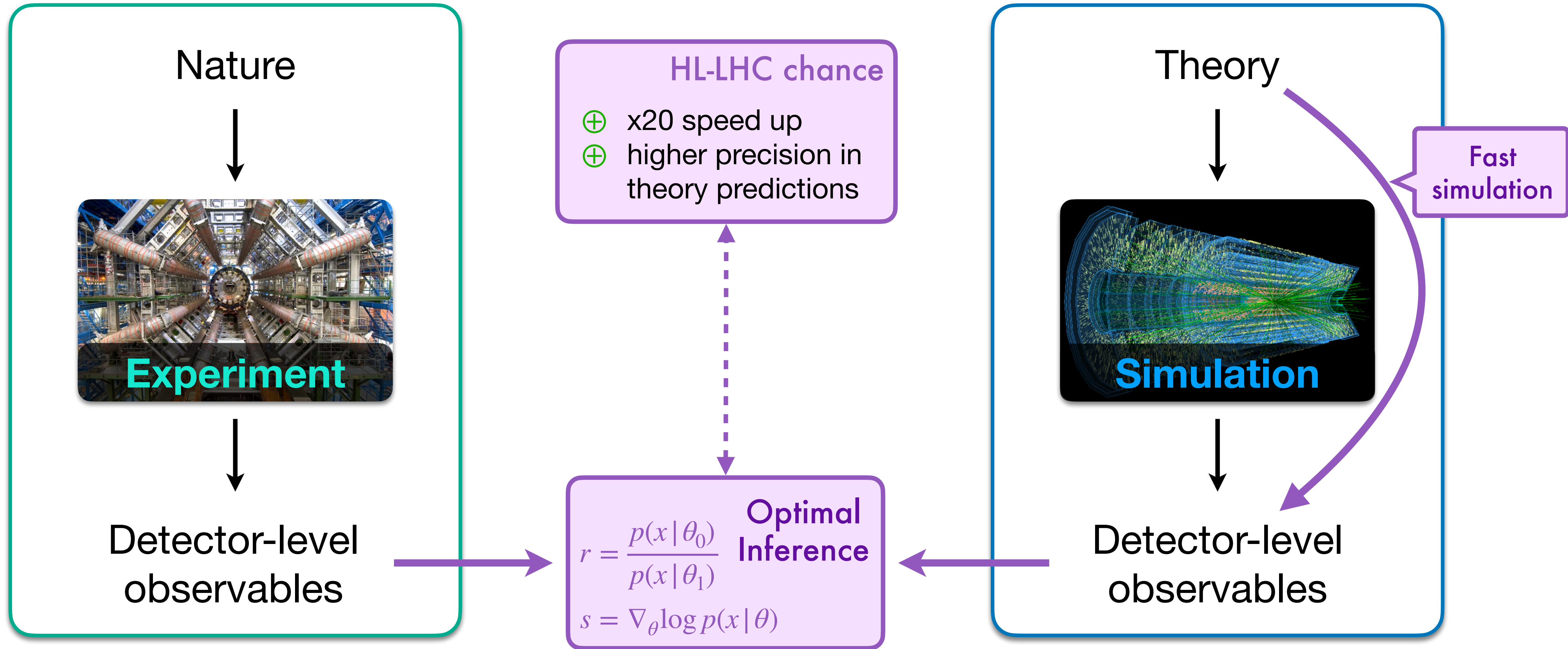
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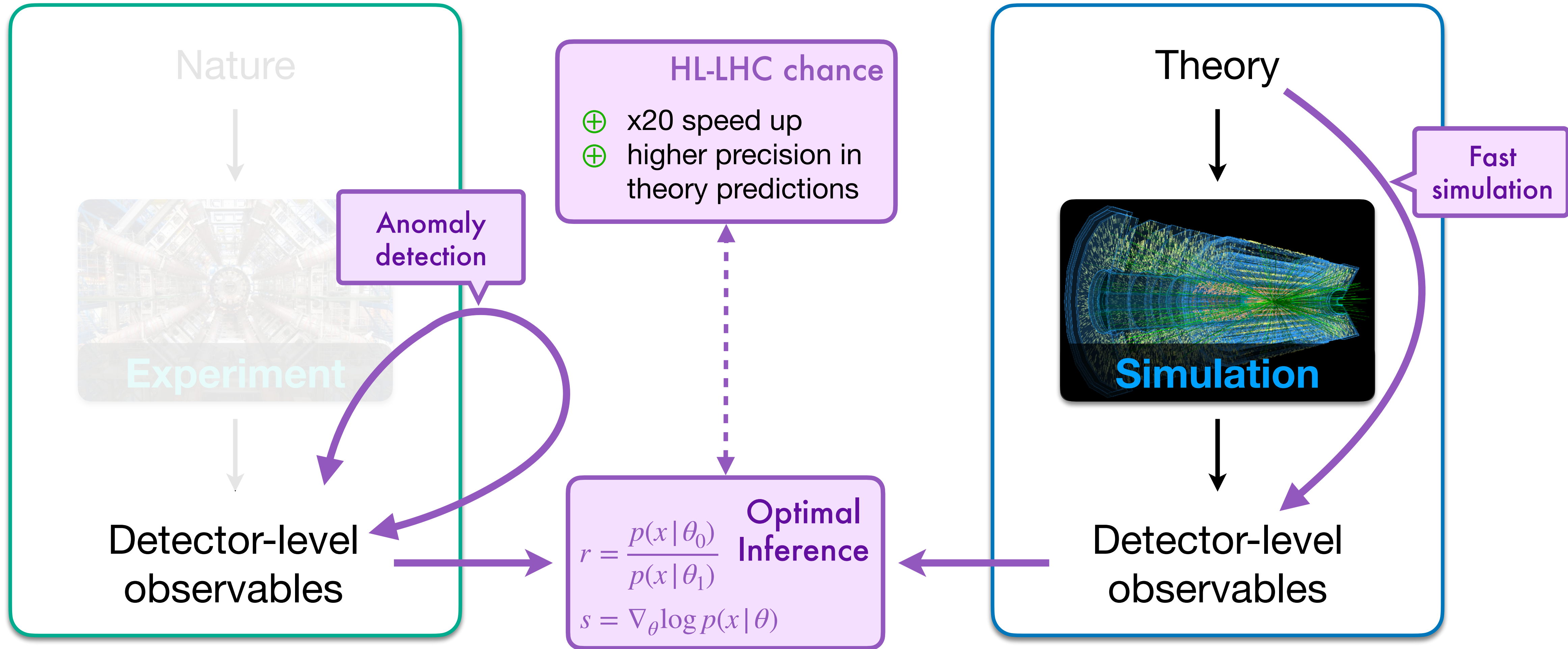
Solution: LHC analysis + ML



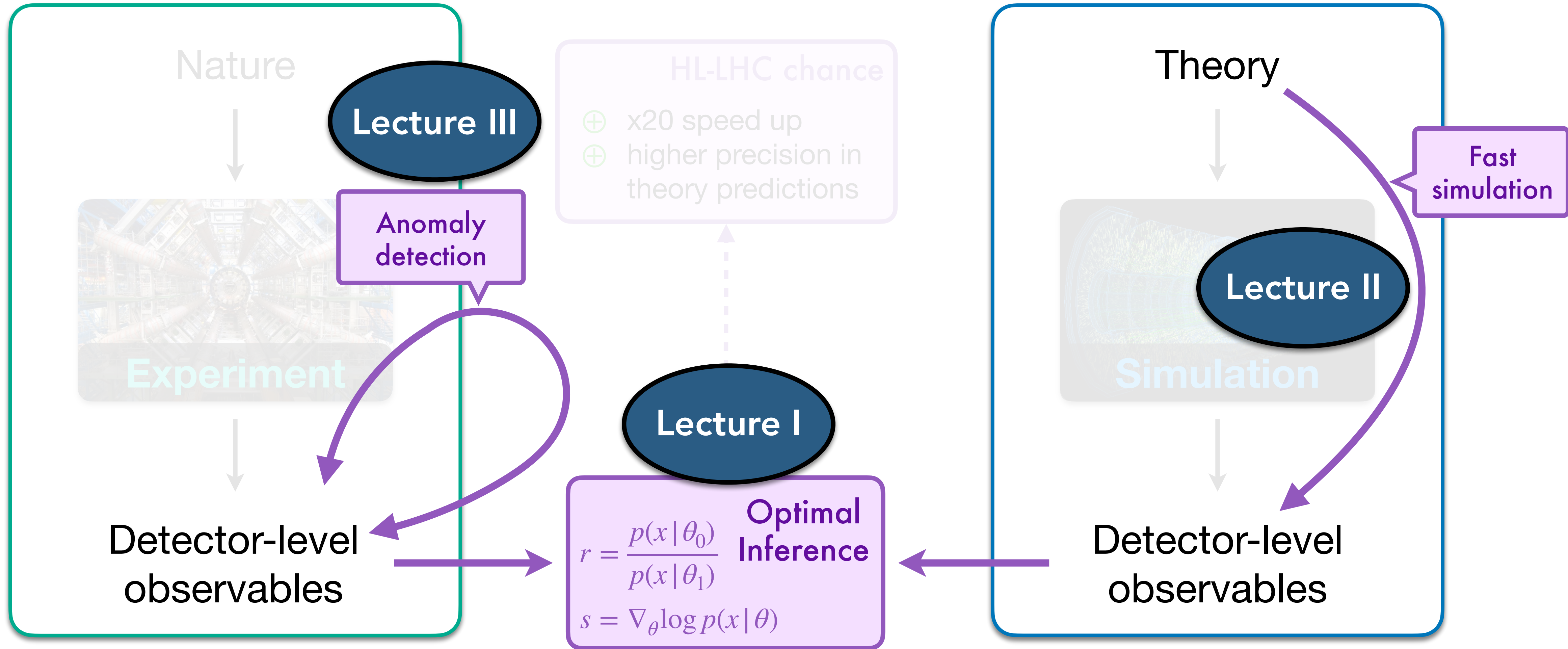
Solution: LHC analysis + ML



Solution: LHC analysis + ML



Solution: LHC analysis + ML



HEPML Living Review



HEP ML Living Review

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A Living Review of Machine Learning for Particle Physics

Modern machine learning techniques, including deep learning, is rapidly being applied, adapted, and developed for high energy physics. The goal of this document is to provide a nearly comprehensive list of citations for those developing and applying these approaches to experimental, phenomenological, or theoretical analyses. As a living document, it will be updated as often as possible to incorporate the latest developments. A list of proper (unchanging) reviews can be found within. Papers are grouped into a small set of topics to be as useful as possible. Suggestions are most welcome.

download review GitHub

Expand all sections Collapse all sections

Reviews

- Modern reviews
- Specialized reviews
- Classical papers
- Datasets

Table of contents

- Reviews
 - Modern reviews
 - Specialized reviews
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- Fast inference / deployment
- Regression
 - Pileup
 - Calibration
 - Recasting
 - Matrix elements
 - Parameter estimation
 - Parton Distribution Functions (and related)
 - Lattice Gauge Theory
 - Function Approximation
 - Symbolic Regression
- Equivariant networks.

- Check LivingReview for many **ML4HEP applications**



Plan of attack



Today

1. Introduction to Machine Learning

- Classification and Regression
- Example: **MadMiner, Top Tagging**

Lecture I (60min)

----- COFFEE BREAK -----

2. Generative Models for the LHC

- Diffusion Models, Normalizing flows
- Example: **MadNIS, MEM-ML**

Lecture II (60min)

Tomorrow

3. Anomaly detection

- Autoencoders and CWoLA
- Examples: **CWoLA-Hunting, ANODE, CATHODE,...**

Lecture III (60min)

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Part I

Introduction to Machine Learning

What is machine learning?

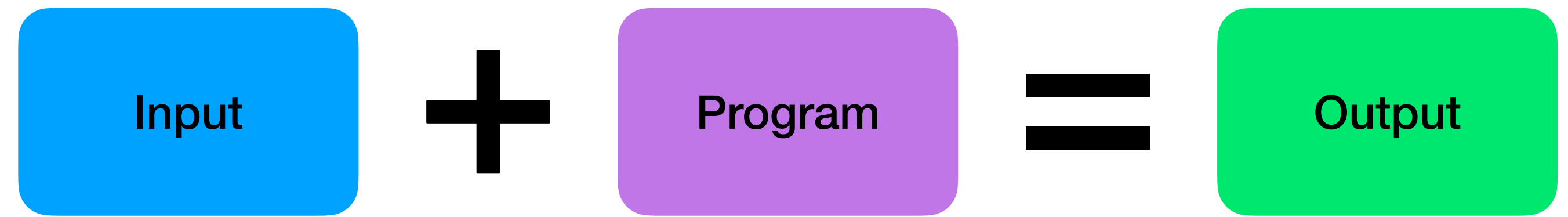
What is machine learning?



Tom Mitchell
ML pioneer

“Machine learning (ML) is the study of computer algorithms that can improve automatically through experience and by the use of data”

Traditional approach



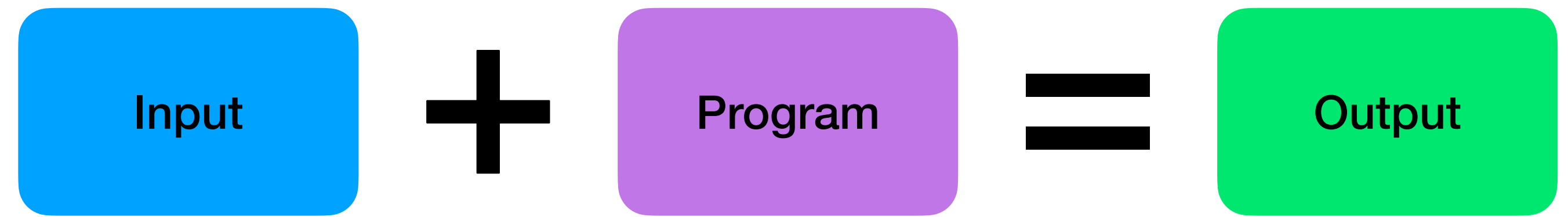
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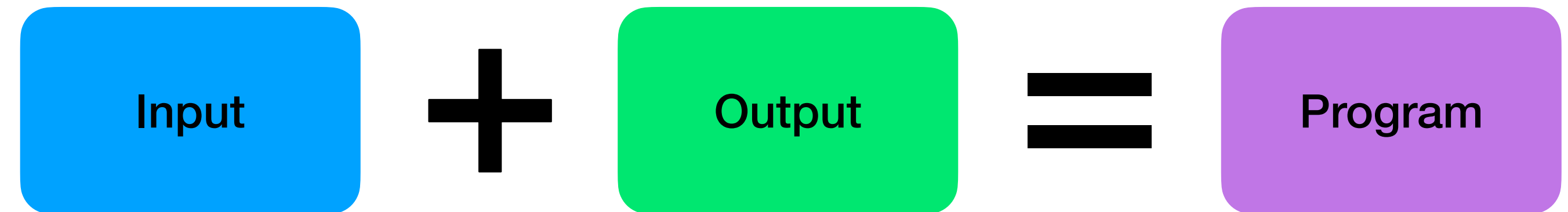
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Machine learning



What is machine learning?



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“Machine learning (ML) is the study of computer **algorithms** that can **improve automatically** through **experience** and by the use of data”

1. **algorithm**: a method to perform a task of interest
2. **experience**: training data, which the algorithm can use to learn how to perform a task
3. **improve**: a way to measure the performance on the training data
4. **automatically**: a strategy to exploit the training data, without external input

What is machine learning?

What it feels like... (sometimes)

Aim of the lectures:

Giving you the tools and ideas to use it right!



What is machine learning?

What it feels like... (sometimes)

Be aware!

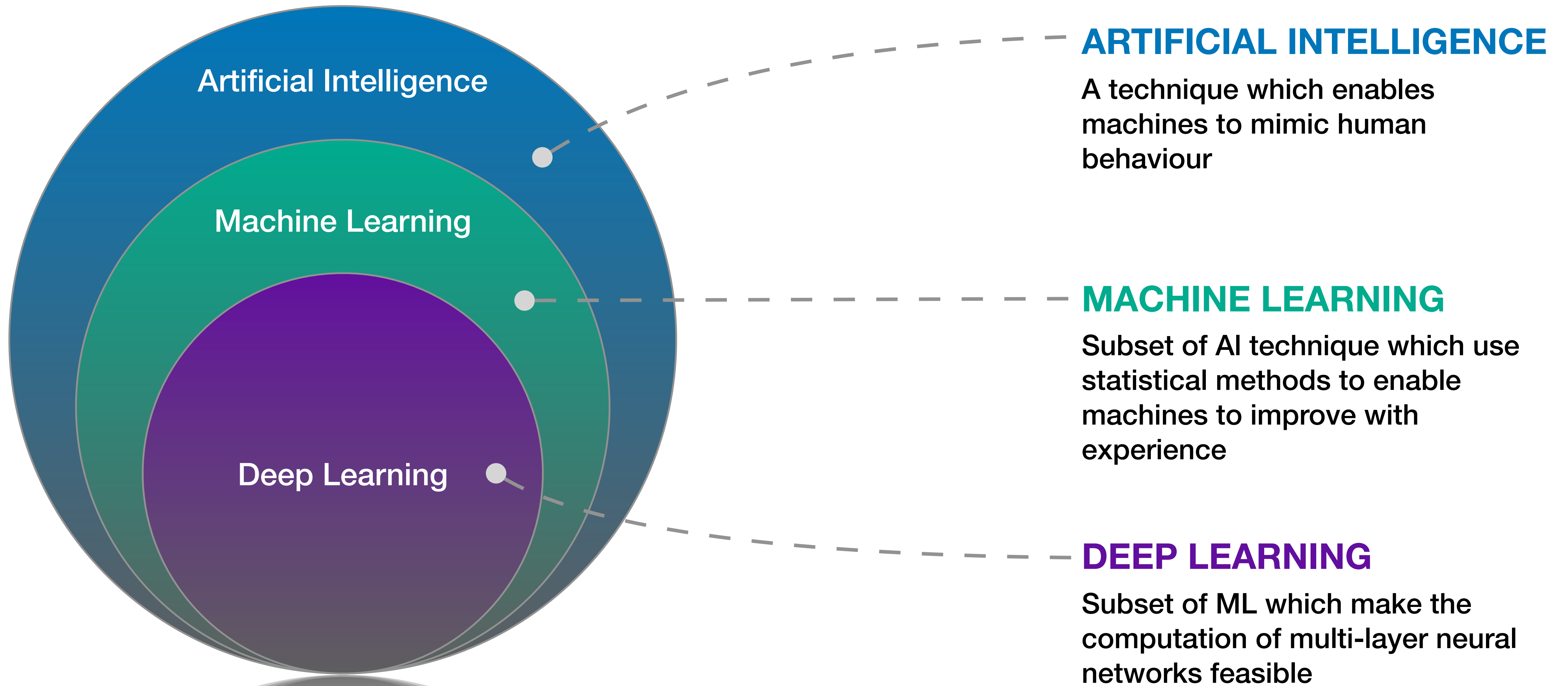
The core of machine learning is to find structure in data - **no more no less!**



Thanks to machine-learning algorithms, the robot apocalypse was short-lived.

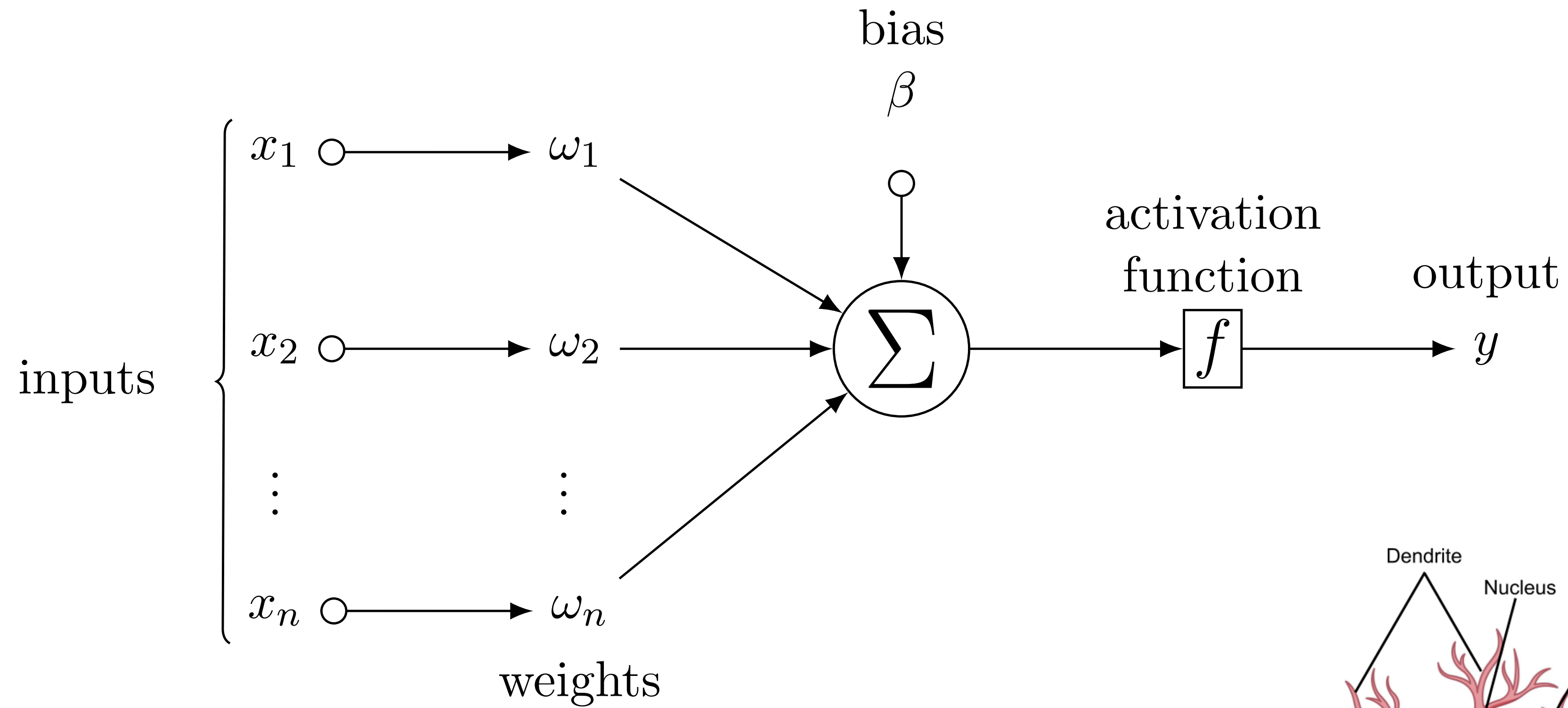
What is deep learning?

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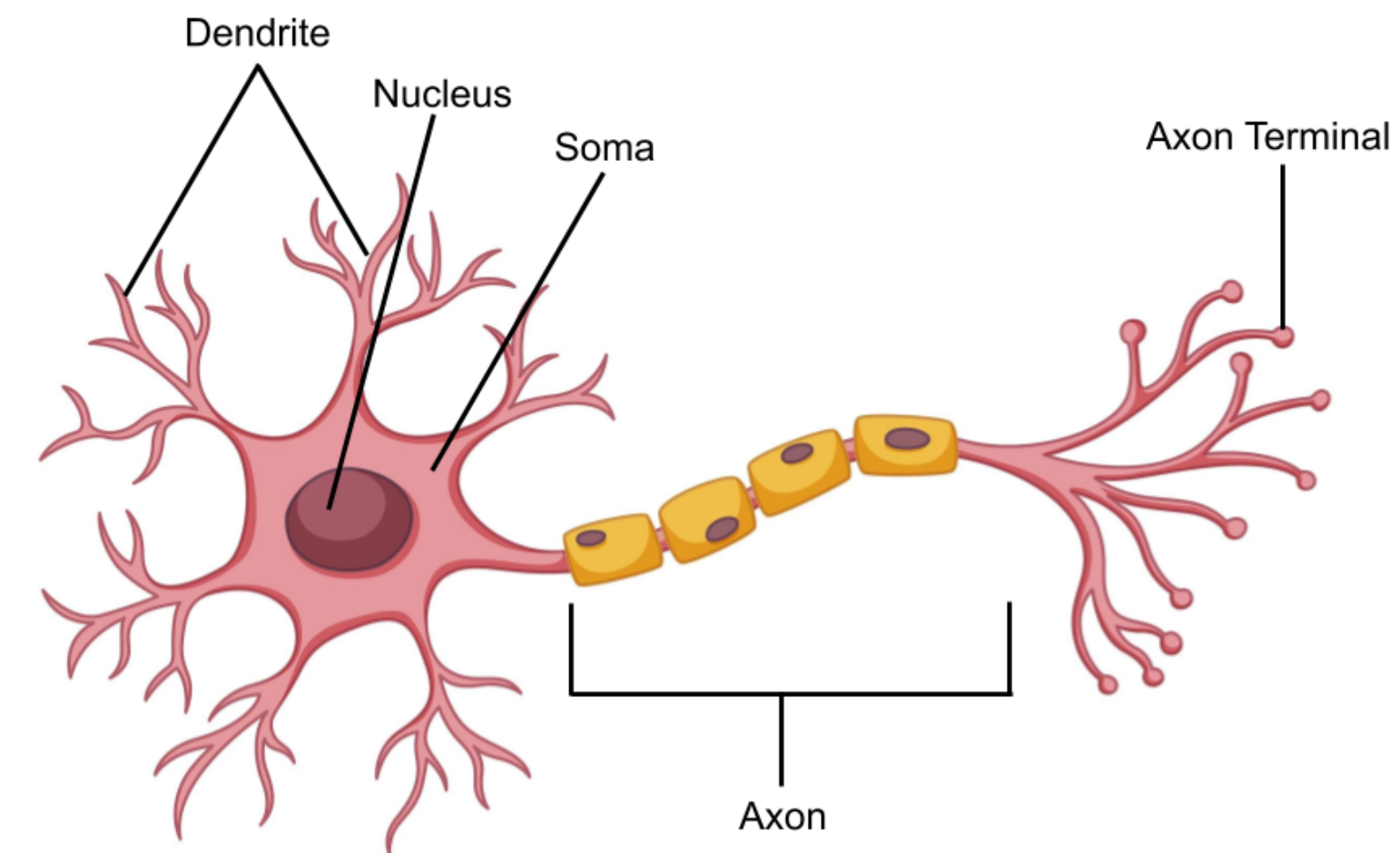


What are neural networks?

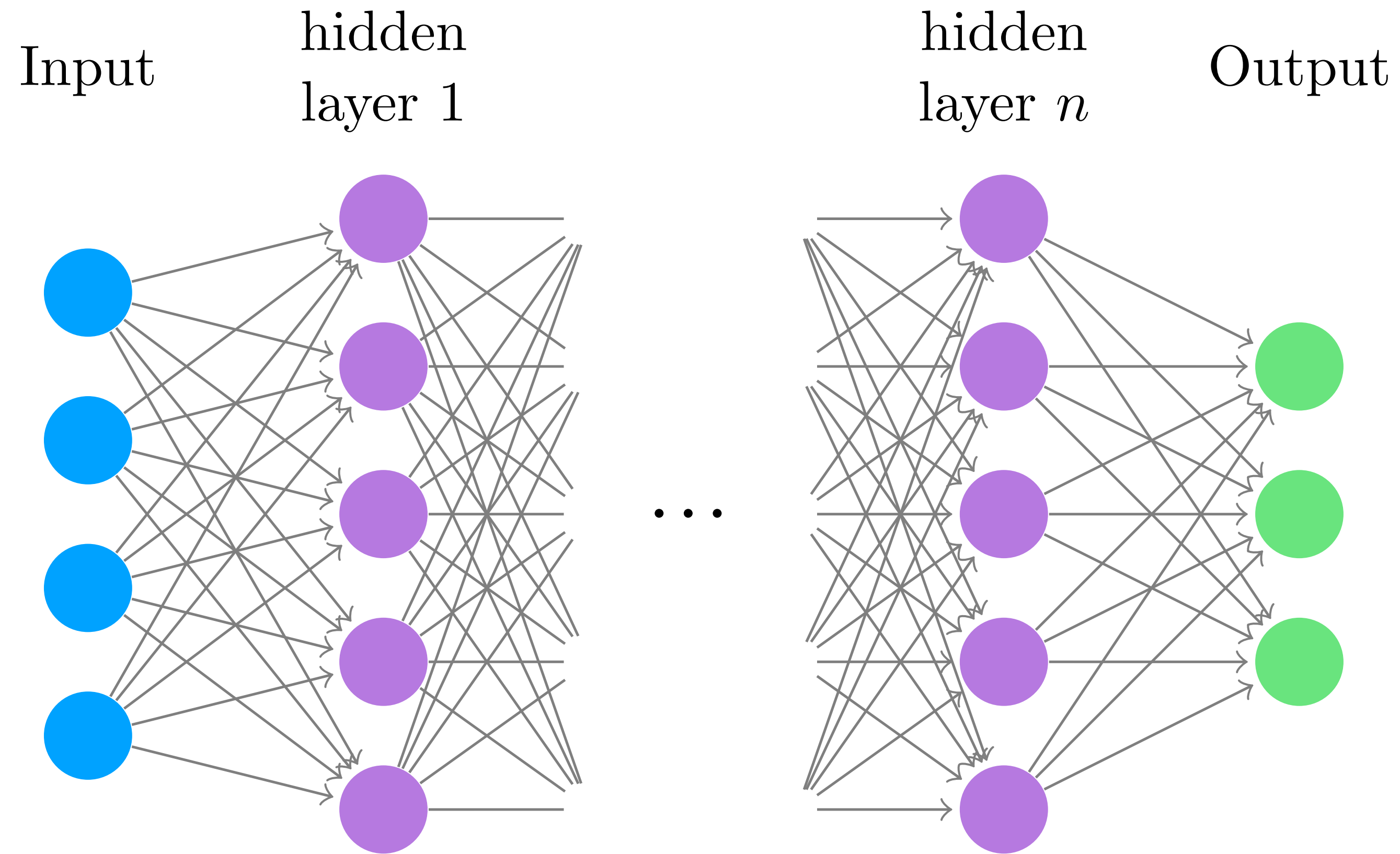
Components of artificial neurons



$$y = f \left(\sum_{i=1}^n \omega_i x_i + \beta_i \right)$$



Deep neural network



$$y_j = f_j \left(\sum_m \omega_{jm}^{(n+1)} g_m^{(n)} \left(\dots \left(\sum_i \omega_{kl}^{(2)} g_l^{(1)} \left(\sum_i \omega_{li}^{(1)} x_i + \beta_l^{(1)} \right) + \beta_k^{(2)} \right) \dots \right) + \beta_j^{(n+1)} \right)$$

Training objective and optimization

Performance measure

In order to train the neural network, we need a **training objective** or **loss function**:

$$\mathcal{L}_{\text{tot}} = \sum_i^N \mathcal{L}(f_\omega(x_i), y_i)$$

Backpropagation

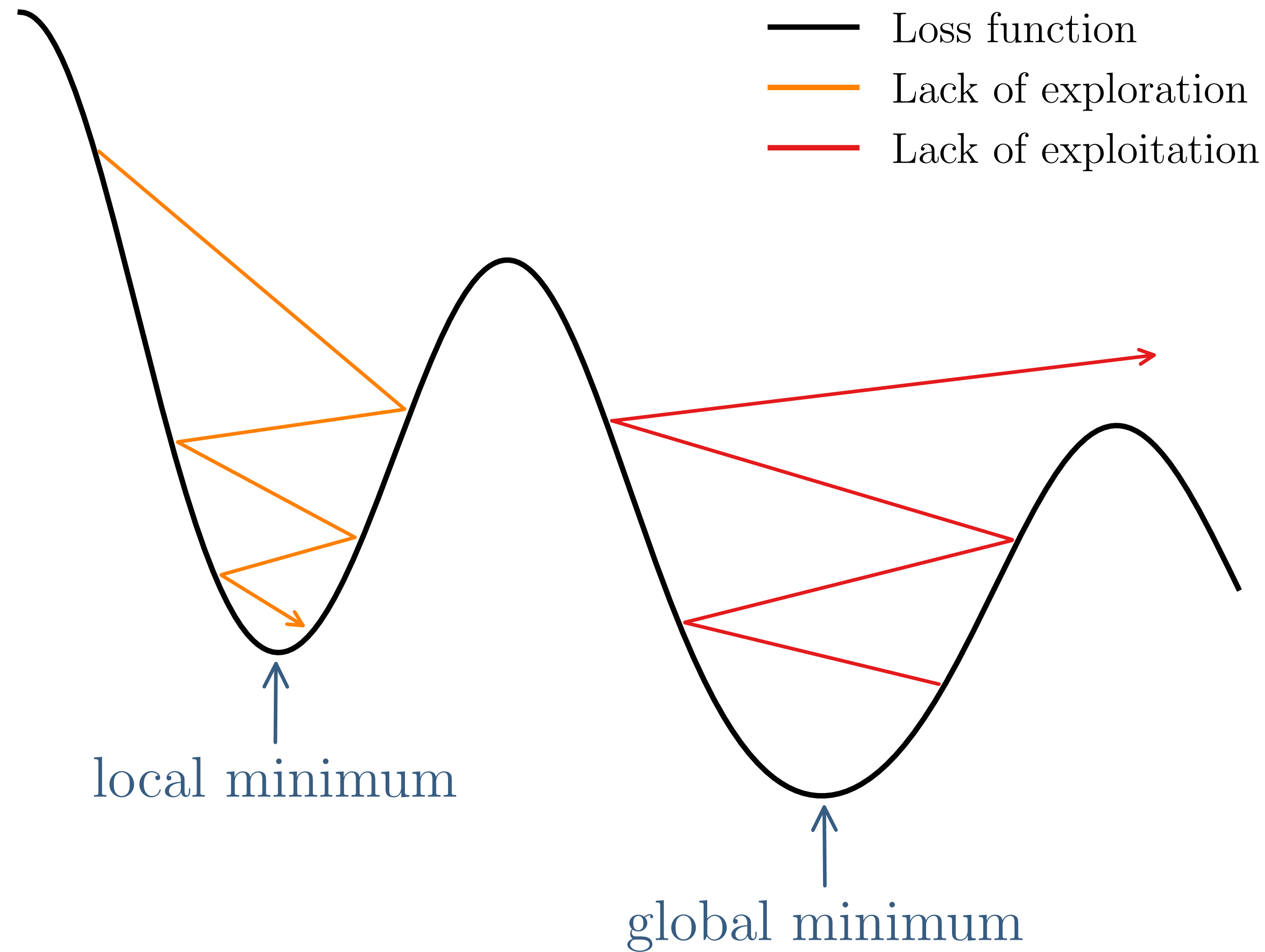
$$\nabla_\omega \mathcal{L}(f_\omega(x), y) = \frac{d\mathcal{L}(f_\omega(x), y)}{d\omega} = \sum_{ij} \frac{\partial \mathcal{L}}{\partial f_{j,\omega}} \cdot \frac{\partial f_{j,\omega}}{\partial \omega_i} \stackrel{!}{=} 0$$

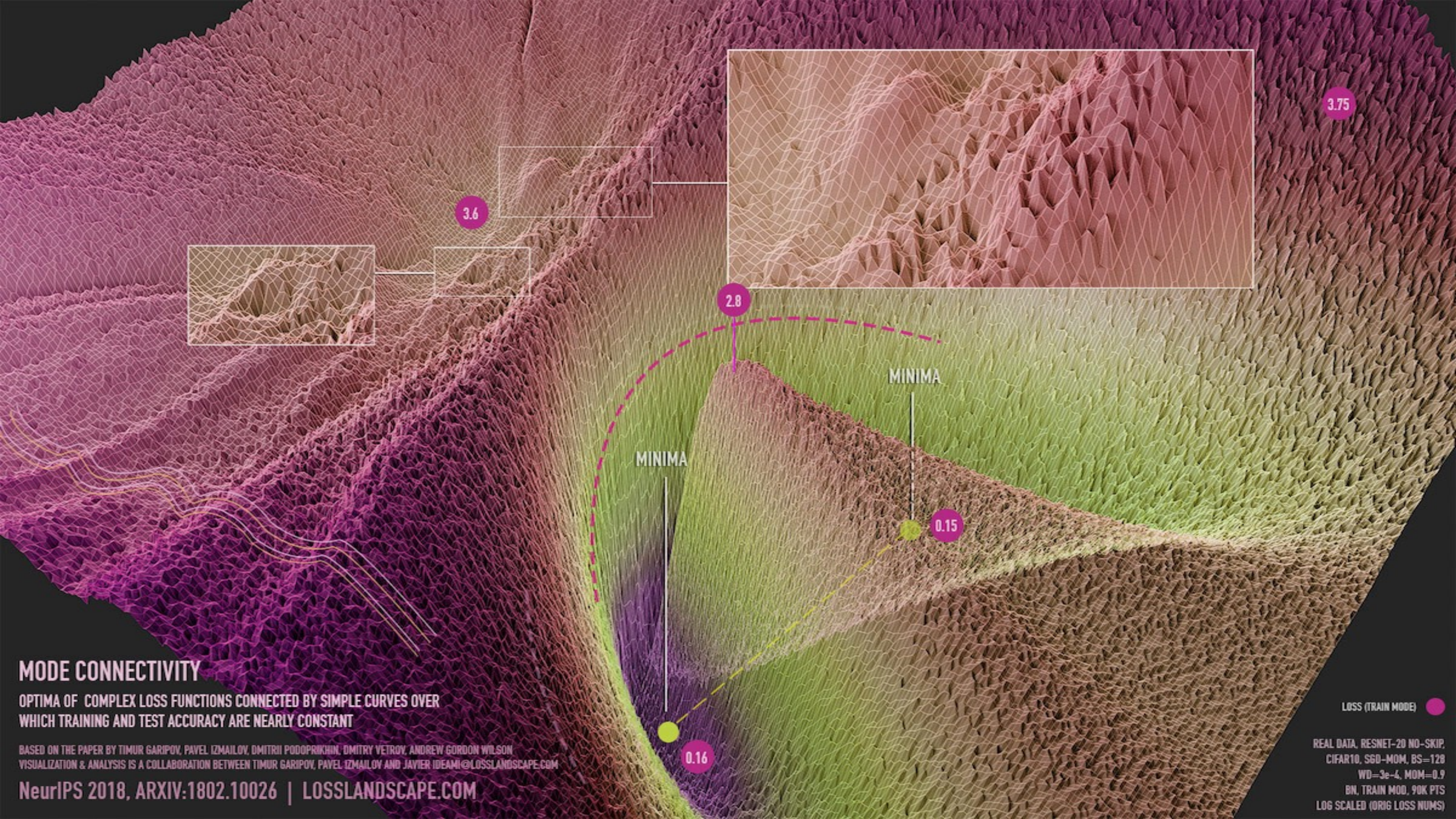
Stochastic gradient descent

$$\omega_{t+1} = \omega_t - \eta \nabla_{\omega_t} \mathcal{L}_b(\omega), \quad \text{with} \quad \mathcal{L}_b(\omega) = \sum_i^b \mathcal{L}(f_\omega(x_i), y_i)$$

Optimizer and loss landscape

Finding the global minimum in a sea of local minima





MODE CONNECTIVITY

OPTIMA OF COMPLEX LOSS FUNCTIONS CONNECTED BY SIMPLE CURVES OVER WHICH TRAINING AND TEST ACCURACY ARE NEARLY CONSTANT

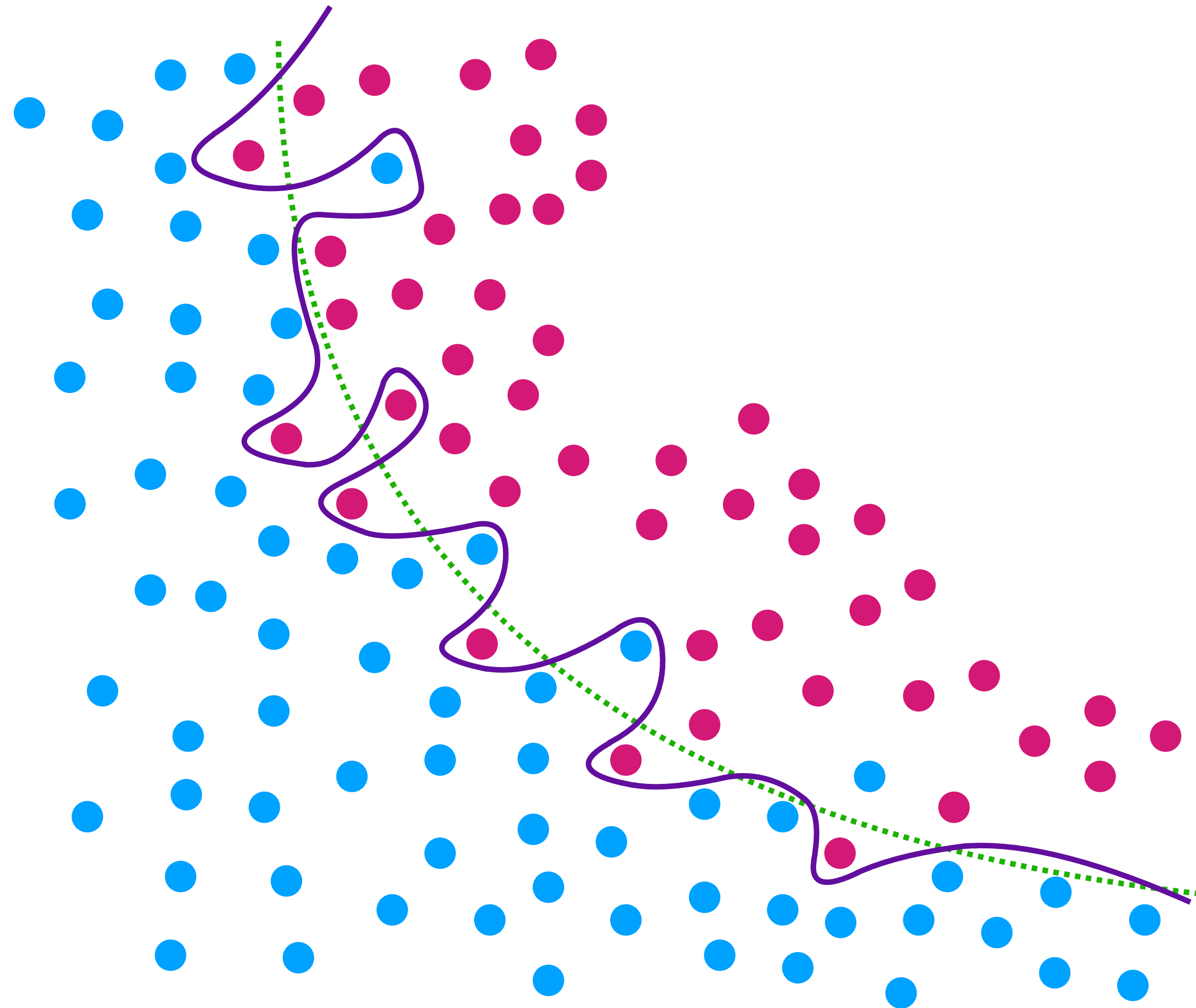
BASED ON THE PAPER BY TIMUR GARIPOV, PAVEL IZMAILOV, DMITRII PODOPRIKHIN, DMITRY VETROV, ANDREW GORDON WILSON
 VISUALIZATION & ANALYSIS IS A COLLABORATION BETWEEN TIMUR GARIPOV, PAVEL IZMAILOV AND JAVIER IDEAMI@LOSSLANDSCAPE.COM

NeurIPS 2018, ARXIV:1802.10026 | LOSSLANDSCAPE.COM

LOSS (TRAIN MODE) ●

REAL DATA, RESNET-20 NO-SKIP,
 CIFAR10, SGD-MOM, BS=128
 WD=3e-4, MOM=0.9
 BN, TRAIN MOD, 90K PTS
 LOG SCALED (ORIG LOSS NUMS)

Overfitting und regularization



Identify

- **Test/validation set:** independent samples for testing/validation

Regularization

- **L1 & L2 Regularization:** penalty term in the loss function
- **Dropout:** randomly sets the inputs to some nodes to zero

How to choose the loss function?

Fits and interpolations

Approximate function

$$f_{\omega}(x) \approx f(x)$$

Maximize probability for fit output

$$p(x | \omega) = \prod_j \frac{1}{\sqrt{2\pi}\sigma_j} \exp\left(-\frac{|f_j - f_{\omega}(x_j)|^2}{2\sigma_j}\right)$$
$$\Rightarrow \log p(x | \omega) = -\sum_j \frac{|f_j - f_{\omega}(x_j)|^2}{2\sigma_j} + \text{const}$$

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Loss function of the fit

$$\mathcal{L}_{\text{fit}} = \sum_j \frac{\mathcal{L}_j}{N} = \sum_j \frac{|f_j - f_{\omega}(x_j)|^2}{2\sigma_j N}$$

Minimize negative log-likelihood

Loss function in fits

$$\mathcal{L}_{\text{fit}} = \frac{1}{N} \sum_j \mathcal{L}_j = \frac{1}{N} \sum_j \frac{|f_j - f_\omega(x_j)|^2}{2\sigma_j}$$

Regression in Machine Learning

Loss function in fits

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if error σ_j unknown
or same for all

Typical ML Regression loss

$$\mathcal{L} = \frac{1}{2\sigma N} \sum_j |f_j - f_\omega(x_j)|^2 \equiv \frac{1}{2\sigma} \text{MSE}$$

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Puts more weight solely on
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Preprocessing of the training data

$$f_j \rightarrow \log f_j \quad f_j \rightarrow f_j - \langle f_j \rangle \quad f_j \rightarrow \frac{f_j}{\langle f_j \rangle} \dots$$

Regression in Machine Learning

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$$f_j \rightarrow \log f_j \quad f_j \rightarrow f_j - \langle f_j \rangle \quad f_j \rightarrow \frac{f_j}{\langle f_j \rangle} \dots$$

Mean-absolute error

$$\mathcal{L}_{\text{MAE}} = \frac{1}{N} \sum_j |f_j - f_\omega(x_j)|$$

What about Classification?



Approximate data probability

$$p_{\omega}(x) \approx p_{\text{data}}(x)$$

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IX. *On the Problem of the most Efficient Tests of Statistical Hypotheses.*

By J. NEYMAN, *Nencki Institute, Soc. Sci. Lit. Varsoviensis, and Lecturer at the Central College of Agriculture, Warsaw,* and E. S. PEARSON, *Department of Applied Statistics, University College, London.*

(Communicated by K. PEARSON, F.R.S.)

(Received August 31, 1932.—Read November 10, 1932.)

ratio of the two likelihoods is the **most powerful** test statistic

What about Classification?

Approximate data probability

$$p_{\omega}(x) \approx p_{\text{data}}(x)$$

Optimal test
statistic

Kullback-Leibler divergence

$$D_{\text{KL}}(p_{\text{data}} | p_{\omega}) = \left\langle \log \frac{p_{\text{data}}(x)}{p_{\omega}(x)} \right\rangle_{p_{\text{data}}} = \int dx p_{\text{data}}(x) \log \frac{p_{\text{data}}(x)}{p_{\omega}(x)}$$

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Classification loss function



Classification loss

$$\begin{aligned}\mathcal{L}_{\text{class}} &= \sum_{j=S,B} D_{\text{KL}}(p_{\text{data},j} | p_{\omega,,j}) \\ &= - \sum_{\{x\}} [p_{\text{data},S} \log p_{\omega,S} + p_{\text{data},B} \log p_{\omega,B}] + \text{const}\end{aligned}$$

Classification loss function

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Using $p_B = 1 - p_S$

Binary cross-entropy loss

$$\mathcal{L}_{\text{BCE}} = - \sum_{\{x\}} [p_{\text{data},S} \log p_{\omega,S} + (1 - p_{\text{data},S}) \log(1 - p_{\omega,S})]$$

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Generalization (multi-class)

$$\mathcal{L}_{\text{CE}} = - \sum_{j \in C_i} p_{\text{data},j} \log p_{\omega,j}$$

Useful libraries + algorithms

- **scikit-learn:** For most of the “basic” algorithms like Linear Regression and Boosted Decision Trees. Also useful for preprocessing, model combination, etc.



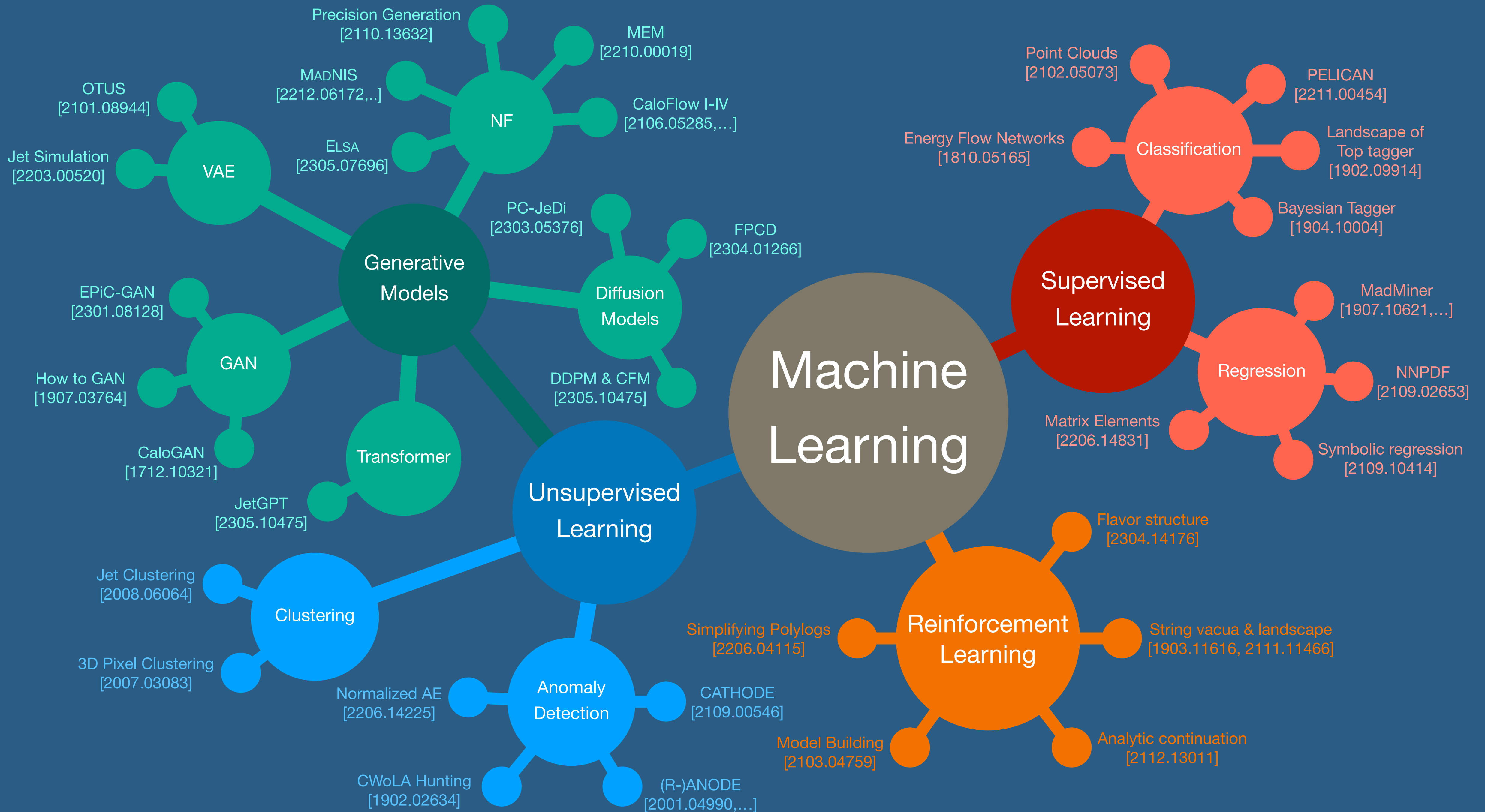
- **XGBoost, LightGBM, CatBoost:** For optimized tree-based models

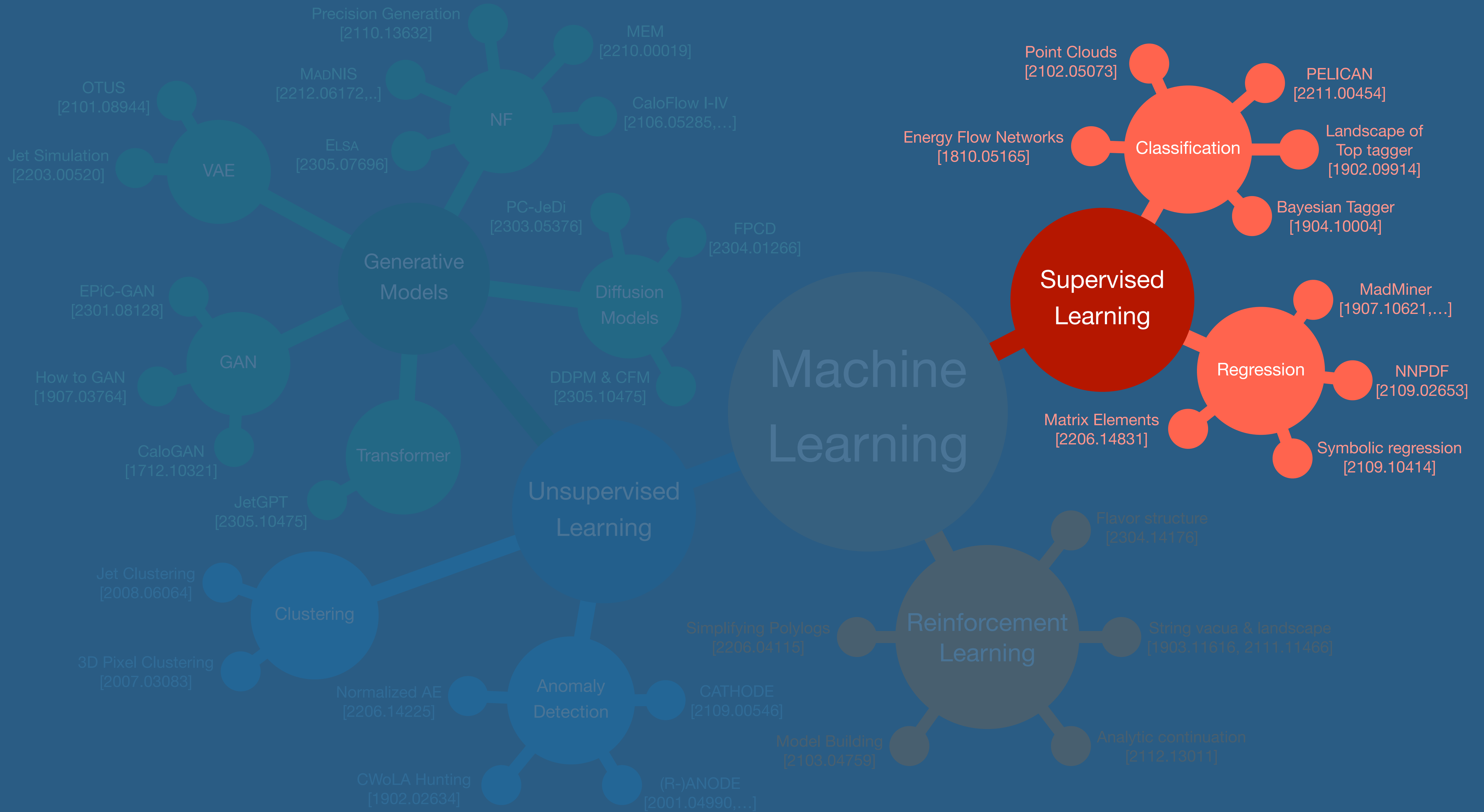


- **TensorFlow, PyTorch, Jax:** For deep learning models



The Landscape of Machine Learning

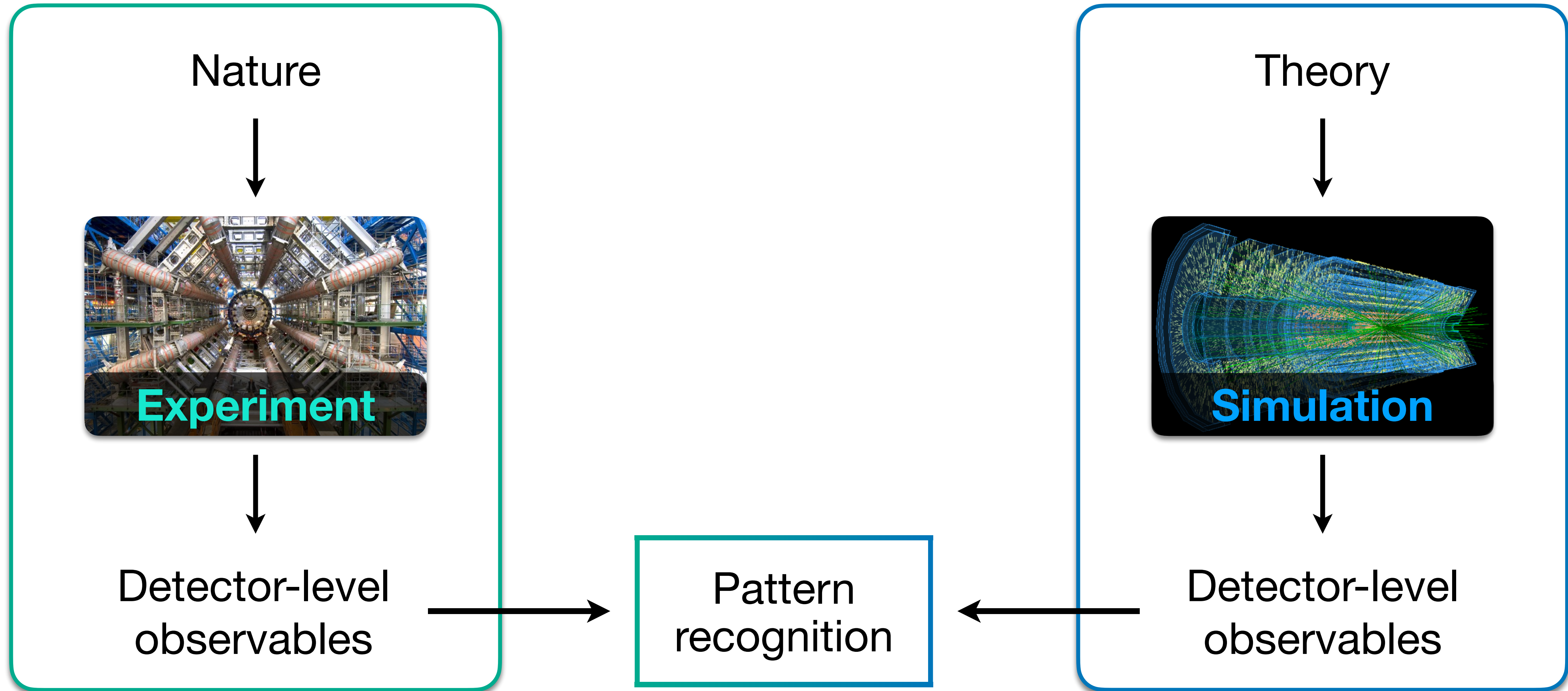




Example I

Regression with MadMiner

Recap — HEP analysis



Recap — HEP analysis



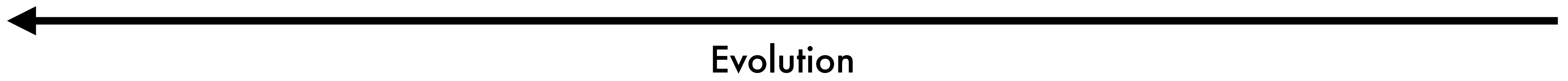
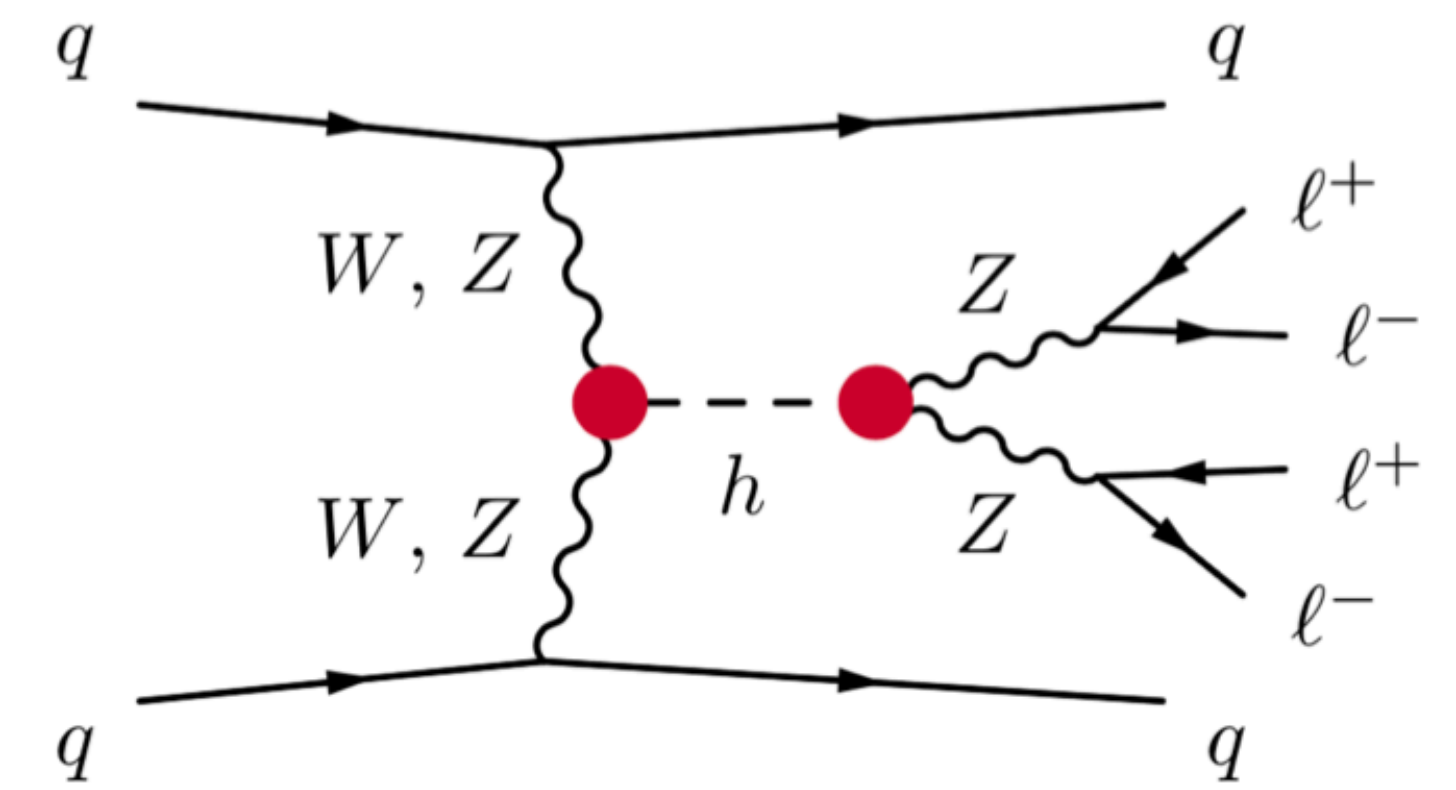
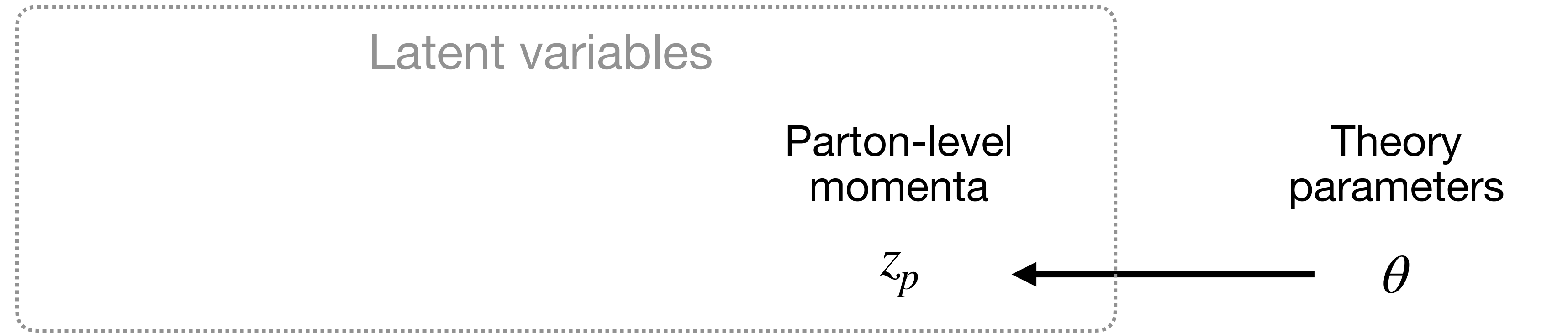
Theory
parameters

θ

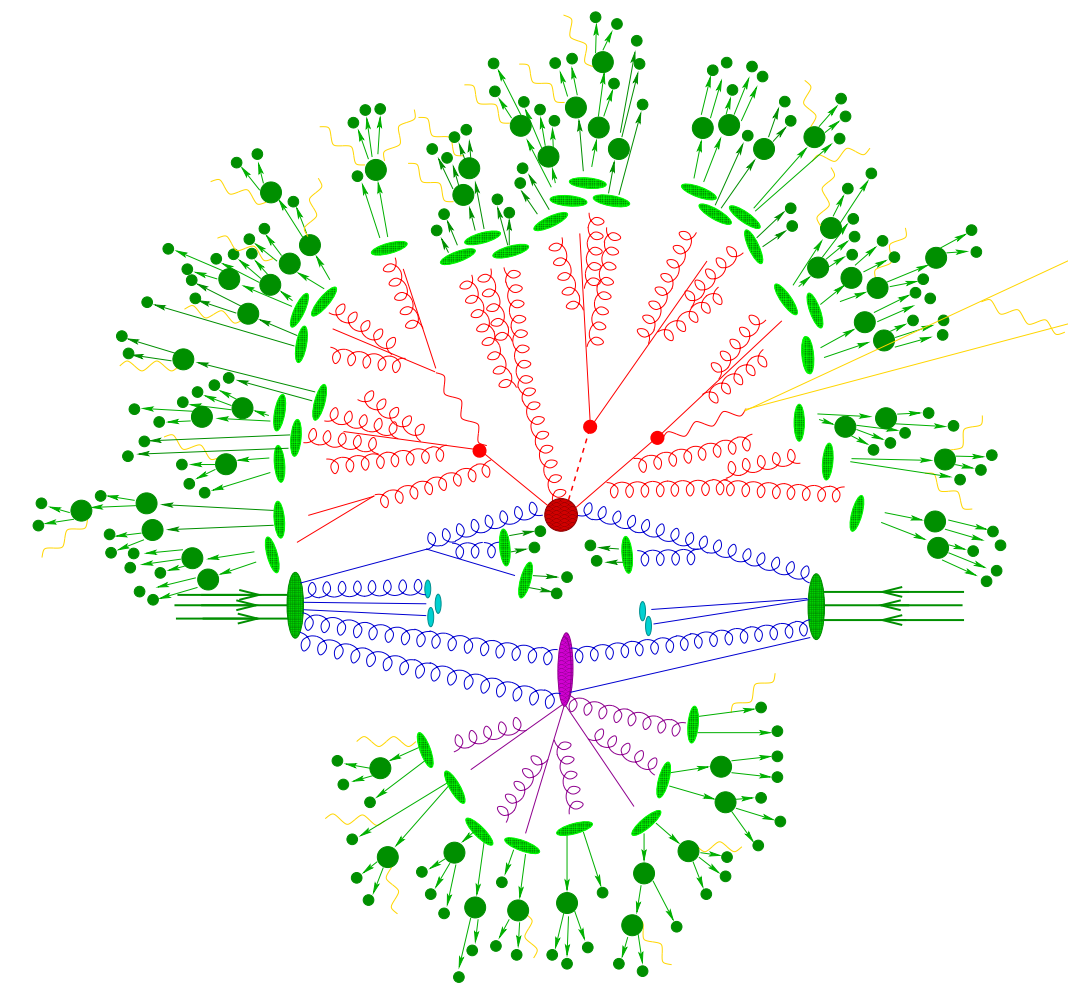
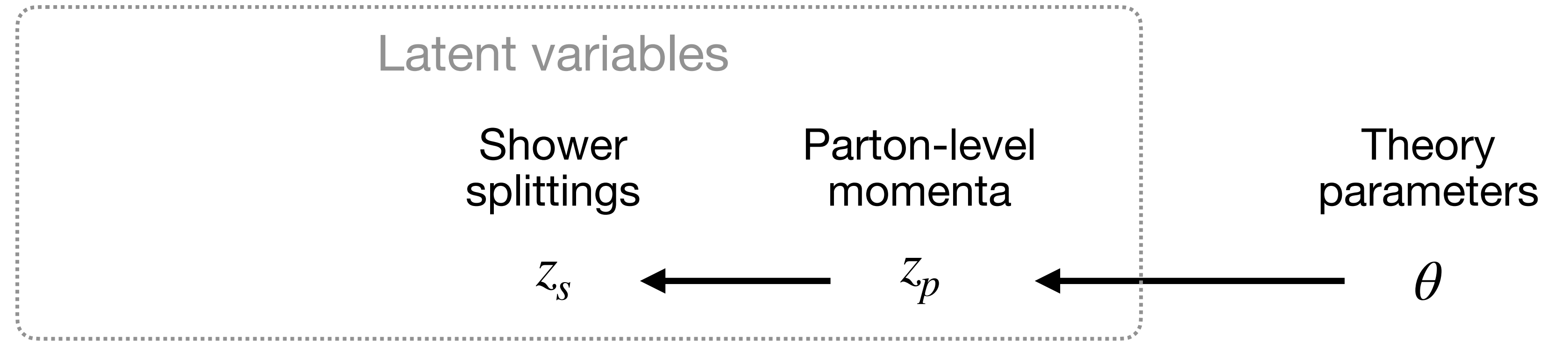


Evolution

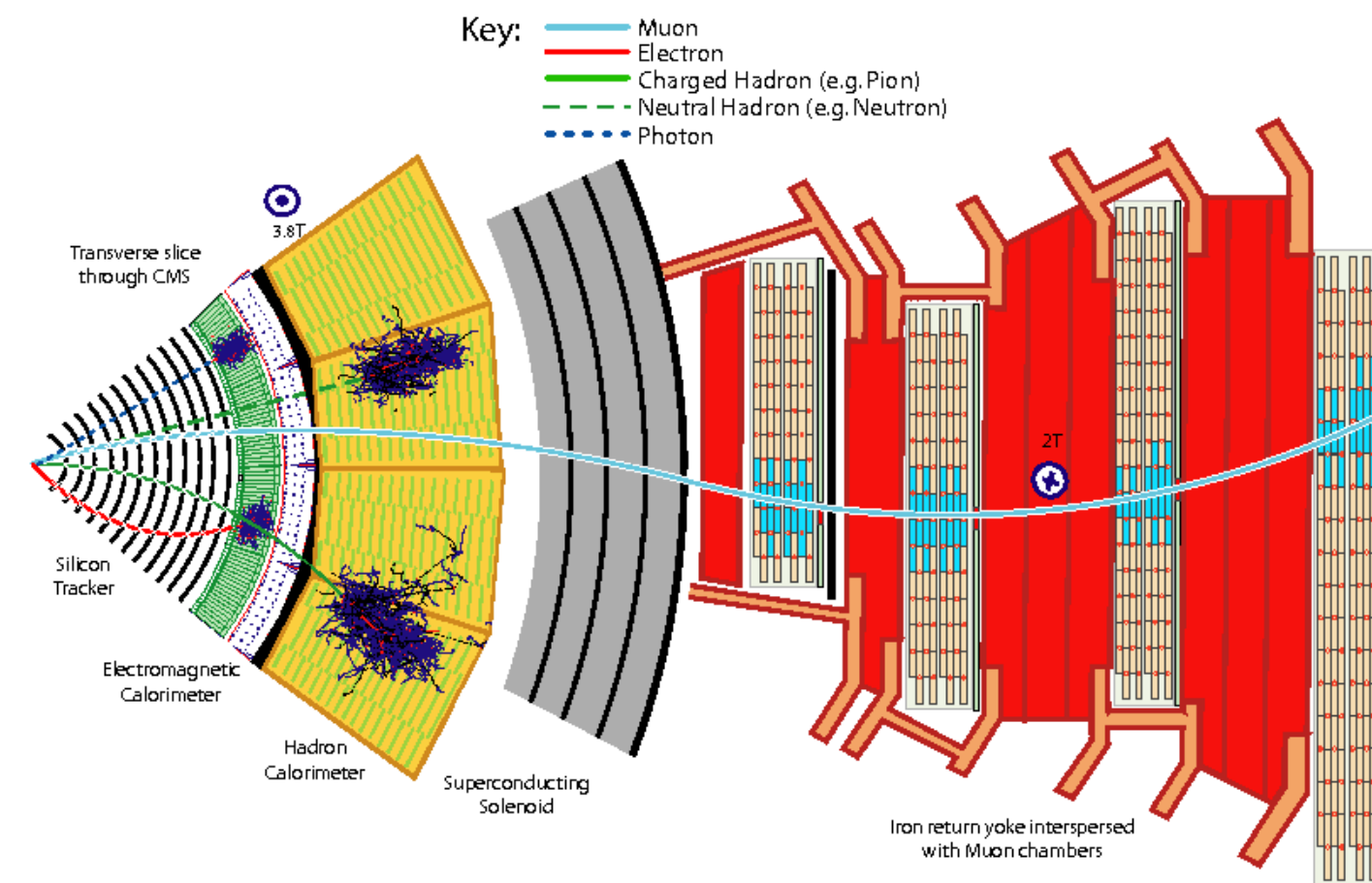
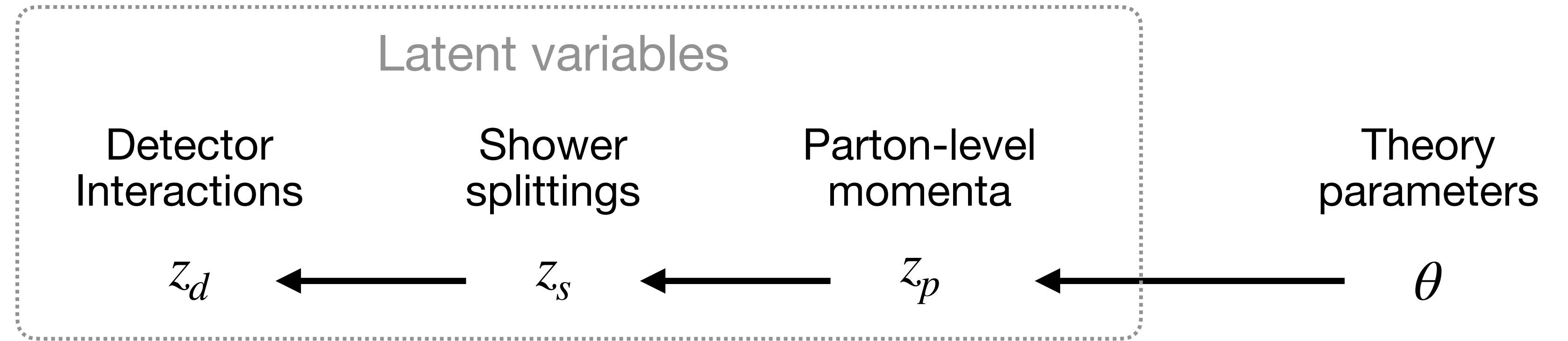
Recap — HEP analysis



Recap — HEP analysis

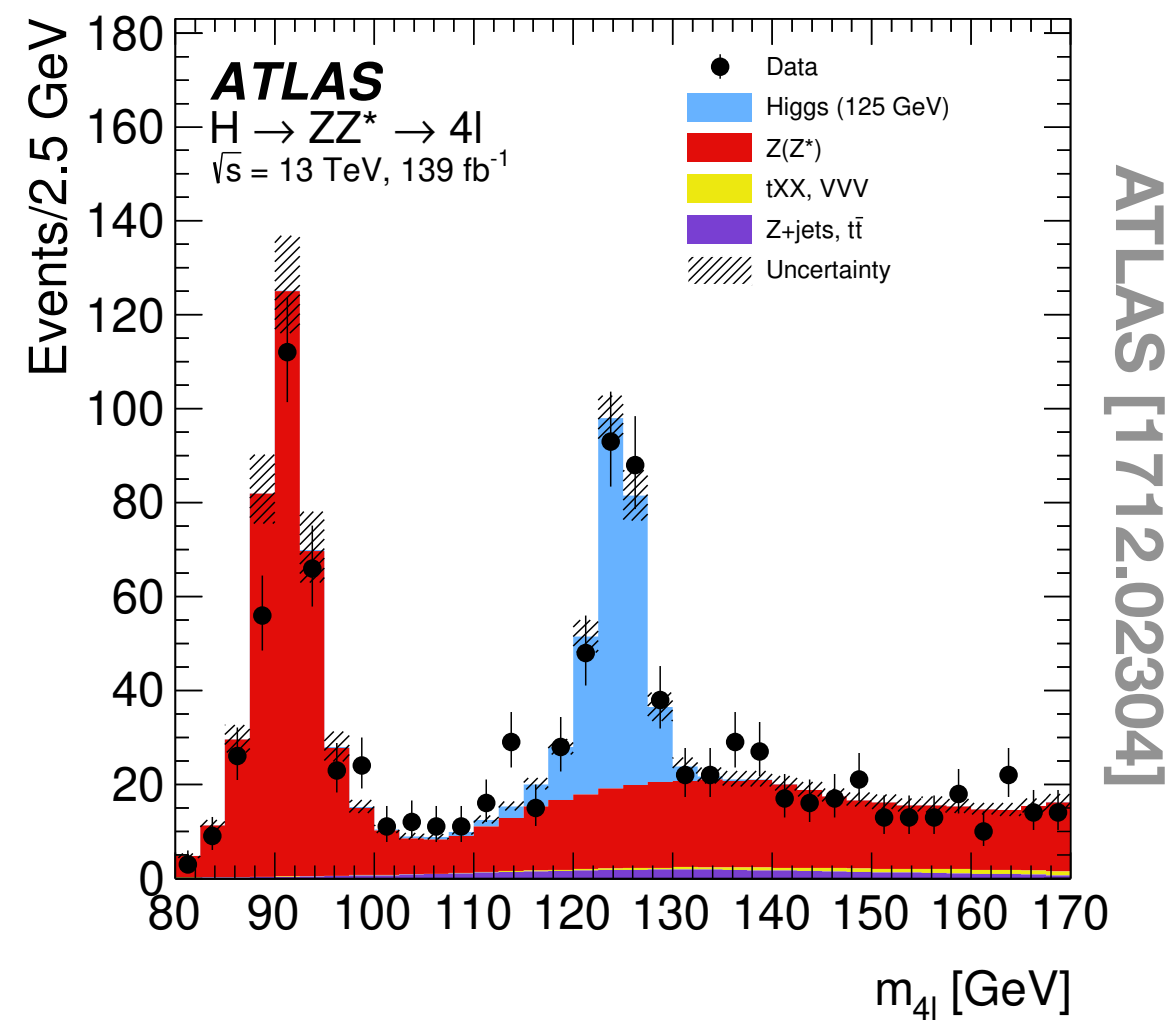
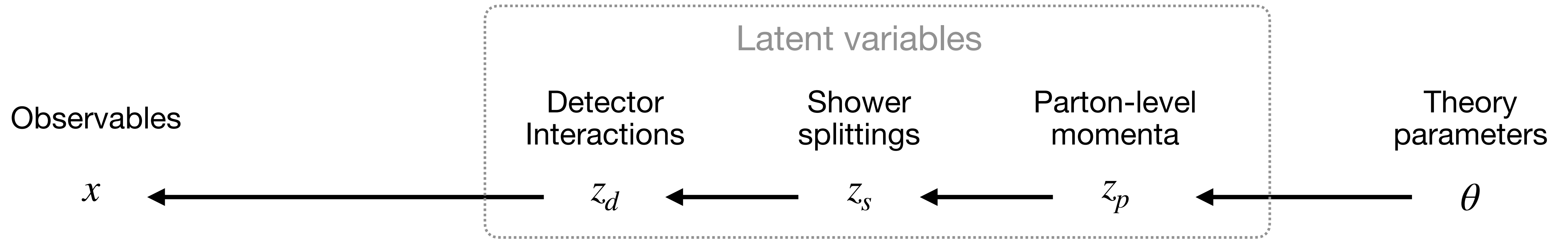


Recap — HEP analysis



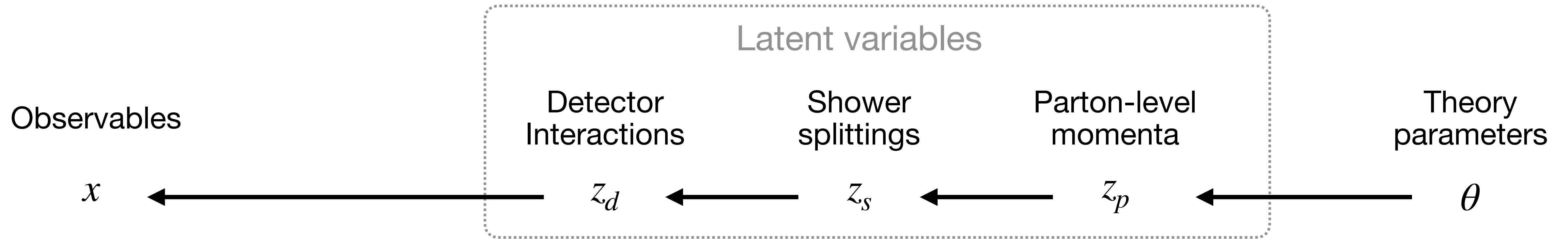
Evolution

Recap — HEP analysis



← Evolution

Recap – HEP analysis



Sample from

$$p(x | z_d)$$

$$p(z_d | z_s)$$

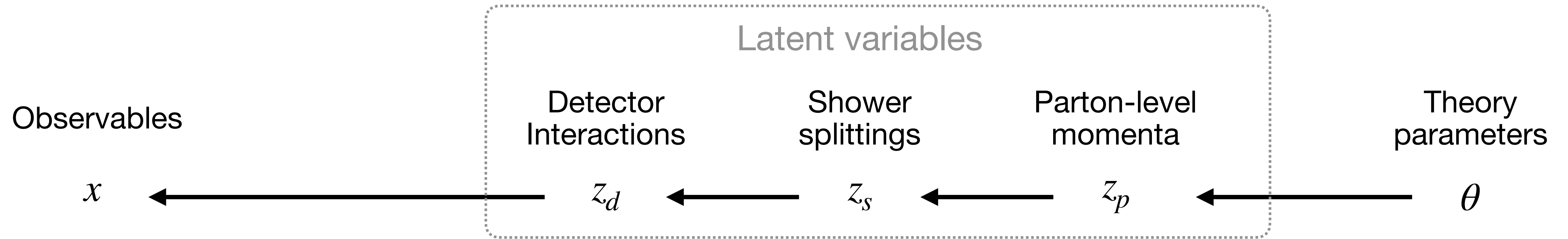
$$p(z_s | z_p)$$

$$p(z_p | \theta)$$



← Prediction (Simulation)

Recap — HEP analysis

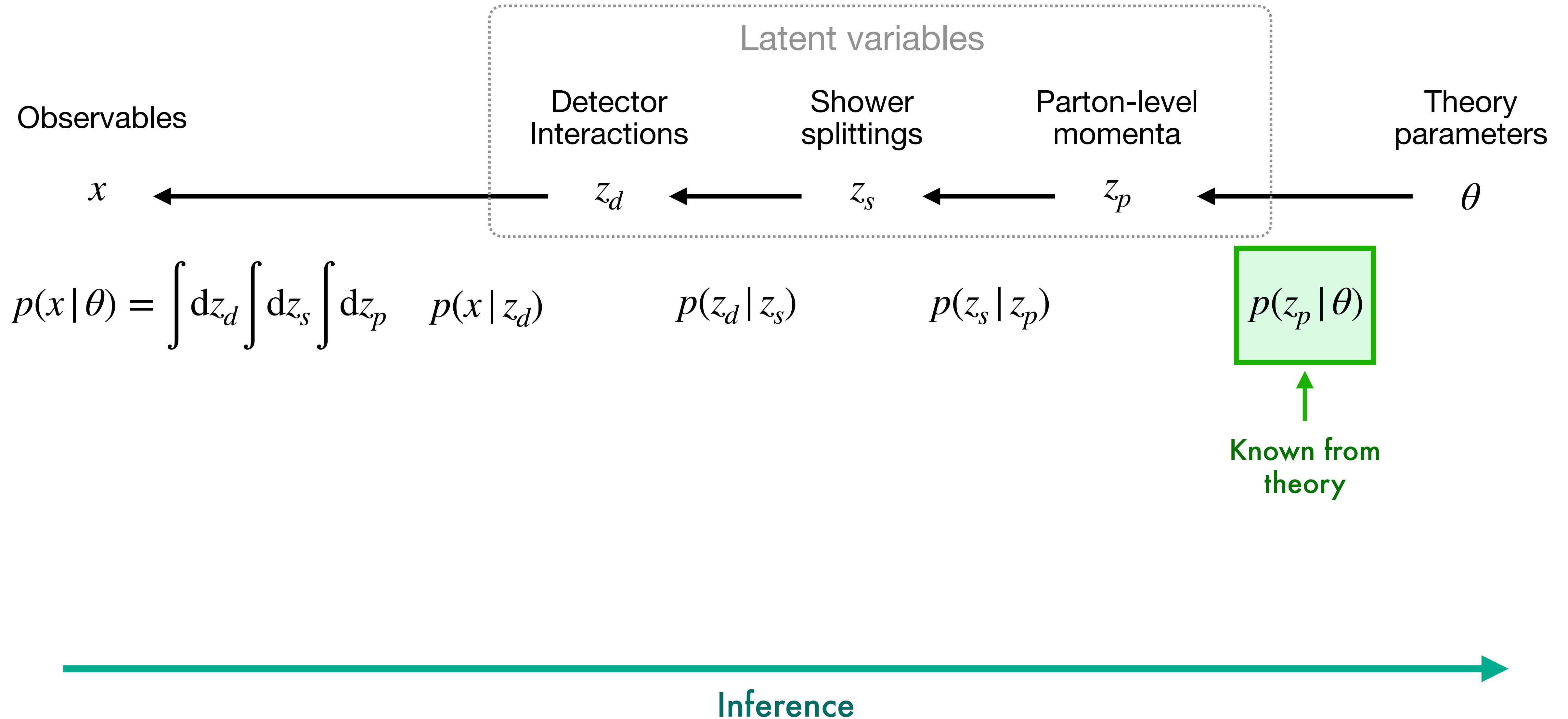


$$p(x | \theta) = \int dz_d \int dz_s \int dz_p \quad p(x | z_d) \quad p(z_d | z_s) \quad p(z_s | z_p) \quad p(z_p | \theta)$$

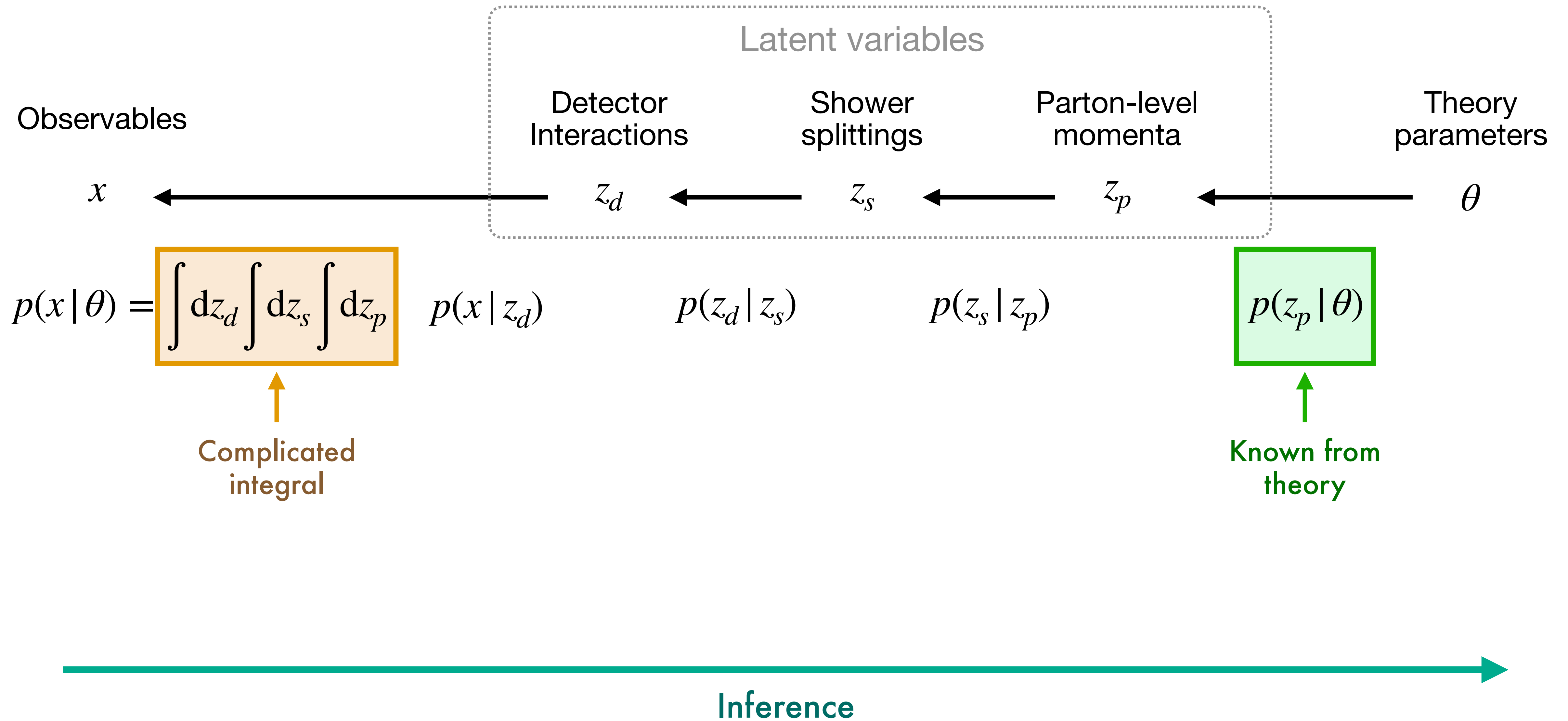


Inference

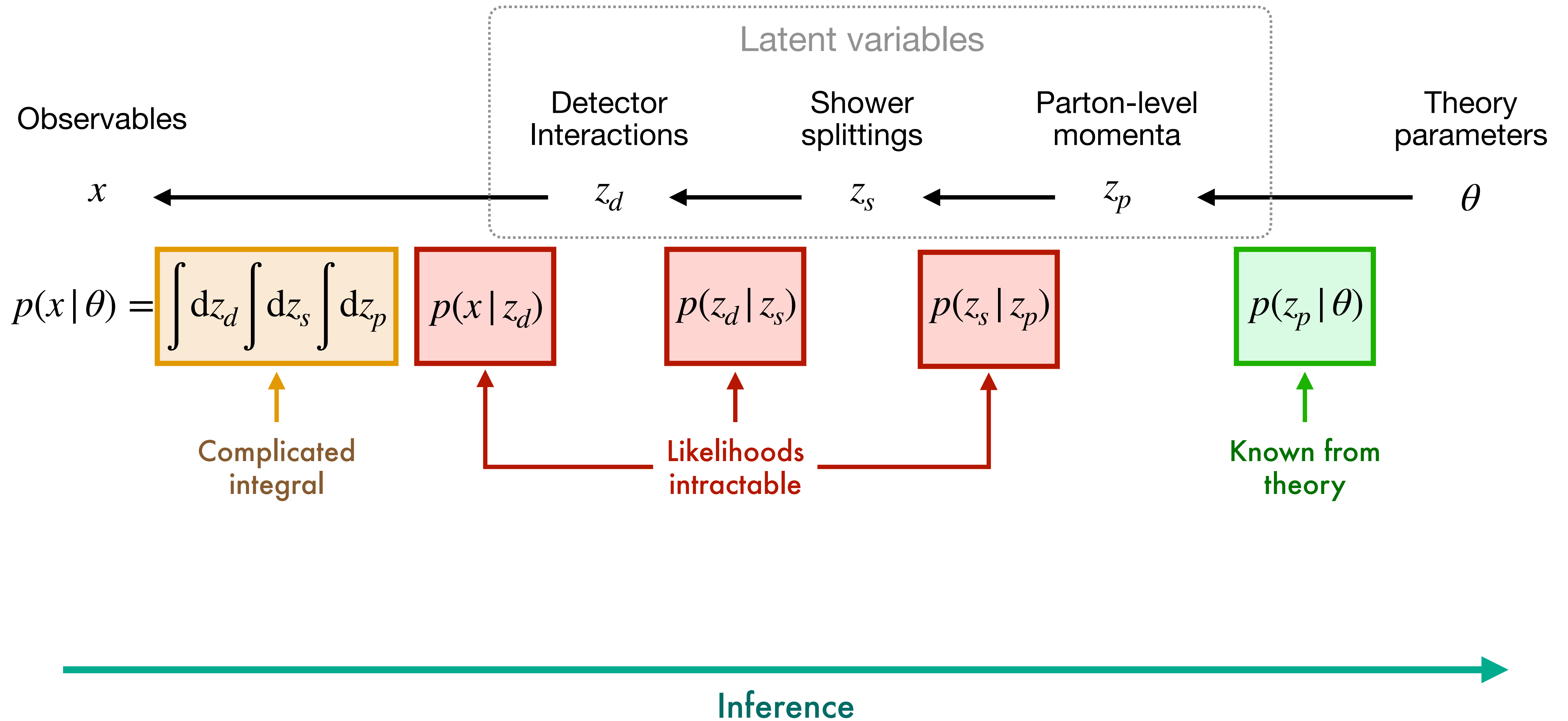
Recap — HEP analysis



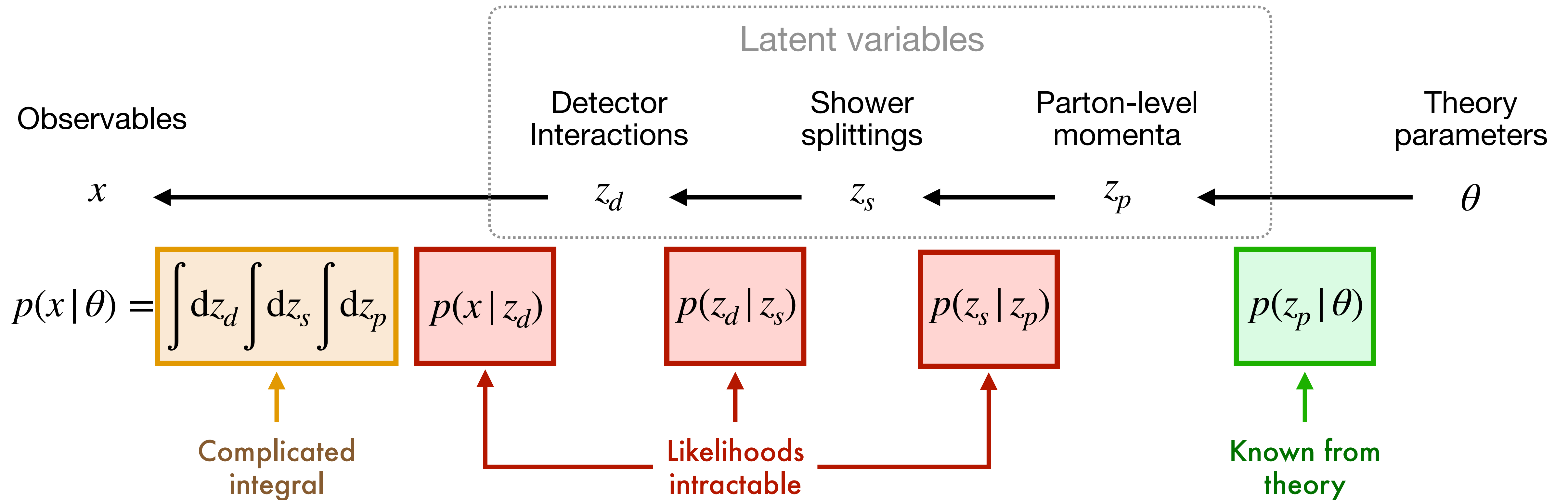
Recap — HEP analysis



Recap — HEP analysis



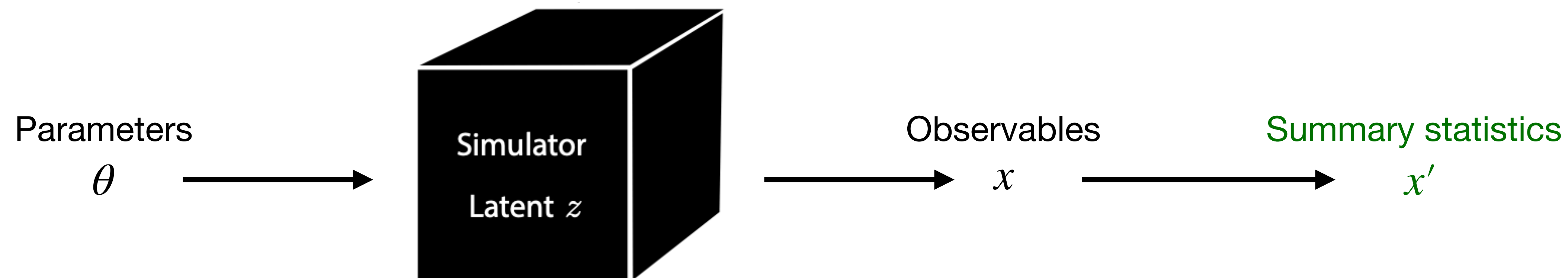
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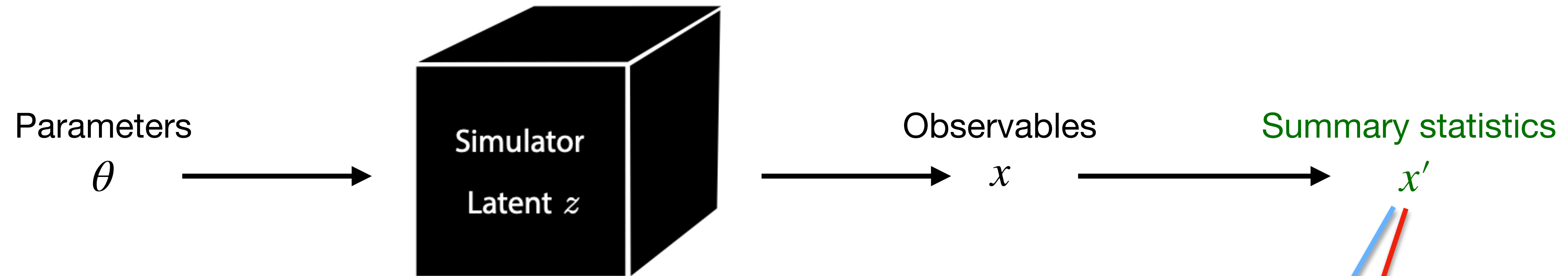
Why has that not stopped us so far?

Inference

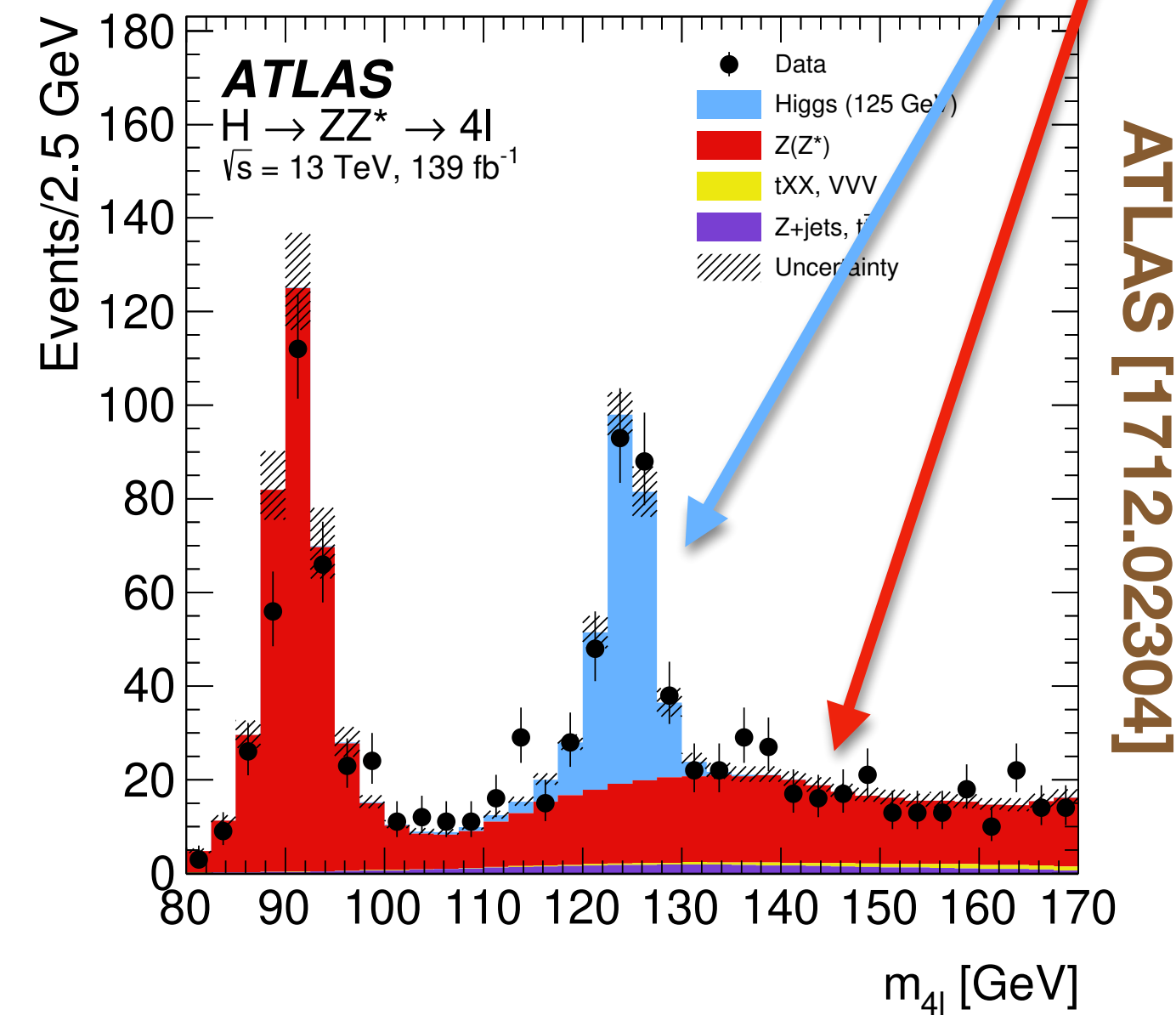
Solve it by histogramming summary statistics



Solve it by histogramming summary statistics

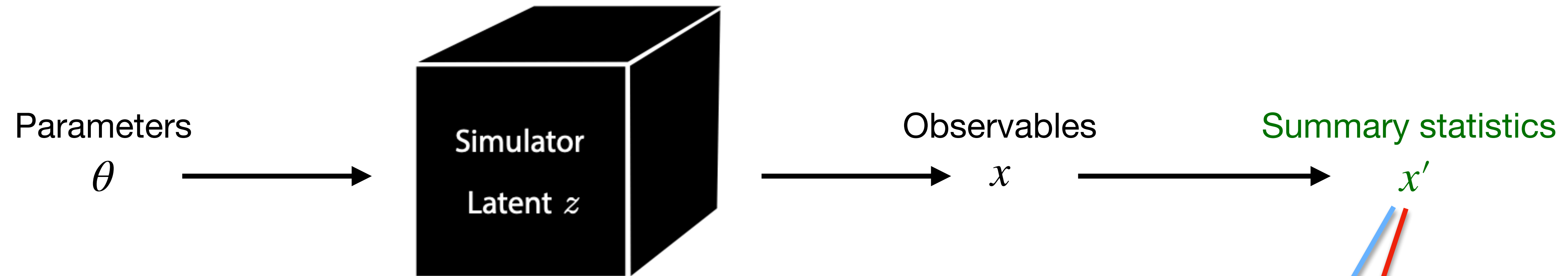


$$\hat{p}(x | \theta) = p(x' | \theta) =$$

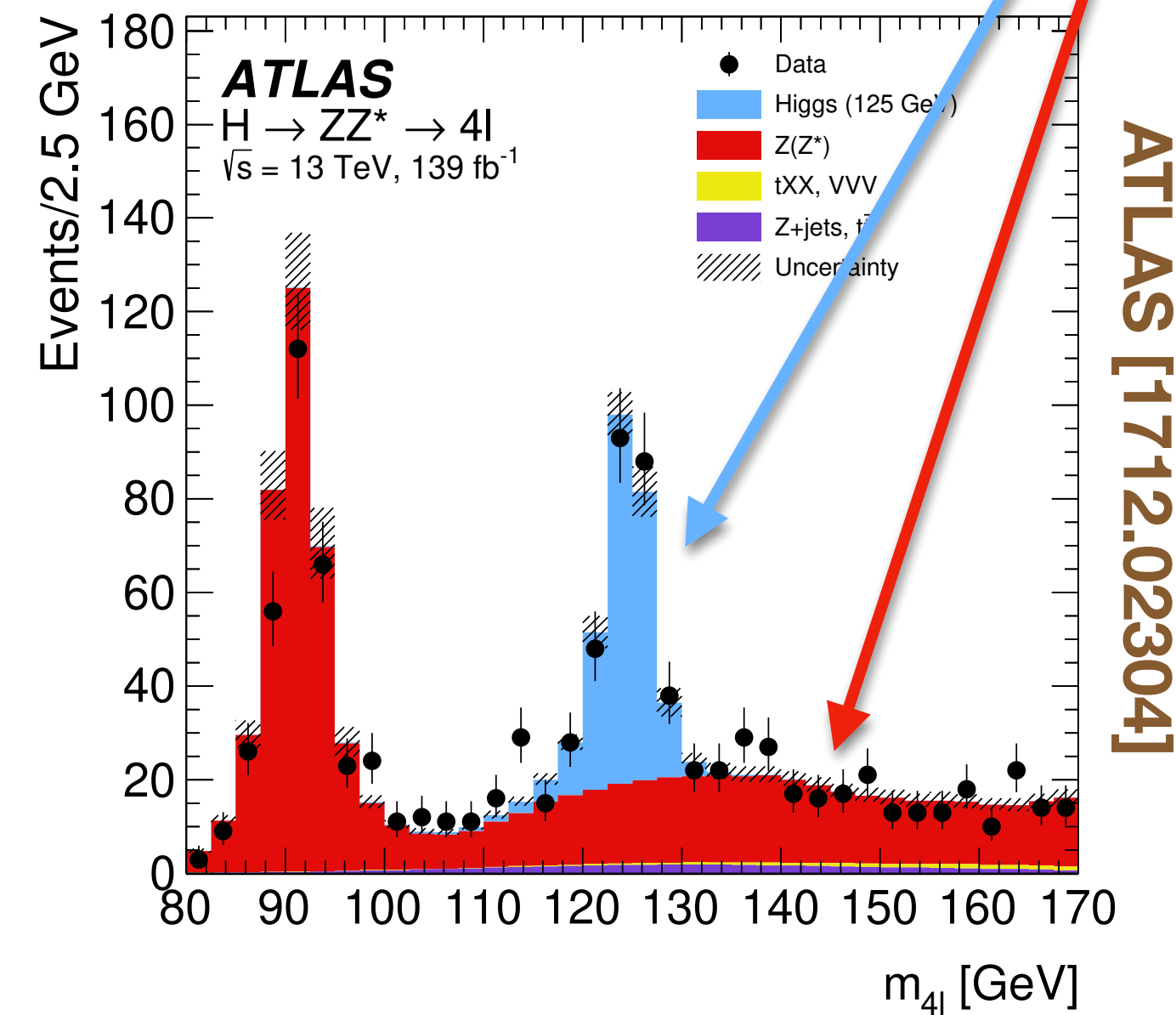


Run simulator for different θ , fill histograms

Solve it by histogramming summary statistics



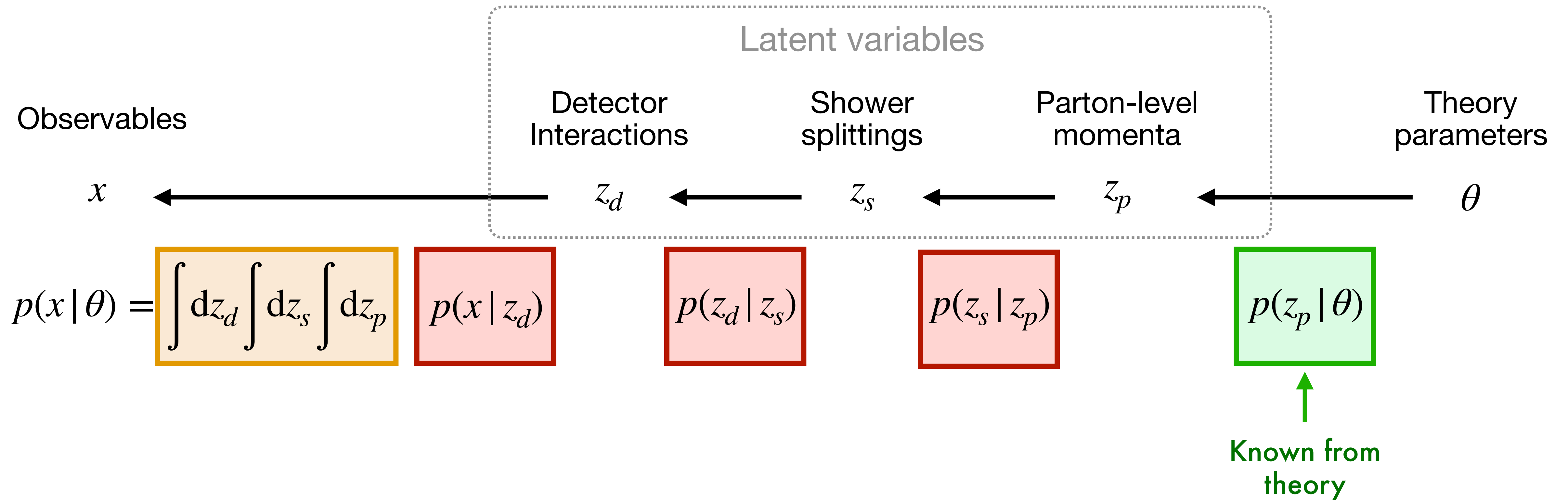
$$\hat{p}(x | \theta) = p(x' | \theta) =$$



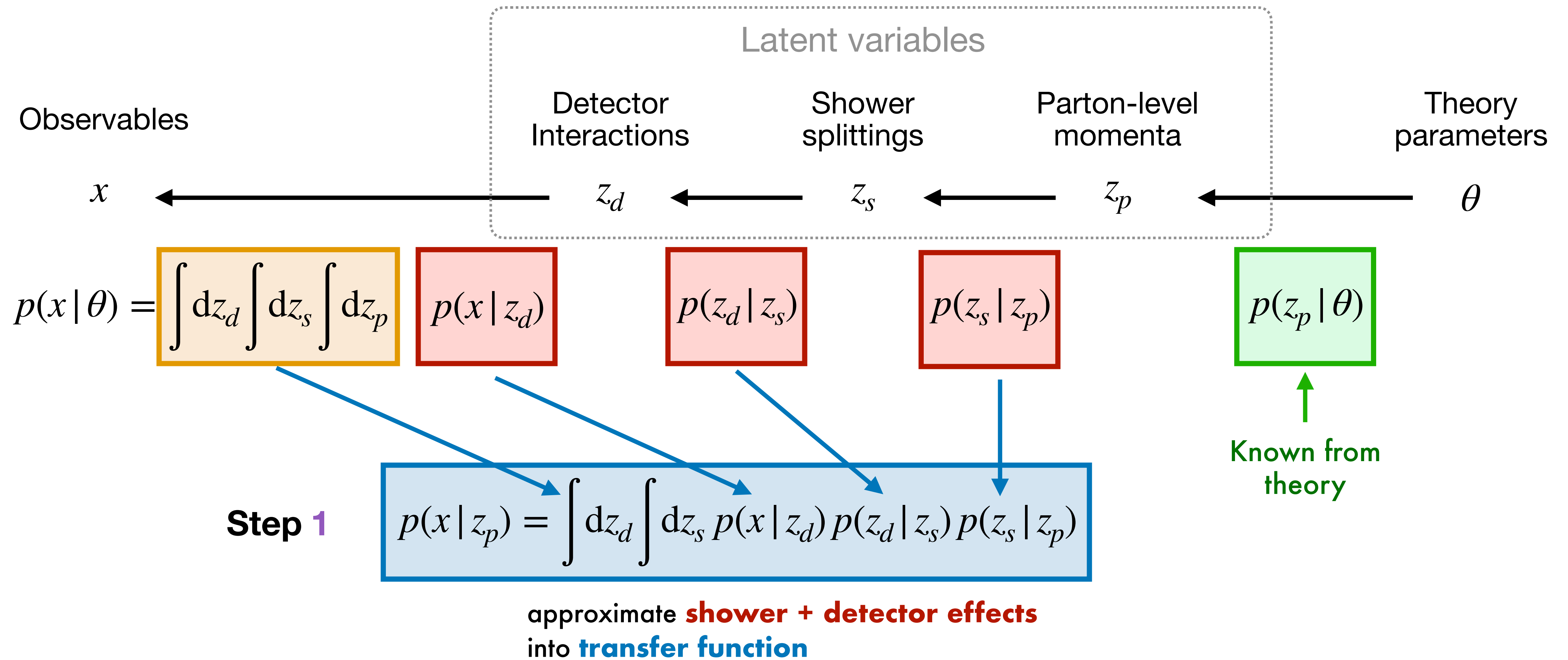
Run simulator for different θ , fill histograms

- How to choose x' ? Standard variables often lose information [1612.05261,1712.02350]
- “Curse of dimensionality”: Histograms don’t scale to high-dimensional x

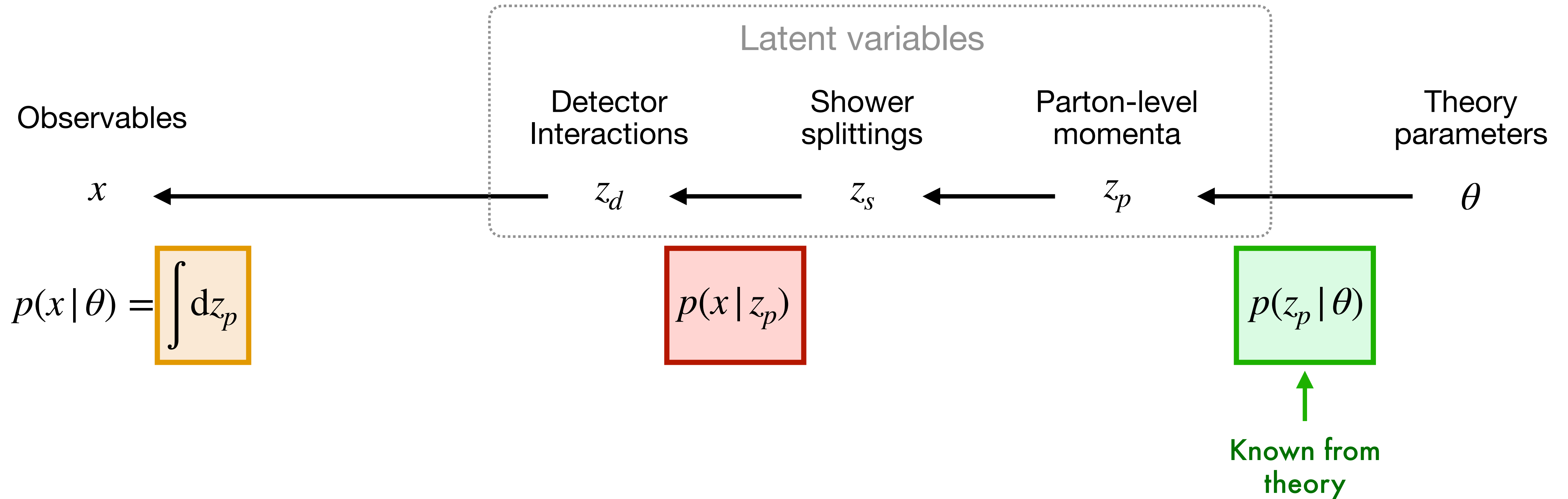
Solve it by calculating the integral with ML



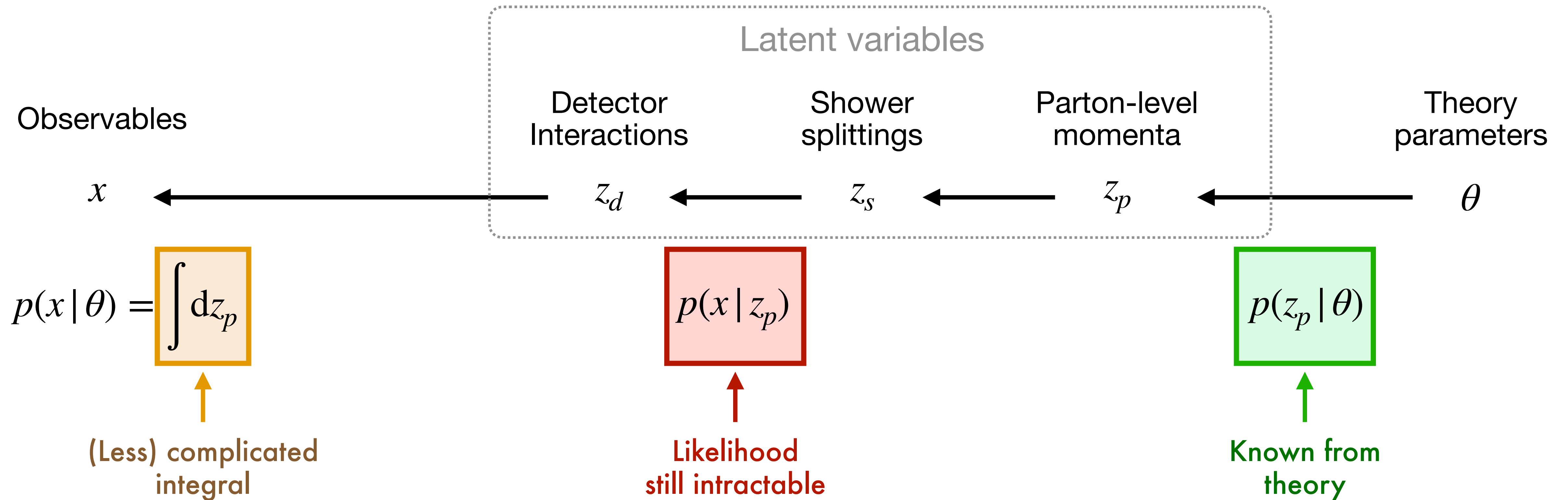
Solve it by calculating the integral with ML



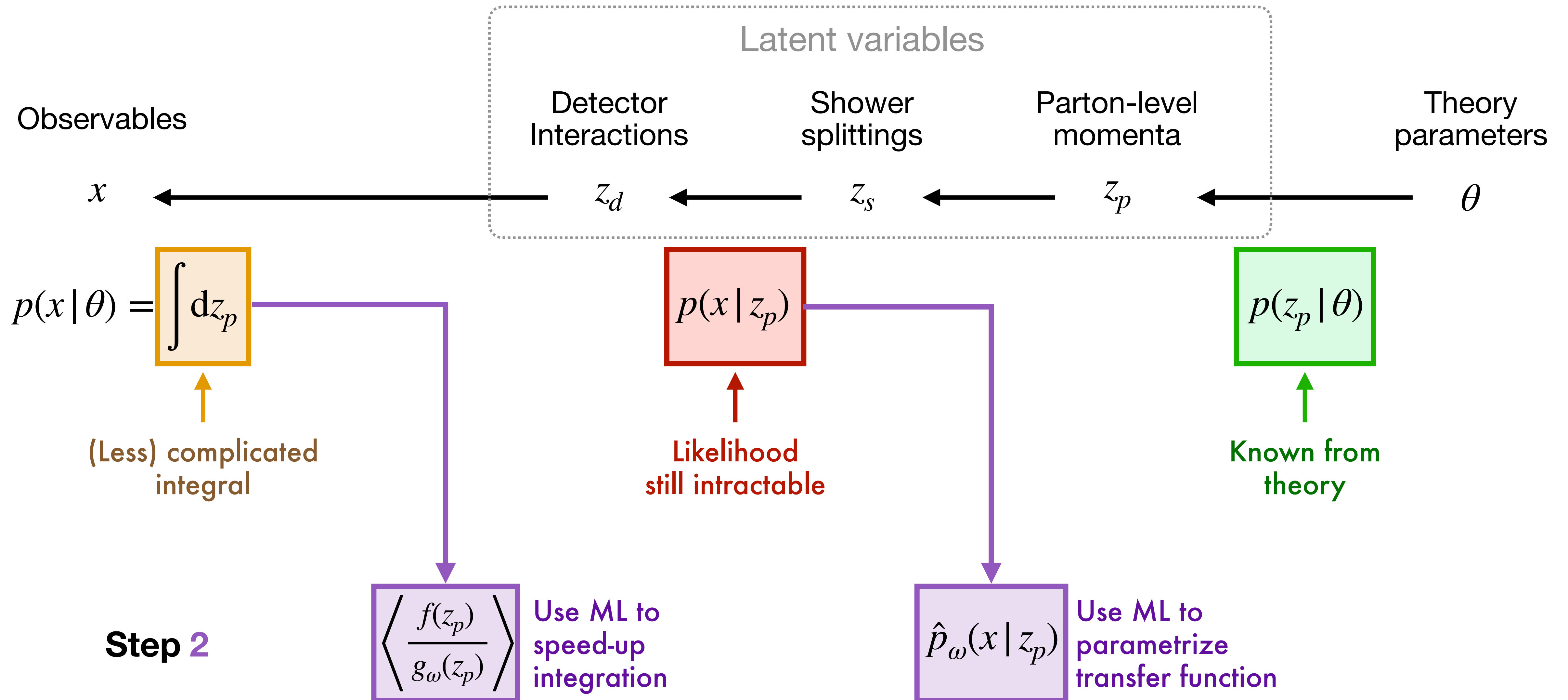
Solve it by calculating the integral with ML



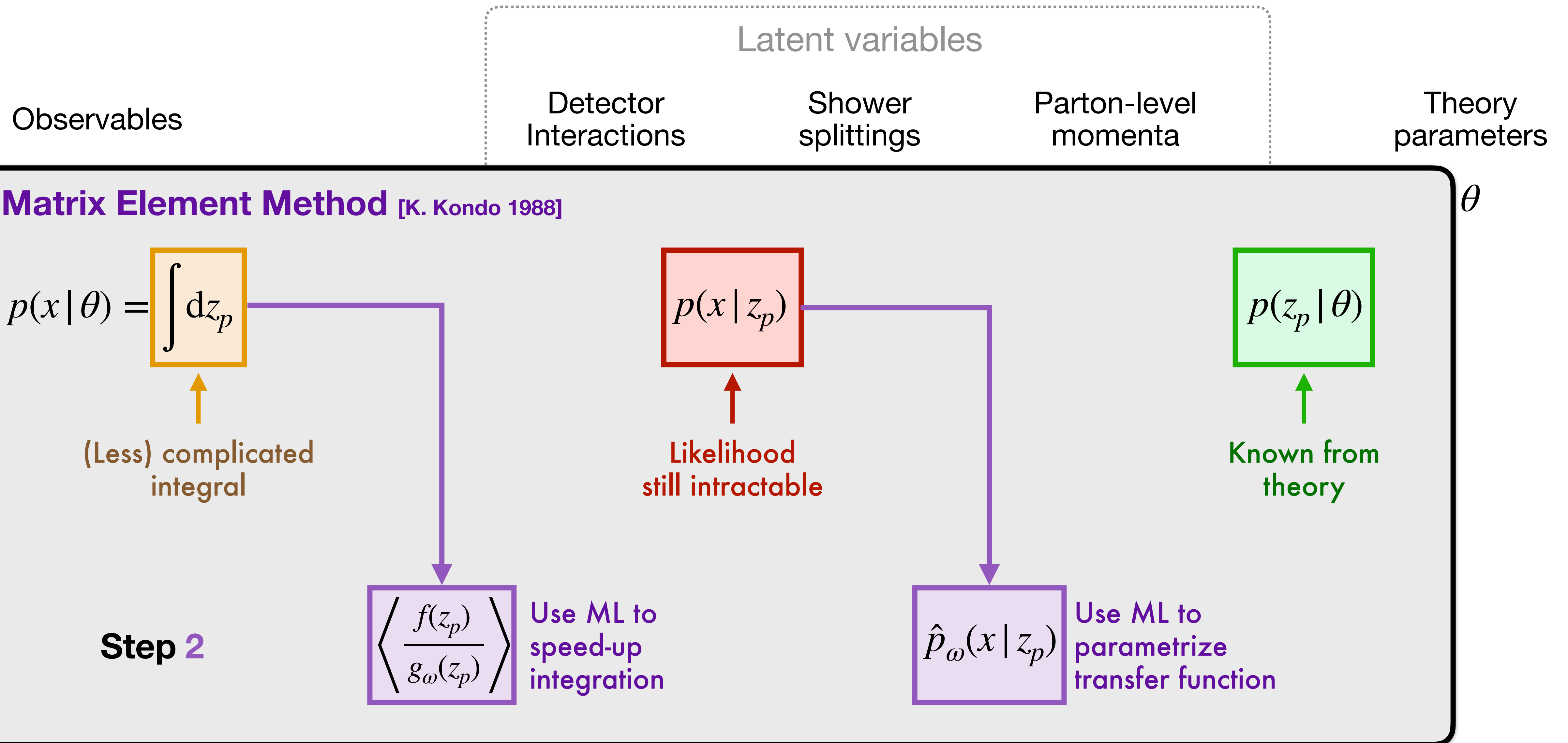
Solve it by calculating the integral with ML



Solve it by calculating the integral with ML



Solve it by calculating the integral with ML



Solve it by calculating the integral with ML

Observables

Detector Interactions

Shower splittings

Parton-level momenta

Theory parameters

Latent variables

Lecture II

Matrix Element Method [K. Kondo 1988]

$$p(x | \theta) = \int dz_p$$

(Less) complicated integral

$$p(x | z_p)$$

Likelihood still intractable

$$p(z_p | \theta)$$

Known from theory

Step 2

$$\left\langle \frac{f(z_p)}{g_\omega(z_p)} \right\rangle$$

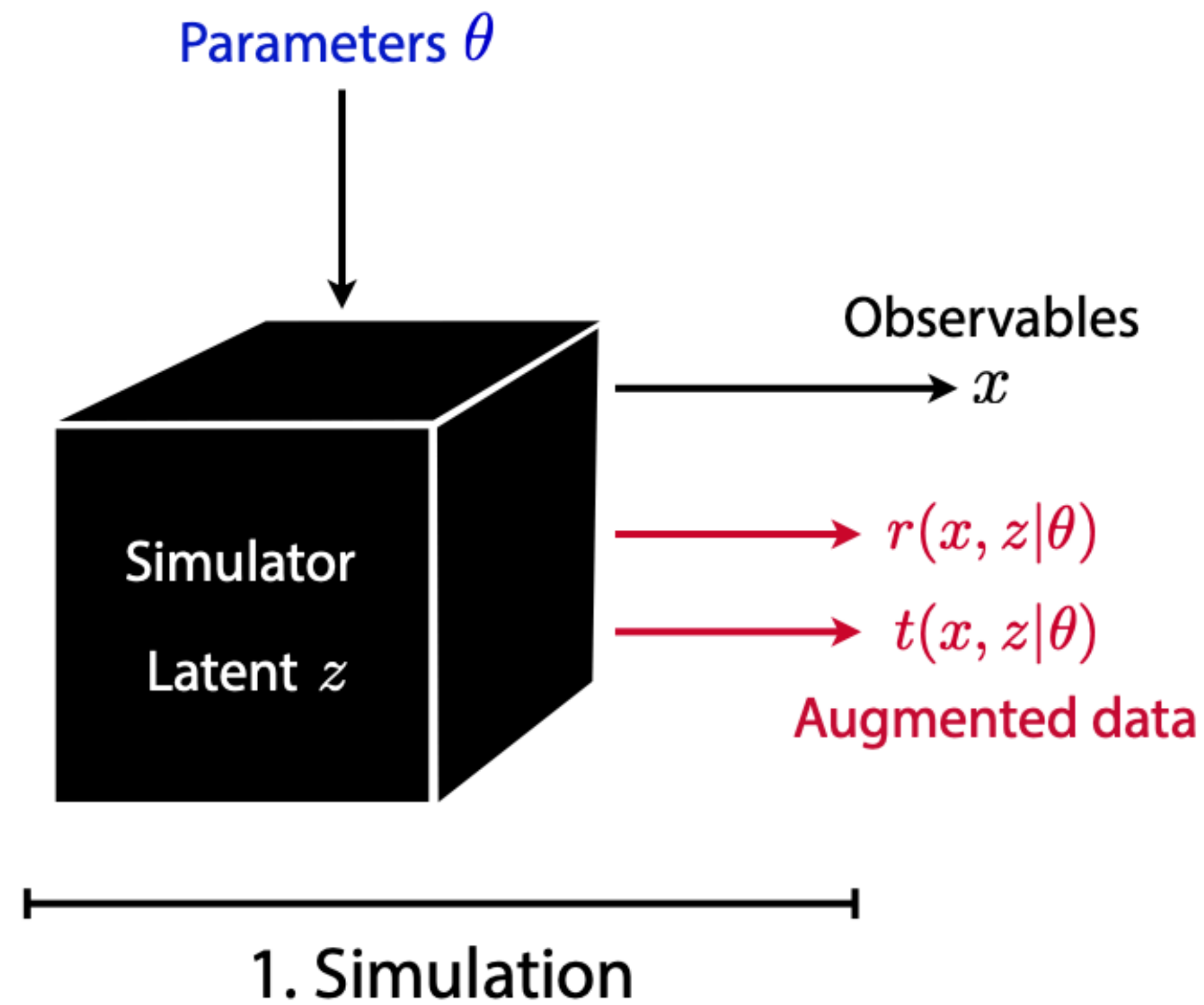
Use ML to speed-up integration

$$\hat{p}_\omega(x | z_p)$$

Use ML to parametrize transfer function

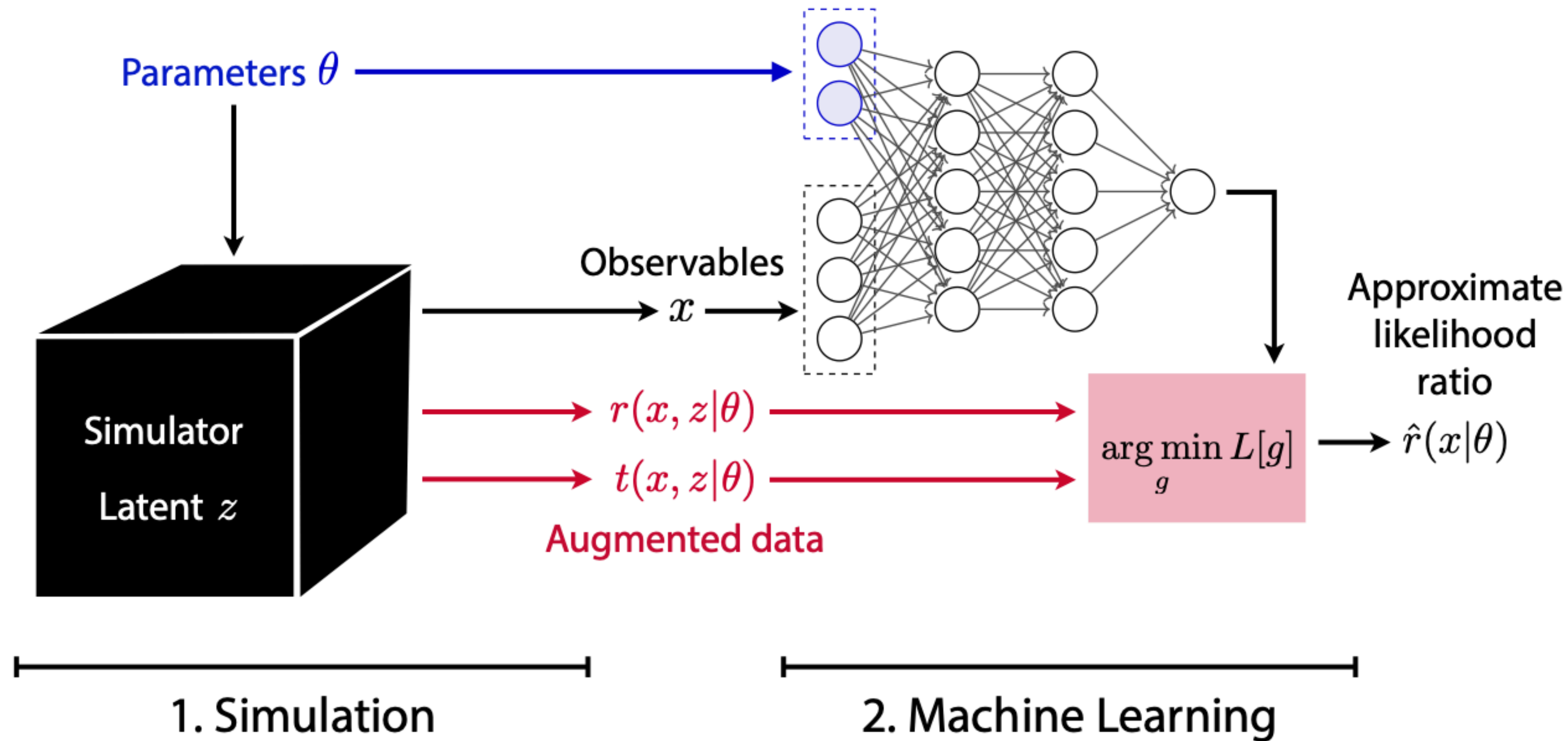
Solving it with likelihood-free inference

The MadMiner approach



“Mining gold”: Extract additional information from simulator

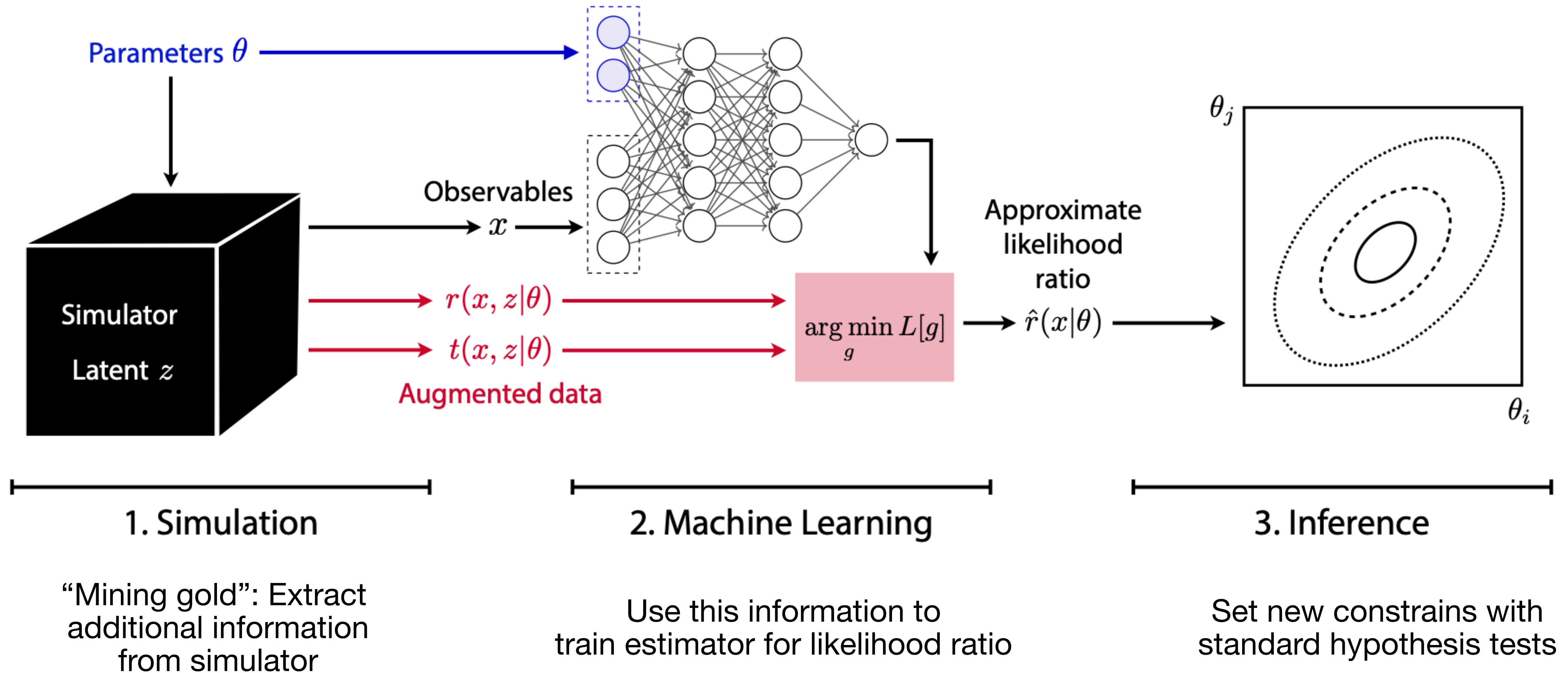
The MadMiner approach



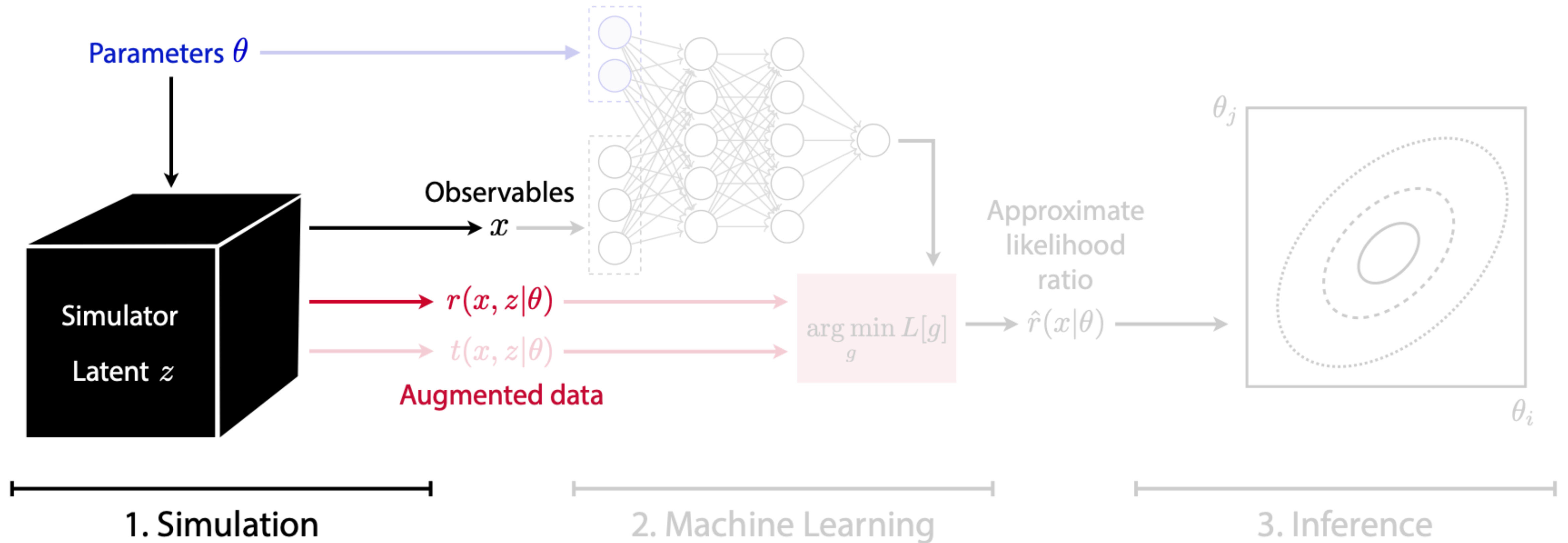
“Mining gold”: Extract additional information from simulator

Use this information to train estimator for likelihood ratio

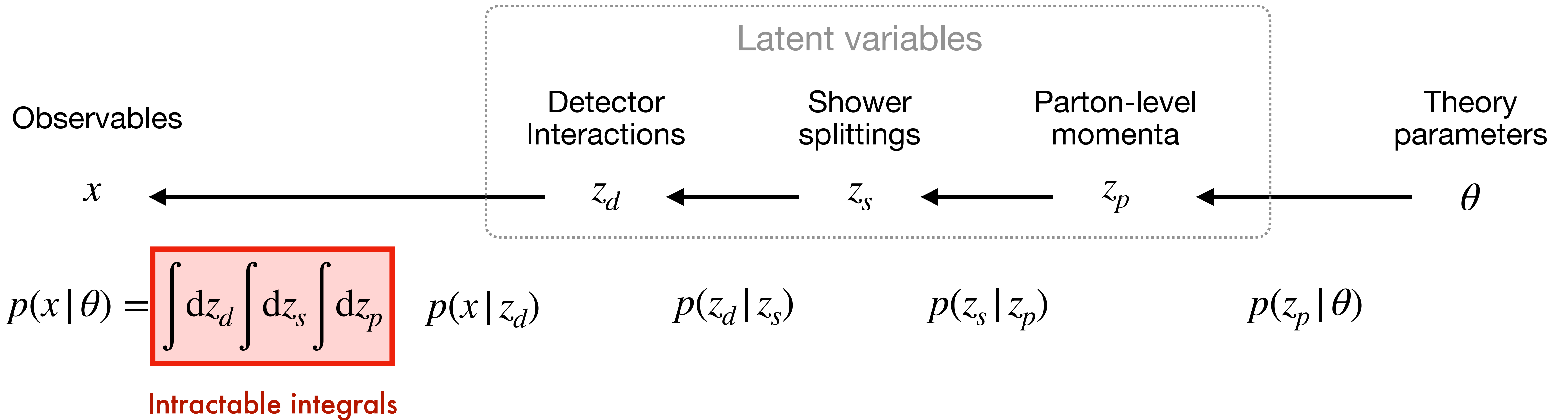
The MadMiner approach



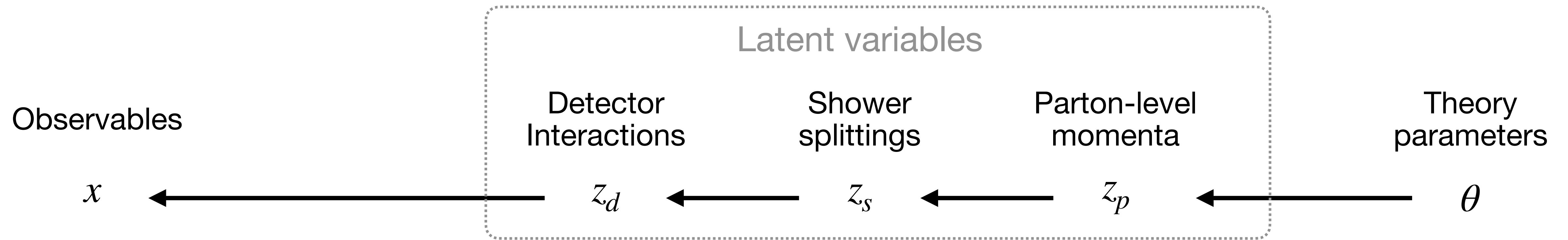
The MadMiner approach



Mining gold from the simulator



Mining gold from the simulator



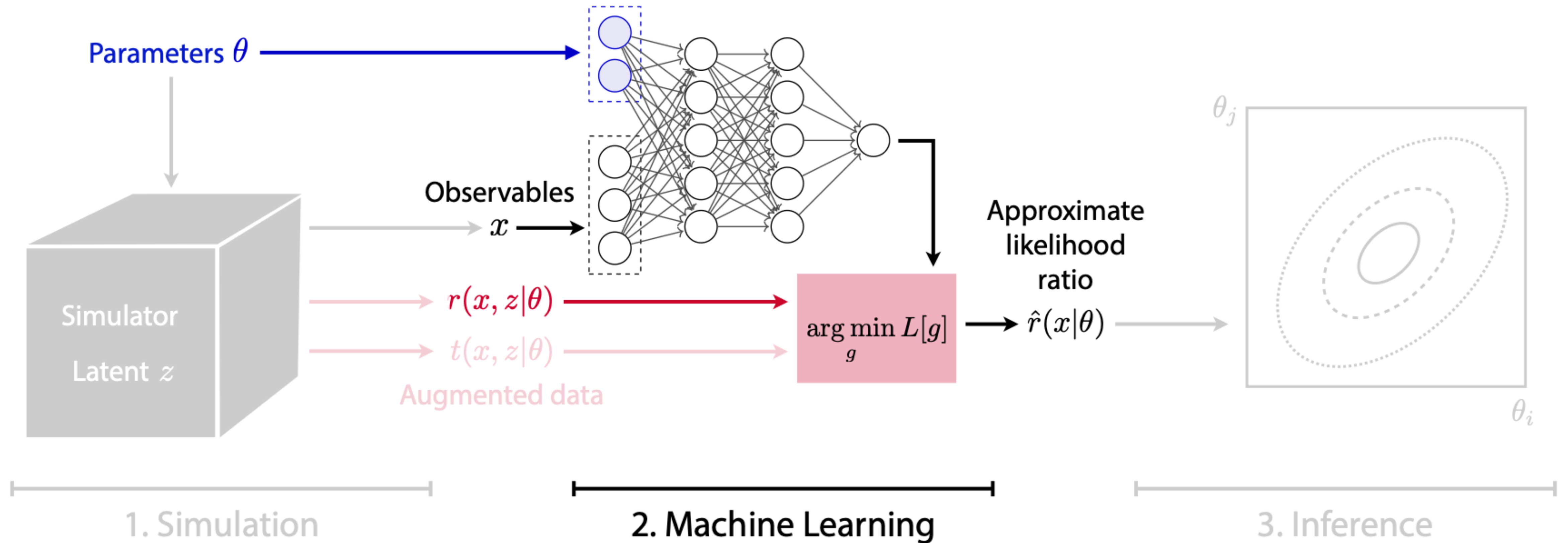
$$p(x | \theta) = \int dz_d \int dz_s \int dz_p \quad p(x | z_d) \quad p(z_d | z_s) \quad p(z_s | z_p) \quad \boxed{p(z_p | \theta)}$$

Parton-level likelihood can be evaluated!

⇒ For each generated event, we can calculate the **joint likelihood ratio** conditional on its evolution:

$$r(x, z | \theta_0, \theta_1) \equiv \frac{p(x, z_d, z_s, z_p | \theta_0)}{p(x, z_d, z_s, z_p | \theta_1)} = \frac{p(x | z_d)}{p(x | z_d)} \frac{p(z_d | z_s)}{p(z_d | z_s)} \frac{p(z_s | z_p)}{p(z_s | z_p)} \boxed{\frac{p(z_p | \theta_0)}{p(z_p | \theta_1)}}$$

The MadMiner approach



The value of gold

We can calculate the **joint likelihood ratio**

$$r(x, z | \theta_0, \theta_1) \equiv \frac{p(x, z_d, z_s, z_p | \theta_0)}{p(x, z_d, z_s, z_p | \theta_1)}$$



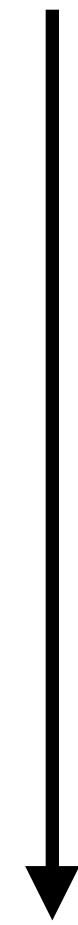
We want the **likelihood ratio function**

$$r(x | \theta_0, \theta_1) \equiv \frac{p(x | \theta_0)}{p(x | \theta_1)}$$

The value of gold

We can calculate the **joint likelihood ratio**

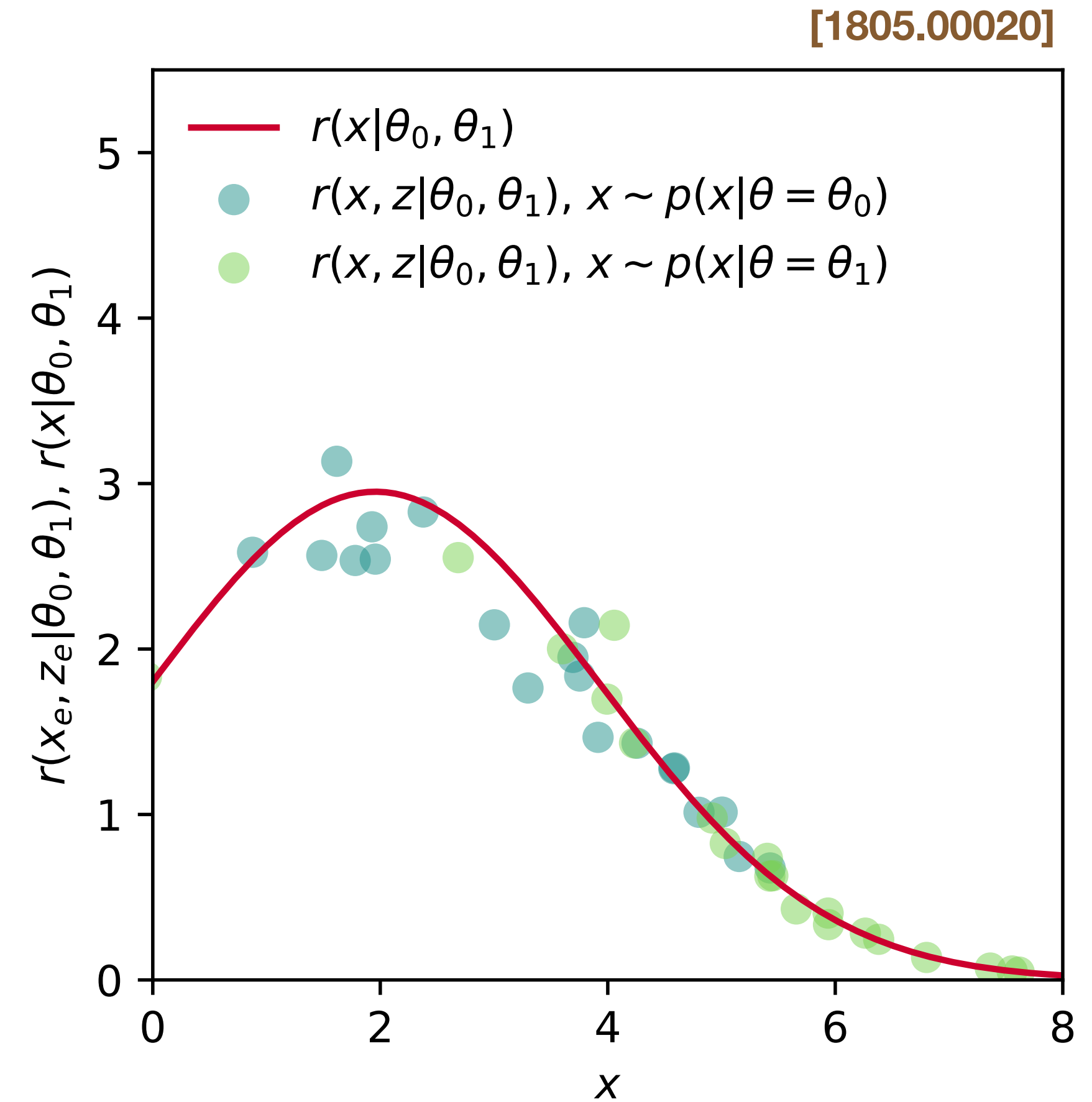
$$r(x, z | \theta_0, \theta_1) \equiv \frac{p(x, z_d, z_s, z_p | \theta_0)}{p(x, z_d, z_s, z_p | \theta_1)}$$



We want the **likelihood ratio function**

$$r(x | \theta_0, \theta_1) \equiv \frac{p(x | \theta_0)}{p(x | \theta_1)}$$

$r(x, z | \theta_0, \theta_1)$ are scattered around $r(x | \theta_0, \theta_1)$



The value of gold



We can calculate the **joint likelihood ratio**

$$r(x, z | \theta_0, \theta_1) \equiv \frac{p(x, z_d, z_s, z_p | \theta_0)}{p(x, z_d, z_s, z_p | \theta_1)}$$



We want the **likelihood ratio function**

$$r(x | \theta_0, \theta_1) \equiv \frac{p(x | \theta_0)}{p(x | \theta_1)}$$

With $r(x, z | \theta_0, \theta_1)$, we define the functional

$$L_r[\hat{r}(x | \theta_0, \theta_1)] = \int dx \int dz p(x, z | \theta_1) [\hat{r}(x | \theta_0, \theta_1) - r(x, z | \theta_0, \theta_1)]^2$$

One can show it is minimized by

$$\hat{r}(x | \theta_0, \theta_1) = r(x | \theta_0, \theta_1)$$

Machine learning = applied calculus



We can get a precise estimator by numerically minimizing a functional:

$$\hat{r}(x | \theta_0, \theta_1) = \arg \min_{\hat{r}(x | \theta_0, \theta_1)} \underbrace{\int dx \int dz p(x, z | \alpha_1) [\hat{r}(x | \theta_0, \theta_1) - r(x, z | \theta_0, \theta_1)]^2}_{L_r[\hat{r}(x | \theta_0, \theta_1)]}$$

Machine learning = applied calculus

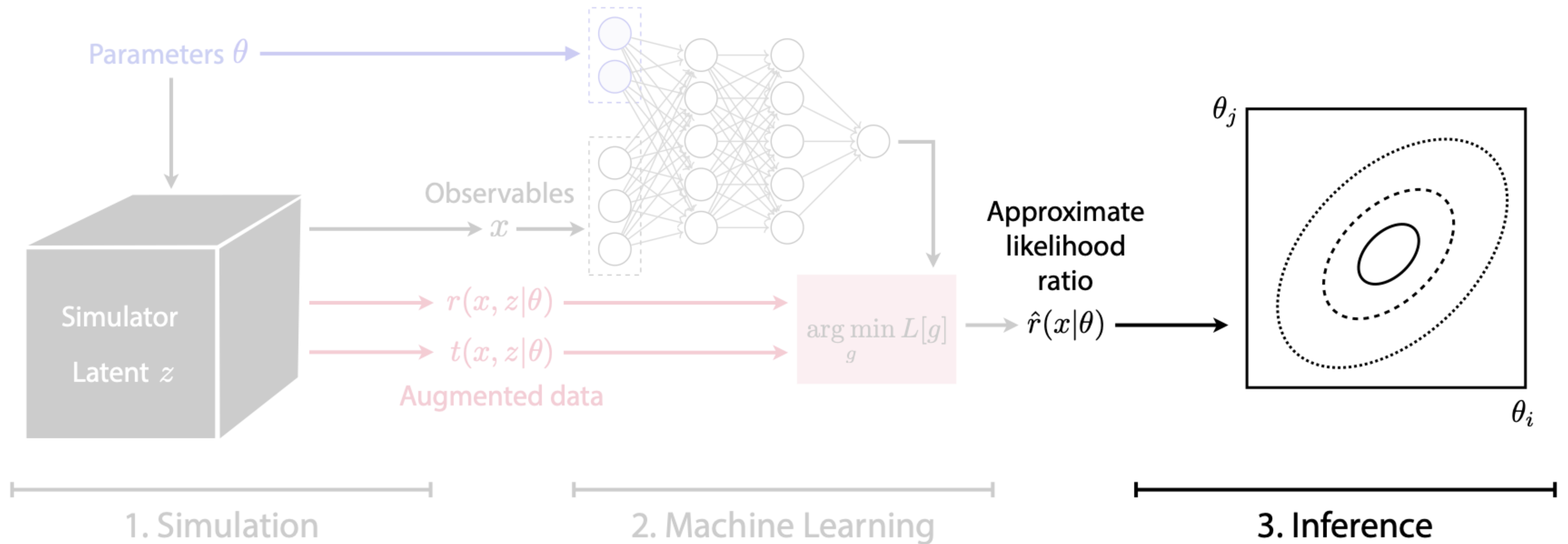
We can get a precise estimator by numerically minimizing a functional:

$$\hat{r}(x | \theta_0, \theta_1) = \arg \min_{\hat{r}(x | \theta_0, \theta_1)} \underbrace{\int dx \int dz p(x, z | \alpha_1) [\hat{r}(x | \theta_0, \theta_1) - r(x, z | \theta_0, \theta_1)]^2}_{L_r[\hat{r}(x | \theta_0, \theta_1)]}$$

We do this via **Machine Learning**:

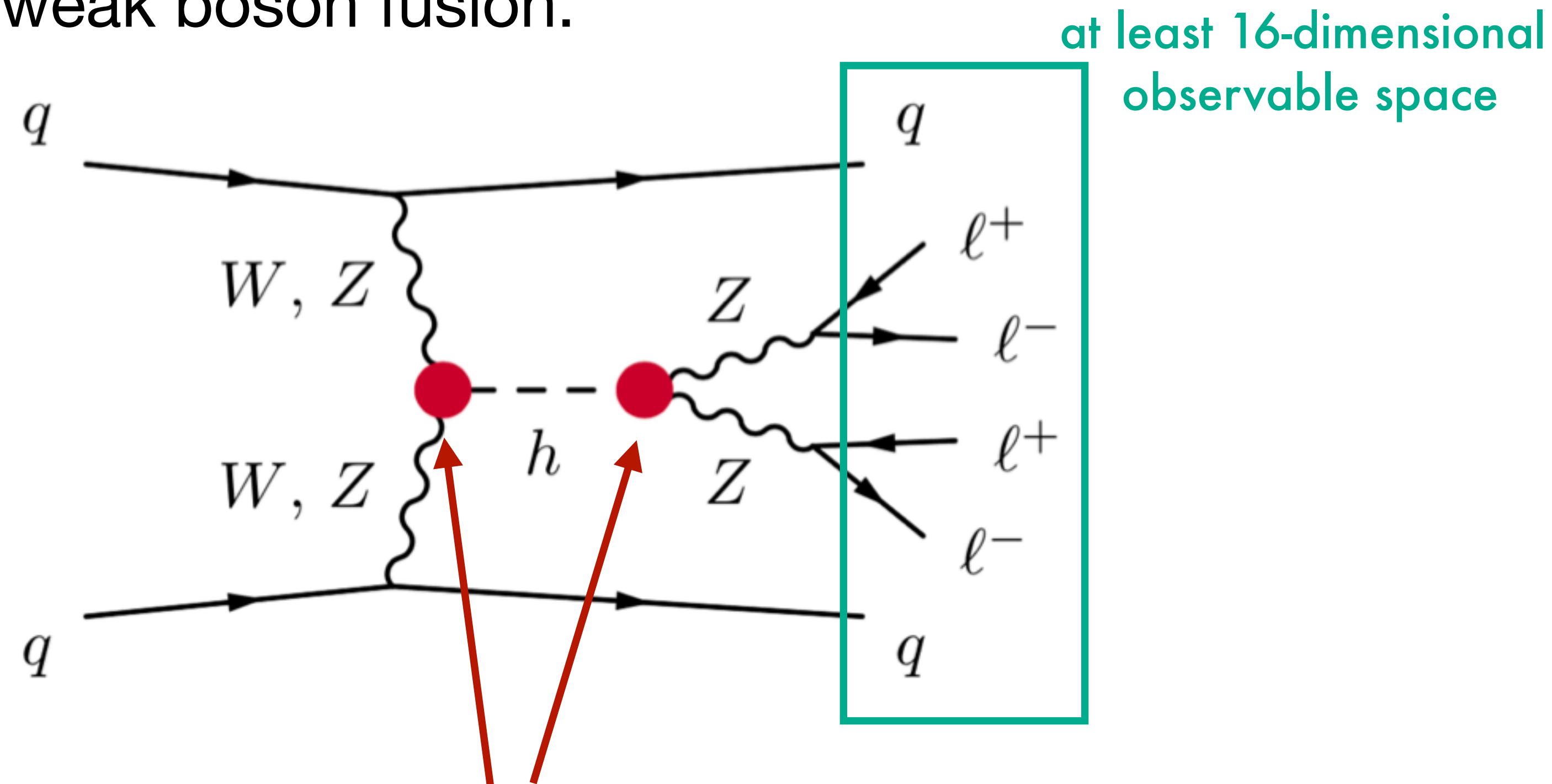
- Functional L_r \longrightarrow Loss function
$$\mathcal{L}_{\text{MSE}} = \frac{1}{N} \sum_i [\hat{r}_\omega(x_i | \theta_0, \theta_1) - r(x_i, z_i | \theta_0, \theta_1)]^2$$
- Variational family $\hat{r}_\omega(x | \theta_0, \theta_1)$ \longrightarrow Flexible parametric function (e.g. neural network)
- Exact minimization \longrightarrow Numerical optimization algorithm (eg. Stochastic gradient descent)

The MadMiner approach



Constraining EFT parameters with ML

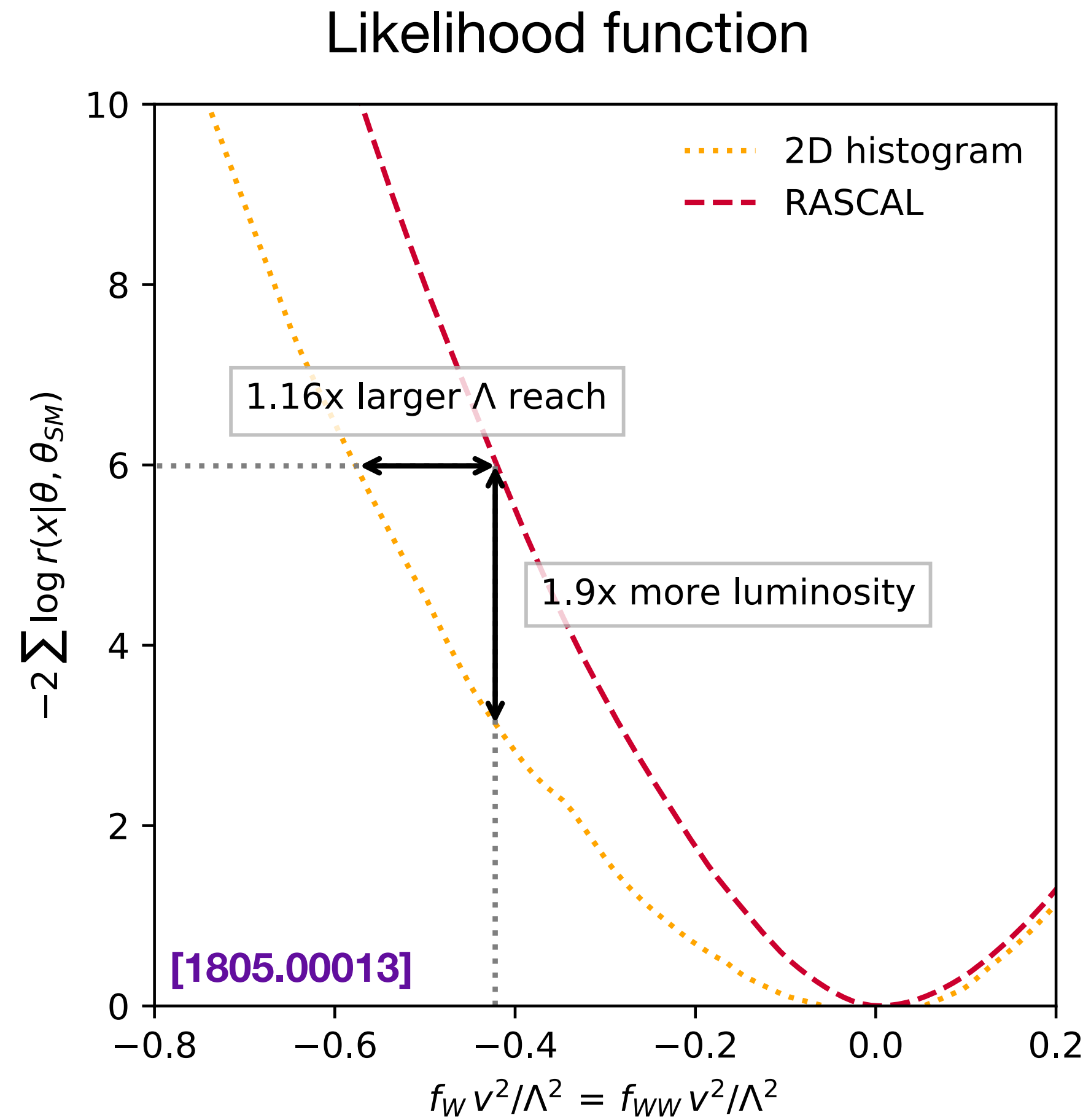
Higgs production in weak boson fusion:



Exciting new physics might hide here!
We parameterize it with two EFT coefficients

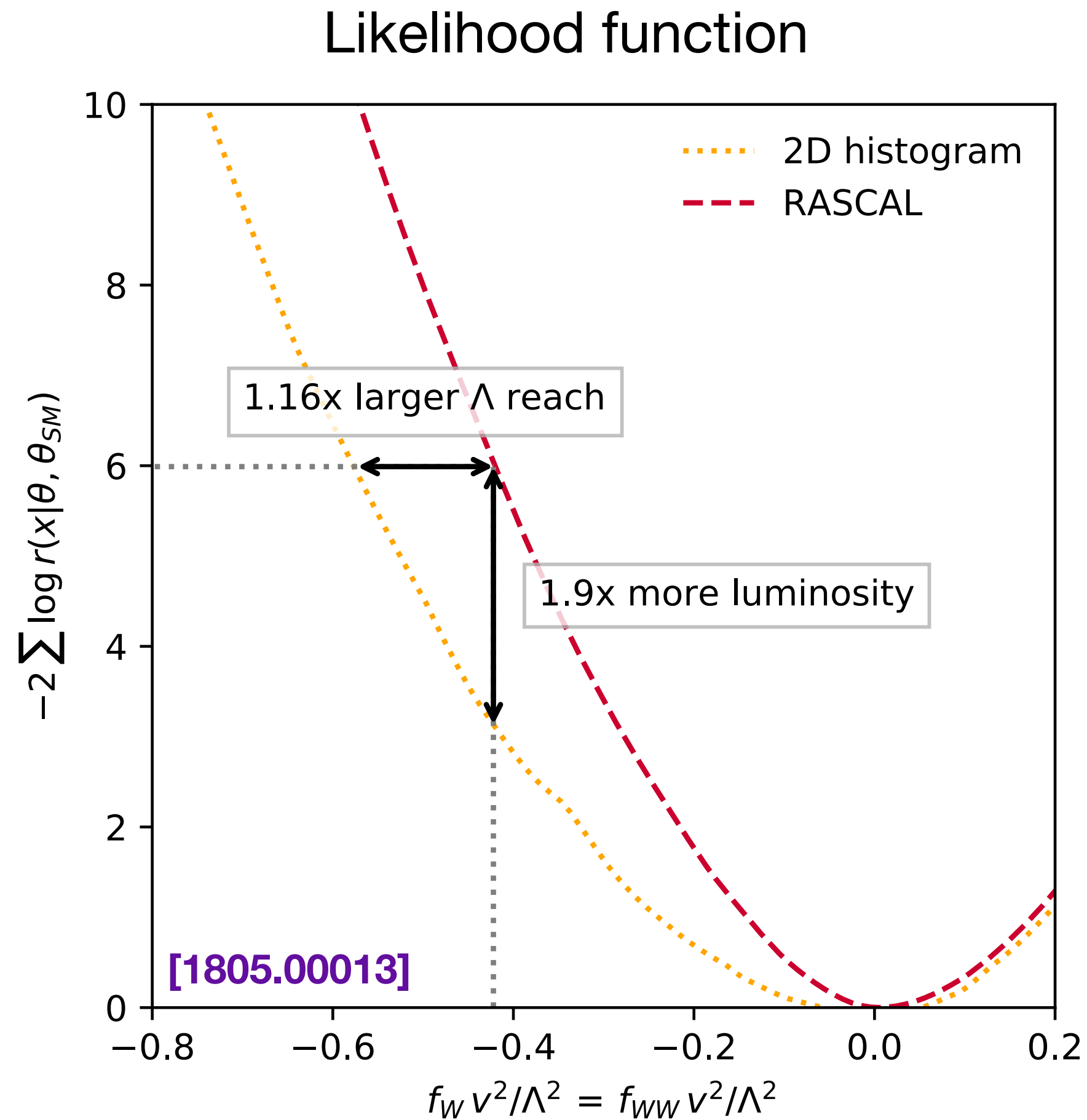
$$\mathcal{L} = \mathcal{L}_{\text{SM}} + \boxed{\frac{f_W}{\Lambda^2}} \frac{ig}{2} (D^\mu \phi)^\dagger \sigma^a D^\nu \phi W_{\mu\nu}^a - \boxed{\frac{f_{WW}}{\Lambda^2}} \frac{g^2}{4} (\phi^\dagger \phi) W_{\mu\nu}^a W^{\mu\nu a}$$

Better sensitivity to new physics

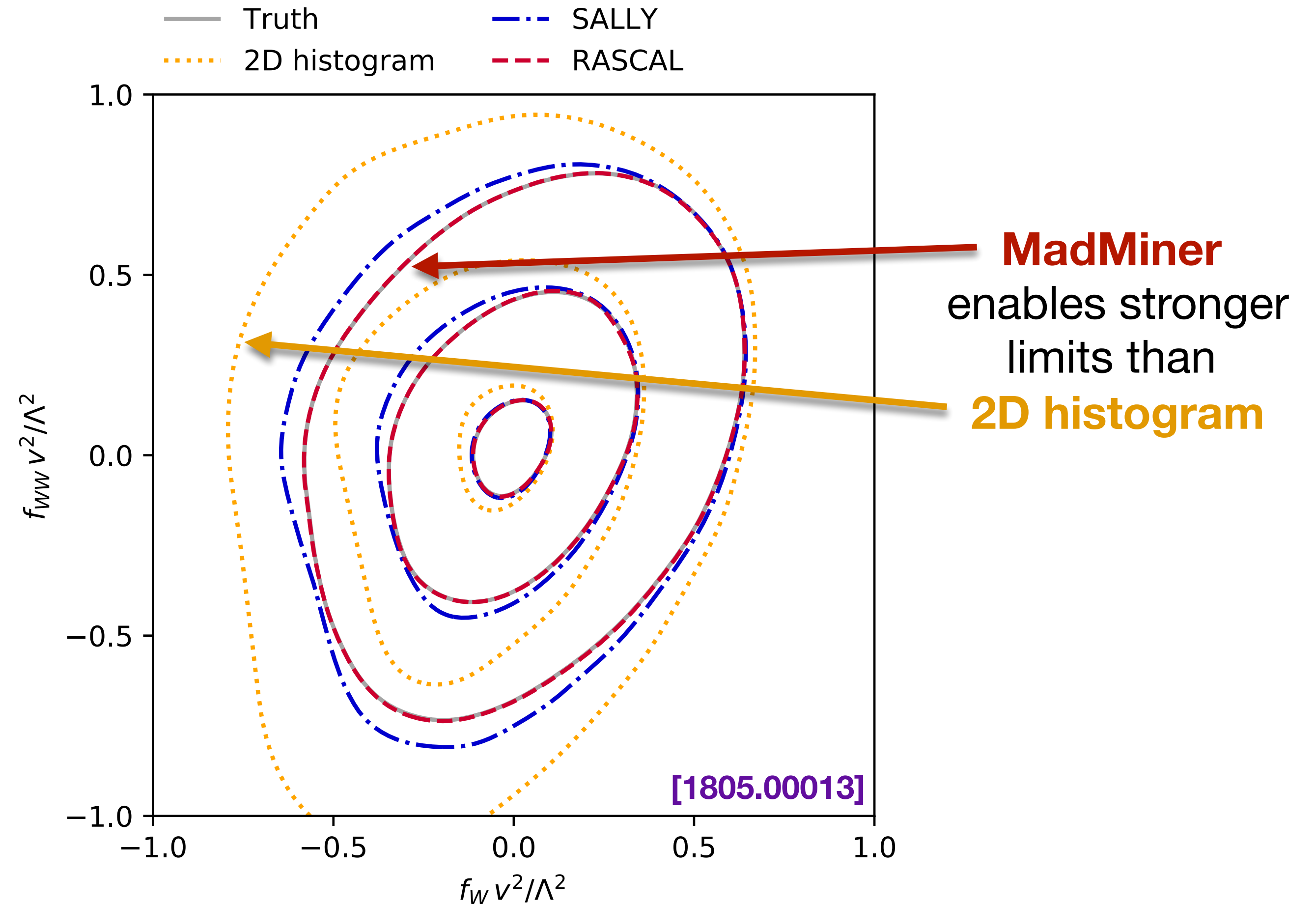


Results are based on 36 observed events, assuming SM

Better sensitivity to new physics

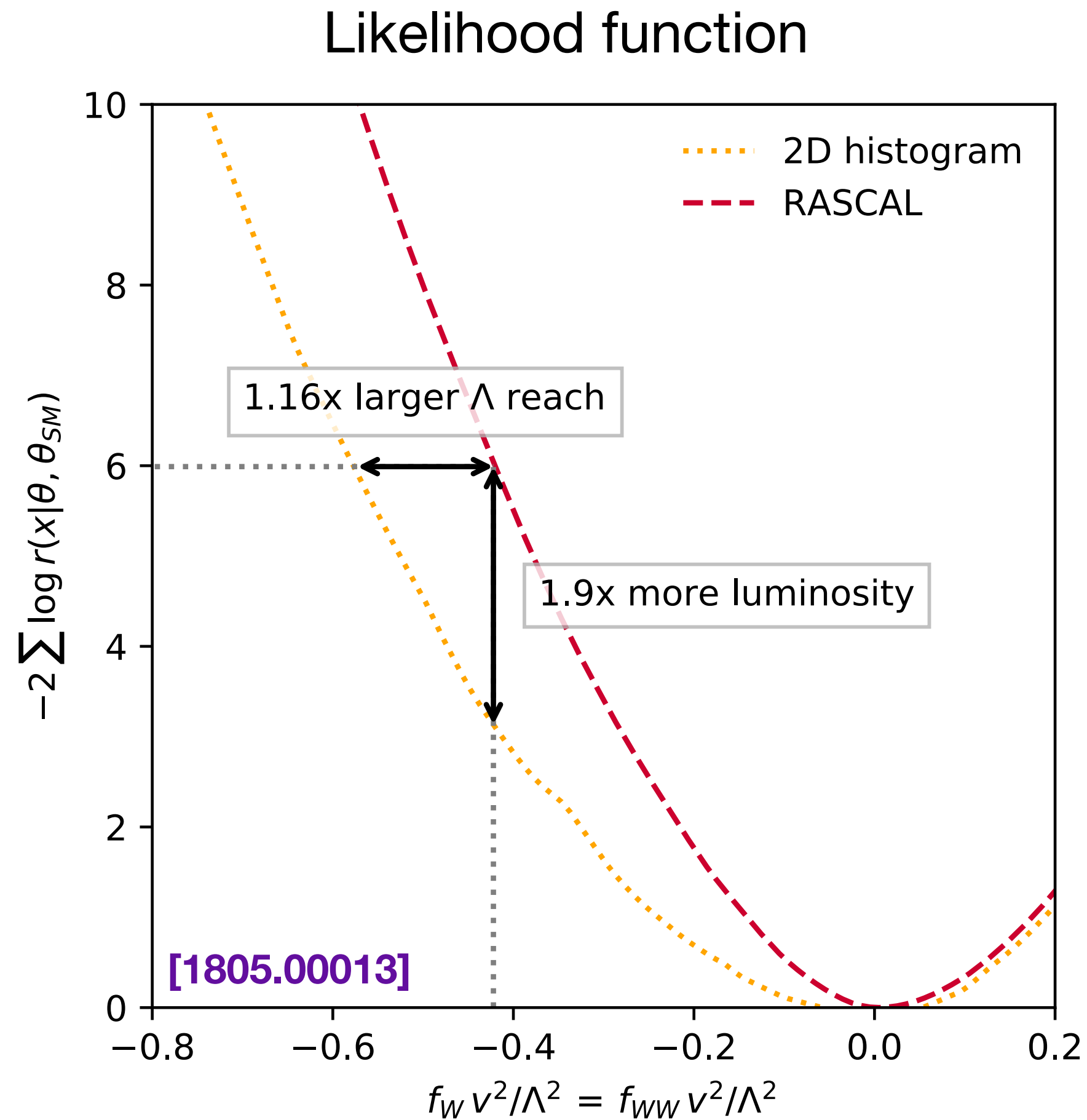


Expected exclusion limits at 68%, 95%, 99.7% CL

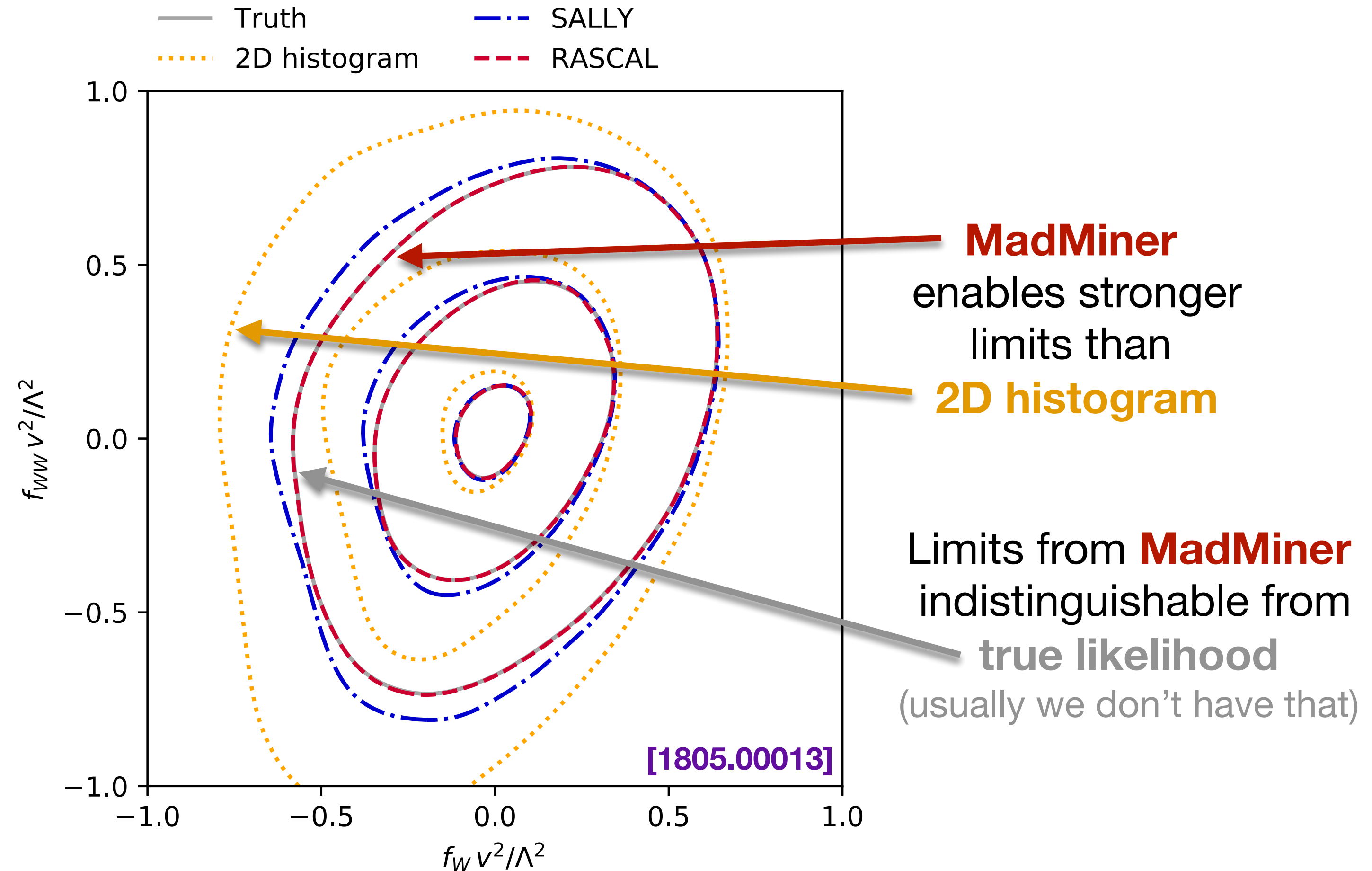


Results are based on 36 observed events, assuming SM

Better sensitivity to new physics



Expected exclusion limits at 68%, 95%, 99.7% CL

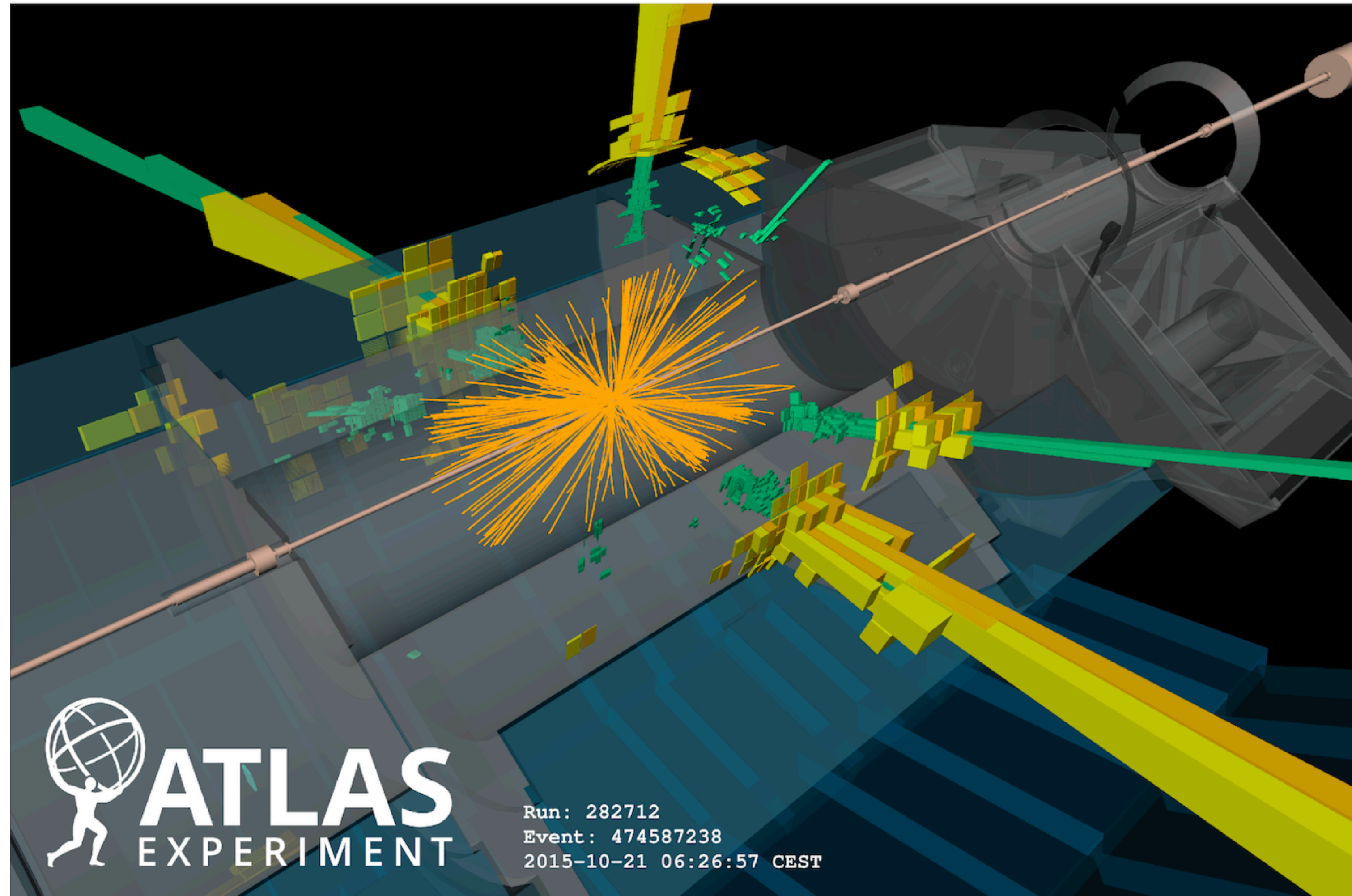


Results are based on 36 observed events, assuming SM

Example II

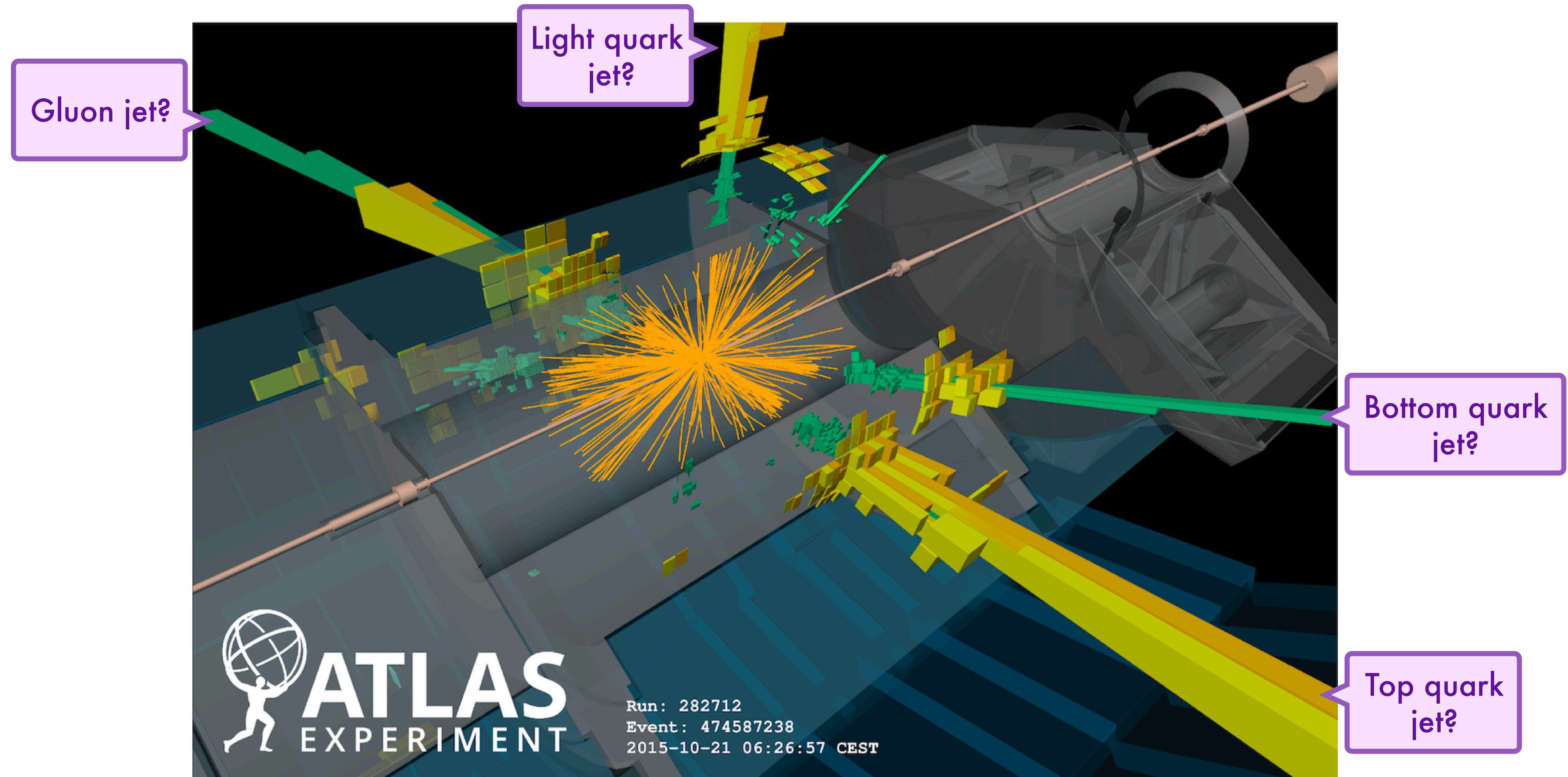
Classification with Top Tagging

What is jet tagging?



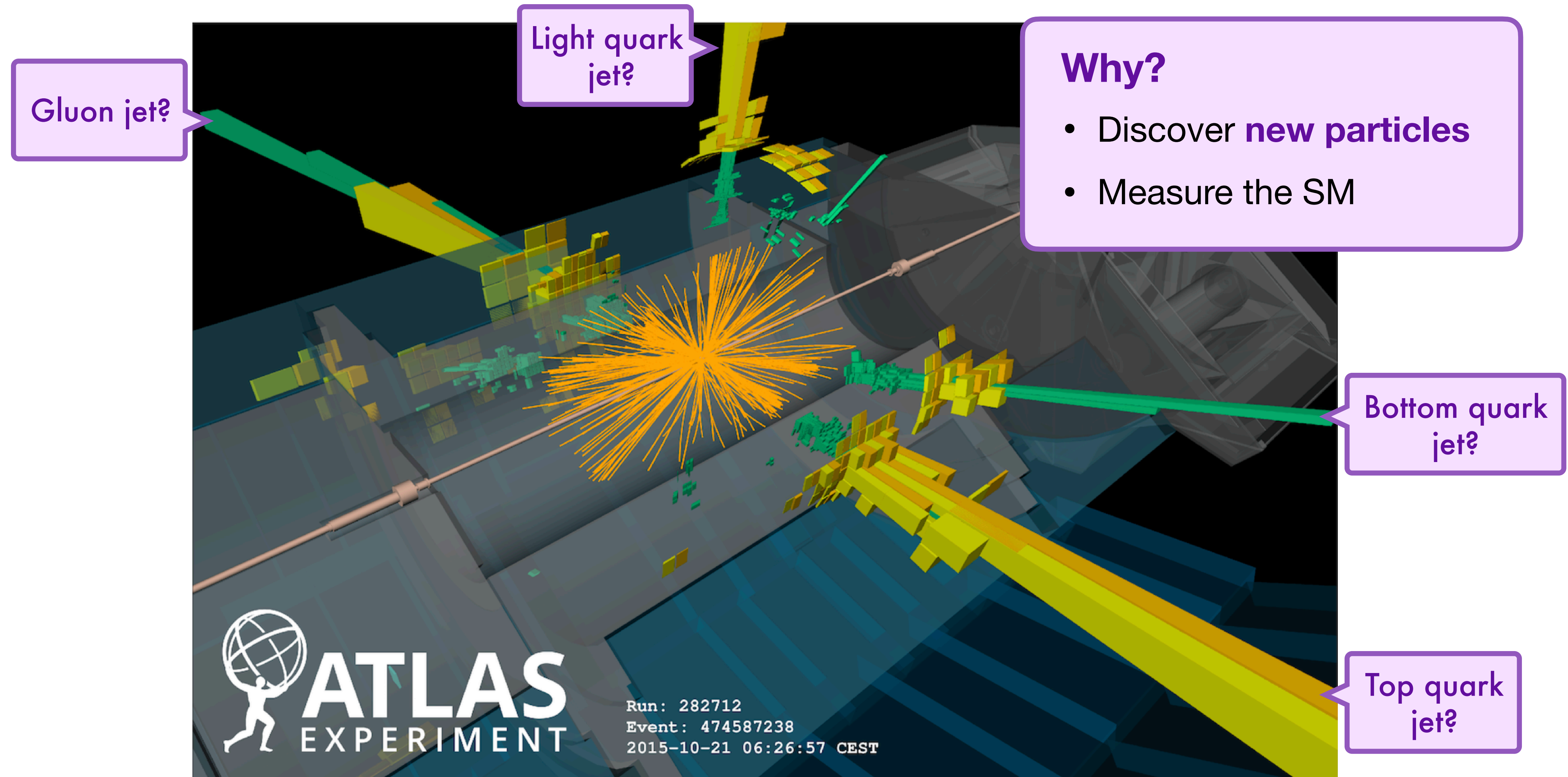
A jet is **collimated shower** of particles in the collider

What is jet tagging?



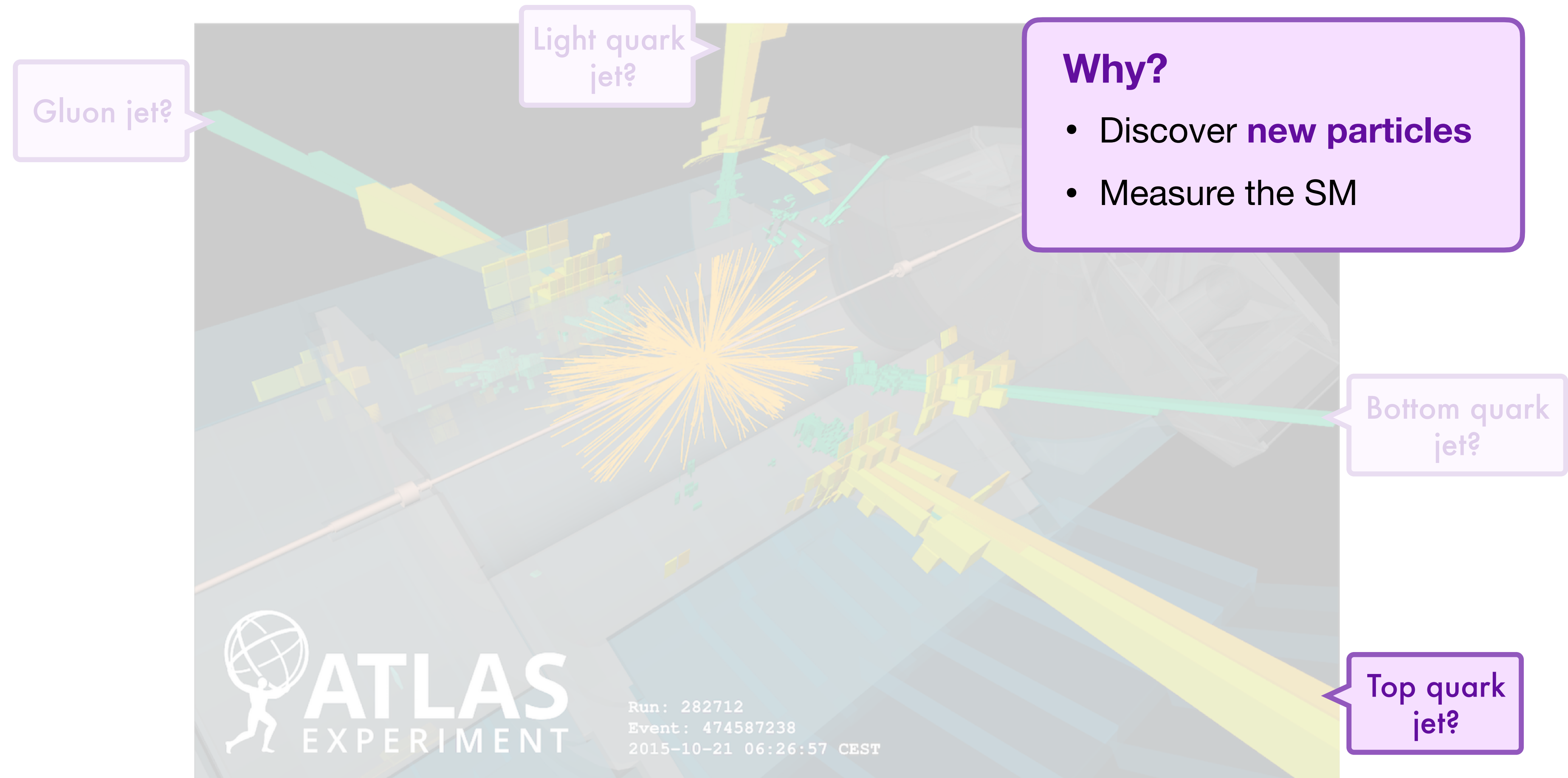
We want to know which particle produced the jet!

What is jet tagging?



We want to know which particle produced the jet!

What is jet tagging?



We want to know which particle produced the jet!

What is jet tagging?

The image shows a 3D visualization of an ATLAS experiment event. A central collision point is shown with various jets radiating outwards. The jets are color-coded: yellow for light quark jets, green for gluon jets, and blue for bottom quark jets. A red arrow points to a specific jet, and a purple arrow points to another. Several callout boxes are present: a purple box on the left asks 'Gluon jet?', a purple box at the top asks 'Light quark jet?', a purple box on the right asks 'Bottom quark jet?', and a purple box at the bottom right asks 'Top quark jet?'. A central orange box contains the text 'Focus on top taggers' and a bullet point 'Modern taggers are multi-class'. A purple box on the right titled 'Why?' contains two bullet points: 'Discover new particles' and 'Measure the SM'. The ATLAS logo and event details are visible at the bottom left.

Gluon jet?

Light quark jet?

Focus on top taggers

- Modern taggers are multi-class

Why?

- Discover **new particles**
- Measure the SM

Bottom quark jet?

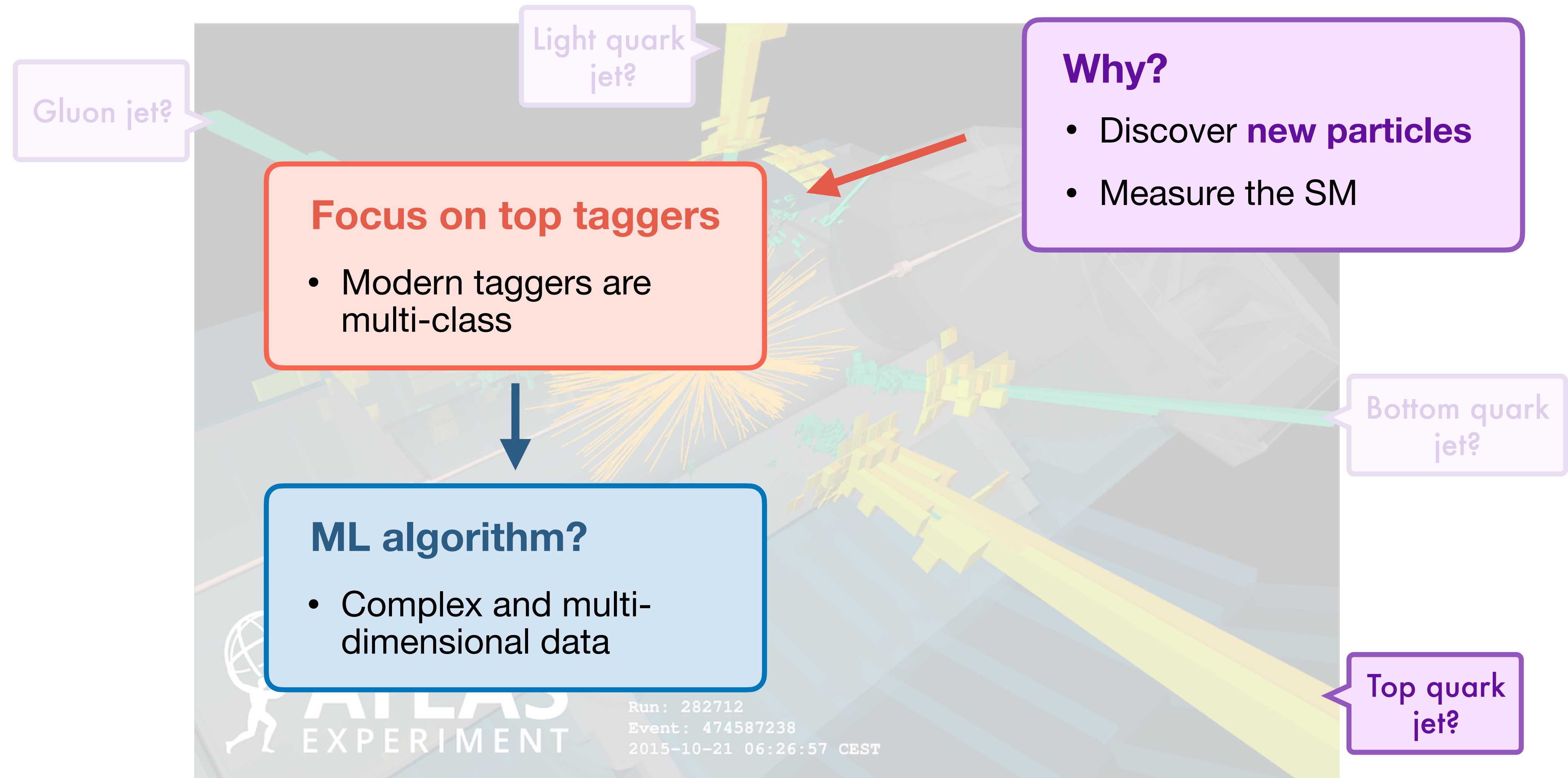
Top quark jet?

ATLAS
EXPERIMENT

Run: 282712
Event: 474587238
2015-10-21 06:26:57 CEST

We want to know which particle produced the jet!

What is jet tagging?



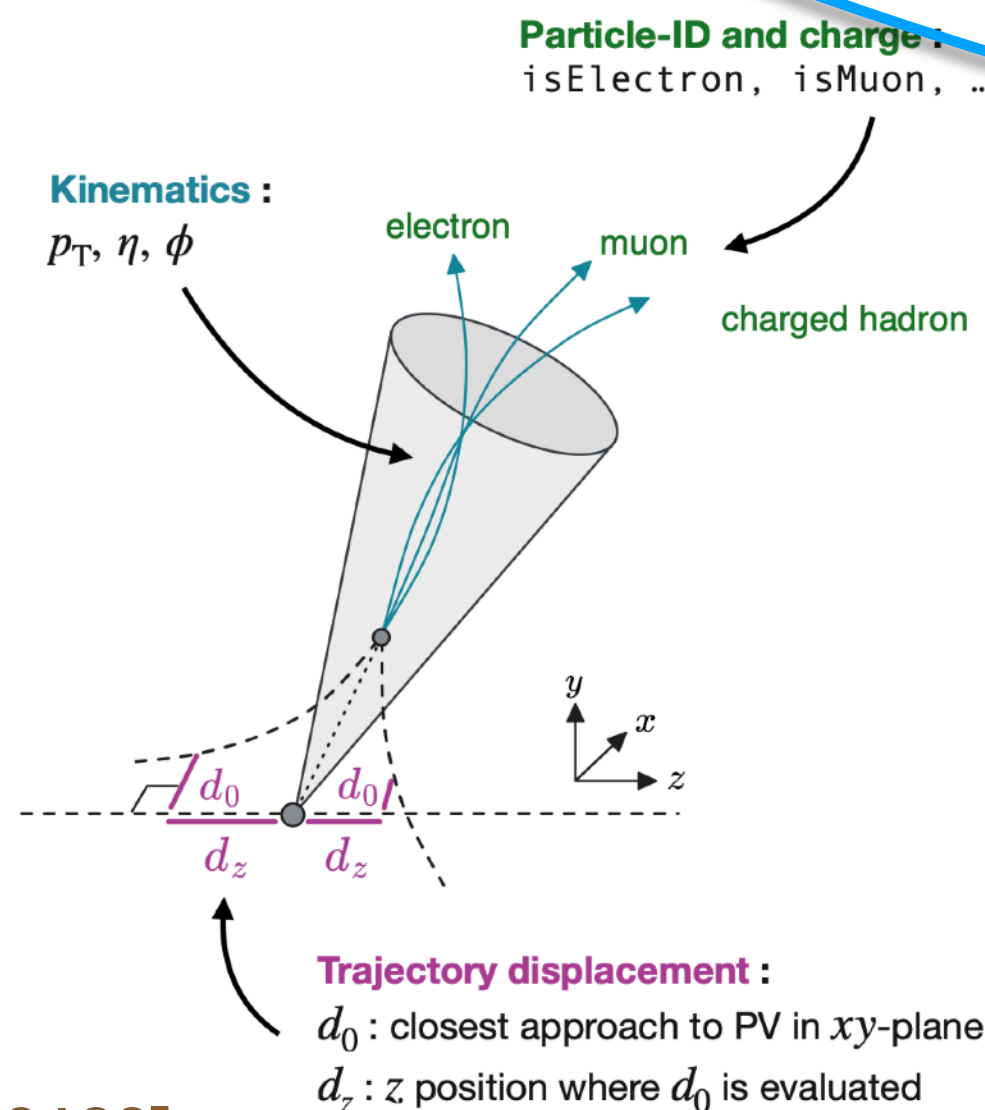
We want to know which particle produced the jet!

What is jet tagging?

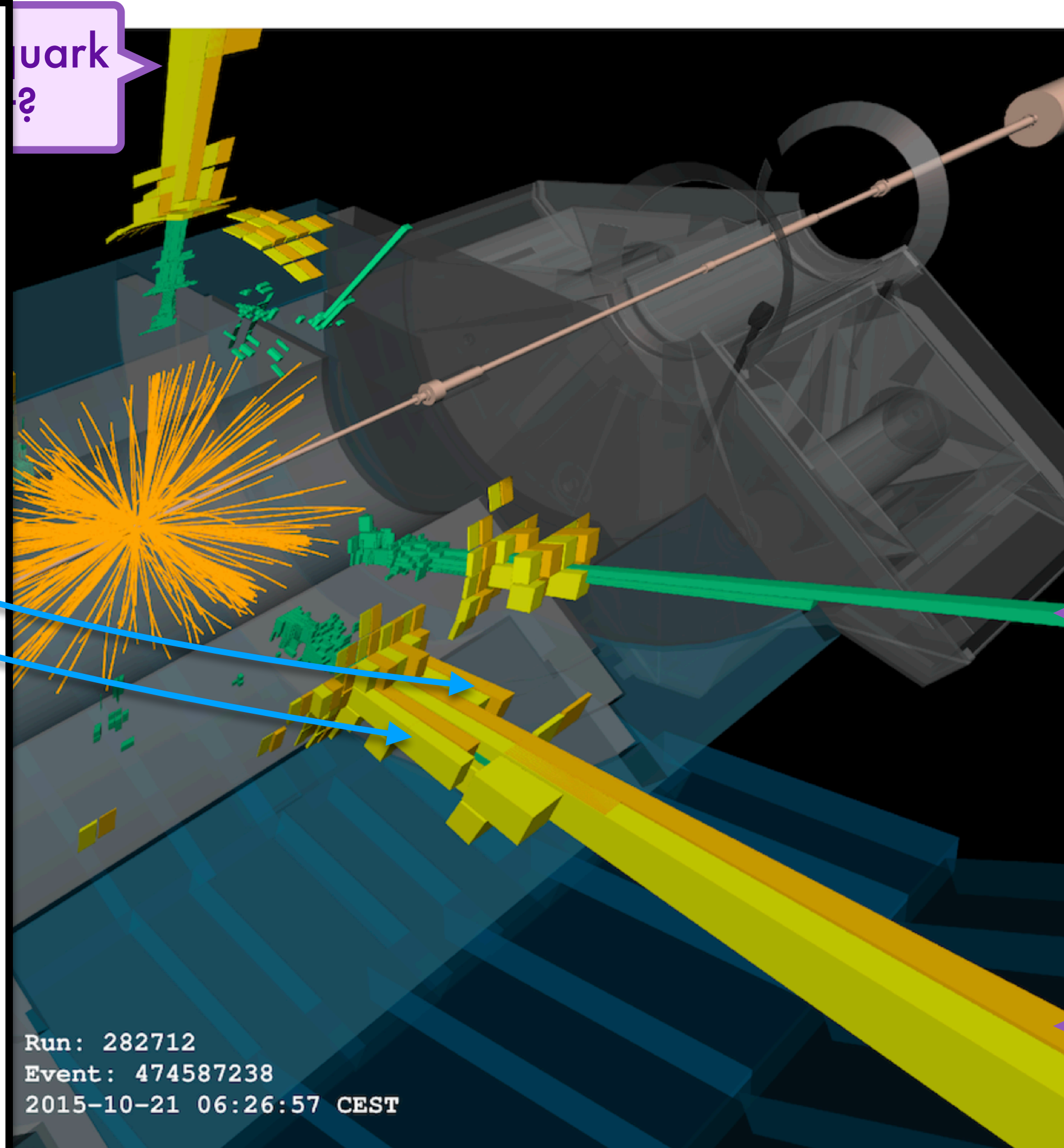
Data most naturally as **point cloud**

Each **input** (jet, event,...) is a **set of k-dimensional vectors** (individual particles, hits,...)

$$J_i = \{\vec{p}_1, \dots, \vec{p}_n\}$$



[2312.00123]



Landscape Dataset



- **Open dataset** for the development of better tagging algorithms for particle physics
- **2 million** simulated examples
- Perfect class labels:
S=top jet or B=light quark/gluon jet
- Input: momentum sorted list of **200 particles/jets with 3 features/particle**
 (p_x, p_y, p_z)

SciPost Physics

Submission

The Machine Learning Landscape of Top Taggers

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² Institut für Theoretische Physik, Universität Heidelberg, Germany

³ Center for Cosmology and Particle Physics and Center for Data Science, NYU, USA

⁴ NHECT, Dept. of Physics and Astronomy, Rutgers, The State University of NJ, USA

⁵ Jozef Stefan Institute, Ljubljana, Slovenia

⁶ Theoretical Particle Physics and Cosmology, King's College London, United Kingdom

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⁸ Department of Physics, University of California, Santa Barbara, USA

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¹³ Simons Inst. for the Theory of Computing, University of California, Berkeley, USA

¹⁴ National Institute for Subatomic Physics (NIKHEF), Amsterdam, Netherlands

¹⁵ LPTHE, CNRS & Sorbonne Universit , Paris, France

¹⁶ III. Physics Institute A, RWTH Aachen University, Germany

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July 24, 2019

Abstract

Based on the established task of identifying boosted, hadronically decaying top quarks, we compare a wide range of modern machine learning approaches. Unlike most established methods they rely on low-level input, for instance calorimeter output. While their network architectures are vastly different, their performance is comparatively similar. In general, we find that these new approaches are extremely powerful and great fun.

[1902.09914]

arXiv:1902.09914v3 [hep-ph] 23 Jul 2019

Landscape Dataset

- Open d
of bette
for parti
- 2 millio
- Perfect
S=top j
- Input: m
200 par
3 featur
 (p_x, p_y, p_z)

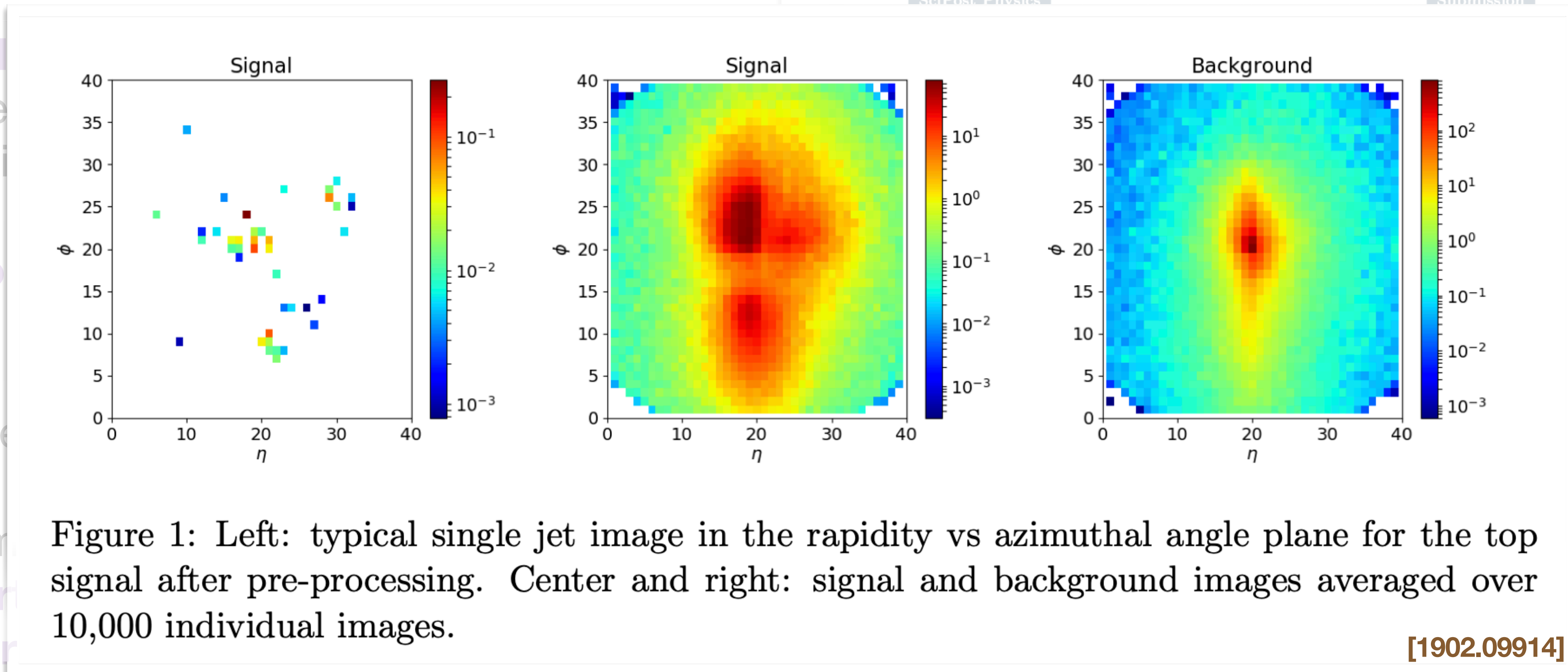


Figure 1: Left: typical single jet image in the rapidity vs azimuthal angle plane for the top signal after pre-processing. Center and right: signal and background images averaged over 10,000 individual images.

[1902.09914]

arXiv

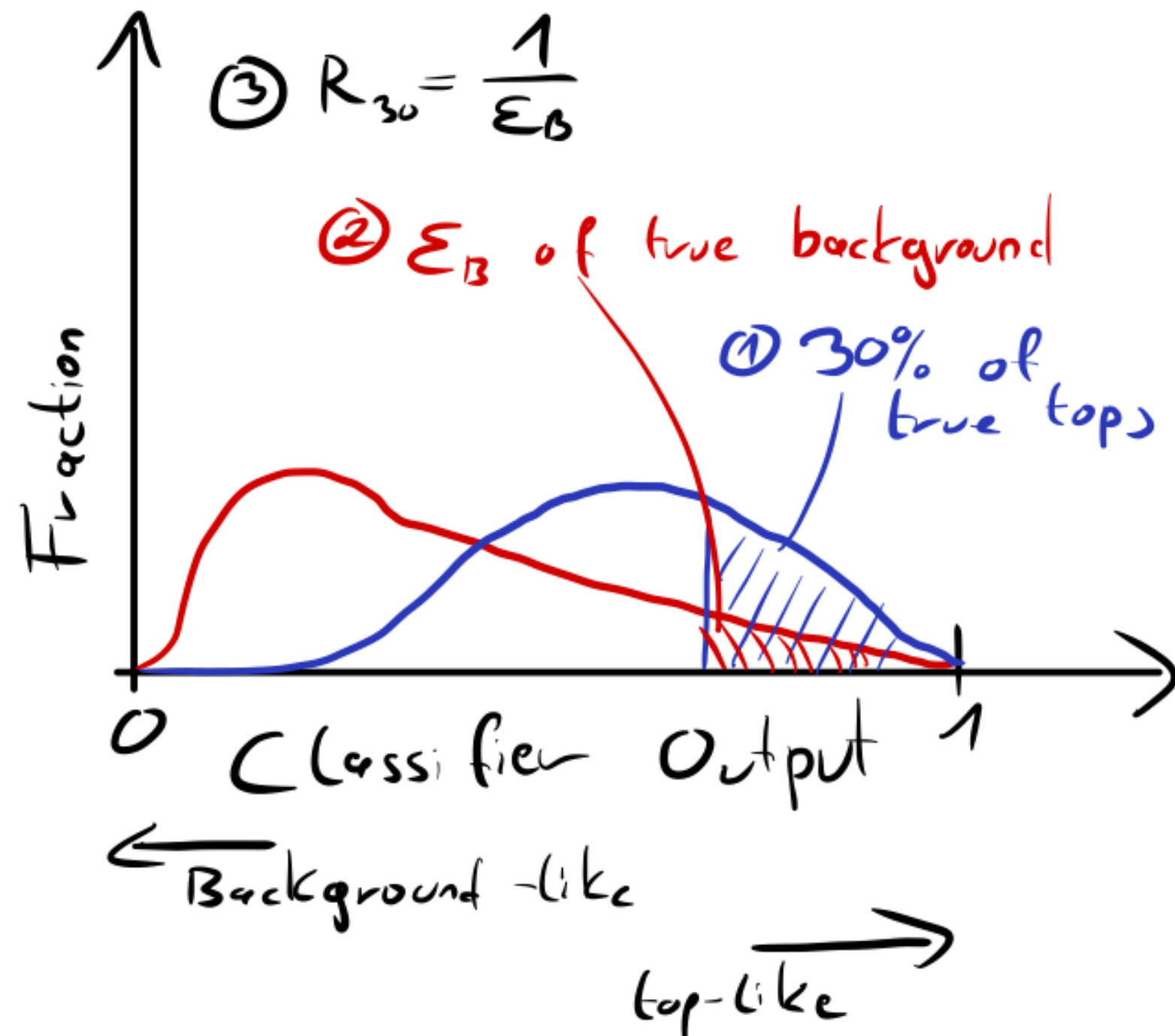
Based on the established task of identifying boosted, hadronically decaying top quarks, we compare a wide range of modern machine learning approaches. Unlike most established methods they rely on low-level input, for instance calorimeter output. While their network architectures are vastly different, their performance is comparatively similar. In general, we find that these new approaches are extremely powerful and great fun.

[1902.09914]

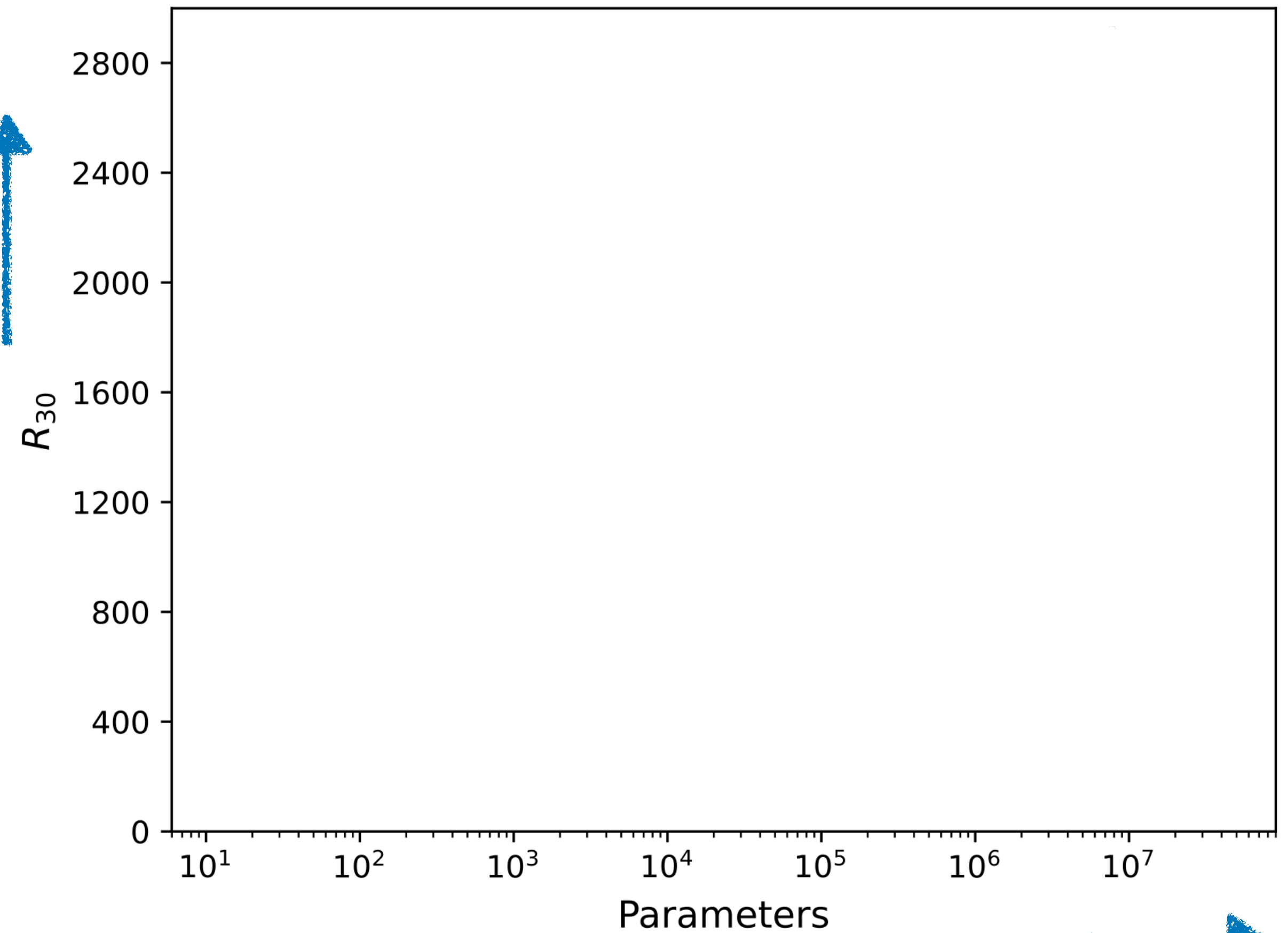
Evaluation metrics and results

Cut so that **30%** of top quarks pass selection:

R_{30} is the inverse of the number of background jets that also pass



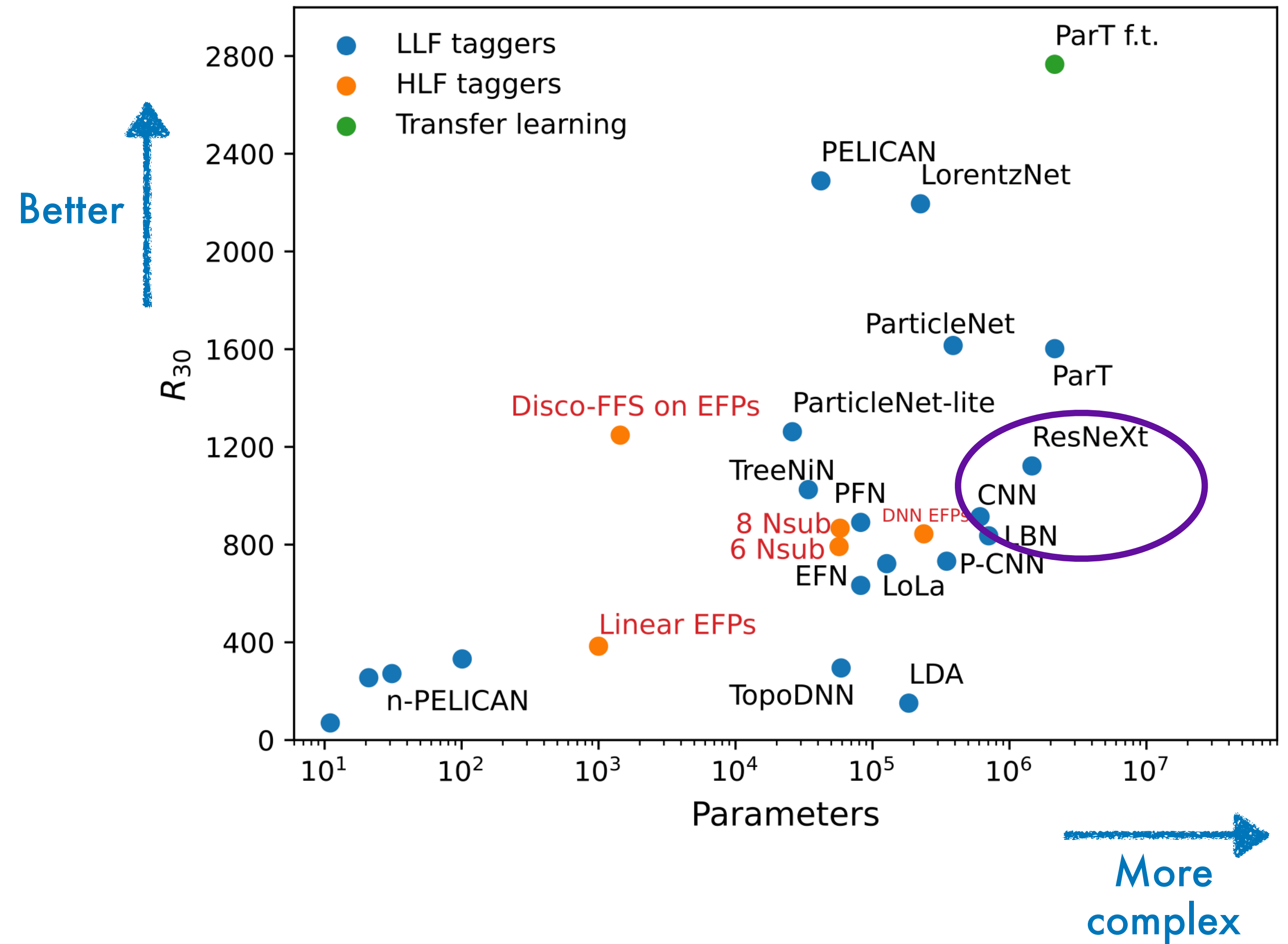
Better ↑



→ More complex

Evaluation metrics and results

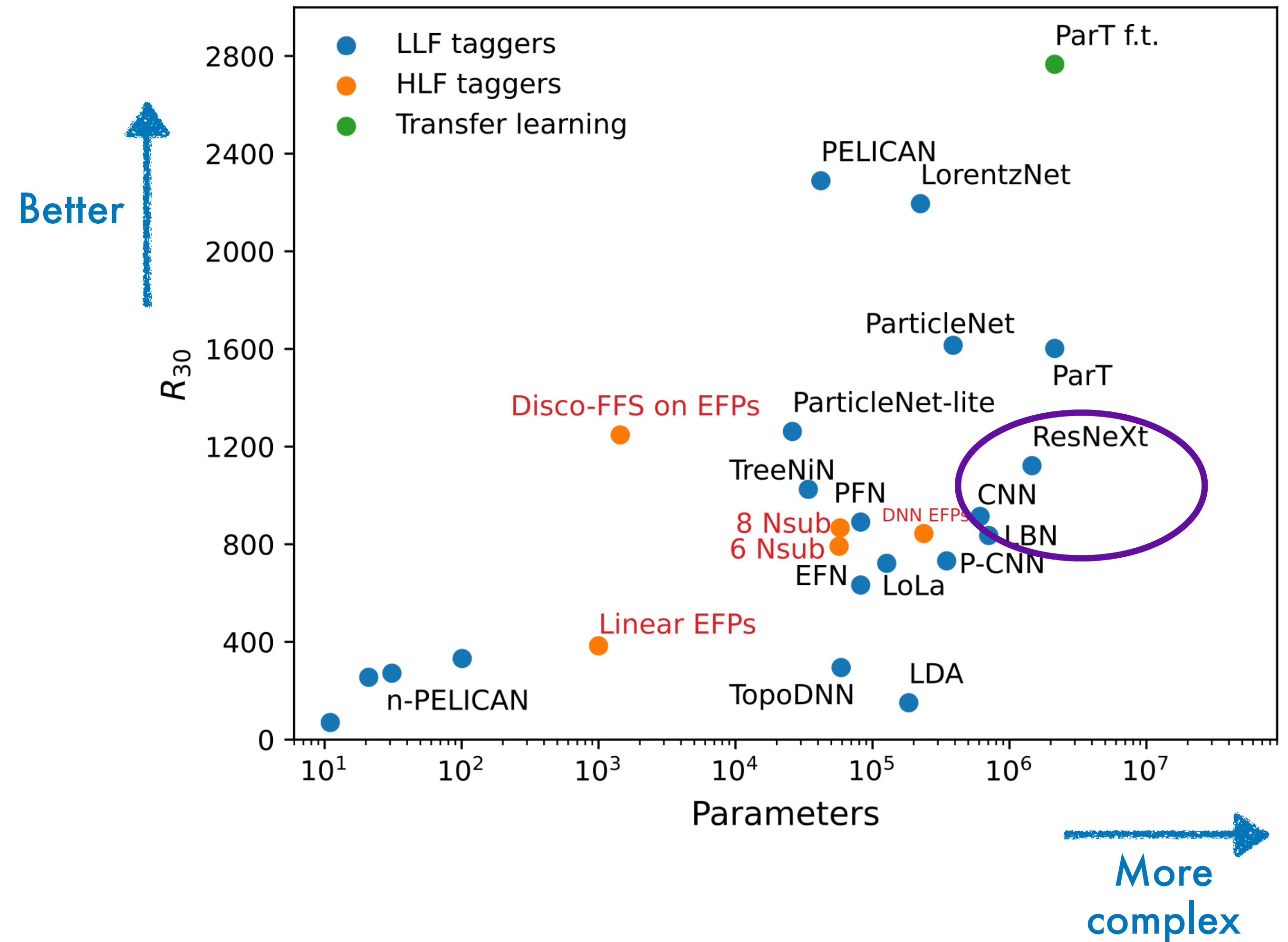
[2212.00046] + G. Kasieczka



Evaluation metrics and results

- **Jets as images**
[1701.08784, 1803.00107]

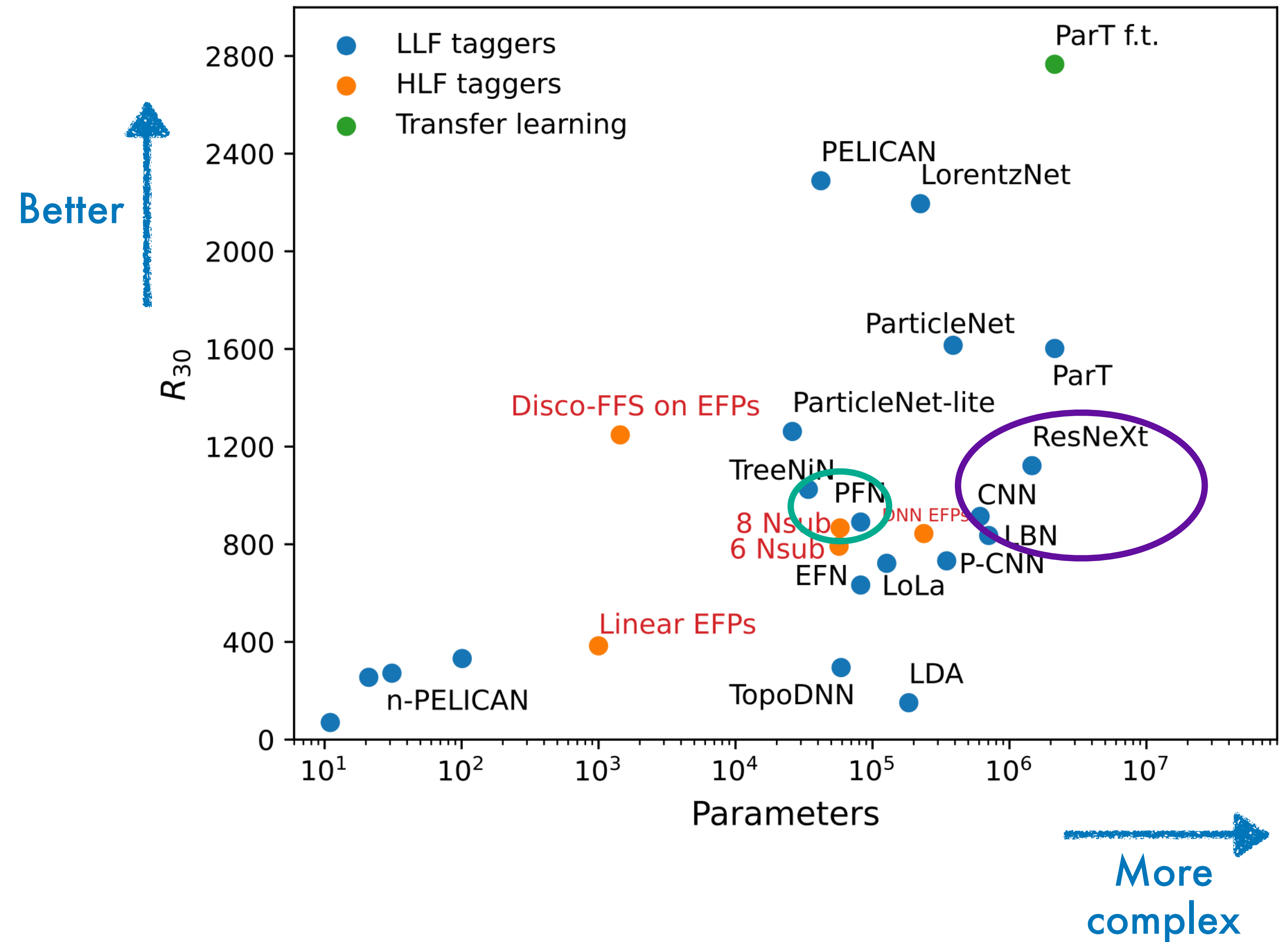
[2212.00046] + G. Kasieczka



Evaluation metrics and results

- **Jets as images**
[1701.08784, 1803.00107]
- **Point cloud**
[PFN 1810.05165]

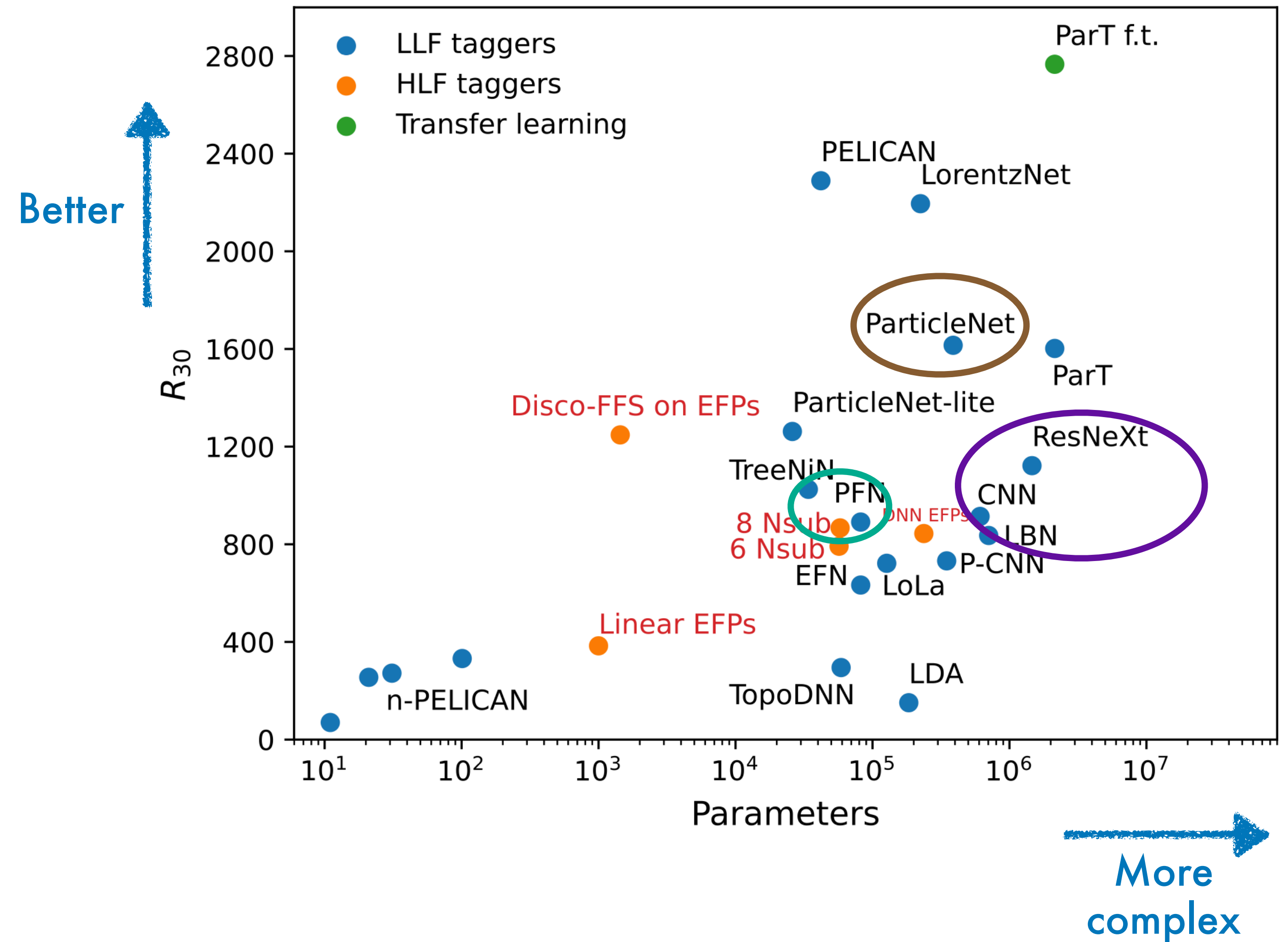
[2212.00046] + G. Kasieczka



Evaluation metrics and results

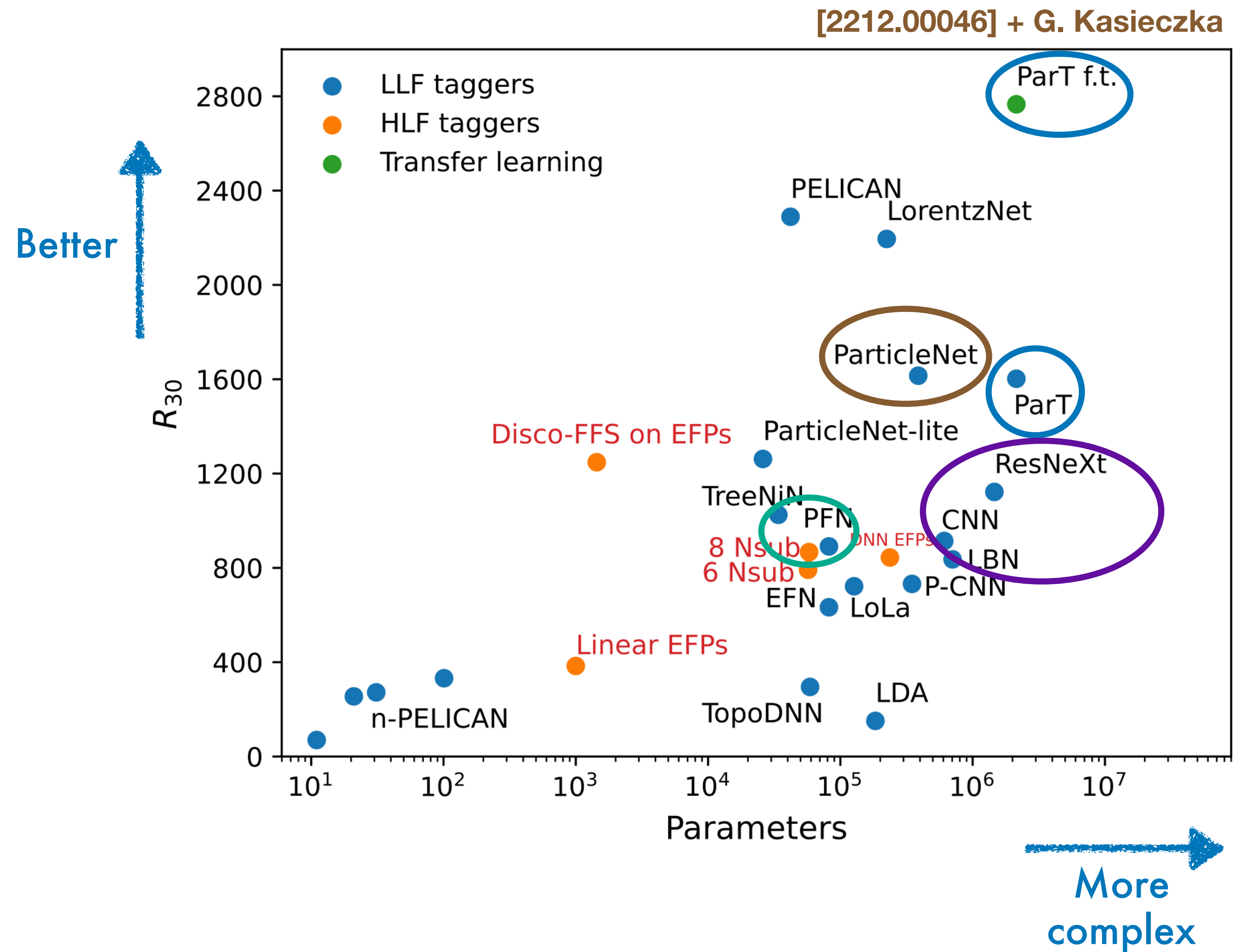
- **Jets as images**
[1701.08784, 1803.00107]
- **Point cloud**
[PFN 1810.05165]
- **Point cloud with Graphs**
[1902.08570, 2007.13681]

[2212.00046] + G. Kasieczka



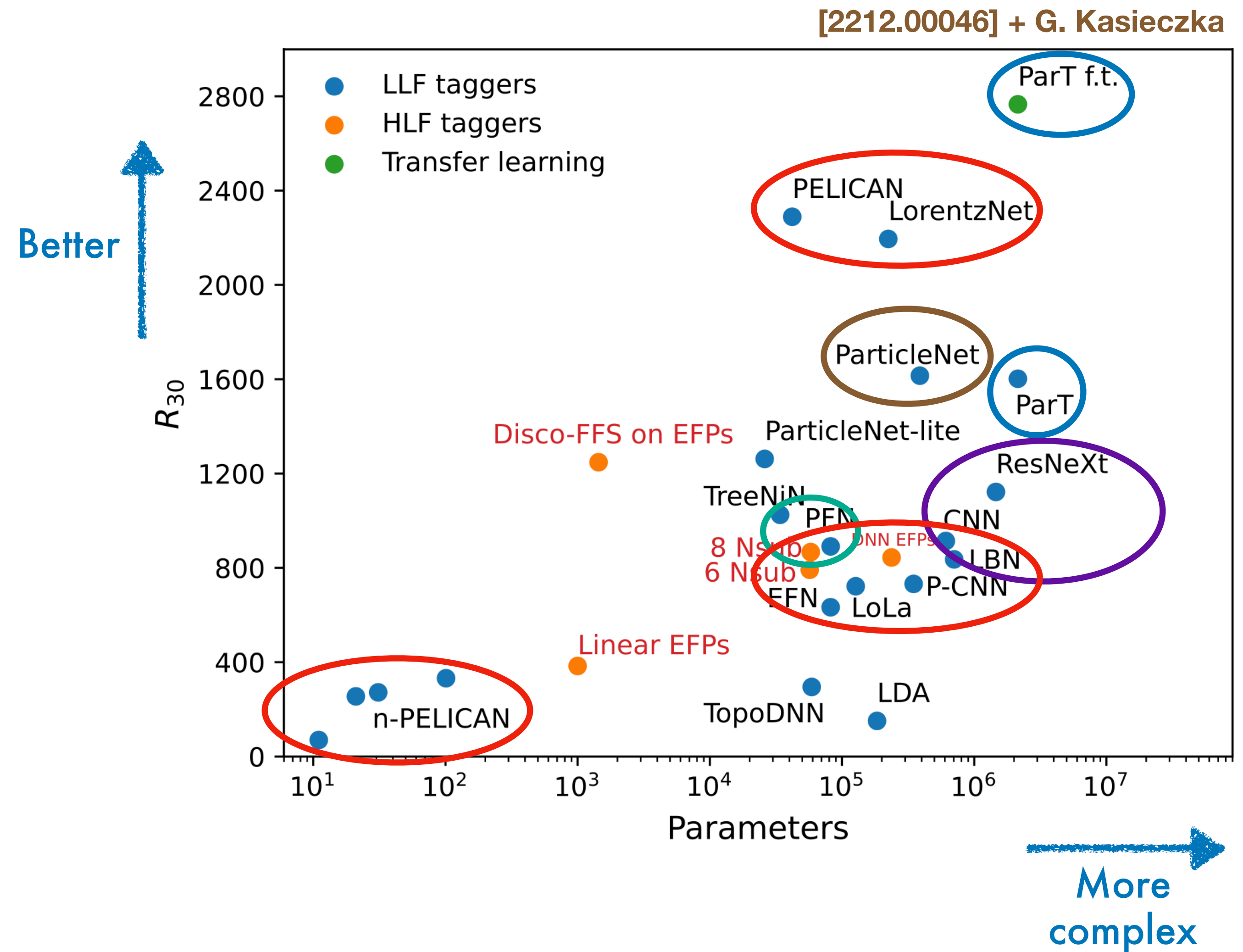
Evaluation metrics and results

- **Jets as images**
[1701.08784, 1803.00107]
- **Point cloud**
[PFN 1810.05165]
- **Point cloud with Graphs**
[1902.08570, 2007.13681]
- **Point cloud with attention**
[2202.03772]



Evaluation metrics and results

- **Jets as images**
[1701.08784, 1803.00107]
- **Point cloud**
[PFN 1810.05165]
- **Point cloud with Graphs**
[1902.08570, 2007.13681]
- **Point cloud with attention**
[2202.03772]
- **Lorentz symmetries**
[1707.08966, 2201.08187, 2211.00454]



Appendix

Bonus material

Variational calculus

$$\begin{aligned} L[\hat{g}(x)] &= \int dx \int dz p(x, z | \theta) [g(x, z) - \hat{g}(x)] \\ &= \int dx \left[\hat{g}^2(x) \int dz p(x, z | \theta) - 2\hat{g}(x) \int dz p(x, z | \theta) g(x, z) + \int dz p(x, z | \theta) g^2(x, z) \right] \\ &\qquad\qquad\qquad = F(x) \end{aligned}$$

$$0 = \left. \frac{\delta F}{\delta \hat{g}} \right|_{g^*} = 2\hat{g} \underbrace{\int dz p(x, z | \theta)}_{=p(x|\theta)} - 2 \int dz p(x, z | \theta) g(x, z)$$

$$g^*(x) = \frac{1}{p(x | \theta)} \int dz p(x, z, | \theta) g(x, z)$$

Choose

$$g(x, z) = \frac{p(x, z, | \theta_0)}{p(x, z, | \theta_1)}$$