Quantum computers for particle theory

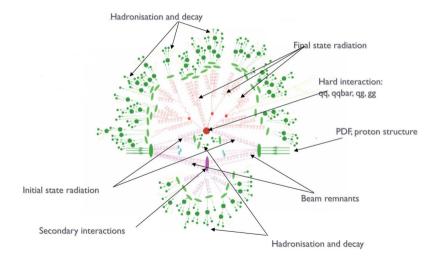
Challenges and achievements in the NISQ era

Stefano Carrazza, Università degli Studi di Milano March 14th, 2024

ACAT2024, Stony Brook

HEP challenges for LHC and future colliders

Monte Carlo simulation and data analysis are **intensive** and requires lots of **computing power**.



Parton-level Monte Carlo generators

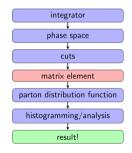
Theoretical predictions in hep-ph are based on:

 $\sum_{a,b} \int_{x_{\min}}^{1} dx_1 dx_2 |\mathcal{M}_{ab}(\{p_n\})|^2 \mathcal{J}_m^n(\{p_n\}) f_a(x_1, Q^2) f_b(x_2, Q^2),$

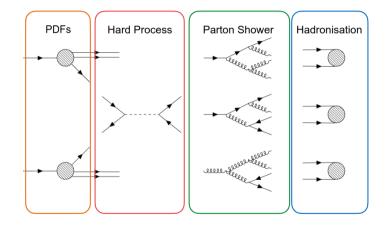
a multi-dimensional integral where:

- $|\mathcal{M}|$ is the matrix element,
- $f_i(x, Q^2)$ are Parton Distribution Functions (PDFs),
- $\{p_n\}$ phase space for n particles,
- \mathcal{J}_m^n jet function for n particles to m.

 \Rightarrow Procedure driven by the integration algorithm.



Monte Carlo generator pipeline



R&D and adoption of new technologies in HEP

HEP is moving towards new technologies, in particular hardware accelerators:



Moving from general purpose devices \Rightarrow application specific

R&D and adoption of new technologies in HEP

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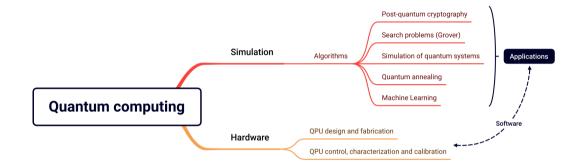


Moving from general purpose devices \Rightarrow application specific

Examples of **initiatives** and institutions involved:



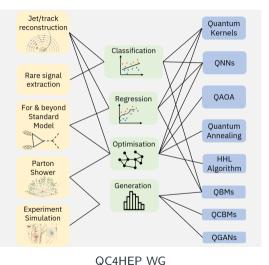
Quantum Computing topics in HEP



The HEP community is testing quantum computing algorithms in topics related to:

hep-exp	hep-ph	quant-ph
Data analysis	Theoretical modelling	Software / Middleware

Quantum computing for HEP experiments



Goal:

Replace **classical ML data analysis** methods with variational quantum computing (QML) and observe **advantage** with quantum computing methods.

How?

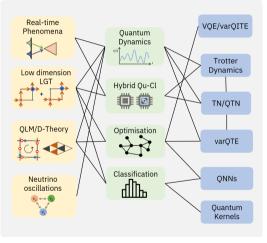
- Developing **variational models** using classical quantum simulation.
- Adapting problems and deploying strategies on **NISQ hardware**.

Goal:

Design **new algorithms** for QFT and Hadronic physics observables, identify **advantage** from quantum computing methods.

How?

- Designing **hybrid quantum-classical** methods using classical quantum simulation.
- Deploying **classical quantum simulation** techniques on HPC infrastructure.



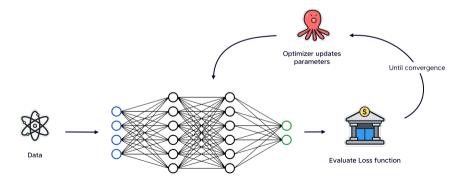
QC4HEP WG

Quantum machine learning

From classical Machine Learning to quantum

Classical **Machine Learning** solves statistical problems such as data generation, classification, regression, forecasting, etc.

♦ Aims to know some hidden law between two variables: y = f(x); □ Defines a parametric model with returns $y_{est} = f_{est}(x; \theta)$; ■ Defines an optimizer, which task is to compute $\operatorname{argmin}_{\theta} [J(y_{meas}, y_{est})]$.



Parametric Quantum Circuits

 \checkmark Classical bits are replaced by **qubits**: $|q\rangle = \alpha_0 |0\rangle + \alpha_1 |1\rangle$;



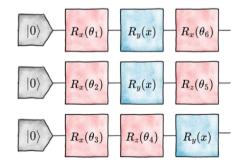




Parametric Quantum Circuits

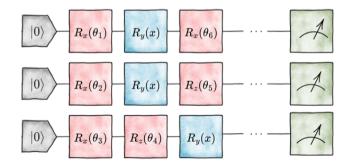
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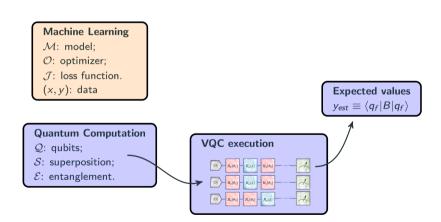
The qubit state is modified by applying **gates** (unitary operators). Rotational gates $R_i(\theta) = e^{-i\theta\hat{\sigma}_j}$ are used to build parametric circuits $C(\theta)$;



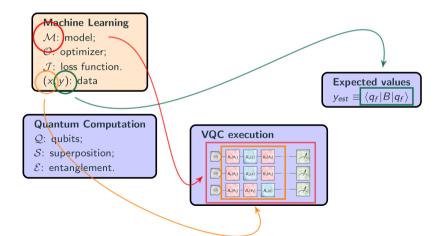
Parametric Quantum Circuits

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- The qubit state is modified by applying **gates** (unitary operators). Rotational gates $R_j(\theta) = e^{-i\theta\hat{\sigma}_j}$ are used to build parametric circuits $C(\theta)$;
- Information is accessed calculating expected values $E[\hat{O}]$ of target observables \hat{O} on the state obtained executing C.

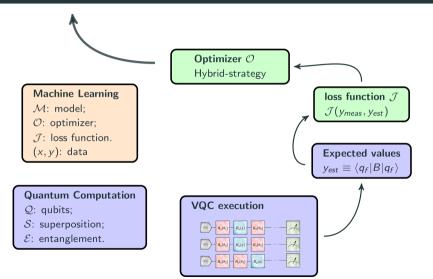


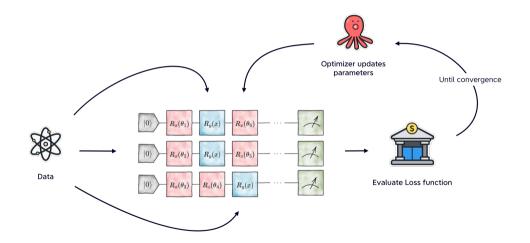


Quantum Machine Learning

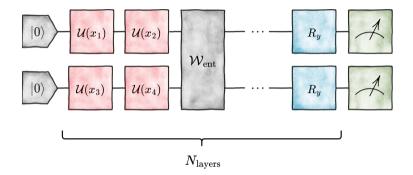


Quantum Machine Learning



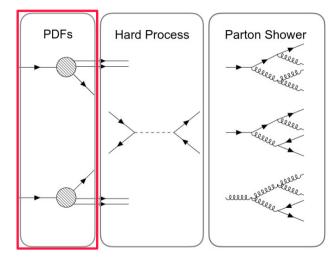


We define an uploading channel $U(x; \theta)$, and we repeat the uploading N times.



It has been proved this approach is equivalent to approximate a function with an $N\mbox{-term}$ Fourier Series.

Example 1: Parton Distribution Functions



Parton distribution functions (Machine Learning)

Determination of parton distribution functions

┛ arXiv:2011.13934

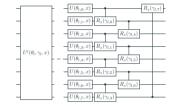
We parametrize Parton Distribution Functions with multi-qubit variational quantum circuits:

 \blacksquare Define a quantum circuit: $\mathcal{U}(\theta,x)|0\rangle^{\otimes n}=|\psi(\theta,x)\rangle$

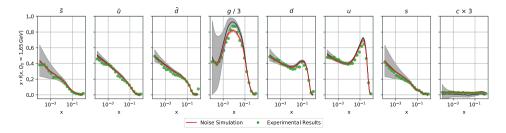
$$2 U_w(\alpha, x) = R_z(\alpha_3 \log(x) + \alpha_4) R_y(\alpha_1 \log(x) + \alpha_2)$$

3 Using $z_i(\theta, x) = \langle \psi(\theta, x) | Z_i | \psi(\theta, x) \rangle$:

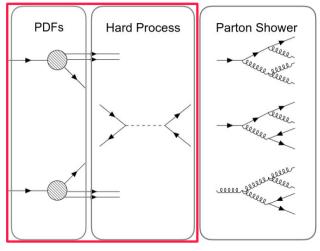
$$qPDF_i(x, Q_0, \theta) = \frac{1 - z_i(\theta, x)}{1 + z_i(\theta, x)}.$$



Results from classical quantum simulation and hardware execution (IBM) are promising:



Example 2: Event generation



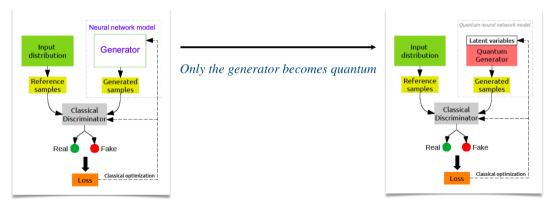
Event generation

arXiv:2110.06933

Train with a **small dataset**, use **unsupervised machine learning models** to learn the underlying distribution and generate for free a much larger dataset.

Classical setup:

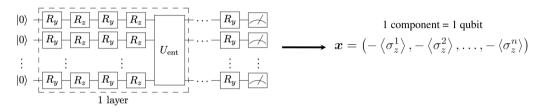
Hybrid quantum-classical setup:



Style-based quantum generator

┛ arXiv:2110.06933

Quantum generator: a series of quantum layers with rotation and entanglement gates



Style-based approach

the noise is inserted in every gate and not only in the initial quantum state

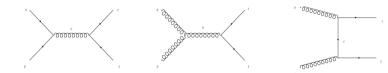
$$R_{y,z}^{l,m}\left(\boldsymbol{\phi_{g}}, \boldsymbol{z}\right) = R_{y,z}\left(\phi_{g}^{(l)} z^{(m)} + \phi_{g}^{(l-1)}\right)$$

Reminiscent of the reuploading scheme A. Pérez-Salinas, et al., *Quantum* **4**, 226 (2020)

Simulation with LHC generated data

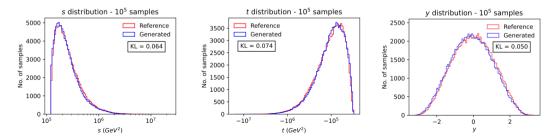
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Testing the style-qGAN with real data: proton-proton collision $pp \rightarrow t\bar{t}$



Training and reference samples for **Mandelstam variables** (s,t) and rapidity y generated with MadGraph5_aMC@NLO.

Simulation results: 3 qubits, 2 layers, 100 bins

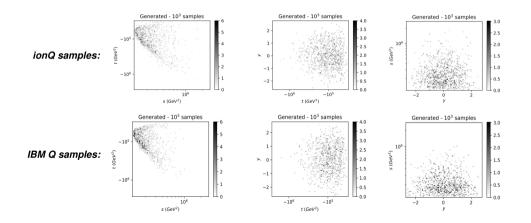


Testing different architectures

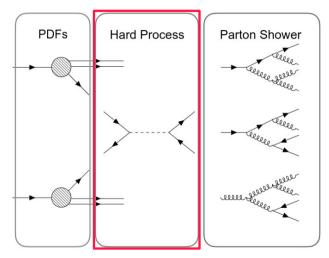
arXiv:2110.06933

• Access constraints to *ionQ*: test limited to 1000 samples only

Very similar results: implementation largely hardware-independent



Example 3: Monte Carlo Integration / Sampling

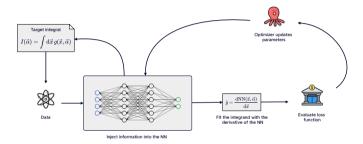


Monte Carlo Integration

Multi-variable integration with classical INN

┛ arXiv:2211.02834

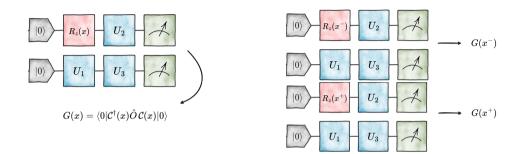
Multi-variable integrals using Neural Networks:



- both NN and dNN are models of the integral and integrand respectively;
- once trained, the NN can be called with any combination of data and parameters. Monte Carlo Integration (MCI), instead, has to be recomputed every time;
- in the INN is the integrand to be approximated, instead of the integral (as in MCI), swaps **variance** for approximation error.

Quantum inspiration - Parameter Shift Rule

┛ arXiv:1811.11184



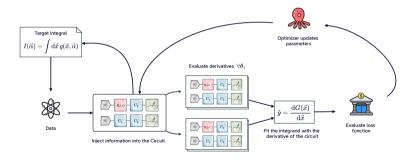
Considering the unitary $U(x) = e^{-ixU}$ affected by one parameter x, if the hermitian generator U has at most two eigenvalues $\pm r$, an exact estimator of $\partial_x G$ is:

$$\partial_x G = r \left[G(x^+) - G(x^-) \right].$$

Where $x^{\pm} = x \pm s$ and, considering rotational gates, we have $s = \pi/2$ and r = 1/2.

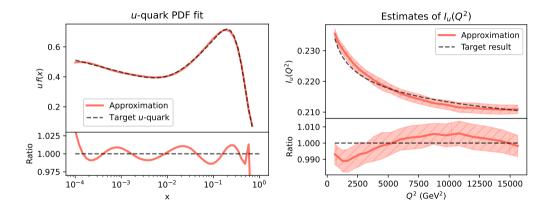
At this point, we know that:

- 1. variables can be injected into a quantum circuit as rotational angles;
- 2. the same circuit architecture C can be used to compute **both** the estimator and its derivatives.



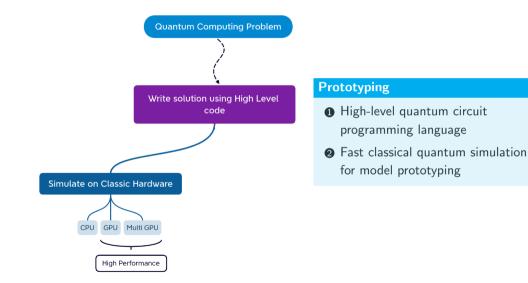
If independent variables, $\frac{\mathrm{d}G(\boldsymbol{x})}{\mathrm{d}\boldsymbol{x}}$ is obtained by summing all PSR contributions.

*a*rXiv:2308.05657

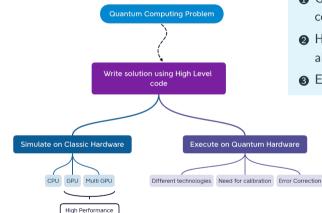


Middleware challenges

Stage 1: Prototyping models / algorithms

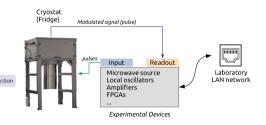


Stage 2: Deployment on quantum hardware



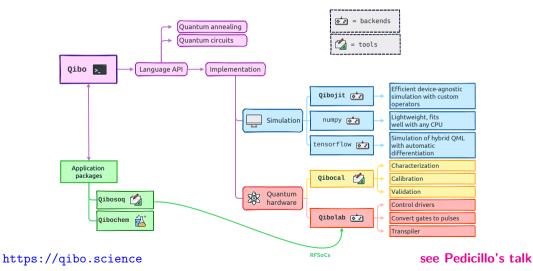
Deployment

- Gates to microwave pulses sequence compilation (SC qubits)
- Hardware compatible optimization algorithms
- 8 Error-mitigation algorithms



Introducing Qibo

Qibo is an open-source hybrid operating system for self-hosted quantum computers.



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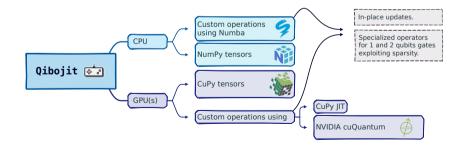
arXiv:2203.08826

State vector simulation solves:

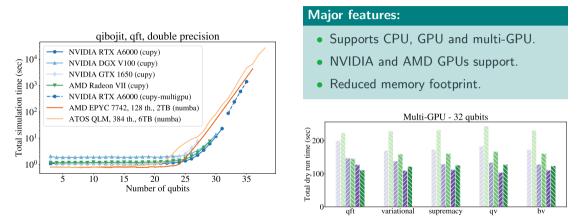
$$\psi'(\sigma_1,\ldots,\sigma_n) = \sum_{\boldsymbol{\tau}'} G(\boldsymbol{\tau},\boldsymbol{\tau}')\psi(\sigma_1,\ldots,\boldsymbol{\tau}',\ldots,\sigma_n)$$

The number of operations scales exponentially with the number of qubits.

Qibo uses just-in-time technology and hardware acceleration:



Classical quantum simulation benchmarks



Benchmark library: https://github.com/qiboteam/qibojit-benchmarks

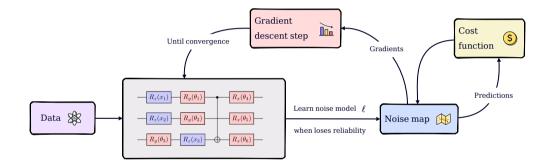
see Pasquale's talk

A full-stack example

Real-time error mitigation in QML trainings

*a*rXiv:2311.05680

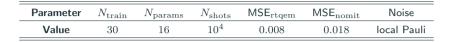
We define a Real-Time Quantum Error Mitigation (RTQEM) procedure.

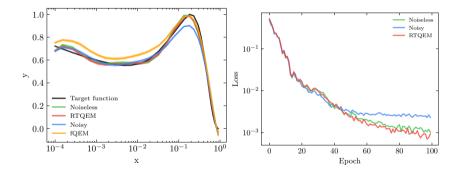


- consider a Variational Quantum Algorithm trained with gradient descent;
- learn the noise map ℓ every time is needed over the procedure;
- use ℓ to clean up both predictions and gradients.

One dimensional HEP target: the *u*-quark PDF

arXiv:2311.05680





thanks to the RTQEM procedure, we reach a good minimum of the cost function;
the QEM is not effective is applied to a corrupted scenario (orange curve).

Full-stack procedure: PDF determination

┛ arXiv:2308.06313

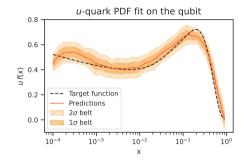
1. High-Level API (Qibo)

- Define model prototype.
- Implement training loop.
- Perform training using simulation.

2. Execution on hardware

- Allocate calibrated platform.
- Compile and transpile circuit.
- Execute model and return results.

see Robbiati's talk



Parameter	Value
$N_{\rm data}$	50 points
$N_{\rm shots}$	500
MSE	10^{-3}
Electronics	Xilinx ZCU216
Training time	< 2h

Outlook

We have observed a great set of interesting **proof-of-concept** applications in HEP. For the future:

- Improve results quality, moving from prototype to production.
- Mitigate hardware noise by implementing real-time error mitigation techniques.
- Provide software tools for further enhancement of quantum technologies.
- Enhance calibration, characterization and validation techniques.
- Codevelop quantum hardware and instruments for application specific tasks.