

QUnfold: Quantum Annealing for Distributions Unfolding in High-Energy Physics

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What is unfolding?

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- In High-Energy Physics (HEP) experiments each measurement apparatus has a unique signature in terms of detection efficiency, resolution, and geometric acceptance
- The overall effect is that the distribution of some measured observable in a given physical process is *biased* and *distorted*
- **Unfolding** is the mathematical technique to correct for this distortion and recover the original distribution





Unfolding techniques

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unfolded distribution

 $\vec{\mu} = R\vec{x}$

response matrix

Classical unfolding methods in HEP:

- Standard matrix inversion (never used in practice)
- Bin-by-bin unfolding (never used in practice)
- Likelihood-based unfolding (SVD)
- Iterative Bayesian unfolding (IBU)

"Quantum" unfolding methods:

- First proof-of-concept by <u>R. Di Sipio et al</u> in 2019: the model worked only on really small-sized problems (very few bins and entries) using the D-Wave 2000Q quantum annealer machine
- Our open-source experimental proposal is <u>QUnfold</u>

"reco" distribution

What is quantum annealing?

- The quantum-mechanical system is prepared in the known ground-state of an initial Hamiltonian H_{init}
- The target solution is encoded in the ground-state of a **final Hamiltonian** H_{fin} , written as the energy/cost function of a Quadratic Unconstrained Binary Optimization problem (QUBO problem)
- The system evolution is controlled by the following time-dependent Hamiltonian:

 $H(t) = A(t)H_{init} + B(t)H_{fin} \qquad A(t) \checkmark B(t) \uparrow$

Quantum Adiabatic theorem:

«if the evolution is slow enough, the quantum-mechanical system stays close the ground-state of the istantaneous Hamiltonian»



Adiabatic Evolution

QUBO problem
$$H(\vec{x}) = \sum_{i} a_i x_i + \sum_{i,j} b_{ij} x_i x_j \quad x_i \in \{0,1\} \quad a_i, b_{ij} \in \mathbb{R}$$

D-Wave quantum annealer

- The D-Wave company is the only commerical quantum annealing machines provider so far (1 min/month QPU access time for free)
- The D-Wave QPU is a lattice of interconnected superconducting qubits operating at around 15 mK and with a fixed limited topology



D-Wave Advantage is currently their best quantum annealer:

- 5000+ qubits
- 35000+ couplers
- Pegasus topology



INF



The Quantum Computing Company[™]



- Classical optimization problem, nothing quantum yet!
- \vec{x} is the vector of integer numbers representing the unfolded histogram



Their total number, which represents also the number of required logical qubits, scales as:

$$N_{\text{qubits}} \propto \sum_{i=1}^{N_{\text{bins}}} \log_2(N_{\text{entries}}^i)$$

 N_{bins} is the number of bins of the histogram N_{entries} is the vector of the number of entries in each bin of the histogram



QUnfold - Software package



- Implemented using <u>NumPy</u> and <u>D-Wave Ocean SDK</u> but fully compatible with <u>ROOT</u>
- Designed to address real-scale HEP applications
- Very simple and intuitive **Python** interface
- Public repository and documentation on <u>GitHub</u>
- Available on <u>PyPI</u> and easy to install via *pip*:
 pip install Qunfold

Solver methods:

- Simulated annealing sampler (CPU only)
- Hybrid sampler (CPU + QPU)
- Quantum annealing sampler (QPU only)

The package is still work in progress!





Dataset

- *tt* **process** in the *dileptonic channel* (2 leptons and at least 2 *b*-jets required in the final state)
- \approx 2.5M **truth-level** events generated using the <u>MadGraph</u> generator (*truth* distribution)
- **Detector-level** data generated using the <u>Delphes</u> simulator (*measured* distribution)

Technique

- <u>Simulated annealing</u> and <u>hybrid</u> solvers are used (quantum annealing solver is work in progress)
- Results are compared to the classical HEP unfolding methods *MI* and *IBU* (<u>RooUnfold</u> framework)
- Toy Monte Carlo experiments are run to compute the covariance matrix for evaluating the quality of the result (X² test) and estimating the statistical errors associated to the unfolding method

QUnfold - Preliminary results





Leading lepton p_T

Subleading lepton p_T

QUnfold - Preliminary results



b-jets invariant mass

Truth (Madgraph) Truth (Madgraph) 500000 Measured (Delphes) Measured (Delphes) 300000 RooUnfold (MI) ($\chi^2 = 1.65$) RooUnfold (MI) ($\chi^2 = 0.65$) RooUnfold (IBU) ($\chi^2 = 1.66$) RooUnfold (IBU) ($\chi^2 = 1.21$) 400000 250000 QUnfold (SIM) ($\chi^2 = 1.69$) QUnfold (SIM) ($\chi^2 = 0.79$) QUnfold (HYB) ($\chi^2 = 3.92$) QUnfold (HYB) ($\chi^2 = 0.94$) 200000 300000 Entries Entries 150000 200000 100000 100000 50000 0 0 1.5 1.5 Ratio to truth Ratio to truth 0.1 1.0 0.5 0.5 300 400 100 200 400 500 100 200 300 500 600 700 800 0 m_{/1/2} [GeV] m_{b1b2} [GeV]

Leptons invariant mass

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Conclusion



- New unfolding approach based on the QUBO formulation of the problem and quantum annealing
- Model implemented and tested in the **QUnfold** Python package, very easy to install and start using

Future steps

- Further optimize the algorithm (integer model *binarization*, QUBO matrix *pre-conditioning*, etc.)
- Perform more experiments on real quantum hardware (D-Wave resources by <u>CINECA</u>)
- Develop <u>PyXSec</u>: a new framework to measure differential cross-sections of HEP processes

Thanks for the attention!



https://github.com/JustWhit3/QUnfold



Backup

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Quantum computing

Key concepts:

- Quantum computing: science based on *information theory* and *quantum mechanics*
- Unit of measurement of quantum information is the <u>qubit</u> (mix of 0 and 1 states)
- <u>Quantum algorithms</u>: algorithms that exploit properties from quantum mechanics
- Quantum computing is performed by creating <u>quantum circuits</u>
- Quantum algorithms need to operate through *quantum computers*

Quantum computing is based on **3 fundamental quantum concepts**:

- Superposition principle
- Quantum entanglement
- Tunneling effect





Quantum computing and quantum annealing

<u>Gate-based</u> quantum computing (eg: IBM, Google)



Quantum-annealing-based quantum computing (eg: D-Wave)

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Only quantum annealing can be performed

Measurement of differential cross-sections

 $\frac{d\sigma^{\text{fid}}}{dX^{i}} \equiv \frac{1}{\mathcal{L} \cdot \Delta X^{i}} \cdot \frac{1}{\epsilon^{i}} \cdot \left[\sum_{j} M^{-1}\right] \cdot f_{\text{acc}}^{j} \cdot \left(N_{\text{obs}}^{j} - N_{\text{bkg}}^{j}\right)$ $d\sigma^{\text{norm}} \qquad 1 \quad d\sigma^{\text{fid}}$ Current standard method used in ATLAS and CMS: Particle/parton-level phase space ٠ Iterative Bayesian unfolding (IBU) • $= \frac{1}{\sigma^{\text{fid}}} \cdot \frac{1}{dX^i}$ dX^i In ATLAS <u>TTbarUnfold</u> is used (written in C++ by Marino)

Our idea:

٠

- Working on a new general framework called <u>PyXSec</u> (open-source on GitHub), based on TTbarUnfold ٠ but written in Python
- Add full support to cross-sections measurements by using both **RooUnfold** classical methods and ٠ **QUnfold** quantum algorithms





Covariance matrices and **errors** are computed through *MC pseudo-experiments*:

- A random *Poissonian smearing* is added to the measured distribution
- Unfolding is performed
- Procedure is repeated for *N* iterations (**toys**)
- Covariance matrix is computed considering the ensemble of the unfolding solution at each iteration:

$$c_{ij} = \langle (x_i - \langle x_i \rangle) (x_j - \langle x_j \rangle) \rangle$$

• Errors are computed as the square-root of the diagonal of the covariance matrix

 X^2 are computed with:

$$\mathbf{X}^2 = V^T \times Cov^{-1} \times V$$

Where V is the vector of *residuals*, defined as the difference between measurement and prediction

Preliminary results with Numpy





Exponential