Accelerating Particle Physics Simulations with Normalizing Flows and Flow Matching





Istituto Nazionale di Fisica Nucleare



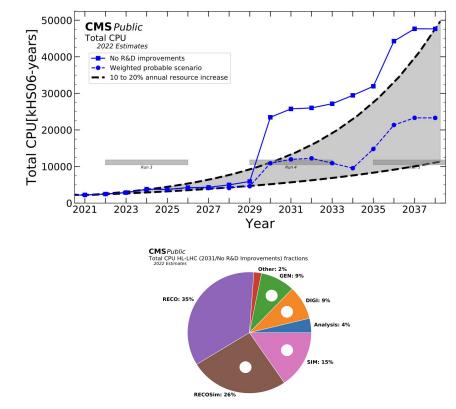
Francesco Vaselli, Filippo Cattafesta, Patrick Asenov, Andrea Rizzi INFN, Scuola Normale Superiore & University of Pisa

We need Faster simulation frameworks!

Event simulation is a non-negligible fraction of the total projected CPU need

Faster simulation frameworks are a part of the solution to the computing challenges posed by the HL-LHC era

Machine learning is expected to provide both the speed and the accuracy we need

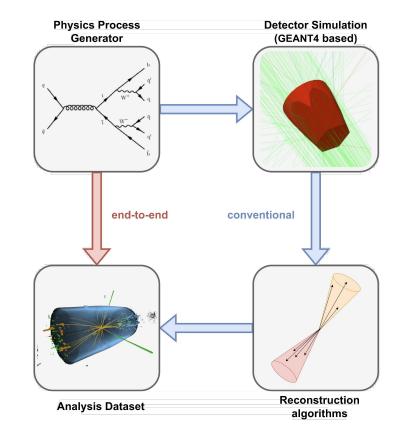


We propose to go end-to-end

Main idea: going directly from the generator output objects to the high level analysis objects (jets, muons ...)!

We want something:

- Fast(er): reached ~kHz!
- Not analysis specific
- Depending on Gen (not just a generic event but the event)



We select particle jets as our benchmark

From generator-level jets to analysis level

Build pseudo-realistic dataset with Pythia and physically reasonable response functions

6 generator inputs:

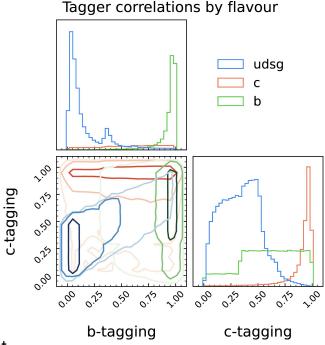
Kinematic, flavour, mass, N muons in jet

16 high-level targets:

Kinematic, mass, b/c-taggers, energy fractions, secondary vertices ...

6 different metrics to evaluate each model:

Wasserstein, KS, Covariance Matching, Fréchet, Area Between ROC, c2st

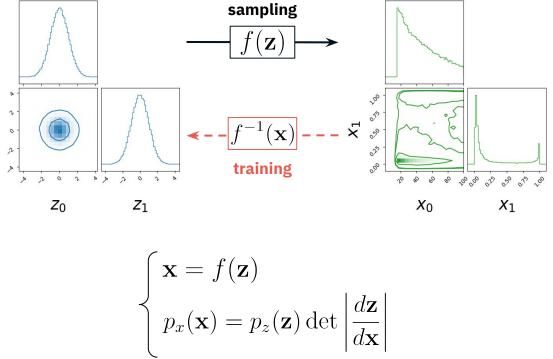


Normalizing Flows are the backbone of our approach!

 Z_1

We learn an invertible transformation, taking us from data *x* to noise *z*

Once *f* has been found we can invert it, start from noise and sample new data from the unknown PDF!



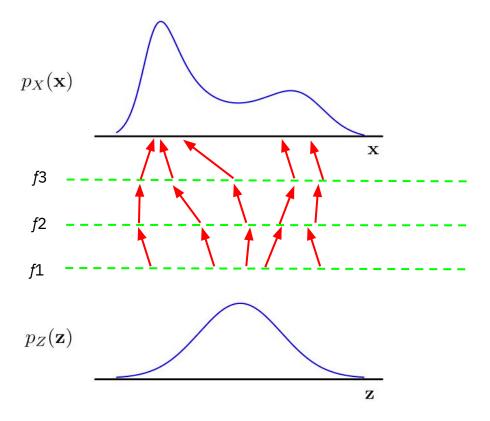
Discrete flows use a series of discrete functions

Each model is made up of multiple transformation blocks

This gives us an expressive final transformation with good correlations between variables

Affine transform:

$$\tau(\mathbf{z}_i; \boldsymbol{h}_i) = \alpha_i \mathbf{z}_i + \beta_i$$

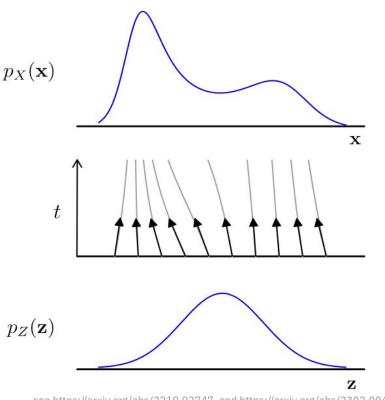


Continuous flows learn a vector field!

We learn a single transformation parametrized by *t*, and then we integrate on it to get the data!

$$f(z) = z + \int_0^1 dt v_t$$
$$f^{-1}(x) = x + \int_1^0 dt v_t$$

Problem: How do we learn v? Solution: Flow Matching



see <u>https://arxiv.org/abs/2210.02747</u>, and <u>https://arxiv.org/abs/2302.00482</u>, figure from <u>7</u> https://ehoogeboom.github.io/post/en_flows/

Continuous flows are the best class of models

Best values across every validation metric

More accurate results with fewer parameters

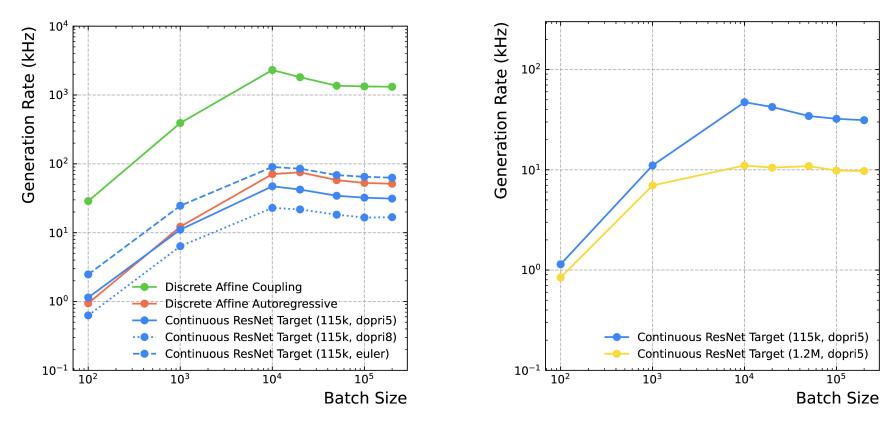
Trained on 500k jets

Validated on a separate split of 650k

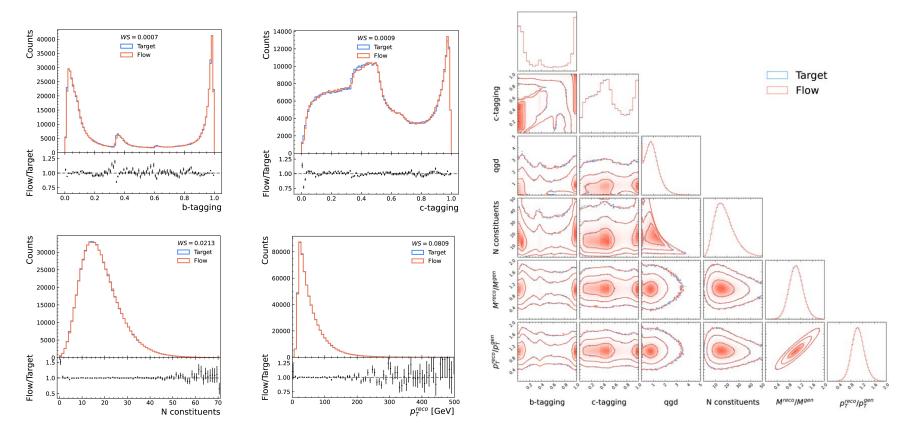
CRT (115k)									
CRT bigger (1.2M)		-0.02	-0.02	0.16	0.15	-4.8	0.8		
CRB no α (112k)	-0.87	-0.55		-0.1	-0.07	-5.3	0.62		
CRB (112k)	-0.4	-0.11	-0.02	0.13	-0.45	-0.99	0.02		
CMB (88k)	-3.2	-0.37	-0.03	-0.71	-0.29	-7.6	0.5		
CMB small (20k)	-2.3	-1.2	0.01	-0.48	-1.1	-5	-0.01		
CMB small σ (88k)	-0.99	-0.3	0.02	-0.58	-0.64	-4.4	0.32		
DAA gelu (0.9M)	-28	-43	-0.08	-10	-4.2	-5.3	-13		
DAA silu (0.9M)	-6.9	-2.3	-0.44	-6.7	-5.1	-1.8	-3.3		
DAC gelu (0.7M)	-22	-24	-1.5	-36	-6.6	-13	-13		
DAC silu (0.7M)	-5.7	-7.3	-0.1	-5.8	-3.9	-23	0.1		
	FGD	СМ	<ks></ks>	<ws></ws>	ABC	c2st	Avg		

Heatman of Models and Metrics

Speed comparison shows promising results

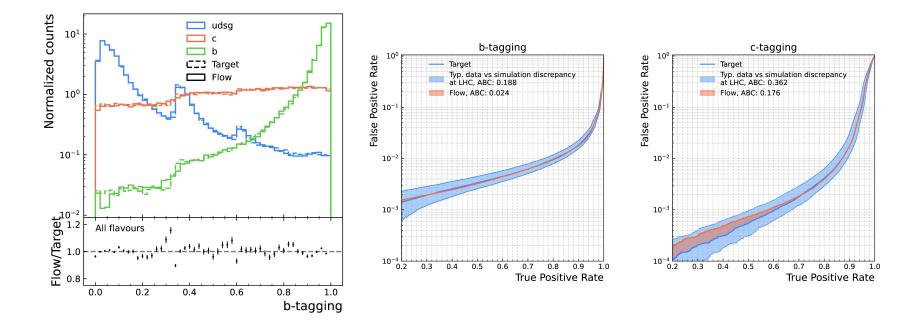


Good convergence achieved on 1d and correlations

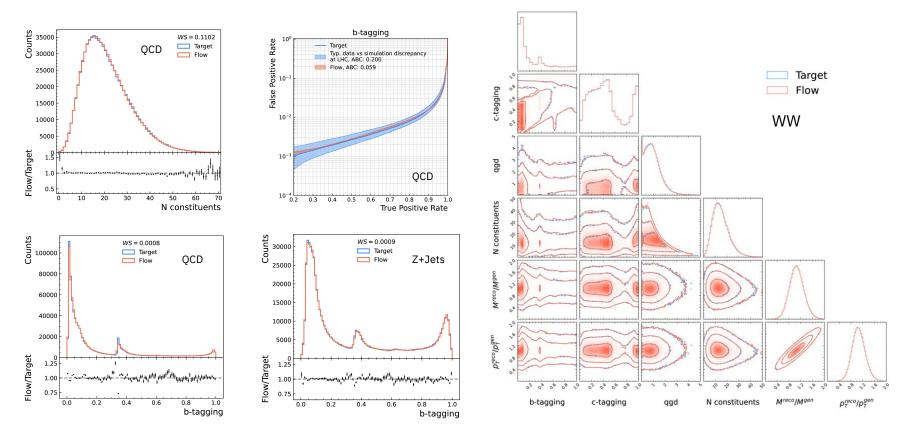


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The input information is correctly taken into account



The performance is conserved on other processes (no retrain)!

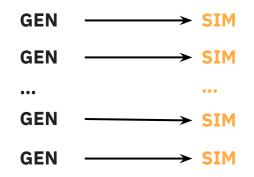


Increasing the size of a dataset

${\sf Method}\ 1-{\sf ONE-TO-ONE}\ {\sf EVENT}\ {\sf SIMULATION}$

The generation uses a fraction of the CPU resources compared to conventional

Given ~kHz per object, the generator could be a bottleneck

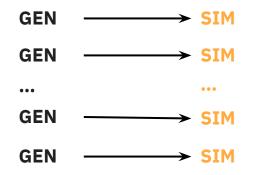


Increasing the size of a dataset

Method 1 — ONE-TO-ONE EVENT SIMULATION

The generation uses a fraction of the CPU resources compared to conventional

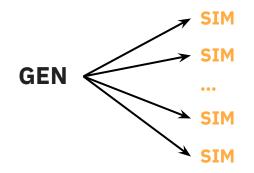
Given ~kHz per object, the generator could be a bottleneck



Method 2 — OVERSAMPLING

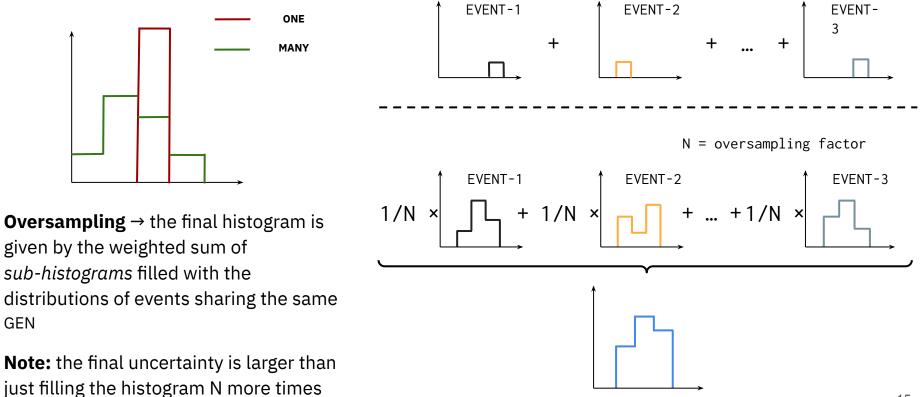
Simulate multiple SIM events using the same GEN event as input

Need to handle correlations!

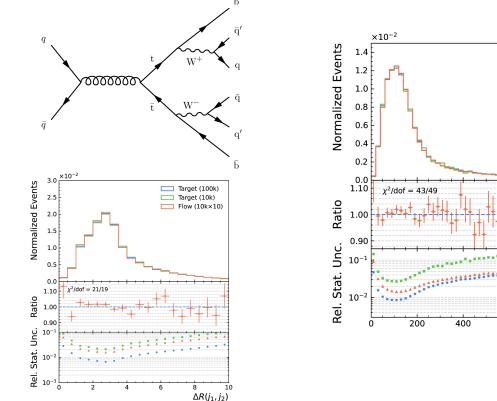


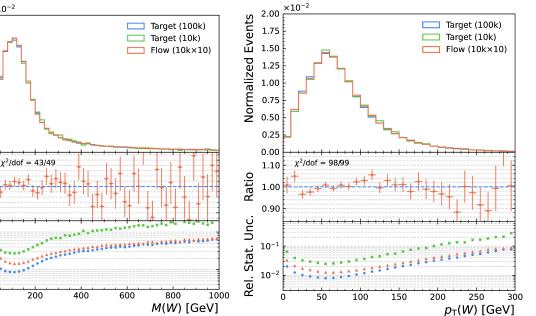
Oversampling: statistical treatment

GEN



Results on pseudo-analysis of W mass





Conclusions

Normalizing Flows are a powerful tool for HEP *end-to-end* simulation, with several orders of magnitude of speed-up

If we generate fast enough, we can use oversampling to reduce the uncertainties of the sample!

Paper here: https://arxiv.org/abs/2402.13684

Repo here: <u>https://github.com/francesco-vaselli/FlowSim</u>

If you have any questions, get in touch!

francesco.vaselli@cern.ch

Backup

- timing table
- flow details, loss
- oversampling details
- variables list
- metrics details
- training on more data
- more plots
- Flow matching

Time estimates

Table 2: Comparison of millions of events produced per day on a single 4 GPU computing node in different scenarios and their ratio to a conventional simulation scenario taking 20 seconds per event.

			Millions of events per day on a HPC Node				Ratio to Conventional sim						
Generator	Gen time	Fold	Conventional Object sampling speed [kHz]			Object sampling speed [kHz]							
	s/event	\mathbf{size}	$(20 \mathrm{s/event})$	1	5	10	50	100	1	5	10	50	100
Existing	0	1	0.138	17.3	86.4	172.8	864.0	1728.0	125	625	1250	6250	12500
Simple	0.02	1	0.138	15.4	53.2	76.8	119.2	128.0	111	385	556	863	927
		10	0.138	17.1	81.3	153.6	531.7	768.0	123	588	1111	3847	5556
Average	1	1	0.132	2.4	2.7	2.7	2.8	2.8	18	20	21	21	21
		10	0.138	10.6	20.9	23.8	26.8	27.2	77	152	173	195	198
Accurate	20	1	0.069	0.14	0.14	0.14	0.14	0.14	2	2	2	2	2
and slow		10	0.126	1.28	1.4	1.4	1.4	1.4	10	11	11	11	11

Flow details and loss

$$p_{x}(\mathbf{x}) = p_{z}(f^{-1}(\mathbf{x})) \det \left| \frac{d\mathbf{z}}{d\mathbf{x}} \right|$$
Invertible
transform
$$Jacobian \text{ for}$$
Volume
Correction
$$\log(p_{x}(x)) = \log(p_{z}(f^{-1}(\mathbf{x}))) + \log(\det \mathbb{J}_{f^{-1}}(\mathbf{x}))$$

 $\mathcal{L}(\phi) = -\mathbb{E}_{p_x^*(\mathbf{x})}[\log(p_z(f^{-1}(\mathbf{x}; \phi))) + \log(\det \mathbb{J}_{f^{-1}}(\mathbf{x}; \phi))]$ where ϕ are the parameters of f(z)

Learn vector field *u*, approximation of *v*

u is the field going from noise to data under a Gaussian assumption

Learn vector field *u*, approximation of *v*

t=0 ------
$$p(z) = N(0,1)$$

t=1 ------ $p(z) = N(x, \sigma_{\min})$

u is the field going from noise to data under a Gaussian assumption

Learn vector field *u*, approximation of *v*

u is the field going from noise to data under a Gaussian assumption

t=0 ------
$$p(z) = N(0,1)$$

t=1 ------ $p(z) = N(x, \sigma_{\min})$

$$p_t(z|x) = \mathcal{N}(z|tx, (t\sigma_{\min} - t + 1)^2),$$
$$u_t(z|x) = \frac{x - (1 - \sigma_{\min})z}{1 - (1 - \sigma_{\min})t},$$

Learn vector field *u*, approximation of *v*

u is the field going from noise to data under a Gaussian assumption

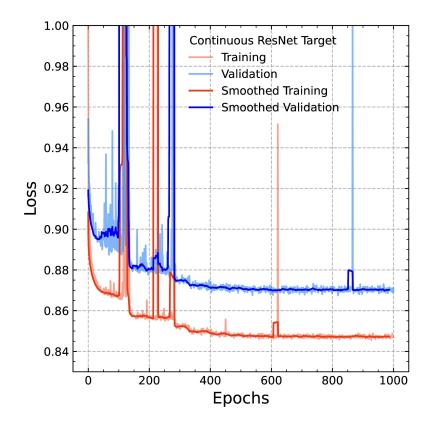
> y = NN(x)Loss = $(u - y)^{**2}$ Simple regression!

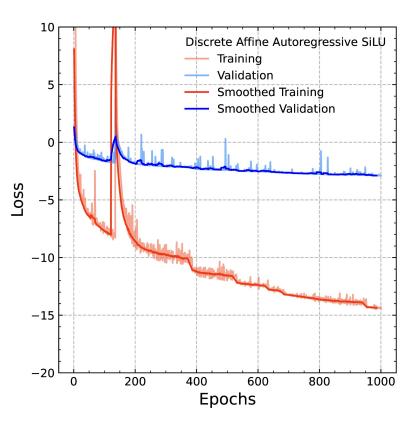
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Losses





Oversampling: statistical treatment

Non-oversampled case

- *w* statistical weight associated with the MC event
- For the *i*-th bin of an histogram, the probability of being in this bin and the associated uncertainty are

$$p_i = \frac{\sum_{j \in \text{bin}} w_j}{\sum_{k \in \text{sample}} w_k} \qquad \sigma_i = \frac{\sqrt{\sum_{j \in \text{bin}} w_j^2}}{\sum_{k \in \text{sample}} w_k}$$

Oversampled case: A *fold* is the set of RECO events sharing the same GEN

$$p_{i} = \frac{\sum_{j \in \text{bin}} \sum_{l \in \text{fold} \in \text{bin}} w_{jl}}{N \sum_{k \in \text{sample}} w_{k}} = \frac{\sum_{j \in \text{bin}} \sum_{l \in \text{fold} \in \text{bin}} w_{jl}/N}{\sum_{k \in \text{sample}} w_{k}} \equiv \frac{\sum_{j \in \text{bin}} w_{j} p_{j}^{\text{fold}}}{\sum_{k \in \text{sample}} w_{k}}$$

$$\sigma_{i} = \frac{\sqrt{\sum_{j \in \text{bin}} (w_{j} p_{j}^{\text{fold}})^{2}}}{\sum_{k \in \text{sample}} w_{k}}$$

Variables list

Table 1: The two datasets used in this work: one with 6 input generator-level variables and 5 target reco-level variables; an extended one with the same inputs and 16 target reco variables in total.

Generator level variables	Description					
$\overline{p_T, \eta, \phi, \text{mass}}$	Kinematic properties of the generated jet					
jet flavour	Distinguishing b, c jets from light quarks or gluon jets					
number of μ in jet	Counting the number of muons within the jet radius					
Basic reconstructed variables	Description					
$p_T, \eta, \phi, \text{mass}$	Kinematic properties of the reconstructed jet					
b-tagging discriminator	Score in $[0,1]$ mimicking a tagging algorithm					
number of constituents	Counting the number of reconstructed jet constituents					
Extended dataset variables	Description (in addition to basic variables)					
Neutral Hadron Fraction (nhf)	fraction of jet energy carried by Neutral Hadrons					
Charged Hadron Fraction (chf)	fraction of jet energy carried by Charged Hadrons					
Neutral Electromagnetic Fraction (nef)	fraction of jet energy carried by photons and π^0 mesons					
Charged Electromagnetic Fraction (cef)	fraction of jet energy carried by electrons					
Quark-Gluon discriminator (qgd)	Discriminator score mimicking a quark/gluon tagging algorithm					
Jet Identification (jetId)	Discriminator score mimicking a jet Identification algorithm					
Number of Charged Particles (ncharged)	Number of reconstructed charged particles					
Number of Neutral Particles (nneutral)	Number of reconstructed neutral particles					
c-tagging discriminator	Score of c-tagging algorithm, correlated with b-tagging					
Number of Secondary Vertices (nSV)	Poisson distributed number of Secondary Vertices in jets					

Metrics I

- The 1-d *Wasserstein* score (WS) [36] and the two-sample *Kolmogorov-Smirnov* distance (KS) for comparing 1-d distributions between the target and the samples produced by the model. A WS is assigned to each variable.
- The *Fréchet* distance as a global measure. It is the distance between Multivariate Gaussian distributions fitted to the features of interest, which [36] calls the Fréchet Gaussian Distance (FGD). It is generally called the Fréchet Inception Distance (FID) in image generation tasks:

$$d^{2}(x,y) = \|\mu_{x} - \mu_{y}\|^{2} + \operatorname{Tr}(\Sigma_{x} + \Sigma_{y} - 2(\Sigma_{x}\Sigma_{y})^{1/2}).$$
(8)

• Covariance matching: another global metric used to measure how well an algorithm is modelling the correlations between the various target features. Given the covariance matrices of the two samples, target and model, we compute the *Frobenius Norm* of the difference between the two:

$$||\text{Cov}(X_{\text{target}}) - \text{Cov}(X_{\text{model}})||_F = \sqrt{\sum_{i=1}^m \sum_{j=1}^n |c_{ij}^{\text{t}} - c_{ij}^{\text{m}}|^2}.$$
 (9)

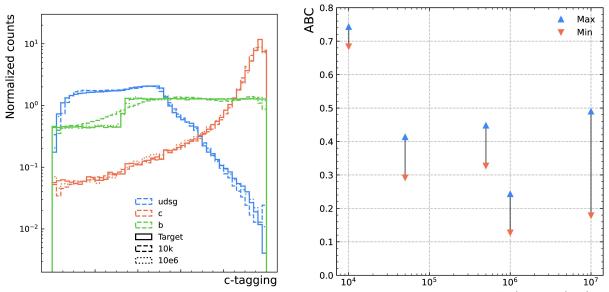
Correlations in the model samples are also visually evaluated through the use of dedicated plots.

Metrics II

- As b and c-tagging are such important tasks in the study of jets, we compute the *receiver operating characteristic* (ROC) curves for both scores. To quantify the performance of a model, we compute the difference in log-scale between the ROC coming from the model and that from the target distribution. Log-scale is used because the true positive rate (TPR) and false positive rate (FPR) span different orders of magnitude. We call this evaluation metric the *Area Between the Curves* (ABC).
- Finally, we implement a classifier two-sample test (c2st): we train a classifier to distinguish between training samples and samples coming from our models, giving as additional input the gen information. The output is the percentage P_{c2st} of samples which were *incorrectly* classified. For the optimal model, it has a maximum value of 0.5. We thus report our results as $0.5 P_{c2st}$: in this way the best model has the lowest c2st value. We use a scikit-learn [37] HistGradientBoostingClassifier with default parameters as our classifier.

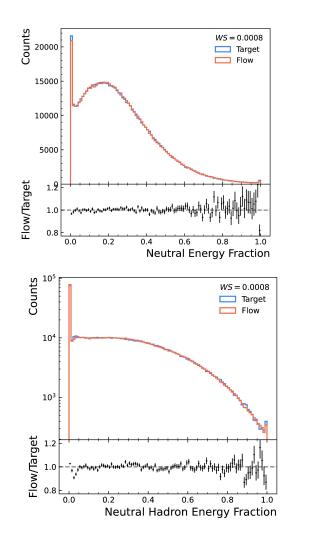
Training on more data

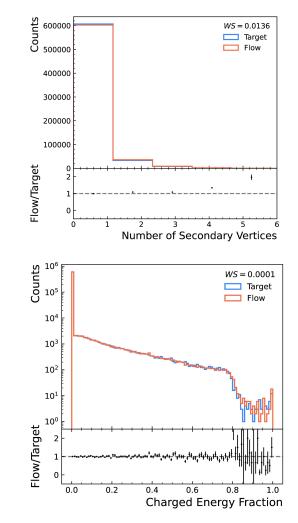
If we vary the training split size from 10k to 10M jets, and we generate 1M, we can see that more training data helps with accuracy, but there is a plateau



Train sample size

More results





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More results

