



Machine learning-based particle identification of atmospheric neutrinos in JUNO

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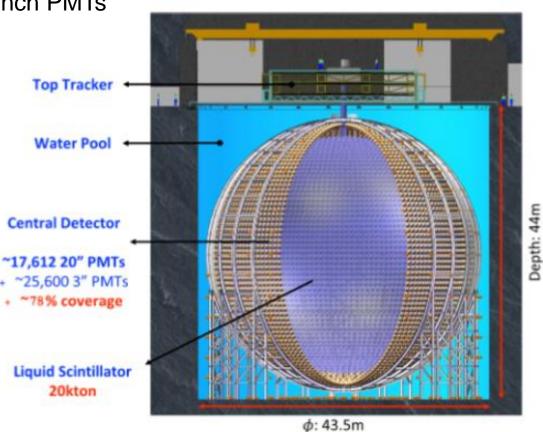
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Jiangmen Underground Neutrino Observatory (JUNO)

- Main physics goal: determine the neutrino mass ordering (NMO)
- Central detector: 20 kton liquid scintillator, with 17,612 20-inch PMTs arranged on the sphere facing inward.

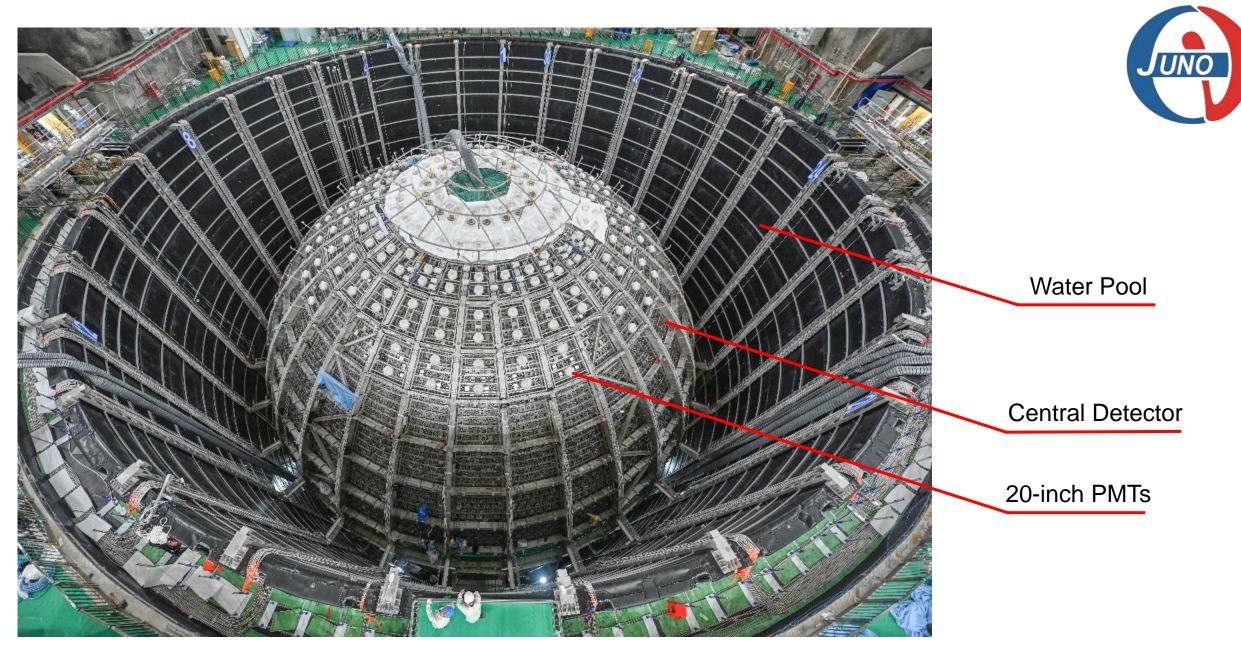


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JUNO central detector structure



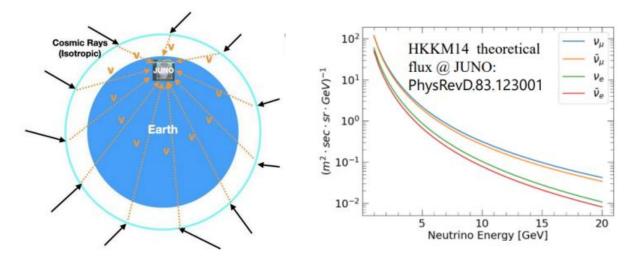


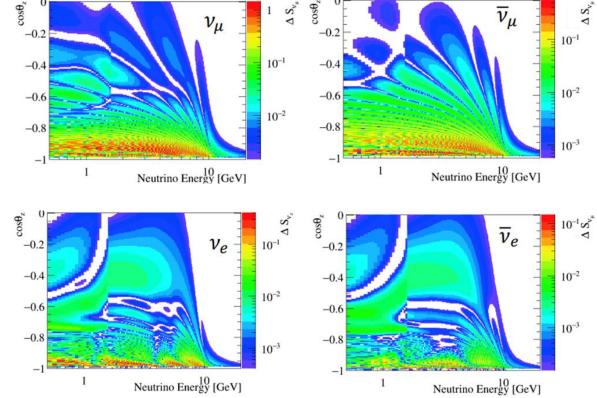
JUNO central detector under construction

JUNO

Motivation

- Besides reactor neutrinos, atmospheric neutrinos could also provide independent NMO sensitivity.
- Precise particle identification (PID) for atmospheric neutrinos is critical, which could be divided into the following steps:
 - Signal (charged current) VS Background (neutral current)
 - $\succ v_{\mu}/\bar{v}_{\mu}$ -CC VS v_e/\bar{v}_e -CC
 - \succ *v*-CC VS $\overline{\nu}$ -CC





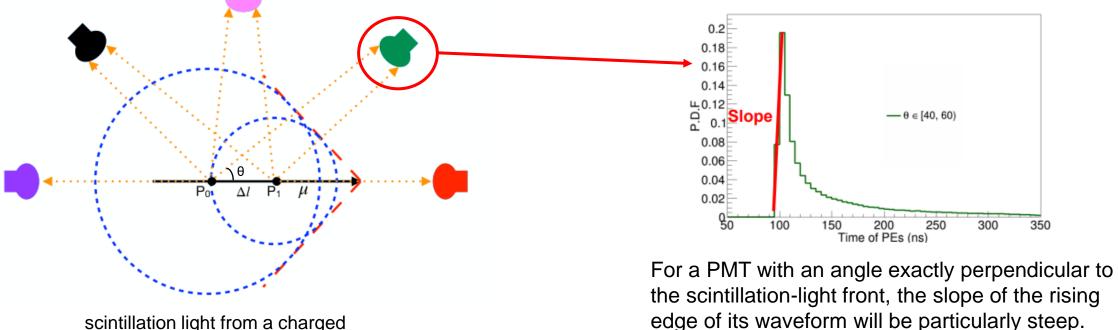
Differences in oscillation probabilities between two neutrino mass order (normal order & inverted order)

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Methodology



- For liquid scintillator detector, The light seen by a PMT is a superposition of scintillation light generated at many points on the particle track inside the detector.
- The amount of light received by a PMT evolves as a function of time (PMT waveform) depends upon track direction, interaction vertex, visible energy, and dE/dx (particle type).

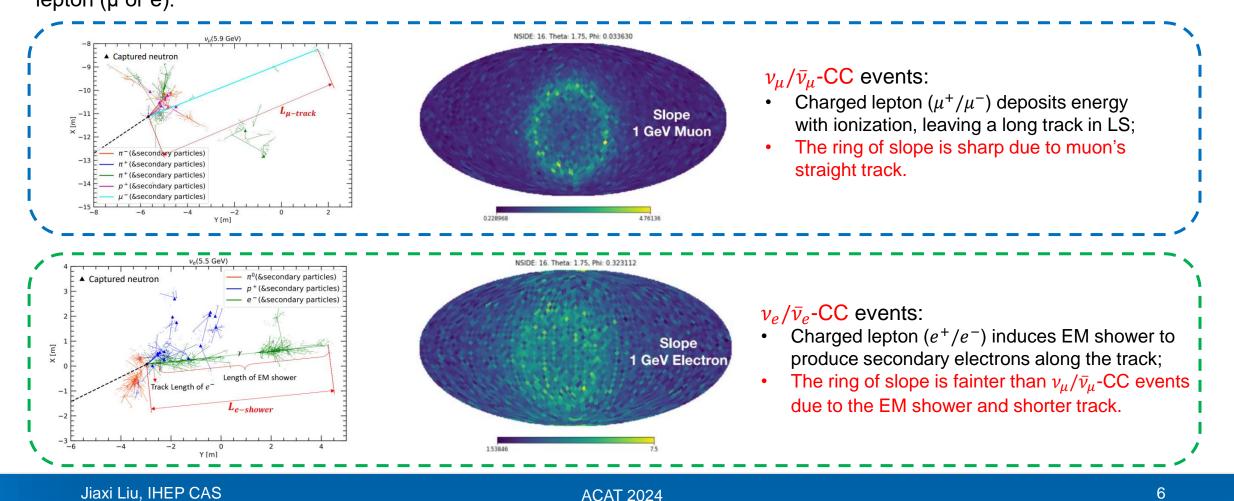


scintillation light from a charged particle track reaching each PMT

Methodology



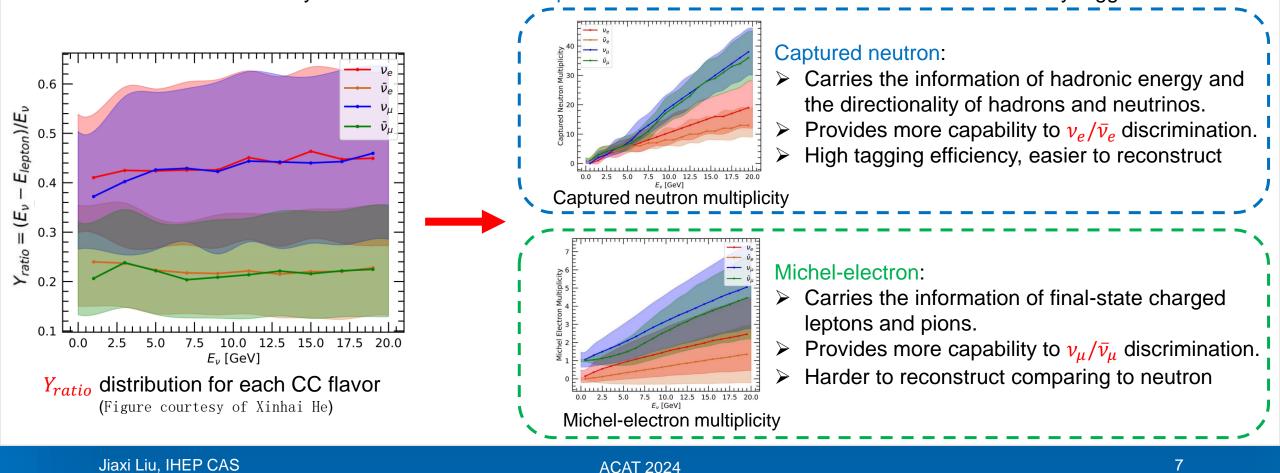
- For neutral current (NC) events, no charged lepton is produced by the primary interaction;
- For charged current (CC) events, the characteristics of all PMT waveforms vary depending on the flavor of the charged lepton (μ or e):



Methodology

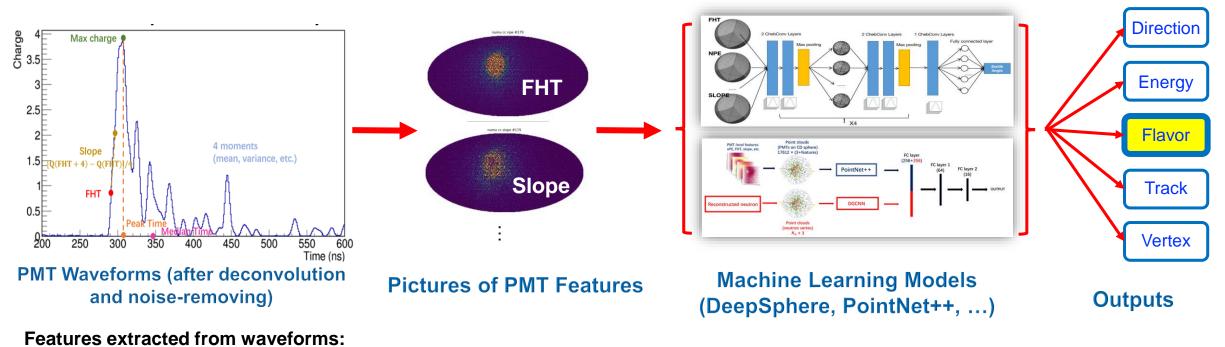


- > The charged lepton from primary trigger could provide enough information for 3-labels PID ($\nu_{\mu}/\bar{\nu}_{\mu}$ -CC VS $\nu_{e}/\bar{\nu}_{e}$ -CC VS NC).
- → However, for the $\nu/\overline{\nu}$ discrimination task, the difference in hadronic energy fraction $Y_{ratio} = (E_{\nu} E_{lep})/E_{\nu}$ is fundamental, which could be reflected by extra information from captured neutrons and Michel-electrons in the secondary triggers:



A multi-purpose Machine Learning Solution

- ard;
- Due to the large PMT number distributed on the sphere, directly feeding models with all waveforms is rather hard;
- Instead, a few characteristic features that reflect event topology in the detector are extracted from the PMT waveforms:



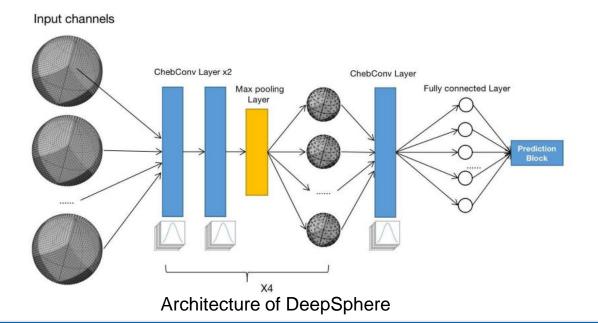
- FHT: First Hit Time
- **Slope**: Describes the average slope in the first 4ns.
- Peak charge and peak time: the charge and time of the peak of the waveform
- Charge: The total number of PEs

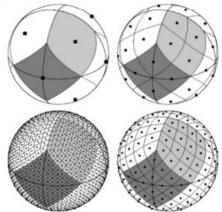
Machine Learning Models & Strategies



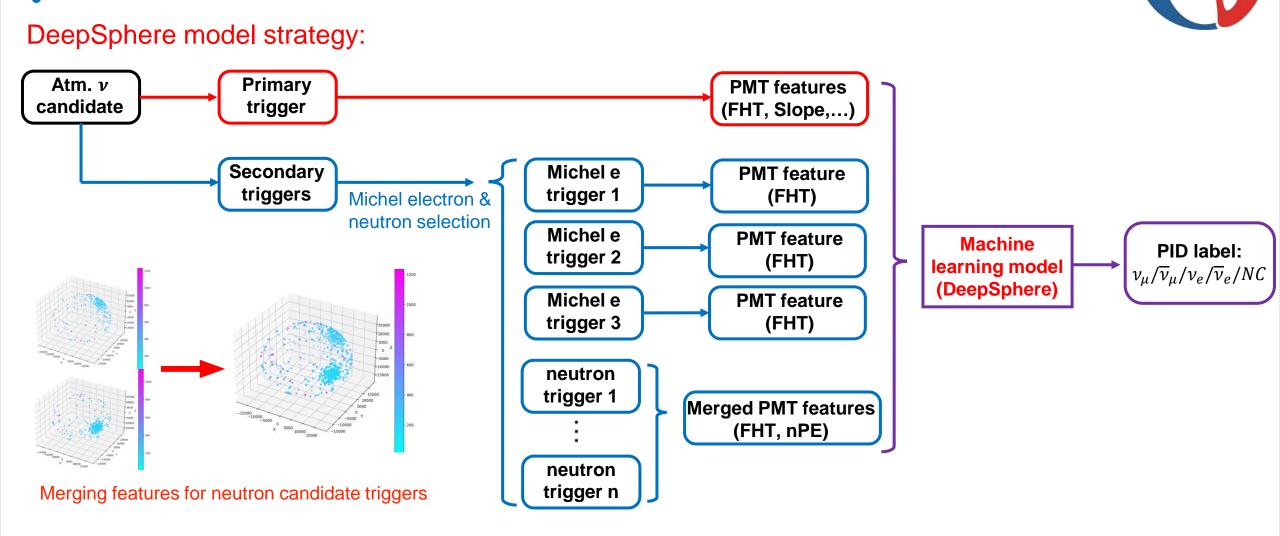
To process the 3-dimensional input of features from PMTs on a sphere, two strategies with different categories of deep learning models were employed:

- 1. Spherical image-based model: DeepSphere
 - > A popular tool processing spherical data originally developed for cosmology studies;
 - Maintain rotation covariance;
 - Avoid distortions caused by projection to a planar surface.





- Nside = 32
- Pixels=12 × Nside ² = 12288
- If more than one PMTs are grouped into one pixel, information is merged:
 - FHT: the earliest;
 - nPE: the sum;
 - Slope and other: the average.



Advantages: All features are at the same PMT-level, fast and easy for the ML model to handle the input.

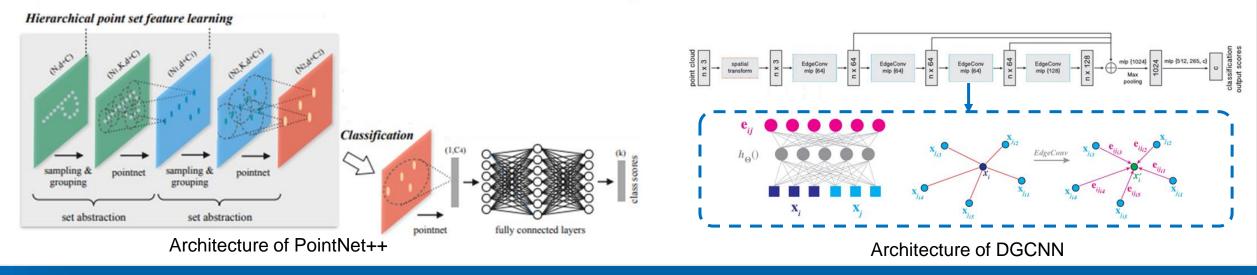
Machine Learning Models & Strategies

Machine Learning Models & Strategies



To process the 3-dimensional input of features from PMTs on a sphere, two strategies with different categories of deep learning models were employed:

- 2. Point cloud-based model: PointNet++, DGCNN
 - Directly taking 3D point clouds (N_{points} × [x, y, z, features...]) as input; JUNO signal more resemble point clouds, minimize the information loss during projection.
 - > PointNet++: strong capability to handle complex point clouds with set abstraction, used for PMT-level features.
 - > **DGCNN**: edge-based model with better performance for sparse point clouds, used for reconstructed neutron features.

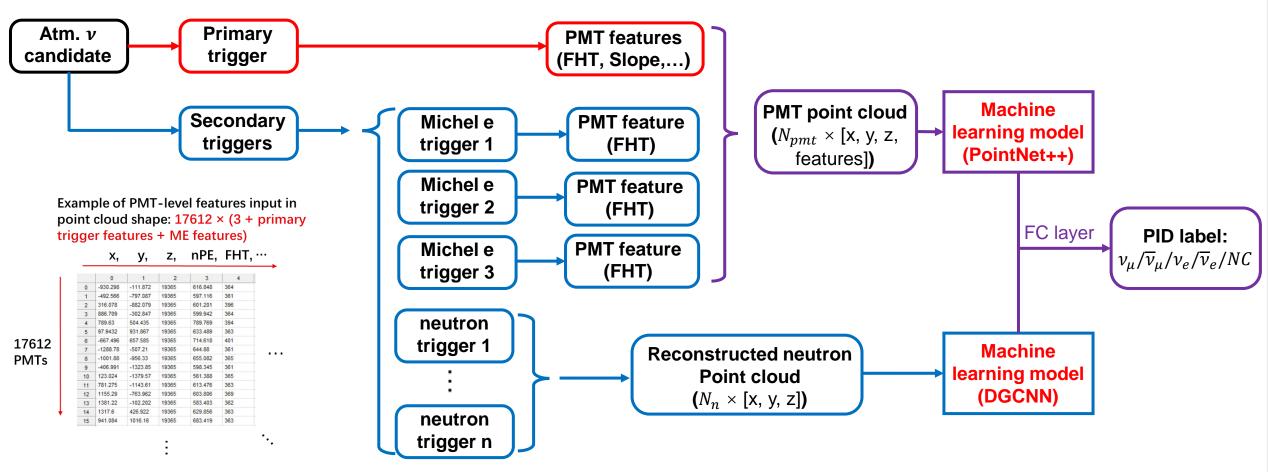


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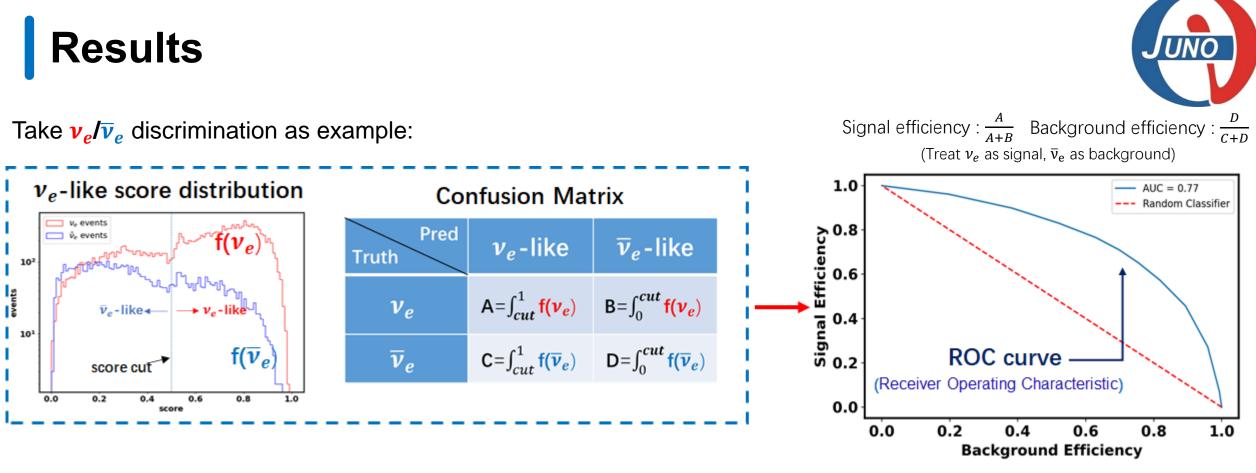
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Machine Learning Models & Strategies

PointNet++ & DGCNN models strategy:



Advantages: An individual model is applied to extract features from the reconstructed neutron information.



- Efficiency and purity can be easily tuned with the cut on score.
- > Therefore, the Area Under the ROC Curve (AUC) is used to evaluate the capability of classification task.

Advantages of using AUC to measure model performance:

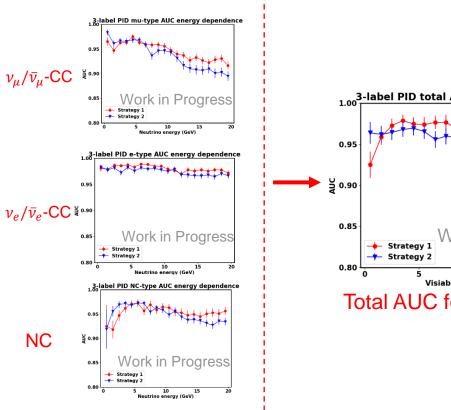
- AUC does not depend on the choice of score cut;
- AUC is not affected by the imbalance of samples in each class.

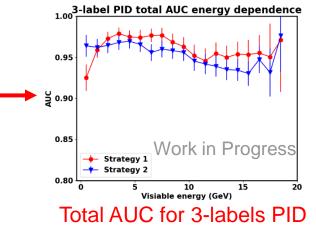
Results



20

3-labels PID ($\nu_{\mu}/\bar{\nu}_{\mu}$ -CC VS $\nu_{e}/\bar{\nu}_{e}$ -CC VS NC):

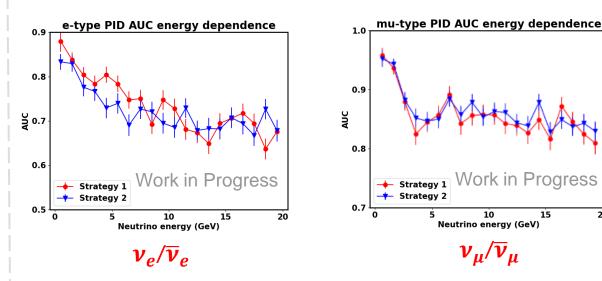




AUC is only applicable for binary classification scenarios;

For 3-label PID, it is possible to calculate the AUC for each label \geq individually and take the average to obtain the overall AUC of the model.

2-labels PID ($\nu/\bar{\nu}$ discrimination):

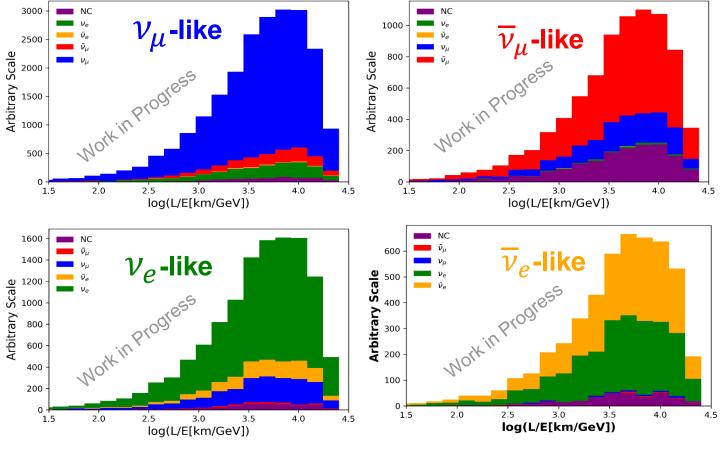


- All the results were obtained from one same Monte Carlo simulation sample.
- The energy dependences of AUC are mostly consistent for the two strategies.

Results



- > For the upcoming NMO study, the efficiency and purity for each label will be tuned to obtain the best sensitivity.
- > An example of the background composition for each CC-like label after tuning:



Upward-going events only, E_{vis} > 0.5 GeV





- In this talk, a general machine learning approach of atmospheric neutrino particle identification was introduced, which could be extended to other large homogeneous liquid scintillator detectors as well.
- two individual PID strategies with different types of machine learning models were developed to cross validate the method.
- > Preliminary results (AUC) based on Monte Carlo simulations show promising potential for this approach.
- The final performance of atmospheric neutrino (efficiency & purity) will be tuned to obtain the best NMO sensitivity in JUNO.







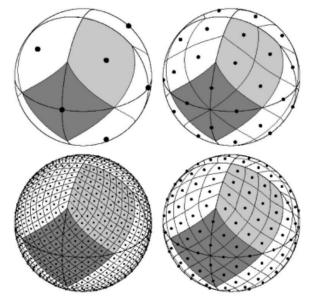
ArXiv: 2012.15000

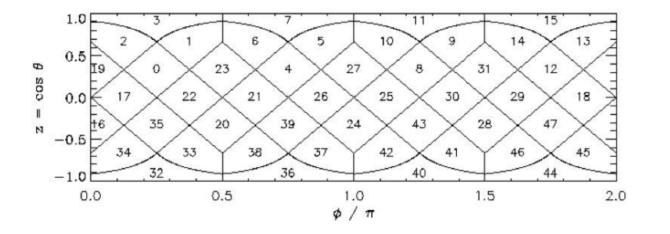
DeepSphere: Graph-CNN for Spherical Data



Use healpix sampling to define vertices

- Equally divide the sphere into 12 parts
- Further divide each part into N_{side} parts (N_{side}=2ⁿ).
- Total number of pixels is 12X2ⁿ
- If more than one PMTs are in one pixel, info is merged





PointNet & PointNet++

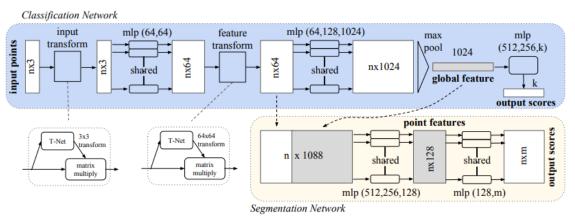


Figure 2. **PointNet Architecture.** The classification network takes n points as input, applies input and feature transformations, and then aggregates point features by max pooling. The output is classification scores for k classes. The segmentation network is an extension to the classification net. It concatenates global and local features and outputs per point scores. "mlp" stands for multi-layer perceptron, numbers in bracket are layer sizes. Batchnorm is used for all layers with ReLU. Dropout layers are used for the last mlp in classification net.

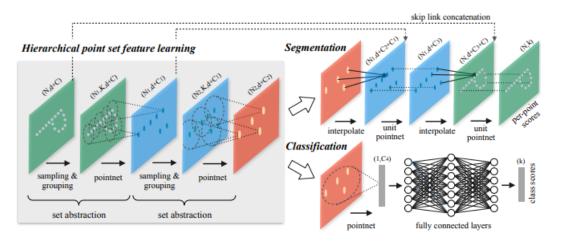
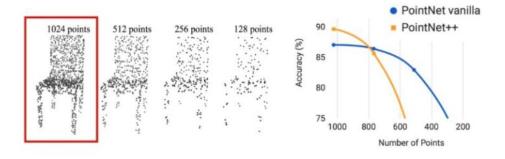


Figure 2: Illustration of our hierarchical feature learning architecture and its application for set segmentation and classification using points in 2D Euclidean space as an example. Single scale point grouping is visualized here. For details on density adaptive grouping, see Fig. 3

PointNet: arXiv:1612.00593 PointNet++: arXiv:1706.02413

	#params	FLOPs/sample
PointNet (vanilla)	0.8M	148M
PointNet	3.5M	440M
Subvolume [18]	16.6M	3633M
MVCNN [23]	60.0M	62057M



ArXiv: 1801.07829

DGCNN: Dynamic Graph CNN



- Based on PointNet and PointNet++, could capture local geometrical structure
- Calculate the nearest k points for each point, extract features from edges
- Dynamic: Re-calculate the k-nn graph for each layer, and classify points with similar semantic information

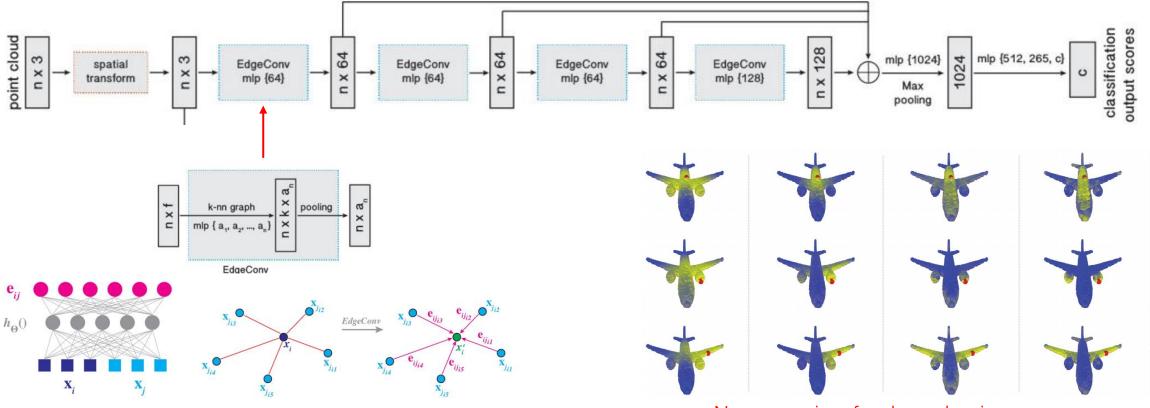


Fig. 2. Left: Computing an edge feature, \mathbf{e}_{ij} (top), from a point pair, \mathbf{x}_i and \mathbf{x}_j (bottom). In this example, $h_{\Theta}()$ is instantiated using a fully connected layer, and the learnable parameters are its associated weights. **Right**: The EdgeConv operation. The output of EdgeConv is calculated by aggregating the edge features associated with all the edges emanating from each connected vertex.

Nearest points for the red point: Euclidean distance \rightarrow semantic distance

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