

Using Galaxy Formation Models to Unveil the Nature of Dark Matter in the JWST era

Giorgio Manzoni
16/01/2024
IAS-HKUST

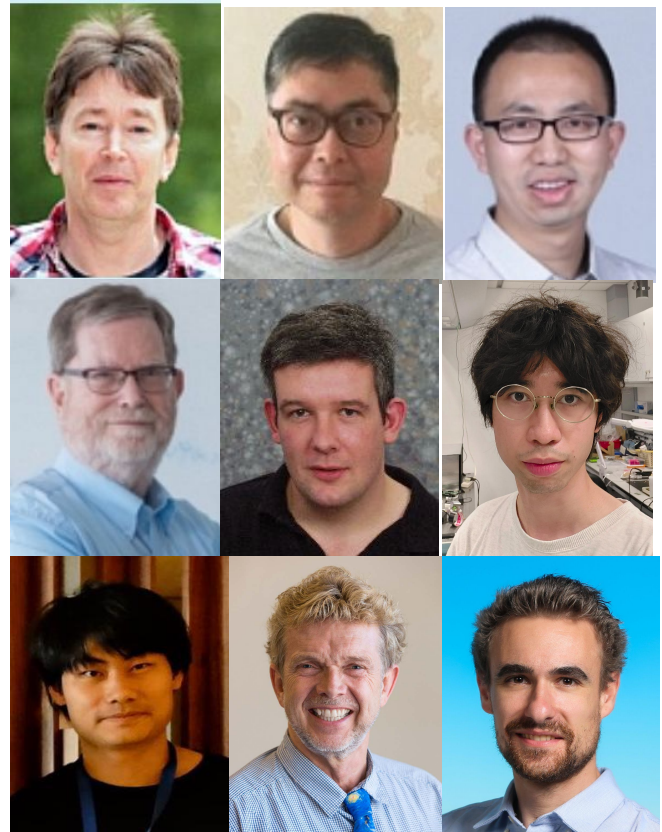
A miscellaneous TEAM

- Giorgio Manzoni (IAS)
- Tao Liu (IAS),
- George Smoot (IAS)
- Tom Broadhurst (Ikerbasque),
- Jeremy Lim (HKU),
- Carlton Baugh (Durham),
- Leo Fung (IAS),
- Josh Zhang (HKU)

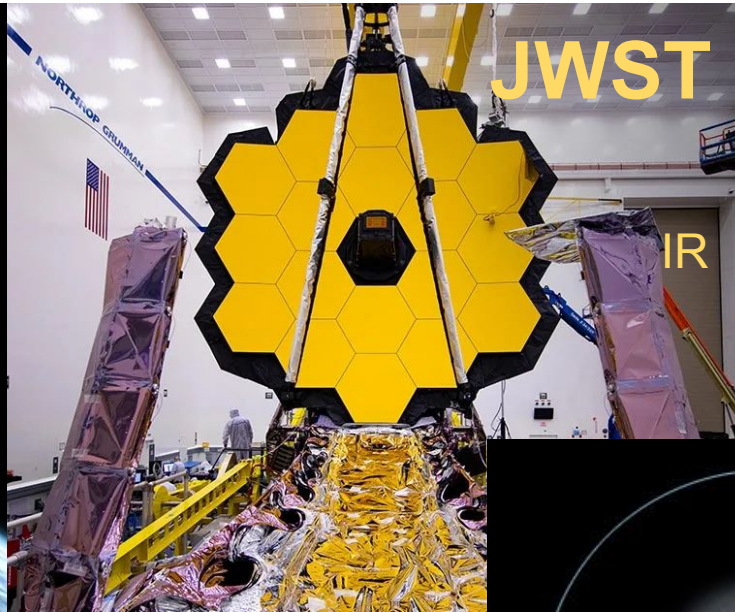
And the **PEARLS** team

led by Rogier Windhorst (Arizona)

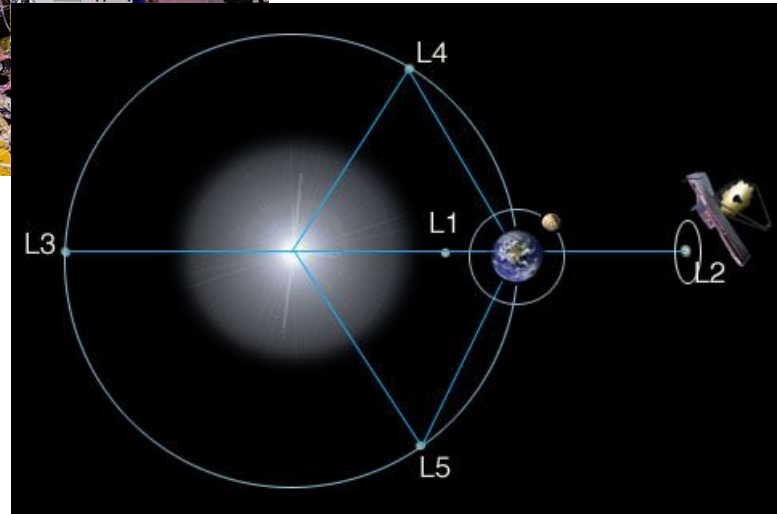
And I am making use of the **semi-analytical models** of galaxy formation to make predictions on **JWST** observation and getting some constraints on **DARK MATTER** model



The James Webb Space Telescope vs the Hubble Space Telescope

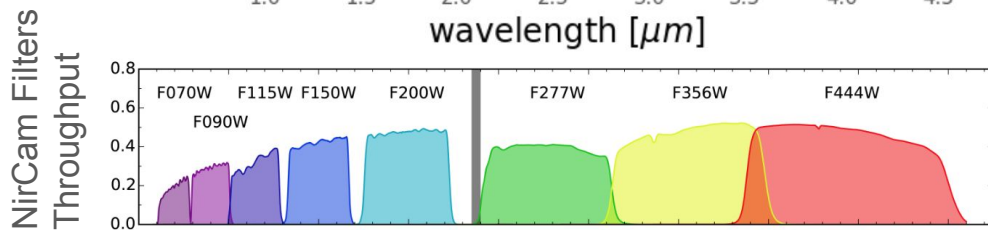
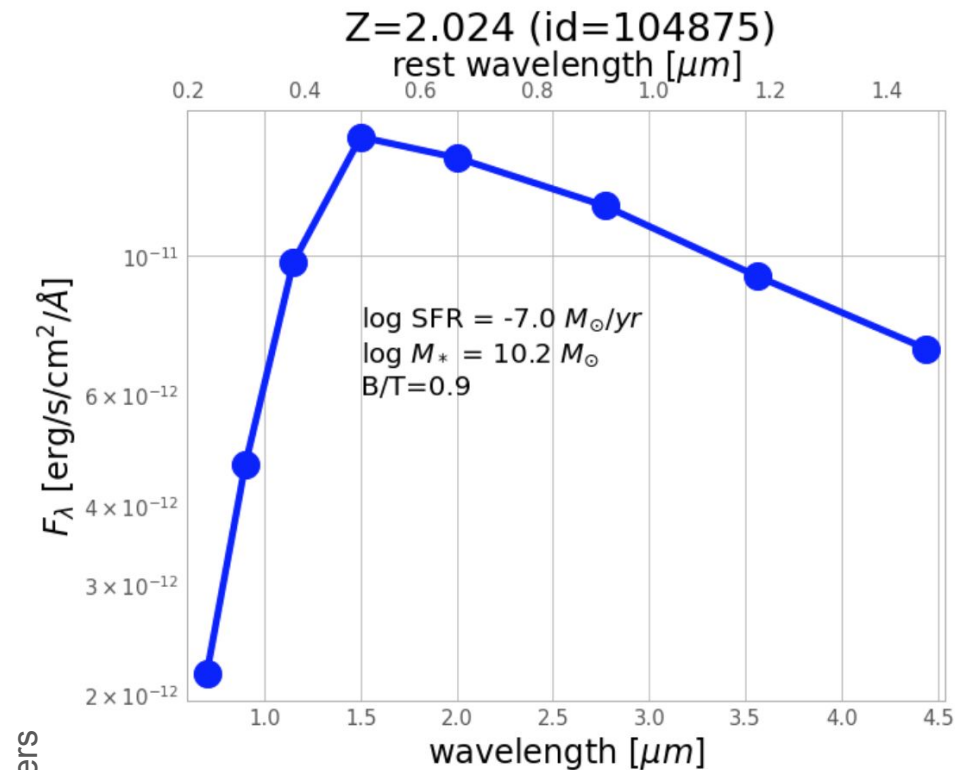
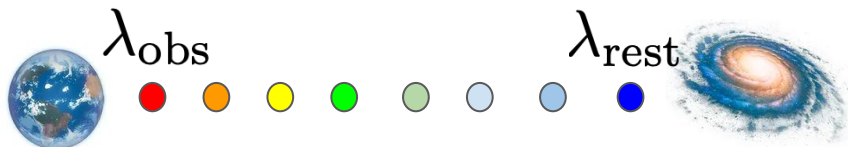


- Launched on Christmas 2021 started to release scientific images on July 2022
- Sent in L2 (darkest lagrangian point)
- 18 hexagonal segments, each ~1.4 m in diameter, they act as if it was a 6.5m single mirror diameter (HST is 2.4m single mirror)



It observes Infrared to get the optical rest frame

$$\lambda_{\text{rest}} = \frac{\lambda_{\text{obs}}}{1 + z}$$



SMACS 0723
 $z \sim 0.39$



Not representative
of the entire
universe as we are
looking at a cluster
(which is an over
density)

The **homogeneity**
and **isotropy** works
at larger scales

We need a **parallel
field**

First image
released on 11th
July 2022

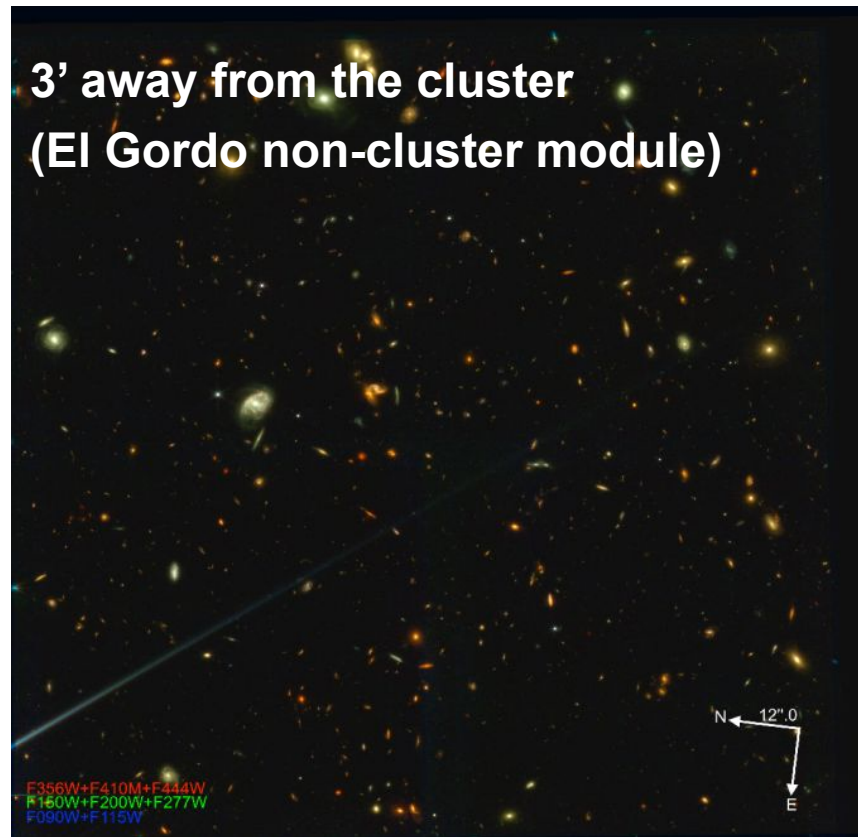
The first PEARLS overview paper

Webb's PEARLS: Prime Extragalactic Areas for Reionization and Lensing Science: Project Overview and First Results

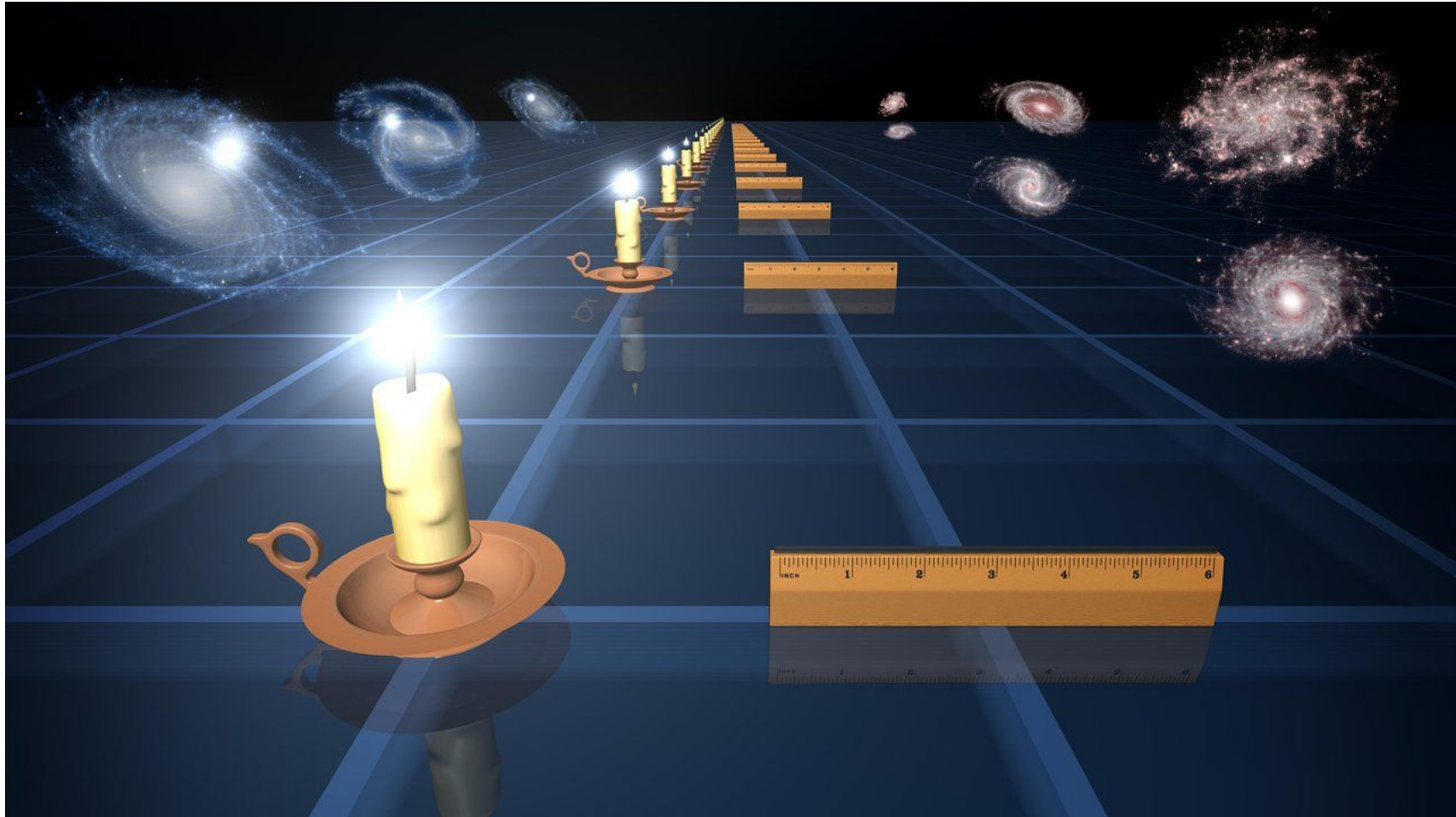
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ANDREEA PETRIC,⁷ MARIA DEL CARMEN POLLETTA,⁴⁴ HUUB J. A. RÖTTGERING,⁴⁵ MICHAEL J. RUTKOWSKI,⁴⁶
IAN SMAIL,⁴⁷ AMBER N. STRAUGHN,⁴⁸ LOUIS-GREGORY STOLGER,⁷ JAMES A. A. TRUSSLER,² LIFAN WANG,⁴⁹
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01 9 Sep 2022

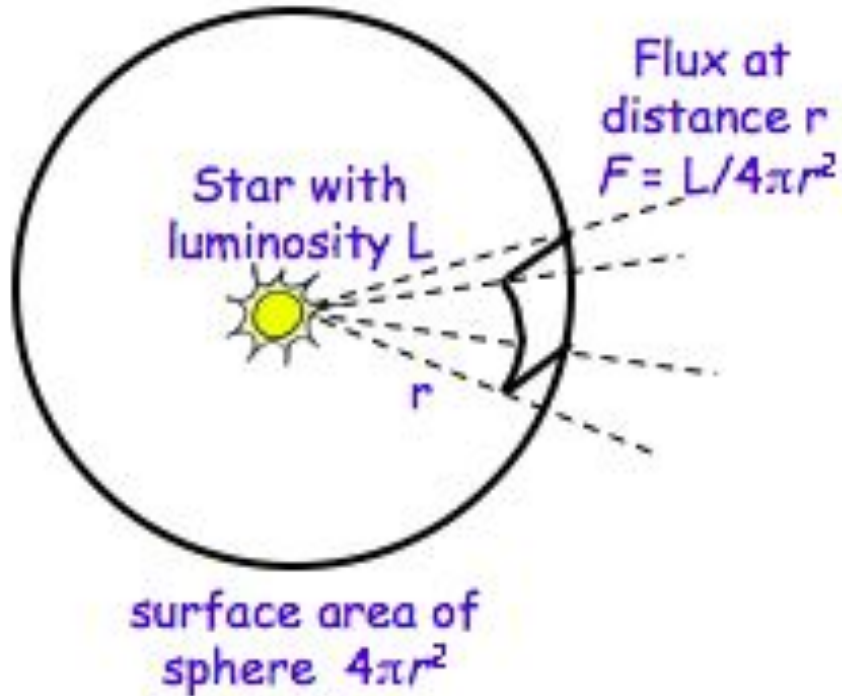
PEARLS images



GALAXIES ARE NOT STANDARD CANDLES



Intrinsic vs observed properties



FLUX = OBSERVED

$$m - m_{\text{ref}} = -2.5 \log_{10} \left(\frac{F}{F_{\text{ref}}} \right)$$

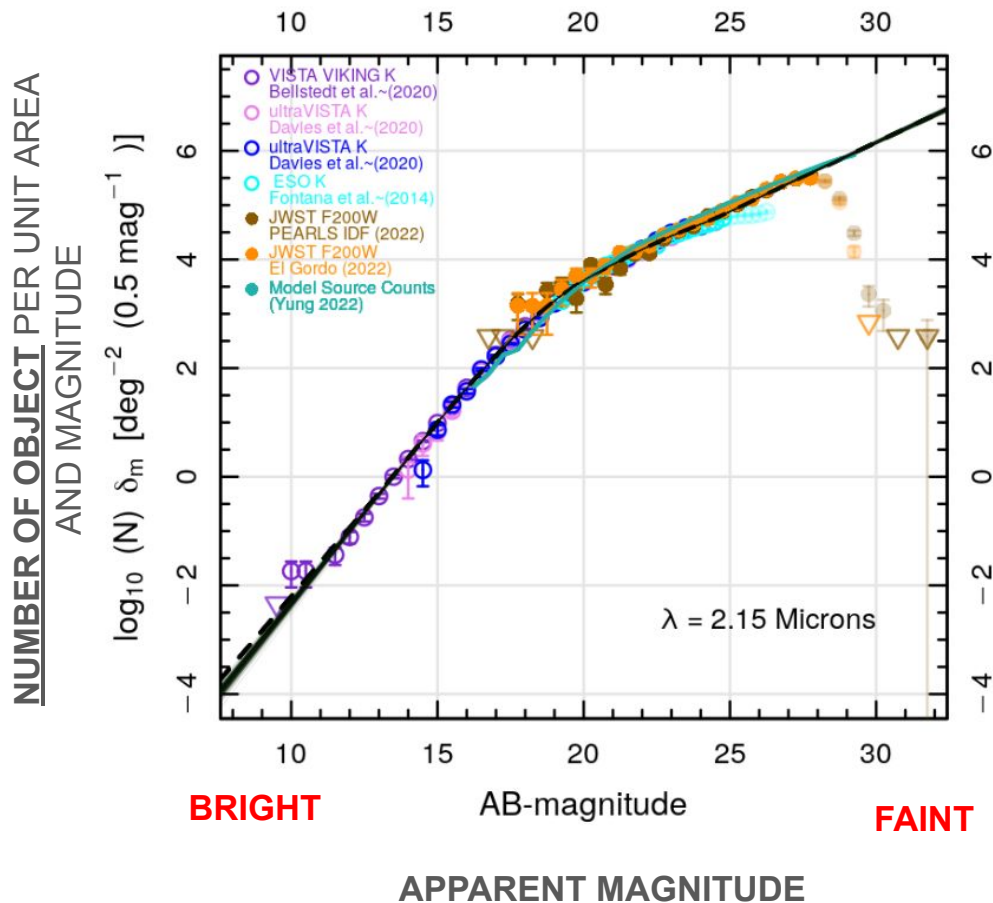
(apparent magnitude)

LUMINOSITY = INTRINSIC

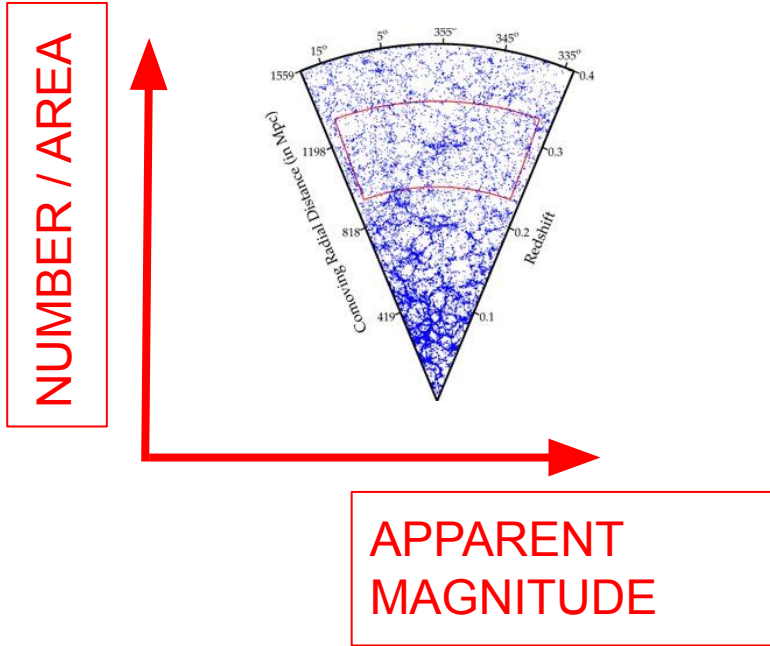
$$M - M_{\text{ref}} = -2.5 \log_{10} \left(\frac{L}{L_{\text{ref}}} \right)$$

(ABSOLUTE magnitude)

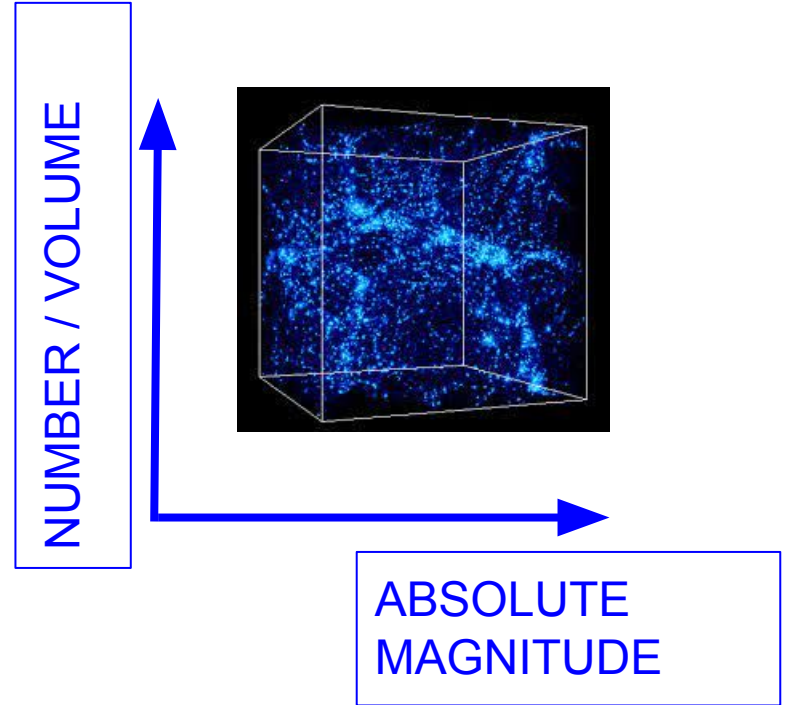
Rogier Windhorst's number counts (PEARLS TEAM)



NUMBER COUNTS AND LUMINOSITY FUNCTION

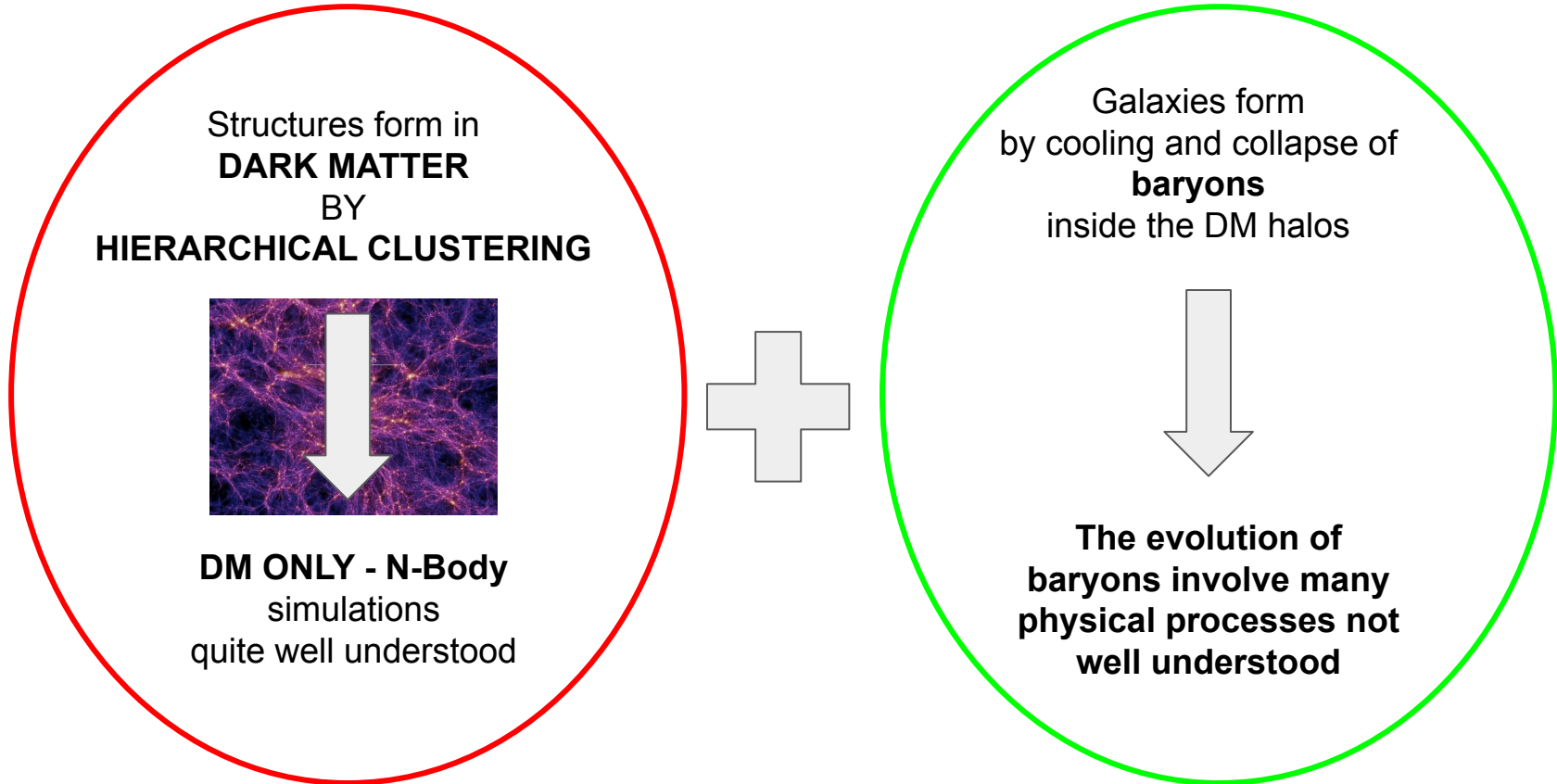


OBSERVATION



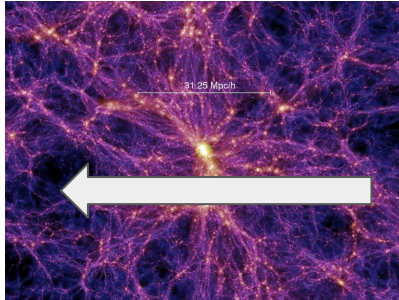
SIMULATION

GALAXY FORMATION IS A 2 STEP PROCESS



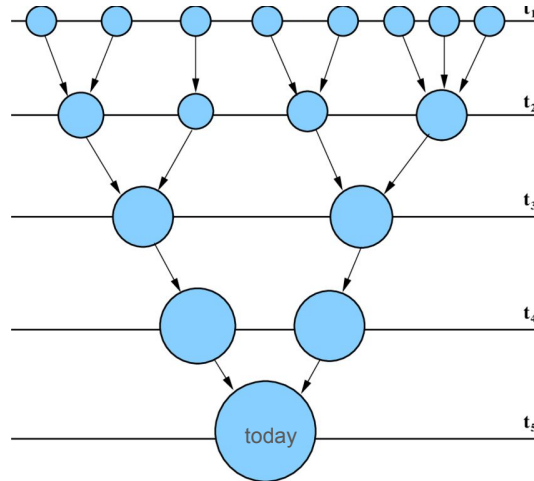
DARK MATTER COMPONENT

DM-only
N-body
Simulation



- Very **computationally expensive**, it's done once for all
- Hence it's **limited** to the **resolution used**
- And it's **limited** to the **DM model** that has been **used**

THE EVOLUTION
OF
DARK MATTER HALOS
can be tracked by a set of
DM MERGER TREES
generated by:



Monte Carlo based on
Press - Schechter
formalism

- Very fast
- The **resolution** can be **chosen**
- It slow down exponentially with the resolution
- **Different DM model** can be explored

*Parkinson et al 2008,
Benson et al. 2013*

MODELLING THE BARYONIC PHYSICS

SEMI-ANALYTICAL MODELS

GLOBAL PROPERTIES

Advantages:

- Fast
- Flexible
- Give prediction for large scales

Disadvantages:

- Approximated
- Involves some calibration with observations at $z=0$

HYDRODYNAMICAL SIMULATION

PROPERTIES WITHIN GALAXIES

Advantages:

- More accurate physics modelling at higher resolution

Disadvantages:

- Only small scales predictions
- No luminosities
- Less processes

My a semi-analytic model: GALFORM

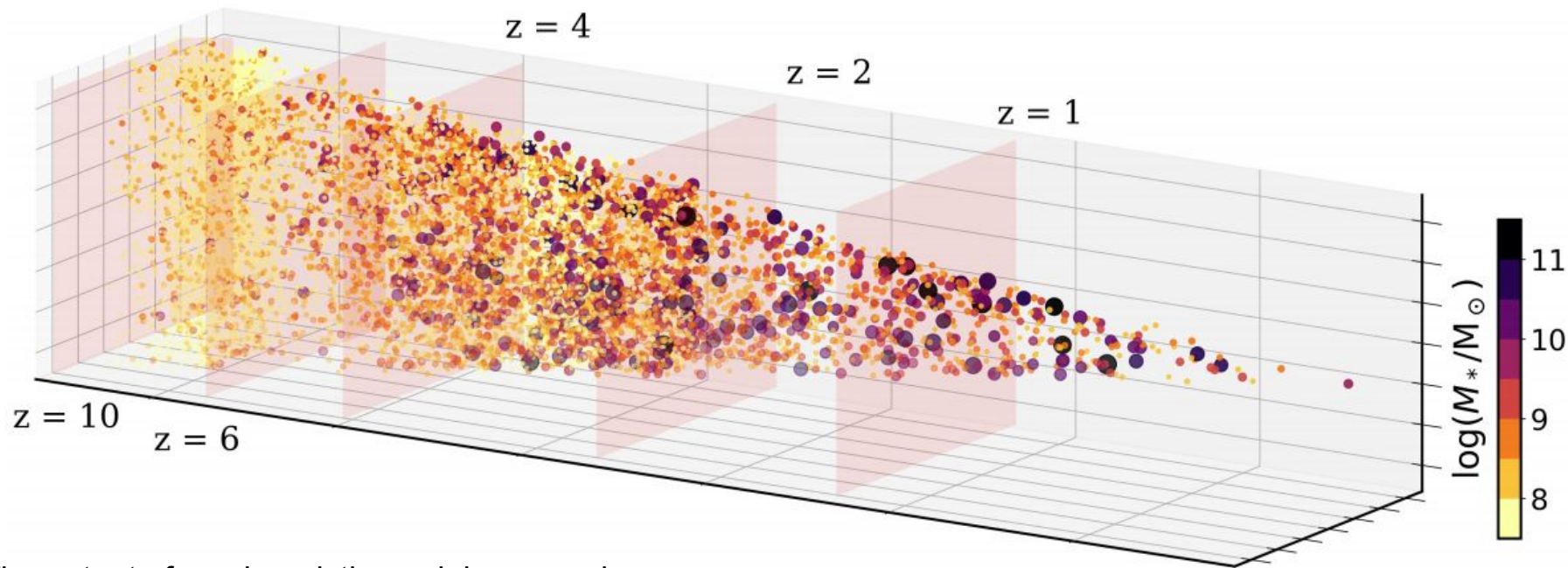
The main processes modelled in GALFORM are:

- **Shock-heating and radiative cooling** of gas inside DM halos (leading to the **formation of galaxies**)
- **Star formation** in galaxies in galaxy **disks** (“quiescent”) and **bursts**
- **Feedback:**
 - from supernovae (**SN**)
 - from active galactic nuclei (**AGN**)
 - from **photo-ionization** of IGM
- **Galaxy mergers** driven by **dynamical friction** and **bar instabilities** in galaxy disks (both can trigger starbursts and lead to the **formation of spheroids**)
- **Chemical enrichment** of stars and gas
- **Reprocessing of starlight** by dust (calculated from gas and metal content of each galaxy):
 - **Dust extinction** from UV to near-IR
 - **Dust emission** from far IR to sub-mm wavelength

*Cole et al. 2000, Lacey et al. 2016,
Baugh et al. 2019*

Creation of a lightcone

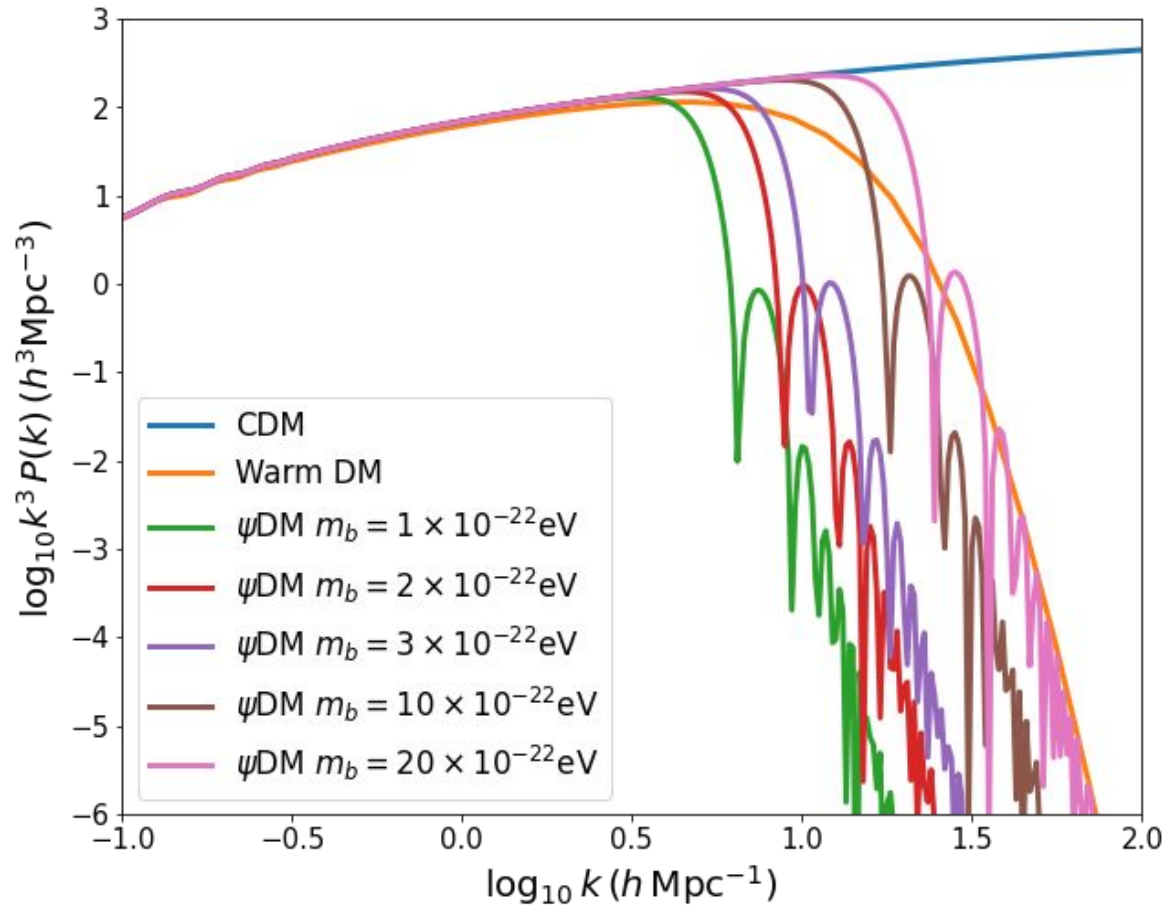
$$\dot{M}_{\text{eject}} = \beta(V_c)\psi = \left(\frac{V_c}{V_{\text{SN}}}\right)^{-\gamma_{\text{SN}}} \psi$$



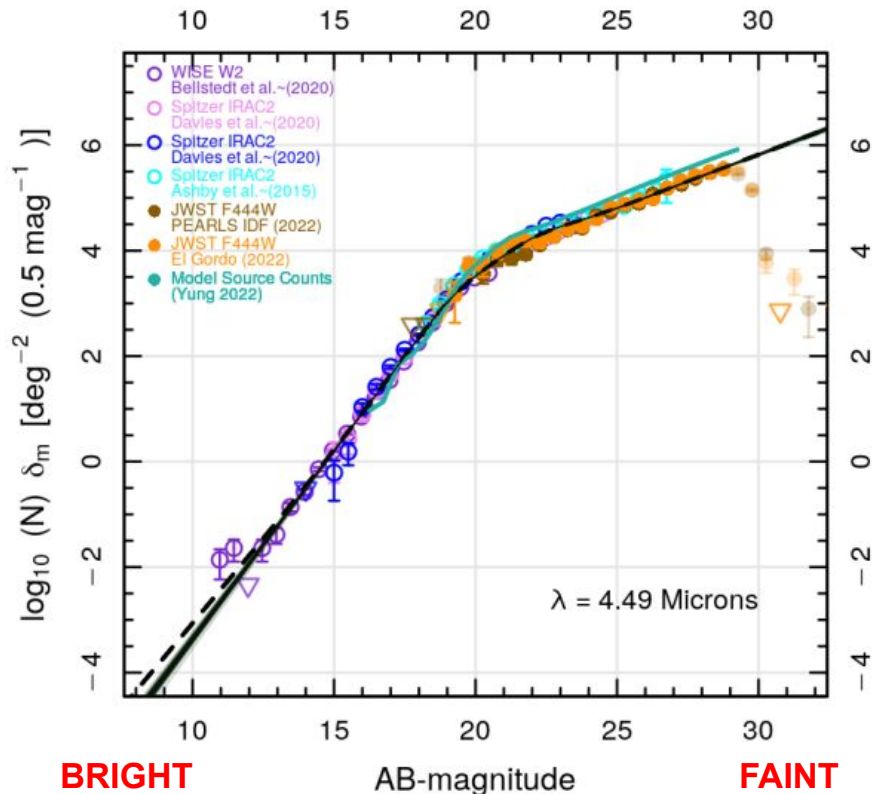
The output of semi-analytic models comes in **snapshots** but it can be interpolated into a lightcone.

You need galaxy positions from N-body simulation.

Power spectrum for different Dark Matter models

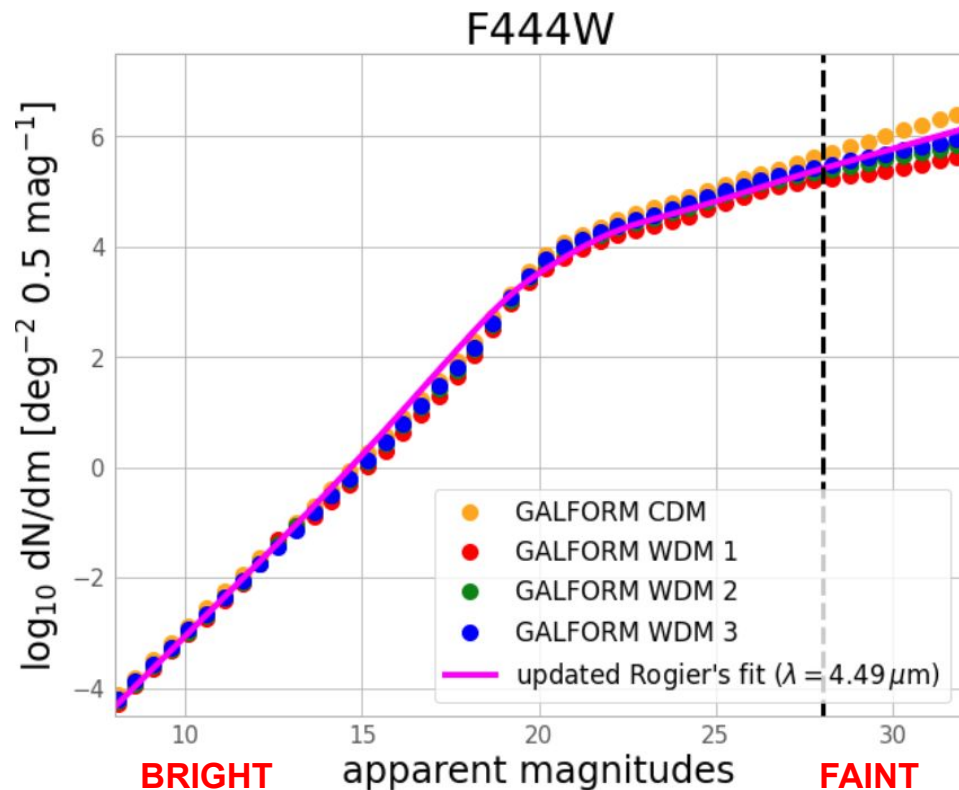


JWST OBSERVATIONS



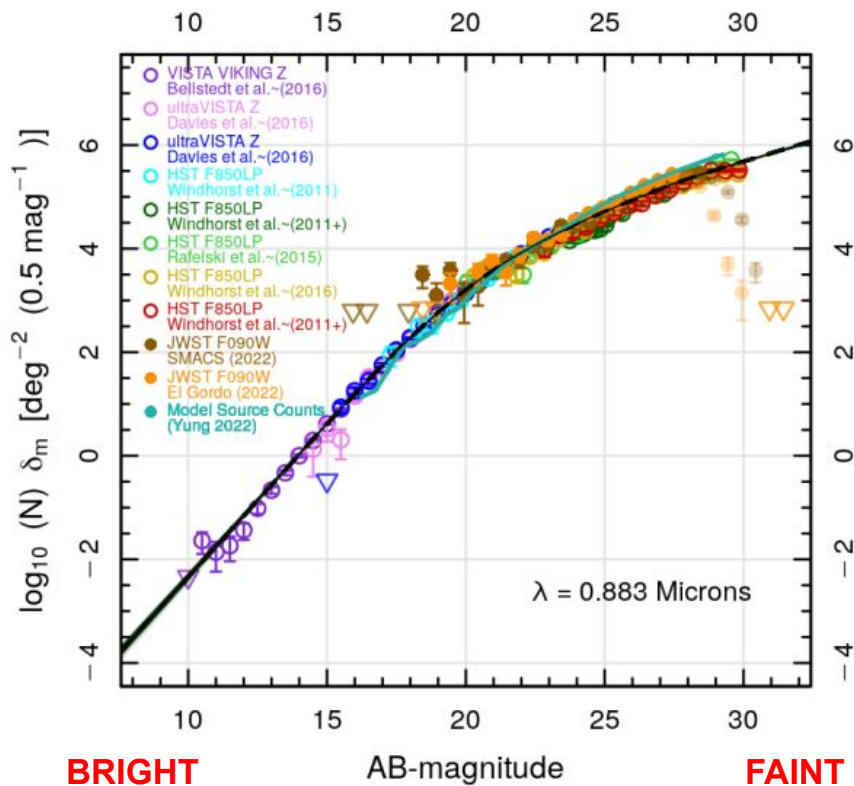
Windhorst et al. 2023

GALFORM PREDICTIONS



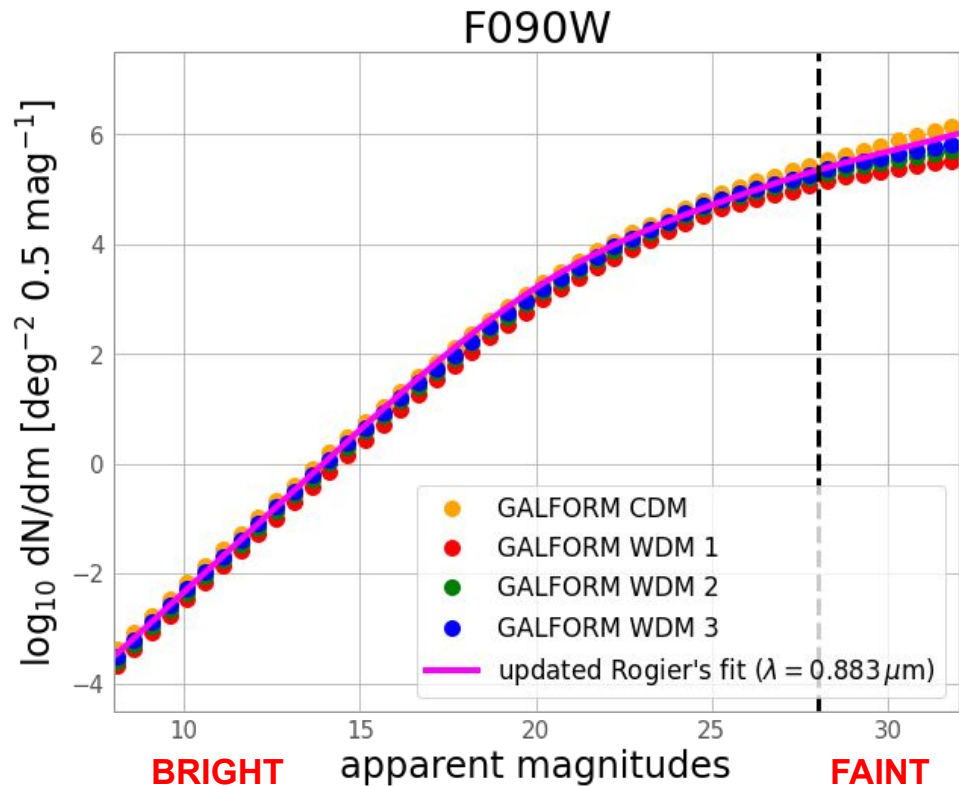
Manzoni et al. in prep.

JWST OBSERVATIONS



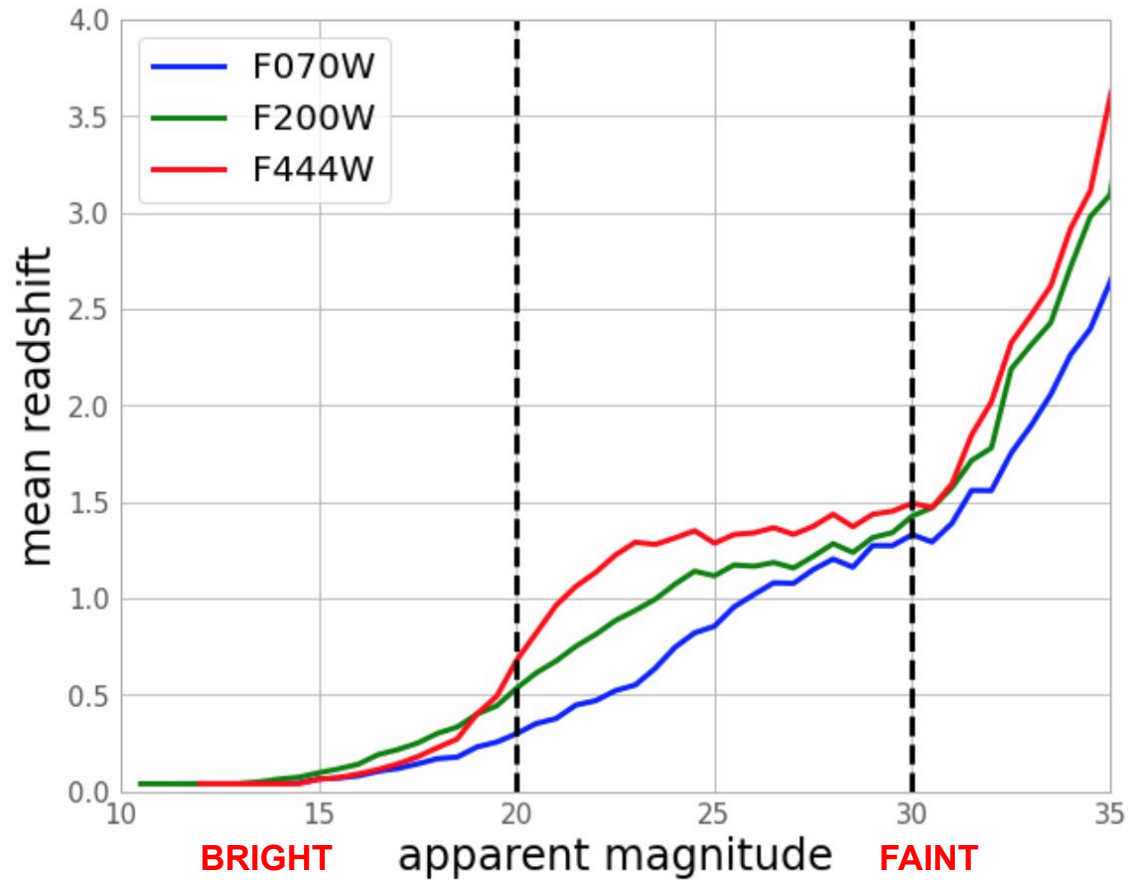
Windhorst et al. 2023

GALFORM PREDICTIONS

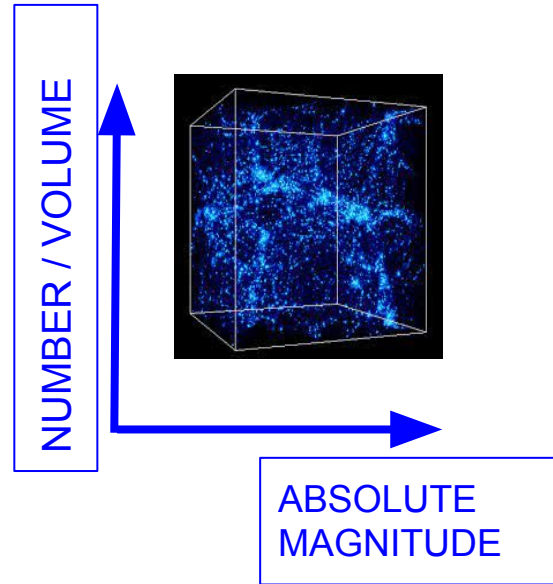
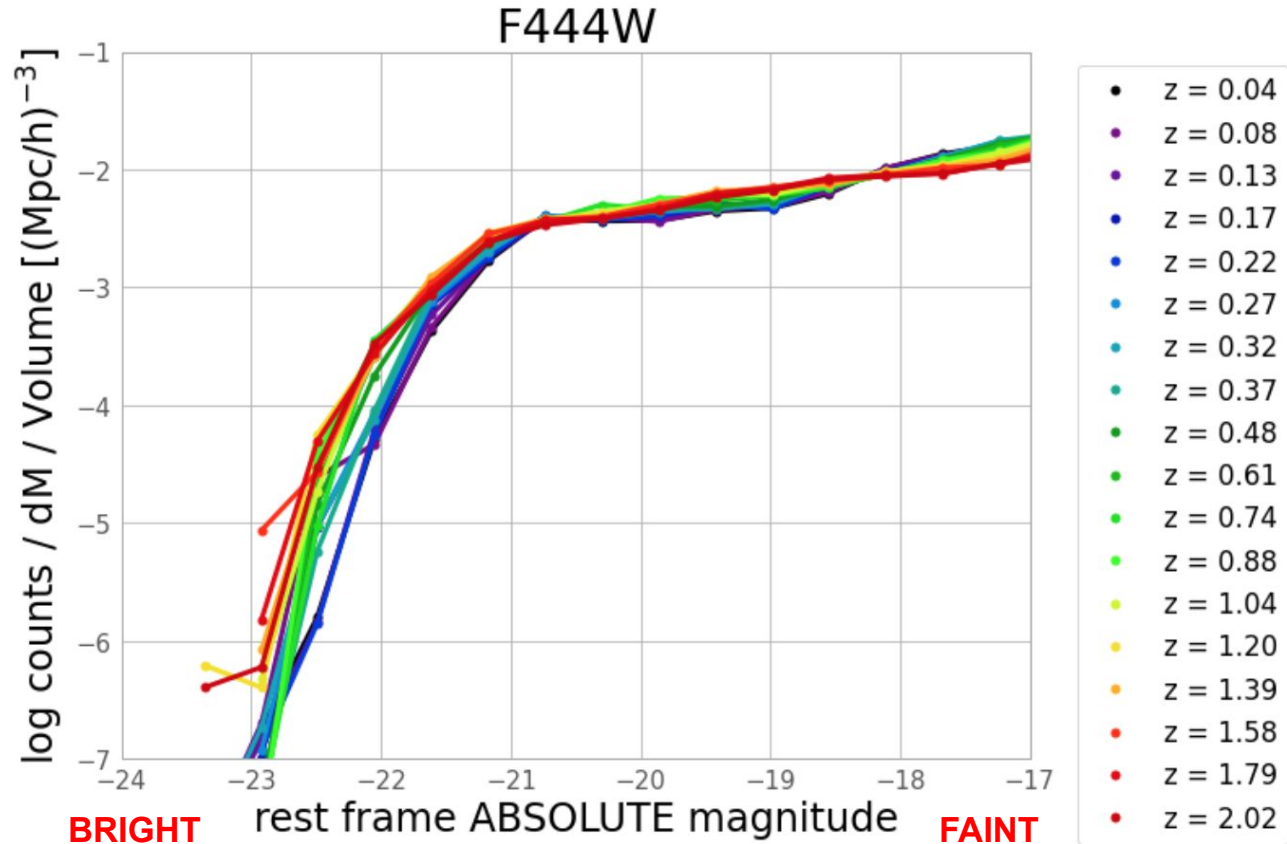


Manzoni et al. in prep.

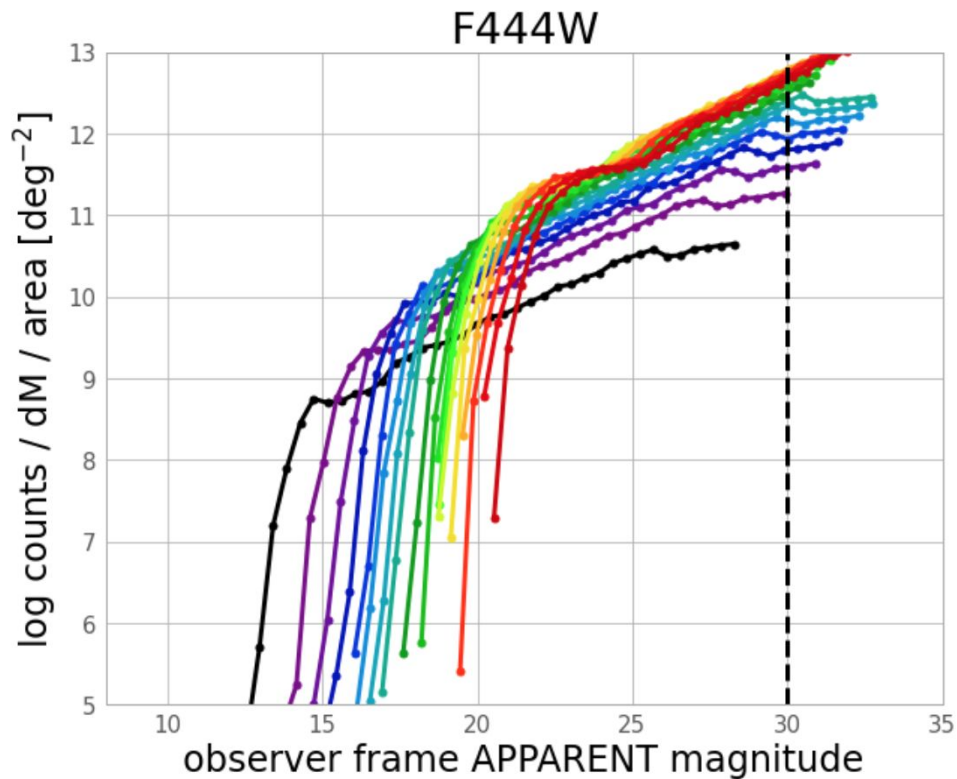
Which redshifts are really dominating?



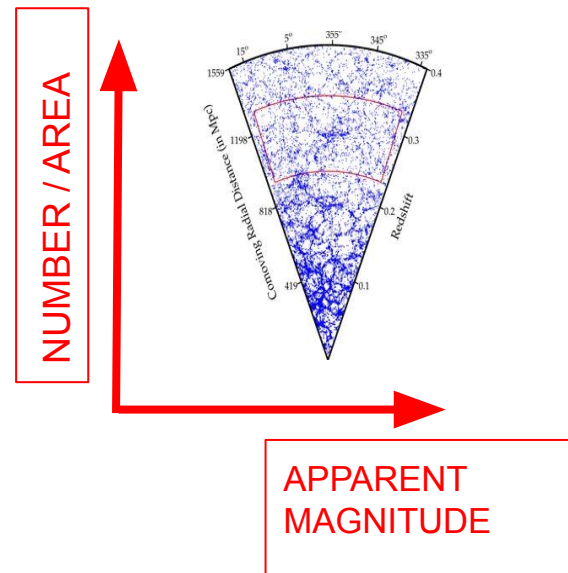
STANDARD LUMINOSITY FUNCTION



MODIFIED LUMINOSITY FUNCTION

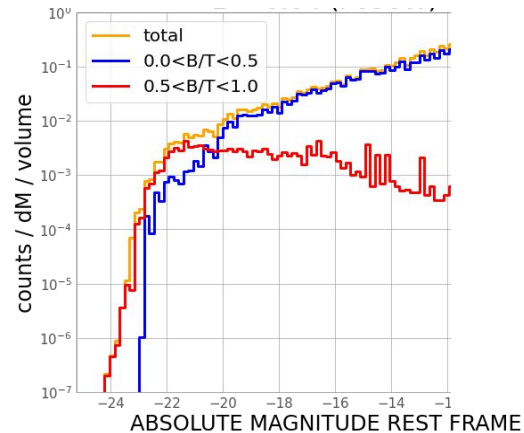
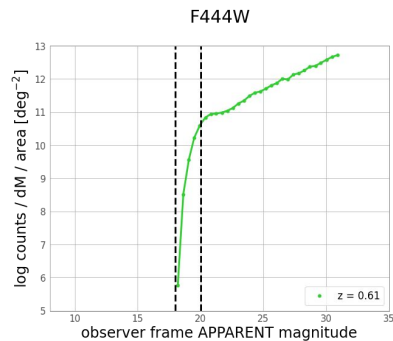
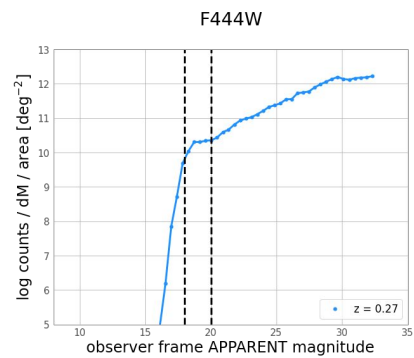
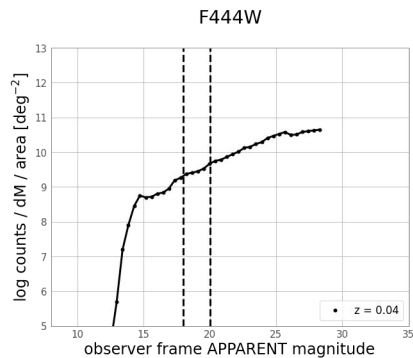
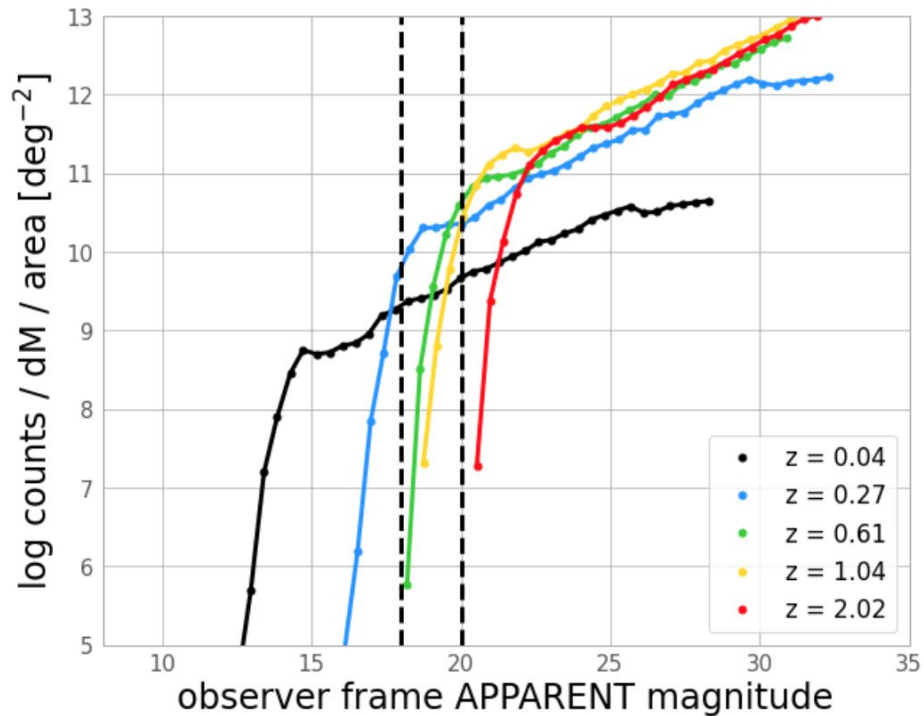


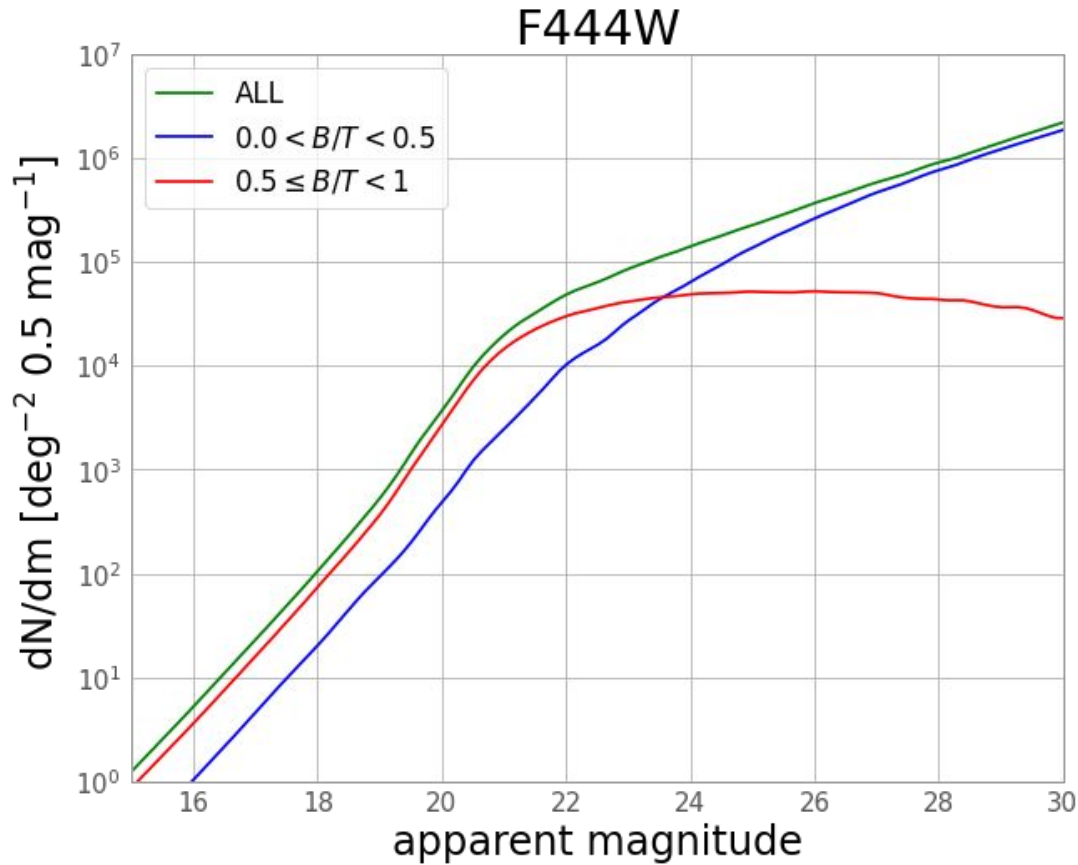
- $z = 0.04$
- $z = 0.08$
- $z = 0.13$
- $z = 0.17$
- $z = 0.22$
- $z = 0.27$
- $z = 0.32$
- $z = 0.37$
- $z = 0.48$
- $z = 0.61$
- $z = 0.74$
- $z = 0.88$
- $z = 1.04$
- $z = 1.20$
- $z = 1.39$
- $z = 1.58$
- $z = 1.79$
- $z = 2.02$



We are looking at different part of the luminosity function

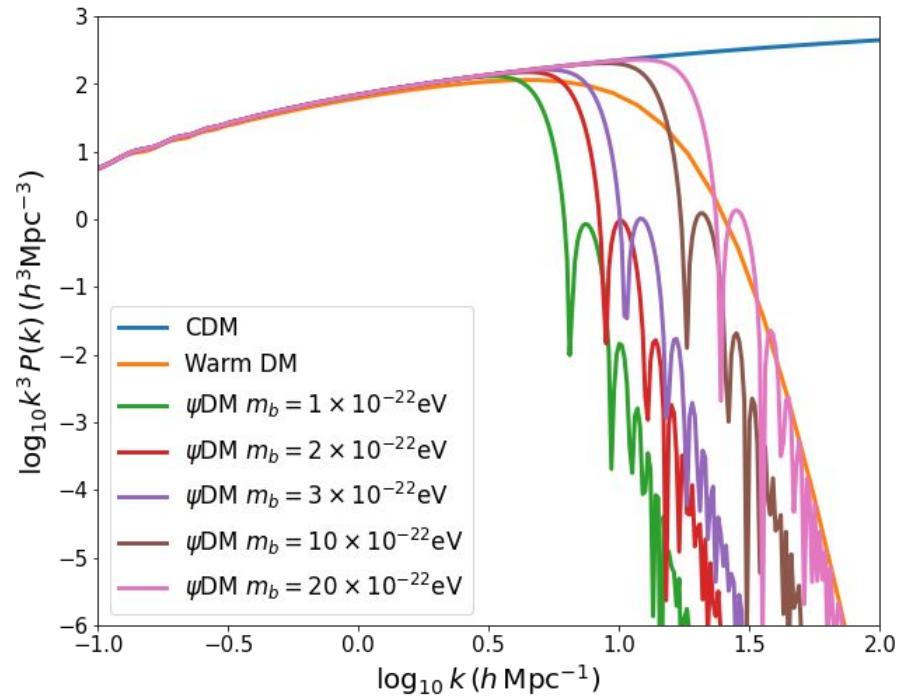
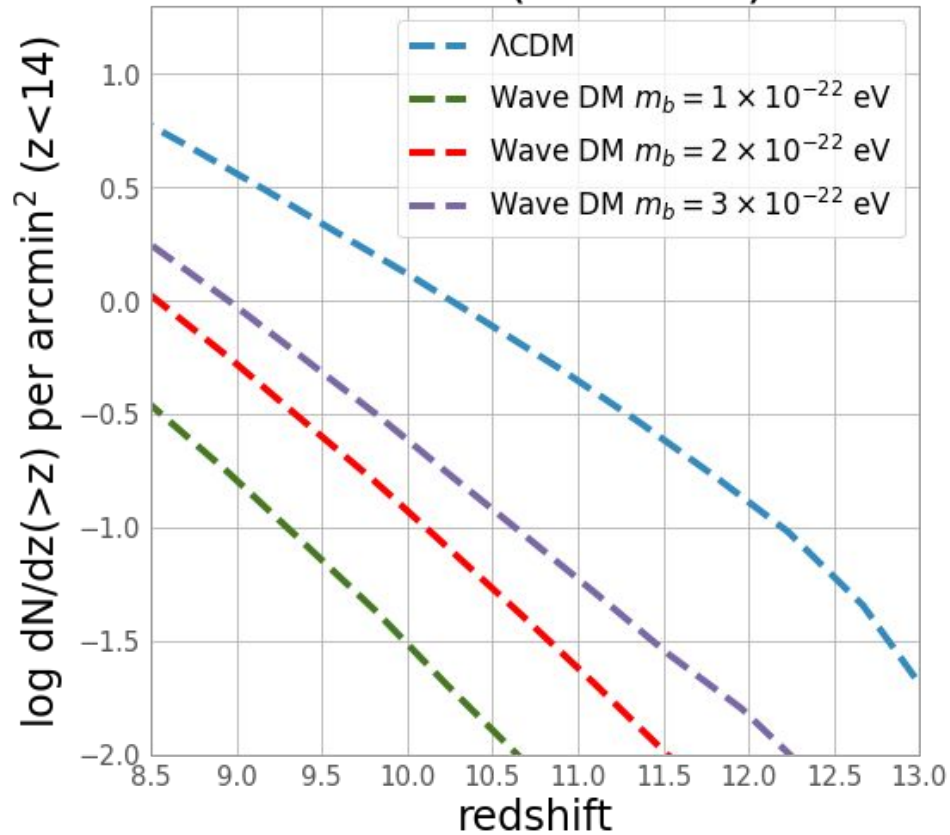
F444W





$$d^2 N / d \ln(S_\nu) / dz = dn / d \ln(L_\nu) \times dV / dz$$

F200W (AB<30.3)

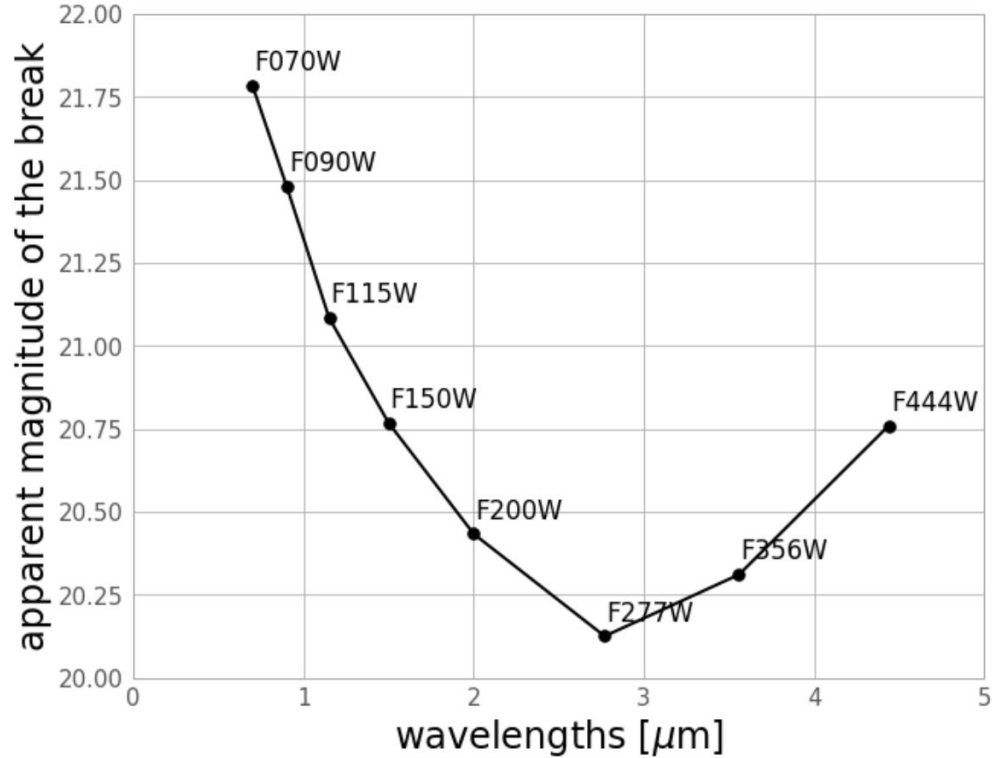


Conclusions

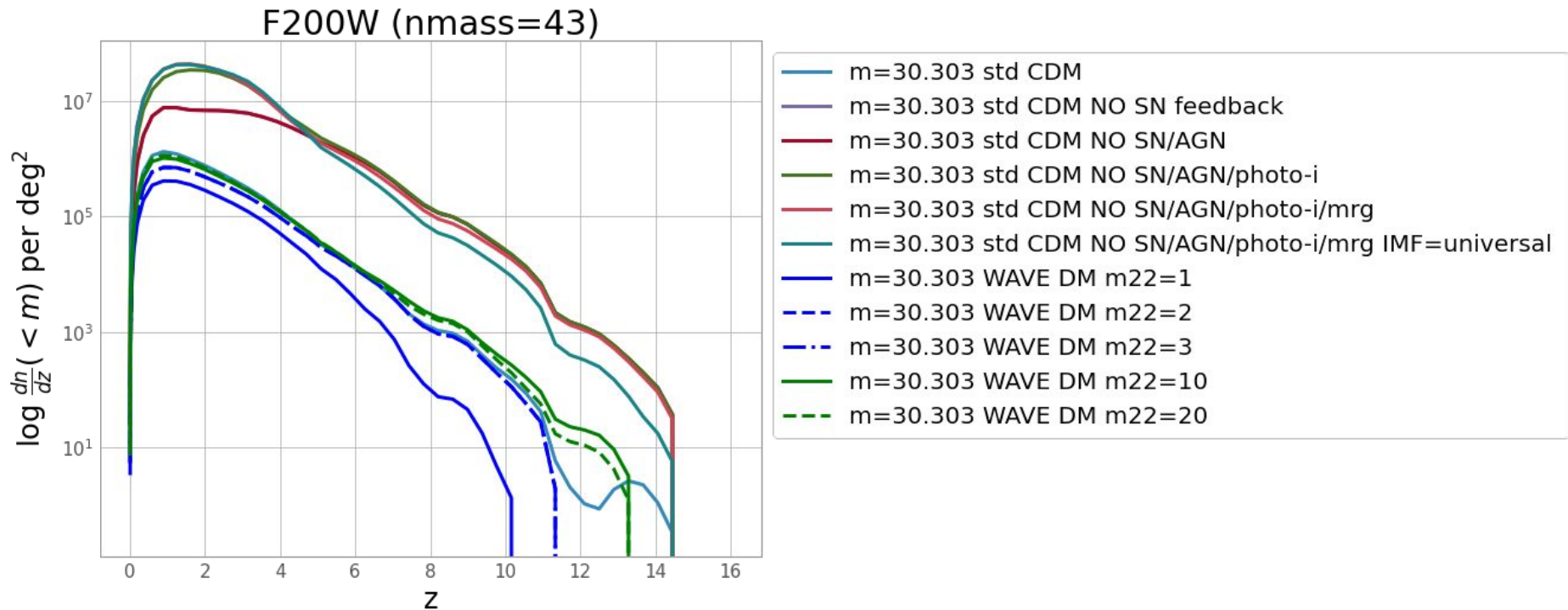
- I have created a **mock catalogue** for JWST using semi-analytic models of galaxy formations
- I have investigated different **variation of the model** for:
 - Standard particle CDM
 - Wave DM (for different particle masses)
- I **split the analysis** of the number counts into simulated **luminosity functions**
- I have **explained the change in slope** of the number counts
 - Due to a change in population rather than a different DM scenario
- I have studied the **redshift distributions**:
 - Trying to make prediction for the high redshift tail

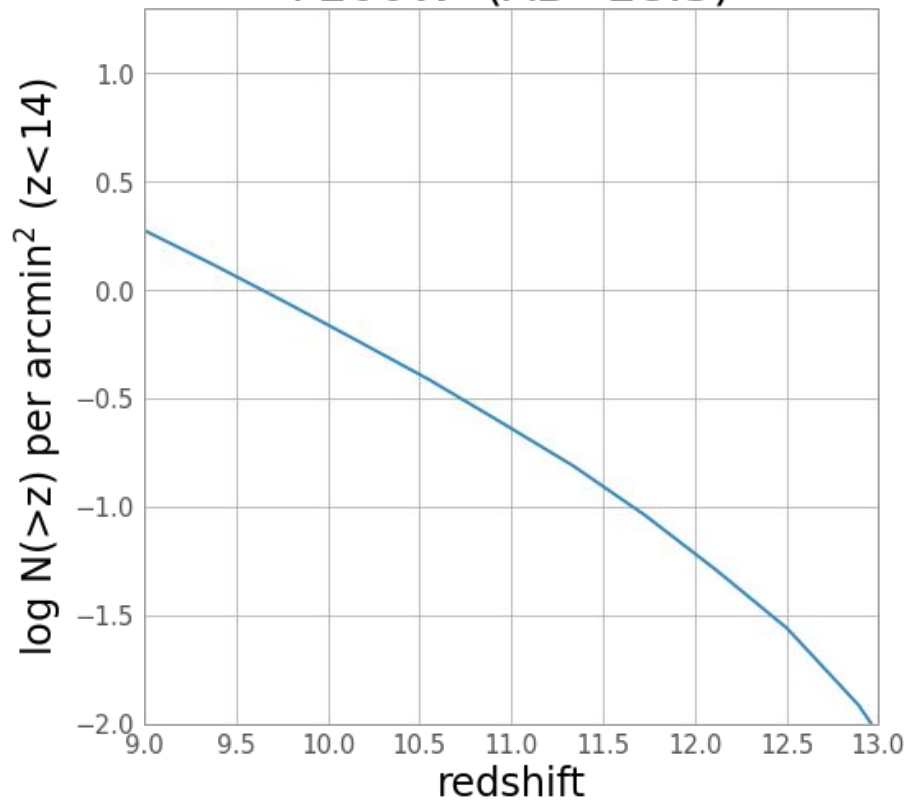
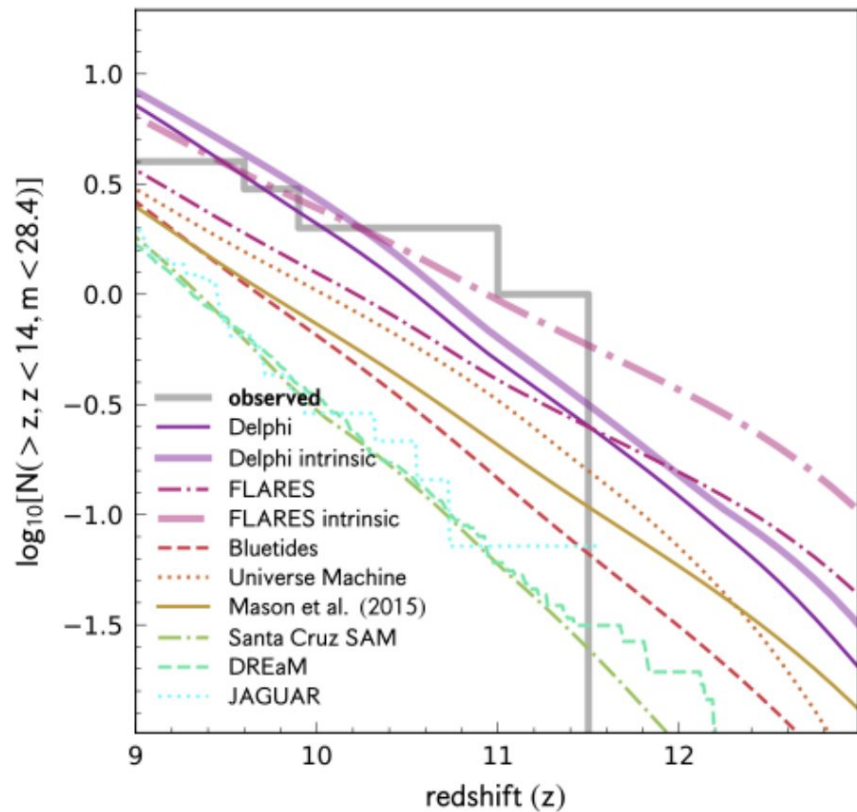
Additional slides for discussion

Location of the break

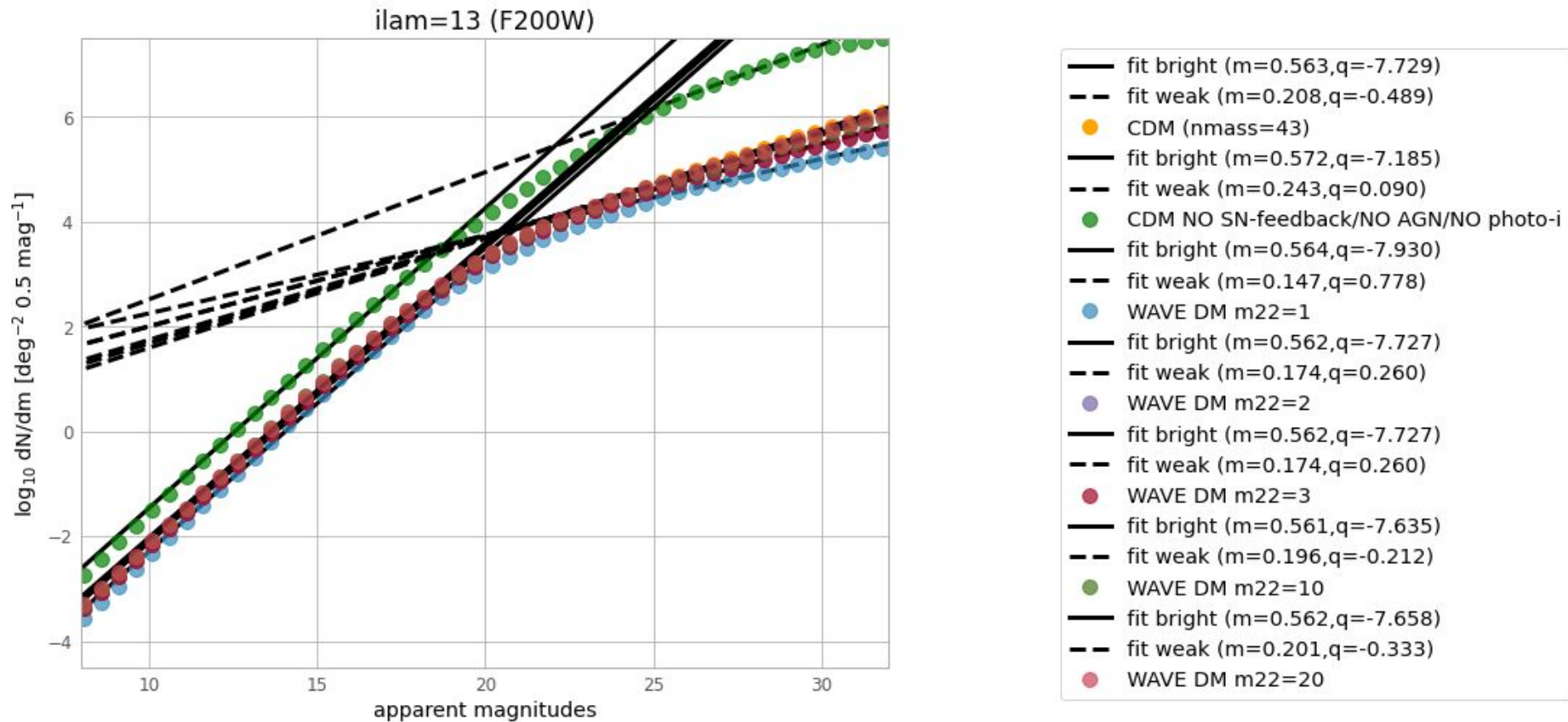


REDSHIFT DISTRIBUTION (CDM / NO FEEDBACK / Wave DM)

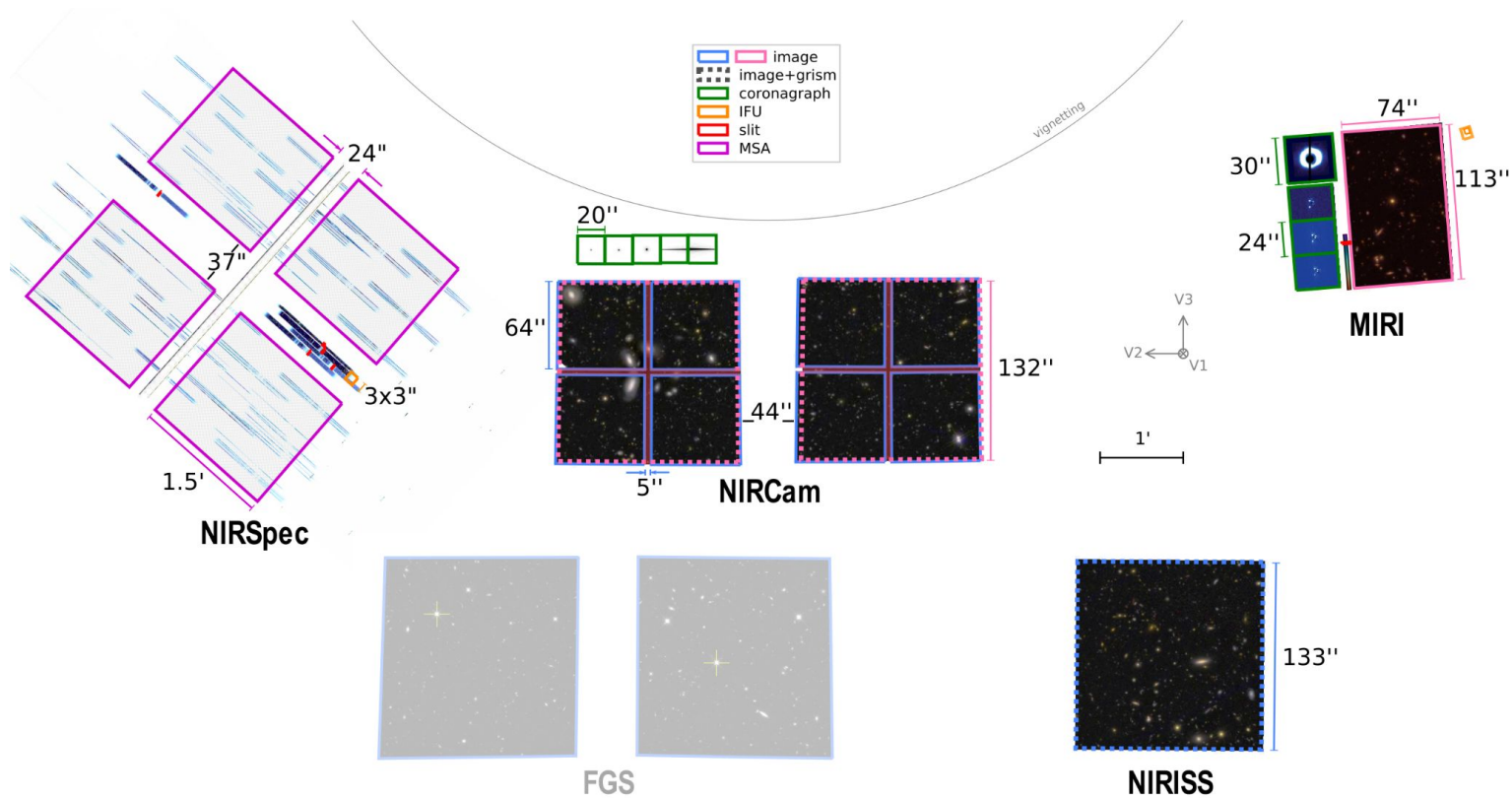




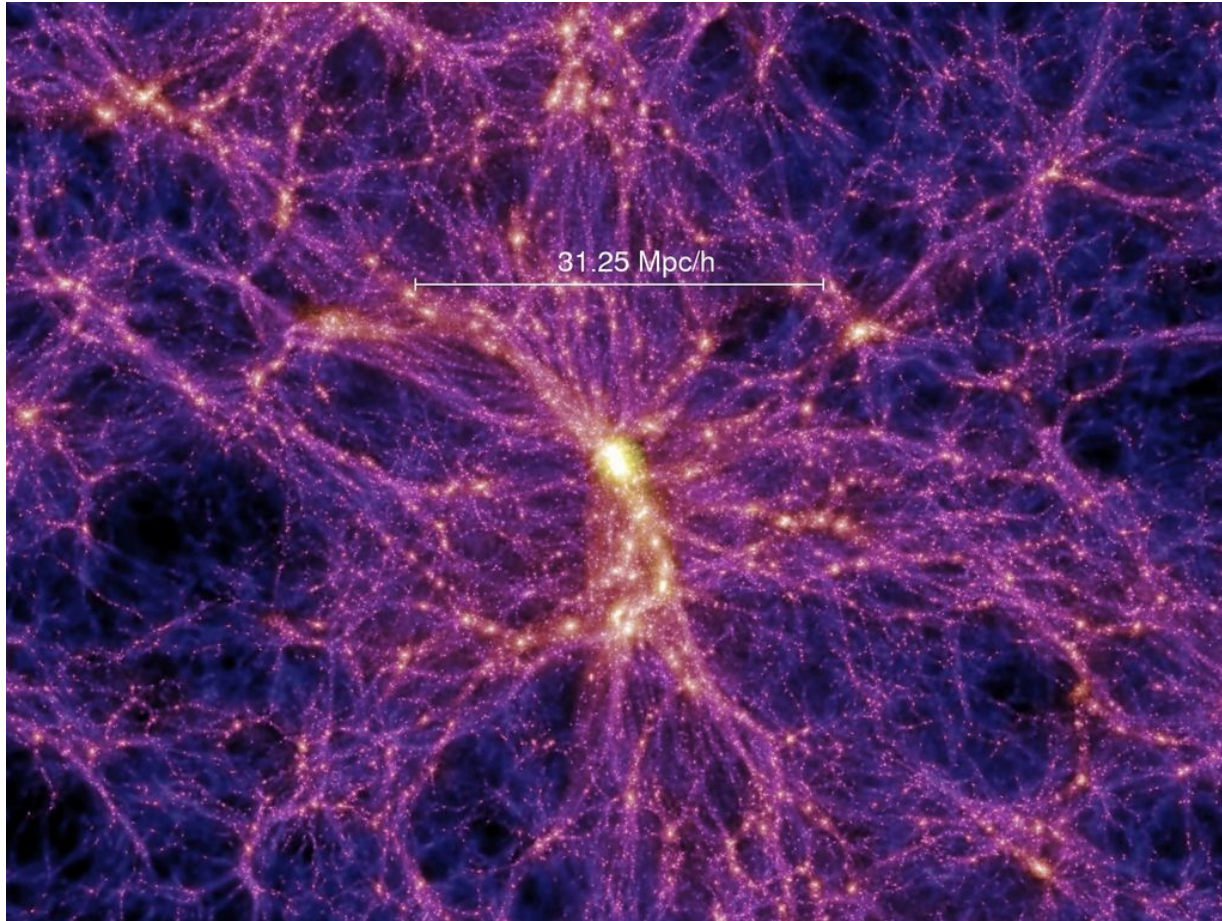
Variations of the model (different DM model and feedback)



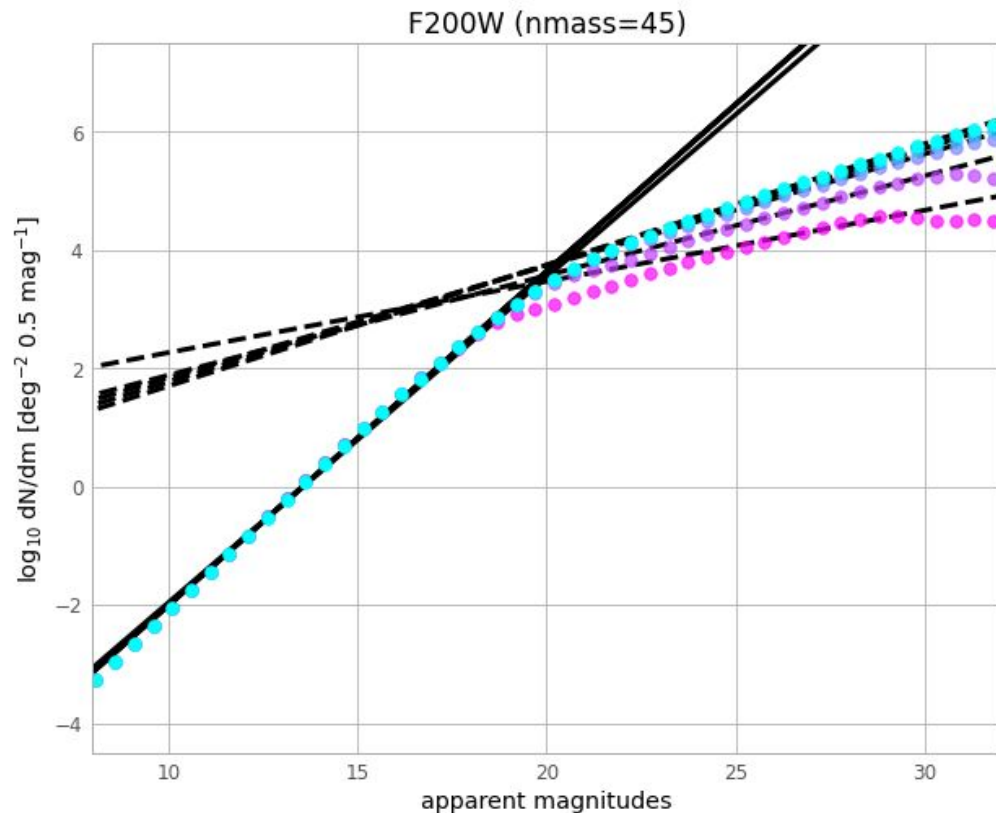
The JWST field of view



N-Body simulation (Millennium)

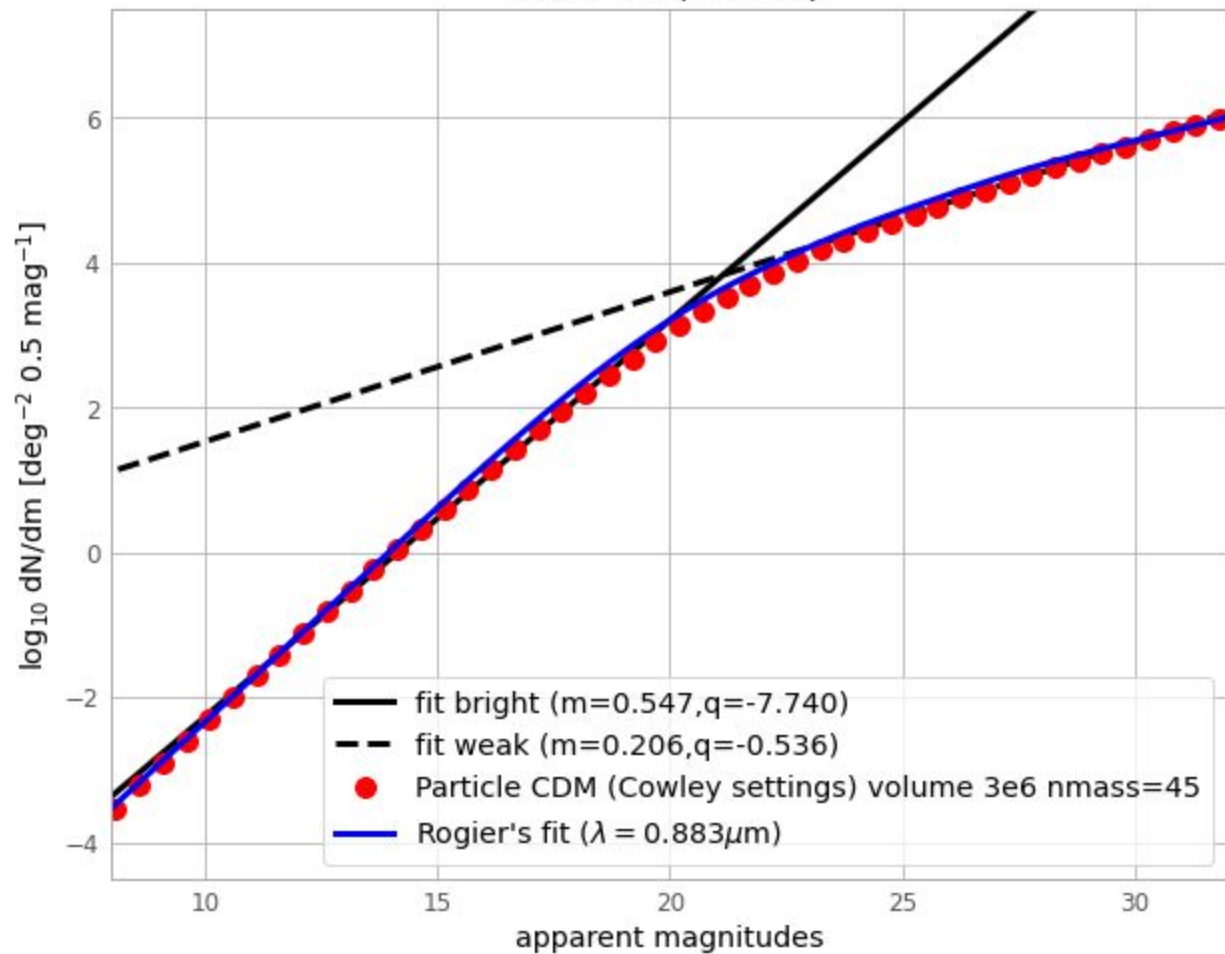


Using only low redshift luminosity functions

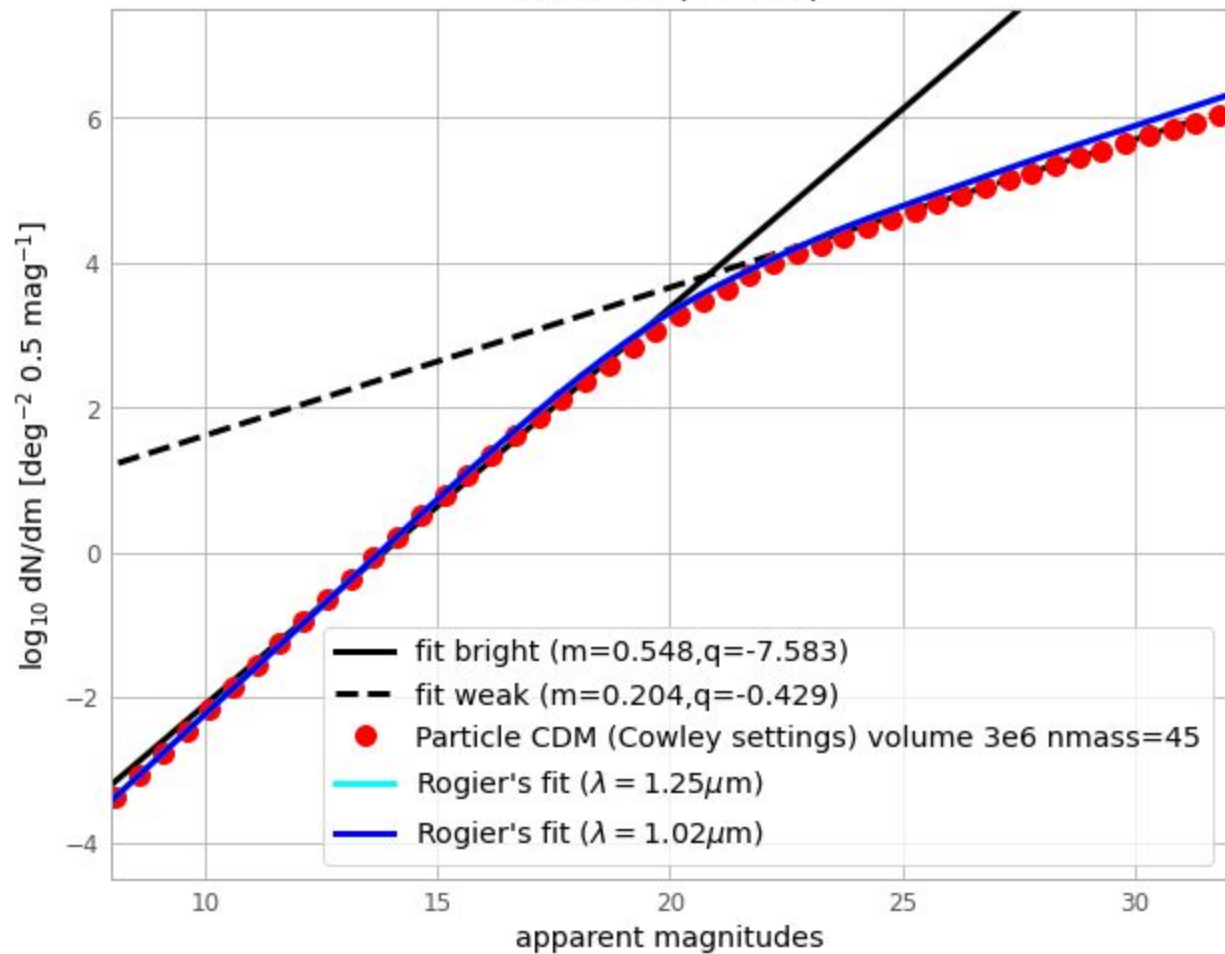


- fit bright ($m=0.550, q=-7.461$)
- - fit weak ($m=0.120, q=1.062$)
- CDM ONLY 3 LF (max $z = 0.6$)
- fit bright ($m=0.564, q=-7.640$)
- - fit weak ($m=0.168, q=0.199$)
- CDM nmass=45 ONLY 4 LF (max $z = 1.1$)
- fit bright ($m=0.564, q=-7.648$)
- - fit weak ($m=0.189, q=-0.050$)
- CDM nmass=45 ONLY 5 LF (max $z = 2.2$)
- fit bright ($m=0.564, q=-7.648$)
- - fit weak ($m=0.197, q=-0.201$)
- CDM nmass=45 ONLY 6 LF (max $z = 3.0$)
- fit bright ($m=0.565, q=-7.661$)
- - fit weak ($m=0.205, q=-0.349$)
- CDM ALL LF (max $z = 16.0$)

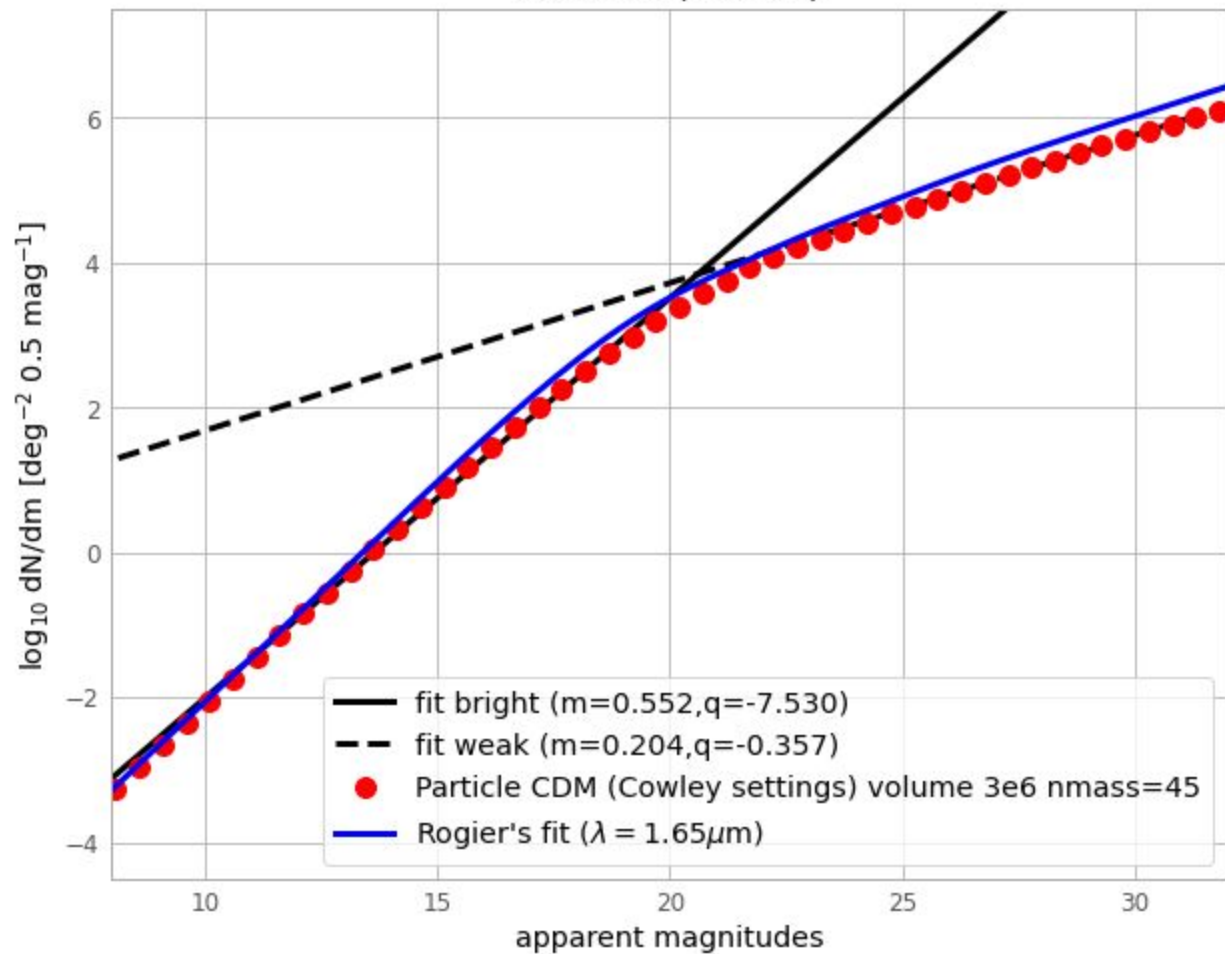
ilam=10 (F090W)



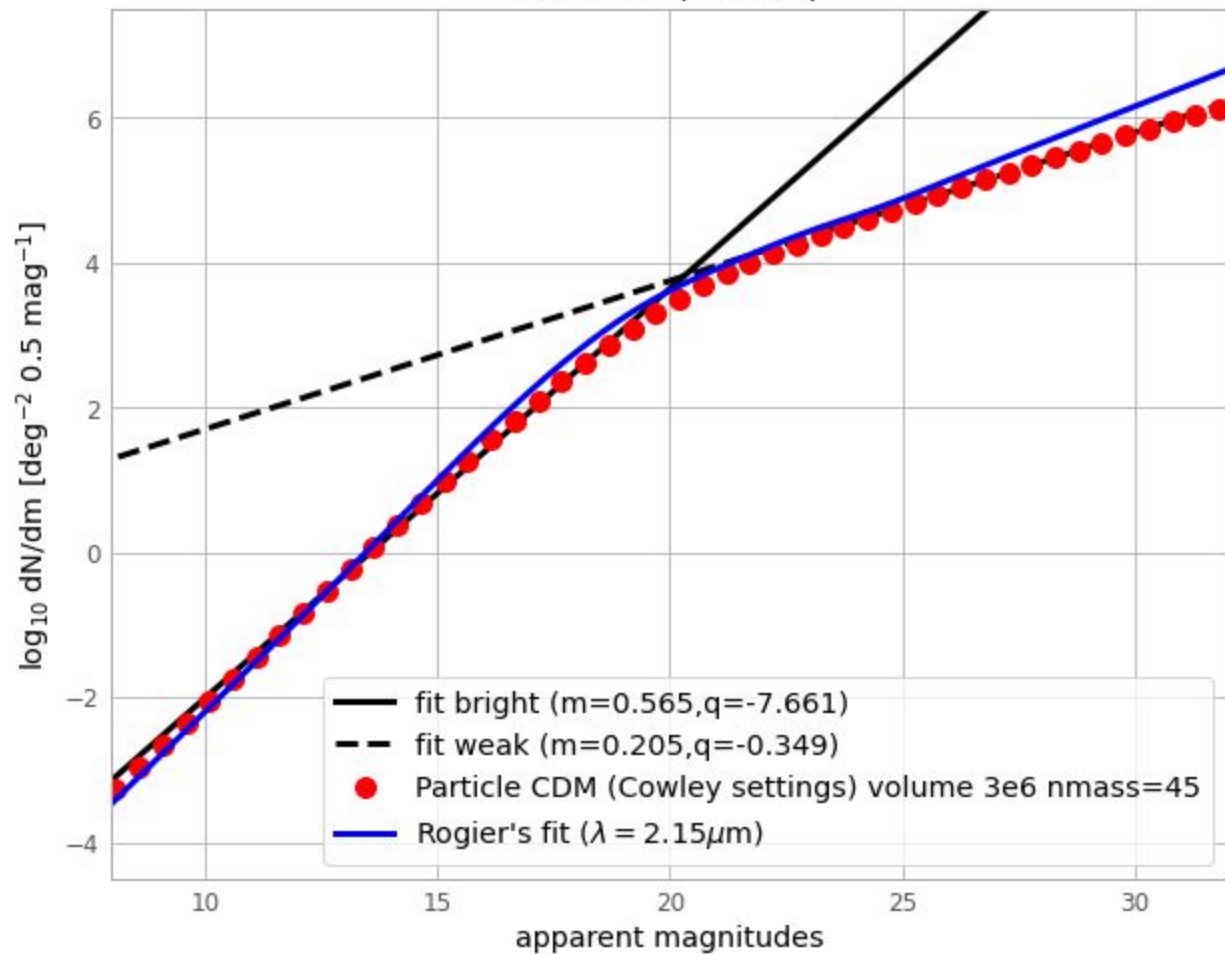
ilam=11 (F115W)



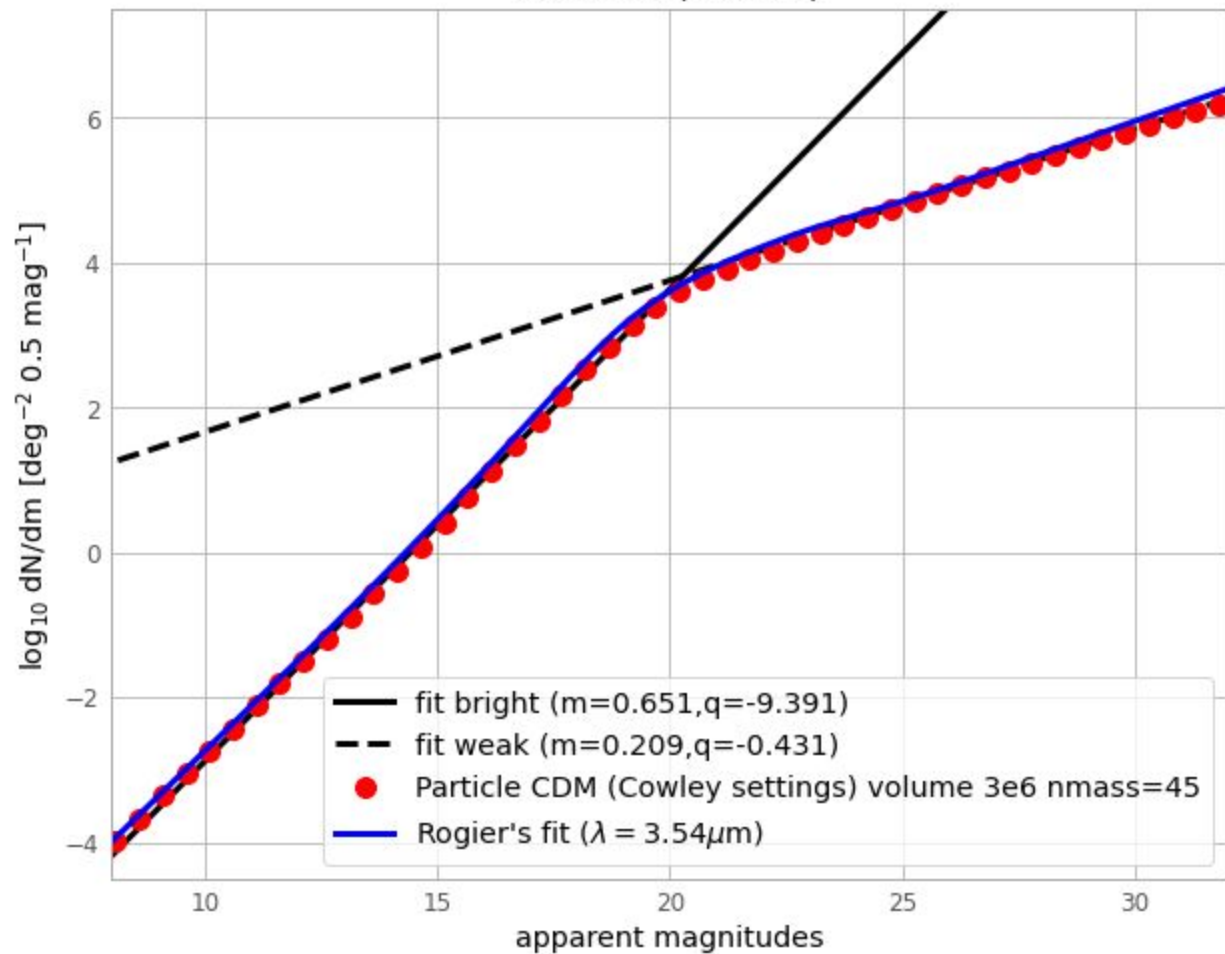
ilam=12 (F150W)



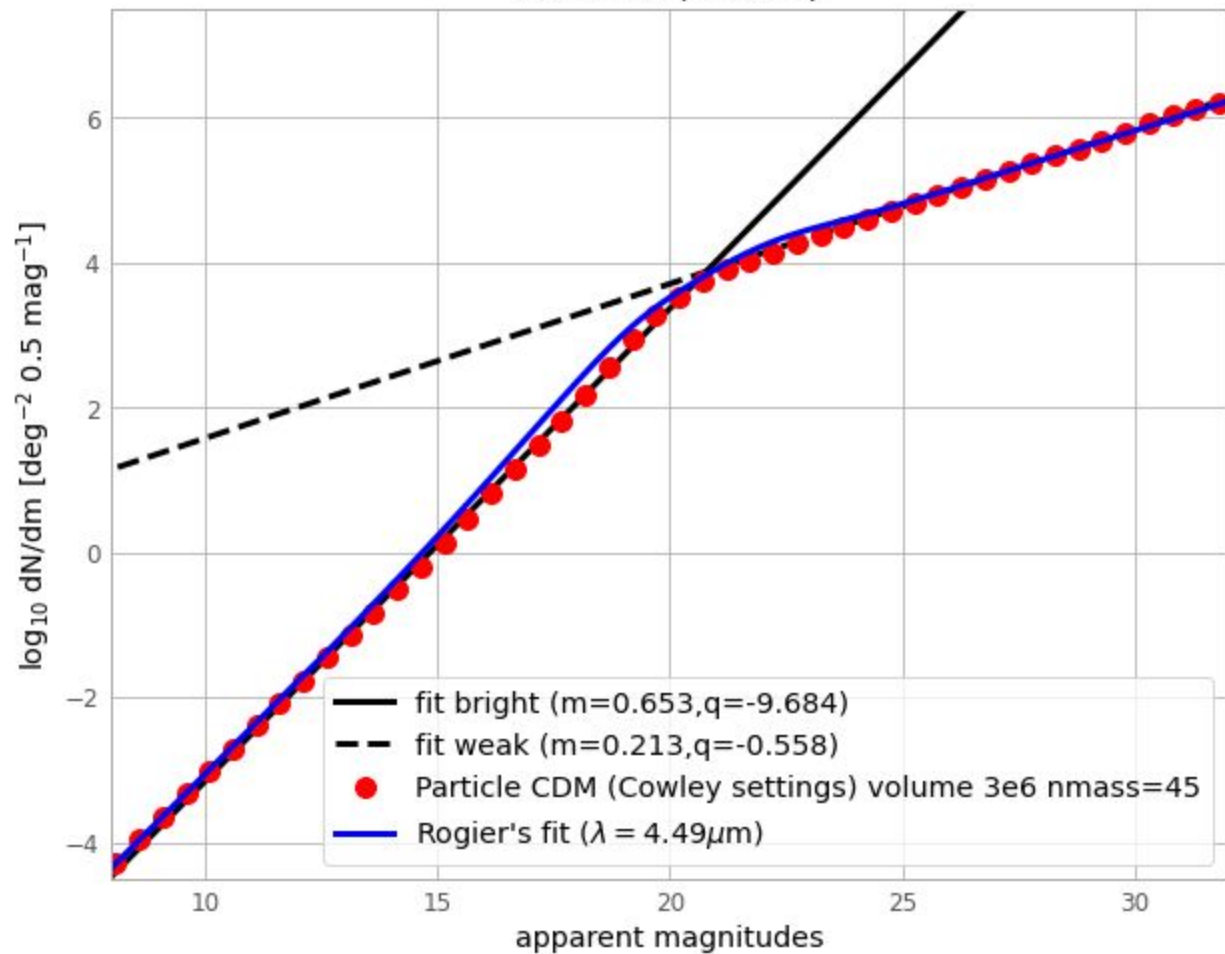
ilam=13 (F200W)



ilam=15 (F356W)



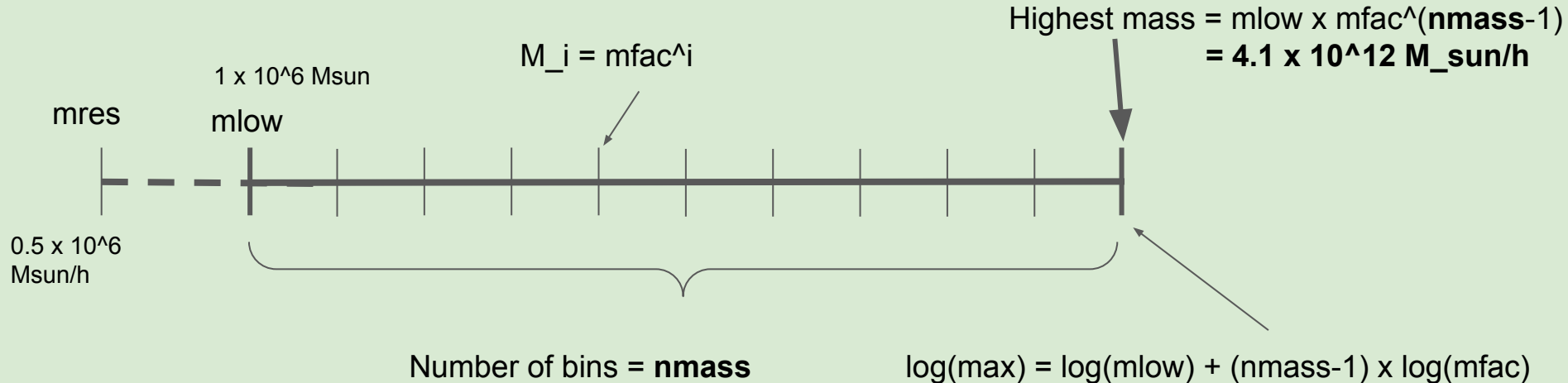
ilam=16 (F444W)

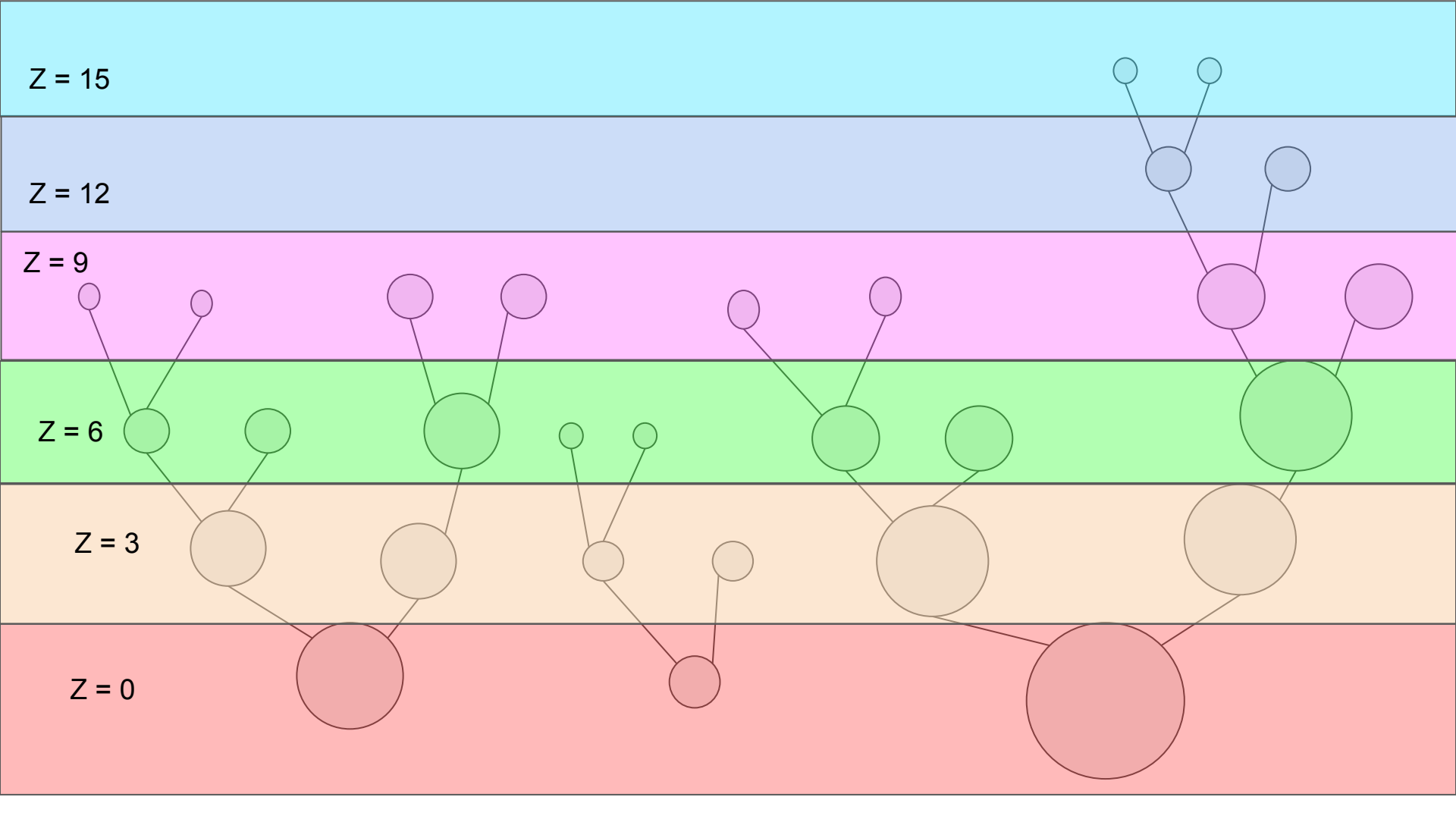


A fundamental parameter of the simulation: **nmass**

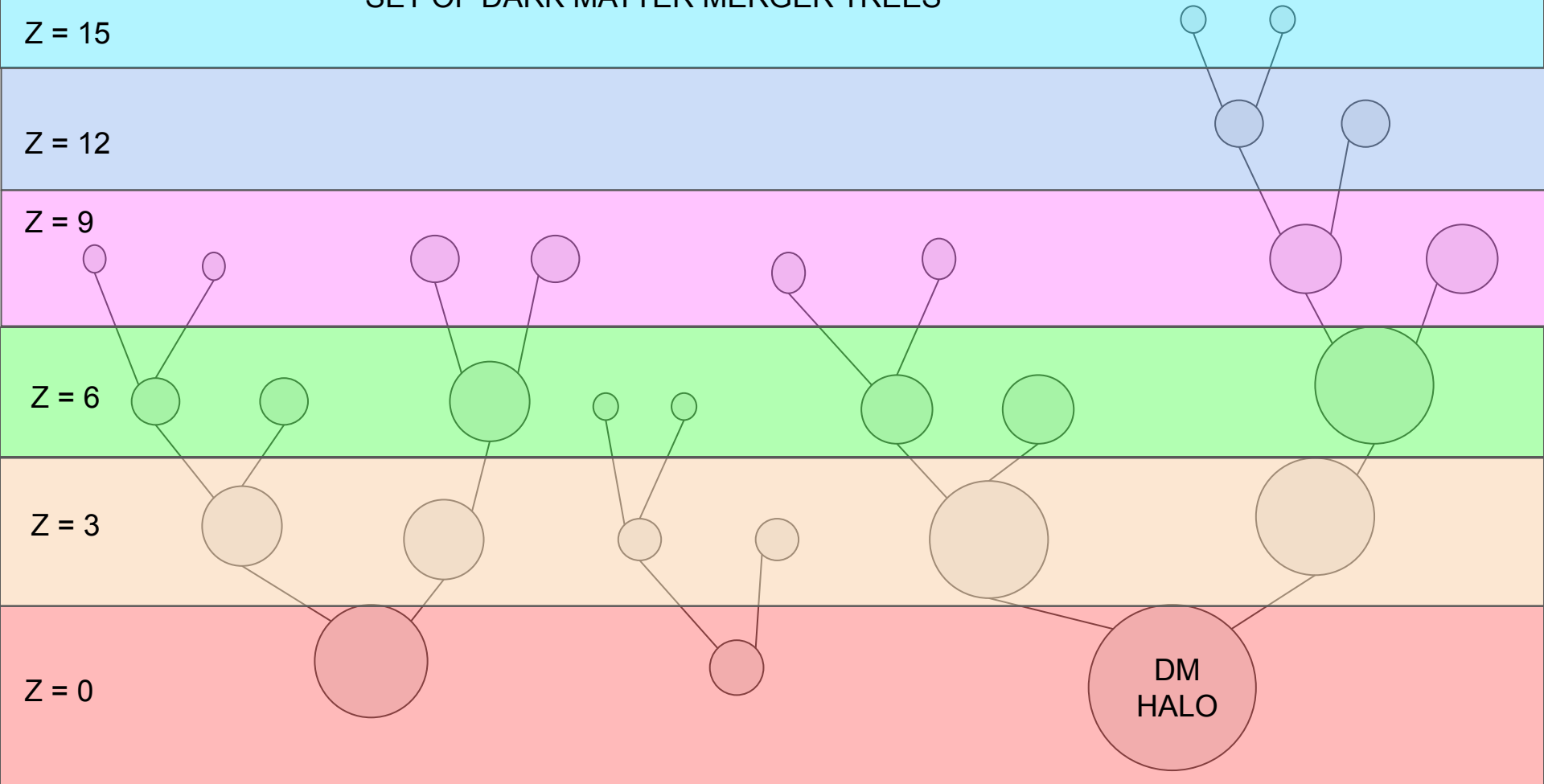
```
nmass = 45
nhalomin = 50
nhalomax = 300
mlow = 1.00000E+06
mres = 5.00000E+05
mfac = 1.41400E+00
```

The grid of halo masses values used by the simulation is defined as this

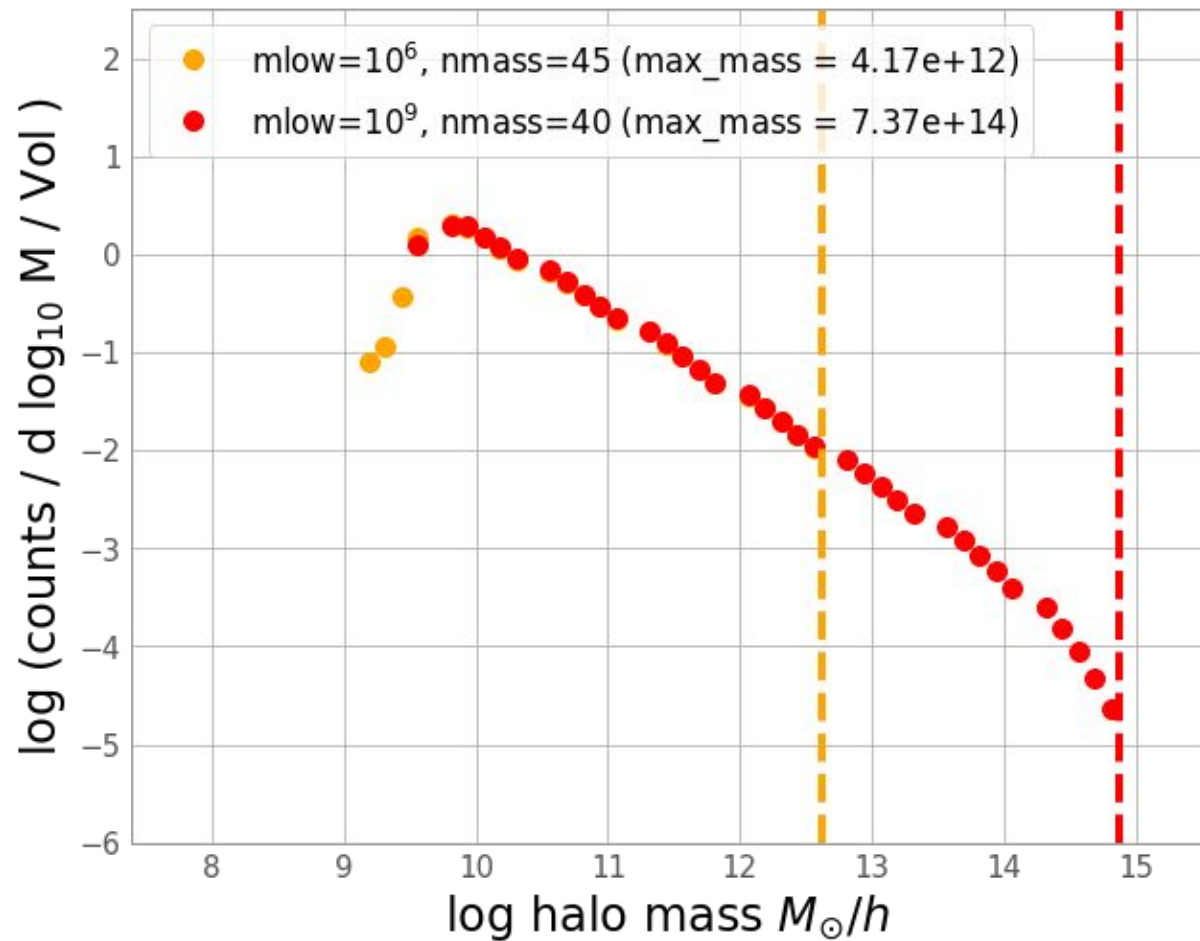




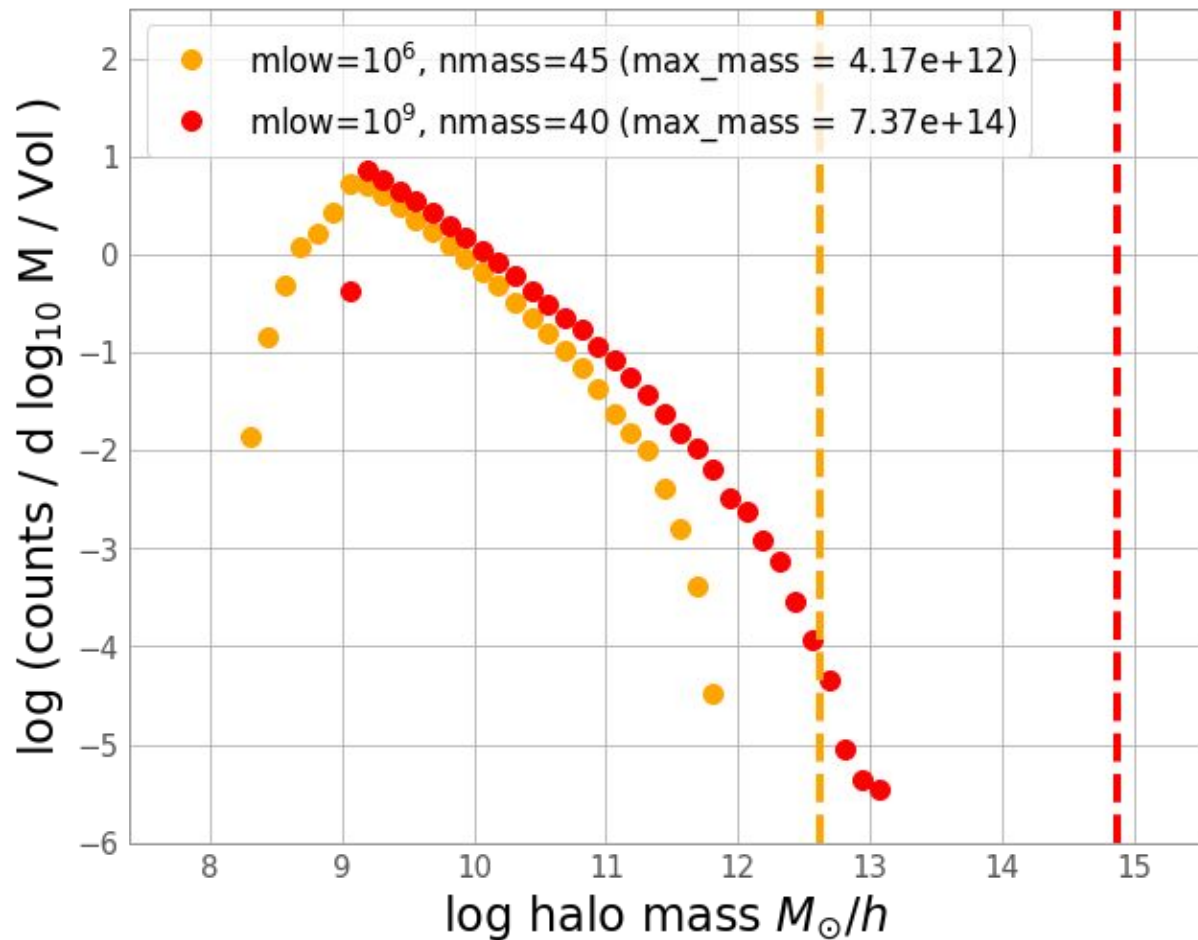
SET OF DARK MATTER MERGER TREES



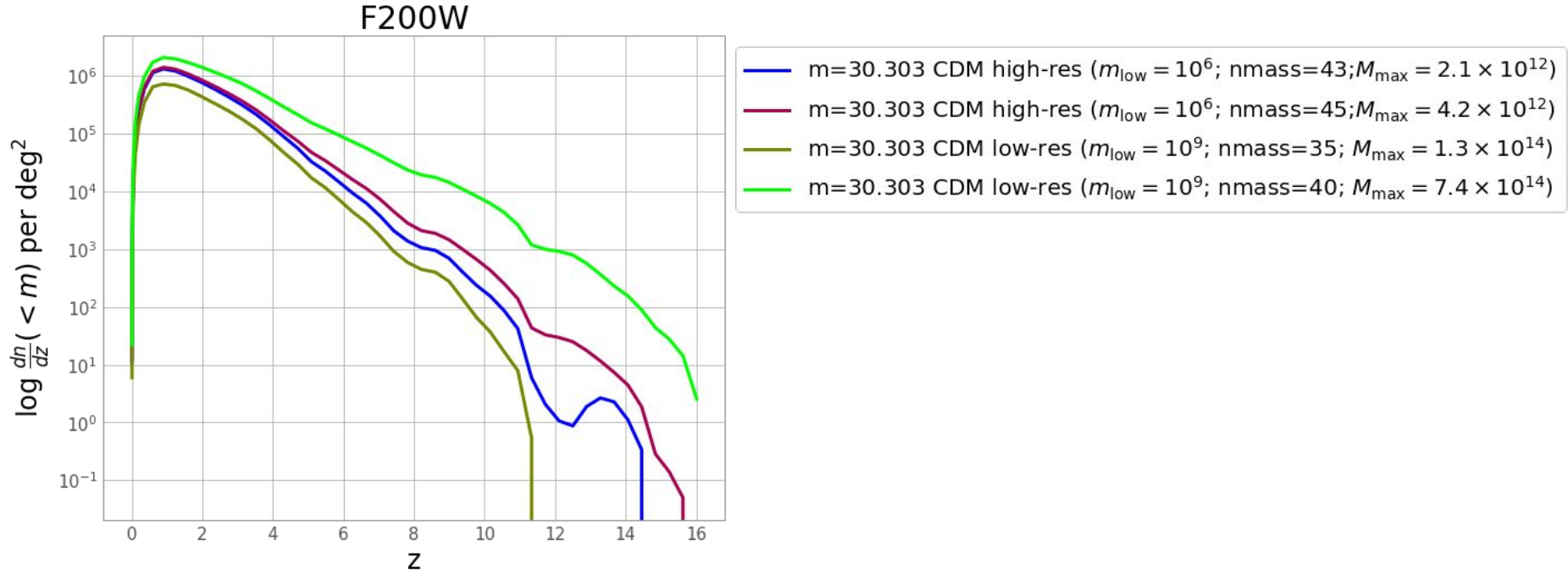
$z = 0.000$



$z = 4.347$



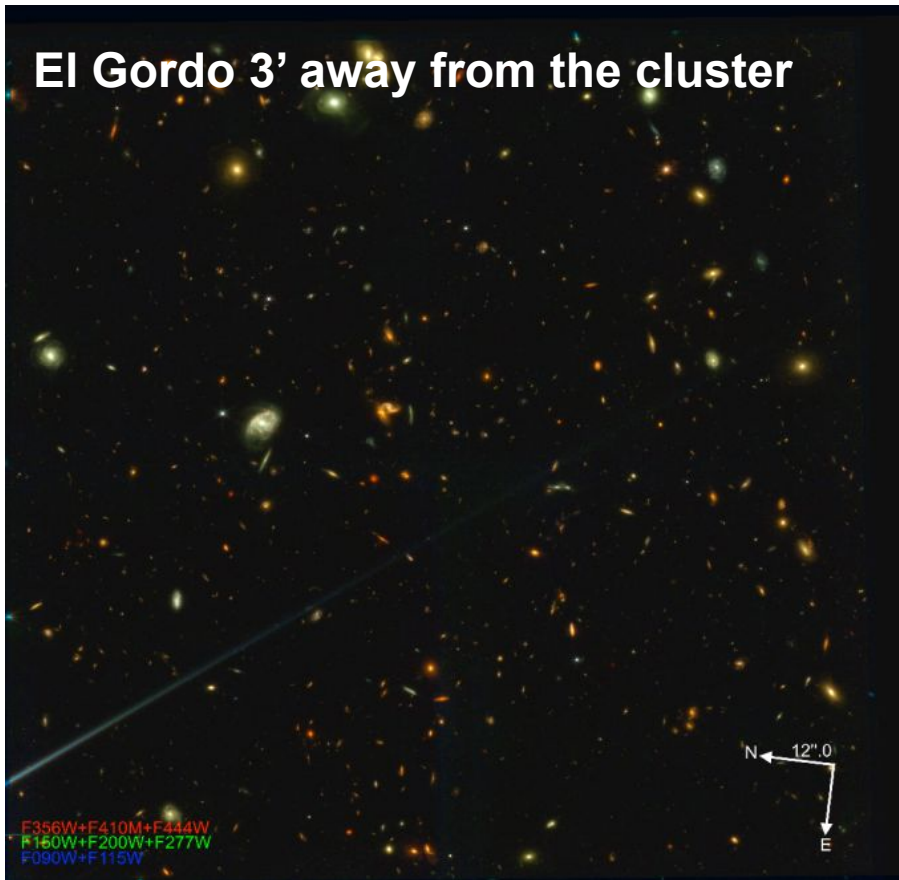
Redshift distributions for different MAX mass



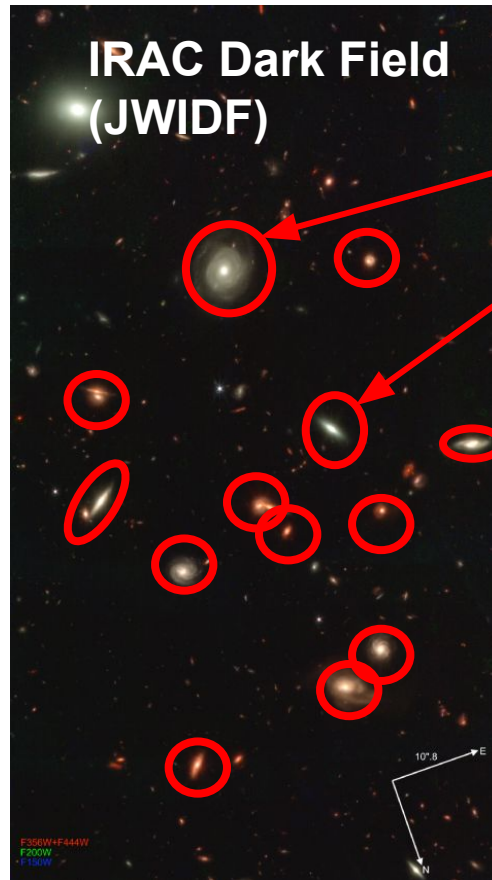
The number counts can be used to estimate the:
INTEGRATED GALAXY LIGHT (IGL)

PEARLS fields used for counts and background light

El Gordo 3' away from the cluster

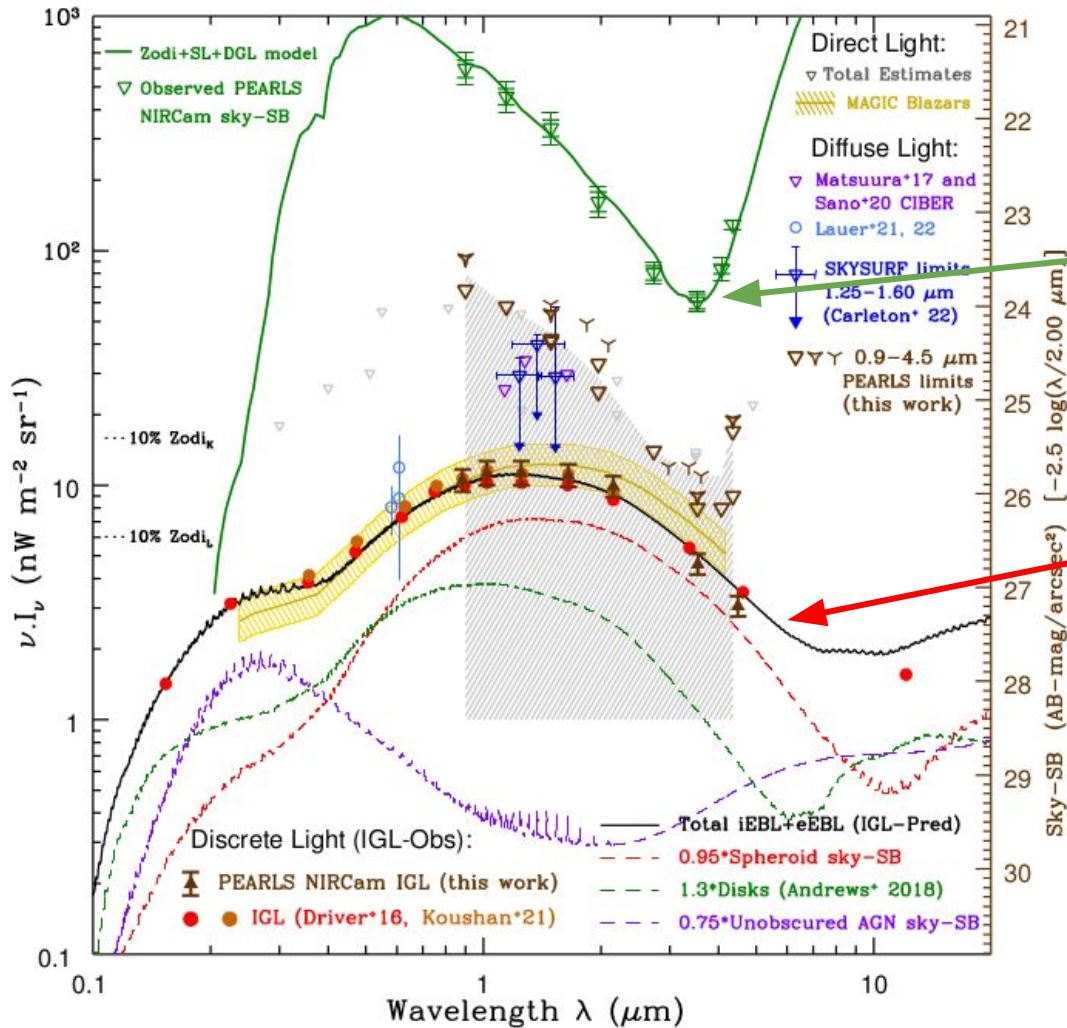


IRAC Dark Field (JWIDF)



Galaxies contribute to the Integrated Galaxy Light (IGL)

The rest of the light is called Sky-SB = Sky-Surface Brightness and it comes from many things



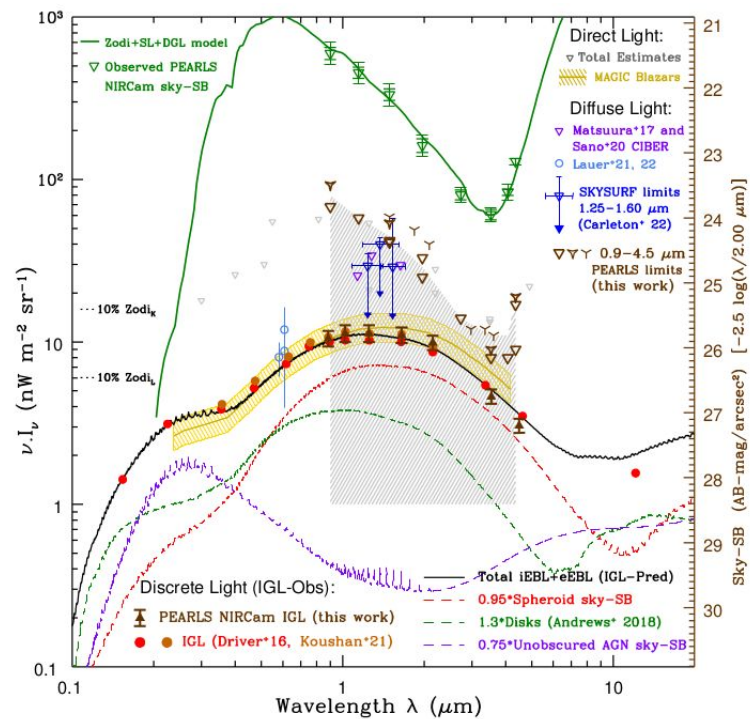
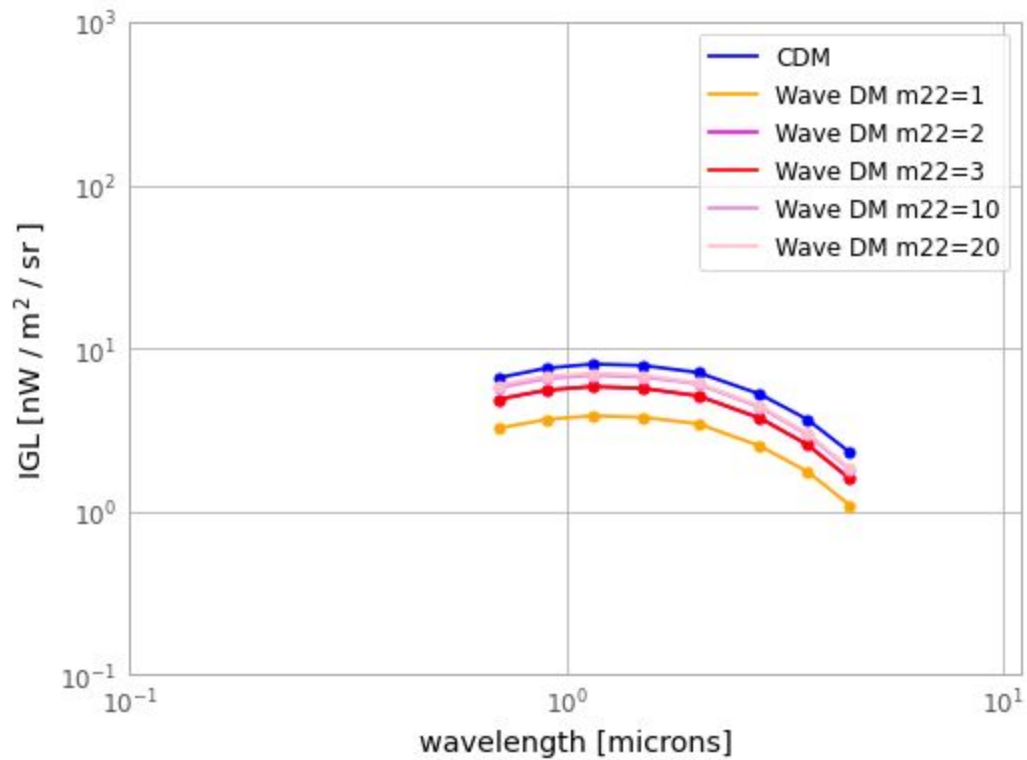
SKY SURFACE BRIGHTNESS =
Sum of:

1. Thermal
2. Straylights
3. Zodiacal light
4. Diffuse galaxy light (our galaxy)
5. Discrete objects not resolved (above the magnitude limit)

INTEGRATED GALAXY LIGHT (IGL)

- black line = theoretical model
- Brown triangles = PEARLS obs

Diffuse light = Sky-SB (obs) - Sky-SB (predict)
 (it includes all the source of lights with not known source)



The first step is the study of the halo mass function

- The halo mass function is:
 - the number of MAIN DARK MATTER HALO
 - per unit of logarithmic mass bin
 - and per unit of volume
- It is expected to have a different behaviours between CDM and Wave DM.

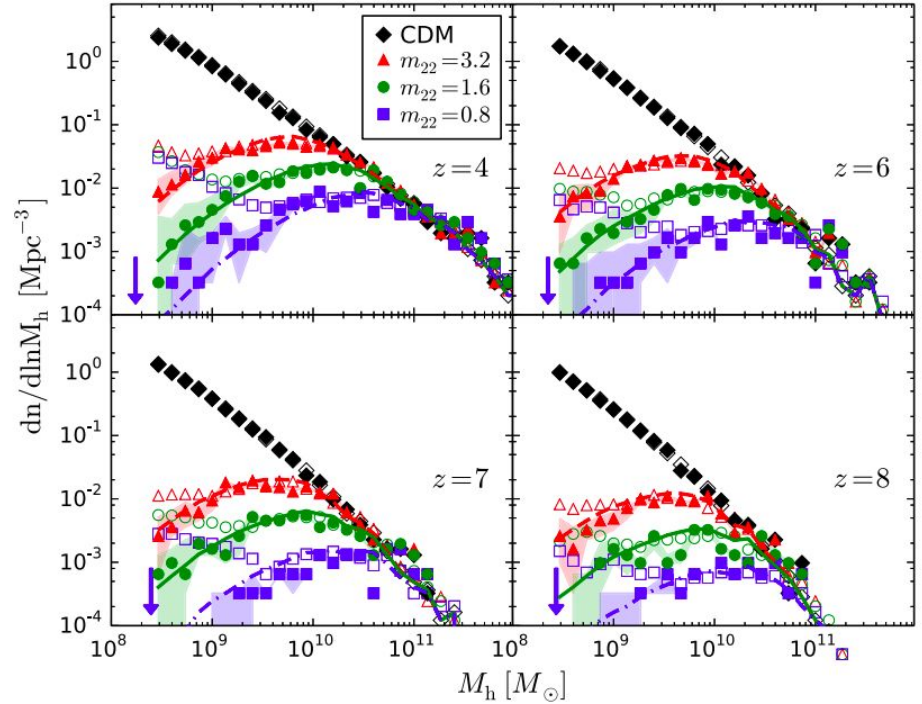
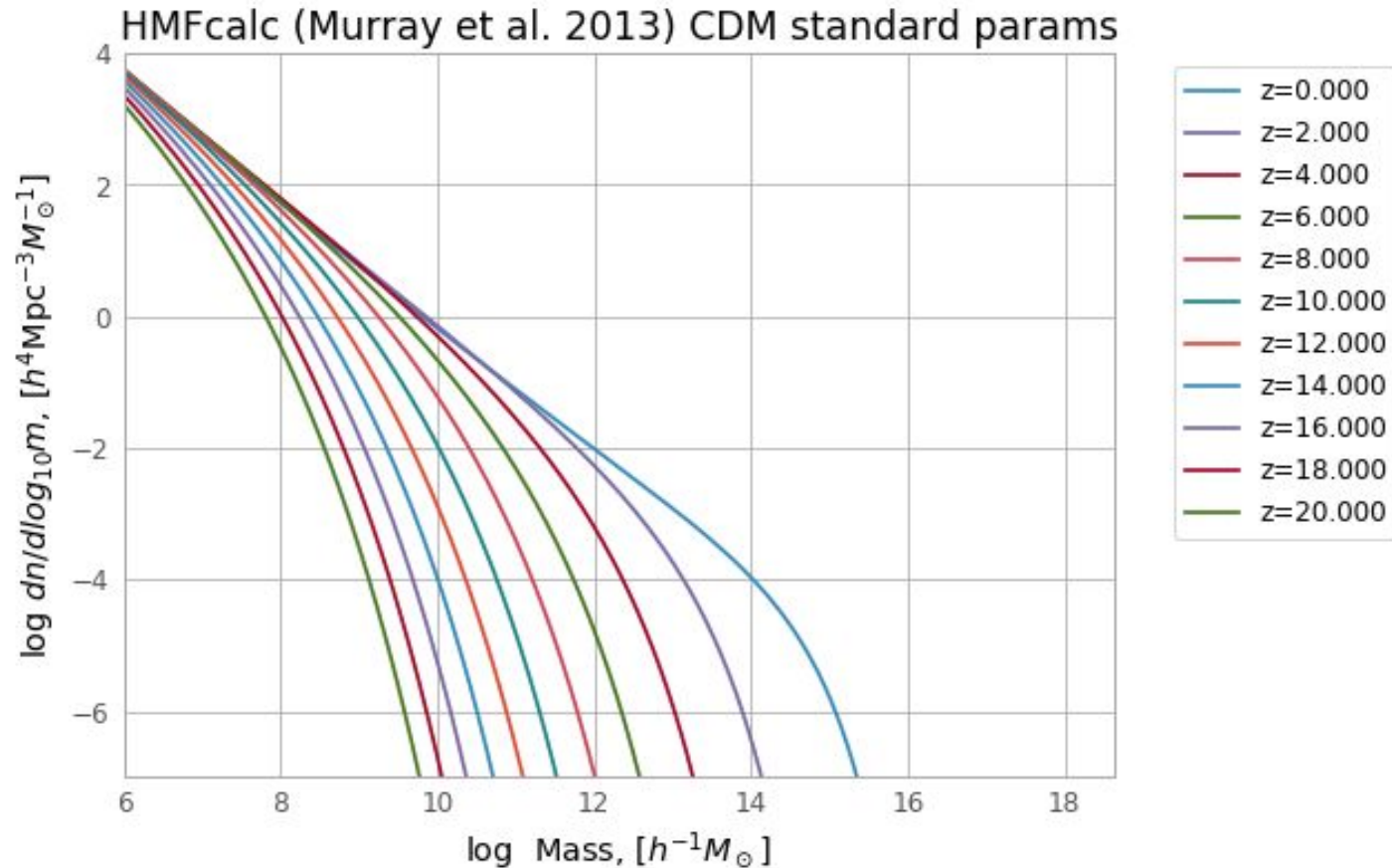
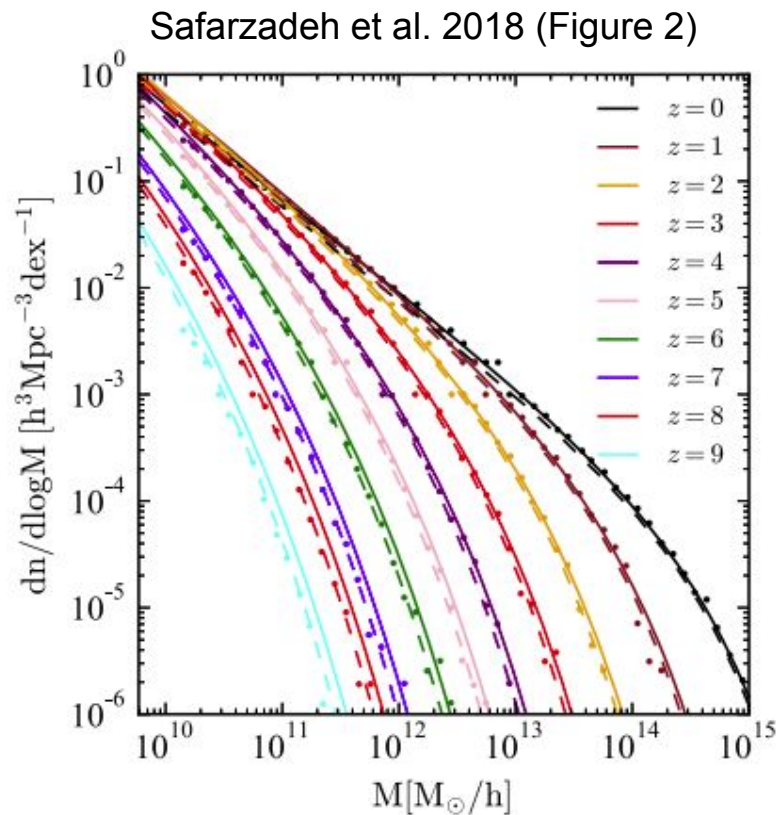
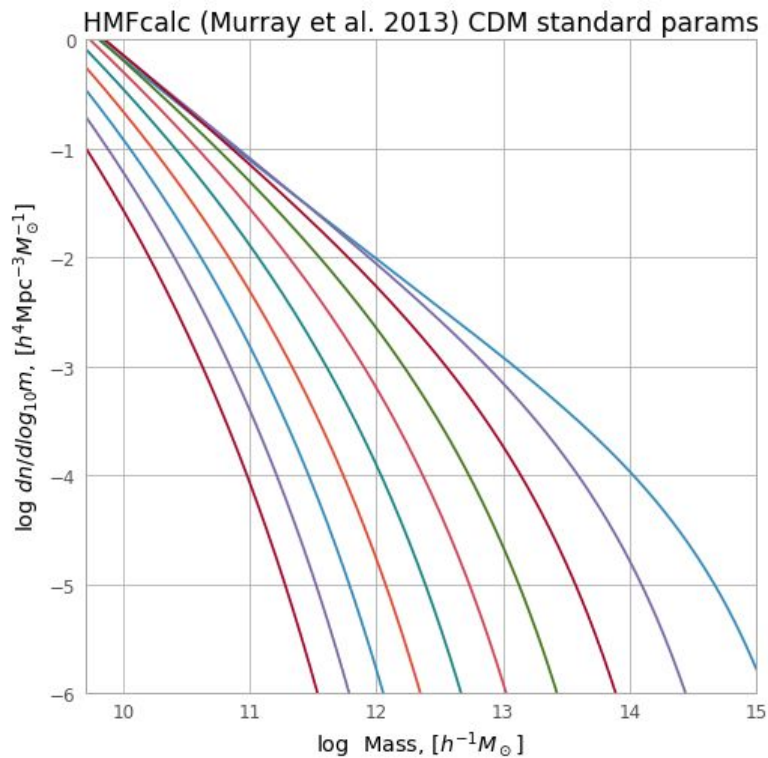


Fig. 4, Schive et al. 2016

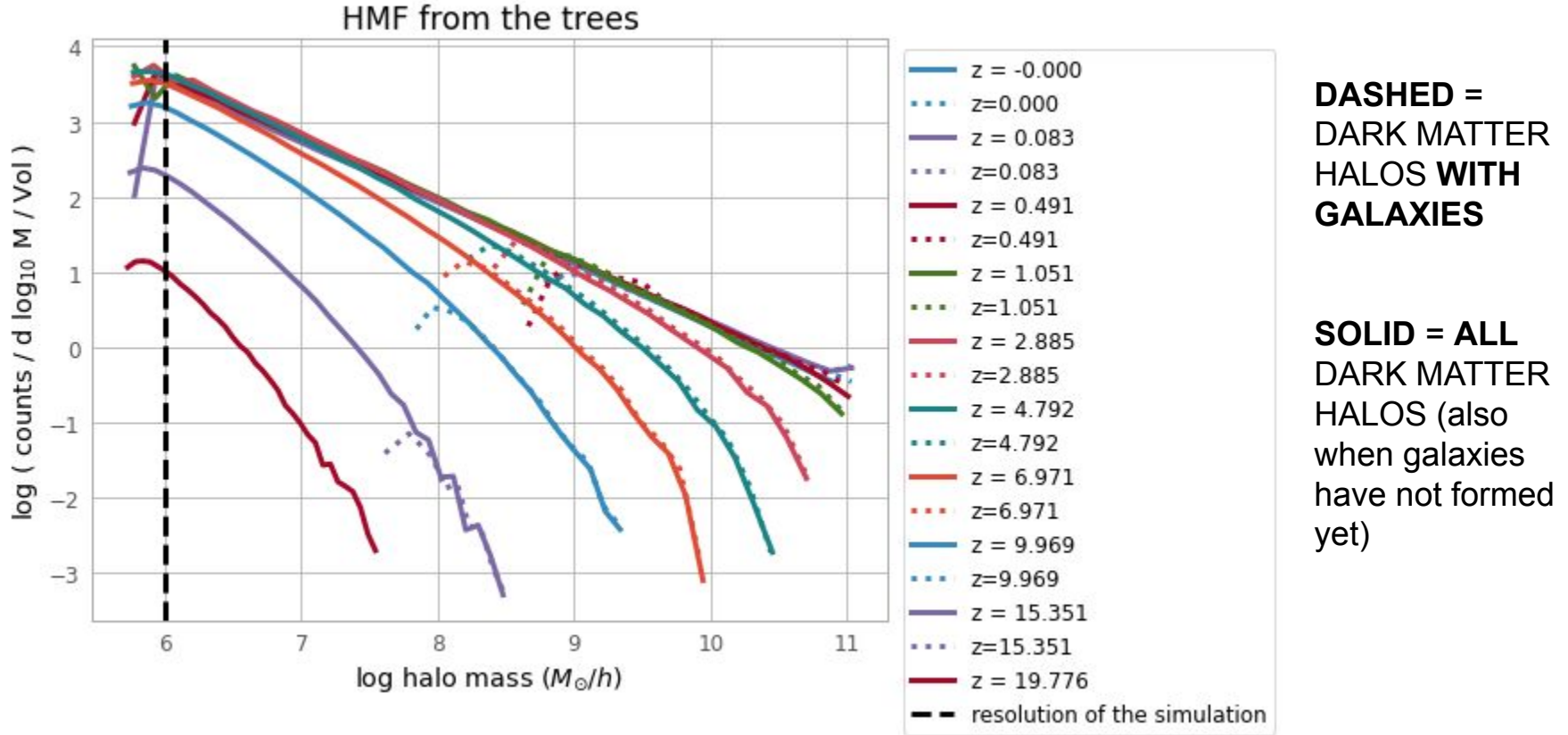
Getting a theoretical model as a reference: HMF Calc



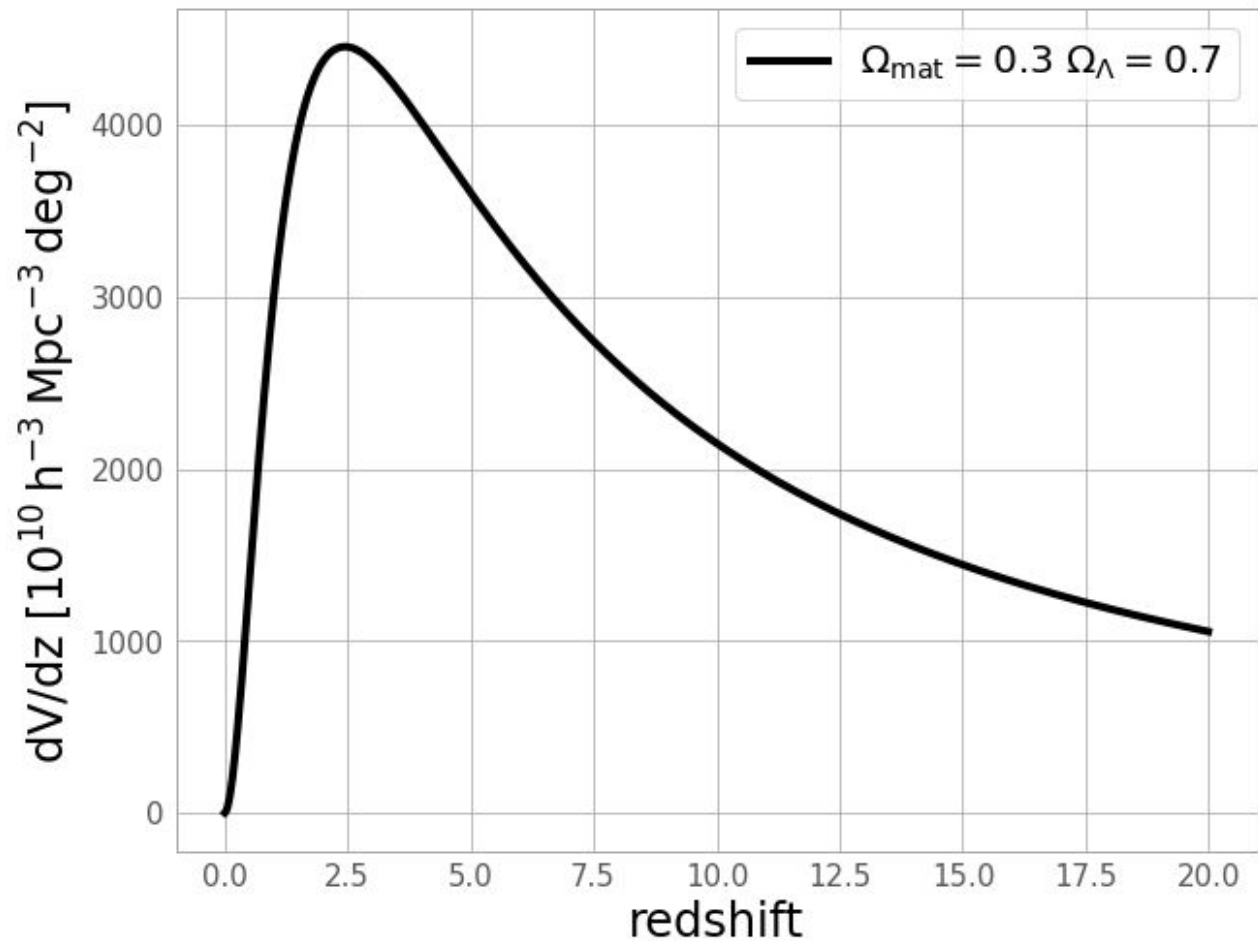
This theoretical model agrees with the literature



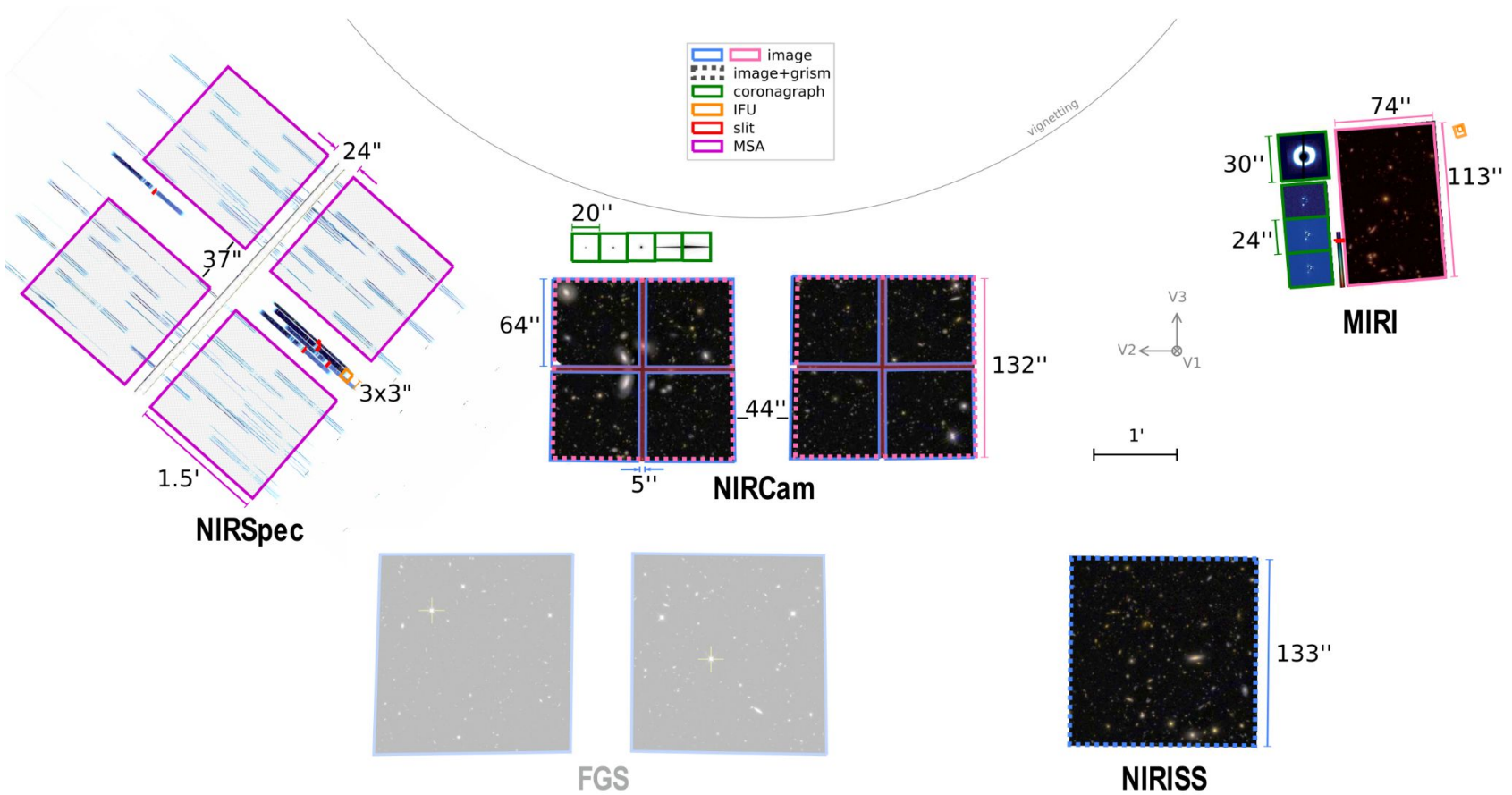
HMF for DM HALOS with and without galaxies (MCTREE)



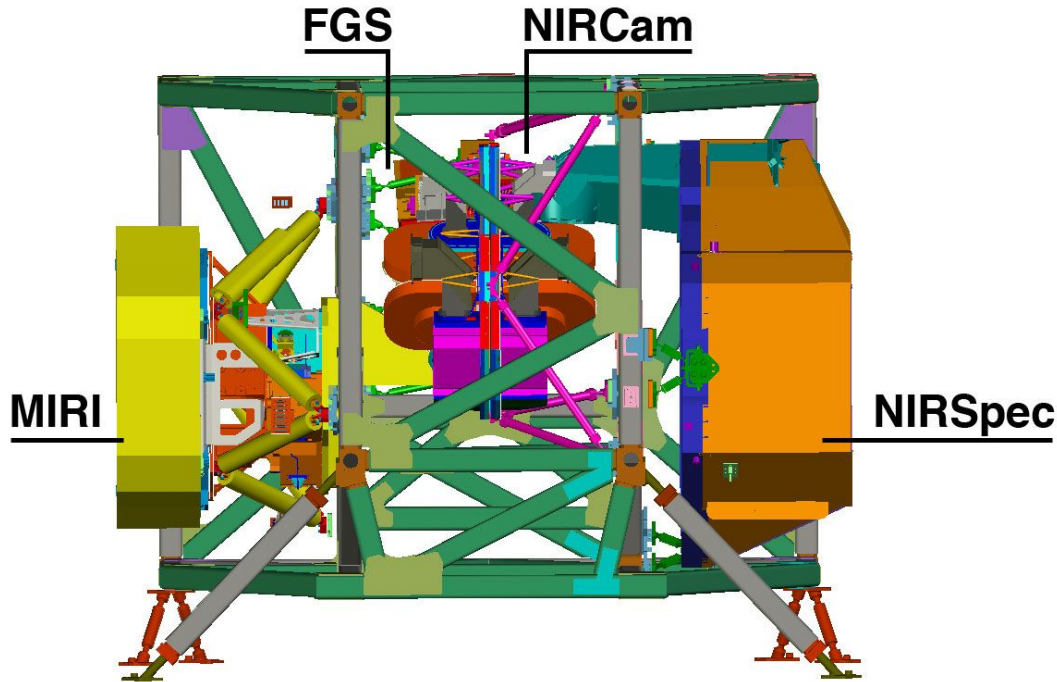
Change in volume per unit area



Field of view of JWST

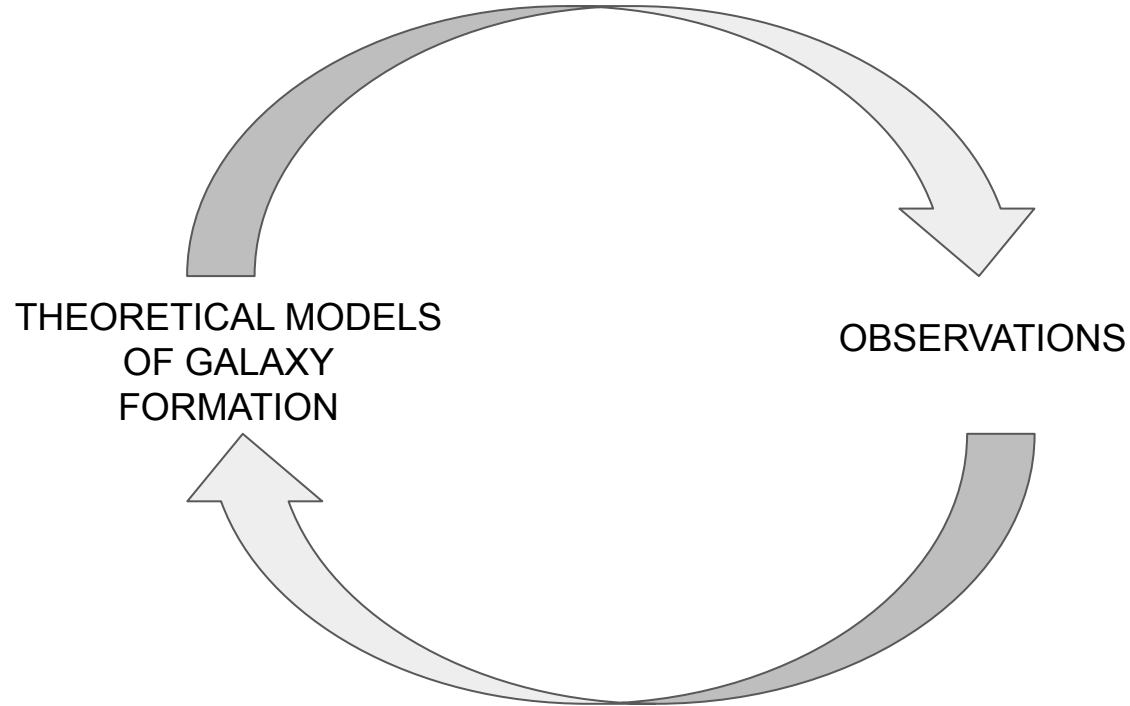


The JWST instruments



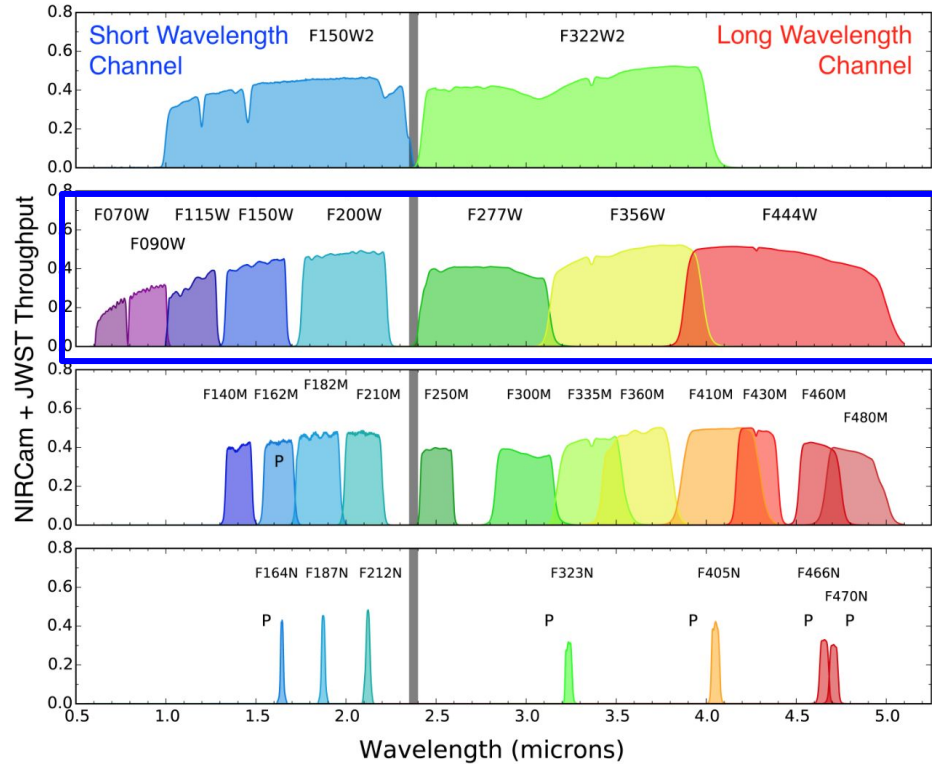
1. **NIRCam** (Near InfraRed Camera)
2. **NIRSpec** (Near InfraRed Spectrograph)
3. **MIRI** (Mid InfraRed Instrument)
4. **FGS/NIRISS** or simply **NIRISS** (Fine Guidance Sensor/Near Infrared Imager and Slitless Spectrograph)

Improving the understanding of the baryonic physics

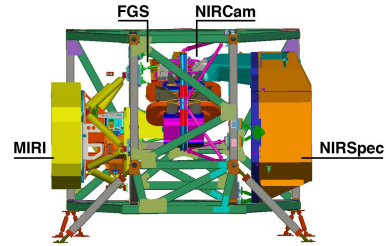


I will be simulating NIRCcam observation in the wide filters

NIRCcam Filters



Filters	$R = \lambda/\Delta\lambda$	Short wavelength channel (0.6–2.3 μm) Number of filters	Long wavelength channel (2.4–5.0 μm) Number of filters
All	~1-92	13	16
Extra-wide	~1-2	1	1
Wide	~4-5	5	3
Medium	~8-20	4	8
Narrow	~78-92	3	4



<https://jwst-docs.stsci.edu/jwst-near-infrared-camera/nircam-instrumentation/nircam-filters>

COSMA FACILITIES



Hosted by the Institute of Computational Cosmology (ICC) at Durham University and used by cosmologists, astronomers and particle physicists from across the world, **COSMA** has the processing power and memory of about **28,000 home PCs**.

Using COSMA, **single run** of my current JWST simulations take an average of **5 to 6 days to end**.

<https://dirac.ac.uk/> DIRAC - Distributed Research utilising Advanced Computing

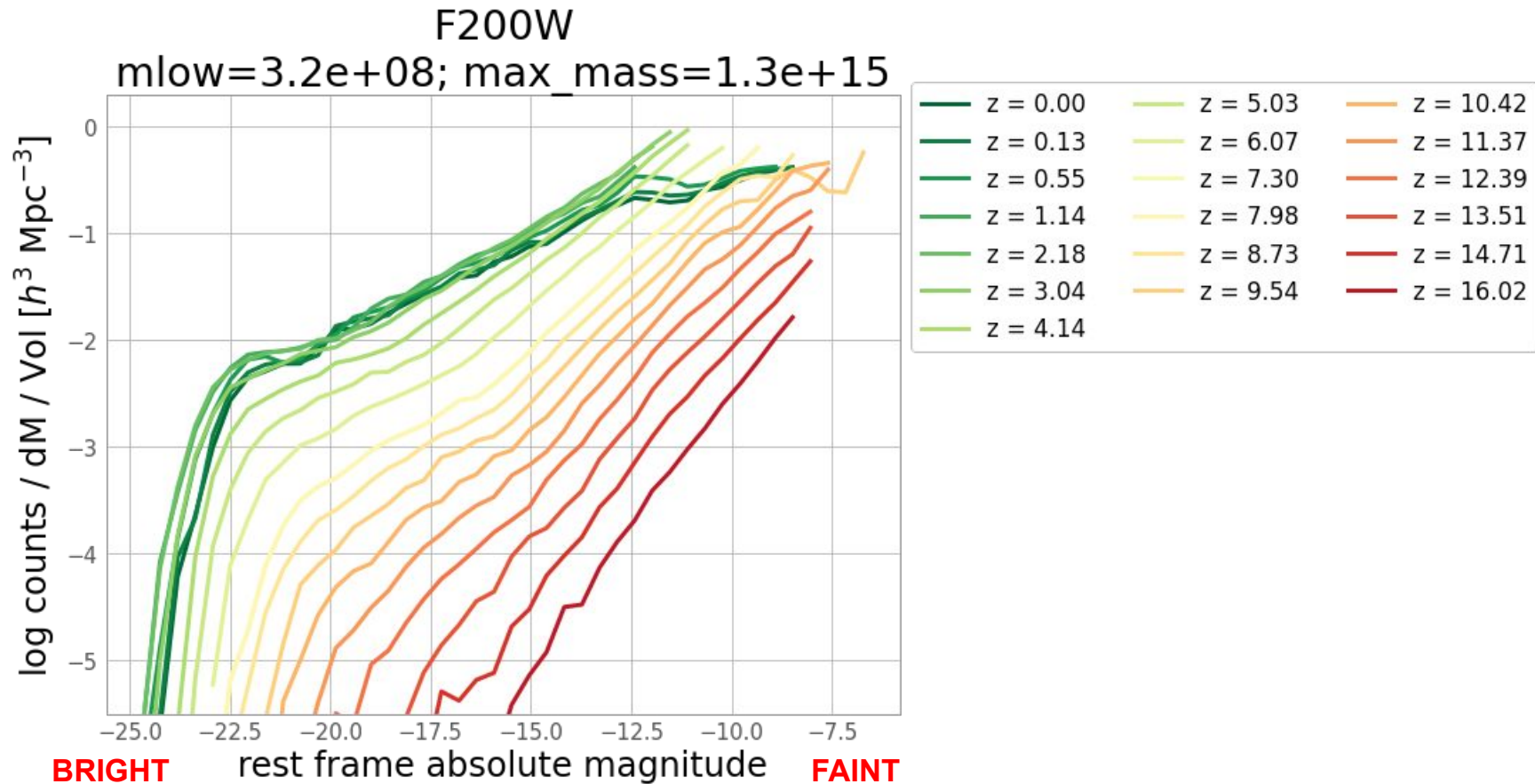
<https://www.durham.ac.uk/departments/academic/physics/cosma7/>

COSMA specifics

- **360 compute nodes with 1 TB RAM** and dual 64-core AMD EPYC 7H12 water-cooled processors at 2.6GHz
- 2 login nodes with 2 TB RAM and dual 32-core AMD EPYC 7542 processors at 2.9 GHz
- 2 fat nodes with 4 TB RAM and dual 64-core AMD EPYC 7702 processors at 2.2GHz
- 1 AMD **GPU** nodes with 6 MI50 GPUs (32GB), 1TB RAM, dual 16-core AMD EPYC 7282 processors at 2.8GHz
- 1 AMD Milan node with a MI100 **GPU**, 1TB RAM, dual 64-core AMD EPYC Milan 7713 processors at 2GHz
- 1 NVIDIA **GPU** node with 10 V100 GPUs (32GB), 768GB RAM, dual Intel Xeon Gold 5218 processors at 2.3GHz
- 2 console nodes with a single 16-core AMD EPYC 7302 processor at 3GHz and 256GB RAM



Luminosity functions



The luminosity function can be converted into number counts

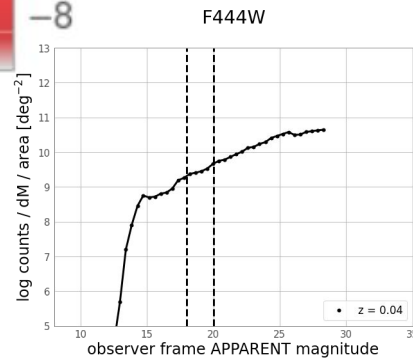
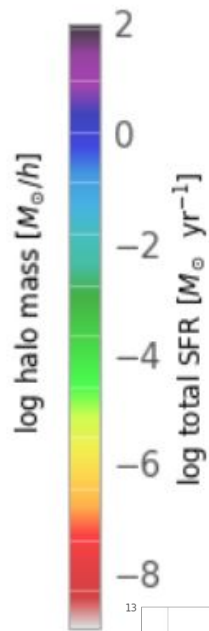
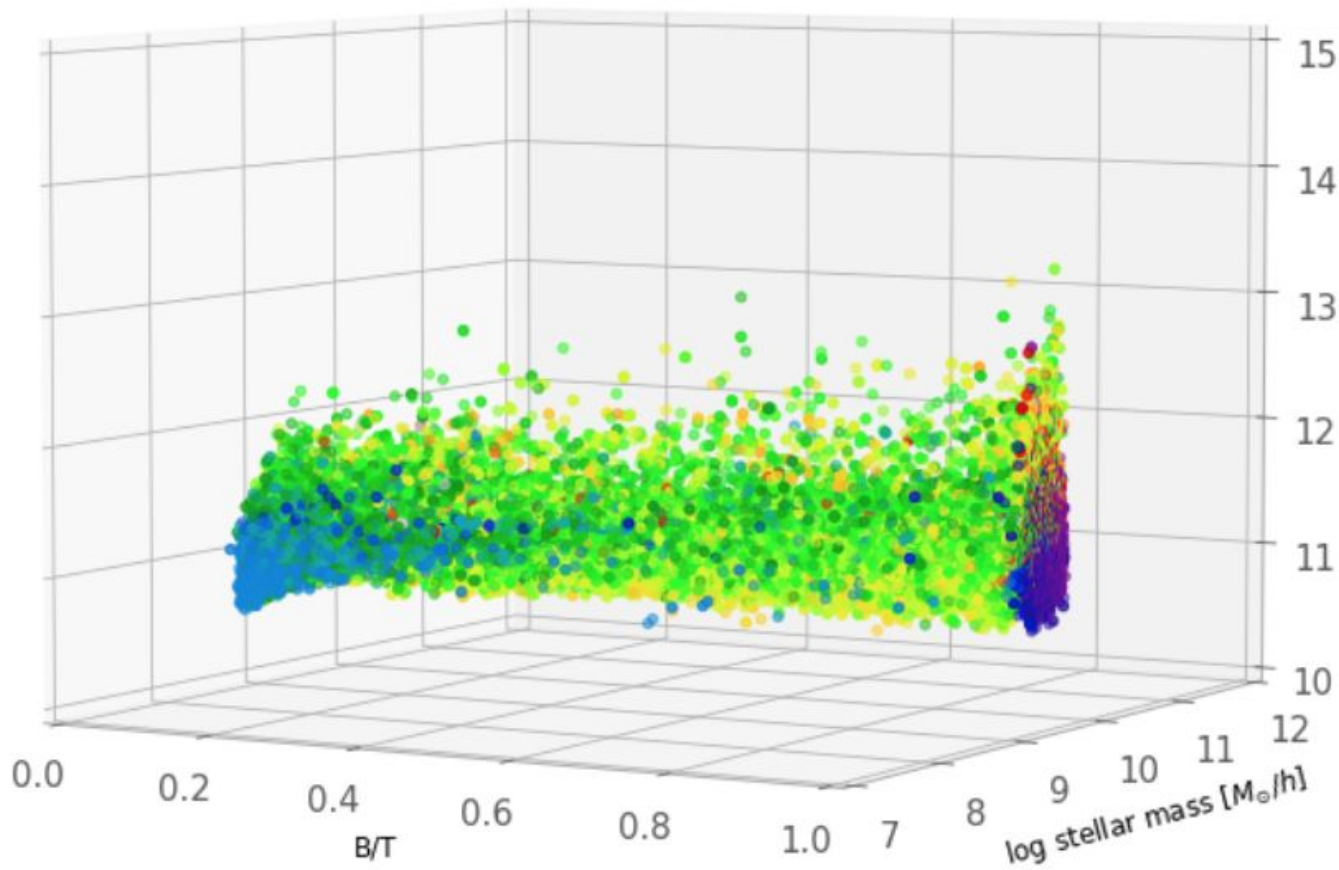
1. CONVERT INTO **APPARENT MAGNITUDE**:
2. Consider the **change in volume element with redshift**
3. **Integrate** over the **redshift range** of interest

$$d^2 N / d \ln(S_\nu) / dz = dn / d \ln(L_\nu) \times dV / dz$$

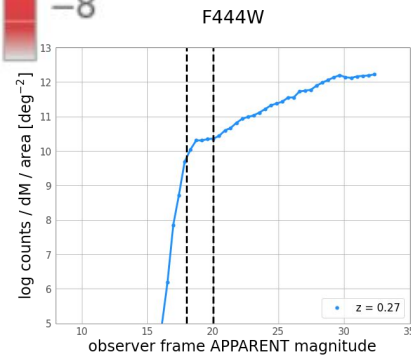
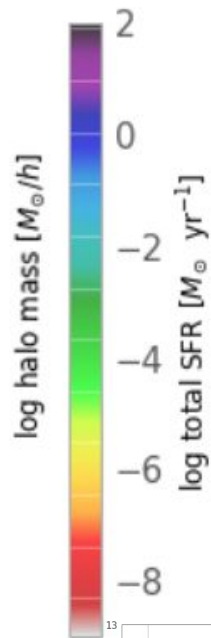
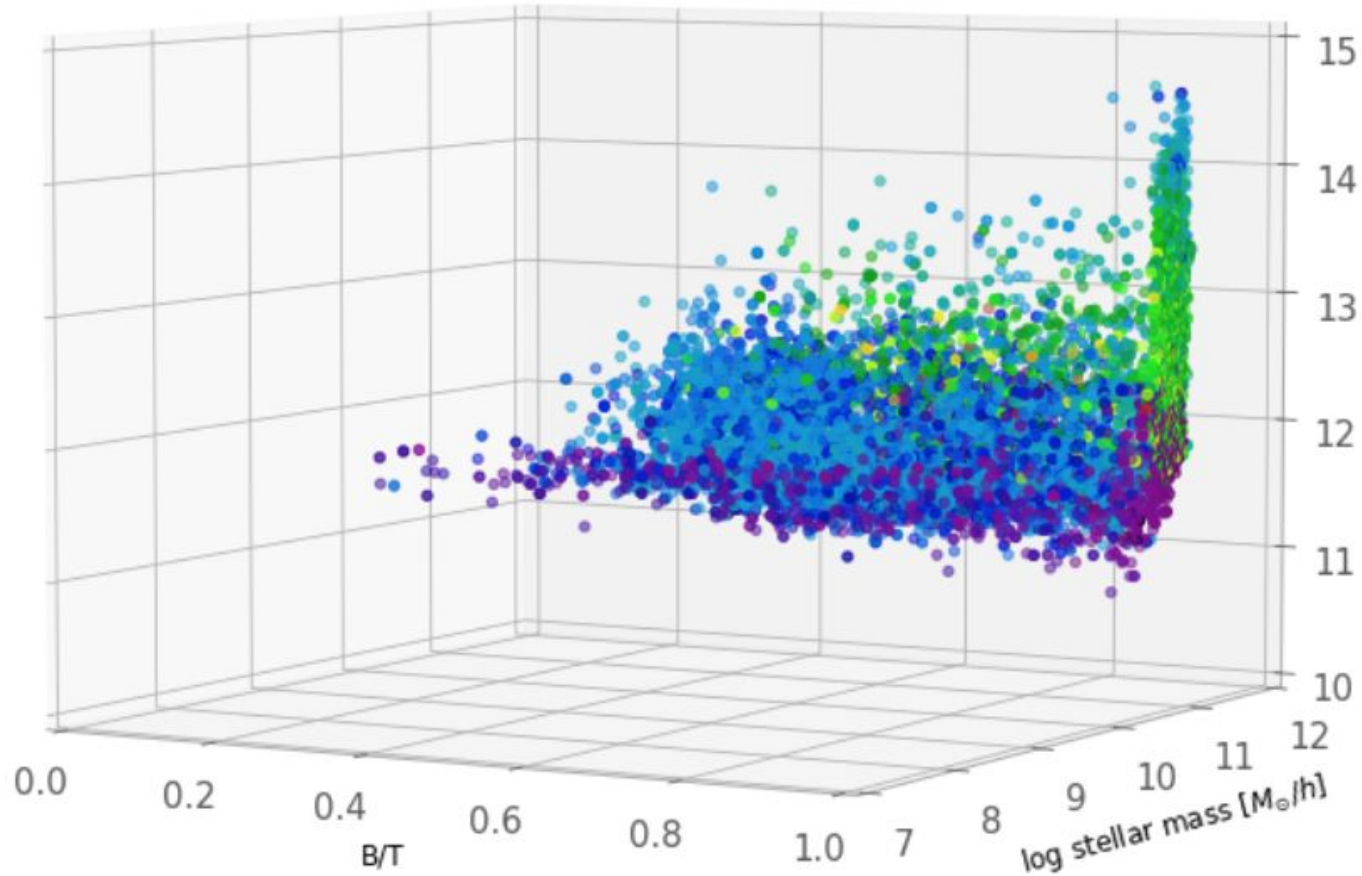
NUMBER COUNTS
(all redshifts integrated together)

LUMINOSITY FUNCTION
(at a specific redshift snapshot)

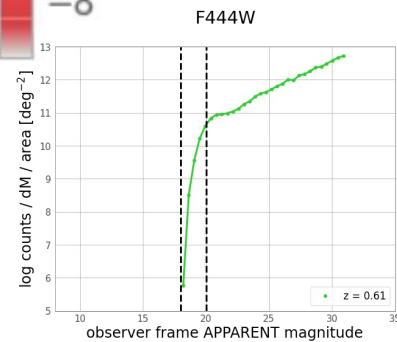
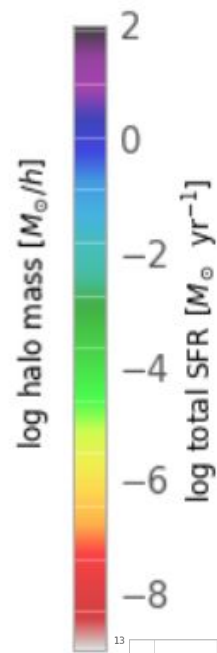
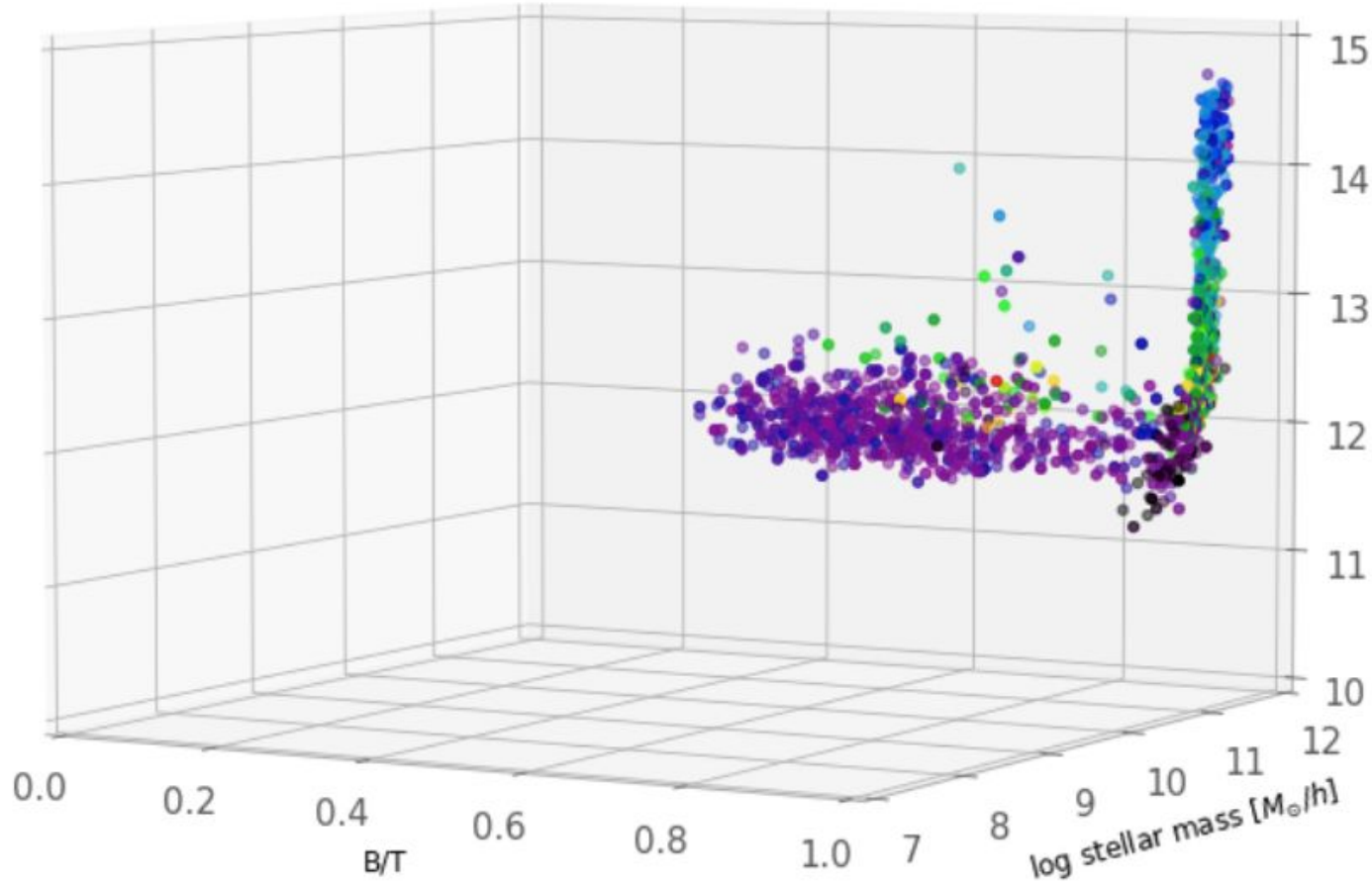
z=0.04



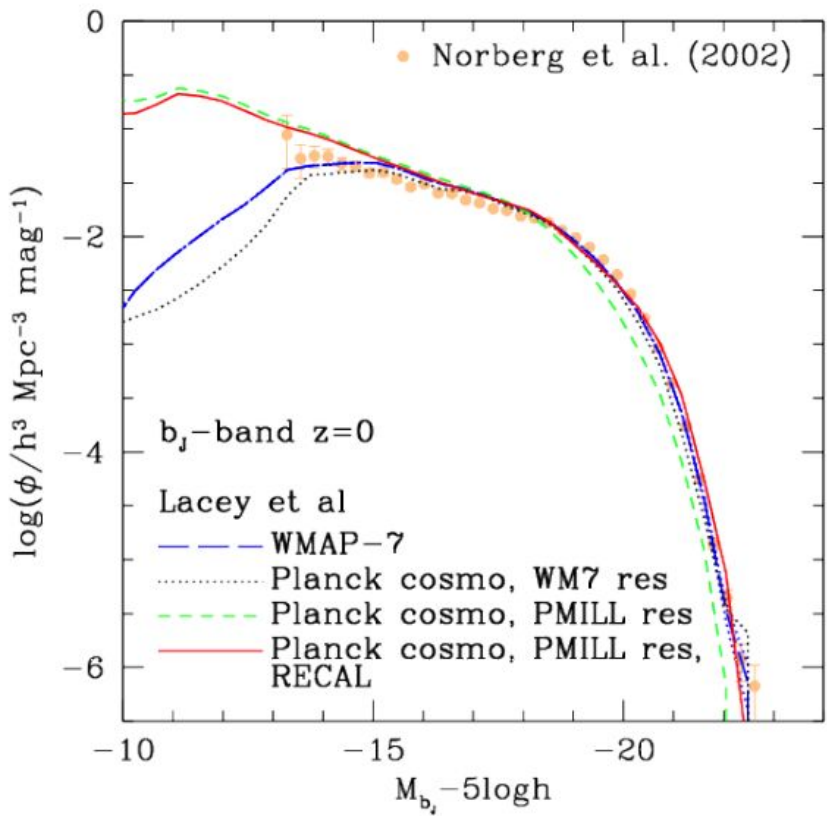
$z=0.27$



$z=0.61$



Calibration of the Luminosity Function at redshift zero



$$\dot{M}_{\text{eject}} = \beta(V_c)\psi = \left(\frac{V_c}{V_{\text{SN}}}\right)^{-\gamma_{\text{SN}}} \psi$$

```

alpha_Cooled_Remove = 1.00000E+00
transfer_halo_cold = 0
vdisk = T
Vcirc_Fac = 1.00000E+10
tdisk = T
NoDiskUseHalo = T
alphahot = 3.40000E+00
vhotdisk = 3.20000E+02
vhotburst = 3.20000E+02
Saturate_Feedback = F
thresholdVcirc = 1.00000E+06
fsw0disk = 0.00000E+00
fsw0burst = 0.00000E+00
vswdisk = 1.00000E+02
vswburst = 1.00000E+02
Sat_Evol_Feedback = F
alphahot_prime = 1.00000E+00
vhotdisk_prime = 1.80000E+02
vhotburst_prime = 1.80000E+02
vcirc_prime = 5.00000E+01
    
```