



Design and Implementation of a Monitoring System

Serguei Kolos,

University of California, Irvine







International School of Trigger and Data Acquisition





What you are expected to learn in the next hour

- Why systems need to be monitored
- □ The Basic one-size-fits-all Architecture
 - Technology independent
- □ Implementation Strategy:
 - With a few technology examples
- Data Quality Monitoring







Why systems need to be Monitored?

- Cos the Universe is not perfect
- The rate of failures is proportional to the system complexity
- Monitoring is indispensable for successful operation



How Higgs boson discovery would look like in an ideal world



What happens in reality

- A complex project has a chance to succeed only if it is ready to deal with problems
- Monitoring System provides the first line of defense:
 - Detects issues
 - Reports them
 - Helps to Investigate



The Simplest Monitoring Example





The Basic Monitoring Architecture



The **print()** function drawbacks

print("Hello, World")

- Not bad for the *HelloWorld* application but doesn't scale to any real system
- With multiple applications running for a long time on many computers, we want to know:
 - When did something happen?
 - Where did it come from?
 - How important is it?
- Do better solutions exist?

Logging API to the rescue



The Updated Monitoring Architecture



- The Logging API
 - Well-designed and mature
- The Logging API and Communication layers are completely independent
- Communication:
 - Many of the shelf implementations exist on the market
 - Can be exchanged transparently for the end-user applications

Programming Languages Support

Python

import logging

class Logger:

def critical(msg, *args, **kwargs):

def debug(msg, *args, **kwargs):

def error(msg, *args, **kwargs):

def info(msg, *args, **kwargs):

def warning(msg, *args, **kwargs):

Java

import java.util.logging.Logger

class Logger {

void severe(String msg);

void fine(String msg);

void error(String msg);

void info(String msg);

void warning(String msg);

}

Existing Appenders for the Java Logging API

- **CassandraAppender** writes its output to an <u>Apache</u> <u>Cassandra</u> database
- FileAppender writes events to an arbitrary file.
- FlumeAppender <u>Apache Flume</u> is a distributed, reliable and highly available system for efficiently collecting, aggregating, and moving large amounts of log data
- JDBCAppender writes log events to a relational database table using standard JDBC
- NoSQLAppender writes log events to a NoSQL database
- **SMTPAppender** sends an e-mail when a specific logging event occurs, typically on errors or fatal errors
- ZeroMQAppender uses the <u>JeroMQ</u> library to send log events to one or more ZeroMQ endpoints



What about C++?

• Rare case where using MACRO for the public API is a viable option

```
DAQ_LOG_CRITICAL("File '" << file_name << "' not found")
DAQ_LOG_ERROR(...)
DAQ_LOG_WARNING(...)
DAQ_LOG_INFO(...)
DAQ_LOG_INFO(...)</pre>
```

• Initial implementation may be trivial:

#define DAQ_LOG_CRITICAL(m) std::cerr << m << std::endl;</pre>

- A scalable implementation can be provided later:
 - Will not affect users' code
- Getting better with the C++ language evolution:
 - A few implementations recently appeared based on the new <u>C++20</u> <u>std::format</u> and <u>C++23 std::print</u> specifications

Example: The ATLAS Error Reporting Service



Monitoring System evolution during the project lifetime

- The destination of the messages can be changed at any moment:
 - No changes in the Software Applications required!
- Data Storage is optional but very handy:
 - Adds **persistence** can be used for postmortem analysis



Set Priorities Properly

- Choose (or implement) the Monitoring API before starting to implement the DAQ system:
 - The Monitoring must be used by all components of the DAQ system
 - Changing them later will be a pain
- Can take care about Communication and Visualization implementations later:
 - Using simple output to terminal would be sufficient for the beginning
- Advantages:
 - Using the monitoring system will exercise its functionality and performance
 - Learn the best ways of presenting information
 - Speed up the DAQ system development



How Monitoring System can speed up DAQ System Development



Can we Extend the Same Ideas to the Other Types of Monitoring Data?

Monitoring Data Types

- Messages used to inform about anything of importance that happens in the system
- **Metrics** show how the system performs:
 - Values of properties of the software and hardware system components
 - Counters, Gauges and Histograms



Main Metrics Types

Counter



- Monotonically increasing integer number
- Simple to monitor:
 - Last value for the last time period
- Examples:
 - Cumulative totals: number of triggers, number of bytes sent/received, etc.

Gauge

- Arbitrary changing value:
 - Integer or floating point
- Monitoring can be tricky:
 - Last value
 - Mean value
 - Min/Max values
- Examples:
 - Resources usage: CPU, memory, buffe
 - Rates: triggers/s, bytes/s, etc.
 - HW Properties: voltage, current, temperature, etc.

Metrics Monitoring Requirements





✓ Must be displayed as time series
✓ Must be accessible in real-time
✓ Must be recorded to be checked later

Reusing the Same Architecture



- For both **Communication** and **Visualization** components many implementations exist on the market:
 - All they need is a stream of time series data
 - They can store and visualize them
- They may be freely exchanged during the project's life-time
- For this the API must be independent of the Communication and Visualization

Does a Common API for Metrics exist?

- There is no commonly accepted API for Metrics
- SW tools for metrics collection and analysis usually define just a format of metrics stream they accept
- A well-known example is Prometheus:
 - Retrieves data via HTTP
 - No programming language API



Custom API for Metrics Monitoring



Metrics IDs

- All Metrics must have unique IDs
- Uniform human-readable naming schema greatly simplifies Metrics handling:
 - Finding required Metrics is straightforward
 - Easy selection and filtering using regular expressions
- A possible approach:
 - System/Sub-system/Component/Metrics
- Examples:
 - /ATLAS/DAQ/EventRecoder/**EventsNumber**
 - /ATLAS/DAQ/EventRecoder/**RecordingRate**

Some Implementation Options



- The underlying implementation can be updated as the project evolves:
 - Does not affect the applications
 - The same Analytics and Visualization tools can still be used

RESTful Protocol

- REST **Re**presentational **S**tate **T**ransfer
- Client-server HTTP-based stateless communication protocol
- Supported by most of the modern information storage as well as Web-based Visualization systems:
 - Supports seamless interoperations
- Makes it easy to switch from one Storage or Visualization platform to another

REST Protocol Example

• Request:

https://atlasop.cern.ch/monitoring/

- ? id=ATLAS.Dataflow.RecordedEvents.Rate
- & from=now-30d
- & to=now
- Response:

```
Json Time Series, e.g.:
[
    {t:1579104640,v:12345},
    {t:1579104645,v:12346},
    {t:1579104650,v:12347},
    {t:1579104655,v:12348}
```

Web-Based Visualization Tools

- Javascript tools which work in Web Browsers:
 - Grafana the open observability platform
 - **Prometheus** monitoring platform
 - **D3** a low-level JavaScript toolbox for data visualization
 - Rickshaw a JavaScript toolkit for creating interactive time series graphs
 - There are many others as well...
- Very convenient for the end users:
 - Don't require extra software installation
 - Provide real-time monitoring data access from any place of the World

Are there some other Advantages of the common API?



- The API can hide implementation of common data handling patterns
- Produce Derivative Metrics
- Perform Metrics Rate Downsampling
- Keeps "Observer Effect" under control

Derivative Metrics



- Derivative Metrics can be automatically produced:
 - Counters => Rates
 - Gauges => Min, Mean, Max, Frequency distributions (histograms)

Metrics Rate Down-sampling



- Metrics update rate is defined by the data handling rate:
 - E.g. rate of triggers for the ATLAS experiment is 100 kHz
- High update rates must be scaled down:
 - Takes too much space in the data storage
 - 100 kHz of event rate => (8 + 8)*3600*10⁵ = ~6 GB data per hour per single metrics
 - Cannot be visualized:
 - 4K displays have 3840 pixels along X axis
 - Can display data for 40ms only

Metrics Rate Down-sampling



- Metrics values can be down-sampled by the API implementation:
 - Reduces recording rate
 - Simplifies storage requirements
- Output update interval can be made configurable:
 - A default value for all metrics
 - Individual values per specific metrics
- Transparent for the Applications and Communication components

Down-sampling: Counters vs Gauges

100 Counter: 90 80 Publish the last value for Occupancy (%) 70 each output update interval 60 50 • Gauge: 40 Publish three values for 30 20 each update interval: 10 Min, Average, Max • 0 200 0 100 300 Time (ms) Buffer Occupancy (%) Min Average Using Average only may hide 🗯 Max important information

The Observer Effect



- An observation affects the system:
 - It consumes resources (CPU, memory, network bandwidth)
 - It may affect performance of the monitored application
- Information must be passed to the Communication component <u>asynchronously</u>:
 - Monitoring information is updated by the <u>DAQ thread</u>
 - Down-sampling and publishing must be done by another thread
- Thread-safety must be considered:
 - But excessive thread-safety measures may hit the DAQ application performance

Thread-safety Overhead: Counters



- Counters don't require critical section
- Atomic variables are available in all modern languages

Thread-safety Overhead: Gauges



- Monitoring Thread must not hold the lock when passing data to Communication component
- Monitoring Thread should:
 - Lock the mutex
 - Make a local copy of the gauge(s)
 - Unlock the mutex
 - Pass the local copies to the Communication component



Thread-Safety Overhead

- Locking an unlocked mutex takes ~50 CPU cycles => 20ns
- Not a problem when:
 - DAQ thread locks the mutex often
 - Monitoring threads locks it once every few seconds
- Mutex contention happens when a mutex is locked by multiple threads equally often
- Even non-contended mutex may produce overhead:
 - 10 kHz input rate:
 - Mutex locking takes 0.2ms every second => 0.02% overhead
 - 1 MHz input rate:
 - Mutex locking takes 20ms every second => 2% overhead

Scaling up the Monitoring System



The HEP Experimental Realm

- DAQ system of a modern HEP experiment consists of:
 - O(1K) computers and network devices
 - O(10K) SW applications
 - O(100K) Metrics



- A single counter metrics for 24h run requires:
 - (8 + 8)*360*24 = **138K**B of storage
- 100K Metrics => 14GB per day => 100GB per week => 5TB per year
- The main difficulty is given by the O(10)KHz of data generation rate

Time-Series Storage Systems

- Dedicated time-series storage systems would usually work better than general purpose RDBMS
 - Whisper a lightweight, flat-file database format for storing timeseries data
 - InfluxDB a time-series database written in Go
 - **Cassandra** scalable, high availability storage platform for timeseries data
 - **MongoDB** a general purpose, document-based, distributed database
 - **Prometheus** monitoring platform that has its own time-series optimized storage

The ATLAS Experiment: Web-based Metrics Monitoring

Grafana - Basic Dashboard for





DAQ Specialty: Data Quality Monitoring

How to Monitor the Detector?

- Detectors of LHC experiments are incredibly complex devices:
 - Up to 10⁸ output data channels
 - Mostly custom electronics
 - 40 MHz operational frequency
- Traditional monitoring would yield in O(1) PHz (petahertz) of metrics update rate:
 - These metrics are not even attempted to be produced
- However, DAQ system has a handle on these metrics...



Detector Metrics

- Every Physics Event contains states of a sub-set of detector channels:
 - An expert can spot problems by looking into a graphical event representation
 - Such experts are not many and can't be in the Control Room 24/7

20489082 2057efb2		205a8616	2063cce2	2066aee2	2068a0c2	20768ff7	9952207	7
e	0000	0000000	0000015	000001	d04326b2	dd1234dd	0000002	d
6 Fragment	0002	0000000	JX61: MD	0000	Run	0000009	0301000	0
g Header)aa8	0000008 ^E	Barrel side	A 04a1	numher	20128ec2	2017c21	2
Con 20 0002	2034	afb7400	(modulo 2	2) 53c		95829672	2063c2e	2
207 5e2 2075	d5b2	207aa892	a 207b	ed72ee7	00000000	00000000	0000000	2
3de510d4 dd12	34dd	00000031	000 0009	04000/200	00610002	00000002	0000000	0
ee1234ee 0000	0009	03010000	00610002	00033dac	920117d5	00000aa8	0000008	1
2011ee42 efc22	2012	93222013	e2822014	97022017	e182201b	e0222025	eaa2202	7
84b22035 c5c2	ccb2	2036ebc2	20389672	20508002	95a22051	d3172056	9ee2205	7
2060ad62 2061	c4a2	2063ddb7	20649542	00000000	00000000	00000002	0000001	9
dd1234dd 0000	9029	00000009	01000000	00610003	00000002	00000000	2011d8	0
00000009 0301	9000	00610003	033dac	920117d5	00000aa8	00000081	000000	0
2031d692 2036	9542	2037ed92	409c92	ace22044	9a822046	a9e22047	342204	8
e172205b c4872	2060	8f82206	data	c3f24000	00000000	0000000	Tuellen	2
aeaa0e15 dd12	34dd	0000003	uala	04000000	00610004	0000000	Trailer	0
ee1234ee 0000	0009	03010000	00610004	00033dac	920117d5	00000aa8	0000008	1



Automated Data Quality Analysis

- Dedicated DAQ applications apply standard physics analysis algorithms to a statistical sub-set of *Physics Events*:
 - Extract Detector Metrics and build their statistical distributions(histograms)
 - Analyze histograms and produce a new set of Metrics – Data Quality statuses



Summary: The Key Points



- Have your Monitoring System API ready from the beginning of the main project
- ✓ Use standard Monitoring APIs whenever it is possible:
 - e.g. Logging API
- ✓ Think carefully when designing a custom API:
 - It must not depend on a particular technology
- ✓ The Monitoring System implementation may evolve during DAQ system development
- ✓ Use existing solutions for Communication and Visualization components:
 - In-house development must be well justified