



# Timing for DAQ

ISOTDAQ 2024

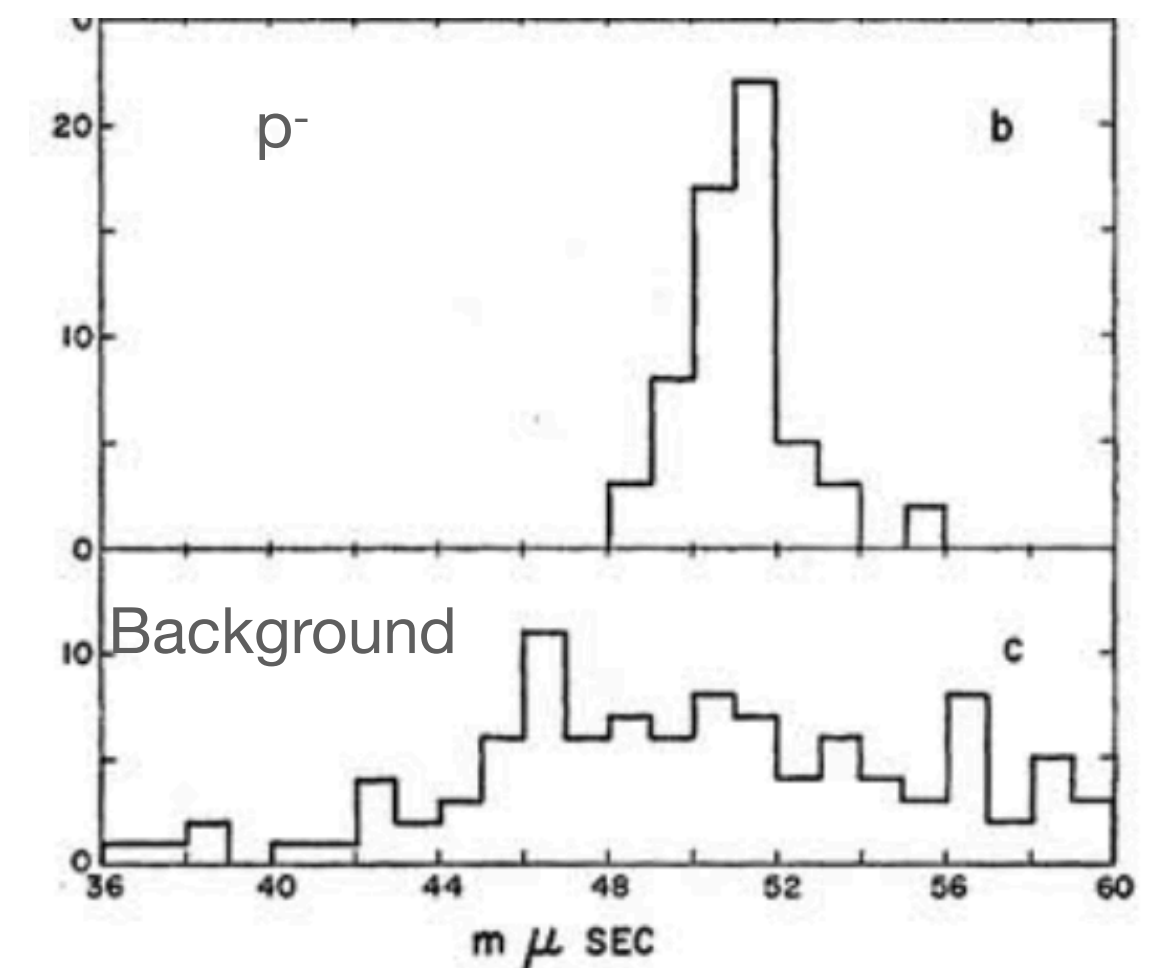
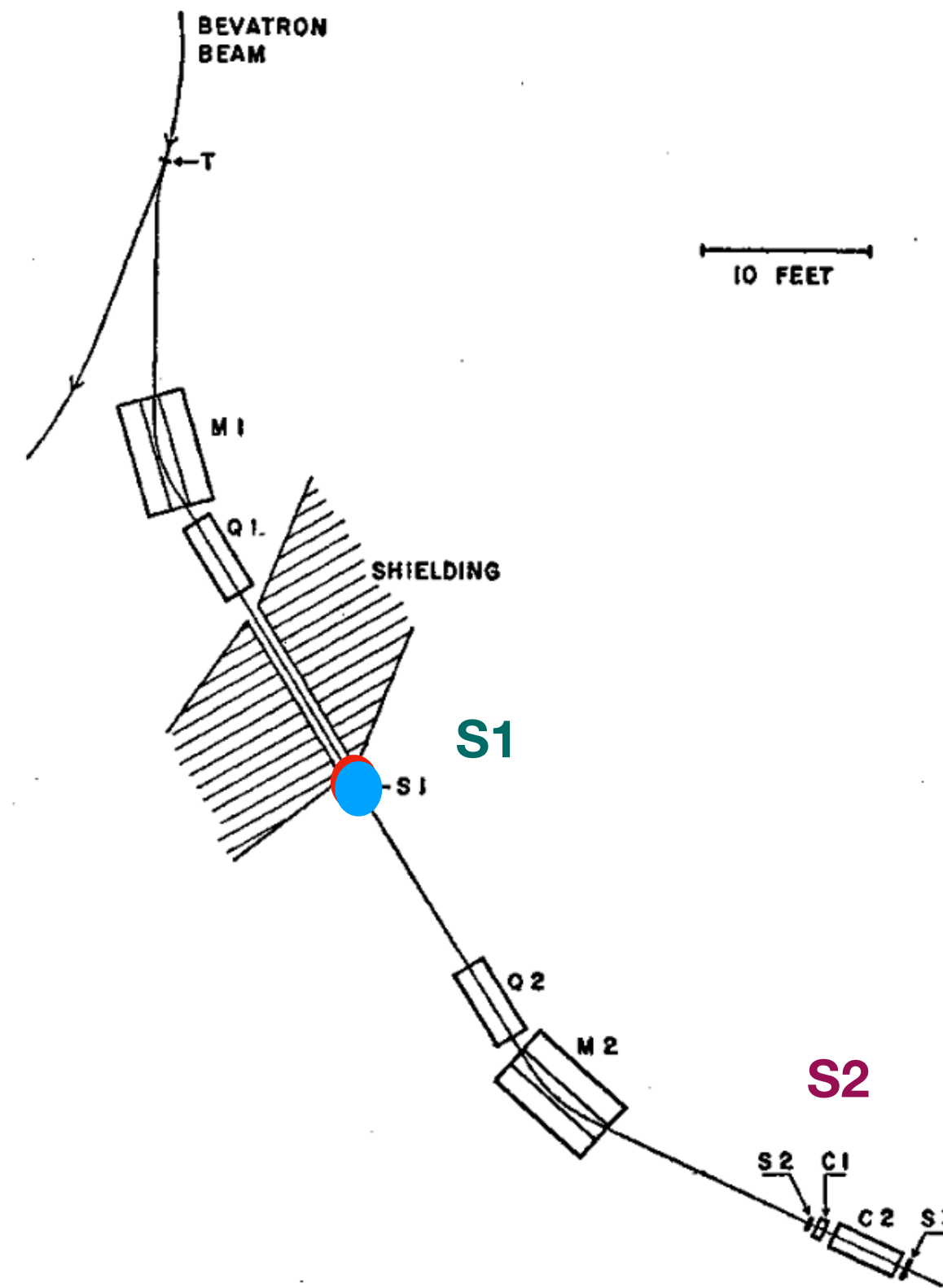
**Özgür Sahin**

CEA Paris-Saclay / Irfu

21 June 2024

# Timing: anti-proton observation

- Timing measurement:  
Observation of antiproton  
in 1955
- For the same momentum  
(1.19 BeV)  
 $\beta = 0.99 \rightarrow \pi^-$   
 $\beta = 0.76 \rightarrow p^-$
- 2 scintillators with a resolution  
of  $\sim 1\text{m}\mu\text{s}$  and  $\Delta t = t_{S2} - t_{S1}$   
 $\Delta t = 40\text{m}\mu\text{s} \rightarrow \pi^-$   
 $\Delta t = 51\text{m}\mu\text{s} \rightarrow p^-$



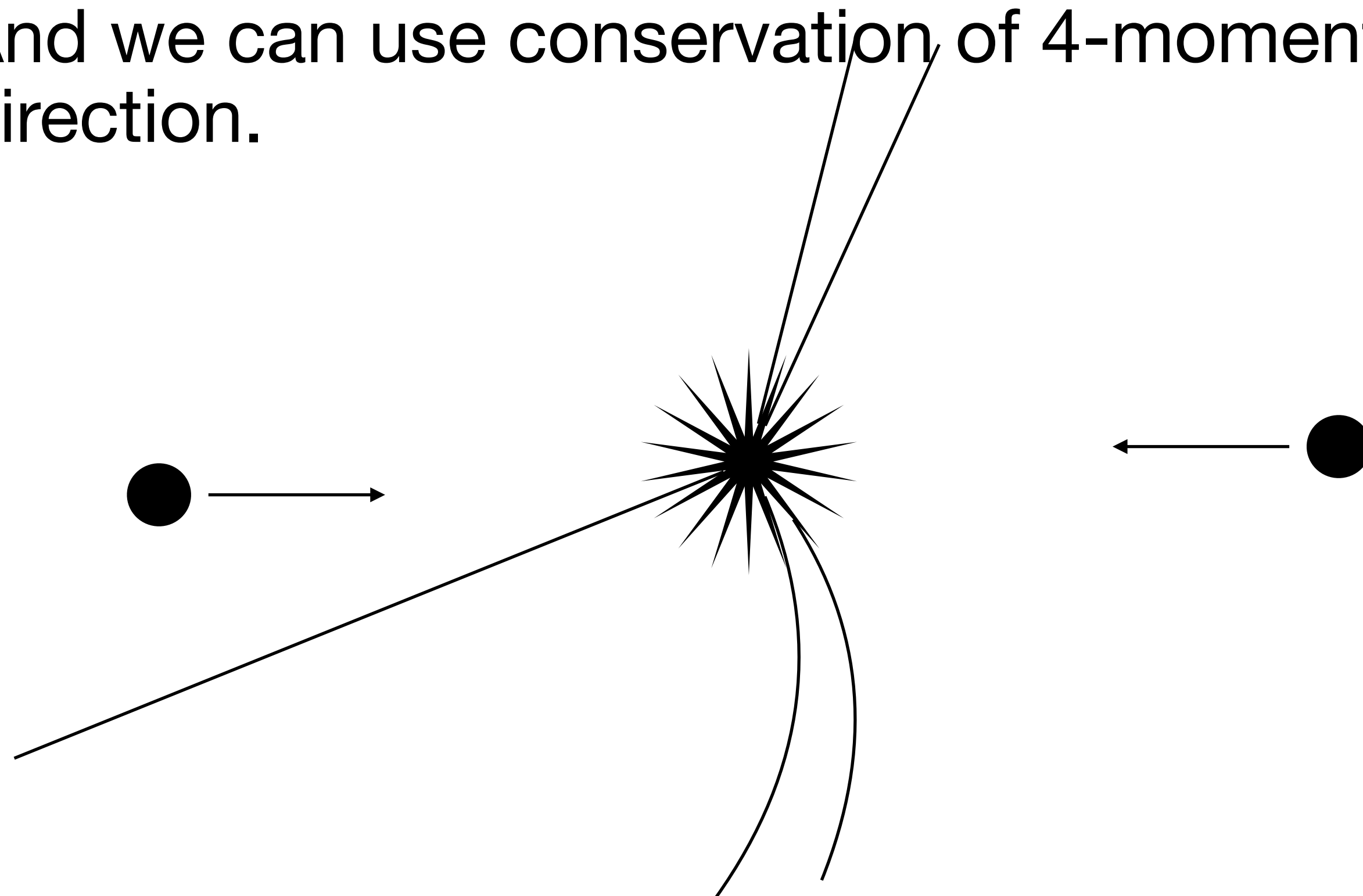
Phys. Rev. 100, 947 (1955) - Observation of Antiprotons  
Chamberlain et al

# mμs and BeV

- Conférence générale des poids et mesures in 1960
  - $10^{-9}$  nano
  - $10^{-12}$  pico
  - The same for Giga and Tera
- Antiproton was observed in 1955: so 1 mμs  $\rightarrow$  1 ns and 1 BeV  $\rightarrow$  1 GeV

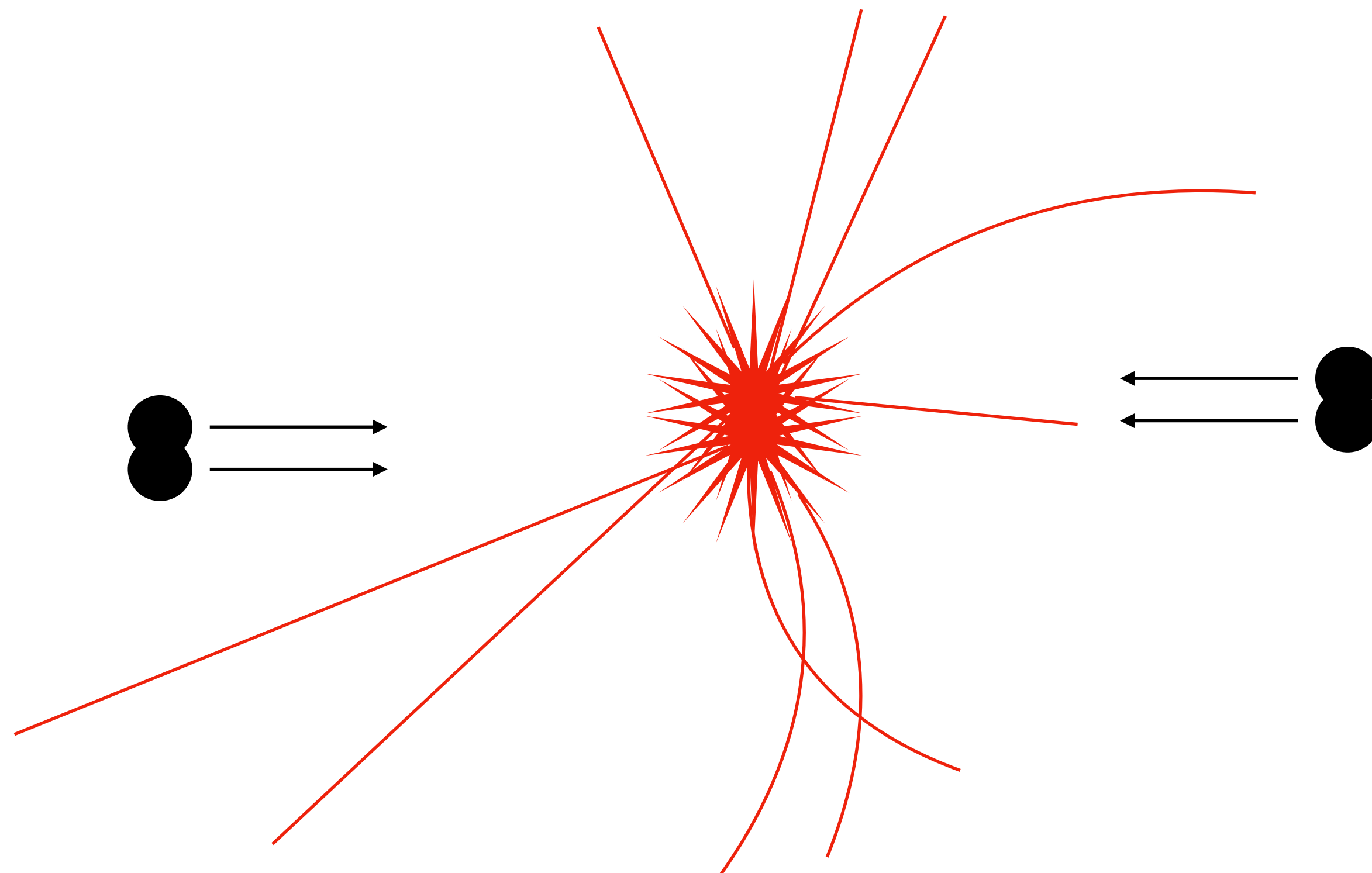
# Why do we need precision timing at the LHC?

- In order to reconstruct an event at each collision, we need to match each track and deposit observed in the detector with the vertex from which it originates.
- And we can use conservation of 4-momentum in the transverse direction.



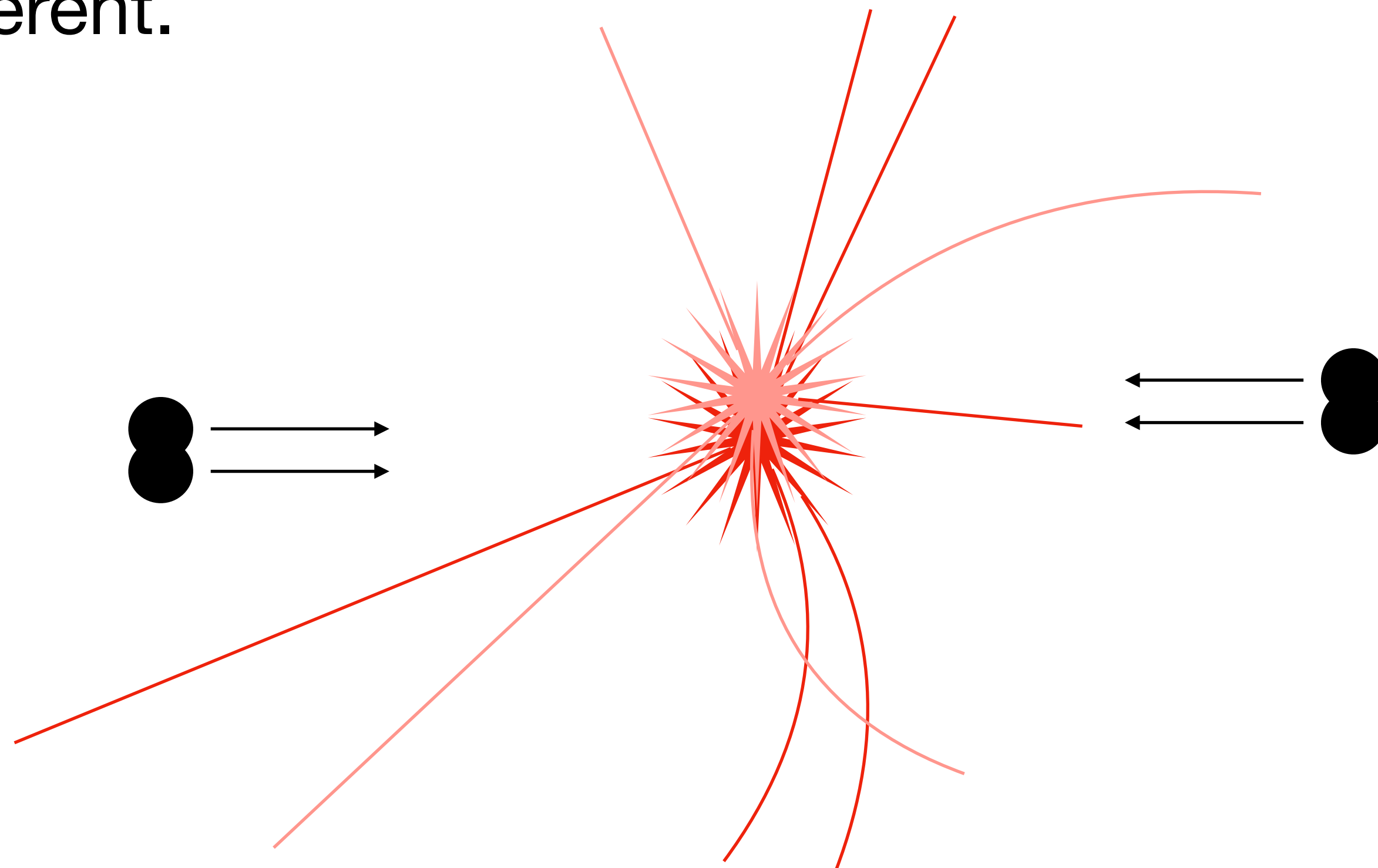
# Why do we need precision timing at the LHC?

- Now we want to increase our chance of observing collisions.
  - Increase luminosity, more dense beams!



# Why do we need precision timing at the LHC?

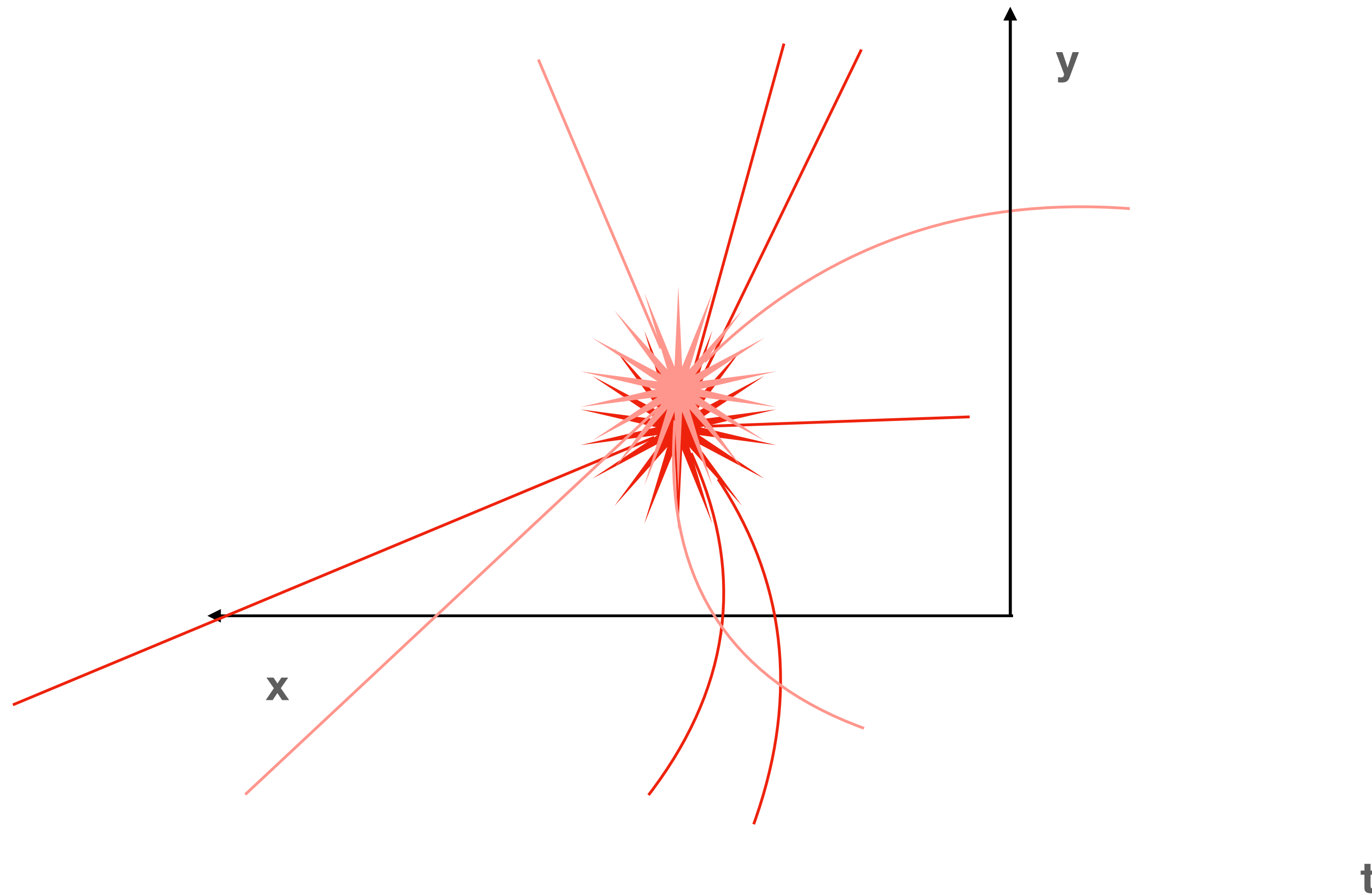
- When available dimensions are not enough, we can always look into photo in a different dimension (if it is available).
- For example the timing of these two collisions appear to be slightly different.



- By introducing precision timing we can distinguish between these events.

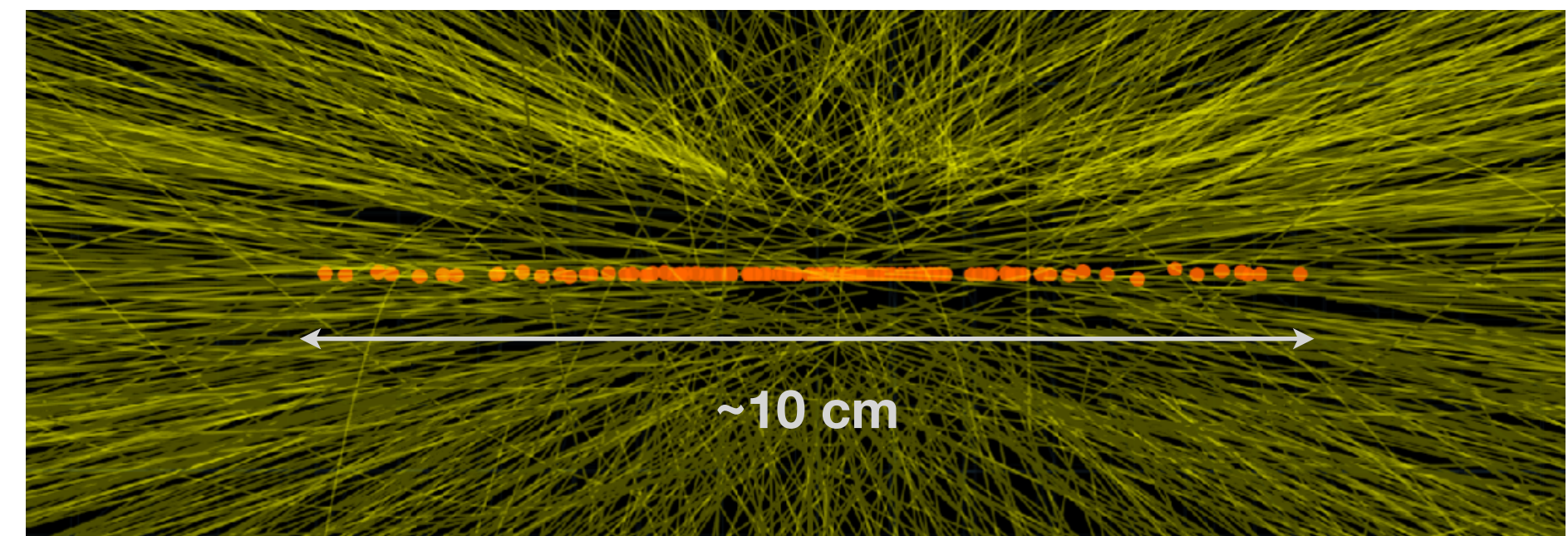
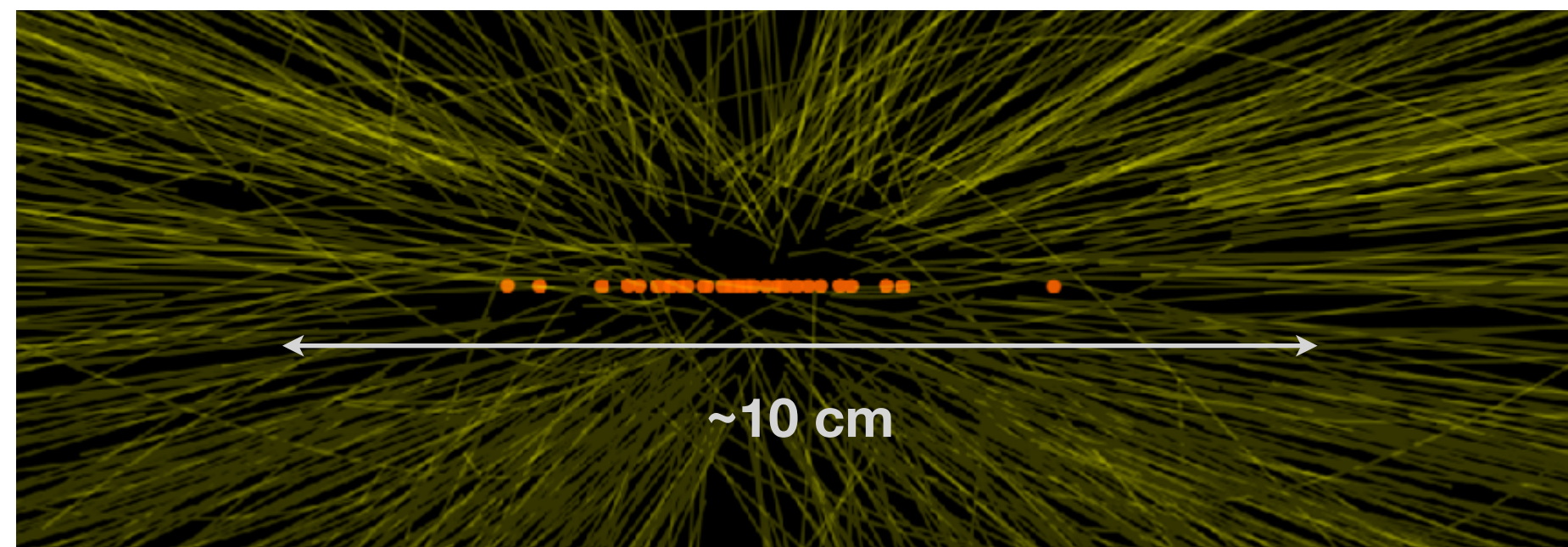
# Why do we need precision timing at the LHC?

- In other words, when the position resolution is not enough:



# Materializing the concept

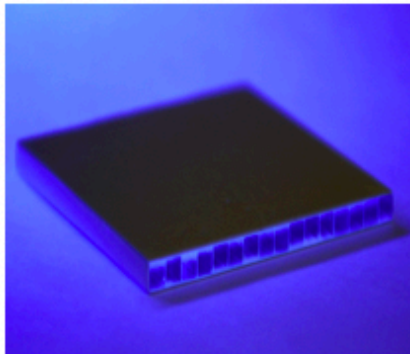
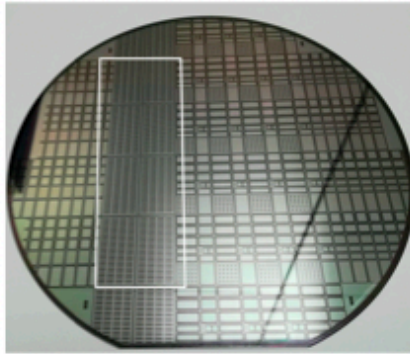
- Starting from 2028, **High Luminosity - Large Hadron Collider** will deliver **10 times more integrated luminosity**.
- Significant challenge for the detectors;
  - up to **5 times more simultaneous collisions, which will degrade the physics performance.**

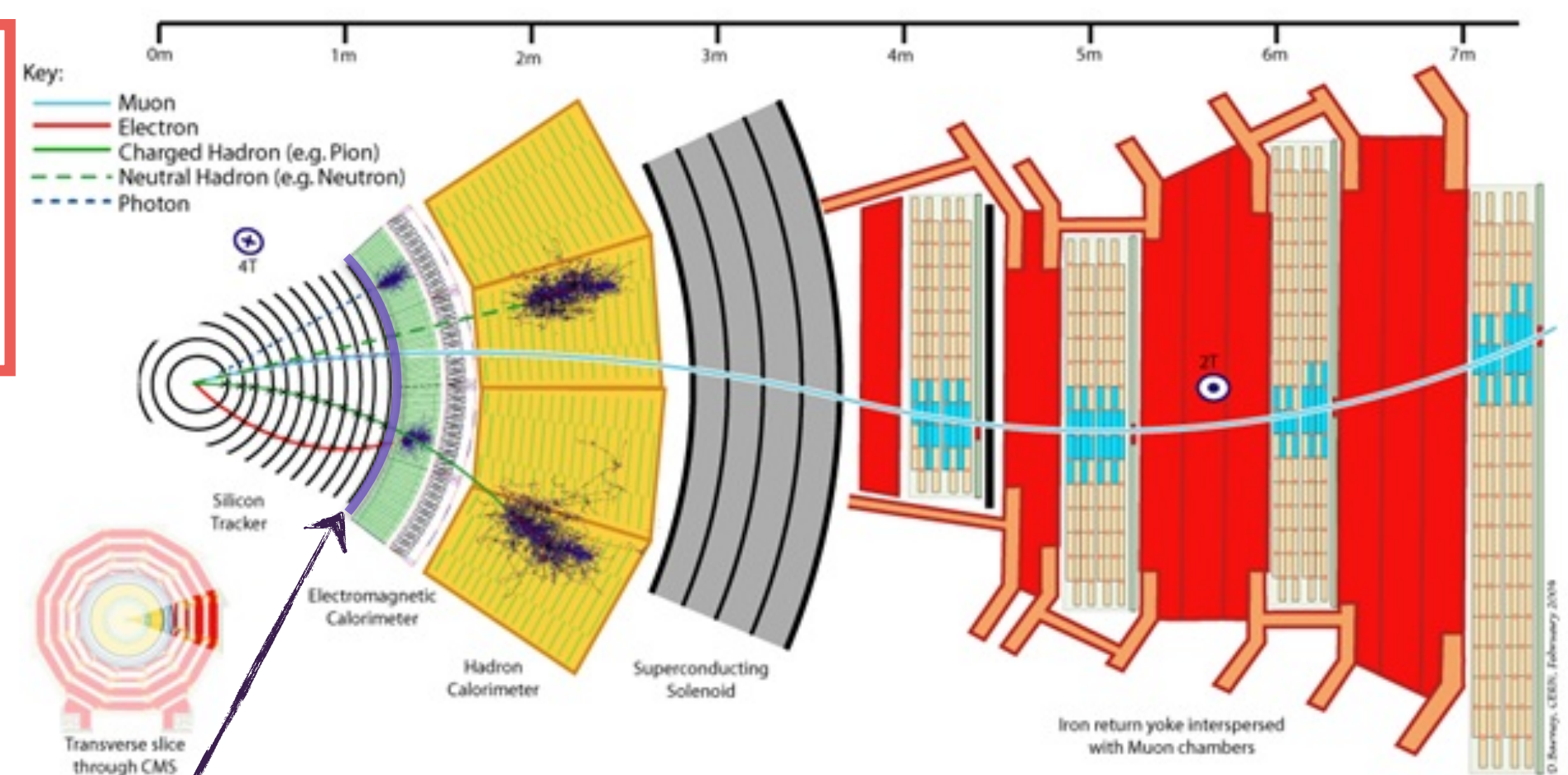
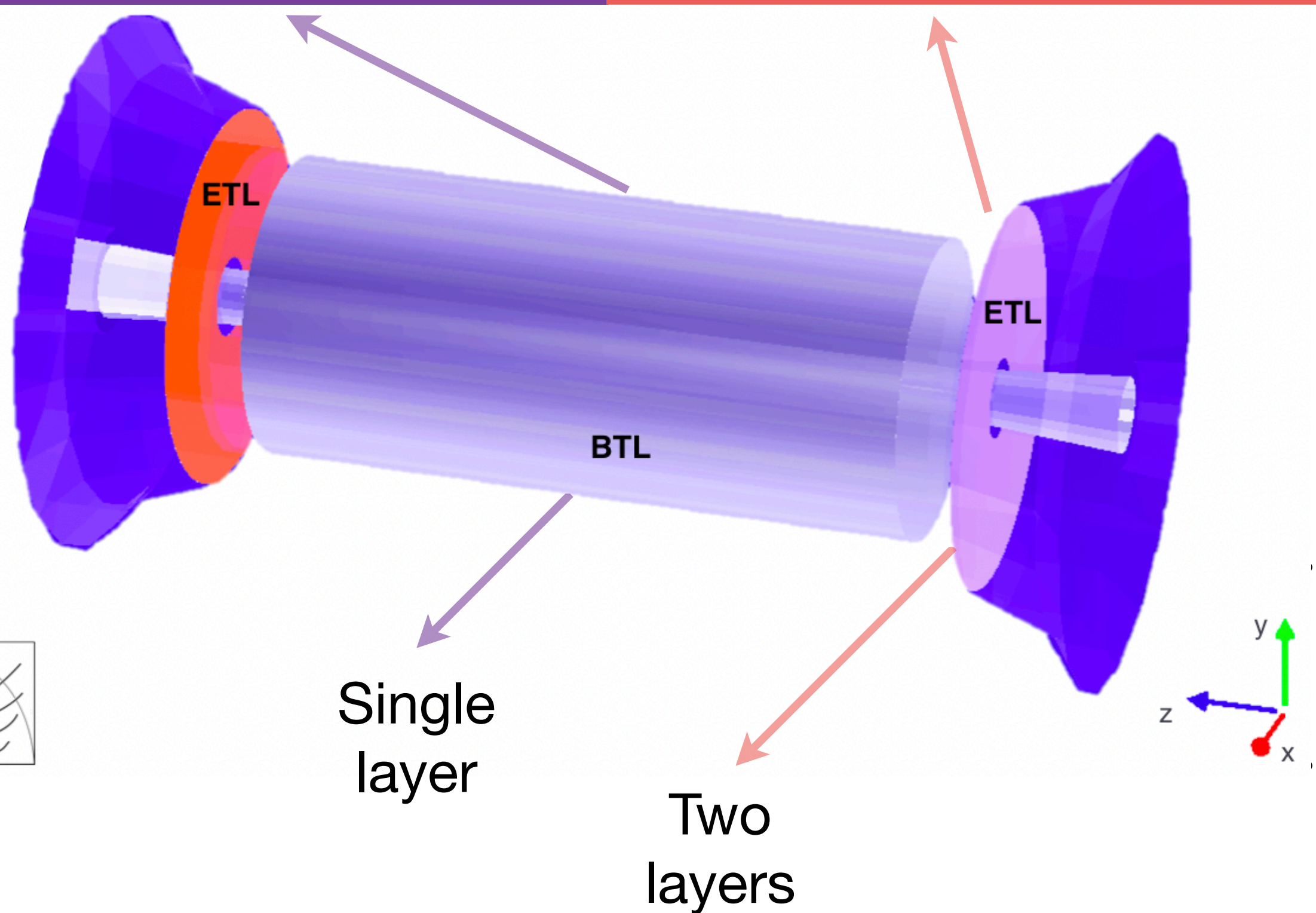


- The LHC detectors will be upgraded (**Phase II - HL upgrade**)



# An example solution

<p><b>BTL: LYSO bars + SiPM readout:</b></p> <ul style="list-style-type: none"> <li>• TK / ECAL interface: <math> \eta  &lt; 1.45</math></li> <li>• Inner radius: 1148 mm (40 mm thick)</li> <li>• Length: <math>\pm 2.6</math> m along z</li> <li>• Surface <math>\sim 38</math> m<sup>2</sup>; 332k channels</li> <li>• Fluence at <math>4 \text{ ab}^{-1}</math>: <math>2 \times 10^{14} n_{\text{eq}}/\text{cm}^2</math></li> </ul>		<p><b>ETL: Si with internal gain (LGAD):</b></p> <ul style="list-style-type: none"> <li>• On the CE nose: <math>1.6 &lt;  \eta  &lt; 3.0</math></li> <li>• Radius: <math>315 &lt; R &lt; 1200</math> mm</li> <li>• Position in z: <math>\pm 3.0</math> m (45 mm thick)</li> <li>• Surface <math>\sim 14</math> m<sup>2</sup>; <math>\sim 8.5</math>M channels</li> <li>• Fluence at <math>4 \text{ ab}^{-1}</math>: up to <math>2 \times 10^{15} n_{\text{eq}}/\text{cm}^2</math></li> </ul>	
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## MTD

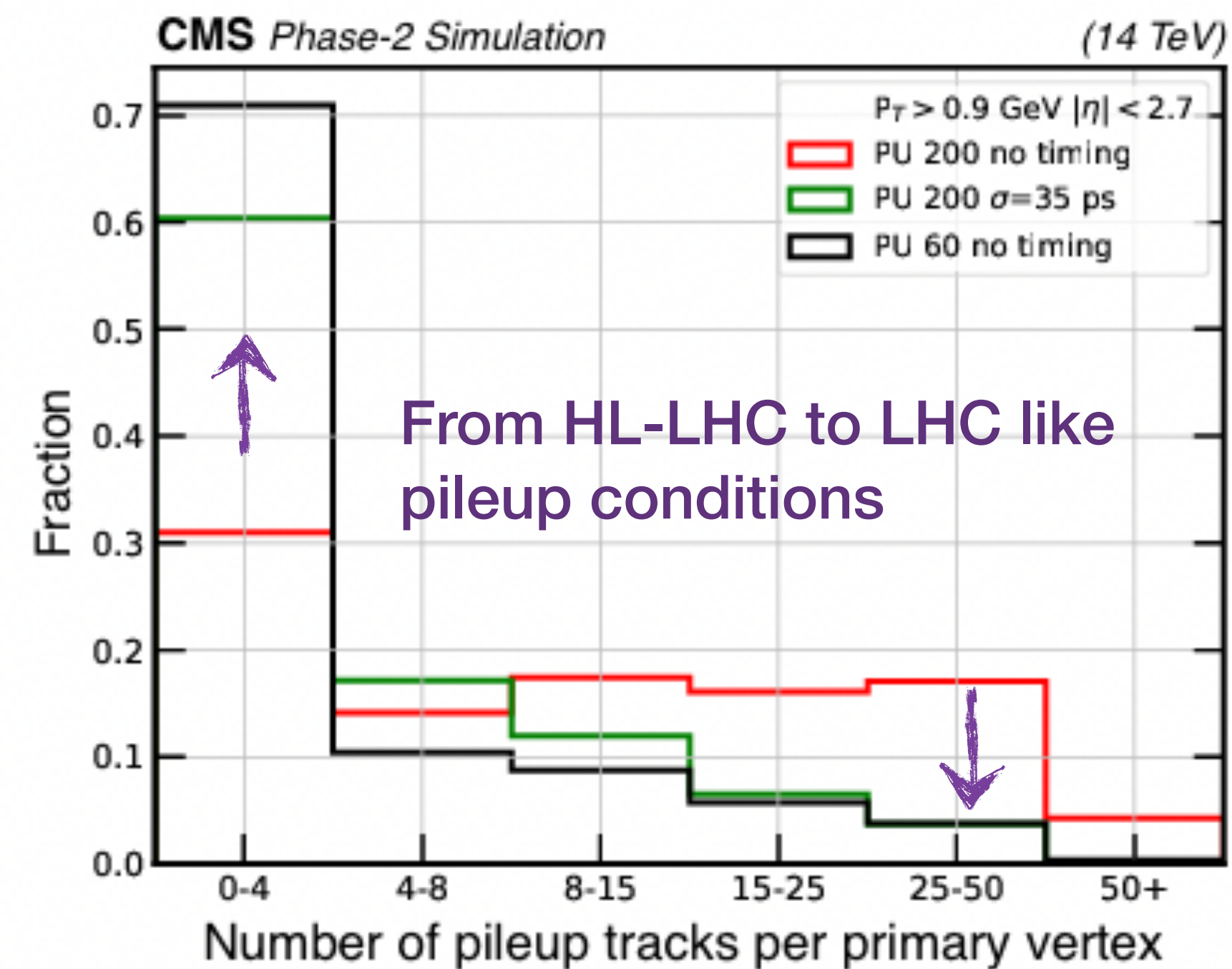
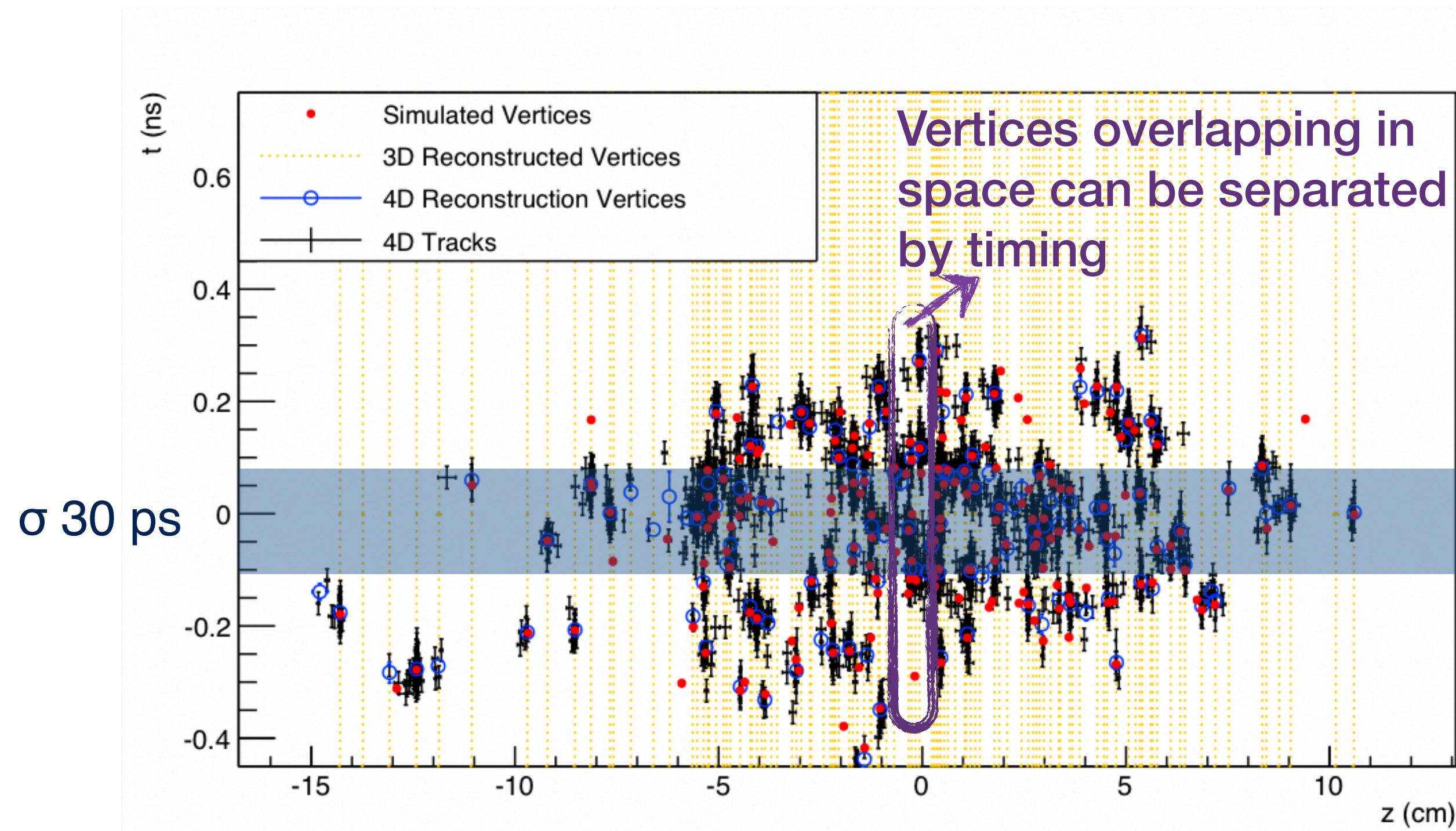
The MIP timing detector (MTD) will have **35 ps resolution** at the beginning of its lifetime. It will have an hermetic **coverage up to  $\eta=3$** .



# Timing detectors at the HL-LHC

- But there are more for Phase II:
  - In ATLAS: we will have HGTD
  - In CMS: In addition to MTD, we will have HGCAL, ECAL
- Furthermore, LHCb and ALICE will also introduce new precision timing detectors.

# Mitigating the pile up



- We can use to mitigate the negative impact of the pile-up interactions.
- **A timing resolution of around 30 ps** would recover Run3 (current) operation conditions.

# Questions so far?

- After understanding the motivation for timing, we will discuss how to measure timing at the modern colliders.

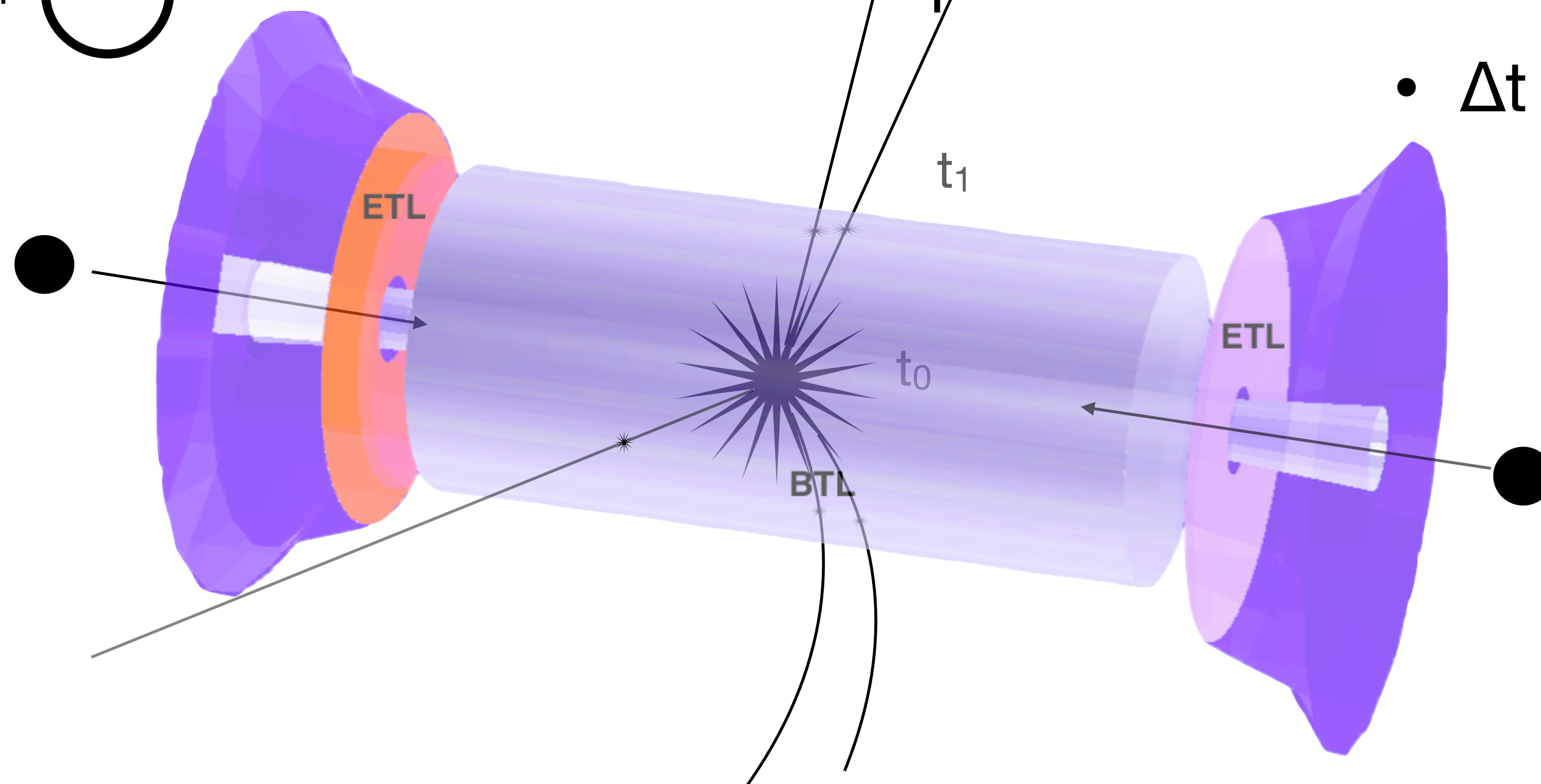
# How do we measure the timing?

- One can imagine the timing in the detector as a stopwatch measurement.

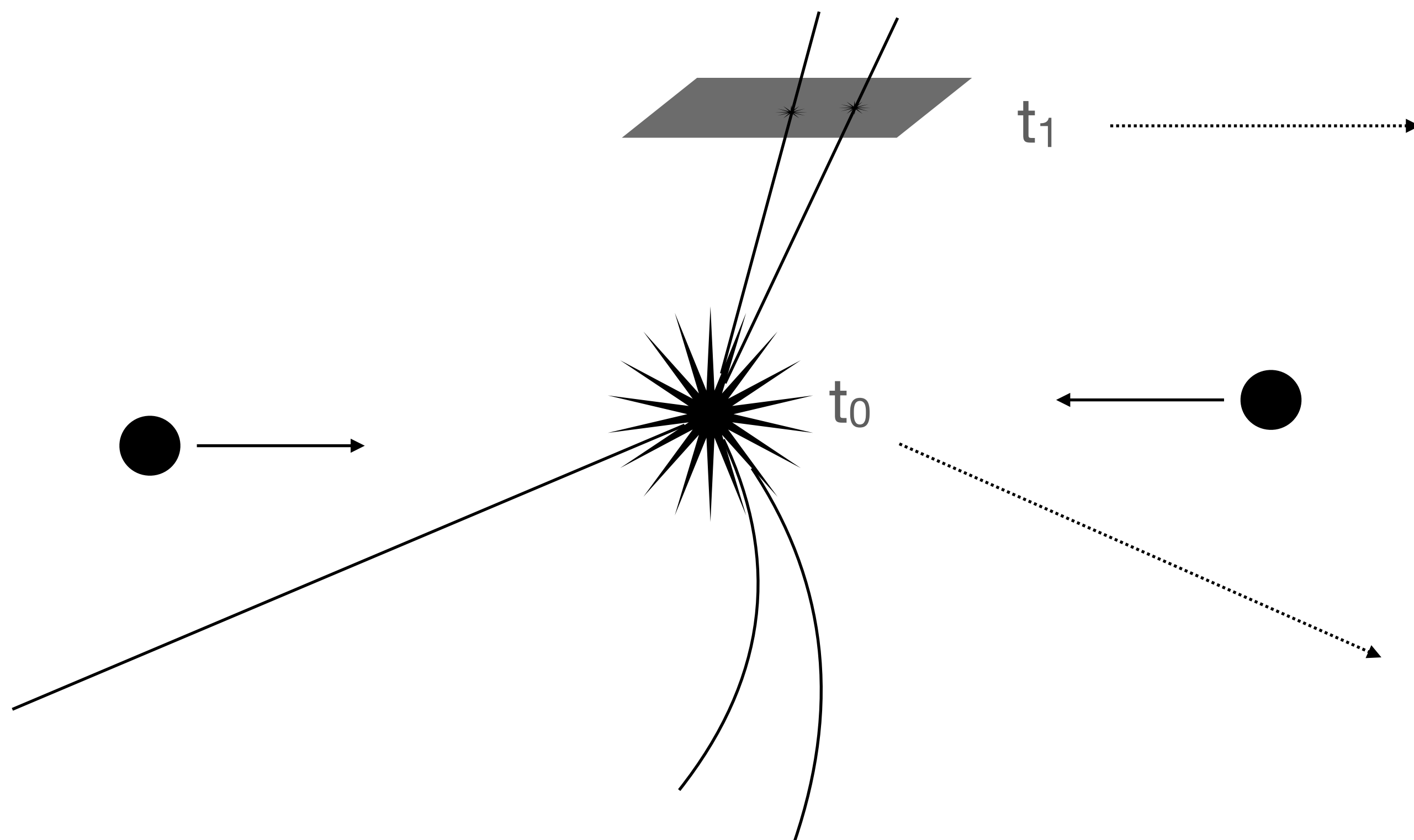
- $t_0$   marks the beginning of the measurement, collision instance.

- $t_1$   marks the arrival of the particle to the detector.

- $\Delta t = t_1 - t_0$

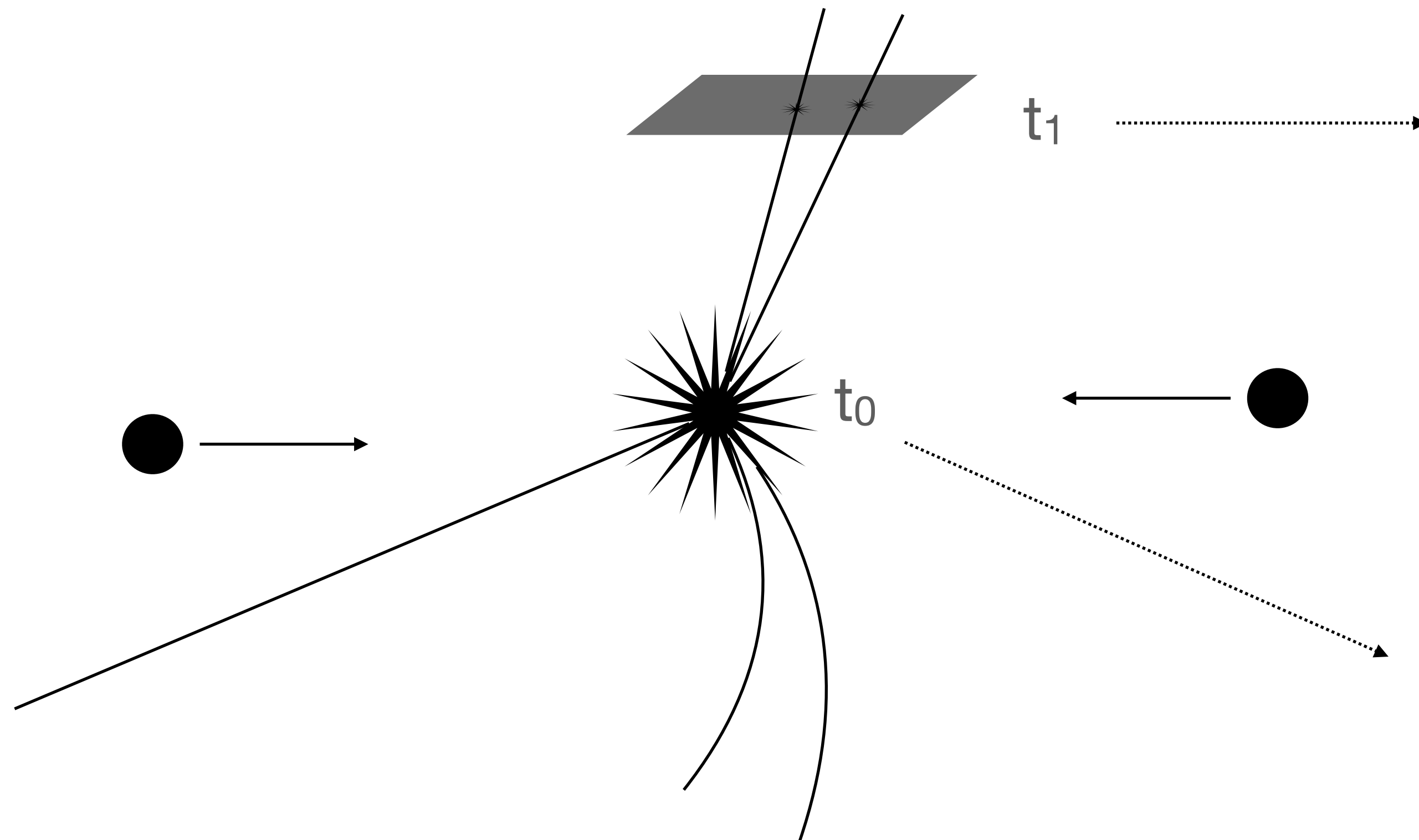


# How do we measure the timing?



- $t_1$  is estimated by converting the analog sensor data to timing information using TDCs.
- LYSO crystals with SiPMs, LGAD silicon sensors, MAPS...
- Estimation of  $t_0$ , on the other hand, should be provided by the accelerator.

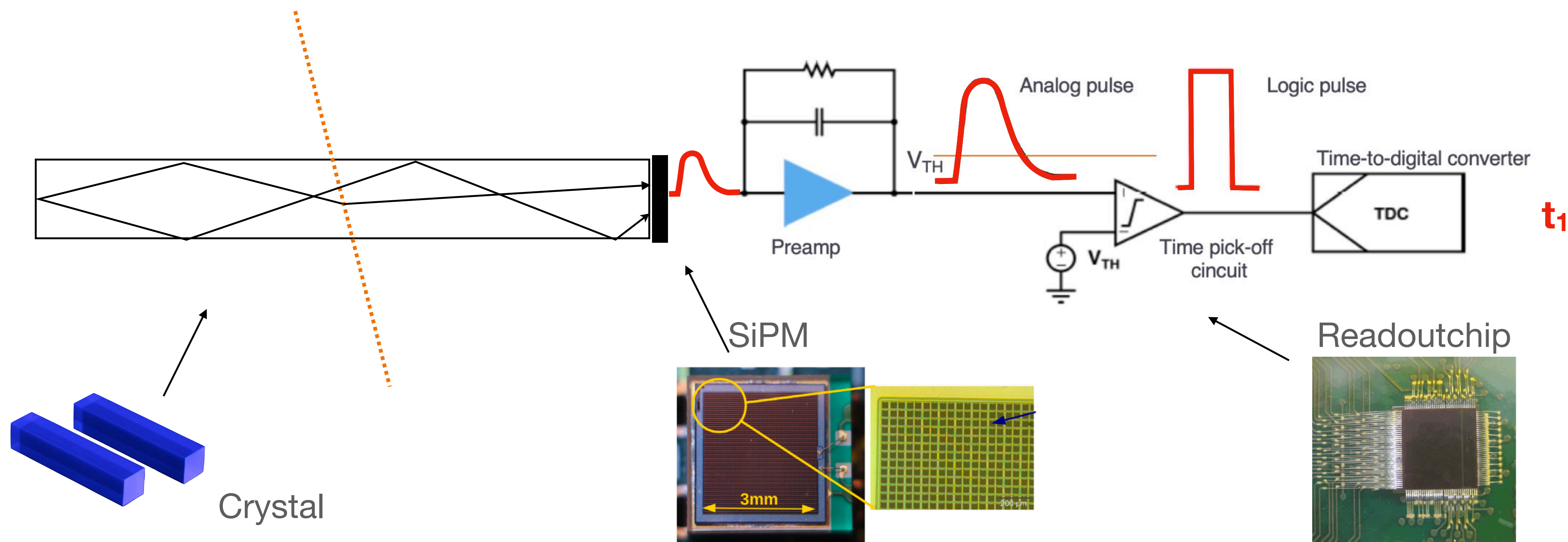
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# Sensor and electronics

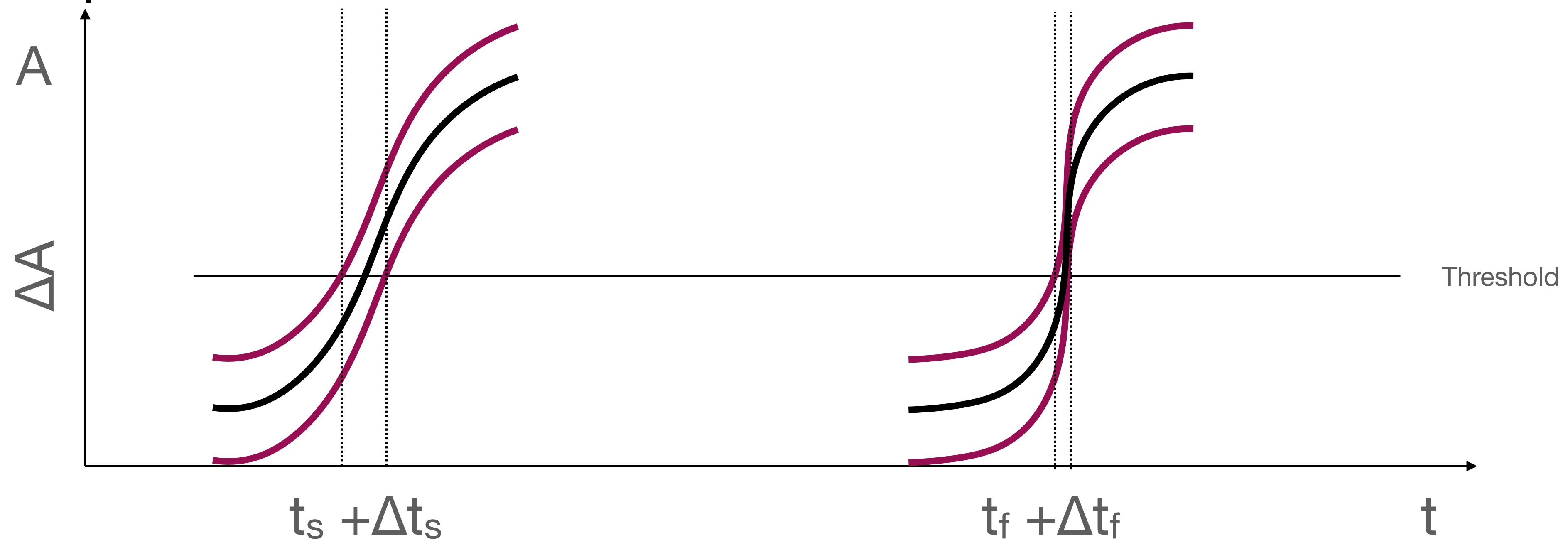
- Let's have a look at scintillators with silicon photomultipliers (SiPM)





# Signal requirements

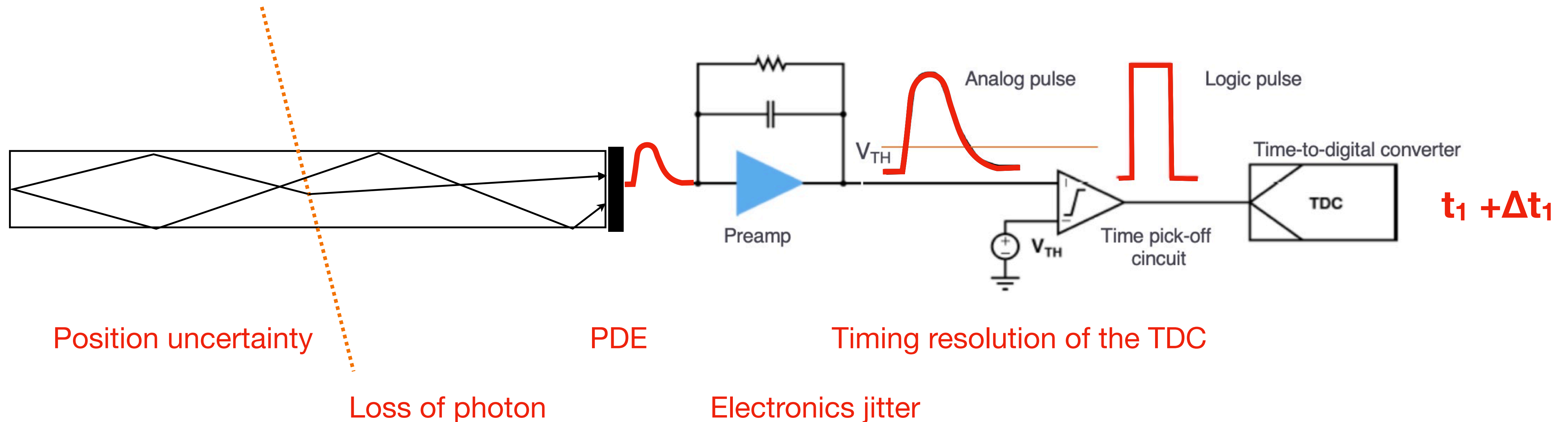
- We need fast rising edge signal out of crystal + SiPM: a simple demonstration.



- For the same  $\Delta A \rightarrow \Delta t_s > \Delta t_f$

# Sensor and electronics noise

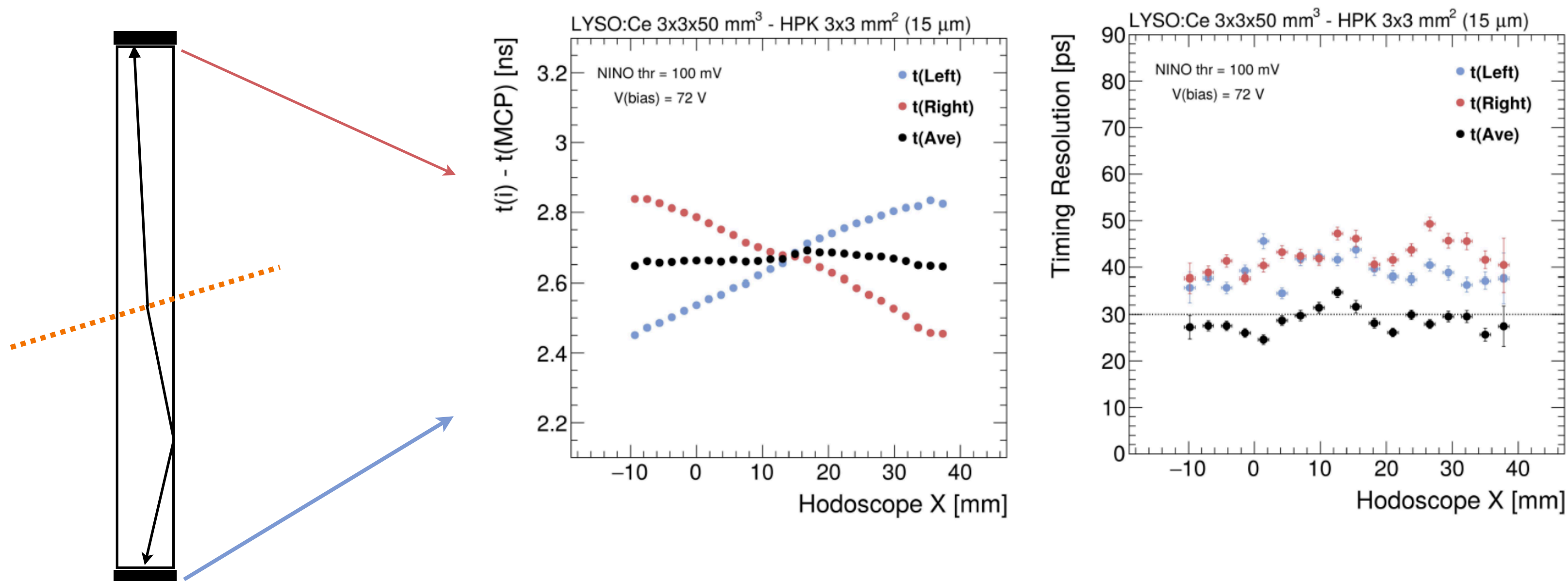
- Various elements affect timing resolution:



- Can be improved by material choice, different readout schemes, more advanced electronics.

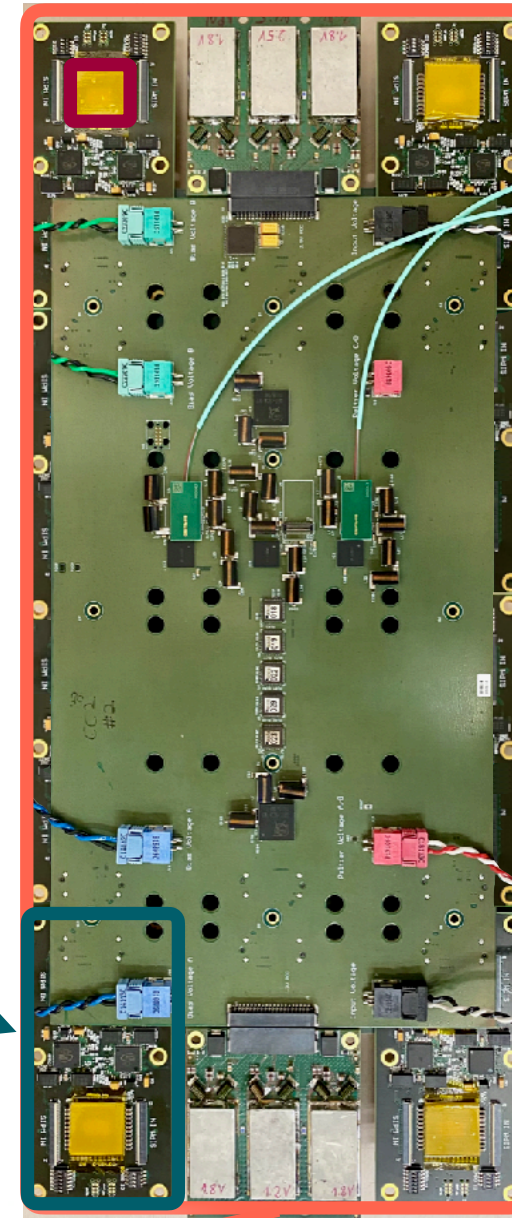
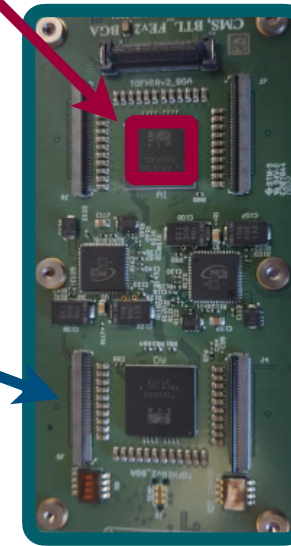
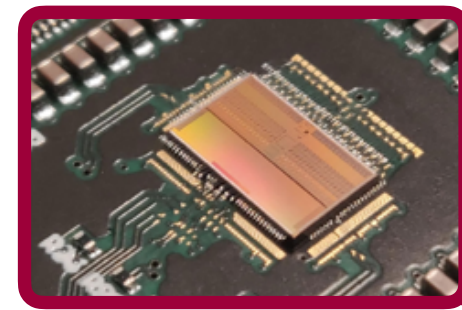
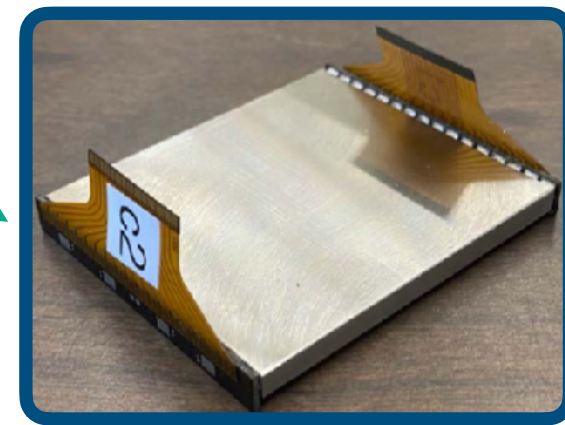
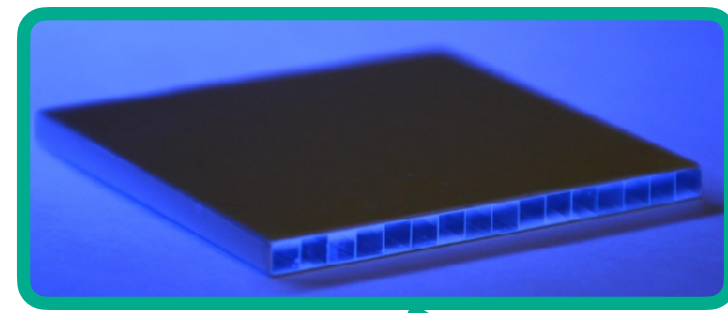
# BTL: sensor and electronics

- For BTL, two SiPMs measure the signals from both ends of LYSO crystals.

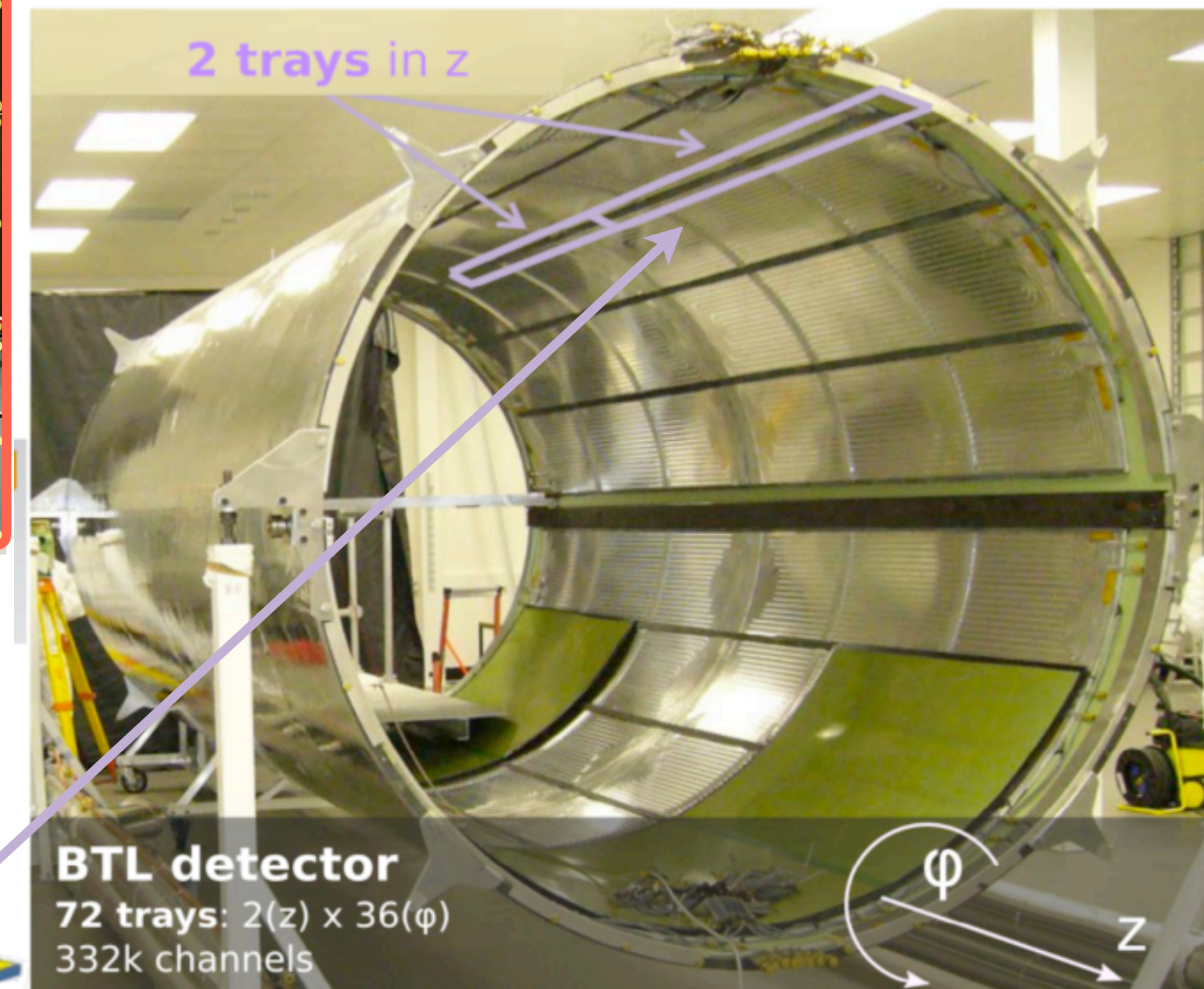


# Realizing the detector

- 16 3x3x20 mm crystals -> 32 SiPM
- TOFHIR readout ASIC -> 32 channels



**BTL Tray:**  
6 Read-out units  
(4608 channels)



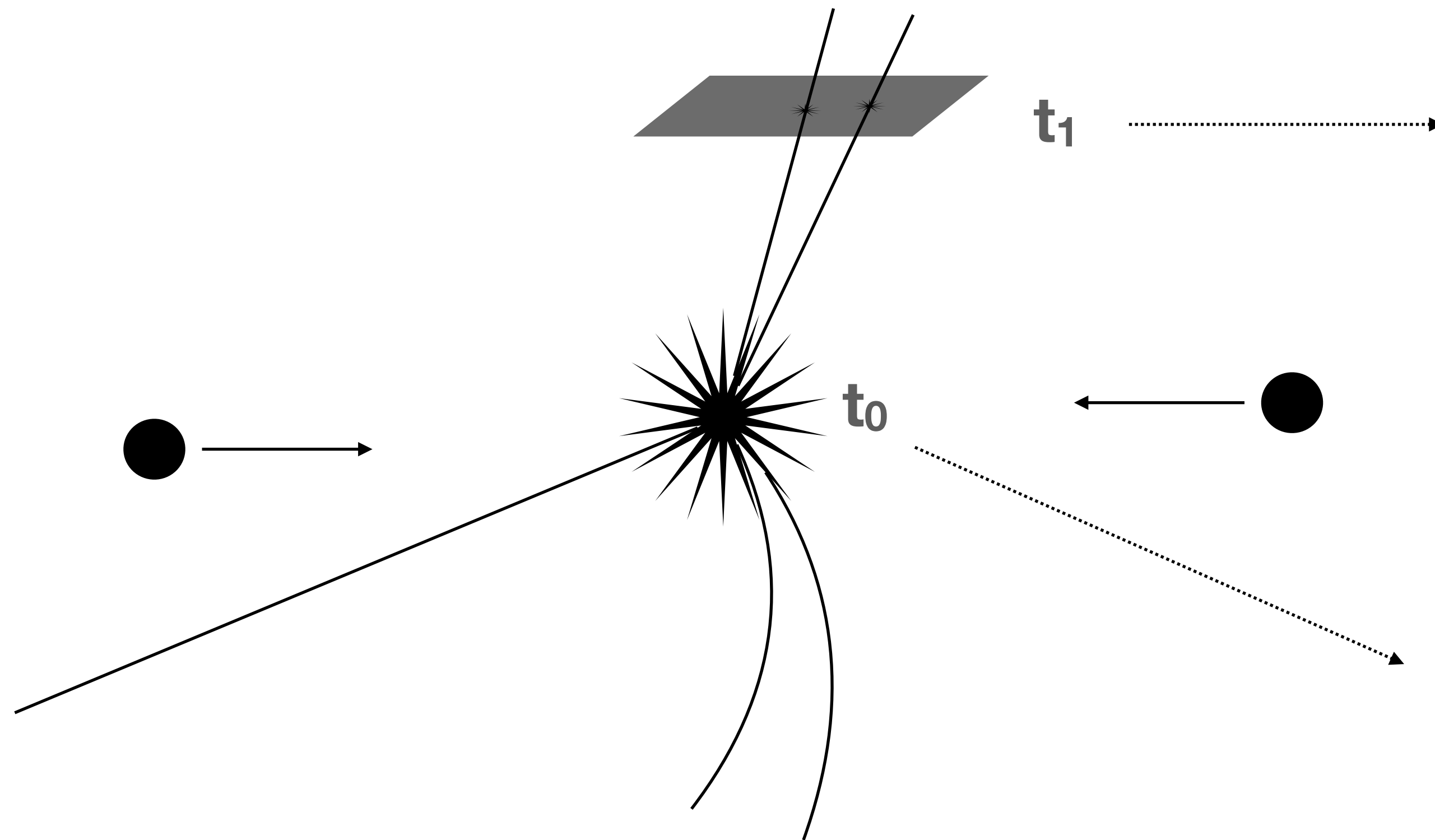
**BTL detector**  
72 trays: 2(z) x 36(phi)  
332k channels

- 332k channels

# Questions so far?

- After measuring  $t_1$  we will discuss how can do we obtain and distribute  $t_0$  at the LHC.

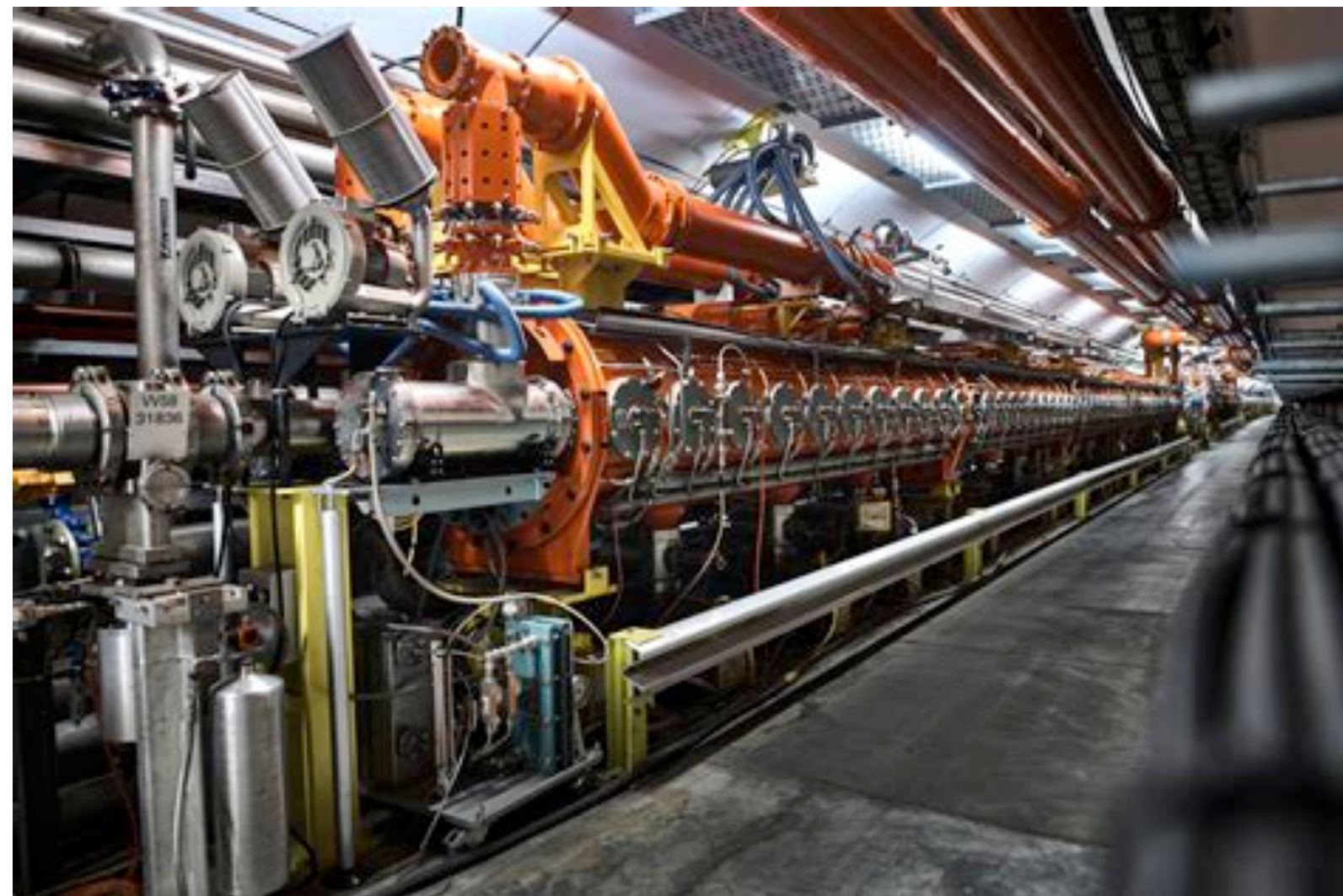
# How do we measure the timing?



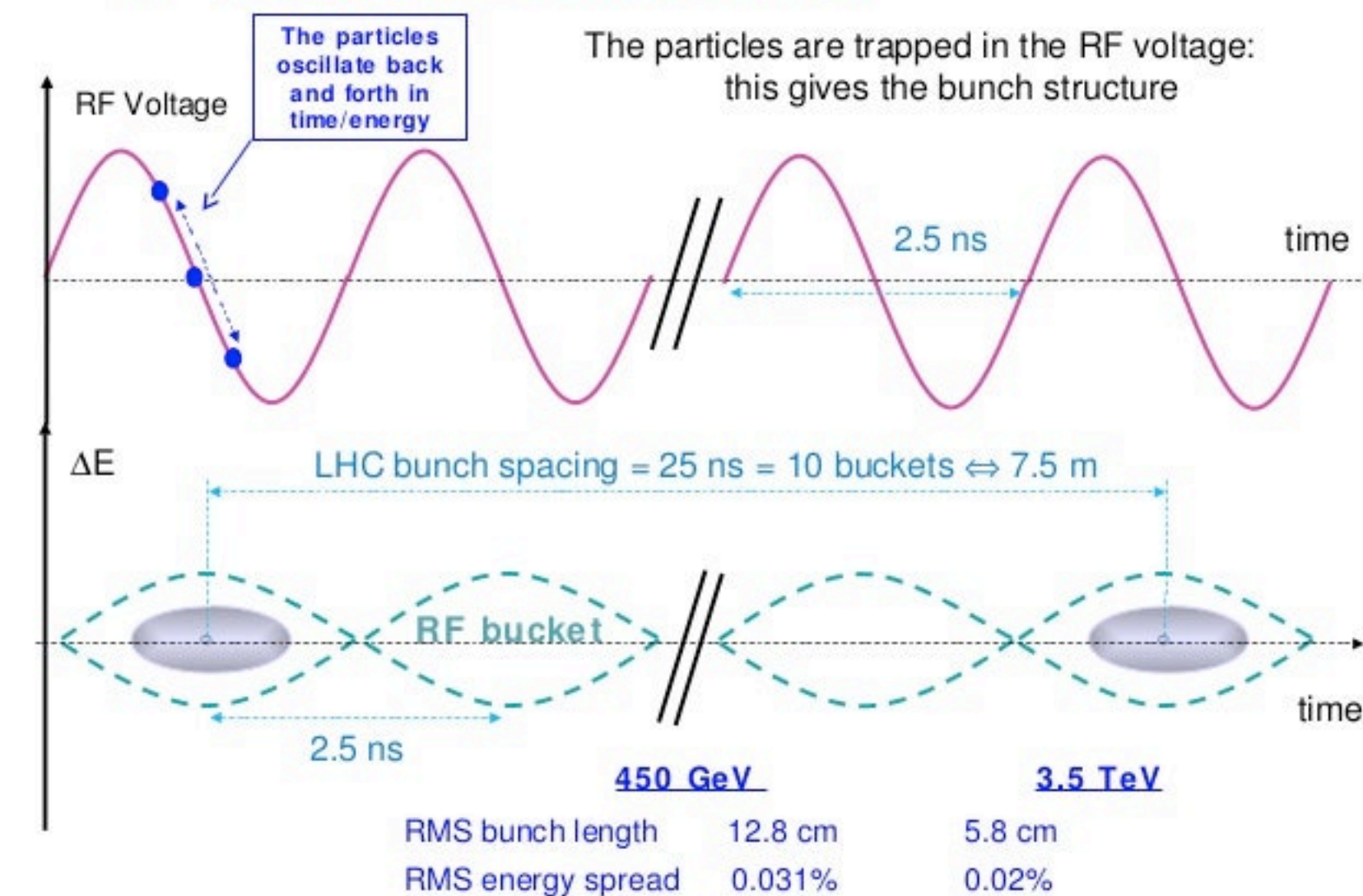
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  - LYSO crystals with SiPMs, LGAD silicon sensors, MAPS...
- Estimation of  $t_0$ , on the other hand, should be provided by the accelerator.

# Collision timing from the LHC

- Bunch of particle are arranged by the RF cavities that are tuned to operate at 400.788 MHz.
- A bunch spacing of approximately 25 ns is achieved in these cavities.



## RF buckets and bunches

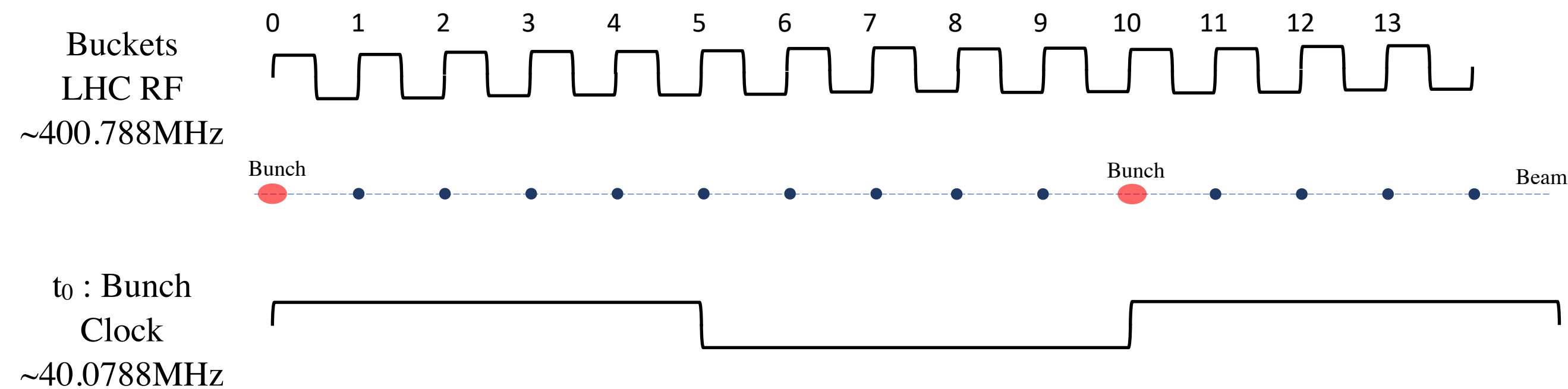


J. Wenninger LNF Spring School, May 2010

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# Collision timing from the LHC

- These neatly spaced bunches are then collide at the interaction points of the LHC **at 40.0788 MHz**.

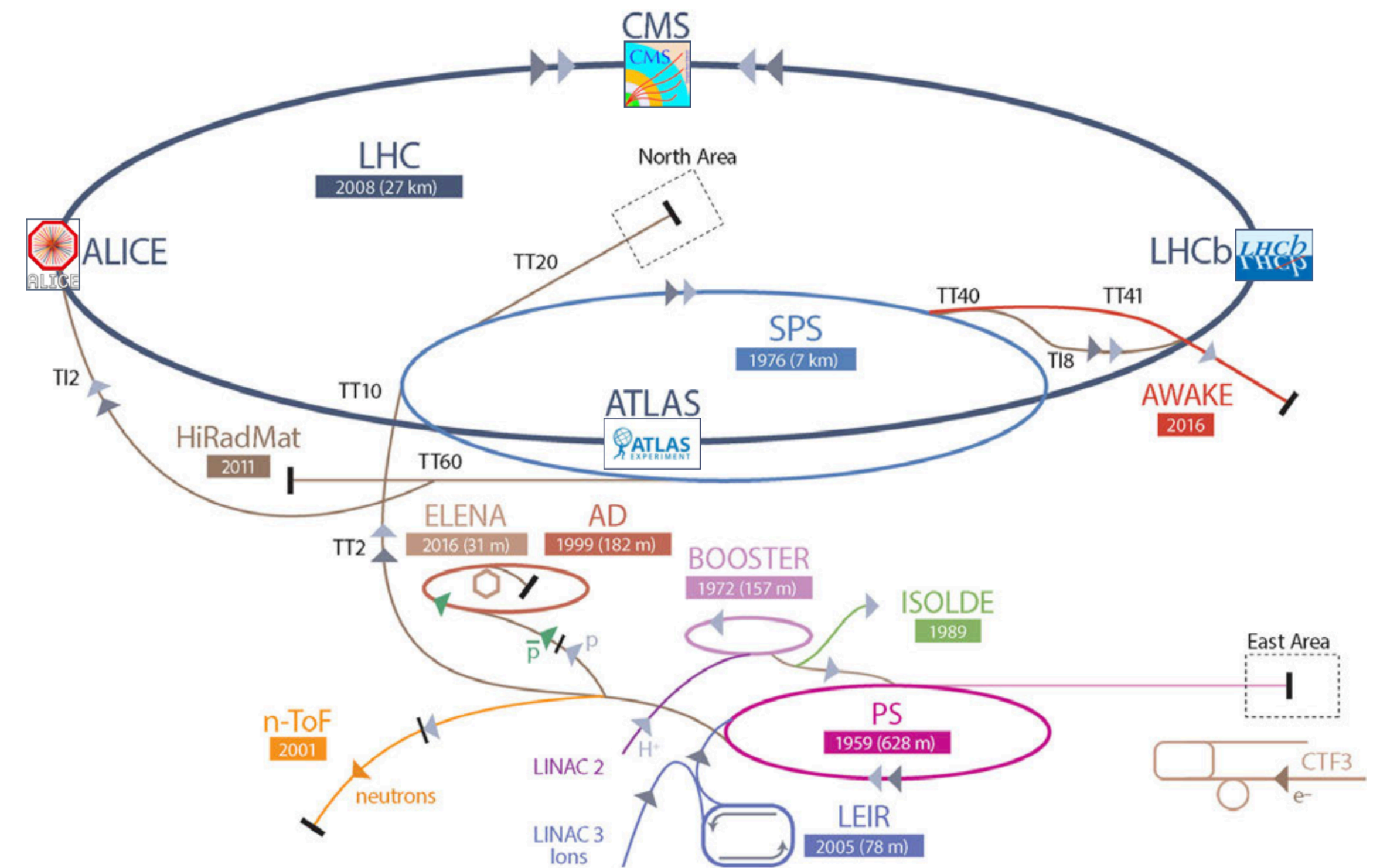


- Therefore, the readout of the detectors are (and should be) synchronized to this clock.
- This the  **$t_0$  of the collision** - hence the start of the timing measurement.

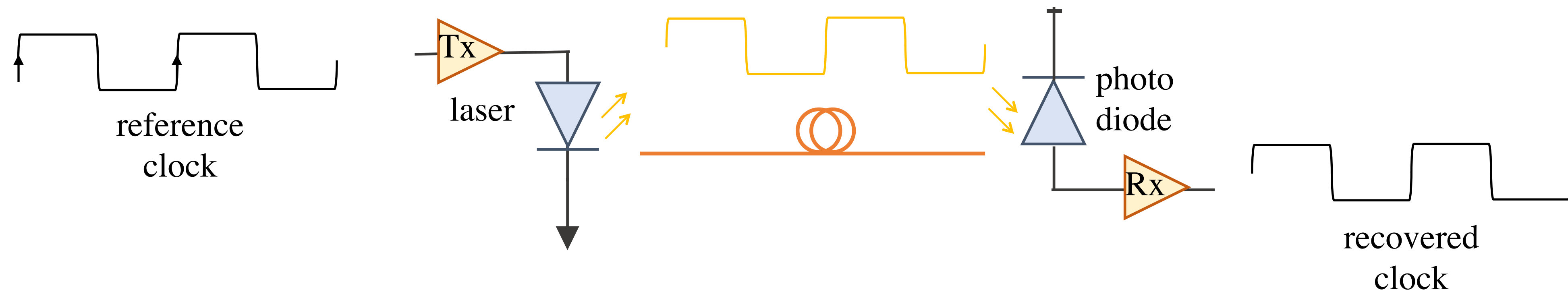


# Timing distribution to the detectors

- So now we have the collision timing,
  - How do we distribute it to the detectors?
    - Send it as it is - pure clock,
    - Embed it into the data frame.

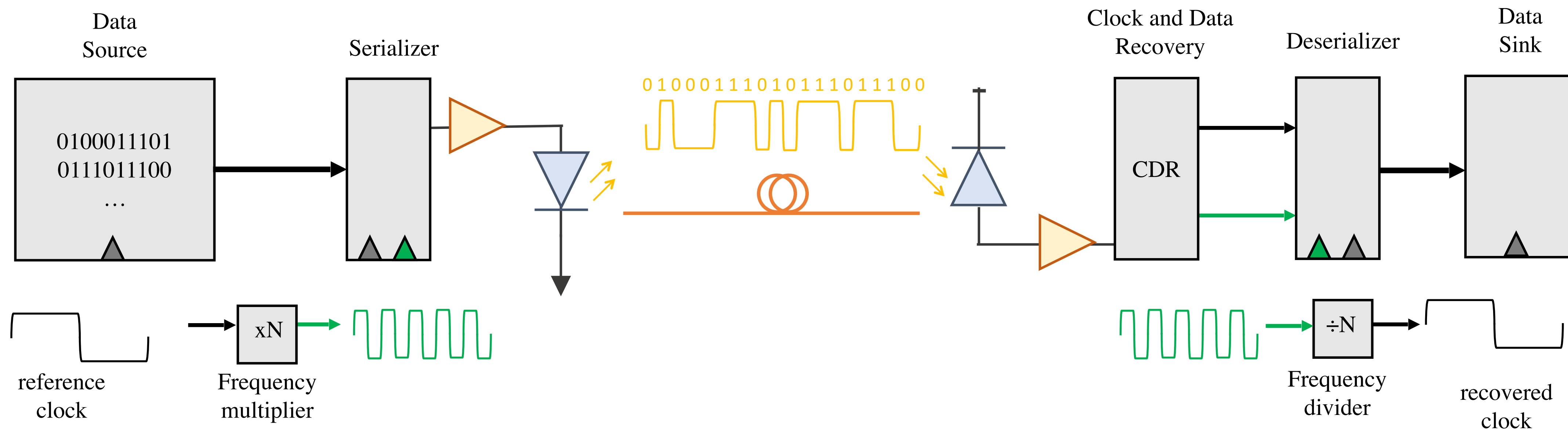


# Pure clock



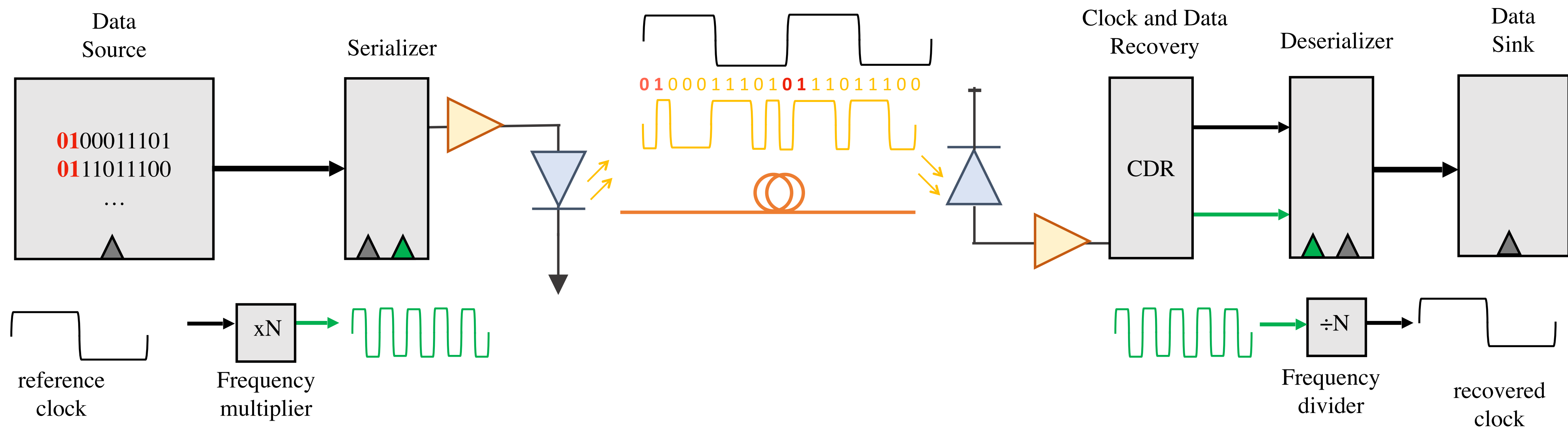
- The clock is transmitted through different cables in the square wave form.
- This is the simplest way of transmitting the timing information.
- However, not very efficient.

# Embedded clock



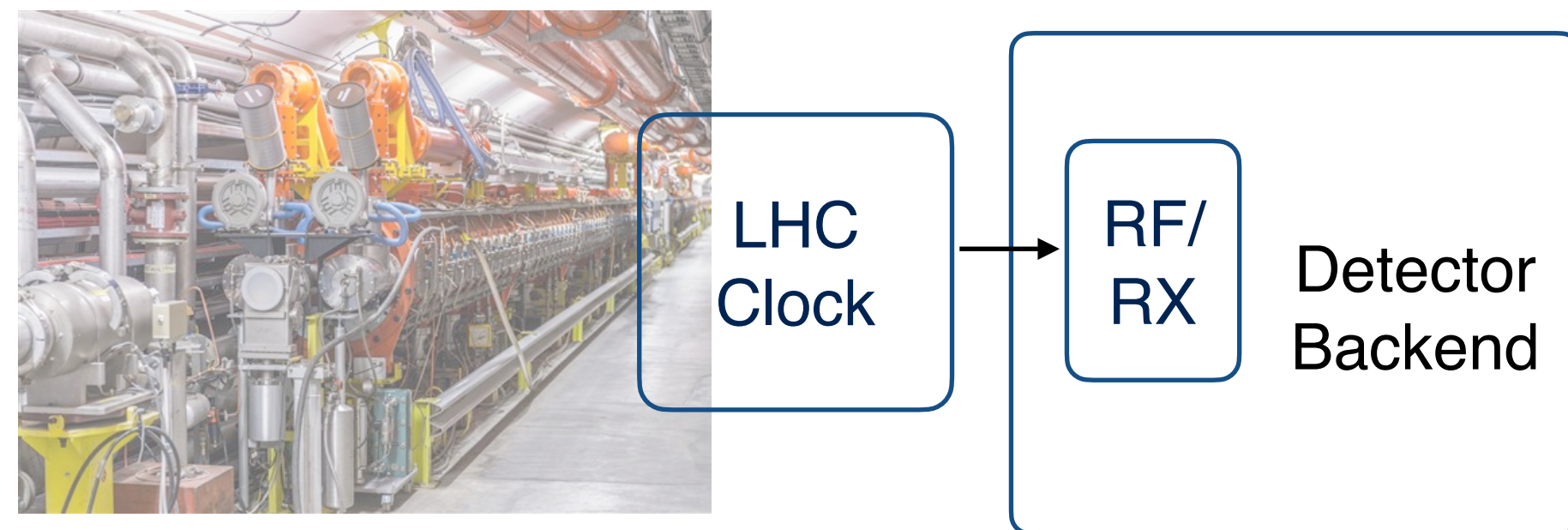
- There is a more efficient way of distributing the clock by embedding it to the data stream.
- In this approach, rather than distributing a square wave clock, the alignment data is transmitted encoded in the data.
- The **receiver extracts the alignment information** by checking the header bits and **reconstructs the clock**.

# Embedded clock



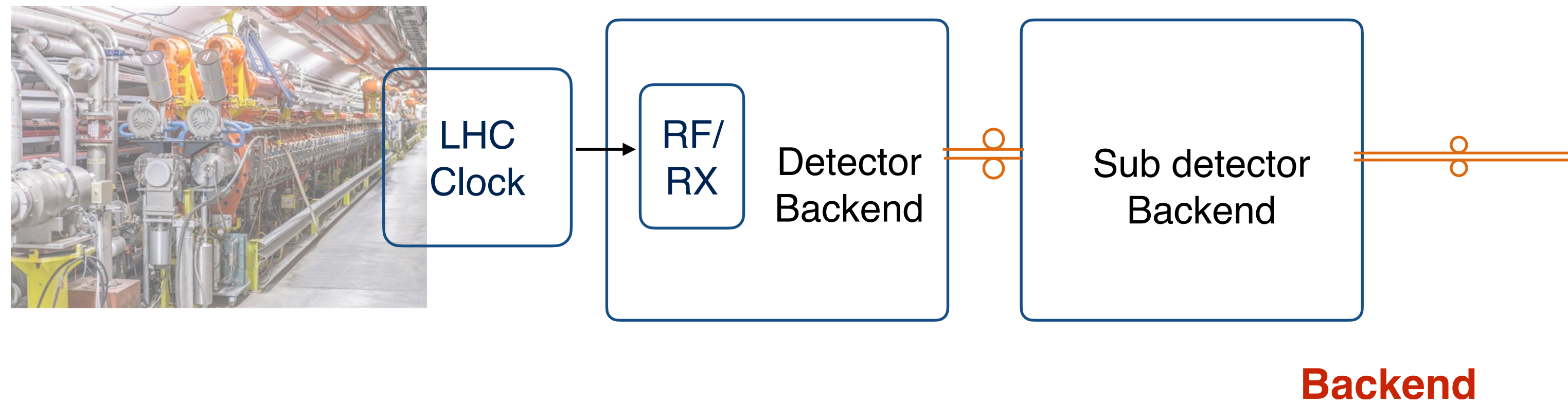
- With a rolling window, the logic will check if the header bits (in this example 01) appears at the same frequency.
- After checking it in predefined  $n$  sequences the logic 'locks' to the frame.
- A clock at the frequency of the sequence generation can be reconstructed!
- This allow us to transmit the clock and data in the same link cable.

# A typical clock distribution chain



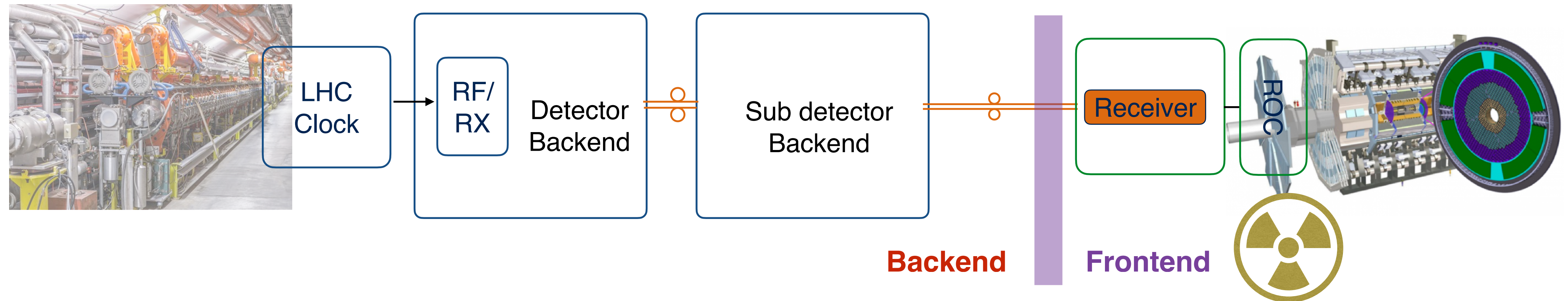
- The clock has a long way to reach to the detector in a large accelerator.
- There may be multiple connection points, opto-electrical conversions, kms to reach to the detector and some of hundred meters to be distributed over thousands of communication links within the detector!

# A typical clock distribution chain



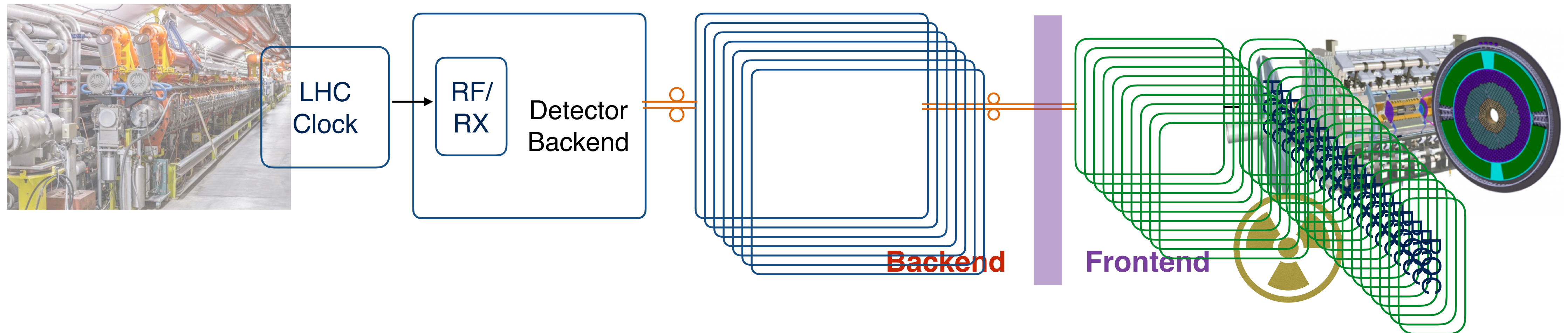
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- The clock has a long way to reach to the detector in a large accelerator.
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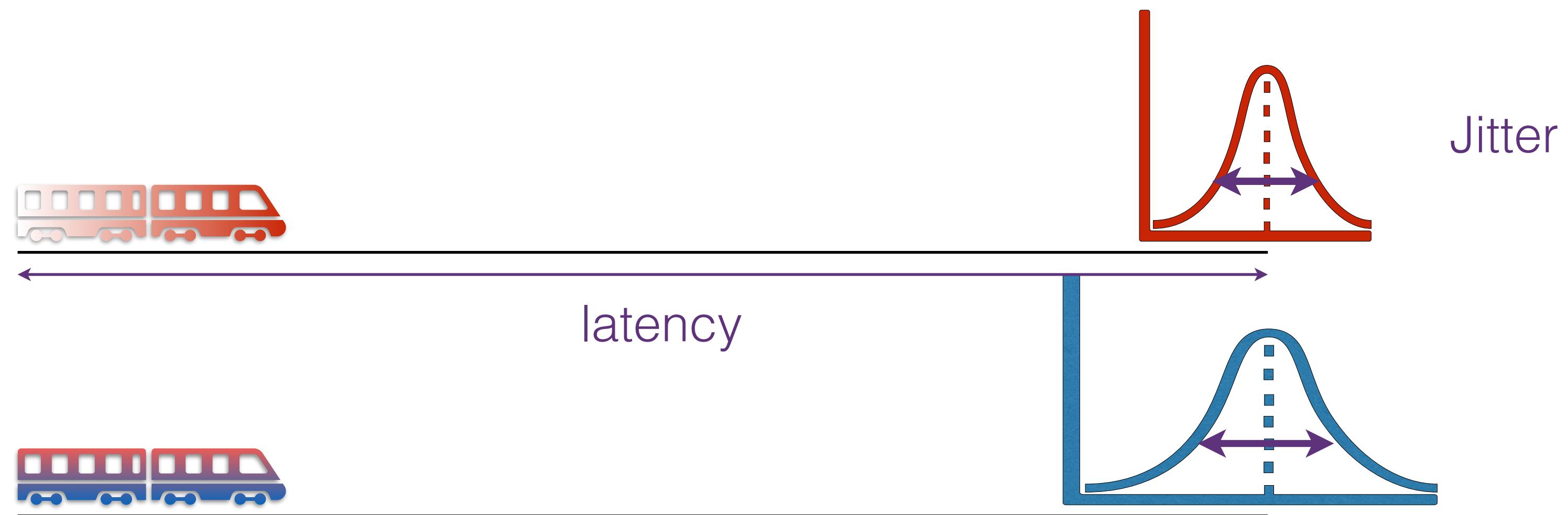
- The clock has a long way to reach to the detector in a large accelerator.
- There may be multiple connection points, opto-electrical conversions, kms to reach to the detector and some of hundred meters to be **distributed over tens of thousands of communication links** within a detector!



# There does not exist a perfect system.

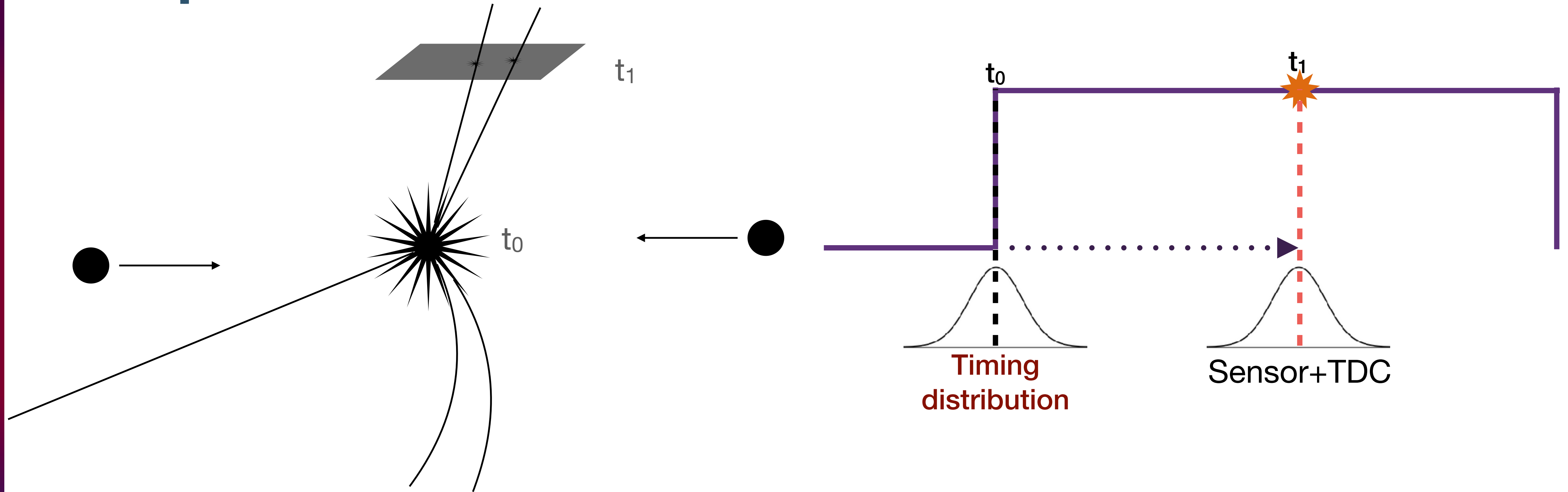
- Any questions so far?

# Delay, wander and jitter



- **Latency** is due to propagation time.
- **Jitter is the uncertainty** in this propagation time.
- If it occurs at slow frequencies it is called **wander**.

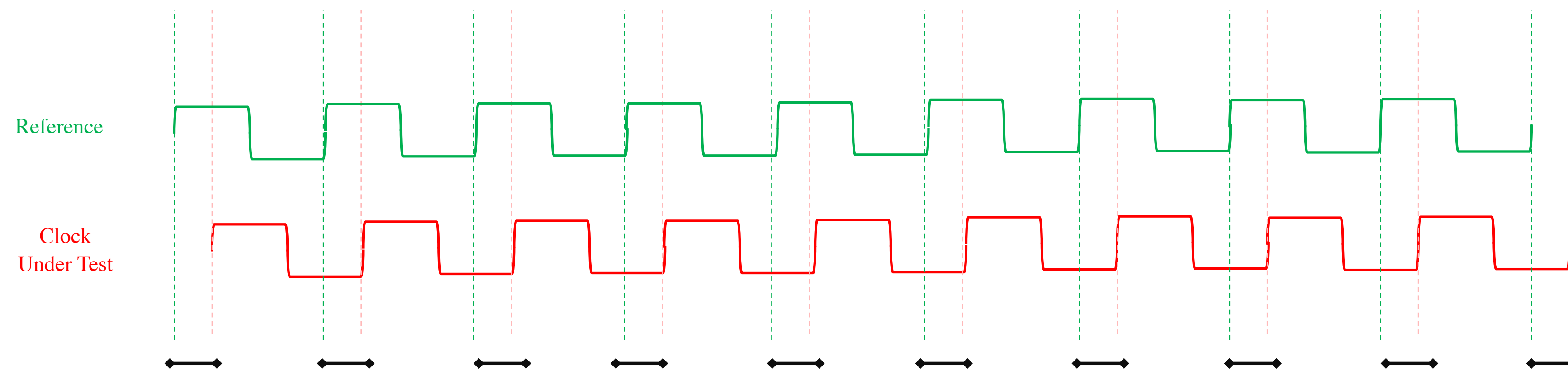
# Impact on the resolution



- No matter how good our sensor and readout modules are, the timing resolution **cannot be precise enough if there is too much jitter!**
- Example: even if we achieve 30 ps resolution with the sensor + TDC, a 30 ps RMS jitter will **degrade our resolution to 42ps!**

# How do we measure jitter?

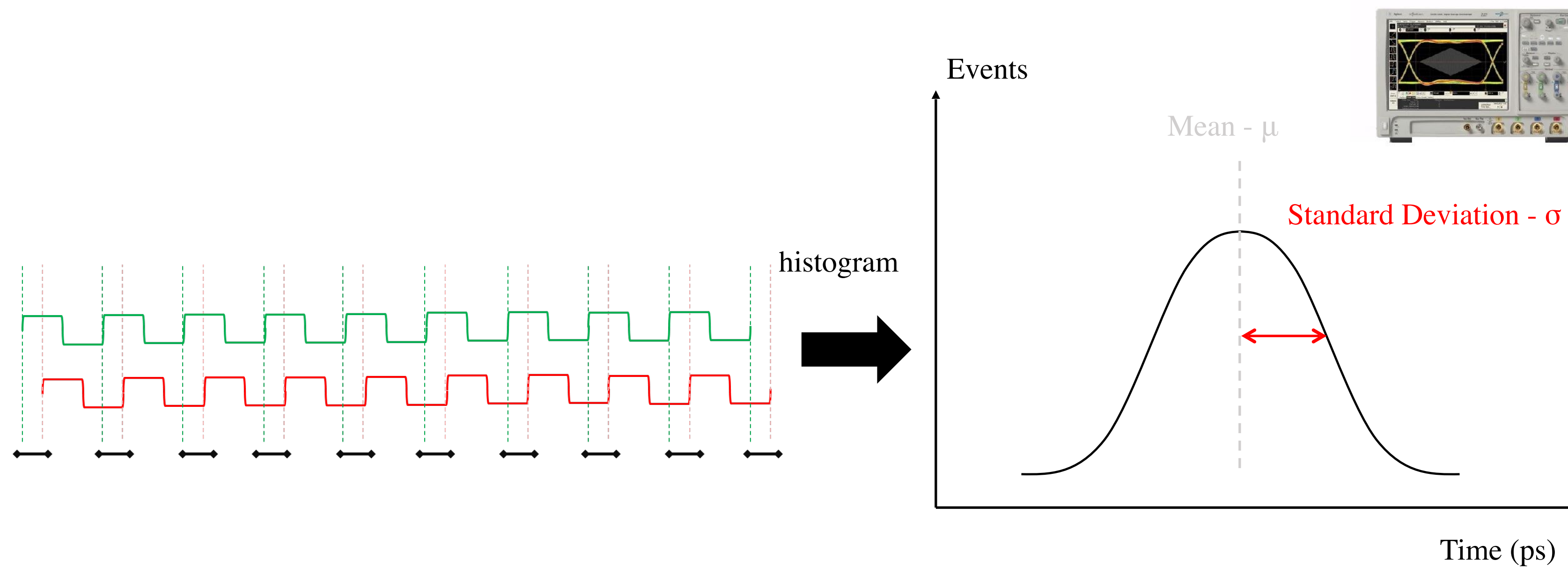
- Finding the difference between the ideal clock or a reference clock and the clock under test!



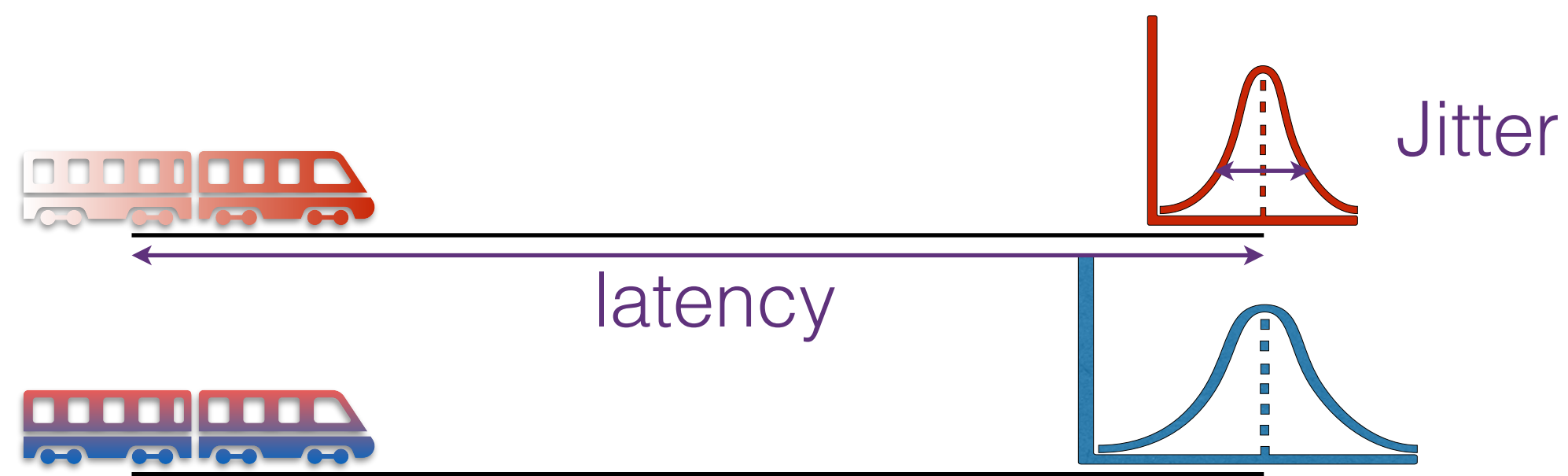
- The measurement is preferably sequential to keep frequency noise correlation.

# Measuring the jitter: TIE

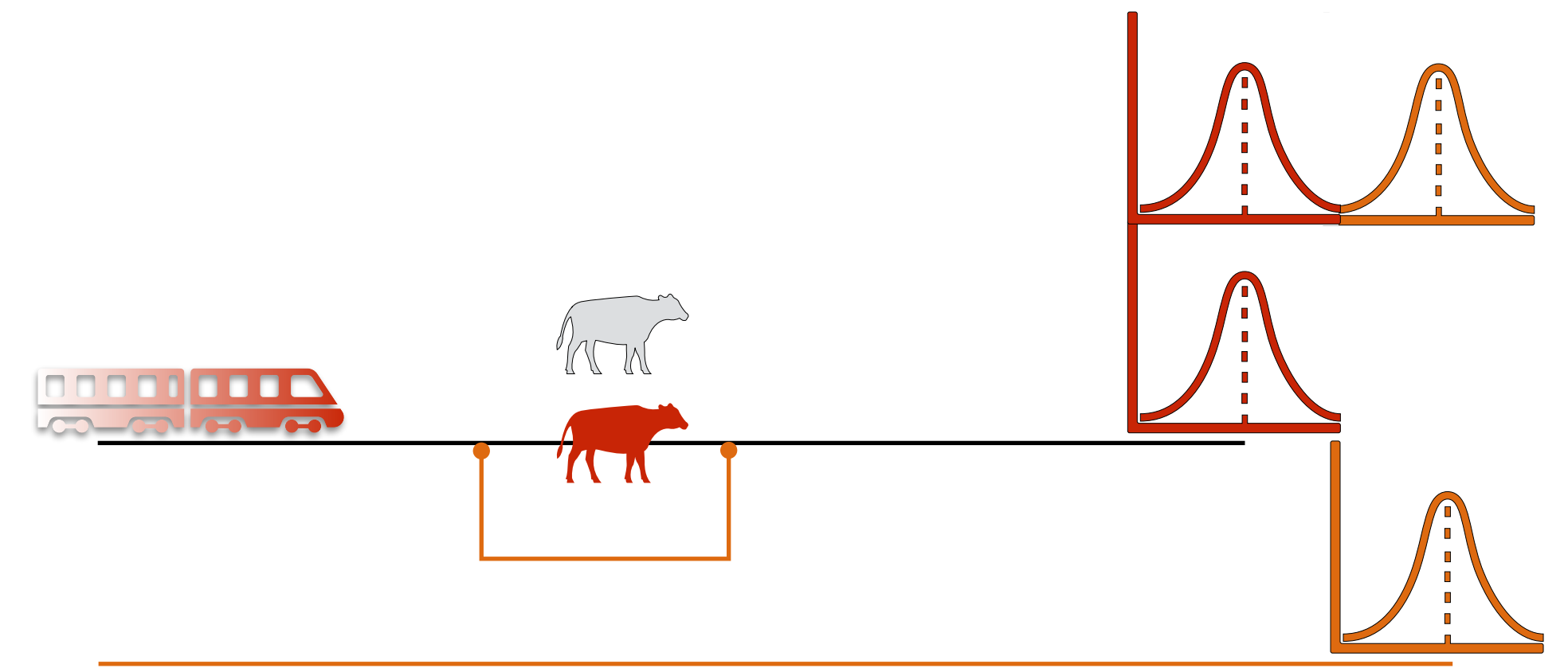
- Time interval error (TIE) is the standard measurement which can be performed using a scope.



# Types of jitter



The **R**andom **J**itter with a Gaussian distribution.

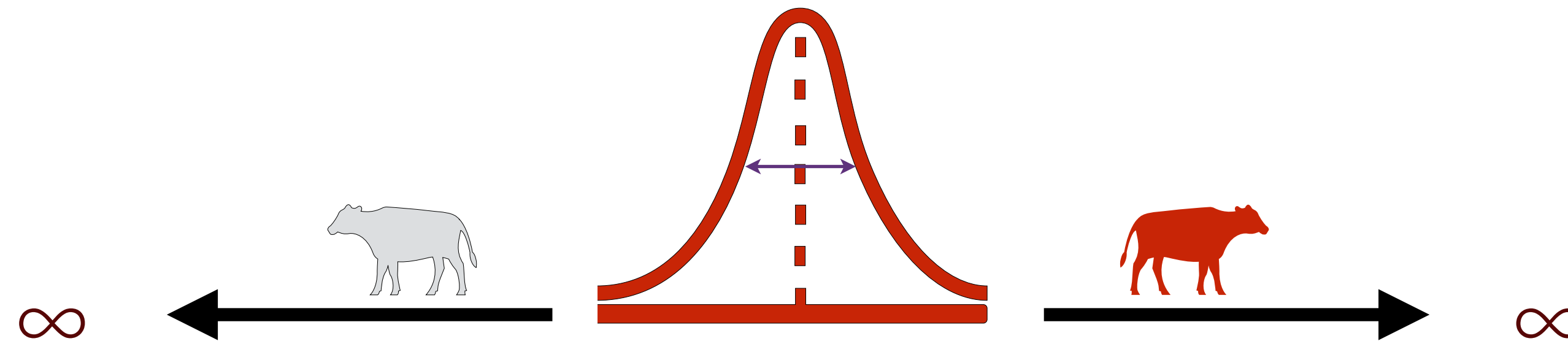


The **D**eterministic **J**itter with a bimodal Dirac delta distribution.

- The profile of the TIE histogram may tell us what kind of jitter we have in the system.
  - Namely whether it is RJ (unbounded) or DJ (bounded).

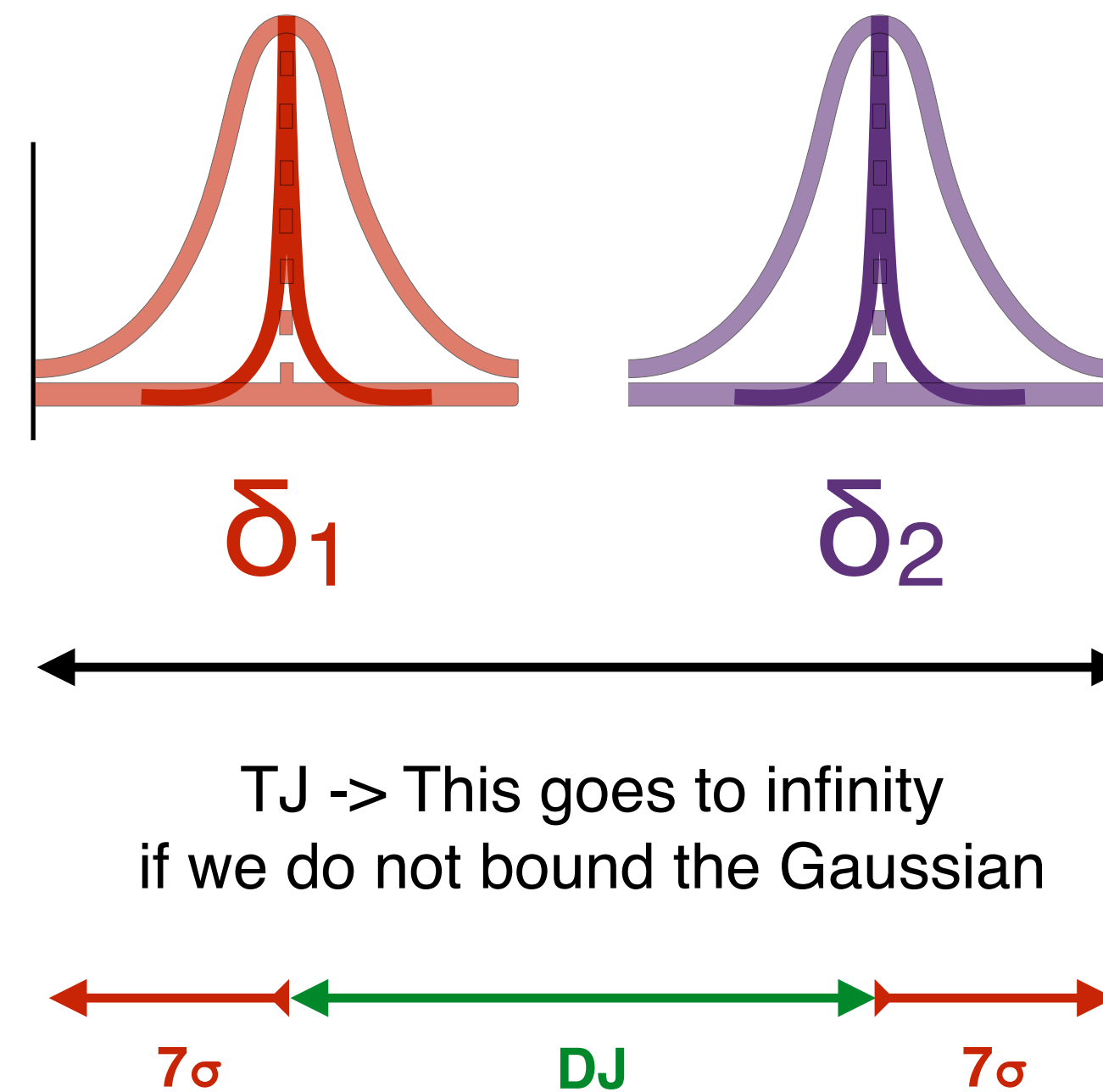
# Worst case?

- Is it possible to provide a worst case scenario?



- RJ is normal distribution, therefore, it is unbounded. As the time progress the worst case will get closer to infinity.
- We need to agree on a convention! (Similar to rejecting a null hypothesis)

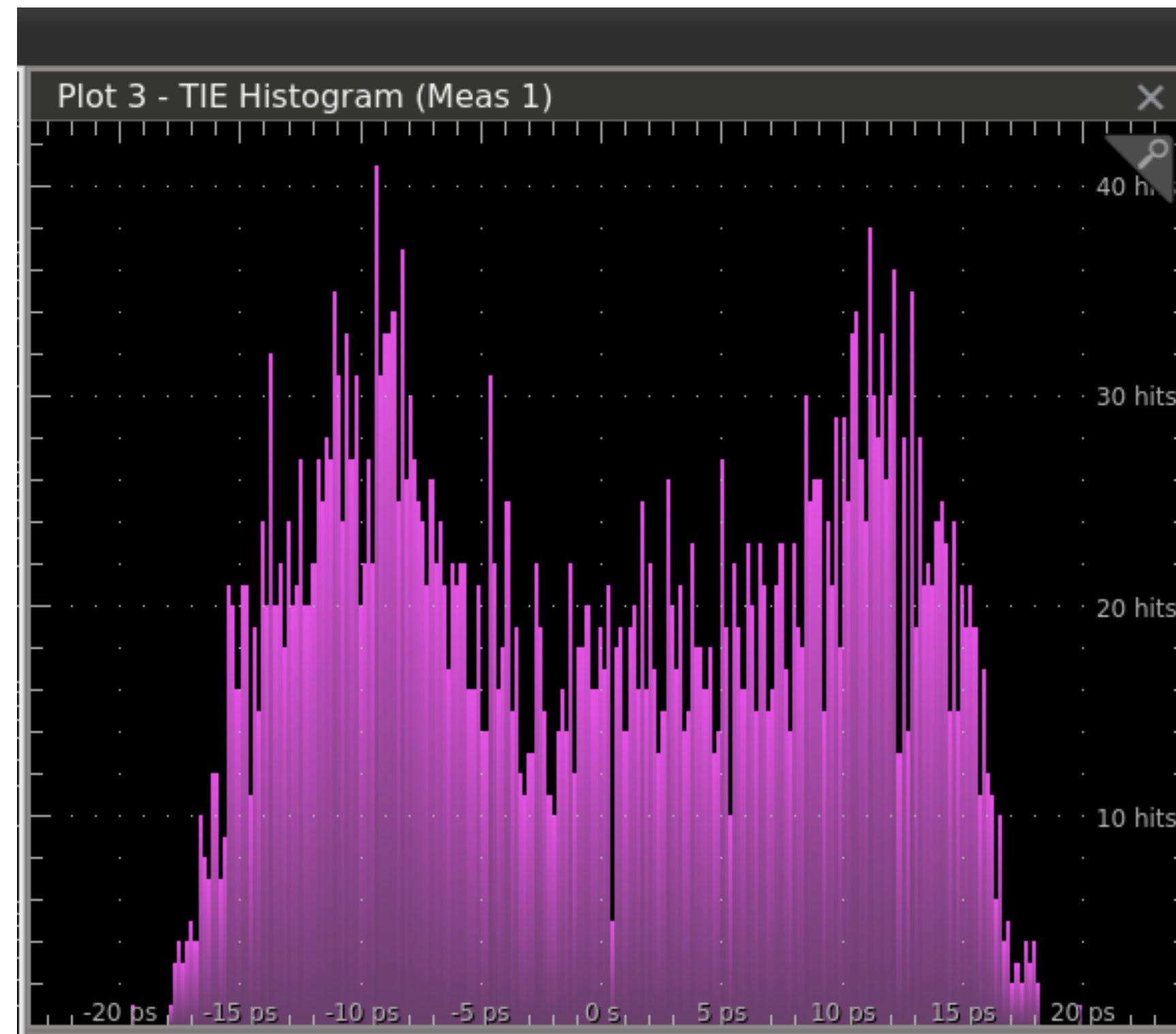
# Total jitter



- Convolution of two bounded Gaussian - dirac-delta functions.
- Total Jitter can be modeled as  $TJ(BER) = 2RJ \times n\sigma(BER) + DJ(\delta\delta)$
- The convention is  $10^{-12} : 14 \sigma$



# Let's look at an oscilloscope measurement

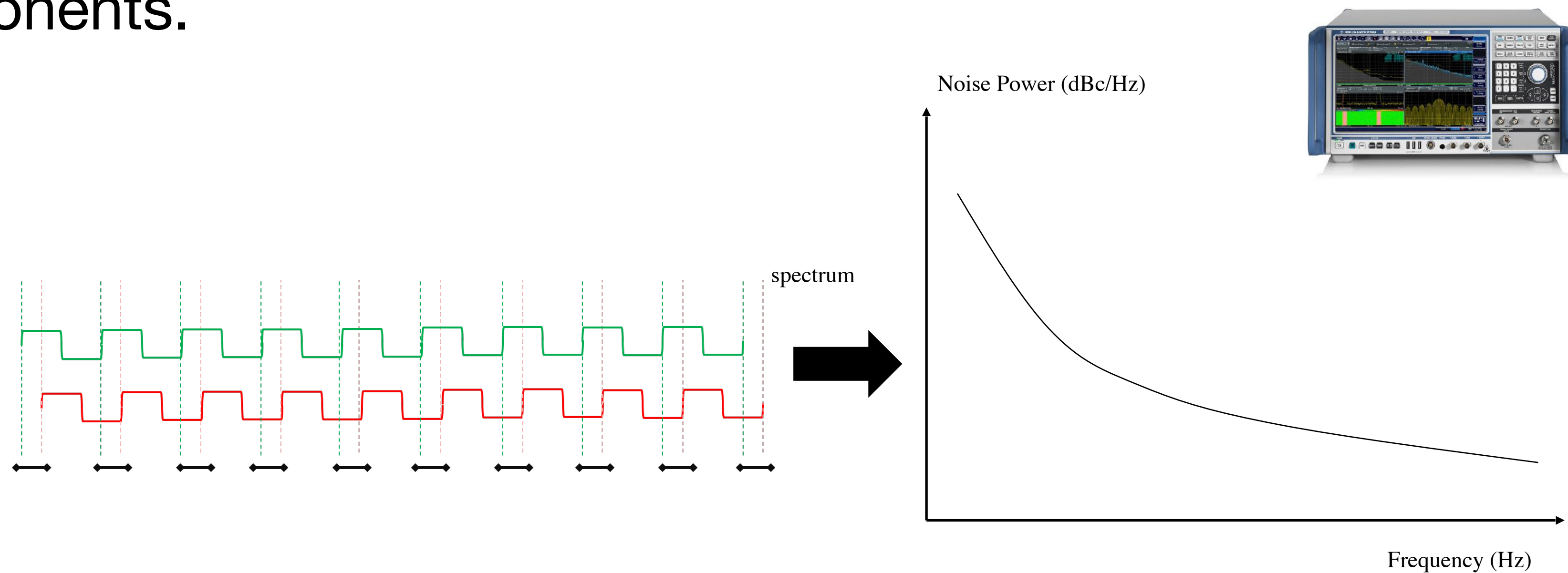


Meas 1	
Jitter Summary'	
TIE( $\sigma$ ):	9.820 ps
TJ@:	45.44 ps
RJ- $\delta\delta$ :	1.323 ps
DJ- $\delta\delta$ :	26.82 ps

- We clearly observe the bimodal TIE jitter distribution.
- Let's test our understanding:  $14 \times 1.3 + 26.8 = \sim 45$  ps TJ

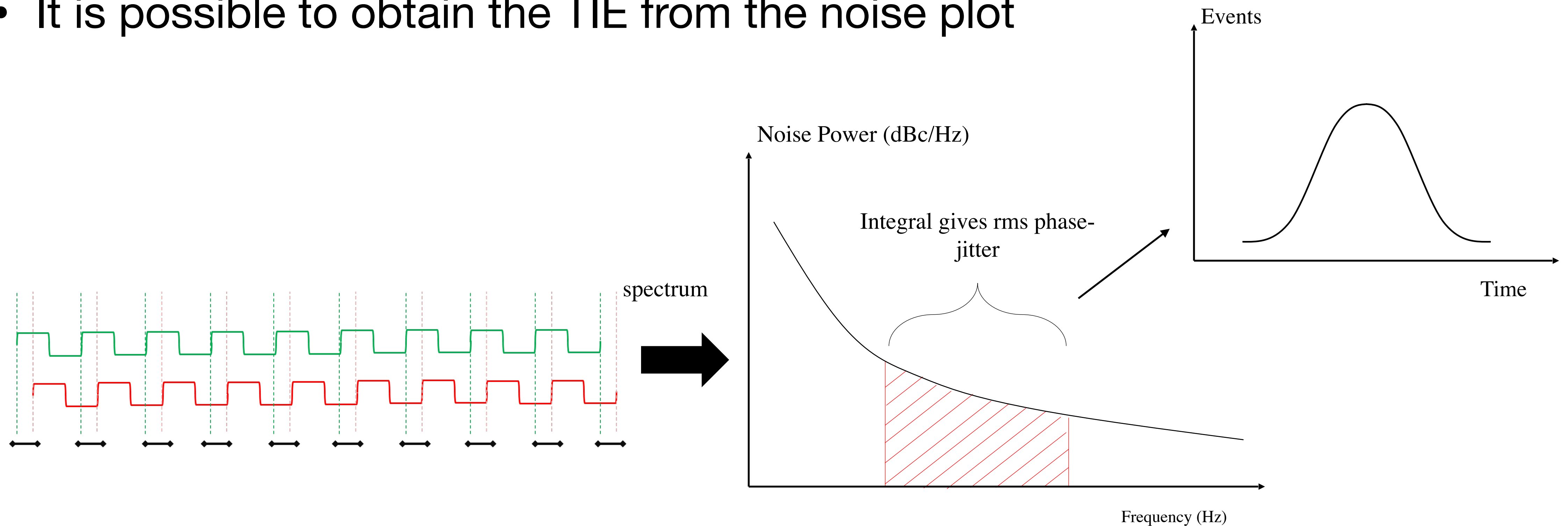
# Measuring the jitter: phase noise

- TIE will give you the amplitude but not the frequency of the noise components.

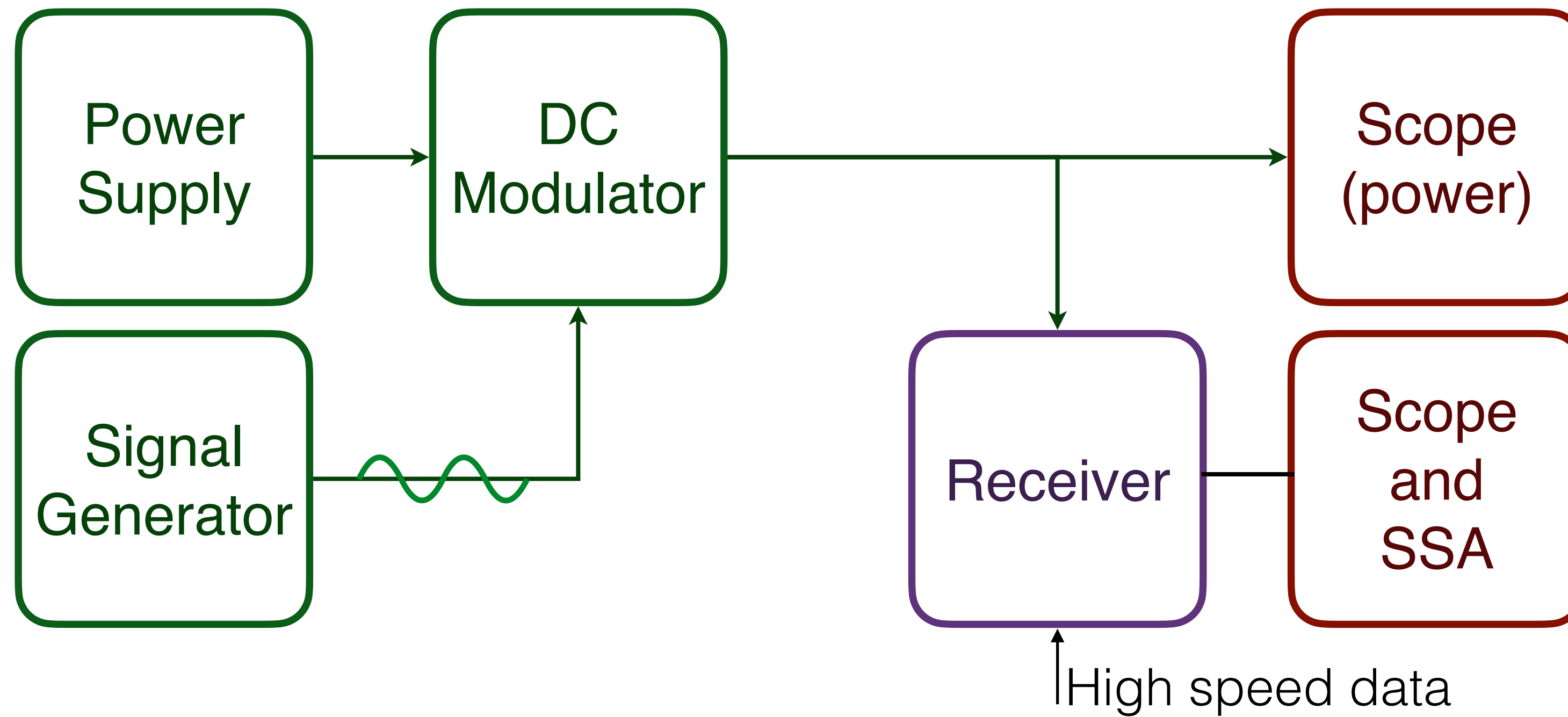


# Noise spectrum to TIE

- The profile of the spectrum gives us hints about the noise type
- It is possible to obtain the TIE from the noise plot

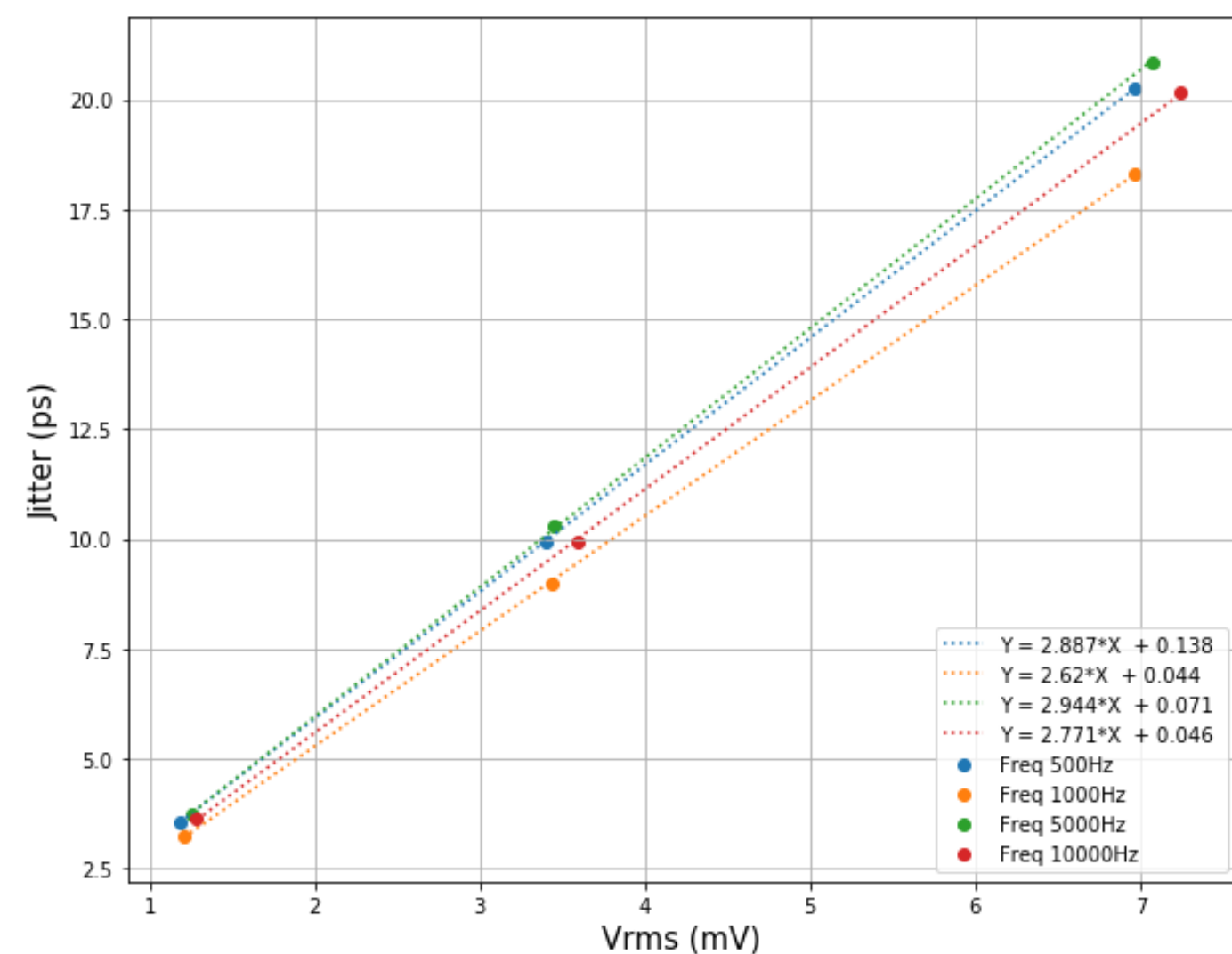
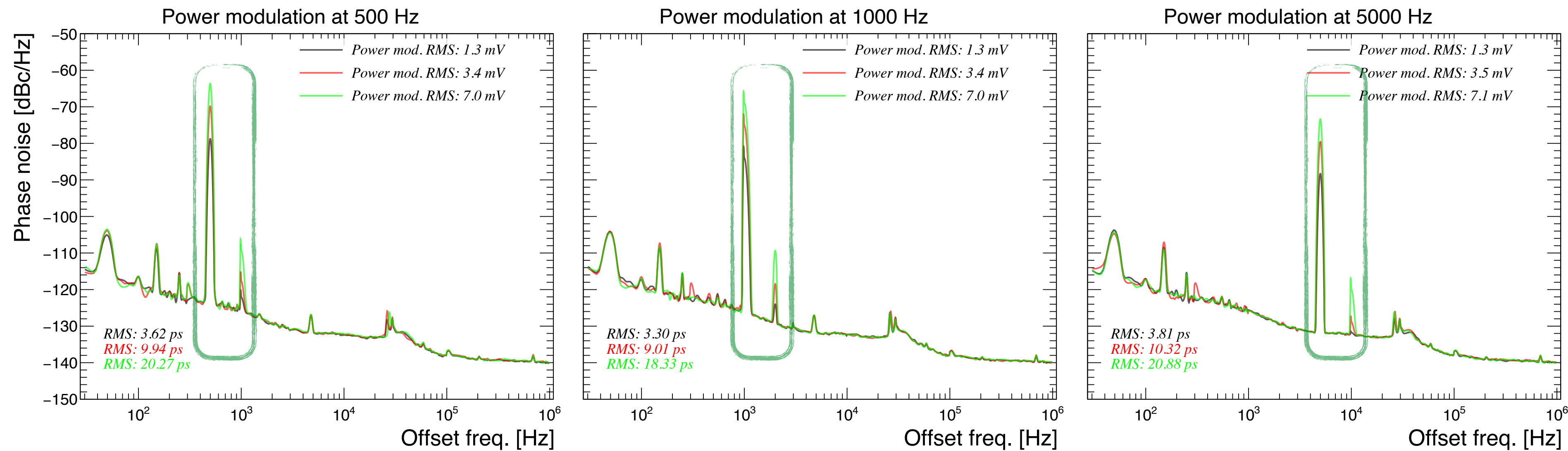


# Jitter sources: an example



- **Sine wave noise is generated by the signal generator** at three amplitude levels (10 mV, 30 mV, 60 mV) with four different frequencies (500 Hz, 1 kHz, 5 kHz, 10 kHz).
- **The generated noise is superposed with the power supply output via the DC modulator.** The resulting modulation is measured by the scope.
- We predict this to be a DJ contribution

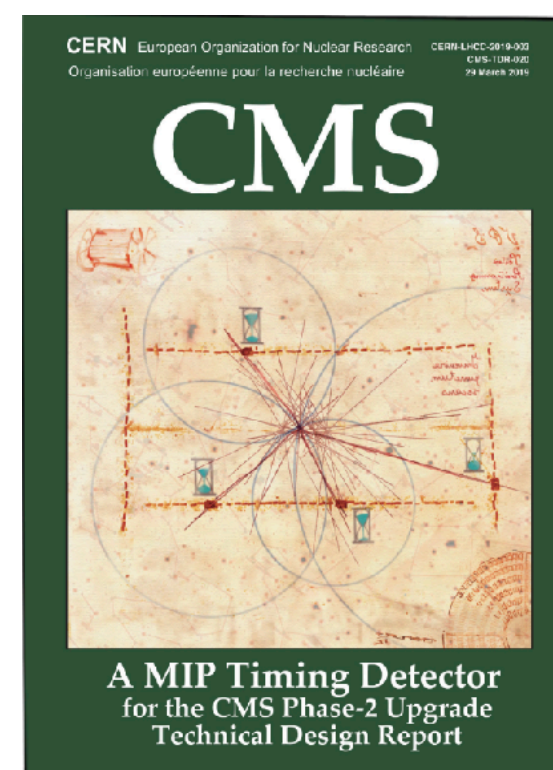
# Jitter sources: an example



- Here the impact of power distribution fluctuations on the timing distribution jitter for an embedded clock distribution chip is quite visible.

# Rather than having a conclusion

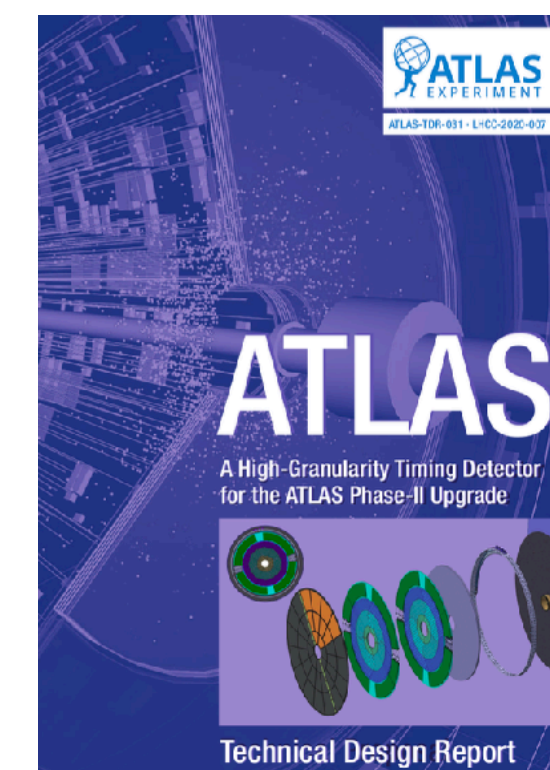
- This lecture only scratched the surface of the timing concepts.
- There are various resources:



CMS MTD TDR



ATLAS HGTD TDR



- This material is adapted from large number of references: Mainly but not limited to E Mendes ISOTDAQ 22, C Tully CERN Academical Training 17, T Tabarelli de Fatis INFIERI 21, T Niknejad TWEPP 19, A Rivetti TWEPP 15...