

# Faster Dynamic GNNs with GPUs

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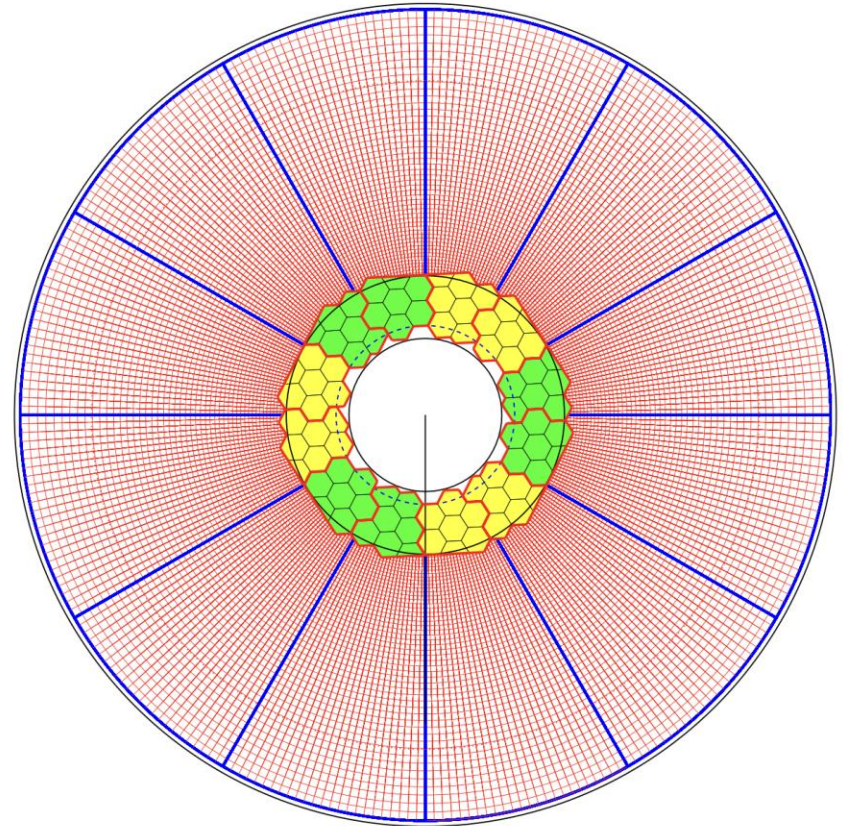
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24.10.2024

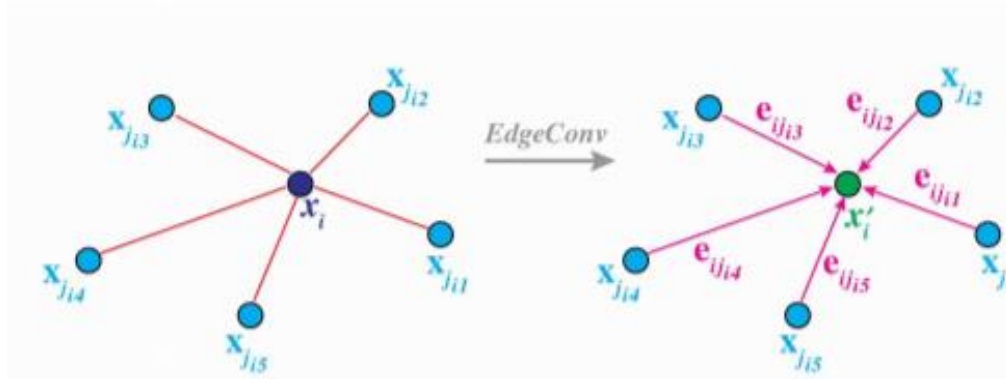
# GNNs for reconstruction and other tasks

- Challenges considering more traditional machine learning approaches
  - Sparse data
  - Non-regular shape
- GNNs are a natural fit
  - We don't have a **graph structure** but only a **point cloud**
  - So we learn the graph structure with what we call dynamic GNNs



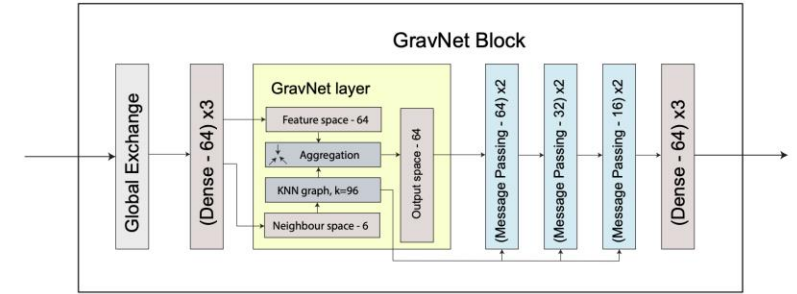
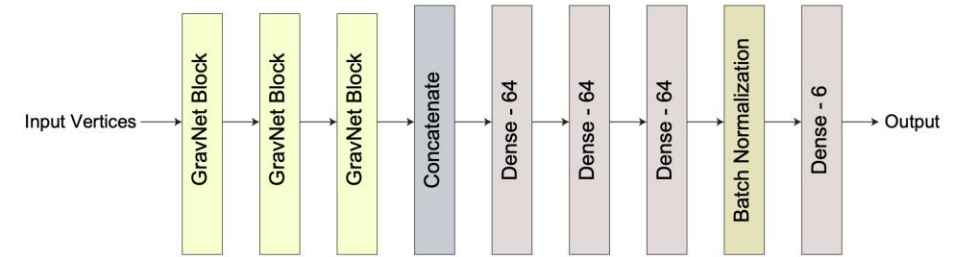
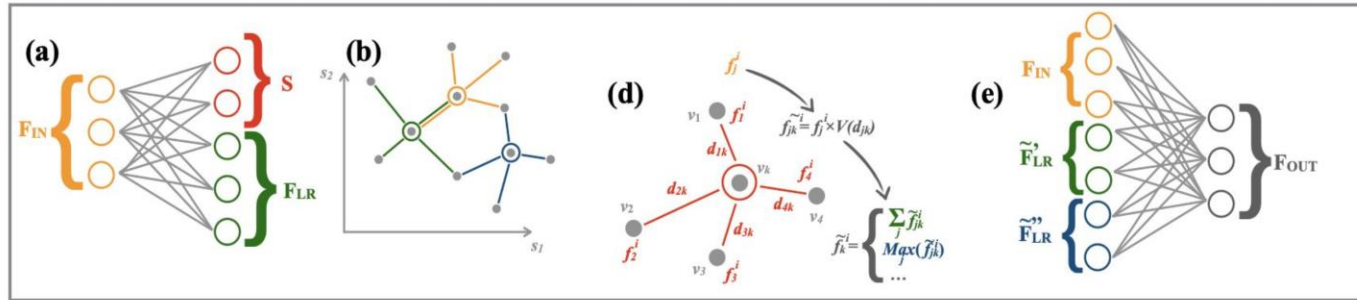
# Dynamic GNNs

- Feature vector for every point
- You apply a neural network to feature vectors of every point to get feature space  $F_S$
- Build a graph as KNN of every node using euclidean distance in  $F_S$ 
  - So you have  $N \cdot K$  edges
  - Perform message passing with permutation invariant aggregation functions
  - Dynamic GNN:
    - The KNN graph isn't built in the original space but in a learned feature space



# Dynamic GNNs

- One is DGCNN [2]
- GravNet has similar performance but is much faster



[1] arXiv:1902.07987

[2] arXiv:1801.07829

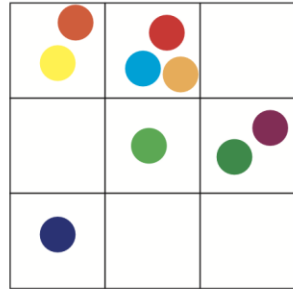
# GNNs are expensive

- The CMS HGICAL can have up to 200k nodes
- Number of hits in trackers are also high
- KNN is the bottleneck
  - Among some others

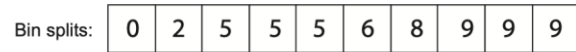
# Binning

- Implemented in CUDA for PyTorch
- We bin
- And search in onion layers
- Keeping in mind the distance to keep the kNN exact (not approximate)

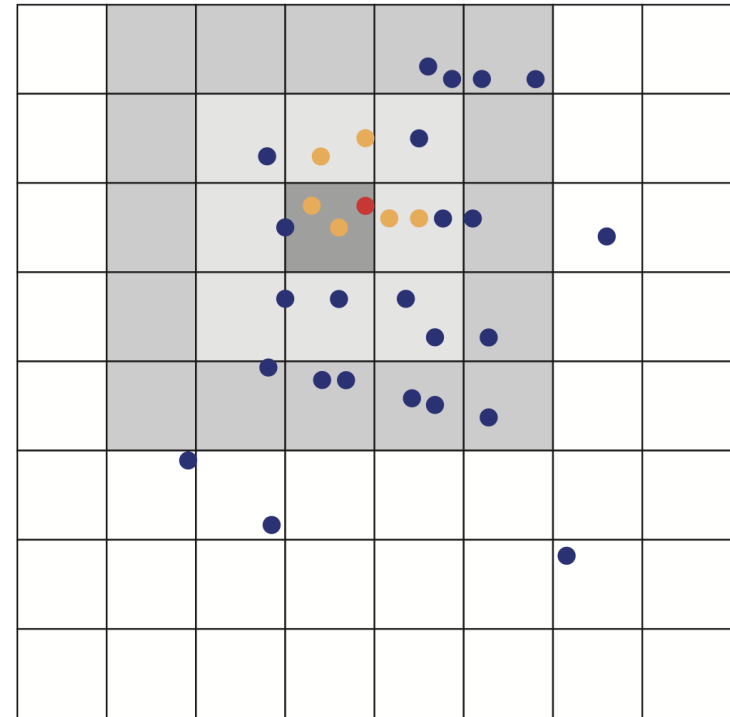
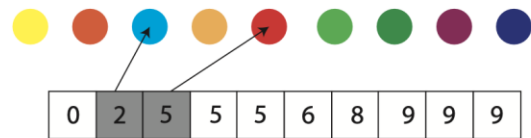
Step 1: Bin



Step 2: Sort

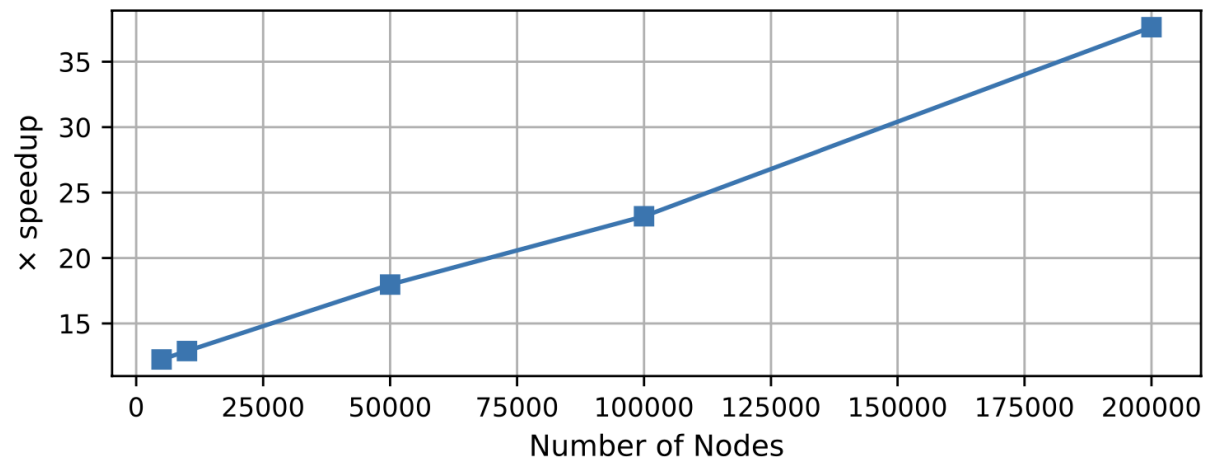
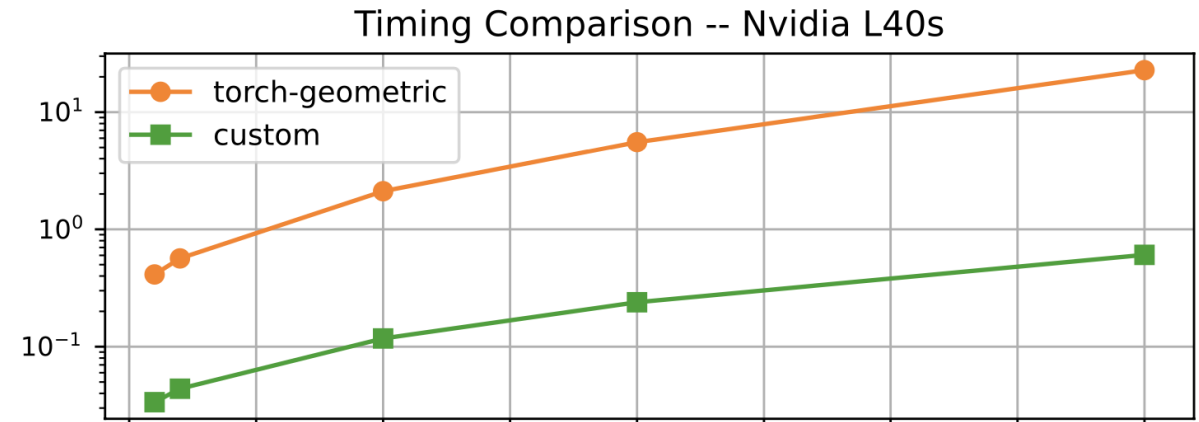
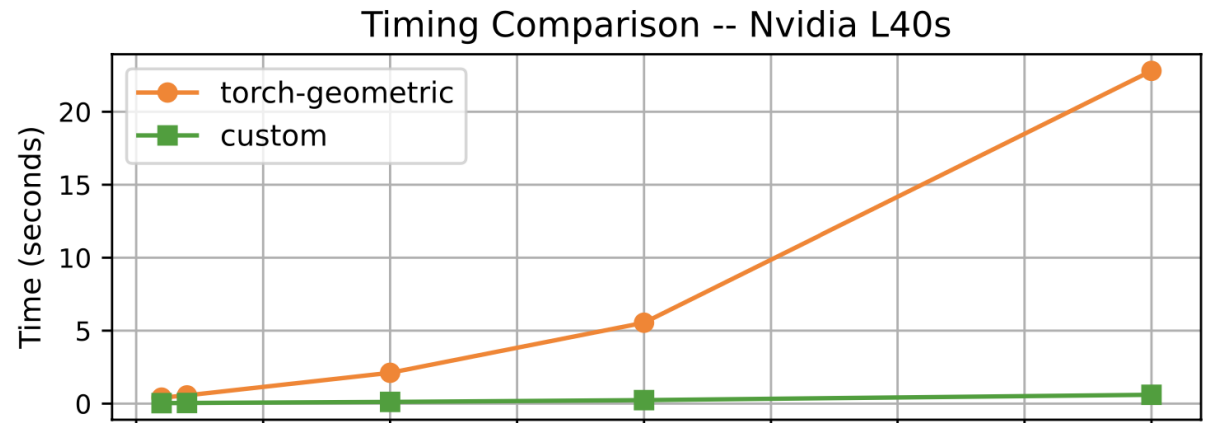


Step 3: Search



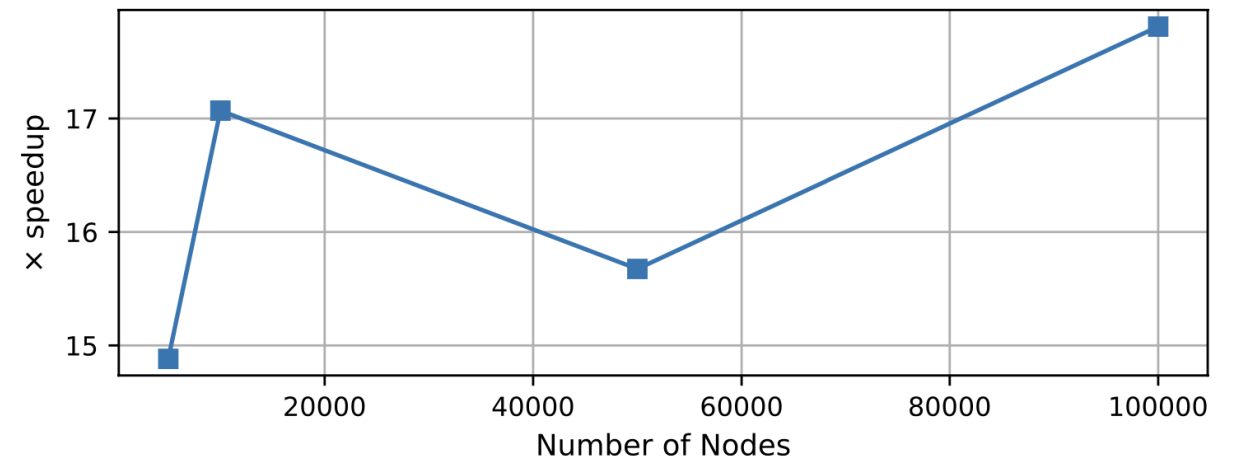
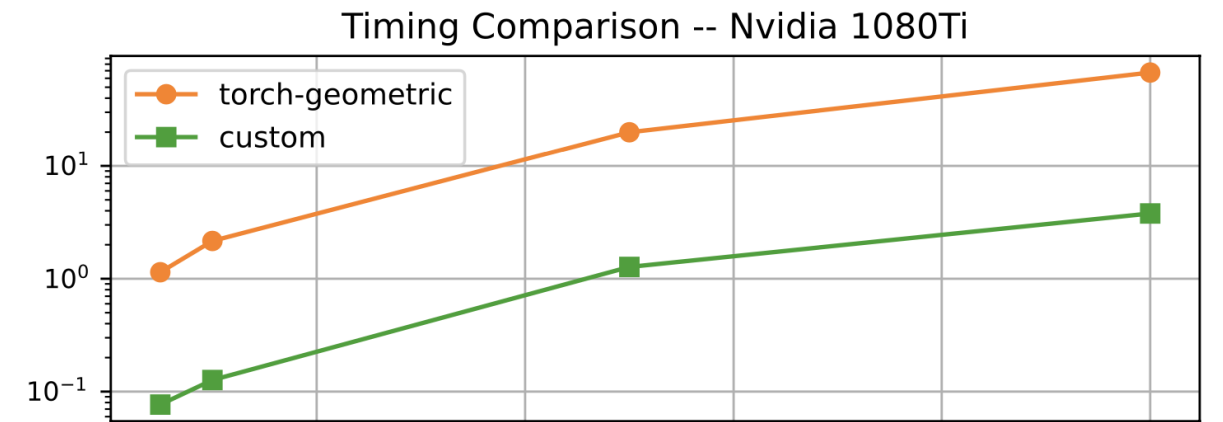
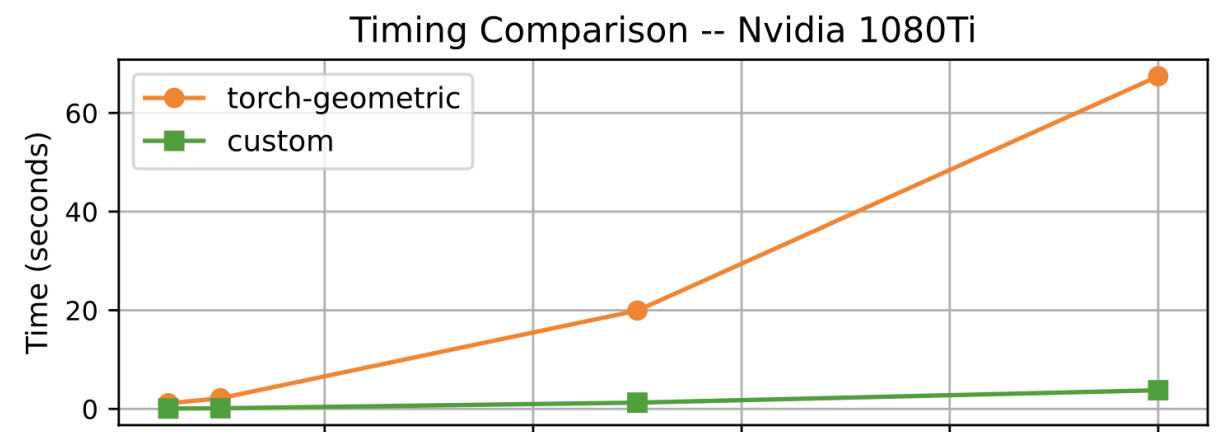
# Results

- Inference times of a GravNet model
- DGCNN will be a few times more expensive
  - But much more reasonable
- Nvidia L40s
- No grad
  - But grad overhead is rather minimal



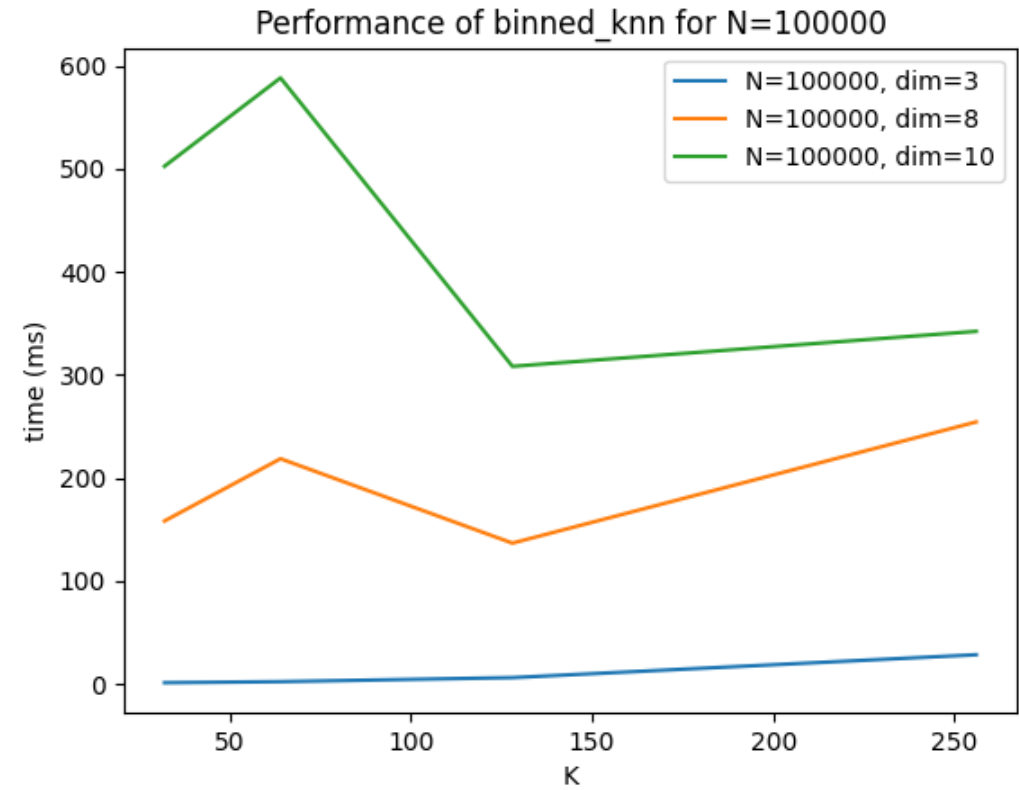
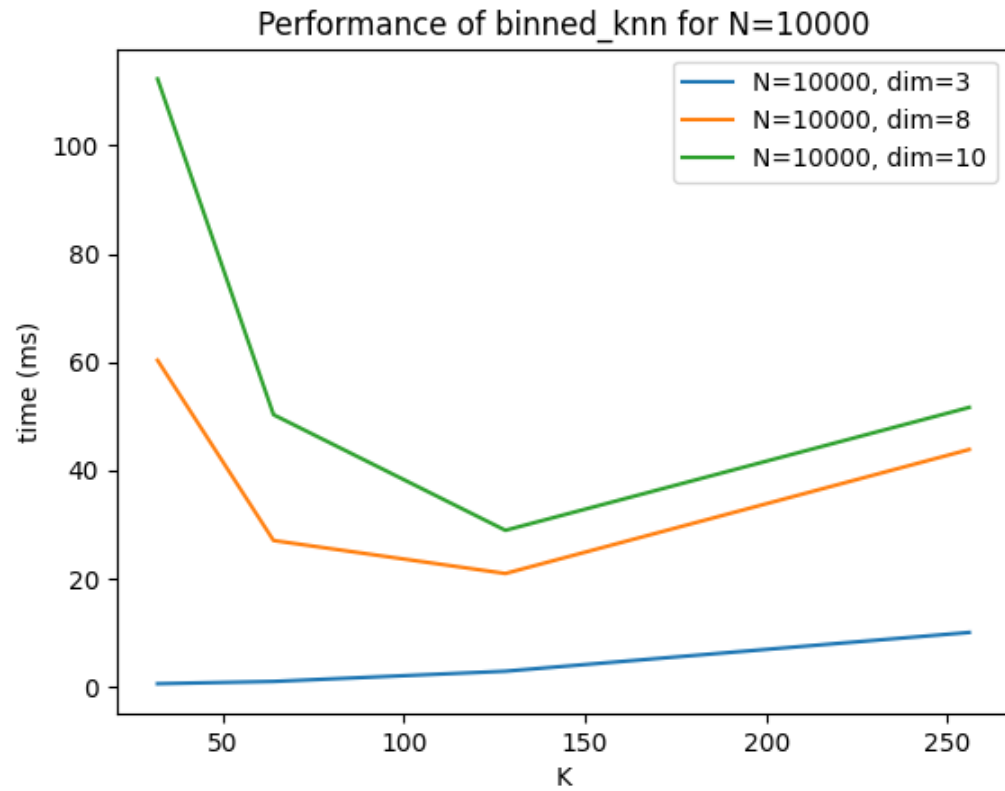
# Results

- Inference times of a GravNet model
- DGCNN will be a few times more expensive
  - But much more reasonable
- Nvidia 1080Ti
- No grad
  - But grad overhead is rather minimal





# Sole KNN



# Conclusion

- We want to finish a few more tests
  - Check its working outside our container
  - Add DGCNN
  - Maybe choose a different name
  - **To be full ready with the proceedings / paper**
- But if you are in a hurry, it is actually ready
  - Give us the feedback too
- Find here:
  - [https://github.com/jkiesele/ml4reco\\_modules](https://github.com/jkiesele/ml4reco_modules)
- In the longer run, we'll try to put it into pytorch / pyg / torch-cluster so it remains sustainably maintainable





# Backup slides

Backup slides

# Some more information about the model

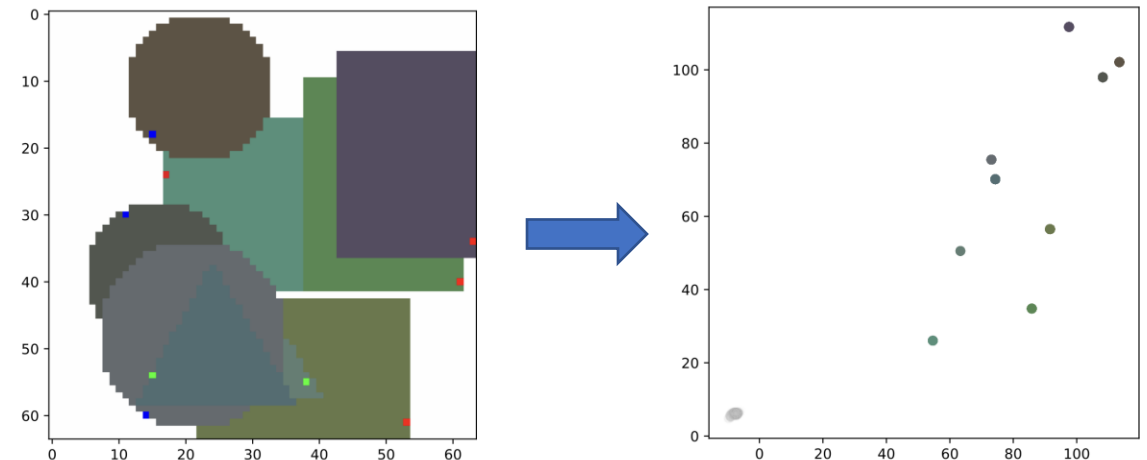
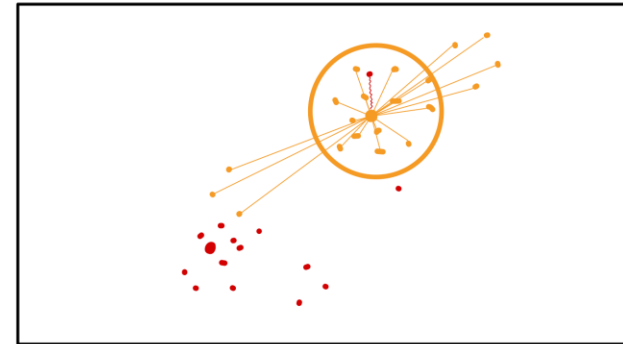
- 3 dense nets in every gravnet block too

```
in_dim = 64    # Input dimension
prop_dim = 32  # Propagation dimension
space_dim = 4  # Space dimension
k = 64        # Number of neighbors to consider
hidden_dim = 128 # Dimension for the dense layers
output_dim = 10 # Output dimension (you can adjust
according to the task)
```

# Multi particle reconstruction

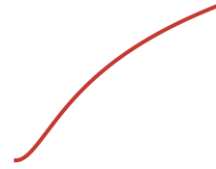
[3] arXiv:2002.03605

- Object condensation [3]
  - Single shot clustering and property-prediction
  - Not exactly the same as contrastive learning
- Learn a clustering space
  - Hits belonging to the same shower are learned to be clustered together in the clustering space
  - For every shower, we also learn a representative hit
  - All object properties are aggregated in this representative hit
- Use attractive and repulsive potentials in the loss

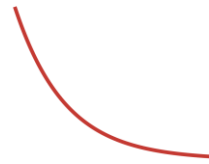


# Object condensation

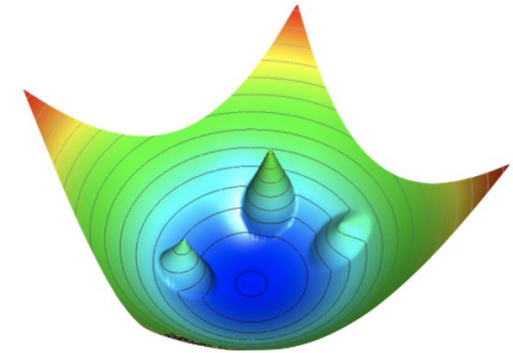
$$1. \quad \check{V}_t(h) = q_{\alpha_t} w_t \ln \left( e \cdot \left( \frac{\|x_h - \bar{x}(t)\|^2}{2\bar{\varphi}_t^2 + \epsilon} \right) + 1 \right)$$



$$2. \quad \hat{V}_t(h) = q_{\alpha_t} w_t \cdot \exp \left( -\frac{\|x_h - \bar{x}(t)\|^2}{2\bar{\varphi}_t^2 + \epsilon} \right)$$



$$3. \quad L_V = \frac{1}{|T|} \sum_{t \in T} \left( \frac{1}{|H_t|} \sum_{h \in H_t} q_h \check{V}_t(h) + \frac{1}{|H - H_t|} \sum_{h \in (H - H_t)} q_h \hat{V}_t(h) \right)$$



$$4. \quad L_\beta = \frac{1}{|T|} \sum_{t \in T} (1 - \beta_{\alpha_t}) + s_B \frac{1}{|H_o|} \sum_{h \in H_o} \beta_h$$

GravNet  $S = \mathcal{D}_*(X_n)$  ,

$$F = \mathcal{D}_*(X_n) .$$

$$D = \{ \cup \{ (x, h, d(x, y)) \mid \forall x \in \text{KNN}(h) \} \} .$$

$$d(x, h) = \exp(-\|S_x - S_h\|^2)$$

$$G_h = F_h - \text{mean}(\{ \underline{d(x, h)F_x} \mid \forall x \in \mathcal{N}(h) \}) ,$$

$$I_h = F_h - \text{max}(\{ \underline{d(x, h)F_x} \mid \forall x \in \mathcal{N}(h) \}) .$$