

# Archive Metadata for efficient data collocation on tape

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# **Archive metadata**

Adding metadata along to data stream to solve tape specific issues



#### What is Archive metadata?

- HTTP only specific ArchiveMetadata header added to http data transfers
  - comes along with data transfer hence outside of WLCG HTTP Tape REST API scope
- json object with specific keys that defines a common language that allows
  - Separation of concerns
    - Data management express their constraints
    - Tape experts decide which hints are relevant
  - Continuous improvement
    - During tape reads tape experts provide constructive feedback to Data managers





#### **Passing Archive metadata**

 Archive metadata travels through the full experiment data management stack to reach tape storage endpoints

#### • ATLAS + Rucio example:

- Rucio generates Archive metadata
- Add it to every FTS transfer to tape
- Tape endpoint receives ArchiveMetadata HTTP header before the first byte of data is received

Tape software can decide what to do with upcoming file content





# Archive Metadata proposal In Real Life?

Agreement between Experiments data management, RUCIO, FTS, CTA/dCache, various tape sites



# **Archive Metadata for Tape Collocation**



#### **CERN tape collocation constraints**

- T0 legacy tape collocation mapped on experiment directory structure
- T0 tape is low latency very high throughput
  - 1 tape family for RAW using time based collocation
- At T0 strict separation or RAW data by tape family by dataset would add too many constraints





## **Tier1s tape collocation constraints**

- T1s receive out of order delayed transfers from T0
- T1s rely on strict tape families to demultiplex streams
  - Many more tape families needed than T0
  - Logically grouping data transferred over multiple days requires
    - large and expensive tape caches in HSM
    - additional hints that signal logical set completion to trigger flush to tape





#### Improving data collocation on tape

Strictly mapping experiment directory structure to tape collocation does not work:

- Experiment conventions evolve over time
  - Multi VO sites complexity explodes
- Flat namespace based on UUIDs like ALICE?

We need to standardize archive metadata collocation hints independently of experiment namespace structure

"collocation_hints": {		
"0": "data23_13p6TeV",	#	project
"1": "RAW",	#	datatype
"2": "physics_Main",	#	stream_name
"3": "data23_13p6TeV.00452799.physics_Main.daq.RAW",	#	dataset
}.		



#### **Archive Metadata defines a mathematical distance**





## **Converge toward a flexible and sustainable solution?**

#### collocation\_hints

- Define tree structure using tree depth as key
- Define a mathematical distance between files on the tree structure: for example using node distance in collocation hints tree
  - Use it to improve collocation during tape repack operations
  - Evaluate worst collocated tapes



Naïve first order approximation: Could we use total geometrical distance between file read sequentially as cost model for data placement on tape?



## "additional\_hints" for collocation

- additional\_hints
  - Expresses collocation subtree properties at specified level:
    - "length": "number of files"
    - "size": "size in bytes"
    - For ATLAS level 3 is the dataset level
    - Allows Tier1s to understand how the data will fit in the tape cache according to site flush to tape policy
  - "activity"
    - suggested by Rucio but not for all experiments...





# **Archive Metadata for Traffic Arbitration**

aka Archive backpressure



## Improve tape scheduling

- CMS:
  - RAW must go ASAP to tape
  - MonteCarlo can wait for beam dump

#### Would allow to move large chunk of total T0 traffic outside of peak





#### Improve overall efficiency with less tape hardware

Improving tape efficiency does not only mean increasing tape bandwidth peaks during stable beam

- DAQ infrastructure tied with detectors
  - Fixed max throughput for the run is defined by DAQ buffer hardware choices set at the very end of previous LS for all experiments
- Secondary traffic is very likely to increase during the run
  - Reschedule secondary traffic to increase operational margins
  - Improve overall tape efficiency using more tape hardware when there is no beam

#### Provide scheduling\_hints to allow tape site to reschedule secondary traffic



## **Toward a common solution for Archive Backpressure?**

There is no point accepting files in tape buffer/cache if their time to tape is expected to exceed agreed Service Level Agreements or compromise site tape operations

- scheduling\_hints
  - archive\_priority: "0" to "100"
    - "0" is lowest priority, 100" is highest
    - Rucio policy deduces value from activity
  - If bandwidth to tape is too constrained
    - Exceeding allocated experiment pledge
    - Sudden loss of bandwidth (tape hardware failure on site,...)
  - Allow to apply *backpressure* on archive transfers
    - Protect RAW data transfers





#### "file\_metadata"

- Provide file size and multiple checksums in archive metadata
  - Allows tape sites to evaluate file integrity
    - delete on close was coming for free with *xrootd* 
      - this is over in HTTP world
  - If at close time file size and checksum do not match file Archive Metadata it should be *deleted on close*



#### **Archive Metadata example**

```
archive_metadata = {
"scheduling_hints": {
   "archive_priority": "100" # highest priority
}.
"collocation_hints": {
   "0": "data23_13p6TeV",
                                                  # project
   "1": "RAW",
                                                  # datatype
   "2": "physics_Main",
                                                  # stream_name
   "3": "data23_13p6TeV.00452799.physics_Main.dag.RAW",
                                                  # dataset
},
"additional_hints": {
   "activity": "T0 Tape", # Tier-0/DAQ
   "3": {
                          # dataset level
     "length": "19123", # total number of files at specified level
     "size": "80020799318456" # total size of files at specified level
}.
"size":"193734404",
   "adler32":"379ebf71",
   "md5":"952c4c0dabc622a94f09b053d71d0dfb"
```



#### **Archive Metadata for ATLAS Heavy Ion run 2024**

- How this works in practice?
  - Rucio extracts and generates Archive metadata via a Rucio plugin
    - Base Archive Metadata plugin released in Rucio 34.0
    - ATLAS specific plugin implemented and deployed in production via *atlas-rucio-policy-package*
  - Passes file specific AM for every FTS transfer where destination RSE is tape AND RSE property archive\_metadata=True
    - in *-archive-metadata* FTS option
  - eosctaatlas instance receives and collect ArchiveMetadata for later tape placement analysis





## Outlook

- CTA delivers nominal archival performance for Run3 with significant write efficiency improvements
  - Initially limited data placement features
- Ongoing WLCG Tape software and protocol consolidation
  - Opportunity to formalize and consolidate tape dataflows should not be missed
- NEXT STEP clearly oriented toward monitoring and improving data placement for tape data reads
  - HTTP only
  - Currently supported in Rucio+FTS+EOS/CTA chain
  - Tape sites need something simple quickly
    - Working on tape data placement improvements requires:
      - Better understanding of experiment archive traffic constraints
      - Gives feedback to DM teams better understanding of traffic conditions

#### Will be exercised during ATLAS HI 2024 data taking later this month

