



Improving CMS CPU Efficiency through Strategic Pilot Overloading

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Outline of the talk



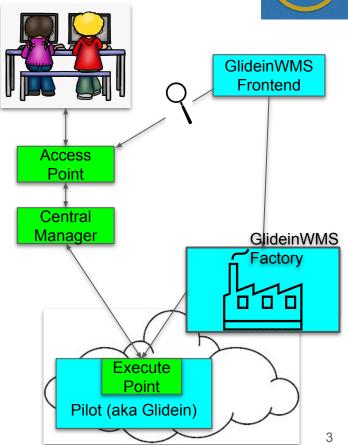
- The CMS Submission Infrastructure
 - GlideinWMS and pilot approach
- Efficiency of CMS jobs
 - Sources of inefficiencies
 - Recovering CPU cycles through pilot overloading
- Overloading in action
 - Preliminary results
 - Overloading deployed in production
 - Impact on event rates



The CMS Submission Infrastructure Group

SI

- Part of CMS Offline and Computing in **charge** of:
 - Organizing HTCSS and GlideinWMS operations in CMS, in particular of the Global Pool, an infrastructure where reconstruction, simulation, and analysis of physics data takes place
 - Communicate CMS priorities to the development teams of GlideinWMS and Condor
- In practice:
 - We operate a set of federated pool of resources distributed over 70 Grid sites, plus non-Grid resources
 - Join them into a Global Pool of resources managed by HTCondor



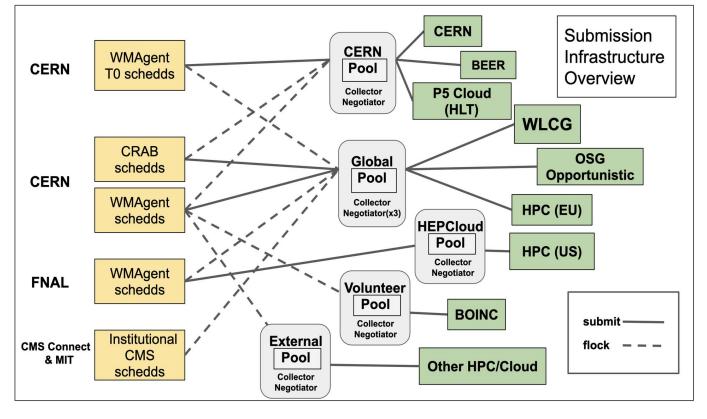


The CMS SI: federated HTCondor pools



Types of access point

Types of execution point





The CMS SI: multicore pilot model

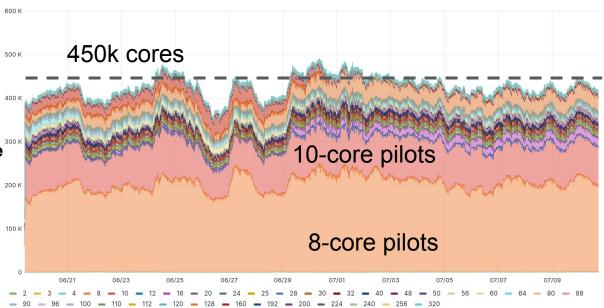
Partitionable slots pool (TotalSlotCPUs) ()



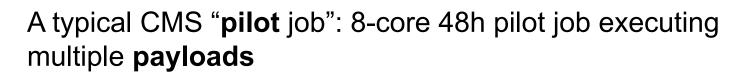
CMS Operates in a **late-binding** model

Acquiring resources for the CMS SI:

- Resources mainly acquired via 8-core
 pilot jobs submitted to WLCG sites' CEs
- Flexibility to use non-standard slots, e.g.: high-mem, whole nodes, etc









V a I i d	4 Core Production job (90% efficient)	4 Core Analysis job (50% efficient)	4 Core Production job (85% efficient)			
a			Single core Production job (30% efficient)			
t	4 Core Production job		Single core Analysis job (70% efficient)			
i	(95% efficient)		Single core Analysis job (50% efficient)			
0			Single core Analysis job (60% efficient)			

Walltime





A typical CMS "job": 8-core 48h pilot job executing multiple payloads



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a t i o	4 Core Production job (95% efficient)		Single Single	core A core	core Production job Analysis job Analysis job ore Analysis job		

- Efficiency results observed and reported by our sites to the EGI accounting portal
 - That include scheduling AND payload inefficiencies
 - They can be factored and measured independently



Sources of CPU Inefficiency

SI

- Payload Inefficiencies
 - Bootstrapping and staging
 - I/O-bound jobs
 - Either heavy I/O jobs or jobs that use remote reads
 - \circ User code (CRAB jobs)
 - StepChain (vs TaskChain): Multiple executables linked together as a single payload job
 - Pro: less jobs to manage, reduce intermediate data storage and transfers. 10x faster turnaround.
 - Con: diverse resource needs leading to inefficiencies
- Scheduling Inefficiencies
 - Non-standard requirements for jobs
 - System optimized for 2GB per core of RAM and 8 hours of walltime
 - Limited pilot lifetime: draining and defragmentation

Valid reasons for inefficiencies, hard to reduce often.

• Scheduling efficiency typically >95% level for stable sites (T1s and big T2s)

Can we recover CPU cycles in some other way?



Strategy to recover unused CPU cycles: overloading pilots



Idea: Re-definition of the efficiency problem:

- Improve CPU utilization efficiency by pushing more workload into the same pilot envelope
 - Modify pilots so that they accept more payload jobs into the same resources
 - Trivial to implement and test from CMS Submission Infrastructure side

Principle: we want to recover unused CPU, not gain opportunistic cycles!

• **Moderate overloading**: add 25% extra CPU cores and memory to the nominal values of our standard 8-core pilot. Provides 2 extra cores, e.g. available to run additional CRAB or production payload

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8+2 ores	a t i o n	4 Core Production job (95% efficient)		Single core Production job (30% efficient) Single core Analysis job (70% efficient) Single core Analysis job (50% efficient) Single core Analysis job (60% efficient)				
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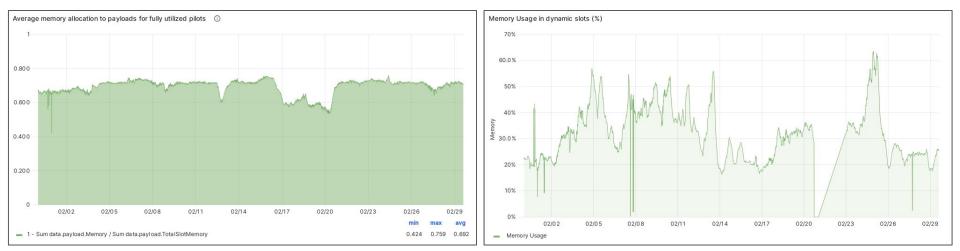
Available memory for overloading pilots



Do we have enough memory available in the pilots to make moderate overloading work? Analyse memory use for fully used pilots at Tier-1s (e.g. 30 day plots):

- Typically, <u>at least 20%</u> of the partitionable slot memory remains unscheduled for fully occupied pilots
- Then, for dynamic slots running the payload jobs, the average memory utilization is typically below 50%

There is no memory constraint for a moderate overloading strategy (e.g. +25%)





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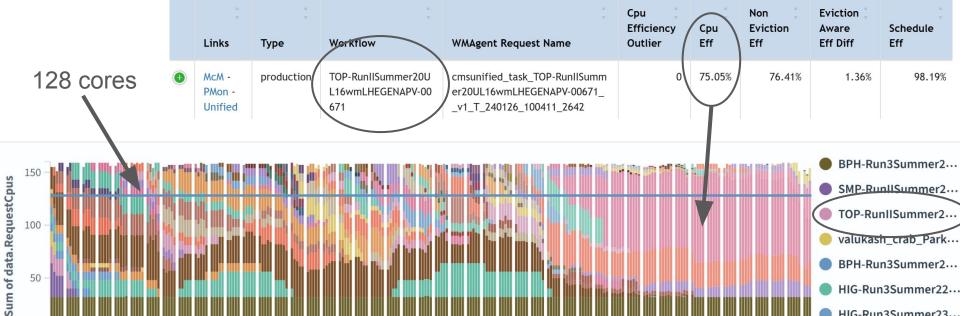
06:00

12:00

18.00

Overloading: whole node slot real example





06:00

12:00

18:00

00.00

data.RecordTime per 10 minutes

HIG-Run3Summer23...

BPH-RunllSummer2...





Some results



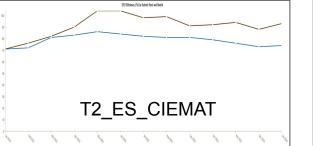
Promising results already in early 2023

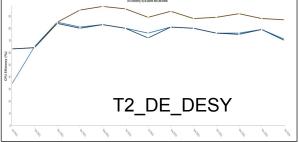


Initial test with three sites overloading only one CE each

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14.pic.es:9619/ce14.pic.es-condor	71.58%	65.44%	75.97%	80.14%	74.64%	84.7%	80.64%	78.43%	58.3%	78.96%	91.25%	65.71%	73.25%	13.5
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andorce).cienat.es-9619/condorce).cienat.es-condor	71.06%	76.15%	82,41%	90,45%	104.08%	104.05%	98.85%	99.25%	91.56%	92.59%	94.57%	88.52%	93.74%	92,94%
endorce2.ciemat.es-9619/condorce2.ciemat.es-condor	71.01%	72.86%	81,36%	83.56%	86.01%	84.36%	82.8%	81.33%	81.61%	79.01%	76.46%	73.13%	74,97%	19,12%
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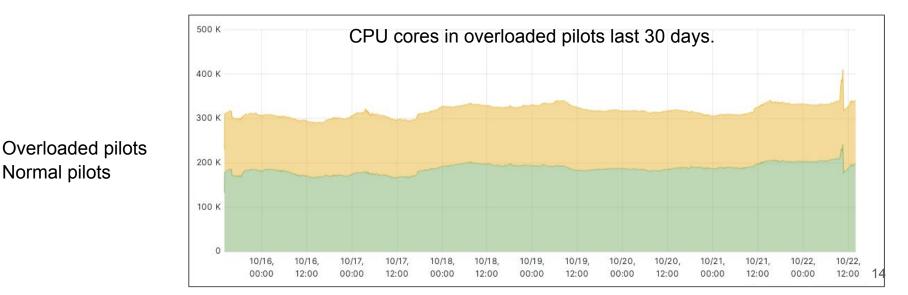




Overloading pilots expansion



- After promising initial results, CMS decided to enable overloading at more resource providers starting in January 2024:
 - All Tier-1 sites
 - A set of good Tier-2s (average scheduling efficiency already at 95%)
- Still kept ~50% unchanged for each site in order to compare results





Efficiency Improvements



- From the **pilot logs**, total walltime and used CPU time can be extracted.
 - Calculate CPU efficiency as measured and reported by the resource providers
- Performance difference is noticeable when comparing overloaded and non-overloaded pilots
 - **Significant improvement** in CPU utilization
 - No observed effect on job failure rates

Site Name	Normal Efficiency	Overloaded Efficiency	Efficiency increase
T1_FR_CCIN2P3	84.57%	95.78%	11.21%
T1_IT_CNAF	79.81%	84.62%	4.81%
T1_UK_RAL	72.41%	85.00%	12.60%
T2_BE_IIHE	77.21%	89.17%	11.96%
T2_DE_RWTH	55.68%	78.01%	22.33%
T2_EE_Estonia	73.81%	85.47%	11.66%
T2_ES_CIEMAT	72.65%	88.40%	15.75%
T2_IT_Bari	74.48%	78.87%	4.39%
T2_IT_Legnaro	75.77%	85.88%	10.11%
T2_IT_Rome	60.25%	73.38%	13.13%
T2_UK_London_IC	66.14%	72.94%	6.80%
T2_US_MIT	63.74%	70.61%	6.87%





Impact on event rates (I)

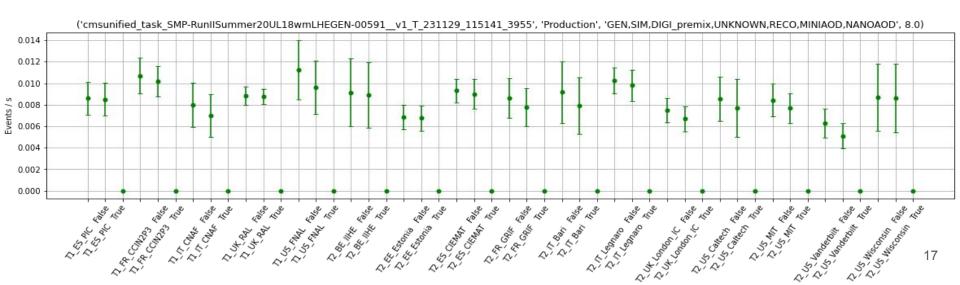
Evaluated the impact of pilot overloading on event processing rates for diverse CMS workload types and sites. Results from **actual execution on the Grid**



Event Rates comparison (I)



- Compared event rate results for all workflows for several months, **classifying jobs by execution site** and workflow type.
- First example, notice this full **StepChain simulation workflow** (~450k jobs in total)
 - Results: event processing rates present **high variability**, with **overloading effect** on throughput **smaller than dispersion** between jobs at the same site, and across sites

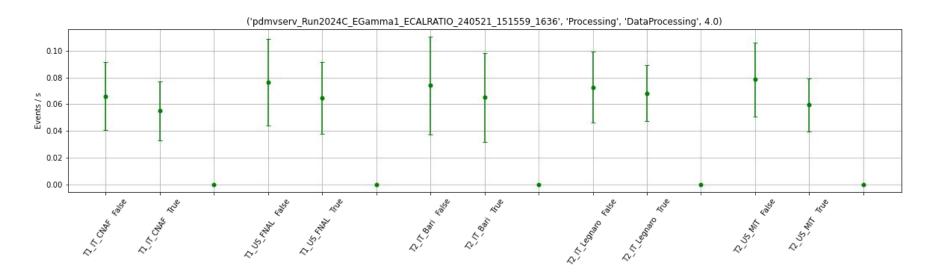




Event Rates comparison (II)



- Second example from a data processing workflow (~20k jobs)
 - Analogous results







Impact on event rates (II)

Evaluated event rates in a **controlled environment**: executed a **single type of workflow** (MinBias production) in fully loaded pilots for a variety of sites.



Overall impact on fully loaded pilots



Measured total number of events produced by a single pilot running on 8 physical cores as either 8 or 10 processes.

Increased total event throughput. Slower event rate per process is over compensated by running more processes.

Site	Processor	On (Evt/s)	Off (Evt/s)	Evt/s increment %
T2_BE_IIHE	F2_BE_IIHE AMD EPYC 7452 32-Core Processor		2,82	11,35
T2_DE_RWTH	AMD EPYC 7543 32-Core Processor	2,89	2,49	16,06
T2_ES_CIEMAT	Intel(R) Xeon(R) Gold 5318Y CPU @ 2.10GHz	4,31	3,58	20,39
T2_IT_Bari	AMD EPYC 7413 24-Core Processor	2,96	2,81	5,34
T2_IT_Legnaro*	AMD EPYC 7282 16 7413 24-Core Processor	2,98	2,74	8,76
T2_UK_London_IC	Intel(R) Xeon(R) CPU E5-2620 v4 @ 2.10GHz	1,70	1,61	5,59
T2_US_UCSD	AMD EPYC 7662 64-Core Processor	2,42	1,63	48,47
T2_US_Vanderbilt	Intel(R) Xeon(R) CPU E5-2420 0 @ 1.90GHz	1,30	1,05	23,81



Conclusions



- Moderately overloading of our pilots allows CMS to recover between 5% to 20% of idle CPU cycles
 - \circ $\;$ Extra 30k cores (re)gained using this strategy $\;$
- No impact observed from the site perspective on job error rates, CPU or memory (ab)use.
- Studies on event processing rate has shown:
 - Higher variability between jobs of the same workflow and between sites than an overloading true/false effect
 - Overall event rate increased in dedicated test



Acknowledgements



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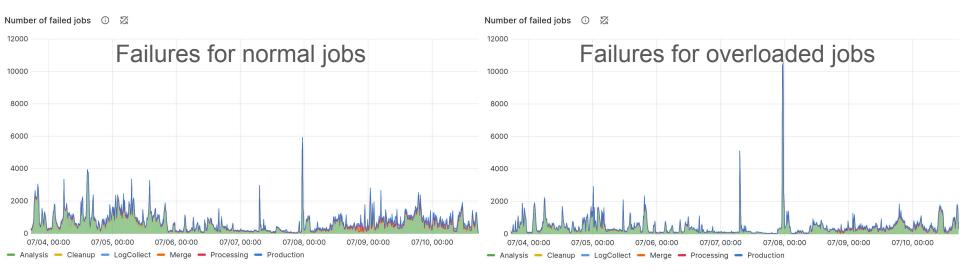
Backup Slides



Job Failures Comparison



Absolute number of job failures in the last week grouped by job type

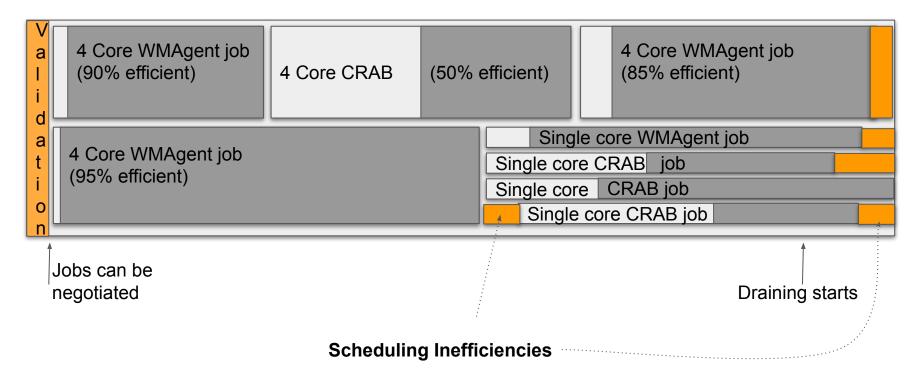


No impact in terms of job failures



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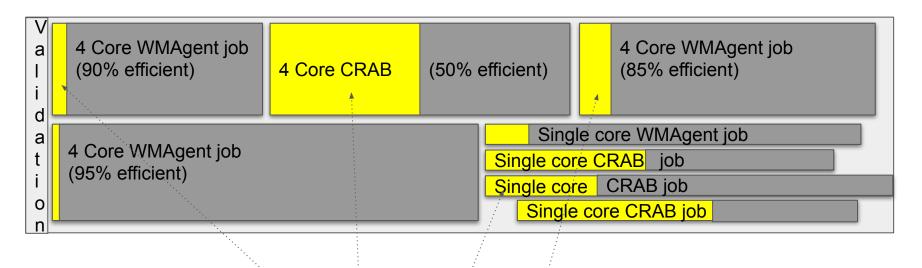






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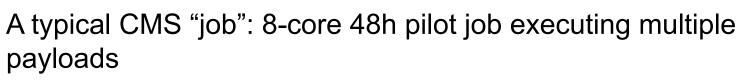




Payload Inefficiencies

(Uses payload walltime as denominator)







V a l i d	4 Core WMAgent job (90% efficient)	4 Core CRAB	(50% efficient)	4 Core WMAgent job (85% efficient)
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