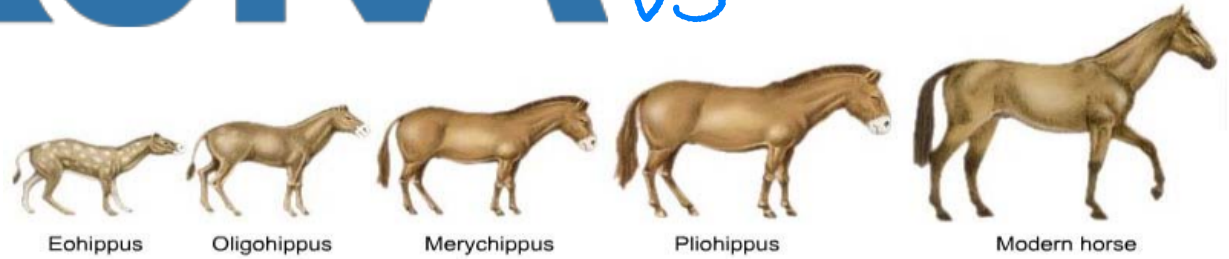




# FLUKA <sup>v5</sup>



## THE NEXT FLUKA GENERATION AND ITS TANGIBLE CONVERGENCES WITH GEANT4

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Gabrielle HUGO  
for the FLUKA.CERN development team  
Monday, December 11<sup>th</sup> 2023

# A BIT OF HISTORY

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## Several FLUKA generations over six decades

- ▶ 1<sup>st</sup> generation. FLUKA was **born in the 60s at CERN** with **Johannes Ranft**, who wrote a **set of tools for high energy proton accelerators shielding design**. Among these tools, the first cascade code was called FLUKA (FLUktuierende Kaskade).
- ▶ Further developed in the **70s** for the SPS.
- ▶ 2<sup>nd</sup> generation. Tools **unified in the 80s** into a single hadron cascade code, with **flexible geometry and a modern formulation of the hadron interaction model** (with Leipzig University, Helsinki University).
- ▶ 3<sup>rd</sup> generation. In the **90s: multiparticle, multipurpose code**. **SSC and LHC design needs** lead to transforming FLUKA from a high-energy code mostly devoted to radiation shielding and beam heating, into a code which could handle most particles of practical interest and their interactions over the widest possible energy range (with INFN).
- ▶ From **2003 until August 2019**: maintained and developed under a CERN & INFN agreement, **reaching more than 10,000 registrants**. Support for ions interactions (with Houston University and NASA), creation of FLAIR, new neutron cross section library below 20 MeV (including 260 neutron and 42 gamma groups), improved models...

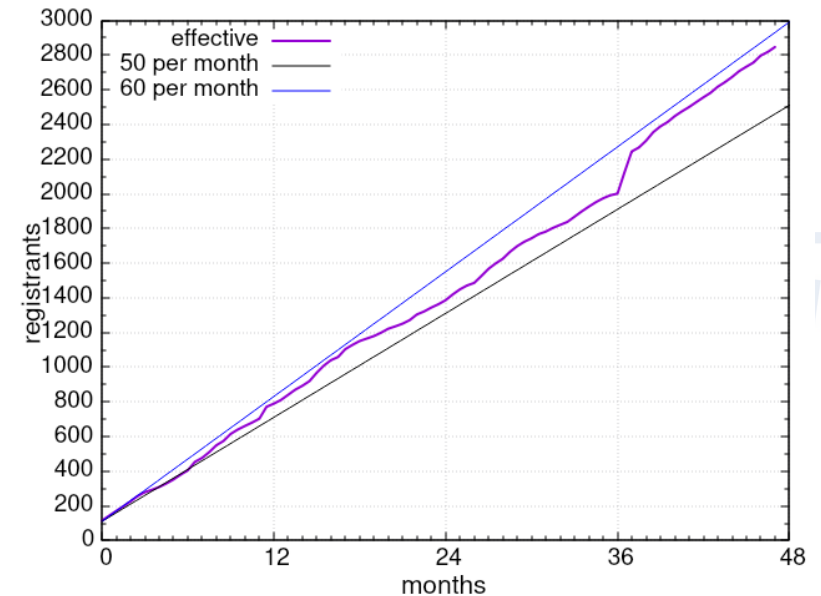
# A BIT OF HISTORY

- 4<sup>th</sup> generation. **From December 2019:** INFN and CERN agreed that they would separately continue the development, maintenance and distribution of FLUKA.  
New CERN distribution (FLUKA.CERN) aiming to ensure FLUKA's long-term sustainability within an international collaboration framework (already joined by ELI beamlines).

FLUKA.CERN website: <https://fluka.cern/>

The screenshot shows the FLUKA website homepage. At the top is a blue navigation bar with the FLUKA logo and links for HOME, DOWNLOAD, DOCUMENTATION, FLAIR, and SUPPORT. Below the navigation bar are several content sections: 'News' with links for 'Release of Flair 3.0 (new licence)', 'Release of FLUKA 2011.3.0 (new licences)', 'New FLUKA & Flair websites online', and 'New FLUKA User Forum online'; 'Latest releases' with links for 'FLUKA 2011-3.0, 2019-12-16' and 'Flair 3.0 @, 2019-12-16'; and a 'Registration' section with a 'contact form' link. A central grid of images includes 'About FLUKA', 'Installing, Running and Runtime Errors', 'Flair', 'Source Definition', 'Geometry and Materials', 'Scoring and Biasing', 'Physics, Transport and Magnetic Fields', 'Advanced Features and User Routines', 'Applications', 'User Forum @', 'Download', 'Documentation', 'Flair Graphical User Interface @', and 'Courses and events'.

FLUKA.CERN registrations since 2019



# FLUKA CAPABILITIES

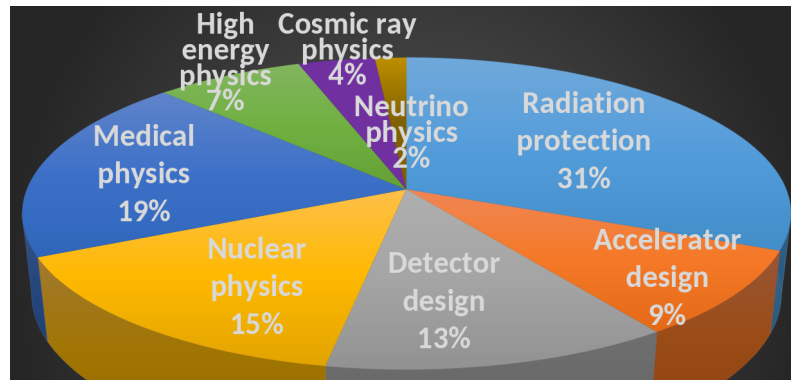
- **FLUKA** is a general purpose Monte Carlo code for the interaction and transport of hadrons, leptons, and photons from keV (with the exception of neutrons, tracked down to thermal energies) to cosmic ray energies in any material.

- **Capabilities:**

- hadron-hadron and hadron-nucleus interactions
- nucleus-nucleus interactions (including deuterons!)
- photon interactions (>100 eV)
- electron interactions (>1 keV; including electronuclear)
- muon interactions (including photonuclear)
- neutrino interactions
- low energy (<20 MeV) neutron interactions and transport
- particle decay

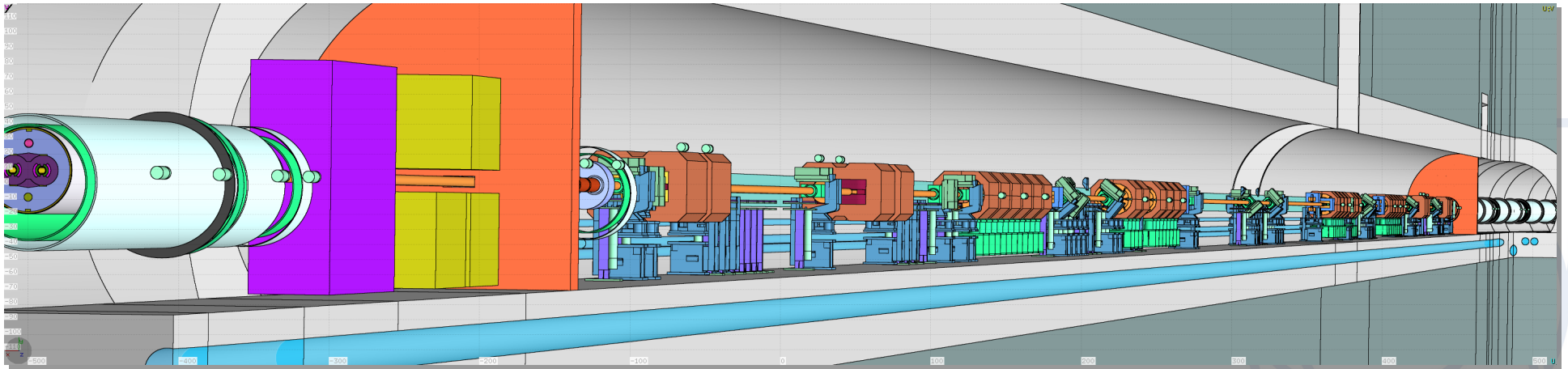
- ionization and multiple (single) scattering (including all ions down to 250 eV/u)
- coherent effects in crystals (channelling)
- magnetic field, and electric field in vacuum
- combinatorial geometry and lattice capabilities
- voxel geometry and DICOM importing
- analogue or biased treatment
- on-line buildup and evolution of induced radioactivity and dose
- built-in scoring of several quantities (including DPA and dose equivalent)

- **Applications:**



# FLUKA FOR THE LHC

- ▶ **Accelerator design studies**, in order to quantify the impact of different kinds of beam losses (collimation, injection/extraction, IP collisions, beam-gas, obstacles, ...) on the equipment and evaluate their implications for **operation**.
- ▶ Calculate radiation levels and background conditions for **experiments**.
- ▶ **Radiation Protection calculations**.

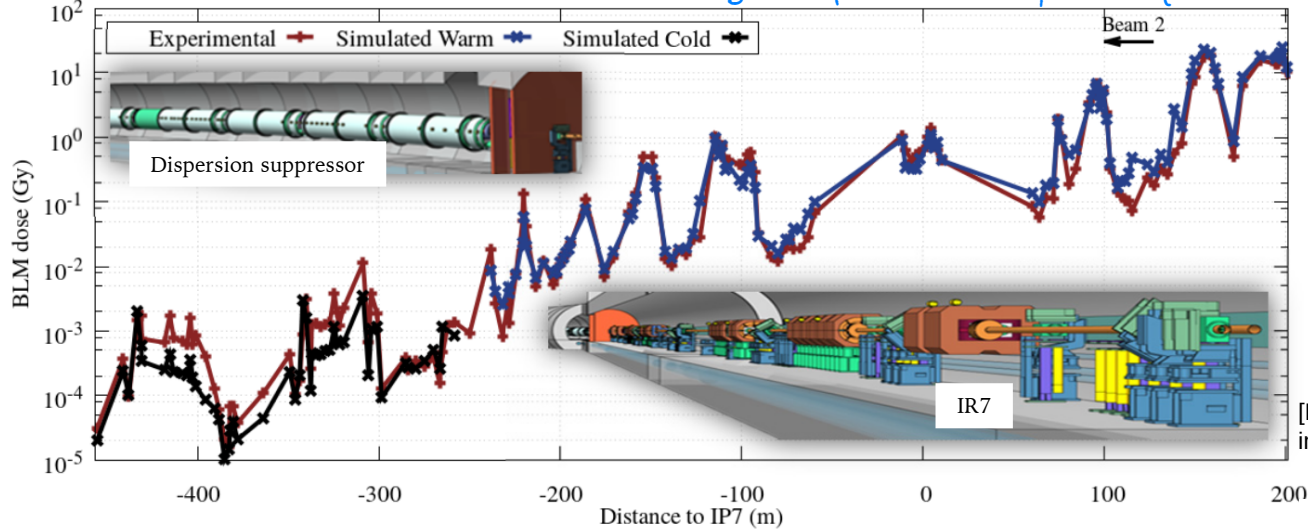


FLUKA geometry model of IR7 (rendering with Flair)

# FLUKA EXTENDED BENCHMARKING

Dispersion suppressor - IR7.

Simulated (FLUKA) and measured BLM signals for the 2015 proton quench test.

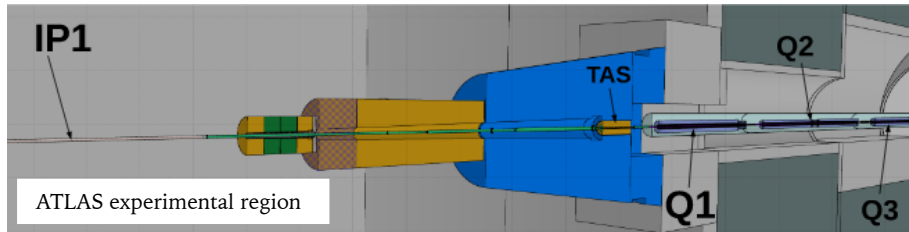


6.5 TeV proton beam

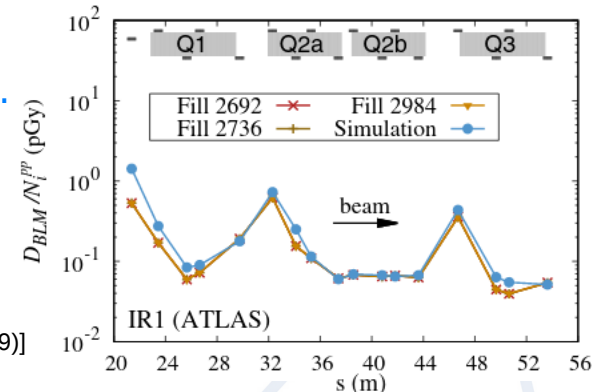
[E. Skordis et al, in Proceedings of IPAC 2017]

ATLAS experimental region.

Simulated (FLUKA) and measured BLM signals along final focus quadrupoles (2012).



[A. Lechner et al, in Phys. Rev. AB 22, 071003 (2019)]



# TOWARDS A NEW FLUKA GENERATION

---

Present FLUKA results have reached a **high level of maturity**.

Directly used and benchmarked for the design/construction/operational studies of accelerators over several decades.

However, the **present FLUKA code-base (v4)**, mostly in FORTRAN 77, has **margins of improvement**:

- General **code readability** (6-letter names, duplication, dead code).
- Rigid **code structure** (lack of modularization).
- Extensive use of **shared variables**, no clear dependencies (when and where is each variable modified?).
- Any typo in a variable name creates a new different variable, silently used (**implicit variable declarations**).
- Locals are initialized to zero through compiler option (hiding **uninitialized variables**).
- **Static memory allocations**.
- Obscure **error messages**.

While maintaining and improving **FLUKA physics performance and its user experience**, we also aim at:

- **Long-term maintainability**.
- **Incorporating further implementations**.
- **Openness to external contributions**.



# POSSIBLE PATHS

---

A complete **transition to another Monte Carlo code** was not an option:

- Need continuity in the physics results.
- Need continuity in the user experience.
- Long investment in FLUKA (models, input files, auxiliary tools, ...)

Several paths were envisaged for a **new FLUKA generation (v5)**:

**✗** (1) Continue and evolve the present code

- \* Already operational.
- \* Arriving to its limit → adding new features becomes more and more complicated.
- \* Requires deep understanding of the code → not easy for external contributors.

**✓** (2) Modernize the present code architecture using existing libraries

- \* Progressive transition.
- \* Establish synergies with other codes.
- \* Combine with other models if more performant.
- \* More flexible licence conditions.
- \* Add external dependencies.
- \* Transition phase with work in multiple codes.

**✗** (3) Re-write new code from scratch

- \* Very appealing to make a clean design from start.
- \* More flexible licence conditions.
- \* Would be a very long endeavor to arrive to the same performances.
- \* Transition phase with work in multiple codes.





# FLUKA 4 VERSUS FLUKA 5: DEVELOPMENT PERSPECTIVE

---

Entirely re-writing new project from scratch would have been too time-consuming and disruptive.  
The **progressive, hybrid solution** (2) was chosen.

## New FLUKA generation (v5):

- Same FLUKA repository.
- Make use of the Geant4 toolkit. Build on top technical infrastructure providing same capabilities as FLUKA v4.
- **Progressively port and re-write common components:** make the re-written modules accessible from both v4 and v5.



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Release  
as FLUKA 4

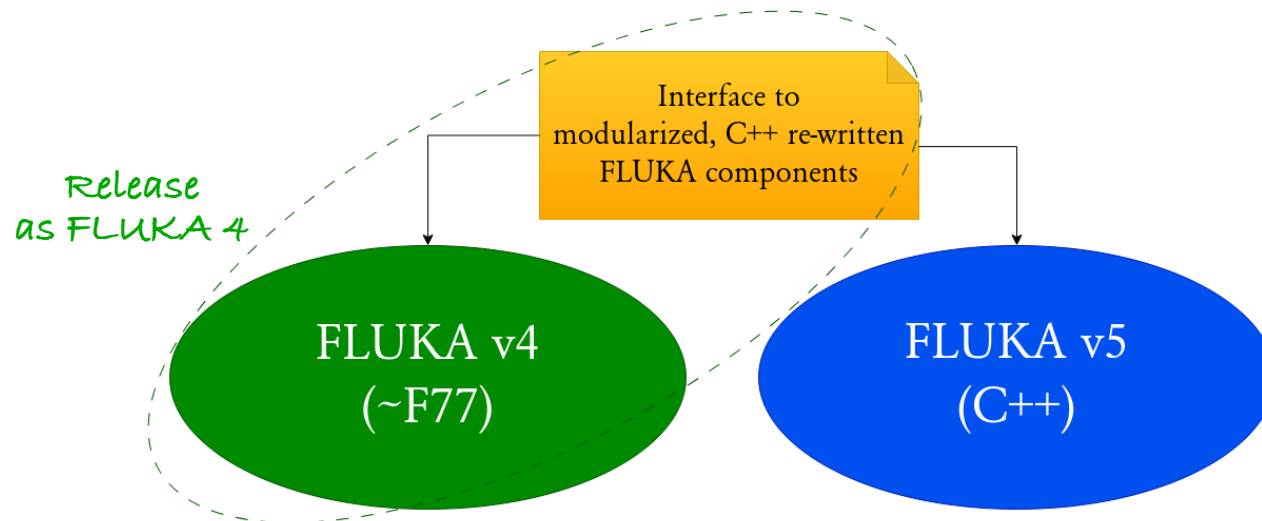


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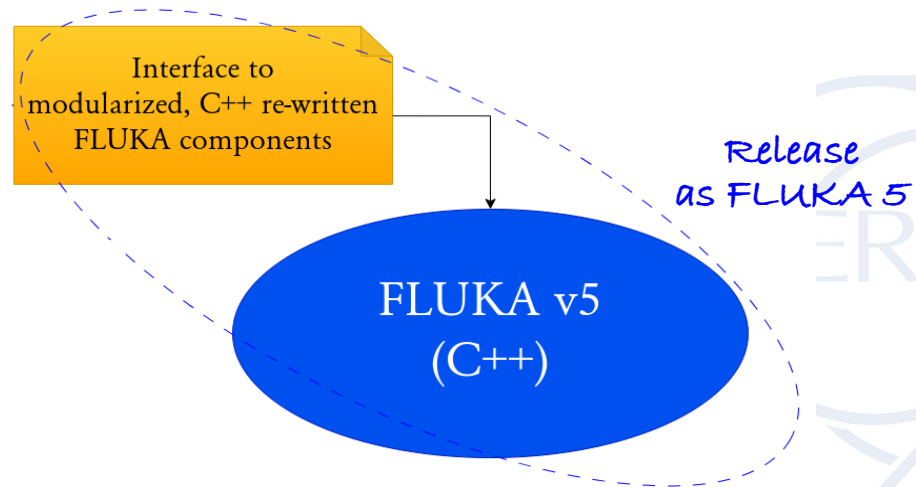
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- When **equivalent physics performance** is reached, release as FLUKA v5.



# FLUKA 4 VERSUS FLUKA 5: DEVELOPMENT PERSPECTIVE

---

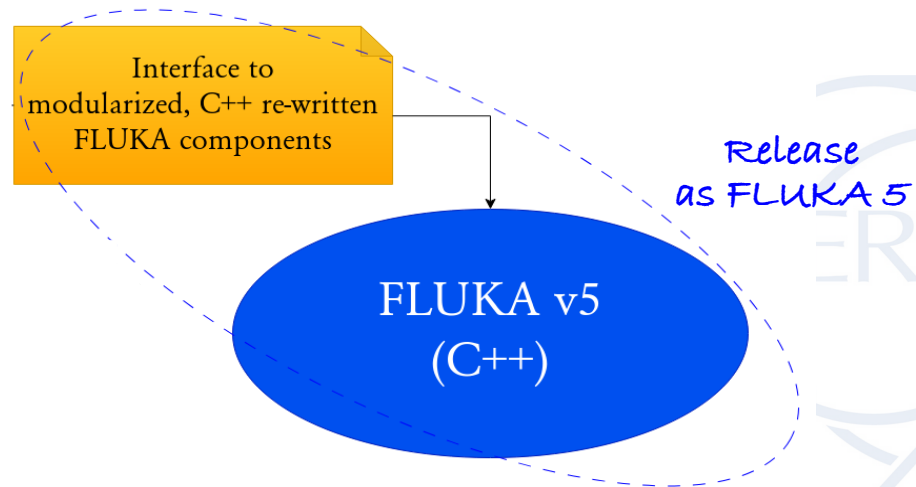
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- When **equivalent physics performance** is reached, release as FLUKA v5.

Release scheme continuity

Make use of the Geant4 toolkit



# FLUKA 5 VERSUS GEANT4: ORGANIZATIONAL PERSPECTIVE

---

Different philosophies, at the service of different use-cases:



G4

Modular toolkit.

Allow users to **develop applications** relying on a **common core base**.

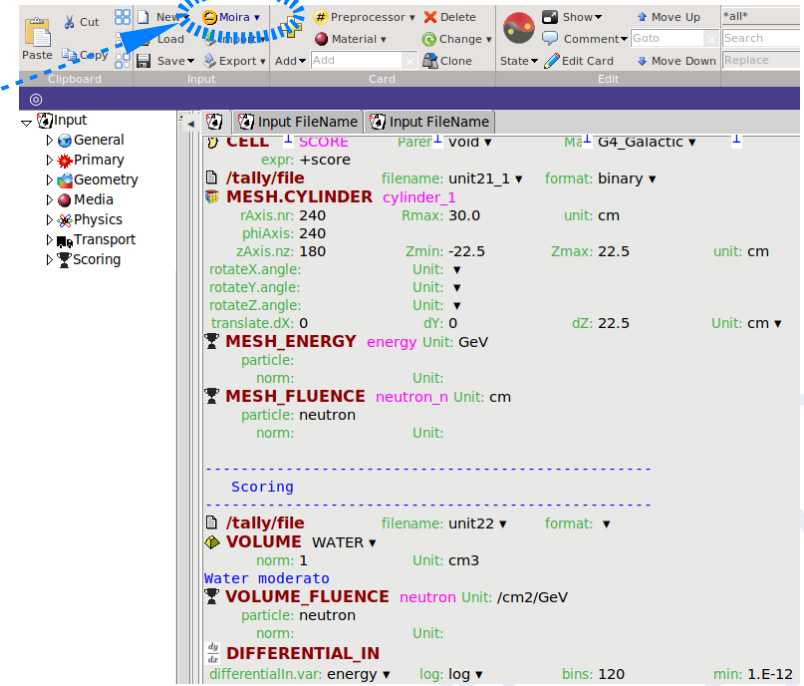


FLUKA 5

Fully integrated application

- Continuity with **FLUKA v4 user experience** (Flair, tools...)
- **Technical infrastructure: continuity with FLUKA v4 features** (geometry & navigation, scoring, biasing...)  
Make it possible to use input files “converted” from v4.
- **1 FLUKA “physics list”**: Fixed set of physics models which ensure **continuity with FLUKA v4 physics**.

# FLUKA 4 VERSUS FLUKA 5: USER PERSPECTIVE



Convert  
FLUKA v4  
input files  
with Flair

Available to the user:

- [FLUKA v4 physics](#)
- [No G4 physics list](#)

“Converted” input files are [directly compatible with FLUKA v5](#).

Available to the user:

- [1 FLUKA physics list](#)
- [All G4 physics lists](#)

# FLUKA 5 STATUS

## Access to FLUKA 4 physics:

- Hadron-nucleus inelastic interactions from PEANUT.
- Ion-ion inelastic interactions from BME/RQMD/DPMJET.

**BME:** 1MeV/n  $\rightarrow$  125 MeV/n [ $\pm$  25 MeV/n]

**RQMD:** 125 MeV/n [ $\pm$  25 MeV/n]  $\rightarrow$  5 GeV/n [ $\pm$  0.5 GeV/n]

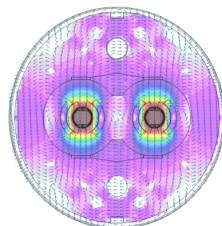
**DPMJET:** from 5 GeV/n [ $\pm$  0.5 GeV/n]

## Geometry & navigation:

- Support of FLUKA v4 geometry features, such as bodies (can be infinite!), zones, volumes flat hierarchical structure.
- Extension to the GDML format and custom navigator.

## Magnetic fields:

- Multipoles.
- 2D/3D interpolated fields.
- User-defined.



MBRB

## Scoring:

**Quantities:** energy deposition, fluence, current, reaction product yields

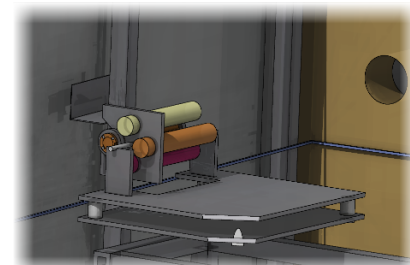
**Differential (1D or 2D) in:** kinetic energy, solid angle, charge, time, LET.

Fully custom scorers and histogram classes.

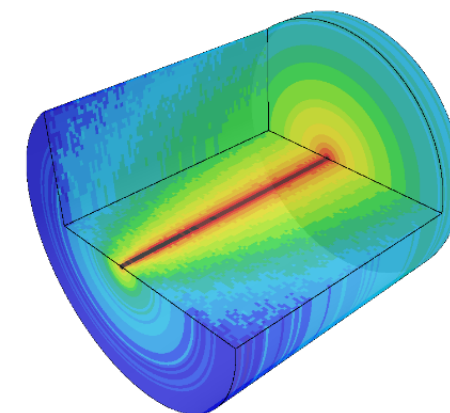
**Geometry:** per volume / through a boundary / in a mesh (Cartesian and cylindrical modes)

**Radioactive decay modeling:** can import irradiation profiles and cooling time.

Event by event scoring.



Targets at the CHARM facility



Energy deposited in Pb target by a proton pencil beam at 10 GeV



# FLUKA 5 STATUS

## Random engine / seeding:

Possibility to restart a simulation at a crashed event with no I/O.

## Biassing:

Region importance, weight windows, interaction length biasing.

## Event generator mode:

On-demand XS and FS at the interaction level.

User can write and build his own code, dynamically loaded at runtime.

## Flair compatibility:

Input files conversion from v4, geometry visualization, run, post-processing.

## Distribution:

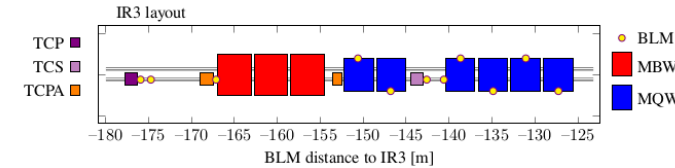
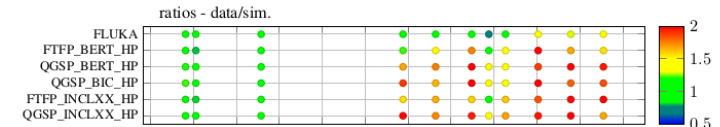
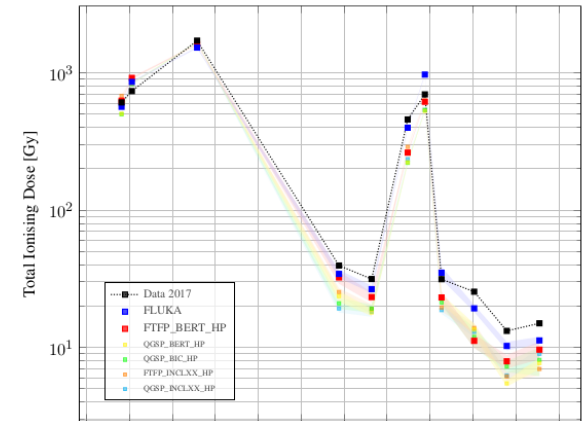
Source and binaries. Binaries: users can run on *any x86\_64 Linux distribution* after download, without *any build*.

## Testing:

CI in progress (multi-platform build & tests). Integration into the **FLUKA extensive testing suite (FLUKAVAL)**.

## Use:

Alpha testers in the collaboration are already using/testing FLUKA v5 framework: inter-comparison studies for CHARM, nTOF, LHC collimation.



BLM benchmarks in IR3

# FLUKA 5: ROADMAP

---

General maintenance and debugging of the existing features.

**Extend coverage of FLUKA v4 features**

(missing scoring capabilities, radiation to electronics effects, geometry, reports by users...).

**Plug-in pointwise neutron treatment:**

► Only available in FLUKA 4 for now.

**Make FLUKA 4 physics databases available to FLUKA 5.**

**Modularize the present FLUKA v4 components.**

Callable from both FLUKA v4 and v5.

Interfaces and generic wrappers to these modules.

Notably: hadronic, electromagnetic, evaporation...

**Extend CI, integration into FLUKAVAL.**

**Simplify input file format. Create users guide.**

**Extend distribution within the collaboration.**



# EXAMPLE SYNERGY WITH GEANT4:

## INTERFACE TO FLUKA 4

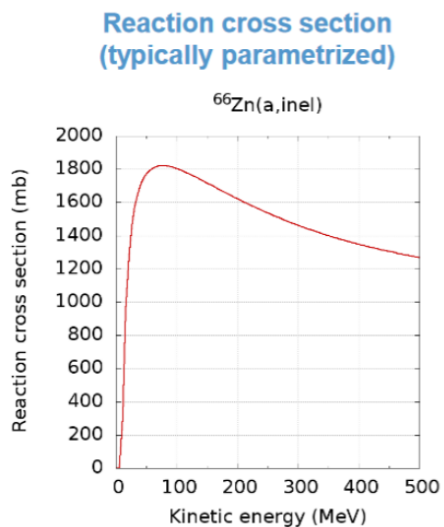
## HADRON-NUCLEUS INELASTIC INTERACTIONS

---

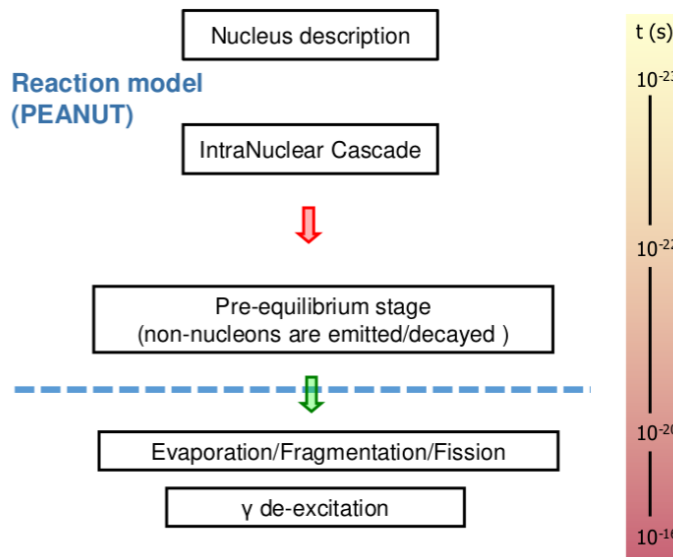
# INTERFACE TO FLUKA 4 HADRON-NUCLEUS INELASTIC INTERACTIONS

INCLUDED IN INTERFACE

i. To decide the process occurrence



ii. To decide the reaction final state



- Accessible from both Geant4 and FLUKA5.
- Integrated in FLUKA 5: one can now access FLUKA 4 hadron-nucleus inelastic physics.
- Integrated in Geant4: from 11.2.0 beta release (June 2023) onwards. Includes:
  - The interface itself.
  - 2 G4 examples applications demonstrating how to use it (at the interaction and physics list level).
  - Extension so that results can be visualized by Flair.

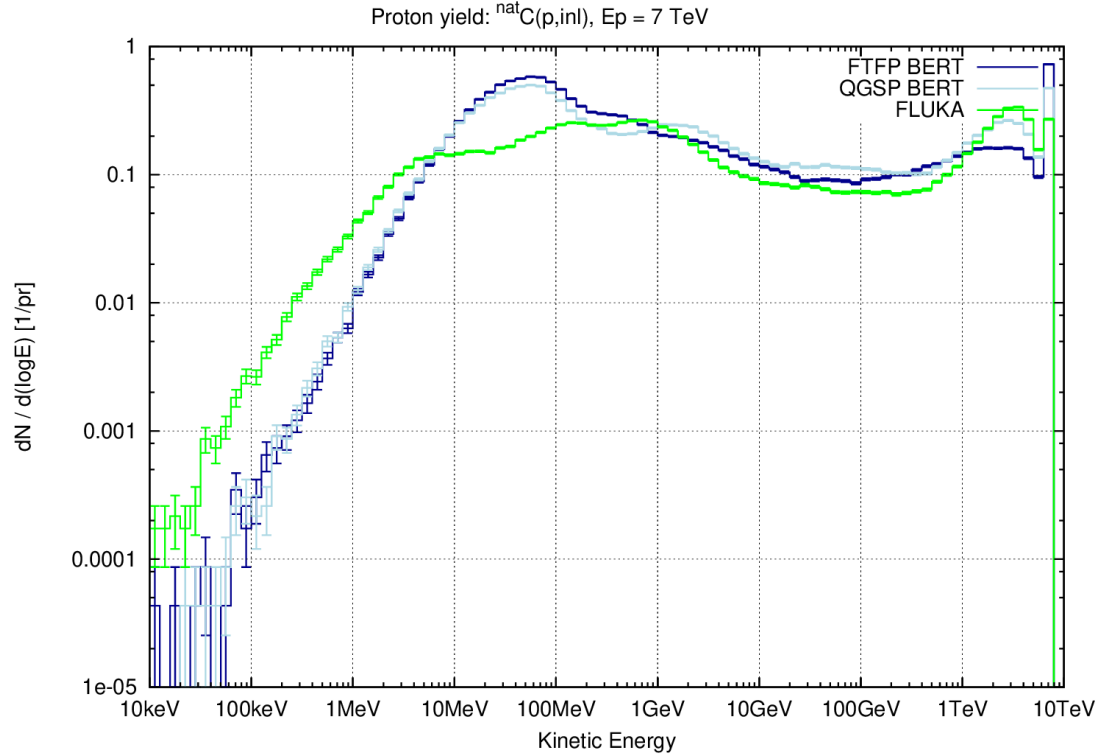
# INTERFACE TO FLUKA 4 HADRON-NUCLEUS INELASTIC INTERACTIONS

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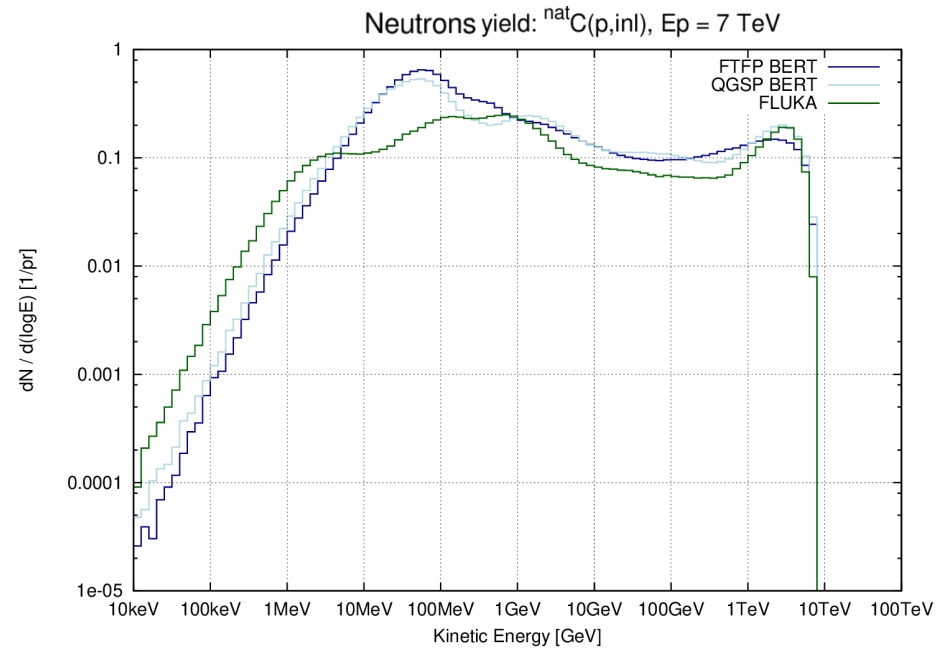
- The interface includes:
  - **Standalone code, isolating inelastic scattering XS and hadron-nucleus inelastic interactions final states**, as computed by FLUKA 4.
  - **FLUKA 4 wrappers** and **helper tools**.
  - General **utilities to interface FLUKA to Geant4 world** (particles identification, random numbers...).
  - **G4 physics list & related classes** to plug-in the work into a G4 environment.
  
- Gives access to the FLUKA models:
  - At the **single interaction level**.
  - At the **physics list level**.



# G4 ↔ FLUKA COMPARISONS AT THE INTERACTION LEVEL: FINAL STATES

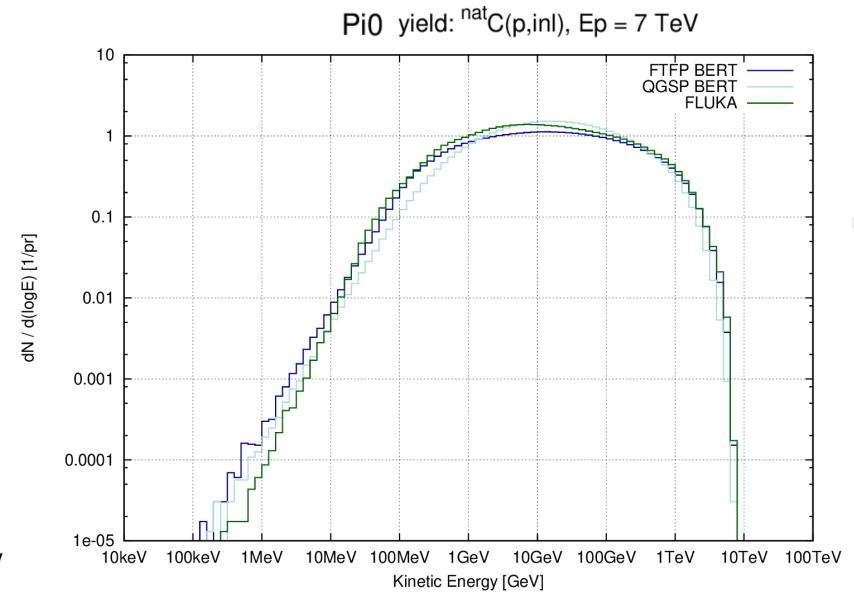
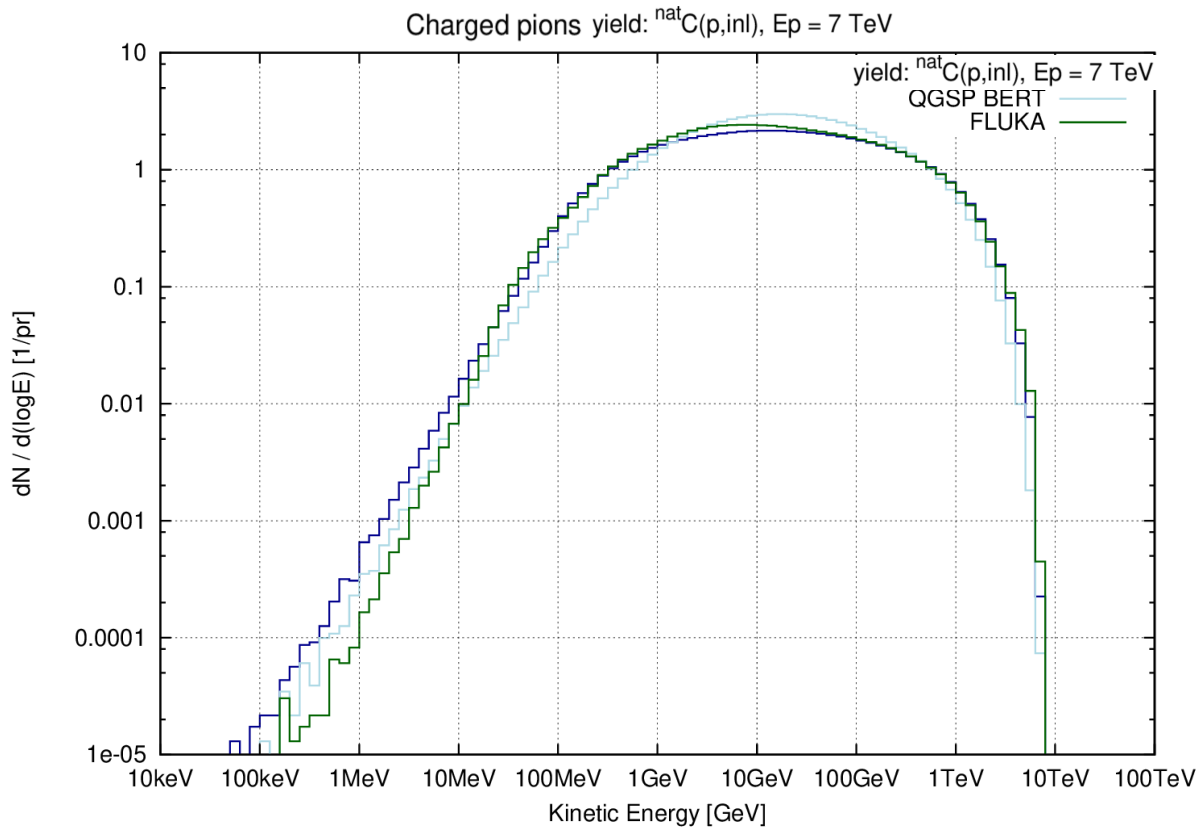


7 TeV proton - C nucleus collisions.  
1 000 000 events.



# G4 ↔ FLUKA COMPARISONS AT THE INTERACTION LEVEL: FINAL STATES

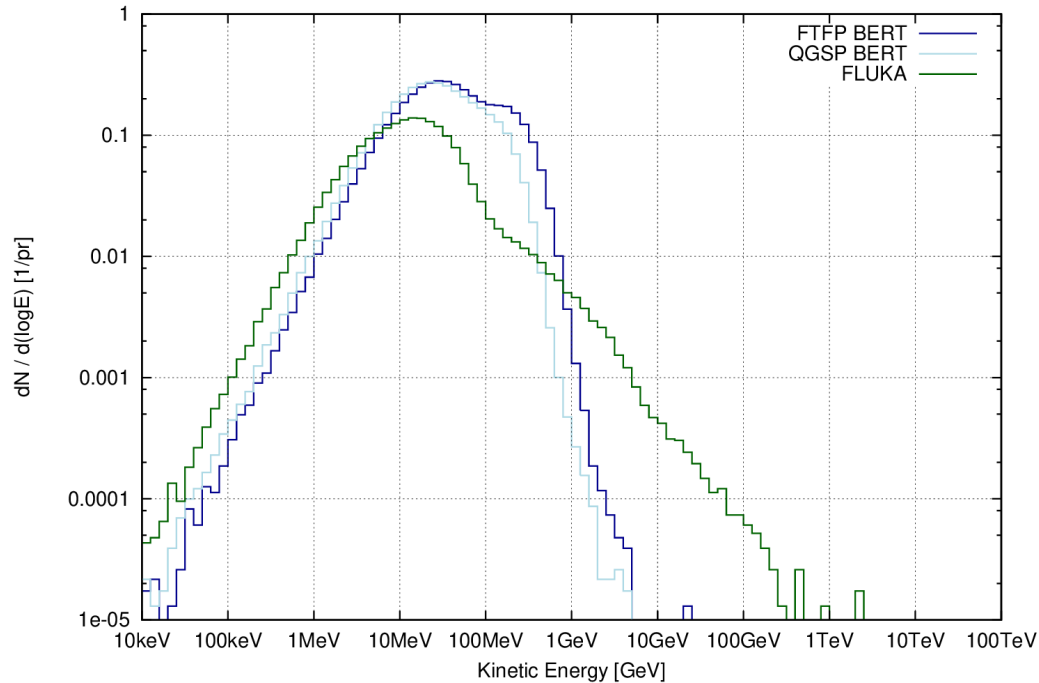
7 TeV proton - C nucleus collisions.  
1 000 000 events.



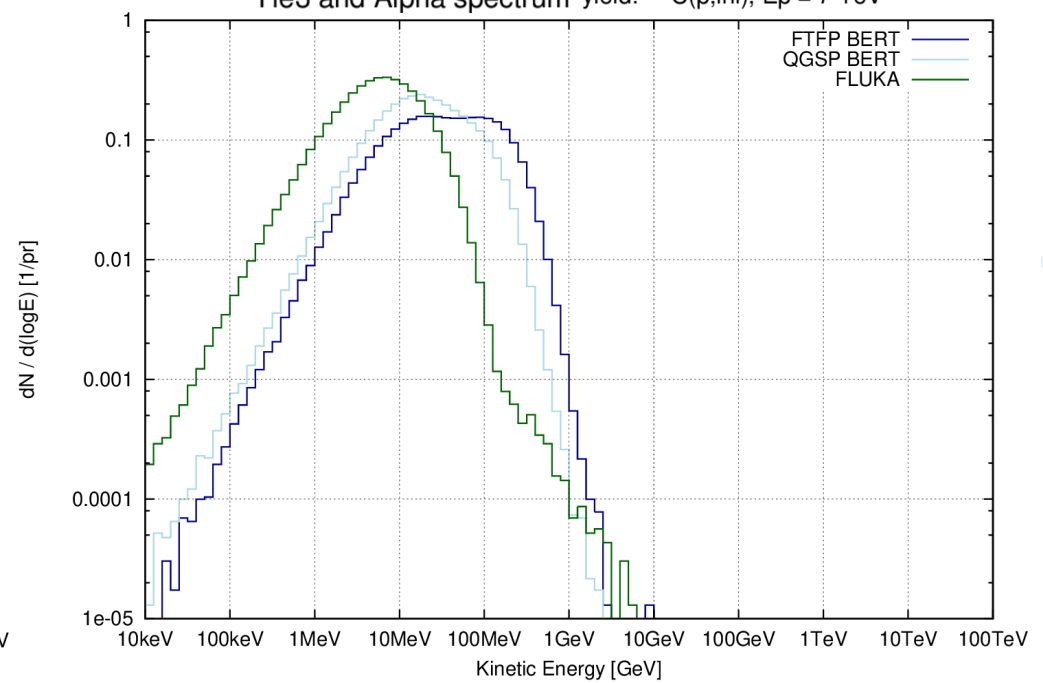
# G4 ↔ FLUKA COMPARISONS AT THE INTERACTION LEVEL: FINAL STATES

7 TeV proton - C nucleus collisions.  
1 000 000 events.

Deuterons and Tritons yield:  $^{nat}\text{C}(p, \text{inl})$ ,  $E_p = 7 \text{ TeV}$

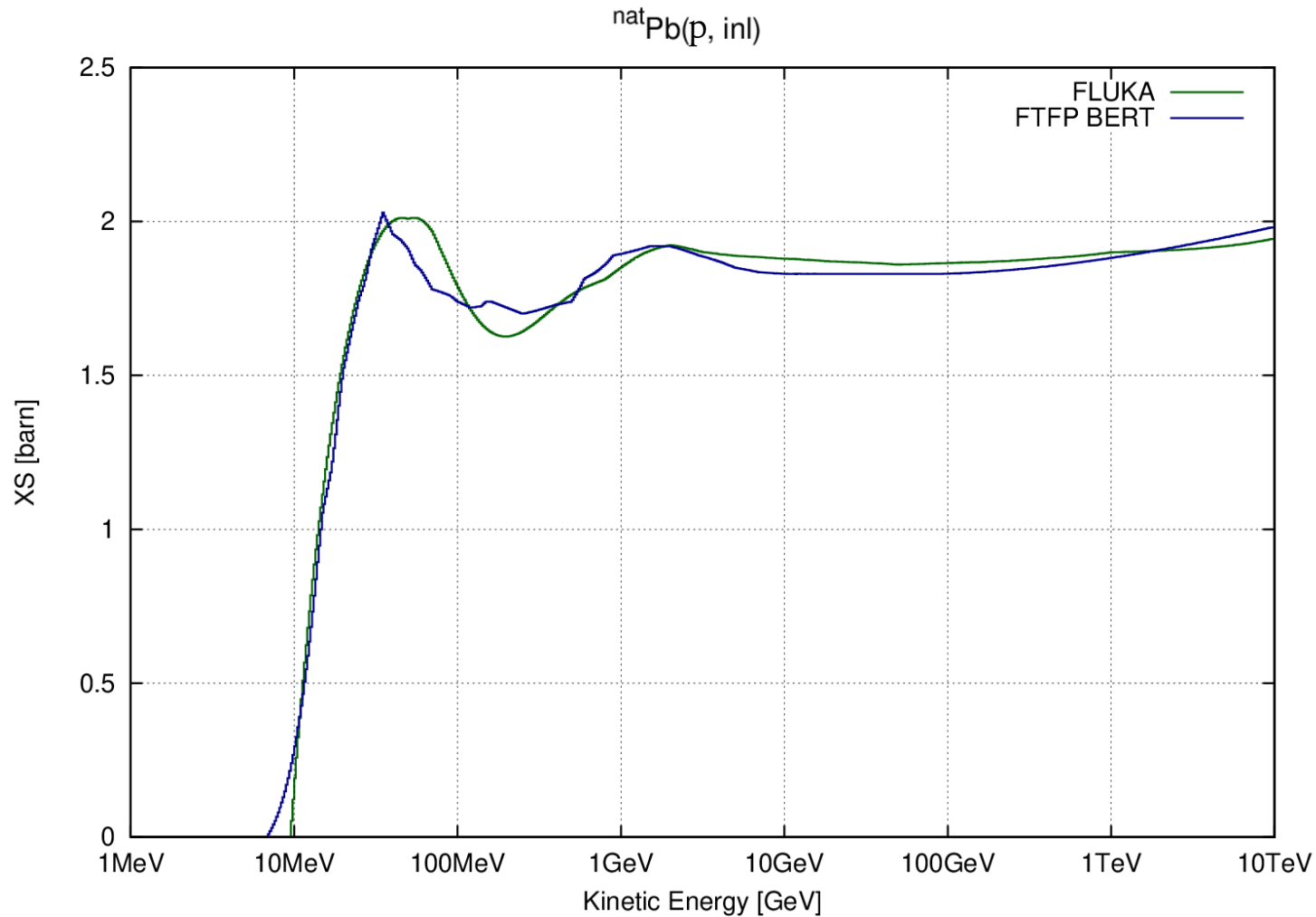


He3 and Alpha spectrum yield:  $^{nat}\text{C}(p, \text{inl})$ ,  $E_p = 7 \text{ TeV}$





# G4 ↔ FLUKA COMPARISONS AT THE INTERACTION LEVEL: XS



# INTEGRATION AT THE PHYSICS LIST LEVEL

---

## PHYSICS LIST

Class **G4\_HP\_CernFLUKAHadronInelastic\_PhysicsList** : public **G4VModularPhysicsList**

```
RegisterPhysics( new G4EmLivermorePhysics( ver ) ); // G4 EM physics
RegisterPhysics( new G4EmExtraPhysics( ver ) ); // G4 synchrotron radiation & GN physics
RegisterPhysics( new G4HadronElasticPhysicsHP( ver ) ); // G4 hadron elastic physics HP
RegisterPhysics( new FLUKAHadronInelasticPhysics( ver ) ); // FLUKA hadron inelastic physics
RegisterPhysics( new G4IonPhysics( ver ) ); // G4 ions physics
RegisterPhysics( new G4StoppingPhysics( ver ) ); // G4 stopping physics
RegisterPhysics( new G4DecayPhysics( ver ) ); // G4 decay physics
RegisterPhysics( new G4RadioactiveDecayPhysics( ver ) ); // G4 radioactive decay physics
```

## PHYSICS CONSTRUCTOR

Class **FLUKAHadronInelasticPhysics** : public **G4VPhysicsConstructor**

Construct and register at least one process, for each supported particle.

## FLUKA CROSS SECTION DATA SET

Class **FLUKAInelasticScatteringXS** : public **G4VCrossSectionDataSet**.

Calls to FLUKA inelastic scattering cross-sections computation placed here!

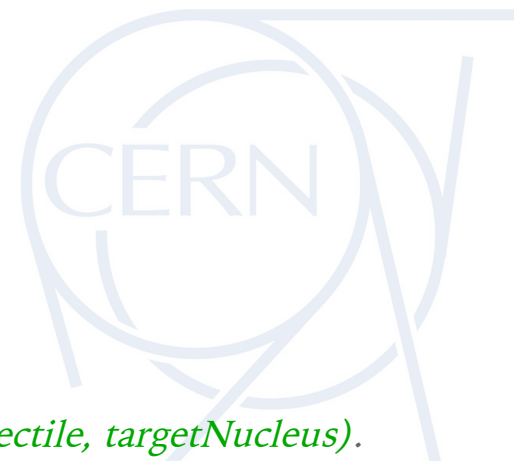
More precisely, it is injected in **FLUKAInelasticScatteringXS::ComputeCrossSection**.

## FLUKA HADRONIC MODEL

Class **FLUKANuclearInelasticModel** : public **G4HadronicInteraction**

Calls to the FLUKA nuclear inelastic model placed here, to inject the final state.

More precisely, the final state is set in **FLUKANuclearInelasticModel::ApplyYourself(projectile, targetNucleus)**.



# INTEGRATION AT THE PHYSICS LIST LEVEL

## NEUTRON PROCESSES

### G4 FTFP BERT HP LIV:

Hadronic Processes for neutron

```
Process: hadElastic
  Model:      hElasticCHIPS: 19.5 MeV ---> 100 TeV
  Model:      NeutronHPElastic: 0 eV ---> 20 MeV
  Cr_sctns:   NeutronHPElasticXS: 0 eV ---> 20 MeV
  Cr_sctns:   G4NeutronElasticXS: 0 eV ---> 100 TeV
```

```
Process: neutronInelastic
  Model:      FTFP: 3 GeV ---> 100 TeV
  Model:      BertiniCascade: 19.9 MeV ---> 6 GeV
  Model:      NeutronHPInelastic: 0 eV ---> 20 MeV
  Cr_sctns:   NeutronHPInelasticXS: 0 eV ---> 20 MeV
  Cr_sctns:   G4NeutronInelasticXS: 0 eV ---> 100 TeV
```

```
Process: nCapture
  Model:      NeutronHPCapture: 0 eV ---> 20 MeV
  Model:      nRadCapture: 19.9 MeV ---> 100 TeV
  Cr_sctns:   NeutronHPCaptureXS: 0 eV ---> 20 MeV
  Cr_sctns:   G4NeutronCaptureXS: 0 eV ---> 100 TeV
```

```
Process: nFission
  Model:      NeutronHPFission: 0 eV ---> 20 MeV
  Model:      G4LFission: 19.9 MeV ---> 100 TeV
  Cr_sctns:   NeutronHPFissionXS: 0 eV ---> 20 MeV
  Cr_sctns:   ZeroXS: 0 eV ---> 100 TeV
```

### G4 Physics list with FLUKA interface:

Hadronic Processes for neutron

```
Process: hadElastic
  Model:      hElasticCHIPS: 19.5 MeV ---> 100 TeV
  Model:      NeutronHPElastic: 0 eV ---> 20 MeV
  Cr_sctns:   NeutronHPElasticXS: 0 eV ---> 20 MeV
  Cr_sctns:   G4NeutronElasticXS: 0 eV ---> 100 TeV
```

```
Process: neutronInelastic
  Model:      FLUKANuclearInelasticModel: 20 MeV ---> 100 TeV
  Model:      NeutronHPInelastic: 0 eV ---> 20 MeV
  Cr_sctns:   NeutronHPInelasticXS: 0 eV ---> 20 MeV
  Cr_sctns:   FLUKAInelasticScatteringXS: 0 eV ---> 100 TeV
```

```
Process: nCapture
  Model:      NeutronHPCapture: 0 eV ---> 20 MeV
  Model:      nRadCapture: 19.9 MeV ---> 100 TeV
  Cr_sctns:   NeutronHPCaptureXS: 0 eV ---> 20 MeV
  Cr_sctns:   G4NeutronCaptureXS: 0 eV ---> 100 TeV
```

```
Process: nFission
  Model:      NeutronHPFission: 0 eV ---> 20 MeV
  Model:      G4LFission: 19.9 MeV ---> 100 TeV
  Cr_sctns:   NeutronHPFissionXS: 0 eV ---> 20 MeV
  Cr_sctns:   ZeroXS: 0 eV ---> 100 TeV
```

# INTEGRATION AT THE PHYSICS LIST LEVEL

## PROTON PROCESSES

### G4 FTFP BERT HP LIV:

Hadronic Processes for proton

```
Process: hadElastic
  Model:          hElasticCHIPS: 0 eV ---> 100 TeV
  Cr_sctns: BarashenkovGlauberGribov: 0 eV ---> 100 TeV

Process: protonInelastic
  Model:          FTFP: 3 GeV ---> 100 TeV
  Model:          BertiniCascade: 0 eV ---> 6 GeV
  Cr_sctns: BarashenkovGlauberGribov: 0 eV ---> 100 TeV
```

### G4 Physics list with FLUKA interface:

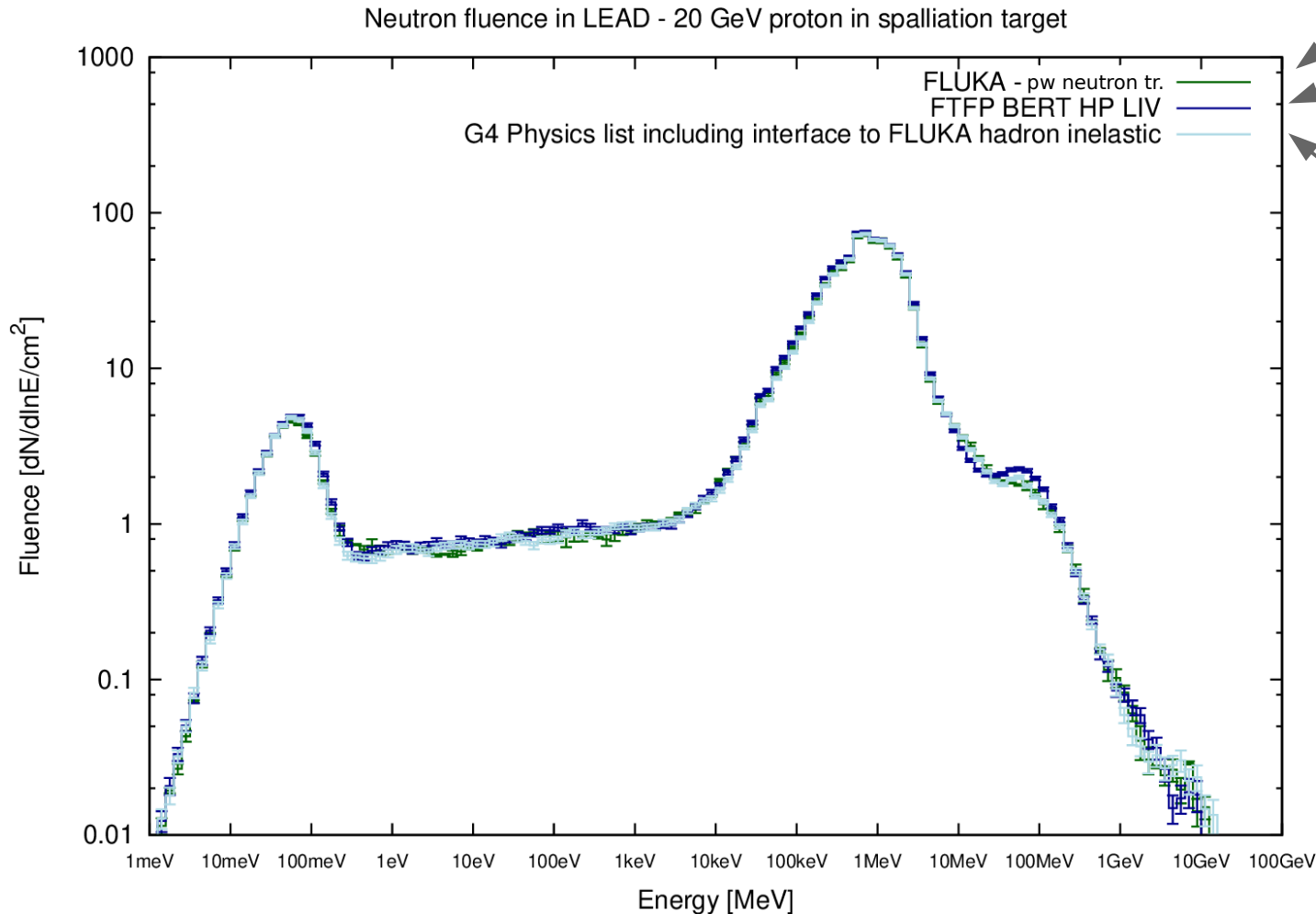
Hadronic Processes for proton

```
Process: hadElastic
  Model:          hElasticCHIPS: 0 eV ---> 100 TeV
  Cr_sctns: BarashenkovGlauberGribov: 0 eV ---> 100 TeV

Process: protonHadronInelastic
  Model: FLUKANuclearInelasticModel: 0 eV ---> 100 TeV
  Cr_sctns: FLUKAInelasticScatteringXS: 0 eV ---> 100 TeV
```



# INTEGRATION AT THE PHYSICS LIST LEVEL



FLUKA 4 run

Run on FLUKA 5  
framework with  
FTFP\_BERT\_HP LIV

Run on FLUKA 5  
framework with  
the FLUKA physics list

Physics lists available  
in FLUKA 5 framework:

- All G4 Physics lists.
- **FLUKAPhysicsList:**  
Development physics list,  
bound to  
progressively incorporate  
~all of FLUKA 4 physics.

# CONCLUSION AND OUTLOOK

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- ▶ FLUKA is being **progressively re-written**, while ensuring a **continuous release scheme**.  
The **identity of FLUKA is preserved**: a fully integrated application, giving the user access to a fixed set of physics models, which underwent strict quality insurance processes.
- ▶ The **FLUKA v5 technical infrastructure is based on Geant4**.  
It incorporates **custom implementations** (geometry & navigation, scoring, biasing...) to **ensure continuity in the FLUKA features**.  
This makes it possible to run on input files converted from FLUKA v4.
- ▶ The **FLUKA physics models are progressively being modularized and re-written** to make up a single FLUKA physics list.
- ▶ **Synergies among communities**:  
The **Geant4 users community** will have easier **access to the FLUKA models**, as was done with the interface to hadron-nucleus inelastic interactions (via the **FLUKA physics list**).  
The **FLUKA users community** will have direct access to the **Geant4 physics lists** for their studies, in addition to the FLUKA physics (via the **FLUKA v5 framework**, based on Geant4).
- ▶ **Outlook**:  
The **technical infrastructure** is in an **advanced state**. Still missing features, and significant **debugging and testing** needed. Starts being **released internally**.  
The **modularization of the FLUKA v4 components is starting**.