



Integrated beam beam modeling with Xsuite

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Work supported by: CHART



https://xsuite.web.cern.ch



- Introduction
- Architecture and main capabilities
 - \circ Lattice modeling
 - Single-particle tracking
 - o Twiss module
 - o Optimized
 - Particle-matter interaction
 - Synchrotron radiation
 - Collective effects (wakefields, spacecharge, IBS)
- Beam-beam capabilities
 - Weak-strong
 - Strong-strong (soft-Gaussian)
 - o Beamstrahlung and Bhabha effect
 - Strong-strong (Particle In Cell)
- Summary and final remarks





Xsuite project was launched in 2021

- Main goal: bring into a modern Python toolkit the know-how built at CERN in developing MAD, Sixtrack, COMBI, PyHEADTAIL
 - Cover with one toolkit applications ranging from lowenergy hadron rings to high-energy lepton colliders
- Designed for seamless integration of components and for extendibility
- Support different computing platforms, including multicore CPUs and GPUs from different vendors

Design constraints:

- Need to grow the code in a "sustainable" way, being managed and maintained by a small core team integrating (in a clean way!) contributions by a wide developer community
- Need user and developer learning curve to be short as possible
 - ightarrow Field specific features developed **directly by field experts**



After three years the software has grown very rapidly, thanks to many people contributing code and expertise...





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Response went well beyond our expectation:

- >30 colleagues from CERN and other labs contributed by developing new features and debugging issues
 - Leveraging their python skills and the short tool-specific learning curve
- Xsuite was adopted by a large and diverse user community (>100 users!!!)
 - Very lively community providing mutual support, advice, lots of feedback to developers (very precious!)
 - For first time at CERN we are using the same software tool for optics, dynamic aperture studies, collimation, beam-beam, space-charge, instabilities, lepton machines, extraction and beam transfer studies and more...
 - Already profited from lots of synergies



and more...

Xsuite simulations have been already used for **studies covering a variety of rings**:

CERN

- ELENA
- LEIR
- PSB
- PS
- SPS, TI2, TI8
- LHC
- Muon collider
- LEP

- GSI

Medical facilities

- HIT (Heidelberg) •
- FCC-ee, FCC-hh MEDAUSTRON

 - NIMMS

BNL

- RHIC
- Booster
- EIC

Fermilab

- Main injector
- Recycler
- Booster

Light sources and damping rings:

- PETRA
- DESY injector ring
- **ELETTRA**
- **BESSY III**
- **CLIC-DR**
- ... and more

Each of these tought us something and contributed to extend and improve the software!

• SIS-18

SIS-100



- PIMMS



- IOTA







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Physics modules

Xpart	Xtrack
generation of particles	single particle
distributions	tracking engine
Xfields	Xdeps
computation of EM fields	Dependency manager,
from particle ensembles	deferred expressions
V	coll

хсон Particle-matter interaction and collimation

Xobjects

interface to different computing plaforms (CPUs and GPUs of different vendors)



Lower level libraries (external, open source)

intel AMD 🔿 💿 nvidia Hardware



- The beam line is represented as a sequence of Python objects, each corresponding to an accelerator element or to other physical processes (e.g. magnets, cavities, aperture restrictions, etc.).
 - Can be defined manually or imported from MAD-X
 - Including tilts, misalignments and multipolar errors

Xsuite model of a ring (represented with the <u>Xplt package</u>)



We provide:

- "Thin" lattice integration, largely based on the Sixtrack and Sixtracklib experience
- **"Thick" maps** for bending and quadrupole magnets
- **Dipole edge effects** including **fringe fields** can be modeled either in their **linearized form** or as **full non-linear maps** (same fringe model as in MAD-NG and PTC).

Solenoids and overlapping elements

CERN

Recent developments allow modelling of **experimental solenoids** of lepton colliders also in the presence of **overlapping multipole fields**

 Tested on FCC-ee and SuperKEKb models







SuperKEKb interaction region

Many thanks to G. Broggi, J. P. Salvesen, KEK experts

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- Multiturn element-by-element tracking speed is critical for several application
- To speed up tracking simulations, Xsuite assembles and compiles a C kernel (callable from Python) optimized for the given beamline and specialized for the chosen platform (CPU or GPU)
 - The tracking speed is found to be similar to Sixtrack for single-core CPU and about two orders of magnitudes faster than that on high-end GPUs

•	
Platform	Computing time
CPU (single core)	190 (µs/part./turn)
GPU (NVIDIA V100, cupy)	0.80 (µs/part./turn)
GPU (NVIDIA V100 pyopencl)	0.85 (µs/part./turn)

Tracking time for a typical LHC simulation











- The calculation probes the lattice simply by tracking particles:
 - Closed orbit obtained by applying a Python root finder on the tracking
 - The Jacobian matrix obtained by tracking (central differences)
 - Compute "Linear Normal Form" of the Jacobian matrix (diagonalization)
 - Propagate eigenvectors by tracking
 - Obtain from the eigenvectors **Twiss** parameters (α, β, γ) , dispersion functions, phase advances, coupling coefficients
- Computation can be done with assigned beam momentum to get off-momentum beta-beating, non-linear chromaticity, non-linear dispersion, etc.







Xsuite provides a **multi-objective optimizer** to "match" model parameters to assigned constraints (e.g. control tunes, chromaticity, build orbit bumps, design the optics)

- Based on the extensive experience of MAD-X → Uses the same optimization algorithm (Jacobian, proven robustness)
- Interface designed for usage flexibility. User can intervene in the optimization by:
 - Enabling/disabling targets or knobs, rolling back optimization steps, changing knob limits, target values, convergence tolerances
- Used for optics matching of the LHC and of FCC-ee colliders



Courtesy R. De Maria and B. Lindstrom

First full cycle designed with Xsuite tested at the LHC in 2024 (including combined ramp&squeeze for all insertions)



Particle-matter interaction

For collimation studies, the Xcoll module provides three particle-matter sim. engines:

- The **"Everest" engine** embedded in Xcoll (evolution of K2 module from Sixtrack)
- The "Geant 4" engine, based on an interface with BDSIM-Geant4
 - Used for FCC-ee collimation studies (see presentation by G. Broggi)
- The **"FLUKA" engine**, based on an interface with the **FLUKA** Monte Carlo code To support collimation studies, Xsuite provides:
- Tools to **automatically install and configure collimators** in the simulation model
- Support for complex aperture modelling and accurate localization of the lost particles along the beam line (typically within 1-10 cm)







Synchrotron radiation

Supported by:



Validation against analytical photon spectrum

10³ Xsuite - photon histogram Analytic 10² 10¹ Normalized dN/dE 10⁰ 10^{-1} 10^{-2} 10^{-3} 10^{-4} 10^{-5} 10-3 10-2 10-1 100 10^{1} E/E_{crit}

The effect of **synchrotron radiation** can be included in Xsuite tracking simulations. Two models available:

- The **"mean" model**, for which the energy loss from the radiation is applied particle by particle without accounting for quantum fluctuations;
- The **"quantum" model** for which the actual photon emission is simulated⁽¹⁾.

⁽¹⁾ Based on H. Burkhardt, "Monte Carlo generator for synchrotron radiation", 1990. Implementation ported from PLACET (A. Latina) ⁽²⁾ E. Forest, From tracking code to analysis: generalised Courant-Snyder theory for any accelerator model. Springer, 2016

Supported by: CHART EPEL

Benchmark of equilibrium emittaces from tracking (with lattice errors)

Synchrotron radiation



L. Van van Riesen-Haupt, T. Pieloni, et al., EPFL

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The Xsuite Twiss also includes:

- Dedicated algorithm for non-symplectic one-turn map⁽²⁾
- Computation of radiation energy loss, damping times and equilibrium emittances

An automatic tool is provided for phasing the RF cavities and adjusting magnet strengths to compensate the radiation energy loss ("tapering")



Collective effects





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Single-particle (asynchronuos)

- Xsuite is designed to include **collective effects** in the simulations
- Handling of collective elements is fully automatic → The Xtrack module identifies the collective elements and splits the sequence:
 - The non-collective parts are handled asynchronously to gain speed
 - The simulation of the collective effects is performed synchronously
- Space-charge, beam-beam, IBS, e-cloud (weakstrong) are handled natively
- Impedances and feedback systems are handled through an interface with PyHEADTAIL
 - Native implementation coming soon



Different **space-charge models** are implemented:

- The **"frozen" model**, in which particles interact with fixed charge distributions
- The **"quasi frozen"** model that is a variant of the frozen model in which the **beam intensity and beam sizes are recomputed at each interaction**
- The "Particle In Cell (PIC)" model:
 - Charge of tracked particles distributed on a rectangular grid
 - Fast Poisson solver based on FFT method with Integrated Green Functions
- Space charge simulations strongly profiting from GPU acceleration

Simulation campaign for the CERN SPS including full non-linear lattice, space charge and wakefields



N. simulations	400
Number of PIC calculations per turn	540
Number of turns per simulation	40′000
Computing time per sim. (GPU)	~3 days
Computing time per sim. (CPU serial)	> 12 months
Courtesy X. Buffat	





Benchmark case for the SPS ring (Pb ions)

Intra Beam Scattering (IBS) simulation capabilities have been recently introduced:

- **IBS growth rates computation** from beam parameters and optics. Two methods available:
 - <u>Nagaitsev</u> (very fast, vertical dispersion neglected)
 - <u>Bjorken-Mtingwa</u> (slower, *D_y* correctly accounted)
- Effect of IBS can be included in multiparticle simulations in combination with all other effects available in Xsuite. Two methods available:
 - o <u>Effective kick</u>
 - o Kinetic formalism

For more info: F. Soubelet et al., "Development of numerical tools for intra-beam scattering modelling", IPAC24



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Xsuite offers **different capabilities for the simulation of beam-beam effects in colliders** that have become the workhorse for for LHC and FCC studies

- Weak-strong model assuming Gaussian Transverse Beam Profile
 - 4D interaction (lumped transverse-only kick)
 - 6D interaction (Hirata approach, energy change)
- Strong-strong modelling
 - 4D or 6D "soft Gaussian" approach
 - Self-consistent Particle In Cell

GPU acceleration available for all models



Weak-strong approach used extensively to study effect of beam-beam non linearities on single-particle dynamics:

- Amplitude detuning
 - → effect on beam stability, (stability diagram computation)
- Impact of beam-beam on Dynamic Aperture (DA)
- Direct simulation on beam lifetime and emittance growth









The simulation can be **easily configured from from the bare Xsuite collider model**.

- Required beam-beam interactions are **installed and configured** using survey, orbit and optics information computed by the **Xsuite optics engine**.
- Effect of crab cavities is taken into account

```
collider.install_beambeam_interactions(
    clockwise_line='lhcb1', anticlockwise_line='lhcb2',
    harmonic_number=35640, bunch_spacing_buckets=10,
    ip_names=['ip1', 'ip5'], delay_at_ips_slots=[0, 0],
    num_long_range_encounters_per_side=[5, 5],
    num_slices_head_on=11, sigmaz=0.1)
```

... arbitrary machine config (optics, crossing angles, etc.) ...



GPU acceleration allows simulation of very long time scales, of interest for the LHC.

Example for LHC:

- Direct element-by-element simulation of the first 30 minutes after bringing beams in collision (20 M turns!) to study lifetime, and tail depopulation
- Simulation of **20 000 particles**
 - On **CPU** (single process) would take
 - On GPU (NVIDIA V100) was done in



< 3 days simulation time





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With some simple additions, the weak-strong simulation engine is extended to simulate **coherent effects using the "Soft-Gaussuan approach":**

- The transverse distribution is assumed to be Gaussian
- Both beams are tracked concurrently (optionally on different CPU processes MPI)
- At each beam-beam interaction, the moments of each bunch are updated and used to compute forces on other bunch
 - o If the 6d method (Hirata) is selected such update is done slice by slice



Beamstrahlung and Bhabha

Supported by: CH



Beamstrahlung and Bhabha effects are also modelled by the beam beam elements



For more info see

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P. Kicsiny et al. <u>https://indico.cern.ch/event/1160125/</u> and <u>https://cds.cern.ch/record/2886033/</u>





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CERN -

Strong-strong simulations – Particle In Cell



Interaction is computed in a Lorentz-boosted reference frame in which the two bunches are moving along the same direction



Strong-strong simulations – Particle In Cell





- The particles charge is deposited on the grid cells
- The scalar potential φ is computed by solving for each slice a 2D Poisson equations (FFT method, Integrated Green Function⁽¹⁾)
- Force on individual particles is computed by **interpolation** (both transverse kicks and energy change are applied)
- Particles are propagated for a single time step



⁽¹⁾ From J. Qiang et al., "A parallel particle-in-cell model for beam–beam interaction in high energy ring colliders", Journal of Computational Physics 198 (2004) 278–294



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Result from PIC computations checked against Hirata method for Gaussian distribution

GPU acceleration available also for PIC calculation:

• Observed **speed-up of about x30** compared to single CPU process



Check on kick received by particles with a large angle as a function of the arrival time



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Xsuite offers a **rather complete set of beam beam capabilities** ranging from **4D and 6D weak strong** modelling to self-consistent strong-strong interaction with both the **"Soft-Gaussian" and the Particle In Cell method**

These capabilities **can be combined with several other features** which often need to be studied in combination with beam beam, notably:

- Symplectic element-by-element tracking
- Optics calculations and matching
- Dynamic effects (functions, ripples, noise)
- Particle-matter interaction (collimation)
- Synchrotron radiation, beamstrahlung and Bhabha effects
- Collective effects (IBS, Wakefields, Space charge)

The code is **publicly available** on GitHub and can be installed through pip

- You are very welcome to give it a try
- Installation instructions and many examples available in the doc pages
- Feedback is very welcome (please contact us for issues, questions, suggestions)

The code is **open-source** and is open to **developments from the community**:

• Get in touch if you are interested in contributing to the development



Thanks for your attention!



In 2022-23 we have **essentially discontinued** the development and, to a very large extent, the usage of the following tools:

- Sixtrack
 COMBI
- Sixdesk PySSD
- Sixtracklib

• DistLib

This led to a **massive simplification** of our code base.



Space charge



The implementation is largely based on **PyHEADTAIL-PyPIC**

Different **space-charge models** are implemented:

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Xsuite has been exploited to study the **effect of electron cloud** on **slow beam degradation** (emittance growth, lifetime degradation).

- Done by applying a high-order interpolation scheme to the e-cloud potential imported from a dedicated multipacting simulator.
 - Scheme designed to **preserve the symplecticity of the resulting map** by ensuring the global continuity of the potential and required derivatives.
- Use of GPUs is mandatory to simulate the required long time scales (>10⁶ turns).





See also: K. Paraschou, THBP16



Computation of Twiss parameters based on the tracking has two main advantages:

- Any physical model included in the tracking is automatically usable in Twiss
 - o Without additional development effort
- Twiss becomes a powerful diagnostics tool on the built tracking model
 - Allows measuring directly on the tracking model tunes, chromaticities, closed orbit, beta functions, etc.
 - Can be done effortlessly and without exporting or manipulating the model.
 - Used daily to for validating simulation models, catching mistakes, investigating issues







Wakefield + beam-beam simulations for HL-LHC (strong-strong modelling)



- Xsuite implementation based on experience from Sixtrack and COMBI
- Two models are provided:
 - The **"4D" model**, which applies **only transverse** forces **independent on the longitudinal motion**
 - The "6D" model, which applies longitudinal and transverse forces accounting for the synchrotron motion (method by Hirata et al.)
- Both models can be used either in "weak-strong" mode (fixed assigned distribution for the other beam) or in "strong-strong" mode (self-consistent two-beam simulation, "soft Gaussian")
- For the simulation of lepton colliders, the code can also simulate for **beamstrahlung** and **Bhabha** scattering (developed in collaboration with EPFL)
- Strong-strong simulations are accelerated by parallel computing on HPC clusters (based on MPI)
 - "Pipeline" algorithm⁽¹⁾ used to optimize workload distribution across the nodes
 - (1) S. Furuseth and X. Buffat, Comput. Phys. Commun. 244 (2019)
 (2) For more details, see presentation by P. Kicsiny



- In accelerators often a single high-level parameter can be used to control groups of components with complex dependency relations. (e.g. circuits with multiple magnets, groups of RF cavities, etc.)
- The Xdeps module provides the capability to include such dependencies in the simulation model (as done by MAD-X deferred expressions)
- **Example**, LHC crossing angle knob:

At any time, the user can set:

lhc.vars['on_x1'] = 160 # murad

which **automatically changes the strength of 40 dipole correctors** to get the required crossing angle

 User can also use "Time functions", i.e. time dependent knobs that are updated automatically during the simulation

Simulation of a fast orbit bump used for the H⁻ injection into the CERN PS Booster





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Supported by: CHART EPFL

Equilibrium emittance (twiss vs track)



